

A supplement for use with
STAR TREK[®]
THE ROLE PLAYING GAME

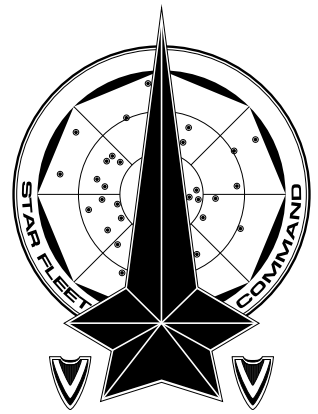
2331 - XIV

IMPERIAL KLINGON STATES

14

SHIP RECOGNITION MANUAL
VOLUME 14





INTELLIGENCE DATA RELIABILITY RATINGS

Class A

Hard data gathered from physical examination.

Class B

Intelligence projections based on repeated scans/encounters over protracted periods. Class A plans available.

Class C

Intelligence projections based on repeated scans and encounters. Class B plans available.

Class D

Intelligence projections based on five or fewer scans and encounters. Class C plans available.

Class E

Speculative projections based on hearsay/transmissions from official or semi-official sources.

Class F

Speculative projections based on hearsay/transmissions from unofficial sources.

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Comments should be prepared using SFRD form 2028 (*Recommended Changes to Publication*) and forwarded directly to:

STAR FLEET INTELLIGENCE COMMAND

Assistant Chief of Staff
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INTRODUCTION

THE IKS NAVY

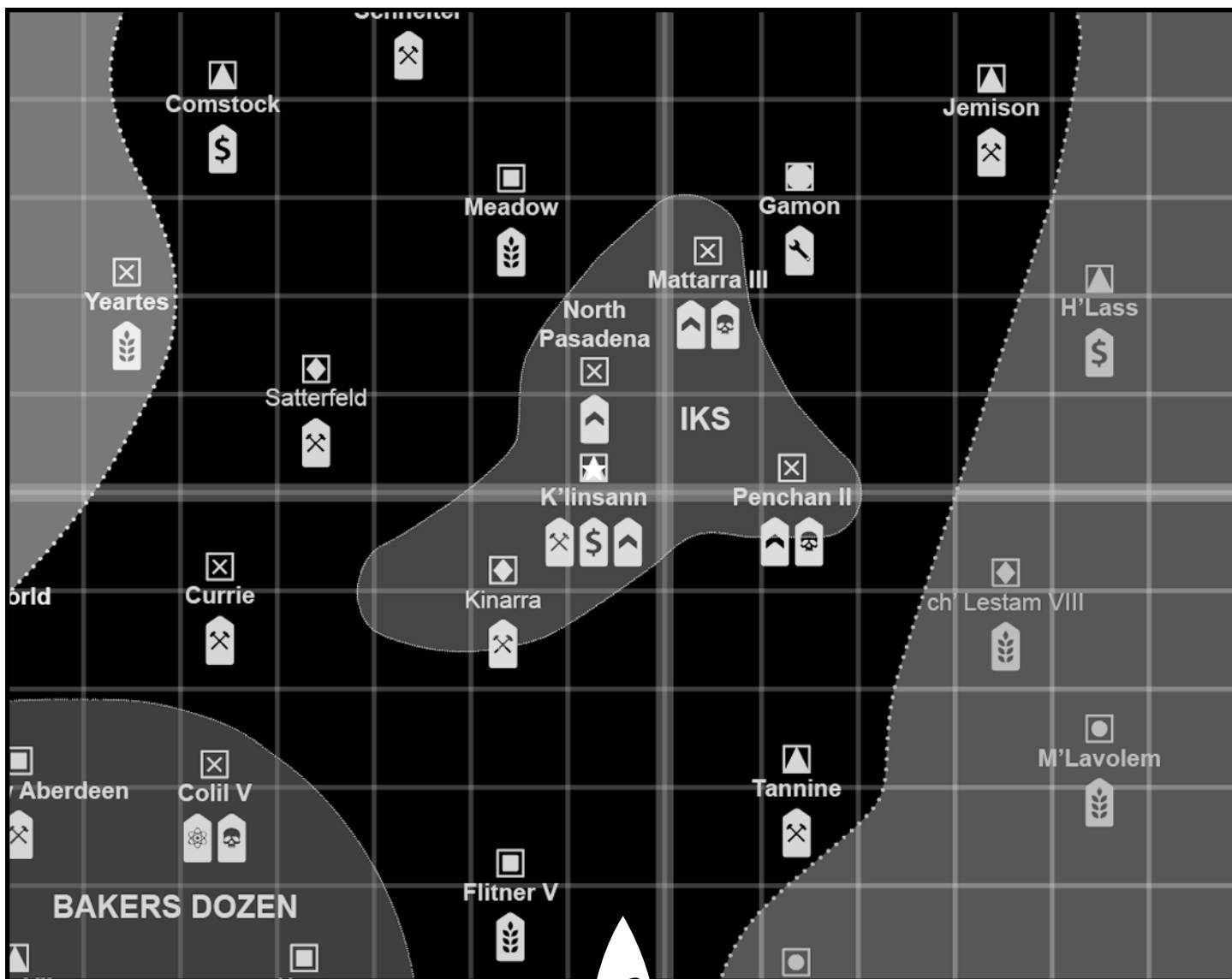
The Imperial Klingon States, born from the failed attempt to take control of the Klingon Empire during the Four-Years War, maintained an active and dangerous deep space fleet of repaired native vessels and newly designed vessels that continued to plague the space lanes from 2260 until the reincorporation of the IKS into the home Empire in 2378 following the Dominion War. These vessels patrolled the IKS and surrounding space, lead an unprecedented number of raids against targets in the Triangle, Federation, Klingon Empire and Romulan Star Empire. Even after the creation of the Federation/Klingon Alliance, the IKS continued to trade with a significant number of entities in the Triangle, unscrupulous Federation members and even Klingon throughout the home Empire, only to later raid these very same worlds.

Over its 100+ years of operation, the IKS leadership continued to try and balance expansion, conquest and trade with the ever increasing need to acquire resources for a final push against the home-world. With much of it's focus on the Federation and the Klingon Empire, the IKS continued to be a significant danger to the Alliance and much of the Triangle.

SCOPE OF THIS MANUAL

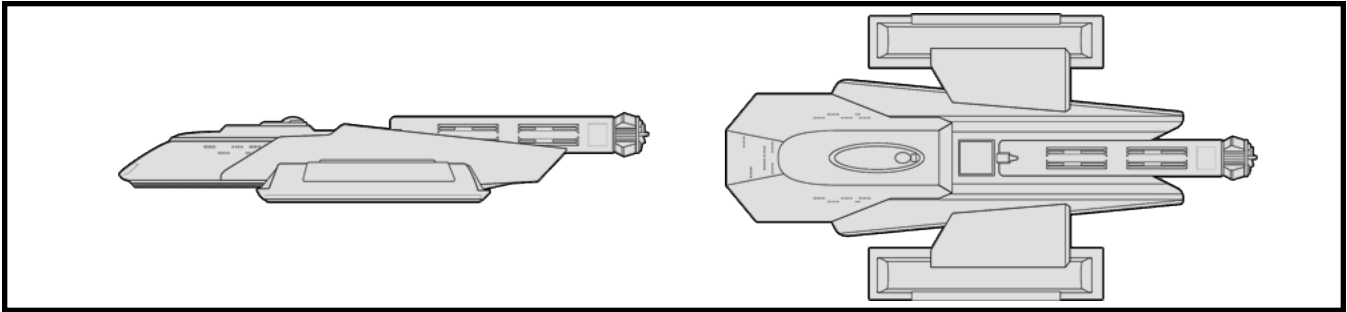
This manual describes the major ships of the Imperial Klingon States' Navy on a classified bases, providing an overview to authorized Star Fleet Operation personnel and line officers concerned with the IKS Navy. An effort has been made to provide a comprehensive and objective presentation despite the limitation of space. It is designed for general reading and quick reference.

A historical background for vessels that defected from the Klingon Empire as well as unique designs associated with the IKS from it's founding to it's eventual absorption into the Klingon Empire is provided. The overall reliability of the data available for each vessel is noted, as well as the primary information source, the records of which may be consulted if a more detailed briefing is necessary.





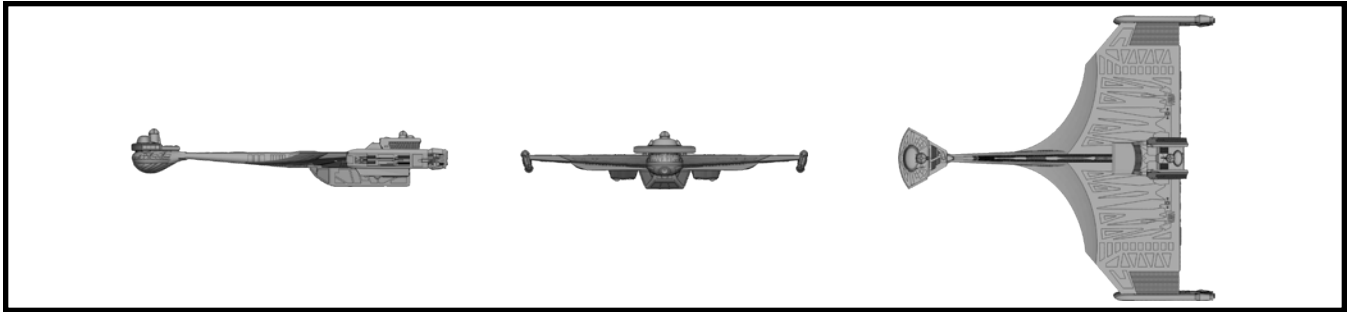
T-8F (POUNDER) CLASS VI ASSAULT SHIP



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VI	VI	VI
<i>Date Entering Service</i> —	2270-2309	2311-2349	2350-2378
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	16	16	17
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	145.0 m	145.0 m	145.0 m
Width —	132.0 m	132.0 m	132.0 m
Height —	42.0 m	42.0 m	42.0 m
Displacement —	76,205 mt	79,875 mt	78,827 mt
<i>Cargo:</i>			
Cargo Units —	651 SCU	651 SCU	651 SCU
Cargo Capacity —	32,550 mt	32,550 mt	32,550 mt
Landing Capacity —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZD-4	ZD-5	ZI-1
<i>Transporters:</i>			
standard 6-person —	2	2	2
combat 22-person —	5	5	5
emergency 22-person —	2	2	2
cargo —	2	2	2
Other Data:			
<i>Crew</i> —	175	175	175
<i>Troops</i> —	322	322	322
<i>Passengers</i> —	12	12	12
<i>Shuttlecraft</i> —	20	20	20
Engines And Power Data:			
<i>Total Power Units Available</i> —	26	38	38
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —			
Number —	KWE-3	KWE-3	KWE-3
Power Units Available —	1	1	1
Stress Chart —	20	20	20
Maximum Safe Cruising Speed —	J/M	J/M	J/M
Emergency Speed —	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type</i> —	Warp 8	Warp 8	Warp 8
Power Units Available —	KIE-3	KIE-3	KIE-3
	6	18	18
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —			
Number —	KD-8	KD-19	KD-34
Firing Arcs —	3	3	3
Firing Chart —	1 f/p, 1 f, 1 f/s, 1 p/a/s	1 f/p, 1 f, 1 f/s, 1 p/a/s	1 f/p, 1 f, 1 f/s, 1 p/a/s
Maximum Power —	U	X	Y
Damage Modifiers —	7	12	15
+3	(1-7)	(1-14)	(1-8)
+2	(8-15)	(15-18)	(9-14)
+1	(16-20)	(19-22)	(15-22)
Shield Data:			
<i>Deflector Shield Type</i> —	KSD	KSK	KST
Shield Point Ratio —	1/2	1/2	1/3
Maximum Shield Power —	10	13	32
Combat Efficiency:			
<i>D</i> —	60.9	75.9	121.8
<i>WDF</i> —	18.3	34.5	44.7



T-22B (CARRIER OF REVENGE) CLASS VIII ASSAULT SHIP



Construction Data:

Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
Ship Class —	VIII	VIII	VIII	VIII	VIII
Date Entering Service —	2290-2300	2301-2318	2319-2341	2342-2363	2364-2378
Number Constructed —	1	Refit	Refit	Refit	Refit

Hull Data:

Superstructure Points —	32	32	32	32	32
Damage Chart —	C	C	C	C	C
Size:					
Length —	232.0 m	232.0 m	232.0 m	232.0 m	232.0 m
Width —	246.0 m	246.0 m	246.0 m	246.0 m	246.0 m
Height —	36.0 m	36.0 m	36.0 m	36.0 m	36.0 m
Displacement —	113,910 mt	113,010 mt	113,110 mt	111,635 mt	114,050 mt
Cargo:					
Cargo Units —	577 SCU	577 SCU	577 SCU	577 SCU	577 SCU
Cargo Capacity —	28,850 mt	28,850 mt	28,850 mt	28,850 mt	28,850 mt
Landing Capacity —	None	None	None	None	None

Equipment Data:

Control Computer Type —	ZD-6	ZD-6	ZD-6	ZI-2	ZI-2
Transporters:					
standard 6-person —	6	6	6	6	6
combat 22-person —	8	8	8	8	8
emergency 22-person —	4	4	4	4	4
cargo —	6	6	6	6	6
Cloaking Device Type:	KCC	KCC	KCC	KCC	KCC
Power Requirements —	32	32	32	32	32

