

A supplement for use with  
**STAR TREK**<sup>®</sup>  
THE ROLE PLAYING GAME

2331 - V

# IMPERIAL KLINGON STATES

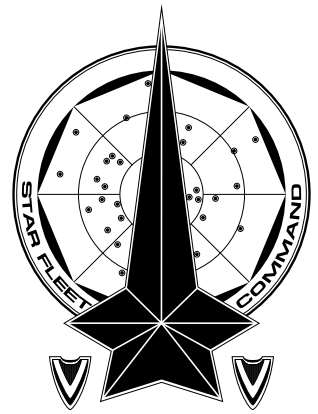
# 5

SHIP RECOGNITION MANUAL  
VOLUME 5





МГР МАРУЕИЕЕ ГТ



## INTELLIGENCE DATA RELIABILITY RATINGS

### Class A

Hard data gathered from physical examination.

### Class B

Intelligence projections based on repeated scans/encounters over protracted periods. Class A plans available.

### Class C

Intelligence projections based on repeated scans and encounters. Class B plans available.

### Class D

Intelligence projections based on five or fewer scans and encounters. Class C plans available.

### Class E

Speculative projections based on hearsay/transmissions from official or semi-official sources.

### Class F

Speculative projections based on hearsay/transmissions from unofficial sources.

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# INTRODUCTION

## THE IKS NAVY

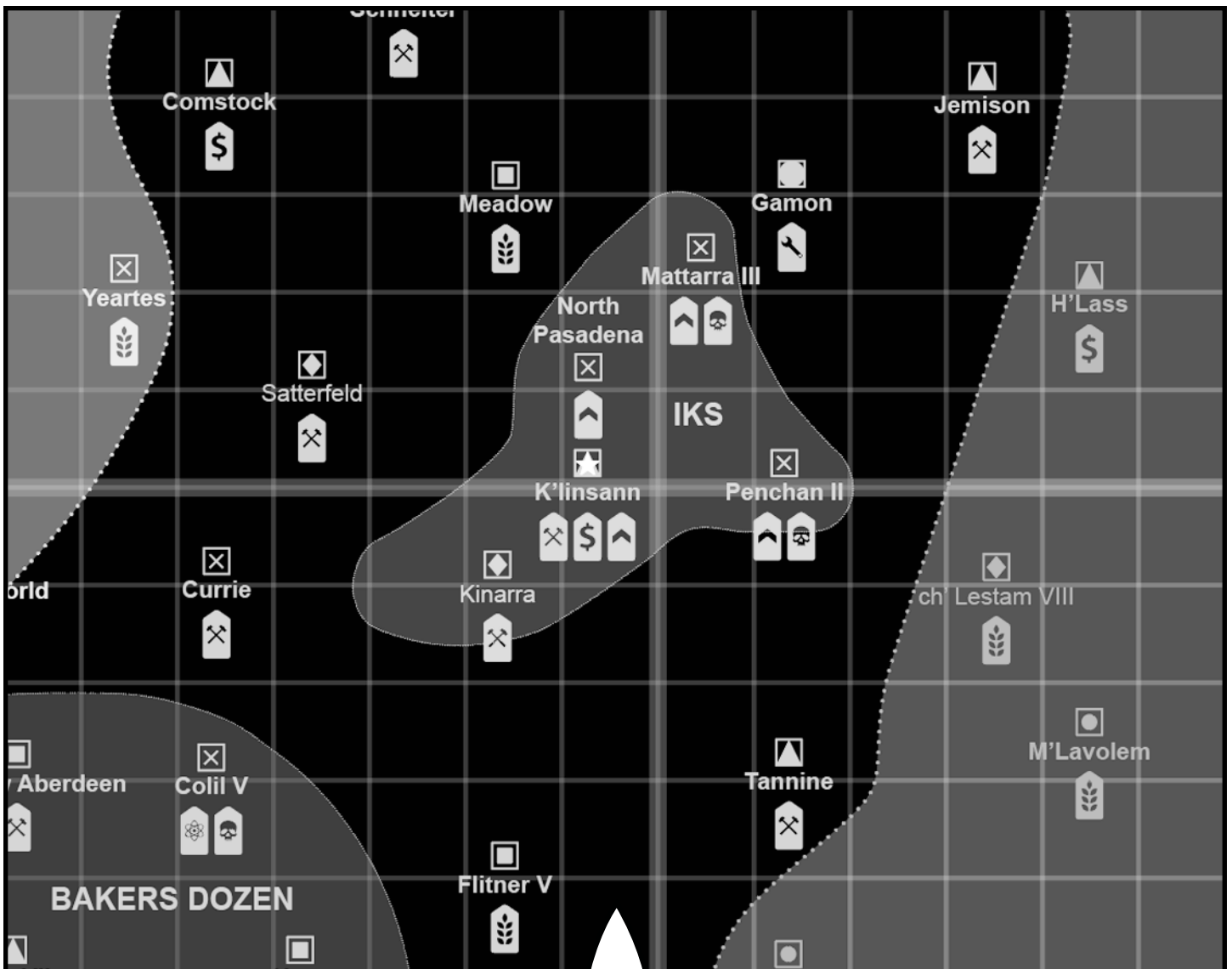
The Imperial Klingon States, born from the failed attempt to take control of the Klingon Empire during the Four-Years War, maintained an active and dangerous deep space fleet of repaired native vessels and newly designed vessels that continued to plague the space lanes from 2260 until the reincorporation of the IKS into the home Empire in 2378 following the Dominion War. These vessels patrolled the IKS and surrounding space, lead an unprecedented number of raids against targets in the Triangle, Federation, Klingon Empire and Romulan Star Empire. Even after the creation of the Federation/Klingon Alliance, the IKS continued to trade with a significant number of entities in the Triangle, unscrupulous Federation members and even Klingon throughout the home Empire, only to later raid these very same worlds.

Over its 100+ years of operation, the IKS leadership continued to try and balance expansion, conquest and trade with the ever increasing need to acquire resources for a final push against the home-world. With much of it's focus on the Federation and the Klingon Empire, the IKS continued to be a significant danger to the Alliance and much of the Triangle.

## SCOPE OF THIS MANUAL

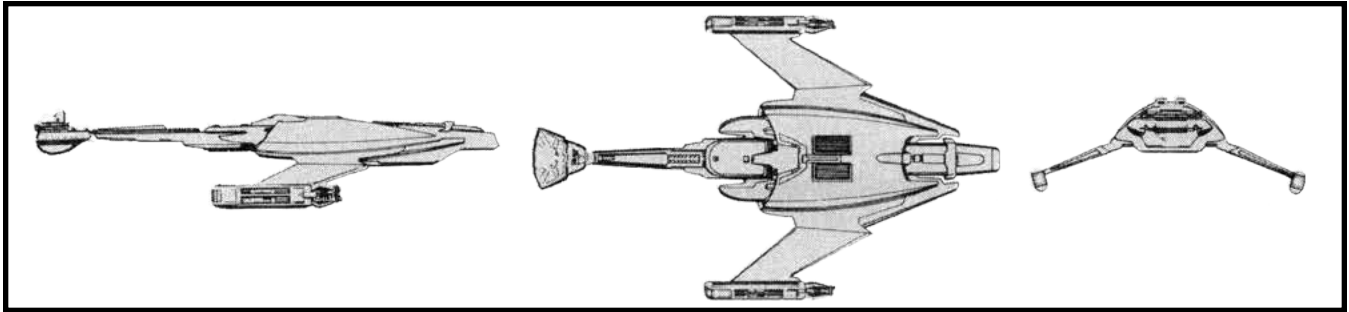
This manual describes the major ships of the Imperial Klingon States' Navy on a classified bases, providing an overview to authorized Star Fleet Operation personnel and line officers concerned with the IKS Navy. An effort has been made to provide a comprehensive and objective presentation despite the limitation of space. It is designed for general reading and quick reference.

A historical background for vessels that defected from the Klingon Empire as well as unique designs associated with the IKS from it's founding to it's eventual absorption into the Klingon Empire is provided. The overall reliability of the data available for each vessel is noted, as well as the primary information source, the records of which may be consulted if a more detailed briefing is necessary.





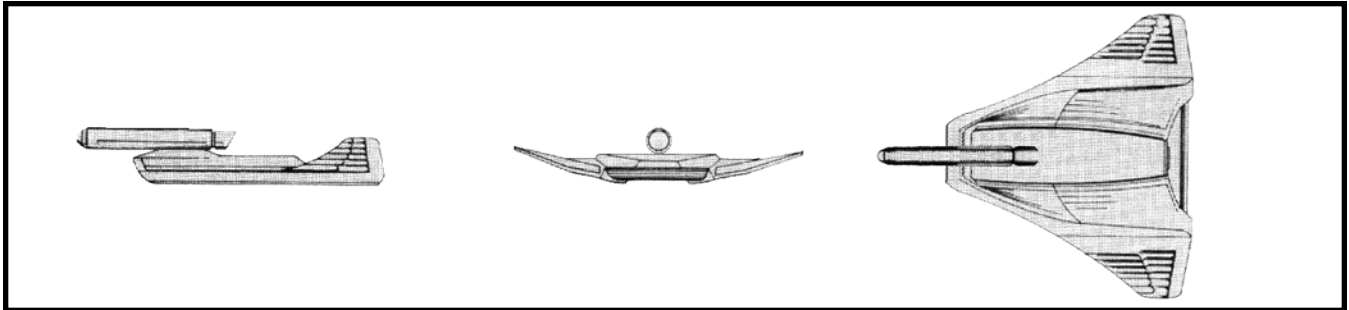
# T-3B (TRUEBLADE OF Q'ONOS) CLASS VI ASSAULT SHIP



<b>Construction Data:</b>		
Model Numbers —	Variant-1	Variant-2
Ship Class —	VI	VI
Date Entering Service —	2294-2306	2306-2323
Number Constructed —	1	Refit
<b>Hull Data:</b>		
Superstructure Points —	15	15
Damage Chart —	B	B
Size:		
Length —	250.0 m	250.0 m
Width —	150.0 m	150.0 m
Height —	50.0 m	50.0 m
Displacement —	78,925 mt	78,750 mt
Cargo:		
Cargo Units —	675 SCU	675 SCU
Cargo Capacity —	33,750 mt	33,750 mt
Landing Capacity —	None	None
<b>Equipment Data:</b>		
Control Computer Type —	Mark IIIa	Mark IIIa
Transporters:		
standard 6-person —	6	6
combat 22-person —	6	6
emergency 22-person —	2	2
cargo —	6	6
Cloaking Device Type:	-	KCC
Power Requirements —	-	32
<b>Other Data:</b>		
Crew —	219	219
Troops —	418	418
Shuttlecraft —	6	6
<b>Engines And Power Data:</b>		
Total Power Units Available —	46	46
Movement Point Ratio —	3/1	3/1
Warp Engine Type —	KWC-1	KWC-1
Number —	2	2
Power Units Available —	14 ea.	14 ea.
Stress Chart —	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8
Impulse Engine Type —	KIE-3	KIE-3
Power Units Available —	18	18
<b>Weapons And Firing Data:</b>		
Beam Weapon Type —	KD-4	KD-4
Number —	6	6
Firing Arcs —	6 pff/s, 2 a	6 pff/s, 2 a
Firing Chart —	J	J
Maximum Power —	4	4
Damage Modifiers —		
+3	(-)	(-)
+2	(-)	(-)
+1	(1-10)	(1-10)
Beam Weapon Type —	KD-6	KD-17
Number —	2	2
Firing Arcs —		
Firing Chart —	T	X
Maximum Power —	6	9
Damage Modifiers —		
+3	(-)	(1-12)
+2	(1-18)	(13-17)
+1	(-)	(18-22)
<b>Shield Data:</b>		
Deflector Shield Type —	KSK	KSP
Shield Point Ratio —	1/2	1/3
Maximum Shield Power —	13	15
<b>Combat Efficiency:</b>		
D —	83.5	108.5
WDF —	22.2	30.0



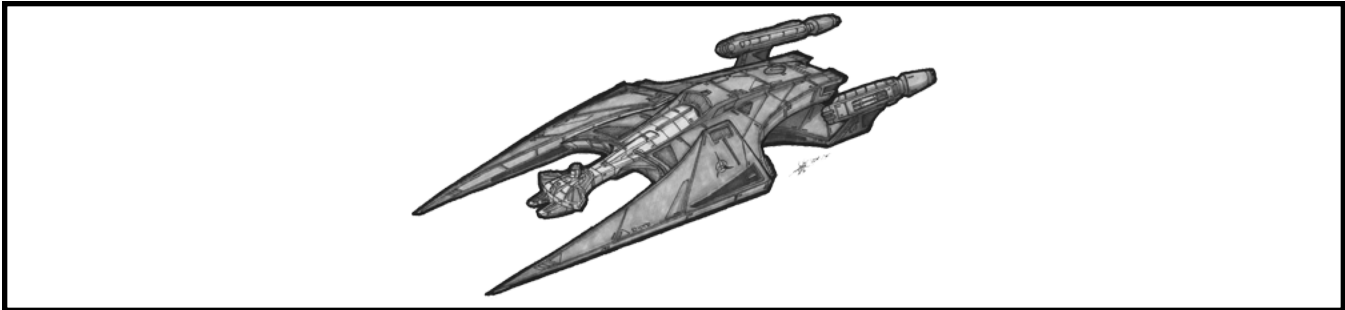
# CS-2 (GRACEFUL ARBITER) CLASS V COURIER



<b>Construction Data:</b>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers —</i>	V	V	V	V
<i>Ship Class —</i>	2280-2309	2312-2333	2335-2363	2365-2378
<i>Date Entering Service —</i>	1	Refit	Refit	Refit
<i>Number Constructed —</i>				
<b>Hull Data:</b>				
<i>Superstructure Points —</i>	16	16	18	18
<i>Damage Chart —</i>	A	A	A	A
<i>Size:</i>				
Length —	164.0 m	164.0 m	164.0 m	164.0 m
Width —	156.0 m	156.0 m	156.0 m	156.0 m
Height —	30.0 m	30.0 m	30.0 m	30.0 m
Displacement —	57,960 mt	58,385 mt	56,750 mt	59,725 mt
<i>Cargo:</i>				
Cargo Units —	110 SCU	110 SCU	110 SCU	110 SCU
Cargo Capacity —	5,500 mt	5,500 mt	5,500 mt	5,500 mt
Landing Capacity —	Yes	Yes	Yes	Yes
<b>Equipment Data:</b>				
<i>Control Computer Type —</i>	R-3M	R-3M	R-3M	ZI-1
<i>Transporters:</i>				
standard 6-person —	1	1	1	1
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	KCB	KCB	KCB	KCB
<i>Power Requirements —</i>	22	22	22	22
<b>Other Data:</b>				
<i>Crew —</i>	33	33	33	33
<i>Passengers —</i>	20	20	20	20
<b>Engines And Power Data:</b>				
<i>Total Power Units Available —</i>	30	30	34	34
<i>Movement Point Ratio —</i>	2/1	2/1	2/1	2/1
<i>Warp Engine Type —</i>	RWD-2	RWD-2	KWC-3	KWC-3
Number —	1	1	1	1
Power Units Available —	18	18	22	22
Stress Chart —	O/Q	O/Q	L/M	L/M
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	RID-3	RID-3	RID-3	RID-3
Power Units Available —	12	12	12	12
<b>Weapons And Firing Data:</b>				
<i>Beam Weapon Type —</i>	KD-7	KD-6	KD-8	KD-17
Number —	2	2	2	2
Firing Arcs —	2 p/f/s	2 p/f/s	2 p/f/s	2 p/f/s
Firing Chart —	L	T	X	X
Maximum Power —	7	6	7	9
Damage Modifiers —				
+3	(-)	(-)	(1-7)	(1-12)
+2	(1-6)	(1-18)	(8-15)	(13-17)
+1	(7-12)	(-)	(16-20)	(18-22)
<i>Missile Weapon Type —</i>	KP-2	KP-5	KP-13	KP-22
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	H	Q	T	R
Power To Arm —	1	1	1	2
Damage —	10	10	9	40
<b>Shield Data:</b>				
<i>Deflector Shield Type —</i>	RSE	RSE	KSD	KST
Shield Point Ratio —	1/2	1/2	1/3	1/3
Maximum Shield Power —	8	8	11	32
<b>Combat Efficiency:</b>				
<i>D —</i>	77.9	77.9	89.7	142.7
<i>WDF —</i>	10.8	15.7	17.9	41.8



# L-4J (TERMINATOR) CLASS X SIEGE SHIP



<b>Construction Data:</b>	
Model Numbers —	Variant-1
Ship Class —	X
Date Entering Service —	2375-2379
Number Constructed —	1
<b>Hull Data:</b>	
Superstructure Points —	30
Damage Chart —	C
Size:	
Length —	301.0 m
Width —	108.5 m
Height —	59.0 m
Displacement —	158,800 mt
Cargo:	
Cargo Units —	150 SCU
Cargo Capacity —	7,500 mt
Landing Capacity —	None
<b>Equipment Data:</b>	
Control Computer Type —	ZI-4
Transporters:	
standard 6-person —	3
combat 22-person —	6
emergency 22-person —	4
cargo —	4
Cloaking Device Type:	KCD
Power Requirements —	48
<b>Other Data:</b>	
Crew —	433
Troops/Passengers —	320
Shuttlecraft —	14
<b>Engines And Power Data:</b>	
Total Power Units Available —	63
Movement Point Ratio —	4/1
Warp Engine Type —	KWE-3
Number —	2
Power Units Available —	20 ea.
Stress Chart —	J/M
Maximum Safe Cruising Speed —	Warp 7
Emergency Speed —	Warp 8
Impulse Engine Type —	KIF-2
Power Units Available —	23
<b>Weapons And Firing Data:</b>	
Beam Weapon Type —	KD-17
Number —	4
Firing Arcs —	1 f/p, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	X
Maximum Power —	9
Damage Modifiers —	
+3	(1-12)
+2	(13-17)
+1	(18-22)
Beam Weapon Type —	KD-6
Number —	8
Firing Arcs —	1 f/p, 1 f/s, 3 p, 3 s
Firing Chart —	T
Maximum Power —	6
Damage Modifiers —	
+3	(-)
+2	(1-18)
+1	(-)
Missile Weapon Type —	KP-16
Number —	1
Firing Arcs —	1 f
Firing Chart —	Q
Power To Arm —	2
Damage —	36
Missile Weapon Type —	KP-11
Number —	1
Firing Arcs —	1 a
Firing Chart —	R
Power To Arm —	1
Damage —	26
<b>Shield Data:</b>	
Deflector Shield Type —	KNSD
Shield Point Ratio —	1/4
Maximum Shield Power —	36
Combat Efficiency: D/WDF —	182.9 / 111.9

## NOTES:

*Known Sphere Of Operation:*  
Triangle; Federation and Klingon border

*Data Reliability:* D

*Major Data Source:* Triangle Sector Intelligence

The *Terminator* began its short career with the IKS after being damaged by Klingon internal security forces in 2374. She spent nearly 14 months being repaired and was relaunched in 2375 even a negotiations with the Empire continued. In late 2375 and early 2376, the *Terminator* was part of several raids into Klingon held territory, but returned with little to show for it.

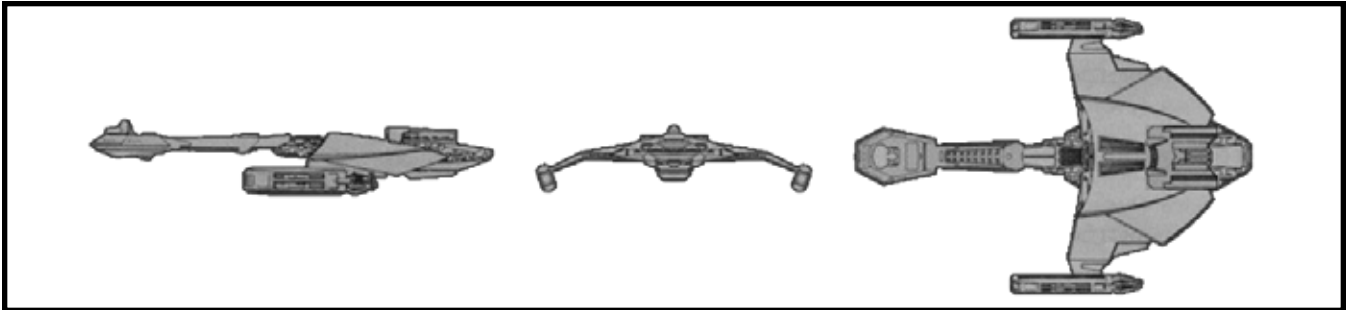
In mid-2376, the *Terminator* was part of several squadrons that attempted to exploit the reduced capabilities of Star Fleet following the Dominion War. These efforts proved far less effective than hoped for and by 2378, many of the ships and planets held by the IKS were being repatriated as part of the Klingon Empire.

The *Terminator* initially left the IKS in late 2378, distrustful of the initial amnesty offered by the Empire. However, by mid-2379, the crew of the *Terminator* had received word that the repatriation was in fact successful and returned to the Empire.

The *Terminator* was eventually returned to front line duty and is still in active duty with the KDF.



