

IMPERIAL KLINGON STATES

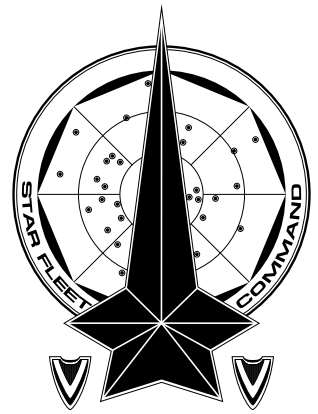
4

SHIP RECOGNITION MANUAL
VOLUME 4





МГР МАРУЕИЕЕ ГТ



INTELLIGENCE DATA RELIABILITY RATINGS

Class A

Hard data gathered from physical examination.

Class B

Intelligence projections based on repeated scans/encounters over protracted periods. Class A plans available.

Class C

Intelligence projections based on repeated scans and encounters. Class B plans available.

Class D

Intelligence projections based on five or fewer scans and encounters. Class C plans available.

Class E

Speculative projections based on hearsay/transmissions from official or semi-official sources.

Class F

Speculative projections based on hearsay/transmissions from unofficial sources.

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STAR FLEET INTELLIGENCE COMMAND

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IKS SHIP RECOGNITION MANUAL IV

INTRODUCTION	4
COMBAT VESSELS	
Assault Ships	
T-1B (Skullcrusher).....	6
M-4 (Talons of Misery).....	7
Battleships	
L-4H (Exterminator).....	8
Cruisers	
I-4 (Savage Arbiter).....	9
I-18 (Furious Overseer).....	10
D-3B (Conveyor of Revenge).....	11
D-5M (Incorruptible).....	12
D-7A (Obstinate).....	13
D-7M (Dreambreaker).....	14
D-9B (Sovereignty).....	15
D-10A (Devastator).....	16
D-12B (Bloodshedder).....	17
D-20C (Starburner).....	18
D-27C (Insidious).....	19
D-32K (Withholder).....	20
D-49A (Rebounder).....	21
D-69D (Sword's Vengeance).....	22
D-117B (Winds of Vengeance).....	23
Destroyers	
D-11B (Expeller).....	24
D-13A (Fearsome).....	25
D-18C (Brother's Truth).....	26
D-26E (Raider).....	28
D-37A (Dauntless).....	29
D-51D (Omitter).....	30
Escorts	
K-23D (Darkside).....	31
K-24F (Corpsemauler).....	32
Frigates	
L-3B (Intruder).....	33
L-9M (Unspeakable).....	34
L-47A (Unparalleled).....	35
Gunboats	
K-3A (Lancer).....	36
K-4D (Exiler).....	37
K-5D (Torment).....	38
K-9A (Dawnblade).....	39
Scouts	
K-7A (Abomination).....	40
K-14C (Overwhelmer).....	41
K-15D (Skullsplitter).....	42
K-17A (Doomrender).....	43
K-22F (Stormslayer).....	44
SUPPORT VESSELS	
Freighters	
G-1E (Cruelstrike).....	45
G-2B (Swifttrider).....	46
G-3D (Inaccessible).....	47
Transports	
G-6C (Stormforge).....	48
J-4 (Transporter of Duty).....	49
Tenders	
S-4C (Corpsetamer).....	50



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INTRODUCTION

THE IKS NAVY

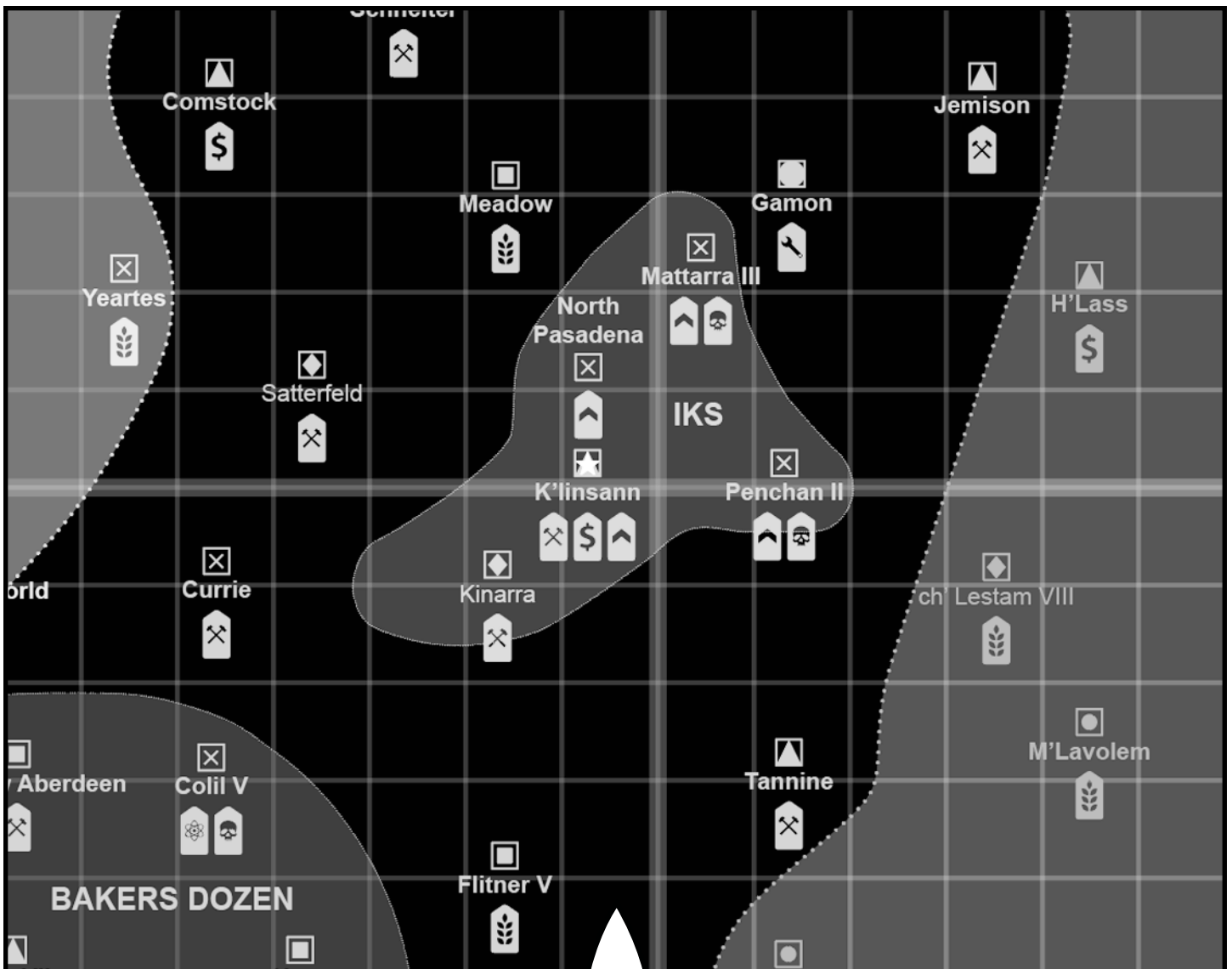
The Imperial Klingon States, born from the failed attempt to take control of the Klingon Empire during the Four-Years War, maintained an active and dangerous deep space fleet of repaired native vessels and newly designed vessels that continued to plague the space lanes from 2260 until the reincorporation of the IKS into the home Empire in 2378 following the Dominion War. These vessels patrolled the IKS and surrounding space, lead an unprecedented number of raids against targets in the Triangle, Federation, Klingon Empire and Romulan Star Empire. Even after the creation of the Federation/Klingon Alliance, the IKS continued to trade with a significant number of entities in the Triangle, unscrupulous Federation members and even Klingon throughout the home Empire, only to later raid these very same worlds.

Over its 100+ years of operation, the IKS leadership continued to try and balance expansion, conquest and trade with the ever increasing need to acquire resources for a final push against the home-world. With much of it's focus on the Federation and the Klingon Empire, the IKS continued to be a significant danger to the Alliance and much of the Triangle.

SCOPE OF THIS MANUAL

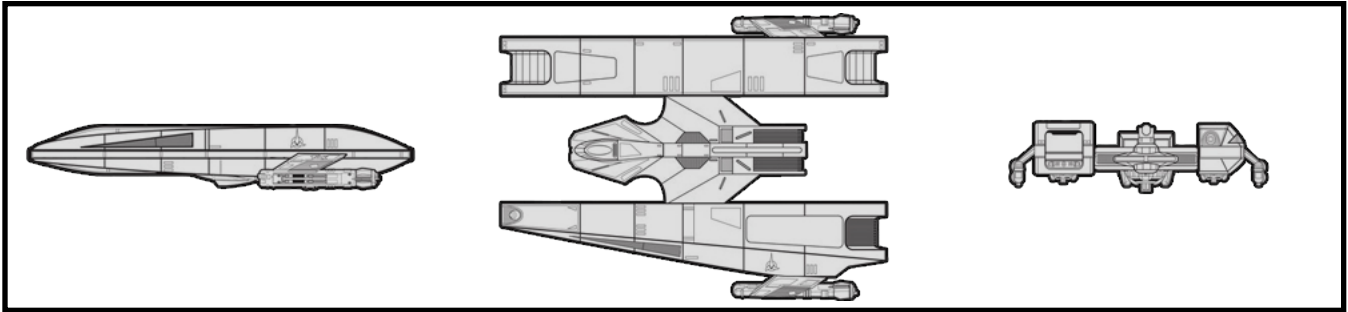
This manual describes the major ships of the Imperial Klingon States' Navy on a classified bases, providing an overview to authorized Star Fleet Operation personnel and line officers concerned with the IKS Navy. An effort has been made to provide a comprehensive and objective presentation despite the limitation of space. It is designed for general reading and quick reference.

A historical background for vessels that defected from the Klingon Empire as well as unique designs associated with the IKS from it's founding to it's eventual absorption into the Klingon Empire is provided. The overall reliability of the data available for each vessel is noted, as well as the primary information source, the records of which may be consulted if a more detailed briefing is necessary.





T-1B (SKULLCRUSHER) CLASS V ASSAULT SHIP



Construction Data:

	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers —</i>	V	V	V	V
<i>Ship Class —</i>	V	V	V	V
<i>Date Entering Service —</i>	2260-2289	2292-2329	2333-2348	2350-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	20	22	22	22
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	131.5 m	131.5 m	131.5 m	131.5 m
Width —	96.8 m	96.8 m	96.8 m	96.8 m
Height —	23.1 m	23.1 m	23.1 m	23.1 m
Displacement —	47,733 mt	55,603 mt	55,725 mt	57,015 mt
<i>Cargo:</i>				
Cargo Units —	4,000 SCU	4,000 SCU	4,000 SCU	4,000 SCU
Cargo Capacity —	200,000 mt	200,000 mt	200,000 mt	200,000 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-3	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
combat 22-person —	12	12	12	12
emergency 22-person —	10	10	10	10
cargo —	8	8	8	8
<i>Cloaking Device Type:</i>	-	-	KCB	KCB
<i>Power Requirements —</i>	-	-	22	22

Other Data:

<i>Crew —</i>	109	109	109	109
<i>Troops —</i>	220	220	220	220
<i>Passengers —</i>	60	60	60	60
<i>Shuttlecraft —</i>	35	35	35	35

Engines And Power Data:

<i>Total Power Units Available —</i>	22	28	30	30
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWB-1	KWB-2	KWB-2	KWB-2
Number —	2	2	2	2
Power Units Available —	9 ea.	12 ea.	12 ea.	12 ea.
Stress Chart —	O/Q	P/Q	P/Q	P/Q
Maximum Safe Cruising Speed —	Warp 5	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 6	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIC-2	KIC-2	KID-1	KID-1
Power Units Available —	4	4	6	6

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-4	KD-5	KD-5	KD-9
Number —	6	6	6	6
Firing Arcs —	2 f, 2 p/a, 2 s/a	2 f, 2 p/a, 2 s/a	2 f, 2 p/a, 2 s/a	2 f, 2 p/a, 2 s/a
Firing Chart —	J	P	P	W
Maximum Power —	4	4	4	5
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-7)
+2	(-)	(1-10)	(1-10)	(8-15)
+1	(1-10)	(11-18)	(11-18)	(16-20)
<i>Missile Weapon Type —</i>	KP-2	KP-2	KP-13	KP-19
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	H	H	T	Q
Power To Arm —	1	1	1	2
Damage —	10	10	9	32

Shield Data:

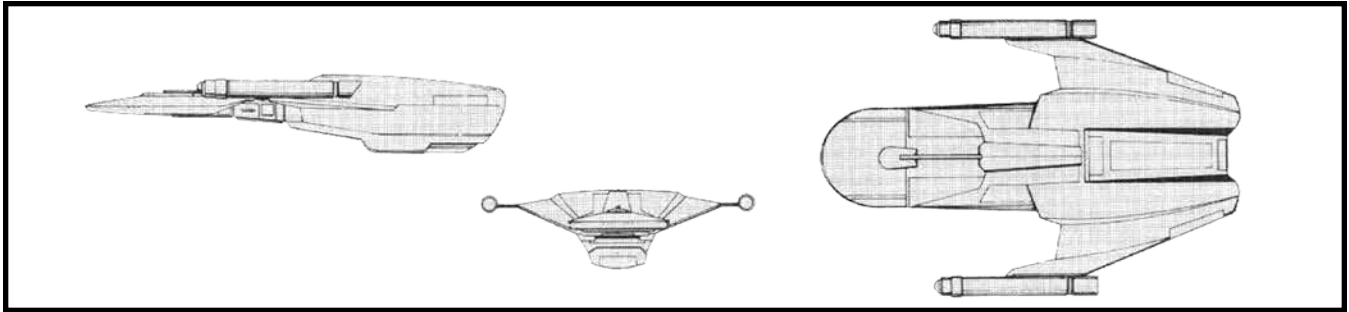
<i>Deflector Shield Type —</i>	KSC	KSJ	KSN	KSV
Shield Point Ratio —	1/1	2/3	2/3	1/2
Maximum Shield Power —	10	14	15	20

Combat Efficiency:

<i>D —</i>	53.1	72.0	75.0	88.5
<i>WDF —</i>	15.2	21.2	23.7	50.5



M-4 (TALONS OF MISERY) CLASS IX ASSAULT SHIP



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	IX	IX	IX
<i>Date Entering Service</i> —	2305-	-	-
<i>Number Constructed</i> —	81	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	22	22	22
<i>Damage Chart</i> —	B	B	B
<i>Size:</i>			
Length —	270.0 m	270.0 m	270.0 m
Width —	180.0 m	180.0 m	180.0 m
Height —	50.0 m	50.0 m	50.0 m
Displacement —	133,470 mt	133,810 mt	134,495 mt
<i>Cargo:</i>			
Cargo Units —	4,000 SCU	4,000 SCU	4,000 SCU
Cargo Capacity —	200,000 mt	200,000 mt	200,000 mt
Landing Capacity —	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	R-5M-1	R-5M-1	R-5M-1
<i>Transporters:</i>			
standard 6-person —	8	8	8
combat 22-person —	6	6	6
cargo —	4	4	4

Other Data:

<i>Crew</i> —	248	248	248
<i>Troops</i> —	660	660	660
<i>Passengers</i> —	40	40	40
<i>Shuttlecraft</i> —	18	18	18

Engines And Power Data:

<i>Total Power Units Available</i> —	48	48	63
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWE-3	KWE-3	KWE-3
Number —	2	2	2
Power Units Available —	20 ea.	20 ea.	20 ea.
Stress Chart —	J/M	J/M	J/M
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	RID-2	RID-2	KIF-2
Power Units Available —	8	8	23

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-17	KD-17	KD-17
Number —	5	5	5
Firing Arcs —	1 p/f/s, 2 p, 2 s	1 p/f/s, 2 p, 2 s	1 p/f/s, 2 p, 2 s
Firing Chart —	X	X	X
Maximum Power —	9	9	9
Damage Modifiers —			
+3	(1-12)	(1-12)	(1-12)
+2	(13-17)	(13-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	KP-6	KP-8	KP-16
Number —	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	S	Q
Power To Arm —	2	2	2
Damage —	20	24	36

Shield Data:

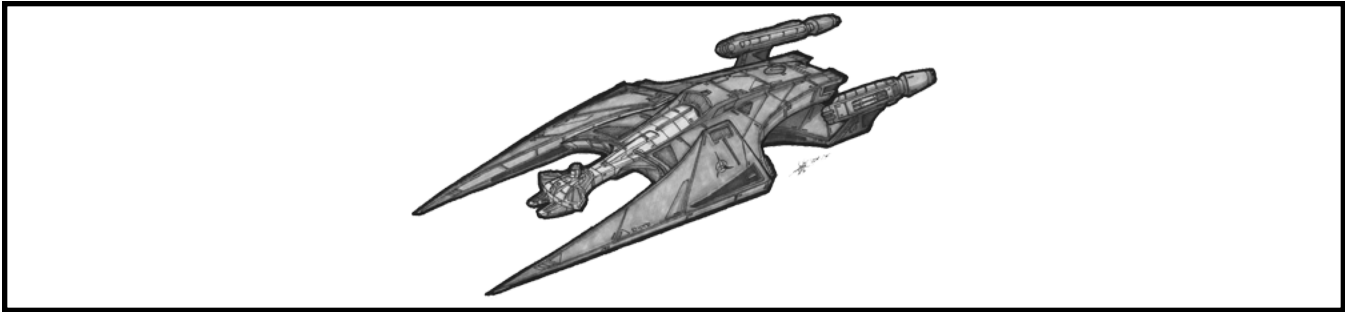
<i>Deflector Shield Type</i> —	RSP	RSP	KST
Shield Point Ratio —	1/3	1/3	1/3
Maximum Shield Power —	18	18	32

Combat Efficiency:

<i>D</i> —	126.0	126.0	166.5
<i>WDF</i> —	68.6	75.0	84.4



L-4H (EXTERMINATOR) CLASS X SIEGE SHIP



Construction Data:

Model Numbers —	Variant-1	Variant-2
Ship Class —	X	X
Date Entering Service —	2351-2361	2363-2378
Number Constructed —	1	Refit

Hull Data:

Superstructure Points —	31	31
Damage Chart —	C	C
Size:		
Length —	301.0 m	301.0 m
Width —	108.5 m	108.5 m
Height —	59.0 m	59.0 m
Displacement —	157,225 mt	157,265 mt
Cargo:		
Cargo Units —	269 SCU	269 SCU
Cargo Capacity —	13,450 mt	13,450 mt
Landing Capacity —	None	None

Equipment Data:

Control Computer Type —	ZI-3	ZI-3
Transporters:		
standard 6-person —	3	3
combat 22-person —	6	6
emergency 22-person —	4	4
cargo —	4	4
Cloaking Device Type:	KCD	KCD
Power Requirements —	48	48

Other Data:

Crew —	392	392
Troops —	264	264
Passengers —	5	5
Shuttlecraft —	14	14

Engines And Power Data:

Total Power Units Available —	63	66
Movement Point Ratio —	4/1	4/1
Warp Engine Type —	KWE-3	KWE-3
Number —	2	2
Power Units Available —	20 ea.	20 ea.
Stress Chart —	J/M	J/M
Maximum Safe Cruising Speed —	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8
Impulse Engine Type —	KIF-2	KIK-1
Power Units Available —	23	26

Weapons And Firing Data:

Beam Weapon Type —	KD-17	KD-17
Number —	6	12
Firing Arcs —	2 f/p, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f/s, 3 p, 3 s 1 p/a, 1 s/a
Firing Chart —	X	X
Maximum Power —	9	9
Damage Modifiers —		
+3	(1-12)	(1-12)
+2	(13-17)	(13-17)
+1	(18-22)	(18-22)
Beam Weapon Type —	KD-6	-
Number —	6	-
Firing Arcs —	3 p, 3 s	-
Firing Chart —	T	-
Maximum Power —	6	-
Damage Modifiers —		
+3	(-)	-
+2	(1-18)	-
+1	(-)	-
Missile Weapon Type —	KP-6	KP-16
Number —	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a
Firing Chart —	R	Q
Power To Arm —	2	2
Damage —	20	36

Shield Data:

Deflector Shield Type —	KSS	KSY
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	26	35

Combat Efficiency:

D —	147.8	162.8
WDF —	108.2	147.4

NOTES:

Known Sphere Of Operation:
Triangle; Klingon Border

Data Reliability: B

Major Data Source: Triangle Sector Intelligence

The *Exterminator* was used primarily against Federation targets, including a number of listening posts and other border defenses where her extensive firepower could be used to overwhelm the targets defenses. Numerous outposts found them selves forced into a defensive posture while awaiting reinforcements. The *Exterminator* is credited with disabling or destroying nearly a dozen listening posts and ground-based observation facilities in it's 20 year career with the IKS.

Following her repatriation in 2378, the marine commander is one of the few IKS citizens to be prosecuted for excessive cruelty during combat operations. He was convicted by a Federation court but returned to Klingon territory where he was executed during personal combat.





I-4 (SAVAGE ARBITER) CLASS VII LIGHT CRUISER



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	VII
Date Entering Service —	2279-2378
Number Constructed —	17
Hull Data:	
Superstructure Points —	22
Damage Chart —	C
Size:	
Length —	256.9 m
Width —	205.2 m
Height —	49.3 m
Displacement —	99,535 mt
Cargo:	
Cargo Units —	221 SCU
Cargo Capacity —	11,050 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	ZD-6
Transporters:	
standard 6-person —	2
combat 22-person —	1
emergency 22-person —	1
cargo —	1
Other Data:	
Crew —	185
Troops —	30
Passengers —	15
Shuttlecraft —	4
Engines And Power Data:	
Total Power Units Available —	52
Movement Point Ratio —	3/1
Warp Engine Type —	KWVC-3
Number —	2
Power Units Available —	23 ea.
Stress Chart —	L/O
Maximum Safe Cruising Speed —	Warp 8
Emergency Speed —	Warp 9
Impulse Engine Type —	KID-1
Power Units Available —	6
Weapons And Firing Data:	
Beam Weapon Type —	KD-9
Number —	7
Firing Arcs —	2 f/p, 2 f/s, 1 p/a, 1 a, 1 s/a
Firing Chart —	W
Maximum Power —	5
Damage Modifiers —	
+3	(1-7)
+2	(8-15)
+1	(16-20)
Missile Weapon Type —	KP-4
Number —	2
Firing Arcs —	1 f
Firing Chart —	Q
Power To Arm —	2
Damage —	18
Shield Data:	
Deflector Shield Type —	KSO
Shield Point Ratio —	1/2
Maximum Shield Power —	15
Combat Efficiency:	
D —	102.5
WDF —	58.1

NOTES:

Known Sphere Of Operation:
Triangle; Federation and Klingon
Border

Data Reliability: C

Major Data Source: Klingon Sector
Intelligence

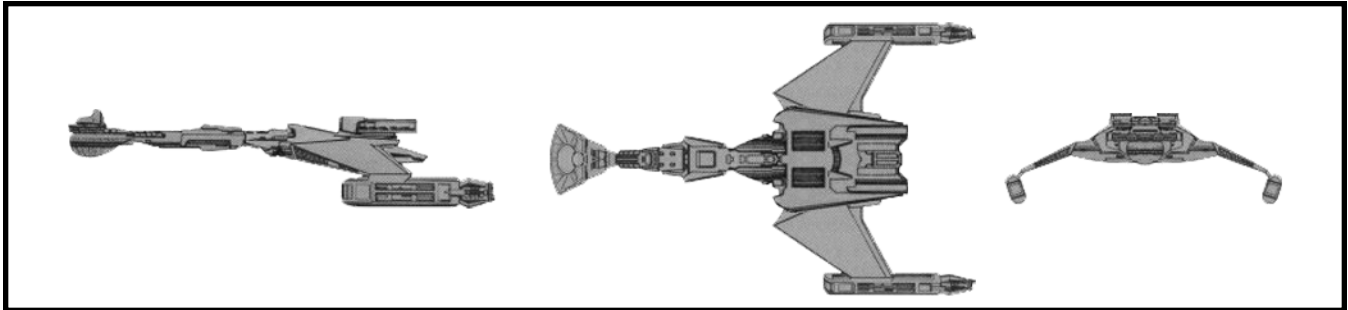
The I-4 was considered one of the more successful vessels fielded by the IKS. The design used a balance of easily constructed equipment and powerful combat systems to create an effective attack ship.

The I-4 was used almost exclusively against Federation and Klingon targets, serving in small squadrons for nearly 50 years. Of the 17 built, 1 was destroyed, 1 is listed as missing, 1 was scrapped and 1 was traded to private interests in the Triangle. 13 were repatriated, with many still in service.