Other Data:

Crew —	121	121	121	121	121
Troops —	440	440	440	440	440
Passengers —	5	5	5	5	5
Shuttlecraft —	16	16	16	16	16

Engines And Power Data:

Total Power Units Available —	48	48	48	48	48
Movement Point Ratio —	4/1	4/1	4/1	4/1	4/1
Warp Engine Type —	KWC-2	KWC-2	KWC-2	KWC-2	KWC-2
Number —	2	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	L/O	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	KIE-2	KIE-2	KIE-2	KIE-2	KIE-2
Power Units Available —	12	12	12	12	12

Weapons And Firing Data:

Beam Weapon Type —	KD-5	KD-7	KD-7	KD-17	KD-15
Number —	4	4	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	P	L	X	X	T
Maximum Power —	4	7	7	9	10
Damage Modifiers —					
+3	(-)	(-)	(-)	(1-12)	(-)
+2	(1-10)	(1-6)	(1-6)	(13-17)	(1-18)
+1	(11-18)	(7-12)	(7-12)	(18-22)	(-)
Beam Weapon Type —	KD-9	KD-9	KD-9	KD-9	KD-9
Number —	2	2	2	2	2
Firing Arcs —	2 f	2 f	2 f	2 f	2 f
Firing Chart —	W	W	W	W	W
Maximum Power —	5	5	5	5	5
Damage Modifiers —					
+3	(1-7)	(1-7)	(1-7)	(1-7)	(1-7)
+2	(8-15)	(8-15)	(8-15)	(8-15)	(8-15)
+1	(16-20)	(16-20)	(16-20)	(16-20)	(16-20)
Missile Weapon Type —	KP-6	KP-6	KP-11	KP-16	KP-22
Number —	2	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	R	R	R	R
Power To Arm —	2	2	1	2	2
Damage —	20	20	26	36	40

Shield Data:

Deflector Shield Type —	KSP	KSP	KSP	KST	KSX
Shield Point Ratio —	1/3	1/3	1/3	1/3	1/4
Maximum Shield Power —	15	15	15	32	32

Combat Efficiency:

D —	117.8	117.8	117.8	141.8	159.8
WDF —	46.6	49.8	57.0	86.4	89.4



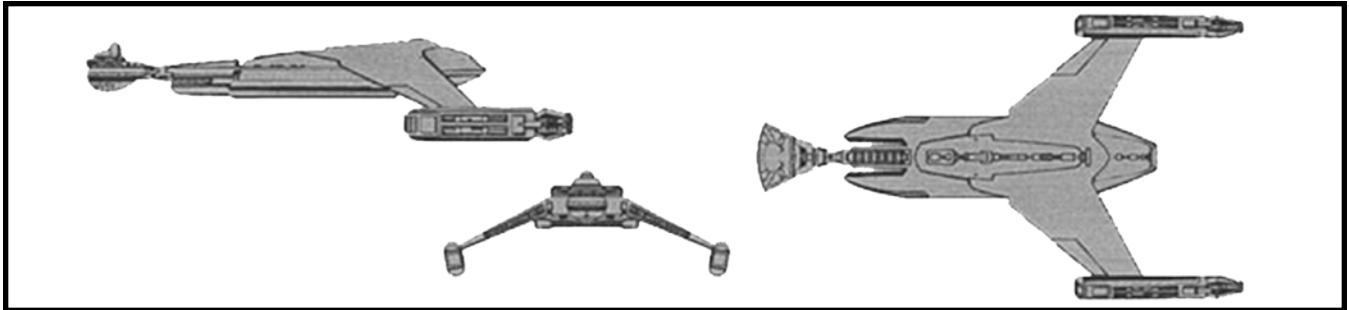
L-128B (BLOOD OF REVENGE) CLASS XII DREADNOUGHT



Construction Data:				
Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	XII	XII	XII	XII
Date Entering Service —	2306-2336	2338-2350	2352-2361	2363-2378
Number Constructed —	1	Refit	Refit	Refit
Hull Data:				
Superstructure Points —	36	42	42	46
Damage Chart —	C	C	C	C
Size:				
Length —	279.5 m	279.5 m	279.5 m	279.5 m
Width —	210.5 m	210.5 m	210.5 m	210.5 m
Height —	65.6 m	65.6 m	65.6 m	65.6 m
Displacement —	209,010 mt	201,790 mt	201,615 mt	206,815 mt
Cargo:				
Cargo Units —	621 SCU	621 SCU	621 SCU	621 SCU
Cargo Capacity —	31,050 mt	31,050 mt	31,050 mt	31,050 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
Control Computer Type —	ZD-8	ZD-10	ZD-11	ZI-5
Transporters:				
standard 6-person —	4	4	4	4
combat 22-person —	4	4	4	4
emergency 22-person —	2	2	2	2
cargo —	4	4	4	4
Cloaking Device Type:	KCE	KCE	KCE	KCE
Power Requirements —	72	72	72	72
Other Data:				
Crew —	388	388	388	388
Troops —	70	70	70	70
Passengers —	10	10	10	10
Shuttlecraft —	6	6	6	6
Engines And Power Data:				
Total Power Units Available —	79	105	114	116
Movement Point Ratio —	5/1	6/1	6/1	6/1
Warp Engine Type —				
Number —	KWG-1	KWI-1	KWI-2	KWI-2
Power Units Available —	2	2	2	2
Stress Chart —	28 ea.	41 ea.	42 ea.	42 ea.
Maximum Safe Cruising Speed —	I/M	L/M	L/M	L/M
Emergency Speed —	Warp 6	Warp 6	Warp 6	Warp 6
Impulse Engine Type —	Warp 8	Warp 8	Warp 8	Warp 8
Power Units Available —	KIF-2	KIF-2	KIK-2	KIK-3
	23	23	30	32
Weapons And Firing Data:				
Beam Weapon Type —				
Number —	KD-8	KD-8	KD-17	KD-17
Firing Arcs —	7	7	7	7
Firing Chart —	1 f, 2 p/a, 2 s/a, 2 a	1 f, 2 p/a, 2 s/a, 2 a	1 f, 2 p/a, 2 s/a, 2 a	1 f, 2 p/a, 2 s/a, 2 a
Maximum Power —	U	U	X	X
Damage Modifiers —	7	7	9	9
+3	(1-7)	(1-7)	(1-12)	(1-12)
+2	(8-15)	(8-15)	(13-17)	(13-17)
+1	(16-20)	(16-20)	(18-22)	(18-22)
Beam Weapon Type —				
Number —	KD-7	KD-17	KD-19	KD-21
Firing Arcs —	2	2	2	2
Firing Chart —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Maximum Power —	L	X	X	W
Damage Modifiers —	7	9	12	17
+3	(-)	(1-12)	(1-14)	(-)
+2	(1-6)	(13-17)	(15-18)	(-)
+1	(7-12)	(18-22)	(19-22)	(1-18)
Missile Weapon Type —				
Number —	KP-6	KP-8	KP-11	KP-20
Firing Arcs —	4	4	4	4
Firing Chart —	4 f	4 f	4 f	4 f
Power To Arm —	R	S	R	R
Damage —	2	2	1	1
	20	24	26	30
Shield Data:				
Deflector Shield Type —				
Shield Point Ratio —	KSQ	KSQ	KSY	KNSE
Maximum Shield Power —	1/3	1/3	1/3	1/3
	20	20	36	54
Combat Efficiency:				
D —	146.0	162.1	192.1	226.3
WDF —	97.5	120.7	147.6	161.4



I-14 (CRIMSON RETALIATOR) CLASS X BATTLECRUISER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	X	X
<i>Date Entering Service</i> —	2290-2337	2339-2378
<i>Number Constructed</i> —	34	Refit

Hull Data:

<i>Superstructure Points</i> —	33	32
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	284.1 m	284.1 m
Width —	166.2 m	166.2 m
Height —	62.1 m	62.1 m
Displacement —	156,290 mt	159,320 mt

Cargo:

<i>Cargo Units</i> —	553 SCU	553 SCU
<i>Cargo Capacity</i> —	27,650 mt	27,650 mt
<i>Landing Capacity</i> —	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-7	ZD-9
<i>Transporters:</i>		
standard 6-person —	4	4
combat 22-person —	3	3
emergency 22-person —	2	2
cargo —	3	3
<i>Cloaking Device Type:</i>	KCD	KCD
<i>Power Requirements</i> —	48	48

Other Data:

<i>Crew</i> —	296	296
<i>Troops</i> —	110	110
<i>Passengers</i> —	5	5
<i>Shuttlecraft</i> —	4	4

Engines And Power Data:

<i>Total Power Units Available</i> —	63	66
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —	KWE-3	KWE-3
Number —	2	2
Power Units Available —	20 ea.	20 ea.
Stress Chart —	J/M	J/M
Maximum Safe Cruising Speed —	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIF-2	KIK-1
Power Units Available —	23	26

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-17	KD-19
Number —	6	6
Firing Arcs —	2 f, 1 p, 1 s, 2 a	2 f, 1 p, 1 s, 2 a
Firing Chart —	X	X
Maximum Power —	9	12
Damage Modifiers —		
+3	(1-12)	(1-14)
+2	(13-17)	(15-18)
+1	(18-22)	(19-22)
<i>Missile Weapon Type</i> —	KP-6	KP-16
Number —	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a
Firing Chart —	R	Q
Power To Arm —	2	2
Damage —	20	36

Shield Data:

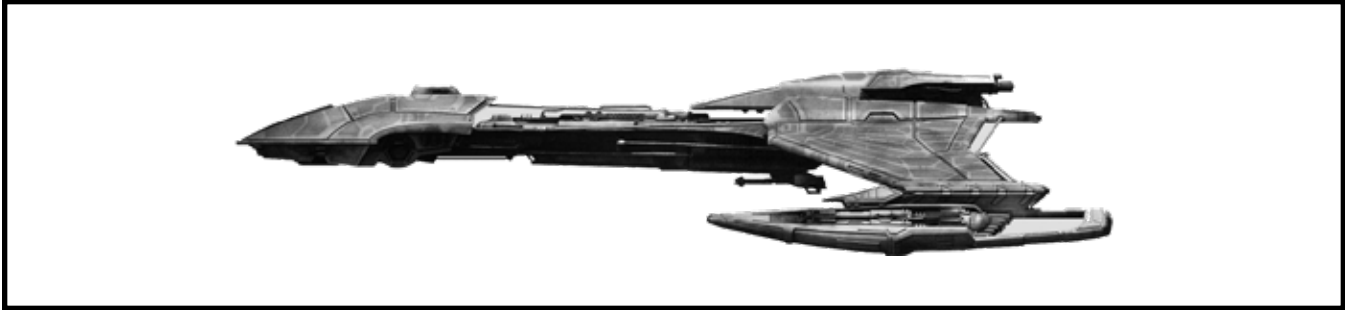
<i>Deflector Shield Type</i> —	KSP	KSS
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	15	26

Combat Efficiency:

<i>D</i> —	158.2	177.8
<i>WDF</i> —	77.6	108.4



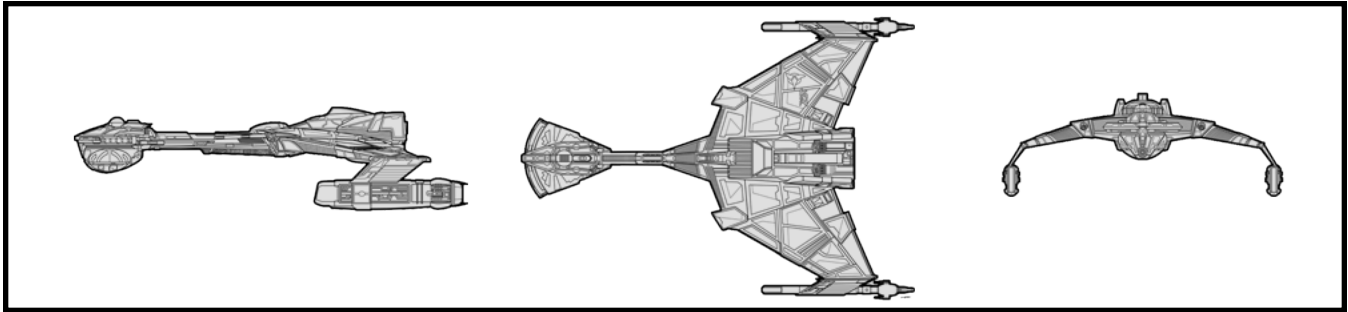
D-5G (HUNGERER) CLASS VII BATTLECRUISER



Construction Data:				
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class</i> —	VII	VII	VII	VII
<i>Date Entering Service</i> —	2264-2288	2289-2316	2317-2340	2342-2362
<i>Number Constructed</i> —	1	Refit	Refit	Refit
Hull Data:				
<i>Superstructure Points</i> —	22	22	22	22
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	210.0 m	210.0 m	210.0 m	210.0 m
Width —	157.0 m	157.0 m	157.0 m	157.0 m
Height —	44.0 m	44.0 m	44.0 m	44.0 m
Displacement —	94,490 mt	98,560 mt	97,650 mt	97,050 mt
<i>Cargo:</i>				
Cargo Units —	251 SCU	251 SCU	251 SCU	251 SCU
Cargo Capacity —	12,550 mt	12,550 mt	12,550 mt	12,550 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
<i>Control Computer Type</i> —	ZD-5	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
combat 22-person —	4	4	4	4
emergency 22-person —	1	1	1	1
cargo —	2	2	2	2
<i>Cloaking Device Type:</i>	-	-	-	KCC
<i>Power Requirements</i> —	-	-	-	32
Other Data:				
<i>Crew</i> —	181	181	181	181
<i>Troops</i> —	60	60	60	60
<i>Passengers</i> —	15	15	15	15
<i>Shuttlecraft</i> —	5	5	5	5
Engines And Power Data:				
<i>Total Power Units Available</i> —	34	54	54	64
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-1	KWC-2	KWC-2	KWC-3
Number —	2	2	2	2
Power Units Available —	14 ea.	18 ea.	18 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 8	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KID-1	KIE-3	KIE-3	KIE-3
Power Units Available —	6	18	18	18
Weapons And Firing Data:				
<i>Beam Weapon Type</i> —	KD-5	KD-8	KD-17	KD-17
Number —	2	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	P	U	X	X
Maximum Power —	4	7	9	9
Damage Modifiers —				
+3	(-)	(1-7)	(1-12)	(1-12)
+2	(1-10)	(8-15)	(13-17)	(13-17)
+1	(11-18)	(18-20)	(18-22)	(18-22)
<i>Beam Weapon Type</i> —	KD-7	KD-7	KD-7	KD-9
Number —	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a
Firing Chart —	L	L	L	W
Maximum Power —	7	7	7	5
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-7)
+2	(1-6)	(1-6)	(1-6)	(8-15)
+1	(7-12)	(7-12)	(7-12)	(16-20)
<i>Missile Weapon Type</i> —	KP-2	KP-4	KP-6	KP-16
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	H	Q	R	Q
Power To Arm —	1	2	2	2
Damage —	10	18	20	36
Shield Data:				
<i>Deflector Shield Type</i> —	KSK	KSP	KSP	KSX
Shield Point Ratio —	1/2	1/3	1/3	1/4
Maximum Shield Power —	13	15	15	32
Combat Efficiency:				
<i>D</i> —	82.5	129.0	129.0	197.5
<i>WDF</i> —	27.6	47.0	56.8	79.4



D-6J (VIOLATOR) CLASS IX CRUISER



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	IX
Date Entering Service —	2368-2378
Number Constructed —	1
Hull Data:	
Superstructure Points —	32
Damage Chart —	C
Size:	
Length —	206 m
Width —	135 m
Height —	45 m
Displacement —	136,238 mt
Cargo:	
Cargo Units —	60 SCU
Cargo Capacity —	3,000 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	ZD-9
Transporters:	
standard 6-person —	3
emergency 22-person —	3
cargo —	1
Cloaking Device Type:	KCC
Power Requirements —	32
Other Data:	
Crew —	128
Troops —	60
Passengers —	15
Shuttlecraft —	4
Engines And Power Data:	
Total Power Units Available —	59
Movement Point Ratio —	3/1
Warp Engine Type —	KWF-2
Number —	2
Power Units Available —	18 ea.
Stress Chart —	H/J
Maximum Safe Cruising Speed —	Warp 8
Emergency Speed —	Warp 9
Impulse Engine Type —	KIF-2
Power Units Available —	23
Weapons And Firing Data:	
Beam Weapon Type —	KD-30
Number —	4
Firing Arcs —	1 f/p, 2 f, 1 f/s
Firing Chart —	Y
Maximum Power —	10
Damage Modifiers —	
+3	(1-9)
+2	(10-18)
+1	(19-24)
Missile Weapon Type —	KP-12
Number —	2
Firing Arcs —	1 f, 1 a
Firing Chart —	P
Power To Arm —	2
Damage —	28
Shield Data:	
Deflector Shield Type —	KNSD
Shield Point Ratio —	1/4
Maximum Shield Power —	37
Combat Efficiency:	
D —	209.8
WDF —	73.4

NOTES:

Known Sphere Of Operation: Triangle
Data Reliability: C
Major Data Source: Triangle Sector Intelligence

The *Violator* served for over 15 years with the KDF before being burdened with a significant black mark during the Klingon Civil War. This forced the ship and crew to depart from the Empire and seek its fortune elsewhere. With help from various family lines, the ship was able to escape the Empire and join the IKS.

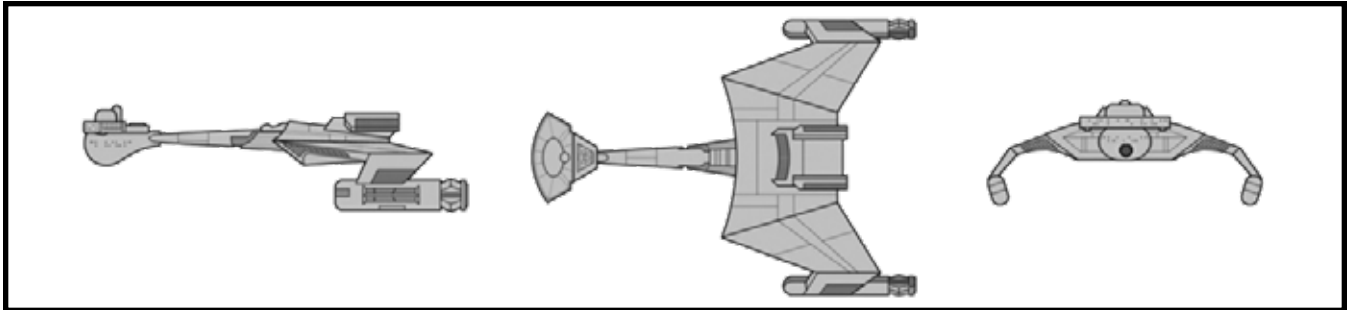
Initially unwilling to attack Imperial targets, the *Violator* was instead assigned to patrol and raiding duties within the Triangle, where she excelled for many years. However, the ships significant age and increasing need for repair and replacement of equipment, some of which was 50 year old or older, meant that the *Violator* was often assigned to defensive duties within IKS territory.

During the final two years of service, the *Violator* was assigned to protect one of the two dozen worlds that the IKS was terraforming. This would prove to be the *Violator's* most significant assignment as much of the needed supplies for these projects were prime targets for other pirates. The *Violator* would amass multiple Battle Stars during the final years of the IKS.

Once the IKS returned to the Klingon Empire, the *Violator* was sold to a ranking Imperial family.



D-7C (VENGEFUL FIST) CLASS VII BATTLECRUISER



Construction Data:

Model Numbers —	Variant-1	Variant-2
Ship Class —	VII	VII
Date Entering Service —	2267-2277	2277-2290
Number Constructed —	1	Refit

Hull Data:

Superstructure Points —	20	20
Damage Chart —	C	C
Size:		
Length —	216.0 m	216.0 m
Width —	152.0 m	152.0 m
Height —	55.0 m	55.0 m
Displacement —	95,590 mt	94,990 mt
Cargo:		
Cargo Units —	120 SCU	120 SCU
Cargo Capacity —	6,000 mt	6,000 mt
Landing Capacity —	None	None

Equipment Data:

Control Computer Type —	ZD-6	ZD-6
Transporters:		
standard 6-person —	3	3
combat 22-person —	4	4
emergency 22-person —	1	1
cargo —	2	2

Other Data:

Crew —	361	352
Troops —	180	180
Shuttlecraft —	5	5

Engines And Power Data:

Total Power Units Available —	34	34
Movement Point Ratio —	3/1	3/1
Warp Engine Type —	KWKC-1	KWKC-1
Number —	2	2
Power Units Available —	14 ea.	14 ea.
Stress Chart —	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8
Impulse Engine Type —	KID-1	KID-1
Power Units Available —	6	6

Weapons And Firing Data:

Beam Weapon Type —	KD-6	KD-6
Number —	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	T	T
Maximum Power —	6	6
Damage Modifiers —		
+3	(-)	(-)
+2	(1-18)	(1-18)
+1	(-)	(-)
Beam Weapon Type —	KD-5	KD-5
Number —	4	2
Firing Arcs —	1 p/a, 2 a, 1 s/a	2 a
Firing Chart —	P	P
Maximum Power —	4	4
Damage Modifiers —		
+3	(-)	(-)
+2	(1-10)	(1-10)
+1	(11-18)	(11-18)
Missile Weapon Type —	-	KP-3
Number —	-	1
Firing Arcs —	-	1 f
Firing Chart —	-	R
Power To Arm —	-	2
Damage —	-	15

Shield Data:

Deflector Shield Type —	KSK	KSK
Shield Point Ratio —	1/2	1/2
Maximum Shield Power —	13	13

Combat Efficiency:

D —	79.6	79.6
WDF —	32.4	35.4

NOTES:

Known Sphere Of Operation: Triangle
Data Reliability: C for Variant-1, D for Variant-2

Major Data Source: Triangle Sector Intelligence, Romulan Sector Intelligence

Like other vessels fielded by the IKS, the *Vengeful Fist* was repaired using available equipment and the limited systems the IKS could manufacture. The *Vengeful Fist* was launched in 2267 with several additional aft weapons installed. However, these improvements did not negate the fact that the main torpedo could not easily be repaired. A number of other systems were scrounged or manufactured, including an improved computer and binary shield system.

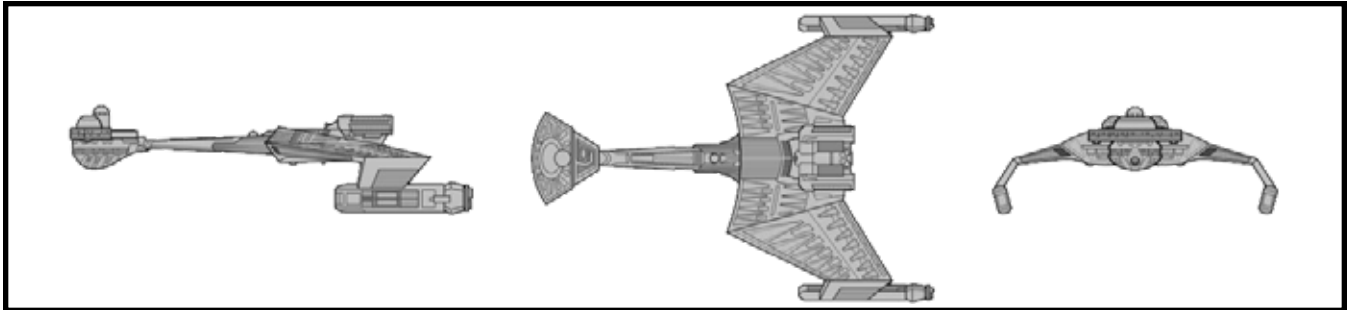
Despite her shortcomings, the *Vengeful Fist* continued operations for over ten years before finally being recalled in 2277. The Variant-2 would see the return of a main torpedo, giving the ship a notable first strike capability.

The *Vengeful Fist* operated as a standard D-7 until 2290 when she was badly damaged in a confrontation with Federation forces near the Neutral Zone. Although the *Fist* did return her crew to the IKS, the vessel was so badly damaged that the decision was made to scrap her.





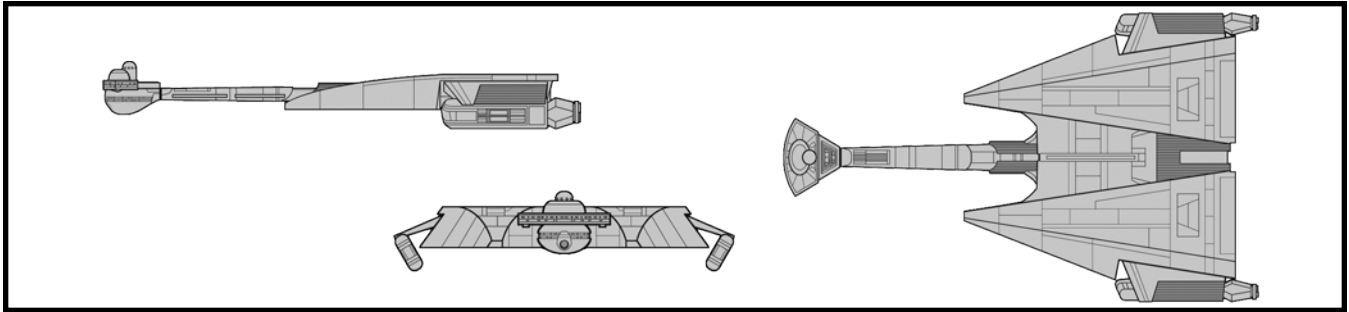
D-7T (SLANDERER) CLASS IX BATTLECRUISER



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	IX	IX	IX
<i>Date Entering Service</i> —	2296-2330	2331-2360	2361-2378
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	34	40	44
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	223.0 m	223.0 m	223.0 m
Width —	160.0 m	160.0 m	160.0 m
Height —	65.0 m	65.0 m	65.0 m
Displacement —	121,560 mt	128,855 mt	137,980 mt
<i>Cargo:</i>			
Cargo Units —	412 SCU	412 SCU	412 SCU
Cargo Capacity —	20,600 mt	20,600 mt	20,600 mt
<i>Landing Capacity</i> —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZD-7	ZD-9	ZI-3
<i>Transporters:</i>			
standard 6-person —	3	3	3
combat 22-person —	3	3	3
emergency 22-person —	1	1	1
cargo —	2	2	2
<i>Cloaking Device Type:</i>	KCC	KCC	KCC
<i>Power Requirements</i> —	32	32	32
Other Data:			
<i>Crew</i> —	266	266	266
<i>Troops</i> —	120	120	120
<i>Passengers</i> —	30	30	30
<i>Shuttlecraft</i> —	5	5	5
Engines And Power Data:			
<i>Total Power Units Available</i> —	48	59	59
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —			
Number —	KWVC-2	KWVC-2	KWVC-2
Power Units Available —	2	2	2
Stress Chart —	18 ea.	18 ea.	18 ea.
L/O —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —			
Number —	KIE-2	KIF-2	KIF-2
Power Units Available —	12	23	23
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —			
Number —	KD-8	KD-17	KD-26
Firing Arcs —	8	8	8
Firing Chart —	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a
Maximum Power —	U	X	Y
Damage Modifiers —	7	9	13
+3	(1-7)	(1-12)	(1-7)
+2	(8-15)	(13-17)	(8-10)
+1	(16-20)	(18-22)	(11-24)
<i>Missile Weapon Type</i> —			
Number —	KP-6	KP-11	KP-17
Firing Arcs —	2	2	2
Firing Chart —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Power To Arm —	R	R	R
Damage —	2	1	2
	20	26	38
Shield Data:			
<i>Deflector Shield Type</i> —			
Shield Point Ratio —	KSP	KST	KNSI
Maximum Shield Power —	1/3	1/3	1/3
	15	32	57
Combat Efficiency:			
<i>D</i> —	137.1	186.2	227.9
<i>WDF</i> —	72.4	102.8	149.2



