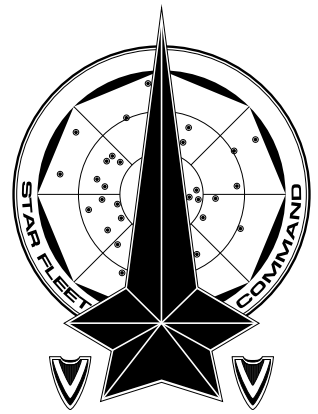


IMPERIAL KLINGON STATES

7

SHIP RECOGNITION MANUAL
VOLUME 7





INTELLIGENCE DATA RELIABILITY RATINGS

Class A

Hard data gathered from physical examination.

Class B

Intelligence projections based on repeated scans/encounters over protracted periods. Class A plans available.

Class C

Intelligence projections based on repeated scans and encounters. Class B plans available.

Class D

Intelligence projections based on five or fewer scans and encounters. Class C plans available.

Class E

Speculative projections based on hearsay/transmissions from official or semi-official sources.

Class F

Speculative projections based on hearsay/transmissions from unofficial sources.

CHANGES TO THIS MANUAL

Users of this manual are required to submit changes in the information in this publication pursuant to SFOPS. MAN. 307/A45T. Such changes or other comments regarding this publication must be keyed to the specific page, paragraph, and line of text in which the change is recommended. Reasons should be provided for each comment to insure understanding and complete evaluation.

Comments should be prepared using SFRD form 2028 (*Recommended Changes to Publication*) and forwarded directly to:

STAR FLEET INTELLIGENCE COMMAND

**Assistant Chief of Staff
Klingon Sector Intelligence
Williams Port, Titan 01.714**

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Classified Document Directive 998.21C

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INTRODUCTION

THE IKS NAVY

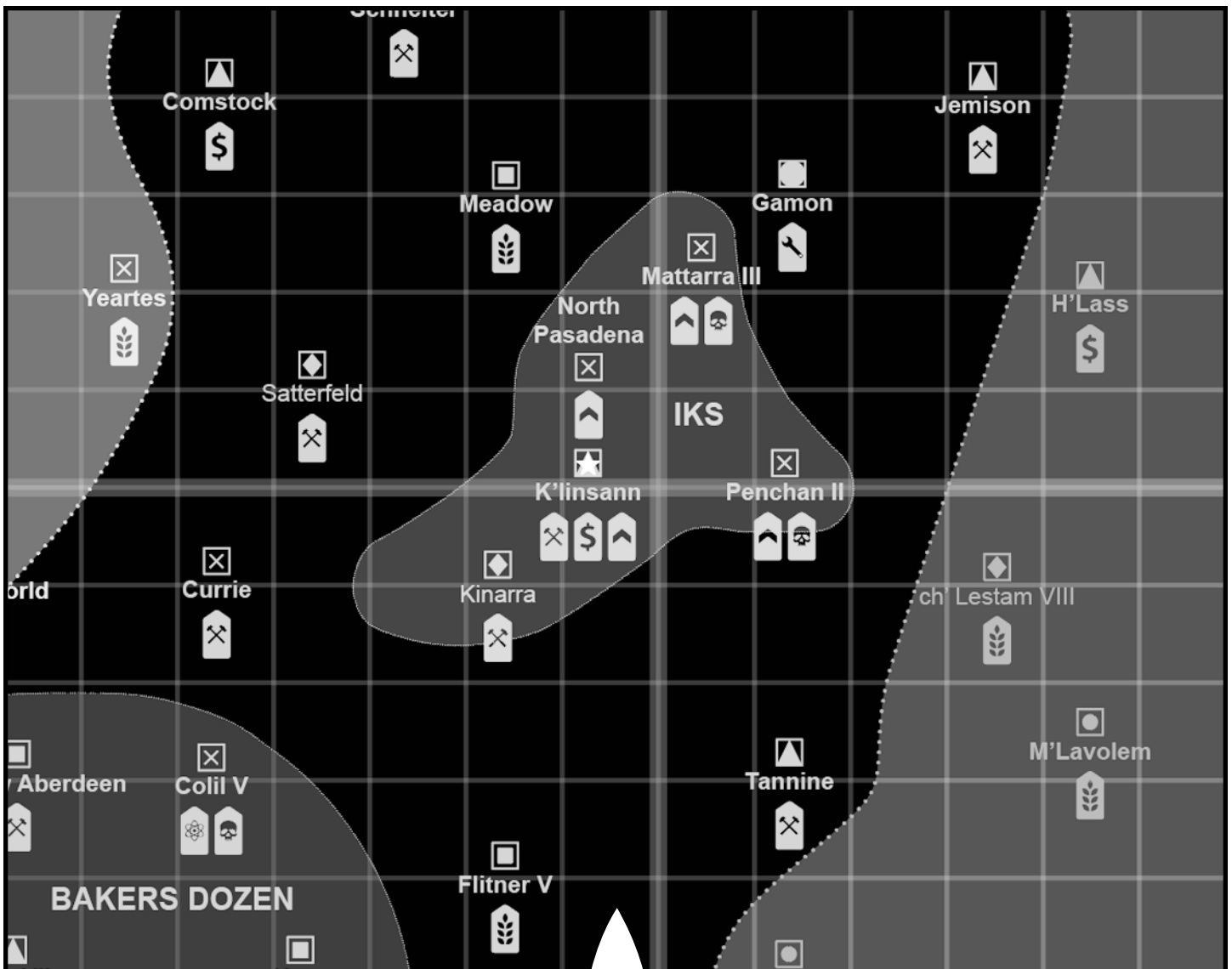
The Imperial Klingon States, born from the failed attempt to take control of the Klingon Empire during the Four-Years War, maintained an active and dangerous deep space fleet of repaired native vessels and newly designed vessels that continued to plague the space lanes from 2260 until the reincorporation of the IKS into the home Empire in 2378 following the Dominion War. These vessels patrolled the IKS and surrounding space, lead an unprecedented number of raids against targets in the Triangle, Federation, Klingon Empire and Romulan Star Empire. Even after the creation of the Federation/Klingon Alliance, the IKS continued to trade with a significant number of entities in the Triangle, unscrupulous Federation members and even Klingon throughout the home Empire, only to later raid these very same worlds.

Over its 100+ years of operation, the IKS leadership continued to try and balance expansion, conquest and trade with the ever increasing need to acquire resources for a final push against the home-world. With much of it's focus on the Federation and the Klingon Empire, the IKS continued to be a significant danger to the Alliance and much of the Triangle.

SCOPE OF THIS MANUAL

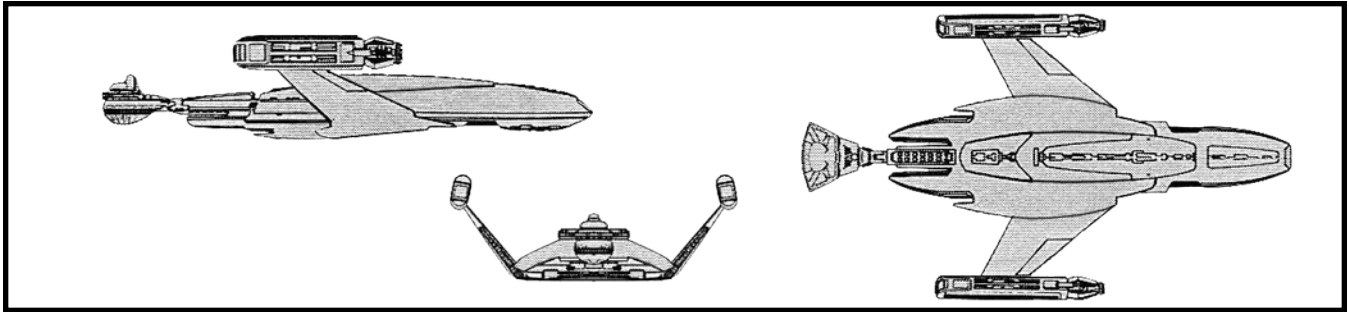
This manual describes the major ships of the Imperial Klingon States' Navy on a classified bases, providing an overview to authorized Star Fleet Operation personnel and line officers concerned with the IKS Navy. An effort has been made to provide a comprehensive and objective presentation despite the limitation of space. It is designed for general reading and quick reference.

A historical background for vessels that defected from the Klingon Empire as well as unique designs associated with the IKS from it's founding to it's eventual absorption into the Klingon Empire is provided. The overall reliability of the data available for each vessel is noted, as well as the primary information source, the records of which may be consulted if a more detailed briefing is necessary.





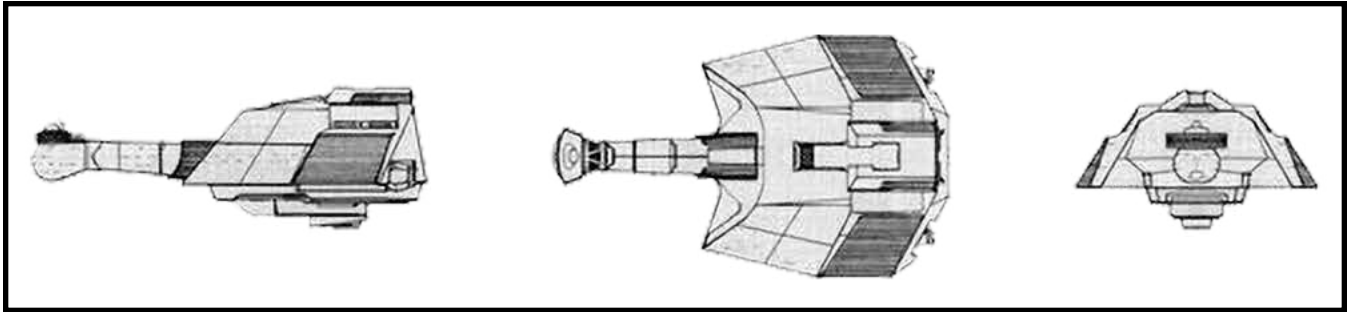
T-4B (HAMSTRINGER) CLASS IX ASSAULT SHIP



Construction Data:		
<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	IX	IX
<i>Date Entering Service</i> —	2271-2330	2334-2378
<i>Number Constructed</i> —	1	Refit
Hull Data:		
<i>Superstructure Points</i> —	26	26
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	343.4 m	343.4 m
Width —	199.8 m	199.8 m
Height —	73.0 m	73.0 m
Displacement —	137,120 mt	137,425 mt
<i>Cargo:</i>		
Cargo Units —	4,000 SCU	4,000 SCU
Cargo Capacity —	200,000 mt	200,000 mt
Landing Capacity —	None	None
Equipment Data:		
<i>Control Computer Type</i> —	ZD-6	ZD-9
<i>Transporters:</i>		
standard 6-person —	3	3
combat 22-person —	6	6
emergency 22-person —	12	12
cargo —	8	8
<i>Cloaking Device Type:</i>		
	-	KCC
<i>Power Requirements</i> —		
	-	32
Other Data:		
<i>Crew</i> —	255	255
<i>Troops</i> —	220	220
<i>Passengers</i> —	60	60
<i>Shuttlecraft</i> —	35	35
Engines And Power Data:		
<i>Total Power Units Available</i> —	45	48
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —		
Number —	KWE-1	KWE-1
Power Units Available —	2	2
Stress Chart —	11 ea.	11 ea.
Maximum Safe Cruising Speed —	I/L	I/L
Emergency Speed —	Warp 6	Warp 8
<i>Impulse Engine Type</i> —	Warp 8	Warp 9
Power Units Available —	KIF-2	KIK-1
	23	26
Weapons And Firing Data:		
<i>Beam Weapon Type</i> —		
Number —	KD-8	KD-17
Firing Arcs —	4	4
Firing Chart —	1 f/p, 1 f, 1 f/s, 1 p/a/s	1 f/p, 1 f, 1 f/s, 1 p/a/s
Maximum Power —	U	X
Damage Modifiers —	7	9
+3	(1-7)	(1-12)
+2	(8-15)	(13-17)
+1	(16-20)	(18-22)
<i>Beam Weapon Type</i> —		
Number —	KD-6	KD-17
Firing Arcs —	6	6
Firing Chart —	3 p, 3 s	3 p, 3 s
Maximum Power —	T	X
Damage Modifiers —	6	9
+3	(-)	(1-12)
+2	(1-18)	(13-17)
+1	(-)	(18-22)
Shield Data:		
<i>Deflector Shield Type</i> —		
Shield Point Ratio —	KSP	KSU
Maximum Shield Power —	1/3	1/4
	15	31
Combat Efficiency:		
<i>D</i> —	121.2	171.2
<i>WDF</i> —	55.0	90.0



L-14A (OUTRAGER) CLASS VIII BATTLESHIP



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2
<i>Ship Class —</i>	VIII	VIII
<i>Date Entering Service —</i>	2267-2286	2288-2304
<i>Number Constructed —</i>	1	Refit

Hull Data:

<i>Superstructure Points —</i>	28	28
<i>Damage Chart —</i>	C	C
<i>Size:</i>		
Length —	242.0 m	242.0 m
Width —	147.0 m	147.0 m
Height —	93.0 m	93.0 m
Displacement —	119,110 mt	118,720 mt
<i>Cargo:</i>		
Cargo Units —	431 SCU	431 SCU
Cargo Capacity —	21,550 mt	21,550 mt
Landing Capacity —	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-6	ZD-6
<i>Transporters:</i>		
standard 6-person —	6	6
combat 22-person —	7	7
emergency 22-person —	2	2
cargo —	4	4

Other Data:

<i>Crew —</i>	229	229
<i>Troops —</i>	180	180
<i>Passengers —</i>	15	15
<i>Shuttlecraft —</i>	8	8

Engines And Power Data:

<i>Total Power Units Available —</i>	54	59
<i>Movement Point Ratio —</i>	4/1	4/1
<i>Warp Engine Type —</i>	KWD-1	KWD-1
Number —	2	2
Power Units Available —	18 ea.	18 ea.
Stress Chart —	L/N	L/N
Maximum Safe Cruising Speed —	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIE-3	KIF-2
Power Units Available —	18	23

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-6	KD-6
Number —	8	7
Firing Arcs —	3 f/p, 3 f/s, 2 a	3 f/p, 3 f/s, 1 a
Firing Chart —	T	T
Maximum Power —	6	6
Damage Modifiers —		
+3	(-)	(-)
+2	(1-18)	(1-18)
+1	(-)	(-)
<i>Missile Weapon Type —</i>	KP-3	KP-6
Number —	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a
Firing Chart —	R	R
Power To Arm —	2	2
Damage —	15	20

Shield Data:

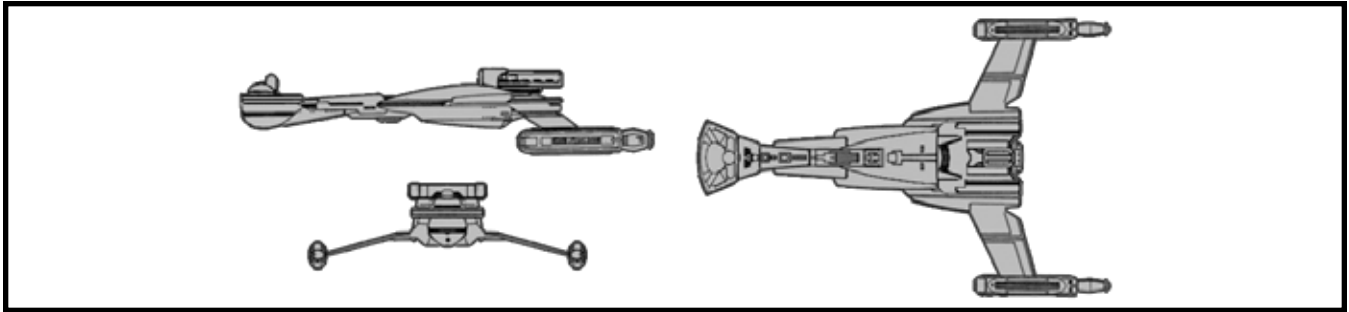
<i>Deflector Shield Type —</i>	KSP	KSP
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	15	15

Combat Efficiency:

<i>D —</i>	119.5	124.0
<i>WDF —</i>	58.8	59.3



I-7 (HORDE) CLASS IX RAIDER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	IX	IX	IX
<i>Date Entering Service</i> —	2280-2316	2315-2349	2348-2378
<i>Number Constructed</i> —	23	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	32	32	32
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	221.3 m	221.3 m	221.3 m
Width —	148.3 m	148.3 m	148.3 m
Height —	46.2 m	46.2 m	46.2 m
Displacement —	136,320 mt	137,005 mt	139,345 mt

Cargo:

<i>Cargo Units</i> —	319 SCU	319 SCU	319 SCU
<i>Cargo Capacity</i> —	15,950 mt	15,950 mt	15,950 mt
<i>Landing Capacity</i> —	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-7	ZD-9	ZI-3
<i>Transporters:</i>			
standard 6-person —	4	4	4
combat 22-person —	4	4	4
emergency 22-person —	4	4	4
cargo —	2	2	2
<i>Cloaking Device Type:</i>	-	KCC	KCC
<i>Power Requirements</i> —	-	32	32

Other Data:

<i>Crew</i> —	252	260	261
<i>Troops</i> —	120	120	120
<i>Passengers</i> —	20	20	20
<i>Shuttlecraft</i> —	8	8	8

Engines And Power Data:

<i>Total Power Units Available</i> —	44	59	62
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWF-1	KWF-2	KWF-2
Number —	2	2	2
Power Units Available —	16 ea.	18 ea.	18 ea.
Stress Chart —	H/J	H/J	H/J
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-2	KIF-2	KIK-1
Power Units Available —	12	23	26

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-13	KD-17	KD-18
Number —	8	8	8
Firing Arcs —	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a
Firing Chart —	X	X	U
Maximum Power —	5	9	11
Damage Modifiers —			
+3	(1-7)	(1-12)	(1-7)
+2	(8-15)	(13-17)	(8-15)
+1	(16-22)	(18-22)	(16-20)
<i>Missile Weapon Type</i> —	KP-6	KP-8	KP-17
Number —	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	S	R
Power To Arm —	2	2	2
Damage —	20	24	38

Shield Data:

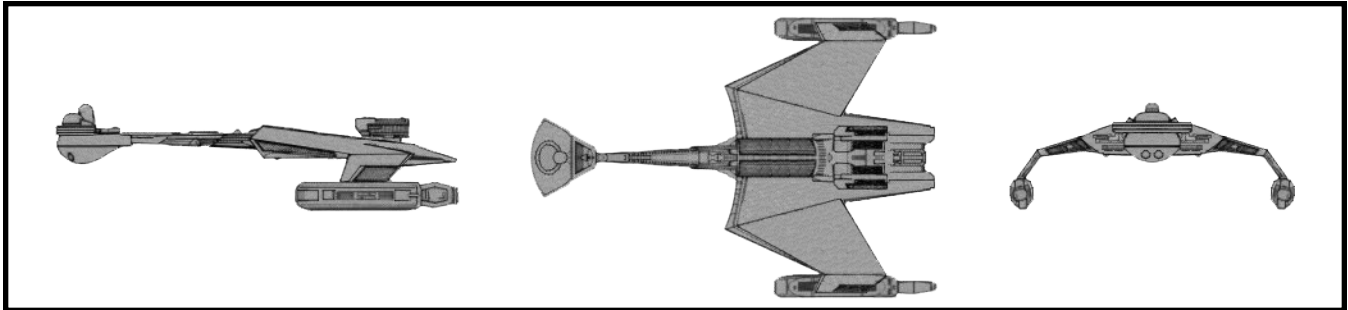
<i>Deflector Shield Type</i> —	KSP	KSS	KSX
Shield Point Ratio —	1/3	1/3	1/4
Maximum Shield Power —	15	26	32

Combat Efficiency:

<i>D</i> —	128.3	167.3	209.8
<i>WDF</i> —	67.6	102.0	115.6



I-21 (NEXUS REEVER) CLASS XI HEAVY CRUISER



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	XI
Date Entering Service —	2313-2378
Number Constructed —	22
Hull Data:	
Superstructure Points —	42
Damage Chart —	C
Size:	
Length —	222.4 m
Width —	152.8 m
Height —	59.2 m
Displacement —	173,760 mt
Cargo:	
Cargo Units —	356 SCU
Cargo Capacity —	17,800 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	ZD-8
Transporters:	
standard 6-person —	4
combat 22-person —	2
emergency 22-person —	2
cargo —	2
Cloaking Device Type:	KCD
Power Requirements —	48
Other Data:	
Crew —	322
Troops —	40
Passengers —	10
Shuttlecraft —	4
Engines And Power Data:	
Total Power Units Available —	63
Movement Point Ratio —	4/1
Warp Engine Type —	
Number —	2
Power Units Available —	20 ea.
Stress Chart —	J/M
Maximum Safe Cruising Speed —	Warp 7
Emergency Speed —	Warp 8
Impulse Engine Type —	
Power Units Available —	KIF-2 23
Weapons And Firing Data:	
Beam Weapon Type —	
Beam Weapon Type —	KD-17
Number —	8
Firing Arcs —	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a
Firing Chart —	X
Maximum Power —	9
Damage Modifiers —	
+3	(1-12)
+2	(13-17)
+1	(18-22)
Missile Weapon Type —	
Missile Weapon Type —	KP-10
Number —	3
Firing Arcs —	2 f, 1 a
Firing Chart —	Q
Power To Arm —	1
Damage —	22
Shield Data:	
Deflector Shield Type —	
Deflector Shield Type —	KSP
Shield Point Ratio —	1/3
Maximum Shield Power —	15
Combat Efficiency:	
D —	147.1
WDF —	108.0

NOTES:

Known Sphere Of Operation: Triangle; Federation, Klingon and Romulan Border

Data Reliability: C

Major Data Source: Triangle Sector Intelligence

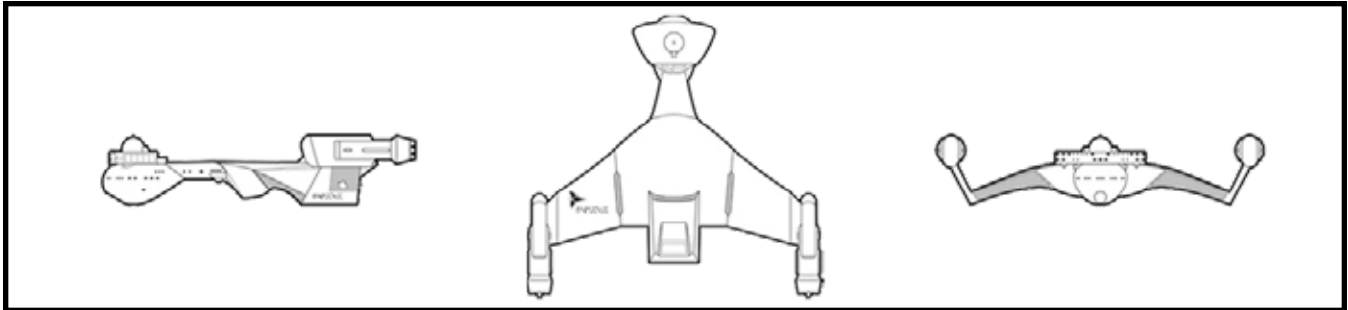
The *I-21* class was another in a long list of hope-for opponents for the famed *D-7*, and most of the design is based on the famed battlecruiser. When launched, the *I-21* was more powerful than the *D-7*, but at a significant cost for the IKS.

The design was far larger and heavier than the *D-7*, but was only marginally more powerful and in fact slower than its cousin. Dual forward torpedoes gave the *I-21* a powerful punch, but proved problematic due to supply issues over the years. The IKS was only able to field these vessels thanks to the significant influx of Klingons from the Empire following the Kitomer Accords. Despite the available personnel, the *I-21* remained a serious investment for the IKS and only 22 were ever built. Despite rumors, a Variant-2 was never fielded.

Of the 22 ships fielded, 5 were destroyed, 2 were captured (1 by Star Fleet and 1 by Orion forces in the Triangle), 2 are listed as missing, 7 were scrapped, 2 were sold to IKS friendly interests in the Triangle and 4 were eventually repatriated and sold to ranking families in the Empire.



