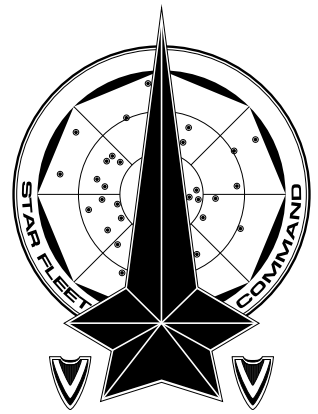


IMPERIAL KLINGON STATES

6

SHIP RECOGNITION MANUAL
VOLUME 6





INTELLIGENCE DATA RELIABILITY RATINGS

Class A

Hard data gathered from physical examination.

Class B

Intelligence projections based on repeated scans/encounters over protracted periods. Class A plans available.

Class C

Intelligence projections based on repeated scans and encounters. Class B plans available.

Class D

Intelligence projections based on five or fewer scans and encounters. Class C plans available.

Class E

Speculative projections based on hearsay/transmissions from official or semi-official sources.

Class F

Speculative projections based on hearsay/transmissions from unofficial sources.

CHANGES TO THIS MANUAL

Users of this manual are required to submit changes in the information in this publication pursuant to SFOPS. MAN. 307/A45T. Such changes or other comments regarding this publication must be keyed to the specific page, paragraph, and line of text in which the change is recommended. Reasons should be provided for each comment to insure understanding and complete evaluation.

Comments should be prepared using SFRD form 2028 (*Recommended Changes to Publication*) and forwarded directly to:

STAR FLEET INTELLIGENCE COMMAND
Assistant Chief of Staff
Klingon Sector Intelligence
Williams Port, Titan 01.714

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INTRODUCTION

THE IKS NAVY

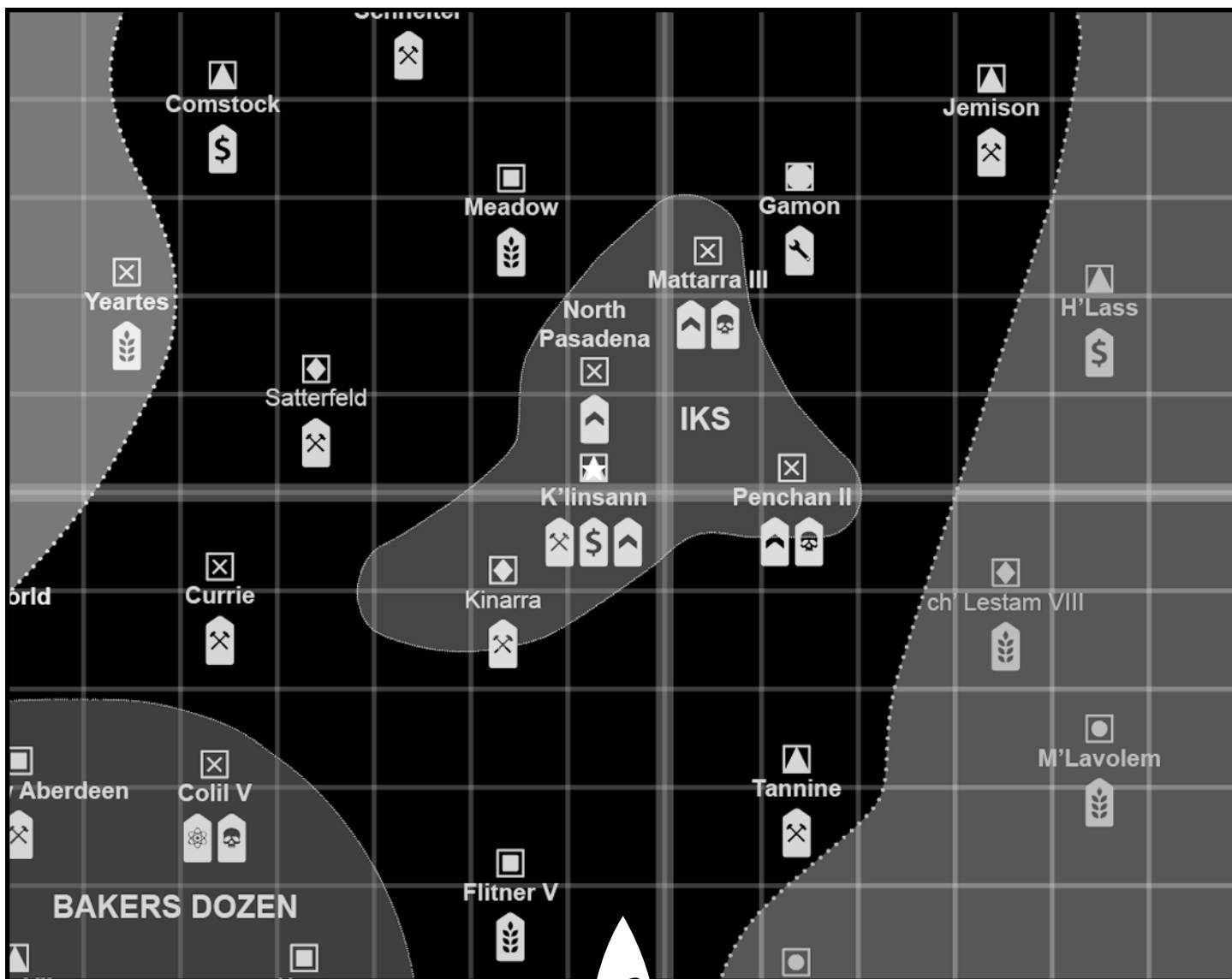
The Imperial Klingon States, born from the failed attempt to take control of the Klingon Empire during the Four-Years War, maintained an active and dangerous deep space fleet of repaired native vessels and newly designed vessels that continued to plague the space lanes from 2260 until the reincorporation of the IKS into the home Empire in 2378 following the Dominion War. These vessels patrolled the IKS and surrounding space, lead an unprecedented number of raids against targets in the Triangle, Federation, Klingon Empire and Romulan Star Empire. Even after the creation of the Federation/Klingon Alliance, the IKS continued to trade with a significant number of entities in the Triangle, unscrupulous Federation members and even Klingon throughout the home Empire, only to later raid these very same worlds.

Over its 100+ years of operation, the IKS leadership continued to try and balance expansion, conquest and trade with the ever increasing need to acquire resources for a final push against the home-world. With much of it's focus on the Federation and the Klingon Empire, the IKS continued to be a significant danger to the Alliance and much of the Triangle.

SCOPE OF THIS MANUAL

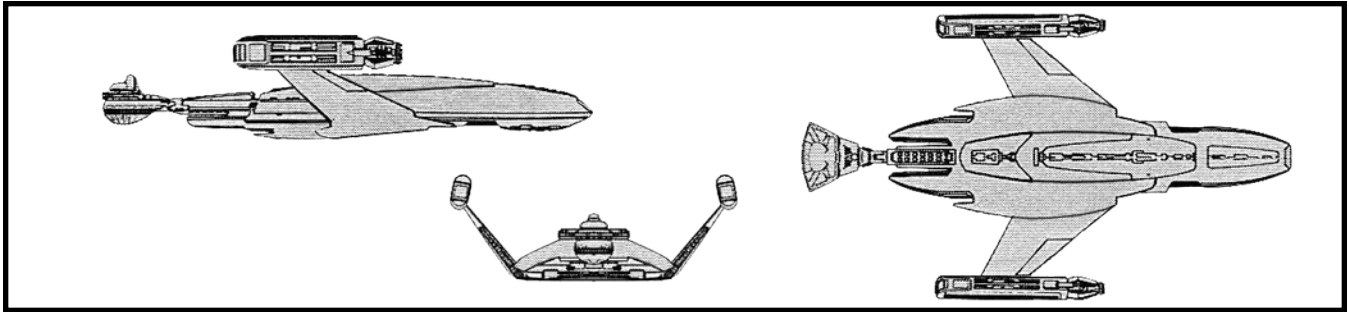
This manual describes the major ships of the Imperial Klingon States' Navy on a classified bases, providing an overview to authorized Star Fleet Operation personnel and line officers concerned with the IKS Navy. An effort has been made to provide a comprehensive and objective presentation despite the limitation of space. It is designed for general reading and quick reference.

A historical background for vessels that defected from the Klingon Empire as well as unique designs associated with the IKS from it's founding to it's eventual absorption into the Klingon Empire is provided. The overall reliability of the data available for each vessel is noted, as well as the primary information source, the records of which may be consulted if a more detailed briefing is necessary.





T-4B (ENFORCER) CLASS



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class —</i>	IX	IX	IX	IX	IX
<i>Date Entering Service —</i>	2270-2290	2292-2318	2320-2345	2346-2360	2362-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	31	31	31	31	33
<i>Damage Chart —</i>	C	C	C	C	C
<i>Size:</i>					
Length —	343.4 m	343.4 m	343.4 m	343.4 m	343.4 m
Width —	199.8 m	199.8 m	199.8 m	199.8 m	199.8 m
Height —	73.0 m	73.0 m	73.0 m	73.0 m	73.0 m
Displacement —	129,285 mt	136,260 mt	138,805 mt	137,105 mt	139,875 mt
<i>Cargo:</i>					
Cargo Units —	4,000 SCU	4,000 SCU	4,000 SCU	4,000 SCU	4,000 SCU
Cargo Capacity —	200,000 mt	200,000 mt	200,000 mt	200,000 mt	200,000 mt
Landing Capacity —	None	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-5	ZD-7	ZD-9	ZD-9	ZI-3
<i>Transporters:</i>					
standard 6-person —	3	3	3	3	3
combat 22-person —	12	12	12	12	12
emergency 22-person —	10	10	10	10	10
cargo —	8	8	8	8	8

Other Data:

<i>Crew —</i>	192	192	192	192	192
<i>Troops —</i>	440	440	440	440	440
<i>Passengers —</i>	60	60	60	60	60
<i>Shuttlecraft —</i>	35	35	35	35	35

Engines And Power Data:

<i>Total Power Units Available —</i>	44	48	59	62	62
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWF-1	KWF-2	KWF-2	KWF-2	KWF-2
Number —	2	2	2	2	2
Power Units Available —	16 ea.	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	H/J	H/J	H/J	H/J	H/J
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIE-2	KIE-2	KIF-2	KIK-1	KIK-1
Power Units Available —	12	12	23	26	26

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-8	KD-8	KD-19	KD-19	KD-21
Number —	4	4	4	4	4
Firing Arcs —	1 f/p, 1 f, 1 f/s, 1 p/a/s	1 f/p, 1 f, 1 f/s, 1 p/a/s	1 f/p, 1 f, 1 f/s, 1 p/a/s	1 f/p, 1 f, 1 f/s, 1 p/a/s	1 f/p, 1 f, 1 f/s, 1 p/a/s
Firing Chart —	U	U	X	X	W
Maximum Power —	7	7	12	12	17
Damage Modifiers —					
+3	(1-7)	(1-7)	(1-14)	(1-14)	(-)
+2	(8-15)	(8-15)	(15-18)	(15-18)	(-)
+1	(16-20)	(16-20)	(19-22)	(19-22)	(1-18)
<i>Beam Weapon Type —</i>	KD-3	KD-9	KD-8	KD-17	KD-17
Number —	6	6	6	6	6
Firing Arcs —	3 p, 3 s	3 p, 3 s	3 p, 3 s	3 p, 3 s	3 p, 3 s
Firing Chart —	I	W	X	X	X
Maximum Power —	5	5	7	9	9
Damage Modifiers —					
+3	(-)	(1-7)	(1-7)	(1-12)	(1-12)
+2	(-)	(8-15)	(8-15)	(13-17)	(13-17)
+1	(1-12)	(16-20)	(16-20)	(18-22)	(18-22)

Shield Data:

<i>Deflector Shield Type —</i>	KSK	KSP	KSS	KNSC	KNSI
Shield Point Ratio —	1/2	1/3	1/3	1/3	1/3
Maximum Shield Power —	12	15	26	52	57

Combat Efficiency:

<i>D —</i>	102.3	132.8	165.8	207.8	216.7
<i>WDF —</i>	37.6	57.4	82.6	100.0	108.4



L-13A (EXECUTIONER) CLASS IX BATTLESHIP



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	IX	IX	IX	IX
<i>Date Entering Service —</i>	2278-2283	2284-2312	2313-2343	2345-2353
<i>Number Constructed —</i>	Refit	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	40	40	40	40
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	242 m	242 m	242 m	242 m
Width —	147 m	147 m	147 m	147 m
Height —	110 m	110 m	110 m	110 m
Displacement —	126,510 mt	129,845 mt	129,873 mt	130,988 mt
<i>Cargo:</i>				
Cargo Units —	340 SCU	340 SCU	340 SCU	340 SCU
Cargo Capacity —	17,000 mt	17,000 mt	17,000 mt	17,000 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-7	ZD-7	ZD-7	ZI-3
<i>Transporters:</i>				
standard 6-person —	4	4	4	4
combat 22-person —	8	8	8	8
emergency 22-person —	2	2	2	2
cargo —	2	2	2	2

Other Data:

<i>Crew —</i>	263	263	263	263
<i>Troops —</i>	102	102	102	102
<i>Passengers —</i>	30	30	30	30
<i>Shuttlecraft —</i>	12	12	12	12

Engines And Power Data:

<i>Total Power Units Available —</i>	58	69	69	69
<i>Movement Point Ratio —</i>	4/1	4/1	4/1	4/1
<i>Warp Engine Type —</i>	KWC-3	KWC-3	KWC-3	KWC-3
Number —	2	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIE-2	KIF-2	KIF-2	KIF-2
Power Units Available —	12	23	23	23

Weapons And Firing Data:

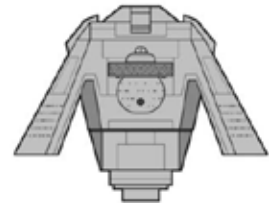
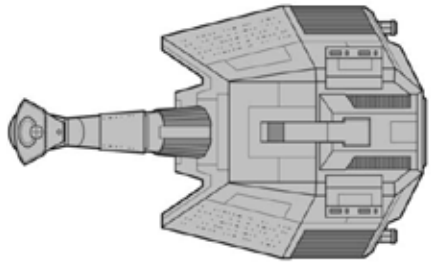
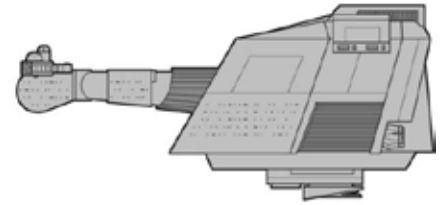
<i>Beam Weapon Type —</i>	KD-8	KD-8	KD-8	KD-8
Number —	3	7	7	7
Firing Arcs —	1 f/p, 1 f, 1 f/s	2 f/p, 2 f/s, 3 a	2 f/p, 2 f/s, 3 a	2 f/p, 2 f/s, 3 a
Firing Chart —	U	U	U	U
Maximum Power —	7	7	7	7
Damage Modifiers —				
+3	(1-7)	(1-7)	(1-7)	(1-7)
+2	(8-15)	(8-15)	(8-15)	(8-15)
+1	(16-20)	(16-20)	(16-20)	(16-20)
<i>Beam Weapon Type —</i>	KD-7	—	—	—
Number —	1	—	—	—
Firing Arcs —	1 a	—	—	—
Firing Chart —	L	—	—	—
Maximum Power —	7	—	—	—
Damage Modifiers —				
+3	(-)	—	—	—
+2	(1-6)	—	—	—
+1	(7-12)	—	—	—
<i>Beam Weapon Type —</i>	KD-10	—	—	—
Number —	2	—	—	—
Firing Arcs —	2 a	—	—	—
Firing Chart —	C	—	—	—
Maximum Power —	3	—	—	—
Damage Modifiers —				
+3	(-)	—	—	—
+2	(-)	—	—	—
+1	(1-6)	—	—	—
<i>Missile Weapon Type —</i>	—	KP-6	KP-6	KP-17
Number —	—	1	1	1
Firing Arcs —	—	1 f	1 f	1 f
Firing Chart —	—	R	R	R
Power To Arm —	—	2	2	2
Damage —	—	20	20	38
<i>Missile Weapon Type —</i>	—	KP-2	KP-4	KP-16
Number —	—	1	1	1
Firing Arcs —	—	1 a	1 a	1 a
Firing Chart —	—	H	Q	Q
Power To Arm —	—	1	2	2
Damage —	—	10	18	36

Shield Data:

<i>Deflector Shield Type —</i>	OSQ	OSQ	NDL	NDL
Shield Point Ratio —	1/3	1/3	1/3	1/3
Maximum Shield Power —	11	11	20	20

Combat Efficiency:

<i>D —</i>	133.7	145.7	157.7	157.7
<i>WDF —</i>	23.5	57.7	64.3	85.0



NOTES:

Known Sphere Of Operation:

Conflicts zones

Data Reliability: D

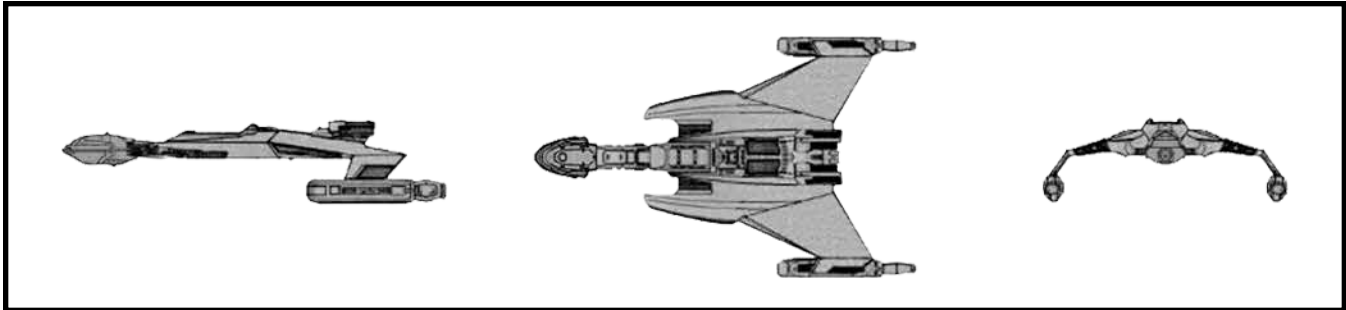
Major Data Source: Cardassian Sector Intelligence

The *Executioner* entered service with the IKS after defecting in 2276. Due to the IKS' limited resources, the vessel was highly automated before being relaunched in 2278. Although the IKS was beginning to produce native Klingon equipment, the *Executioner* required the purchase of non-native subsystems as well as non-Klingon shield components.

The *Executioner* remained in active service until being destroyed in 2353.



I-6 (nuH BEY) CLASS X BATTLECRUISER



Construction Data:

Model Numbers —	Variant-1	Variant-2
Ship Class —	X	XI
Date Entering Service —	2294-2340	2339-2378
Number Constructed —	8	4

Hull Data:

Superstructure Points —	32	40
Damage Chart —	C	C
Size:		
Length —	244.3 m	244.3 m
Width —	53.8 m	53.8 m
Height —	155.2 m	155.2 m
Displacement —	158,930 mt	173,285 mt
Cargo:		
Cargo Units —	125 SCU	165 SCU
Cargo Capacity —	6,250 mt	8,250 mt
Landing Capacity —	None	None

Equipment Data:

Control Computer Type —	ZD-9	ZD-8
Transporters:		
standard 6-person —	2	2
combat 22-person —	2	2
emergency 22-person —	1	1
cargo —	1	1
Cloaking Device Type:	KCD	KCD
Power Requirements —	48	48

Other Data:

Crew —	264	301
Troops/Passengers —	30/10	10/6
Shuttlecraft —	4	4

Engines And Power Data:

Total Power Units Available —	64	70
Movement Point Ratio —	3/1	3/1
Warp Engine Type —	KWE-3	KWE-3
Number —	2	2
Power Units Available —	20 ea.	20 ea.
Stress Chart —	J/M	J/M
Maximum Safe Cruising Speed —	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9
Impulse Engine Type —	KIE-2 (x2)	KIK-2
Power Units Available —	12 ea.	30

Weapons And Firing Data:

Beam Weapon Type —	KD-17	KD-19
Number —	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	X	X
Maximum Power —	9	12
Damage Modifiers —		
+3	(1-12)	(1-14)
+2	(13-17)	(15-18)
+1	(18-22)	(19-22)
Beam Weapon Type —	KD-15	KD-17
Number —	2	2
Firing Arcs —	2 a	2 a
Firing Chart —	T	X
Maximum Power —	10	9
Damage Modifiers —		
+3	(-)	(1-12)
+2	(1-18)	(13-17)
+1	(-)	(18-22)
Missile Weapon Type —	KP-6	KP-11
Number —	3	3
Firing Arcs —	3 f	3 f
Firing Chart —	R	R
Power To Arm —	2	1
Damage —	20	26
Missile Weapon Type —	KP-8	KP-8
Number —	1	1
Firing Arcs —	1 f	1 f
Firing Chart —	S	S
Power To Arm —	2	2
Damage —	24	24

Shield Data:

Deflector Shield Type —	KSP	KSQ
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	15	20

Combat Efficiency: D/WDF — 158.3/101.8

183.2/125.2

NOTES:

Known Sphere Of Operation: TRIANGLE

Data Reliability: B

Major Data Source: Cardassian Triangle Sector Intelligence

The IKS is nothing if not resourceful. The shipwrights of K'linsann have become masters of taking mismatched components and fusing them into effective fighting craft. A prime example of this is the I-6 nuH bey' class battlecruiser. First documented in the early 2290s, the Stargun class rapidly made a name for itself as a skirmisher and raiding cruiser.

Nimble, fast, and well-armed, these ships boasted six powerful disruptors and no less than four torpedo tubes. IKS captains utilize these tactical systems in classic "swoop and shoot" attacks that batter down an opponent's shields in short order.

That isn't to say that the ship has no weaknesses. In order to power its systems to maximum effect, two impulse generators were shoehorned into the secondary hull. The resulting draw on its fuel reserves limits its operational endurance, notably under heavy combat conditions. Assembling the diverse systems for one of these ships also poses logistical problems for IKS planners. With limited shipyard space combined with limited component production, launching of these ships was a slow process. By 2297, only two of these vessels were in service. Production continued until 8 hulls were completed.

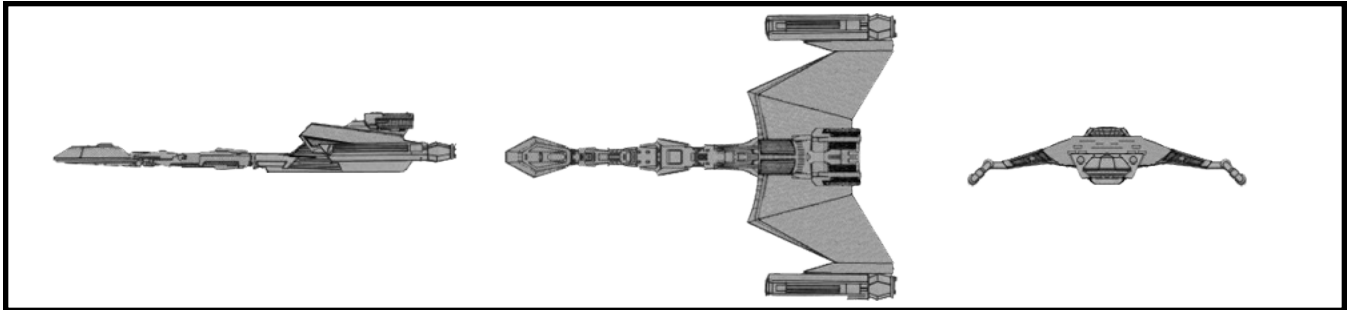
In 2339, even as the IKS continued to attempt to expand its holdings, designers reexamined the I-6 and decided to launch several more hulls to supplement their slowly growing fleet. IKS engineers were finally able to create their own KIK impulse drive and immediately installed the system in the I-6, one of the few vessels that had sufficient space for the system. Along with improved weapons and improved shielding, the I-6 also saw additional hull plating installed to increase survivability. Only 4 hulls were completed before production was halted for a second time. However, all Variant-1s were upgraded to the Variant-2 versions.