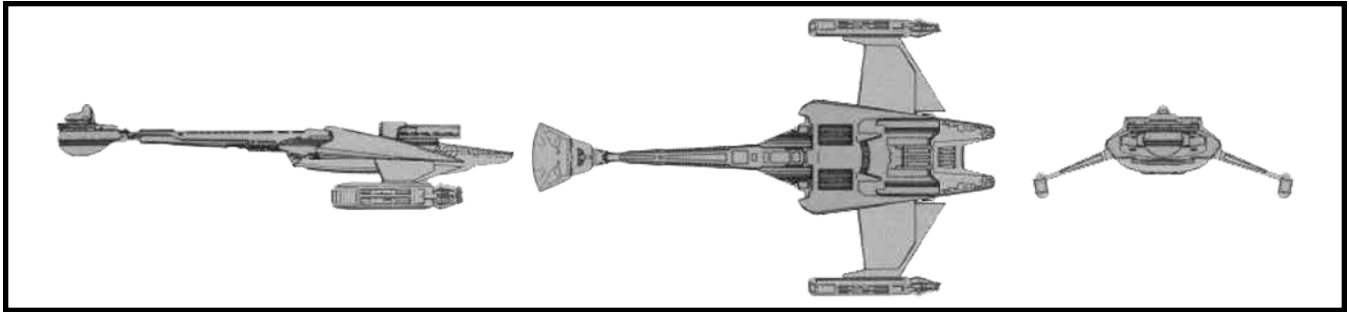
# I-5 (GRISHNA) CLASS VIII BATTLECRUISER



<b>Construction Data:</b>				
Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	VIII	VIII	VIII	VIII
Date Entering Service —	2279-2295	2286-2320	2315-2352	2349-2378
Number Constructed —	12	32	Refit	Refit
<b>Hull Data:</b>				
Superstructure Points —	25	28	28	30
Damage Chart —	B	B	B	B
Size:				
Length —	161.3 m	161.3 m	161.3 m	161.3 m
Width —	110.2 m	110.2 m	110.2 m	110.2 m
Height —	24.9 m	24.9 m	24.9 m	24.9 m
Displacement —	110,125 mt	117,700 mt	118,335 mt	119,470 mt
Cargo:				
Cargo Units —	100 SCU	100 SCU	100 SCU	100 SCU
Cargo Capacity —	5,000 mt	5,000 mt	5,000 mt	5,000 mt
Landing Capacity —	None	None	None	None
<b>Equipment Data:</b>				
Control Computer Type —	ZD-5	ZD-6	ZD-6	ZI-2
Transporters:				
standard 6-person —	4	4	4	4
emergency 22-person —	2	2	2	2
cargo —	2	2	2	2
Cloaking Device Type:				
	-	KCC	KCC	KCC
Power Requirements —	-	32	32	32
<b>Other Data:</b>				
Crew —	222	222	222	222
Passengers —	40	40	40	40
Shuttlecraft —	4	4	4	4
<b>Engines And Power Data:</b>				
Total Power Units Available —	54	54	59	61
Movement Point Ratio —	4/1	4/1	4/1	4/1
Warp Engine Type —				
Number —	KWD-1	KWD-1	KWD-1	KWD-1
Power Units Available —	2	2	2	2
Stress Chart —	18 ea.	18 ea.	18 ea.	18 ea.
Maximum Safe Cruising Speed —	L/N	L/N	L/N	L/N
Emergency Speed —	Warp 6	Warp 6	Warp 6	Warp 6
Impulse Engine Type —	Warp 8	Warp 8	Warp 8	Warp 8
Power Units Available —	KIE-3	KIE-3	KIF-2	KIM-3
	18	18	23	25
<b>Weapons And Firing Data:</b>				
Beam Weapon Type —				
Number —	KD-8	KD-8	KD-8	KD-18
Firing Arcs —	5	5	5	5
Firing Chart —	2 f, 1 p, 1 s, 1 a	2 f, 1 p, 1 s, 1 a	2 f, 1 p, 1 s, 1 a	2 f, 1 p, 1 s, 1 a
Maximum Power —	U	U	U	U
Damage Modifiers —	7	7	7	11
+3	(1-7)	(1-7)	(1-7)	(1-7)
+2	(8-15)	(8-15)	(8-15)	(8-15)
+1	(16-20)	(16-20)	(16-20)	(16-20)
Missile Weapon Type —				
Number —	KP-2	KP-4	KP-6	KP-16
Firing Arcs —	1	1	2	2
Firing Chart —	1 f	1 f	1 f, 1 a	1 f, 1 a
Power To Arm —	H	Q	R	Q
Damage —	1	2	2	2
	10	18	20	36
<b>Shield Data:</b>				
Deflector Shield Type —				
Shield Point Ratio —	KSF	KSH	KSH	KSU
Maximum Shield Power —	2/3	1/3	12	1/4
	9	12	12	32
<b>Combat Efficiency:</b>				
D —	77.8	115.0	119.5	176.9
WDF —	33.7	40.3	54.1	83.4



# I-19 (GUARDIAN OF RETALIATION) CLASS XI HEAVY CRUISER



<b>Construction Data:</b>	
Model Numbers —	Variant-1
Ship Class —	XI
Date Entering Service —	2307-2330
Number Constructed —	29
<b>Hull Data:</b>	
Superstructure Points —	40
Damage Chart —	C
Size:	
Length —	289.4 m
Width —	175.6 m
Height —	66.6 m
Displacement —	175,000 mt
Cargo:	
Cargo Units —	310 SCU
Cargo Capacity —	15,500 mt
Landing Capacity —	None
<b>Equipment Data:</b>	
Control Computer Type —	ZD-8
Transporters:	
standard 6-person —	3
emergency 22-person —	1
cargo —	2
<b>Other Data:</b>	
Crew —	325
Passengers —	6
Shuttlecraft —	4
<b>Engines And Power Data:</b>	
Total Power Units Available —	63
Movement Point Ratio —	4/1
Warp Engine Type —	KWE-3
Number —	2
Power Units Available —	20 ea.
Stress Chart —	J/M
Maximum Safe Cruising Speed —	Warp 7
Emergency Speed —	Warp 8
Impulse Engine Type —	KIF-2
Power Units Available —	23
<b>Weapons And Firing Data:</b>	
Beam Weapon Type —	KD-16
Number —	9
Firing Arcs —	2 f/p, 1 f, 2 f/s, 2 p/a, 2 s/a
Firing Chart —	Y
Maximum Power —	6
Damage Modifiers —	
+3	(1-9)
+2	(10-17)
+1	(18-22)
Beam Weapon Type —	KD-15
Number —	4
Firing Arcs —	2 f/p/a, 2 f/s/a
Firing Chart —	T
Maximum Power —	10
Damage Modifiers —	
+3	(-)
+2	(1-18)
+1	(-)
Missile Weapon Type —	KP-8
Number —	2
Firing Arcs —	1 f, 1 a
Firing Chart —	S
Power To Arm —	2
Damage —	24
<b>Shield Data:</b>	
Deflector Shield Type —	KSP
Shield Point Ratio —	1/3
Maximum Shield Power —	15
<b>Combat Efficiency:</b>	
D —	144.2
WDF —	124.7

## NOTES:

*Known Sphere Of Operation:*

Triangle; Federation, Klingon and Romulan Border

*Data Reliability:* C

*Major Data Source:* Triangle Sector Intelligence

The *I-19* was known for its moderate firepower and sturdy design. First fielded in 2307, the *I-19* did prove to be an effective raider, and was considered an excellent counterpoint to the latest version of the Imperial *D-7*. However, the *I-19* was larger and heavier than its cousin, lengthening production times and reducing the total number fielded.

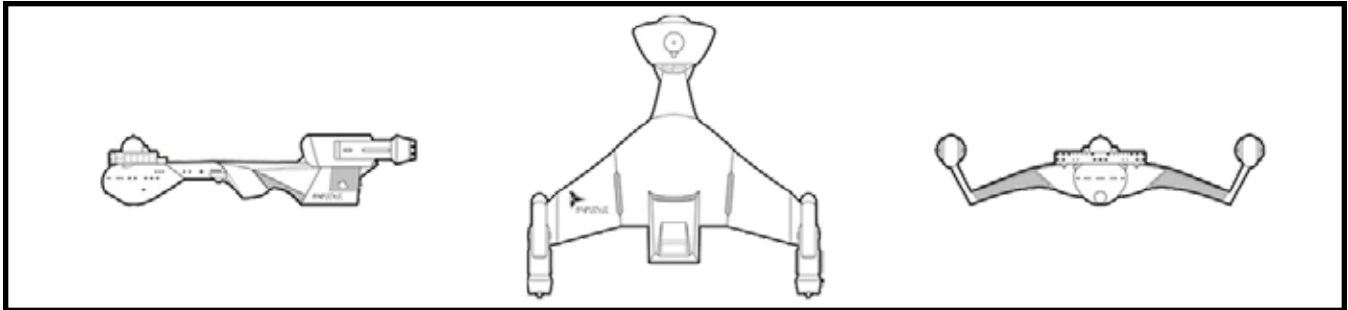
Unfortunately for designers of the *I-19*, a design flaw was soon discovered and by 2321, production had ended. Repairs proved difficult at best and the decision was made to simply retire these ships as they were damaged in combat. By 2330, these ships were no longer used outside IKS territory.

Of the 29 vessels fielded, 3 were destroyed, 2 are listed as missing, 8 have been scrapped and 10 were sold to various entities in the Triangle. 6 vessels were eventually sold to ranking families in the Empire.





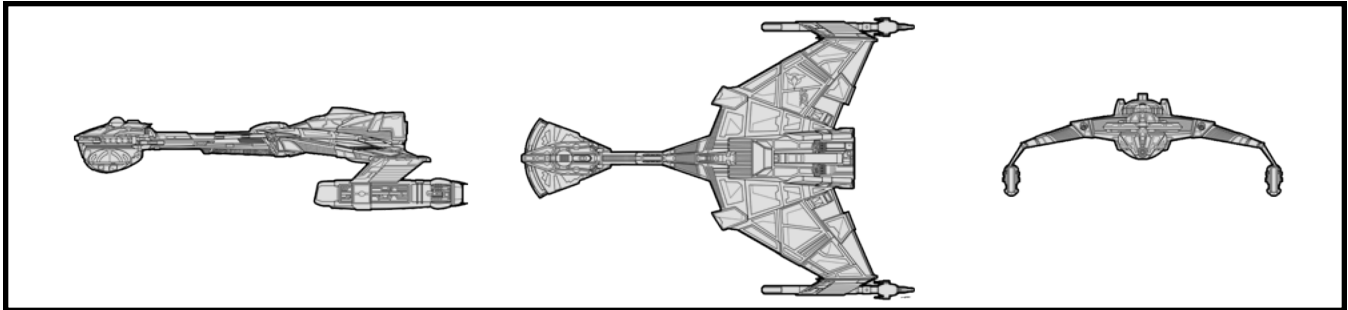
# D-3B (KELTREK'S REVENGE) CLASS VII LIGHT CRUISER



<b>Construction Data:</b>				
Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	VII	VII	VII	VII
Date Entering Service —	2258-2264	2264-2275	2275-2295	2295-2311
Number Constructed —	1	Refit	Refit	Refit
<b>Hull Data:</b>				
Superstructure Points —	18	20	20	20
Damage Chart —	C	C	C	C
Size:				
Length —	128.8 m	128.8 m	128.8 m	128.8 m
Width —	134.0 m	134.0 m	134.0 m	134.0 m
Height —	28.0 m	28.0 m	28.0 m	28.0 m
Displacement —	87,180 mt	89,168 mt	89,690 mt	92,494 mt
Cargo:				
Cargo Units —	70 SCU	70 SCU	70 SCU	70 SCU
Cargo Capacity —	3,500 mt	3,500 mt	3,500 mt	3,500 mt
Landing Capacity —	None	None	None	None
<b>Equipment Data:</b>				
Control Computer Type —	ZD-5	ZD-5	ZD-5	ZD-6
Transporters:				
standard 6-person —	2	2	2	2
emergency 22-person —	2	2	2	2
cargo —	1	1	1	1
<b>Other Data:</b>				
Crew —	65	65	65	65
Passengers —	5	5	5	5
Shuttlecraft —	2	2	2	2
<b>Engines And Power Data:</b>				
Total Power Units Available —	34	34	34	38
Movement Point Ratio —	4/1	4/1	4/1	4/1
Warp Engine Type —				
Number —	KWC-1	KWC-1	KWC-1	KWC-1
Power Units Available —	2	2	2	2
Stress Chart —	14 ea.	14 ea.	14 ea.	14 ea.
Maximum Safe Cruising Speed —	L/O	L/O	L/O	L/O
Emergency Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Impulse Engine Type —	Warp 8	Warp 8	Warp 8	Warp 8
Power Units Available —	KID-1	KID-1	NIB-2	EPIC-3
	6	6	6	10
<b>Weapons And Firing Data:</b>				
Beam Weapon Type —				
Number —	KD-4	OD-2	NPD-7	NPD-7
Firing Arcs —	4	3	4	2
Firing Chart —	1 f/p, 2 f, 1 f/s	1 f/p, 1 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 1 f/s
Maximum Power —	J	J	Y	Y
Damage Modifiers —	4	3	4	4
+3	(-)	(-)	(1-5)	(1-5)
+2	(-)	(1-5)	(6-10)	(6-10)
+1	(1-10)	(6-10)	(11-24)	(11-24)
Beam Weapon Type —				
Number —	-	KD-4	-	KD-16
Firing Arcs —	-	1	-	2
Firing Chart —	-	1 f	-	2 f
Maximum Power —	-	J	-	Y
Damage Modifiers —	-	4	-	6
+3	-	(-)	-	(1-9)
+2	-	(-)	-	(10-17)
+1	-	(1-10)	-	(18-22)
Missile Weapon Type —				
Number —	KP-2	OP-5	NPT-3	NPT-4
Firing Arcs —	1	1	1	1
Firing Chart —	1 f	1 f	1 f	1 f
Power To Arm —	H	Q	P	Q
Damage —	1	1	2	2
	10	10	15	20
<b>Shield Data:</b>				
Deflector Shield Type —				
Shield Point Ratio —	KSC	FRDS	NDC	EMSH
Maximum Shield Power —	1/1	1/2	1/3	1/3
	9	14	11	14
<b>Combat Efficiency:</b>				
D —	50.7	72.6	79.6	88.6
WDF —	11.2	12.9	28.2	35.1



# D-6A (FEARBRINGER) CLASS VII CRUISER



## Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	VII	VII	VII	VII
<i>Date Entering Service —</i>	2277-2299	2300-2326	2329-2342	2343-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

## Hull Data:

<i>Superstructure Points —</i>	22	22	22	24
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	206 m	206 m	206 m	206 m
Width —	135 m	135 m	135 m	135 m
Height —	45 m	45 m	45 m	45 m
Displacement —	98,910 mt	99,050 mt	97,305 mt	98,606 mt
<i>Cargo:</i>				
Cargo Units —	236 SCU	236 SCU	236 SCU	236 SCU
Cargo Capacity —	11,800 mt	11,800 mt	11,800 mt	11,800 mt
Landing Capacity —	None	None	None	None

## Equipment Data:

<i>Control Computer Type —</i>	ZD-6	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	-	KCC	KCC	KCC
<i>Power Requirements —</i>	-	32	32	32

## Other Data:

<i>Crew —</i>	184	184	184	184
<i>Troops —</i>	40	40	40	40
<i>Passengers —</i>	20	20	20	20
<i>Shuttlecraft —</i>	6	6	6	6

## Engines And Power Data:

<i>Total Power Units Available —</i>	64	64	64	64
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWC-3	KWC-3	KWC-3	KWC-3
Number —	2	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 7
Emergency Speed —	Warp 7	Warp 7	Warp 7	Warp 8
<i>Impulse Engine Type —</i>	OIH-4	OIH-4	OIH-4	KIE-3
Power Units Available —	18	18	18	18

## Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-8	KD-8	KD-16	KD-25
Number —	4	4	4	4
Firing Arcs —	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
Firing Chart —	U	U	Y	Y
Maximum Power —	7	7	6	12
Damage Modifiers —				
+3	(1-7)	(1-7)	(1-9)	(1-7)
+2	(8-15)	(8-15)	(10-17)	(8-14)
+1	(16-20)	(16-20)	(18-22)	(15-20)
<i>Missile Weapon Type —</i>	KP-6	KP-8	KP-11	KP-11
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	S	R	R
Power To Arm —	2	2	1	1
Damage —	20	24	26	26

## Shield Data:

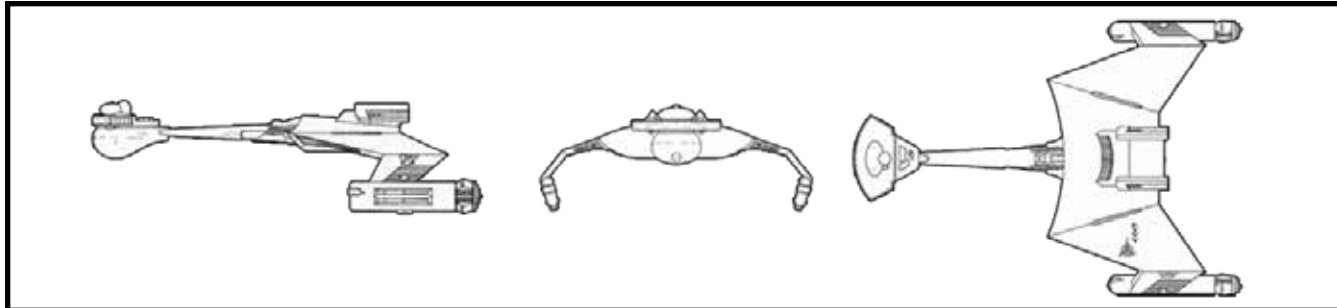
<i>Deflector Shield Type —</i>	OSQ	KSP	KST	KSX
Shield Point Ratio —	1/3	1/3	1/3	1/4
Maximum Shield Power —	13	15	32	32

## Combat Efficiency:

<i>D —</i>	139.5	142.5	166.5	200.3
<i>WDF —</i>	48.0	54.4	59.2	79.2



# D-7A (RETALIATION) CLASS VIII BATTLECRUISER



### Construction Data:

	Variant-1	Variant-2
Model Numbers —	VIII	VIII
Ship Class —	VIII	VIII
Date Entering Service —	2255-2276	2276-2289
Number Constructed —	1	Refit

### Hull Data:

	Variant-1	Variant-2
Superstructure Points —	24	24
Damage Chart —	C	C
Size:		
Length —	216.0 m	216.0 m
Width —	152.0 m	152.0 m
Height —	55.0 m	55.0 m
Displacement —	105,223 mt	106,008 mt
Cargo:		
Cargo Units —	120 SCU	120 SCU
Cargo Capacity —	6,000 mt	6,000 mt
Landing Capacity —	None	None

### Equipment Data:

	Variant-1	Variant-2
Control Computer Type —	ZD-5	ZD-5
Transporters:		
standard 6-person —	3	3
emergency 22-person —	1	1
cargo —	2	2

### Other Data:

	Variant-1	Variant-2
Crew —	198	203
Troops —	20	20
Shuttlecraft —	4	4

### Engines And Power Data:

	Variant-1	Variant-2
Total Power Units Available —	40	40
Movement Point Ratio —	4/1	4/1
Warp Engine Type —	KWD-1	KWD-1
Number —	2	2
Power Units Available —	18 ea.	18 ea.
Stress Chart —	L/N	L/N
Maximum Safe Cruising Speed —	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8
Impulse Engine Type —	KIC-2	KIC-2
Power Units Available —	4	4

### Weapons And Firing Data:

	Variant-1	Variant-2
Beam Weapon Type —	KD-6	OD-5
Number —	1	4
Firing Arcs —	1 f/s	2 f/p, 2 f/s
Firing Chart —	T	U
Maximum Power —	6	7
Damage Modifiers —		
+3	(-)	(-)
+2	(1-18)	(1-10)
+1	(-)	(11-20)
Beam Weapon Type —	OD-4	-
Number —	3	-
Firing Arcs —	2 f/p, 1 f/s	-
Firing Chart —	T	-
Maximum Power —	6	-
Damage Modifiers —		
+3	(-)	-
+2	(1-18)	-
+1	(-)	-
Missile Weapon Type —	KP-1	FRP-7
Number —	1	1
Firing Arcs —	1 f	1 f
Firing Chart —	F	S
Power To Arm —	1	3
Damage —	6	20

### Shield Data:

	Variant-1	Variant-2
Deflector Shield Type —	KSC	FSK
Shield Point Ratio —	1/1	1/2
Maximum Shield Power —	8	16

### Combat Efficiency:

	Variant-1	Variant-2
D —	60.3	86.3
WDF —	21.9	34.9

### NOTES:

*Known Sphere Of Operation:* Triangle

*Data Reliability:* B

*Major Data Source:* Triangle Sector Intelligence

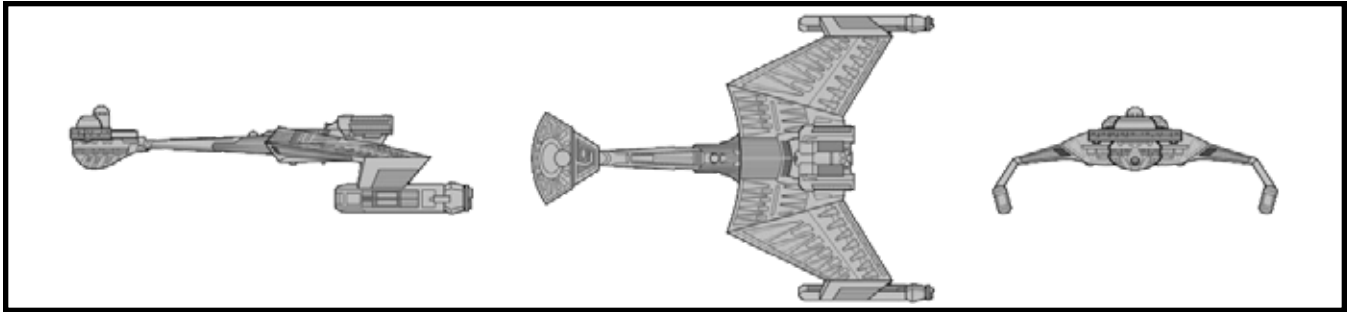
The *Retaliation* was another of the original vessels that accompanied Komato when he fled the Klingon Empire after his failed coup. While much of the vessel was still intact upon the founding of the IKS, her main disruptor were badly damaged. For nearly a year, the *Retaliation* patrol the fledgling IKS area with a single disruptor and her torpedo as her only armament. However, IKS planners were able to purchase several Orion disruptors and the ships was soon fully operational.

However, in early 2276, the *Retaliation* was badly damaged in a battle with Federation forces. Although some in the IKS wanted to simply scrap the *Retaliation*, her captain was given permission to trade with Orion gunrunners for what ever equipment he could scrounge. The Variant-2 was re-launched in 2276 and continued operating until her final destruction in 2289 while engaging Star Fleet forces along the Federation border.





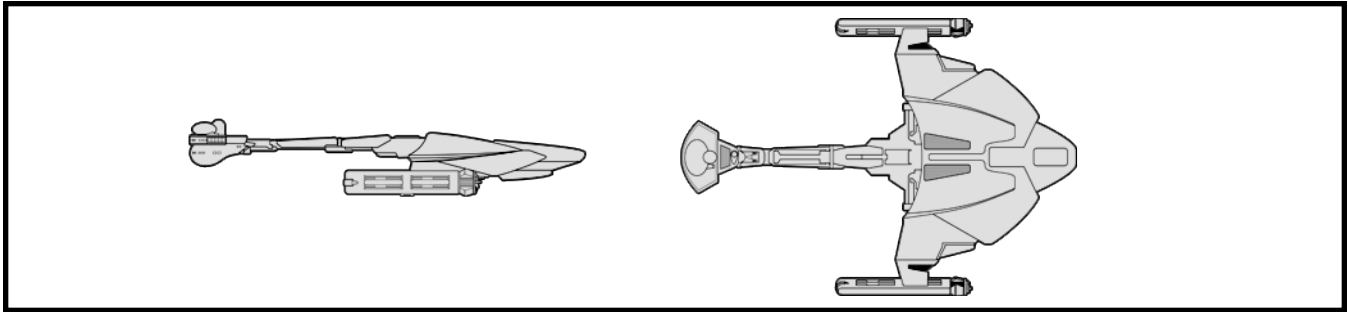
# D-7M (FURYHUNTER) CLASS IX BATTLECRUISER



<b>Construction Data:</b>				
Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	IX	IX	IX	IX
Date Entering Service —	2276-2290	2291-2338	2340-2351	2352-2366
Number Constructed —	1	Refit	Refit	Refit
<b>Hull Data:</b>				
Superstructure Points —	36	36	38	38
Damage Chart —	C	C	C	C
<b>Size:</b>				
Length —	221.0 m	221.0 m	221.0 m	221.0 m
Width —	156.0 m	156.0 m	156.0 m	156.0 m
Height —	62.0 m	62.0 m	62.0 m	62.0 m
Displacement —	126,678 mt	127,490 mt	131,200 mt	134,240 mt
<b>Cargo:</b>				
Cargo Units —	311 SCU	311 SCU	311 SCU	311 SCU
Cargo Capacity —	15,550 mt	15,550 mt	15,550 mt	15,550 mt
Landing Capacity —	None	None	None	None
<b>Equipment Data:</b>				
Control Computer Type —	ZD-6	ZD-7	ZD-7	ZD-9
<b>Transporters:</b>				
standard 6-person —	3	3	3	3
combat 22-person —	2	2	2	2
emergency 22-person —	1	1	1	1
cargo —	2	2	2	2
Cloaking Device Type:	-	-	KCC	KCC
Power Requirements —	-	-	32	32
<b>Other Data:</b>				
Crew —	249	249	249	249
Troops —	60	60	60	60
Passengers —	10	10	10	10
Shuttlecraft —	6	6	6	6
<b>Engines And Power Data:</b>				
Total Power Units Available —	51	69	69	69
Movement Point Ratio —	3/1	3/1	3/1	3/1
Warp Engine Type —	OWI-3	OWI-3	OWI-3	OWI-3
Number —	2	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.	23 ea.
Stress Chart —	M/O	M/O	M/O	M/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	KIC-3	KIF-2	KIF-2	KIF-2
Power Units Available —	5	23	23	23
<b>Weapons And Firing Data:</b>				
Beam Weapon Type —	KD-8	KD-17	KD-17	KD-21
Number —	4	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	U	X	X	W
Maximum Power —	7	9	9	17
Damage Modifiers —				
+3	(1-7)	(1-12)	(1-12)	(-)
+2	(8-15)	(13-17)	(13-17)	(-)
+1	(16-20)	(18-22)	(18-22)	(1-18)
Beam Weapon Type —	KD-6	KD-6	KD-8	KD-23
Number —	2	2	2	2
Firing Arcs —	1 p/a, 1 s/a	1 p/a, 1 s/a	1 p/a, 1 s/a	1 p/a, 1 s/a
Firing Chart —	T	T	U	U
Maximum Power —	6	6	7	10
Damage Modifiers —				
+3	(-)	(-)	(1-7)	(1-12)
+2	(1-18)	(1-18)	(8-15)	(13-18)
+1	(-)	(-)	(16-20)	(19-20)
Missile Weapon Type —	KP-4	KP-8	KP-12	KP-17
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	Q	S	P	R
Power To Arm —	2	2	2	2
Damage —	18	24	28	38
<b>Shield Data:</b>				
Deflector Shield Type —	KSP	KSP	KSX	KSX
Shield Point Ratio —	1/3	1/3	1/4	1/4
Maximum Shield Power —	15	15	32	32
<b>Combat Efficiency:</b>				
D —	144.5	170.0	230.3	230.3
WDF —	54.2	76.2	78.8	116.4