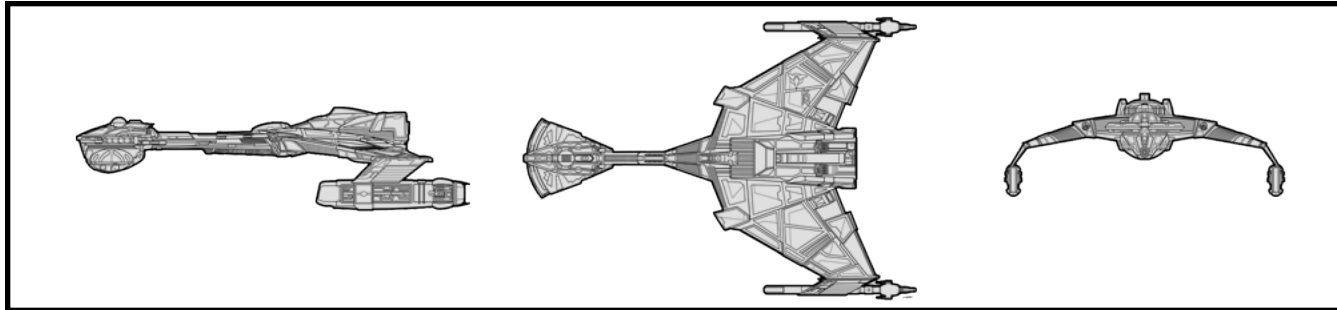
D-3B (REBEL) CLASS VII LIGHT CRUISER



Construction Data:	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Model Numbers —</i>	VII	VII	VII	VII	VII
<i>Ship Class —</i>	2261-2289	2290-2327	2329-2349	2350-2364	2365-2378
<i>Date Entering Service —</i>	1	Refit	Refit	Refit	Refit
<i>Number Constructed —</i>					
Hull Data:					
<i>Superstructure Points —</i>	24	24	24	24	24
<i>Damage Chart —</i>	C	C	C	C	C
<i>Size:</i>					
Length —	128.8 m	128.8 m	128.8 m	128.8 m	128.8 m
Width —	134.0 m	134.0 m	134.0 m	134.0 m	134.0 m
Height —	28.0 m	28.0 m	28.0 m	28.0 m	28.0 m
Displacement —	97,700 mt	99,305 mt	99,835 mt	99,120 mt	99,350 mt
<i>Cargo:</i>					
Cargo Units —	70 SCU	70 SCU	70 SCU	70 SCU	70 SCU
Cargo Capacity —	3,500 mt	3,500 mt	3,500 mt	3,500 mt	3,500 mt
Landing Capacity —	None	None	None	None	None
Equipment Data:					
<i>Control Computer Type —</i>	ZD-5	ZD-6	ZD-6	ZI-2	ZI-2
<i>Transporters:</i>					
standard 6-person —	2	2	2	2	2
emergency 22-person —	2	2	2	2	2
cargo —	1	1	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCC	KCC	KCC
<i>Power Requirements —</i>	-	-	32	32	32
Other Data:					
<i>Crew —</i>	65	65	65	65	65
<i>Troops —</i>	70	70	70	70	70
<i>Passengers —</i>	10	10	10	10	10
<i>Shuttlecraft —</i>	2	2	2	2	2
Engines And Power Data:					
<i>Total Power Units Available —</i>	42	54	54	54	64
<i>Movement Point Ratio —</i>	4/1	4/1	4/1	4/1	4/1
<i>Warp Engine Type —</i>	KWC-2	KWC-2	KWC-2	KWC-2	KWC-3
Number —	2	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KID-1	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	6	18	18	18	18
Weapons And Firing Data:					
<i>Beam Weapon Type —</i>	KD-8	KD-17	KD-17	KD-19	KD-19
Number —	4	4	4	4	4
Firing Arcs —	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
Firing Chart —	X	X	X	X	X
Maximum Power —	7	9	9	12	12
Damage Modifiers —					
+3	(1-7)	(1-12)	(1-12)	(1-14)	(1-14)
+2	(8-15)	(13-17)	(13-17)	(15-18)	(15-18)
+1	(16-20)	(18-22)	(18-22)	(19-22)	(19-22)
<i>Missile Weapon Type —</i>	KP-2	KP-6	KP-8	KP-16	KP-17
Number —	1	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f	1 f
Firing Chart —	H	R	S	Q	R
Power To Arm —	1	2	2	2	2
Damage —	10	20	24	36	38
Shield Data:					
<i>Deflector Shield Type —</i>	KSG	KSH	KST	KSU	KNSB
Shield Point Ratio —	1/2	1/3	1/3	1/4	1/4
Maximum Shield Power —	10	13	32	32	38
Combat Efficiency:					
<i>D —</i>	78.3	110.8	137.8	158.3	180.3
<i>WDF —</i>	27.6	47.8	51.0	65.7	68.6



D-6A (VENDETTA) CLASS VII CRUISER



Construction Data:

Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
Ship Class —	VII	VII	VII	VII	VII
Date Entering Service —	2264-2284	2286-2312	2316-2341	2342-2353	2354-2378
Number Constructed —	1	Refit	Refit	Refit	Refit

Hull Data:

Superstructure Points —	22	22	22	24	24
Damage Chart —	C	C	C	C	C
Size:					
Length —	206 m	206 m	206 m	206 m	206 m
Width —	135 m	135 m	135 m	135 m	135 m
Height —	45 m	45 m	45 m	45 m	45 m
Displacement —	98,420 mt	96,930 mt	97,270 mt	97,635 mt	99,970 mt
Cargo:					
Cargo Units —	276 SCU	276 SCU	276 SCU	276 SCU	276 SCU
Cargo Capacity —	13,800 mt	13,800 mt	13,800 mt	13,800 mt	13,800 mt
Landing Capacity —	None	None	None	None	None

Equipment Data:

Control Computer Type —	ZD-6	ZD-6	ZD-6	ZI-2	ZI-2
Transporters:					
standard 6-person —	3	3	3	3	3
emergency 22-person —	1	1	1	1	1
cargo —	1	1	1	1	1
Cloaking Device Type:	-	-	KCC	KCC	KCC
Power Requirements —	-	-	32	32	32

Other Data:

Crew —	196	196	196	196	196
Troops —	66	66	66	66	66
Passengers —	20	20	20	20	20
Shuttlecraft —	6	6	6	6	6

Engines And Power Data:

Total Power Units Available —	46	54	54	54	54
Movement Point Ratio —	4/1	4/1	4/1	4/1	4/1
Warp Engine Type —	KWC-1	KWC-2	KWC-2	KWC-2	KWC-2
Number —	2	2	2	2	2
Power Units Available —	14 ea.	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	L/O	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	KIE-3	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18	18	18

Weapons And Firing Data:

Beam Weapon Type —	KD-8	KD-16	KD-16	KD-17	KD-19
Number —	4	4	4	4	4
Firing Arcs —	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
Firing Chart —	U	Y	Y	X	X
Maximum Power —	7	6	6	9	12
Damage Modifiers —					
+3	(1-7)	(1-9)	(1-9)	(1-12)	(1-14)
+2	(8-15)	(10-17)	(10-17)	(13-17)	(15-18)
+1	(16-20)	(18-22)	(18-22)	(18-22)	(19-22)
Missile Weapon Type —	KP-3	KP-6	KP-8	KP-11	KP-19
Number —	2	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	R	S	R	R
Power To Arm —	2	2	2	1	2
Damage —	15	20	24	26	32

Shield Data:

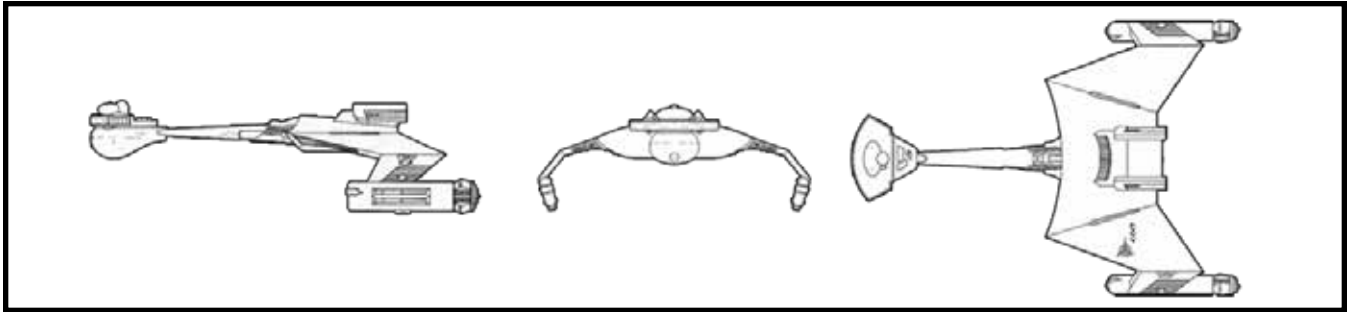
Deflector Shield Type —	KSO	KSP	KSP	KST	KSX
Shield Point Ratio —	1/2	1/3	1/3	1/3	1/4
Maximum Shield Power —	15	15	15	32	32

Combat Efficiency:

D —	86.5	111.0	111.0	137.8	158.3
WDF —	42.4	52.0	58.4	66.8	81.0



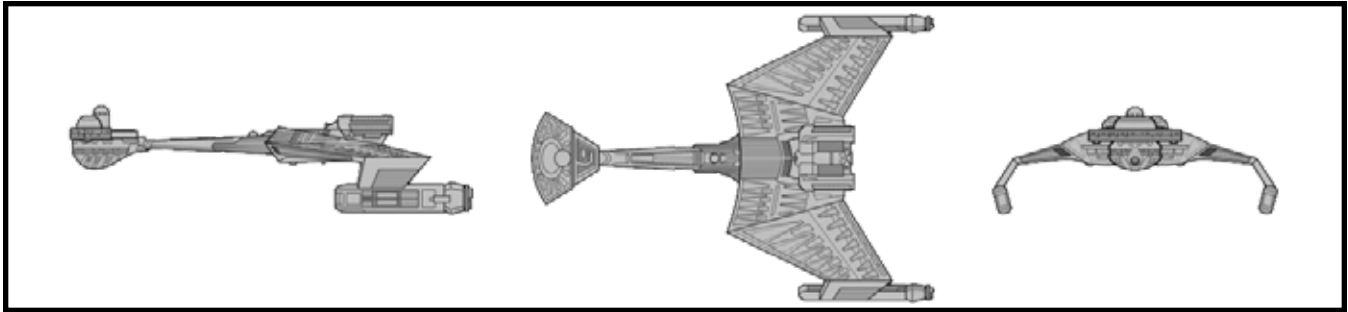
D-7A (STRENGTH) CLASS VIII BATTLECRUISER



Construction Data:	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Model Numbers —</i>	VIII	VIII	VIII	VIII	VIII
<i>Ship Class —</i>	VIII	VIII	VIII	VIII	VIII
<i>Date Entering Service —</i>	2257-2262	2265-2283	2285-2301	2305-2339	2341-2368
<i>Number Constructed —</i>	1	Refit	Refit	Refit	Refit
Hull Data:					
<i>Superstructure Points —</i>	24	24	28	28	30
<i>Damage Chart —</i>	C	C	C	C	C
Size:					
<i>Length —</i>	216.0 m	216.0 m	216.0 m	216.0 m	216.0 m
<i>Width —</i>	152.0 m	152.0 m	152.0 m	152.0 m	152.0 m
<i>Height —</i>	55.0 m	55.0 m	55.0 m	55.0 m	55.0 m
<i>Displacement —</i>	105,340 mt	109,110 mt	116,540 mt	116,450 mt	118,715 mt
Cargo:					
<i>Cargo Units —</i>	115 SCU	115 SCU	115 SCU	115 SCU	115 SCU
<i>Cargo Capacity —</i>	5,750 mt	5,750 mt	5,750 mt	5,750 mt	5,750 mt
<i>Landing Capacity —</i>	None	None	None	None	None
Equipment Data:					
<i>Control Computer Type —</i>	ZD-5	ZD-6	ZD-6	ZD-6	ZI-2
Transporters:					
<i>standard 6-person —</i>	3	3	3	3	3
<i>combat 22-person —</i>	1	1	1	1	1
<i>emergency 22-person —</i>	3	3	3	3	3
<i>cargo —</i>	3	3	3	3	3
Other Data:					
<i>Crew —</i>	216	216	216	216	216
<i>Troops —</i>	45	45	45	45	45
<i>Passengers —</i>	10	10	10	10	10
<i>Shuttlecraft —</i>	5	5	5	5	5
Engines And Power Data:					
<i>Total Power Units Available —</i>	48	48	54	60	65
<i>Movement Point Ratio —</i>	4/1	4/1	4/1	4/1	4/1
Warp Engine Type —	KWD-1	KWD-1	OWF-3	OWF-3	OWF-3
<i>Number —</i>	2	2	2	2	2
<i>Power Units Available —</i>	18 ea.	18 ea.	21 ea.	21 ea.	21 ea.
<i>Stress Chart —</i>	L/N	L/N	L/M	L/M	L/M
<i>Maximum Safe Cruising Speed —</i>	Warp 6	Warp 6	Warp 7	Warp 7	Warp 7
<i>Emergency Speed —</i>	Warp 8	Warp 8	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	KIE-2	KIE-2	KIE-2	KIE-3	KIF-2
<i>Power Units Available —</i>	12	12	12	18	23
Weapons And Firing Data:					
Beam Weapon Type —	KD-6	KD-8	KD-17	KD-17	KD-21
<i>Number —</i>	2	2	2	2	2
<i>Firing Arcs —</i>	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
<i>Firing Chart —</i>	T	U	X	X	W
<i>Maximum Power —</i>	6	7	9	9	17
Damage Modifiers —					
<i>+3</i>	(-)	(1-7)	(1-12)	(1-12)	(-)
<i>+2</i>	(1-18)	(8-15)	(13-17)	(13-17)	(-)
<i>+1</i>	(-)	(16-20)	(18-22)	(18-22)	(1-18)
Missile Weapon Type —	-	KP-3	KP-4	KP-10	KP-17
<i>Number —</i>	-	1	1	1	1
<i>Firing Arcs —</i>	-	1 f	1 f	1 f	1 f
<i>Firing Chart —</i>	-	R	Q	Q	R
<i>Power To Arm —</i>	-	2	2	1	2
<i>Damage —</i>	-	15	18	22	38
Shield Data:					
Deflector Shield Type —	KSC	KSG	KSK	KSP	KST
<i>Shield Point Ratio —</i>	1/1	1/2	1/2	1/3	1/3
<i>Maximum Shield Power —</i>	8	9	12	15	32
Combat Efficiency:					
<i>D —</i>	62.8	81.3	95.0	125.5	156.9
<i>WDF —</i>	10.2	21.2	27.8	30.0	49.8



D-7M (MISTWALKER) CLASS IX BATTLECRUISER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class</i> —	IX	IX	IX	IX	IX
<i>Date Entering Service</i> —	2274-2291	2291-2314	2316-2330	2330-2349	2349-2354
<i>Number Constructed</i> —	1	Refit	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	25	25	25	25	25
<i>Damage Chart</i> —	C	C	C	C	C
<i>Size:</i>					
Length —	221.0 m	221.0 m	221.0 m	221.0 m	221.0 m
Width —	156.0 m	156.0 m	156.0 m	156.0 m	156.0 m
Height —	62.0 m	62.0 m	62.0 m	62.0 m	62.0 m
Displacement —	137,678 mt	136,258 mt	137,665 mt	137,515 mt	139,005 mt
<i>Cargo:</i>					
Cargo Units —	386 SCU	386 SCU	386 SCU	386 SCU	386 SCU
Cargo Capacity —	19,300 mt	19,300 mt	19,300 mt	19,300 mt	19,300 mt
Landing Capacity —	None	None	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-7	ZD-7	ZD-9	ZD-9	ZD-9
<i>Transporters:</i>					
standard 6-person —	3	3	3	3	3
combat 22-person —	3	3	3	3	3
emergency 22-person —	3	3	3	3	3
cargo —	3	3	3	3	3
<i>Cloaking Device Type:</i>	-	-	KCC	KCC	KCC
<i>Power Requirements</i> —	-	-	32	32	32

Other Data:

<i>Crew</i> —	258	258	258	258	258
<i>Troops</i> —	120	120	120	120	120
<i>Passengers</i> —	10	10	10	10	10
<i>Shuttlecraft</i> —	5	5	5	5	5

Engines And Power Data:

<i>Total Power Units Available</i> —	50	50	69	69	72
<i>Movement Point Ratio</i> —	4/1	4/1	4/1	4/1	4/1
<i>Warp Engine Type</i> —	NWE-2	NWE-2	NWE-2	NWE-2	NWE-2
Number —	2	2	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.	23 ea.	23 ea.
Stress Chart —	F/G	F/G	F/G	F/G	F/G
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIC-2	KIC-2	KIF-2	KIF-2	KIF-1
Power Units Available —	4	4	23	23	26

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-8	KD-17	KD-17	KD-17	KD-17
Number —	4	4	6	6	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f, 2 f/s	2 f/p, 2 f, 2 f/s	2 f/p, 2 f/s
Firing Chart —	U	X	X	X	X
Maximum Power —	7	9	9	9	9
Damage Modifiers —					
+3	(1-7)	(1-12)	(1-12)	(1-12)	(1-12)
+2	(8-15)	(13-17)	(13-17)	(13-17)	(13-17)
+1	(16-20)	(18-22)	(18-22)	(18-22)	(18-22)
<i>Beam Weapon Type</i> —	KD-6	KD-6	-	-	KD-19
Number —	2	2	-	-	2
Firing Arcs —	1 p/a, 1 s/a	1 p/a, 1 s/a	-	-	1 p/a, 1 s/a
Firing Chart —	T	T	-	-	X
Maximum Power —	6	6	-	-	12
Damage Modifiers —					
+3	(-)	(-)	-	-	(1-14)
+2	(1-18)	(1-18)	-	-	(15-18)
+1	(-)	(-)	-	-	(19-22)
<i>Missile Weapon Type</i> —	KP-3	KP-6	KP-8	KP-11	KP-19
Number —	2	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	R	Q	Q	X
Power To Arm —	2	2	2	1	2
Damage —	15	20	24	26	32

Shield Data:

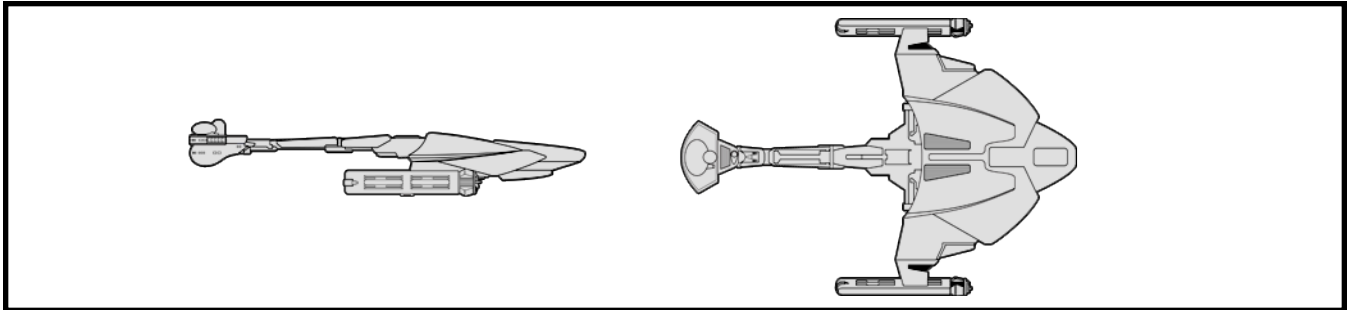
<i>Deflector Shield Type</i> —	KSP	KSP	KSS	KST	KSX
Shield Point Ratio —	1/3	1/3	1/3	1/3	1/4
Maximum Shield Power —	15	15	26	32	32

Combat Efficiency:

<i>D</i> —	110.8	110.8	146.8	154.3	183.8
<i>WDF</i> —	52.6	69.8	84.0	84.8	94.0



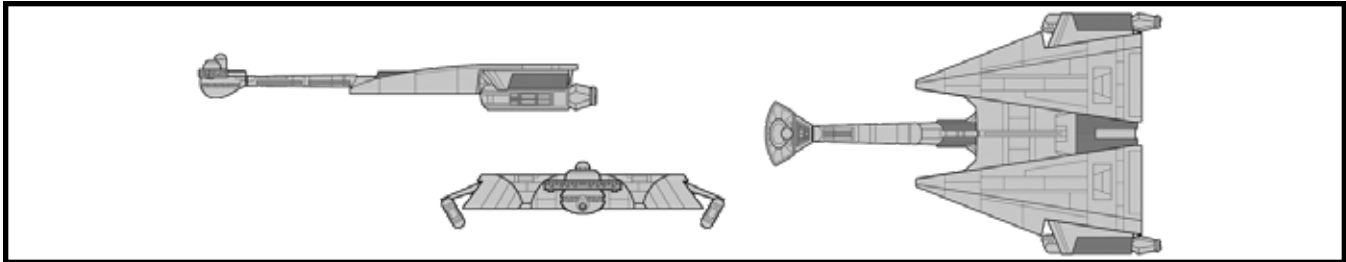
D-9C (WRATHFUL) CLASS VIII RESEARCH CRUISER



Construction Data:				
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class</i> —	VIII	VIII	VIII	VIII
<i>Date Entering Service</i> —	2295-2314	2315-2335	2337-2359	2360-2365
<i>Number Constructed</i> —	1	Refit	Refit	Refit
Hull Data:				
<i>Superstructure Points</i> —	20	28	28	30
<i>Damage Chart</i> —	B	B	B	B
<i>Size:</i>				
Length —	160.0 m	160.0 m	160.0 m	160.0 m
Width —	110.0 m	110.0 m	110.0 m	110.0 m
Height —	24.0 m	24.0 m	24.0 m	24.0 m
Displacement —	100,925 mt	117,205 mt	116,700 mt	117,523 mt
<i>Cargo:</i>				
Cargo Units —	251 SCU	251 SCU	251 SCU	251 SCU
Cargo Capacity —	12,550 mt	12,550 mt	12,550 mt	12,550 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
<i>Control Computer Type</i> —	ZD-5	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>				
standard 6-person —	4	4	4	4
emergency 22-person —	2	2	2	2
cargo —	2	2	2	2
Other Data:				
<i>Crew</i> —	228	228	228	228
<i>Passengers</i> —	40	40	40	40
<i>Shuttlecraft</i> —	4	4	4	4
Engines And Power Data:				
<i>Total Power Units Available</i> —	38	42	42	54
<i>Movement Point Ratio</i> —	4/1	4/1	4/1	4/1
<i>Warp Engine Type</i> —	KWD-1	KWD-1	KWD-1	KWD-1
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	L/N	L/N	L/N	L/N
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIB-2	KID-1	KID-1	KIE-3
Power Units Available —	2	6	6	18
Weapons And Firing Data:				
<i>Beam Weapon Type</i> —	KD-5	KD-6	KD-17	KD-17
Number —	4	4	4	4
Firing Arcs —	2 f, 1 p, 1 s	2 f, 1 p, 1 s	2 f, 1 p, 1 s	2 f, 1 p, 1 s
Firing Chart —	P	T	X	X
Maximum Power —	4	6	9	9
Damage Modifiers —				
+3	(-)	(-)	(1-12)	(1-12)
+2	(1-10)	(1-18)	(13-17)	(13-17)
+1	(11-18)	(-)	(18-22)	(18-22)
<i>Beam Weapon Type</i> —	KD-4	KD-15	KD-15	KD-27
Number —	1	1	1	1
Firing Arcs —	1 a	1 a	1 a	1 a
Firing Chart —	J	T	T	X
Maximum Power —	4	10	10	20
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-7)
+2	(-)	(1-18)	(1-18)	(8-15)
+1	(1-10)	(-)	(-)	(16-22)
<i>Missile Weapon Type</i> —	KP-2	KP-8	KP-12	KP-17
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	H	S	P	R
Power To Arm —	1	2	2	2
Damage —	10	24	28	38
Shield Data:				
<i>Deflector Shield Type</i> —	KSK	KSP	KST	KSU
Shield Point Ratio —	1/2	1/3	1/3	1/4
Maximum Shield Power —	12	15	32	32
Combat Efficiency:				
<i>D</i> —	72.6	106.0	130.0	166.9
<i>WDF</i> —	17.2	43.1	59.0	76.1



D-100 (STOLEN VENGEANCE) CLASS X HEAVY CRUISER



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	X
Date Entering Service —	2280-2303
Number Constructed —	1
Hull Data:	
Superstructure Points —	24
Damage Chart —	C
Size:	
Length —	262.0 m
Width —	157.0 m
Height —	32.0 m
Displacement —	142,060 mt
Cargo:	
Cargo Units —	240 SCU
Cargo Capacity —	12,000 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	ZD-6
Transporters:	
standard 6-person —	2
combat 22-person —	8
emergency 22-person —	4
cargo —	4
Other Data:	
Crew —	500
Troops —	320
Shuttlecraft —	10
Engines And Power Data:	
Total Power Units Available —	40
Movement Point Ratio —	4/1
Warp Engine Type —	KWE-2
Number —	2
Power Units Available —	18 ea.
Stress Chart —	J/M
Maximum Safe Cruising Speed —	Warp 7
Emergency Speed —	Warp 8
Impulse Engine Type —	KID-2
Power Units Available —	4
Weapons And Firing Data:	
Beam Weapon Type —	KD-9
Number —	3
Firing Arcs —	2 f/p, 1 f
Firing Chart —	W
Maximum Power —	5
Damage Modifiers —	
+3	(1-7)
+2	(8-15)
+1	(16-20)
Beam Weapon Type —	KD-3
Number —	2
Firing Arcs —	2 a
Firing Chart —	l
Maximum Power —	5
Damage Modifiers —	
+3	(-)
+2	(-)
+1	(1-12)
Beam Weapon Type —	KD-8
Number —	2
Firing Arcs —	1 f, 1 f/p
Firing Chart —	U
Maximum Power —	7
Damage Modifiers —	
+3	(1-7)
+2	(8-15)
+1	(16-20)
Missile Weapon Type —	KP-4
Number —	2
Firing Arcs —	1 f, 1 a
Firing Chart —	Q
Power To Arm —	2
Damage —	18
Shield Data:	
Deflector Shield Type —	KSK
Shield Point Ratio —	1/2
Maximum Shield Power —	11
Combat Efficiency: D / WDF —	79.3 / 52.7

NOTES:

Known Sphere Of Operation: Triangle

Data Reliability: C

Major Data Source: Triangle Sector Intelligence

One of the more recent acquisitions for the IKS, the *Stolen Vengeance* has seen its fair share of combat since joining the outlaw Klingons on K'Linsann. Now the center piece of the IKS's Second Attack Squadron, the *Stolen Vengeance* began its career in a much less venerable way.