I-18 (FURIOUS OVERSEER) CLASS IX CRUISER



Construction Data:

Model Numbers —	Variant-1	Variant-2
Ship Class —	IX	IX
Date Entering Service —	2305-2352	2349-2378
Number Constructed —	31	Refit

Hull Data:

Superstructure Points —	42	44
Damage Chart —	C	C
Size:		
Length —	286.9 m	286.9 m
Width —	182.6 m	182.6 m
Height —	67.6 m	67.6 m
Displacement —	135,760 mt	138,445 mt

Cargo:		
Cargo Units —	293 SCU	293 SCU
Cargo Capacity —	14,650 mt	14,650 mt
Landing Capacity —	None	None

Equipment Data:

Control Computer Type —	ZD-9	ZI-3
Transporters:		
standard 6-person —	3	3
combat 22-person —	1	1
emergency 22-person —	2	2
cargo —	2	2
Cloaking Device Type:	KCC	KCC
Power Requirements —	32	32

Other Data:

Crew —	257	257
Troops —	40	40
Passengers —	8	8
Shuttlecraft —	4	4

Engines And Power Data:

Total Power Units Available —	59	62
Movement Point Ratio —	3/1	3/1
Warp Engine Type —	KWVC-2	KWVC-2
Number —	2	2
Power Units Available —	18 ea.	18 ea.
Stress Chart —	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9
Impulse Engine Type —	KIF-2	KIK-1
Power Units Available —	23	26

Weapons And Firing Data:

Beam Weapon Type —	KD-8	KD-18
Number —	9	9
Firing Arcs —	2 f/p, 3 f, 2 f/s, 2 p/a/s	2 f/p, 3 f, 2 f/s, 2 p/a/s
Firing Chart —	U	U
Maximum Power —	7	11
Damage Modifiers —		
+3	(1-7)	(1-7)
+2	(8-15)	(8-15)
+1	(16-20)	(16-20)
Missile Weapon Type —	KP-8	KP-17
Number —	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a
Firing Chart —	S	R
Power To Arm —	2	2
Damage —	24	38

Shield Data:

Deflector Shield Type —	KSP	KSZ
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	15	50

Combat Efficiency:

D —	165.1	223.4
WDF —	84.9	124.4

NOTES:

Known Sphere Of Operation:
Triangle; Federation, Klingon and Romulan Border

Data Reliability: C

Major Data Source: Triangle Sector Intelligence

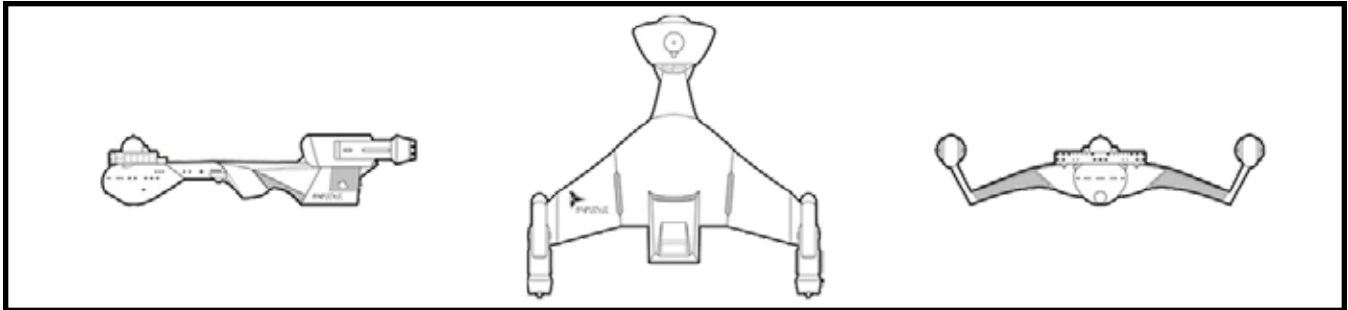
The *I-18* was one of a number of attempts by IKS engineers to create a more easily constructed *D-7* variant that saw only moderate success once fielded. Well armored, the *I-18*'s heavy firepower gave these ships an excellent attack profile. However, the *I-18*, as with other IKS designs, did suffer from supply issues with both replacement parts and torpedoes being difficult to procure in large numbers.

Of the 31 *I-18*s built, 19 Variant-1s were converted to Variant-2s. 1 Variant-1 and 2 Variant-2s have been destroyed, 1 Variant-2 was captured by Federation forces, 1 of each type is listed as missing. 5 Variant-1s and 4 Variant-2s have been scrapped. 5 of each type were sold over the years and 6 Variant-2s were repatriated and sold to ranking Imperial families.





D-3B (CONVEYER OF REVENGE) CLASS VII LIGHT CRUISER



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	VII	VII	VII	VII
<i>Date Entering Service —</i>	2271-2290	2291-2328	2330-2343	2344-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	22	22	22	24
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	128.8 m	128.8 m	128.8 m	128.8 m
Width —	134.0 m	134.0 m	134.0 m	134.0 m
Height —	28.0 m	28.0 m	28.0 m	28.0 m
Displacement —	94,800 mt	96,175 mt	97,835 mt	98,396 mt
<i>Cargo:</i>				
Cargo Units —	201 SCU	201 SCU	201 SCU	201 SCU
Cargo Capacity —	10,050 mt	10,050 mt	10,050 mt	10,050 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-5	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
emergency 22-person —	2	2	2	2
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	-	KCC	KCC	KCC
<i>Power Requirements —</i>	-	32	32	32

Other Data:

<i>Crew —</i>	183	183	183	183
<i>Troops —</i>	22	22	22	22
<i>Passengers —</i>	5	5	5	5
<i>Shuttlecraft —</i>	2	2	2	2

Engines And Power Data:

<i>Total Power Units Available —</i>	36	44	54	64
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWC-1	KWC-2	KWC-2	KWC-3
Number —	2	2	2	2
Power Units Available —	14 ea.	18 ea.	18 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 8	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	OIE-2	OIE-2	KIE-3	KIE-3
Power Units Available —	8	8	18	18

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-8	KD-16	KD-18	KD-25
Number —	4	4	4	4
Firing Arcs —	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
Firing Chart —	U	Y	U	Y
Maximum Power —	7	6	11	12
Damage Modifiers —				
+3	(1-7)	(1-9)	(1-7)	(1-7)
+2	(8-15)	(10-17)	(8-15)	(8-14)
+1	(16-20)	(18-22)	(16-20)	(15-20)
<i>Missile Weapon Type —</i>	KP-6	KP-8	KP-11	KP-17
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	R	S	R	R
Power To Arm —	2	2	1	2
Damage —	20	24	26	38

Shield Data:

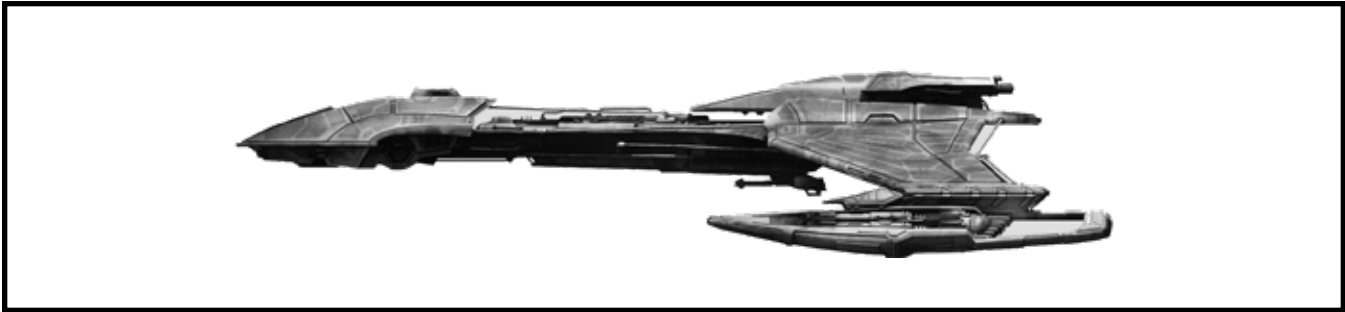
<i>Deflector Shield Type —</i>	KSK	KSP	KST	KSX
Shield Point Ratio —	1/2	1/3	1/3	1/4
Maximum Shield Power —	13	15	32	32

Combat Efficiency:

<i>D —</i>	84.5	115.5	153.0	200.3
<i>WDF —</i>	36.2	43.4	50.6	71.0



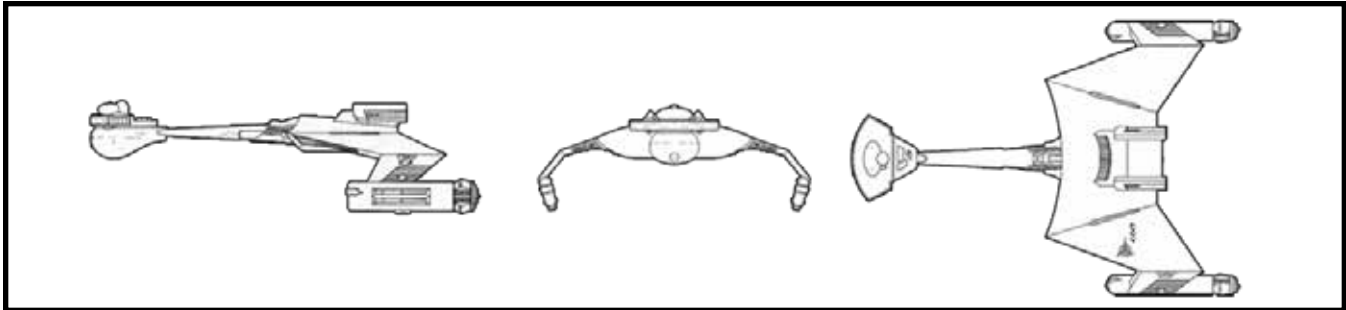
D-5M (INCORRUPTIBLE) CLASS VII BATTLECRUISER



Construction Data:				
Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	VII	VII	VII	VII
Date Entering Service —	2293-2308	2309-2328	2329-2350	2351-2364
Number Constructed —	1	Refit	Refit	Refit
Hull Data:				
Superstructure Points —	22	22	22	24
Damage Chart —	C	C	C	C
Size:				
Length —	210.0 m	210.0 m	210.0 m	210.0 m
Width —	157.0 m	157.0 m	157.0 m	157.0 m
Height —	44.0 m	44.0 m	44.0 m	44.0 m
Displacement —	98,220 mt	98,410 mt	98,510 mt	99,190 mt
Cargo:				
Cargo Units —	251 SCU	251 SCU	251 SCU	251 SCU
Cargo Capacity —	12,550 mt	12,550 mt	12,550 mt	12,550 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
Control Computer Type —	ZD-6	ZD-6	ZD-6	ZI-2
Transporters:				
standard 6-person —	3	3	3	3
combat 22-person —	4	4	4	4
emergency 22-person —	1	1	1	1
cargo —	2	2	2	2
Cloaking Device Type:	-	-	KCC	KCC
Power Requirements —	-	-	32	32
Other Data:				
Crew —	181	181	181	181
Troops —	60	60	60	60
Passengers —	15	15	15	15
Shuttlecraft —	5	5	5	5
Engines And Power Data:				
Total Power Units Available —	54	54	64	64
Movement Point Ratio —	3/1	3/1	3/1	3/1
Warp Engine Type —	KWC-2	KWC-2	KWC-3	KWC-3
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18	18
Weapons And Firing Data:				
Beam Weapon Type —	KD-8	KD-8	KD-8	KD-17
Number —	2	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	U	U	U	X
Maximum Power —	7	7	7	9
Damage Modifiers —				
+3	(1-7)	(1-7)	(1-7)	(1-12)
+2	(8-15)	(8-15)	(8-15)	(13-17)
+1	(16-20)	(16-20)	(16-20)	(18-22)
Beam Weapon Type —	KD-7	KD-7	KD-7	KD-7
Number —	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a
Firing Chart —	L	L	L	L
Maximum Power —	7	7	7	7
Damage Modifiers —				
+3	(-)	(-)	(-)	(-)
+2	(1-6)	(1-6)	(1-6)	(1-6)
+1	(7-12)	(7-12)	(7-12)	(7-12)
Missile Weapon Type —	KP-3	KP-6	KP-11	KP-17
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	R	R	R
Power To Arm —	2	2	1	2
Damage —	15	20	26	38
Shield Data:				
Deflector Shield Type —	KSO	KSP	KSP	KSY
Shield Point Ratio —	1/2	1/3	1/3	1/3
Maximum Shield Power —	15	15	15	36
Combat Efficiency:				
D —	104.5	129.0	142.5	175.3
WDF —	45.4	51.0	58.2	78.4



D-7A (OBSTINATE) CLASS VIII BATTLECRUISER



Construction Data:

Model Numbers —	Variant-1	Variant-2	Variant-3
Ship Class —	VIII	VIII	VIII
Date Entering Service —	2256-2269	2270-2287	2289-2303
Number Constructed —	1	Refit	Refit

Hull Data:

Superstructure Points —	20	22	32
Damage Chart —	C	C	C
Size:			
Length —	216.0 m	216.0 m	216.0 m
Width —	152.0 m	152.0 m	152.0 m
Height —	55.0 m	55.0 m	55.0 m
Displacement —	100,483 mt	103,700 mt	112,285 mt
Cargo:			
Cargo Units —	188 SCU	188 SCU	188 SCU
Cargo Capacity —	9,400 mt	9,400 mt	9,400 mt
Landing Capacity —	None	None	None

Equipment Data:

Control Computer Type —	ZD-5	ZD-5	ZD-6
Transporters:			
standard 6-person —	3	3	3
emergency 22-person —	2	2	2
cargo —	2	2	2

Other Data:

Crew —	207	207	207
Passengers —	15	15	15
Shuttlecraft —	5	5	5

Engines And Power Data:

Total Power Units Available —	40	44	54
Movement Point Ratio —	4/1	4/1	3/1
Warp Engine Type —	KWD-1	KWD-1	KWC-3
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	23 ea.
Stress Chart —	L/N	L/N	L/O
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 8
Emergency Speed —	Warp 8	Warp 8	Warp 9
Impulse Engine Type —	KIC-2	OIE-2	OIE-2
Power Units Available —	4	8	8

Weapons And Firing Data:

Beam Weapon Type —	KD-6	KD-6	KD-8
Number —	4	4	2
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	1 f/p, 1 f/s
Firing Chart —	T	T	U
Maximum Power —	6	6	7
Damage Modifiers —			
+3	(-)	(-)	(1-7)
+2	(1-18)	(1-18)	(8-15)
+1	(-)	(-)	(16-20)
Beam Weapon Type —	-	-	KD-6
Number —	-	-	2
Firing Arcs —	-	-	1 f/p, 1 f/s
Firing Chart —	-	-	T
Maximum Power —	-	-	6
Damage Modifiers —			
+3	-	-	(-)
+2	-	-	(1-18)
+1	-	-	(-)
Missile Weapon Type —	KP-1	KP-5	KP-6
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	F	Q	R
Power To Arm —	1	1	2
Damage —	6	10	20

Shield Data:

Deflector Shield Type —	KSC	KSK	KSP
Shield Point Ratio —	1/1	1/2	1/3
Maximum Shield Power —	8	12	15

Combat Efficiency:

D —	54.6	80.5	143.3
WDF —	21.9	25.9	34.2

NOTES:

Known Sphere Of Operation: Triangle

Data Reliability: C

Major Data Source: Triangle Sector Intelligence

One of the original vessels to join Kamato in his attempt to seize the Imperial Throne during the Four-Years War, the *Obstinate* was one of the few vessels to arrive in the IKS with little damage. She would go on to operate through 2268 before being improved.

The Version-2 would install an Orion OIE impulse drive to replace the damaged Klingon KIC. An improved torpedo and upgraded shield were also installed.

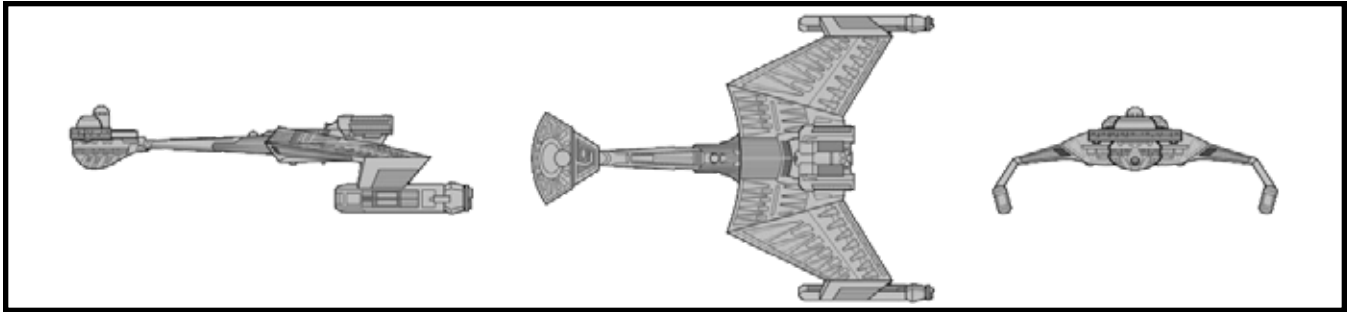
The *Obstinate* was placed on reserve status in late 2287. The ship was eventually upgraded with a new KWC warp drive and two improved main disruptors. A heavier torpedo was also installed, although the *Obstinate*, like many ship in the IKS, had trouble procuring sufficient torpedo casings that the IKS had difficulty in mass producing.

The *Obstinate* was scrapped after engaging Romulan forces in the Triangle in 2303.





D-7M (DREAMBREAKER) CLASS IX BATTLECRUISER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class</i> —	IX	IX	IX	IX	IX
<i>Date Entering Service</i> —	2273-2289	2288-2292	2294-2329	2330-2342	2345-2359
<i>Number Constructed</i> —	1	Refit	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	22	22	22	22	22
<i>Damage Chart</i> —	C	C	C	C	C
<i>Size:</i>					
Length —	221.0 m	221.0 m	221.0 m	221.0 m	221.0 m
Width —	156.0 m	156.0 m	156.0 m	156.0 m	156.0 m
Height —	62.0 m	62.0 m	62.0 m	62.0 m	62.0 m
Displacement —	139,228 mt	139,260 mt	139,710 mt	139,645 mt	139,880 mt
<i>Cargo:</i>					
Cargo Units —	265 SCU	265 SCU	265 SCU	265 SCU	265 SCU
Cargo Capacity —	13,250 mt	13,250 mt	13,250 mt	13,250 mt	13,250 mt
Landing Capacity —	None	None	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-6	ZD-7	ZD-7	ZD-7	ZD-7
<i>Transporters:</i>					
standard 6-person —	3	3	3	3	3
emergency 22-person —	2	2	2	2	2
cargo —	6	6	6	6	6
<i>Cloaking Device Type:</i>	-	-	-	KCC	KCC
<i>Power Requirements</i> —	-	-	-	32	32

Other Data:

<i>Crew</i> —	258	258	258	258	258
<i>Passengers</i> —	25	25	25	25	25
<i>Shuttlecraft</i> —	5	5	5	5	5

Engines And Power Data:

<i>Total Power Units Available</i> —	44	52	63	63	63
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWE-3	KWE-3	KWE-3	KWE-3	KWE-3
Number —	2	2	2	2	2
Power Units Available —	20 ea.	20 ea.	20 ea.	20 ea.	20 ea.
Stress Chart —	J/M	J/M	J/M	J/M	J/M
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIC-2	KIE-2	KIF-2	KIF-2	KIF-2
Power Units Available —	4	12	23	23	23

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-8	KD-17	KD-17	KD-17	KD-17
Number —	4	4	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	U	X	X	X	X
Maximum Power —	7	9	9	9	9
Damage Modifiers —					
+3	(1-7)	(1-12)	(1-12)	(1-12)	(1-12)
+2	(8-15)	(13-17)	(13-17)	(13-17)	(13-17)
+1	(16-20)	(18-22)	(18-22)	(18-22)	(18-22)
<i>Beam Weapon Type</i> —	KD-4	KD-3	KD-3	KD-3	KD-3
Number —	2	2	2	2	2
Firing Arcs —	1 p/a, 1 s/a	1 p/a, 1 s/a	1 p/a, 1 s/a	1 p/a, 1 s/a	1 p/a, 1 s/a
Firing Chart —	J	I	I	I	I
Maximum Power —	4	5	5	5	5
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(-)
+2	(-)	(-)	(-)	(-)	(-)
+1	(1-10)	(1-12)	(1-12)	(1-12)	(1-12)
<i>Missile Weapon Type</i> —	KP-6	KP-6	KP-8	KP-11	KP-18
Number —	2	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	R	S	R	S
Power To Arm —	2	2	2	1	1
Damage —	20	20	24	26	25

Shield Data:

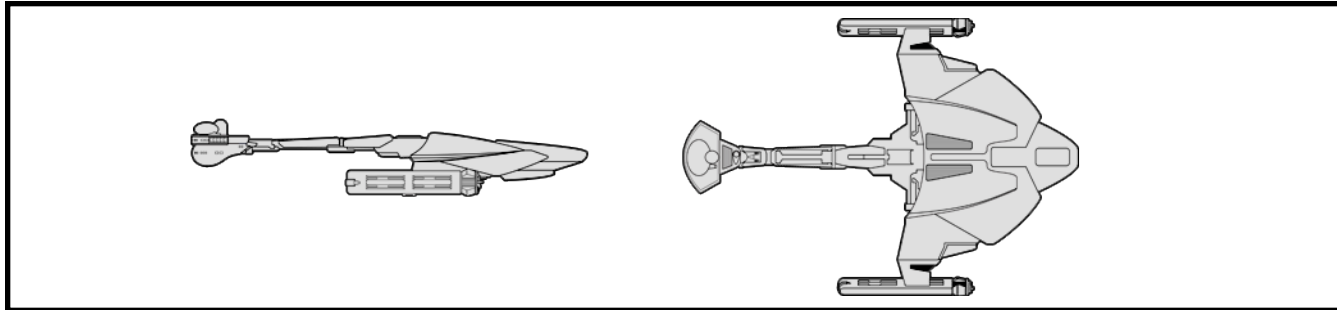
<i>Deflector Shield Type</i> —	KSP	KSP	KSP	KST	KSY
Shield Point Ratio —	1/3	1/3	1/3	1/3	1/3
Maximum Shield Power —	15	15	15	32	36

Combat Efficiency:

<i>D</i> —	115.5	126.0	142.5	166.5	172.5
<i>WDF</i> —	52.0	64.0	70.4	71.2	71.6



D-9B (SOVEREIGNTY) CLASS VIII RESEARCH CRUISER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class</i> —	VIII	VIII	VIII	VIII
<i>Date Entering Service</i> —	2262-2282	2284-2310	2313-2341	2342-2362
<i>Number Constructed</i> —	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	28	28	28	28
<i>Damage Chart</i> —	B	B	B	B
<i>Size:</i>				
Length —	160.0 m	160.0 m	160.0 m	160.0 m
Width —	110.0 m	110.0 m	110.0 m	110.0 m
Height —	24.0 m	24.0 m	24.0 m	24.0 m
Displacement —	113,475 mt	117,710 mt	118,680 mt	116,410 mt

Cargo:

<i>Cargo Units</i> —	241 SCU	241 SCU	241 SCU	241 SCU
<i>Cargo Capacity</i> —	12,050 mt	12,050 mt	12,050 mt	12,050 mt
<i>Landing Capacity</i> —	None	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-5	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>				
standard 6-person —	4	4	4	4
emergency 22-person —	2	2	2	2
cargo —	2	2	2	2
<i>Cloaking Device Type:</i>	-	-	KCC	KCC
<i>Power Requirements</i> —	-	-	32	32

Other Data:

<i>Crew</i> —	218	218	218	218
<i>Passengers</i> —	25	25	25	25
<i>Shuttlecraft</i> —	5	5	5	5

Engines And Power Data:

<i>Total Power Units Available</i> —	54	54	59	59
<i>Movement Point Ratio</i> —	4/1	4/1	4/1	4/1
<i>Warp Engine Type</i> —	KWD-1	KWD-1	KWD-1	KWD-1
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	L/N	L/N	L/N	L/N
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIE-3	KIE-3	KIF-2	KIF-2
Power Units Available —	18	18	23	23

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-6	KD-8	KD-8	KD-18
Number —	4	4	4	4
Firing Arcs —	2 f, 1 p, 1 s	2 f, 1 p, 1 s	2 f, 1 p, 1 s	2 f, 1 p, 1 s
Firing Chart —	T	U	U	U
Maximum Power —	6	7	7	11
Damage Modifiers —				
+3	(-)	(1-7)	(1-7)	(1-7)
+2	(1-18)	(8-15)	(8-15)	(8-15)
+1	(-)	(16-20)	(16-20)	(16-20)
<i>Beam Weapon Type</i> —	KD-4	KD-12	KD-15	KD-19
Number —	1	1	1	1
Firing Arcs —	1 a	1 a	1 a	1 a
Firing Chart —	J	H	T	X
Maximum Power —	4	9	10	12
Damage Modifiers —				
+3	(-)	(1-3)	(-)	(1-14)
+2	(-)	(4-8)	(1-18)	(15-18)
+1	(1-10)	(9-10)	(-)	(19-22)
<i>Missile Weapon Type</i> —	KP-2	KP-6	KP-6	KP-14
Number —	1	1	2	2
Firing Arcs —	1 f	1 f	1 f, 1 a	1 f, 1 a
Firing Chart —	H	R	R	L
Power To Arm —	1	2	2	2
Damage —	10	20	20	34