Although the I-6 has seen extensive combat and many have been damaged multiple times, it is believed that all remain operational, and at least another eight hulls are thought to be under construction.

The I-6 is built at the K'linsann and Kinarra shipyards. The class, named for the Klingon nuH bey', translates to 'weapon of the stars', but is colloquially known as the "Stargun".



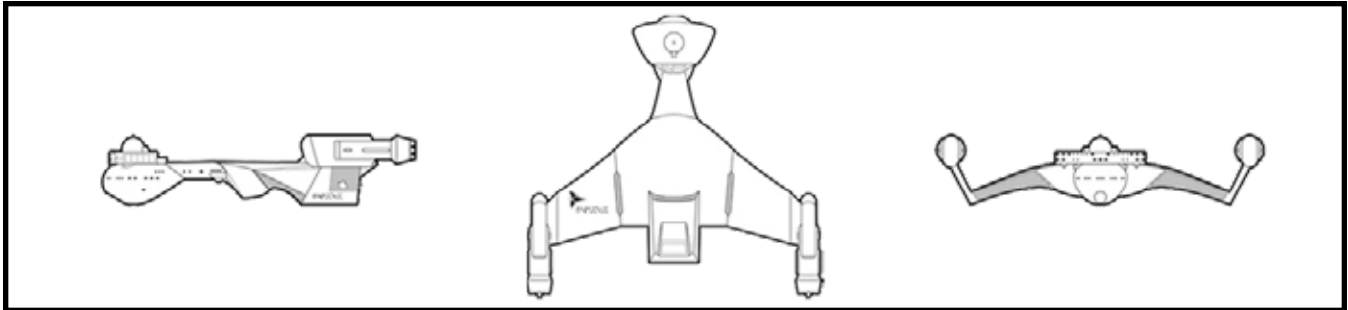
I-20 (ADVERSARY S CLAW) CLASS IX CRUISER



Construction Data:			
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3
<i>Ship Class —</i>	IX	IX	IX
<i>Date Entering Service —</i>	2309-2339	2336-2356	2351-2378
<i>Number Constructed —</i>	18	Refit	Refit
Hull Data:			
<i>Superstructure Points —</i>	38	38	42
<i>Damage Chart —</i>	C	C	C
<i>Size:</i>			
Length —	219.5 m	219.5 m	219.5 m
Width —	156.0 m	156.0 m	156.0 m
Height —	33.1 m	33.1 m	33.1 m
Displacement —	126,070 mt	130,105 mt	134,139 mt
<i>Cargo:</i>			
Cargo Units —	282 SCU	282 SCU	282 SCU
Cargo Capacity —	14,100 mt	14,100 mt	14,100 mt
<i>Landing Capacity —</i>	None	None	None
Equipment Data:			
<i>Control Computer Type —</i>	ZD-7	ZD-9	ZI-3
<i>Transporters:</i>			
standard 6-person —	2	2	2
emergency 22-person —	2	2	2
cargo —	3	3	3
<i>Cloaking Device Type:</i>			
<i>Power Requirements —</i>	KCC	KCC	KCC
	32	32	32
Other Data:			
<i>Crew —</i>	249	249	249
<i>Passengers —</i>	10	10	10
<i>Shuttlecraft —</i>	3	3	3
Engines And Power Data:			
<i>Total Power Units Available —</i>	59	59	62
<i>Movement Point Ratio —</i>	3/1	3/1	3/1
<i>Warp Engine Type —</i>			
Number —	KWC-2	KWC-2	KWC-2
Power Units Available —	2	2	2
Stress Chart —	18 ea.	18 ea.	18 ea.
Maximum Safe Cruising Speed —	L/O	L/O	L/O
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	Warp 9	Warp 9	Warp 9
Power Units Available —	KIF-2	KIF-2	KIK-1
	23	23	26
Weapons And Firing Data:			
<i>Beam Weapon Type —</i>			
Number —	KD-6	KD-15	KD-25
Firing Arcs —	6	6	6
Firing Chart —	1 f/p, 1 f, 1 f/s, 1 p/f/s, 2 a	1 f/p, 1 f, 1 f/s, 1 p/f/s, 2 a	1 f/p, 1 f, 1 f/s, 1 p/f/s, 2 a
Maximum Power —	T	T	Y
Damage Modifiers —	6	10	12
+3	(-)	(-)	(1-7)
+2	(1-18)	(1-18)	(8-14)
+1	(-)	(-)	(15-20)
<i>Missile Weapon Type —</i>			
Number —	KP-6	KP-12	KP-19
Firing Arcs —	4	4	4
Firing Chart —	2 f, 2 a	2 f, 2 a	2 f, 2 a
Power To Arm —	R	P	Q
Damage —	2	2	2
	20	28	32
Shield Data:			
<i>Deflector Shield Type —</i>			
Shield Point Ratio —	KSP	KSS	KSU
Maximum Shield Power —	1/3	1/3	1/4
	15	26	31
Combat Efficiency:			
<i>D —</i>	159.3	175.8	222.1
<i>WDF —</i>	77.8	107.4	142.6



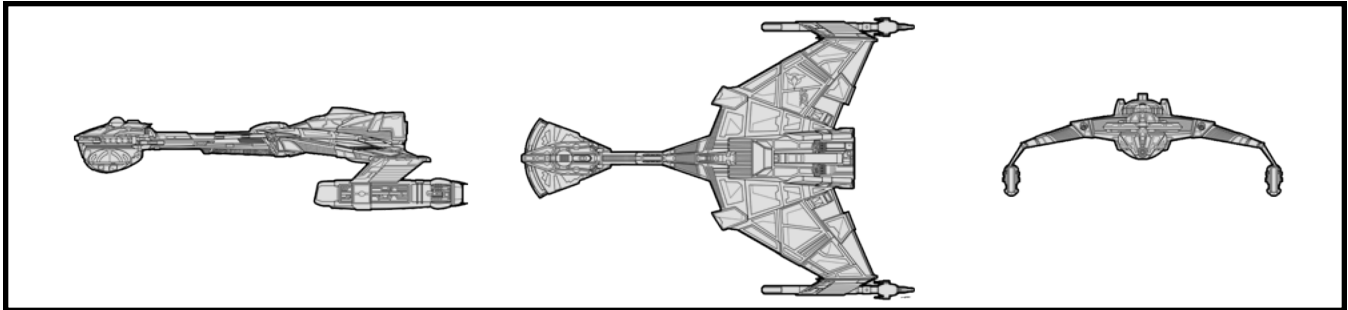
D-3B (MALEVOLENT) CLASS VII LIGHT CRUISER



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VII	VII	VII
<i>Date Entering Service</i> —	2274-2304	2305-2346	2347-2378
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	22	22	22
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	128.8 m	128.8 m	128.8 m
Width —	134.0 m	134.0 m	134.0 m
Height —	28.0 m	28.0 m	28.0 m
Displacement —	93,325 mt	97,425 mt	97,543 mt
<i>Cargo:</i>			
Cargo Units —	196 SCU	196 SCU	196 SCU
Cargo Capacity —	9,800 mt	9,800 mt	9,800 mt
<i>Landing Capacity</i> —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZD-5	ZD-6	ZD-6
<i>Transporters:</i>			
standard 6-person —	2	2	2
emergency 22-person —	2	2	2
cargo —	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCC
<i>Power Requirements</i> —	-	-	32
Other Data:			
<i>Crew</i> —	181	181	181
<i>Troops</i> —	22	22	22
<i>Shuttlecraft</i> —	2	2	2
Engines And Power Data:			
<i>Total Power Units Available</i> —	46	46	54
<i>Movement Point Ratio</i> —	4/1	4/1	4/1
<i>Warp Engine Type</i> —	KWC-1	KWC-1	KWC-2
Number —	2	2	2
Power Units Available —	14 ea.	14 ea.	18 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 8
Emergency Speed —	Warp 8	Warp 8	Warp 9
<i>Impulse Engine Type</i> —	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —	OD-7	KD-18	KD-30
Number —	4	4	4
Firing Arcs —	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
Firing Chart —	K	U	Y
Maximum Power —	8	11	10
Damage Modifiers —			
+3	(-)	(1-7)	(1-9)
+2	(1-15)	(8-15)	(10-18)
+1	(-)	(16-20)	(19-24)
<i>Missile Weapon Type</i> —	OP-8	KP-6	KP-14
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	K	R	L
Power To Arm —	2	2	2
Damage —	16	20	34
Shield Data:			
<i>Deflector Shield Type</i> —	OSNB	KSH	KST
Shield Point Ratio —	1/2	1/3	1/3
Maximum Shield Power —	10	13	32
Combat Efficiency:			
<i>D</i> —	78.5	99.0	135.0
<i>WDF</i> —	23.5	47.0	57.7



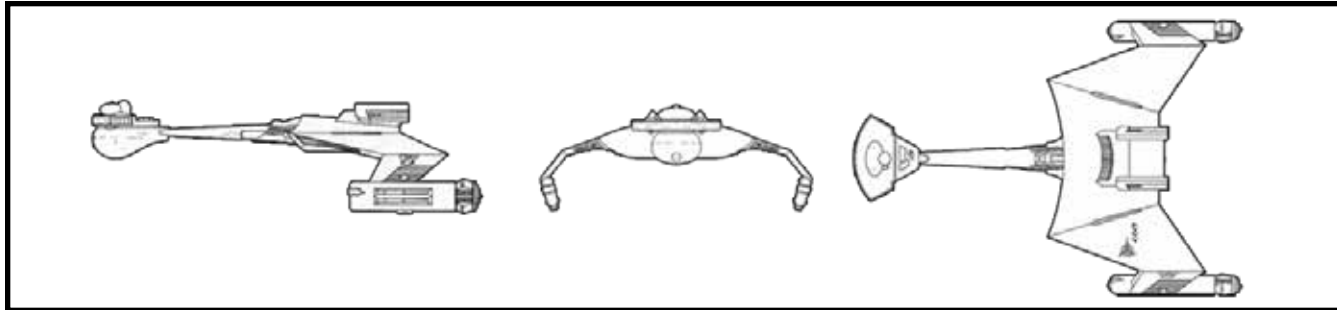
D-6A (HARASSER) CLASS VII CRUISER



Construction Data:				
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	VII	VII	VII	VII
<i>Date Entering Service —</i>	2269-2297	2299-2328	2331-2355	2357-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit
Hull Data:				
<i>Superstructure Points —</i>	20	22	24	24
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	206 m	206 m	206 m	206 m
Width —	135 m	135 m	135 m	135 m
Height —	45 m	45 m	45 m	45 m
Displacement —	98,975 mt	97,840 mt	99,320 mt	99,120 mt
<i>Cargo:</i>				
Cargo Units —	236 SCU	236 SCU	236 SCU	236 SCU
Cargo Capacity —	11,800 mt	11,800 mt	11,800 mt	11,800 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
<i>Control Computer Type —</i>	ZD-6	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	-	KCC	KCC	KCC
<i>Power Requirements —</i>	-	32	32	32
Other Data:				
<i>Crew —</i>	184	184	184	184
<i>Troops —</i>	40	40	40	40
<i>Passengers —</i>	20	20	20	20
<i>Shuttlecraft —</i>	6	6	6	6
Engines And Power Data:				
<i>Total Power Units Available —</i>	42	42	52	52
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	OWI-2	KWC-2	KWC-3	KWC-3
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	23 ea.	23 ea.
Stress Chart —	N/P	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 5	Warp 5	Warp 8	Warp 8
Emergency Speed —	Warp 7	Warp 7	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KID-1	KID-1	KID-1	KID-1
Power Units Available —	6	6	6	6
Weapons And Firing Data:				
<i>Beam Weapon Type —</i>				
Number —	KD-7	KD-8	KD-17	KD-19
Firing Arcs —	4	4	4	4
Firing Chart —	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
Maximum Power —	L	U	X	X
Damage Modifiers —	7	7	9	12
+3	(-)	(1-7)	(1-12)	(1-14)
+2	(1-6)	(8-15)	(13-17)	(15-18)
+1	(7-12)	(16-20)	(18-22)	(19-22)
<i>Missile Weapon Type —</i>				
Number —	KP-2	KP-2	KP-2	KP-6
Firing Arcs —	2	2	2	2
Firing Chart —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Power To Arm —	H	H	H	R
Damage —	1	1	1	2
	10	10	10	20
Shield Data:				
<i>Deflector Shield Type —</i>				
Shield Point Ratio —	KSG	KSH	KSH	KST
Maximum Shield Power —	1/2	1/3	1/3	1/3
	10	13	13	32
Combat Efficiency:				
<i>D —</i>	82.6	109.5	125.8	152.8
<i>WDF —</i>	21.6	30.8	42.4	69.6



D-7A (RIGHTFUL HEIRESS) CLASS VIII BATTLECRUISER



Construction Data:

	Variant-1	Variant-2	Variant-3
<i>Model Numbers</i> —	VIII	VIII	VIII
<i>Ship Class</i> —	VIII	VIII	VIII
<i>Date Entering Service</i> —	2259-2279	2280-2293	2294-2308
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	26	26	26
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	216.0 m	216.0 m	216.0 m
Width —	152.0 m	152.0 m	152.0 m
Height —	55.0 m	55.0 m	55.0 m
Displacement —	109,035 mt	109,375 mt	109,705 mt
<i>Cargo:</i>			
Cargo Units —	160 SCU	160 SCU	160 SCU
Cargo Capacity —	8,000 mt	8,000 mt	8,000 mt
Landing Capacity —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZD-5	ZD-5	ZD-5
<i>Transporters:</i>			
standard 6-person —	3	3	3
combat 22-person —	5	5	5
emergency 22-person —	1	1	1
cargo —	2	2	2
Other Data:			
<i>Crew</i> —	207	192	192
<i>Troops</i> —	45	45	45
<i>Shuttlecraft</i> —	5	5	5
Engines And Power Data:			
<i>Total Power Units Available</i> —	43	43	43
<i>Movement Point Ratio</i> —	4/1	4/1	4/1
<i>Warp Engine Type</i> —			
Number —	KWD-1	KWD-1	KWD-1
Power Units Available —	2	2	2
Stress Chart —	18 ea.	18 ea.	18 ea.
Maximum Safe Cruising Speed —	L/N	L/N	L/N
Emergency Speed —	Warp 6	Warp 6	Warp 6
<i>Impulse Engine Type</i> —	Warp 8	Warp 8	Warp 8
Power Units Available —	OID-2	OID-2	OID-2
	7	7	7
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —			
Number —	KD-6	KD-6	KD-6
Firing Arcs —	4	4	4
Firing Chart —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Maximum Power —	T	T	T
Damage Modifiers —	6	6	6
+3	(-)	(-)	(-)
+2	(1-18)	(1-18)	(1-18)
+1	(-)	(-)	(-)
<i>Missile Weapon Type</i> —			
Number —	KP-1	SP-3	RP-6
Firing Arcs —	1	1	2
Firing Chart —	1 f	1 f	2 f
Power To Arm —	F	P	M
Damage —	1	2	1
	6	10	18
Shield Data:			
<i>Deflector Shield Type</i> —	KSC	OSM	OSM
Shield Point Ratio —	1/1	1/3	1/3
Maximum Shield Power —	8	8	8
Combat Efficiency:			
<i>D</i> —	64.2	95.7	95.7
<i>WDF</i> —	21.9	25.8	37.4

NOTES:

Known Sphere Of Operation: Triangle

Data Reliability: C

Major Data Source: Triangle Sector Intelligence

The *Rightful Heir* arrived in the IKS shortly after it's establishment and required significant repair to her impulse drive. After several weeks of work, it was determined that replacing the damaged KIC would be simpler. The IKS was able to purchase an OID-2 and within three months it was installed. Additional superstructure and an enlargement of the cargo hold rounded out the *Rightful Heir's* improvements. The ship would remain on duty until the early half of 2279.

In a startling move, the *Rightful Heir* was refit with an Orion OSM shield. This extremely efficient shield system gave the vessel excellent energy reserves during battle.

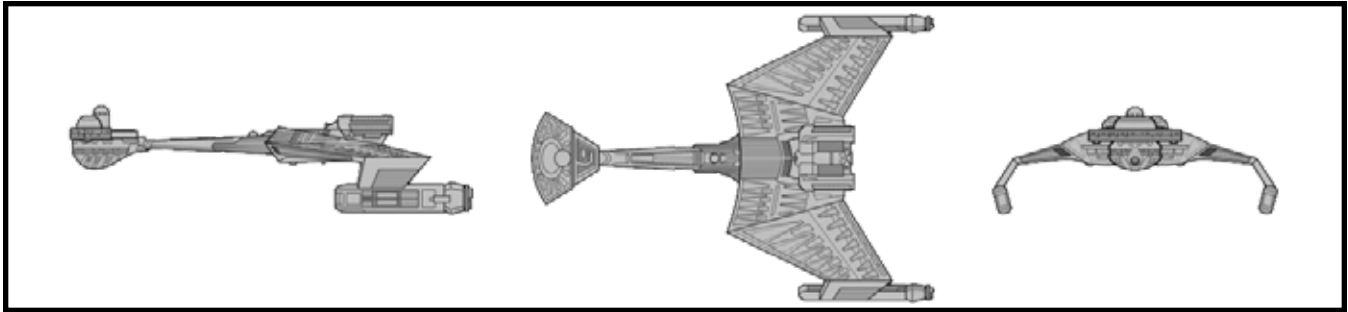
The third variant of the *Rightful Heir* installed of two Romulan RP-6s. The Romulan torpedoes could be dual installed in the existing torpedo space and would give the *Rightful Heir* a significant increase in it's attack capability.

Despite it capability, the *Rightful Heir* was eventually scrapped after engaging Federation forces in 2308.





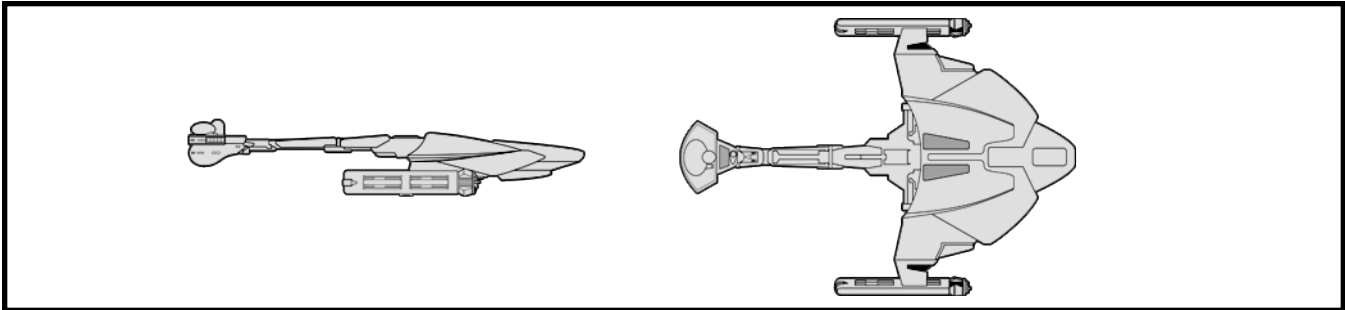
D-7M (INVADER) CLASS IX BATTLECRUISER



Construction Data:			
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3
<i>Ship Class —</i>	IX	IX	IX
<i>Date Entering Service —</i>	2276-2309	2315-2346	2348-2378
<i>Number Constructed —</i>	1	Refit	Refit
Hull Data:			
<i>Superstructure Points —</i>	22	22	24
<i>Damage Chart —</i>	C	C	C
<i>Size:</i>			
Length —	221.0 m	221.0 m	221.0 m
Width —	156.0 m	156.0 m	156.0 m
Height —	62.0 m	62.0 m	62.0 m
Displacement —	139,410 mt	139,750 mt	139,215 mt
<i>Cargo:</i>			
Cargo Units —	351 SCU	351 SCU	351 SCU
Cargo Capacity —	17,550 mt	17,550 mt	17,550 mt
Landing Capacity —	None	None	None
Equipment Data:			
<i>Control Computer Type —</i>	ZD-6	ZD-7	ZI-2
<i>Transporters:</i>			
standard 6-person —	3	3	3
combat 22-person —	2	2	2
emergency 22-person —	3	3	3
cargo —	2	2	2
<i>Cloaking Device Type:</i>			
Power Requirements —	-	KCC	KCC
	-	32	32
Other Data:			
<i>Crew —</i>	259	259	259
<i>Troops —</i>	70	70	70
<i>Passengers —</i>	20	20	20
<i>Shuttlecraft —</i>	5	5	5
Engines And Power Data:			
<i>Total Power Units Available —</i>	52	63	66
<i>Movement Point Ratio —</i>	3/1	3/1	3/1
<i>Warp Engine Type —</i>			
Number —	KWE-3	KWE-3	KWE-3
Power Units Available —	2	2	2
Stress Chart —	20 ea.	20 ea.	20 ea.
Maximum Safe Cruising Speed —	J/M	J/M	J/M
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	Warp 9	Warp 9	Warp 9
Power Units Available —	KIE-2	KIF-2	KIK-1
	12	23	26
Weapons And Firing Data:			
<i>Beam Weapon Type —</i>			
Number —	KD-8	KD-17	KD-17
Firing Arcs —	4	4	6
Firing Chart —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s, 1 p/a, 1 s/a
Maximum Power —	U	X	X
Damage Modifiers —	7	9	9
+3	(1-7)	(1-12)	(1-12)
+2	(8-15)	(13-17)	(13-17)
+1	(16-20)	(18-22)	(18-22)
<i>Beam Weapon Type —</i>			
Number —	KD-4	KD-7	-
Firing Arcs —	2	2	0
Firing Chart —	1 p/a, 1 s/a	1 p/a, 1 s/a	-
Maximum Power —	J	L	-
Damage Modifiers —	4	7	-
+3	(-)	(-)	-
+2	(-)	(1-6)	-
+1	(1-10)	(7-12)	-
<i>Missile Weapon Type —</i>			
Number —	KP-3	KP-11	KP-19
Firing Arcs —	2	2	2
Firing Chart —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Power To Arm —	R	R	Q
Damage —	2	1	2
	15	26	32
Shield Data:			
<i>Deflector Shield Type —</i>	KSP	KSP	KSX
Shield Point Ratio —	1/3	1/3	1/4
Maximum Shield Power —	15	15	32
Combat Efficiency:			
<i>D —</i>	126.0	142.5	206.3
<i>WDF —</i>	46.4	74.4	89.0