D-10K (SKULLSTRIKER) CLASS X HEAVY CRUISER



Construction Data:		
<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	X	X
<i>Date Entering Service</i> —	2346-2360	2360-2378
<i>Number Constructed</i> —	1	Refit
Hull Data:		
<i>Superstructure Points</i> —	32	32
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	264.0 m	264.0 m
Width —	157.0 m	157.0 m
Height —	30.0 m	30.0 m
Displacement —	157,065 mt	158,335 mt
<i>Cargo:</i>		
Cargo Units —	361 SCU	361 SCU
Cargo Capacity —	18,050 mt	18,050 mt
Landing Capacity —	None	None
Equipment Data:		
<i>Control Computer Type</i> —	ZI-3	ZI-3
<i>Transporters:</i>		
standard 6-person —	4	4
emergency 22-person —	4	4
cargo —	2	2
<i>Cloaking Device Type:</i>	KCD	KCD
<i>Power Requirements</i> —	48	48
Other Data:		
<i>Crew</i> —	294	294
<i>Troops</i> —	60	60
<i>Passengers</i> —	20	20
<i>Shuttlecraft</i> —	12	12
Engines And Power Data:		
<i>Total Power Units Available</i> —	66	66
<i>Movement Point Ratio</i> —	4/1	4/1
<i>Warp Engine Type</i> —	KWE-3	KWE-3
Number —	2	2
Power Units Available —	20 ea.	20 ea.
Stress Chart —	J/M	J/M
Maximum Safe Cruising Speed —	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIK-1	KIK-1
Power Units Available —	26	26
Weapons And Firing Data:		
<i>Beam Weapon Type</i> —	KD-17	KD-17
Number —	10	10
Firing Arcs —	2 f/p, 2 f, 2 f/s, 4 a	2 f/p, 2 f, 2 f/s, 4 a
Firing Chart —	X	X
Maximum Power —	9	9
Damage Modifiers —		
+3	(1-12)	(1-12)
+2	(13-17)	(13-17)
+1	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	KP-11	KP-17
Number —	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a
Firing Chart —	R	R
Power To Arm —	1	2
Damage —	26	38
Shield Data:		
<i>Deflector Shield Type</i> —	KSX	KNSH
Shield Point Ratio —	1/4	1/4
Maximum Shield Power —	32	50
Combat Efficiency:		
<i>D</i> —	183.8	209.8
<i>WDF</i> —	120.8	135.2



D-12G (EXILE) CLASS XII CRUISER



Construction Data:

Model Numbers —	Variant-1
Ship Class —	XII
Date Entering Service —	2373-2378
Number Constructed —	1

Hull Data:

Superstructure Points —	55
Damage Chart —	C
Size:	
Length —	230.0 m
Width —	262.0 m
Height —	122.7 m
Displacement —	201,710 mt

Cargo:

Cargo Units —	436 SCU
Cargo Capacity —	21,800 mt
Landing Capacity —	None

Equipment Data:

Control Computer Type —	ZI-5
Transporters:	
standard 6-person —	3
emergency 22-person —	3
cargo —	6
Cloaking Device Type:	KCE
Power Requirements —	72

Other Data:

Crew —	374
Troops —	60
Passengers —	20
Shuttlecraft —	6

Engines And Power Data:

Total Power Units Available —	107
Movement Point Ratio —	6/1
Warp Engine Type —	KWL-2
Number —	2
Power Units Available —	38 ea.
Stress Chart —	H/I
Maximum Safe Cruising Speed —	Warp 7
Emergency Speed —	Warp 9
Impulse Engine Type —	KIM-1
Power Units Available —	31

Weapons And Firing Data:

Beam Weapon Type —	KD-29
Number —	4
Firing Arcs —	1 f/p, 1 f/s, 2 a
Firing Chart —	W
Maximum Power —	18
Damage Modifiers —	
+3	(-)
+2	(1-16)
+1	(17-20)

Beam Weapon Type —

Number —	1
Firing Arcs —	1 f
Firing Chart —	L
Maximum Power —	65
Damage Modifiers —	
+3	(-)
+2	(-)
+1	(1-10)

Beam Weapon Type —

Number —	4
Firing Arcs —	2 f/p, 2 f/s
Firing Chart —	Y
Maximum Power —	14
Damage Modifiers —	
+3	(1-12)
+2	(13-15)
+1	(16-18)

Missile Weapon Type —

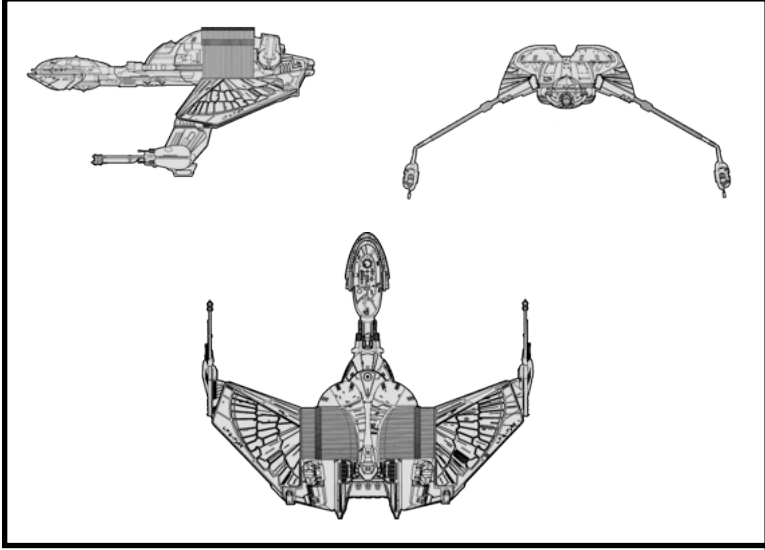
Number —	1
Firing Arcs —	1 a
Firing Chart —	R
Power To Arm —	2
Damage —	38

Shield Data:

Deflector Shield Type —	KSZ
Shield Point Ratio —	1/3
Maximum Shield Power —	50

Combat Efficiency:

D —	227.2
WDF —	168.9



NOTES:

Known Sphere Of Operation: Triangle

Data Reliability: D

Major Data Source: Triangle Sector Intelligence

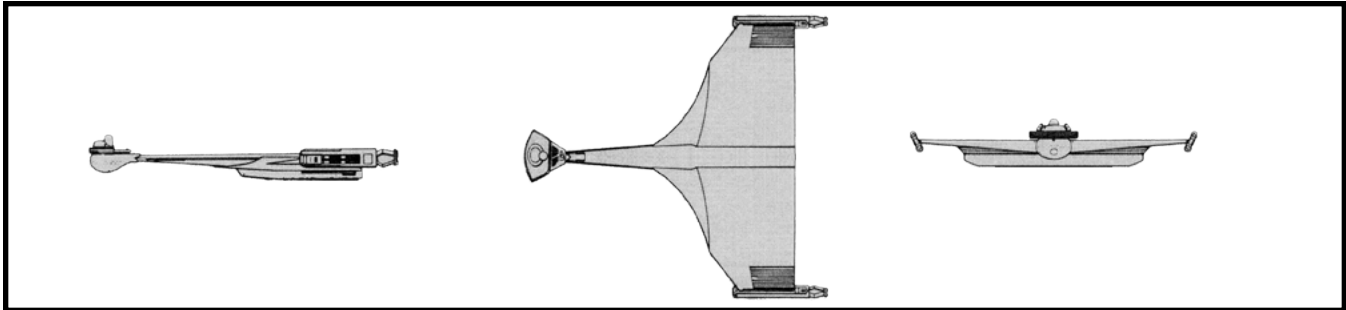
The *Exile* is known to have been one of the most dangerous ships to ever defect from the Empire and is the only ship who's crew were not pardoned by the Empire. Nearly the entire crew was already censured due to their support of the Duras during the Klingon Civil War. When the conflict between the Empire and Federation first started, the *Exile* was not allowed to participate. By the time of the Dominion War, it was clear that the *Exile* would not be allowed to participate in the conflict. Blaming Gowron and the Federation, the *Exile* departed for the IKS.

Once part of the IKS, the *Exile* immediately began raiding Federation holding along the Triangle border, destroying rather than capturing resources. With much of the Federation engaged with the war, those patrols in the area were hard pressed to deal with the aggressive ship. Following the end of the war, the *Exile* was targeted by Klingon security forces, but managed to evade being captured or destroyed.

Enraged, the crew turned their ire on the Empire, attacking shipping and reconstruction material being shipped from the Triangle across Klingon territory. By 2377, even IKS leadership realized that the *Exile* was drawing too much attention. When repatriation was announced in 2378, the crew of the *Exile* returned to IKS territory and challenged IKS leadership. The entire crew was killed in the small revolt. The ship, which was now abandoned, returned to service with the KDF and is still on patrol.



D-19C (LAWGIVER) CLASS VIII LIGHT CRUISER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class</i> —	VIII	VIII	VIII	VIII
<i>Date Entering Service</i> —	2283-2303	2305-2340	2342-2360	2361-2378
<i>Number Constructed</i> —	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	32	34	34	34
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	234.0 m	234.0 m	234.0 m	234.0 m
Width —	250.0 m	250.0 m	250.0 m	250.0 m
Height —	34.0 m	34.0 m	34.0 m	34.0 m
Displacement —	114,805 mt	117,590 mt	115,135 mt	115,180 mt
<i>Cargo:</i>				
Cargo Units —	418 SCU	418 SCU	418 SCU	418 SCU
Cargo Capacity —	20,900 mt	20,900 mt	20,900 mt	20,900 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-6	ZD-6	ZI-2	ZI-2
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
combat 22-person —	4	4	4	4
emergency 22-person —	3	3	3	3
cargo —	3	3	3	3
<i>Cloaking Device Type:</i>	KCC	KCC	KCC	KCC
<i>Power Requirements</i> —	32	32	32	32

Other Data:

<i>Crew</i> —	258	258	258	258
<i>Troops</i> —	132	132	132	132
<i>Passengers</i> —	30	30	30	30
<i>Shuttlecraft</i> —	6	6	6	6

Engines And Power Data:

<i>Total Power Units Available</i> —	59	59	69	71
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-2	KWC-2	KWC-3	KWC-3
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIF-2	KIF-2	KIF-2	KIM-3
Power Units Available —	23	23	23	25

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-8	KD-18	KD-18	KD-18
Number —	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 2 a	1 f/p, 1 f/s, 2 a	1 f/p, 1 f/s, 2 a	1 f/p, 1 f/s, 2 a
Firing Chart —	U	U	U	U
Maximum Power —	7	11	11	11
Damage Modifiers —				
+3	(1-7)	(1-7)	(1-7)	(1-7)
+2	(8-15)	(8-15)	(8-15)	(8-15)
+1	(16-20)	(16-20)	(16-20)	(16-20)
<i>Beam Weapon Type</i> —	KD-15	KD-15	KD-15	KD-26
Number —	2	2	2	2
Firing Arcs —	2 f	2 f	2 f	2 f
Firing Chart —	T	T	T	Y
Maximum Power —	10	10	10	13
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-7)
+2	(1-18)	(1-18)	(1-18)	(8-10)
+1	(-)	(-)	(-)	(11-24)
<i>Missile Weapon Type</i> —	KP-3	KP-3	KP-11	KP-17
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	R	R	R	R
Power To Arm —	2	2	1	2
Damage —	15	15	26	38

Shield Data:

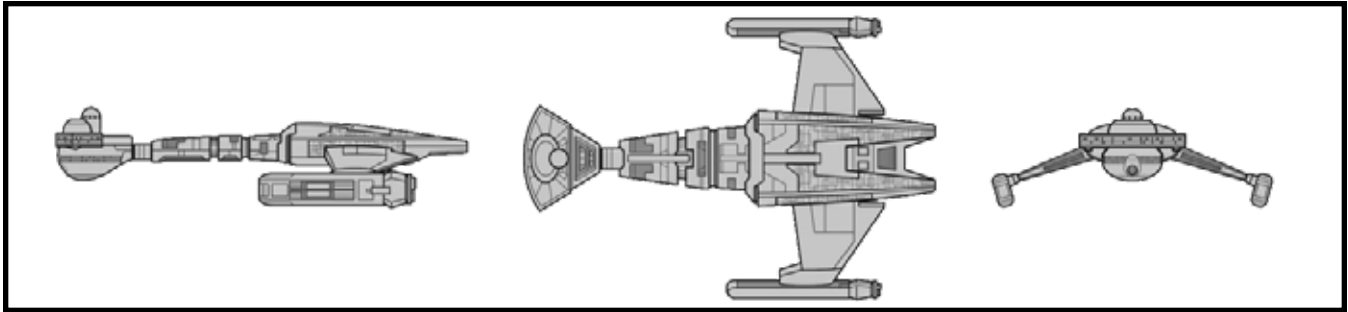
<i>Deflector Shield Type</i> —	KSH	KSP	KST	KSU
Shield Point Ratio —	1/3	1/3	1/4	1/4
Maximum Shield Power —	12	15	32	32

Combat Efficiency:

<i>D</i> —	146.3	153.6	191.1	228.6
<i>WDF</i> —	48.8	59.6	66.0	83.8



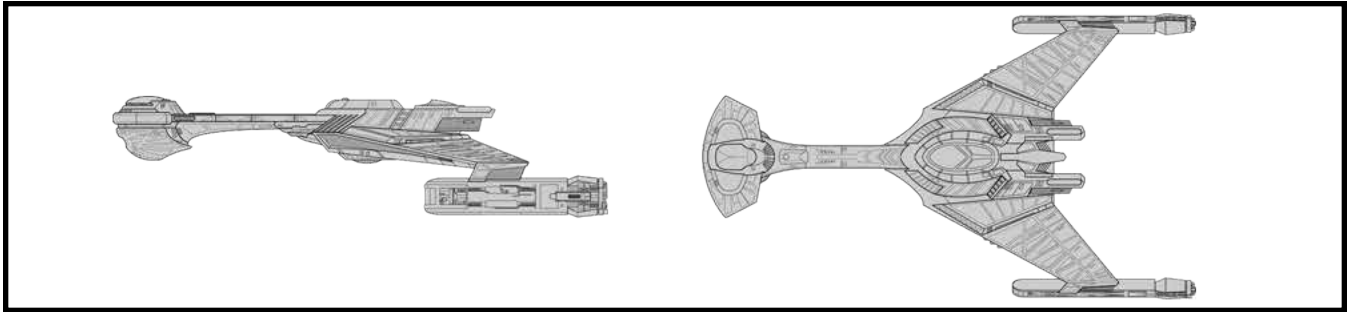
D-20G (HEADHUNTER) CLASS VII CRUISER



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VII	VII	VII
<i>Date Entering Service</i> —	2352-2359	2363-2369	2371-2378
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	24	24	24
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	160.0 m	160.0 m	160.0 m
Width —	110.0 m	110.0 m	110.0 m
Height —	24.0 m	24.0 m	24.0 m
Displacement —	99,050 mt	98,860 mt	99,050 mt
<i>Cargo:</i>			
Cargo Units —	425 SCU	425 SCU	425 SCU
Cargo Capacity —	21,250 mt	21,250 mt	21,250 mt
Landing Capacity —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZI-2	ZI-2	ZI-2
<i>Transporters:</i>			
standard 6-person —	3	3	3
combat 22-person —	4	4	4
emergency 22-person —	3	3	3
cargo —	2	2	2
<i>Cloaking Device Type:</i>	KCC	KCC	KCC
<i>Power Requirements</i> —	32	32	32
Other Data:			
<i>Crew</i> —	204	204	204
<i>Troops</i> —	220	220	220
<i>Passengers</i> —	10	10	10
<i>Shuttlecraft</i> —	4	4	4
Engines And Power Data:			
<i>Total Power Units Available</i> —	64	64	64
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-3	KWC-3	KWC-3
Number —	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —	KD-17	KD-17	KD-17
Number —	6	6	6
Firing Arcs —	2 f/p, 1 f, 2 f/s, 1 a	2 f/p, 1 f, 2 f/s, 1 a	2 f/p, 1 f, 2 f/s, 1 a
Firing Chart —	X	X	X
Maximum Power —	9	9	9
Damage Modifiers —			
+3	(1-12)	(1-12)	(1-12)
+2	(13-17)	(13-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	KP-19	KP-22	KP-22
Number —	2	1	1
Firing Arcs —	1 f, 1 a	1 f	1 f
Firing Chart —	Q	R	R
Power To Arm —	2	2	2
Damage —	32	40	40
<i>Missile Weapon Type</i> —	-	KP-13	KP-13
Number —	-	2	2
Firing Arcs —	-	2 a	2 a
Firing Chart —	-	T	T
Power To Arm —	-	1	1
Damage —	-	9	9
Shield Data:			
<i>Deflector Shield Type</i> —	KSU	KSU	KNSB
<i>Shield Point Ratio</i> —	1/4	1/4	1/4
<i>Maximum Shield Power</i> —	32	32	38
Combat Efficiency:			
<i>D</i> —	200.3	200.3	208.3
<i>WDF</i> —	89.0	89.2	89.2



D-27E (REAPER) CLASS



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	VIII
Date Entering Service —	2351-2378
Number Constructed —	1
Hull Data:	
Superstructure Points —	30
Damage Chart —	C
Size:	
Length —	200.0 m
Width —	115.0 m
Height —	63.0 m
Displacement —	108,806 mt
Cargo:	
Cargo Units —	190 SCU
Cargo Capacity —	9,500 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	ZI-2
Transporters:	
standard 6-person —	3
emergency 22-person —	3
cargo —	4
Cloaking Device Type:	KCC
Power Requirements —	32
Other Data:	
Crew —	203
Passengers —	15
Shuttlecraft —	6
Engines And Power Data:	
Total Power Units Available —	71
Movement Point Ratio —	3/1
Warp Engine Type —	KWC-3
Number —	2
Power Units Available —	23 ea.
Stress Chart —	L/O
Maximum Safe Cruising Speed —	Warp 8
Emergency Speed —	Warp 9
Impulse Engine Type —	KIM-3
Power Units Available —	25
Weapons And Firing Data:	
Beam Weapon Type —	KD-25
Number —	4
Firing Arcs —	2 f/p, 2 f/s
Firing Chart —	Y
Maximum Power —	12
Damage Modifiers —	
+3	(1-7)
+2	(8-14)
+1	(15-20)
Missile Weapon Type —	KP-16
Number —	2
Firing Arcs —	1 f, 1 a
Firing Chart —	Q
Power To Arm —	2
Damage —	36
Shield Data:	
Deflector Shield Type —	KNSD
Shield Point Ratio —	1/4
Maximum Shield Power —	38
Combat Efficiency:	
D —	230.9
WDF —	87.8

NOTES:

Known Sphere Of Operation: Triangle; Federation, Klingon and Romulan Border

Data Reliability: D

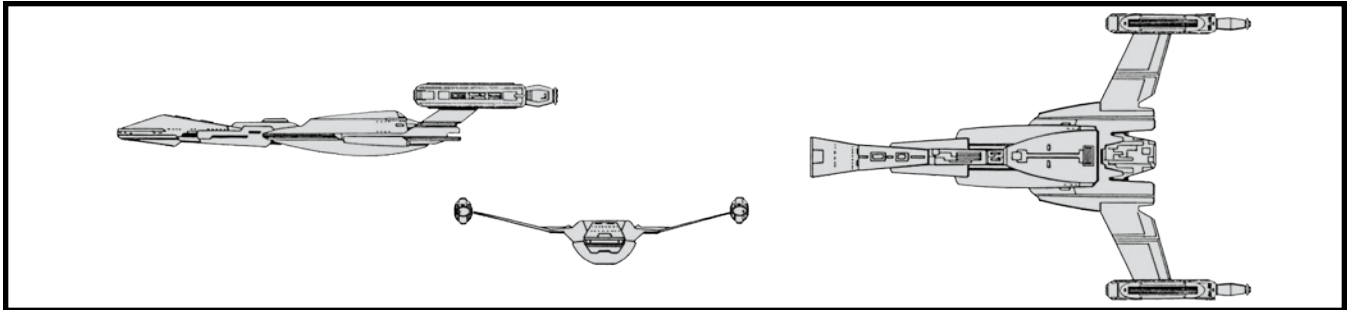
Major Data Source: Triangle Sector Intelligence

The *Reaper* is known to have left the Empire and joined the IKS because of what is arguably the strangest reason - on a bet. Originally christened as the *Retaliating Dagger* the ship was known for a surprisingly un-Klingon comradely, with many considering fellow cremates as friends. During a particularly uneventful period, the Captain challenged the second-officer to find a worthy target for the ship to attack. The first officer set the terms, giving the second officer one week to find a target. If successful, he would change positions; if unsuccessful, the ship would leave the Empire for a more lucrative destination. Despite his best efforts, the second officer was unsuccessful and the crew departed for the Triangle, eventually coming into contact with IKS representatives. The *Reaper* would spend the next 27 years ranging throughout Federation and Romulan space, attacking targets of opportunity until the IKS was realigned with the Empire.

Following the ship repatriation, many of the crew joined the Orion Syndicate, eventually being given their own ship. The *Reaper* was eventually sold to a prominent Imperial family.



D-31G (SNIPER) CLASS IX BATTLECRUISER



Construction Data:

Model Numbers —	Variant-1
Ship Class —	IX
Date Entering Service —	2365-2378
Number Constructed —	1

Hull Data:

Superstructure Points —	44
Damage Chart —	C
Size:	
Length —	220.0 m
Width —	145.0 m
Height —	36.0 m
Displacement —	138,835 mt

Cargo:

Cargo Units —	190 SCU
Cargo Capacity —	9,500 mt
Landing Capacity —	None

Equipment Data:

Control Computer Type —	ZI-3
Transporters:	
standard 6-person —	2
combat 22-person —	2
emergency 22-person —	3
cargo —	4
Cloaking Device Type:	KCC
Power Requirements —	32

Other Data:

Crew —	256
Passengers —	60
Shuttlecraft —	10

Engines And Power Data:

Total Power Units Available —	62
Movement Point Ratio —	3/1
Warp Engine Type —	KWC-2
Number —	2
Power Units Available —	18 ea.
Stress Chart —	L/O
Maximum Safe Cruising Speed —	Warp 8
Emergency Speed —	Warp 9
Impulse Engine Type —	KIK-1
Power Units Available —	26

Weapons And Firing Data:

Beam Weapon Type —	KD-34
Number —	4
Firing Arcs —	2 f/p, 2 f/s
Firing Chart —	Y
Maximum Power —	15
Damage Modifiers —	
+3	(1-8)
+2	(9-14)
+1	(15-22)
Beam Weapon Type —	KD-35
Number —	2
Firing Arcs —	2 a
Firing Chart —	U
Maximum Power —	30
Damage Modifiers —	
+3	(1-8)
+2	(9-10)
+1	(11-18)

Missile Weapon Type —

Number —	2
Firing Arcs —	1 f, 1 a
Firing Chart —	R
Power To Arm —	2
Damage —	38

Shield Data:

Deflector Shield Type —	KNSI
Shield Point Ratio —	1/3
Maximum Shield Power —	57

Combat Efficiency:

D —	232.4
WDF —	147.8

NOTES:

Known Sphere Of Operation: Triangle; Klingon and Romulan Border

Data Reliability: D

Major Data Source: Triangle Sector Intelligence

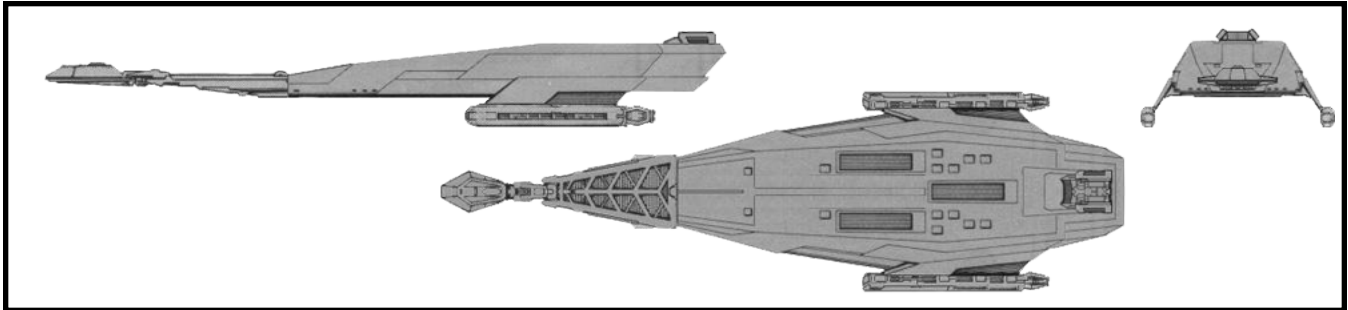
The *Sniper* served the IKS for over 10 years, amassing nearly 30 battle stars before eventually being recalled to defend the K'lingsann. During the final years of the IKS following the Dominion War, the *Sniper* was instrumental in forcing the Klingon High Council to negotiate a reintegration of the IKS into the Empire as a whole.

The *Sniper* returned to duty with the KDF and retained its changed name.