# D-9C (JUDICIOUS) CLASS VIII RESEARCH CRUISER



### Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class</i> —	VIII	VIII	VIII	VIII	VIII
<i>Date Entering Service</i> —	2289-2300	2303-2317	2319-2340	2342-2362	2363-2378
<i>Number Constructed</i> —	1	Refit	Refit	Refit	Refit

### Hull Data:

<i>Superstructure Points</i> —	32	32	32	32	32
<i>Damage Chart</i> —	B	B	B	B	B
<i>Size:</i>					
Length —	160.0 m	160.0 m	160.0 m	160.0 m	160.0 m
Width —	110.0 m	110.0 m	110.0 m	110.0 m	110.0 m
Height —	24.0 m	24.0 m	24.0 m	24.0 m	24.0 m
Displacement —	110,125 mt	113,245 mt	111,895 mt	111,380 mt	112,400 mt
<i>Cargo:</i>					
Cargo Units —	236 SCU	236 SCU	236 SCU	236 SCU	236 SCU
Cargo Capacity —	11,800 mt	11,800 mt	11,800 mt	11,800 mt	11,800 mt
Landing Capacity —	None	None	None	None	None

### Equipment Data:

<i>Control Computer Type</i> —	ZD-5	ZD-6	ZD-6	ZI-2	ZI-2
<i>Transporters:</i>					
standard 6-person —	4	4	4	4	4
emergency 22-person —	2	2	2	2	2
cargo —	2	2	2	2	2
<i>Cloaking Device Type:</i>	-	-	KCC	KCC	KCC
<i>Power Requirements</i> —	-	-	32	32	32

### Other Data:

<i>Crew</i> —	211	211	211	211	211
<i>Passengers</i> —	40	40	40	40	40
<i>Shuttlecraft</i> —	4	4	4	4	4

### Engines And Power Data:

<i>Total Power Units Available</i> —	48	58	64	69	77
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-2	KWC-3	KWC-3	KWC-3	KWC-3
Number —	2	2	2	2	2
Power Units Available —	18 ea.	23 ea.	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-2	KIE-2	KIE-3	KIF-2	KIM-1
Power Units Available —	12	12	18	23	31

### Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-9	KD-8	KD-17	KD-19	KD-21
Number —	4	4	5	5	5
Firing Arcs —	2 f, 1 p, 1 s	2 f, 1 p, 1 s	2 f, 1 p, 1 s, 1 a	2 f, 1 p, 1 s, 1 a	2 f, 1 p, 1 s, 1 a
Firing Chart —	W	U	X	X	W
Maximum Power —	5	7	9	12	17
Damage Modifiers —					
+3	(1-7)	(1-7)	(1-12)	(1-14)	(-)
+2	(8-15)	(8-15)	(13-17)	(15-18)	(-)
+1	(16-20)	(16-20)	(18-22)	(19-22)	(1-18)
<i>Beam Weapon Type</i> —	KD-8	KD-17	-	-	-
Number —	1	1	-	-	-
Firing Arcs —	1 a	1 a	-	-	-
Firing Chart —	U	X	-	-	-
Maximum Power —	7	9	-	-	-
Damage Modifiers —					
+3	(1-7)	(1-12)	-	-	-
+2	(8-15)	(13-17)	-	-	-
+1	(16-20)	(18-22)	-	-	-
<i>Missile Weapon Type</i> —	KP-6	KP-6	KP-8	KP-11	KP-20
Number —	1	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f	1 f
Firing Chart —	R	R	S	R	R
Power To Arm —	2	2	2	1	1
Damage —	20	20	24	26	30

### Shield Data:

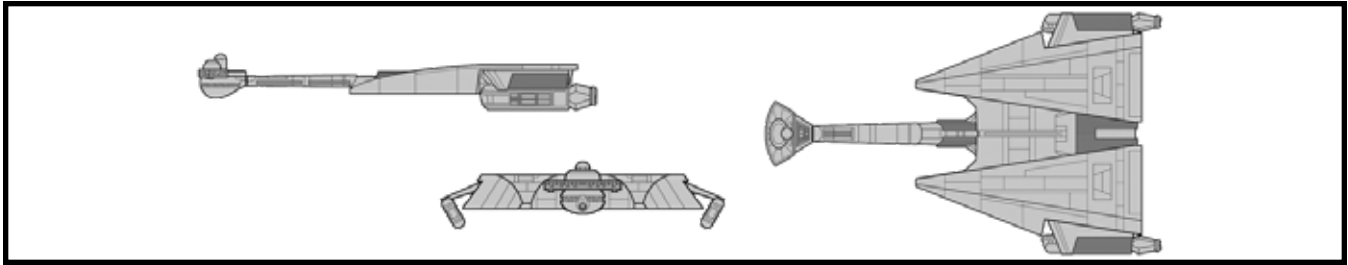
<i>Deflector Shield Type</i> —	KSK	KSH	KSH	KSL	KSU
Shield Point Ratio —	1/2	1/3	1/3	1/3	1/4
Maximum Shield Power —	12	12	12	14	32

### Combat Efficiency:

<i>D</i> —	107.8	143.3	152.3	162.8	237.8
<i>WDF</i> —	39.9	45.2	60.0	72.9	85.8



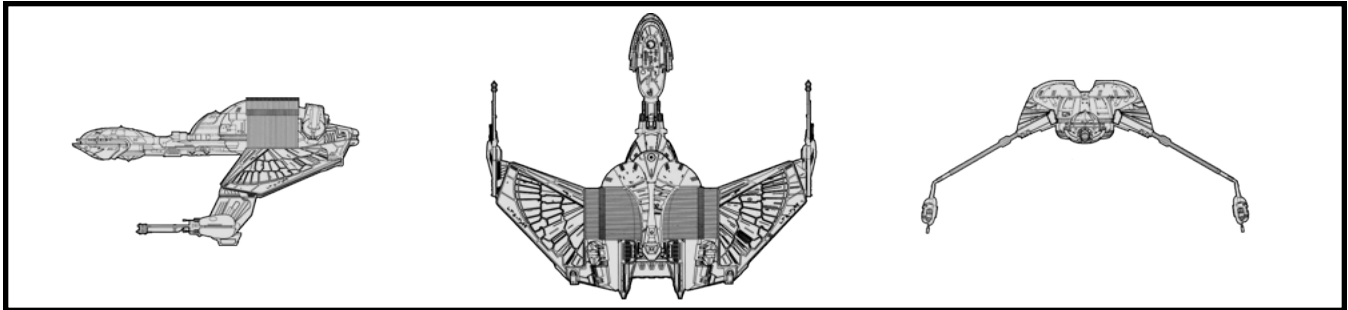
# D-10D (ABOLISHER) CLASS X HEAVY CRUISER



<b>Construction Data:</b>			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	X	X	X
<i>Date Entering Service</i> —	2286-2313	2318-2344	2349-2379
<i>Number Constructed</i> —	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points</i> —	30	30	30
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	262.0 m	262.0 m	262.0 m
Width —	157.0 m	157.0 m	157.0 m
Height —	32.0 m	32.0 m	32.0 m
Displacement —	150,875 mt	152,475 mt	155,520 mt
<i>Cargo:</i>			
Cargo Units —	392 SCU	392 SCU	392 SCU
Cargo Capacity —	19,600 mt	19,600 mt	19,600 mt
Landing Capacity —	None	None	None
<b>Equipment Data:</b>			
<i>Control Computer Type</i> —	ZD-6	ZD-9	ZI-4
<i>Transporters:</i>			
standard 6-person —	4	4	4
combat 22-person —	3	3	3
emergency 22-person —	1	1	1
cargo —	4	4	4
<i>Cloaking Device Type:</i>	-	KCD	KCD
<i>Power Requirements</i> —	-	48	48
<b>Other Data:</b>			
<i>Crew</i> —	289	289	289
<i>Troops</i> —	90	90	90
<i>Passengers</i> —	20	20	20
<i>Shuttlecraft</i> —	10	10	10
<b>Engines And Power Data:</b>			
<i>Total Power Units Available</i> —	40	48	59
<i>Movement Point Ratio</i> —	4/1	4/1	4/1
<i>Warp Engine Type</i> —	KWE-2	KWE-2	KWE-2
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.
Stress Chart —	J/M	J/M	J/M
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KID-2	KIE-2	KIF-2
Power Units Available —	4	12	23
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type</i> —	KD-9	KD-16	KD-17
Number —	6	6	6
Firing Arcs —	2 f/p, 2 f, 2 f/s	2 f/p, 2 f, 2 f/s	2 f/p, 2 f, 2 f/s
Firing Chart —	W	Y	X
Maximum Power —	5	6	9
Damage Modifiers —			
+3	(1-7)	(1-9)	(1-12)
+2	(8-15)	(10-17)	(13-17)
+1	(16-20)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	KP-6	KP-6	KP-17
Number —	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	R	R
Power To Arm —	2	2	2
Damage —	20	20	38
<b>Shield Data:</b>			
<i>Deflector Shield Type</i> —	KSP	KSS	KSZ
Shield Point Ratio —	1/3	1/3	1/3
Maximum Shield Power —	15	26	50
<b>Combat Efficiency:</b>			
<i>D</i> —	107.4	131.4	177.9
<i>WDF</i> —	56.6	66.2	99.2



# D-12B (DEVOURER) CLASS X CRUISER



## Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class —</i>	X	X	X	X	X
<i>Date Entering Service —</i>	2292-2315	2317-2343	2345-2353	2355-2367	2368-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit	Refit

## Hull Data:

<i>Superstructure Points —</i>	32	32	32	32	32
<i>Damage Chart —</i>	C	C	C	C	C
<i>Size:</i>					
Length —	230.0 m	230.0 m	230.0 m	230.0 m	230.0 m
Width —	262.0 m	262.0 m	262.0 m	262.0 m	262.0 m
Height —	122.7 m	122.7 m	122.7 m	122.7 m	122.7 m
Displacement —	158,220 mt	158,305 mt	158,110 mt	158,315 mt	158,995 mt
<i>Cargo:</i>					
Cargo Units —	301 SCU	301 SCU	301 SCU	301 SCU	301 SCU
Cargo Capacity —	15,050 mt	15,050 mt	15,050 mt	15,050 mt	15,050 mt
Landing Capacity —	None	None	None	None	None

## Equipment Data:

<i>Control Computer Type —</i>	ZD-9	ZD-9	ZI-3	ZI-3	ZI-3
<i>Transporters:</i>					
standard 6-person —	3	3	3	3	3
emergency 22-person —	3	3	3	3	3
cargo —	4	4	4	4	4
<i>Cloaking Device Type:</i>	KCD	KCD	KCD	KCD	KCD
<i>Power Requirements —</i>	48	48	48	48	48

## Other Data:

<i>Crew —</i>	294	294	294	294	294
<i>Passengers —</i>	26	26	26	26	26
<i>Shuttlecraft —</i>	6	6	6	6	6

## Engines And Power Data:

<i>Total Power Units Available —</i>	63	63	66	66	66
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWE-3	KWE-3	KWE-3	KWE-3	KWE-3
Number —	2	2	2	2	2
Power Units Available —	20 ea.	20 ea.	20 ea.	20 ea.	20 ea.
Stress Chart —	J/M	J/M	J/M	J/M	J/M
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIF-2	KIF-2	KIK-1	KIK-1	KIK-1
Power Units Available —	23	23	26	26	26

## Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-16	KD-16	KD-17	KD-17	KD-17
Number —	10	10	10	10	10
Firing Arcs —	4 f/p, 4 f/s, 2 a	4 f/p, 4 f/s, 2 a	4 f/p, 4 f/s, 2 a	4 f/p, 4 f/s, 2 a	4 f/p, 4 f/s, 2 a
Firing Chart —	Y	Y	X	X	X
Maximum Power —	6	6	9	9	9
Damage Modifiers —					
+3	(1-9)	(1-9)	(1-12)	(1-12)	(1-12)
+2	(10-17)	(10-17)	(13-17)	(13-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)	(18-22)	(18-22)
<i>Missile Weapon Type —</i>	KP-6	KP-6	KP-6	KP-6	KP-8
Number —	4	4	4	4	4
Firing Arcs —	2 f, 2 a	2 f, 2 a	2 f, 2 a	2 f, 2 a	2 f, 2 a
Firing Chart —	R	R	R	R	S
Power To Arm —	2	2	2	2	2
Damage —	20	20	20	20	24

## Shield Data:

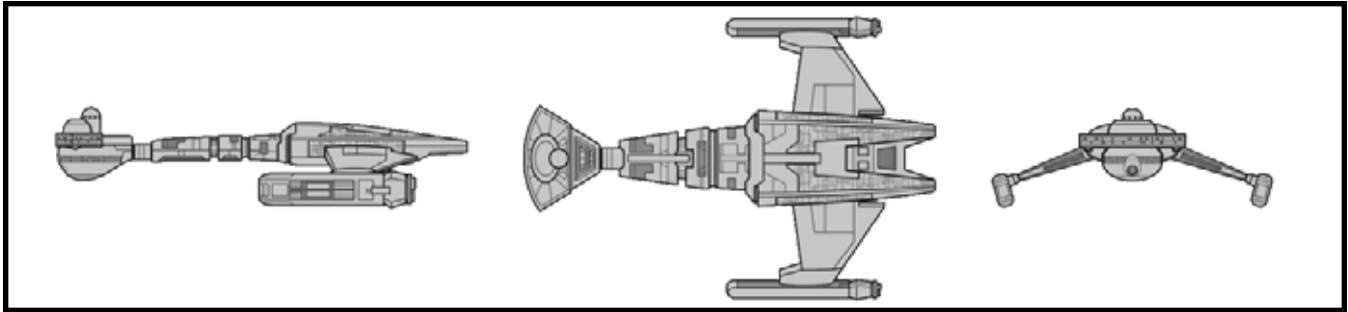
<i>Deflector Shield Type —</i>	KSP	KSS	KST	KNSB	KNSB
Shield Point Ratio —	1/3	1/3	1/3	1/4	1/4
Maximum Shield Power —	15	26	32	37	37

## Combat Efficiency:

<i>D —</i>	156.8	173.3	185.3	223.8	223.8
<i>WDF —</i>	118.2	118.2	137.2	137.2	150.0



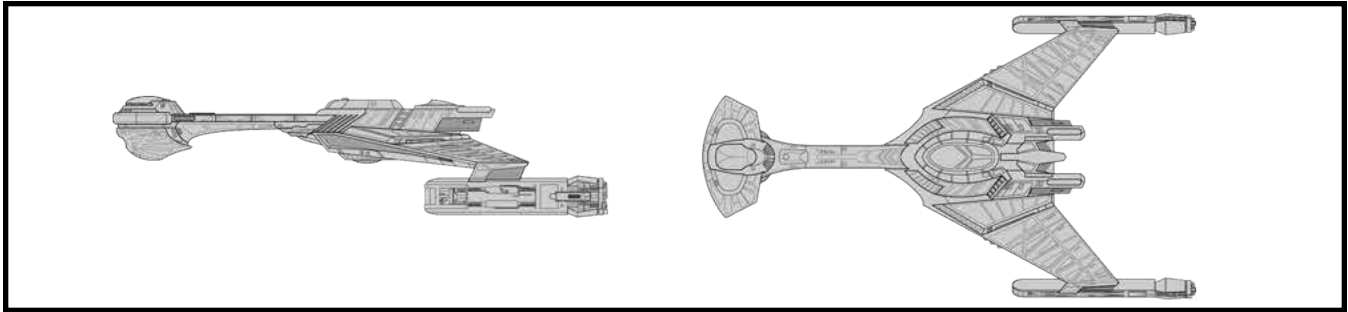
# D-200 (JUDGEMENT) CLASS VII LIGHT CRUISER



<b>Construction Data:</b>				
Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	VII	VII	VII	VII
Date Entering Service —	2281-2300	2267-2320	2322-2344	2343-2357
Number Constructed —	1	Refit	Refit	Refit
<b>Hull Data:</b>				
Superstructure Points —	20	20	22	24
Damage Chart —	C	C	C	C
Size:				
Length —	160.0 m	160.0 m	160.0 m	160.0 m
Width —	110.0 m	110.0 m	110.0 m	110.0 m
Height —	24.0 m	24.0 m	24.0 m	24.0 m
Displacement —	94,785 mt	93,195 mt	96,540 mt	97,913 mt
Cargo:				
Cargo Units —	329 SCU	329 SCU	329 SCU	329 SCU
Cargo Capacity —	16,450 mt	16,450 mt	16,450 mt	16,450 mt
Landing Capacity —	None	None	None	None
<b>Equipment Data:</b>				
Control Computer Type —	ZD-6	ZD-6	ZD-6	ZI-2
Transporters:				
standard 6-person —	3	3	3	3
combat 22-person —	3	3	3	3
emergency 22-person —	2	2	2	2
cargo —	2	2	2	2
<b>Other Data:</b>				
Crew —	202	202	202	202
Troops —	70	70	70	70
Passengers —	17	17	17	17
Shuttlecraft —	4	4	4	4
<b>Engines And Power Data:</b>				
Total Power Units Available —	42	52	64	64
Movement Point Ratio —	3/1	3/1	3/1	3/1
Warp Engine Type —				
Number —	KWC-2	KWC-3	KWC-3	KWC-3
Power Units Available —	2	2	2	2
Stress Chart —	18 ea.	23 ea.	23 ea.	23 ea.
Maximum Safe Cruising Speed —	L/O	L/O	L/O	L/O
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	Warp 9	Warp 9	Warp 9	Warp 9
Power Units Available —	KID-1	KID-1	KIE-3	KIE-3
	6	6	18	18
<b>Weapons And Firing Data:</b>				
Beam Weapon Type —				
Number —	KD-8	KD-16	KD-17	KD-30
Firing Arcs —	4	4	4	4
Firing Chart —	1 f/p, 1 f, 1 f/s, 1 a	1 f/p, 1 f, 1 f/s, 1 a	1 f/p, 1 f, 1 f/s, 1 a	1 f/p, 1 f, 1 f/s, 1 a
Maximum Power —	U	Y	X	Y
Damage Modifiers —	7	6	9	10
+3	(1-7)	(1-9)	(1-12)	(1-9)
+2	(8-15)	(10-17)	(13-17)	(10-18)
+1	(16-20)	(18-22)	(18-22)	(19-24)
Missile Weapon Type —				
Number —	KP-6	KP-6	KP-11	KP-17
Firing Arcs —	1	1	1	1
Firing Chart —	1 f	1 f	1 f	1 f
Power To Arm —	R	R	R	R
Damage —	2	2	1	2
	20	20	26	38
<b>Shield Data:</b>				
Deflector Shield Type —	KSO	KSP	KSP	KST
Shield Point Ratio —	1/2	1/3	1/3	1/3
Maximum Shield Power —	15	15	15	32
<b>Combat Efficiency:</b>				
D —	90.6	123.1	142.5	169.3
WDF —	36.2	40.2	51.4	65.4



# D-27D (TRUTHSEEKER) CLASS VIII LIGHT CRUISER



### Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VIII	VIII	VIII
<i>Date Entering Service</i> —	2333-2349	2350-2360	2361-2378
<i>Number Constructed</i> —	1	Refit	Refit

### Hull Data:

<i>Superstructure Points</i> —	28	28	28
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	200.0 m	200.0 m	200.0 m
Width —	115.0 m	115.0 m	115.0 m
Height —	63.0 m	63.0 m	63.0 m
Displacement —	108,625 mt	105,475 mt	110,450 mt
<i>Cargo:</i>			
Cargo Units —	190 SCU	190 SCU	190 SCU
Cargo Capacity —	9,500 mt	9,500 mt	9,500 mt
<i>Landing Capacity</i> —	None	None	None

### Equipment Data:

<i>Control Computer Type</i> —	ZD-6	ZI-2	ZI-2
<i>Transporters:</i>			
standard 6-person —	3	3	3
emergency 22-person —	3	3	3
cargo —	4	4	4
<i>Cloaking Device Type:</i>	KCC	KCC	KCC
<i>Power Requirements</i> —	32	32	32

### Other Data:

<i>Crew</i> —	210	210	210
<i>Passengers</i> —	10	10	10
<i>Shuttlecraft</i> —	4	4	4

### Engines And Power Data:

<i>Total Power Units Available</i> —	64	64	64
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-3	KWC-3	KWC-3
Number —	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18

### Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-13	KD-16	KD-18
Number —	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	X	Y	U
Maximum Power —	5	6	11
Damage Modifiers —			
+3	(1-7)	(1-9)	(1-7)
+2	(8-15)	(10-17)	(8-15)
+1	(16-22)	(18-22)	(16-20)
<i>Beam Weapon Type</i> —	KDC-4	KDC-9	KDC-17
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	S	R	K
Maximum Power —	20	30	60
Damage Modifiers —			
+3	(1-6)	(1-4)	(-)
+2	(7-11)	(5-13)	(1-4)
+1	(12-16)	(14-16)	(5-15)
<i>Missile Weapon Type</i> —	KP-6	KP-10	KP-17
Number —	1	1	1
Firing Arcs —	1 a	1 a	1 a
Firing Chart —	R	Q	R
Power To Arm —	2	1	2
Damage —	20	22	38

### Shield Data:

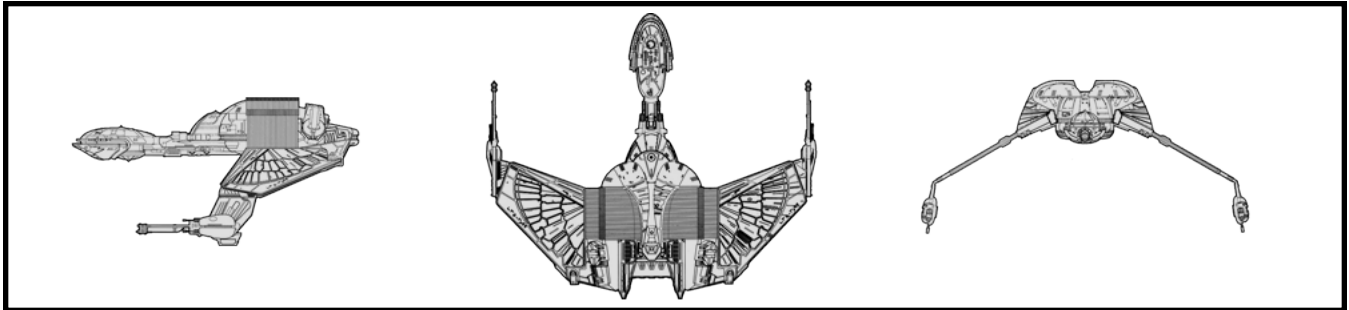
<i>Deflector Shield Type</i> —	KST	KST	KNSB
Shield Point Ratio —	1/3	1/3	1/4
Maximum Shield Power —	32	32	38

### Combat Efficiency:

<i>D</i> —	175.0	175.0	214.0
<i>WDF</i> —	48.0	60.1	84.1



# D-32L (DARKNESS) CLASS VII CRUISER



<b>Construction Data:</b>	
Model Numbers —	Variant-1
Ship Class —	VII
Date Entering Service —	2369-2378
Number Constructed —	1
<b>Hull Data:</b>	
Superstructure Points —	24
Damage Chart —	C
Size:	
Length —	110.0 m
Width —	161.0 m
Height —	21.0 m
Displacement —	99,178 mt
Cargo:	
Cargo Units —	152 SCU
Cargo Capacity —	7,600 mt
Landing Capacity —	None
<b>Equipment Data:</b>	
Control Computer Type —	ZI-2
Transporters:	
standard 6-person —	2
combat 22-person —	1
emergency 22-person —	2
cargo —	1
Cloaking Device Type:	KCC
Power Requirements —	32
<b>Other Data:</b>	
Crew —	158
Passengers —	5
Shuttlecraft —	1
<b>Engines And Power Data:</b>	
Total Power Units Available —	64
Movement Point Ratio —	3/1
Warp Engine Type —	KWC-3
Number —	2
Power Units Available —	23 ea.
Stress Chart —	L/O
Maximum Safe Cruising Speed —	Warp 8
Emergency Speed —	Warp 9
Impulse Engine Type —	KIE-3
Power Units Available —	18
<b>Weapons And Firing Data:</b>	
Beam Weapon Type —	KD-30
Number —	4
Firing Arcs —	2 f/p, 2 f/s
Firing Chart —	Y
Maximum Power —	10
Damage Modifiers —	
+3	(1-9)
+2	(10-18)
+1	(19-24)
Missile Weapon Type —	KP-16
Number —	2
Firing Arcs —	1 f, 1 a
Firing Chart —	Q
Power To Arm —	2
Damage —	36
<b>Shield Data:</b>	
Deflector Shield Type —	KNSD
Shield Point Ratio —	1/4
Maximum Shield Power —	38
<b>Combat Efficiency:</b>	
D —	208.3
WDF —	82.2

## NOTES:

*Known Sphere Of Operation:*

Triangle; Klingon Border

*Data Reliability:* C

*Major Data Source:* Triangle Sector Intelligence

The *Darkness* was a vessel that got caught up in the Klingon Civil War of 2367-68 and was eventually forced to depart the Empire. The *Darkness* remained unchanged from its original configuration, although she did spend nearly eight months in dry dock being repaired.