Shield Data:

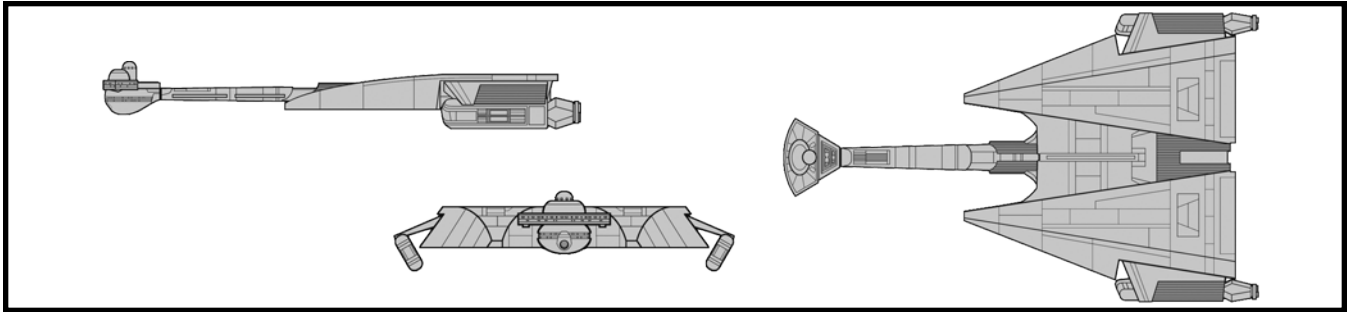
<i>Deflector Shield Type</i> —	KSF	KSP	KSP	KSU
Shield Point Ratio —	2/3	1/3	1/3	1/4
Maximum Shield Power —	9	15	15	32

Combat Efficiency:

<i>D</i> —	82.0	119.5	124.0	170.0
<i>WDF</i> —	25.6	39.9	55.7	76.5



D-10A (DEVASTATOR) CLASS VIII HEAVY CRUISER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VIII	VIII	VIII
<i>Date Entering Service</i> —	2260-2279	2281-2303	2305-2330
<i>Number Constructed</i> —	1	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	34	34	34
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	262.0 m	262.0 m	262.0 m
Width —	157.0 m	157.0 m	157.0 m
Height —	30.0 m	30.0 m	30.0 m
Displacement —	110,287 mt	115,052 mt	118,130 mt
<i>Cargo:</i>			
Cargo Units —	266 SCU	266 SCU	266 SCU
Cargo Capacity —	13,300 mt	13,300 mt	13,300 mt
<i>Landing Capacity</i> —	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-5	ZD-6	ZD-6
<i>Transporters:</i>			
standard 6-person —	4	4	4
combat 22-person —	2	2	2
emergency 22-person —	3	3	3
cargo —	2	2	2

Other Data:

<i>Crew</i> —	219	219	219
<i>Troops</i> —	65	65	65
<i>Passengers</i> —	5	5	5
<i>Shuttlecraft</i> —	10	10	10

Engines And Power Data:

<i>Total Power Units Available</i> —	30	40	69
<i>Movement Point Ratio</i> —	4/1	4/1	4/1
<i>Warp Engine Type</i> —	KWC-1	KWC-1	KWC-3
Number —	2	2	2
Power Units Available —	14 ea.	14 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIB-2	KIE-2	KIF-2
Power Units Available —	2	12	23

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-6	KD-6	KD-15
Number —	2	4	4
Firing Arcs —	1 f/p, 1 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	T	T	T
Maximum Power —	6	6	10
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(1-18)	(1-18)	(1-18)
+1	(-)	(-)	(-)
<i>Beam Weapon Type</i> —	OD-4	OD-11	KD-6
Number —	2	2	2
Firing Arcs —	2 a	2 a	2 a
Firing Chart —	T	U	T
Maximum Power —	6	8	6
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(1-18)	(1-20)	(1-18)
+1	(-)	(-)	(-)
<i>Missile Weapon Type</i> —	-	OP-1	KP-8
Number —	-	1	1
Firing Arcs —	-	1 f	1 f
Firing Chart —	-	L	S
Power To Arm —	-	1	2
Damage —	-	10	24

Shield Data:

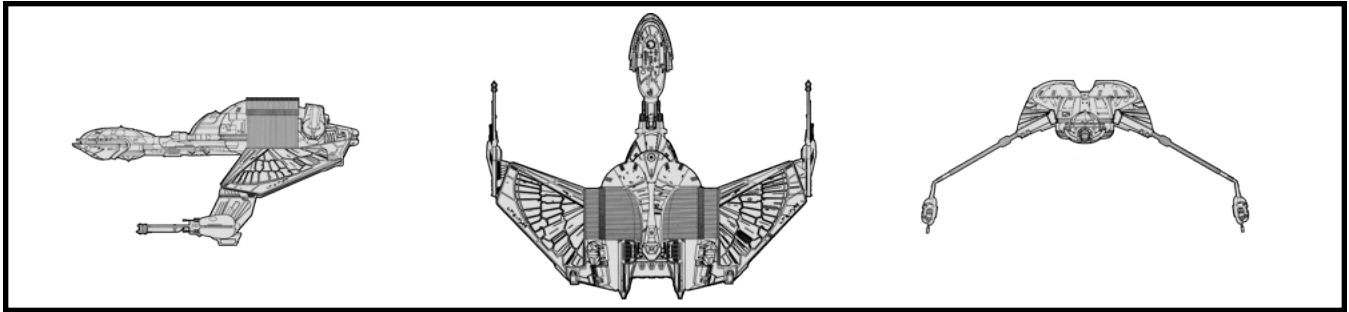
<i>Deflector Shield Type</i> —	NDC	NDC	KSP
Shield Point Ratio —	1/3	1/3	1/3
Maximum Shield Power —	11	11	15

Combat Efficiency:

<i>D</i> —	95.1	105.6	143.1
<i>WDF</i> —	20.4	38.0	56.0



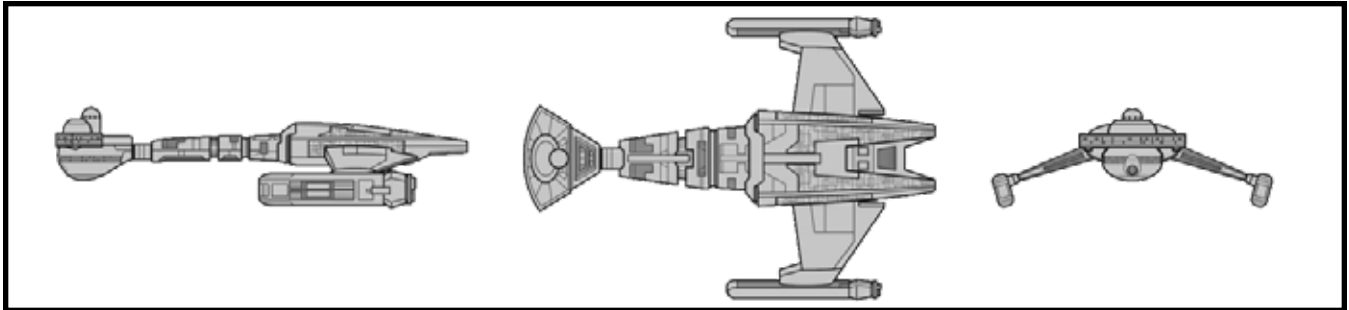
D-12B (BLOODSHEDDER) CLASS X CRUISER



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	X	X	X
<i>Date Entering Service</i> —	2318-2329	2329-2346	2347-2378
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	32	32	32
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	230.0 m	230.0 m	230.0 m
Width —	262.0 m	262.0 m	262.0 m
Height —	122.7 m	122.7 m	122.7 m
Displacement —	158,220 mt	158,395 mt	159,265 mt
<i>Cargo:</i>			
Cargo Units —	303 SCU	303 SCU	303 SCU
Cargo Capacity —	15,150 mt	15,150 mt	15,150 mt
<i>Landing Capacity</i> —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZD-9	ZD-9	ZI-3
<i>Transporters:</i>			
standard 6-person —	3	3	3
emergency 22-person —	3	3	3
cargo —	4	4	4
<i>Cloaking Device Type:</i>	KCD	KCD	KCD
<i>Power Requirements</i> —	48	48	48
Other Data:			
<i>Crew</i> —	294	294	294
<i>Passengers</i> —	30	30	30
<i>Shuttlecraft</i> —	6	6	6
Engines And Power Data:			
<i>Total Power Units Available</i> —	63	63	66
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWE-3	KWE-3	KWE-3
Number —	2	2	2
Power Units Available —	20 ea.	20 ea.	20 ea.
Stress Chart —	J/M	J/M	J/M
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIF-2	KIF-2	KIK-1
Power Units Available —	23	23	26
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —	KD-16	KD-16	KD-17
Number —	10	10	10
Firing Arcs —	4 f/p, 4 f/s, 2 a	4 f/p, 4 f/s, 2 a	4 f/p, 4 f/s, 2 a
Firing Chart —	Y	Y	X
Maximum Power —	6	6	9
Damage Modifiers —			
+3	(1-9)	(1-9)	(1-12)
+2	(10-17)	(10-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	KP-6	KP-6	KP-8
Number —	4	4	4
Firing Arcs —	2 f, 2 a	2 f, 2 a	2 f, 2 a
Firing Chart —	R	R	S
Power To Arm —	2	2	2
Damage —	20	20	24
Shield Data:			
<i>Deflector Shield Type</i> —	KSP	KST	KNSC
Shield Point Ratio —	1/3	1/3	1/3
Maximum Shield Power —	15	32	52
Combat Efficiency:			
<i>D</i> —	156.8	180.8	215.3
<i>WDF</i> —	118.2	118.2	150.0



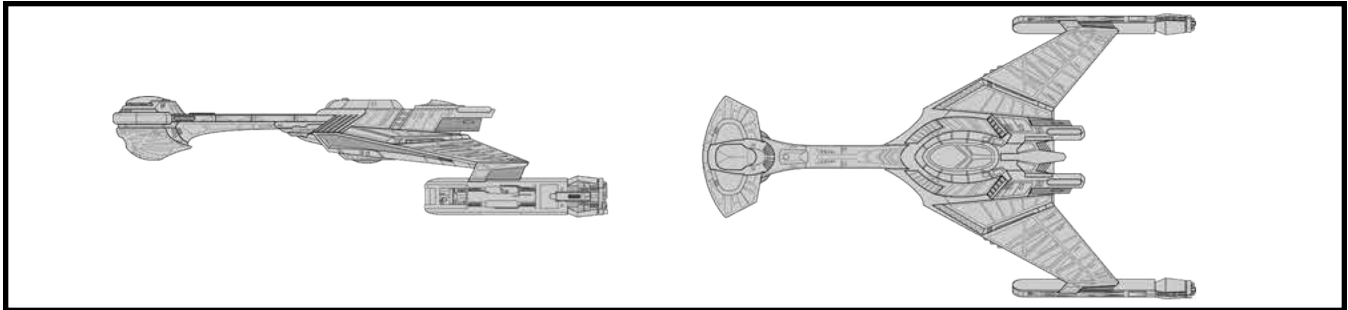
D-20C (STARBURNER) CLASS VII LIGHT CRUISER



Construction Data:	Variant-1	Variant-2	Variant-3
<i>Model Numbers</i> —	VII	VII	VII
<i>Ship Class</i> —	2281-2308	2309-2340	2343-2378
<i>Date Entering Service</i> —		Refit	Refit
<i>Number Constructed</i> —	1		
Hull Data:			
<i>Superstructure Points</i> —	20	22	24
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	160.0 m	160.0 m	160.0 m
Width —	110.0 m	110.0 m	110.0 m
Height —	24.0 m	24.0 m	24.0 m
Displacement —	95,018 mt	97,165 mt	98,490 mt
<i>Cargo:</i>			
Cargo Units —	293 SCU	293 SCU	293 SCU
Cargo Capacity —	14,650 mt	14,650 mt	14,650 mt
<i>Landing Capacity</i> —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>			
standard 6-person —	3	3	3
combat 22-person —	2	2	2
emergency 22-person —	3	3	3
cargo —	2	2	2
<i>Cloaking Device Type:</i>	-	-	KCC
<i>Power Requirements</i> —	-	-	32
Other Data:			
<i>Crew</i> —	197	197	197
<i>Troops</i> —	70	70	70
<i>Passengers</i> —	20	20	20
<i>Shuttlecraft</i> —	4	4	4
Engines And Power Data:			
<i>Total Power Units Available</i> —	40	54	64
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWVC-2	KWVC-2	KWVC-3
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIC-2	KIE-3	KIE-3
Power Units Available —	4	18	18
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —	KD-6	KD-16	KD-17
Number —	6	6	6
Firing Arcs —	2 f/p, 1 f, 2 f/s, 1 a	2 f/p, 1 f, 2 f/s, 1 a	2 f/p, 1 f, 2 f/s, 1 a
Firing Chart —	T	Y	X
Maximum Power —	6	6	9
Damage Modifiers —			
+3	(-)	(1-9)	(1-12)
+2	(1-18)	(10-17)	(13-17)
+1	(-)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	KP-4	KP-4	KP-11
Number —	1	1	2
Firing Arcs —	1 f	1 f	1 f, 1 a
Firing Chart —	Q	Q	R
Power To Arm —	2	2	1
Damage —	18	18	26
Shield Data:			
<i>Deflector Shield Type</i> —	KSK	KSP	KSU
Shield Point Ratio —	1/2	1/3	1/4
Maximum Shield Power —	13	15	32
Combat Efficiency:			
<i>D</i> —	84.6	129.0	200.3
<i>WDF</i> —	40.4	52.4	84.8



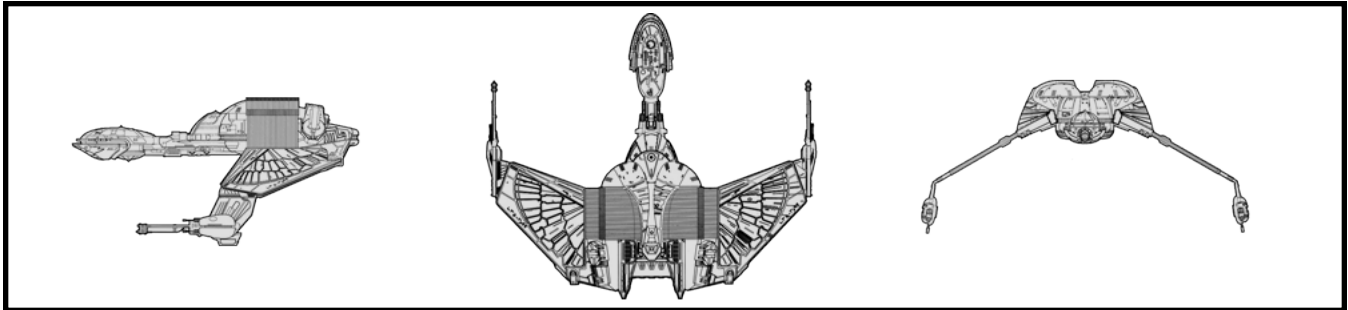
D-27C (INSIDIOUS) CLASS VIII LIGHT CRUISER



Construction Data:				
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	VIII	VIII	VIII	VIII
<i>Date Entering Service —</i>	2307-2320	2321-2348	2349-2359	2361-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit
Hull Data:				
<i>Superstructure Points —</i>	22	22	22	22
<i>Damage Chart —</i>	C	C	C	C
Size:				
<i>Length —</i>	200.0 m	200.0 m	200.0 m	200.0 m
<i>Width —</i>	115.0 m	115.0 m	115.0 m	115.0 m
<i>Height —</i>	63.0 m	63.0 m	63.0 m	63.0 m
<i>Displacement —</i>	117,490 mt	117,270 mt	117,315 mt	115,385 mt
Cargo:				
<i>Cargo Units —</i>	190 SCU	190 SCU	190 SCU	190 SCU
<i>Cargo Capacity —</i>	9,500 mt	9,500 mt	9,500 mt	9,500 mt
<i>Landing Capacity —</i>	None	None	None	None
Equipment Data:				
<i>Control Computer Type —</i>	ZD-6	ZD-6	ZD-6	ZI-2
Transporters:				
<i>standard 6-person —</i>	3	3	3	3
<i>emergency 22-person —</i>	3	3	3	3
<i>cargo —</i>	4	4	4	4
<i>Cloaking Device Type:</i>	KCC	KCC	KCC	KCC
<i>Power Requirements —</i>	32	32	32	32
Other Data:				
<i>Crew —</i>	195	195	195	195
<i>Passengers —</i>	20	20	20	20
<i>Shuttlecraft —</i>	6	6	6	6
Engines And Power Data:				
<i>Total Power Units Available —</i>	54	54	59	59
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
Warp Engine Type —				
<i>Number —</i>	KWF-2	KWF-2	KWF-2	KWF-2
<i>Power Units Available —</i>	2	2	2	2
<i>Stress Chart —</i>	18 ea.	18 ea.	18 ea.	18 ea.
<i>Maximum Safe Cruising Speed —</i>	H/J	H/J	H/J	H/J
<i>Emergency Speed —</i>	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	Warp 9	Warp 9	Warp 9	Warp 9
<i>Power Units Available —</i>	KIE-3	KIE-3	KIF-2	KIF-2
	18	18	23	23
Weapons And Firing Data:				
Beam Weapon Type —				
<i>Number —</i>	KD-13	KD-16	KD-16	KD-16
<i>Firing Arcs —</i>	4	4	4	4
<i>Firing Chart —</i>	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
<i>Maximum Power —</i>	X	Y	Y	Y
<i>Damage Modifiers —</i>	5	6	6	6
<i>+3</i>	(1-7)	(1-9)	(1-9)	(1-9)
<i>+2</i>	(8-15)	(10-17)	(10-17)	(10-17)
<i>+1</i>	(16-22)	(18-22)	(18-22)	(18-22)
Missile Weapon Type —				
<i>Number —</i>	KP-6	KP-8	KP-11	KP-16
<i>Firing Arcs —</i>	2	2	2	2
<i>Firing Chart —</i>	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
<i>Power To Arm —</i>	R	S	Q	Q
<i>Damage —</i>	2	2	1	2
	20	24	26	36
Shield Data:				
Deflector Shield Type —				
<i>Shield Point Ratio —</i>	KSP	KSP	KST	KST
<i>Maximum Shield Power —</i>	1/3	1/3	32	32
	15	15	32	32
Combat Efficiency:				
<i>D —</i>	129.0	129.0	160.5	160.5
<i>WDF —</i>	45.6	58.4	59.2	67.8



D-32K (WITHHOLDER) CLASS VII CRUISER



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	VII
Date Entering Service —	2361-2378
Number Constructed —	1
Hull Data:	
Superstructure Points —	24
Damage Chart —	C
Size:	
Length —	110.0 m
Width —	161.0 m
Height —	21.0 m
Displacement —	99,560 mt
Cargo:	
Cargo Units —	30 SCU
Cargo Capacity —	1,500 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	ZI-2
Transporters:	
standard 6-person —	2
combat 22-person —	1
emergency 22-person —	2
cargo —	1
Cloaking Device Type:	KCC
Power Requirements —	32
Other Data:	
Crew —	159
Passengers —	5
Shuttlecraft —	1
Engines And Power Data:	
Total Power Units Available —	64
Movement Point Ratio —	3/1
Warp Engine Type —	KWC-3
Number —	2
Power Units Available —	23 ea.
Stress Chart —	L/O
Maximum Safe Cruising Speed —	Warp 8
Emergency Speed —	Warp 9
Impulse Engine Type —	KIE-3
Power Units Available —	18
Weapons And Firing Data:	
Beam Weapon Type —	KD-19
Number —	4
Firing Arcs —	2 f/p, 2 f/s
Firing Chart —	X
Maximum Power —	12
Damage Modifiers —	
+3	(1-14)
+2	(15-18)
+1	(19-22)
Missile Weapon Type —	KP-11
Number —	2
Firing Arcs —	1 f, 1 a
Firing Chart —	R
Power To Arm —	1
Damage —	26
Shield Data:	
Deflector Shield Type —	KNSB
Shield Point Ratio —	1/4
Maximum Shield Power —	38
Combat Efficiency:	
D —	208.3
WDF —	76.8

NOTES:

Known Sphere Of Operation:
Triangle; Federation and Romulan Border

Data Reliability: C

Major Data Source: Romulan Sector Intelligence

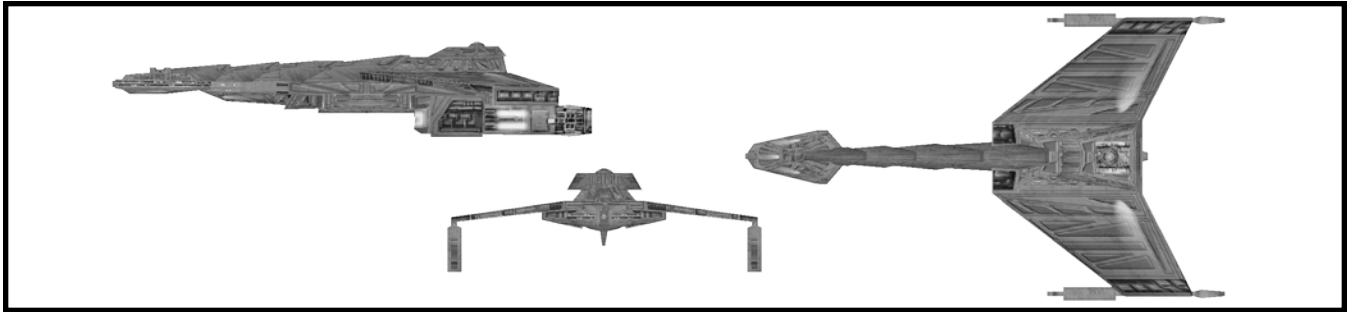
The crew of the *Withholder* defected to the IKS primarily due to a significant frustration with the Empire's peace treaty with the Federation. The entire crew of the *Withholder* were Romulan-Klingon fusions and had no love for the Federation. However, nearly all of the *Withholder's* patrol duties were along the Federation-Klingon border. While chasing the occasional pirate did keep the crew occupied, many were dissatisfied with the Empire's assignments.

IKS sympathizers quickly learned of the crew's displeasure and arranged for the *Withholder* to be assigned attack duties against the Romulan border. By 2361, the *Withholder* had changed flags and began raiding along the Federation/Romulan neutral zone.

The *Withholder* also conducted several raids against Romulan allied targets in the Triangle. The *Withholder* would continue to operate as a raider until finally being repatriated in 2378.