Originally commissioned as the *Giver of Swiftness* in 2270, the heavy cruiser was immediately detailed to an exploration mission along the Klingon/Romulan boarder. It's first four years of service saw no combat, little returns on its exploration mission, and almost no chance for glory for captain and crew. On board rivalry with marine troops and frustration with the lack of missions soon lead many of the crew to consider removing their captain, himself frustrated with the lack of glory. When Captain Krisk committed suicide the following year, the First Officer assumed command and hoped for reassignment. But the *Swiftness* would see no action that year, or the following. By 2277 all those crew members who could had used their family or personal influence to transfer off the ship.

In early 2278, after the captain, first officer and second officer all secured transfers, Berek sutai Klinmar, one of the few original remaining crewmen, was given command of the dejected ship and crew. Despite conflicts all around, the *Swiftness* seemed to always be just a step behind other forces within their region. In late 2279, after being contacted by a relative within the IKS, Klinmar and the other officers of the *Swiftness* unanimously decided to break from the empire and join allegiance with the IKS.

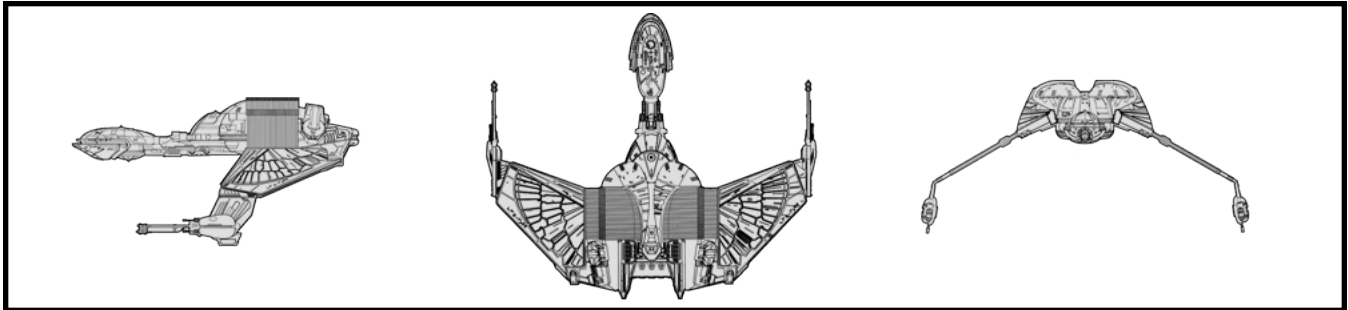
Imperial Intelligence did attempt to eliminate Klinmar, but with both the naval and marine contingent behind the decision to leave, a battlecruiser was sent to intercept the *Swiftness* and destroy it. The resulting battle, ironically the first combat that the *Swiftness* saw since its launch, was short and violent. The D-7 that intercepted the *Swiftness* did manage to damage several disruptors as well as the main deflector shields. Despite the damage, the *Swiftness* was able to destroy one of the D-7's warp nacelles and eventually outpace the pursuing forces. Six weeks later the *Giver of Swiftness* arrived at K'Linsann and Berek was quickly promoted to Admiral of the IKS.

The *Giver of Swiftness* was immediately rechristened *Stolen Vengeance* and transferred to Mattarra for repairs. During it escape, three of the cruiser original KD-9 were destroyed. Two of those emplacements were replaced with the more powerful KD-8 taken from a vessel too damaged to be repaired. The third emplacement was so damaged that Klinmar agreed to forgo repair in favor of a swift deployment. The KSK shield system replaced the damage KSO system. Although not as powerful, the KSK was easier to repair and maintain in the field.

Variant 1 has remained unchanged since being re-launched in 2280. Klinmar quickly earned a reputation as a successful raiding commander. The *Vengeance* participated in nearly two dozen raids and captured significant resources for the fledgling IKS. The *Vengeance* was on the list to have its remaining weapons upgraded to KD-8s, but production of other components took precedence as the IKS continues to construct its shipbuilding and repair facilities. The *Vengeance* was the command cruiser for the Second Attack Squadron and was rarely seen without its escort vessels, the *Slave of Justice* and *Revenge*. The squadron was operating along the Romulan boarder, raiding independent merchants and other targets of opportunity until it's destruction in 2303.



D-12D (ATTACKER) CLASS IX CRUISER



Construction Data:

	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers</i> —	IX	IX	IX	IX
<i>Ship Class</i> —	2325-2339	2340-2359	2350-2364	2367-2378
<i>Date Entering Service</i> —	1	Refit	Refit	Refit
<i>Number Constructed</i> —				

Hull Data:

<i>Superstructure Points</i> —	40	40	40	40
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	230.0 m	230.0 m	230.0 m	230.0 m
Width —	262.0 m	262.0 m	262.0 m	262.0 m
Height —	122.7 m	122.7 m	122.7 m	122.7 m
Displacement —	137,385 mt	136,165 mt	139,965 mt	138,115 mt
<i>Cargo:</i>				
Cargo Units —	261 SCU	261 SCU	261 SCU	261 SCU
Cargo Capacity —	13,050 mt	13,050 mt	13,050 mt	13,050 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-9	ZD-9	ZI-3	ZI-3
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
emergency 22-person —	2	2	2	2
cargo —	4	4	4	4
<i>Cloaking Device Type:</i>	KCC	KCC	KCC	KCC
<i>Power Requirements</i> —	32	32	32	32

Other Data:

<i>Crew</i> —	268	268	268	268
<i>Troops</i> —	0	0	0	0
<i>Passengers</i> —	10	10	10	10
<i>Shuttlecraft</i> —	6	6	6	6

Engines And Power Data:

<i>Total Power Units Available</i> —	59	62	62	62
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-2	KWC-2	KWC-2	KWC-2
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIF-2	KIK-1	KIK-1	KIK-1
Power Units Available —	23	26	26	26

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-18	KD-18	KD-18	KD-17
Number —	8	8	8	8
Firing Arcs —	3 f/p, 3 f/s, 2 a	3 f/p, 3 f/s, 2 a	3 f/p, 3 f/s, 2 a	3 f/p, 3 f/s, 2 a
Firing Chart —	U	U	U	X
Maximum Power —	11	11	11	9
Damage Modifiers —				
+3	(1-7)	(1-7)	(1-7)	(1-12)
+2	(8-15)	(8-15)	(8-15)	(13-17)
+1	(16-20)	(16-20)	(16-20)	(18-22)
<i>Beam Weapon Type</i> —	KDC-4	KDC-7	KDC-10	KDC-10
Number —	3	3	3	3
Firing Arcs —	2 f, 1 a	2 f, 1 a	2 f, 1 a	2 f, 1 a
Firing Chart —	S	T	P	P
Maximum Power —	20	22	38	38
Damage Modifiers —				
+3	(1-6)	(1-2)	(-)	(-)
+2	(7-11)	(3-12)	(1-13)	(1-13)
+1	(12-16)	(13-18)	(14-18)	(14-18)

Shield Data:

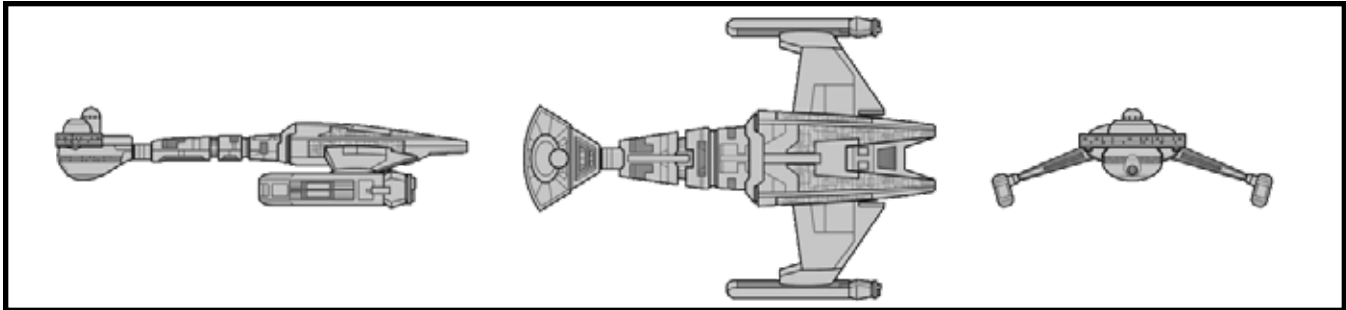
<i>Deflector Shield Type</i> —	KSS	KSX	KSX	KNSH
Shield Point Ratio —	1/3	1/4	1/4	1/4
Maximum Shield Power —	26	32	32	50

Combat Efficiency:

<i>D</i> —	178.7	221.2	221.2	247.2
<i>WDF</i> —	113.0	117.5	136.7	138.3



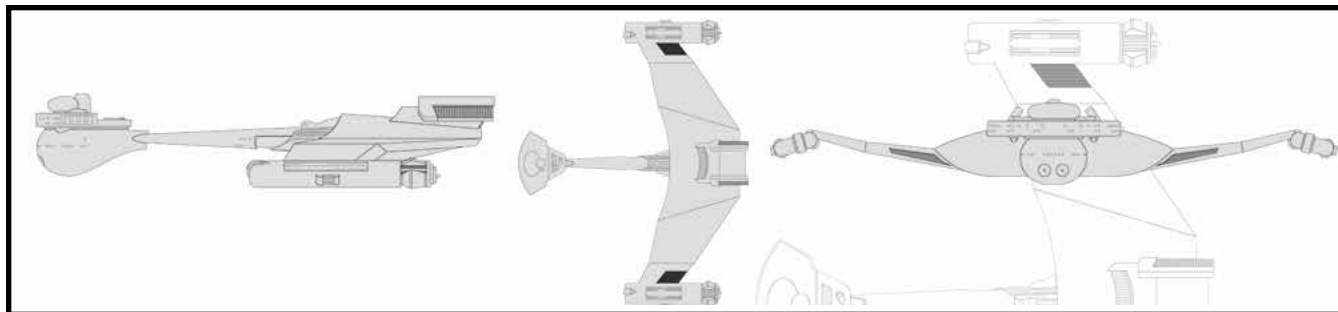
D-200 (MARAUDER) CLASS VII LIGHT CRUISER



Construction Data:	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class</i> —	VII	VII	VII	VII
<i>Date Entering Service</i> —	2274-2308	2310-2340	2342-2360	2361-2378
<i>Number Constructed</i> —	1	Refit	Refit	Refit
Hull Data:				
<i>Superstructure Points</i> —	22	22	24	24
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	160.0 m	160.0 m	160.0 m	160.0 m
Width —	110.0 m	110.0 m	110.0 m	110.0 m
Height —	24.0 m	24.0 m	24.0 m	24.0 m
Displacement —	99,328 mt	99,475 mt	97,775 mt	98,240 mt
<i>Cargo:</i>				
Cargo Units —	292 SCU	292 SCU	292 SCU	292 SCU
Cargo Capacity —	14,600 mt	14,600 mt	14,600 mt	14,600 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
<i>Control Computer Type</i> —	ZD-6	ZD-6	ZI-2	ZI-2
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
combat 22-person —	4	4	4	4
emergency 22-person —	1	1	1	1
cargo —	2	2	2	2
<i>Cloaking Device Type:</i>	-	KCC	KCC	KCC
<i>Power Requirements</i> —	-	32	32	32
Other Data:				
<i>Crew</i> —	184	184	184	184
<i>Troops</i> —	90	90	90	90
<i>Passengers</i> —	20	20	20	20
<i>Shuttlecraft</i> —	4	4	4	4
Engines And Power Data:				
<i>Total Power Units Available</i> —	40	42	64	64
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-2	KWC-2	KWC-3	KWC-3
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIC-2	KID-1	KIE-3	KIE-3
Power Units Available —	4	6	18	18
Weapons And Firing Data:				
<i>Beam Weapon Type</i> —	KD-8	KD-8	KD-17	KD-17
Number —	6	6	6	6
Firing Arcs —	2 f/p, 1 f, 2 f/s, 1 a	2 f/p, 1 f, 2 f/s, 1 a	2 f/p, 1 f, 2 f/s, 1 a	2 f/p, 1 f, 2 f/s, 1 a
Firing Chart —	U	U	X	X
Maximum Power —	7	7	9	9
Damage Modifiers —				
+3	(1-7)	(1-7)	(1-12)	(1-12)
+2	(8-15)	(8-15)	(13-17)	(13-17)
+1	(16-20)	(16-20)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	KP-6	KP-6	KP-6	KP-16
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	R	R	R	Q
Power To Arm —	2	2	2	2
Damage —	20	20	20	36
Shield Data:				
<i>Deflector Shield Type</i> —	KSP	KSP	KST	KSU
Shield Point Ratio —	1/3	1/3	1/3	1/4
Maximum Shield Power —	15	15	32	32
Combat Efficiency:				
<i>D</i> —	109.5	112.5	169.3	200.3
<i>WDF</i> —	48.4	48.4	65.8	73.7



D-28A (WARBRINGER) CLASS VIII BATTLECRUISER



Construction Data:

	Variant-1	Variant-2	Variant-3
<i>Model Numbers —</i>	VIII	VIII	VIII
<i>Ship Class —</i>	2260-2308	2311-2342	2343-2378
<i>Date Entering Service —</i>	1	Refit	Refit
<i>Number Constructed —</i>			

Hull Data:

<i>Superstructure Points —</i>	26	28	30
<i>Damage Chart —</i>	C	C	C
<i>Size:</i>			
Length —	184.2 m	184.2 m	184.2 m
Width —	227.8 m	227.8 m	227.8 m
Height —	38.6 m	38.6 m	38.6 m
Displacement —	115,520 mt	118,910 mt	118,025 mt
<i>Cargo:</i>			
Cargo Units —	184 SCU	184 SCU	184 SCU
Cargo Capacity —	9,200 mt	9,200 mt	9,200 mt
Landing Capacity —	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>			
standard 6-person —	3	3	3
emergency 22-person —	1	1	1
cargo —	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCC
<i>Power Requirements —</i>	-	-	32

Other Data:

<i>Crew —</i>	197	197	197
<i>Shuttlecraft —</i>	2	2	2

Engines And Power Data:

<i>Total Power Units Available —</i>	48	48	59
<i>Movement Point Ratio —</i>	4/1	4/1	4/1
<i>Warp Engine Type —</i>	KWD-1	KWD-1	KWD-1
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.
Stress Chart —	L/N	L/N	L/N
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIE-2	KIE-2	KIF-2
Power Units Available —	12	12	23

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-6	KD-6	KD-17
Number —	8	8	8
Firing Arcs —	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a
Firing Chart —	T	T	X
Maximum Power —	6	6	9
Damage Modifiers —			
+3	(-)	(-)	(1-12)
+2	(1-18)	(1-18)	(13-17)
+1	(-)	(-)	(18-22)
<i>Missile Weapon Type —</i>	OP-1	KP-5	KP-5
Number —	3	3	3
Firing Arcs —	2 f, 1 a	2 f, 1 a	2 f, 1 a
Firing Chart —	L	Q	Q
Power To Arm —	1	1	1
Damage —	10	10	10

Shield Data:

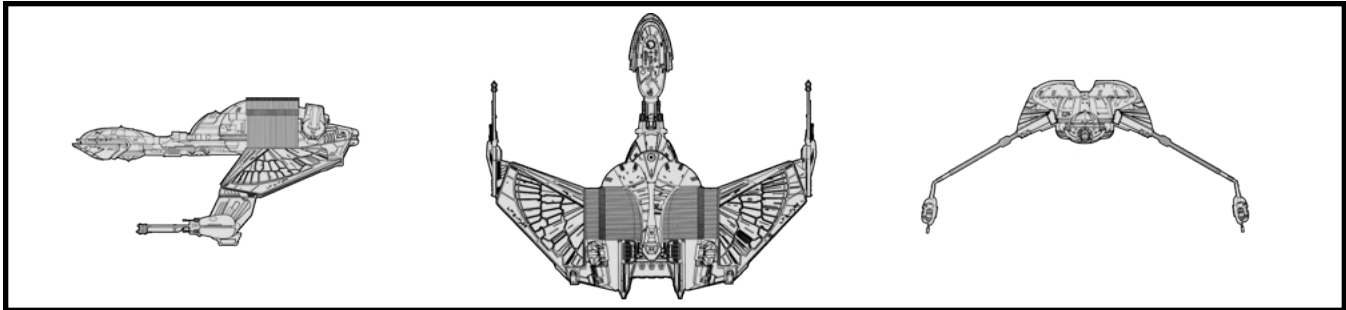
<i>Deflector Shield Type —</i>	KSO	KSP	KST
Shield Point Ratio —	1/2	1/3	1/3
Maximum Shield Power —	15	15	32

Combat Efficiency:

<i>D —</i>	93.2	112.0	150.9
<i>WDF —</i>	54.0	57.3	88.5



D-32L (PROCLAIMER) CLASS VII CRUISER



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	VII
Date Entering Service —	2370-2378
Number Constructed —	1
Hull Data:	
Superstructure Points —	24
Damage Chart —	C
Size:	
Length —	110.0 m
Width —	161.0 m
Height —	21.0 m
Displacement —	98,720 mt
Cargo:	
Cargo Units —	122 SCU
Cargo Capacity —	6,100 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	ZI-2
Transporters:	
standard 6-person —	2
combat 22-person —	1
emergency 22-person —	2
cargo —	1
Cloaking Device Type:	KCC
Power Requirements —	32
Other Data:	
Crew —	158
Passengers —	5
Shuttlecraft —	1
Engines And Power Data:	
Total Power Units Available —	64
Movement Point Ratio —	3/1
Warp Engine Type —	KWC-3
Number —	2
Power Units Available —	23 ea.
Stress Chart —	L/O
Maximum Safe Cruising Speed —	Warp 8
Emergency Speed —	Warp 9
Impulse Engine Type —	KIE-3
Power Units Available —	18
Weapons And Firing Data:	
Beam Weapon Type —	
Number —	KD-17
Firing Arcs —	4
Firing Chart —	2 f/p, 2 f/s
Maximum Power —	X
Damage Modifiers —	9
+3	(1-12)
+2	(13-17)
+1	(18-22)
Missile Weapon Type —	
Number —	KP-17
Firing Arcs —	2
Firing Chart —	1 f, 1 a
Power To Arm —	R
Damage —	2
	38
Shield Data:	
Deflector Shield Type —	KNSB
Shield Point Ratio —	1/4
Maximum Shield Power —	38
Combat Efficiency:	
D —	208.3
WDF —	81.2

NOTES:

Known Sphere Of Operation: Triangle; Federation and Romulan Border

Data Reliability: D

Major Data Source: Triangle Sector Intelligence

Like many late comers to the IKS, the *Proclaimer* joined the dissident faction more out of frustration than any real political issues. The *Proclaimer* was originally detailed to patrol along the Kinshaya border, but was soon assigned to escort supply convoys for the next 3 years. While many were able to transfer off the ship, a number of officers found themselves stuck, and the decision to leave the Empire was made in 2369.

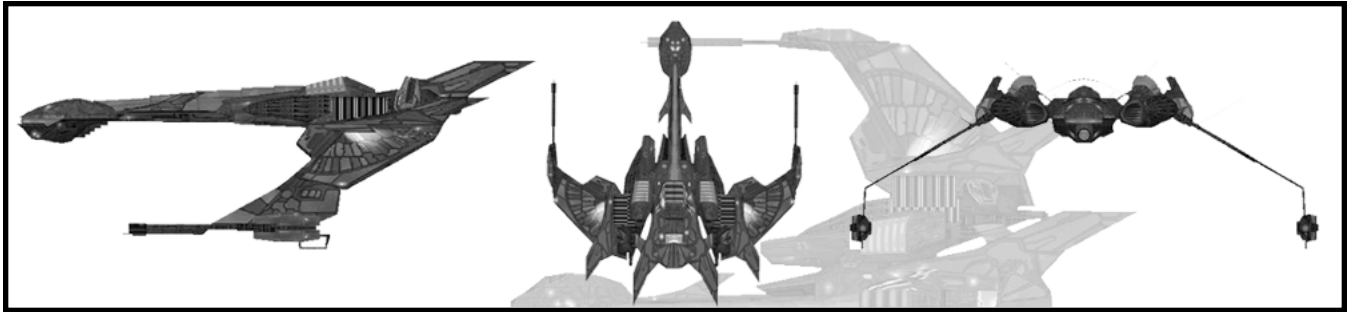
Once cleared by the IKS, the *Proclaimer* was assigned to attack Federation interests along the Triangle border. However, rather than attacking commerce, the *Proclaimer* spend much of it's time engaging Federation patrols. During the Dominion War, the *Proclaimer* began engaging Romulan targets in the hopes of increasing pressure between the two Empires.

Following the repatriation of the IKS, the *Proclaimer* returned to KDF service, but was eventually sold to a ranking imperial family.