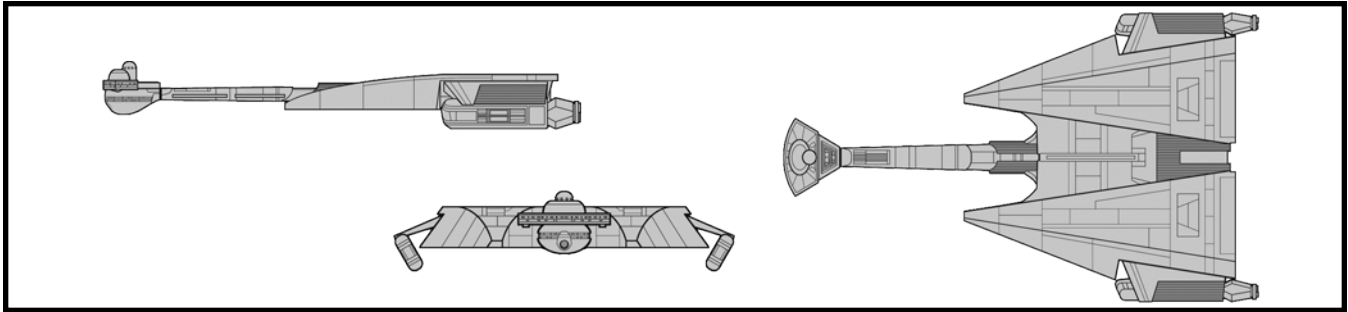
D-9C (PROSECUTOR) CLASS VIII RESEARCH CRUISER



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VIII	VIII	VIII
<i>Date Entering Service</i> —	2292-2331	2335-2360	2361-2378
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	28	28	30
<i>Damage Chart</i> —	B	B	B
<i>Size:</i>			
Length —	160.0 m	160.0 m	160.0 m
Width —	110.0 m	110.0 m	110.0 m
Height —	24.0 m	24.0 m	24.0 m
Displacement —	117,810 mt	117,630 mt	118,190 mt
<i>Cargo:</i>			
Cargo Units —	242 SCU	242 SCU	242 SCU
Cargo Capacity —	12,100 mt	12,100 mt	12,100 mt
<i>Landing Capacity</i> —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>			
standard 6-person —	4	4	4
emergency 22-person —	2	2	2
cargo —	2	2	2
<i>Cloaking Device Type:</i>			
<i>Power Requirements</i> —	-	KCC	KCC
		32	32
Other Data:			
<i>Crew</i> —	219	219	219
<i>Passengers</i> —	40	40	40
<i>Shuttlecraft</i> —	4	4	4
Engines And Power Data:			
<i>Total Power Units Available</i> —	48	59	61
<i>Movement Point Ratio</i> —	4/1	4/1	4/1
<i>Warp Engine Type</i> —			
Number —	KWD-1	KWD-1	KWD-1
Power Units Available —	2	2	2
Stress Chart —	18 ea.	18 ea.	18 ea.
Maximum Safe Cruising Speed —	L/N	L/N	L/N
Emergency Speed —	Warp 6	Warp 6	Warp 6
<i>Impulse Engine Type</i> —	Warp 8	Warp 8	Warp 8
Power Units Available —	KIE-2	KIF-2	KIM-3
	12	23	25
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —			
Number —	KD-8	KD-18	KD-25
Firing Arcs —	5	5	5
Firing Chart —	2 f, 1 p, 1 s, 1 a	2 f, 1 p, 1 s, 1 a	2 f, 1 p, 1 s, 1 a
Maximum Power —	U	U	Y
Damage Modifiers —	7	11	12
+3	(1-7)	(1-7)	(1-7)
+2	(8-15)	(8-15)	(8-14)
+1	(16-20)	(16-20)	(15-20)
<i>Missile Weapon Type</i> —			
Number —	KP-6	KP-12	KP-17
Firing Arcs —	1	1	1
Firing Chart —	1 f	1 f	1 f
Power To Arm —	R	P	R
Damage —	2	2	2
	20	28	38
Shield Data:			
<i>Deflector Shield Type</i> —			
Shield Point Ratio —	KSP	KSP	KST
Maximum Shield Power —	1/3	1/3	1/3
	15	15	32
Combat Efficiency:			
<i>D</i> —	112.0	124.0	153.9
<i>WDF</i> —	42.3	59.3	83.1



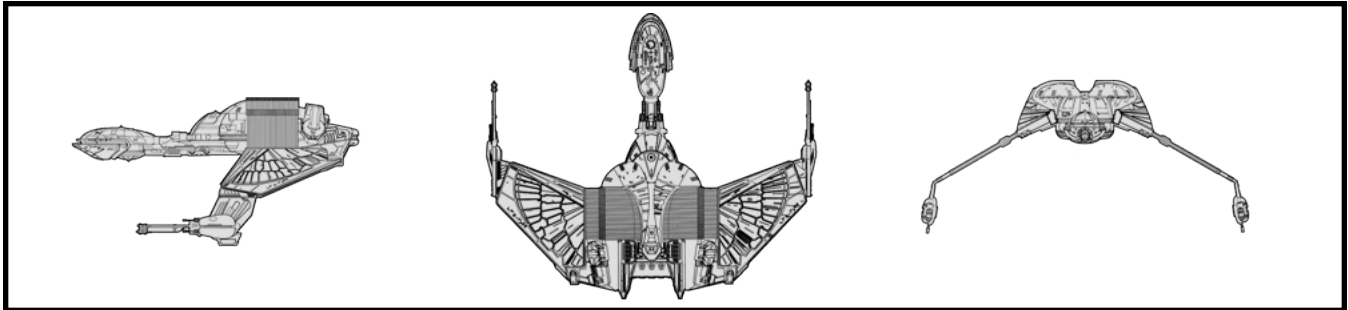
D-10D (HATEBRINGER) CLASS X HEAVY CRUISER



Construction Data:		
<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	X	X
<i>Date Entering Service</i> —	2277-2333	2333-2370
<i>Number Constructed</i> —	1	Refit
Hull Data:		
<i>Superstructure Points</i> —	32	32
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	262.0 m	262.0 m
Width —	157.0 m	157.0 m
Height —	32.0 m	32.0 m
Displacement —	151,130 mt	157,325 mt
<i>Cargo:</i>		
Cargo Units —	375 SCU	375 SCU
Cargo Capacity —	18,750 mt	18,750 mt
Landing Capacity —	None	None
Equipment Data:		
<i>Control Computer Type</i> —	ZD-6	ZD-9
<i>Transporters:</i>		
standard 6-person —	4	4
combat 22-person —	6	6
emergency 22-person —	1	1
cargo —	2	2
Other Data:		
<i>Crew</i> —	292	292
<i>Troops</i> —	90	90
<i>Shuttlecraft</i> —	10	10
Engines And Power Data:		
<i>Total Power Units Available</i> —	44	49
<i>Movement Point Ratio</i> —	4/1	4/1
<i>Warp Engine Type</i> —		
Number —	KWE-2	KWE-2
Power Units Available —	2	2
Stress Chart —	18 ea.	18 ea.
Maximum Safe Cruising Speed —	J/M	J/M
Emergency Speed —	Warp 7	Warp 7
<i>Impulse Engine Type</i> —	Warp 8	Warp 8
Power Units Available —	OIE-2	OIF-2
	8	13
Weapons And Firing Data:		
<i>Beam Weapon Type</i> —		
Number —	OD-11	KD-18
Firing Arcs —	4	4
Firing Chart —	2 f/p, 2 f/s	2 f/p, 2 f/s
Maximum Power —	U	U
Damage Modifiers —	8	11
+3	(-)	(1-7)
+2	(1-20)	(8-15)
+1	(-)	(16-20)
<i>Beam Weapon Type</i> —		
Number —	KD-3	KD-19
Firing Arcs —	2	2
Firing Chart —	2 a	2 a
Maximum Power —	I	X
Damage Modifiers —	5	12
+3	(-)	(1-14)
+2	(-)	(15-18)
+1	(1-12)	(19-22)
<i>Missile Weapon Type</i> —		
Number —	RPL-3	KP-10
Firing Arcs —	1	2
Firing Chart —	1 f	1 f, 1 a
Power To Arm —	T	Q
Damage —	8	1
<i>Missile Weapon Type</i> —	RL-3	22
Number —	KP-4	-
Firing Arcs —	1	-
Firing Chart —	1 a	-
Power To Arm —	Q	-
Damage —	2	-
	18	-
Shield Data:		
<i>Deflector Shield Type</i> —	KSP	KST
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	15	32
Combat Efficiency: D /WDF—	114.8 / 54.3	143.3 / 82.2



D-12C (RAVAGER) CLASS XI CRUISER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	XI	XI
<i>Date Entering Service</i> —	2327-2345	2346-2378
<i>Number Constructed</i> —	1	Refit

Hull Data:

<i>Superstructure Points</i> —	38	40
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	230.0 m	230.0 m
Width —	262.0 m	262.0 m
Height —	122.7 m	122.7 m
Displacement —	172,085 mt	178,325 mt

Cargo:

<i>Cargo Units</i> —	338 SCU	338 SCU
<i>Cargo Capacity</i> —	16,900 mt	16,900 mt
<i>Landing Capacity</i> —	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-8	ZI-4
<i>Transporters:</i>		
standard 6-person —	3	3
emergency 22-person —	3	3
cargo —	5	5
<i>Cloaking Device Type:</i>	KCD	KCD
<i>Power Requirements</i> —	48	48

Other Data:

<i>Crew</i> —	351	351
<i>Passengers</i> —	10	10
<i>Shuttlecraft</i> —	6	6

Engines And Power Data:

<i>Total Power Units Available</i> —	63	70
<i>Movement Point Ratio</i> —	4/1	4/1
<i>Warp Engine Type</i> —	KWE-3	KWE-3
Number —	2	2
Power Units Available —	20 ea.	20 ea.
Stress Chart —	J/M	J/M
Maximum Safe Cruising Speed —	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIF-2	KIK-2
Power Units Available —	23	30

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-17	KD-17
Number —	8	8
Firing Arcs —	3 f/p, 3 f/s, 2 a	3 f/p, 3 f/s, 2 a
Firing Chart —	X	X
Maximum Power —	9	9
Damage Modifiers —		
+3	(1-12)	(1-12)
+2	(13-17)	(13-17)
+1	(18-22)	(18-22)
<i>Beam Weapon Type</i> —	KDC-2	KDC-10
Number —	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a
Firing Chart —	H	P
Maximum Power —	18	38
Damage Modifiers —		
+3	(1-4)	(-)
+2	(5-7)	(1-13)
+1	(8-10)	(14-18)
<i>Missile Weapon Type</i> —	KP-8	KP-17
Number —	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a
Firing Chart —	S	R
Power To Arm —	2	2
Damage —	24	38

Shield Data:

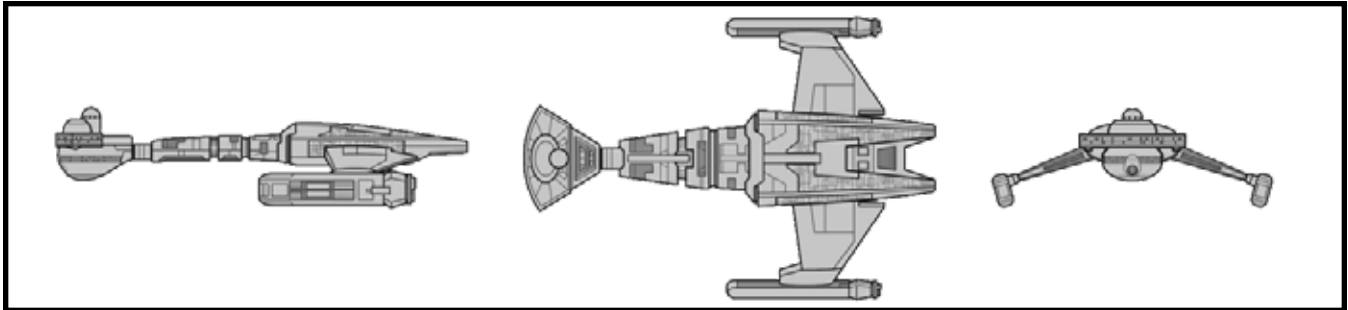
<i>Deflector Shield Type</i> —	KSS	KNSB
Shield Point Ratio —	1/3	1/4
Maximum Shield Power —	26	37

Combat Efficiency:

<i>D</i> —	157.8	209.2
<i>WDF</i> —	115.6	161.4



D-200 (MAIMER) CLASS VII LIGHT CRUISER



Construction Data:

	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers</i> —	VII	VII	VII	VII
<i>Ship Class</i> —	2282-2313	2314-2342	2343-2359	2361-2378
<i>Date Entering Service</i> —	1	Refit	Refit	Refit
<i>Number Constructed</i> —				

Hull Data:

	Variant-1	Variant-2	Variant-3	Variant-4
<i>Superstructure Points</i> —	22	24	24	24
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	160.0 m	160.0 m	160.0 m	160.0 m
Width —	110.0 m	110.0 m	110.0 m	110.0 m
Height —	24.0 m	24.0 m	24.0 m	24.0 m
Displacement —	98,695 mt	99,530 mt	97,270 mt	98,280 mt
<i>Cargo:</i>				
Cargo Units —	334 SCU	334 SCU	334 SCU	334 SCU
Cargo Capacity —	16,700 mt	16,700 mt	16,700 mt	16,700 mt
<i>Landing Capacity</i> —	None	None	None	None

Equipment Data:

	Variant-1	Variant-2	Variant-3	Variant-4
<i>Control Computer Type</i> —	ZD-6	ZD-6	ZI-2	ZI-2
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
combat 22-person —	2	2	2	2
emergency 22-person —	2	2	2	2
cargo —	2	2	2	2
<i>Cloaking Device Type:</i>	-	-	KCC	KCC
<i>Power Requirements</i> —	-	-	32	32

Other Data:

	Variant-1	Variant-2	Variant-3	Variant-4
<i>Crew</i> —	182	182	182	182
<i>Troops</i> —	44	44	44	44
<i>Passengers</i> —	15	15	15	15
<i>Shuttlecraft</i> —	4	4	4	4

Engines And Power Data:

	Variant-1	Variant-2	Variant-3	Variant-4
<i>Total Power Units Available</i> —	46	56	56	64
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-2	KWC-3	KWC-3	KWC-3
Number —	2	2	2	2
Power Units Available —	18 ea.	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	OID-3	OID-3	OID-3	KIE-3
Power Units Available —	10	10	10	18

Weapons And Firing Data:

	Variant-1	Variant-2	Variant-3	Variant-4
<i>Beam Weapon Type</i> —	KD-8	KD-16	KD-16	KD-17
Number —	6	6	6	6
Firing Arcs —	2 f/p, 1 f, 2 f/s, 1 a	2 f/p, 1 f, 2 f/s, 1 a	2 f/p, 1 f, 2 f/s, 1 a	2 f/p, 1 f, 2 f/s, 1 a
Firing Chart —	U	Y	Y	X
Maximum Power —	7	6	6	9
Damage Modifiers —				
+3	(1-7)	(1-9)	(1-9)	(1-12)
+2	(8-15)	(10-17)	(10-17)	(13-17)
+1	(16-20)	(18-22)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	KP-6	KP-8	KP-16	KP-17
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	R	S	Q	R
Power To Arm —	2	2	2	2
Damage —	20	24	36	38

Shield Data:

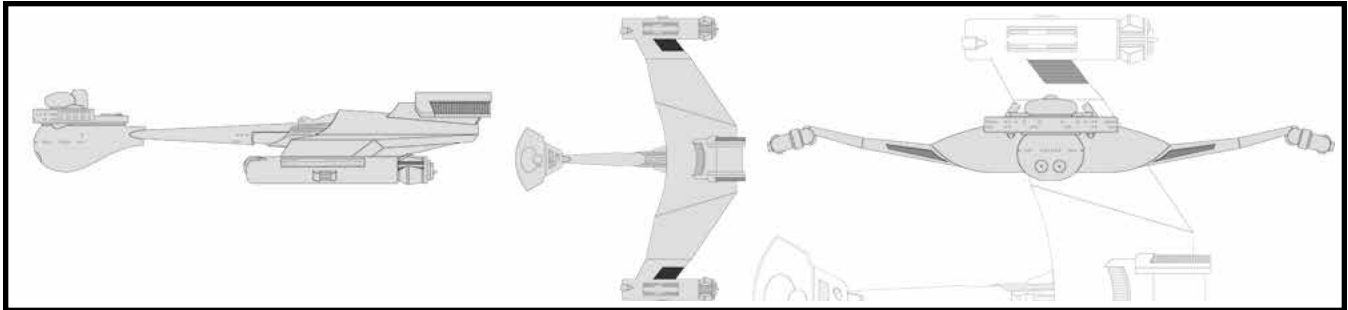
	Variant-1	Variant-2	Variant-3	Variant-4
<i>Deflector Shield Type</i> —	KSH	KSP	KSU	KSU
Shield Point Ratio —	1/3	1/3	1/4	1/4
Maximum Shield Power —	13	15	32	32

Combat Efficiency:

	Variant-1	Variant-2	Variant-3	Variant-4
<i>D</i> —	115.5	134.8	186.3	200.3
<i>WDF</i> —	48.4	57.6	62.3	76.6



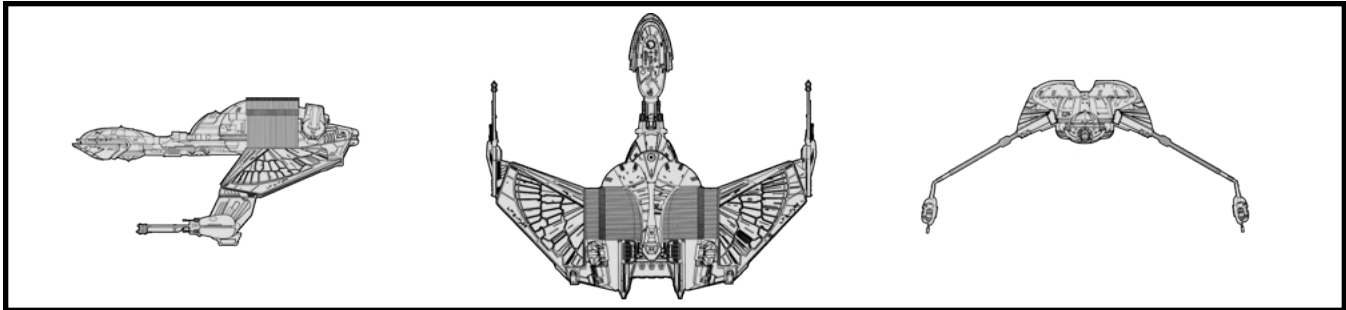
D-28A (DEATHMASTER) CLASS VIII BATTLECRUISER



Construction Data:	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Model Numbers</i> —	VIII	VIII	VIII	VIII	VIII
<i>Ship Class</i> —	2266-2287	2289-2308	2310-2328	2330-2356	2359-2378
<i>Date Entering Service</i> —	1	Refit	Refit	Refit	Refit
<i>Number Constructed</i> —					
Hull Data:					
<i>Superstructure Points</i> —	30	30	30	30	34
<i>Damage Chart</i> —	C	C	C	C	C
<i>Size:</i>					
Length —	184.2 m	184.2 m	184.2 m	184.2 m	184.2 m
Width —	227.8 m	227.8 m	227.8 m	227.8 m	227.8 m
Height —	38.6 m	38.6 m	38.6 m	38.6 m	38.6 m
Displacement —	106,130 mt	109,730 mt	109,200 mt	109,375 mt	114,820 mt
<i>Cargo:</i>					
Cargo Units —	189 SCU	189 SCU	189 SCU	189 SCU	189 SCU
Cargo Capacity —	9,450 mt	9,450 mt	9,450 mt	9,450 mt	9,450 mt
Landing Capacity —	None	None	None	None	None
Equipment Data:					
<i>Control Computer Type</i> —	ZD-5	ZD-6	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>					
standard 6-person —	3	3	3	3	3
emergency 22-person —	1	1	1	1	1
cargo —	1	1	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCC	KCC	KCC
<i>Power Requirements</i> —	-	-	32	32	32
Other Data:					
<i>Crew</i> —	197	197	197	197	197
<i>Passengers</i> —	5	5	5	5	5
<i>Shuttlecraft</i> —	2	2	2	2	2
Engines And Power Data:					
<i>Total Power Units Available</i> —	54	54	59	59	61
<i>Movement Point Ratio</i> —	4/1	4/1	4/1	4/1	4/1
<i>Warp Engine Type</i> —	KWC-2	KWC-2	KWC-2	KWC-2	KWC-2
Number —	2	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	L/O	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIE-3	KIE-3	KIF-2	KIF-2	KIM-3
Power Units Available —	18	18	23	23	25
Weapons And Firing Data:					
<i>Beam Weapon Type</i> —	KD-3	KD-3	KD-3	KD-3	KD-3
Number —	8	8	8	8	8
Firing Arcs —	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a
Firing Chart —	I	I	I	I	I
Maximum Power —	5	5	5	5	5
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(-)
+2	(-)	(-)	(-)	(-)	(-)
+1	(1-12)	(1-12)	(1-12)	(1-12)	(1-12)
<i>Missile Weapon Type</i> —	KP-2	KP-4	KP-10	KP-10	KP-17
Number —	3	3	3	3	3
Firing Arcs —	2 f, 1 a	2 f, 1 a	2 f, 1 a	2 f, 1 a	2 f, 1 a
Firing Chart —	H	Q	Q	Q	R
Power To Arm —	1	2	1	1	2
Damage —	10	18	22	22	38
Shield Data:					
<i>Deflector Shield Type</i> —	KSK	KSH	KSP	KST	KSU
Shield Point Ratio —	1/2	1/3	1/3	1/3	1/4
Maximum Shield Power —	12	12	15	32	32
Combat Efficiency:					
<i>D</i> —	98.9	117.9	126.9	150.9	182.6
<i>WDF</i> —	27.2	47.0	53.6	53.6	85.4



D-32L (NIGHTHAWK) CLASS VII CRUISER



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	VII
Date Entering Service —	2373-2378
Number Constructed —	1
Hull Data:	
Superstructure Points —	24
Damage Chart —	C
Size:	
Length —	110.0 m
Width —	161.0 m
Height —	21.0 m
Displacement —	99,018 mt
Cargo:	
Cargo Units —	30 SCU
Cargo Capacity —	1,500 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	ZI-2
Transporters:	
standard 6-person —	2
combat 22-person —	1
emergency 22-person —	2
cargo —	1
Cloaking Device Type:	KCC
Power Requirements —	32
Other Data:	
Crew —	158
Passengers —	5
Shuttlecraft —	1
Engines And Power Data:	
Total Power Units Available —	64
Movement Point Ratio —	3/1
Warp Engine Type —	KWC-3
Number —	2
Power Units Available —	23 ea.
Stress Chart —	L/O
Maximum Safe Cruising Speed —	Warp 8
Emergency Speed —	Warp 9
Impulse Engine Type —	KIE-3
Power Units Available —	18
Weapons And Firing Data:	
Beam Weapon Type —	KD-30
Number —	4
Firing Arcs —	2 f/p, 2 f/s
Firing Chart —	Y
Maximum Power —	10
Damage Modifiers —	
+3	(1-9)
+2	(10-18)
+1	(19-24)
Missile Weapon Type —	KP-17
Number —	1
Firing Arcs —	1 f
Firing Chart —	R
Power To Arm —	2
Damage —	38
Missile Weapon Type —	KP-16
Number —	1
Firing Arcs —	1 a
Firing Chart —	Q
Power To Arm —	2
Damage —	36
Shield Data:	
Deflector Shield Type —	KSX
Shield Point Ratio —	1/4
Maximum Shield Power —	32
Combat Efficiency:	
D —	200.3
WDF —	85.1

NOTES:

Known Sphere Of Operation: Triangle; Federation and Romulan Border

Data Reliability: C

Major Data Source: Triangle Sector Intelligence

Another vessel who's crew became disillusioned with the Empire, the *Nighthawk* was originally assigned to the Federation/Klingon border, but did not take part in the short Arcanis War. Nor was the vessel assigned to active combat operations during the Dominion War. By 2373, the captain and crew had made the decision to leave the Empire.

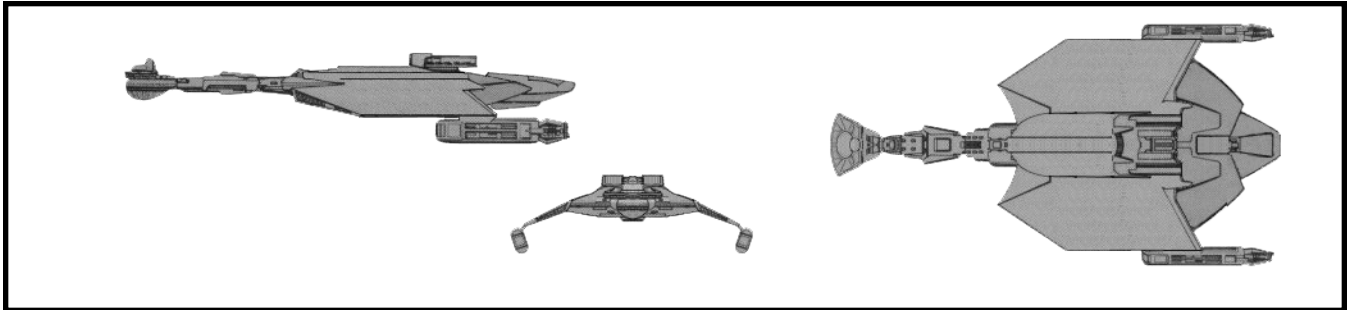
One part of the IKS, the *Nighthawk* was assigned to combat operations along the Federation border, taking advantage of the chaos of the war. However, following the war, the *Nighthawk* was assigned to attack Romulan targets as well as Federation interests in the Triangle.