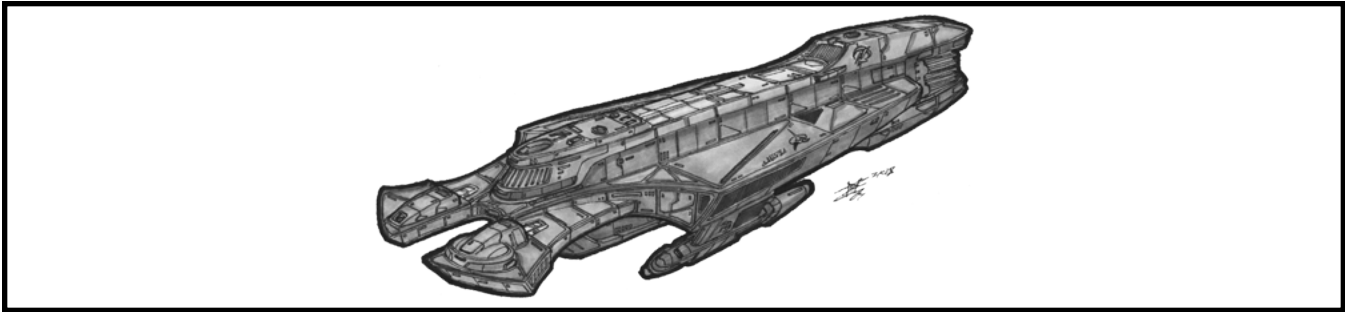
D-40B (VANQUISHER) CLASS XIV BATTLECRUISER



Construction Data:	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Model Numbers —</i>	XIV	XIV	XIV	XIV	XIV
<i>Ship Class —</i>	2347-2352	2353-2357	2358-2362	2363-2368	2369-2377
<i>Date Entering Service —</i>	1	Refit	Refit	Refit	Refit
<i>Number Constructed —</i>					
Hull Data:					
<i>Superstructure Points —</i>	94	94	94	94	94
<i>Damage Chart —</i>	C	C	C	C	C
<i>Size:</i>					
Length —	460.0 m	460.0 m	460.0 m	460.0 m	460.0 m
Width —	136.0 m	136.0 m	136.0 m	136.0 m	136.0 m
Height —	64.0 m	64.0 m	64.0 m	64.0 m	64.0 m
Displacement —	286,918 mt	284,700 mt	283,460 mt	298,450 mt	298,630 mt
<i>Cargo:</i>					
Cargo Units —	580 SCU	580 SCU	580 SCU	580 SCU	580 SCU
Cargo Capacity —	29,000 mt	29,000 mt	29,000 mt	29,000 mt	29,000 mt
Landing Capacity —	None	None	None	None	None
Equipment Data:					
<i>Control Computer Type —</i>	ZD-11	ZI-5	ZI-5	ZI-7	ZI-7
<i>Transporters:</i>					
standard 6-person —	3	3	3	3	3
combat 22-person —	6	6	6	6	6
emergency 22-person —	4	4	4	4	4
cargo —	5	5	5	5	5
<i>Cloaking Device Type:</i>	KCE	KCE	KCE	KCE	KCE
<i>Power Requirements —</i>	72	72	72	72	72
Other Data:					
<i>Crew —</i>	522	522	522	522	522
<i>Troops —</i>	150	150	150	150	150
<i>Passengers —</i>	10	10	10	10	10
<i>Shuttlecraft —</i>	10	10	10	10	10
Engines And Power Data:					
<i>Total Power Units Available —</i>	127	127	127	127	127
<i>Movement Point Ratio —</i>	6/1	6/1	6/1	6/1	6/1
<i>Warp Engine Type —</i>	KWI-1	KWI-1	KWI-1	KWI-1	KWI-1
Number —	2	2	2	2	2
Power Units Available —	41 ea.	41 ea.	41 ea.	41 ea.	41 ea.
Stress Chart —	L/M	L/M	L/M	L/M	L/M
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIL-1	KIL-1	KIL-1	KIL-1	KIL-1
Power Units Available —	45	45	45	45	45
Weapons And Firing Data:					
<i>Beam Weapon Type —</i>	KD-20	KD-20	KD-29	KD-33	KD-33
Number —	10	10	10	10	10
Firing Arcs —	3 f, 2 p, 2 s, 3 a	3 f, 2 p, 2 s, 3 a	3 f, 2 p, 2 s, 3 a	3 f, 2 p, 2 s, 3 a	3 f, 2 p, 2 s, 3 a
Firing Chart —	X	X	W	W	W
Maximum Power —	15	15	18	28	28
Damage Modifiers —					
+3	(1-7)	(1-7)	(-)	(1-6)	(1-6)
+2	(8-15)	(8-15)	(1-16)	(7-14)	(7-14)
+1	(16-22)	(16-22)	(17-20)	(15-20)	(15-20)
<i>Missile Weapon Type —</i>	KP-14	KP-14	KP-14	KP-17	KP-22
Number —	3	3	3	3	3
Firing Arcs —	2 f, 1 a	2 f, 1 a	2 f, 1 a	2 f, 1 a	2 f, 1 a
Firing Chart —	L	L	L	R	R
Power To Arm —	2	2	2	2	2
Damage —	34	34	34	38	40
Shield Data:					
<i>Deflector Shield Type —</i>	KSR	KSZ	KSZ	KNSJ	KNSJ
Shield Point Ratio —	1/3	1/3	1/3	1/3	1/3
Maximum Shield Power —	45	50	50	59	59
Combat Efficiency:					
<i>D —</i>	290.4	297.9	297.9	309.9	309.9
<i>WDF —</i>	179.7	179.7	196.7	302.8	306.4



D-60B (SUPPRESSOR) CLASS IX AUXILIARY CRUISER



Construction Data:

Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
Ship Class —	IX	IX	IX	IX	IX
Date Entering Service —	2269-2300	2303-2337	2339-2357	2358-2371	2372-2378
Number Constructed —	1	Refit	Refit	Refit	Refit

Hull Data:

Superstructure Points —	32	32	32	32	32
Damage Chart —	C	C	C	C	C
Size:					
Length —	241.0 m	241.0 m	241.0 m	241.0 m	241.0 m
Width —	66.0 m	66.0 m	66.0 m	66.0 m	66.0 m
Height —	47.0 m	47.0 m	47.0 m	47.0 m	47.0 m
Displacement —	134,310 mt	136,870 mt	137,250 mt	138,900 mt	139,095 mt
Cargo:					
Cargo Units —	350 SCU	350 SCU	350 SCU	350 SCU	350 SCU
Cargo Capacity —	17,500 mt	17,500 mt	17,500 mt	17,500 mt	17,500 mt
Landing Capacity —	None	None	None	None	None

Equipment Data:

Control Computer Type —	ZD-6	ZD-7	ZD-7	ZD-9	ZI-3
Transporters:					
standard 6-person —	4	4	4	4	4
combat 22-person —	3	3	3	3	3
emergency 22-person —	2	2	2	2	2
cargo —	4	4	4	4	4
Cloaking Device Type:	-	-	KCC	KCC	KCC
Power Requirements —	-	-	32	32	32

Other Data:

Crew —	258	258	258	258	258
Troops —	70	70	70	70	70
Passengers —	30	30	30	30	30
Shuttlecraft —	4	4	4	4	4

Engines And Power Data:

Total Power Units Available —	44	55	59	59	62
Movement Point Ratio —	3/1	3/1	3/1	3/1	3/1
Warp Engine Type —	KWF-1	KWF-1	KWF-2	KWF-2	KWF-2
Number —	2	2	2	2	2
Power Units Available —	16 ea.	16 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	H/J	H/J	H/J	H/J	H/J
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	KIE-2	KIF-2	KIF-2	KIF-2	KIF-1
Power Units Available —	12	23	23	23	26

Weapons And Firing Data:

Beam Weapon Type —	KD-6	KD-6	KD-6	KD-6	KD-6
Number —	4	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	T	T	T	T	T
Maximum Power —	6	6	6	6	6
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(-)
+2	(1-18)	(1-18)	(1-18)	(1-18)	(1-18)
+1	(-)	(-)	(-)	(-)	(-)
Beam Weapon Type —	KD-3	KD-7	KD-7	KD-17	KD-17
Number —	5	5	5	5	5
Firing Arcs —	2 f/p, 2 f/s, 1 a	2 f/p, 2 f/s, 1 a	2 f/p, 2 f/s, 1 a	2 f/p, 2 f/s, 1 a	2 f/p, 2 f/s, 1 a
Firing Chart —	L	L	L	X	X
Maximum Power —	5	7	7	9	9
Damage Modifiers —					
+3	(-)	(-)	(-)	(1-12)	(1-12)
+2	(-)	(1-6)	(1-6)	(13-17)	(13-17)
+1	(1-12)	(7-12)	(7-12)	(18-22)	(18-22)
Missile Weapon Type —	KP-3	KP-3	KP-6	KP-11	KP-20
Number —	3	3	3	3	3
Firing Arcs —	2 f, 1 a	2 f, 1 a	2 f, 1 a	2 f, 1 a	2 f, 1 a
Firing Chart —	R	R	R	R	R
Power To Arm —	2	2	2	1	1
Damage —	15	15	20	26	30

Shield Data:

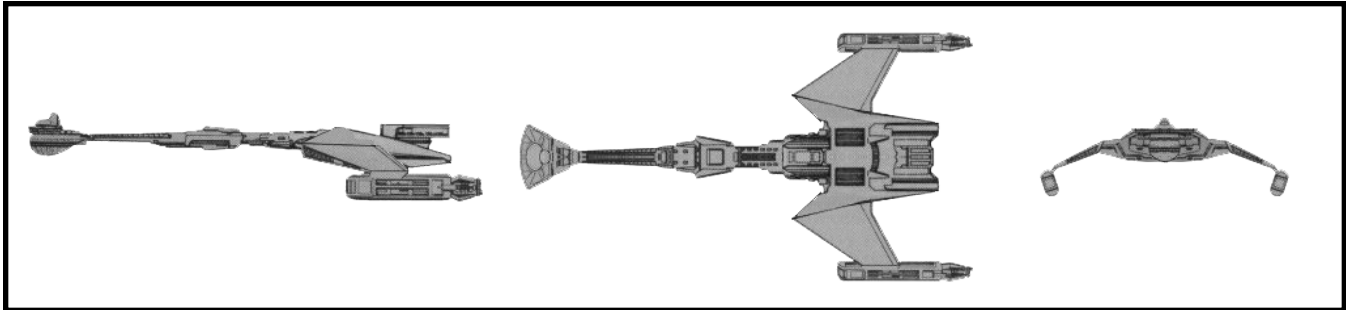
Deflector Shield Type —	KSP	KSP	KSX	KNSD	KNSH
Shield Point Ratio —	1/3	1/3	1/4	1/4	1/4
Maximum Shield Power —	15	15	32	37	50

Combat Efficiency:

D —	128.3	144.8	203.8	209.8	235.8
WDF —	58.4	66.4	74.8	111.6	118.8



D-116A (VENGEANCE OF THE STARS) CLASS VI LIGHT CRUISER



Construction Data:

Model Numbers —	Variant-1	Variant-2
Ship Class —	VI	VI
Date Entering Service —	2287-2302	2303-2314
Number Constructed —	1	Refit

Hull Data:

Superstructure Points —	13	13
Damage Chart —	C	C
Size:		
Length —	196.1 m	196.1 m
Width —	102.3 m	102.3 m
Height —	29.1 m	29.1 m
Displacement —	79,025 mt	79,950 mt

Cargo:

Cargo Units —	153 SCU	153 SCU
Cargo Capacity —	7,650 mt	7,650 mt
Landing Capacity —	None	None

Equipment Data:

Control Computer Type —	ZD-5	ZD-5
Transporters:		
standard 6-person —	2	2
emergency 22-person —	1	1
cargo —	1	1
Cloaking Device Type:	KCC	KCC
Power Requirements —	32	32

Other Data:

Crew —	149	149
Passengers —	15	15
Shuttlecraft —	3	3

Engines And Power Data:

Total Power Units Available —	46	46
Movement Point Ratio —	3/1	3/1
Warp Engine Type —	KWC-1	KWC-1
Number —	2	2
Power Units Available —	14 ea.	14 ea.
Stress Chart —	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8
Impulse Engine Type —	KIE-3	KIE-3
Power Units Available —	18	18

Weapons And Firing Data:

Beam Weapon Type —	KD-3	KD-3
Number —	4	4
Firing Arcs —	1 f/p, 1 f/s, 2 a	1 f/p, 1 f/s, 2 a
Firing Chart —	I	I
Maximum Power —	5	5
Damage Modifiers —		
+3	(-)	(-)
+2	(-)	(-)
+1	(1-12)	(1-12)
Missile Weapon Type —	OP-1	KP-4
Number —	1	2
Firing Arcs —	1 a	1 f, 1 a
Firing Chart —	L	Q
Power To Arm —	1	2
Damage —	10	18
Missile Weapon Type —	KP-1	-
Number —	1	-
Firing Arcs —	1 f	-
Firing Chart —	F	-
Power To Arm —	1	-
Damage —	6	-

Shield Data:

Deflector Shield Type —	KSG	KSG
Shield Point Ratio —	1/2	1/2
Maximum Shield Power —	11	11

Combat Efficiency:

D —	78.6	78.6
WDF —	14.7	28.4

NOTES:

Known Sphere Of Operation: Triangle
Data Reliability: D

Major Data Source: Triangle Sector Intelligence

The *Vengeance of the Stars* arrived in the IKS with most of her crew killed in their escape attempt. She also had significant damage to two of her main disruptors and her aft torpedo. With production schedules lagging far behind and repair timelines also lacking, the decision was made to replace the aft torpedo and re-field the *Vengeance* as a patrol ship.