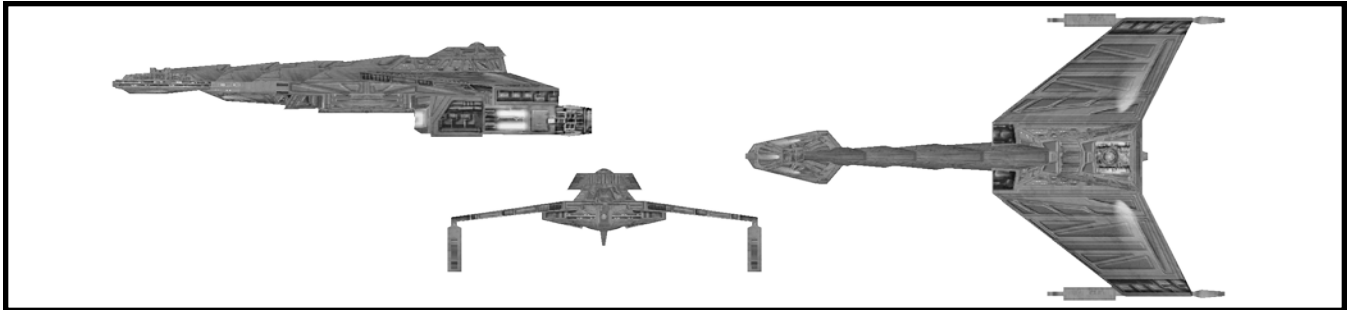
Upon completion of repairs, the *Darkness* immediately began operations against Imperial targets both inside the Triangle and the Empire. With the advent of the Dominion War, the *Darkness* was known to operate deep inside the Klingon Empire.

The *Darkness* eventually returned to KDF operations following the absorption of the IKS into the Empire.





# D-49E (ATTACK) CLASS XI CRUISER



## Construction Data:

Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	XI	XI	XI	XI
Date Entering Service —	2356-2361	2362-2367	2368-2373	2374-2378
Number Constructed —	1	Refit	Refit	Refit

## Hull Data:

Superstructure Points —	43	45	45	46
Damage Chart —	C	C	C	C
Size:				
Length —	218.0 m	218.0 m	218.0 m	218.0 m
Width —	141.0 m	141.0 m	141.0 m	141.0 m
Height —	43.0 m	43.0 m	43.0 m	43.0 m
Displacement —	173,945 mt	177,175 mt	177,325 mt	178,825 mt
Cargo:				
Cargo Units —	397 SCU	397 SCU	397 SCU	397 SCU
Cargo Capacity —	19,850 mt	19,850 mt	19,850 mt	19,850 mt
Landing Capacity —	None	None	None	None

## Equipment Data:

Control Computer Type —	ZI-4	ZI-4	ZI-4	ZI-4
Transporters:				
standard 6-person —	3	3	3	3
combat 22-person —	3	3	3	3
emergency 22-person —	3	3	3	3
cargo —	5	5	5	5
Cloaking Device Type:	KCD	KCD	KCD	KCD
Power Requirements —	48	48	48	48

## Other Data:

Crew —	332	332	332	332
Troops —	60	60	60	60
Passengers —	20	20	20	20
Shuttlecraft —	10	10	10	10

## Engines And Power Data:

Total Power Units Available —	106	106	106	106
Movement Point Ratio —	6/1	6/1	6/1	6/1
Warp Engine Type —	KWL-2	KWL-2	KWL-2	KWL-2
Number —	2	2	2	2
Power Units Available —	38 ea.	38 ea.	38 ea.	38 ea.
Stress Chart —	H/I	H/I	H/I	H/I
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	KIK-2	KIK-2	KIK-2	KIK-2
Power Units Available —	30	30	30	30

## Weapons And Firing Data:

Beam Weapon Type —	KD-21	KD-29	KD-29	KD-29
Number —	5	5	5	5
Firing Arcs —	1 f/p, 1 f, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	W	W	W	W
Maximum Power —	17	18	18	18
Damage Modifiers —				
+3	(-)	(-)	(-)	(-)
+2	(-)	(1-16)	(1-16)	(1-16)
+1	(1-18)	(17-20)	(17-20)	(17-20)
Beam Weapon Type —	KD-17	KD-17	KD-17	KD-17
Number —	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 2 a	1 f/p, 1 f/s, 2 a	1 f/p, 1 f/s, 2 a	1 f/p, 1 f/s, 2 a
Firing Chart —	X	X	X	X
Maximum Power —	9	9	9	9
Damage Modifiers —				
+3	(1-12)	(1-12)	(1-12)	(1-12)
+2	(13-17)	(13-17)	(13-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)	(18-22)
Missile Weapon Type —	KP-17	KP-17	KP-17	KP-17
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	R	R	R
Power To Arm —	2	2	2	2
Damage —	38	38	38	38

## Shield Data:

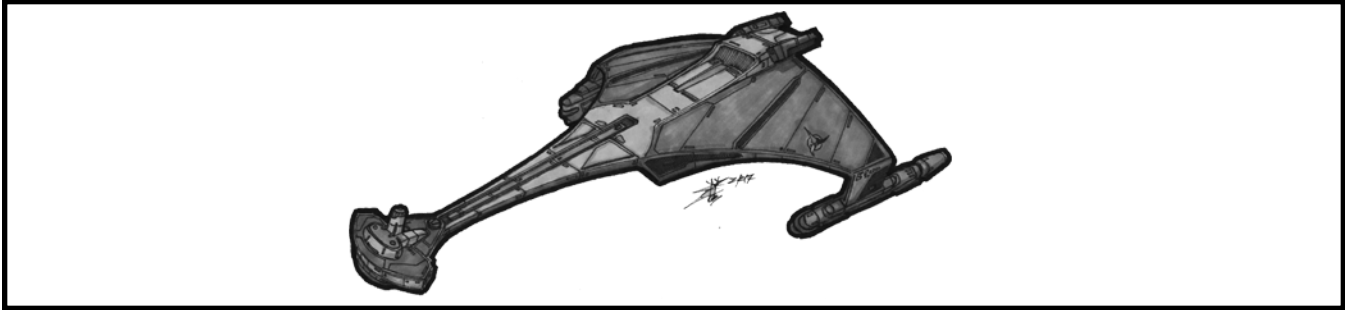
Deflector Shield Type —	KSX	KSX	KNSB	KNSB
Shield Point Ratio —	1/4	1/4	1/4	1/4
Maximum Shield Power —	31	31	37	37

## Combat Efficiency:

D —	205.5	208.4	216.4	217.8
WDF —	149.2	157.2	157.2	157.2



# D-77A (SUCCESSOR) CLASS X BATTLECRUISER



## Construction Data:

	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Model Numbers</i> —	X	X	X	X	X
<i>Ship Class</i> —	2265-2291	2293-2318	2320-2346	2347-2365	2366-2378
<i>Date Entering Service</i> —	1	Refit	Refit	Refit	Refit
<i>Number Constructed</i> —					

## Hull Data:

<i>Superstructure Points</i> —	50	50	50	50	50
<i>Damage Chart</i> —	C	C	C	C	C
<i>Size:</i>					
Length —	274.0 m	274.0 m	274.0 m	274.0 m	274.0 m
Width —	152.0 m	152.0 m	152.0 m	152.0 m	152.0 m
Height —	54.0 m	54.0 m	54.0 m	54.0 m	54.0 m
Displacement —	146,460 mt	150,410 mt	153,785 mt	154,710 mt	157,879 mt
<i>Cargo:</i>					
Cargo Units —	533 SCU	533 SCU	533 SCU	533 SCU	533 SCU
Cargo Capacity —	26,650 mt	26,650 mt	26,650 mt	26,650 mt	26,650 mt
Landing Capacity —	None	None	None	None	None

## Equipment Data:

<i>Control Computer Type</i> —	ZD-5	ZD-6	ZD-9	ZD-9	ZI-3
<i>Transporters:</i>					
standard 6-person —	3	3	3	3	3
combat 22-person —	4	4	4	4	4
emergency 22-person —	2	2	2	2	2
cargo —	3	3	3	3	3
<i>Cloaking Device Type:</i>	-	-	KCD	KCD	KCD
<i>Power Requirements</i> —	-	-	48	48	48

## Other Data:

<i>Crew</i> —	293	293	293	293	293
<i>Troops</i> —	220	220	220	220	220
<i>Passengers</i> —	12	12	12	12	12
<i>Shuttlecraft</i> —	8	8	8	8	8

## Engines And Power Data:

<i>Total Power Units Available</i> —	48	48	59	59	62
<i>Movement Point Ratio</i> —	4/1	4/1	4/1	4/1	4/1
<i>Warp Engine Type</i> —	KWD-1	KWD-1	KWD-1	KWD-1	KWD-1
Number —	2	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	L/N	L/N	L/N	L/N	L/N
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIE-2	KIE-2	KIF-2	KIF-2	KIF-1
Power Units Available —	12	12	23	23	26

## Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-6	KD-8	KD-19	KD-21	KD-28
Number —	2	2	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	T	U	X	W	U
Maximum Power —	6	7	12	17	25
Damage Modifiers —					
+3	(-)	(1-7)	(1-14)	(-)	(1-10)
+2	(1-18)	(8-15)	(15-18)	(-)	(11-15)
+1	(-)	(16-20)	(19-22)	(1-18)	(16-20)
<i>Beam Weapon Type</i> —	KD-7	KD-7	KD-17	KD-17	KD-29
Number —	4	4	4	4	4
Firing Arcs —	2 f, 2 p/a/s	2 f, 2 p/a/s	2 f, 2 p/a/s	2 f, 2 p/a/s	2 f, 2 p/a/s
Firing Chart —	L	X	X	W	W
Maximum Power —	7	7	9	9	18
Damage Modifiers —					
+3	(-)	(-)	(1-12)	(1-12)	(-)
+2	(1-6)	(1-6)	(13-17)	(13-17)	(1-16)
+1	(7-12)	(7-12)	(18-22)	(18-22)	(17-20)
<i>Missile Weapon Type</i> —	KP-5	KP-6	KP-11	KP-19	KP-22
Number —	2	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	Q	R	R	R	R
Power To Arm —	1	2	1	2	2
Damage —	10	20	26	32	40

## Shield Data:

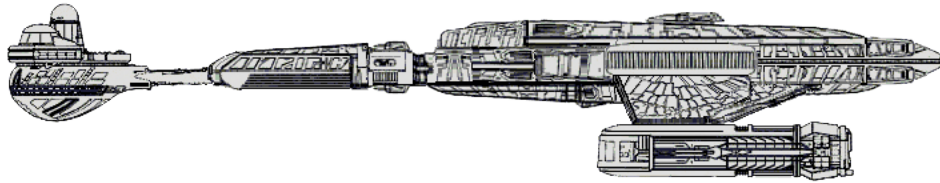
<i>Deflector Shield Type</i> —	KSG	KSP	KSS	KSY	KSZ
Shield Point Ratio —	1/2	1/3	1/3	1/3	1/3
Maximum Shield Power —	8	15	26	35	50

## Combat Efficiency:

<i>D</i> —	117.5	143.5	172.0	184.0	209.5
<i>WDF</i> —	36.4	51.0	89.8	98.2	145.4



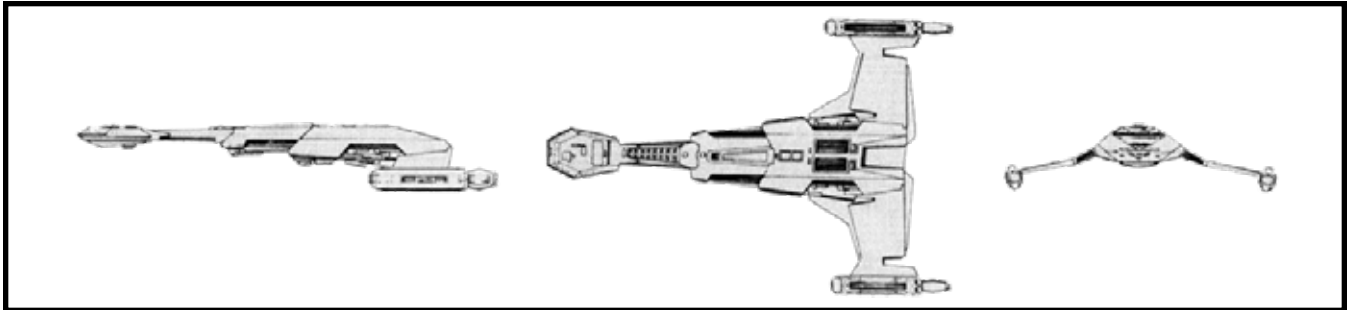
# D-120A (VALOR & JUSTICE) CLASS VIII CRUISER



<b>Construction Data:</b>			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VIII	VIII	VIII
<i>Date Entering Service</i> —	2297-2327	2329-2346	2347-2378
<i>Number Constructed</i> —	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points</i> —	34	36	36
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	276.2 m	276.2 m	276.2 m
Width —	105.2 m	105.2 m	105.2 m
Height —	53.6 m	53.6 m	53.6 m
Displacement —	117,120 mt	119,895 mt	118,730 mt
<i>Cargo:</i>			
Cargo Units —	200 SCU	200 SCU	200 SCU
Cargo Capacity —	10,000 mt	10,000 mt	10,000 mt
<i>Landing Capacity</i> —	None	None	None
<b>Equipment Data:</b>			
<i>Control Computer Type</i> —	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>			
standard 6-person —	3	3	3
combat 22-person —	2	2	2
emergency 22-person —	2	2	2
cargo —	2	2	2
<i>Cloaking Device Type:</i>	KCC	KCC	KCC
<i>Power Requirements</i> —	32	32	32
<b>Other Data:</b>			
<i>Crew</i> —	237	237	237
<i>Troops</i> —	40	40	40
<i>Passengers</i> —	40	40	40
<i>Shuttlecraft</i> —	6	6	6
<b>Engines And Power Data:</b>			
<i>Total Power Units Available</i> —	59	69	71
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —			
Number —	KWVC-2	KWVC-3	KWVC-3
Power Units Available —	2	2	2
Stress Chart —	18 ea.	23 ea.	23 ea.
Maximum Safe Cruising Speed —	L/O	L/O	L/O
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	Warp 9	Warp 9	Warp 9
Power Units Available —	KIF-2	KIF-2	KIM-3
	23	23	25
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type</i> —			
Number —	KD-9	KD-9	KD-18
Firing Arcs —	6	6	6
Firing Chart —	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a
Maximum Power —	W	W	U
Damage Modifiers —	5	5	11
+3	(1-7)	(1-7)	(1-7)
+2	(8-15)	(8-15)	(8-15)
+1	(16-20)	(16-20)	(16-20)
<i>Missile Weapon Type</i> —			
Number —	KP-6	KP-10	KP-12
Firing Arcs —	2	2	2
Firing Chart —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Power To Arm —	R	Q	P
Damage —	2	1	2
	20	22	28
<b>Shield Data:</b>			
<i>Deflector Shield Type</i> —	KSP	KST	KSX
Shield Point Ratio —	1/3	1/3	1/4
Maximum Shield Power —	15	32	32
<b>Combat Efficiency:</b>			
<i>D</i> —	153.6	194.0	231.5
<i>WDF</i> —	56.6	57.0	83.4



# D-2C (RAMMER) CLASS VI MISSILE DESTROYER



### Construction Data:

Model Numbers —	Variant-1	Variant-2
Ship Class —	VI	VI
Date Entering Service —	2295-2347	2350-2370
Number Constructed —	1	1

### Hull Data:

Superstructure Points —	20	22
Damage Chart —	C	C
Size:		
Length —	205.0 m	205.0 m
Width —	135.0 m	135.0 m
Height —	30.0 m	30.0 m
Displacement —	77,380 mt	79,240 mt
Cargo:		
Cargo Units —	86 SCU	86 SCU
Cargo Capacity —	4,300 mt	4,300 mt
Landing Capacity —	None	None

### Equipment Data:

Control Computer Type —	ZD-5	ZI-1
Transporters:		
standard 6-person —	2	2
emergency 22-person —	2	2
cargo —	1	1
Cloaking Device Type:	KCB	KCB
Power Requirements —	22	22

### Other Data:

Crew —	147	147
Passengers —	10	10
Shuttlecraft —	6	6

### Engines And Power Data:

Total Power Units Available —	46	54
Movement Point Ratio —	3/1	3/1
Warp Engine Type —	KWH-1	KWH-2
Number —	2	2
Power Units Available —	14 ea.	18 ea.
Stress Chart —	K/L	K/L
Maximum Safe Cruising Speed —	Warp 7	Warp 8
Emergency Speed —	Warp 9	Warp 9
Impulse Engine Type —	KIE-3	KIE-3
Power Units Available —	18	18

### Weapons And Firing Data:

Beam Weapon Type —	KD-15	KD-15
Number —	2	2
Firing Arcs —	1 p/f/s, 1 p/a/s	1 p/f/s, 1 p/a/s
Firing Chart —	T	T
Maximum Power —	10	10
Damage Modifiers —		
+3	(-)	(-)
+2	(1-18)	(1-18)
+1	(-)	(-)
Missile Weapon Type —	KP-5	KP-4
Number —	4	4
Firing Arcs —	4 f	4 f
Firing Chart —	Q	Q
Power To Arm —	1	2
Damage —	10	18

### Shield Data:

Deflector Shield Type —	KSG	KSV
Shield Point Ratio —	1/2	1/2
Maximum Shield Power —	11	20

### Combat Efficiency:

D —	88.6	110.5
WDF —	37.4	54.6

### NOTES:

*Known Sphere Of Operation:* Triangle

*Data Reliability:* D

*Major Data Source:* Triangle Sector Intelligence

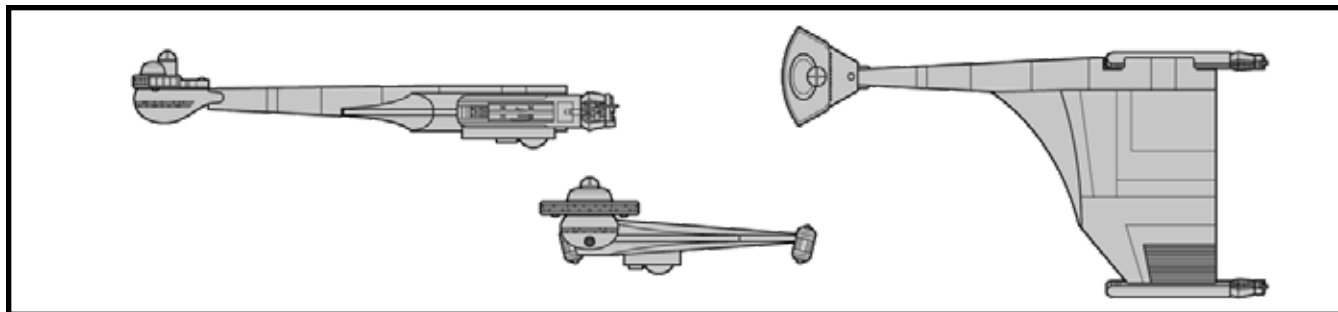
The *Rammer* arrived in the IKS at a somewhat fortuitous time. The IKS had just begun to mass produce native Klingon equipment by 2295 and the *Rammer* would benefit from this good fortune. The *Rammer* immediately had her damaged warp drive replaced with the new KWH-1 drive system. This allowed the enlargement of the cargo bay to better suite hit-and-run raids that IKS desperately needed to support.

The *Rammer* would go on to serve for over 50 years unchanged, raiding shipments and settlements alike. In 2347, the *Rammer* returned and replaced her aged KWH-1 warp drive for a new KWH-2. An improved shield and more powerful torpedo was also added. The primary computer was replaced with the isolinear ZI-1. Replacement of the computer did delay relaunch of the *Rammer*, which did not return to active duty until 2350.

The *Rammer* was badly damaged and eventually scrapped in 2370 after engaging Imperial Klingon forces near the Klingon border.