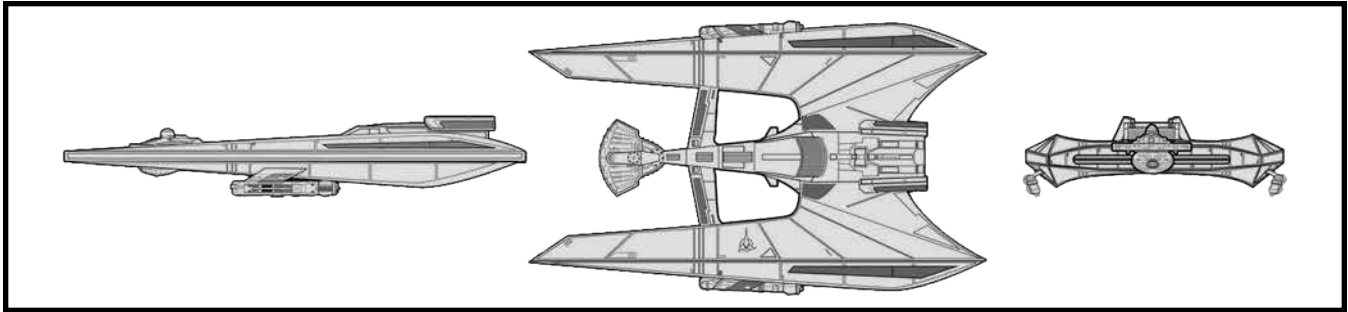
D-53A (BLACKSTAR) CLASS IX CRUISER



Construction Data:			
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3
<i>Ship Class —</i>	IX	IX	IX
<i>Date Entering Service —</i>	2300-2323	2325-2346	2347-2378
<i>Number Constructed —</i>	1	Refit	Refit
Hull Data:			
<i>Superstructure Points —</i>	46	44	44
<i>Damage Chart —</i>	C	C	C
<i>Size:</i>			
Length —	243.0 m	243.0 m	243.0 m
Width —	218.0 m	218.0 m	218.0 m
Height —	88.0 m	88.0 m	88.0 m
Displacement —	138,420 mt	138,005 mt	137,546 mt
<i>Cargo:</i>			
Cargo Units —	329 SCU	329 SCU	329 SCU
Cargo Capacity —	16,450 mt	16,450 mt	16,450 mt
Landing Capacity —	None	None	None
Equipment Data:			
<i>Control Computer Type —</i>	ZD-9	ZD-9	ZI-3
<i>Transporters:</i>			
standard 6-person —	2	2	2
combat 22-person —	2	2	2
emergency 22-person —	3	3	3
cargo —	4	4	4
<i>Cloaking Device Type:</i>	KCC	KCC	KCC
<i>Power Requirements —</i>	32	32	32
Other Data:			
<i>Crew —</i>	257	257	257
<i>Troops —</i>	66	66	66
<i>Passengers —</i>	15	15	15
<i>Shuttlecraft —</i>	6	6	6
Engines And Power Data:			
<i>Total Power Units Available —</i>	69	69	72
<i>Movement Point Ratio —</i>	4/1	4/1	4/1
<i>Warp Engine Type —</i>	KWC-3	KWC-3	KWC-3
Number —	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIF-2	KIF-2	KIK-1
Power Units Available —	23	23	26
Weapons And Firing Data:			
<i>Beam Weapon Type —</i>	KD-18	KD-20	KD-29
Number —	6	6	6
Firing Arcs —	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a
Firing Chart —	U	X	W
Maximum Power —	11	15	18
Damage Modifiers —			
+3	(1-7)	(1-7)	(-)
+2	(8-15)	(8-15)	(1-16)
+1	(16-20)	(16-22)	(17-20)
<i>Missile Weapon Type —</i>	KP-6	KP-11	KP-17
Number —	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	R	R
Power To Arm —	2	1	2
Damage —	20	26	38
Shield Data:			
<i>Deflector Shield Type —</i>	KSP	KSS	KST
Shield Point Ratio —	1/3	1/3	1/3
Maximum Shield Power —	15	26	32
Combat Efficiency:			
<i>D —</i>	160.3	173.9	184.4
<i>WDF —</i>	76.4	111.8	136.4



D-101B (STINGER) CLASS IX ARMORED CRUISER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	IX	IX	IX
<i>Date Entering Service</i> —	2258-2288	2290-2349	2351-2378
<i>Number Constructed</i> —	1	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	37	38	38
<i>Damage Chart</i> —	B	B	B
<i>Size:</i>			
Length —	251.0 m	251.0 m	251.0 m
Width —	147.7 m	147.7 m	147.7 m
Height —	44.6 m	44.6 m	44.6 m
Displacement —	126,170 mt	137,070 mt	137,943 mt
<i>Cargo:</i>			
Cargo Units —	344 SCU	344 SCU	344 SCU
Cargo Capacity —	17,200 mt	17,200 mt	17,200 mt
Landing Capacity —	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-5	ZD-7	ZI-3
<i>Transporters:</i>			
standard 6-person —	3	3	3
emergency 22-person —	2	2	2
cargo —	2	2	2
<i>Cloaking Device Type:</i>	-	-	KCC
<i>Power Requirements</i> —	-	-	32

Other Data:

<i>Crew</i> —	256	256	256
<i>Troops</i> —	80	80	80
<i>Passengers</i> —	15	15	15
<i>Shuttlecraft</i> —	6	6	6

Engines And Power Data:

<i>Total Power Units Available</i> —	48	59	62
<i>Movement Point Ratio</i> —	4/1	4/1	4/1
<i>Warp Engine Type</i> —	KWD-1	KWD-1	KWD-1
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.
Stress Chart —	L/N	L/N	L/N
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIE-2	KIF-2	KIK-1
Power Units Available —	12	23	26

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-7	KD-8	KD-21
Number —	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p, 1 s	1 f/p, 1 f/s, 1 p, 1 s	1 f/p, 1 f/s, 1 p, 1 s
Firing Chart —	L	U	W
Maximum Power —	7	7	17
Damage Modifiers —			
+3	(-)	(1-7)	(-)
+2	(1-6)	(8-15)	(-)
+1	(7-12)	(16-20)	(1-18)
<i>Beam Weapon Type</i> —	KD-3	KD-8	KD-30
Number —	4	4	4
Firing Arcs —	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a
Firing Chart —	I	U	Y
Maximum Power —	5	7	10
Damage Modifiers —			
+3	(-)	(1-7)	(1-9)
+2	(-)	(8-15)	(10-18)
+1	(1-12)	(16-20)	(19-24)
<i>Missile Weapon Type</i> —	-	KP-6	KP-17
Number —	-	1	1
Firing Arcs —	-	1 f	1 f
Firing Chart —	-	R	R
Power To Arm —	-	2	2
Damage —	-	20	38

Shield Data:

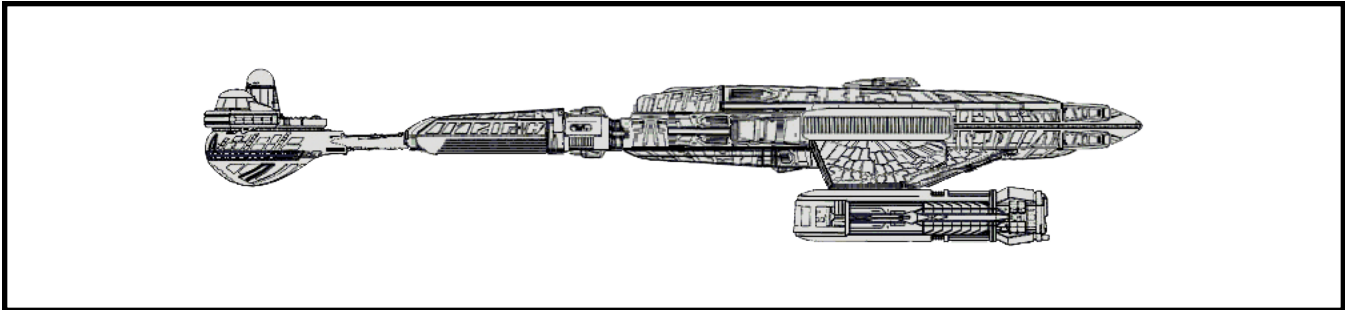
<i>Deflector Shield Type</i> —	OSJ	KSP	KSZ
Shield Point Ratio —	1/4	1/3	1/3
Maximum Shield Power —	6	15	50

Combat Efficiency:

<i>D</i> —	128.9	138.3	192.3
<i>WDF</i> —	24.0	60.6	119.8



D-120B (STRENGTH & VENGEANCE) CLASS VIII CRUISER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	VIII	VIII
<i>Date Entering Service</i> —	2349-2351	2353-2361
<i>Number Constructed</i> —	1	Refit

Hull Data:

<i>Superstructure Points</i> —	34	36
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	276.2 m	276.2 m
Width —	105.2 m	105.2 m
Height —	53.6 m	53.6 m
Displacement —	115,530 mt	118,870 mt

Cargo:

<i>Cargo Units</i> —	200 SCU	200 SCU
<i>Cargo Capacity</i> —	10,000 mt	10,000 mt
<i>Landing Capacity</i> —	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZI-2	ZI-2
<i>Transporters:</i>		
standard 6-person —	3	3
combat 22-person —	2	2
emergency 22-person —	2	2
cargo —	2	2
<i>Cloaking Device Type:</i>	KCC	KCC
<i>Power Requirements</i> —	32	32

Other Data:

<i>Crew</i> —	244	244
<i>Troops</i> —	40	40
<i>Passengers</i> —	40	40
<i>Shuttlecraft</i> —	6	6

Engines And Power Data:

<i>Total Power Units Available</i> —	61	71
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —	KWC-2	KWC-3
Number —	2	2
Power Units Available —	18 ea.	23 ea.
Stress Chart —	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIM-3	KIM-3
Power Units Available —	25	25

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-18	KD-18
Number —	6	6
Firing Arcs —	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a
Firing Chart —	U	U
Maximum Power —	11	11
Damage Modifiers —		
+3	(1-7)	(1-7)
+2	(8-15)	(8-15)
+1	(16-20)	(16-20)
<i>Missile Weapon Type</i> —	KP-18	KP-20
Number —	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a
Firing Chart —	S	R
Power To Arm —	1	1
Damage —	25	30

Shield Data:

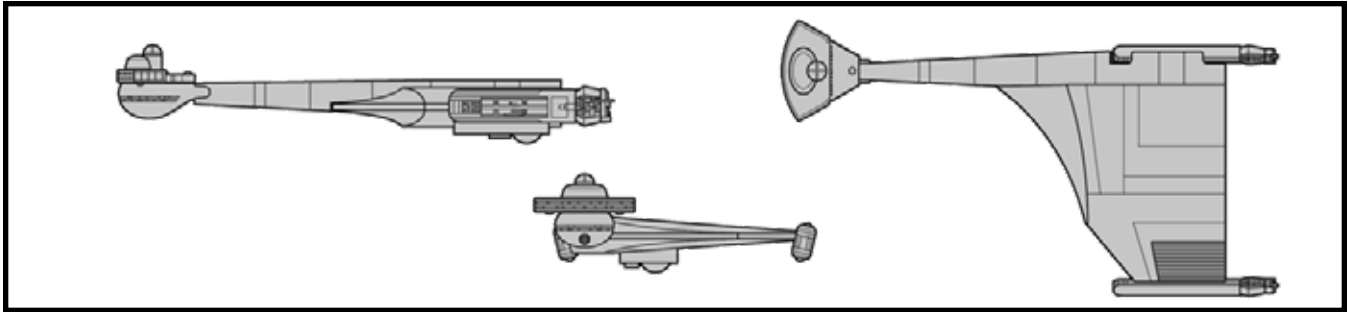
<i>Deflector Shield Type</i> —	KSX	KSX
Shield Point Ratio —	1/4	1/4
Maximum Shield Power —	32	32

Combat Efficiency:

<i>D</i> —	210.6	231.5
<i>WDF</i> —	84.0	88.4



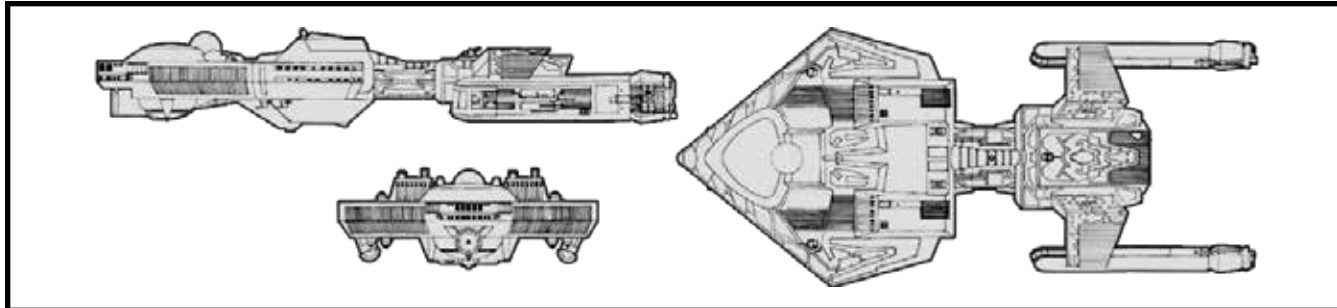
D-11B (SLAYER) CLASS VI DESTROYER FRIGATE



Construction Data:	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Model Numbers</i> —	VI	VI	VI	VI	VI
<i>Ship Class</i> —	VI	VI	VI	VI	VI
<i>Date Entering Service</i> —	2269-2275	2275-2288	2288-2320	2320-2345	2345-2362
<i>Number Constructed</i> —	1	Refit	Refit	Refit	Refit
Hull Data:					
<i>Superstructure Points</i> —	13	13	13	13	13
<i>Damage Chart</i> —	C	C	C	C	C
<i>Size:</i>					
Length —	234.0 m	234.0 m	234.0 m	234.0 m	234.0 m
Width —	128.0 m	128.0 m	128.0 m	128.0 m	128.0 m
Height —	34.0 m	34.0 m	34.0 m	34.0 m	34.0 m
Displacement —	79,095 mt	79,595 mt	79,695 mt	65,405 mt	63,450 mt
<i>Cargo:</i>					
Cargo Units —	205 SCU	205 SCU	205 SCU	205 SCU	205 SCU
Cargo Capacity —	10,250 mt	10,250 mt	10,250 mt	10,250 mt	10,250 mt
Landing Capacity —	None	None	None	None	None
Equipment Data:					
<i>Control Computer Type</i> —	ZD-5	ZD-5	ZD-5	ZD-5	ZI-1
<i>Transporters:</i>					
standard 6-person —	2	2	2	2	2
combat 22-person —	2	2	2	2	2
emergency 22-person —	2	2	2	2	2
cargo —	1	1	1	1	1
Other Data:					
<i>Crew</i> —	113	113	113	113	113
<i>Troops</i> —	0	0	0	0	0
<i>Passengers</i> —	20	20	20	20	20
<i>Shuttlecraft</i> —	2	2	2	2	2
Engines And Power Data:					
<i>Total Power Units Available</i> —	35	38	38	38	46
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-1	KWC-1	KWC-1	KWH-1	KWH-1
Number —	2	2	2	2	2
Power Units Available —	14 ea.	14 ea.	14 ea.	14 ea.	14 ea.
Stress Chart —	L/O	L/O	L/O	K/L	K/L
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	OID-2	OID-3	OID-3	OID-3	KIE-3
Power Units Available —	7	10	10	10	18
Weapons And Firing Data:					
<i>Beam Weapon Type</i> —	KD-4	KD-5	KD-6	KD-16	KD-17
Number —	4	4	4	4	4
Firing Arcs —	2 f/p, 2 s/a	2 f/p, 2 s/a	2 f/p, 2 s/a	2 f/p, 2 s/a	2 f/p, 2 s/a
Firing Chart —	J	P	T	Y	X
Maximum Power —	4	4	6	6	9
Damage Modifiers —					
+3	(-)	(-)	(-)	(1-9)	(1-12)
+2	(-)	(1-10)	(1-18)	(10-17)	(13-17)
+1	(1-10)	(11-18)	(-)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	OP-1	OP-1	OP-1	OP-8	KP-11
Number —	1	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f	1 f
Firing Chart —	L	L	L	K	R
Power To Arm —	1	1	1	2	1
Damage —	10	10	10	16	26
Shield Data:					
<i>Deflector Shield Type</i> —	KSK	KSK	KSK	KSK	KSV
Shield Point Ratio —	1/2	1/2	1/2	1/2	1/2
Maximum Shield Power —	13	13	13	13	20
Combat Efficiency:					
<i>D</i> —	70.6	73.6	73.6	73.6	90.6
<i>WDF</i> —	12.4	16.4	24.8	35.1	51.4



D-13B (DEMANDER) CLASS VI DESTROYER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	VI	VI
<i>Date Entering Service</i> —	2290-2318	2319-2378
<i>Number Constructed</i> —	1	Refit

Hull Data:

<i>Superstructure Points</i> —	20	20
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	125.8 m	125.8 m
Width —	56.0 m	56.0 m
Height —	21.3 m	21.3 m
Displacement —	77,575 mt	77,950 mt

Cargo:

<i>Cargo Units</i> —	110 SCU	110 SCU
<i>Cargo Capacity</i> —	5,500 mt	5,500 mt
<i>Landing Capacity</i> —	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-5	ZD-5
<i>Transporters:</i>		
standard 6-person —	2	2
emergency 22-person —	2	2
cargo —	2	2
<i>Cloaking Device Type:</i>	KCC	KCC
<i>Power Requirements</i> —	32	32

Other Data:

<i>Crew</i> —	120	120
<i>Passengers</i> —	8	8
<i>Shuttlecraft</i> —	2	2

Engines And Power Data:

<i>Total Power Units Available</i> —	46	54
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —	KWH-1	KWH-2
Number —	2	2
Power Units Available —	14 ea.	18 ea.
Stress Chart —	K/L	K/L
Maximum Safe Cruising Speed —	Warp 7	Warp 8
Emergency Speed —	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-3	KIE-3
Power Units Available —	18	18

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-6	KD-9
Number —	2	2
Firing Arcs —	1 f/p/a, 1 f/s/a	1 f/p/a, 1 f/s/a
Firing Chart —	T	W
Maximum Power —	6	5
Damage Modifiers —		
+3	(-)	(1-7)
+2	(1-18)	(8-15)
+1	(-)	(16-20)
<i>Beam Weapon Type</i> —	KD-7	KD-7
Number —	5	5
Firing Arcs —	1 f/p, 2 f, 1 f/s, 1 p/a/s	1 f/p, 2 f, 1 f/s, 1 p/a/s
Firing Chart —	L	L
Maximum Power —	7	7
Damage Modifiers —		
+3	(-)	(-)
+2	(1-6)	(1-6)
+1	(7-12)	(7-12)
<i>Missile Weapon Type</i> —	KP-5	KP-4
Number —	1	1
Firing Arcs —	1 f	1 f
Firing Chart —	Q	Q
Power To Arm —	1	2
Damage —	10	18

Shield Data:

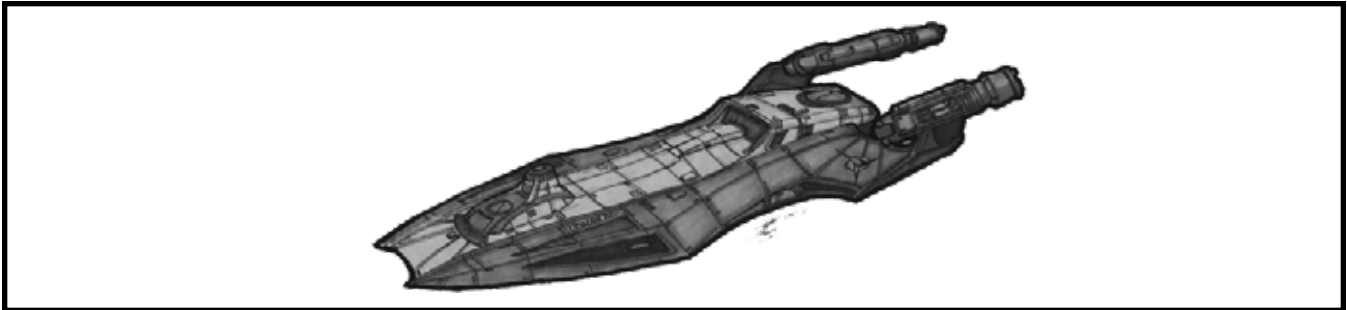
<i>Deflector Shield Type</i> —	KSK	KSK
Shield Point Ratio —	1/2	1/2
Maximum Shield Power —	13	13

Combat Efficiency:

<i>D</i> —	90.6	97.6
<i>WDF</i> —	34.7	39.8



D-26A (CRIPPLER) CLASS VI DESTROYER



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class —</i>	VI	VI	VI	VI	VI
<i>Date Entering Service —</i>	2272-2289	2291-2315	2317-2335	2336-2352	2355-2367
<i>Number Constructed —</i>	1	Refit	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	15	20	20	20	20
<i>Damage Chart —</i>	C	C	C	C	C
<i>Size:</i>					
Length —	199.0 m	199.0 m	199.0 m	199.0 m	199.0 m
Width —	53.7 m	53.7 m	53.7 m	53.7 m	53.7 m
Height —	31.9 m	31.9 m	31.9 m	31.9 m	31.9 m
Displacement —	79,753 mt	76,695 mt	79,250 mt	79,225 mt	77,290 mt

Cargo:

<i>Cargo Units —</i>	142 SCU	142 SCU	142 SCU	142 SCU	142 SCU
<i>Cargo Capacity —</i>	7,100 mt	7,100 mt	7,100 mt	7,100 mt	7,100 mt
<i>Landing Capacity —</i>	None	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-4	ZD-5	ZD-5	ZD-5	ZI-1
<i>Transporters:</i>					
standard 6-person —	2	2	2	2	2
combat 22-person —	-	-	-	-	-
emergency 22-person —	1	1	1	1	1
cargo —	1	1	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCC	KCC	KCC
<i>Power Requirements —</i>	-	-	32	32	32

Other Data:

<i>Crew —</i>	147	147	147	147	147
<i>Passengers —</i>	5	5	5	5	5
<i>Shuttlecraft —</i>	3	3	3	3	3

Engines And Power Data:

<i>Total Power Units Available —</i>	32	46	46	54	54
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWC-1	KWH-1	KWH-1	KWH-2	KWH-2
Number —	2	2	2	2	2
Power Units Available —	14 ea.	14 ea.	14 ea.	18 ea.	18 ea.
Stress Chart —	L/O	K/L	K/L	K/L	K/L
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIC-2	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	4	18	18	18	18

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-3	KD-3	KD-5	KD-5	KD-5
Number —	7	7	7	7	7
Firing Arcs —	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s
Firing Chart —	I	I	P	P	P
Maximum Power —	5	5	4	4	4
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(-)
+2	(-)	(-)	(1-10)	(1-10)	(1-10)
+1	(1-12)	(1-12)	(11-18)	(11-18)	(11-18)
<i>Missile Weapon Type —</i>	KP-2	KP-5	KP-5	KP-13	KP-15
Number —	3	3	3	3	3
Firing Arcs —	3 f	3 f	3 f	3 f	3 f
Firing Chart —	H	Q	T	T	T
Power To Arm —	1	1	1	1	1
Damage —	10	10	10	9	16

Shield Data:

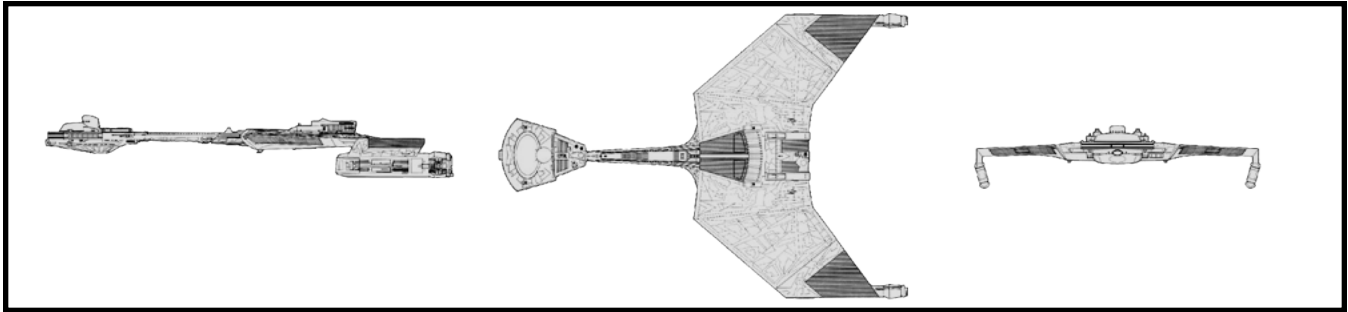
<i>Deflector Shield Type —</i>	KSD	KSK	KSK	KSV	KST
Shield Point Ratio —	1/2	1/2	1/2	1/2	1/3
Maximum Shield Power —	10	13	13	20	32