Despite the relative newness of the *Nighthawk*, the vessels was not returned to the KDF but instead sold to a ranking family in the Empire where it is still in operation.





D-50B (PRIDE OF VENGEANCE) CLASS XI SPACE CONTROL VESSEL



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class</i> —	XI	XI	XI	XI	XI
<i>Date Entering Service</i> —	2294-2315	2316-2330	2333-2348	2350-2362	2364-2378
<i>Number Constructed</i> —	1	Refit	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	46	50	50	50	50
<i>Damage Chart</i> —	C	C	C	C	C
<i>Size:</i>					
Length —	282.5 m	282.5 m	282.5 m	282.5 m	282.5 m
Width —	153.7 m	153.7 m	153.7 m	153.7 m	153.7 m
Height —	51.2 m	51.2 m	51.2 m	51.2 m	51.2 m
Displacement —	164,710 mt	169,685 mt	171,055 mt	169,195 mt	169,435 mt
<i>Cargo:</i>					
Cargo Units —	632 SCU	632 SCU	632 SCU	632 SCU	632 SCU
Cargo Capacity —	31,600 mt	31,600 mt	31,600 mt	31,600 mt	31,600 mt
Landing Capacity —	None	None	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-8	ZD-8	ZD-8	ZI-4	ZI-4
<i>Transporters:</i>					
standard 6-person —	5	5	5	5	5
combat 22-person —	7	7	7	7	7
emergency 22-person —	2	2	2	2	2
cargo —	7	7	7	7	7
<i>Cloaking Device Type:</i>	KCD	KCD	KCD	KCD	KCD
<i>Power Requirements</i> —	48	48	48	48	48

Other Data:

<i>Crew</i> —	317	317	317	317	317
<i>Troops</i> —	220	220	220	220	220
<i>Passengers</i> —	50	50	50	50	50
<i>Shuttlecraft</i> —	15	15	15	15	15

Engines And Power Data:

<i>Total Power Units Available</i> —	59	59	62	62	66
<i>Movement Point Ratio</i> —	4/1	4/1	4/1	4/1	4/1
<i>Warp Engine Type</i> —	KWF-2	KWF-2	KWF-2	KWF-2	KWF-2
Number —	2	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	H/J	H/J	H/J	H/J	H/J
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIF-2	KIF-2	KIK-1	KIK-1	KIK-2
Power Units Available —	23	23	26	26	30

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-8	KD-8	KD-8	KD-17	KD-17
Number —	8	8	8	8	8
Firing Arcs —	1 f/p, 1 f/s, 2 p, 2 s, 2 a	1 f/p, 1 f/s, 2 p, 2 s, 2 a	1 f/p, 1 f/s, 2 p, 2 s, 2 a	1 f/p, 1 f/s, 2 p, 2 s, 2 a	1 f/p, 1 f/s, 2 p, 2 s, 2 a
Firing Chart —	U	U	U	X	X
Maximum Power —	7	7	7	9	9
Damage Modifiers —					
+3	(1-7)	(1-7)	(1-7)	(1-12)	(1-12)
+2	(8-15)	(8-15)	(8-15)	(13-17)	(13-17)
+1	(16-20)	(16-20)	(16-20)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	KP-6	KP-10	KP-11	KP-16	KP-16
Number —	5	5	5	5	5
Firing Arcs —	3 f, 2 a	3 f, 2 a	3 f, 2 a	3 f, 2 a	3 f, 2 a
Firing Chart —	R	Q	R	Q	Q
Power To Arm —	2	1	1	2	2
Damage —	20	22	26	36	36

Shield Data:

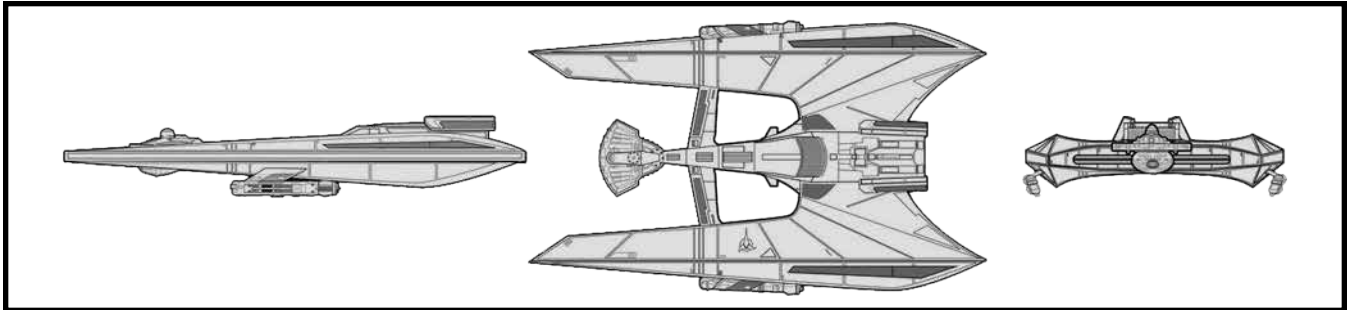
<i>Deflector Shield Type</i> —	KSQ	KSS	KSU	KNSB	KNSH
Shield Point Ratio —	1/3	1/3	1/4	1/4	1/4
Maximum Shield Power —	20	26	30	37	50

Combat Efficiency:

<i>D</i> —	155.8	172.0	203.5	211.5	239.5
<i>WDF</i> —	107.8	108.8	125.8	170.5	170.5



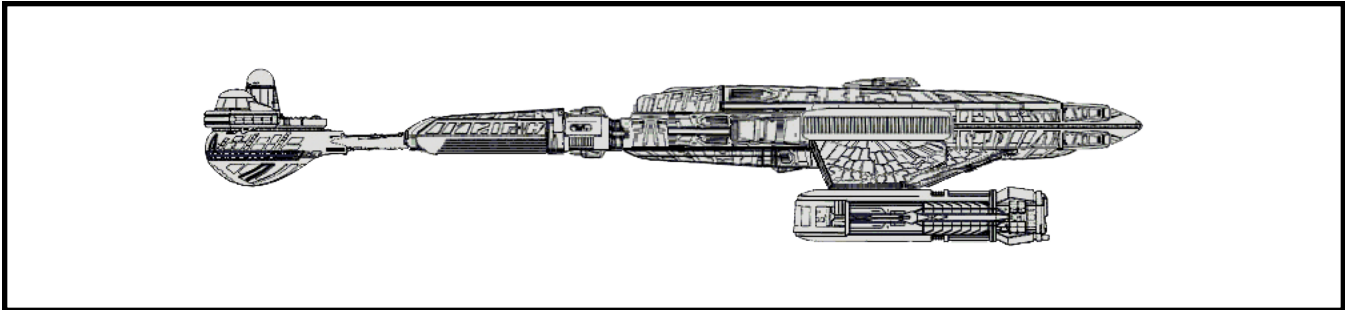
D-101A (FEROCIOUS) CLASS IX ARMORED CRUISER



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	IX	IX	IX
<i>Date Entering Service</i> —	2269-2292	2293-2342	2344-2354
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	34	34	34
<i>Damage Chart</i> —	B	B	B
<i>Size:</i>			
Length —	251.0 m	251.0 m	251.0 m
Width —	147.7 m	147.7 m	147.7 m
Height —	44.6 m	44.6 m	44.6 m
Displacement —	120,845 mt	127,620 mt	131,635 mt
<i>Cargo:</i>			
Cargo Units —	294 SCU	294 SCU	294 SCU
Cargo Capacity —	14,700 mt	14,700 mt	14,700 mt
Landing Capacity —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZD-5	ZD-6	ZD-9
<i>Transporters:</i>			
standard 6-person —	3	3	3
emergency 22-person —	2	2	2
cargo —	2	2	2
<i>Cloaking Device Type:</i>	-	-	KCC
<i>Power Requirements</i> —	-	-	32
Other Data:			
Crew —	244	244	244
Troops —	46	46	46
Passengers —	15	15	15
Shuttlecraft —	6	6	6
Engines And Power Data:			
<i>Total Power Units Available</i> —	38	59	66
<i>Movement Point Ratio</i> —	4/1	4/1	4/1
<i>Warp Engine Type</i> —	KWD-1	KWD-1	KWD-1
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.
Stress Chart —	L/N	L/N	L/N
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIB-2	KIF-2	KIK-2
Power Units Available —	2	23	30
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —	KD-3	KD-6	KD-17
Number —	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p, 1 s	1 f/p, 1 f/s, 1 p, 1 s	1 f/p, 1 f/s, 1 p, 1 s
Firing Chart —	I	T	X
Maximum Power —	5	6	9
Damage Modifiers —			
+3	(-)	(-)	(1-12)
+2	(-)	(1-18)	(13-17)
+1	(1-12)	(-)	(18-22)
<i>Beam Weapon Type</i> —	KD-2	KD-5	KD-8
Number —	4	4	4
Firing Arcs —	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a
Firing Chart —	G	P	U
Maximum Power —	4	4	7
Damage Modifiers —			
+3	(-)	(-)	(1-7)
+2	(-)	(1-10)	(8-15)
+1	(1-10)	(11-18)	(16-20)
<i>Missile Weapon Type</i> —	KP-3	KP-6	KP-17
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	R	R	R
Power To Arm —	2	2	2
Damage —	15	20	38
Shield Data:			
<i>Deflector Shield Type</i> —	KSG	KSP	KSZ
Shield Point Ratio —	1/2	1/3	1/3
Maximum Shield Power —	9	15	50
Combat Efficiency:			
<i>D</i> —	88.6	132.6	192.6
<i>WDF</i> —	23.0	44.2	83.0



D-120B (DREAM OF REVENGE) CLASS VIII CRUISER



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	VIII
Date Entering Service —	2361-2378
Number Constructed —	1
Hull Data:	
Superstructure Points —	34
Damage Chart —	C
Size:	
Length —	276.2 m
Width —	105.2 m
Height —	53.6 m
Displacement —	115,530 mt
Cargo:	
Cargo Units —	200 SCU
Cargo Capacity —	10,000 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	ZI-2
Transporters:	
standard 6-person —	3
combat 22-person —	2
emergency 22-person —	2
cargo —	2
Cloaking Device Type:	KCC
Power Requirements —	32
Other Data:	
Crew —	244
Troops —	40
Passengers —	40
Shuttlecraft —	6
Engines And Power Data:	
Total Power Units Available —	61
Movement Point Ratio —	3/1
Warp Engine Type —	
Number —	2
Power Units Available —	18 ea.
Stress Chart —	L/O
Maximum Safe Cruising Speed —	Warp 8
Emergency Speed —	Warp 9
Impulse Engine Type —	
Number —	KIM-3
Power Units Available —	25
Weapons And Firing Data:	
Beam Weapon Type —	
Number —	KD-18
Firing Arcs —	6
Firing Chart —	2 f/p, 2 f/s, 2 a
Maximum Power —	U
Damage Modifiers —	11
+3	(1-7)
+2	(8-15)
+1	(16-20)
Missile Weapon Type —	
Number —	KP-18
Firing Arcs —	2
Firing Chart —	1 f, 1 a
Power To Arm —	S
Damage —	1
	25
Shield Data:	
Deflector Shield Type —	KSX
Shield Point Ratio —	1/4
Maximum Shield Power —	32
Combat Efficiency:	
D —	210.6
WDF —	84.0

NOTES:

Known Sphere Of Operation: Triangle; Klingon Border

Data Reliability: B

Major Data Source: Triangle Sector Intelligence

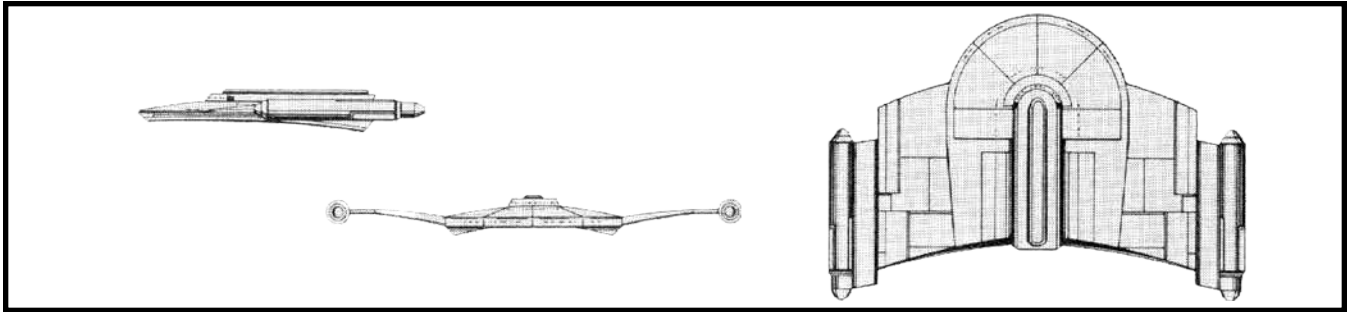
The *Dream of Revenge* quietly left the Klingon Empire due primarily to conflict between the command crew and Imperial planners. Assigned to a large combat fleet, the *Revenge* saw no real action until the late 2350's. Even then, the glory was heaped on the units commander, with little recognition to the other ship captains in the unit. When the first officer discovered several spys aboard the *Revenge*, the decision was made to leave.

The *Revenge* was immediately assigned to combat operations against the Klingon Empire, giving the captain and crew a chance to avenge the wrongs they perceived. The *Revenge* continued to battle KDF forces both inside the Triangle and near IKS territory until 2378.

Once the repatriation was announced, the crew of the *Revenge* abandoned ship and disappeared into the Triangle. Only the Marine troops aboard remained and returned the ship to Klingon territory. To this day, none of the Marine contingent has spoken to the whereabouts of the crew. The *Revenge* still served in the KDF.



V-6 (TALONS OF BLOODSHED) CLASS XII HEAVY CRUISER



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	XII	XII	XII	XII
<i>Date Entering Service —</i>	2315-2336	2337-2350	2351-2361	2362-2378
<i>Number Constructed —</i>	12	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	34	34	34	34
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	172.0 m	172.0 m	172.0 m	172.0 m
Width —	252.0 m	252.0 m	252.0 m	252.0 m
Height —	47.0 m	47.0 m	47.0 m	47.0 m
Displacement —	207,532 mt	207,689 mt	207,769 mt	208,159 mt

Cargo:

Cargo Units —	281 SCU	281 SCU	281 SCU	281 SCU
Cargo Capacity —	14,050 mt	14,050 mt	14,050 mt	14,050 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	R-7M	R-7M	R-7M	R-7M
<i>Transporters:</i>				
standard 6-person —	4	4	4	4
emergency 22-person —	2	2	2	2
cargo —	2	2	2	2
<i>Cloaking Device Type:</i>	-	KCE	KCE	KCE
<i>Power Requirements —</i>	-	72	72	72

Other Data:

<i>Crew —</i>	386	386	386	386
<i>Shuttlecraft —</i>	4	4	4	4

Engines And Power Data:

<i>Total Power Units Available —</i>	68	78	80	80
<i>Movement Point Ratio —</i>	4/1	4/1	4/1	4/1
<i>Warp Engine Type —</i>	RWG-1	RWG-1	RWG-1	RWG-1
Number —	2	2	2	2
Power Units Available —	24 ea.	24 ea.	24 ea.	24 ea.
Stress Chart —	G/L	G/L	G/L	G/L
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	RIG-1	KIK-2	KIK-3	KIK-3
Power Units Available —	20	30	32	32

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-17	KD-17	KD-17	KD-17
Number —	6	6	6	6
Firing Arcs —	2 f/p, 2 f, 2 f/s	2 f/p, 2 f, 2 f/s	2 f/p, 2 f, 2 f/s	2 f/p, 2 f, 2 f/s
Firing Chart —	X	X	X	X
Maximum Power —	9	9	9	9
Damage Modifiers —				
+3	(1-12)	(1-12)	(1-12)	(1-12)
+2	(13-17)	(13-17)	(13-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)	(18-22)
<i>Missile Weapon Type —</i>	KP-11	KP-16	KP-17	KP-17
Number —	2	2	2	2
Firing Arcs —	2 f	2 f	2 f	2 f
Firing Chart —	R	Q	R	R
Power To Arm —	1	2	2	2
Damage —	26	36	38	38

Shield Data:

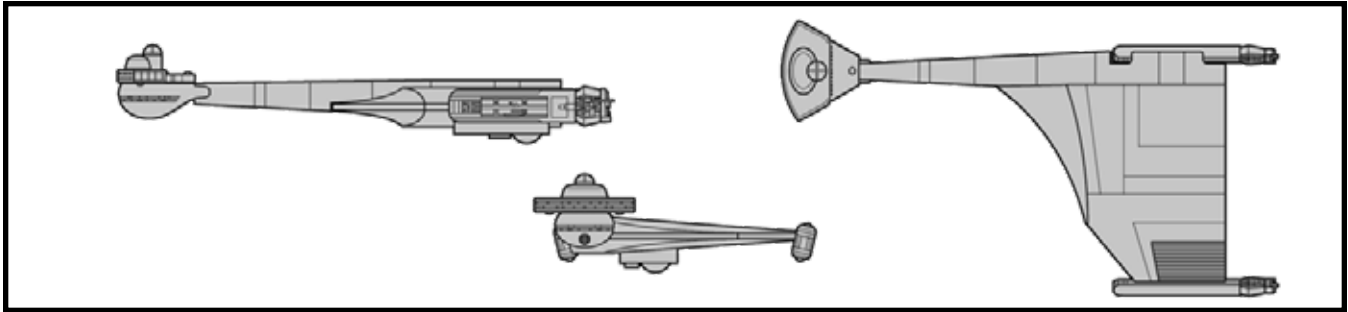
<i>Deflector Shield Type —</i>	RSS	KSX	KSX	KNSH
Shield Point Ratio —	1/4	1/4	1/4	1/4
Maximum Shield Power —	27	31	31	50

Combat Efficiency:

<i>D —</i>	182.6	204.6	206.6	234.6
<i>WDF —</i>	84.8	93.4	99.2	99.2



D-11B (RAGECRUSHER) CLASS VI DESTROYER FRIGATE



Construction Data:

Model Numbers —	Variant-1	Variant-2	Variant-3
Ship Class —	VI	VI	VI
Date Entering Service —	2266-2294	2299-2335	2336-2367
Number Constructed —	1	Refit	Refit

Hull Data:

Superstructure Points —	22	24	25
Damage Chart —	C	C	C
Size:			
Length —	234.0 m	234.0 m	234.0 m
Width —	128.0 m	128.0 m	128.0 m
Height —	34.0 m	34.0 m	34.0 m
Displacement —	67,018 mt	76,810 mt	79,720 mt

Cargo:

Cargo Units —	185 SCU	185 SCU	185 SCU
Cargo Capacity —	9,250 mt	9,250 mt	9,250 mt
Landing Capacity —	None	None	None

Equipment Data:

Control Computer Type —	ZD-5	ZD-5	ZD-5
Transporters:			
standard 6-person —	2	2	2
combat 22-person —	2	2	2
emergency 22-person —	2	2	2
cargo —	1	1	1

Other Data:

Crew —	148	148	148
Troops —	65	65	65
Passengers —	10	10	10
Shuttlecraft —	3	3	3

Engines And Power Data:

Total Power Units Available —	36	46	58
Movement Point Ratio —	3/1	3/1	3/1
Warp Engine Type —	OWD-2	OWD-3	OWD-3
Number —	2	2	2
Power Units Available —	16 ea.	20 ea.	20 ea.
Stress Chart —	K/M	G/F	G/F
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	KIC-2	KID-1	KIE-3
Power Units Available —	4	6	18

Weapons And Firing Data:

Beam Weapon Type —	OD-3	KD-7	KD-8
Number —	2	2	2
Firing Arcs —	1 f/p, 1 s/a	1 f/p, 1 s/a	1 f/p, 1 s/a
Firing Chart —	R	L	U
Maximum Power —	4	7	7
Damage Modifiers —			
+3	(-)	(-)	(1-7)
+2	(-)	(1-6)	(8-15)
+1	(1-16)	(7-12)	(16-20)
Beam Weapon Type —	KD-8	KD-15	KD-20
Number —	2	2	2
Firing Arcs —	2 f	2 f	2 f
Firing Chart —	U	T	X
Maximum Power —	7	10	15
Damage Modifiers —			
+3	(1-7)	(-)	(1-7)
+2	(8-15)	(1-18)	(8-15)
+1	(16-20)	(-)	(16-22)

Shield Data:

Deflector Shield Type —	KSN	KSK	KSV
Shield Point Ratio —	2/3	1/2	1/2
Maximum Shield Power —	15	13	20

Combat Efficiency:

D —	78.7	96.3	118.8
WDF —	18.0	23.0	39.2

NOTES:

Known Sphere Of Operation: Triangle
Data Reliability: D

Major Data Source: Triangle Sector Intelligence

The *Ragecrusher* was one of several *D-11* destroyers that defected from the Klingon Empire mostly out of frustration. Having participated in several battles over the years with almost no repairs or resupply, the Captain and crew unanimously decided to leave the Empire.

Upon arrival in the IKS, it was determined that the *Ragecrusher's* warp drive and main weapons were too badly damaged to easily be replaced. Salvaging the damaged equipment allowed the IKS to trade with Orion arms merchants and purchase a replacement warp drive and beam weapons.

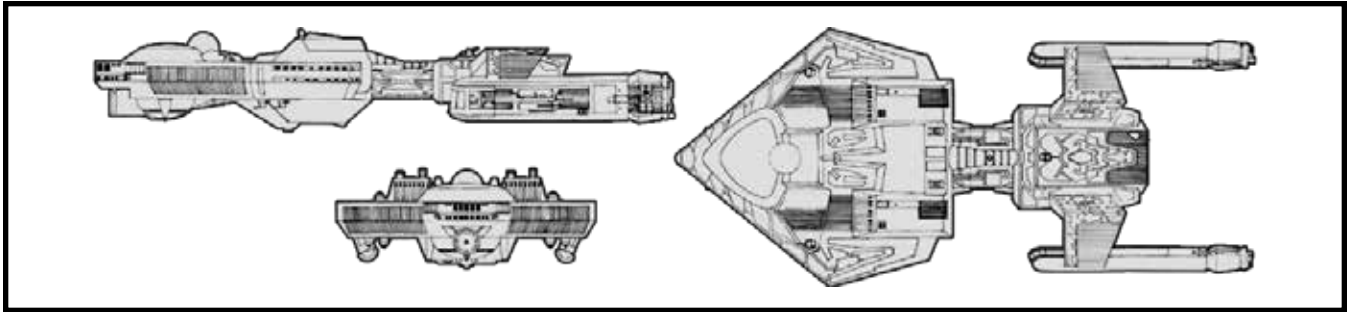
The *Ragecrusher* continued operations until 2294 when she was placed on reserve status pending upgrades. However, it would take nearly five years for the IKS to produce sufficient equipment to properly refurbish the ship.

In 2335, the *Ragecrusher* was again damaged and required repairs. Nearly all of the primary systems were replaced and upgraded, and the vessel would once again be sent into the Triangle.

In 2367, the *Ragecrusher* was scrapped after an attack on an Orion convoy.