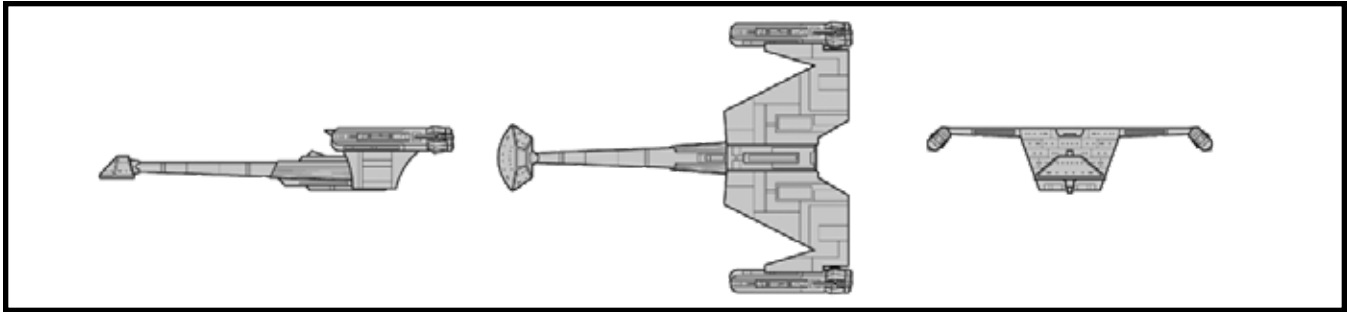
# D-11B (LOBOTOMIZER) CLASS VI DESTROYER FRIGATE OF SHIP



<b>Construction Data:</b>			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VI	VI	VI
<i>Date Entering Service</i> —	2270-2308	2310-2340	2342-2366
<i>Number Constructed</i> —	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points</i> —	13	19	21
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	234.0 m	234.0 m	234.0 m
Width —	128.0 m	128.0 m	128.0 m
Height —	34.0 m	34.0 m	34.0 m
Displacement —	79,583 mt	75,393 mt	77,385 mt
<i>Cargo:</i>			
Cargo Units —	120 SCU	120 SCU	120 SCU
Cargo Capacity —	6,000 mt	6,000 mt	6,000 mt
Landing Capacity —	None	None	None
<b>Equipment Data:</b>			
<i>Control Computer Type</i> —	ZD-5	ZD-5	ZI-1
<i>Transporters:</i>			
standard 6-person —	2	2	2
combat 22-person —	2	2	2
emergency 22-person —	2	2	2
cargo —	1	1	1
<b>Other Data:</b>			
<i>Crew</i> —	218	218	218
<i>Troops</i> —	30	30	30
<i>Passengers</i> —	20	20	20
<i>Shuttlecraft</i> —	3	3	3
<b>Engines And Power Data:</b>			
<i>Total Power Units Available</i> —	32	32	54
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —			
Number —	KWVC-1	KWH-1	KWH-2
Power Units Available —	2	2	2
Stress Chart —	14 ea.	14 ea.	18 ea.
Maximum Safe Cruising Speed —	L/O	K/L	K/L
Emergency Speed —	Warp 7	Warp 7	Warp 8
Impulse Engine Type —	Warp 8	Warp 9	Warp 9
Power Units Available —	KIC-2	KIC-2	KIE-3
Power Units Available —	4	4	18
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type</i> —			
Number —	KD-4	KD-9	KD-8
Firing Arcs —	4	4	4
Firing Chart —	2 f/p, 2 s/a	2 f/p, 2 s/a	2 f/p, 2 s/a
Maximum Power —	J	W	U
Damage Modifiers —	4	5	7
+3	(-)	(1-7)	(1-7)
+2	(-)	(8-15)	(8-15)
+1	(1-10)	(16-20)	(16-20)
<i>Missile Weapon Type</i> —			
Number —	OP-4	OP-5	KP-10
Firing Arcs —	2	2	2
Firing Chart —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Power To Arm —	H	Q	Q
Damage —	1	1	1
Damage —	6	10	22
<b>Shield Data:</b>			
<i>Deflector Shield Type</i> —			
Shield Point Ratio —	KSK	KSK	KST
Maximum Shield Power —	1/2	1/2	1/3
Maximum Shield Power —	13	13	32
<b>Combat Efficiency:</b>			
<i>D</i> —	67.6	76.2	151.5
<i>WDF</i> —	11.8	33.0	48.4



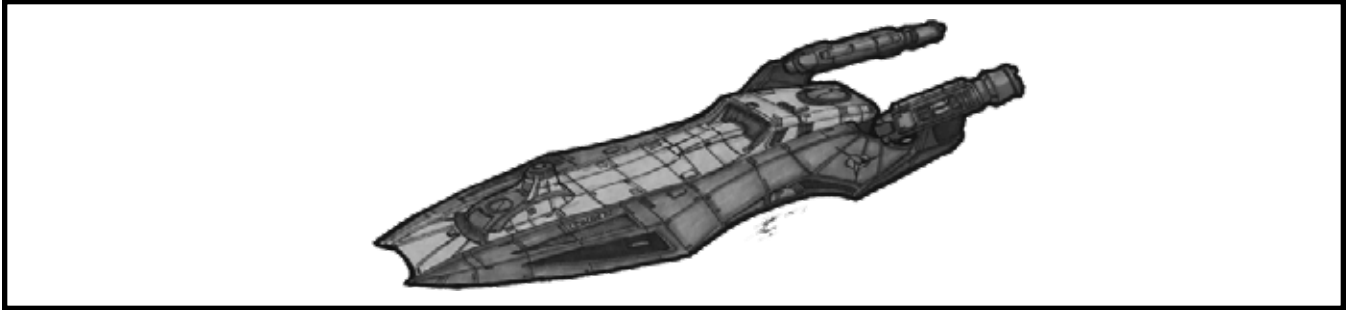
# D-18D (DEATHSLAYER) CLASS IX HEAVY DESTROYER



<b>Construction Data:</b>	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Model Numbers</i> —	IX	IX	IX	IX	IX
<i>Ship Class</i> —	2292-2328	2329-2339	2340-2355	2356-2365	2367-2378
<i>Date Entering Service</i> —	1	Refit	Refit	Refit	Refit
<i>Number Constructed</i> —					
<b>Hull Data:</b>					
<i>Superstructure Points</i> —	22	30	30	32	32
<i>Damage Chart</i> —	C	C	C	C	C
<b>Size:</b>					
<i>Length</i> —	212.0 m	212.0 m	212.0 m	212.0 m	212.0 m
<i>Width</i> —	159.0 m	159.0 m	159.0 m	159.0 m	159.0 m
<i>Height</i> —	38.0 m	38.0 m	38.0 m	38.0 m	38.0 m
<i>Displacement</i> —	139,110 mt	134,235 mt	133,865 mt	137,380 mt	137,631 mt
<b>Cargo:</b>					
<i>Cargo Units</i> —	75 SCU	75 SCU	75 SCU	75 SCU	75 SCU
<i>Cargo Capacity</i> —	3,750 mt	3,750 mt	3,750 mt	3,750 mt	3,750 mt
<i>Landing Capacity</i> —	None	None	None	None	None
<b>Equipment Data:</b>					
<i>Control Computer Type</i> —	ZD-6	ZD-7	ZD-9	ZI-3	ZI-3
<b>Transporters:</b>					
<i>standard 6-person</i> —	2	2	2	2	2
<i>emergency 22-person</i> —	2	2	2	2	2
<i>cargo</i> —	1	1	1	1	1
<i>Cloaking Device Type:</i>	KCC	KCC	KCC	KCC	KCC
<i>Power Requirements</i> —	32	32	32	32	32
<b>Other Data:</b>					
<i>Crew</i> —	280	280	280	280	280
<i>Passengers</i> —	20	20	20	20	20
<i>Shuttlecraft</i> —	12	12	12	12	12
<b>Engines And Power Data:</b>					
<i>Total Power Units Available</i> —	52	48	59	59	62
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWE-3	KWF-2	KWF-2	KWF-2	KWF-2
<i>Number</i> —	2	2	2	2	2
<i>Power Units Available</i> —	20 ea.	18 ea.	18 ea.	18 ea.	18 ea.
<i>Stress Chart</i> —	J/M	H/J	H/J	H/J	H/J
<i>Maximum Safe Cruising Speed</i> —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
<i>Emergency Speed</i> —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-2	KIE-2	KIF-2	KIF-2	KIK-1
<i>Power Units Available</i> —	12	12	23	23	26
<b>Weapons And Firing Data:</b>					
<i>Beam Weapon Type</i> —	KD-6	KD-6	KD-17	KD-17	KD-17
<i>Number</i> —	6	6	6	6	6
<i>Firing Arcs</i> —	2 f/p, 2 f, 2 f/s	2 f/p, 2 f, 2 f/s	2 f/p, 2 f, 2 f/s	2 f/p, 2 f, 2 f/s	2 f/p, 2 f, 2 f/s
<i>Firing Chart</i> —	T	T	X	X	X
<i>Maximum Power</i> —	6	6	9	9	9
<i>Damage Modifiers</i> —					
<i>+3</i>	(-)	(-)	(1-12)	(1-12)	(1-12)
<i>+2</i>	(1-18)	(1-18)	(13-17)	(13-17)	(13-17)
<i>+1</i>	(-)	(-)	(18-22)	(18-22)	(18-22)
<i>Beam Weapon Type</i> —	KD-12	KD-15	KD-19	KD-21	KD-29
<i>Number</i> —	1	1	1	1	1
<i>Firing Arcs</i> —	1 a	1 a	1 a	1 a	1 a
<i>Firing Chart</i> —	H	T	X	W	W
<i>Maximum Power</i> —	9	10	12	17	18
<i>Damage Modifiers</i> —					
<i>+3</i>	(1-3)	(-)	(1-14)	(-)	(-)
<i>+2</i>	(4-8)	(1-18)	(15-18)	(-)	(1-16)
<i>+1</i>	(9-10)	(-)	(19-22)	(1-18)	(1-20)
<i>Missile Weapon Type</i> —	KP-5	KP-8	KP-11	KP-17	KP-17
<i>Number</i> —	2	2	2	2	2
<i>Firing Arcs</i> —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
<i>Firing Chart</i> —	Q	S	R	R	R
<i>Power To Arm</i> —	1	2	1	2	2
<i>Damage</i> —	10	24	26	38	38
<b>Shield Data:</b>					
<i>Deflector Shield Type</i> —	KSP	KST	KST	KNSD	KNSH
<i>Shield Point Ratio</i> —	1/3	1/3	1/3	1/4	1/4
<i>Maximum Shield Power</i> —	15	32	32	37	50
<b>Combat Efficiency:</b>					
<i>D</i> —	126.0	155.4	171.9	209.8	235.8
<i>WDF</i> —	45.3	68.3	96.3	112.8	114.4



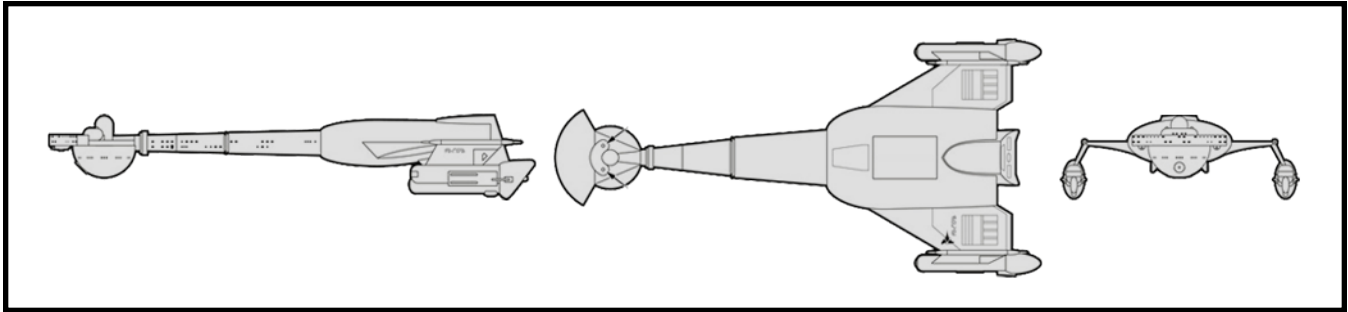
# D-26F (RAMPAGER) CLASS VI DESTROYER



<b>Construction Data:</b>		
<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	VI	VI
<i>Date Entering Service</i> —	2359-2370	2371-2378
<i>Number Constructed</i> —	1	Refit
<b>Hull Data:</b>		
<i>Superstructure Points</i> —	20	20
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	199.0 m	199.0 m
Width —	53.7 m	53.7 m
Height —	31.9 m	31.9 m
Displacement —	76,495 mt	77,015 mt
<i>Cargo:</i>		
Cargo Units —	80 SCU	80 SCU
Cargo Capacity —	4,000 mt	4,000 mt
<i>Landing Capacity</i> —	None	None
<b>Equipment Data:</b>		
<i>Control Computer Type</i> —	ZI-1	ZI-1
<i>Transporters:</i>		
standard 6-person —	2	2
emergency 22-person —	1	1
cargo —	1	1
<i>Cloaking Device Type:</i>	KCC	KCC
<i>Power Requirements</i> —	32	32
<b>Other Data:</b>		
<i>Crew</i> —	127	127
<i>Passengers</i> —	8	8
<i>Shuttlecraft</i> —	3	3
<b>Engines And Power Data:</b>		
<i>Total Power Units Available</i> —	46	46
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —		
Number —	KWH-1	KWH-1
Power Units Available —	2	2
Stress Chart —	14 ea.	14 ea.
Maximum Safe Cruising Speed —	K/L	K/L
Emergency Speed —	Warp 7	Warp 7
<i>Impulse Engine Type</i> —	Warp 9	Warp 9
Power Units Available —	KIE-3	KIE-3
	18	18
<b>Weapons And Firing Data:</b>		
<i>Beam Weapon Type</i> —		
Number —	KD-6	KD-6
Firing Arcs —	7	7
Firing Chart —	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s
Maximum Power —	T	T
Damage Modifiers —	6	6
+3	(-)	(-)
+2	(1-18)	(1-18)
+1	(-)	(-)
<i>Missile Weapon Type</i> —		
Number —	KP-4	KP-19
Firing Arcs —	1	1
Firing Chart —	1 f	1 f
Power To Arm —	Q	Q
Damage —	2	2
	18	32
<b>Shield Data:</b>		
<i>Deflector Shield Type</i> —		
Shield Point Ratio —	KSV	KST
Maximum Shield Power —	1/2	1/3
	20	32
<b>Combat Efficiency:</b>		
<i>D</i> —	100.6	139.6
<i>WDF</i> —	45.5	53.2



# D-37A (UNOPPOSED JUSTICE) CLASS VII DESTROYER



## Construction Data:

	Variant-1	Variant-2	Variant-3
<i>Model Numbers</i> —	VII	VII	VII
<i>Ship Class</i> —	VII	VII	VII
<i>Date Entering Service</i> —	2264-2302	2305-2341	2343-2375
<i>Number Constructed</i> —	1	Refit	Refit

## Hull Data:

	Variant-1	Variant-2	Variant-3
<i>Superstructure Points</i> —	23	23	23
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	259.5 m	259.5 m	259.5 m
Width —	123.7 m	123.7 m	123.7 m
Height —	42.9 m	42.9 m	42.9 m
Displacement —	95,600 mt	99,965 mt	98,450 mt
<i>Cargo:</i>			
Cargo Units —	190 SCU	190 SCU	190 SCU
Cargo Capacity —	9,500 mt	9,500 mt	9,500 mt
Landing Capacity —	None	None	None

## Equipment Data:

	Variant-1	Variant-2	Variant-3
<i>Control Computer Type</i> —	ZD-5	ZD-6	ZI-2
<i>Transporters:</i>			
standard 6-person —	2	2	2
combat 22-person —	6	6	6
emergency 22-person —	1	1	1
cargo —	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCC
<i>Power Requirements</i> —	-	-	32

## Other Data:

	Variant-1	Variant-2	Variant-3
<i>Crew</i> —	126	126	126
<i>Troops</i> —	500	500	500
<i>Passengers</i> —	10	10	10
<i>Shuttlecraft</i> —	6	6	6

## Engines And Power Data:

	Variant-1	Variant-2	Variant-3
<i>Total Power Units Available</i> —	34	54	64
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWVC-1	KWVC-2	KWVC-3
Number —	2	2	2
Power Units Available —	14 ea.	18 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 8	Warp 8
Emergency Speed —	Warp 8	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KID-1	KIE-3	KIE-3
Power Units Available —	6	18	18

## Weapons And Firing Data:

	Variant-1	Variant-2	Variant-3
<i>Beam Weapon Type</i> —	KD-3	KD-3	KD-17
Number —	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	I	I	X
Maximum Power —	5	5	9
Damage Modifiers —			
+3	(-)	(-)	(1-12)
+2	(-)	(-)	(13-17)
+1	(1-12)	(1-12)	(18-22)
<i>Beam Weapon Type</i> —	KD-2	KD-6	KD-6
Number —	4	4	4
Firing Arcs —	2 f, 2 a	2 f, 2 a	2 f, 2 a
Firing Chart —	G	T	T
Maximum Power —	4	6	6
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(-)	(1-18)	(1-18)
+1	(1-10)	(-)	(-)
<i>Missile Weapon Type</i> —	KP-4	KP-6	KP-6
Number —	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	Q	R	R
Power To Arm —	2	2	2
Damage —	18	20	20

## Shield Data:

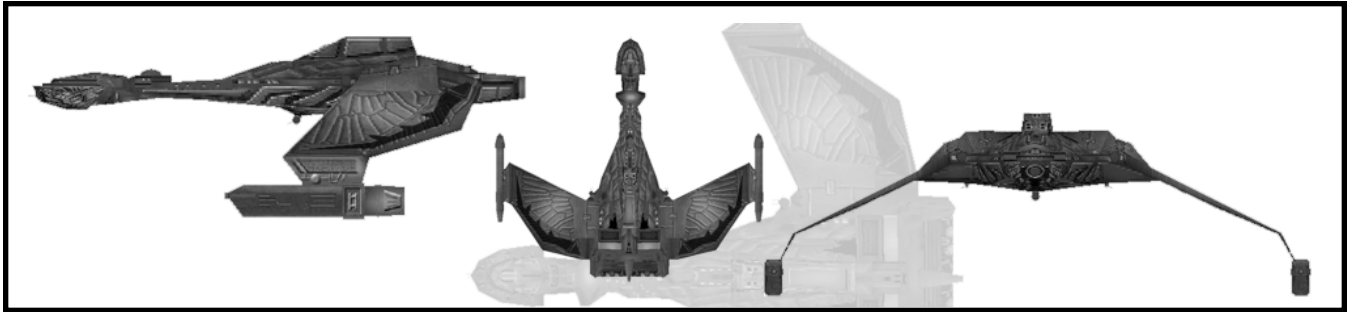
	Variant-1	Variant-2	Variant-3
<i>Deflector Shield Type</i> —	KSK	KSK	KSW
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	13	13	32

## Combat Efficiency:

	Variant-1	Variant-2	Variant-3
<i>D</i> —	83.9	101.9	138.9
<i>WDF</i> —	33.6	52.8	80.0



# D-57A (WARAXE) CLASS VIII DESTROYER



### Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	VIII	VIII	VIII	VIII
<i>Date Entering Service —</i>	2292-2325	2327-2346	2347-2362	2363-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

### Hull Data:

<i>Superstructure Points —</i>	34	34	36	36
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	180.0 m	180.0 m	180.0 m	180.0 m
Width —	200.0 m	200.0 m	200.0 m	200.0 m
Height —	66.0 m	66.0 m	66.0 m	66.0 m
Displacement —	118,655 mt	119,015 mt	117,685 mt	117,820 mt
<i>Cargo:</i>				
Cargo Units —	329 SCU	329 SCU	329 SCU	329 SCU
Cargo Capacity —	16,450 mt	16,450 mt	16,450 mt	16,450 mt
Landing Capacity —	None	None	None	None

### Equipment Data:

<i>Control Computer Type —</i>	ZD-6	ZD-6	ZI-2	ZI-2
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
emergency 22-person —	2	2	2	2
cargo —	3	3	3	3
<i>Cloaking Device Type:</i>	KCC	KCC	KCC	KCC
<i>Power Requirements —</i>	32	32	32	32

### Other Data:

<i>Crew —</i>	229	229	229	229
<i>Troops —</i>	22	22	22	22
<i>Passengers —</i>	10	10	10	10
<i>Shuttlecraft —</i>	4	4	4	4

### Engines And Power Data:

<i>Total Power Units Available —</i>	69	69	71	71
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWC-3	KWC-3	KWC-3	KWC-3
Number —	2	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIF-2	KIF-2	KIM-3	KIM-3
Power Units Available —	23	23	25	25

### Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-15	KD-15	KD-15	KD-19
Number —	2	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	T	T	T	X
Maximum Power —	10	10	10	12
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-14)
+2	(1-18)	(1-18)	(1-18)	(15-18)
+1	(-)	(-)	(-)	(19-22)
<i>Beam Weapon Type —</i>	KD-8	KD-8	KD-17	KD-17
Number —	5	5	5	5
Firing Arcs —	1 f/p, 1 f/s, 1 p/a/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a/s, 1 p/a, 1 s/a
Firing Chart —	U	U	X	X
Maximum Power —	7	7	9	9
Damage Modifiers —				
+3	(1-7)	(1-7)	(1-12)	(1-12)
+2	(8-15)	(8-15)	(13-17)	(13-17)
+1	(16-20)	(16-20)	(18-22)	(18-22)
<i>Missile Weapon Type —</i>	KP-6	KP-6	KP-12	KP-16
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	R	R	P	Q
Power To Arm —	2	2	2	2
Damage —	20	20	28	36

### Shield Data:

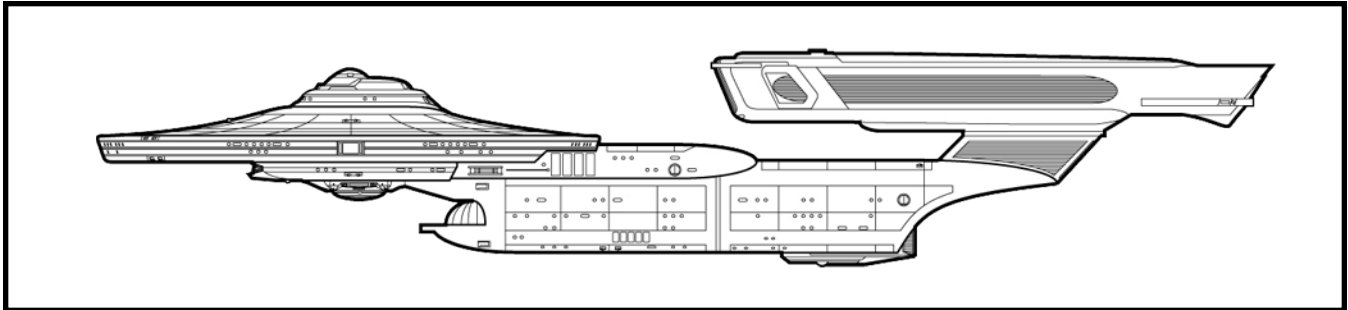
<i>Deflector Shield Type —</i>	KSH	KST	KST	KSY
Shield Point Ratio —	1/3	1/3	1/3	1/3
Maximum Shield Power —	12	32	32	36

### Combat Efficiency:

<i>D —</i>	162.6	191.1	197.0	203.0
<i>WDF —</i>	57.7	57.7	75.7	87.7



# KANE (SLAVE OF TYRANNY) CLASS VIII DESTROYER



## Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	VIII	VIII	VIII	VIII
<i>Date Entering Service —</i>	2291-2309	2310-2326	2329-2347	2349-2359
<i>Number Constructed —</i>	1	1	1	1

## Hull Data:

<i>Superstructure Points —</i>	26	26	28	30
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	275.0 m	275.0 m	275.0 m	275.0 m
Width —	120.0 m	120.0 m	120.0 m	120.0 m
Height —	55.0 m	55.0 m	55.0 m	55.0 m
Displacement —	109,033 mt	110,225 mt	118,295 mt	102,960 mt

## Cargo:

Cargo Units —	100 SCU	100 SCU	100 SCU	100 SCU
Cargo Capacity —	5,000 mt	5,000 mt	5,000 mt	5,000 mt
Landing Capacity —	None	None	None	None

## Equipment Data:

<i>Control Computer Type —</i>	M-3	M-3	ZD-6	ZI-2
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
emergency 22-person —	3	3	3	3
cargo —	2	2	2	2

## Other Data:

<i>Crew —</i>	221	221	221	221
<i>Passengers —</i>	5	5	5	5
<i>Shuttlecraft —</i>	5	5	5	5

## Engines And Power Data:

<i>Total Power Units Available —</i>	32	38	43	60
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	2/1
<i>Warp Engine Type —</i>	FWC-2	FWC-2	FWC-2	KWL-1
Number —	1	1	1	1
Power Units Available —	20	20	20	35
Stress Chart —	M/K	M/K	M/K	H/J
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 9
<i>Impulse Engine Type —</i>	FIF-1	KIE-3	KIF-2	KIM-3
Power Units Available —	12	18	23	25

## Weapons And Firing Data:

<i>Beam Weapon Type —</i>	FH-7	FH-7	FH-7	FH-7
Number —	10	10	10	10
Firing Arcs —	2 f/p, 2 f, 2 f/s, 1 f/p/a, 1 f/s/a, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 f/p/a, 1 f/s/a, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 f/p/a, 1 f/s/a, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 f/p/a, 1 f/s/a, 1 p/a, 1 s/a
Firing Chart —	Q	Q	Q	Q
Maximum Power —	4	4	4	4
Damage Modifiers —				
+3	(-)	(-)	(-)	(-)
+2	(1-8)	(1-8)	(1-8)	(1-8)
+1	(9-14)	(9-14)	(9-14)	(9-14)
<i>Missile Weapon Type —</i>	FP-6	KP-3	KP-10	KP-16
Number —	2	2	2	2
Firing Arcs —	2 f	2 f	2 f	2 f
Firing Chart —	O	R	Q	Q
Power To Arm —	1	2	1	2
Damage —	12	15	22	36

## Shield Data:

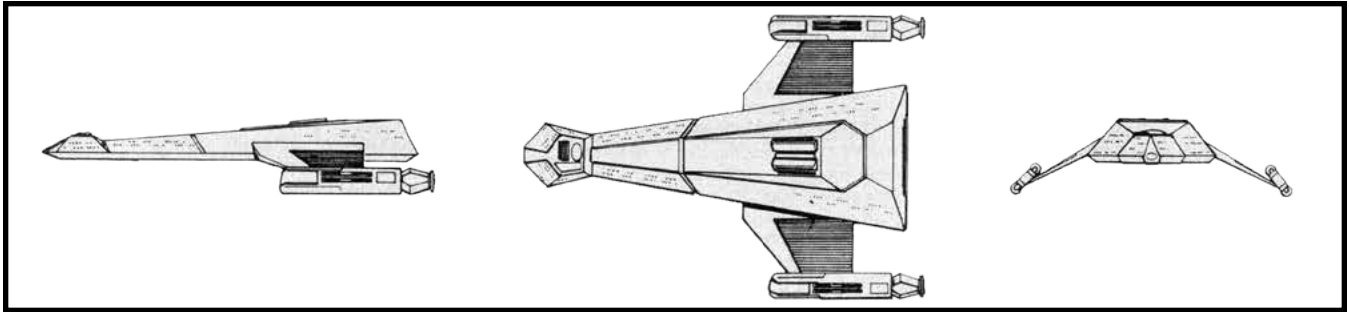
<i>Deflector Shield Type —</i>	FSL	FSL	KST	KNSD
Shield Point Ratio —	1/3	1/3	1/3	1/4
Maximum Shield Power —	16	16	32	38