D-49A (REBOUNDER) CLASS XI CRUISER



Construction Data:

Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	XI	XI	XI	XI
Date Entering Service —	2294-2325	2328-2351	2352-2367	2369-2378
Number Constructed —	1	Refit	Refit	Refit

Hull Data:

Superstructure Points —	42	42	42	42
Damage Chart —	C	C	C	C
Size:				
Length —	218.0 m	218.0 m	218.0 m	218.0 m
Width —	141.0 m	141.0 m	141.0 m	141.0 m
Height —	43.0 m	43.0 m	43.0 m	43.0 m
Displacement —	175,350 mt	175,575 mt	177,445 mt	176,561 mt
Cargo:				
Cargo Units —	394 SCU	394 SCU	394 SCU	394 SCU
Cargo Capacity —	19,700 mt	19,700 mt	19,700 mt	19,700 mt
Landing Capacity —	None	None	None	None

Equipment Data:

Control Computer Type —	ZD-8	ZD-8	ZD-8	ZI-4
Transporters:				
standard 6-person —	3	3	3	3
combat 22-person —	3	3	3	3
emergency 22-person —	3	3	3	3
cargo —	5	5	5	5
Cloaking Device Type:	KCD	KCD	KCD	KCD
Power Requirements —	48	48	48	48

Other Data:

Crew —	329	329	329	329
Troops —	60	60	60	60
Passengers —	20	20	20	20
Shuttlecraft —	10	10	10	10

Engines And Power Data:

Total Power Units Available —	63	63	66	70
Movement Point Ratio —	4/1	4/1	4/1	4/1
Warp Engine Type —	KWE-3	KWE-3	KWE-3	KWE-3
Number —	2	2	2	2
Power Units Available —	20 ea.	20 ea.	20 ea.	20 ea.
Stress Chart —	J/M	J/M	J/M	J/M
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	KIF-2	KIF-2	KIK-1	KIK-2
Power Units Available —	23	23	26	30

Weapons And Firing Data:

Beam Weapon Type —	KD-17	KD-17	KD-17	KD-17
Number —	5	5	5	5
Firing Arcs —	1 f/p, 1 f, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	X	X	X	X
Maximum Power —	9	9	9	9
Damage Modifiers —				
+3	(1-12)	(1-12)	(1-12)	(1-12)
+2	(13-17)	(13-17)	(13-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)	(18-22)
Beam Weapon Type —	KD-6	KD-18	KD-19	KD-34
Number —	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 2 a	1 f/p, 1 f/s, 2 a	1 f/p, 1 f/s, 2 a	1 f/p, 1 f/s, 2 a
Firing Chart —	T	U	X	Y
Maximum Power —	6	11	12	15
Damage Modifiers —				
+3	(-)	(1-7)	(1-14)	(1-8)
+2	(1-18)	(8-15)	(15-18)	(9-14)
+1	(-)	(16-20)	(19-22)	(15-22)
Missile Weapon Type —	KP-8	KP-11	KP-16	KP-17
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	S	R	Q	R
Power To Arm —	2	1	2	2
Damage —	24	26	36	38

Shield Data:

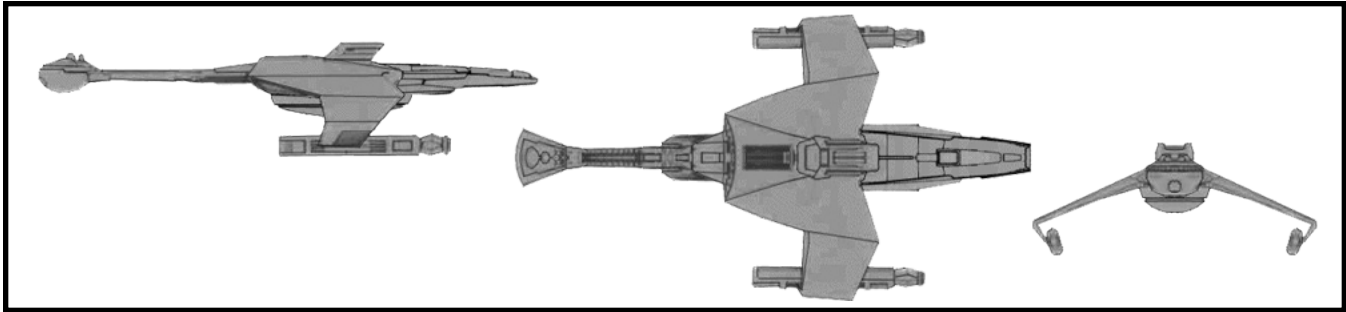
Deflector Shield Type —	KSQ	KST	KSZ	KNSJ
Shield Point Ratio —	1/3	1/3	1/3	1/3
Maximum Shield Power —	20	32	50	59

Combat Efficiency:

D —	153.1	171.1	201.1	219.1
WDF —	95.4	111.0	130.4	149.8



D-69D (SWORD & VENGEANCE) CLASS XI STRIKE CRUISER



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	XI
Date Entering Service —	2374-2378
Number Constructed —	1
Hull Data:	
Superstructure Points —	42
Damage Chart —	C
Size:	
Length —	290.6 m
Width —	174.3 m
Height —	67.3 m
Displacement —	175,719 mt
Cargo:	
Cargo Units —	551 SCU
Cargo Capacity —	27,550 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	ZI-5
Transporters:	
standard 6-person —	5
combat 22-person —	3
emergency 22-person —	2
cargo —	6
Cloaking Device Type:	KCD
Power Requirements —	48
Other Data:	
Crew —	326
Troops —	110
Passengers —	5
Shuttlecraft —	6
Engines And Power Data:	
Total Power Units Available —	106
Movement Point Ratio —	5/1
Warp Engine Type —	
Number —	2
Power Units Available —	38 ea.
Stress Chart —	H/I
Maximum Safe Cruising Speed —	Warp 7
Emergency Speed —	Warp 9
Impulse Engine Type —	
Power Units Available —	KIK-2 30
Weapons And Firing Data:	
Beam Weapon Type —	
Number —	KD-17 4
Firing Arcs —	1 f/p, 1 f/s, 2 a
Firing Chart —	X
Maximum Power —	9
Damage Modifiers —	
+3	(1-12)
+2	(13-17)
+1	(18-22)
Beam Weapon Type —	
Number —	KD-33 2
Firing Arcs —	1 f/p, 1 f/s
Firing Chart —	W
Maximum Power —	28
Damage Modifiers —	
+3	(1-6)
+2	(7-14)
+1	(15-20)
Missile Weapon Type —	
Number —	KP-16 3
Firing Arcs —	2 f, 1 a
Firing Chart —	Q
Power To Arm —	2
Damage —	36
Shield Data:	
Deflector Shield Type —	KNSH
Shield Point Ratio —	1/4
Maximum Shield Power —	50
Combat Efficiency:	
D —	254.1
WDF —	142.1

NOTES:

Known Sphere Of Operation:
Triangle; Federation and Klingon
Border

Data Reliability: B

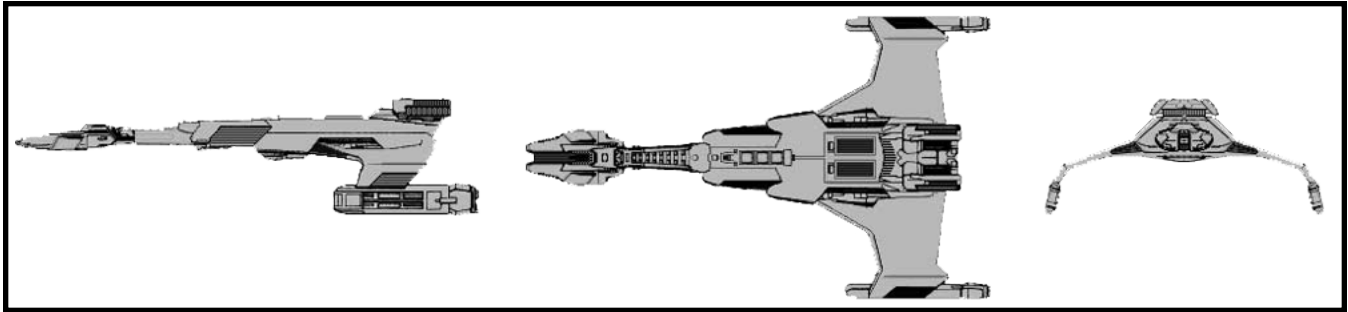
Major Data Source: Triangle Sector
Intelligence

The *Sword of Vengeance*, like a number of other late comers to the IKS, was a ship that saw little action in it's long history Assigned to the interior of the Empire, the *Vengeance* found it self rarely engaged in any real combat, occasionally chasing pirates and little else. As relation with the Federation soured, the *Vengeance* was assigned to a remote security detail and both officers and crew realized the ship would not be sent to the front.

Rather than spend their time languishing, the crew of the *Vengeance* removed the few dissenters and departed for the IKS. The crew performed well during it's short tenure with the IKS, conducting raids and capturing vital supplies. In 2378, however, the repatriation of the IKS proved unpopular with many of the *Vengeance's* crew. While the ship did return to Klingon space, well over half the crew did not, opting to abandon the ship. Many are believed to have joined pirate groups or other paramilitary organizations. The *Vengeance* returned to active duty in the Klingon Defense Forces.



D-117B (WINDS OF VENGEANCE) CLASS X COMMAND CRUISER



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	X	X	X	X
<i>Date Entering Service —</i>	2311-2327	2328-2341	2343-2359	2360-2366
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	32	32	32	32
<i>Damage Chart —</i>	B	B	B	B
<i>Size:</i>				
Length —	234.1 m	234.1 m	234.1 m	234.1 m
Width —	142.5 m	142.5 m	142.5 m	142.5 m
Height —	60.3 m	60.3 m	60.3 m	60.3 m
Displacement —	158,700 mt	157,615 mt	156,715 mt	159,975 mt
<i>Cargo:</i>				
Cargo Units —	351 SCU	351 SCU	351 SCU	351 SCU
Cargo Capacity —	17,550 mt	17,550 mt	17,550 mt	17,550 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-9	ZD-9	ZI-3	ZI-4
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
combat 22-person —	2	2	2	2
emergency 22-person —	2	2	2	2
cargo —	2	2	2	2
<i>Cloaking Device Type:</i>	KCC	KCD	KCD	KCD
<i>Power Requirements —</i>	32	48	48	48

Other Data:

<i>Crew —</i>	297	297	297	297
<i>Troops —</i>	60	60	60	60
<i>Passengers —</i>	5	5	5	5
<i>Shuttlecraft —</i>	4	4	4	4

Engines And Power Data:

<i>Total Power Units Available —</i>	63	63	66	66
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWE-3	KWE-3	KWE-3	KWE-3
Number —	2	2	2	2
Power Units Available —	20 ea.	20 ea.	20 ea.	20 ea.
Stress Chart —	J/M	J/M	J/M	J/M
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIF-2	KIF-2	KIK-1	KIK-1
Power Units Available —	23	23	26	26

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-17	KD-17	KD-17	KD-17
Number —	4	4	4	8
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	X	X	X	X
Maximum Power —	9	9	9	9
Damage Modifiers —				
+3	(1-12)	(1-12)	(1-12)	(1-12)
+2	(13-17)	(13-17)	(13-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)	(18-22)
<i>Beam Weapon Type —</i>	KD-8	KD-16	KD-16	-
Number —	4	4	4	-
Firing Arcs —	2 f, 2 a	2 f, 2 a	2 f, 2 a	-
Firing Chart —	U	Y	Y	-
Maximum Power —	7	6	6	-
Damage Modifiers —				
+3	(1-7)	(1-9)	(1-9)	-
+2	(8-15)	(10-17)	(10-17)	-
+1	(16-20)	(18-22)	(18-22)	-
<i>Missile Weapon Type —</i>	KP-6	KP-8	KP-11	KP-19
Number —	3	3	3	3
Firing Arcs —	2 f, 1 a	2 f, 1 a	2 f, 1 a	2 f, 1 a
Firing Chart —	R	S	R	Q
Power To Arm —	2	2	1	2
Damage —	20	24	26	32

Shield Data:

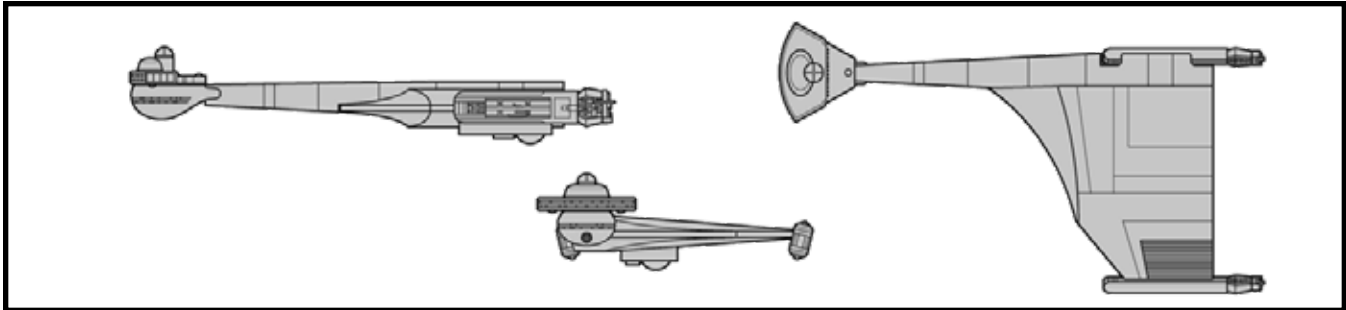
<i>Deflector Shield Type —</i>	KSP	KSS	KSX	KNSH
Shield Point Ratio —	1/3	1/3	1/4	1/4
Maximum Shield Power —	15	26	32	50

Combat Efficiency:

<i>D —</i>	156.8	173.3	217.8	243.8
<i>WDF —</i>	95.8	109.4	110.6	124.5



D-11B (EXPELLER) CLASS VI DESTROYER FRIGATE



Construction Data:

	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers</i> —	VI	VI	VI	VI
<i>Ship Class</i> —	VI	VI	VI	VI
<i>Date Entering Service</i> —	2271-2288	2290-2337	2338-2358	2359-2370
<i>Number Constructed</i> —	1	Refit	Refit	Refit

Hull Data:

	Variant-1	Variant-2	Variant-3	Variant-4
<i>Superstructure Points</i> —	13	13	20	20
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	234.0 m	234.0 m	234.0 m	234.0 m
Width —	128.0 m	128.0 m	128.0 m	128.0 m
Height —	34.0 m	34.0 m	34.0 m	34.0 m
Displacement —	78,678 mt	79,490 mt	77,085 mt	74,485 mt
<i>Cargo:</i>				
Cargo Units —	184 SCU	184 SCU	184 SCU	184 SCU
Cargo Capacity —	9,200 mt	9,200 mt	9,200 mt	9,200 mt
Landing Capacity —	None	None	None	None

Equipment Data:

	Variant-1	Variant-2	Variant-3	Variant-4
<i>Control Computer Type</i> —	ZD-5	ZD-5	ZD-5	ZI-1
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
combat 22-person —	2	2	2	2
emergency 22-person —	2	2	2	2
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	-	-	-	KCC
<i>Power Requirements</i> —	-	-	-	32

Other Data:

	Variant-1	Variant-2	Variant-3	Variant-4
<i>Crew</i> —	148	148	148	148
<i>Troops</i> —	40	40	40	40
<i>Passengers</i> —	10	10	10	10
<i>Shuttlecraft</i> —	2	2	2	2

Engines And Power Data:

	Variant-1	Variant-2	Variant-3	Variant-4
<i>Total Power Units Available</i> —	32	34	34	46
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-1	KWC-1	KWH-1	KWH-1
Number —	2	2	2	2
Power Units Available —	14 ea.	14 ea.	14 ea.	14 ea.
Stress Chart —	L/O	L/O	K/L	K/L
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIC-2	KID-1	KID-1	KIE-3
Power Units Available —	4	6	6	18

Weapons And Firing Data:

	Variant-1	Variant-2	Variant-3	Variant-4
<i>Beam Weapon Type</i> —	KD-7	KD-7	KD-8	KD-18
Number —	2	2	2	2
Firing Arcs —	1 f/p, 1 s/a	1 f/p, 1 s/a	1 f/p, 1 s/a	1 f/p, 1 s/a
Firing Chart —	L	L	U	U
Maximum Power —	7	7	7	11
Damage Modifiers —				
+3	(-)	(-)	(1-7)	(1-7)
+2	(1-6)	(1-6)	(8-15)	(8-15)
+1	(7-12)	(7-12)	(16-20)	(16-20)
<i>Missile Weapon Type</i> —	KP-1	KP-3	KP-6	KP-6
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	F	R	R	R
Power To Arm —	1	2	2	2
Damage —	6	15	20	20

Shield Data:

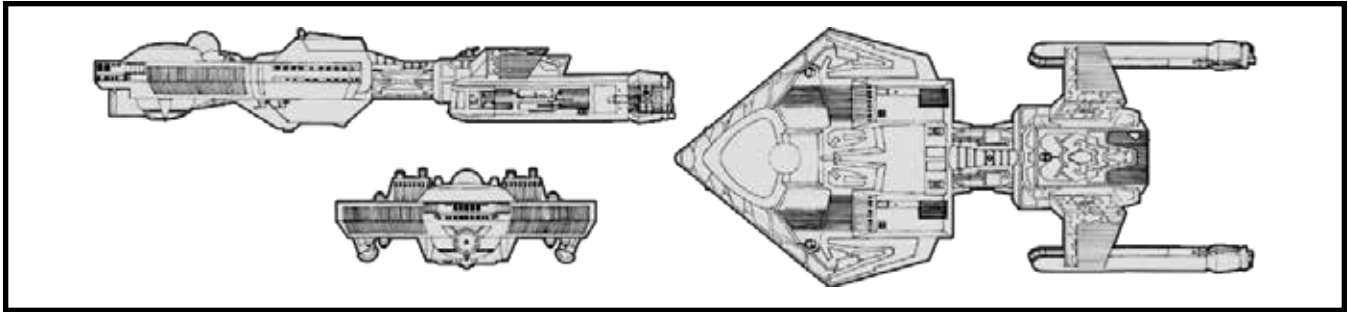
	Variant-1	Variant-2	Variant-3	Variant-4
<i>Deflector Shield Type</i> —	KSJ	KSK	KSV	KST
Shield Point Ratio —	2/3	1/2	1/2	1/3
Maximum Shield Power —	13	13	20	32

Combat Efficiency:

	Variant-1	Variant-2	Variant-3	Variant-4
<i>D</i> —	60.6	69.6	89.6	139.6
<i>WDF</i> —	10.6	25.6	35.8	41.2



D-13A (FEARSOME) CLASS VI DESTROYER



Construction Data:

Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
Ship Class —	VI	VI	VI	VI	VI
Date Entering Service —	2277-2315	2317-2342	2343-2359	2360-2367	2368-2377
Number Constructed —	1	Refit	Refit	Refit	Refit

Hull Data:

Superstructure Points —	26	26	26	26	26
Damage Chart —	C	C	C	C	C
Size:					
Length —	125.8 m	125.8 m	125.8 m	125.8 m	125.8 m
Width —	56.0 m	56.0 m	56.0 m	56.0 m	56.0 m
Height —	21.3 m	21.3 m	21.3 m	21.3 m	21.3 m
Displacement —	71,700 mt	72,400 mt	69,770 mt	70,410 mt	69,650 mt
Cargo:					
Cargo Units —	110 SCU	110 SCU	110 SCU	110 SCU	110 SCU
Cargo Capacity —	5,500 mt	5,500 mt	5,500 mt	5,500 mt	5,500 mt
Landing Capacity —	None	None	None	None	None

Equipment Data:

Control Computer Type —	ZD-5	ZD-5	ZI-1	ZI-1	ZI-1
Transporters:					
standard 6-person —	2	2	2	2	2
emergency 22-person —	3	3	3	3	3
cargo —	2	2	2	2	2
Cloaking Device Type:	-	KCC	KCC	KCC	KCC
Power Requirements —	-	32	32	32	32

Other Data:

Crew —	120	120	120	120	120
Passengers —	8	8	8	8	8
Shuttlecraft —	2	2	2	2	2

Engines And Power Data:

Total Power Units Available —	44	44	44	44	44
Movement Point Ratio —	3/1	3/1	3/1	3/1	3/1
Warp Engine Type —	KWB-3	KWB-3	KWB-3	KWB-3	KWB-3
Number —	2	2	2	2	2
Power Units Available —	13 ea.	13 ea.	13 ea.	13 ea.	13 ea.
Stress Chart —	Q/Q	Q/Q	Q/Q	Q/Q	Q/Q
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	KIE-3	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18	18	18

Weapons And Firing Data:

Beam Weapon Type —	KD-6	KD-8	KD-8	KD-8	KD-17
Number —	2	2	2	2	2
Firing Arcs —	1 f/p/a, 1 f/s/a	1 f/p/a, 1 f/s/a	1 f/p/a, 1 f/s/a	1 f/p/a, 1 f/s/a	1 f/p/a, 1 f/s/a
Firing Chart —	T	U	U	U	X
Maximum Power —	6	7	7	7	9
Damage Modifiers —					
+3	(-)	(1-7)	(1-7)	(1-7)	(1-12)
+2	(1-18)	(8-15)	(8-15)	(8-15)	(13-17)
+1	(-)	(16-20)	(16-20)	(16-20)	(18-22)
Beam Weapon Type —	KD-5	KD-5	KD-5	KD-5	KD-5
Number —	5	5	5	5	5
Firing Arcs —	1 f/p, 2 f, 1 f/s, 1 p/a/s	1 f/p, 2 f, 1 f/s, 1 p/a/s	1 f/p, 2 f, 1 f/s, 1 p/a/s	1 f/p, 2 f, 1 f/s, 1 p/a/s	1 f/p, 2 f, 1 f/s, 1 p/a/s
Firing Chart —	P	P	P	P	P
Maximum Power —	4	4	4	4	4
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(-)
+2	(1-10)	(1-10)	(1-10)	(1-10)	(1-10)
+1	(11-18)	(11-18)	(11-18)	(11-18)	(11-18)
Missile Weapon Type —	KP-5	KP-6	KP-8	KP-16	KP-16
Number —	1	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f	1 f
Firing Chart —	Q	R	S	Q	Q
Power To Arm —	1	2	2	2	2
Damage —	10	20	24	36	36

Shield Data:

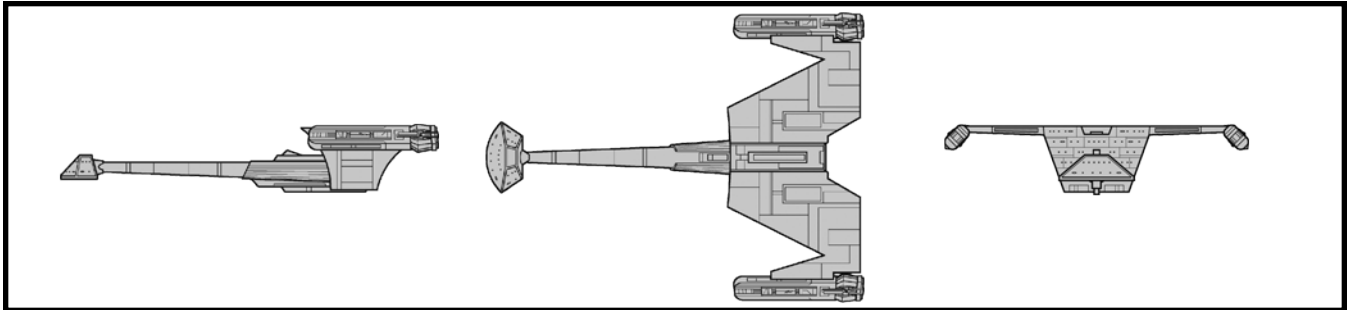
Deflector Shield Type —	KSK	KSK	KSK	KST	KST
Shield Point Ratio —	1/2	1/2	1/2	1/3	1/3
Maximum Shield Power —	13	13	13	32	32

Combat Efficiency:

D —	97.2	97.2	97.2	145.2	145.2
WDF —	30.7	39.0	42.2	46.9	52.7



D-18C (BROTHER'S TRUTH) CLASS IX DESTROYER



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	IX
Date Entering Service —	2282-2300
Number Constructed —	1
Hull Data:	
Superstructure Points —	19
Damage Chart —	C
Size:	
Length —	219.0 m
Width —	253.0 m
Height —	51.0 m
Displacement —	132,565 mt
Cargo:	
Cargo Units —	70 SCU
Cargo Capacity —	3,500 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	ZD-6
Transporters:	
standard 6-person —	3
emergency 22-person —	2
cargo —	1
Other Data:	
Crew —	262
Passengers —	20
Shuttlecraft —	2
Engines And Power Data:	
Total Power Units Available —	46
Movement Point Ratio —	3/1
Warp Engine Type —	
Number —	2
Power Units Available —	20 ea.
Stress Chart —	J/M
Maximum Safe Cruising Speed —	Warp 8
Emergency Speed —	Warp 9
Impulse Engine Type —	
Power Units Available —	OIC-3
	6
Weapons And Firing Data:	
Beam Weapon Type —	
Number —	KD-5
Firing Arcs —	4
Firing Chart —	2 f/p, 2 f/s
Maximum Power —	P
Damage Modifiers —	4
+3	(-)
+2	(1-10)
+1	(11-18)
Beam Weapon Type —	
Number —	KD-7
Firing Arcs —	4
Firing Chart —	2 f, 1 p/a, 1 s/a
Maximum Power —	L
Damage Modifiers —	7
+3	(-)
+2	(1-6)
+1	(7-12)
Shield Data:	
Deflector Shield Type —	OSI
Shield Point Ratio —	1/3
Maximum Shield Power —	5
Combat Efficiency:	
D —	100.7
WDF —	27.2

NOTES:

Known Sphere Of Operation:

Triangle

Data Reliability: B

Major Data Source: Triangle Sector Intelligence

The *Brother's Truth* is another in a long list of hodge-podge fixed vessels that the IKS relies on to help expand their slowly growing empire. A quixotic blend of native Klingon, Orion and repaired IKS equipment, the Truth is more powerful than it's original design, and yet falls short of the devastating destroyer that the IKS needs.

The *Brother's Truth* was originally launched as the *Sword of Death* and immediately began to build an impressive battle record. In 2272, the destroyer was part of a large fleet that engaged Romulan forces in a violent battle along their mutual border. In 2273, the she accumulated no less than 10 battle stripes for engaging pirates that were harassing Klingon shipping in the Triangle. In 2274, the *Sword of Death* was part of the new push



against the Kinshya and served along that boarder until early 2276. In mid 2276, though, the *Sword of Death's* captain got wind that his line brother had been accused of sedition against the empire. When the other officers learned of the possibility that their captain, and most likely the officers themselves would be investigated for an incident hundreds of light years away, the decision was made not to eliminate the captain, but to join him in exile. The *Sword of Death* successfully left Klingon space, heading ironically for the IKS.

Unfortunately, the captain of the *Sword of Death* decided to cut through Mantiev Colonial Association's territory and ran afoul of one of the last Loyalist destroyers in the area. Fearing that the Klingons were now openly supporting the rebel forces, the MCA destroyer attacked in a suicidal hope to drive the Klingons from their territory. While the *Sword of Death* eventually destroyed the MCA vessel, she was heavily damaged herself, and a number of crew were lost, including her captain. Commander Kejor sutai Cultuic immediately took command and has remained the ship's captain ever since.