Combat Efficiency:

<i>D —</i>	66.5	90.6	90.6	107.6	150.1
<i>WDF —</i>	25.0	31.9	37.5	38.1	51.3



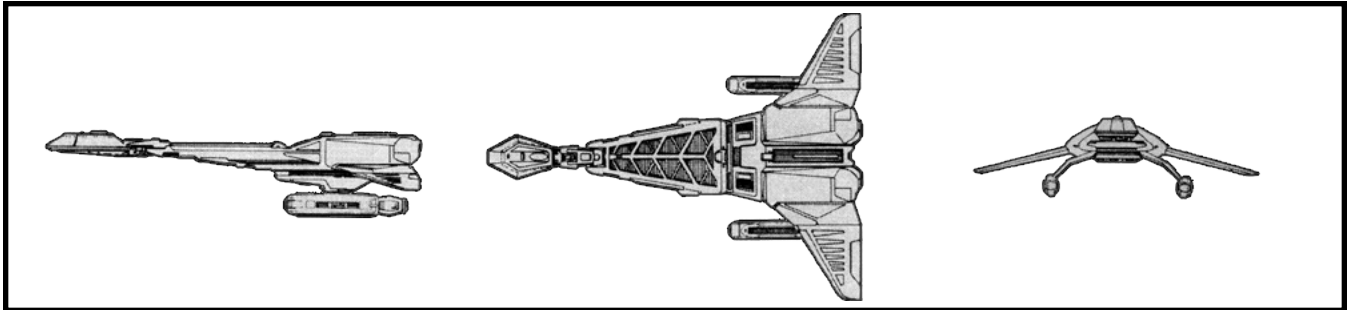
D-30D (INHIBITER) CLASS IX DESTROYER



Construction Data:		
<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	IX	IX
<i>Date Entering Service</i> —	2296-2337	2339-2378
<i>Number Constructed</i> —	1	Refit
Hull Data:		
<i>Superstructure Points</i> —	28	30
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	251.0 m	251.0 m
Width —	174.0 m	174.0 m
Height —	39.0 m	39.0 m
Displacement —	133,010 mt	134,685 mt
<i>Cargo:</i>		
Cargo Units —	410 SCU	410 SCU
Cargo Capacity —	20,500 mt	20,500 mt
Landing Capacity —	None	None
Equipment Data:		
<i>Control Computer Type</i> —	ZD-7	ZD-9
<i>Transporters:</i>		
standard 6-person —	2	2
emergency 22-person —	2	2
cargo —	4	4
<i>Cloaking Device Type:</i>	KCC	KCC
<i>Power Requirements</i> —	32	32
Other Data:		
<i>Crew</i> —	247	247
<i>Passengers</i> —	20	20
<i>Shuttlecraft</i> —	10	10
Engines And Power Data:		
<i>Total Power Units Available</i> —	55	62
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —		
Number —	KWF-1	KWF-1
Power Units Available —	2	2
Stress Chart —	16 ea.	16 ea.
Maximum Safe Cruising Speed —	H/J	H/J
Emergency Speed —	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	Warp 9	Warp 9
Power Units Available —	KIF-2	KIK-2
	23	30
Weapons And Firing Data:		
<i>Beam Weapon Type</i> —		
Number —	KD-8	KD-17
Firing Arcs —	8	8
	2 f/p, 2 f/s, 1 f/p/a, 1 f/s/a,	2 f/p, 2 f/s, 1 f/p/a, 1 f/s/a,
	1 p/a, 1 s/a	1 p/a, 1 s/a
<i>Firing Chart</i> —		
Maximum Power —	U	X
Damage Modifiers —	7	9
+3	(1-7)	(1-12)
+2	(8-15)	(13-17)
+1	(16-20)	(18-22)
<i>Missile Weapon Type</i> —		
Number —	KP-8	KP-16
Firing Arcs —	2	2
Firing Chart —	1 f, 1 a	1 f, 1 a
Power To Arm —	S	Q
Damage —	2	2
	24	36
Shield Data:		
<i>Deflector Shield Type</i> —		
Shield Point Ratio —	KSP	KSU
Maximum Shield Power —	1/3	1/4
	15	31
Combat Efficiency:		
<i>D</i> —	139.0	202.9
<i>WDF</i> —	78.8	111.4



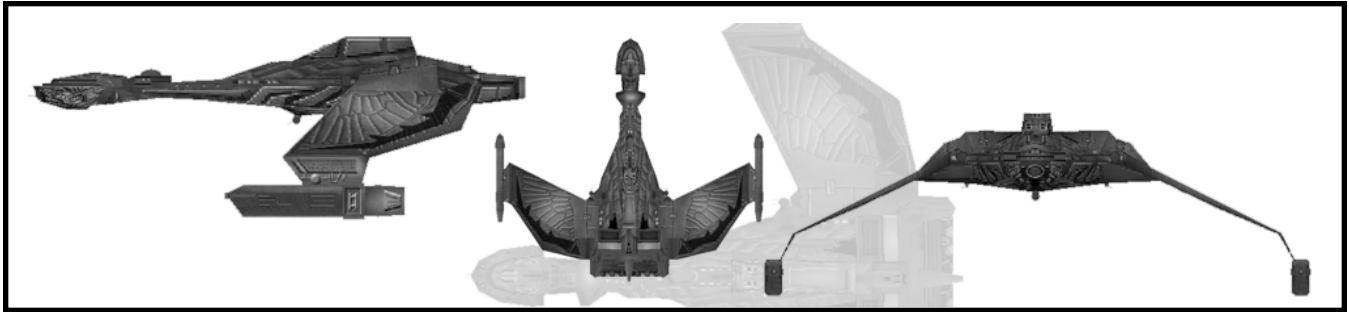
D-41B (SWORDBREAKER) CLASS VI DESTROYER



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VI	VI	VI
<i>Date Entering Service</i> —	2287-2306	2308-2330	2334-2378
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	30	30	30
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	220.0 m	220.0 m	220.0 m
Width —	170.0 m	170.0 m	170.0 m
Height —	42.0 m	42.0 m	42.0 m
Displacement —	75,075 mt	75,725 mt	75,620 mt
<i>Cargo:</i>			
Cargo Units —	171 SCU	171 SCU	171 SCU
Cargo Capacity —	8,550 mt	8,550 mt	8,550 mt
Landing Capacity —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZD-5	ZD-5	ZD-5
<i>Transporters:</i>			
standard 6-person —	3	3	3
emergency 22-person —	2	2	2
cargo —	1	1	1
<i>Cloaking Device Type:</i>	KCC	KCC	KCC
<i>Power Requirements</i> —	32	32	32
Other Data:			
<i>Crew</i> —	141	141	141
<i>Troops</i> —	22	22	22
<i>Passengers</i> —	15	15	15
<i>Shuttlecraft</i> —	2	2	2
Engines And Power Data:			
<i>Total Power Units Available</i> —	44	44	44
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWB-3	KWB-3	KWB-3
Number —	2	2	2
Power Units Available —	13 ea.	13 ea.	13 ea.
Stress Chart —	Q/Q	Q/Q	Q/Q
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —	KD-7	KD-7	KD-7
Number —	4	4	4
Firing Arcs —	2 p/f/s, 1 p/a, 1 s/a	2 p/f/s, 1 p/a, 1 s/a	2 p/f/s, 1 p/a, 1 s/a
Firing Chart —	L	L	L
Maximum Power —	7	7	7
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(1-6)	(1-6)	(1-6)
+1	(7-12)	(7-12)	(7-12)
<i>Missile Weapon Type</i> —	OP-5	KP-3	KP-10
Number —	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	Q	R	Q
Power To Arm —	1	2	1
Damage —	10	15	22
Shield Data:			
<i>Deflector Shield Type</i> —	KSI	KSI	KSV
Shield Point Ratio —	1/1	1/1	1/2
Maximum Shield Power —	13	13	20
Combat Efficiency:			
<i>D</i> —	82.4	82.4	112.9
<i>WDF</i> —	26.2	33.2	39.2



D-57C (CHAOS) CLASS VIII DESTROYER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	VIII	VIII
<i>Date Entering Service</i> —	2357-2363	2365-2378
<i>Number Constructed</i> —	1	Refit

Hull Data:

<i>Superstructure Points</i> —	36	36
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	180.0 m	180.0 m
Width —	200.0 m	200.0 m
Height —	66.0 m	66.0 m
Displacement —	119,203 mt	118,028 mt
<i>Cargo:</i>		
Cargo Units —	270 SCU	270 SCU
Cargo Capacity —	13,500 mt	13,500 mt
Landing Capacity —	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZI-2	ZI-2
<i>Transporters:</i>		
standard 6-person —	2	2
emergency 22-person —	2	2
cargo —	3	3
<i>Cloaking Device Type:</i>	KCC	KCC
<i>Power Requirements</i> —	32	32

Other Data:

<i>Crew</i> —	299	299
<i>Passengers</i> —	10	10
<i>Shuttlecraft</i> —	6	6

Engines And Power Data:

<i>Total Power Units Available</i> —	71	71
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —	KWC-3	KWC-3
Number —	2	2
Power Units Available —	23 ea.	23 ea.
Stress Chart —	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIM-3	KIM-3
Power Units Available —	25	25

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-25	KD-25
Number —	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	Y	Y
Maximum Power —	12	12
Damage Modifiers —		
+3	(1-7)	(1-7)
+2	(8-14)	(8-14)
+1	(15-20)	(15-20)
<i>Beam Weapon Type</i> —	KD-8	KD-23
Number —	5	5
Firing Arcs —	1 f/p, 1 f/s, 1 p/a/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a/s, 1 p/a, 1 s/a
Firing Chart —	U	U
Maximum Power —	7	10
Damage Modifiers —		
+3	(1-7)	(1-12)
+2	(8-15)	(13-18)
+1	(16-20)	(19-20)
<i>Missile Weapon Type</i> —	KP-16	KP-22
Number —	1	1
Firing Arcs —	1 f	1 f
Firing Chart —	Q	R
Power To Arm —	2	2
Damage —	36	40

Shield Data:

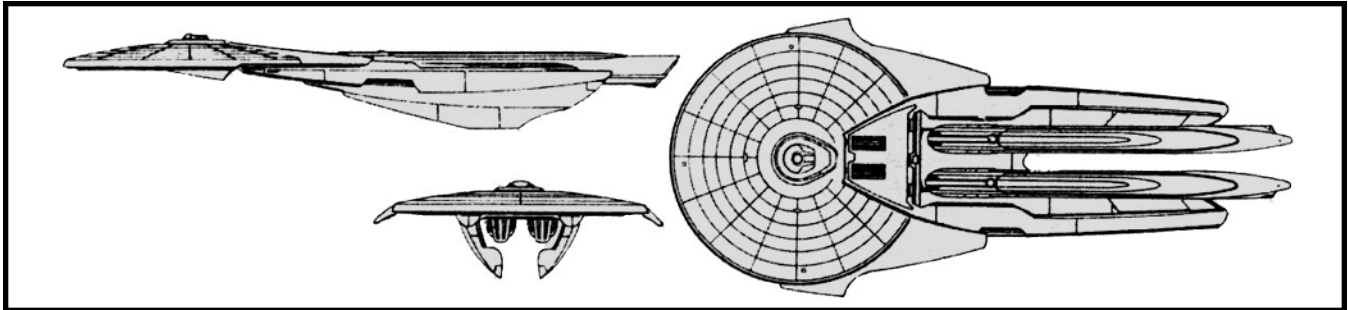
<i>Deflector Shield Type</i> —	KST	KST
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	32	32

Combat Efficiency:

<i>D</i> —	197.0	197.0
<i>WDF</i> —	74.4	90.0



THUFIR (SLAVE OF VENDETTA) CLASS VIII DESTROYER



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class —</i>	VIII	VIII	VIII	VIII	VIII
<i>Date Entering Service —</i>	2315-2322	2323-2331	2332-2339	2341-2357	2359-2366
<i>Number Constructed —</i>	1	Refit	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	20	24	28	28	30
<i>Damage Chart —</i>	C	C	C	C	C
<i>Size:</i>					
Length —	280.0 m	280.0 m	280.0 m	280.0 m	280.0 m
Width —	130.0 m	130.0 m	130.0 m	130.0 m	130.0 m
Height —	40.0 m	40.0 m	40.0 m	40.0 m	40.0 m
Displacement —	118,208 mt	100,108 mt	105,758 mt	106,433 mt	107,638 mt
<i>Cargo:</i>					
Cargo Units —	192 SCU	192 SCU	192 SCU	192 SCU	192 SCU
Cargo Capacity —	9,600 mt	9,600 mt	9,600 mt	9,600 mt	9,600 mt
Landing Capacity —	None	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	M-3	ZD-6	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>					
standard 6-person —	3	3	3	3	3
emergency 22-person —	2	2	2	2	2
cargo —	1	1	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCC	KCC	KCC
<i>Power Requirements —</i>	-	-	32	32	32

Other Data:

<i>Crew —</i>	219	219	219	219	219
<i>Passengers —</i>	4	4	4	4	4
<i>Shuttlecraft —</i>	4	4	4	4	4

Engines And Power Data:

<i>Total Power Units Available —</i>	38	40	48	48	48
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	FWE-2	KWC-1	KWC-2	KWC-2	KWC-2
Number —	2	2	2	2	2
Power Units Available —	13 ea.	14 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	G/K	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 6	Warp 7	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 8	Warp 8	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	FIF-1	FIF-1	FIF-1	FIF-1	FIF-1
Power Units Available —	12	12	12	12	12

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	FH-12	FH-12	FH-12	FH-12	FH-12
Number —	6	6	6	6	6
Firing Arcs —	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a
Firing Chart —	R	R	R	R	R
Maximum Power —	6	6	6	6	6
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(-)
+2	(1-9)	(1-9)	(1-9)	(1-9)	(1-9)
+1	(10-16)	(10-16)	(10-16)	(10-16)	(10-16)
<i>Missile Weapon Type —</i>	FP-5	KP-6	KP-10	KP-11	KP-17
Number —	2	2	2	2	2
Firing Arcs —	2 f	2 f	2 f	2 f	2 f
Firing Chart —	R	R	Q	R	R
Power To Arm —	1	2	1	1	2
Damage —	16	20	22	26	38

Shield Data:

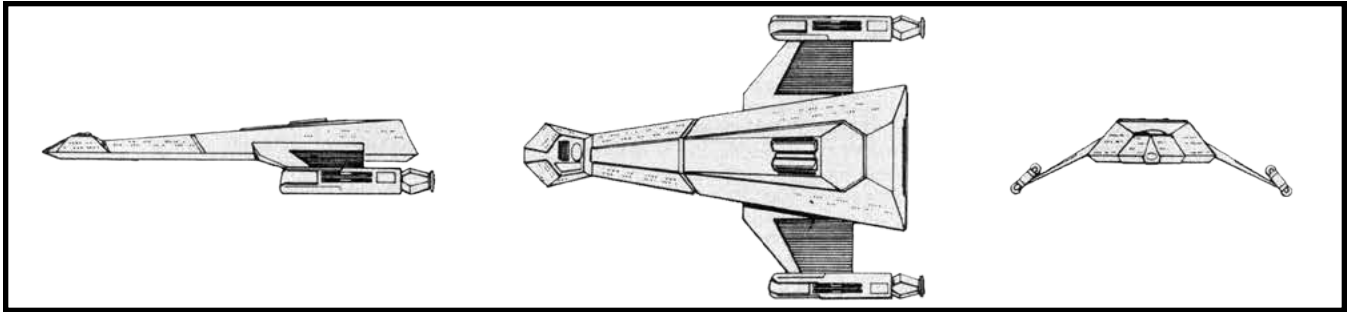
<i>Deflector Shield Type —</i>	FSI	FSI	KSP	KST	KSX
Shield Point Ratio —	1/3	1/3	1/3	1/3	1/4
Maximum Shield Power —	13	13	15	32	32

Combat Efficiency:

<i>D —</i>	100.6	109.3	128.5	152.5	178.9
<i>WDF —</i>	46.0	50.6	51.0	57.8	72.2



K-23E (INTERRUPTER) CLASS VII ESCORT



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	VII	VII	VII	VII
<i>Date Entering Service —</i>	2276-2298	2299-2324	2326-2351	2352-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	24	22	24	24
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	194.0 m	194.0 m	194.0 m	194.0 m
Width —	138.0 m	138.0 m	138.0 m	138.0 m
Height —	38.0 m	38.0 m	38.0 m	38.0 m
Displacement —	97,150 mt	98,485 mt	99,990 mt	98,777 mt
<i>Cargo:</i>				
Cargo Units —	188 SCU	188 SCU	188 SCU	188 SCU
Cargo Capacity —	9,400 mt	9,400 mt	9,400 mt	9,400 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-5	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCC	KCC
<i>Power Requirements —</i>	-	-	32	32

Other Data:

<i>Crew —</i>	186	186	186	186
<i>Passengers —</i>	15	15	15	15
<i>Shuttlecraft —</i>	2	2	2	2

Engines And Power Data:

<i>Total Power Units Available —</i>	54	54	54	64
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWC-2	KWC-2	KWC-2	KWC-3
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18	18

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-13	KD-17	KD-17	KD-34
Number —	3	3	3	3
Firing Arcs —	2 p/f/s, 1 f	2 p/f/s, 1 f	2 p/f/s, 1 f	2 p/f/s, 1 f
Firing Chart —	X	X	X	Y
Maximum Power —	5	9	9	15
Damage Modifiers —				
+3	(1-7)	(1-12)	(1-12)	(1-8)
+2	(8-15)	(13-17)	(13-17)	(9-14)
+1	(16-22)	(18-22)	(18-22)	(15-22)
<i>Beam Weapon Type —</i>	KD-7	KD-8	KD-16	KD-17
Number —	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	L	U	Y	X
Maximum Power —	7	7	6	9
Damage Modifiers —				
+3	(-)	(1-7)	(1-9)	(1-12)
+2	(1-6)	(8-15)	(10-17)	(13-17)
+1	(7-12)	(16-20)	(18-22)	(18-22)

Shield Data:

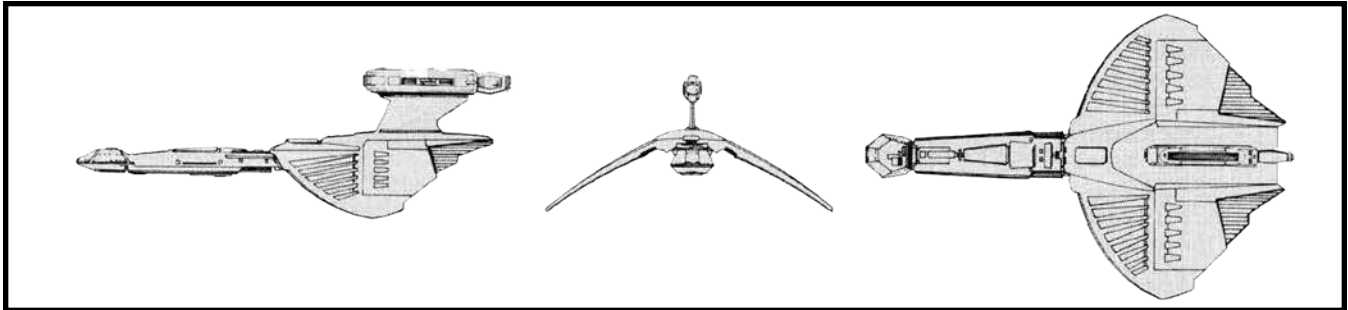
<i>Deflector Shield Type —</i>	KSD	KSH	KSP	KST
Shield Point Ratio —	1/2	1/3	1/3	1/3
Maximum Shield Power —	10	13	15	32

Combat Efficiency:

<i>D —</i>	99.3	126.0	131.8	169.3
<i>WDF —</i>	31.7	51.4	55.4	80.7



K-27D (IMPATIENT) CLASS VI ESCORT



Construction Data:			
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3
<i>Ship Class —</i>	VI	VI	VI
<i>Date Entering Service —</i>	2306-2332	2334-2357	2359-2378
<i>Number Constructed —</i>	1	Refit	Refit
Hull Data:			
<i>Superstructure Points —</i>	25	25	25
<i>Damage Chart —</i>	C	C	C
Size:			
<i>Length —</i>	160.0 m	160.0 m	160.0 m
<i>Width —</i>	110.0 m	110.0 m	110.0 m
<i>Height —</i>	55.0 m	55.0 m	55.0 m
<i>Displacement —</i>	75,175 mt	75,100 mt	71,495 mt
Cargo:			
<i>Cargo Units —</i>	60 SCU	60 SCU	60 SCU
<i>Cargo Capacity —</i>	3,000 mt	3,000 mt	3,000 mt
<i>Landing Capacity —</i>	None	None	None
Equipment Data:			
<i>Control Computer Type —</i>	ZD-5	ZD-5	ZI-1
Transporters:			
<i>standard 6-person —</i>	2	2	2
<i>emergency 22-person —</i>	1	1	1
<i>cargo —</i>	1	1	1
Cloaking Device Type:			
<i>Power Requirements —</i>	KCC	KCC	KCC
<i>Power Requirements —</i>	32	32	32
Other Data:			
<i>Crew —</i>	158	158	158
<i>Passengers —</i>	20	20	20
<i>Shuttlecraft —</i>	3	3	3
Engines And Power Data:			
<i>Total Power Units Available —</i>	40	40	40
<i>Movement Point Ratio —</i>	3/1	3/1	3/1
Warp Engine Type —			
<i>Number —</i>	KWC-3	KWC-3	KWC-3
<i>Power Units Available —</i>	1	1	1
<i>Stress Chart —</i>	22	22	22
<i>Maximum Safe Cruising Speed —</i>	L/M	L/M	L/M
<i>Emergency Speed —</i>	Warp 6	Warp 6	Warp 6
<i>Impulse Engine Type —</i>	Warp 7	Warp 7	Warp 7
<i>Power Units Available —</i>	KIE-3	KIE-3	KIE-3
<i>Power Units Available —</i>	18	18	18
Weapons And Firing Data:			
Beam Weapon Type —			
<i>Number —</i>	KD-8	KD-8	KD-17
<i>Firing Arcs —</i>	3	3	3
<i>Firing Chart —</i>	1 f/p, 1 f, 1 f/s	1 f/p, 1 f, 1 f/s	1 f/p, 1 f, 1 f/s
<i>Maximum Power —</i>	U	U	X
<i>Damage Modifiers —</i>	7	7	9
<i>+3</i>	(1-7)	(1-7)	(1-12)
<i>+2</i>	(8-15)	(8-15)	(13-17)
<i>+1</i>	(16-20)	(16-20)	(18-22)
Beam Weapon Type —			
<i>Number —</i>	KD-12	KD-9	KD-9
<i>Firing Arcs —</i>	2	2	2
<i>Firing Chart —</i>	2 a	2 a	2 a
<i>Maximum Power —</i>	H	W	W
<i>Damage Modifiers —</i>	9	5	5
<i>+3</i>	(1-3)	(1-7)	(1-7)
<i>+2</i>	(4-8)	(8-15)	(8-15)
<i>+1</i>	(9-10)	(16-20)	(16-20)
Missile Weapon Type —			
<i>Number —</i>	KP-3	KP-4	KP-11
<i>Firing Arcs —</i>	1	1	1
<i>Firing Chart —</i>	1 f	1 f	1 f
<i>Power To Arm —</i>	R	Q	R
<i>Damage —</i>	2	2	1
<i>Damage —</i>	15	18	26
Shield Data:			
<i>Deflector Shield Type —</i>	KSK	KSK	KST
<i>Shield Point Ratio —</i>	1/2	1/2	1/3
<i>Maximum Shield Power —</i>	13	13	32
Combat Efficiency:			
<i>D —</i>	90.8	90.8	136.3
<i>WDF —</i>	34.7	39.1	53.4