## Combat Efficiency:

<i>D —</i>	103.2	112.2	145.0	268.9
<i>WDF —</i>	43.4	49.0	55.0	70.4



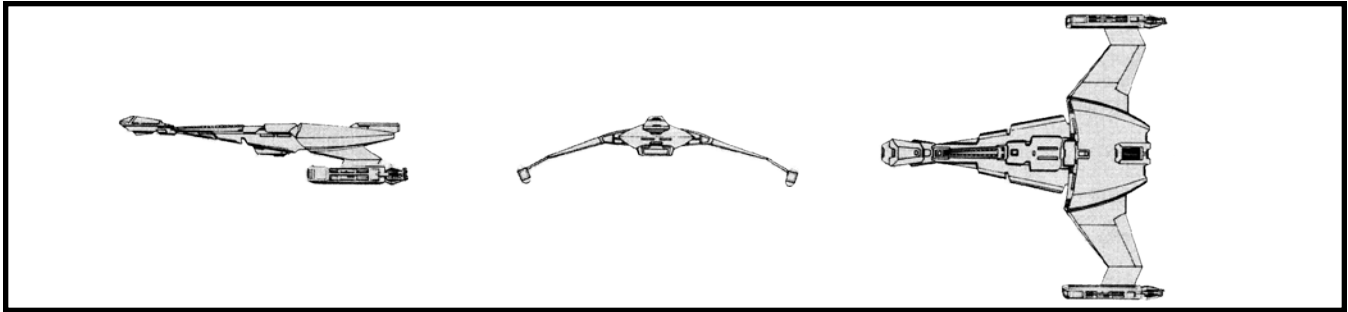
# K-23D (INCOMPATIBLE) CLASS VII ESCORT



<b>Construction Data:</b>			
Model Numbers —	Variant-1	Variant-2	Variant-3
Ship Class —	VII	VII	VII
Date Entering Service —	2277-2319	2322-2364	2365-2378
Number Constructed —	1	Refit	Refit
<b>Hull Data:</b>			
Superstructure Points —	22	22	24
Damage Chart —	C	C	C
Size:			
Length —	194.0 m	194.0 m	194.0 m
Width —	138.0 m	138.0 m	138.0 m
Height —	38.0 m	38.0 m	38.0 m
Displacement —	94,325 mt	97,530 mt	97,752 mt
Cargo:			
Cargo Units —	178 SCU	178 SCU	178 SCU
Cargo Capacity —	8,900 mt	8,900 mt	8,900 mt
Landing Capacity —	None	None	None
<b>Equipment Data:</b>			
Control Computer Type —	ZD-5	ZD-6	ZI-2
Transporters:			
standard 6-person —	1	1	1
emergency 22-person —	1	1	1
cargo —	1	1	1
Cloaking Device Type:	-	KCC	KCC
Power Requirements —	-	32	32
<b>Other Data:</b>			
Crew —	175	175	175
Passengers —	15	15	15
Shuttlecraft —	2	2	2
<b>Engines And Power Data:</b>			
Total Power Units Available —	54	64	64
Movement Point Ratio —	3/1	3/1	3/1
Warp Engine Type —	KWVC-2	KWVC-3	KWVC-3
Number —	2	2	2
Power Units Available —	18 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18
<b>Weapons And Firing Data:</b>			
Beam Weapon Type —	KD-8	KD-19	KD-25
Number —	3	3	3
Firing Arcs —	1 f/p, 1 f, 1 f/s	1 f/p, 1 f, 1 f/s	1 f/p, 1 f, 1 f/s
Firing Chart —	U	X	Y
Maximum Power —	7	12	12
Damage Modifiers —			
+3	(1-7)	(1-14)	(1-7)
+2	(8-15)	(15-18)	(8-14)
+1	(16-20)	(19-22)	(15-20)
Missile Weapon Type —	KP-6	KP-8	KP-22
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	R	S	R
Power To Arm —	2	2	2
Damage —	20	24	40
<b>Shield Data:</b>			
Deflector Shield Type —	KSK	KSP	KST
Shield Point Ratio —	1/2	1/3	1/3
Maximum Shield Power —	13	15	32
<b>Combat Efficiency:</b>			
D —	100.5	142.5	169.3
WDF —	30.1	49.5	60.1



# K-24F (MISBEGOTTEN) CLASS VII ESCORT



### Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	VII	VII
<i>Date Entering Service</i> —	2348-2359	2361-2378
<i>Number Constructed</i> —	1	Refit

### Hull Data:

<i>Superstructure Points</i> —	24	24
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	98.0 m	98.0 m
Width —	100.0 m	100.0 m
Height —	24.0 m	24.0 m
Displacement —	99,695 mt	99,370 mt
<i>Cargo:</i>		
Cargo Units —	176 SCU	176 SCU
Cargo Capacity —	8,800 mt	8,800 mt
Landing Capacity —	None	None

### Equipment Data:

<i>Control Computer Type</i> —	ZI-2	ZI-2
<i>Transporters:</i>		
standard 6-person —	2	2
emergency 22-person —	1	1
cargo —	1	1
<i>Cloaking Device Type:</i>	KCC	KCC
<i>Power Requirements</i> —	32	32

### Other Data:

<i>Crew</i> —	168	168
<i>Passengers</i> —	5	5
<i>Shuttlecraft</i> —	3	3

### Engines And Power Data:

<i>Total Power Units Available</i> —	54	54
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —	KWC-2	KWC-2
Number —	2	2
Power Units Available —	18 ea.	18 ea.
Stress Chart —	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-3	KIE-3
Power Units Available —	18	18

### Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-15	KD-19
Number —	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	T	X
Maximum Power —	10	12
Damage Modifiers —		
+3	(-)	(1-14)
+2	(1-18)	(15-18)
+1	(-)	(19-22)
<i>Missile Weapon Type</i> —	KP-6	KP-11
Number —	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a
Firing Chart —	R	R
Power To Arm —	2	1
Damage —	20	26

### Shield Data:

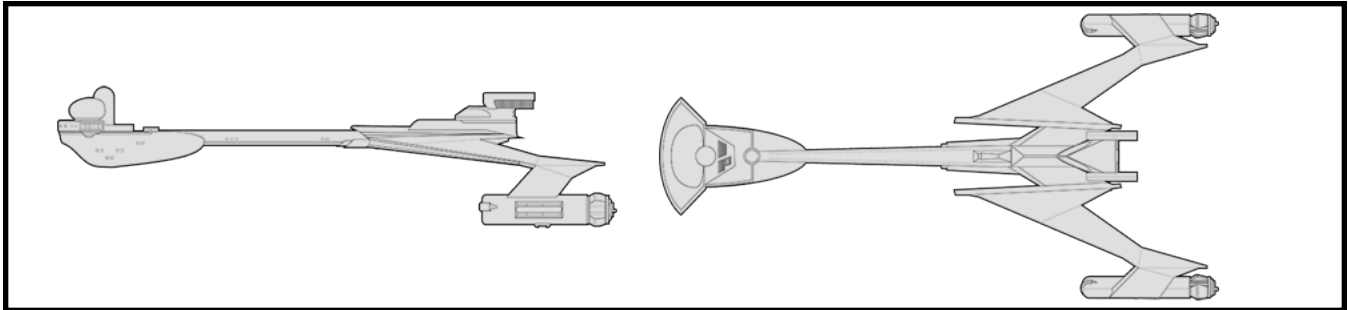
<i>Deflector Shield Type</i> —	KST	KSU
Shield Point Ratio —	1/3	1/4
Maximum Shield Power —	32	32

### Combat Efficiency:

<i>D</i> —	155.8	182.3
<i>WDF</i> —	54.4	76.8



# L-3C (CREMATION) CLASS VII FRIGATE



## Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class —</i>	VII	VII	VII	VII	VII
<i>Date Entering Service —</i>	2273-2298	2300-2327	2328-2340	2342-2363	2364-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit	Refit

## Hull Data:

<i>Superstructure Points —</i>	22	22	22	22	22
<i>Damage Chart —</i>	C	C	C	C	C
<i>Size:</i>					
Length —	200.3 m	200.3 m	200.3 m	200.3 m	200.3 m
Width —	102.2 m	102.2 m	102.2 m	102.2 m	102.2 m
Height —	50.0 m	50.0 m	50.0 m	50.0 m	50.0 m
Displacement —	93,665 mt	93,965 mt	99,660 mt	94,810 mt	95,380 mt

## Cargo:

<i>Cargo Units —</i>	257 SCU	257 SCU	257 SCU	257 SCU	257 SCU
<i>Cargo Capacity —</i>	12,850 mt	12,850 mt	12,850 mt	12,850 mt	12,850 mt
<i>Landing Capacity —</i>	None	None	None	None	None

## Equipment Data:

<i>Control Computer Type —</i>	ZD-5	ZD-5	ZD-6	ZI-2	ZI-2
<i>Transporters:</i>					
standard 6-person —	3	3	3	3	3
combat 22-person —	3	3	3	3	3
emergency 22-person —	2	2	2	2	2
cargo —	2	2	2	2	2
<i>Cloaking Device Type:</i>	-	-	KCC	KCC	KCC
<i>Power Requirements —</i>	-	-	32	32	32

## Other Data:

<i>Crew —</i>	176	176	176	176	176
<i>Troops —</i>	70	70	70	70	70
<i>Passengers —</i>	15	15	15	15	15
<i>Shuttlecraft —</i>	4	4	4	4	4

## Engines And Power Data:

<i>Total Power Units Available —</i>	34	42	54	54	54
<i>Movement Point Ratio —</i>	4/1	4/1	4/1	4/1	4/1
<i>Warp Engine Type —</i>	KWC-1	KWC-2	KWC-2	KWC-2	KWC-2
Number —	2	2	2	2	2
Power Units Available —	14 ea.	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	L/O	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KID-1	KID-1	KIE-3	KIE-3	KIE-3
Power Units Available —	6	6	18	18	18

## Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-7	KD-7	KD-8	KD-16	KD-17
Number —	6	6	6	6	6
Firing Arcs —	1 f/p, 2 f, 1 f/s, 1 p/a, 1 s/a	1 f/p, 2 f, 1 f/s, 1 p/a, 1 s/a	1 f/p, 2 f, 1 f/s, 1 p/a, 1 s/a	1 f/p, 2 f, 1 f/s, 1 p/a, 1 s/a	1 f/p, 2 f, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	L	L	U	Y	X
Maximum Power —	7	7	7	6	9
Damage Modifiers —					
+3	(-)	(-)	(1-7)	(1-9)	(1-12)
+2	(1-6)	(1-6)	(8-15)	(10-17)	(13-17)
+1	(7-12)	(7-12)	(16-20)	(18-22)	(18-22)
<i>Missile Weapon Type —</i>	KP-2	KP-4	KP-11	KP-16	KP-22
Number —	1	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f	1 f
Firing Chart —	H	Q	R	Q	R
Power To Arm —	1	2	1	2	2
Damage —	10	18	26	36	40

## Shield Data:

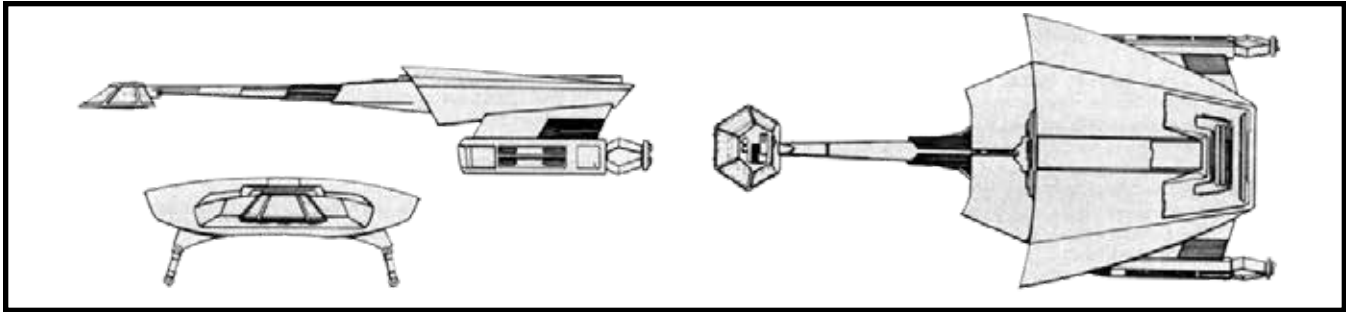
<i>Deflector Shield Type —</i>	KSK	KSK	KSP	KSP	KSX
Shield Point Ratio —	1/2	1/2	1/3	1/3	1/4
Maximum Shield Power —	13	13	15	15	32

## Combat Efficiency:

<i>D —</i>	73.5	79.5	111.0	111.0	155.5
<i>WDF —</i>	26.0	32.6	52.0	62.3	77.8



# L-9M (WARFORGED) CLASS X FRIGATE



### Construction Data:

Model Numbers —	Variant-1
Ship Class —	X
Date Entering Service —	2376-2379
Number Constructed —	1

### Hull Data:

Superstructure Points —	35
Damage Chart —	C
Size:	
Length —	230.0 m
Width —	106.0 m
Height —	50.0 m
Displacement —	158,525 mt

### Cargo:

Cargo Units —	150 SCU
Cargo Capacity —	7,500 mt
Landing Capacity —	None

### Equipment Data:

Control Computer Type —	ZI-3
Transporters:	
standard 6-person —	3
combat 22-person —	6
emergency 22-person —	2
cargo —	2
Cloaking Device Type:	KCD
Power Requirements —	48

### Other Data:

Crew —	465
Troops —	240
Shuttlecraft —	5

### Engines And Power Data:

Total Power Units Available —	96
Movement Point Ratio —	5/1
Warp Engine Type —	KWL-1
Number —	2
Power Units Available —	35 ea.
Stress Chart —	H/I
Maximum Safe Cruising Speed —	Warp 7
Emergency Speed —	Warp 8
Impulse Engine Type —	KIK-1
Power Units Available —	26

### Weapons And Firing Data:

Beam Weapon Type —	KD-17
Number —	7
Firing Arcs —	1 f/p, 2 f, 1 f/s, 3 a
Firing Chart —	X
Maximum Power —	9
Damage Modifiers —	
+3	(1-12)
+2	(13-17)
+1	(18-22)
Beam Weapon Type —	KD-16
Number —	4
Firing Arcs —	2 f/p, 2 f/s
Firing Chart —	Y
Maximum Power —	6
Damage Modifiers —	
+3	(1-9)
+2	(10-17)
+1	(18-22)
Missile Weapon Type —	KP-22
Number —	2
Firing Arcs —	1 f, 1 a
Firing Chart —	R
Power To Arm —	2
Damage —	40

### Shield Data:

Deflector Shield Type —	KNSD
Shield Point Ratio —	1/4
Maximum Shield Power —	36

### Combat Efficiency:

D —	212.1
WDF —	139.0

### NOTES:

*Known Sphere Of Operation:*

Triangle; Federation and Klingon border

*Data Reliability:* D

*Major Data Source:* Triangle Sector Intelligence

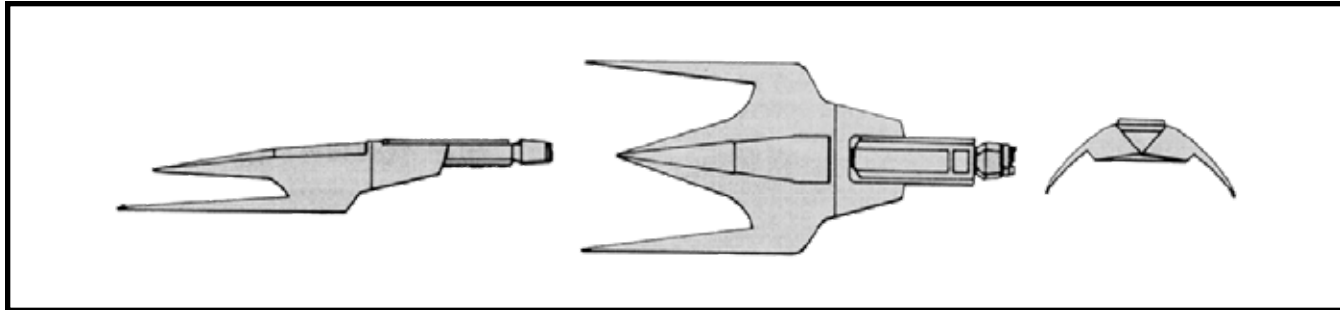
The *Warforged* had one of the shortest tenures in the IKS fleet after defecting in 2375. The ship's captain and crew became frustrated that they were not assigned to the front during the Dominion War. The *Warforged* had also been restricted during the Arcanis conflict.

Even as the IKS and the Empire conducted negotiations, both continued to attack the other attempting to negotiate from a place of power. The *Warforged*, damaged on its way to the IKS, was refit with the KWL-1 drive system. Although considered unmaneuverable, the drive did provide a vast reserve of power, making the *Warforged* one of the most powerful combat platforms available to the IKS. Upon completion of her repairs and upgrades, she immediately attacked both Imperial and Federation targets throughout the Triangle.

Even as many vessels returned to the home empire in 2378, the *Warforged* broke from the IKS and became an 'independent contractor' in the Triangle. She was officially struck from the IKS and Imperial Klingon registry in 2379. Her whereabouts are currently unknown.



# K-3A (MINDBLASTER) CLASS II GUNBOAT



### Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	II	II
<i>Date Entering Service</i> —	2270-2280	2281-2315
<i>Number Constructed</i> —	1	Refit

### Hull Data:

<i>Superstructure Points</i> —	4	4
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	53.0 m	53.0 m
Width —	23.0 m	23.0 m
Height —	9.0 m	9.0 m
Displacement —	9,793 mt	9,793 mt

### Cargo:

<i>Cargo Units</i> —	2 SCU	2 SCU
<i>Cargo Capacity</i> —	100 mt	100 mt
<i>Landing Capacity</i> —	Yes	Yes

### Equipment Data:

<i>Control Computer Type</i> —	ZD-2	ZD-2
<i>Transporters:</i>		
standard 6-person —	1	1

### Other Data:

<i>Crew</i> —	10	10
---------------	----	----

### Engines And Power Data:

<i>Total Power Units Available</i> —	13	13
<i>Movement Point Ratio</i> —	1/1	1/1
<i>Warp Engine Type</i> —	KWA-2	KWA-2
Number —	1	1
Power Units Available —	10	10
Stress Chart —	P/Q	P/Q
Maximum Safe Cruising Speed —	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7
<i>Impulse Engine Type</i> —	RIA-3	RIA-3
Power Units Available —	3	3

### Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-2	OD-8
Number —	2	2
Firing Arcs —	2 f	2 f
Firing Chart —	G	L
Maximum Power —	4	6
Damage Modifiers —		
+3	(-)	(-)
+2	(-)	(-)
+1	(1-10)	(1-12)

### Shield Data:

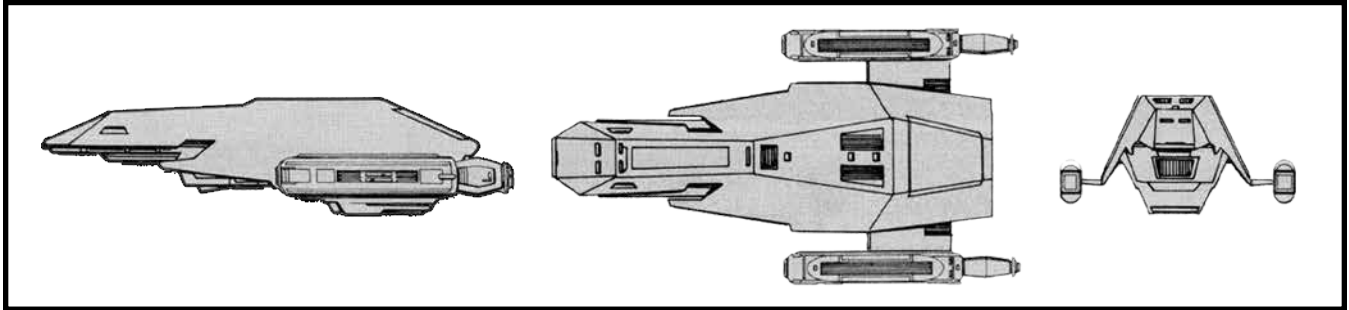
<i>Deflector Shield Type</i> —	OSE	OSE
Shield Point Ratio —	1/2	1/2
Maximum Shield Power —	7	7

### Combat Efficiency:

<i>D</i> —	51.7	51.7
<i>WDF</i> —	2.6	6.2



# K-4D (INTRUSIVE) CLASS II GUNBOAT



### Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	II	II
<i>Date Entering Service</i> —	2294-2311	2312-2332
<i>Number Constructed</i> —	1	Refit

### Hull Data:

<i>Superstructure Points</i> —	5	5
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	56.0 m	56.0 m
Width —	28.0 m	28.0 m
Height —	14.0 m	14.0 m
Displacement —	12,828 mt	13,848 mt

### Cargo:

<i>Cargo Units</i> —	4 SCU	4 SCU
<i>Cargo Capacity</i> —	200 mt	200 mt
<i>Landing Capacity</i> —	None	None

### Equipment Data:

<i>Control Computer Type</i> —	ZD-2	Mark III
<i>Transporters:</i>		
standard 6-person —	1	1
<i>Cloaking Device Type:</i>	-	KCA
<i>Power Requirements</i> —	-	12

### Other Data:

<i>Crew</i> —	12	12
---------------	----	----

### Engines And Power Data:

<i>Total Power Units Available</i> —	13	13
<i>Movement Point Ratio</i> —	1/2	1/2
<i>Warp Engine Type</i> —	KWA-1	KWA-1
Number —	2	2
Power Units Available —	5 ea.	5 ea.
Stress Chart —	O/P	O/P
Maximum Safe Cruising Speed —	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIA-3	KIA-3
Power Units Available —	3	3

### Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-3	KD-5
Number —	2	2
Firing Arcs —	2 p/f/s	2 p/f/s
Firing Chart —	I	P
Maximum Power —	5	4
Damage Modifiers —		
+3	(-)	(-)
+2	(-)	(1-10)
+1	(1-12)	(11-18)
<i>Missile Weapon Type</i> —	KP-7	KP-10
Number —	1	1
Firing Arcs —	1 f	1 f
Firing Chart —	H	Q
Power To Arm —	1	1
Damage —	6	22

### Shield Data:

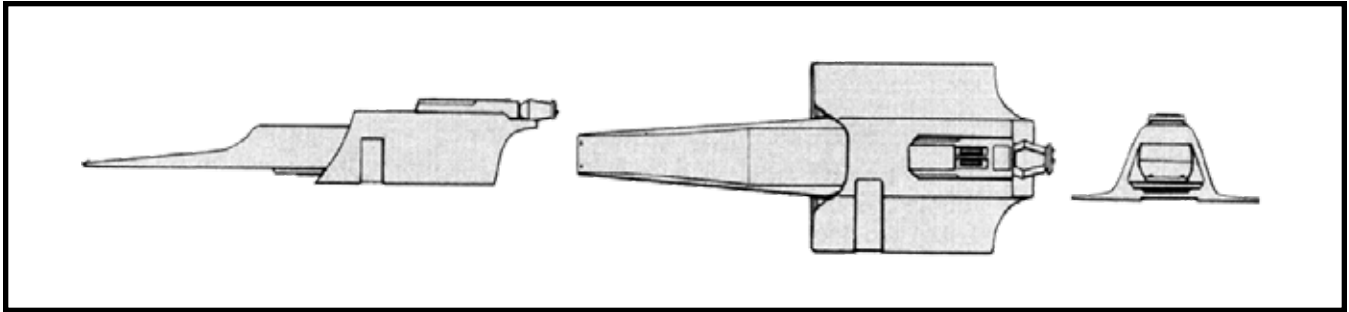
<i>Deflector Shield Type</i> —	OSE	OSC
Shield Point Ratio —	1/2	1/3
Maximum Shield Power —	7	7