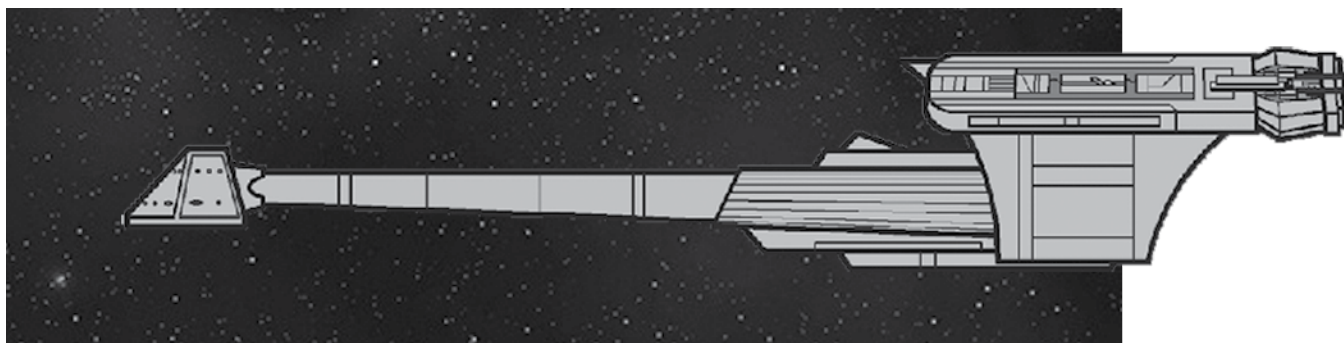
When the *Sword of Death* arrived in IKS territory, repairs were needed immediately, and the vessels was considered for parting-out. But Kejor's battle record earned him both a promotion and the chance to have the *Sword of Death* repaired. The vessel was transferred to Mattarra, where much of the crew was transferred to the surface to help in build the burgeoning shipyards there. By 2277, Kejor had pulled several strings with local Orions, purchasing numerous systems at market value for the IKS. This allowed a number of vessels to be repaired and sent back into the field. The *Sword of Death* was rechristened the *Brother's Truth* and prepared for raiding.

Variant 1 saw interesting changes to the base *D-18B* model. Both forward disruptors had been heavily damaged along with the main deflector and impulse drive. The impulse drive has also damaged the main aft disruptor as well as one of the emergency transporters. Refurbished KD-7's were chosen to replace the damaged weapons systems. A lighter, although less reliable OIC-3 impulse drive was used to replace the less powerful Klingon drive. The software needed for the OIC system proved tricky for engineers to encode in the main computer, and several extra subsystems were installed to ensure the drive would function. The damaged transporter also proved difficult

to repair without significant component replacement, and a surplus 6-man transporter was installed within the compartment of the emergency transporter. Unfortunately, the integrated shield systems was damaged to such a level that the system could not be repaired or replaced without a major overhaul – something the IKS did not have the resources to accomplish. A far less powerful OSI deflector was used to replaced the burned out shield generators, and the vessel was declared space-worthy in December of 2277.

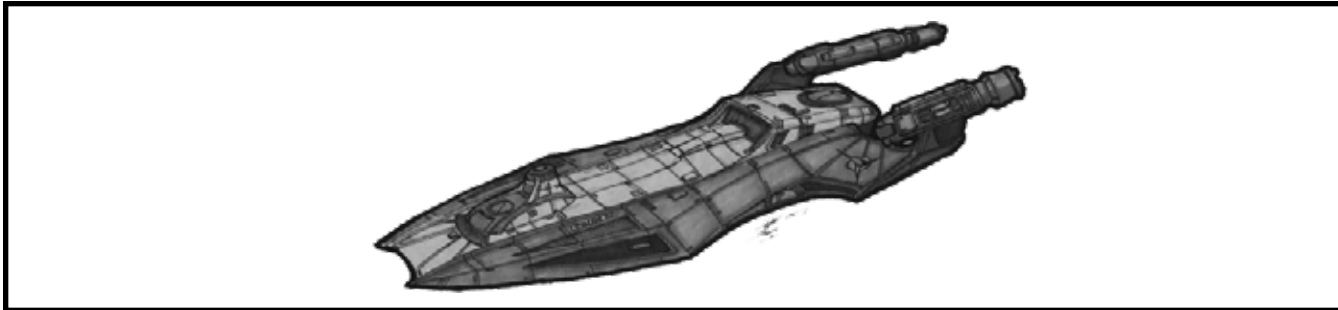
Since it's re-launch, the *Brother's Truth* continued its battle record, engaging Federation, MCA, Romulan and even Orion forces in the triangle. While Captain Kejor continues to carefully cultivated his connection with the Orion Syndicate for well over 15 years, the *Brother's Truth* had managed to capture more tonnage through sheer reputation than anything else. Kejor was known for the very un-Klingon action of releasing crews unharmed if they surrender. Those that don't were killed, usually in a very Kligon fashion. The Syndicate was known to buy-back those freighters and raiders that Kejor does not destroy.

There were plans to replace the Orion shields with more powerful Klingon system once the Mattarra production facilities were able to produce new components. However, the vessel was badly damaged in later 2300 and the decision to scrap the vessel was made shortly there after.





D-26E (RAIDER) CLASS VI DESTROYER



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class —</i>	VI	VI	VI	VI	VI
<i>Date Entering Service —</i>	2296-2315	2316-2330	2331-2343	2345-2359	2361-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	26	26	30	30	30
<i>Damage Chart —</i>	C	C	C	C	C
<i>Size:</i>					
Length —	199.0 m	199.0 m	199.0 m	199.0 m	199.0 m
Width —	53.7 m	53.7 m	53.7 m	53.7 m	53.7 m
Height —	31.9 m	31.9 m	31.9 m	31.9 m	31.9 m
Displacement —	70,075 mt	70,375 mt	76,175 mt	75,715 mt	75,605 mt
<i>Cargo:</i>					
Cargo Units —	126 SCU	126 SCU	126 SCU	126 SCU	126 SCU
Cargo Capacity —	6,300 mt	6,300 mt	6,300 mt	6,300 mt	6,300 mt
Landing Capacity —	None	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-5	ZD-5	ZD-5	ZI-1	ZI-1
<i>Transporters:</i>					
standard 6-person —	2	2	2	2	2
emergency 22-person —	1	1	1	1	1
cargo —	1	1	1	1	1
<i>Cloaking Device Type:</i>	KCC	KCC	KCC	KCC	KCC
<i>Power Requirements —</i>	32	32	32	32	32

Other Data:

<i>Crew —</i>	127	127	127	127	127
<i>Passengers —</i>	8	8	8	8	8
<i>Shuttlecraft —</i>	2	2	2	2	2

Engines And Power Data:

<i>Total Power Units Available —</i>	44	44	44	44	44
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWB-3	KWB-3	KWB-3	KWB-3	KWB-3
Number —	2	2	2	2	2
Power Units Available —	13 ea.	13 ea.	13 ea.	13 ea.	13 ea.
Stress Chart —	Q/Q	Q/Q	Q/Q	Q/Q	Q/Q
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIE-3	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18	18	18

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-7	KD-7	KD-7	KD-6	KD-6
Number —	7	7	7	7	7
Firing Arcs —	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s
Firing Chart —	L	L	L	T	T
Maximum Power —	7	7	7	6	6
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(-)
+2	(1-6)	(1-6)	(1-6)	(1-18)	(1-18)
+1	(7-12)	(7-12)	(7-12)	(-)	(-)
<i>Missile Weapon Type —</i>	KP-5	KP-6	KP-10	KP-14	KP-20
Number —	1	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f	1 f
Firing Chart —	Q	R	Q	L	R
Power To Arm —	1	2	1	2	1
Damage —	10	20	22	34	30

Shield Data:

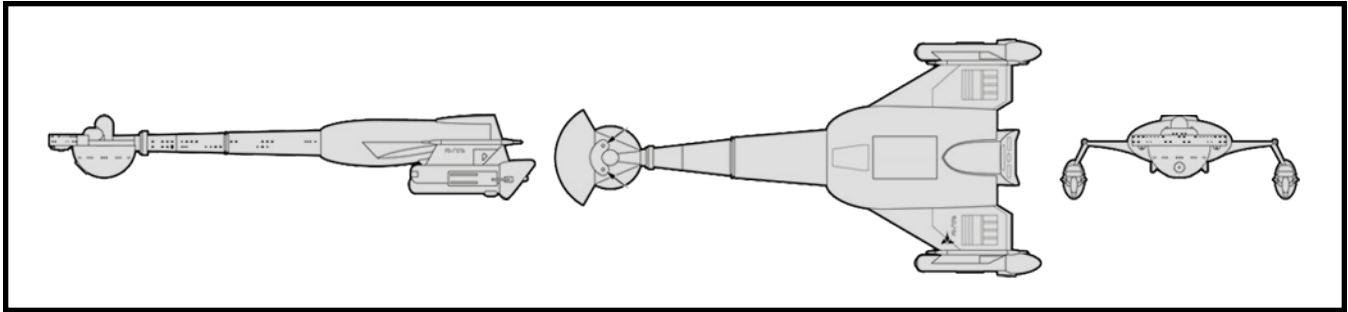
<i>Deflector Shield Type —</i>	KSK	KSK	KSK	KSK	KSK
Shield Point Ratio —	1/2	1/2	1/2	1/2	1/2
Maximum Shield Power —	13	13	13	13	13

Combat Efficiency:

<i>D —</i>	97.2	97.2	102.9	102.9	102.9
<i>WDF —</i>	32.1	38.4	38.6	50.6	53.5



D-37A (DAUNTLESS) CLASS VII DESTROYER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class</i> —	VII	VII	VII	VII	VII
<i>Date Entering Service</i> —	2259-2269	2270-2298	2299-2320	2321-2341	2343-2378
<i>Number Constructed</i> —	1	Refit	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	22	22	22	22	22
<i>Damage Chart</i> —	C	C	C	C	C
<i>Size:</i>					
Length —	259.5 m	259.5 m	259.5 m	259.5 m	259.5 m
Width —	123.7 m	123.7 m	123.7 m	123.7 m	123.7 m
Height —	42.9 m	42.9 m	42.9 m	42.9 m	42.9 m
Displacement —	95,100 mt	95,625 mt	99,690 mt	99,390 mt	97,370 mt
<i>Cargo:</i>					
Cargo Units —	438 SCU	438 SCU	438 SCU	438 SCU	438 SCU
Cargo Capacity —	21,900 mt	21,900 mt	21,900 mt	21,900 mt	21,900 mt
Landing Capacity —	None	None	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-5	ZD-5	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>					
standard 6-person —	2	2	2	2	2
combat 22-person —	2	2	2	2	2
emergency 22-person —	2	2	2	2	2
cargo —	2	2	2	2	2
<i>Cloaking Device Type:</i>	-	-	KCC	KCC	KCC
<i>Power Requirements</i> —	-	-	32	32	32

Other Data:

<i>Crew</i> —	186	186	186	186	186
<i>Troops</i> —	220	220	220	220	220
<i>Passengers</i> —	18	18	18	18	18
<i>Shuttlecraft</i> —	6	6	6	6	6

Engines And Power Data:

<i>Total Power Units Available</i> —	34	46	54	54	54
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-1	KWC-1	KWC-2	KWC-2	KWC-2
Number —	2	2	2	2	2
Power Units Available —	14 ea.	14 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	L/O	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 8	Warp 8	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	OIE-1	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	6	18	18	18	18

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-7	KD-7	KD-13	KD-13	KD-17
Number —	4	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	L	L	X	X	X
Maximum Power —	7	7	5	5	9
Damage Modifiers —					
+3	(-)	(-)	(1-7)	(1-7)	(1-12)
+2	(1-6)	(1-6)	(8-15)	(8-15)	(13-17)
+1	(7-12)	(7-12)	(16-22)	(16-22)	(18-22)
<i>Beam Weapon Type</i> —	KD-5	KD-5	KD-5	KD-5	KD-5
Number —	4	4	4	4	4
Firing Arcs —	2 f, 2 a	2 f, 2 a	2 f, 2 a	2 f, 2 a	2 f, 2 a
Firing Chart —	P	P	P	P	P
Maximum Power —	4	4	4	4	4
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(-)
+2	(1-10)	(1-10)	(1-10)	(1-10)	(1-10)
+1	(11-18)	(11-18)	(11-18)	(11-18)	(11-18)
<i>Missile Weapon Type</i> —	OP-1	KP-5	KP-3	KP-10	KP-12
Number —	2	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	L	L	Q	P	P
Power To Arm —	1	1	2	1	2
Damage —	10	10	15	22	28

Shield Data:

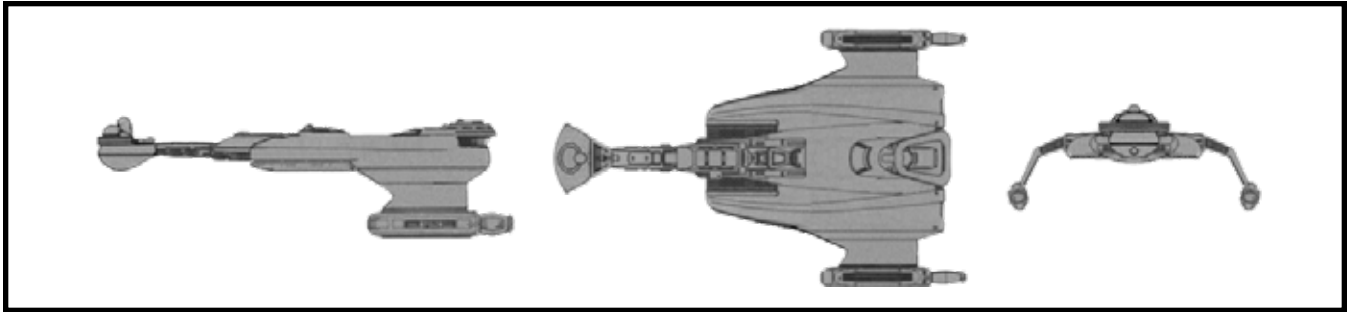
<i>Deflector Shield Type</i> —	KSK	KSK	KSP	KSP	KSY
Shield Point Ratio —	1/2	1/2	1/3	1/3	1/3
Maximum Shield Power —	13	13	15	15	36

Combat Efficiency:

<i>D</i> —	82.5	93.5	129.0	129.0	159.0
<i>WDF</i> —	36.0	38.2	52.0	58.0	78.6



D-51D (OMITTER) CLASS VIII DESTROYER-ESCORT



Construction Data:

Model Numbers —	Variant-1
Ship Class —	VIII
Date Entering Service —	2372-2379
Number Constructed —	1

Hull Data:

Superstructure Points —	34
Damage Chart —	C
Size:	
Length —	234.1 m
Width —	146.3 m
Height —	60.2 m
Displacement —	119,015 mt

Cargo:

Cargo Units —	121 SCU
Cargo Capacity —	6,050 mt
Landing Capacity —	None

Equipment Data:

Control Computer Type —	ZD-6
Transporters:	
standard 6-person —	2
combat 22-person —	4
emergency 22-person —	3
cargo —	3
Cloaking Device Type:	KCC
Power Requirements —	32

Other Data:

Crew —	219
Troops —	110
Passengers —	10
Shuttlecraft —	10

Engines And Power Data:

Total Power Units Available —	54
Movement Point Ratio —	3/1
Warp Engine Type —	KWC-2
Number —	2
Power Units Available —	18 ea.
Stress Chart —	L/O
Maximum Safe Cruising Speed —	Warp 8
Emergency Speed —	Warp 9
Impulse Engine Type —	KIE-3
Power Units Available —	18

Weapons And Firing Data:

Beam Weapon Type —	KD-8
Number —	4
Firing Arcs —	2 f, 2 a
Firing Chart —	U
Maximum Power —	7
Damage Modifiers —	
+3	(1-7)
+2	(8-15)
+1	(16-20)
Beam Weapon Type —	KD-7
Number —	2
Firing Arcs —	1 p, 1 s
Firing Chart —	L
Maximum Power —	7
Damage Modifiers —	
+3	(-)
+2	(1-6)
+1	(7-12)
Missile Weapon Type —	KP-9
Number —	7
Firing Arcs —	2 f, 2 p, 2 s, 1 a
Firing Chart —	L
Power To Arm —	1
Damage —	8

Shield Data:

Deflector Shield Type —	KST
Shield Point Ratio —	1/3
Maximum Shield Power —	32

Combat Efficiency:

D —	170.1
WDF —	56.5

NOTES:

Known Sphere Of Operation:

Triangle; Klingon Border

Data Reliability: D

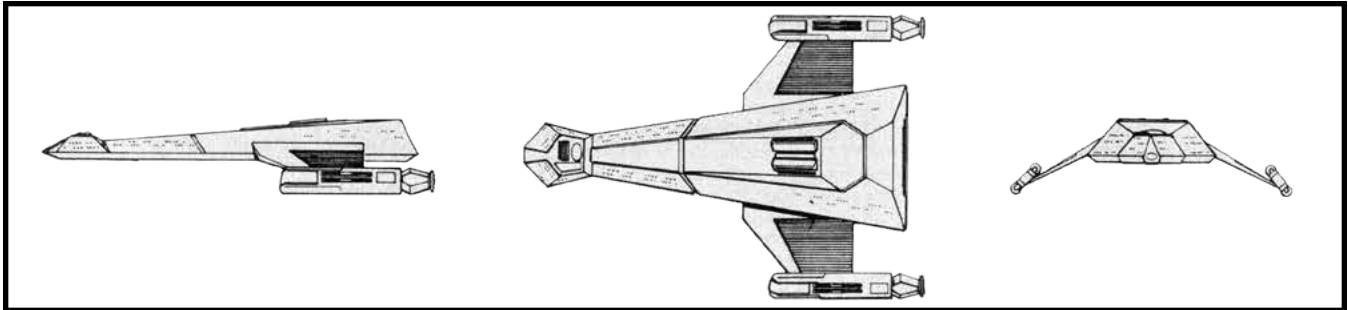
Major Data Source: Klingon Sector Intelligence

The *Omitter* was a ship of angered officers who originally opposed the reclaiming of the Archanis sector before the start of the Dominion War. Unfortunately for the ship and crew, dissenters of this action were far fewer in number within the Empire. Realizing that they had been targeted for "removal from duty", the vessel and crew defected to the IKS and became a staunch supporter of the original IKS philosophy, with many crew member vocal about the dishonor that had crept into the Empire.

The *Omitter* conducted several raids against Imperial assets near the Triangle, as well as attacks on Orion and Independent merchants. Following the re-absorption of the IKS into the Empire, the *Omitter* disappeared before being repatriated. Its current home port is unknown, but the vessel does frequent the Triangle, apparently in service to several pirate groups in the region with suspected ties to the Orion Syndicate.



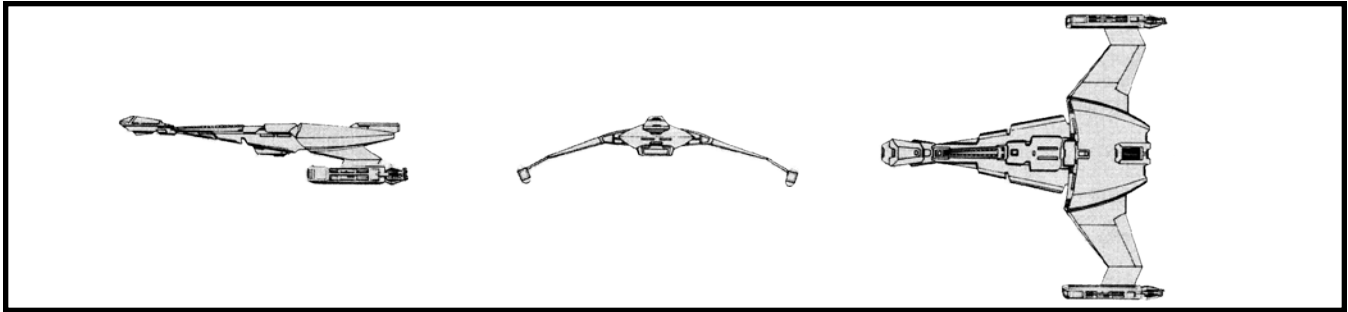
K-23D (DARKSIDE) CLASS VII ESCORT



Construction Data:				
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	VII	VII	VII	VII
<i>Date Entering Service —</i>	2278-2316	2319-2342	2343-2358	2359-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit
Hull Data:				
<i>Superstructure Points —</i>	22	22	22	24
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	194.0 m	194.0 m	194.0 m	194.0 m
Width —	138.0 m	138.0 m	138.0 m	138.0 m
Height —	38.0 m	38.0 m	38.0 m	38.0 m
Displacement —	93,163 mt	96,195 mt	97,459 mt	98,433 mt
<i>Cargo:</i>				
Cargo Units —	45 SCU	45 SCU	45 SCU	45 SCU
Cargo Capacity —	2,250 mt	2,250 mt	2,250 mt	2,250 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
<i>Control Computer Type —</i>	ZD-5	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>				
standard 6-person —	1	1	1	1
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
Other Data:				
<i>Crew —</i>	175	175	175	175
<i>Passengers —</i>	15	15	15	15
<i>Shuttlecraft —</i>	2	2	2	2
Engines And Power Data:				
<i>Total Power Units Available —</i>	40	42	54	64
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>				
Number —	KWC-2	KWC-2	KWC-2	KWC-3
Power Units Available —	2	2	2	2
Stress Chart —	18 ea.	18 ea.	18 ea.	23 ea.
L/O —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>				
Number —	KIC-2	KID-1	KIE-3	KIE-3
Power Units Available —	4	6	18	18
Weapons And Firing Data:				
<i>Beam Weapon Type —</i>				
Number —	KD-8	KD-19	KD-27	KD-27
Firing Arcs —	2	2	2	2
Firing Chart —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Maximum Power —	U	X	X	X
Damage Modifiers —	7	12	20	20
+3	(1-7)	(1-14)	(1-7)	(1-7)
+2	(8-15)	(15-18)	(8-15)	(8-15)
+1	(16-20)	(19-22)	(16-22)	(16-22)
<i>Beam Weapon Type —</i>				
Number —	KD-13	KD-17	KD-27	KD-33
Firing Arcs —	1	1	1	1
Firing Chart —	1 f	1 f	1 f	1 f
Maximum Power —	X	X	X	W
Damage Modifiers —	5	9	20	28
+3	(1-7)	(1-12)	(1-7)	(1-6)
+2	(8-15)	(13-17)	(8-15)	(7-14)
+1	(16-22)	(18-22)	(16-22)	(15-20)
Shield Data:				
<i>Deflector Shield Type —</i>	KSK	KSP	KSP	KSY
Shield Point Ratio —	1/2	1/3	1/3	1/3
Maximum Shield Power —	13	15	15	36
Combat Efficiency:				
<i>D —</i>	87.5	112.5	129.0	175.3
<i>WDF —</i>	17.7	32.0	52.5	58.5



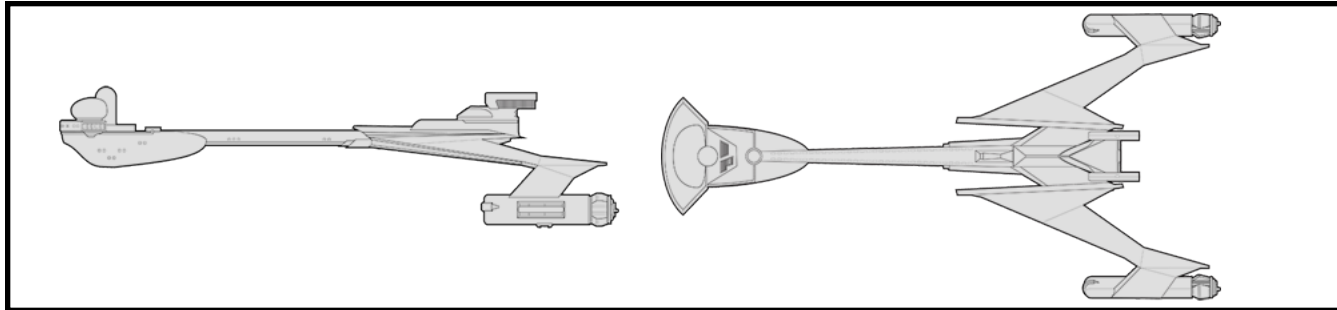
K-24F (CORPSEMAULER) CLASS VII ESCORT



Construction Data:		
<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	VII	VII
<i>Date Entering Service</i> —	2349-2359	2362-2378
<i>Number Constructed</i> —	1	Refit
Hull Data:		
<i>Superstructure Points</i> —	22	24
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	98.0 m	98.0 m
Width —	100.0 m	100.0 m
Height —	24.0 m	24.0 m
Displacement —	96,695 mt	98,250 mt
<i>Cargo:</i>		
Cargo Units —	55 SCU	55 SCU
Cargo Capacity —	2,750 mt	2,750 mt
<i>Landing Capacity</i> —	None	None
Equipment Data:		
<i>Control Computer Type</i> —	ZI-2	ZI-2
<i>Transporters:</i>		
standard 6-person —	2	2
emergency 22-person —	1	1
cargo —	1	1
<i>Cloaking Device Type:</i>	KCC	KCC
<i>Power Requirements</i> —	32	32
Other Data:		
<i>Crew</i> —	168	168
<i>Passengers</i> —	20	20
<i>Shuttlecraft</i> —	4	4
Engines And Power Data:		
<i>Total Power Units Available</i> —	54	54
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —		
Number —	KWC-2	KWC-2
Power Units Available —	2	2
Stress Chart —	18 ea.	18 ea.
Maximum Safe Cruising Speed —	L/O	L/O
Emergency Speed —	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	Warp 9	Warp 9
Power Units Available —	KIE-3	KIE-3
	18	18
Weapons And Firing Data:		
<i>Beam Weapon Type</i> —		
Number —	KD-15	KD-17
Firing Arcs —	4	4
Firing Chart —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Maximum Power —	T	X
Damage Modifiers —	10	9
+3	(-)	(1-12)
+2	(1-18)	(13-17)
+1	(-)	(18-22)
<i>Missile Weapon Type</i> —		
Number —	KP-6	KP-19
Firing Arcs —	2	2
Firing Chart —	1 f, 1 a	1 f, 1 a
Power To Arm —	R	Q
Damage —	2	2
	20	32
Shield Data:		
<i>Deflector Shield Type</i> —		
Shield Point Ratio —	KST	KSX
Maximum Shield Power —	1/3	1/4
	32	32
Combat Efficiency:		
<i>D</i> —	153.0	182.3
<i>WDF</i> —	54.4	71.0