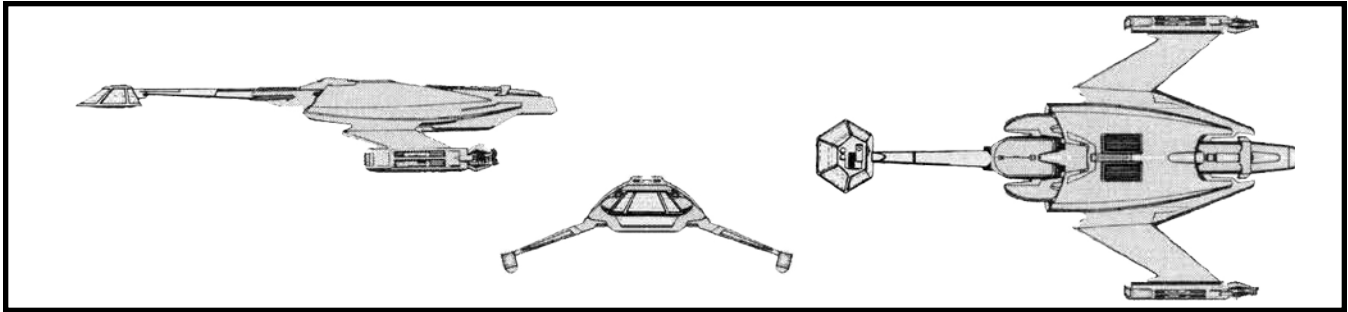
L-66 (FROSTBITER) CLASS VIII FRIGATE



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VIII	VIII	VIII
<i>Date Entering Service</i> —	2274-2307	2308-2346	2348-2378
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	34	34	36
<i>Damage Chart</i> —	C	C	C
Size:			
Length —	200.0 m	200.0 m	200.0 m
Width —	120.0 m	120.0 m	120.0 m
Height —	30.0 m	30.0 m	30.0 m
Displacement —	117,225 mt	115,530 mt	118,470 mt
Cargo:			
Cargo Units —	544 SCU	544 SCU	544 SCU
Cargo Capacity —	27,200 mt	27,200 mt	27,200 mt
<i>Landing Capacity</i> —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZD-6	ZD-6	ZI-2
Transporters:			
standard 6-person —	4	4	4
combat 22-person —	3	3	3
emergency 22-person —	2	2	2
cargo —	2	2	2
Other Data:			
<i>Crew</i> —	221	221	221
<i>Troops</i> —	220	220	220
<i>Passengers</i> —	0	0	0
<i>Shuttlecraft</i> —	2	2	2
Engines And Power Data:			
<i>Total Power Units Available</i> —	58	64	71
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
Warp Engine Type —			
Number —	KWC-3	KWC-3	KWC-3
Power Units Available —	2	2	2
Stress Chart —	23 ea.	23 ea.	23 ea.
Maximum Safe Cruising Speed —	L/O	L/O	L/O
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	Warp 9	Warp 9	Warp 9
Power Units Available —	KIE-2	KIE-3	KIM-3
	12	18	25
Weapons And Firing Data:			
Beam Weapon Type —			
Number —	KD-8	KD-16	KD-17
Firing Arcs —	4	4	4
Firing Chart —	4 f	4 f	4 f
Maximum Power —	U	Y	X
Damage Modifiers —	7	6	9
+3	(1-7)	(1-9)	(1-12)
+2	(8-15)	(10-17)	(13-17)
+1	(16-20)	(18-22)	(18-22)
Beam Weapon Type —			
Number —	KD-7	KD-7	KD-18
Firing Arcs —	4	4	4
Firing Chart —	1 f/p, 1 f/s, 2 a	1 f/p, 1 f/s, 2 a	1 f/p, 1 f/s, 2 a
Maximum Power —	L	L	U
Damage Modifiers —	7	7	11
+3	(-)	(-)	(1-7)
+2	(1-6)	(1-6)	(8-15)
+1	(7-12)	(7-12)	(16-20)
Missile Weapon Type —			
Number —	KP-6	KP-10	KP-19
Firing Arcs —	1	1	1
Firing Chart —	1 f	1 f	1 f
Power To Arm —	R	Q	Q
Damage —	2	1	2
	20	22	32
Shield Data:			
<i>Deflector Shield Type</i> —	KSH	KSP	KNSB
Shield Point Ratio —	1/3	1/3	1/4
Maximum Shield Power —	12	15	38
Combat Efficiency:			
<i>D</i> —	146.1	159.6	239.5
<i>WDF</i> —	51.4	55.6	88.7



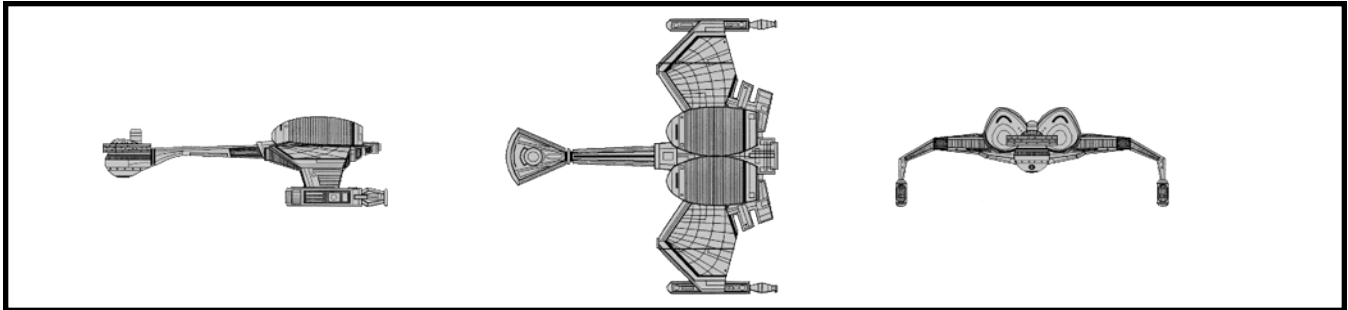
L-21C (OVERPOWERED) CLASS VII FRIGATE



Construction Data:	Variant-1	Variant-2	Variant-3
<i>Model Numbers —</i>	VII	VII	VII
<i>Ship Class —</i>	VII	VII	VII
<i>Date Entering Service —</i>	2279-2309	2310-2341	2343-2378
<i>Number Constructed —</i>	1	1	1
Hull Data:			
<i>Superstructure Points —</i>	22	22	24
<i>Damage Chart —</i>	C	C	C
<i>Size:</i>			
Length —	266.0 m	266.0 m	266.0 m
Width —	158.0 m	158.0 m	158.0 m
Height —	53.0 m	53.0 m	53.0 m
Displacement —	98,530 mt	98,610 mt	98,530 mt
<i>Cargo:</i>			
Cargo Units —	311 SCU	311 SCU	311 SCU
Cargo Capacity —	15,550 mt	15,550 mt	15,550 mt
<i>Landing Capacity —</i>	None	None	None
Equipment Data:			
<i>Control Computer Type —</i>	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>			
standard 6-person —	2	2	2
combat 22-person —	6	6	6
emergency 22-person —	3	3	3
cargo —	2	2	2
<i>Cloaking Device Type:</i>	KCC	KCC	KCC
<i>Power Requirements —</i>	32	32	32
Other Data:			
<i>Crew —</i>	183	183	183
<i>Troops —</i>	140	140	140
<i>Passengers —</i>	5	5	5
<i>Shuttlecraft —</i>	4	4	4
Engines And Power Data:			
<i>Total Power Units Available —</i>	64	64	64
<i>Movement Point Ratio —</i>	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWVC-3	KWVC-3	KWVC-3
Number —	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18
Weapons And Firing Data:			
<i>Beam Weapon Type —</i>	KD-13	KD-9	KD-17
Number —	6	6	6
Firing Arcs —	2 f, 1 p, 1 s, 2 a	2 f, 1 p, 1 s, 2 a	2 f, 1 p, 1 s, 2 a
Firing Chart —	X	W	X
Maximum Power —	5	5	9
Damage Modifiers —			
+3	(1-7)	(1-7)	(1-12)
+2	(8-15)	(8-15)	(13-17)
+1	(16-22)	(16-20)	(18-22)
<i>Missile Weapon Type —</i>	KP-6	KP-10	KP-11
Number —	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	Q	R
Power To Arm —	2	1	1
Damage —	20	22	26
Shield Data:			
<i>Deflector Shield Type —</i>	KSP	KSP	KSX
Shield Point Ratio —	1/3	1/3	1/4
Maximum Shield Power —	15	15	32
Combat Efficiency:			
<i>D —</i>	142.5	142.5	200.3
<i>WDF —</i>	56.6	57.0	84.8



L-50A (BARBAROUS) CLASS XI FRIGATE



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	XI	XI	XI	XI
<i>Date Entering Service —</i>	2300-2310	2314-2330	2331-2354	2356-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	40	40	40	40
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	290.0 m	290.0 m	290.0 m	290.0 m
Width —	270.0 m	270.0 m	270.0 m	270.0 m
Height —	98.0 m	98.0 m	98.0 m	98.0 m
Displacement —	165,395 mt	167,285 mt	169,265 mt	169,251 mt
<i>Cargo:</i>				
Cargo Units —	763 SCU	763 SCU	763 SCU	763 SCU
Cargo Capacity —	38,150 mt	38,150 mt	38,150 mt	38,150 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-7	ZD-9	ZD-9	ZD-9
<i>Transporters:</i>				
standard 6-person —	5	5	5	5
combat 22-person —	2	2	2	2
emergency 22-person —	6	6	6	6
cargo —	4	4	4	4
<i>Cloaking Device Type:</i>	-	KCD	KCD	KCD
<i>Power Requirements —</i>	-	48	48	48

Other Data:

<i>Crew —</i>	314	314	314	314
<i>Troops —</i>	396	396	396	396
<i>Passengers —</i>	25	25	25	25
<i>Shuttlecraft —</i>	6	6	6	6

Engines And Power Data:

<i>Total Power Units Available —</i>	63	63	66	70
<i>Movement Point Ratio —</i>	4/1	4/1	4/1	4/1
<i>Warp Engine Type —</i>	KWE-3	KWE-3	KWE-3	KWE-3
Number —	2	2	2	2
Power Units Available —	20 ea.	20 ea.	20 ea.	20 ea.
Stress Chart —	J/M	J/M	J/M	J/M
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIF-2	KIF-2	KIK-1	KIK-2
Power Units Available —	23	23	26	30

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-10	KD-17	KD-17	KD-25
Number —	4	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	C	X	X	Y
Maximum Power —	3	9	9	12
Damage Modifiers —				
+3	(-)	(1-12)	(1-12)	(1-7)
+2	(-)	(13-17)	(13-17)	(8-14)
+1	(1-6)	(18-22)	(18-22)	(15-20)
<i>Missile Weapon Type —</i>	KP-1	KP-5	KP-4	KP-10
Number —	5	5	5	5
Firing Arcs —	2 f/p, 2 f/s, 1 f	2 f/p, 2 f/s, 1 f	2 f/p, 2 f/s, 1 f	2 f/p, 2 f/s, 1 f
Firing Chart —	F	Q	Q	Q
Power To Arm —	1	1	2	1
Damage —	6	10	18	22

Shield Data:

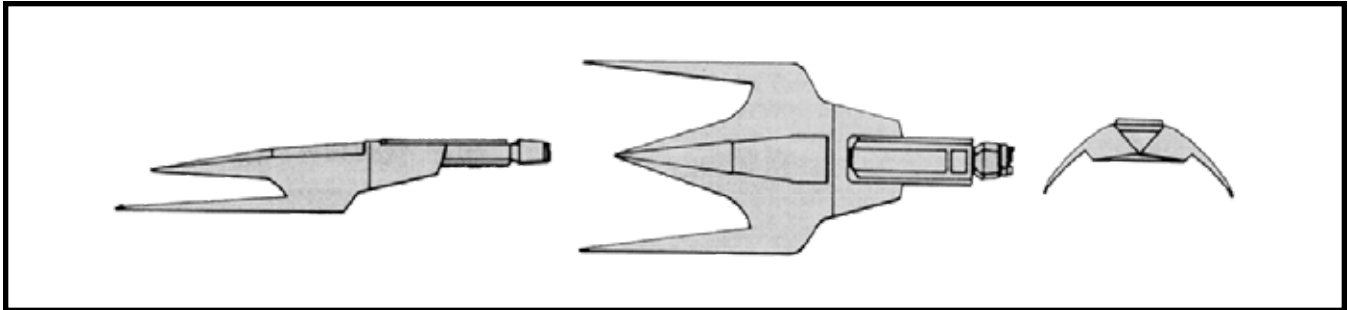
<i>Deflector Shield Type —</i>	KSP	KSS	KST	KNSH
Shield Point Ratio —	1/3	1/3	1/3	1/4
Maximum Shield Power —	15	26	32	50

Combat Efficiency:

<i>D —</i>	144.2	160.7	171.2	229.2
<i>WDF —</i>	10.3	63.5	85.0	108.4



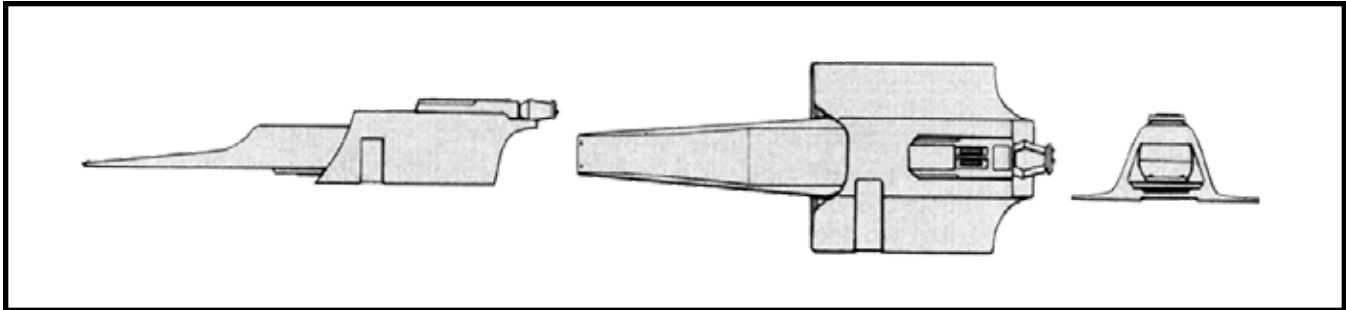
K-3B (DEATHSONG) CLASS II GUNBOAT



Construction Data:				
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	II	II	II	II
<i>Date Entering Service —</i>	2277-2293	2295-2315	2316-2343	2345-2350
<i>Number Constructed —</i>	1	Refit	Refit	Refit
Hull Data:				
<i>Superstructure Points —</i>	4	4	4	4
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	53.0 m	53.0 m	53.0 m	53.0 m
Width —	23.0 m	23.0 m	23.0 m	23.0 m
Height —	9.0 m	9.0 m	9.0 m	9.0 m
Displacement —	14,480 mt	14,420 mt	14,480 mt	14,900 mt
<i>Cargo:</i>				
Cargo Units —	2 SCU	2 SCU	2 SCU	2 SCU
Cargo Capacity —	100 mt	100 mt	100 mt	100 mt
<i>Landing Capacity —</i>	Yes	Yes	Yes	Yes
Equipment Data:				
<i>Control Computer Type —</i>	ZD-2	ZD-2	ZD-2	ZD-2
<i>Transporters:</i>				
standard 6-person —	1	1	1	1
Other Data:				
<i>Crew —</i>	10	10	10	10
Engines And Power Data:				
<i>Total Power Units Available —</i>	15	15	15	15
<i>Movement Point Ratio —</i>	1/1	1/1	1/1	1/1
<i>Warp Engine Type —</i>	KWB-2	KWB-2	KWB-2	KWB-2
Number —	1	1	1	1
Power Units Available —	12	12	12	12
Stress Chart —	O/P	O/P	O/P	O/P
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type —</i>	KIB-1	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3	3
Weapons And Firing Data:				
<i>Beam Weapon Type —</i>	KD-2	OD-3	OD-8	FRH-3
Number —	2	2	2	2
Firing Arcs —	2 f	2 f	2 f	2 f
Firing Chart —	G	R	L	N
Maximum Power —	4	4	6	5
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-4)
+2	(-)	(-)	(-)	(5-9)
+1	(1-10)	(1-16)	(1-12)	(10-12)
Shield Data:				
<i>Deflector Shield Type —</i>	KSC	KSC	KSC	KSC
Shield Point Ratio —	1/1	1/1	1/1	1/1
Maximum Shield Power —	11	11	11	11
Combat Efficiency:				
<i>D —</i>	42.7	42.7	42.7	42.7
<i>WDF —</i>	2.6	5.8	6.2	7.0



K-5B (BRUTALIZER) CLASS II GUNBOAT



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	II
Date Entering Service —	2272-2307
Number Constructed —	1
Hull Data:	
Superstructure Points —	4
Damage Chart —	C
Size:	
Length —	94.0 m
Width —	38.0 m
Height —	18.0 m
Displacement —	14,693 mt
Cargo:	
Cargo Units —	15 SCU
Cargo Capacity —	750 mt
Landing Capacity —	Yes
Equipment Data:	
Control Computer Type —	ZD-2
Transporters:	
standard 6-person —	1
Other Data:	
Crew —	18
Passengers —	6
Engines And Power Data:	
Total Power Units Available —	14
Movement Point Ratio —	1/1
Warp Engine Type —	
Number —	1
Power Units Available —	12
Stress Chart —	O/P
Maximum Safe Cruising Speed —	Warp 6
Emergency Speed —	Warp 7
Impulse Engine Type —	
Power Units Available —	KIA-2
	2
Weapons And Firing Data:	
Beam Weapon Type —	
Number —	KD-3
Firing Arcs —	2 f
Firing Chart —	1
Maximum Power —	5
Damage Modifiers —	
+3	(-)
+2	(-)
+1	(1-12)
Missile Weapon Type —	
Number —	KP-1
Firing Arcs —	1
Firing Chart —	1 f
Power To Arm —	F
Damage —	1
	6
Shield Data:	
Deflector Shield Type —	
Shield Point Ratio —	KSE
Maximum Shield Power —	1/1
	12
Combat Efficiency:	
D —	42.7
WDF —	5.9

NOTES:

Known Sphere Of Operation: Triangle

Data Reliability: C

Major Data Source: Triangle Sector Intelligence

The *Brutalizer* spend most of her career as a patrol vessel with few battles logged to her name. Although most of the crew felt it was the captain's fault, it soon became apparent the ship and crew had been censured and no amount of influence helped the ship's luck. With little political clout, the crew elected to defect and never looked back.

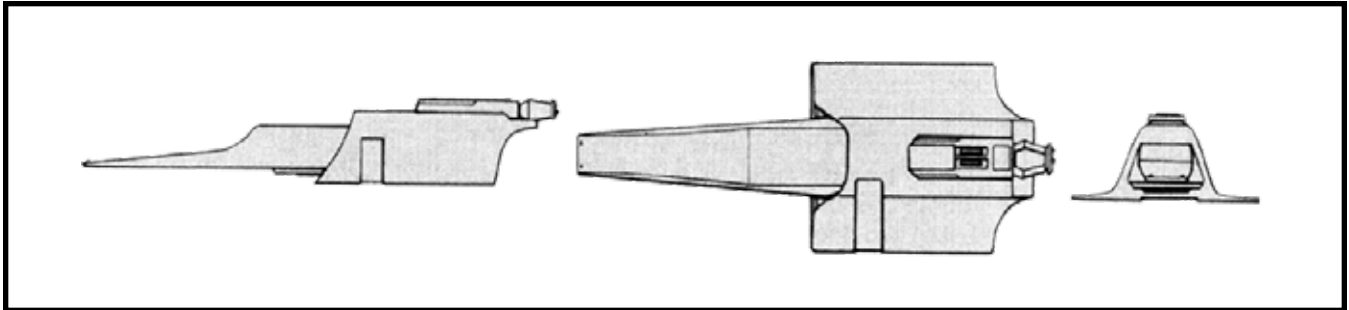
The *Brutalizer* spend her time engaging Orion pirates and smugglers across the Triangle and occasionally tangling with other Imperial opponents.

However, by 2306, much of the vessel was showing it's age. With new designs already being fielded and less worn ships available to refurbish, the *Brutalizer* was sold to private interest in the Triangle. Her final fate is unknown.





K-5G (PARASITE) CLASS II GUNBOAT



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	III
Date Entering Service —	2336-2378
Number Constructed —	1
Hull Data:	
Superstructure Points —	7
Damage Chart —	C
Size:	
Length —	96.0 m
Width —	38.0 m
Height —	20.0 m
Displacement —	23,015 mt
Cargo:	
Cargo Units —	15 SCU
Cargo Capacity —	750 mt
Landing Capacity —	Yes
Equipment Data:	
Control Computer Type —	ZD-4
Transporters:	
standard 6-person —	1
Other Data:	
Crew —	18
Engines And Power Data:	
Total Power Units Available —	15
Movement Point Ratio —	2/1
Warp Engine Type —	
Number —	1
Power Units Available —	12
Stress Chart —	O/P
Maximum Safe Cruising Speed —	Warp 5
Emergency Speed —	Warp 6
Impulse Engine Type —	
Power Units Available —	KIB-1
	3
Weapons And Firing Data:	
Beam Weapon Type —	
Number —	KD-17
Firing Arcs —	2
Firing Chart —	1 f/p, 1 f/s
Maximum Power —	X
Damage Modifiers —	9
+3	(1-12)
+2	(13-17)
+1	(18-22)
Missile Weapon Type —	
Number —	KP-13
Firing Arcs —	1
Firing Chart —	1 f
Power To Arm —	T
Damage —	1
	9
Shield Data:	
Deflector Shield Type —	KSD
Shield Point Ratio —	1/2
Maximum Shield Power —	12
Combat Efficiency:	
D —	48.0
WDF —	23.7

NOTES:

Known Sphere Of Operation: Triangle; Klingon and Romulan Border

Data Reliability: C

Major Data Source: Triangle Sector Intelligence

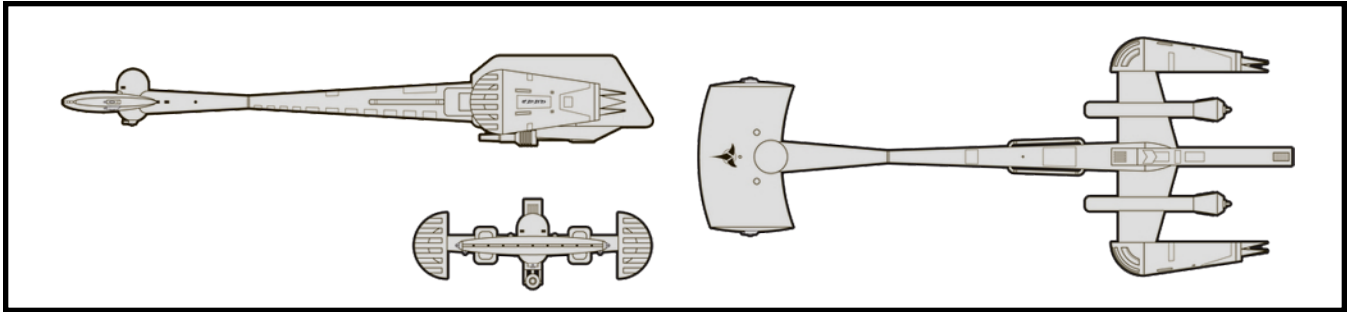
The *Parasite* was one of the oldest surviving K-5 gunboats to serve in the IKS fleet. She spent over 40 years assigned to several patrol groups defending IKS interests and chasing pirates throughout the Triangle. She is also know to have participated in over a dozen heavy raids into Klingon territory as well as attacks against Romulan interests.

Despite her age, the *Parasite* was repatriated in 2378. Shortly there after she was declared a museum ship.