### Combat Efficiency:

<i>D</i> —	91.2	128.7
<i>WDF</i> —	6.4	18.0



# K-5G (WINDSTORM) CLASS III GUNBOAT



<b>Construction Data:</b>	
Model Numbers —	Variant-1
Ship Class —	III
Date Entering Service —	2340-2359
Number Constructed —	1
<b>Hull Data:</b>	
Superstructure Points —	7
Damage Chart —	C
Size:	
Length —	96.0 m
Width —	38.0 m
Height —	20.0 m
Displacement —	23,505 mt
Cargo:	
Cargo Units —	15 SCU
Cargo Capacity —	750 mt
Landing Capacity —	Yes
<b>Equipment Data:</b>	
Control Computer Type —	ZD-4
Transporters:	
standard 6-person —	1
Cloaking Device Type:	KCA
Power Requirements —	12
<b>Other Data:</b>	
Crew —	18
Passengers —	6
<b>Engines And Power Data:</b>	
Total Power Units Available —	15
Movement Point Ratio —	2/1
Warp Engine Type —	
Number —	1
Power Units Available —	12
Stress Chart —	O/P
Maximum Safe Cruising Speed —	Warp 5
Emergency Speed —	Warp 6
Impulse Engine Type —	
Power Units Available —	KIB-1
	3
<b>Weapons And Firing Data:</b>	
Beam Weapon Type —	
Number —	KD-17
	2
Firing Arcs —	1 f/p, 1 f/s
Firing Chart —	X
Maximum Power —	9
Damage Modifiers —	
+3	(1-12)
+2	(13-17)
+1	(18-22)
Missile Weapon Type —	
Number —	KP-2
	2
Firing Arcs —	2 f
Firing Chart —	H
Power To Arm —	1
Damage —	10
<b>Shield Data:</b>	
Deflector Shield Type —	KSD
Shield Point Ratio —	1/2
Maximum Shield Power —	12
<b>Combat Efficiency:</b>	
D —	48.0
WDF —	24.4

## NOTES:

*Known Sphere Of Operation:* Triangle

*Data Reliability:* D

*Major Data Source:* Triangle Sector Intelligence

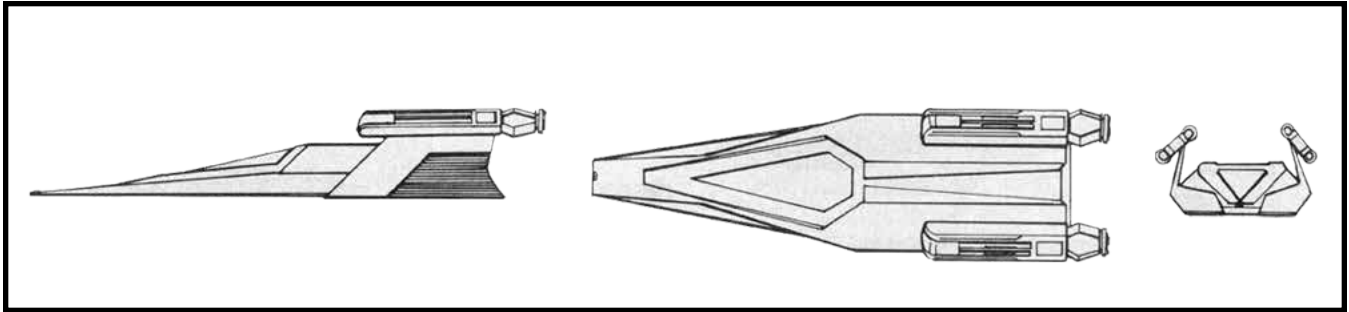
The *Windstorm* served almost exclusively as a patrol vessel between the various planets of the IKS, defending the vast number of terraforming projects and the newly created shipyards. The *Windstorm* proved to be busy during much of her nearly 20 year career, with many of the IKS' larger vessels detailed to procure supplies and equipment.

In late 2359, the *Windstorm* was severely damaged driving off several pirate attacks against the manufacturing facilities at Kinarra. Following the battle, the *Windstorm* was scrapped.





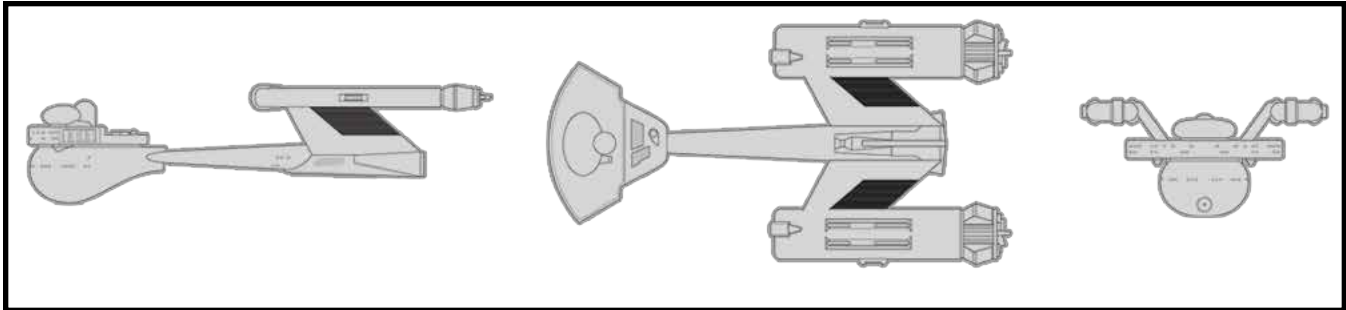
# K-6G (EXONERATOR) CLASS IV GUNBOAT



<b>Construction Data:</b>			
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3
<i>Ship Class —</i>	III	III	III
<i>Date Entering Service —</i>	2270-2311	2312-2349	2350-2378
<i>Number Constructed —</i>	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points —</i>	8	8	8
<i>Damage Chart —</i>	C	C	C
<i>Size:</i>			
Length —	54.0 m	54.0 m	54.0 m
Width —	23.0 m	23.0 m	23.0 m
Height —	10.0 m	10.0 m	10.0 m
Displacement —	22,358 mt	22,713 mt	22,197 mt
<i>Cargo:</i>			
Cargo Units —	16 SCU	16 SCU	16 SCU
Cargo Capacity —	800 mt	800 mt	800 mt
Landing Capacity —	Yes	Yes	Yes
<b>Equipment Data:</b>			
<i>Control Computer Type —</i>	ZD-4	ZD-4	ZD-4
<i>Transporters:</i>			
standard 6-person —	1	1	1
<b>Other Data:</b>			
<i>Crew —</i>	8	8	8
<i>Passengers —</i>	4	4	4
<b>Engines And Power Data:</b>			
<i>Total Power Units Available —</i>	22	24	24
<i>Movement Point Ratio —</i>	2/1	2/1	2/1
<i>Warp Engine Type —</i>			
Number —	KWA-2	KWA-2	KWA-2
Power Units Available —	2	2	2
Stress Chart —	10 ea.	10 ea.	10 ea.
Maximum Safe Cruising Speed —	Q/R	Q/R	Q/R
Emergency Speed —	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type —</i>	Warp 8	Warp 8	Warp 8
Power Units Available —	KIC-1	OIA-4	OIA-4
	2	4	4
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type —</i>			
Number —	KD-7	KD-8	KD-30
Firing Arcs —	2	2	2
Firing Chart —	2 f	2 f	2 f
Maximum Power —	L	U	Y
Damage Modifiers —	7	7	10
+3	(-)	(1-7)	(1-9)
+2	(1-6)	(8-15)	(10-18)
+1	(7-12)	(16-20)	(19-24)
<b>Shield Data:</b>			
<i>Deflector Shield Type —</i>			
Shield Point Ratio —	KSD	KSD	KSD
Maximum Shield Power —	1/2	1/2	1/2
	12	12	12
<b>Combat Efficiency:</b>			
<i>D —</i>	59.4	62.4	62.4
<i>WDF —</i>	7.6	12.2	21.4



# K-7A (CONSTRUCTOR) CLASS IV SCOUT



### Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class —</i>	IV	IV	IV	IV	IV
<i>Date Entering Service —</i>	2261-2271	2273-2292	2294-2313	2314-2340	2342-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit	Refit

### Hull Data:

<i>Superstructure Points —</i>	12	12	12	12	12
<i>Damage Chart —</i>	C	C	C	C	C
<i>Size:</i>					
Length —	146.5 m	146.5 m	146.5 m	146.5 m	146.5 m
Width —	77.0 m	77.0 m	77.0 m	77.0 m	77.0 m
Height —	37.1 m	37.1 m	37.1 m	37.1 m	37.1 m
Displacement —	33,180 mt	36,940 mt	39,190 mt	39,190 mt	39,950 mt
<i>Cargo:</i>					
Cargo Units —	25 SCU	25 SCU	25 SCU	25 SCU	25 SCU
Cargo Capacity —	1,250 mt	1,250 mt	1,250 mt	1,250 mt	1,250 mt
Landing Capacity —	None	None	None	None	None

### Equipment Data:

<i>Control Computer Type —</i>	ZD-3	ZD-4	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>					
standard 6-person —	3	3	3	3	3
cargo —	1	1	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCB	KCB	KCB
<i>Power Requirements —</i>	-	-	22	22	22

### Other Data:

<i>Crew —</i>	124	124	124	124	124
<i>Passengers —</i>	15	15	15	15	15
<i>Shuttlecraft —</i>	1	1	1	1	1

### Engines And Power Data:

<i>Total Power Units Available —</i>	21	21	27	27	27
<i>Movement Point Ratio —</i>	2/1	2/1	2/1	2/1	2/1
<i>Warp Engine Type —</i>	KWB-1	KWB-1	KWB-2	KWB-2	KWB-2
Number —	2	2	2	2	2
Power Units Available —	9 ea.	9 ea.	12 ea.	12 ea.	12 ea.
Stress Chart —	O/Q	O/Q	P/Q	P/Q	P/Q
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 7	Warp 7	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIB-1	KIB-1	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3	3	3

### Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-3	KD-5	KD-6	KD-6	KD-6
Number —	4	4	4	4	4
Firing Arcs —	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
Firing Chart —	I	P	T	T	T
Maximum Power —	5	4	6	6	6
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(-)
+2	(-)	(1-10)	(1-18)	(1-18)	(1-18)
+1	(1-12)	(1-18)	(-)	(-)	(-)
<i>Missile Weapon Type —</i>	-	KP-1	KP-2	KP-2	KP-3
Number —	0	1	1	1	1
Firing Arcs —	-	1 f	1 f	1 f	1 f
Firing Chart —	-	F	H	H	R
Power To Arm —	-	1	1	1	2
Damage —	-	6	10	10	15

### Shield Data:

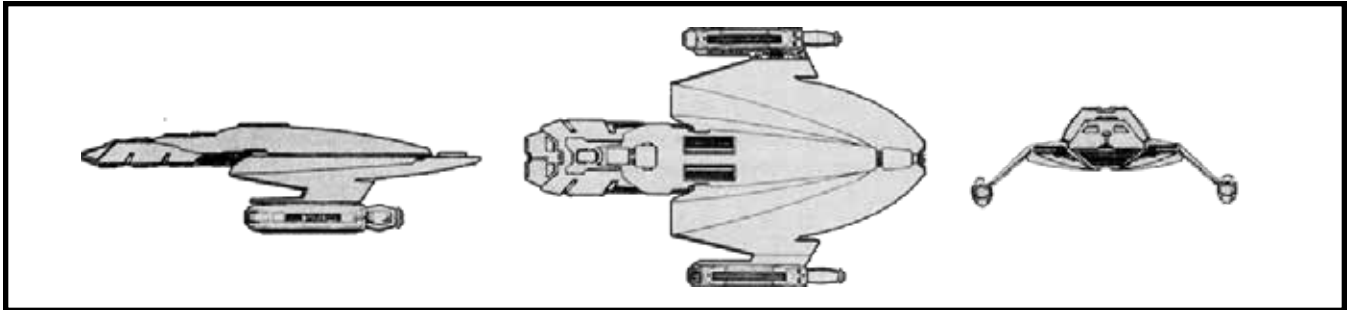
<i>Deflector Shield Type —</i>	KSA	KSD	KSD	KSD	KSK
Shield Point Ratio —	1/1	1/2	1/2	1/2	1/2
Maximum Shield Power —	5	11	11	11	15

### Combat Efficiency:

<i>D —</i>	39.2	63.2	71.2	71.2	77.2
<i>WDF —</i>	8.8	13.5	23.6	23.6	29.4



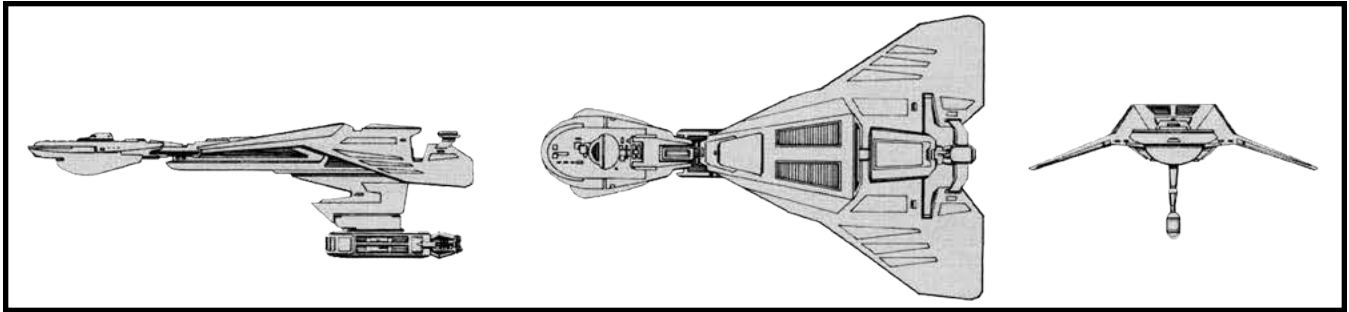
# K-14C (PLUNDER) CLASS IV SCOUT



<b>Construction Data:</b>			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	IV	IV	IV
<i>Date Entering Service</i> —	2271-2307	2308-2340	2342-2378
<i>Number Constructed</i> —	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points</i> —	9	9	8
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	145.0 m	145.0 m	145.0 m
Width —	100.0 m	100.0 m	100.0 m
Height —	35.0 m	35.0 m	35.0 m
Displacement —	39,940 mt	39,280 mt	38,675 mt
<i>Cargo:</i>			
Cargo Units —	10 SCU	10 SCU	10 SCU
Cargo Capacity —	500 mt	500 mt	500 mt
Landing Capacity —	Yes	Yes	Yes
<b>Equipment Data:</b>			
<i>Control Computer Type</i> —	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>			
standard 6-person —	1	1	1
<i>Cloaking Device Type:</i>	-	KCB	KCB
<i>Power Requirements</i> —	-	22	22
<b>Other Data:</b>			
<i>Crew</i> —	16	16	16
<i>Shuttlecraft</i> —	1	1	1
<b>Engines And Power Data:</b>			
<i>Total Power Units Available</i> —	29	29	29
<i>Movement Point Ratio</i> —	2/1	2/1	2/1
<i>Warp Engine Type</i> —	KWB-3	KWB-3	KWB-3
Number —	2	2	2
Power Units Available —	13 ea.	13 ea.	13 ea.
Stress Chart —	Q/Q	Q/Q	Q/Q
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type</i> —	KD-6	KD-16	KD-17
Number —	3	3	3
Firing Arcs —	2 p/f/s, 1 a	2 p/f/s, 1 a	2 p/f/s, 1 a
Firing Chart —	T	Y	X
Maximum Power —	6	6	9
Damage Modifiers —			
+3	(-)	(1-9)	(1-12)
+2	(1-18)	(10-17)	(13-17)
+1	(-)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	KP-1	KP-1	KP-3
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	F	F	R
Power To Arm —	1	1	2
Damage —	6	6	15
<b>Shield Data:</b>			
<i>Deflector Shield Type</i> —	KSD	KSD	KSD
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	11	11	11
<b>Combat Efficiency:</b>			
<i>D</i> —	69.9	69.9	68.4
<i>WDF</i> —	16.8	22.8	36.0



# K-15D (WARPATH) CLASS V SCOUT



### Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class</i> —	V	V	V	V
<i>Date Entering Service</i> —	2276-2298	2299-2319	2320-2340	2343-2366
<i>Number Constructed</i> —	1	Refit	Refit	Refit

### Hull Data:

<i>Superstructure Points</i> —	12	16	16	16
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	110.0 m	110.0 m	110.0 m	110.0 m
Width —	155.0 m	155.0 m	155.0 m	155.0 m
Height —	50.0 m	50.0 m	50.0 m	50.0 m
Displacement —	49,168 mt	56,775 mt	56,825 mt	57,200 mt

### Cargo:

<i>Cargo Units</i> —	104 SCU	104 SCU	104 SCU	104 SCU
<i>Cargo Capacity</i> —	5,200 mt	5,200 mt	5,200 mt	5,200 mt
<i>Landing Capacity</i> —	Yes	Yes	Yes	Yes

### Equipment Data:

<i>Control Computer Type</i> —	ZD-4	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>				
standard 6-person —	1	1	1	1
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	-	KCB	KCB	KCB
<i>Power Requirements</i> —	-	22	22	22

### Other Data:

<i>Crew</i> —	106	106	106	106
<i>Passengers</i> —	5	5	5	5

### Engines And Power Data:

<i>Total Power Units Available</i> —	20	24	28	28
<i>Movement Point Ratio</i> —	2/1	2/1	2/1	2/1
<i>Warp Engine Type</i> —	KWC-2	KWC-2	KWC-3	KWC-3
Number —	1	1	1	1
Power Units Available —	18	18	22	22
Stress Chart —	L/N	L/N	L/M	L/M
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIC-1	KID-1	KID-1	KID-1
Power Units Available —	2	6	6	6

### Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-3	KD-5	KD-5	KD-17
Number —	4	4	4	4
Firing Arcs —	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a
Firing Chart —	I	P	P	X
Maximum Power —	5	4	4	9
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-12)
+2	(-)	(1-10)	(1-10)	(13-17)
+1	(1-12)	(11-18)	(11-18)	(18-22)
<i>Missile Weapon Type</i> —	KP-3	KP-3	KP-6	KP-8
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	R	R	R	S
Power To Arm —	2	2	2	2
Damage —	15	15	20	24

### Shield Data:

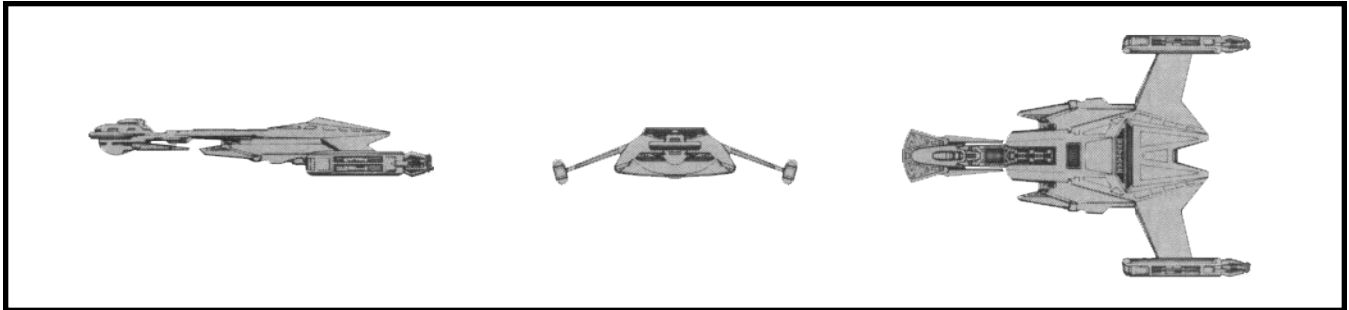
<i>Deflector Shield Type</i> —	KSJ	KSJ	KSJ	KST
Shield Point Ratio —	2/3	2/3	2/3	1/3
Maximum Shield Power —	14	14	14	32

### Combat Efficiency:

<i>D</i> —	59.2	68.6	72.4	126.4
<i>WDF</i> —	17.8	21.0	23.8	51.0



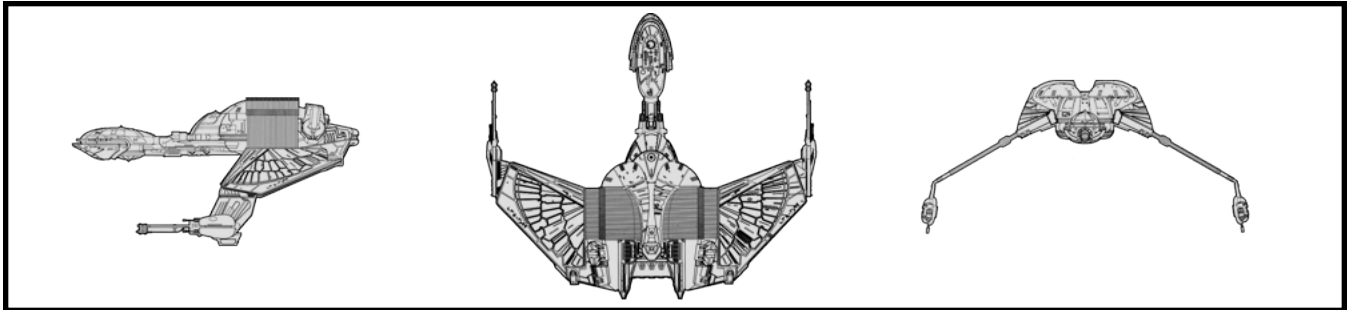
# K-17A (STORMWEILDER) CLASS III SCOUT



<b>Construction Data:</b>			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	III	III	III
<i>Date Entering Service</i> —	2267-2299	2306-2343	2345-2378
<i>Number Constructed</i> —	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points</i> —	9	9	9
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	130.0 m	130.0 m	130.0 m
Width —	90.0 m	90.0 m	90.0 m
Height —	20.0 m	20.0 m	20.0 m
Displacement —	23,808 mt	24,153 mt	24,903 mt
<i>Cargo:</i>			
Cargo Units —	10 SCU	10 SCU	10 SCU
Cargo Capacity —	500 mt	500 mt	500 mt
Landing Capacity —	Yes	Yes	Yes
<b>Equipment Data:</b>			
<i>Control Computer Type</i> —	ZD-4	ZD-4	ZD-4
<i>Transporters:</i>			
standard 6-person —	1	1	1
<i>Cloaking Device Type:</i>	-	KCB	KCB
Power Requirements —	-	22	22
<b>Other Data:</b>			
<i>Crew</i> —	14	14	14
<b>Engines And Power Data:</b>			
<i>Total Power Units Available</i> —	23	23	23
<i>Movement Point Ratio</i> —	2/1	2/1	2/1
<i>Warp Engine Type</i> —	KWA-2	KWA-2	KWA-2
Number —	2	2	2
Power Units Available —	10 ea.	10 ea.	10 ea.
Stress Chart —	Q/R	Q/R	Q/R
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIA-3	KIA-3	KIA-3
Power Units Available —	3	3	3
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type</i> —	KD-3	KD-7	KD-6
Number —	3	3	3
Firing Arcs —	2 f, 1 a	2 f, 1 a	2 f, 1 a
Firing Chart —	I	L	T
Maximum Power —	5	7	6
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(-)	(1-6)	(1-18)
+1	(1-12)	(7-12)	(-)
<i>Missile Weapon Type</i> —	KP-2	KP-5	KP-5
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	H	Q	Q
Power To Arm —	1	1	1
Damage —	10	10	10
<b>Shield Data:</b>			
<i>Deflector Shield Type</i> —	KSD	KSD	KSD
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	12	12	12
<b>Combat Efficiency:</b>			
<i>D</i> —	61.9	61.9	61.9
<i>WDF</i> —	9.8	16.9	20.8



# K-226 (FURYBREAKER) CLASS VI SCOUT



<b>Construction Data:</b>	
Model Numbers —	Variant-1
Ship Class —	VI
Date Entering Service —	2358-2378
Number Constructed —	1
<b>Hull Data:</b>	
Superstructure Points —	20
Damage Chart —	C
Size:	
Length —	109.7 m
Width —	126.8 m
Height —	57.5 m
Displacement —	74,609 mt
Cargo:	
Cargo Units —	10 SCU
Cargo Capacity —	500 mt
Landing Capacity —	Yes
<b>Equipment Data:</b>	
Control Computer Type —	ZI-1
Transporters:	
standard 6-person —	1
Cloaking Device Type:	KCC
Power Requirements —	32
<b>Other Data:</b>	
Crew —	22
<b>Engines And Power Data:</b>	
Total Power Units Available —	46
Movement Point Ratio —	2/1
Warp Engine Type —	
Number —	2
Power Units Available —	14 ea.
Stress Chart —	K/L
Maximum Safe Cruising Speed —	Warp 8
Emergency Speed —	Warp 9
Impulse Engine Type —	KIE-3
Power Units Available —	18
<b>Weapons And Firing Data:</b>	
Beam Weapon Type —	
Number —	KD-30
Firing Arcs —	2
Firing Chart —	1 f/p, 1 f/s
Maximum Power —	Y
Damage Modifiers —	10
+3	(1-9)
+2	(10-18)
+1	(19-24)
Beam Weapon Type —	
Number —	KD-16
Firing Arcs —	2
Firing Chart —	1 f/p, 1 f/s
Maximum Power —	Y
Damage Modifiers —	6
+3	(1-9)
+2	(10-17)
+1	(18-22)
Missile Weapon Type —	
Number —	KP-20
Firing Arcs —	1
Firing Chart —	1 f
Power To Arm —	R
Damage —	1
	30
<b>Shield Data:</b>	
Deflector Shield Type —	KST
Shield Point Ratio —	1/3
Maximum Shield Power —	32
<b>Combat Efficiency:</b>	
D —	172.6
WDF —	53.4

## NOTES:

*Known Sphere Of Operation:* Triangle

*Data Reliability:* C

*Major Data Source:* Triangle Sector Intelligence

The *Furybreaker* spend much of her time coordinating raids and attacks with both independent Orion pirate families and the overarching Orion Syndicate. The crew was rumored to be Orion-Klingon hybrids, although this was never confirmed. Several Orions were known to be crew members and more than one salvager was seen with the crew while on shore leave.