D-13A (INHIBITION) CLASS VI DESTROYER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VI	VI	VI
<i>Date Entering Service</i> —	2279-2308	2310-2340	2341-2378
<i>Number Constructed</i> —	1	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	28	30	30
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	125.8 m	125.8 m	125.8 m
Width —	56.0 m	56.0 m	56.0 m
Height —	21.3 m	21.3 m	21.3 m
Displacement —	75,075 mt	78,400 mt	76,350 mt
<i>Cargo:</i>			
Cargo Units —	110 SCU	110 SCU	110 SCU
Cargo Capacity —	5,500 mt	5,500 mt	5,500 mt
<i>Landing Capacity</i> —	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-5	ZD-5	ZI-1
<i>Transporters:</i>			
standard 6-person —	2	2	2
emergency 22-person —	3	3	3
cargo —	2	2	2
<i>Cloaking Device Type:</i>	-	-	KCC
<i>Power Requirements</i> —	-	-	32

Other Data:

<i>Crew</i> —	120	120	120
<i>Passengers</i> —	8	8	8
<i>Shuttlecraft</i> —	2	2	2

Engines And Power Data:

<i>Total Power Units Available</i> —	44	44	44
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWB-3	KWB-3	KWB-3
Number —	2	2	2
Power Units Available —	13 ea.	13 ea.	13 ea.
Stress Chart —	Q/Q	Q/Q	Q/Q
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-6	KD-8	KD-8
Number —	2	2	2
Firing Arcs —	1 f/p/a, 1 f/s/a	1 f/p/a, 1 f/s/a	1 f/p/a, 1 f/s/a
Firing Chart —	T	U	U
Maximum Power —	6	7	7
Damage Modifiers —			
+3	(-)	(1-7)	(1-7)
+2	(1-18)	(8-15)	(8-15)
+1	(-)	(16-20)	(16-20)
<i>Beam Weapon Type</i> —	KD-5	KD-5	KD-5
Number —	5	5	5
Firing Arcs —	1 f/p, 2 f, 1 f/s, 1 p/a/s	1 f/p, 2 f, 1 f/s, 1 p/a/s	1 f/p, 2 f, 1 f/s, 1 p/a/s
Firing Chart —	P	P	P
Maximum Power —	4	4	4
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(1-10)	(1-10)	(1-10)
+1	(11-18)	(11-18)	(11-18)
<i>Missile Weapon Type</i> —	KP-4	KP-6	KP-14
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	Q	R	L
Power To Arm —	2	2	2
Damage —	18	20	34

Shield Data:

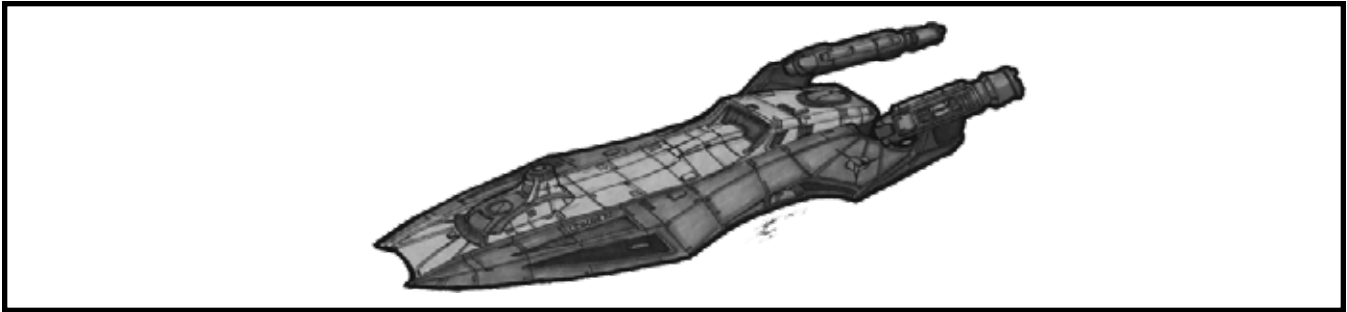
<i>Deflector Shield Type</i> —	KSK	KSK	KST
Shield Point Ratio —	1/2	1/2	1/3
Maximum Shield Power —	13	13	32

Combat Efficiency:

<i>D</i> —	100.0	102.9	150.9
<i>WDF</i> —	35.0	39.0	42.1



D-26A (AFFLICTER) CLASS VI DESTROYER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class</i> —	VI	VI	VI	VI
<i>Date Entering Service</i> —	2267-2303	2305-2335	2337-2353	2355-2378
<i>Number Constructed</i> —	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	14	20	20	20
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	199.0 m	199.0 m	199.0 m	199.0 m
Width —	53.7 m	53.7 m	53.7 m	53.7 m
Height —	31.9 m	31.9 m	31.9 m	31.9 m
Displacement —	77,848 mt	78,485 mt	79,030 mt	76,596 mt

Cargo:

<i>Cargo Units</i> —	80 SCU	80 SCU	80 SCU	80 SCU
<i>Cargo Capacity</i> —	4,000 mt	4,000 mt	4,000 mt	4,000 mt
<i>Landing Capacity</i> —	None	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-4	ZD-5	ZD-5	ZI-1
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	-	KCC	KCC	KCC
<i>Power Requirements</i> —	-	32	32	32

Other Data:

<i>Crew</i> —	119	119	119	119
<i>Passengers</i> —	8	8	8	8
<i>Shuttlecraft</i> —	3	3	3	3

Engines And Power Data:

<i>Total Power Units Available</i> —	32	34	46	54
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-1	KWH-1	KWH-1	KWH-2
Number —	2	2	2	2
Power Units Available —	14 ea.	14 ea.	14 ea.	18 ea.
Stress Chart —	L/O	K/L	K/L	K/L
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 8
Emergency Speed —	Warp 8	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIC-2	KID-1	KIE-3	KIE-3
Power Units Available —	4	6	18	18

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-3	KD-5	KD-5	KD-5
Number —	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 2 p/a/s	1 f/p, 1 f/s, 2 p/a/s	1 f/p, 1 f/s, 2 p/a/s	1 f/p, 1 f/s, 2 p/a/s
Firing Chart —	I	P	P	P
Maximum Power —	5	4	4	4
Damage Modifiers —				
+3	(-)	(-)	(-)	(-)
+2	(-)	(1-10)	(1-10)	(1-10)
+1	(1-12)	(11-18)	(11-18)	(11-18)
<i>Beam Weapon Type</i> —	KD-8	KD-15	KD-15	KD-22
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	U	T	T	S
Maximum Power —	7	10	10	22
Damage Modifiers —				
+3	(1-7)	(-)	(-)	(-)
+2	(8-15)	(1-18)	(1-18)	(1-14)
+1	(16-20)	(-)	(-)	(-)
<i>Missile Weapon Type</i> —	KP-3	KP-3	KP-4	KP-6
Number —	1	2	2	2
Firing Arcs —	1 f	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	R	Q	R
Power To Arm —	2	2	2	2
Damage —	15	15	18	20

Shield Data:

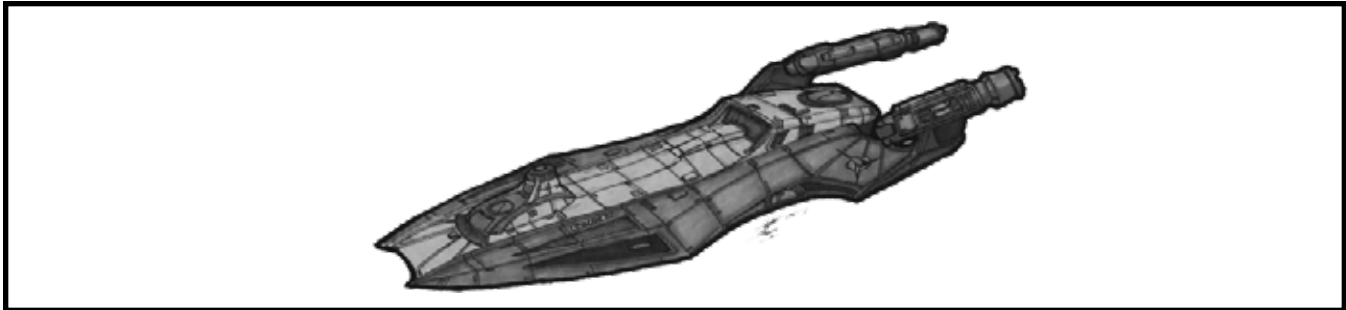
<i>Deflector Shield Type</i> —	KSD	KSG	KSV	KSW
Shield Point Ratio —	1/2	1/2	1/2	1/2
Maximum Shield Power —	10	11	20	32

Combat Efficiency:

<i>D</i> —	65.0	77.6	100.6	125.6
<i>WDF</i> —	23.9	37.7	39.3	50.6



D-266 (BLOODBATH) CLASS VI DESTROYER



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	VI
Date Entering Service —	2371-2379
Number Constructed —	1
Hull Data:	
Superstructure Points —	20
Damage Chart —	C
Size:	
Length —	199.0 m
Width —	53.7 m
Height —	31.9 m
Displacement —	75,609 mt
Cargo:	
Cargo Units —	80 SCU
Cargo Capacity —	4,000 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	ZI-1
Transporters:	
standard 6-person —	2
emergency 22-person —	1
cargo —	1
Cloaking Device Type:	KCC
Power Requirements —	32
Other Data:	
Crew —	127
Passengers —	8
Shuttlecraft —	3
Engines And Power Data:	
Total Power Units Available —	54
Movement Point Ratio —	3/1
Warp Engine Type —	
Number —	2
Power Units Available —	18 ea.
Stress Chart —	K/L
Maximum Safe Cruising Speed —	Warp 8
Emergency Speed —	Warp 9
Impulse Engine Type —	
Power Units Available —	KIE-3
	18
Weapons And Firing Data:	
Beam Weapon Type —	
Number —	KD-38
Firing Arcs —	2
Firing Chart —	1 f/p, 1 f/s
Maximum Power —	V
Damage Modifiers —	15
+3	(-)
+2	(-)
+1	(1-17)
Beam Weapon Type —	
Number —	KD-13
Firing Arcs —	2 p/a/s
Firing Chart —	X
Maximum Power —	5
Damage Modifiers —	
+3	(1-7)
+2	(8-15)
+1	(16-22)
Missile Weapon Type —	
Number —	KP-16
Firing Arcs —	1
Firing Chart —	1 f
Power To Arm —	Q
Damage —	2
	36
Shield Data:	
Deflector Shield Type —	KST
Shield Point Ratio —	1/3
Maximum Shield Power —	32
Combat Efficiency:	
D —	150.1
WDF —	52.3

NOTES:

Known Sphere Of Operation: Triangle

Data Reliability: C

Major Data Source: Triangle Sector Intelligence

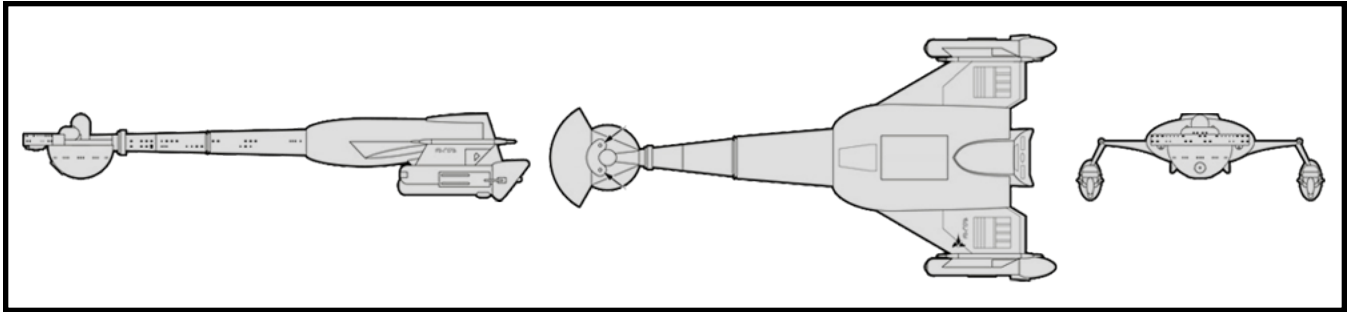
Originally assigned to the Kinshaya border, the *Bloodbath* saw little action and eventually was involved in several political plots that looked unfavorably on the ship's officers. Rather than risk possible censure or worse, the *Bloodbath* defected.

Serving primarily along the outer edges of IKS territory, the *Bloodbath* was credited with driving off more pirate attacks than any other IKS ship. The ship continued to serve until late 2378 but did not heed the call to return to service with the Klingon Defense Force. Fearful of political backlash, the crew of the *Bloodbath* did not return to KDF service until early 2379. The vessel is still in service.





D-37B (FLESHRIPPER) CLASS VII DESTROYER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VII	VII	VII
<i>Date Entering Service</i> —	2266-2296	2298-2341	2343-2378
<i>Number Constructed</i> —	1	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	22	22	24
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	259.5 m	259.5 m	259.5 m
Width —	123.7 m	123.7 m	123.7 m
Height —	42.9 m	42.9 m	42.9 m
Displacement —	98,080 mt	99,425 mt	99,055 mt
<i>Cargo:</i>			
Cargo Units —	382 SCU	382 SCU	382 SCU
Cargo Capacity —	19,100 mt	19,100 mt	19,100 mt
Landing Capacity —	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	Mark V	ZD-6	ZI-2
<i>Transporters:</i>			
standard 6-person —	2	2	2
combat 22-person —	3	3	3
emergency 22-person —	2	2	2
cargo —	3	3	3
<i>Cloaking Device Type:</i>	-	-	KCC
<i>Power Requirements</i> —	-	-	32

Other Data:

<i>Crew</i> —	129	129	129
<i>Troops</i> —	220	220	220
<i>Passengers</i> —	15	15	15
<i>Shuttlecraft</i> —	6	6	6

Engines And Power Data:

<i>Total Power Units Available</i> —	46	54	64
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	OWI-1	KWVC-2	KWVC-3
Number —	2	2	2
Power Units Available —	14 ea.	18 ea.	23 ea.
Stress Chart —	M/P	L/O	L/O
Maximum Safe Cruising Speed —	Warp 5	Warp 8	Warp 8
Emergency Speed —	Warp 7	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-6	KD-6	KD-17
Number —	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	T	T	X
Maximum Power —	6	6	9
Damage Modifiers —			
+3	(-)	(-)	(1-12)
+2	(1-18)	(1-18)	(13-17)
+1	(-)	(-)	(18-22)
<i>Beam Weapon Type</i> —	KD-4	KD-4	KD-16
Number —	4	4	4
Firing Arcs —	2 f, 2 a	2 f, 2 a	2 f, 2 a
Firing Chart —	J	J	Y
Maximum Power —	4	4	6
Damage Modifiers —			
+3	(-)	(-)	(1-9)
+2	(-)	(-)	(10-17)
+1	(1-10)	(1-10)	(18-22)
<i>Missile Weapon Type</i> —	KP-2	KP-6	KP-6
Number —	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	H	R	R
Power To Arm —	1	2	2
Damage —	10	20	20

Shield Data:

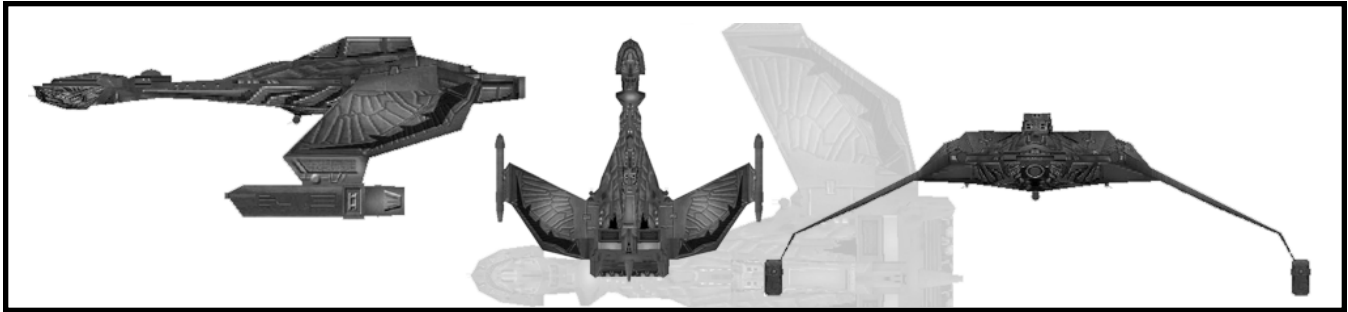
<i>Deflector Shield Type</i> —	KSC	KSK	KST
Shield Point Ratio —	1/1	1/2	1/3
Maximum Shield Power —	9	13	32

Combat Efficiency:

<i>D</i> —	66.5	100.5	169.3
<i>WDF</i> —	34.8	52.0	88.0



D-57B (MINDBREAKER) CLASS VIII DESTROYER



Construction Data:

Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
Ship Class —	VIII	VIII	VIII	VIII	VIII
Date Entering Service —	2312-2327	2329-2346	2347-2359	2360-2370	2371-2378
Number Constructed —	1	Refit	Refit	Refit	Refit

Hull Data:

Superstructure Points —	35	35	35	35	35
Damage Chart —	C	C	C	C	C
Size:					
Length —	180.0 m	180.0 m	180.0 m	180.0 m	180.0 m
Width —	200.0 m	200.0 m	200.0 m	200.0 m	200.0 m
Height —	66.0 m	66.0 m	66.0 m	66.0 m	66.0 m
Displacement —	118,925 mt	119,165 mt	115,025 mt	115,240 mt	115,700 mt
Cargo:					
Cargo Units —	216 SCU	216 SCU	216 SCU	216 SCU	216 SCU
Cargo Capacity —	10,800 mt	10,800 mt	10,800 mt	10,800 mt	10,800 mt
Landing Capacity —	None	None	None	None	None

Equipment Data:

Control Computer Type —	ZD-6	ZD-6	ZI-2	ZI-2	ZI-2
Transporters:					
standard 6-person —	2	2	2	2	2
emergency 22-person —	2	2	2	2	2
cargo —	3	3	3	3	3
Cloaking Device Type:	KCC	KCC	KCC	KCC	KCC
Power Requirements —	32	32	32	32	32

Other Data:

Crew —	221	221	221	221	221
Passengers —	10	10	10	10	10
Shuttlecraft —	6	6	6	6	6

Engines And Power Data:

Total Power Units Available —	69	69	71	71	71
Movement Point Ratio —	3/1	3/1	3/1	3/1	3/1
Warp Engine Type —	KWC-3	KWC-3	KWC-3	KWC-3	KWC-3
Number —	2	2	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	KIF-2	KIF-2	KIM-3	KIM-3	KIM-3
Power Units Available —	23	23	25	25	25

Weapons And Firing Data:

Beam Weapon Type —	KD-15	KD-15	KD-17	KD-17	KD-17
Number —	2	2	7	7	7
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	2 f/p, 2 f/s, 1 p/a/s, 1 p/a, 1 s/a	2 f/p, 2 f/s, 1 p/a/s, 1 p/a, 1 s/a
Firing Chart —	T	T	X	X	X
Maximum Power —	10	10	9	9	9
Damage Modifiers —					
+3	(-)	(-)	(1-12)	(1-12)	(1-12)
+2	(1-18)	(1-18)	(13-17)	(13-17)	(13-17)
+1	(-)	(-)	(18-22)	(18-22)	(18-22)
Beam Weapon Type —	KD-13	KD-13	KD-16	-	-
Number —	5	5	5	-	-
Firing Arcs —	1 f/p, 1 f/s, 1 p/a/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a/s, 1 p/a, 1 s/a	-	-
Firing Chart —	X	X	Y	-	-
Maximum Power —	5	5	6	-	-
Damage Modifiers —					
+3	(1-7)	(1-7)	(1-9)	-	-
+2	(8-15)	(8-15)	(10-17)	-	-
+1	(16-22)	(16-22)	(18-22)	-	-
Missile Weapon Type —	KP-8	KP-11	KP-19	KP-19	KP-22
Number —	1	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f	1 f
Firing Chart —	S	R	Q	R	R
Power To Arm —	2	1	2	2	2
Damage —	24	26	32	32	40

Shield Data:

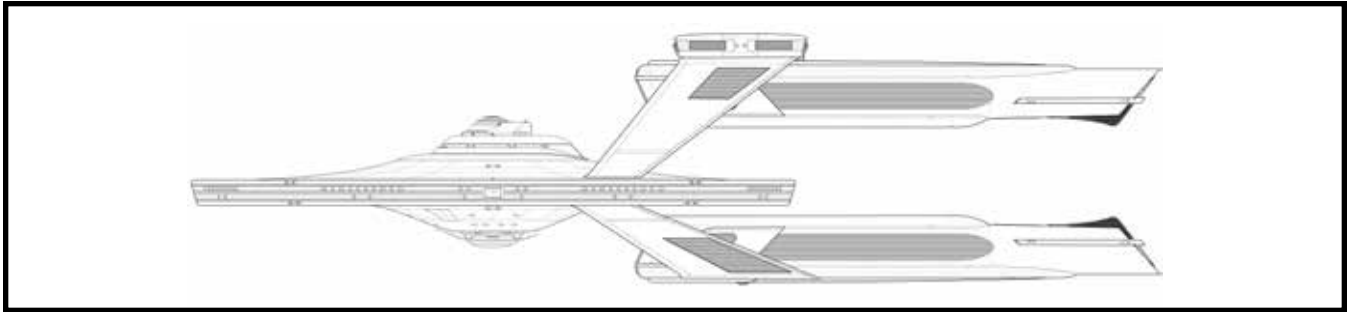
Deflector Shield Type —	KSH	KST	KST	KSU	KNSD
Shield Point Ratio —	1/3	1/3	1/3	1/4	1/4
Maximum Shield Power —	12	32	32	32	38

Combat Efficiency:

D —	164.1	192.6	195.6	230.1	238.1
WDF —	57.9	58.3	71.0	80.5	86.8



WILKERSON (SLAVE OF SAVAGERY) CLASS VIII DESTROYER



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	VIII
Date Entering Service —	2361-2372
Number Constructed —	1
Hull Data:	
Superstructure Points —	30
Damage Chart —	C
Size:	
Length —	240.0 m
Width —	150.0 m
Height —	60.0 m
Displacement —	117,850 mt
Cargo:	
Cargo Units —	210 SCU
Cargo Capacity —	10,500 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	I-5
Transporters:	
standard 6-person —	3
emergency 22-person —	2
cargo —	1
Other Data:	
Crew —	200
Passengers —	20
Shuttlecraft —	2
Engines And Power Data:	
Total Power Units Available —	65
Movement Point Ratio —	3/1
Warp Engine Type —	FNWD-1b
Number —	2
Power Units Available —	20 ea.
Stress Chart —	D/E
Maximum Safe Cruising Speed —	Warp 9
Emergency Speed —	Warp 10
Impulse Engine Type —	FIJ-1
Power Units Available —	25
Weapons And Firing Data:	
Beam Weapon Type —	FNH-28
Number —	4
Firing Arcs —	2 f/p, 2 f/s
Firing Chart —	Y
Maximum Power —	20
Damage Modifiers —	
+3	(-)
+2	(-)
+1	(1-22)
Missile Weapon Type —	KP-17
Number —	2
Firing Arcs —	1 f, 1 a
Firing Chart —	R
Power To Arm —	2
Damage —	38
Shield Data:	
Deflector Shield Type —	KNSC
Shield Point Ratio —	1/3
Maximum Shield Power —	52
Combat Efficiency:	
D —	210.9
WDF —	117.2

NOTES:

Known Sphere Of Operation:
Triangle; Federation and Klingon
Border

Data Reliability: B

Major Data Source: Triangle Sector
Intelligence

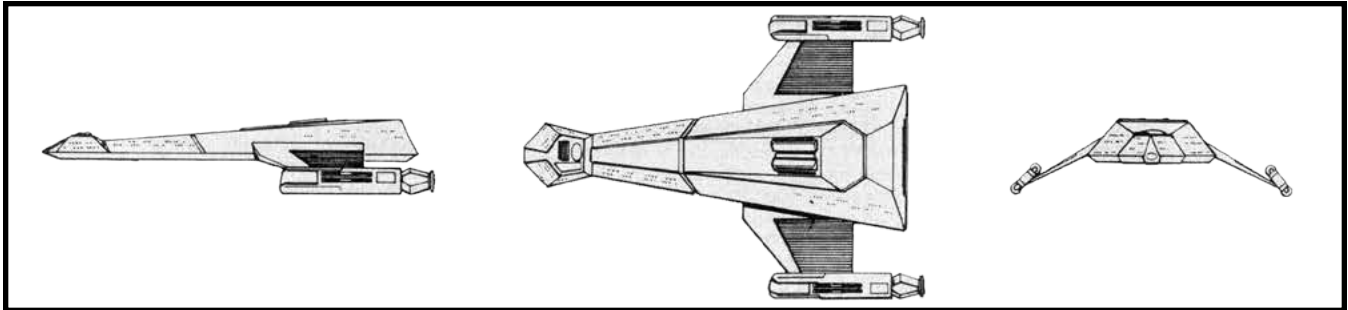
Captured in 2359 after defending a Federation convoy near Klingon space, the *Slave of Savagery* had suffered significant computer damage during the initial battle and was unable to continue the fight. However, for the next three hours, IKS troops were forced to go section by section trying to capture the ship. Surprised at the Federation crew's tenacity, the IKS Marine commander allowed the survivors to board one of the intended target freighters and depart. With help hours away and the computer destroyed, the commander of the surviving Star Fleet crew surrendered the ship, believing it to be unsalvageable.