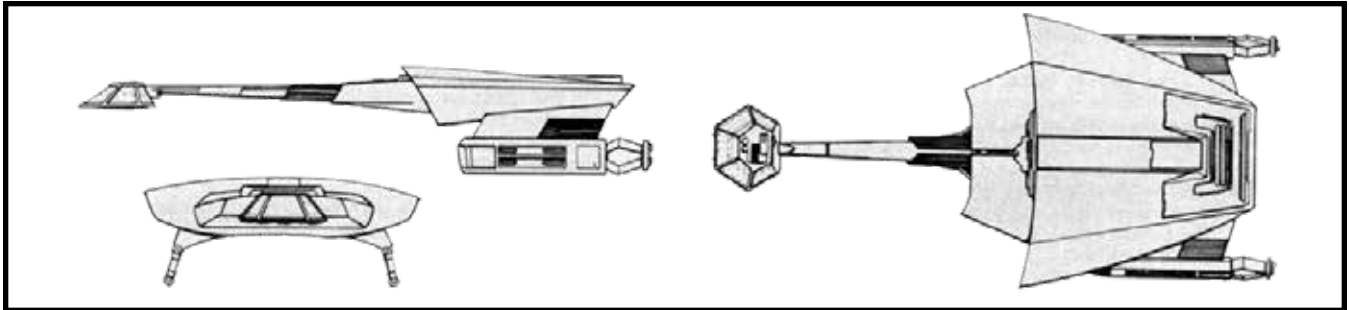
L-3B (INTRUDER) CLASS VII FRIGATE



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VII	VII	VII
<i>Date Entering Service</i> —	2270-2292	2294-2328	2330-2378
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	24	24	24
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	200.3 m	200.3 m	200.3 m
Width —	102.2 m	102.2 m	102.2 m
Height —	50.0 m	50.0 m	50.0 m
Displacement —	97,980 mt	99,425 mt	99,845 mt
<i>Cargo:</i>			
Cargo Units —	200 SCU	200 SCU	200 SCU
Cargo Capacity —	10,000 mt	10,000 mt	10,000 mt
<i>Landing Capacity</i> —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZD-5	ZD-6	ZD-6
<i>Transporters:</i>			
standard 6-person —	3	3	3
combat 22-person —	3	3	3
emergency 22-person —	2	2	2
cargo —	2	2	2
<i>Cloaking Device Type:</i>	-	KCC	KCC
<i>Power Requirements</i> —	-	32	32
Other Data:			
<i>Crew</i> —	278	278	278
<i>Troops</i> —	70	70	70
<i>Passengers</i> —	15	15	15
<i>Shuttlecraft</i> —	5	5	5
Engines And Power Data:			
<i>Total Power Units Available</i> —	46	46	46
<i>Movement Point Ratio</i> —	4/1	4/1	4/1
<i>Warp Engine Type</i> —			
Number —	KWVC-1	KWVC-1	KWVC-1
Power Units Available —	2	2	2
Stress Chart —	14 ea.	14 ea.	14 ea.
L/O —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —			
Number —	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —			
Number —	KD-6	KD-16	KD-16
Firing Arcs —	6	6	6
Firing Chart —	1 f/p, 2 f, 1 f/s, 1 p/a, 1 s/a	1 f/p, 2 f, 1 f/s, 1 p/a, 1 s/a	1 f/p, 2 f, 1 f/s, 1 p/a, 1 s/a
Maximum Power —	T	Y	Y
Damage Modifiers —	6	6	6
+3	(-)	(1-9)	(1-9)
+2	(1-18)	(10-17)	(10-17)
+1	(-)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —			
Number —	KPL-1	KPL-1	KPL-2
Firing Arcs —	1	1	1
Firing Chart —	1 f	1 f	1 f
Power To Arm —	E	E	M
Damage —	10	10	15
	RL-1	RL-1	RL-2
Shield Data:			
<i>Deflector Shield Type</i> —	KSG	KSH	KST
Shield Point Ratio —	1/2	1/3	1/3
Maximum Shield Power —	10	13	32
Combat Efficiency:			
<i>D</i> —	81.3	101.8	128.8
<i>WDF</i> —	34.5	46.5	53.7



L-9M (UNSPEAKABLE) CLASS X FRIGATE



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	X
Date Entering Service —	2374-2379
Number Constructed —	1
Hull Data:	
Superstructure Points —	35
Damage Chart —	C
Size:	
Length —	230.0 m
Width —	106.0 m
Height —	50.0 m
Displacement —	158,795 mt
Cargo:	
Cargo Units —	150 SCU
Cargo Capacity —	7,500 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	ZI-3
Transporters:	
standard 6-person —	3
combat 22-person —	6
emergency 22-person —	2
cargo —	2
Cloaking Device Type:	
Power Requirements —	KCD 48
Other Data:	
Crew —	465
Troops —	240
Shuttlecraft —	5
Engines And Power Data:	
Total Power Units Available —	96
Movement Point Ratio —	5/1
Warp Engine Type —	
Number —	2
Power Units Available —	35 ea.
Stress Chart —	H/I
Maximum Safe Cruising Speed —	Warp 7
Emergency Speed —	Warp 8
Impulse Engine Type —	
Power Units Available —	KIK-1 26
Weapons And Firing Data:	
Beam Weapon Type —	
Number —	KD-17 9
Firing Arcs —	2 f/p, 2 f, 2 f/s, 3 a
Firing Chart —	X
Maximum Power —	9
Damage Modifiers —	
+3	(1-12)
+2	(13-17)
+1	(18-22)
Missile Weapon Type —	
Number —	KP-16 2
Firing Arcs —	2 f
Firing Chart —	Q
Power To Arm —	2
Damage —	36
Missile Weapon Type —	
Number —	KP-22 1
Firing Arcs —	1 a
Firing Chart —	R
Power To Arm —	2
Damage —	40
Shield Data:	
Deflector Shield Type —	KNSD
Shield Point Ratio —	1/4
Maximum Shield Power —	36
Combat Efficiency:	
D —	212.1
WDF —	144.2

NOTES:

Known Sphere Of Operation: Triangle

Data Reliability: D

Major Data Source: Triangle Sector Intelligence

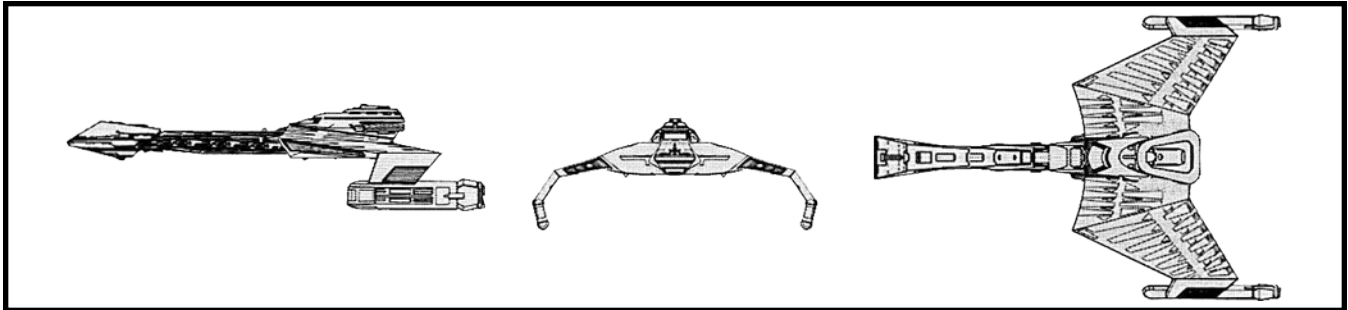
The *Unspeakable* arrived in the IKS in 2373 and was immediately tasked with patrolling the newly expanded IKS borders. The ship found itself escorting high priority terraforming equipment and supplies to the dozens of planets that were being molded into viable planets for the IKS.

The *Unspeakable* would serve for only four years before the IKS worlds became part of the Klingon Empire. The ship and crew eventually returned to active duty within the Klingon Defense Force.





L-47A (UNPARALLELED) CLASS VIII PATROL FRIGATE



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VIII	VIII	VIII
<i>Date Entering Service</i> —	2295-2319	2323-2349	2350-2378
<i>Number Constructed</i> —	1	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	22	22	24
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	221.0 m	221.0 m	221.0 m
Width —	156.0 m	156.0 m	156.0 m
Height —	62.0 m	62.0 m	62.0 m
Displacement —	118,375 mt	119,010 mt	118,700 mt
<i>Cargo:</i>			
Cargo Units —	85 SCU	85 SCU	85 SCU
Cargo Capacity —	4,250 mt	4,250 mt	4,250 mt
<i>Landing Capacity</i> —	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>			
standard 6-person —	3	3	3
combat 22-person —	2	2	2
emergency 22-person —	1	1	1
cargo —	2	2	2
<i>Cloaking Device Type:</i>	KCC	KCC	KCC
<i>Power Requirements</i> —	32	32	32

Other Data:

<i>Crew</i> —	234	234	234
<i>Troops</i> —	70	70	70
<i>Shuttlecraft</i> —	3	3	3

Engines And Power Data:

<i>Total Power Units Available</i> —	48	54	59
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWF-2	KWF-2	KWF-2
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.
Stress Chart —	H/J	H/J	H/J
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-2	KIE-3	KIF-2
Power Units Available —	12	18	23

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-6	KD-9	KD-17
Number —	6	6	6
Firing Arcs —	1 f/p, 2 f, 1 f/s, 2 a	1 f/p, 2 f, 1 f/s, 2 a	1 f/p, 2 f, 1 f/s, 2 a
Firing Chart —	T	W	X
Maximum Power —	6	5	9
Damage Modifiers —			
+3	(-)	(1-7)	(1-12)
+2	(1-18)	(8-15)	(13-17)
+1	(-)	(16-20)	(18-22)
<i>Missile Weapon Type</i> —	KP-2	KP-6	KP-11
Number —	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	H	R	R
Power To Arm —	1	2	1
Damage —	10	20	26

Shield Data:

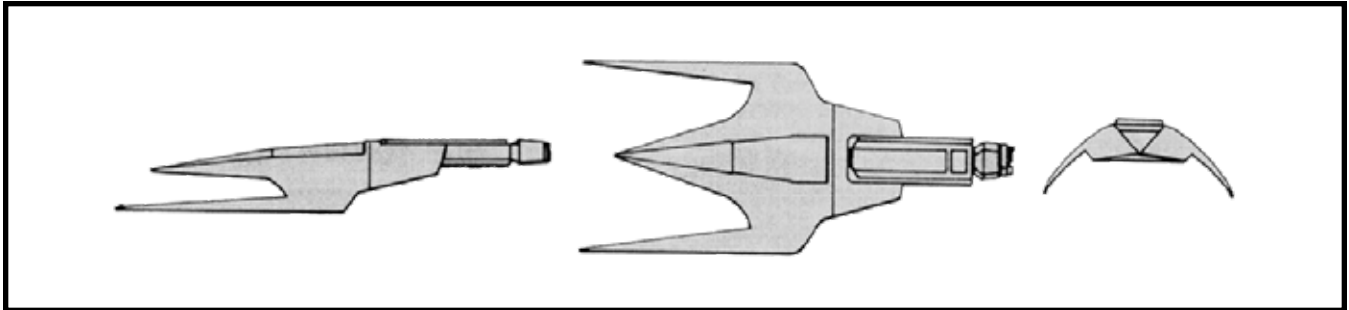
<i>Deflector Shield Type</i> —	KSK	KSP	KSY
Shield Point Ratio —	1/2	1/3	1/3
Maximum Shield Power —	12	15	36

Combat Efficiency:

<i>D</i> —	93.5	129.0	169.3
<i>WDF</i> —	37.0	56.6	84.8



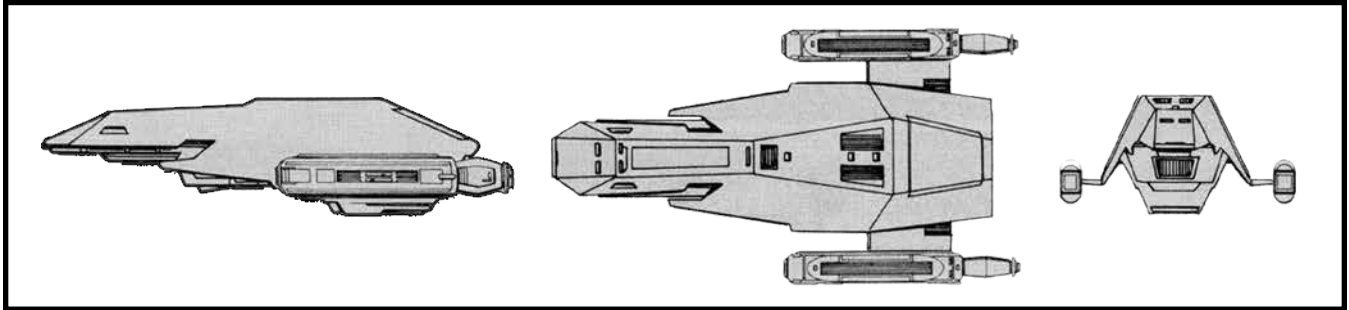
K-3A (LANCER) CLASS II GUNBOAT



Construction Data:		Variant-1	Variant-2	Variant-3	Variant-4
Model Numbers —		II	II	II	II
Ship Class —		2263-2274	2275-2285	2296-2313	2314-2321
Date Entering Service —		1	Refit	Refit	Refit
Number Constructed —					
Hull Data:					
Superstructure Points —		6	6	6	6
Damage Chart —		C	C	C	C
Size:					
Length —		53.0 m	53.0 m	53.0 m	53.0 m
Width —		23.0 m	23.0 m	23.0 m	23.0 m
Height —		9.0 m	9.0 m	9.0 m	9.0 m
Displacement —		13,288 mt	12,943 mt	13,598 mt	13,638 mt
Cargo:					
Cargo Units —		2 SCU	2 SCU	2 SCU	2 SCU
Cargo Capacity —		100 mt	100 mt	100 mt	100 mt
Landing Capacity —		Yes	Yes	Yes	Yes
Equipment Data:					
Control Computer Type —		ZD-2	Mark Ia	Mark Ia	Mark Ia
Transporters:					
standard 6-person —		1	1	1	1
Other Data:					
Crew —		10	10	10	10
Engines And Power Data:					
Total Power Units Available —		12	12	12	13
Movement Point Ratio —		1/1	1/1	1/1	1/1
Warp Engine Type —		KWA-2	KWA-2	KWA-2	KWA-2
Number —		1	1	1	1
Power Units Available —		10	10	10	10
Stress Chart —		P/Q	P/Q	P/Q	P/Q
Maximum Safe Cruising Speed —		Warp 6	Warp 6	Warp 6	Warp 6
Emergency Speed —		Warp 7	Warp 7	Warp 7	Warp 7
Impulse Engine Type —		KIA-2	KIA-2	KIA-2	KIA-3
Power Units Available —		2	2	2	3
Weapons And Firing Data:					
Beam Weapon Type —		KD-2	KD-3	KD-5	KD-5
Number —		2	2	2	2
Firing Arcs —		2 f	2 f	2 f	2 f
Firing Chart —		G	I	P	P
Maximum Power —		4	5	4	4
Damage Modifiers —					
+3		(-)	(-)	(-)	(-)
+2		(-)	(-)	(1-10)	(1-10)
+1		(1-10)	(1-12)	(11-18)	(11-18)
Missile Weapon Type —		KP-1	KP-1	KP-1	KP-1
Number —		2	2	2	2
Firing Arcs —		2 f	2 f	2 f	2 f
Firing Chart —		F	F	F	F
Power To Arm —		1	1	1	1
Damage —		6	6	6	6
Shield Data:					
Deflector Shield Type —		KSB	KSB	OSB	OSC
Shield Point Ratio —		1/1	1/1	1/2	1/3
Maximum Shield Power —		10	10	6	7
Combat Efficiency:					
D —		39.6	39.6	50.6	73.1
WDF —		5.6	7.4	9.0	9.0



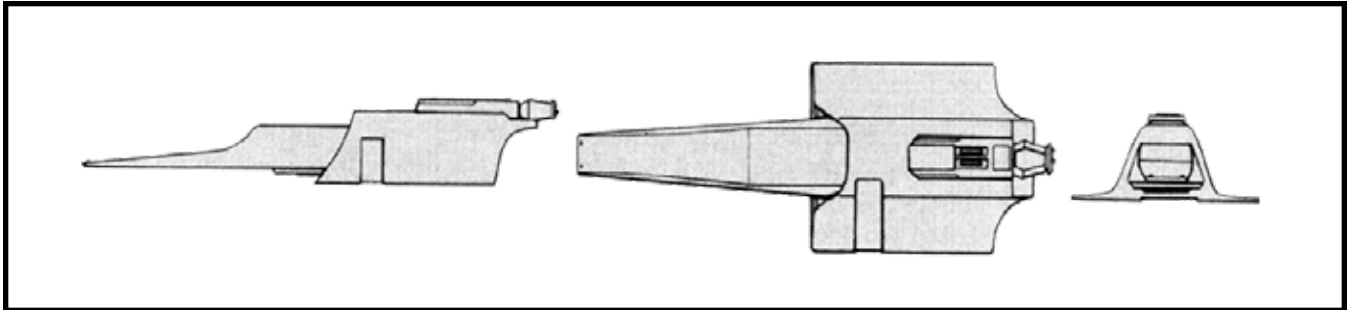
K-4D (EXILER) CLASS II GUNBOAT



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	II	II	II
<i>Date Entering Service</i> —	2293-2315	2316-2348	2348-2378
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	6	6	6
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	56.0 m	56.0 m	56.0 m
Width —	28.0 m	28.0 m	28.0 m
Height —	14.0 m	14.0 m	14.0 m
Displacement —	14,203 mt	14,758 mt	14,788 mt
<i>Cargo:</i>			
Cargo Units —	11 SCU	11 SCU	11 SCU
Cargo Capacity —	550 mt	550 mt	550 mt
Landing Capacity —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZD-2	Mark III	Mark III
<i>Transporters:</i>			
standard 6-person —	1	1	1
<i>Cloaking Device Type:</i>	-	KCA	KCA
<i>Power Requirements</i> —	-	12	12
Other Data:			
<i>Crew</i> —	12	12	12
Engines And Power Data:			
<i>Total Power Units Available</i> —	13	13	13
<i>Movement Point Ratio</i> —	1/2	1/2	1/2
<i>Warp Engine Type</i> —	KWA-1	KWA-1	KWA-1
Number —	2	2	2
Power Units Available —	5 ea.	5 ea.	5 ea.
Stress Chart —	O/P	O/P	O/P
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIA-3	KIA-3	KIA-3
Power Units Available —	3	3	3
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —	KD-3	KD-3	KD-3
Number —	2	2	2
Firing Arcs —	2 p/f/s	2 p/f/s	2 p/f/s
Firing Chart —	I	I	I
Maximum Power —	5	5	5
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(-)	(-)	(-)
+1	(1-12)	(1-12)	(1-12)
<i>Missile Weapon Type</i> —	KP-1	KP-5	RP-15
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	F	Q	R
Power To Arm —	1	1	1
Damage —	6	10	23
Shield Data:			
<i>Deflector Shield Type</i> —	OSE	OSI	OSI
Shield Point Ratio —	1/2	1/3	1/3
Maximum Shield Power —	7	11	11
Combat Efficiency:			
<i>D</i> —	92.6	134.6	134.6
<i>WDF</i> —	5.9	9.9	18.0



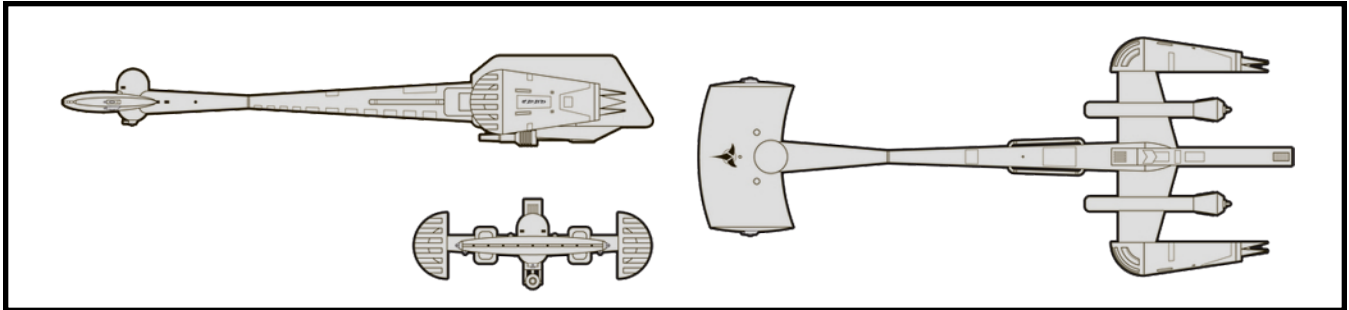
K-5D (TORMENT) CLASS III GUNBOAT



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	III	III	III
<i>Date Entering Service</i> —	2290-2332	2333-2352	2353-2378
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	8	8	8
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	96.0 m	96.0 m	96.0 m
Width —	38.0 m	38.0 m	38.0 m
Height —	20.0 m	20.0 m	20.0 m
Displacement —	24,415 mt	24,335 mt	24,675 mt
<i>Cargo:</i>			
Cargo Units —	15 SCU	15 SCU	15 SCU
Cargo Capacity —	750 mt	750 mt	750 mt
Landing Capacity —	Yes	Yes	Yes
Equipment Data:			
<i>Control Computer Type</i> —	ZD-4	ZD-4	ZD-4
<i>Transporters:</i>			
standard 6-person —	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCA
<i>Power Requirements</i> —	-	-	12
Other Data:			
<i>Crew</i> —	18	18	18
<i>Passengers</i> —	6	6	6
Engines And Power Data:			
<i>Total Power Units Available</i> —	20	20	20
<i>Movement Point Ratio</i> —	2/1	2/1	2/1
<i>Warp Engine Type</i> —	OWA-2	OWA-2	OWA-2
Number —	1	1	1
Power Units Available —	17	17	17
Stress Chart —	F/D	F/D	F/D
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —	KD-12	KD-12	KD-12
Number —	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	H	H	H
Maximum Power —	9	9	9
Damage Modifiers —			
+3	(1-3)	(1-3)	(1-3)
+2	(4-8)	(4-8)	(4-8)
+1	(9-10)	(9-10)	(9-10)
<i>Missile Weapon Type</i> —	KP-5	KP-13	KP-21
Number —	2	2	2
Firing Arcs —	2 f	2 f	2 f
Firing Chart —	Q	T	Q
Power To Arm —	1	1	1
Damage —	10	9	15
Shield Data:			
<i>Deflector Shield Type</i> —	KSD	KSD	KSD
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	12	12	12
Combat Efficiency:			
<i>D</i> —	56.4	56.4	56.4
<i>WDF</i> —	18.4	18.8	23.8