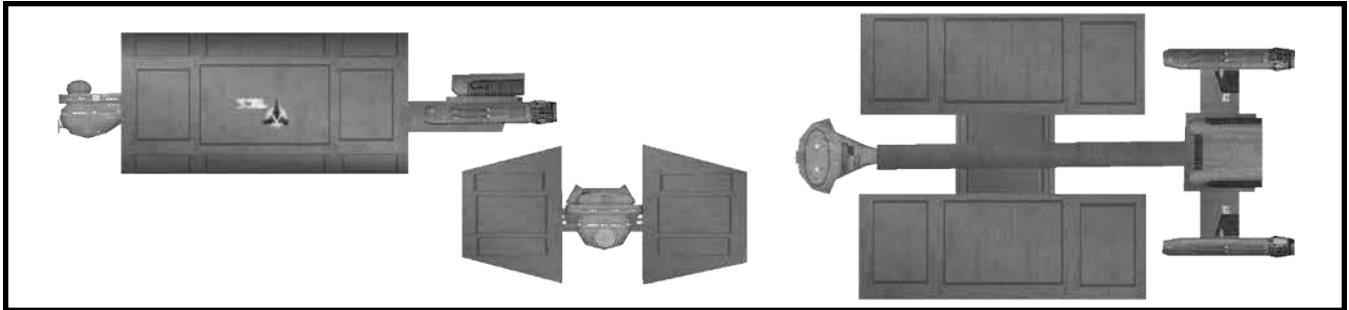
However, the *Furybreaker's* tactics and combat prowess was purely Klingon. On multiple occasions, the *Furybreaker* returned to IKS space with cargo pods in toe. The *Furybreaker* was also believed to have orchestrated more than one bank heist, securing significant funds for the IKS over the years.

When the *Furybreaker* was repatriated in 2378, nearly the entire crew disappeared, believed to have chosen service with the Orion Syndicate. The vessel returned to service with the IKDF.





# G-2C (MIDNIGHT) CLASS IV FREIGHTER



## Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class</i> —	IV	IV	IV	IV
<i>Date Entering Service</i> —	2263-2296	2297-2320	2323-2357	2359-2378
<i>Number Constructed</i> —	1	Refit	Refit	Refit

## Hull Data:

<i>Superstructure Points</i> —	10	10	10	10
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	374.0 m	374.0 m	374.0 m	374.0 m
Width —	200.0 m	200.0 m	200.0 m	200.0 m
Height —	100.0 m	100.0 m	100.0 m	100.0 m
Displacement —	35,348 mt	36,583 mt	36,983 mt	35,885 mt
<i>Cargo:</i>				
Cargo Units —	1,900 SCU	1,900 SCU	1,900 SCU	1,900 SCU
Cargo Capacity —	95,000 mt	95,000 mt	95,000 mt	95,000 mt
Landing Capacity —	None	None	None	None

## Equipment Data:

<i>Control Computer Type</i> —	ZD-4	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
emergency 22-person —	1	1	1	1
cargo —	6	6	6	6

## Other Data:

<i>Crew</i> —	42	42	42	42
<i>Passengers</i> —	30	30	30	30
<i>Shuttlecraft</i> —	8	8	8	8

## Engines And Power Data:

<i>Total Power Units Available</i> —	26	26	26	27
<i>Movement Point Ratio:</i>				
unloaded —	3/1	3/1	3/1	3/1
loaded —	4/1	4/1	4/1	4/1
<i>Warp Engine Type</i> —	KWB-2	KWB-2	KWB-2	KWB-2
Number —	2	2	2	2
Power Units Available —	12 ea.	12 ea.	12 ea.	12 ea.
Stress Chart —	P/Q	P/Q	P/Q	P/Q
Maximum Safe Cruising Speed:				
unloaded —	Warp 7	Warp 7	Warp 7	Warp 7
loaded —	Warp 6	Warp 6	Warp 6	Warp 6
Emergency Speed:				
unloaded —	Warp 8	Warp 8	Warp 8	Warp 8
loaded —	Warp 7	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type</i> —	KIC-1	KIC-1	KIC-1	KIB-1
Power Units Available —	2	2	2	3

## Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-4	KD-5	KD-5	KD-17
Number —	3	3	3	3
Firing Arcs —	1 p/f/s, 1 f/p, 1 f/s	1 p/f/s, 1 f/p, 1 f/s	1 p/f/s, 1 f/p, 1 f/s	1 p/f/s, 1 f/p, 1 f/s
Firing Chart —	J	P	P	X
Maximum Power —	4	4	4	9
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-12)
+2	(-)	(1-10)	(1-10)	(13-17)
+1	(1-10)	(11-18)	(11-18)	(18-22)
<i>Beam Weapon Type</i> —	KD-3	KD-6	KD-8	KD-16
Number —	2	2	2	2
Firing Arcs —	1 p, 1 s	1 p, 1 s	1 p, 1 s	1 p, 1 s
Firing Chart —	I	T	U	Y
Maximum Power —	5	6	7	6
Damage Modifiers —				
+3	(-)	(-)	(1-7)	(1-9)
+2	(-)	(1-18)	(8-15)	(10-17)
+1	(1-12)	(-)	(16-20)	(18-22)

## Shield Data:

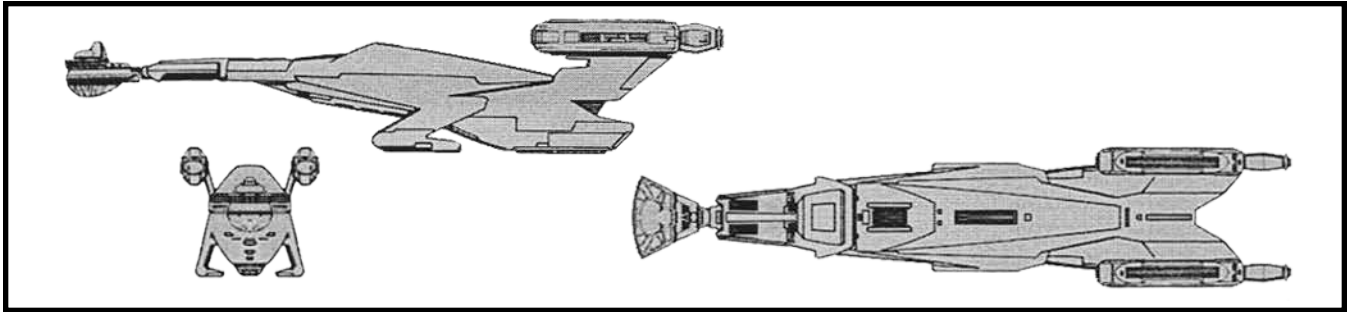
<i>Deflector Shield Type</i> —	KSB	KSD	KSD	KSD
Shield Point Ratio —	1/1	1/2	1/2	1/2
Maximum Shield Power —	8	11	11	11

## Combat Efficiency:

<i>D</i> —				
unloaded —	38.3	55.3	55.3	56.3
loaded —	34.8	48.3	48.3	48.3
<i>WDF</i> —	10.4	19.2	21.2	41.2



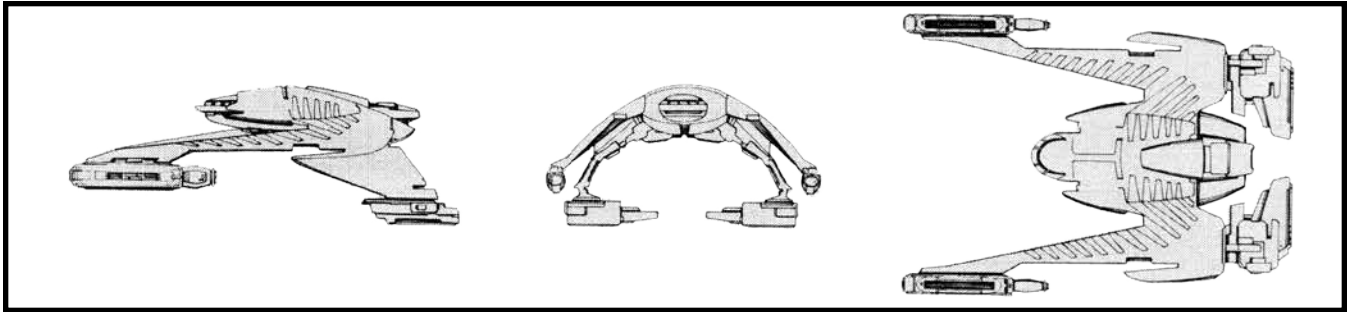
# G-11A (NIGHTWIND) CLASS VII ARMED TRANSPORT



<b>Construction Data:</b>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers —</i>	2269-2291	2292-2319	2320-2354	2355-2378
<i>Ship Class —</i>	VII	VII	VII	VII
<i>Date Entering Service —</i>	2269-2291	2292-2319	2320-2354	2355-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit
<b>Hull Data:</b>				
<i>Superstructure Points —</i>	22	22	22	22
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	244.0 m	244.0 m	244.0 m	244.0 m
Width —	53.0 m	53.0 m	53.0 m	53.0 m
Height —	51.0 m	51.0 m	51.0 m	51.0 m
Displacement —	97,345 mt	97,420 mt	99,410 mt	94,465 mt
<i>Cargo:</i>				
Cargo Units —	811 SCU	811 SCU	811 SCU	811 SCU
Cargo Capacity —	40,550 mt	40,550 mt	40,550 mt	40,550 mt
<i>Landing Capacity —</i>	None	None	None	None
<b>Equipment Data:</b>				
<i>Control Computer Type —</i>	ZD-6	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>				
standard 6-person —	1	1	1	1
emergency 22-person —	1	1	1	1
cargo —	5	5	5	5
<b>Other Data:</b>				
<i>Crew —</i>	51	51	51	51
<i>Passengers —</i>	15	15	15	15
<i>Shuttlecraft —</i>	2	2	2	2
<b>Engines And Power Data:</b>				
<i>Total Power Units Available —</i>	54	54	54	54
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWC-2	KWC-2	KWC-2	KWC-2
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18	18
<b>Weapons And Firing Data:</b>				
<i>Beam Weapon Type —</i>	KD-6	KD-6	KD-15	KD-17
Number —	5	5	5	5
Firing Arcs —	2 f/p, 2 f/s, 1 a	2 f/p, 2 f/s, 1 a	2 f/p, 2 f/s, 1 a	2 f/p, 2 f/s, 1 a
Firing Chart —	T	T	T	X
Maximum Power —	6	6	10	9
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-12)
+2	(1-18)	(1-18)	(1-18)	(13-17)
+1	(-)	(-)	(-)	(18-22)
<i>Missile Weapon Type —</i>	KP-1	KP-5	KP-10	KP-18
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	F	Q	Q	S
Power To Arm —	1	1	1	1
Damage —	6	10	22	25
<b>Shield Data:</b>				
<i>Deflector Shield Type —</i>	KSO	KSO	KSP	KST
Shield Point Ratio —	1/2	1/2	1/3	1/3
Maximum Shield Power —	15	15	15	32
<b>Combat Efficiency:</b>				
<i>D —</i>	104.5	104.5	129.0	153.0
<i>WDF —</i>	27.0	31.0	50.5	60.6



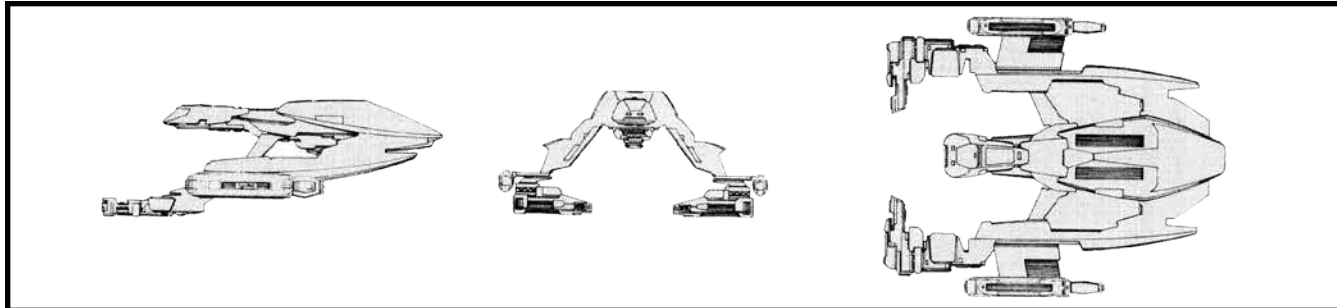
# G-5A (ASSISTANT) CLASS VIII TRANSPORT



<b>Construction Data:</b>			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VIII	VIII	VIII
<i>Date Entering Service</i> —	2281-2326	2328-2358	2360-2378
<i>Number Constructed</i> —	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points</i> —	22	22	22
<i>Damage Chart</i> —	A	A	A
<i>Size:</i>			
Length —	110.0 m	110.0 m	110.0 m
Width —	80.0 m	80.0 m	80.0 m
Height —	40.0 m	40.0 m	40.0 m
Displacement —	116,310 mt	119,185 mt	114,390 mt
<i>Cargo:</i>			
Cargo Units —	5,000 SCU	5,000 SCU	5,000 SCU
Cargo Capacity —	250,000 mt	250,000 mt	250,000 mt
<i>Landing Capacity</i> —	None	None	None
<b>Equipment Data:</b>			
<i>Control Computer Type</i> —	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>			
standard 6-person —	1	1	1
<b>Other Data:</b>			
<i>Crew</i> —	38	38	38
<i>Passengers</i> —	2	2	2
<i>Shuttlecraft</i> —	2	2	2
<b>Engines And Power Data:</b>			
<i>Total Power Units Available</i> —	44	50	57
<i>Movement Point Ratio</i> —			
unloaded —	3/1	3/1	3/1
loaded —	6/1	6/1	6/1
<i>Warp Engine Type</i> —	KWF-1	KWF-1	KWF-1
Number —	2	2	2
Power Units Available —	16 ea.	16 ea.	16 ea.
Stress Chart —	H/J	H/J	H/J
Maximum Safe Cruising Speed —			
unloaded —	Warp 8	Warp 8	Warp 8
loaded —	Warp 5	Warp 5	Warp 5
Emergency Speed —			
unloaded —	Warp 9	Warp 9	Warp 9
loaded —	Warp 6	Warp 6	Warp 6
<i>Impulse Engine Type</i> —	KIE-2	KIE-3	KIM-3
Power Units Available —	12	18	25
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type</i> —	KD-7	KD-8	KD-17
Number —	6	6	6
Firing Arcs —	3 p, 3 s	3 p, 3 s	3 p, 3 s
Firing Chart —	L	U	X
Maximum Power —	7	7	9
Damage Modifiers —			
+3	(-)	(1-7)	(1-12)
+2	(1-6)	(8-15)	(13-17)
+1	(7-12)	(16-20)	(18-22)
<b>Shield Data:</b>			
<i>Deflector Shield Type</i> —	KSP	KST	KSU
Shield Point Ratio —	1/3	1/3	1/4
Maximum Shield Power —	15	32	32
<b>Combat Efficiency:</b>			
<i>D</i> —			
unloaded —	114.0	147.0	185.5
loaded —	84.0	111.0	131.5
WDF —	22.8	36.6	54.0



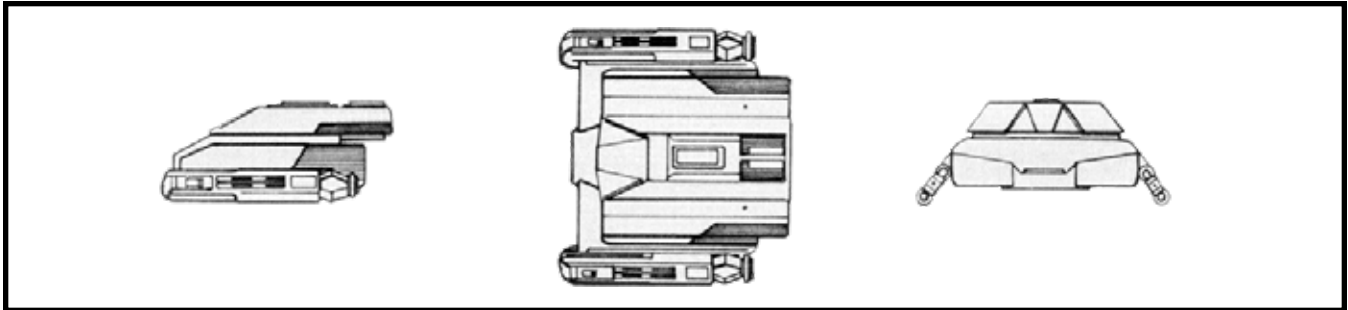
# G-6D (OUTSTANDING) CLASS VIII TRANSPORT



<b>Construction Data:</b>		
<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	VIII	VIII
<i>Date Entering Service</i> —	2353-2368	2369-2378
<i>Number Constructed</i> —	1	Refit
<b>Hull Data:</b>		
<i>Superstructure Points</i> —	22	24
<i>Damage Chart</i> —	B	B
<i>Size:</i>		
Length —	120.0 m	120.0 m
Width —	90.0 m	90.0 m
Height —	40.0 m	40.0 m
Displacement —	113,730 mt	117,730 mt
<i>Cargo:</i>		
Cargo Units —	4,645 SCU	4,645 SCU
Cargo Capacity —	232,250 mt	232,250 mt
Landing Capacity —	None	None
<b>Equipment Data:</b>		
<i>Control Computer Type</i> —	ZI-2	ZI-2
<i>Transporters:</i>		
standard 6-person —	1	1
cargo —	1	1
<b>Other Data:</b>		
Crew —	28	28
Passengers —	3	3
Shuttlecraft —	2	2
<b>Engines And Power Data:</b>		
<i>Total Power Units Available</i> —	54	61
<i>Movement Point Ratio:</i>		
unloaded —	3/1	3/1
loaded —	7/1	7/1
<i>Warp Engine Type</i> —	KWF-2	KWF-2
Number —	2	2
Power Units Available —	18 ea.	18 ea.
Stress Chart —	H/J	H/J
Maximum Safe Cruising Speed:		
unloaded —	Warp 8	Warp 8
loaded —	Warp 4	Warp 4
Emergency Speed:		
unloaded —	Warp 9	Warp 9
loaded —	Warp 6	Warp 6
<i>Impulse Engine Type</i> —	KIE-3	KIM-3
Power Units Available —	18	25
<b>Weapons And Firing Data:</b>		
<i>Beam Weapon Type</i> —	KD-24	KD-24
Number —	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	T	T
Maximum Power —	9	9
Damage Modifiers —		
+3	(1-14)	(1-14)
+2	(15-16)	(15-16)
+1	(17-18)	(17-18)
<i>Missile Weapon Type</i> —	-	KP-10
Number —	-	2
Firing Arcs —	-	1 f, 1 a
Firing Chart —	-	Q
Power To Arm —	-	1
Damage —	-	22
<b>Shield Data:</b>		
<i>Deflector Shield Type</i> —	KSY	KSY
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	36	36
<b>Combat Efficiency:</b>		
<i>D</i> —		
unloaded —	159.0	172.3
loaded —	115.5	122.8
<i>WDF</i> —	30.8	54.8



# S-4C (ENGINEER) CLASS VII REPAIR TENDER



### Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3
<i>Ship Class —</i>	VII	VII	VII
<i>Date Entering Service —</i>	2303-2346	2347-2362	2364-2378
<i>Number Constructed —</i>	1	Refit	Refit

### Hull Data:

<i>Superstructure Points —</i>	17	22	23
<i>Damage Chart —</i>	B	B	B
<i>Size:</i>			
Length —	90.0 m	90.0 m	90.0 m
Width —	101.0 m	101.0 m	101.0 m
Height —	40.0 m	40.0 m	40.0 m
Displacement —	99,290 mt	97,453 mt	96,758 mt
<i>Cargo:</i>			
Cargo Units —	110 SCU	110 SCU	110 SCU
Cargo Capacity —	5,500 mt	5,500 mt	5,500 mt
Landing Capacity —	None	None	None

### Equipment Data:

<i>Control Computer Type —</i>	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>			
standard 6-person —	2	2	2
cargo —	1	1	1
<i>Cloaking Device Type:</i>	-	KCC	KCC
<i>Power Requirements —</i>	-	32	32

### Other Data:

<i>Crew —</i>	184	184	184
<i>Passengers —</i>	5	5	5
<i>Shuttlecraft —</i>	2	2	2

### Engines And Power Data:

<i>Total Power Units Available —</i>	54	54	54
<i>Movement Point Ratio —</i>	4/1	3/1	3/1
<i>Warp Engine Type —</i>	KWD-1	KWC-2	KWC-2
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.
Stress Chart —	L/N	L/O	L/O
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18

### Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-17	KD-30	KD-30
Number —	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	X	Y	Y
Maximum Power —	9	10	10
Damage Modifiers —			
+3	(1-12)	(1-9)	(1-9)
+2	(13-17)	(10-18)	(10-18)
+1	(18-22)	(19-24)	(19-24)
<i>Missile Weapon Type —</i>	KP-5	KP-5	KP-15
Number —	3	3	3
Firing Arcs —	1 f, 1 p, 1 s	1 f, 1 p, 1 s	1 f, 1 p, 1 s
Firing Chart —	Q	Q	T
Power To Arm —	1	1	1
Damage —	10	10	16

### Shield Data:

<i>Deflector Shield Type —</i>	KSP	KST	KSX
Shield Point Ratio —	1/3	1/3	1/4
Maximum Shield Power —	15	32	32

### Combat Efficiency:

<i>D —</i>	103.8	153.0	180.9
<i>WDF —</i>	52.5	59.3	73.1

# CLASSIFIED AUTHORIZED PERSONNEL ONLY

The Imperial **Klingon States Ship Recognition Manual V** is intended for Star Fleet personnel with a “need to know” concerning information on the IKS Navy. This comprehensive study discloses known combat, visual, and historical data on different IKS and modified Klingon ships used by the IKS and their variants. This manual is a must for all *Star Trek* enthusiasts.

*This manual includes both native designs and modified Imperial vessels whos crews have defected to the IKS.*