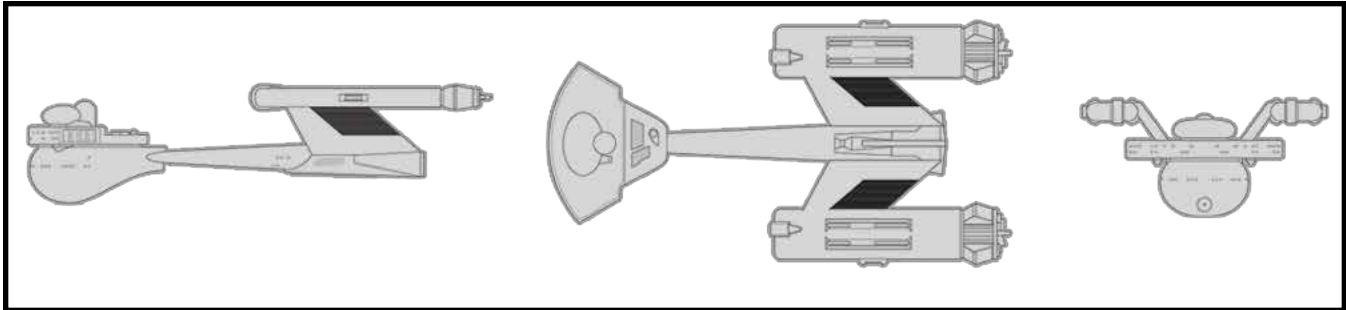
K-9B (LIFETAKER) CLASS V HUNTER-KILLER



Construction Data:			
Model Numbers —	Variant-1	Variant-2	Variant-3
Ship Class —	V	V	V
Date Entering Service —	2260-2299	2303-2342	2343-2378
Number Constructed —	1	Refit	Refit
Hull Data:			
Superstructure Points —	22	25	26
Damage Chart —	C	C	C
Size:			
Length —	184.5 m	184.5 m	184.5 m
Width —	73.6 m	73.6 m	73.6 m
Height —	27.5 m	27.5 m	27.5 m
Displacement —	44,708 mt	52,400 mt	55,495 mt
Cargo:			
Cargo Units —	5 SCU	5 SCU	5 SCU
Cargo Capacity —	250 mt	250 mt	250 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	ZD-3	ZD-4	ZI-1
Transporters:			
standard 6-person —	1	1	1
cargo —	1	1	1
Other Data:			
Crew —	28	28	28
Engines And Power Data:			
Total Power Units Available —	24	26	26
Movement Point Ratio —	4/1	4/1	4/1
Warp Engine Type —	KWA-1	KWA-1	KWA-1
Number —	4	4	4
Power Units Available —	5 ea.	5 ea.	5 ea.
Stress Chart —	Q/R	Q/R	Q/R
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7	Warp 7
Impulse Engine Type —	KIC-2	KID-1	KID-1
Power Units Available —	4	6	6
Weapons And Firing Data:			
Beam Weapon Type —	KD-3	KD-7	KD-13
Number —	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	L	L	X
Maximum Power —	5	7	5
Damage Modifiers —			
+3	(-)	(-)	(1-7)
+2	(-)	(1-6)	(8-15)
+1	(1-12)	(7-12)	(16-22)
Beam Weapon Type —	KD-7	KD-8	KD-8
Number —	1	1	1
Firing Arcs —	1 p/f/s	1 p/f/s	1 p/f/s
Firing Chart —	L	U	U
Maximum Power —	7	7	7
Damage Modifiers —			
+3	(-)	(1-7)	(1-7)
+2	(1-6)	(8-15)	(8-15)
+1	(7-12)	(16-20)	(16-20)
Beam Weapon Type —	KD-5	KD-5	KD-21
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	P	P	W
Maximum Power —	4	4	17
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(1-10)	(1-10)	(-)
+1	(11-18)	(11-18)	(1-18)
Shield Data:			
Deflector Shield Type —	KSI	KSJ	KSV
Shield Point Ratio —	1/1	2/3	1/2
Maximum Shield Power —	13	14	20
Combat Efficiency:			
D —	58.5	69.5	83.2
WDF —	15.6	24.3	41.7



K-7A (DARKBINDER) CLASS IV SCOUT



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class</i> —	IV	IV	IV	IV	IV
<i>Date Entering Service</i> —	2267-2275	2277-2296	2297-2318	2320-2340	2341-2347
<i>Number Constructed</i> —	1	Refit	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	12	12	12	12	12
<i>Damage Chart</i> —	C	C	C	C	C
<i>Size:</i>					
Length —	146.5 m	146.5 m	146.5 m	146.5 m	146.5 m
Width —	77.0 m	77.0 m	77.0 m	77.0 m	77.0 m
Height —	37.1 m	37.1 m	37.1 m	37.1 m	37.1 m
Displacement —	38,285 mt	38,345 mt	38,395 mt	38,365 mt	39,645 mt

Cargo:

<i>Cargo Units</i> —	25 SCU	25 SCU	25 SCU	25 SCU	25 SCU
<i>Cargo Capacity</i> —	1,250 mt	1,250 mt	1,250 mt	1,250 mt	1,250 mt
<i>Landing Capacity</i> —	None	None	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-4	ZD-4	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>					
standard 6-person —	3	3	3	3	3
cargo —	1	1	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCB	KCB	KCB
<i>Power Requirements</i> —	-	-	22	22	22

Other Data:

<i>Crew</i> —	124	124	124	124	124
<i>Passengers</i> —	15	15	15	15	15
<i>Shuttlecraft</i> —	1	1	1	1	1

Engines And Power Data:

<i>Total Power Units Available</i> —	27	27	27	27	27
<i>Movement Point Ratio</i> —	2/1	2/1	2/1	2/1	2/1
<i>Warp Engine Type</i> —	KWB-2	KWB-2	KWB-2	KWB-2	KWB-2
Number —	2	2	2	2	2
Power Units Available —	12 ea.	12 ea.	12 ea.	12 ea.	12 ea.
Stress Chart —	P/Q	P/Q	P/Q	P/Q	P/Q
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIB-1	KIB-1	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3	3	3

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-4	KD-4	KD-4	KD-4	KD-6
Number —	4	4	4	4	4
Firing Arcs —	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
Firing Chart —	J	J	J	J	T
Maximum Power —	4	4	4	4	6
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(-)
+2	(-)	(-)	(-)	(-)	(1-18)
+1	(1-10)	(1-10)	(1-10)	(1-10)	(-)
<i>Missile Weapon Type</i> —	KPL-1	KPL-2	KPL-2	RPL-3	RPL-3
Number —	1	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f	1 f
Firing Chart —	E	M	M	T	T
Power To Arm —	10	15	15	8	8
Damage —	RL-1	RL-2	RL-2	RL-3	RL-3

Shield Data:

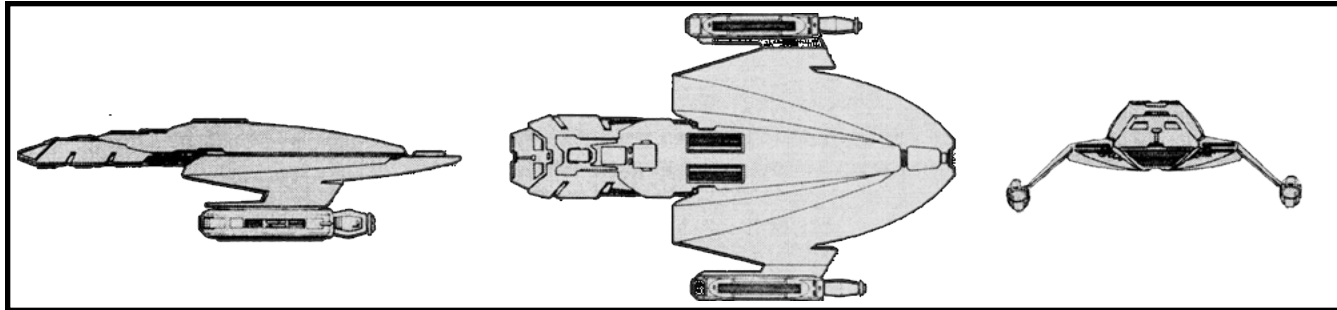
<i>Deflector Shield Type</i> —	KSC	KSC	KSD	KSD	KSV
Shield Point Ratio —	1/1	1/1	1/2	1/2	1/2
Maximum Shield Power —	11	11	11	11	20

Combat Efficiency:

<i>D</i> —	52.2	52.2	71.2	71.2	83.2
<i>WDF</i> —	11.9	19.1	19.1	21.7	34.1



K-14C (WARREAPER) CLASS IV SCOUT



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	IV	IV	IV	IV
<i>Date Entering Service —</i>	2273-2281	2283-2299	2301-2321	2323-2343
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	12	12	12	12
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	145.0 m	145.0 m	145.0 m	145.0 m
Width —	100.0 m	100.0 m	100.0 m	100.0 m
Height —	35.0 m	35.0 m	35.0 m	35.0 m
Displacement —	38,215 mt	38,215 mt	38,815 mt	37,555 mt
<i>Cargo:</i>				
Cargo Units —	10 SCU	10 SCU	10 SCU	10 SCU
Cargo Capacity —	500 mt	500 mt	500 mt	500 mt
<i>Landing Capacity —</i>	Yes	Yes	Yes	Yes

Equipment Data:

<i>Control Computer Type —</i>	ZD-4	ZD-4	ZD-4	ZD-4
<i>Transporters:</i>				
standard 6-person —	1	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCB	KCB
<i>Power Requirements —</i>	-	-	22	22

Other Data:

<i>Crew —</i>	16	16	16	16
<i>Shuttlecraft —</i>	1	1	1	1

Engines And Power Data:

<i>Total Power Units Available —</i>	27	27	27	27
<i>Movement Point Ratio —</i>	2/1	2/1	2/1	2/1
<i>Warp Engine Type —</i>	KWB-2	KWB-2	KWB-2	KWB-2
Number —	2	2	2	2
Power Units Available —	12 ea.	12 ea.	12 ea.	12 ea.
Stress Chart —	P/Q	P/Q	P/Q	P/Q
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIB-1	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3	3

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-6	KD-9	KD-8	KD-16
Number —	3	3	3	3
Firing Arcs —	2 p/f/s, 1 a	2 p/f/s, 1 a	2 p/f/s, 1 a	2 p/f/s, 1 a
Firing Chart —	T	W	U	Y
Maximum Power —	6	5	7	6
Damage Modifiers —				
+3	(-)	(1-7)	(1-7)	(1-9)
+2	(1-18)	(8-15)	(8-15)	(10-17)
+1	(-)	(16-20)	(16-20)	(18-22)

Shield Data:

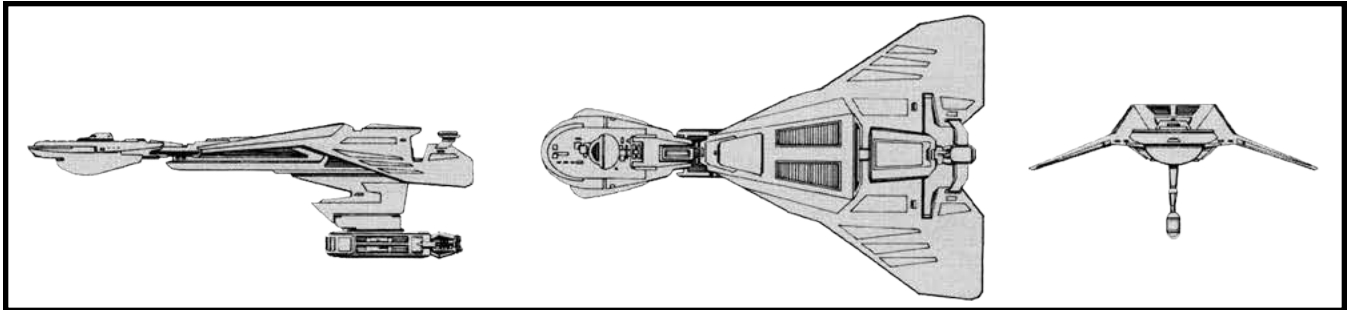
<i>Deflector Shield Type —</i>	KSD	KSD	KSD	KSD
Shield Point Ratio —	1/2	1/2	1/2	1/2
Maximum Shield Power —	11	11	11	11

Combat Efficiency:

<i>D —</i>	71.2	71.2	71.2	71.2
<i>WDF —</i>	15.3	16.5	18.3	21.3



K-15F (DAWNRIDER) CLASS V SCOUT



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	V	V	V
<i>Date Entering Service</i> —	2285-2312	2315-2340	2344-2378
<i>Number Constructed</i> —	1	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	16	16	16
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	110.0 m	110.0 m	110.0 m
Width —	155.0 m	155.0 m	155.0 m
Height —	50.0 m	50.0 m	50.0 m
Displacement —	55,505 mt	55,880 mt	57,030 mt
<i>Cargo:</i>			
Cargo Units —	101 SCU	101 SCU	101 SCU
Cargo Capacity —	5,050 mt	5,050 mt	5,050 mt
Landing Capacity —	Yes	Yes	Yes

Equipment Data:

<i>Control Computer Type</i> —	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>			
standard 6-person —	1	1	1
emergency 22-person —	1	1	1
cargo —	1	1	1
<i>Cloaking Device Type:</i>	-	KCB	KCB
<i>Power Requirements</i> —	-	22	22

Other Data:

<i>Crew</i> —	106	106	106
<i>Passengers</i> —	2	2	2

Engines And Power Data:

<i>Total Power Units Available</i> —	28	28	28
<i>Movement Point Ratio</i> —	2/1	2/1	2/1
<i>Warp Engine Type</i> —	KWVC-3	KWVC-3	KWVC-3
Number —	1	1	1
Power Units Available —	22	22	22
Stress Chart —	L/M	L/M	L/M
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KID-1	KID-1	KID-22
Power Units Available —	6	6	6

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-7	KD-7	KD-17
Number —	4	4	4
Firing Arcs —	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a
Firing Chart —	L	L	X
Maximum Power —	7	7	9
Damage Modifiers —			
+3	(-)	(-)	(1-12)
+2	(1-6)	(1-6)	(13-17)
+1	(7-12)	(7-12)	(18-22)
<i>Missile Weapon Type</i> —	KP-5	KP-4	KP-6
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	Q	Q	R
Power To Arm —	1	2	2
Damage —	10	18	20

Shield Data:

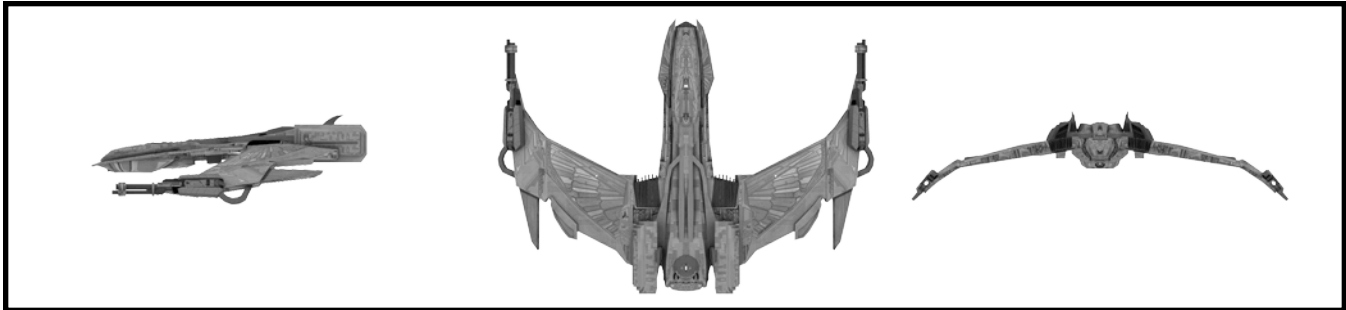
<i>Deflector Shield Type</i> —	KSD	KSD	KST
Shield Point Ratio —	1/2	1/2	1/3
Maximum Shield Power —	11	11	32

Combat Efficiency:

<i>D</i> —	77.9	77.9	126.4
<i>WDF</i> —	20.7	25.0	47.8



K-18A (EVERWATCH) CLASS VI LIGHT SCOUT



Construction Data:

Model Numbers —	Variant-1
Ship Class —	VI
Date Entering Service —	2369-2378
Number Constructed —	1

Hull Data:

Superstructure Points —	18
Damage Chart —	C
Size:	
Length —	80.5 m
Width —	108.6 m
Height —	25.4 m
Displacement —	78,105 mt
Cargo:	
Cargo Units —	50 SCU
Cargo Capacity —	2,500 mt
Landing Capacity —	Yes

Equipment Data:

Control Computer Type —	ZI-1
Transporters:	
standard 6-person —	1
emergency 22-person —	1
cargo —	1
Cloaking Device Type:	KCC
Power Requirements —	32

Other Data:

Crew —	50
Passengers —	3

Engines And Power Data:

Total Power Units Available —	56
Movement Point Ratio —	3/1
Warp Engine Type —	KWL-2
Number —	1
Power Units Available —	38
Stress Chart —	H/J
Maximum Safe Cruising Speed —	Warp 7
Emergency Speed —	Warp 9
Impulse Engine Type —	KIE-3
Power Units Available —	18

Weapons And Firing Data:

Beam Weapon Type —	KD-26
Number —	2
Firing Arcs —	1 f/p, 1 f/s
Firing Chart —	Y
Maximum Power —	13
Damage Modifiers —	
+3	(1-7)
+2	(8-10)
+1	(11-24)
Missile Weapon Type —	KP-16
Number —	1
Firing Arcs —	1 f
Firing Chart —	Q
Power To Arm —	2
Damage —	36

Shield Data:

Deflector Shield Type —	KST
Shield Point Ratio —	1/3
Maximum Shield Power —	32

Combat Efficiency:

D —	150.2
WDF —	45.7

NOTES:

Known Sphere Of Operation: Triangle; Klingon and Romulan Border

Data Reliability: C

Major Data Source: Triangle Sector Intelligence

The *Everwatch* was originally tasked with gathering data on IKS patrols and raiding practices. However, after just three weeks of observations, both the captain and crew found that life in the IKS was far more 'exciting' than anything they had been assigned to before. Shortly there after, the unanimous decision was made to join the IKS rather than spy on it.

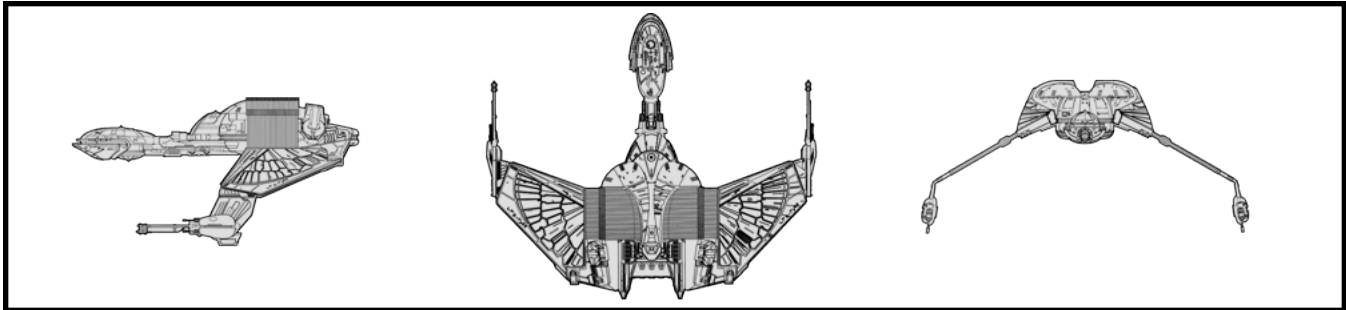
The *Everwatch* turned almost immediately to raiding, ranging deep into Romulan territory. The *Everwatch* operated far to the south of the Triangle in the hopes of increasing the distrust and animosity between the Klingon Empire and Romulan Star Empire. Unlike other deep penetration raids, the *Everwatch* attacked primarily military patrols. While there was no concrete evidence that the two Empires increased the already existing hostility towards each other, there was also no indication that the Romulans believed the IKS was the perpetrators.

During the Dominion War, the *Everwatch* attempted the same tactics against the Federation, but with far less success. Even during the short Arcanis conflict, Star Fleet was well aware that the *Everwatch* was an IKS vessel and not a KDF affiliated ship.

The *Everwatch* eventually returned to the Klingon Empire following the repatriation of the fleet and was sold to a ranking family.



K-22H (ASCENSION) CLASS VI SCOUT



Construction Data:

Model Numbers —	Variant-1
Ship Class —	VI
Date Entering Service —	2376-2378
Number Constructed —	1

Hull Data:

Superstructure Points —	22
Damage Chart —	C
Size:	
Length —	109.7 m
Width —	126.8 m
Height —	57.5 m
Displacement —	77,445 mt

Cargo:

Cargo Units —	25 SCU
Cargo Capacity —	1,250 mt
Landing Capacity —	Yes

Equipment Data:

Control Computer Type —	ZI-1
Transporters:	
standard 6-person —	1
Cloaking Device Type:	KCC
Power Requirements —	32

Other Data:

Crew —	28
--------	----

Engines And Power Data:

Total Power Units Available —	46
Movement Point Ratio —	2/1
Warp Engine Type —	KWH-1
Number —	2
Power Units Available —	14 ea.
Stress Chart —	K/L
Maximum Safe Cruising Speed —	Warp 8
Emergency Speed —	Warp 9
Impulse Engine Type —	KIE-3
Power Units Available —	18

Weapons And Firing Data:

Beam Weapon Type —	KD-17
Number —	4
Firing Arcs —	2 f/p, 2 f/s
Firing Chart —	X
Maximum Power —	9
Damage Modifiers —	
+3	(1-12)
+2	(13-17)
+1	(18-22)
Missile Weapon Type —	KP-20
Number —	1
Firing Arcs —	1 f
Firing Chart —	R
Power To Arm —	1
Damage —	30

Shield Data:

Deflector Shield Type —	KST
Shield Point Ratio —	1/3
Maximum Shield Power —	32

Combat Efficiency:

D —	175.5
WDF —	53.8

NOTES:

Known Sphere Of Operation: Triangle;
Federation, Klingon and Romulan Border

Data Reliability: D

Major Data Source: Triangle Sector Intelligence

The *Ascension* was one of a number of vessels that were assigned to protect the Klingon Empire's border far from the front-lines of the Dominion War. Withn only two kills to her battle record, the crew of the *Ascension* were quickly swayed to joining the IKS after the conflicts conclusion.

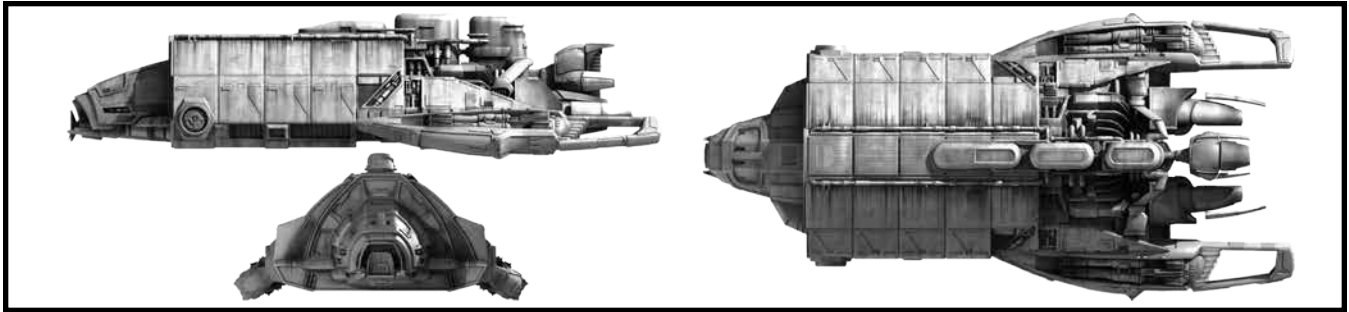
Unfortunately for the crew of the *Ascension*, the planned defection was discovered and loyal ships were dispatched to capture the ship. After several weeks and multiple engagements, the *Ascension* was finally able to escape into the Triangle and eventually arrived in the IKS.

With her primary and secondary disruptors both damaged, the *Ascension* spent three weeks patrolling with only her torpedo systems as her primary weapon. However, in 2376, the IKS was able to refit four KD-17 and relaunch the *Ascension*.

For the next 16 month, the *Ascension* operated as a successful raiding vessel, engagin Imperial Klingon forces as well as delving into Federation territory. In early 2378, the *Ascension* was damaged while scouting deep into Romulan territory. While in drydock for repairs, the Klingon Empire finally signed a repatriation agreement and absorbed the IKS into it's territory. In later 2378, the *Ascension* officially transfered it's banner back to the Imperial Klingon Defense Force and continues to operate in it's new configuration.