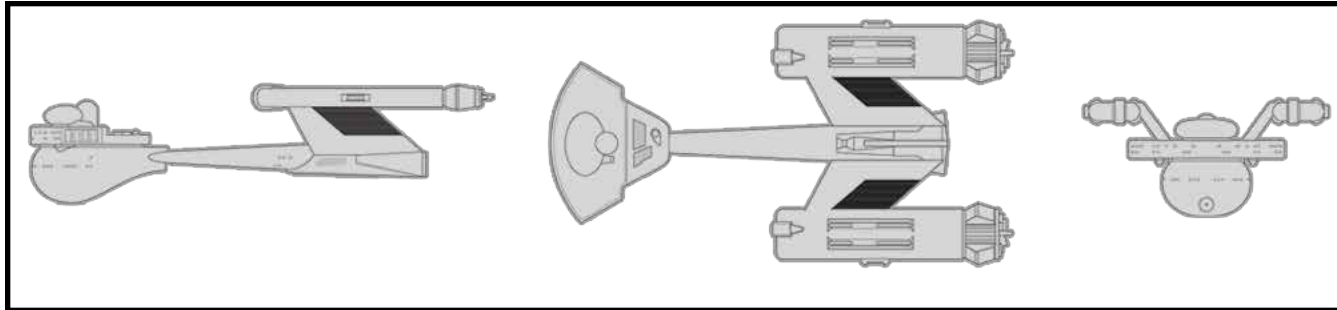
K-9A (DAWNBLADE) CLASS V HUNTER-KILLER



Construction Data:	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	V	VI	VI	VI
<i>Date Entering Service —</i>	2260-2298	2301-2334	2336-2359	2361-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit
Hull Data:				
<i>Superstructure Points —</i>	25	28	28	30
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	184.5 m	184.5 m	184.5 m	184.5 m
Width —	73.6 m	73.6 m	73.6 m	73.6 m
Height —	27.5 m	27.5 m	27.5 m	27.5 m
Displacement —	53,415 mt	78,350 mt	78,200 mt	78,225 mt
<i>Cargo:</i>				
Cargo Units —	5 SCU	5 SCU	5 SCU	5 SCU
Cargo Capacity —	250 mt	250 mt	250 mt	250 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
<i>Control Computer Type —</i>	ZD-4	ZD-5	ZD-5	ZI-1
<i>Transporters:</i>				
standard 6-person —	1	1	1	1
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	-	KCB	KCB	KCB
<i>Power Requirements —</i>	-	22	22	22
Other Data:				
<i>Crew —</i>	28	28	28	28
Engines And Power Data:				
<i>Total Power Units Available —</i>	26	38	50	50
<i>Movement Point Ratio —</i>	4/1	4/1	4/1	4/1
<i>Warp Engine Type —</i>	KWA-1	KWB-1	KWB-1	KWB-1
Number —	4	4	4	4
Power Units Available —	5 ea.	8 ea.	8 ea.	8 ea.
Stress Chart —	Q/R	Q/R	Q/R	Q/R
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KID-1	KID-1	KIE-3	KIE-3
Power Units Available —	6	6	18	18
Weapons And Firing Data:				
<i>Beam Weapon Type —</i>	KD-5	KD-6	KD-6	KD-17
Number —	4	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	P	T	T	X
Maximum Power —	4	6	6	9
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-12)
+2	(1-10)	(1-18)	(1-18)	(13-17)
+1	(11-18)	(-)	(-)	(18-22)
<i>Beam Weapon Type —</i>	KD-6	KD-8	KD-17	KD-18
Number —	1	1	1	1
Firing Arcs —	1 p/f/s	1 p/f/s	1 p/f/s	1 p/f/s
Firing Chart —	T	U	X	U
Maximum Power —	6	7	9	11
Damage Modifiers —				
+3	(-)	(1-7)	(1-12)	(1-7)
+2	(1-18)	(8-15)	(13-17)	(8-15)
+1	(-)	(16-20)	(18-22)	(16-20)
<i>Beam Weapon Type —</i>	KD-8	KD-15	KD-15	KD-15
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	U	T	T	T
Maximum Power —	7	10	10	10
Damage Modifiers —				
+3	(1-7)	(-)	(-)	(-)
+2	(8-15)	(1-18)	(1-18)	(1-18)
+1	(16-20)	(-)	(-)	(-)
Shield Data:				
<i>Deflector Shield Type —</i>	KSN	KSK	KSV	KST
Shield Point Ratio —	2/3	1/2	1/2	1/3
Maximum Shield Power —	15	13	20	32
Combat Efficiency:				
<i>D —</i>	71.0	85.0	104.0	141.9
<i>WDF —</i>	23.2	34.2	37.1	52.5



K-7A (ABOMINATION) CLASS IV SCOUT



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	IV	IV	IV	IV
<i>Date Entering Service —</i>	2278-2292	2294-2316	2317-2340	2341-2361
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	12	12	12	12
<i>Damage Chart —</i>	C	C	C	C

Size:

<i>Length —</i>	146.5 m	146.5 m	146.5 m	146.5 m
<i>Width —</i>	77.0 m	77.0 m	77.0 m	77.0 m
<i>Height —</i>	37.1 m	37.1 m	37.1 m	37.1 m
<i>Displacement —</i>	33,390 mt	38,875 mt	38,875 mt	39,060 mt

Cargo:

<i>Cargo Units —</i>	84 SCU	84 SCU	84 SCU	84 SCU
<i>Cargo Capacity —</i>	4,200 mt	4,200 mt	4,200 mt	4,200 mt
<i>Landing Capacity —</i>	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-3	ZD-4	ZD-4	ZI-1
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Transporters:

<i>standard 6-person —</i>	3	3	3	3
<i>cargo —</i>	1	1	1	1

Other Data:

<i>Crew —</i>	75	75	75	75
<i>Passengers —</i>	15	15	15	15
<i>Shuttlecraft —</i>	1	1	1	1

Engines And Power Data:

<i>Total Power Units Available —</i>	21	27	27	27
<i>Movement Point Ratio —</i>	2/1	2/1	2/1	2/1
<i>Warp Engine Type —</i>	KWB-1	KWB-2	KWB-2	KWB-2
<i>Number —</i>	2	2	2	2
<i>Power Units Available —</i>	9 ea.	12 ea.	12 ea.	12 ea.
<i>Stress Chart —</i>	O/Q	P/Q	P/Q	P/Q
<i>Maximum Safe Cruising Speed —</i>	Warp 6	Warp 6	Warp 6	Warp 6
<i>Emergency Speed —</i>	Warp 7	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type —</i>	KIB-1	KIB-1	KIB-1	KIB-1
<i>Power Units Available —</i>	3	3	3	3

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-1	KD-11	KD-11	KD-1
<i>Number —</i>	4	4	4	4
<i>Firing Arcs —</i>	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
<i>Firing Chart —</i>	B	F	F	B
<i>Maximum Power —</i>	4	5	5	4
<i>Damage Modifiers —</i>				
+3	(-)	(-)	(-)	(-)
+2	(-)	(1-4)	(1-4)	(-)
+1	(-)	(5-8)	(5-8)	(-)
<i>Missile Weapon Type —</i>	KP-1	KP-3	KP-3	KP-3
<i>Number —</i>	2	2	2	2
<i>Firing Arcs —</i>	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
<i>Firing Chart —</i>	F	R	R	R
<i>Power To Arm —</i>	1	2	2	2
<i>Damage —</i>	6	15	15	15

Shield Data:

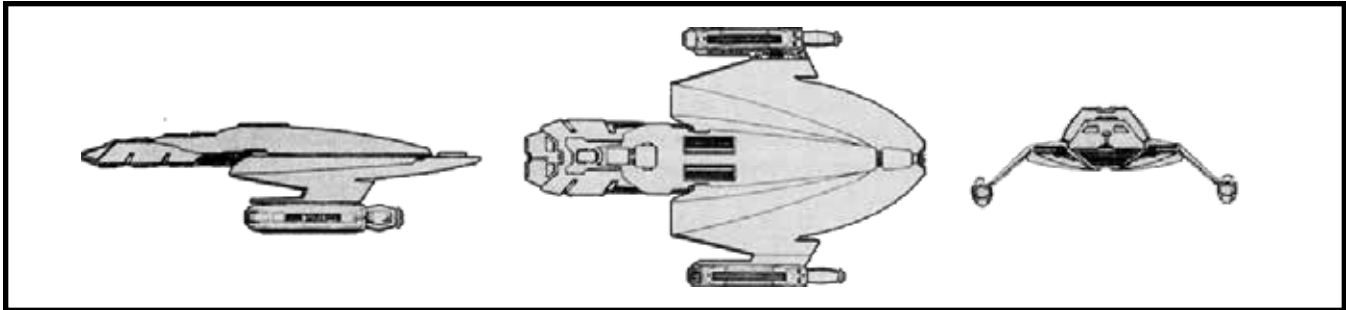
<i>Deflector Shield Type —</i>	KSA	KSD	KSD	KST
<i>Shield Point Ratio —</i>	1/1	1/2	1/2	1/3
<i>Maximum Shield Power —</i>	5	11	11	32

Combat Efficiency:

<i>D —</i>	39.2	71.2	71.2	119.2
<i>WDF —</i>	5.8	24.8	24.8	20.8



K-14C (OVERWHELMER) CLASS IV SCOUT



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class</i> —	IV	IV	IV	IV	IV
<i>Date Entering Service</i> —	2273-2296	2299-2320	2321-2345	2347-2363	2365-2378
<i>Number Constructed</i> —	1	Refit	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	12	12	12	12	12
<i>Damage Chart</i> —	C	C	C	C	C

Size:

<i>Length</i> —	145.0 m	145.0 m	145.0 m	145.0 m	145.0 m
<i>Width</i> —	100.0 m	100.0 m	100.0 m	100.0 m	100.0 m
<i>Height</i> —	35.0 m	35.0 m	35.0 m	35.0 m	35.0 m
<i>Displacement</i> —	38,440 mt	38,590 mt	38,765 mt	39,445 mt	39,670 mt

Cargo:

<i>Cargo Units</i> —	10 SCU	10 SCU	10 SCU	10 SCU	10 SCU
<i>Cargo Capacity</i> —	500 mt	500 mt	500 mt	500 mt	500 mt
<i>Landing Capacity</i> —	Yes	Yes	Yes	Yes	Yes

Equipment Data:

<i>Control Computer Type</i> —	ZD-4	ZD-4	ZD-4	ZI-1	ZI-1
<i>Transporters:</i>					
<i>standard 6-person</i> —	1	1	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCB	KCB	KCB
<i>Power Requirements</i> —	-	-	22	22	22

Other Data:

<i>Crew</i> —	16	16	16	16	16
<i>Shuttlecraft</i> —	1	1	1	1	1

Engines And Power Data:

<i>Total Power Units Available</i> —	27	27	27	27	27
<i>Movement Point Ratio</i> —	2/1	2/1	2/1	2/1	2/1
<i>Warp Engine Type</i> —	KWB-2	KWB-2	KWB-2	KWB-2	KWB-2
<i>Number</i> —	2	2	2	2	2
<i>Power Units Available</i> —	12 ea.	12 ea.	12 ea.	12 ea.	12 ea.
<i>Stress Chart</i> —	P/Q	P/Q	P/Q	P/Q	P/Q
<i>Maximum Safe Cruising Speed</i> —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
<i>Emergency Speed</i> —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIB-1	KIB-1	KIB-1	KIB-1	KIB-1
<i>Power Units Available</i> —	3	3	3	3	3

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-6	KD-6	KD-6	KD-16	KD-17
<i>Number</i> —	3	3	3	3	3
<i>Firing Arcs</i> —	2 p/f/s, 1 a	2 p/f/s, 1 a	2 p/f/s, 1 a	2 p/f/s, 1 a	2 p/f/s, 1 a
<i>Firing Chart</i> —	T	T	T	Y	X
<i>Maximum Power</i> —	6	6	6	6	9
<i>Damage Modifiers</i> —					
+3	(-)	(-)	(-)	(1-9)	(1-12)
+2	(1-18)	(1-18)	(1-18)	(10-17)	(13-17)
+1	(-)	(-)	(-)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	KP-1	KP-2	KP-3	KP-19	KP-16
<i>Number</i> —	1	1	1	1	1
<i>Firing Arcs</i> —	1 f	1 f	1 f	1 f	1 f
<i>Firing Chart</i> —	F	H	R	Q	Q
<i>Power To Arm</i> —	1	1	2	2	2
<i>Damage</i> —	6	10	15	32	36

Shield Data:

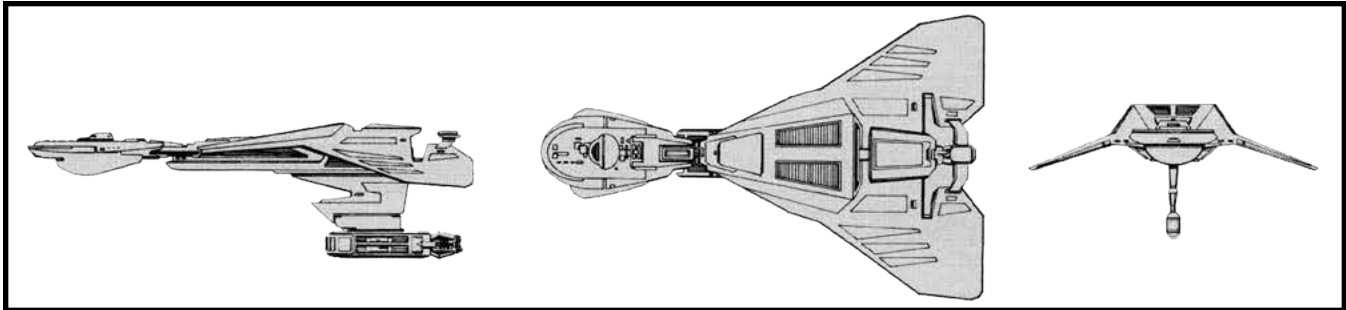
<i>Deflector Shield Type</i> —	KSD	KSD	KSD	KSW	KST
<i>Shield Point Ratio</i> —	1/2	1/2	1/2	1/2	1/3
<i>Maximum Shield Power</i> —	11	11	11	32	32

Combat Efficiency:

<i>D</i> —	71.2	71.2	71.2	101.2	119.2
<i>WDF</i> —	16.8	18.5	24.3	38.8	46.7



K-150 (SKULLSPLITTER) CLASS V SCOUT



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	V	V	V	V
<i>Date Entering Service —</i>	2273-2299	2300-2328	2330-2361	2363-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	16	16	16	16
<i>Damage Chart —</i>	C	C	C	C

Size:

<i>Length —</i>	110.0 m	110.0 m	110.0 m	110.0 m
<i>Width —</i>	155.0 m	155.0 m	155.0 m	155.0 m
<i>Height —</i>	50.0 m	50.0 m	50.0 m	50.0 m
<i>Displacement —</i>	55,248 mt	56,708 mt	56,558 mt	58,543 mt

Cargo:

<i>Cargo Units —</i>	49 SCU	49 SCU	49 SCU	49 SCU
<i>Cargo Capacity —</i>	2,450 mt	2,450 mt	2,450 mt	2,450 mt
<i>Landing Capacity —</i>	Yes	Yes	Yes	Yes

Equipment Data:

<i>Control Computer Type —</i>	ZD-4	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>				
<i>standard 6-person —</i>	1	1	1	1
<i>emergency 22-person —</i>	1	1	1	1
<i>cargo —</i>	1	1	1	1

Other Data:

<i>Crew —</i>	109	109	109	109
<i>Passengers —</i>	2	2	2	2

Engines And Power Data:

<i>Total Power Units Available —</i>	20	20	20	20
<i>Movement Point Ratio —</i>	2/1	2/1	2/1	2/1
<i>Warp Engine Type —</i>	KWC-2	KWC-2	KWC-2	KWC-2
<i>Number —</i>	1	1	1	1
<i>Power Units Available —</i>	18	18	18	18
<i>Stress Chart —</i>	L/N	L/N	L/N	L/N
<i>Maximum Safe Cruising Speed —</i>	Warp 6	Warp 6	Warp 6	Warp 6
<i>Emergency Speed —</i>	Warp 7	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type —</i>	KIC-1	KIC-1	KIC-1	KIC-1
<i>Power Units Available —</i>	2	2	2	2

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-3	KD-5	KD-5	KD-6
<i>Number —</i>	4	4	4	4
<i>Firing Arcs —</i>	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a
<i>Firing Chart —</i>	I	P	P	T
<i>Maximum Power —</i>	5	4	4	6
<i>Damage Modifiers —</i>				
+3	(-)	(-)	(-)	(-)
+2	(-)	(1-10)	(1-10)	(1-18)
+1	(1-12)	(11-18)	(11-18)	(-)
<i>Missile Weapon Type —</i>	KP-2	KP-2	KP-5	KP-8
<i>Number —</i>	2	2	2	2
<i>Firing Arcs —</i>	H	H	Q	S
<i>Firing Chart —</i>	H	H	Q	S
<i>Power To Arm —</i>	1	1	1	2
<i>Damage —</i>	10	10	10	24

Shield Data:

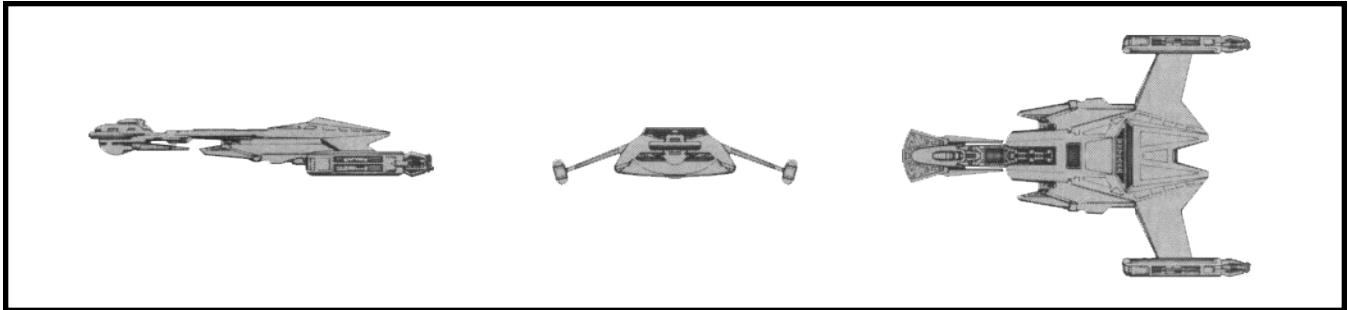
<i>Deflector Shield Type —</i>	KSD	KSD	KSD	KST
<i>Shield Point Ratio —</i>	1/2	1/2	1/2	1/3
<i>Maximum Shield Power —</i>	11	11	11	32

Combat Efficiency:

<i>D —</i>	67.9	67.9	67.9	111.4
<i>WDF —</i>	15.2	18.4	23.0	50.4



K-17A (DOOMRENDER) CLASS III SCOUT

**Construction Data:**

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	III	III	III	III
<i>Date Entering Service —</i>	2269-2298	2300-2327	2329-2357	2359-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	8	8	8	8
<i>Damage Chart —</i>	C	C	C	C

Size:

<i>Length —</i>	130.0 m	130.0 m	130.0 m	130.0 m
<i>Width —</i>	90.0 m	90.0 m	90.0 m	90.0 m
<i>Height —</i>	20.0 m	20.0 m	20.0 m	20.0 m
<i>Displacement —</i>	23,173 mt	23,498 mt	22,823 mt	23,573 mt

Cargo:

<i>Cargo Units —</i>	10 SCU	10 SCU	10 SCU	10 SCU
<i>Cargo Capacity —</i>	500 mt	500 mt	500 mt	500 mt
<i>Landing Capacity —</i>	Yes	Yes	Yes	Yes

Equipment Data:

<i>Control Computer Type —</i>	ZD-4	ZD-4	ZD-4	ZD-4
<i>Transporters:</i>				
<i>standard 6-person —</i>	1	1	1	1

Other Data:

<i>Crew —</i>	14	14	14	14
---------------	----	----	----	----

Engines And Power Data:

<i>Total Power Units Available —</i>	23	23	23	23
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWA-2	KWA-2	KWA-2	KWA-2
<i>Number —</i>	2	2	2	2
<i>Power Units Available —</i>	10 ea.	10 ea.	10 ea.	10 ea.
<i>Stress Chart —</i>	Q/R	Q/R	Q/R	Q/R
<i>Maximum Safe Cruising Speed —</i>	Warp 6	Warp 6	Warp 6	Warp 6
<i>Emergency Speed —</i>	Warp 7	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type —</i>	KIA-3	KIA-3	KIA-3	KIA-3
<i>Power Units Available —</i>	3	3	3	3

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-5	KD-5	KD-7	KD-6
<i>Number —</i>	3	3	3	3
<i>Firing Arcs —</i>	2 f, 1 a	2 f, 1 a	2 f, 1 a	2 f, 1 a
<i>Firing Chart —</i>	P	P	L	T
<i>Maximum Power —</i>	4	4	7	6
<i>Damage Modifiers —</i>				
+3	(-)	(-)	(-)	(-)
+2	(1-10)	(1-10)	(1-6)	(1-18)
+1	(11-18)	(11-18)	(7-12)	(-)
<i>Missile Weapon Type —</i>	KP-1	KP-3	KP-3	KP-3
<i>Number —</i>	1	1	1	1
<i>Firing Arcs —</i>	1 f	1 f	1 f	1 f
<i>Firing Chart —</i>	F	R	R	R
<i>Power To Arm —</i>	1	2	2	2
<i>Damage —</i>	6	15	15	15

Shield Data:

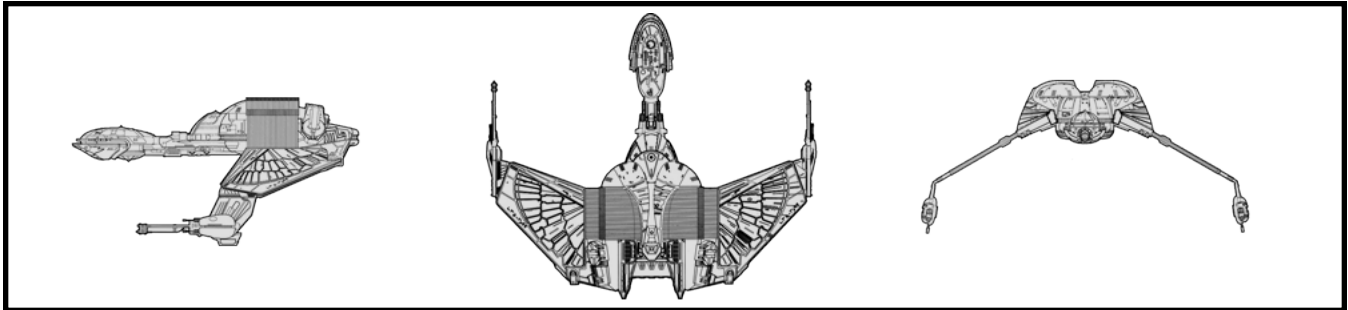
<i>Deflector Shield Type —</i>	KSB	KSB	KSB	KSB
<i>Shield Point Ratio —</i>	1/1	1/1	1/1	1/1
<i>Maximum Shield Power —</i>	8	8	8	8

Combat Efficiency:

<i>D —</i>	33.4	33.4	33.4	33.4
<i>WDF —</i>	10.5	18.0	20.4	24.3



K-22F (STORMSLAYER) CLASS VI SCOUT



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	VI
Date Entering Service —	2351-2378
Number Constructed —	1
Hull Data:	
Superstructure Points —	20
Damage Chart —	C
Size:	
Length —	109.7 m
Width —	126.8 m
Height —	57.5 m
Displacement —	74,625 mt
Cargo:	
Cargo Units —	8 SCU
Cargo Capacity —	400 mt
Landing Capacity —	Yes
Equipment Data:	
Control Computer Type —	ZI-1
Transporters:	
standard 6-person —	1
Cloaking Device Type:	KCC
Power Requirements —	32
Other Data:	
Crew —	18
Engines And Power Data:	
Total Power Units Available —	34
Movement Point Ratio —	2/1
Warp Engine Type —	KWH-1
Number —	2
Power Units Available —	14 ea.
Stress Chart —	K/L
Maximum Safe Cruising Speed —	Warp 8
Emergency Speed —	Warp 9
Impulse Engine Type —	KID-1
Power Units Available —	6
Weapons And Firing Data:	
Beam Weapon Type —	
Number —	KD-19
Firing Arcs —	2
Firing Chart —	1 f/p, 1 f/s
Maximum Power —	X
Damage Modifiers —	12
+3	(1-14)
+2	(15-18)
+1	(19-22)
Beam Weapon Type —	
Number —	KD-17
Firing Arcs —	2
Firing Chart —	1 f/p, 1 f/s
Maximum Power —	X
Damage Modifiers —	9
+3	(1-12)
+2	(13-17)
+1	(18-22)
Missile Weapon Type —	
Number —	KP-6
Firing Arcs —	1
Firing Chart —	1 f
Power To Arm —	R
Damage —	2
	20
Shield Data:	
Deflector Shield Type —	KSV
Shield Point Ratio —	1/2
Maximum Shield Power —	20
Combat Efficiency:	
D —	104.6
WDF —	52.8

NOTES:

Known Sphere Of Operation:
Triangle; Federation and Romulan Border
Data Reliability: D
Major Data Source: Triangle Sector Intelligence

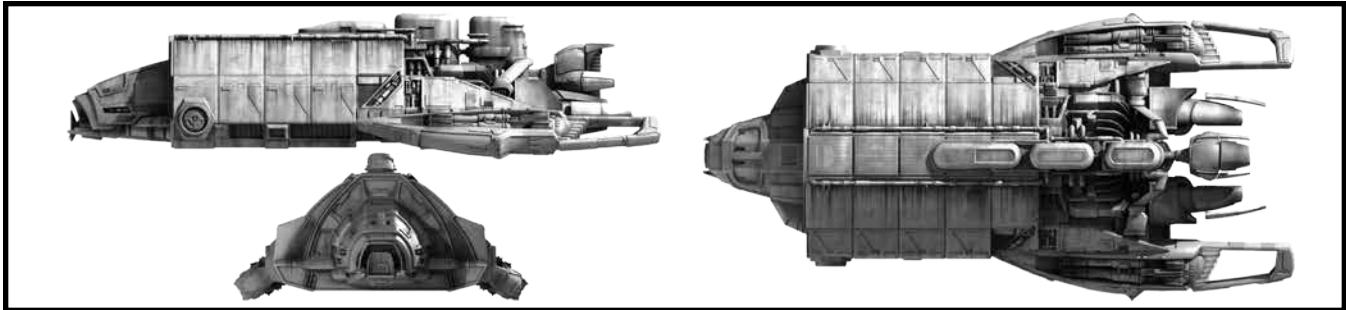
The *Stormslayer* served primarily along the Romulan border after arriving in the IKS. Well known for its hit-and-run tactics, the *Stormslayer* often patrolled the border areas where the Romulan and Klingon borders were closest, attacking supply convoys and military patrols 'in the name of the Klingon Empire'. This helped maintain animosity between the Klingon and Romulan empires, releasing possible pressure against the growing IKS.