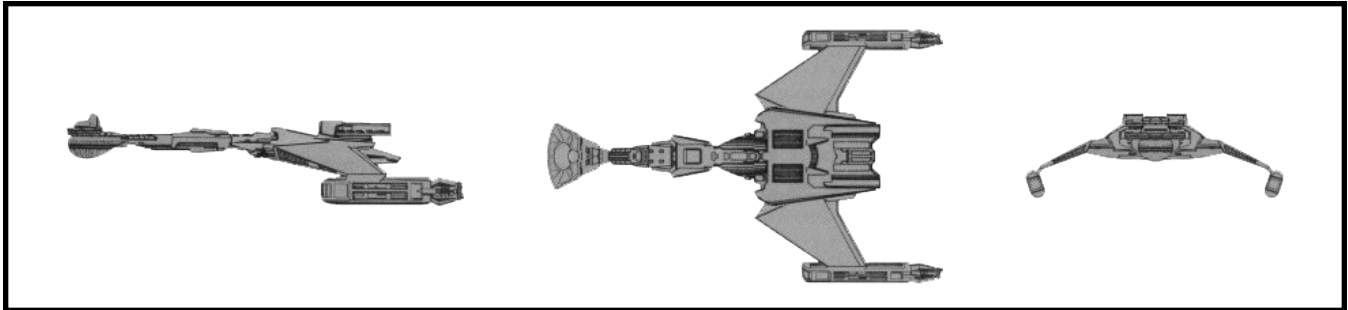
The *Vengeance* would conduct over a dozen defensive operations throughout the IKS and into the Triangle before sufficient equipment could be secured to upgrade the ship. She would return in 2302 with several plans for upgraded put forward. However, the need for a patrol vessel was too pressing for the *Vengeance* to be kept in drydock and the decision was made to simply upgrade the primary torpedoes.

The *Vengeance* was instrumental in driving off an Orion pirate attack in 2314, but was so badly damaged she was scrapped.





D-147E (NIGHTWALKER S REVENGE) CLASS VI LIGHT CRUISER



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	VI
Date Entering Service —	2355-2378
Number Constructed —	1
Hull Data:	
Superstructure Points —	15
Damage Chart —	C
Size:	
Length —	175.3 m
Width —	122.1 m
Height —	40.0 m
Displacement —	70,545 mt
Cargo:	
Cargo Units —	98 SCU
Cargo Capacity —	4,900 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	ZD-5
Transporters:	
standard 6-person —	2
combat 22-person —	2
emergency 22-person —	1
cargo —	2
Cloaking Device Type:	
Power Requirements —	KCC 32
Other Data:	
Crew —	173
Troops —	70
Passengers —	5
Shuttlecraft —	3
Engines And Power Data:	
Total Power Units Available —	54
Movement Point Ratio —	3/1
Warp Engine Type —	
Number —	KWH-2 2
Power Units Available —	18 ea.
Stress Chart —	K/L
Maximum Safe Cruising Speed —	Warp 8
Emergency Speed —	Warp 9
Impulse Engine Type —	
Power Units Available —	KIE-3 18
Weapons And Firing Data:	
Beam Weapon Type —	
Number —	KD-8 4
Firing Arcs —	2 f, 1 p/a, 1 s/a
Firing Chart —	U
Maximum Power —	7
Damage Modifiers —	
+3	(1-7)
+2	(8-15)
+1	(16-20)
Missile Weapon Type —	
Number —	KP-13 2
Firing Arcs —	1 f, 1 a
Firing Chart —	T
Power To Arm —	1
Damage —	9
Shield Data:	
Deflector Shield Type —	
Shield Point Ratio —	KSK 1/2
Maximum Shield Power —	13
Combat Efficiency:	
D —	90.5
WDF —	35.8

NOTES:

Known Sphere Of Operation: Triangle; Federation and Romulan Border

Data Reliability: C

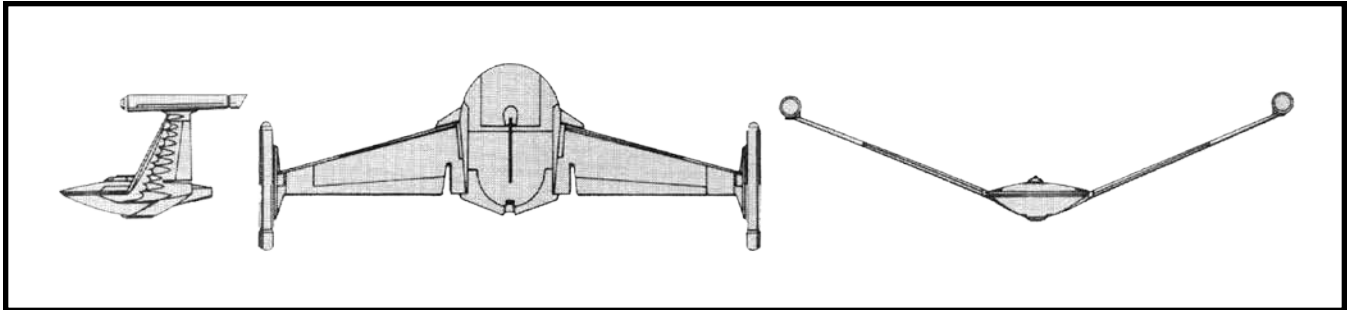
Major Data Source: Triangle Sector Intelligence

Originally named *Internalize*, the ship arrived in the IKS in 2355 and was quickly cleared for operations within the triangle. The ship was renamed the *Nightwakler's Revenge* and service along the mutual Federation and Romulan border. The ship remained in service until 2378 when she was repatriated and sold to an Imperial family in the Empire.





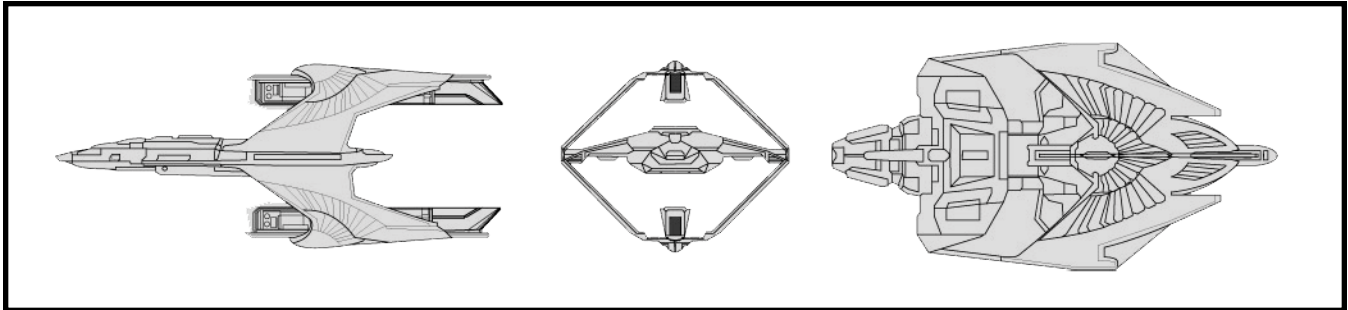
V-1 (WINGS OF DEFIANCE) CLASS V LIGHT CRUISER



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	V	V	V
<i>Date Entering Service</i> —	2272-2309	2311-2340	2342-2356
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	22	22	22
<i>Damage Chart</i> —	B	B	B
<i>Size:</i>			
Length —	60.0 m	60.0 m	60.0 m
Width —	162.0 m	162.0 m	162.0 m
Height —	40.0 m	40.0 m	40.0 m
Displacement —	55,580 mt	54,355 mt	57,630 mt
<i>Cargo:</i>			
Cargo Units —	141 SCU	141 SCU	141 SCU
Cargo Capacity —	7,050 mt	7,050 mt	7,050 mt
Landing Capacity —	Yes	Yes	Yes
Equipment Data:			
<i>Control Computer Type</i> —	R-3M	R-3M	ZI-1
<i>Transporters:</i>			
standard 6-person —	3	3	3
emergency 22-person —	1	1	1
cargo —	2	2	2
<i>Cloaking Device Type:</i>	-	KCB	KCB
<i>Power Requirements</i> —	-	22	22
Other Data:			
<i>Crew</i> —	107	107	107
<i>Troops</i> —	20	20	20
<i>Passengers</i> —	8	8	8
Engines And Power Data:			
<i>Total Power Units Available</i> —	26	26	26
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —			
Number —	RWB-1	RWB-1	RWB-1
Power Units Available —	2	2	2
Stress Chart —	10 ea.	10 ea.	10 ea.
Maximum Safe Cruising Speed —	M/P	M/P	M/P
Emergency Speed —	Warp 6	Warp 6	Warp 6
Impulse Engine Type —	Warp 7	Warp 7	Warp 7
Power Units Available —	KID-1	KID-1	KID-1
Power Units Available —	6	6	6
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —			
Number —	KD-5	KD-7	KD-16
Firing Arcs —	6	6	6
Firing Chart —	4 f, 1 p/a, 1 s/a	4 f, 1 p/a, 1 s/a	4 f, 1 p/a, 1 s/a
Maximum Power —	P	L	Y
Damage Modifiers —	4	7	6
+3	(-)	(-)	(1-9)
+2	(1-10)	(1-6)	(10-17)
+1	(11-18)	(7-12)	(18-22)
<i>Missile Weapon Type</i> —			
Number —	KP-1	KP-7	KP-6
Firing Arcs —	1	1	1
Firing Chart —	1 f	1 f	1 f
Power To Arm —	F	H	R
Damage —	1	1	2
Damage —	6	6	20
Shield Data:			
<i>Deflector Shield Type</i> —			
Shield Point Ratio —	KSD	KSD	KST
Maximum Shield Power —	1/2	1/2	1/3
Maximum Shield Power —	11	11	32
Combat Efficiency:			
<i>D</i> —	71.5	71.5	112.5
<i>WDF</i> —	19.5	24.8	54.4



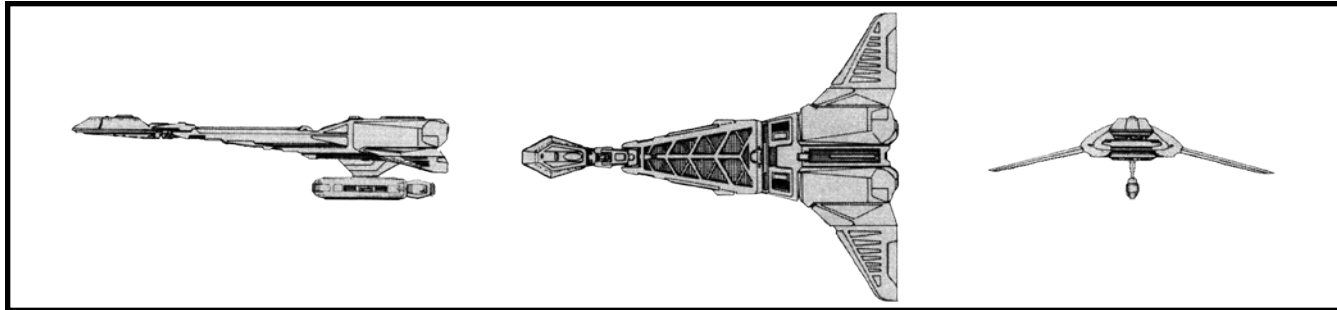
V-29 (TALONS OF CARNAGE) CLASS XI CRUISER



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	XI	XI	XI
<i>Date Entering Service</i> —	2333-2350	2352-2368	2370-2378
<i>Number Constructed</i> —	9	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	38	38	38
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	291.0 m	291.0 m	291.0 m
Width —	148.0 m	148.0 m	148.0 m
Height —	119.0 m	119.0 m	119.0 m
Displacement —	177,380 mt	176,734 mt	177,379 mt
<i>Cargo:</i>			
Cargo Units —	389 SCU	389 SCU	389 SCU
Cargo Capacity —	19,450 mt	19,450 mt	19,450 mt
Landing Capacity —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	R-7M	R-7M	R-7M
<i>Transporters:</i>			
standard 6-person —	2	2	2
emergency 22-person —	2	2	2
cargo —	3	3	3
<i>Cloaking Device Type:</i>	KCD	KCD	KCD
<i>Power Requirements</i> —	48	48	48
Other Data:			
Crew —	329	329	329
Troops —	60	60	60
Passengers —	5	5	5
Shuttlecraft —	2	2	2
Engines And Power Data:			
<i>Total Power Units Available</i> —	59	67	74
<i>Movement Point Ratio</i> —	4/1	4/1	4/1
<i>Warp Engine Type</i> —	RWF-3	RWF-3	RWF-3
Number —	2	2	2
Power Units Available —	22 ea.	22 ea.	22 ea.
Stress Chart —	G/N	G/N	G/N
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	RIE-2	KIF-2	KIK-2
Power Units Available —	15	23	30
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —	KD-19	KD-19	KD-19
Number —	4	4	4
Firing Arcs —	2 p/f/s, 2 p/a/s	2 p/f/s, 2 p/a/s	2 p/f/s, 2 p/a/s
Firing Chart —	X	X	X
Maximum Power —	12	12	12
Damage Modifiers —			
+3	(1-14)	(1-14)	(1-14)
+2	(15-18)	(15-18)	(15-18)
+1	(19-22)	(19-22)	(19-22)
<i>Beam Weapon Type</i> —	KD-17	KD-17	KD-17
Number —	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	X	X	X
Maximum Power —	9	9	9
Damage Modifiers —			
+3	(1-12)	(1-12)	(1-12)
+2	(13-17)	(13-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	KP-11	KP-11	KP-18
Number —	4	4	4
Firing Arcs —	2 f, 2 a	2 f, 2 a	2 f, 2 a
Firing Chart —	R	R	S
Power To Arm —	1	1	1
Damage —	26	26	25
Shield Data:			
<i>Deflector Shield Type</i> —	RSS	KSX	KNSH
Shield Point Ratio —	1/4	1/4	1/4
Maximum Shield Power —	27	31	50
Combat Efficiency:			
D —	176.3	194.3	234.3
WDF —	143.6	143.6	144.4