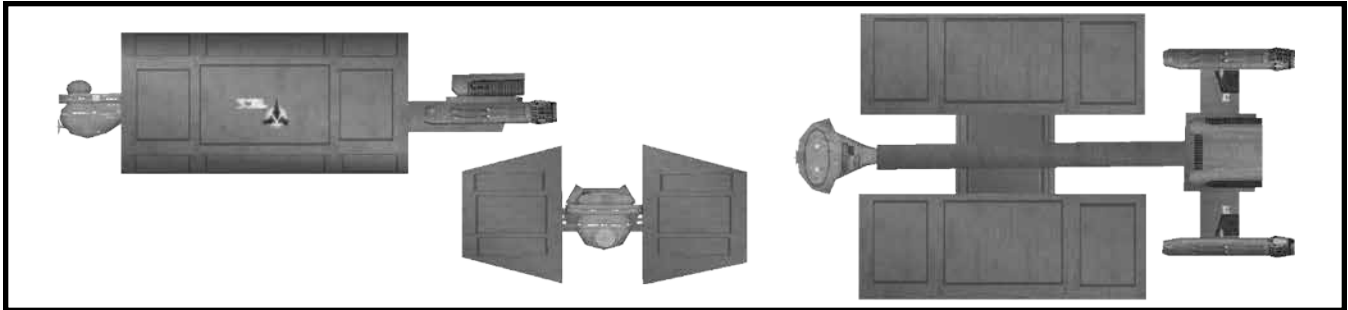
G-1E (INFURIATE) CLASS CLASS IV LIGHT FREIGHTER



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	IV	IV	IV
<i>Date Entering Service</i> —	2260-2301	2303-2341	2343-2378
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	12	12	13
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	55.0 m	55.0 m	55.0 m
Width —	13.6 m	13.6 m	13.6 m
Height —	27.1 m	27.1 m	27.1 m
Displacement —	32,885 mt	35,665 mt	39,040 mt
<i>Cargo:</i>			
Cargo Units —	45 SCU	45 SCU	45 SCU
Cargo Capacity —	2,250 mt	2,250 mt	2,250 mt
Landing Capacity —	Yes	Yes	Yes
Equipment Data:			
<i>Control Computer Type</i> —	ZD-3	ZD-4	ZI-1
<i>Transporters:</i>			
standard 6-person —	1	1	1
emergency 22-person —	1	1	1
cargo —	1	1	1
Other Data:			
<i>Crew</i> —	19	19	19
<i>Passengers</i> —	16	16	16
Engines And Power Data:			
<i>Total Power Units Available</i> —	21	21	21
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWB-1	KWB-1	KWB-1
Number —	2	2	2
Power Units Available —	9 ea.	9 ea.	9 ea.
Stress Chart —	O/Q	O/Q	O/Q
Maximum Safe Cruising Speed —	Warp 5	Warp 5	Warp 5
Emergency Speed —	Warp 6	Warp 6	Warp 6
<i>Impulse Engine Type</i> —	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —	OD-3	KD-7	KD-15
Number —	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	R	L	T
Maximum Power —	4	7	10
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(-)	(1-6)	(1-18)
+1	(1-16)	(7-12)	(-)
<i>Missile Weapon Type</i> —	OP-1	KP-3	KP-13
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	L	R	T
Power To Arm —	1	2	1
Damage —	10	15	9
Shield Data:			
<i>Deflector Shield Type</i> —	KSB	KSD	KST
Shield Point Ratio —	1/1	1/2	1/3
Maximum Shield Power —	8	11	32
Combat Efficiency:			
<i>D</i> —	38.7	53.2	93.6
<i>WDF</i> —	10.2	16.6	21.1



G-2D (INFUSER) CLASS IV FREIGHTER



Construction Data:

	Variant-1	Variant-2	Variant-3
<i>Model Numbers</i> —	2281-2318	2321-2353	2355-2365
<i>Ship Class</i> —	IV	IV	IV
<i>Date Entering Service</i> —	1	Refit	Refit
<i>Number Constructed</i> —	1	Refit	Refit

Hull Data:

	Variant-1	Variant-2	Variant-3
<i>Superstructure Points</i> —	12	12	12
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	374.0 m	374.0 m	374.0 m
Width —	200.0 m	200.0 m	200.0 m
Height —	100.0 m	100.0 m	100.0 m
Displacement —	38,008 mt	39,358 mt	39,463 mt
<i>Cargo:</i>			
Cargo Units —	1,900 SCU	1,900 SCU	1,900 SCU
Cargo Capacity —	95,000 mt	95,000 mt	95,000 mt
Landing Capacity —	None	None	None

Equipment Data:

	Variant-1	Variant-2	Variant-3
<i>Control Computer Type</i> —	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>			
standard 6-person —	2	2	2
emergency 22-person —	1	1	1
cargo —	6	6	6

Other Data:

	Variant-1	Variant-2	Variant-3
<i>Crew</i> —	46	46	46
<i>Passengers</i> —	30	30	30
<i>Shuttlecraft</i> —	8	8	8

Engines And Power Data:

	Variant-1	Variant-2	Variant-3
<i>Total Power Units Available</i> —	26	26	26
<i>Movement Point Ratio</i> —			
unloaded —	3/1	3/1	3/1
loaded —	4/1	4/1	4/1
<i>Warp Engine Type</i> —	KWB-2	KWB-2	KWB-2
Number —	2	2	2
Power Units Available —	12 ea.	12 ea.	12 ea.
Stress Chart —	P/Q	P/Q	P/Q
<i>Maximum Safe Cruising Speed</i> —			
unloaded —	Warp 7	Warp 7	Warp 7
loaded —	Warp 6	Warp 6	Warp 6
<i>Emergency Speed</i> —			
unloaded —	Warp 8	Warp 8	Warp 8
loaded —	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type</i> —	KIC-1	KIC-1	KIC-1
Power Units Available —	2	2	2

Weapons And Firing Data:

	Variant-1	Variant-2	Variant-3
<i>Beam Weapon Type</i> —	KD-7	KD-8	KD-17
Number —	3	3	3
Firing Arcs —	1 p/f/s, 1 f/p, 1 f/s	1 p/f/s, 1 f/p, 1 f/s	1 p/f/s, 1 f/p, 1 f/s
Firing Chart —	L	U	X
Maximum Power —	7	7	9
Damage Modifiers —			
+3	(-)	(1-7)	(1-12)
+2	(1-6)	(8-15)	(13-17)
+1	(7-12)	(16-20)	(18-22)
<i>Missile Weapon Type</i> —	KP-5	KP-5	KP-6
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	Q	Q	R
Power To Arm —	1	1	2
Damage —	10	10	20

Shield Data:

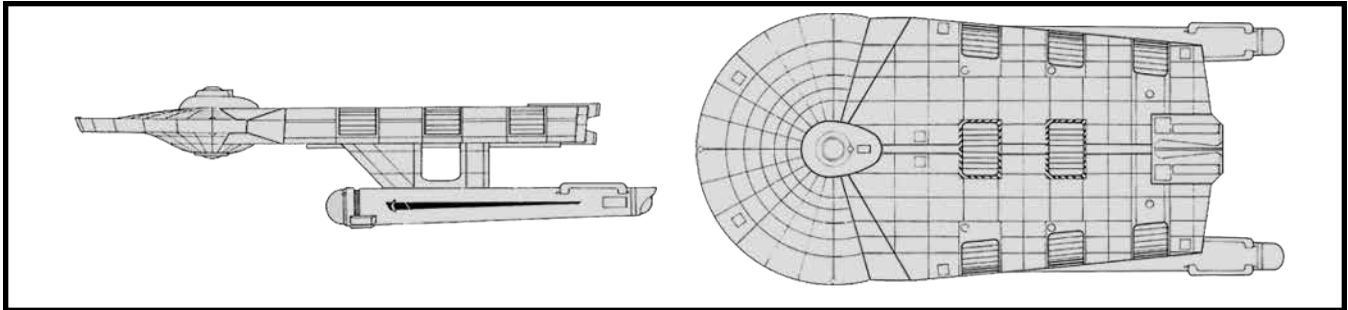
	Variant-1	Variant-2	Variant-3
<i>Deflector Shield Type</i> —	KSD	KSD	KST
Shield Point Ratio —	1/2	1/2	1/3
Maximum Shield Power —	11	11	32

Combat Efficiency:

	Variant-1	Variant-2	Variant-3
<i>D</i> —			
unloaded —	58.2	58.2	99.7
loaded —	51.2	51.2	89.2
<i>WDF</i> —	16.9	23.8	38.8



WALTON (SLAVE OF VITALITY) CLASS IX FREIGHTER



Construction Data:

	Variant-1	Variant-2	Variant-3
<i>Model Numbers —</i>	IX	IX	IX
<i>Ship Class —</i>	IX	IX	IX
<i>Date Entering Service —</i>	2269-2302	2305-2340	2342-2359
<i>Number Constructed —</i>	1	Refit	Refit

Hull Data:

	Variant-1	Variant-2	Variant-3
<i>Superstructure Points —</i>	20	20	20
<i>Damage Chart —</i>	C	C	C
Size:			
Length —	273.2 m	273.2 m	273.2 m
Width —	127.1 m	127.1 m	127.1 m
Height —	67.9 m	67.9 m	67.9 m
Displacement —	137,180 mt	139,040 mt	138,230 mt
Cargo:			
Cargo Units —	2,800 SCU	2,800 SCU	2,800 SCU
Cargo Capacity —	140,000 mt	140,000 mt	140,000 mt
Landing Capacity —	None	None	None

Equipment Data:

	Variant-1	Variant-2	Variant-3
<i>Control Computer Type —</i>	M-3	M-3	M-3
Transporters:			
standard 6-person —	4	4	4
emergency 22-person —	3	3	3
cargo —	5	5	5

Other Data:

	Variant-1	Variant-2	Variant-3
<i>Crew —</i>	226	226	226
<i>Passengers —</i>	50	50	50
<i>Shuttlecraft —</i>	8	8	8

Engines And Power Data:

	Variant-1	Variant-2	Variant-3
<i>Total Power Units Available —</i>	32	47	47
<i>Movement Point Ratio —</i>			
unloaded—	3/1	3/1	3/1
loaded —	3/1	3/1	3/1
<i>Warp Engine Type —</i>	FWD-1	FWD-1	FWD-1
Number —	2	2	2
Power Units Available —	12 ea.	12 ea.	12 ea.
Stress Chart —	L/G	L/G	L/G
<i>Maximum Safe Cruising Speed —</i>			
unloaded —	Warp 7	Warp 7	Warp 7
loaded —	Warp 5	Warp 5	Warp 5
<i>Emergency Speed —</i>			
unloaded —	Warp 9	Warp 9	Warp 9
loaded —	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type —</i>	FIE-2	KIF-2	KIF-2
Power Units Available —	8	23	23

Weapons And Firing Data:

	Variant-1	Variant-2	Variant-3
<i>Beam Weapon Type —</i>	KD-7	KD-6	KD-17
Number —	5	5	5
Firing Arcs —	L	T	X
Firing Chart —	L	T	X
Maximum Power —	7	6	9
Damage Modifiers —			
+3	(-)	(-)	(1-12)
+2	(1-6)	(1-18)	(13-17)
+1	(7-12)	(-)	(18-22)

Shield Data:

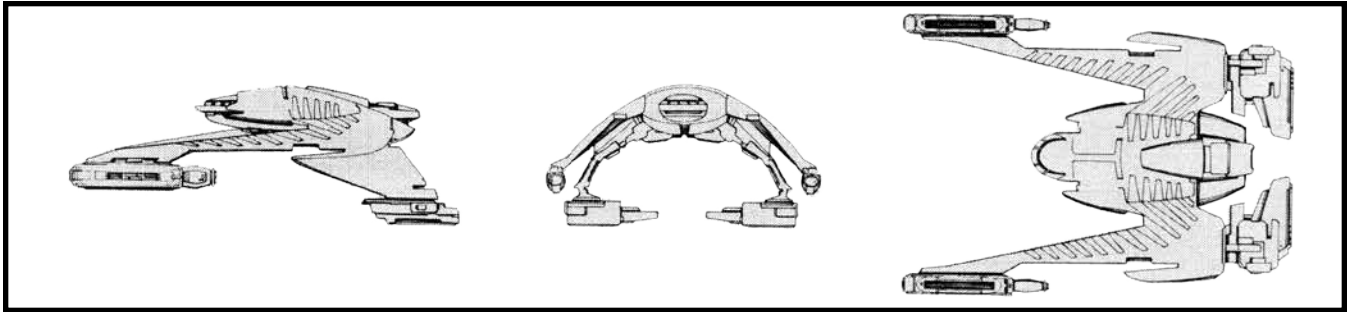
	Variant-1	Variant-2	Variant-3
<i>Deflector Shield Type —</i>	FSK	FSK	KSV
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	15	15	20

Combat Efficiency:

	Variant-1	Variant-2	Variant-3
<i>D —</i>			
unloaded—	81.6	95.6	101.6
loaded —	66.6	73.6	79.6
<i>WDF —</i>	19.0	25.5	45.0



G-5A (OVERABUNDANT) CLASS VIII TRANSPORT



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	VIII	VIII
<i>Date Entering Service</i> —	2275-2342	2338-2378
<i>Number Constructed</i> —	1	Refit

Hull Data:

<i>Superstructure Points</i> —	16	16
<i>Damage Chart</i> —	A	A
<i>Size:</i>		
Length —	110.0 m	110.0 m
Width —	80.0 m	80.0 m
Height —	40.0 m	40.0 m
Displacement —	113,685 mt	117,210 mt
<i>Cargo:</i>		
Cargo Units —	5,000 SCU	5,000 SCU
Cargo Capacity —	250,000 mt	250,000 mt
Landing Capacity —	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-5	ZD-6
<i>Transporters:</i>		
standard 6-person —	1	1

Other Data:

<i>Crew</i> —	20	20
<i>Passengers</i> —	2	2
<i>Shuttlecraft</i> —	2	2

Engines And Power Data:

<i>Total Power Units Available</i> —	45	45
<i>Movement Point Ratio</i> —		
unloaded —	3/1	3/1
loaded —	7/1	7/1
<i>Warp Engine Type</i> —	KWE-1	KWE-1
Number —	2	2
Power Units Available —	11 ea.	11 ea.
Stress Chart —	I/L	I/L
Maximum Safe Cruising Speed —		
unloaded —	Warp 6	Warp 6
loaded —	Warp 5	Warp 5
Emergency Speed —		
unloaded —	Warp 8	Warp 8
loaded —	Warp 6	Warp 6
<i>Impulse Engine Type</i> —	KIF-2	KIF-2
Power Units Available —	23	23

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-7	KD-17
Number —	2	2
Firing Arcs —	1 f/p/a, 1 f/s/a	1 f/p/a, 1 f/s/a
Firing Chart —	L	X
Maximum Power —	7	9
Damage Modifiers —		
+3	(-)	(1-12)
+2	(1-6)	(13-17)
+1	(7-12)	(18-22)
<i>Missile Weapon Type</i> —	KP-3	KP-16
Number —	1	1
Firing Arcs —	1 f	1 f
Firing Chart —	R	Q
Power To Arm —	2	2
Damage —	15	36

Shield Data:

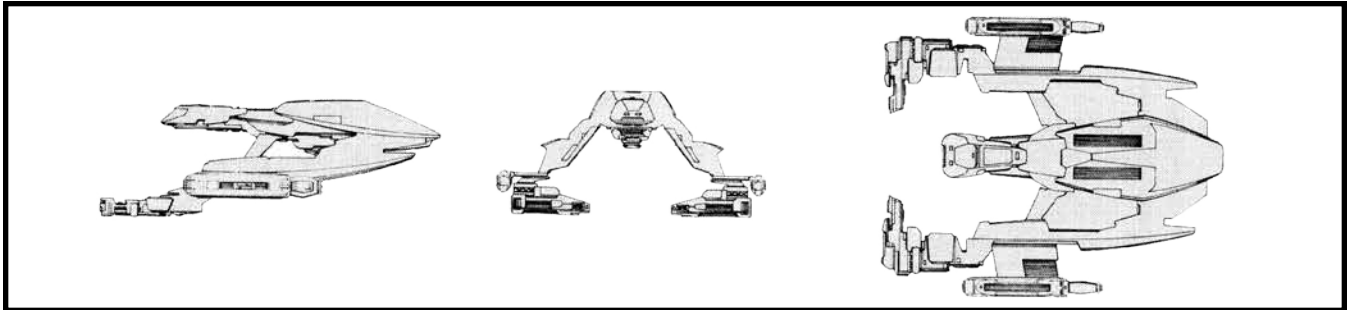
<i>Deflector Shield Type</i> —	KSK	KSP
Shield Point Ratio —	1/2	1/3
Maximum Shield Power —	12	15

Combat Efficiency:

<i>D</i> —		
unloaded —	81.9	106.9
loaded —	57.9	70.9
<i>WDF</i> —	16.6	37.7



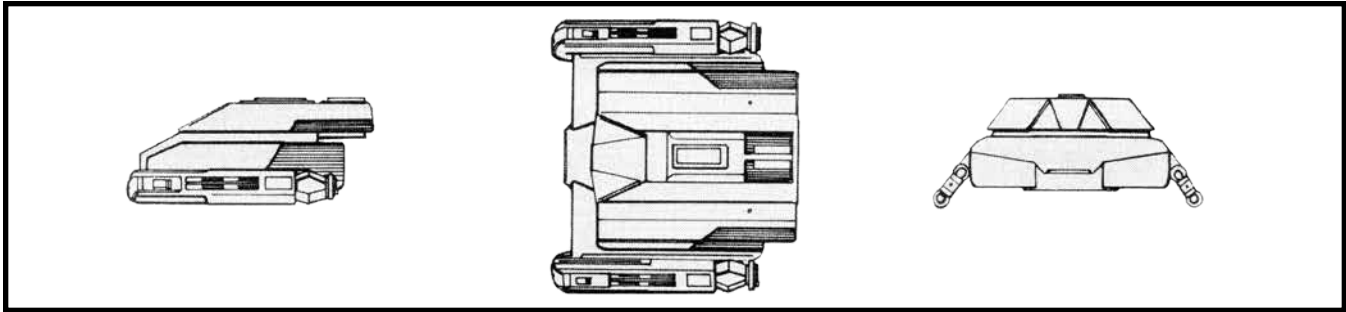
G-6D (OUTSTANDING) CLASS VIII TRANSPORT



Construction Data:		
<i>Model Numbers —</i>	Variant-1	Variant-2
<i>Ship Class —</i>	VIII	VIII
<i>Date Entering Service —</i>	2353-2368	2369-2378
<i>Number Constructed —</i>	1	Refit
Hull Data:		
<i>Superstructure Points —</i>	22	24
<i>Damage Chart —</i>	B	B
<i>Size:</i>		
Length —	120.0 m	120.0 m
Width —	90.0 m	90.0 m
Height —	40.0 m	40.0 m
Displacement —	113,730 mt	117,730 mt
<i>Cargo:</i>		
Cargo Units —	4,645 SCU	4,645 SCU
Cargo Capacity —	232,250 mt	232,250 mt
Landing Capacity —	None	None
Equipment Data:		
<i>Control Computer Type —</i>	ZI-2	ZI-2
<i>Transporters:</i>		
standard 6-person —	1	1
cargo —	1	1
Other Data:		
Crew —	28	28
Passengers —	3	3
Shuttlecraft —	2	2
Engines And Power Data:		
<i>Total Power Units Available —</i>	54	61
<i>Movement Point Ratio —</i>		
unloaded —	3/1	3/1
loaded —	7/1	7/1
<i>Warp Engine Type —</i>		
Number —	KWF-2	KWF-2
Power Units Available —	2	2
Stress Chart —	18 ea.	18 ea.
Maximum Safe Cruising Speed —	H/J	H/J
<i>Emergency Speed —</i>		
unloaded —	Warp 8	Warp 8
loaded —	Warp 4	Warp 4
<i>Impulse Engine Type —</i>		
unloaded —	Warp 9	Warp 9
loaded —	Warp 6	Warp 6
<i>Power Units Available —</i>	KIE-3	KIM-3
	18	25
Weapons And Firing Data:		
<i>Beam Weapon Type —</i>		
Number —	KD-24	KD-24
Firing Arcs —	4	4
Firing Chart —	2 f/p, 2 f/s	2 f/p, 2 f/s
Maximum Power —	T	T
Damage Modifiers —	9	9
+3	(1-14)	(1-14)
+2	(15-16)	(15-16)
+1	(17-18)	(17-18)
<i>Missile Weapon Type —</i>		
Number —	-	KP-10
Firing Arcs —	-	2
Firing Chart —	-	1 f, 1 a
Power To Arm —	-	Q
Damage —	-	1
	-	22
Shield Data:		
<i>Deflector Shield Type —</i>	KSY	KSY
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	36	36
Combat Efficiency:		
<i>D —</i>		
unloaded —	159.0	172.3
loaded —	115.5	122.8
WDF —	30.8	54.8



S-4F (CORRECTOR) CLASS VII REPAIR TENDER



Construction Data:

Model Numbers —	Variant-1	Variant-2
Ship Class —	VII	VII
Date Entering Service —	2333-2342	2343-2378
Number Constructed —	1	Refit

Hull Data:

Superstructure Points —	23	23
Damage Chart —	C	C
Size:		
Length —	90.0 m	90.0 m
Width —	101.0 m	101.0 m
Height —	40.0 m	40.0 m
Displacement —	99,685 mt	97,605 mt

Cargo:

Cargo Units —	110 SCU	110 SCU
Cargo Capacity —	5,500 mt	5,500 mt
Landing Capacity —	None	None

Equipment Data:

Control Computer Type —	ZD-6	ZI-2
Transporters:		
standard 6-person —	2	2
cargo —	1	1
Cloaking Device Type:	KCC	KCC
Power Requirements —	32	32

Other Data:

	185	181
Crew —	115	115
Passengers —	5	5
Shuttlecraft —	2	2

Engines And Power Data:

Total Power Units Available —	64	64
Movement Point Ratio —	3/1	3/1
Warp Engine Type —	KWC-3	KWC-3
Number —	2	2
Power Units Available —	23 ea.	23 ea.
Stress Chart —	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9
Impulse Engine Type —	KIE-3	KIE-3
Power Units Available —	18	18

Weapons And Firing Data:

Beam Weapon Type —	KD-19	KD-19
Number —	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	X	X
Maximum Power —	12	12
Damage Modifiers —		
+3	(1-14)	(1-14)
+2	(15-18)	(15-18)
+1	(19-22)	(19-22)
Missile Weapon Type —	KP-10	KP-16
Number —	1	1
Firing Arcs —	1 f	1 f
Firing Chart —	Q	Q
Power To Arm —	1	2
Damage —	22	36

Shield Data:

Deflector Shield Type —	KST	KST
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	32	32

Combat Efficiency:

D —	167.9	167.9
WDF —	58.0	65.7

NOTES:

Known Sphere Of Operation: IKS Territory

Data Reliability: D

Major Data Source: Triangle Sector Intelligence

The *Corrector* served the IKS well for over 45 years, repairing and refurbishing IKS ships along the edge of IKS territory. The *Corrector* also spend many days repairing Orion raiders and other ships in exchange for favored status with numerous Orion families.

The *Corrector* was well armed for a vessel of this type, installing a heavy torpedo launcher to supplement it's weapon load. This has allowed the tender to operate as a light destroyer when needed and reduced the need for multiple escorts.

In 2343, engineers were give permission to upgrade the primary computer and enlarge the torpedo launcher to further enhance the ships defensive capabilities. Following the re-absorption of the IKS into the Empire, the *Corrector* was sold to a ranking Imperial family.



CLASSIFIED AUTHORIZED PERSONNEL ONLY

The Imperial **Klingon States Ship Recognition Manual VII** is intended for Star Fleet personnel with a “need to know” concerning information on the IKS Navy. This comprehensive study discloses known combat, visual, and historical data on different IKS and modified Klingon ships used by the IKS and their variants. This manual is a must for all *Star Trek* enthusiasts.

This manual includes both native designs and modified Imperial vessels whos crews have defected to the IKS.