In 2378, the *Stormslayer* returned to duty in the Klingon Defense Force and now operates along the Kinshaya border.





G-1E (CRUELSTRIKE) CLASS IV LIGHT FREIGHTER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	IV	IV	IV
<i>Date Entering Service</i> —	2259-2295	2297-2327	2329-2378
<i>Number Constructed</i> —	1	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	14	14	14
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	55.0 m	55.0 m	55.0 m
Width —	13.6 m	13.6 m	13.6 m
Height —	27.1 m	27.1 m	27.1 m
Displacement —	35,545 mt	38,150 mt	38,455 mt
<i>Cargo:</i>			
Cargo Units —	50 SCU	50 SCU	50 SCU
Cargo Capacity —	2,500 mt	2,500 mt	2,500 mt
<i>Landing Capacity</i> —	Yes	Yes	Yes

Equipment Data:

<i>Control Computer Type</i> —	ZD-3	ZD-4	ZD-4
<i>Transporters:</i>			
standard 6-person —	1	1	1
emergency 22-person —	1	1	1
cargo —	1	1	1

Other Data:

<i>Crew</i> —	12	12	12
<i>Passengers</i> —	30	30	30

Engines And Power Data:

<i>Total Power Units Available</i> —	21	21	21
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWB-1	KWB-1	KWB-1
Number —	2	2	2
Power Units Available —	9 ea.	9 ea.	9 ea.
Stress Chart —	O/Q	O/Q	O/Q
Maximum Safe Cruising Speed —	Warp 5	Warp 5	Warp 5
Emergency Speed —	Warp 6	Warp 6	Warp 6
<i>Impulse Engine Type</i> —	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	OD-2	KD-7	KD-13
Number —	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	J	L	X
Maximum Power —	3	7	5
Damage Modifiers —			
+3	(-)	(-)	(1-7)
+2	(1-5)	(1-6)	(8-15)
+1	(6-10)	(7-12)	(16-22)

Shield Data:

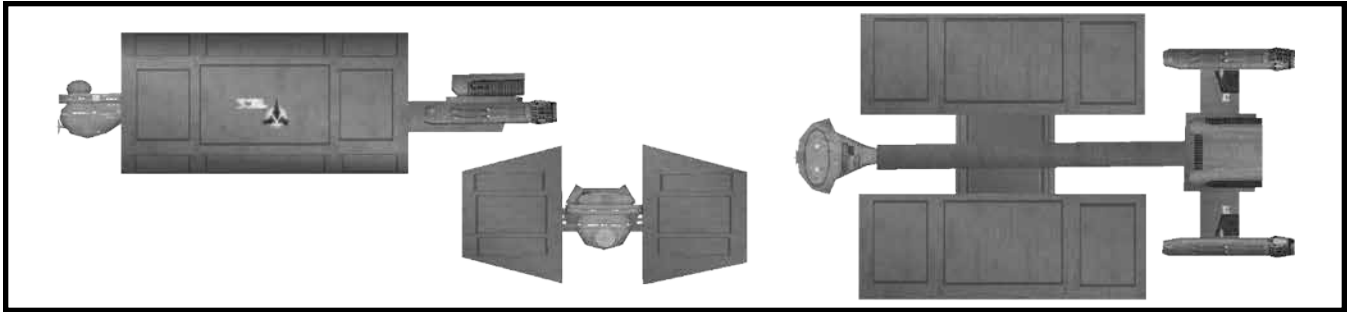
<i>Deflector Shield Type</i> —	KSB	KSI	KSD
Shield Point Ratio —	1/1	1/1	1/2
Maximum Shield Power —	8	14	11

Combat Efficiency:

<i>D</i> —	41.5	50.0	56.0
<i>WDF</i> —	3.6	7.6	11.0



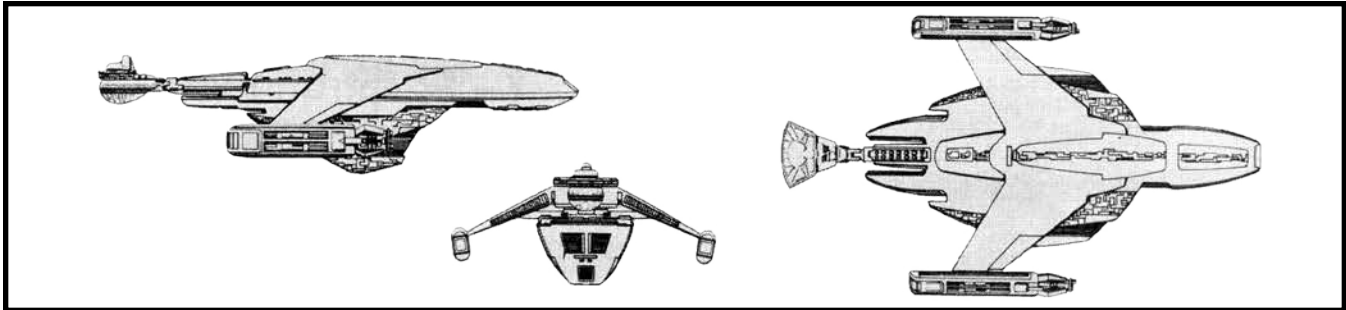
G-2B (SWIFTRIDER) CLASS IV FRIGHTER



Construction Data:			
Model Numbers —	Variant-1	Variant-2	Variant-3
Ship Class —	IV	IV	IV
Date Entering Service —	2266-2310	2313-2356	2358-2376
Number Constructed —	1	Refit	Refit
Hull Data:			
Superstructure Points —	12	12	12
Damage Chart —	C	C	C
Size:			
Length —	374.0 m	374.0 m	374.0 m
Width —	200.0 m	200.0 m	200.0 m
Height —	100.0 m	100.0 m	100.0 m
Displacement —	37,198 mt	38,815 mt	38,635 mt
Cargo:			
Cargo Units —	1,900 SCU	1,900 SCU	1,900 SCU
Cargo Capacity —	95,000 mt	95,000 mt	95,000 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	ZD-4	ZD-4	ZI-1
Transporters:			
standard 6-person —	2	2	2
emergency 22-person —	1	1	1
cargo —	6	6	6
Other Data:			
Crew —	39	39	39
Passengers —	30	30	30
Shuttlecraft —	8	8	8
Engines And Power Data:			
Total Power Units Available —	26	27	27
Movement Point Ratio —			
unloaded —	3/1	3/1	3/1
loaded —	4/1	4/1	4/1
Warp Engine Type —			
Number —	KWB-2	KWB-2	KWB-2
Power Units Available —	2	2	2
Stress Chart —	12 ea.	12 ea.	12 ea.
Stress Chart —	P/Q	P/Q	P/Q
Maximum Safe Cruising Speed —			
unloaded —	Warp 7	Warp 7	Warp 7
loaded —	Warp 6	Warp 6	Warp 6
Emergency Speed —			
unloaded —	Warp 8	Warp 8	Warp 8
loaded —	Warp 7	Warp 7	Warp 7
Impulse Engine Type —			
Power Units Available —	KIC-1	KIB-1	KIB-1
	2	3	3
Weapons And Firing Data:			
Beam Weapon Type —			
Number —	KD-2	KD-8	KD-17
Firing Arcs —	3	3	3
Firing Chart —	1 p/f/s, 1 f/p, 1 f/s	1 p/f/s, 1 f/p, 1 f/s	1 p/f/s, 1 f/p, 1 f/s
Maximum Power —	G	U	X
Damage Modifiers —	4	7	9
+3	(-)	(1-7)	(1-12)
+2	(-)	(8-15)	(13-17)
+1	(1-10)	(16-20)	(18-22)
Shield Data:			
Deflector Shield Type —			
Shield Point Ratio —	KSD	KSD	KSW
Maximum Shield Power —	1/2	1/2	1/2
	11	11	32
Combat Efficiency:			
D —			
unloaded —	58.2	59.2	89.2
loaded —	51.2	52.2	82.2
WDF —	3.9	18.3	27.0



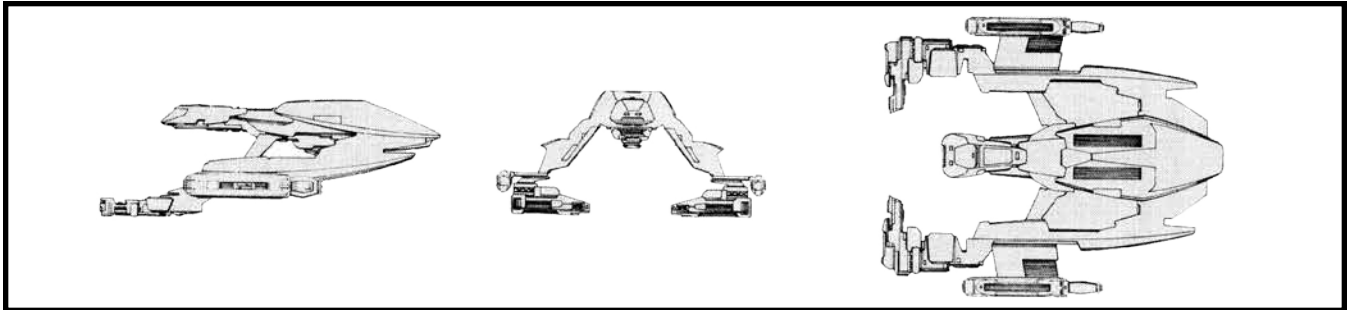
G-3D (INACCESSIBLE) CLASS VIII FREIGHTER



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VIII	VIII	VIII
<i>Date Entering Service</i> —	2295-2327	2329-2357	2359-2378
<i>Number Constructed</i> —	Refit	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	22	22	22
<i>Damage Chart</i> —	B	B	B
<i>Size:</i>			
Length —	240.0 m	240.0 m	240.0 m
Width —	140.0 m	140.0 m	140.0 m
Height —	60.0 m	60.0 m	60.0 m
Displacement —	108.810 mt	108.305 mt	108.575 mt
<i>Cargo:</i>			
Cargo Units —	3,800 SCU	3,800 SCU	3,800 SCU
Cargo Capacity —	190,000 mt	190,000 mt	190,000 mt
<i>Landing Capacity</i> —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZD-6	ZD-6	ZD-6
<i>Transporters:</i>			
standard 6-person —	1	1	1
cargo —	16	16	16
Other Data:			
<i>Crew</i> —	49	49	49
<i>Passengers</i> —	10	10	10
<i>Shuttlecraft</i> —	6	6	6
Engines And Power Data:			
<i>Total Power Units Available</i> —	54	54	59
<i>Movement Point Ratio</i> —			
unloaded —	4/1	4/1	4/1
loaded —	6/1	6/1	6/1
<i>Warp Engine Type</i> —	KWVD-1	KWVD-1	KWVD-1
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.
Stress Chart —	L/N	L/N	L/N
Maximum Safe Cruising Speed —			
unloaded —	Warp 6	Warp 6	Warp 6
loaded —	Warp 4	Warp 4	Warp 4
Emergency Speed —			
unloaded —	Warp 8	Warp 8	Warp 8
loaded —	Warp 5	Warp 5	Warp 5
<i>Impulse Engine Type</i> —	KIE-3	KIE-3	KIF-2
Power Units Available —	18	18	23
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —	KD-8	KD-16	KD-17
Number —	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	U	Y	X
Maximum Power —	7	6	9
Damage Modifiers —			
+3	(1-7)	(1-9)	(1-12)
+2	(8-15)	(10-17)	(13-17)
+1	(16-20)	(18-22)	(18-22)
<i>Beam Weapon Type</i> —	KD-7	KD-6	KD-9
Number —	4	4	4
Firing Arcs —	2 p/a, 2 s/a	2 p/a, 2 s/a	2 p/a, 2 s/a
Firing Chart —	L	T	W
Maximum Power —	7	6	5
Damage Modifiers —			
+3	(-)	(-)	(1-7)
+2	(1-6)	(1-18)	(8-15)
+1	(7-12)	(-)	(16-20)
Shield Data:			
<i>Deflector Shield Type</i> —	KSP	KST	KST
Shield Point Ratio —	1/3	1/3	1/3
Maximum Shield Power —	15	32	32
Combat Efficiency:			
<i>D</i> —			
unloaded —	111.0	135.0	139.5
loaded —	90.0	114.0	118.5
<i>WDF</i> —	39.6	48.8	58.0



G-6C (STORMFORGE) CLASS VIII TRANSPORT TUG



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3
<i>Ship Class —</i>	VIII	VIII	VIII
<i>Date Entering Service —</i>	2329-2353	2354-2362	2363-2378
<i>Number Constructed —</i>	1	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	22	22	22
<i>Damage Chart —</i>	B	B	B
<i>Size:</i>			
Length —	120.0 m	120.0 m	120.0 m
Width —	90.0 m	90.0 m	90.0 m
Height —	40.0 m	40.0 m	40.0 m
Displacement —	116,785 mt	118,225 mt	117,785 mt
<i>Cargo:</i>			
Cargo Units —	4,625 SCU	4,625 SCU	4,625 SCU
Cargo Capacity —	231,250 mt	231,250 mt	231,250 mt
Landing Capacity —	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-6	ZD-6	ZD-6
<i>Transporters:</i>			
standard 6-person —	1	1	1
cargo —	1	1	1

Other Data:

<i>Crew —</i>	217	219	219
<i>Passengers —</i>	30	30	30
<i>Shuttlecraft —</i>	2	2	2
<i>Shuttlecraft —</i>	2	2	2

Engines And Power Data:

<i>Total Power Units Available —</i>	48	54	54
<i>Movement Point Ratio —</i>			
unloaded —	3/1	3/1	3/1
loaded —	7/1	7/1	7/1
<i>Warp Engine Type —</i>	KWF-2	KWF-2	KWF-2
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.
Stress Chart —	H/J	H/J	H/J
<i>Maximum Safe Cruising Speed —</i>			
unloaded —	Warp 8	Warp 8	Warp 8
loaded —	Warp 4	Warp 4	Warp 4
<i>Emergency Speed —</i>			
unloaded —	Warp 9	Warp 9	Warp 9
loaded —	Warp 6	Warp 6	Warp 6
<i>Impulse Engine Type —</i>	KIE-2	KIE-3	KIE-3
Power Units Available —	12	18	18

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-6	KD-15	KD-19
Number —	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	T	T	X
Maximum Power —	6	10	12
Damage Modifiers —			
+3	(-)	(-)	(1-14)
+2	(1-18)	(1-18)	(15-18)
+1	(-)	(-)	(19-22)

Shield Data:

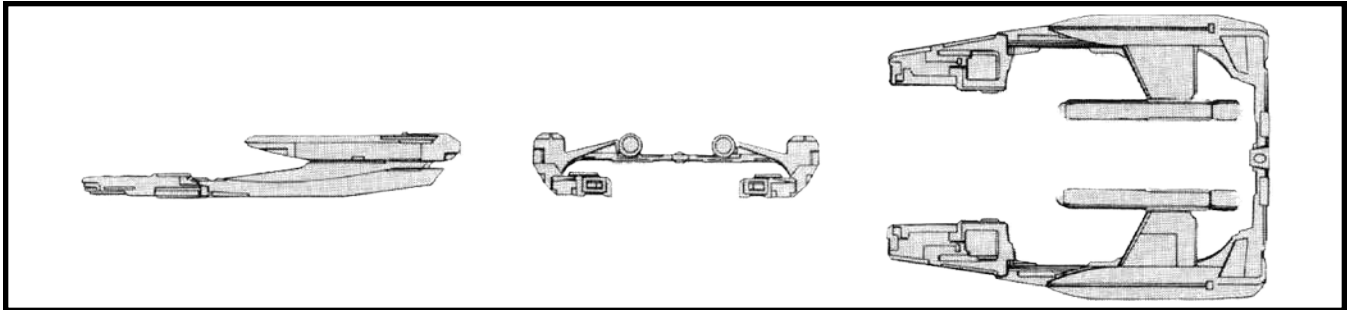
<i>Deflector Shield Type —</i>	KST	KST	KST
Shield Point Ratio —	1/3	1/3	1/3
Maximum Shield Power —	32	32	32

Combat Efficiency:

<i>D —</i>			
unloaded —	144.0	153.0	153.0
loaded —	106.5	109.5	109.5
<i>WDF —</i>	20.4	30.8	46.0



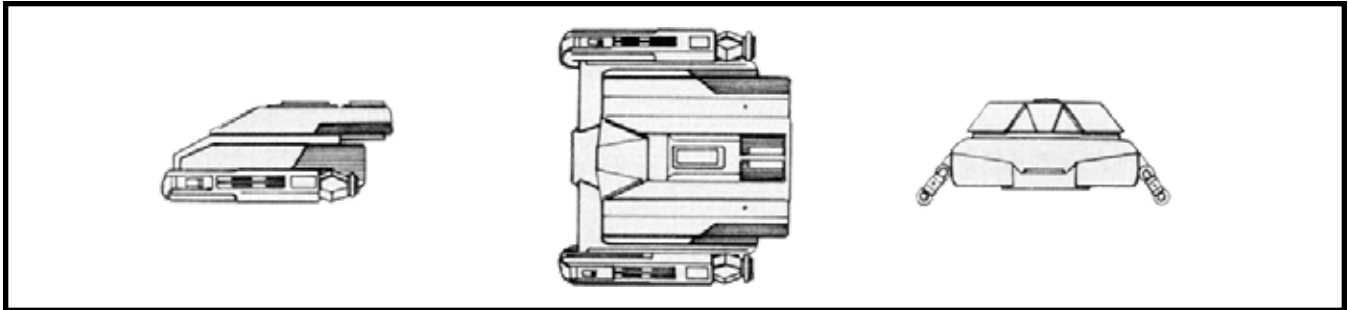
J-4 (TRANSPORTER OF DUTY) CLASS V TRANSPORT



Construction Data:				
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	V	V	V	V
<i>Date Entering Service —</i>	2316-2325	2326-2337	2338-2347	2348-2357
<i>Number Constructed —</i>	1	Refit	Refit	Refit
Hull Data:				
<i>Superstructure Points —</i>	9	9	9	9
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	200.0 m	200.0 m	200.0 m	200.0 m
Width —	150.0 m	150.0 m	150.0 m	150.0 m
Height —	35.0 m	35.0 m	35.0 m	35.0 m
Displacement —	59,105 mt	59,255 mt	58,820 mt	58,920 mt
<i>Cargo:</i>				
Cargo Units —	3,500 SCU	3,500 SCU	3,500 SCU	3,500 SCU
Cargo Capacity —	175,000 mt	175,000 mt	175,000 mt	175,000 mt
<i>Landing Capacity —</i>	None	None	None	None
Equipment Data:				
<i>Control Computer Type —</i>	R-4M	R-4M	R-4M	R-4M
<i>Transporters:</i>				
standard 6-person —	1	1	1	1
cargo —	1	1	1	1
Other Data:				
<i>Crew —</i>	41	41	41	41
<i>Passengers —</i>	10	10	10	10
<i>Shuttlecraft —</i>	3	3	3	3
Engines And Power Data:				
<i>Total Power Units Available —</i>	42	42	42	42
<i>Movement Point Ratio —</i>				
unloaded —	2/1	2/1	2/1	2/1
loaded —	4/1	4/1	4/1	4/1
<i>Warp Engine Type —</i>	RWC-2	RWC-2	RWC-2	RWC-2
Number —	2	2	2	2
Power Units Available —	15 ea.	15 ea.	15 ea.	15 ea.
Stress Chart —	N/Q	N/Q	N/Q	N/Q
Maximum Safe Cruising Speed —				
unloaded —	Warp 7	Warp 7	Warp 7	Warp 7
loaded —	Warp 4	Warp 4	Warp 4	Warp 4
Emergency Speed —				
unloaded —	Warp 8	Warp 8	Warp 8	Warp 8
loaded —	Warp 6	Warp 6	Warp 6	Warp 6
<i>Impulse Engine Type —</i>	RID-3	RID-3	RID-3	RID-3
Power Units Available —	12	12	12	12
Weapons And Firing Data:				
<i>Beam Weapon Type —</i>	KD-6	KD-6	KD-17	KD-17
Number —	2	2	2	2
Firing Arcs —	1 f/p/a, 1 f/s/a	1 f/p/a, 1 f/s/a	1 f/p/a, 1 f/s/a	1 f/p/a, 1 f/s/a
Firing Chart —	T	T	X	X
Maximum Power —	6	6	9	9
Damage Modifiers —				
+3	(-)	(-)	(1-12)	(1-12)
+2	(1-18)	(1-18)	(13-17)	(13-17)
+1	(-)	(-)	(18-22)	(18-22)
<i>Missile Weapon Type —</i>	KP-1	KP-2	KP-5	KP-10
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	F	H	Q	Q
Power To Arm —	1	1	1	1
Damage —	6	10	10	22
Shield Data:				
<i>Deflector Shield Type —</i>	KSG	KSG	KSG	KSG
Shield Point Ratio —	1/2	1/2	1/2	1/2
Maximum Shield Power —	12	12	12	12
Combat Efficiency:				
<i>D —</i>				
unloaded —	89.9	89.9	89.9	89.9
loaded —	59.9	59.9	59.9	59.9
<i>WDF —</i>	11.7	13.4	23.5	30.0



S-4C (CORPSETAMER) CLASS VII REPAIR TENDER



Construction Data:			
Model Numbers —	Variant-1	Variant-2	Variant-3
Ship Class —	VII	VII	VII
Date Entering Service —	2303-2313	2314-2342	2343-2378
Number Constructed —	1	Refit	Refit
Hull Data:			
Superstructure Points —	22	22	24
Damage Chart —	B	B	B
Size:			
Length —	90.0 m	90.0 m	90.0 m
Width —	101.0 m	101.0 m	101.0 m
Height —	40.0 m	40.0 m	40.0 m
Displacement —	99,390 mt	99,590 mt	99,571 mt
Cargo:			
Cargo Units —	112 SCU	112 SCU	112 SCU
Cargo Capacity —	5,600 mt	5,600 mt	5,600 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	ZD-6	ZD-6	ZI-2
Transporters:			
standard 6-person —	2	2	2
cargo —	1	1	1
Cloaking Device Type:			
Power Requirements —	-	KCC 32	KCC 32
Other Data:			
Crew —	184	184	184
Passengers —	5	5	5
Shuttlecraft —	2	2	2
Engines And Power Data:			
Total Power Units Available —	42	42	42
Movement Point Ratio —	3/1	3/1	3/1
Warp Engine Type —	KWC-2	KWC-2	KWC-2
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	KID-1	KID-1	KID-1
Power Units Available —	6	6	6
Weapons And Firing Data:			
Beam Weapon Type —	KD-8	KD-19	KD-25
Number —	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	U	X	Y
Maximum Power —	7	12	12
Damage Modifiers —			
+3	(1-7)	(1-14)	(1-7)
+2	(8-15)	(15-18)	(8-14)
+1	(16-20)	(19-22)	(15-20)
Beam Weapon Type —	KD-5	KD-5	KD-6
Number —	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	P	P	T
Maximum Power —	4	4	6
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(1-10)	(1-10)	(1-18)
+1	(11-18)	(11-18)	(-)
Shield Data:			
Deflector Shield Type —	KSH	KSH	KSX
Shield Point Ratio —	1/3	1/3	1/4
Maximum Shield Power —	13	13	32
Combat Efficiency:			
D —	109.5	109.5	160.3
WDF —	36.4	58.0	68.8

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The Imperial **Klingon States Ship Recognition Manual IV** is intended for Star Fleet personnel with a “need to know” concerning information on the IKS Navy. This comprehensive study discloses known combat, visual, and historical data on different IKS and modified Klingon ships used by the IKS and their variants. This manual is a must for all *Star Trek* enthusiasts.

This manual includes both native designs and modified Imperial vessels whos crews have defected to the IKS.



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