Refurbishing the destroyer proved difficult at best. However, in 2361, the ship was re-commissioned and immediately began operations along the Romulan border, hoping to destabilize the region. However, the Romulans were not fooled and the ship eventually returned to operations within the Triangle.

The ship remained active, attacking Federation and Klingon interests until 2372 when she was destroyed by Federation forces.



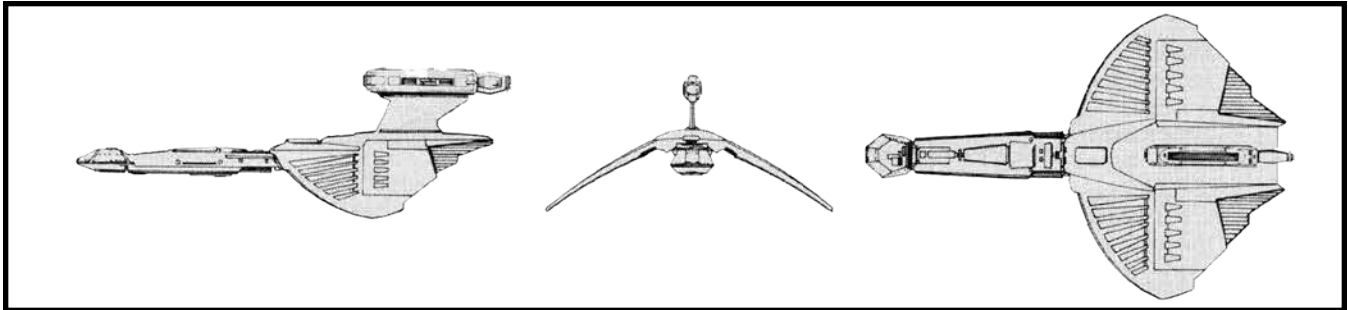
K-23D (OVERBURDENER) CLASS VII ESCORT



Construction Data:	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers —</i>	VII	VII	VII	VII
<i>Ship Class —</i>	VII	VII	VII	VII
<i>Date Entering Service —</i>	2276-2291	2293-2319	2321-2342	2344-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit
Hull Data:				
<i>Superstructure Points —</i>	17	17	17	17
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	194.0 m	194.0 m	194.0 m	194.0 m
Width —	138.0 m	138.0 m	138.0 m	138.0 m
Height —	38.0 m	38.0 m	38.0 m	38.0 m
Displacement —	96,068 mt	96,600 mt	99,270 mt	99,565 mt
<i>Cargo:</i>				
Cargo Units —	45 SCU	45 SCU	45 SCU	45 SCU
Cargo Capacity —	2,250 mt	2,250 mt	2,250 mt	2,250 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
<i>Control Computer Type —</i>	ZD-5	ZD-5	ZD-6	ZD-6
<i>Transporters:</i>				
standard 6-person —	1	1	1	1
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCC	KCC
<i>Power Requirements —</i>	-	-	32	32
Other Data:				
<i>Crew —</i>	175	175	175	175
<i>Passengers —</i>	15	15	15	15
<i>Shuttlecraft —</i>	2	2	2	2
Engines And Power Data:				
<i>Total Power Units Available —</i>	40	54	54	54
<i>Movement Point Ratio —</i>	4/1	4/1	4/1	4/1
<i>Warp Engine Type —</i>	KWD-1	KWD-1	KWD-1	KWD-1
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	L/N	L/N	L/N	L/N
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIC-2	KIE-3	KIE-3	KIE-3
Power Units Available —	4	18	18	18
Weapons And Firing Data:				
<i>Beam Weapon Type —</i>	KD-13	KD-13	KD-17	KD-17
Number —	3	3	3	3
Firing Arcs —	1 f/p, 1 f, 1 f/s	1 f/p, 1 f, 1 f/s	1 f/p, 1 f, 1 f/s	1 f/p, 1 f, 1 f/s
Firing Chart —	X	X	X	X
Maximum Power —	5	5	9	9
Damage Modifiers —				
+3	(1-7)	(1-7)	(1-12)	(1-12)
+2	(8-15)	(8-15)	(13-17)	(13-17)
+1	(16-22)	(16-22)	(18-22)	(18-22)
<i>Missile Weapon Type —</i>	KP-3	KP-4	KP-11	KP-18
Number —	2	2	2	2
Firing Arcs —				
Firing Chart —	R	Q	R	S
Power To Arm —	2	2	1	1
Damage —	15	18	26	25
Shield Data:				
<i>Deflector Shield Type —</i>	KSD	KSD	KSP	KST
Shield Point Ratio —	1/2	1/2	1/3	1/3
Maximum Shield Power —	10	10	15	32
Combat Efficiency:				
<i>D —</i>	67.3	77.3	103.8	127.8
<i>WDF —</i>	34.5	36.1	57.8	58.2



K-27A (MISTGLIDER) CLASS VI ESCORT



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	VI	VI	VI	VI
<i>Date Entering Service —</i>	2280-2299	2300-2338	2340-2368	2370-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	22	24	24	26
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	160.0 m	160.0 m	160.0 m	160.0 m
Width —	110.0 m	110.0 m	110.0 m	110.0 m
Height —	55.0 m	55.0 m	55.0 m	55.0 m
Displacement —	70,740 mt	73,705 mt	73,445 mt	74,345 mt
<i>Cargo:</i>				
Cargo Units —	171 SCU	171 SCU	171 SCU	171 SCU
Cargo Capacity —	8,550 mt	8,550 mt	8,550 mt	8,550 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-5	ZD-5	ZD-5	ZI-1
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	-	KCC	KCC	KCC
<i>Power Requirements —</i>	-	32	32	32

Other Data:

<i>Crew —</i>	138	138	138	138
<i>Troops —</i>	20	20	20	20
<i>Passengers —</i>	20	20	20	20
<i>Shuttlecraft —</i>	3	3	3	3

Engines And Power Data:

<i>Total Power Units Available —</i>	36	36	40	40
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWC-2	KWC-2	KWC-3	KWC-3
Number —	1	1	1	1
Power Units Available —	18	18	22	22
Stress Chart —	L/N	L/N	L/M	L/M
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type —</i>	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18	18

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-8	KD-8	KD-8	KD-8
Number —	3	3	3	3
Firing Arcs —	1 f, 1 p, 1 s	1 f, 1 p, 1 s	1 f, 1 p, 1 s	1 f, 1 p, 1 s
Firing Chart —	U	U	U	U
Maximum Power —	7	7	7	7
Damage Modifiers —				
+3	(1-7)	(1-7)	(1-7)	(1-7)
+2	(8-15)	(8-15)	(8-15)	(8-15)
+1	(16-20)	(16-20)	(16-20)	(16-20)
<i>Beam Weapon Type —</i>	KD-12	KD-6	KD-6	KD-6
Number —	2	2	2	2
Firing Arcs —	2 a	2 a	2 a	2 a
Firing Chart —	H	T	T	T
Maximum Power —	9	6	6	6
Damage Modifiers —				
+3	(1-3)	(-)	(-)	(-)
+2	(4-8)	(1-18)	(1-18)	(1-18)
+1	(9-10)	(-)	(-)	(-)
<i>Missile Weapon Type —</i>	KP-2	KP-9	KP-13	KP-21
Number —	2	2	2	2
Firing Arcs —	2 f	2 f	2 f	2 f
Firing Chart —	H	L	T	Q
Power To Arm —	1	1	1	1
Damage —	10	8	9	15

Shield Data:

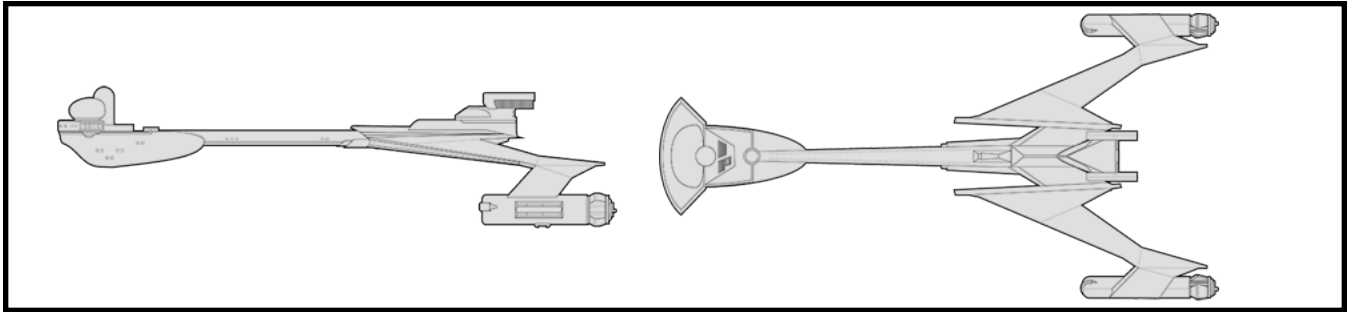
<i>Deflector Shield Type —</i>	KSD	KSK	KSK	KST
Shield Point Ratio —	1/2	1/2	1/2	1/3
Maximum Shield Power —	10	13	13	32

Combat Efficiency:

<i>D —</i>	79.5	86.3	89.3	137.7
<i>WDF —</i>	32.1	35.5	39.9	44.9



L-3G (SUBJECTOR) CLASS VII FRIGATE



Construction Data:

	Variant-1	Variant-2	Variant-3
<i>Model Numbers</i> —	VII	VII	VII
<i>Ship Class</i> —	VII	VII	VII
<i>Date Entering Service</i> —	2293-2330	2342-2361	2363-2378
<i>Number Constructed</i> —	1	Refit	Refit

Hull Data:

	Variant-1	Variant-2	Variant-3
<i>Superstructure Points</i> —	26	26	26
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	200.3 m	200.3 m	200.3 m
Width —	102.2 m	102.2 m	102.2 m
Height —	50.0 m	50.0 m	50.0 m
Displacement —	96,995 mt	97,675 mt	97,850 mt
<i>Cargo:</i>			
Cargo Units —	266 SCU	266 SCU	266 SCU
Cargo Capacity —	13,300 mt	13,300 mt	13,300 mt
<i>Landing Capacity</i> —	None	None	None

Equipment Data:

	Variant-1	Variant-2	Variant-3
<i>Control Computer Type</i> —	Mark VI	Mark VI	Mark VI
<i>Transporters:</i>			
standard 6-person —	3	3	3
combat 22-person —	3	3	3
emergency 22-person —	2	2	2
cargo —	2	2	2
<i>Cloaking Device Type:</i>	KCC	KCC	KCC
<i>Power Requirements</i> —	32	32	32

Other Data:

	Variant-1	Variant-2	Variant-3
<i>Crew</i> —	182	182	182
<i>Troops</i> —	60	60	60
<i>Passengers</i> —	20	20	20
<i>Shuttlecraft</i> —	3	3	3

Engines And Power Data:

	Variant-1	Variant-2	Variant-3
<i>Total Power Units Available</i> —	54	64	64
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWVC-2	KWVC-3	KWVC-3
Number —	2	2	2
Power Units Available —	18 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18

Weapons And Firing Data:

	Variant-1	Variant-2	Variant-3
<i>Beam Weapon Type</i> —	KD-17	KD-17	KD-17
Number —	6	6	6
Firing Arcs —	1 f/p, 2 f, 1 f/s, 1 p/a, 1 s/a	1 f/p, 2 f, 1 f/s, 1 p/a, 1 s/a	1 f/p, 2 f, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	X	X	X
Maximum Power —	9	9	9
Damage Modifiers —			
+3	(1-12)	(1-12)	(1-12)
+2	(13-17)	(13-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	KP-8	KP-17	KP-22
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	S	R	R
Power To Arm —	2	2	2
Damage —	24	38	40

Shield Data:

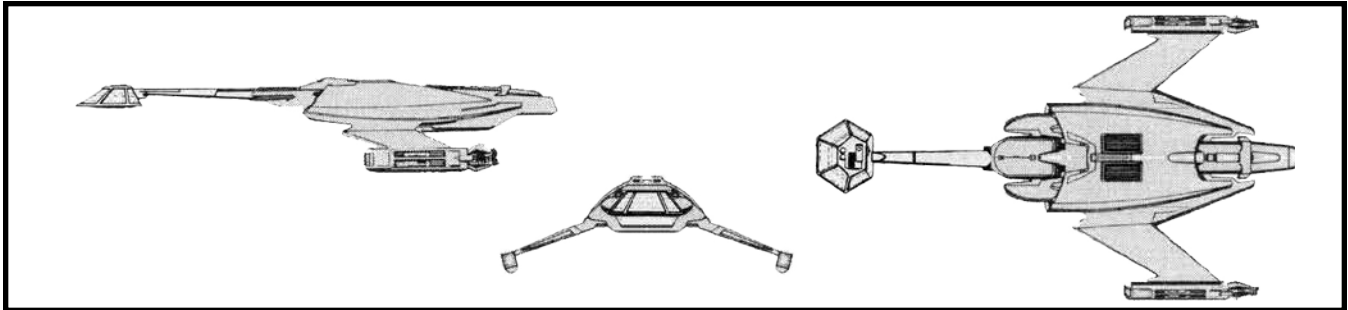
	Variant-1	Variant-2	Variant-3
<i>Deflector Shield Type</i> —	KSH	KST	KSY
Shield Point Ratio —	1/3	1/3	1/3
Maximum Shield Power —	13	32	36

Combat Efficiency:

	Variant-1	Variant-2	Variant-3
<i>D</i> —	131.7	172.2	178.2
<i>WDF</i> —	69.0	76.6	77.8



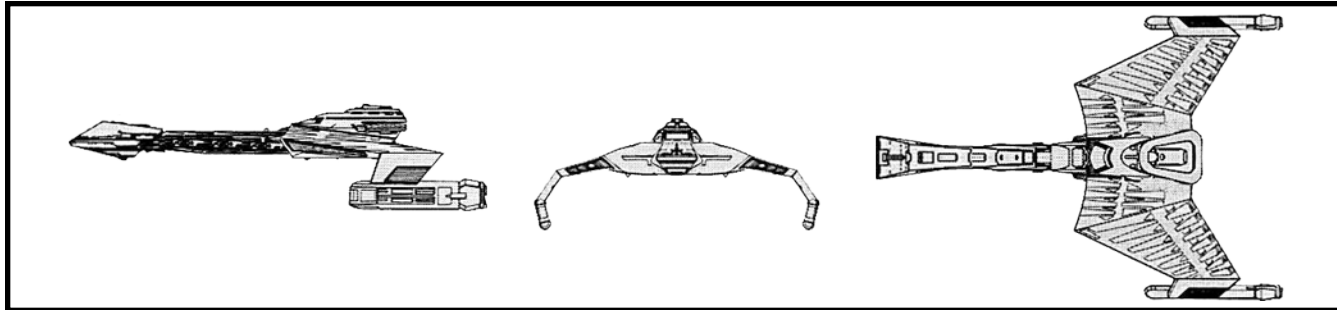
L-21A (HIDEOUS) CLASS VII FRIGATE



Construction Data:	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers —</i>	VII	VII	VII	VII
<i>Ship Class —</i>	VII	VII	VII	VII
<i>Date Entering Service —</i>	2269-2299	2302-2341	2343-2359	2360-2378
<i>Number Constructed —</i>	1	1	1	1
Hull Data:				
<i>Superstructure Points —</i>	21	21	21	21
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	266.0 m	266.0 m	266.0 m	266.0 m
Width —	158.0 m	158.0 m	158.0 m	158.0 m
Height —	53.0 m	53.0 m	53.0 m	53.0 m
Displacement —	96,795 mt	98,610 mt	94,270 mt	94,590 mt
<i>Cargo:</i>				
Cargo Units —	311 SCU	311 SCU	311 SCU	311 SCU
Cargo Capacity —	15,550 mt	15,550 mt	15,550 mt	15,550 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
<i>Control Computer Type —</i>	ZD-6	ZD-6	ZI-2	ZI-2
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
combat 22-person —	6	6	6	6
emergency 22-person —	3	3	3	3
cargo —	2	2	2	2
<i>Cloaking Device Type:</i>	-	KCC	KCC	KCC
<i>Power Requirements —</i>	-	32	32	32
Other Data:				
<i>Crew —</i>	183	183	183	183
<i>Troops —</i>	140	140	140	140
<i>Passengers —</i>	5	5	5	5
<i>Shuttlecraft —</i>	4	4	4	4
Engines And Power Data:				
<i>Total Power Units Available —</i>	52	64	64	64
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWC-3	KWC-3	KWC-3	KWC-3
Number —	2	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KID-1	KIE-3	KIE-3	KIE-3
Power Units Available —	6	18	18	18
Weapons And Firing Data:				
<i>Beam Weapon Type —</i>	KD-13	KD-8	KD-17	KD-17
Number —	6	6	6	6
Firing Arcs —	2 f, 1 p, 1 s, 2 a	2 f, 1 p, 1 s, 2 a	2 f, 1 p, 1 s, 2 a	2 f, 1 p, 1 s, 2 a
Firing Chart —	X	U	X	X
Maximum Power —	5	7	9	9
Damage Modifiers —				
+3	(1-7)	(1-7)	(1-12)	(1-12)
+2	(8-15)	(8-15)	(13-17)	(13-17)
+1	(16-22)	(16-20)	(18-22)	(18-22)
<i>Missile Weapon Type —</i>	KP-3	KP-3	KP-8	KP-19
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	R	S	Q
Power To Arm —	2	2	2	2
Damage —	15	15	24	32
Shield Data:				
<i>Deflector Shield Type —</i>	KSP	KSP	KSX	KSX
Shield Point Ratio —	1/3	1/3	1/4	1/4
Maximum Shield Power —	15	15	32	32
Combat Efficiency:				
<i>D —</i>	124.5	141.0	196.0	196.0
<i>WDF —</i>	51.0	54.6	84.0	89.0



L-47B (TOXIC) CLASS VIII FRIGATE



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	VIII	VIII	VIII	VIII
<i>Date Entering Service —</i>	2310-2334	2335-2350	2351-2362	2363-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	22	30	32	35
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	221.0 m	221.0 m	221.0 m	221.0 m
Width —	156.0 m	156.0 m	156.0 m	156.0 m
Height —	62.0 m	62.0 m	62.0 m	62.0 m
Displacement —	118,820 mt	112,020 mt	110,500 mt	115,950 mt
<i>Cargo:</i>				
Cargo Units —	85 SCU	85 SCU	85 SCU	85 SCU
Cargo Capacity —	4,250 mt	4,250 mt	4,250 mt	4,250 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-6	ZD-6	ZI-2	ZI-2
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
combat 22-person —	2	2	2	2
emergency 22-person —	1	1	1	1
cargo —	2	2	2	2
<i>Cloaking Device Type:</i>	KCC	KCC	KCC	KCC
<i>Power Requirements —</i>	32	32	32	32

Other Data:

<i>Crew —</i>	236	236	236	236
<i>Troops —</i>	70	70	70	70
<i>Shuttlecraft —</i>	3	3	3	3

Engines And Power Data:

<i>Total Power Units Available —</i>	54	64	69	69
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWF-2	KWC-3	KWC-3	KWC-3
Number —	2	2	2	2
Power Units Available —	18 ea.	23 ea.	23 ea.	23 ea.
Stress Chart —	H/J	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIE-3	KIE-3	KIF-2	KIF-2
Power Units Available —	18	18	23	23

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-6	KD-8	KD-17	KD-17
Number —	6	6	6	6
Firing Arcs —	1 f/p, 2 f, 1 f/s, 2 a	1 f/p, 2 f, 1 f/s, 2 a	1 f/p, 2 f, 1 f/s, 2 a	1 f/p, 2 f, 1 f/s, 2 a
Firing Chart —	T	U	X	X
Maximum Power —	6	7	9	9
Damage Modifiers —				
+3	(-)	(1-7)	(1-12)	(1-12)
+2	(1-18)	(8-15)	(13-17)	(13-17)
+1	(-)	(16-20)	(18-22)	(18-22)
<i>Missile Weapon Type —</i>	KP-3	KP-3	KP-6	KP-19
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	R	R	Q
Power To Arm —	2	2	2	2
Damage —	15	15	20	32

Shield Data:

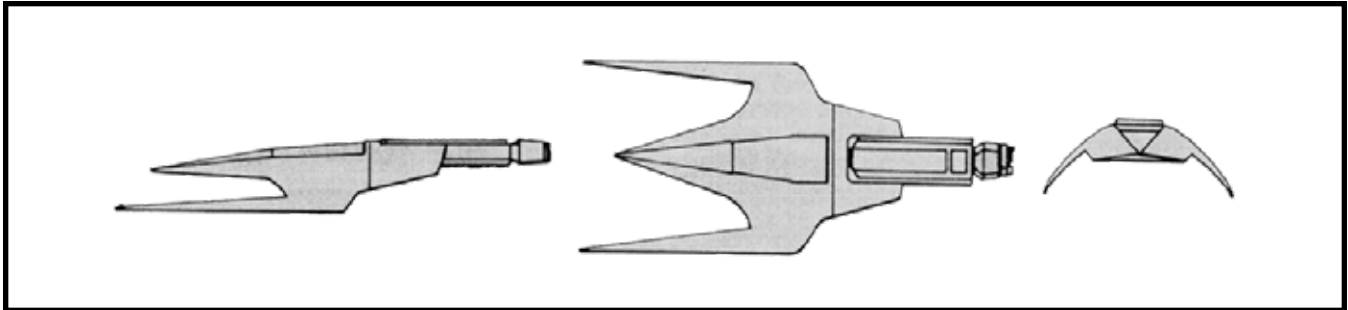
<i>Deflector Shield Type —</i>	KSO	KSV	KSW	KNSA
Shield Point Ratio —	1/2	1/2	1/2	1/2
Maximum Shield Power —	15	20	31	44

Combat Efficiency:

<i>D —</i>	104.5	130.9	154.8	178.1
<i>WDF —</i>	48.6	54.6	77.6	89.0



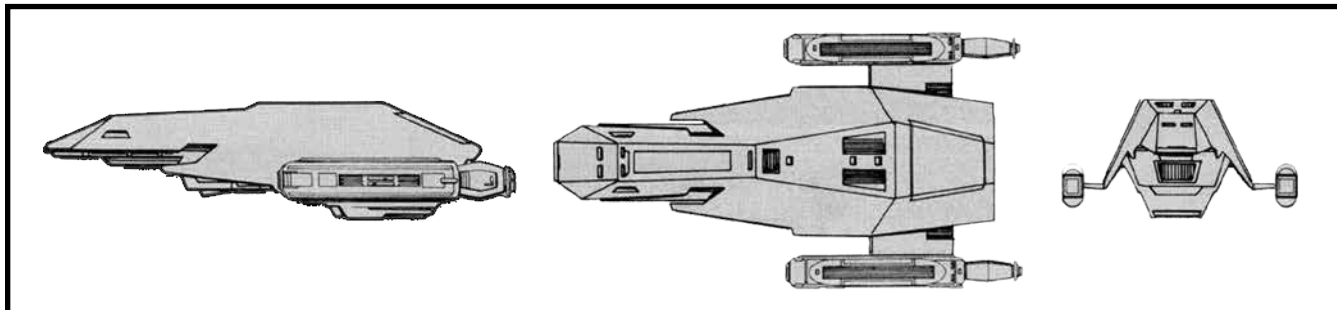
K-3A (MISCHIEF) CLASS II GUNBOAT



Construction Data:	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Model Numbers —</i>	II	II	II	II	II
<i>Ship Class —</i>	2256-2273	2273-2293	2294-2317	2318-2336	2337-2344
<i>Date Entering Service —</i>	1	Refit	Refit	Refit	Refit
<i>Number Constructed —</i>					
Hull Data:					
<i>Superstructure Points —</i>	6	6	6	6	6
<i>Damage Chart —</i>	C	C	C	C	C
<i>Size:</i>					
Length —	53.0 m	53.0 m	53.0 m	53.0 m	53.0 m
Width —	23.0 m	23.0 m	23.0 m	23.0 m	23.0 m
Height —	9.0 m	9.0 m	9.0 m	9.0 m	9.0 m
Displacement —	13,053 mt	13,273 mt	14,323 mt	14,248 mt	13,868 mt
<i>Cargo:</i>					
Cargo Units —	2 SCU	2 SCU	2 SCU	2 SCU	2 SCU
Cargo Capacity —	100 mt	100 mt	100 mt	100 mt	100 mt
Landing Capacity —	Yes	Yes	Yes	Yes	Yes
Equipment Data:					
<i>Control Computer Type —</i>	ZD-2	ZD-2	Mark III	Mark III	Mark III
<i>Transporters:</i>					
standard 6-person —	1	1	1	1	1
Other Data:					
<i>Crew —</i>	10	10	10	10	10
Engines And Power Data:					
<i>Total Power Units Available —</i>	12	13	13	13	13
<i>Movement Point Ratio —</i>	1/1	1/1	1/1	1/1	1/1
<i>Warp Engine Type —</i>	KWA-2	KWA-2	KWA-2	KWA-2	KWA-2
Number —	1	1	1	1	1
Power Units Available —	10	10	10	10	10
Stress Chart —	P/Q	P/Q	P/Q	P/Q	P/Q
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type —</i>	KIA-2	KIA-3	KIA-3	KIA-3	KIA-3
Power Units Available —	2	3	3	3	3
Weapons And Firing Data:					
<i>Beam Weapon Type —</i>	KD-7	KD-7	KD-8	KD-8	KD-17
Number —	1	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f	1 f
Firing Chart —	L	L	U	U	X
Maximum Power —	7	7	7	7	9
Damage Modifiers —					
+3	(-)	(-)	(1-7)	(1-7)	(1-12)
+2	(1-6)	(1-6)	(8-15)	(8-15)	(13-17)
+1	(7-12)	(7-12)	(16-20)	(16-20)	(18-22)
<i>Missile Weapon Type —</i>	KP-1	KP-2	KP-4	KP-6	KP-6
Number —	1	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f	1 f
Firing Chart —	F	H	Q	R	R
Power To Arm —	1	1	2	2	2
Damage —	6	10	18	20	20
Shield Data:					
<i>Deflector Shield Type —</i>	KSB	KSE	KSI	KSI	KSI
Shield Point Ratio —	1/1	1/1	1/1	1/1	1/1
Maximum Shield Power —	10	12	15	15	15
Combat Efficiency:					
<i>D —</i>	39.6	43.6	48.1	48.1	48.1
<i>WDF —</i>	5.3	7.0	15.9	17.9	20.8



K-4D (MASTERED) CLASS II GUNBOAT



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	II
Date Entering Service —	2292-2311
Number Constructed —	1
Hull Data:	
Superstructure Points —	6
Damage Chart —	C
Size:	
Length —	56.0 m
Width —	28.0 m
Height —	14.0 m
Displacement —	14,293 mt
Cargo:	
Cargo Units —	4 SCU
Cargo Capacity —	200 mt
Landing Capacity —	Yes
Equipment Data:	
Control Computer Type —	ZD-2
Transporters:	
standard 6-person —	1
Other Data:	
Crew —	12
Engines And Power Data:	
Total Power Units Available —	13
Movement Point Ratio —	1/2
Warp Engine Type —	KWA-1
Number —	2
Power Units Available —	5 ea.
Stress Chart —	O/P
Maximum Safe Cruising Speed —	Warp 7
Emergency Speed —	Warp 8
Impulse Engine Type —	KIA-3
Power Units Available —	3
Weapons And Firing Data:	
Beam Weapon Type —	KD-3
Number —	2
Firing Arcs —	2 p/f/s
Firing Chart —	I
Maximum Power —	5
Damage Modifiers —	
+3	(-)
+2	(-)
+1	(1-12)
Missile Weapon Type —	KP-1
Number —	1
Firing Arcs —	1 f
Firing Chart —	F
Power To Arm —	1
Damage —	6
Shield Data:	
Deflector Shield Type —	KSE
Shield Point Ratio —	1/1
Maximum Shield Power —	12
Combat Efficiency:	
D —	62.6
WDF —	5.9

NOTES:

Known Sphere Of Operation: Triangle

Data Reliability: C

Major Data Source: Triangle Sector Intelligence

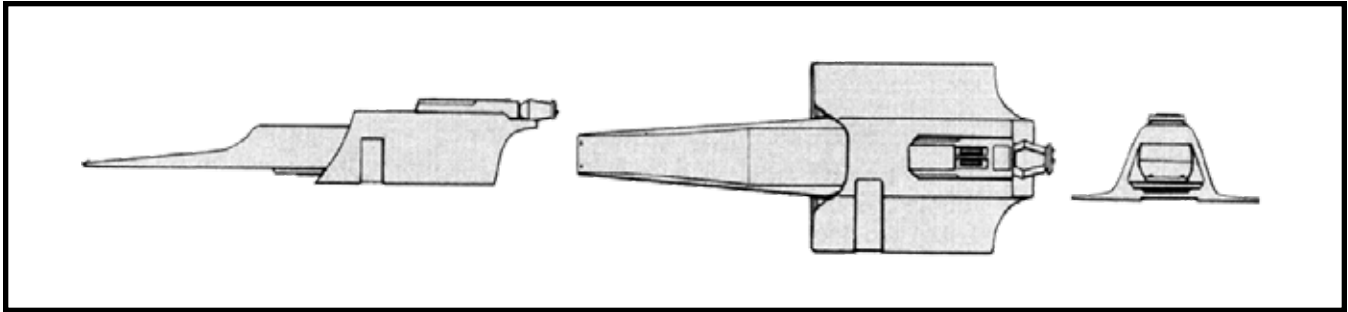
The *Mastered* spend nearly it's entire 20 years of service chasing Orion pirates that constantly attempted to capture desperately needed resources at Kinnara. While few of these attacks proved successful, they did require constant vigilance from a fleet of nearly 20 vessels to keep Kinnara safe.

The *Mastered* was destroyed during a major attack by Orion and Naussican pirates in 2311.





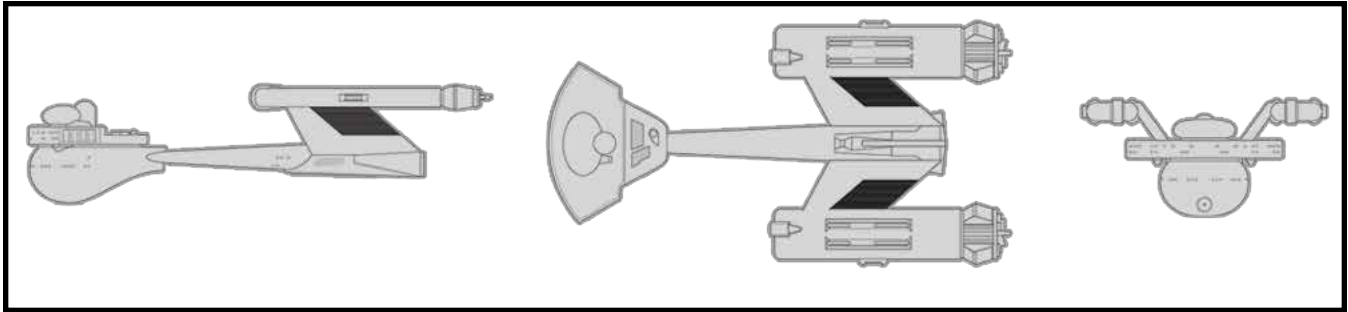
K-5F (VINDICATED) CLASS II GUNBOAT



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	III	III	III
<i>Date Entering Service</i> —	2326-2347	2348-2367	2368-2378
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	7	7	7
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	96.0 m	96.0 m	96.0 m
Width —	38.0 m	38.0 m	38.0 m
Height —	20.0 m	20.0 m	20.0 m
Displacement —	23,415 mt	23,715 mt	23,515 mt
<i>Cargo:</i>			
Cargo Units —	15 SCU	15 SCU	15 SCU
Cargo Capacity —	750 mt	750 mt	750 mt
Landing Capacity —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZD-4	ZD-4	ZD-4
<i>Transporters:</i>			
standard 6-person —	1	1	1
<i>Cloaking Device Type:</i>	KCA	KCA	KCA
<i>Power Requirements</i> —	12	12	12
Other Data:			
<i>Crew</i> —	18	18	18
<i>Passengers</i> —	6	6	6
Engines And Power Data:			
<i>Total Power Units Available</i> —	15	15	15
<i>Movement Point Ratio</i> —	2/1	2/1	2/1
<i>Warp Engine Type</i> —			
Number —	KWB-2	KWB-2	KWB-2
Power Units Available —	1	1	1
Stress Chart —	12	12	12
Maximum Safe Cruising Speed —	O/P	O/P	O/P
Emergency Speed —	Warp 5	Warp 5	Warp 5
<i>Impulse Engine Type</i> —	Warp 6	Warp 6	Warp 6
Power Units Available —	KIB-1	KIB-1	KIB-1
	3	3	3
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —			
Number —	KD-6	KD-6	KD-6
Firing Arcs —	2	2	2
Firing Chart —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Maximum Power —	T	T	T
Damage Modifiers —	6	6	6
+3	(-)	(-)	(-)
+2	(1-18)	(1-18)	(1-18)
+1	(-)	(-)	(-)
<i>Missile Weapon Type</i> —			
Number —	KP-5	KP-6	KP-10
Firing Arcs —	1	1	1
Firing Chart —	1 f	1 f	1 f
Power To Arm —	Q	R	Q
Damage —	1	2	1
	10	20	22
Shield Data:			
<i>Deflector Shield Type</i> —	KSD	KSD	KSD
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	12	12	12
Combat Efficiency:			
<i>D</i> —	48.0	48.0	48.0
<i>WDF</i> —	15.7	22.0	22.2



K-7A (CORPSESEEKER) CLASS IV SCOUT



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	IV	IV	IV	IV
<i>Date Entering Service —</i>	2264-2290	2292-2322	2324-2351	2353-2369
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	11	11	11	11
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	146.5 m	146.5 m	146.5 m	146.5 m
Width —	77.0 m	77.0 m	77.0 m	77.0 m
Height —	37.1 m	37.1 m	37.1 m	37.1 m
Displacement —	31,905 mt	33,980 mt	37,815 mt	38,810 mt

Cargo:

Cargo Units —	25 SCU	25 SCU	25 SCU	25 SCU
Cargo Capacity —	1,250 mt	1,250 mt	1,250 mt	1,250 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-3	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCB	KCB
<i>Power Requirements —</i>	-	-	22	22

Other Data:

<i>Crew —</i>	124	124	124	124
<i>Passengers —</i>	15	15	15	15
<i>Shuttlecraft —</i>	1	1	1	1

Engines And Power Data:

<i>Total Power Units Available —</i>	21	21	27	27
<i>Movement Point Ratio —</i>	2/1	2/1	2/1	2/1
<i>Warp Engine Type —</i>	KWB-1	KWB-1	KWB-2	KWB-2
Number —	2	2	2	2
Power Units Available —	9 ea.	9 ea.	12 ea.	12 ea.
Stress Chart —	O/Q	O/Q	P/Q	P/Q
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 8	Warp 8
Emergency Speed —	Warp 7	Warp 7	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIB-1	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3	3

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-3	KD-3	KD-5	KD-5
Number —	4	4	4	4
Firing Arcs —	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
Firing Chart —	I	I	P	P
Maximum Power —	5	5	4	4
Damage Modifiers —				
+3	(-)	(-)	(-)	(-)
+2	(-)	(-)	(1-10)	(1-10)
+1	(1-12)	(1-12)	(11-18)	(11-18)
<i>Missile Weapon Type —</i>	KP-1	KP-1	KP-6	KP-11
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	F	F	R	R
Power To Arm —	1	1	2	1
Damage —	6	6	20	26

Shield Data:

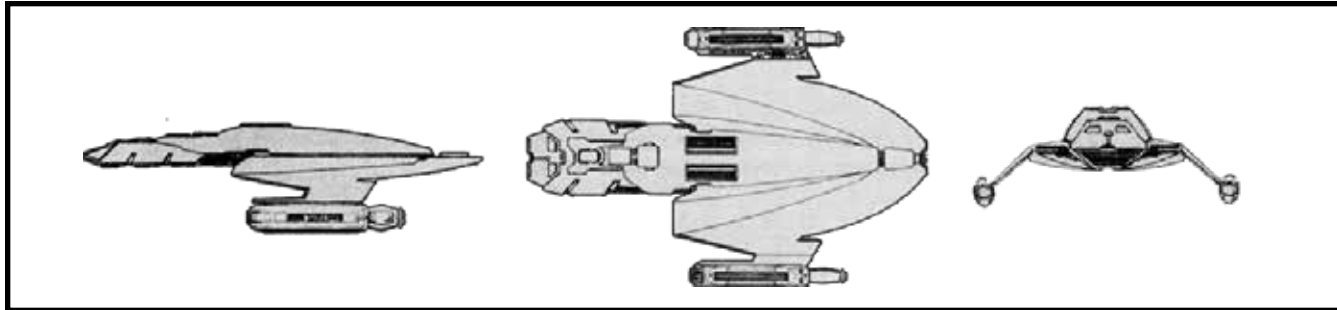
<i>Deflector Shield Type —</i>	KSA	KSD	KSD	KST
Shield Point Ratio —	1/1	1/2	1/2	1/3
Maximum Shield Power —	5	11	11	32

Combat Efficiency:

<i>D —</i>	37.7	61.7	69.7	117.7
<i>WDF —</i>	10.3	10.3	23.8	27.4



K-14C (REPOSER) CLASS IV SCOUT



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	IV	IV	IV	IV
<i>Date Entering Service —</i>	2275-2304	2310-2339	2341-2361	2363-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	12	12	12	12
<i>Damage Chart —</i>	C	C	C	C

Size:

<i>Length —</i>	145.0 m	145.0 m	145.0 m	145.0 m
<i>Width —</i>	100.0 m	100.0 m	100.0 m	100.0 m
<i>Height —</i>	35.0 m	35.0 m	35.0 m	35.0 m
<i>Displacement —</i>	38,215 mt	38,065 mt	39,455 mt	39,820 mt

Cargo:

<i>Cargo Units —</i>	10 SCU	10 SCU	10 SCU	10 SCU
<i>Cargo Capacity —</i>	500 mt	500 mt	500 mt	500 mt
<i>Landing Capacity —</i>	Yes	Yes	Yes	Yes

Equipment Data:

<i>Control Computer Type —</i>	ZD-4	ZD-4	ZI-1	ZI-1
<i>Transporters:</i>				
<i>standard 6-person —</i>	1	1	1	1
<i>Cloaking Device Type:</i>	-	KCB	KCB	KCB
<i>Power Requirements —</i>	-	22	22	22

Other Data:

<i>Crew —</i>	16	16	16	16
<i>Shuttlecraft —</i>	1	1	1	1

Engines And Power Data:

<i>Total Power Units Available —</i>	27	27	27	27
<i>Movement Point Ratio —</i>	2/1	2/1	2/1	2/1
<i>Warp Engine Type —</i>	KWB-2	KWB-2	KWB-2	KWB-2
<i>Number —</i>	2	2	2	2
<i>Power Units Available —</i>	12 ea.	12 ea.	12 ea.	12 ea.
<i>Stress Chart —</i>	P/Q	P/Q	P/Q	P/Q
<i>Maximum Safe Cruising Speed —</i>	Warp 8	Warp 8	Warp 8	Warp 8
<i>Emergency Speed —</i>	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIB-1	KIB-1	KIB-1	KIB-1
<i>Power Units Available —</i>	3	3	3	3

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-7	KD-7	KD-17	KD-17
<i>Number —</i>	3	3	3	3
<i>Firing Arcs —</i>	2 p/f/s, 1 a	2 p/f/s, 1 a	2 p/f/s, 1 a	2 p/f/s, 1 a
<i>Firing Chart —</i>	L	L	X	X
<i>Maximum Power —</i>	7	7	9	9
<i>Damage Modifiers —</i>				
+3	(-)	(-)	(1-12)	(1-12)
+2	(1-6)	(1-6)	(13-17)	(13-17)
+1	(7-12)	(7-12)	(18-22)	(18-22)
<i>Missile Weapon Type —</i>	KP-2	KP-5	KP-3	KP-6
<i>Number —</i>	2	2	2	2
<i>Firing Arcs —</i>	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
<i>Firing Chart —</i>	H	Q	R	R
<i>Power To Arm —</i>	1	1	2	2
<i>Damage —</i>	10	10	15	20

Shield Data:

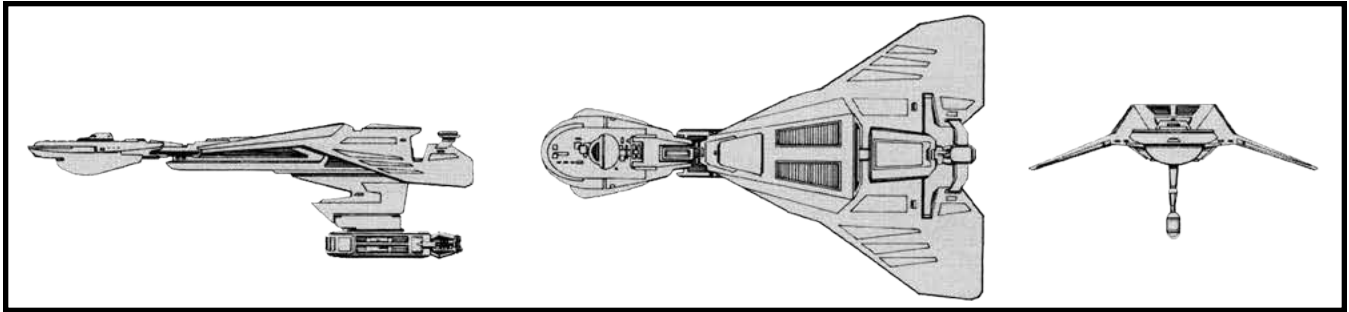
<i>Deflector Shield Type —</i>	KSD	KSD	KSV	KST
<i>Shield Point Ratio —</i>	1/2	1/2	1/3	1/3
<i>Maximum Shield Power —</i>	11	11	20	32

Combat Efficiency:

<i>D —</i>	71.2	71.2	83.2	119.2
<i>WDF —</i>	17.8	22.4	45.0	50.6



K-15F (BACKSTABBER) CLASS V SCOUT



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class</i> —	V	V	V	V
<i>Date Entering Service</i> —	2277-2308	2310-2335	2337-2369	2370-2378
<i>Number Constructed</i> —	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	14	14	14	14
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	110.0 m	110.0 m	110.0 m	110.0 m
Width —	155.0 m	155.0 m	155.0 m	155.0 m
Height —	50.0 m	50.0 m	50.0 m	50.0 m
Displacement —	52,580 mt	52,505 mt	52,880 mt	54,320 mt

Cargo:

<i>Cargo Units</i> —	96 SCU	96 SCU	96 SCU	96 SCU
<i>Cargo Capacity</i> —	4,800 mt	4,800 mt	4,800 mt	4,800 mt
<i>Landing Capacity</i> —	Yes	Yes	Yes	Yes

Equipment Data:

<i>Control Computer Type</i> —	ZD-4	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>				
standard 6-person —	1	1	1	1
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	-	KCB	KCB	KCB
<i>Power Requirements</i> —	-	22	22	22

Other Data:

<i>Crew</i> —	101	101	101	101
<i>Passengers</i> —	2	2	2	2

Engines And Power Data:

<i>Total Power Units Available</i> —	28	28	28	28
<i>Movement Point Ratio</i> —	2/1	2/1	2/1	2/1
<i>Warp Engine Type</i> —	KWC-3	KWC-3	KWC-3	KWC-3
Number —	1	1	1	1
Power Units Available —	22	22	22	22
Stress Chart —	L/M	L/M	L/M	L/M
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KID-1	KID-1	KID-1	KID-1
Power Units Available —	6	6	6	6

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-7	KD-7	KD-7	KD-16
Number —	4	4	4	4
Firing Arcs —	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a
Firing Chart —	L	L	L	Y
Maximum Power —	7	7	7	6
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-9)
+2	(1-6)	(1-6)	(1-6)	(10-17)
+1	(7-12)	(7-12)	(7-12)	(18-22)
<i>Missile Weapon Type</i> —	KP-2	KP-5	KP-4	KP-16
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	H	Q	Q	Q
Power To Arm —	1	1	2	2
Damage —	10	10	18	36

Shield Data:

<i>Deflector Shield Type</i> —	KSD	KSD	KSD	KST
Shield Point Ratio —	1/2	1/2	1/2	1/3
Maximum Shield Power —	11	11	11	32

Combat Efficiency:

<i>D</i> —	75.0	75.0	75.0	123.5
<i>WDF</i> —	18.4	20.7	25.0	48.1



K-17D (OBSCENITY) CLASS III SCOUT



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	III	III	III	III
<i>Date Entering Service —</i>	2259-2287	2289-2320	2323-2358	2361-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	10	10	10	10
<i>Damage Chart —</i>	C	C	C	C

Size:

<i>Length —</i>	130.0 m	130.0 m	130.0 m	130.0 m
<i>Width —</i>	90.0 m	90.0 m	90.0 m	90.0 m
<i>Height —</i>	21.0 m	21.0 m	21.0 m	21.0 m
<i>Displacement —</i>	24,238 mt	23,453 mt	23,828 mt	23,753 mt

Cargo:

<i>Cargo Units —</i>	13 SCU	13 SCU	13 SCU	13 SCU
<i>Cargo Capacity —</i>	650 mt	650 mt	650 mt	650 mt
<i>Landing Capacity —</i>	Yes	Yes	Yes	Yes

Equipment Data:

<i>Control Computer Type —</i>	ZD-4	ZD-4	ZD-4	ZD-4
<i>Transporters:</i>				
standard 6-person —	1	1	1	1

Other Data:

<i>Crew —</i>	14	14	14	14
---------------	----	----	----	----

Engines And Power Data:

<i>Total Power Units Available —</i>	21	21	21	21
<i>Movement Point Ratio —</i>	2/1	2/1	2/1	2/1
<i>Warp Engine Type —</i>	OWB-1	OWB-1	OWB-1	OWB-1
<i>Number —</i>	2	2	2	2
<i>Power Units Available —</i>	9 ea.	9 ea.	9 ea.	9 ea.
<i>Stress Chart —</i>	D/F	D/F	D/F	D/F
<i>Maximum Safe Cruising Speed —</i>	Warp 6	Warp 6	Warp 6	Warp 6
<i>Emergency Speed —</i>	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIA-3	KIA-3	KIA-3	KIA-3
<i>Power Units Available —</i>	3	3	3	3

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-5	KD-7	KD-7	KD-7
<i>Number —</i>	3	3	3	3
<i>Firing Arcs —</i>	2 f, 1 a	2 f, 1 a	2 f, 1 a	2 f, 1 a
<i>Firing Chart —</i>	P	L	L	L
<i>Maximum Power —</i>	4	7	7	7
<i>Damage Modifiers —</i>				
+3	(-)	(-)	(-)	(-)
+2	(1-10)	(1-6)	(1-6)	(1-6)
+1	(11-18)	(7-12)	(7-12)	(7-12)
<i>Missile Weapon Type —</i>	KP-2	KP-5	KP-4	KP-6
<i>Number —</i>	1	1	1	1
<i>Firing Arcs —</i>	1 f	1 f	1 f	1 f
<i>Firing Chart —</i>	H	Q	Q	R
<i>Power To Arm —</i>	1	1	2	2
<i>Damage —</i>	10	10	18	20

Shield Data:

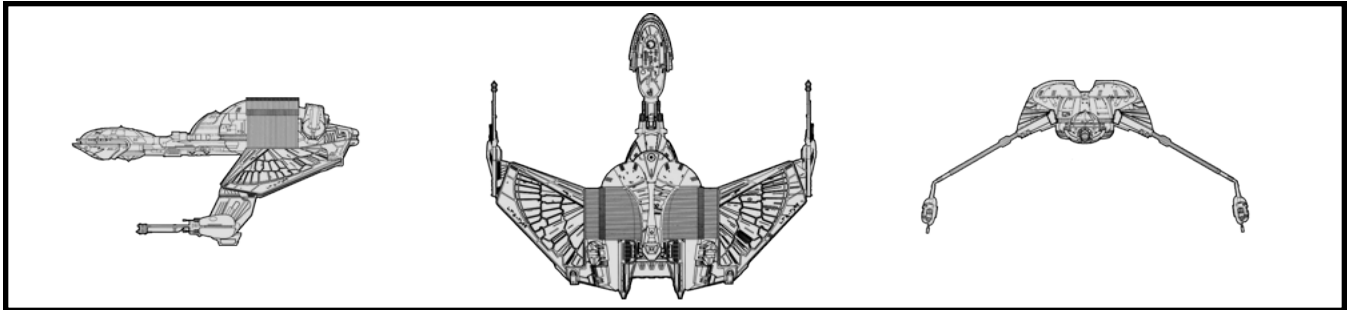
<i>Deflector Shield Type —</i>	KSI	KSD	KSD	KSD
<i>Shield Point Ratio —</i>	1/1	1/2	1/2	1/2
<i>Maximum Shield Power —</i>	14	12	12	12

Combat Efficiency:

<i>D —</i>	49.3	61.3	61.3	61.3
<i>WDF —</i>	12.2	16.9	21.2	23.2



K-226 (PATHHUNTER) CLASS VI SCOUT



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	VI
Date Entering Service —	2359-2378
Number Constructed —	1
Hull Data:	
Superstructure Points —	20
Damage Chart —	C
Size:	
Length —	109.7 m
Width —	126.8 m
Height —	57.5 m
Displacement —	74,609 mt
Cargo:	
Cargo Units —	10 SCU
Cargo Capacity —	500 mt
Landing Capacity —	Yes
Equipment Data:	
Control Computer Type —	ZI-1
Transporters:	
standard 6-person —	1
Cloaking Device Type:	KCC
Power Requirements —	32
Other Data:	
Crew —	22
Engines And Power Data:	
Total Power Units Available —	46
Movement Point Ratio —	2/1
Warp Engine Type —	
Number —	2
Power Units Available —	14 ea.
Stress Chart —	K/L
Maximum Safe Cruising Speed —	Warp 8
Emergency Speed —	Warp 9
Impulse Engine Type —	
Power Units Available —	KIE-3
	18
Weapons And Firing Data:	
Beam Weapon Type —	
Number —	KD-30
Firing Arcs —	2
Firing Chart —	1 f/p, 1 f/s
Maximum Power —	Y
Damage Modifiers —	10
+3	(1-9)
+2	(10-18)
+1	(19-24)
Beam Weapon Type —	
Number —	KD-16
Firing Arcs —	2
Firing Chart —	1 f/p, 1 f/s
Maximum Power —	Y
Damage Modifiers —	6
+3	(1-9)
+2	(10-17)
+1	(18-22)
Missile Weapon Type —	
Number —	KP-20
Firing Arcs —	1
Firing Chart —	1 f
Power To Arm —	R
Damage —	1
	30
Shield Data:	
Deflector Shield Type —	KST
Shield Point Ratio —	1/3
Maximum Shield Power —	32
Combat Efficiency:	
D —	172.6
WDF —	53.4

NOTES:

Known Sphere Of Operation:

Triangle; Federation and Romulan Border

Data Reliability: D

Major Data Source: Triangle Sector Intelligence

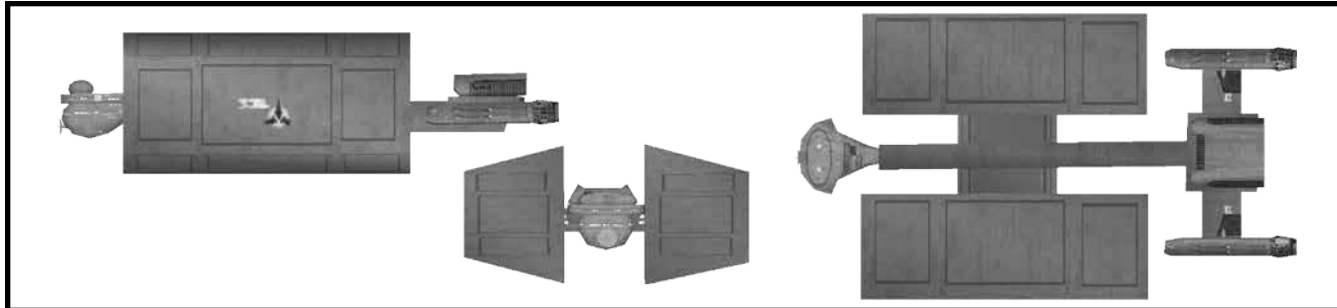
The *Pathhunter* spend much of it's time behind enemy lines, conducting surveillance and detailing convoy routes and patrol assignments, occasionally attacking border patrols in both the Federation and Romulan sphere of influence.

However, in 2378 the *Pathhunter* was discovered behind Romulan lines and nearly destroyed. Although the ship did manage to escape, only a handful of her crew survived. When the IKS rejoined the Empire at large, the *Pathhunter* was sold to a ranking Imperial family and refurbished. She is still in operation today.





G-2C (ORGANIZER) CLASS IV FREIGHTER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	IV	IV
<i>Date Entering Service</i> —	2279-2321	2325-2365
<i>Number Constructed</i> —	1	Refit

Hull Data:

<i>Superstructure Points</i> —	12	12
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	374.0 m	374.0 m
Width —	200.0 m	200.0 m
Height —	100.0 m	100.0 m
Displacement —	39,058 mt	39,858 mt
<i>Cargo:</i>		
Cargo Units —	1,900 SCU	1,900 SCU
Cargo Capacity —	95,000 mt	95,000 mt
Landing Capacity —	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-4	ZD-4
<i>Transporters:</i>		
standard 6-person —	2	2
emergency 22-person —	1	1
cargo —	6	6

Other Data:

<i>Crew</i> —	42	42
<i>Passengers</i> —	30	30
<i>Shuttlecraft</i> —	8	8

Engines And Power Data:

<i>Total Power Units Available</i> —	26	26
<i>Movement Point Ratio</i> —		
unloaded —	3/1	3/1
loaded —	4/1	4/1
<i>Warp Engine Type</i> —	KWB-2	KWB-2
Number —	2	2
Power Units Available —	12 ea.	12 ea.
Stress Chart —	P/Q	P/Q
Maximum Safe Cruising Speed —		
unloaded —	Warp 7	Warp 7
loaded —	Warp 6	Warp 6
Emergency Speed —		
unloaded —	Warp 8	Warp 8
loaded —	Warp 7	Warp 7
<i>Impulse Engine Type</i> —	KIC-1	KIC-1
Power Units Available —	2	2

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-8	KD-8
Number —	3	4
Firing Arcs —	1 p/f/s, 1 f/p, 1 f/s	2 p/f/s, 1 f/p, 1 f/s
Firing Chart —	U	U
Maximum Power —	7	7
Damage Modifiers —		
+3	(1-7)	(1-7)
+2	(8-15)	(8-15)
+1	(16-20)	(16-20)

Shield Data:

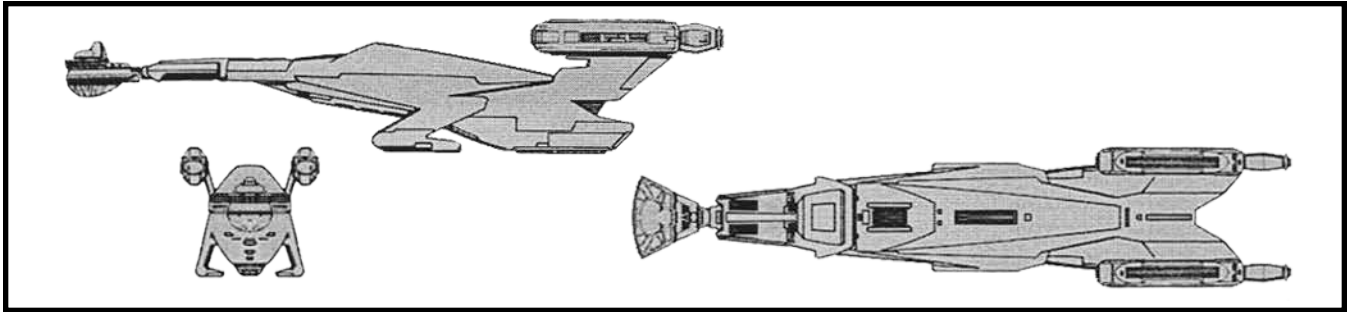
<i>Deflector Shield Type</i> —	KSD	KSD
Shield Point Ratio —	1/2	1/2
Maximum Shield Power —	11	11

Combat Efficiency:

<i>D</i> —		
unloaded —	58.2	58.2
loaded —	51.2	51.2
<i>WDF</i> —	18.3	24.4



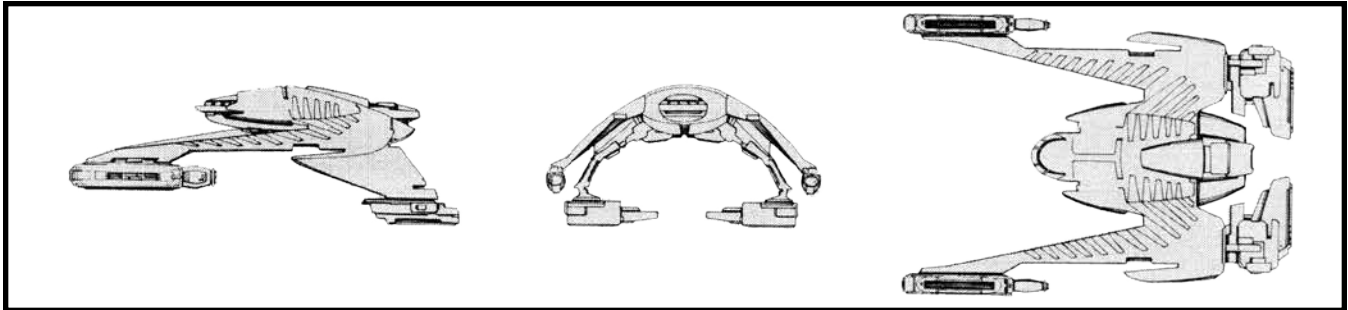
G-11B (ORDINANCE) CLASS VII ARMED TRANSPORT



Construction Data:				
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class</i> —	VII	VII	VII	VII
<i>Date Entering Service</i> —	2273-2310	2313-2341	2342-2369	2370-2378
<i>Number Constructed</i> —	1	Refit	Refit	Refit
Hull Data:				
<i>Superstructure Points</i> —	22	22	22	22
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	244.0 m	244.0 m	244.0 m	244.0 m
Width —	53.0 m	53.0 m	53.0 m	53.0 m
Height —	51.0 m	51.0 m	51.0 m	51.0 m
Displacement —	97,100 mt	96,825 mt	95,045 mt	95,145 mt
<i>Cargo:</i>				
Cargo Units —	673 SCU	673 SCU	673 SCU	673 SCU
Cargo Capacity —	33,650 mt	33,650 mt	33,650 mt	33,650 mt
<i>Landing Capacity</i> —	None	None	None	None
Equipment Data:				
<i>Control Computer Type</i> —	ZD-6	ZD-6	ZI-2	ZI-2
<i>Transporters:</i>				
standard 6-person —	1	1	1	1
emergency 22-person —	1	1	1	1
cargo —	5	5	5	5
Other Data:				
<i>Crew</i> —	49	49	49	49
<i>Passengers</i> —	15	15	15	15
<i>Shuttlecraft</i> —	2	2	2	2
Engines And Power Data:				
<i>Total Power Units Available</i> —	64	64	64	64
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-3	KWC-3	KWC-3	KWC-3
Number —	2	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18	18
Weapons And Firing Data:				
<i>Beam Weapon Type</i> —	KD-8	KD-8	KD-8	KD-8
Number —	3	3	3	3
Firing Arcs —	1 f/p, 1 f/s, 1 a	1 f/p, 1 f/s, 1 a	1 f/p, 1 f/s, 1 a	1 f/p, 1 f/s, 1 a
Firing Chart —	U	U	U	U
Maximum Power —	7	7	7	7
Damage Modifiers —				
+3	(1-7)	(1-7)	(1-7)	(1-7)
+2	(8-15)	(8-15)	(8-15)	(8-15)
+1	(16-20)	(16-20)	(16-20)	(16-20)
<i>Missile Weapon Type</i> —	KP-4	KP-10	KP-14	KP-17
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	Q	Q	L	R
Power To Arm —	2	1	2	2
Damage —	18	22	34	38
Shield Data:				
<i>Deflector Shield Type</i> —	KSH	KSH	KST	KST
Shield Point Ratio —	1/3	1/3	1/3	1/3
Maximum Shield Power —	13	13	32	32
Combat Efficiency:				
<i>D</i> —	139.5	139.5	166.5	166.5
<i>WDF</i> —	28.1	30.3	33.2	40.9



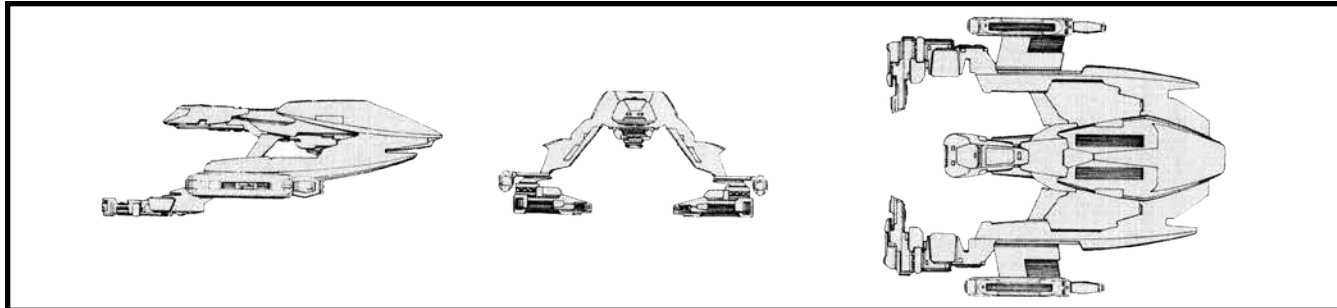
G-5A (LOYALIST) CLASS VIII TRANSPORT



Construction Data:			
Model Numbers —	Variant-1	Variant-2	Variant-3
Ship Class —	VIII	VIII	VIII
Date Entering Service —	2291-2319	2321-2344	2346-2371
Number Constructed —	Refit	Refit	Refit
Hull Data:			
Superstructure Points —	17	17	19
Damage Chart —	C	C	C
Size:			
Length —	110.0 m	110.0 m	110.0 m
Width —	80.0 m	80.0 m	80.0 m
Height —	40.0 m	40.0 m	40.0 m
Displacement —	108,390 mt	109,575 mt	109,140 mt
Cargo:			
Cargo Units —	5,000 SCU	5,000 SCU	5,000 SCU
Cargo Capacity —	250,000 mt	250,000 mt	250,000 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	ZD-6	ZD-6	ZI-2
Transporters:			
standard 6-person —	1	1	1
Other Data:			
Crew —	20	20	20
Passengers —	2	2	2
Shuttlecraft —	2	2	2
Engines And Power Data:			
Total Power Units Available —	40	40	40
Movement Point Ratio —			
unloaded —	3/1	3/1	3/1
loaded —	6/1	6/1	6/1
Warp Engine Type —			
Number —	KWF-2	KWF-2	KWF-2
Power Units Available —	2	2	2
Stress Chart —	18 ea.	18 ea.	18 ea.
Stress Chart —	H/J	H/J	H/J
Maximum Safe Cruising Speed —			
unloaded —	Warp 8	Warp 8	Warp 8
loaded —	Warp 5	Warp 5	Warp 5
Emergency Speed —			
unloaded —	Warp 9	Warp 9	Warp 9
loaded —	Warp 6	Warp 6	Warp 6
Impulse Engine Type —			
Power Units Available —	KID-2	KID-2	KID-2
	4	4	4
Weapons And Firing Data:			
Beam Weapon Type —			
Number —	KD-7	KD-6	KD-16
Firing Arcs —	4	4	4
Firing Chart —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Maximum Power —	L	T	Y
Damage Modifiers —	7	6	6
+3	(-)	(-)	(1-9)
+2	(1-6)	(1-18)	(10-17)
+1	(7-12)	(-)	(18-22)
Missile Weapon Type —			
Number —	KP-5	KP-5	KP-5
Firing Arcs —	2	2	2
Firing Chart —	2 f	2 f	2 f
Power To Arm —	Q	Q	Q
Damage —	1	1	1
	10	10	10
Shield Data:			
Deflector Shield Type —			
Shield Point Ratio —	KSH	KSP	KST
Maximum Shield Power —	1/3	1/3	1/3
	12	15	32
Combat Efficiency:			
D —			
unloaded —	97.8	102.3	129.2
loaded —	69.3	73.8	100.7
WDF —	26.2	31.4	39.4



G-6D (NAVIGATOR) CLASS VIII TRANSPORT



Construction Data:

Model Numbers —	Variant-1
Ship Class —	VIII
Date Entering Service —	2354-2378
Number Constructed —	Refit

Hull Data:

Superstructure Points —	22
Damage Chart —	B
Size:	
Length —	120.0 m
Width —	90.0 m
Height —	40.0 m
Displacement —	115,170 mt

Cargo:

Cargo Units —	5,600 SCU
Cargo Capacity —	280,000 mt
Landing Capacity —	None

Equipment Data:

Control Computer Type —	ZI-2
Transporters:	
standard 6-person —	1
cargo —	1

Other Data:

Crew —	28
Passengers —	3
Shuttlecraft —	2

Engines And Power Data:

Total Power Units Available —	54
Movement Point Ratio —	
unloaded —	3/1
loaded —	7/1
Warp Engine Type —	KWF-2
Number —	2
Power Units Available —	18 ea.
Stress Chart —	H/J
Maximum Safe Cruising Speed —	
unloaded —	Warp 8
loaded —	Warp 4
Emergency Speed —	
unloaded —	Warp 9
loaded —	Warp 6
Impulse Engine Type —	KIE-3
Power Units Available —	18

Weapons And Firing Data:

Beam Weapon Type —	KD-19
Number —	4
Firing Arcs —	2 f/p, 2 f/s
Firing Chart —	X
Maximum Power —	12
Damage Modifiers —	
+3 —	(1-14)
+2 —	(15-18)
+1 —	(19-22)

Shield Data:

Deflector Shield Type —	KSY
Shield Point Ratio —	1/3
Maximum Shield Power —	36

Combat Efficiency:

D —	
unloaded —	159.0
loaded —	115.5
WDF —	46.0

NOTES:

Known Sphere Of Operation: Triangle

Data Reliability: D

Major Data Source: Triangle Sector Intelligence

The *Navigator* is one of the few IKS transports known to have a regular 'run' between IKS worlds and the Romulan trade world of H'lass. With a Klingon/Romulan fusion crew and a captain who's skilled at negotiation and trade, the *Navigator* is credited with singlehandedly preventing the Roulans from launching a large attack on the IKS despite the friction between the two governments.

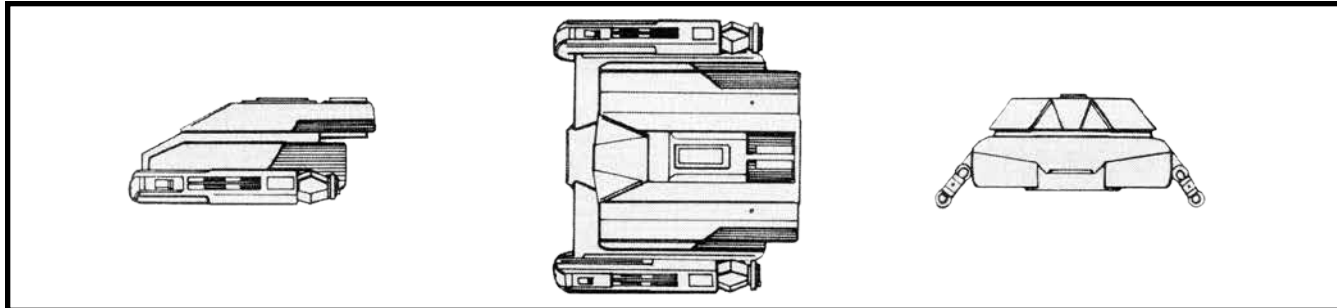
The *Navigator* is also known to have help defend H'lass from numerous raiders during loading and unloading operations. While the Romulan corporation that owns H'lass has no love for the IKS, they are able to turn a tidy, if marginal profit for the Star Empire and continued to advocate for non-hostile relations until the IKS rejoined the Klingon Empire at large.

The *Navigator* was released from military service following the rejoining and became an independent operator associated with H'lass.





S-4C (METEORIC) CLASS VII REPAIR TENDER



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	VII	VII	VII	VII
<i>Date Entering Service —</i>	2312-2326	2328-2340	2342-2359	2360-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	23	22	22	22
<i>Damage Chart —</i>	B	B	B	B
<i>Size:</i>				
Length —	90.0 m	90.0 m	90.0 m	90.0 m
Width —	101.0 m	101.0 m	101.0 m	101.0 m
Height —	40.0 m	40.0 m	40.0 m	40.0 m
Displacement —	99,975 mt	98,385 mt	96,055 mt	96,310 mt

Cargo:

<i>Cargo Units —</i>	110 SCU	110 SCU	110 SCU	110 SCU
<i>Cargo Capacity —</i>	5,500 mt	5,500 mt	5,500 mt	5,500 mt
<i>Landing Capacity —</i>	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-6	ZD-6	ZI-2	ZI-2
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	KCC	KCC	KCC	KCC
<i>Power Requirements —</i>	32	32	32	32

Other Data:

<i>Crew —</i>	186	186	186	186
<i>Passengers —</i>	5	5	5	5
<i>Shuttlecraft —</i>	2	2	2	2

Engines And Power Data:

<i>Total Power Units Available —</i>	42	54	64	64
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWC-2	KWC-2	KWC-3	KWC-3
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KID-1	KIE-3	KIE-3	KIE-3
Power Units Available —	6	18	18	18

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-8	KD-18	KD-18	KD-18
Number —	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	U	U	U	U
Maximum Power —	7	11	11	11
Damage Modifiers —				
+3	(1-7)	(1-7)	(1-7)	(1-7)
+2	(8-15)	(8-15)	(8-15)	(8-15)
+1	(16-20)	(16-20)	(16-20)	(16-20)
<i>Missile Weapon Type —</i>	KP-5	KP-5	KP-10	KP-10
Number —	4	4	4	4
Firing Arcs —	2 f, 2 a	2 f, 2 a	2 f, 2 a	2 f, 2 a
Firing Chart —	Q	Q	Q	Q
Power To Arm —	1	1	1	1
Damage —	10	10	22	22

Shield Data:

<i>Deflector Shield Type —</i>	KSP	KST	KST	KNSD
Shield Point Ratio —	1/3	1/3	1/3	1/4
Maximum Shield Power —	15	32	32	38

Combat Efficiency:

<i>D —</i>	113.9	153.0	166.5	205.5
<i>WDF —</i>	46.4	57.2	83.2	83.2

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The Imperial **Klingon States Ship Recognition Manual VI** is intended for Star Fleet personnel with a “need to know” concerning information on the IKS Navy. This comprehensive study discloses known combat, visual, and historical data on different IKS and modified Klingon ships used by the IKS and their variants. This manual is a must for all *Star Trek* enthusiasts.

This manual includes both native designs and modified Imperial vessels whos crews have defected to the IKS.