D-14E (STERILIZER) CLASS VI DESTROYER



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	VI
Date Entering Service —	2351-2378
Number Constructed —	1
Hull Data:	
Superstructure Points —	18
Damage Chart —	C
Size:	
Length —	220.0 m
Width —	170.0 m
Height —	42.0 m
Displacement —	77,955 mt
Cargo:	
Cargo Units —	80 SCU
Cargo Capacity —	4,000 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	ZI-1
Transporters:	
standard 6-person —	3
emergency 22-person —	2
cargo —	1
Cloaking Device Type:	KCC
Power Requirements —	32
Other Data:	
Crew —	113
Troops —	22
Passengers —	30
Shuttlecraft —	2
Engines And Power Data:	
Total Power Units Available —	53
Movement Point Ratio —	3/1
Warp Engine Type —	KWL-1
Number —	1
Power Units Available —	35
Stress Chart —	H/J
Maximum Safe Cruising Speed —	Warp 7
Emergency Speed —	Warp 9
Impulse Engine Type —	KIE-3
Power Units Available —	18
Weapons And Firing Data:	
Beam Weapon Type —	
Number —	KD-16
Firing Arcs —	4
Firing Chart —	2 p/f/s, 1 p/a, 1 s/a
Maximum Power —	Y
Damage Modifiers —	6
+3	(1-9)
+2	(10-17)
+1	(18-22)
Missile Weapon Type —	
Number —	KP-10
Firing Arcs —	2
Firing Chart —	1 f, 1 a
Power To Arm —	Q
Damage —	1
	22
Shield Data:	
Deflector Shield Type —	KST
Shield Point Ratio —	1/3
Maximum Shield Power —	32
Combat Efficiency:	
D —	145.7
WDF —	52.4

NOTES:

Known Sphere Of Operation: Triangle; Federation and Romulan Border

Data Reliability: D

Major Data Source: Triangle Sector Intelligence

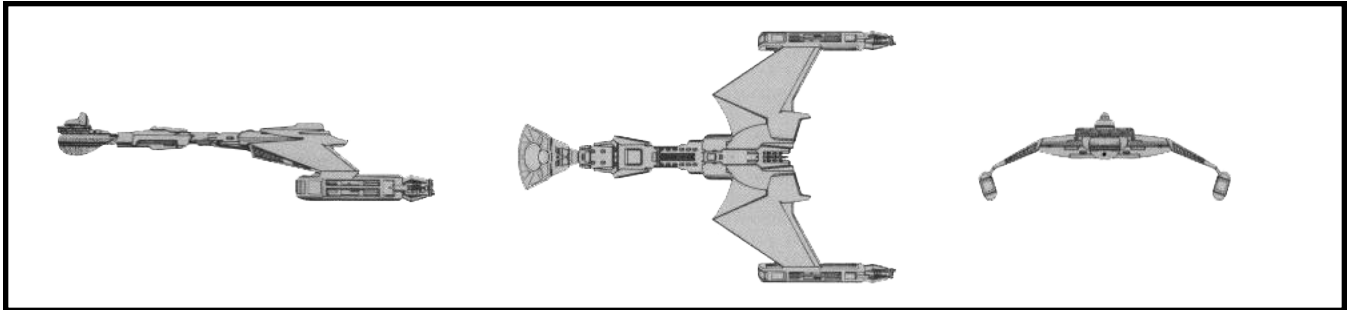
The Sterilizer arrived in the IKS after a lengthy service record. However, in 2349, the ship's torpedoes were damaged in a battle with Romulan forces. The ship also lost nearly half her crew, but received no replacements. By 2350, no repairs had been ordered and no replacement crew had arrived, putting significant stress on the remaining crew. The decision to leave for the IKS was quick and unanimous.

After being cleared by IKS security, the crew was allowed to install newly produced KP-10s to replace the damaged torpedo system and a number of crew were replaced. While the crew was still less than the number originally assigned, the replacements were sufficient for the vessel to operate effectively until being repatriated in 2378. The ship was sold to a ranking Imperial family.





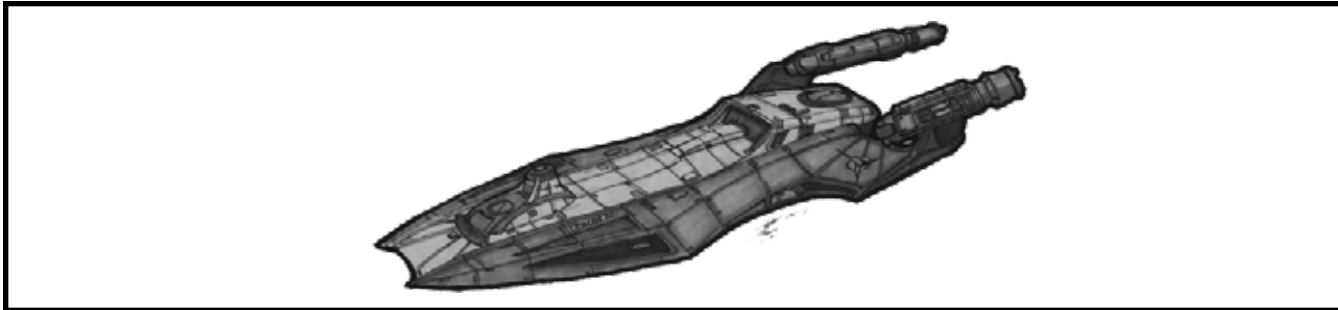
D-17B (FEROCITY) CLASS VII DESTROYER



Construction Data:				
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	VII	VII	VII	VII
<i>Date Entering Service —</i>	2269-2295	2296-2320	2322-2348	2349-2361
<i>Number Constructed —</i>	1	Refit	Refit	Refit
Hull Data:				
<i>Superstructure Points —</i>	24	24	24	24
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	156.0 m	156.0 m	156.0 m	156.0 m
Width —	104.0 m	104.0 m	104.0 m	104.0 m
Height —	37.0 m	37.0 m	37.0 m	37.0 m
Displacement —	97,940 mt	99,490 mt	99,540 mt	99,360 mt
<i>Cargo:</i>				
Cargo Units —	193 SCU	193 SCU	193 SCU	193 SCU
Cargo Capacity —	9,650 mt	9,650 mt	9,650 mt	9,650 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
<i>Control Computer Type —</i>	ZD-5	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
combat 22-person —	1	1	1	1
emergency 22-person —	2	2	2	2
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>				
	-	-	KCC	KCC
<i>Power Requirements —</i>				
	-	-	32	32
Other Data:				
Crew —	180	180	180	180
Troops —	22	22	22	22
Shuttlecraft —	1	1	1	1
Engines And Power Data:				
<i>Total Power Units Available —</i>	42	54	64	64
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>				
Number —	KWC-2	KWC-2	KWC-3	KWC-3
Power Units Available —	2	2	2	2
Stress Chart —	18 ea.	18 ea.	23 ea.	23 ea.
Maximum Safe Cruising Speed —	L/O	L/O	L/O	L/O
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	Warp 9	Warp 9	Warp 9	Warp 9
Power Units Available —	KID-1	KIE-3	KIE-3	KIE-3
	6	18	18	18
Weapons And Firing Data:				
<i>Beam Weapon Type —</i>				
Number —	KD-8	KD-17	KD-17	KD-19
Firing Arcs —	4	4	4	4
Firing Chart —	2 p/f/s, 2 a	2 p/f/s, 2 a	2 p/f/s, 2 a	2 p/f/s, 2 a
Maximum Power —	U	X	X	X
Damage Modifiers —	7	9	9	12
+3	(1-7)	(1-12)	(1-12)	(1-14)
+2	(8-15)	(13-17)	(13-17)	(15-18)
+1	(16-20)	(18-22)	(18-22)	(19-22)
<i>Missile Weapon Type —</i>				
Number —	KP-3	KP-6	KP-11	KP-16
Firing Arcs —	1	1	1	1
Firing Chart —	1 f	1 f	1 f	1 f
Power To Arm —	R	R	R	Q
Damage —	2	2	1	2
	15	20	26	36
Shield Data:				
<i>Deflector Shield Type —</i>				
Shield Point Ratio —	KSK	KSP	KSP	KNSD
Maximum Shield Power —	1/2	1/3	1/3	1/4
	13	15	15	38
Combat Efficiency:				
<i>D —</i>	92.3	131.8	145.3	208.3
<i>WDF —</i>	33.4	47.8	51.4	65.7



D-26B (WARMONGER) CLASS VI DESTROYER



Construction Data:

	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Model Numbers —</i>	VI	VI	VI	VI	VI
<i>Ship Class —</i>	2267-2288	2290-2308	2308-2324	2325-2335	2336-2346
<i>Date Entering Service —</i>	1	Refit	Refit	Refit	Refit
<i>Number Constructed —</i>					

Hull Data:

<i>Superstructure Points —</i>	12	18	20	20	20
<i>Damage Chart —</i>	C	C	C	C	C
<i>Size:</i>					
Length —	199.0 m	199.0 m	199.0 m	199.0 m	199.0 m
Width —	53.7 m	53.7 m	53.7 m	53.7 m	53.7 m
Height —	31.9 m	31.9 m	31.9 m	31.9 m	31.9 m
Displacement —	77,228 mt	75,350 mt	78,525 mt	78,525 mt	78,620 mt

Cargo:

Cargo Units —	80 SCU	80 SCU	80 SCU	80 SCU	80 SCU
Cargo Capacity —	4,000 mt	4,000 mt	4,000 mt	4,000 mt	4,000 mt
Landing Capacity —	None	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-5	ZD-5	ZD-5	ZD-5	ZD-5
<i>Transporters:</i>					
standard 6-person —	2	2	2	2	2
emergency 22-person —	1	1	1	1	1
cargo —	1	1	1	1	1
<i>Cloaking Device Type:</i>	-	KCC	KCC	KCC	KCC
Power Requirements —	-	32	32	32	32

Other Data:

<i>Crew —</i>	119	119	119	119	119
<i>Passengers —</i>	8	8	8	8	8
<i>Shuttlecraft —</i>	3	3	3	3	3

Engines And Power Data:

<i>Total Power Units Available —</i>	32	46	46	54	54
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWC-1	KWH-1	KWH-1	KWH-2	KWH-2
Number —	2	2	2	2	2
Power Units Available —	14 ea.	14 ea.	14 ea.	18 ea.	18 ea.
Stress Chart —	L/O	K/L	K/L	K/L	K/L
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 8	Warp 8
Emergency Speed —	Warp 8	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIC-2	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	4	18	18	18	18

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-2	KD-5	KD-6	KD-9	KD-9
Number —	7	7	7	7	7
Firing Arcs —	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s
Firing Chart —	G	P	T	W	W
Maximum Power —	4	4	6	5	5
Damage Modifiers —					
+3	(-)	(-)	(-)	(1-7)	(1-7)
+2	(-)	(1-10)	(1-18)	(8-15)	(8-15)
+1	(1-10)	(11-18)	(-)	(16-20)	(16-20)

Shield Data:

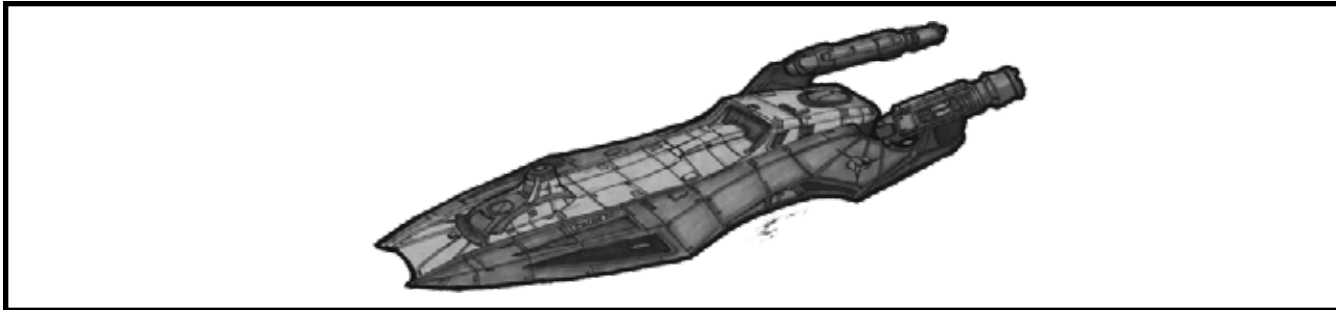
<i>Deflector Shield Type —</i>	KSF	KSK	KSK	KSK	KSV
Shield Point Ratio —	2/3	1/2	1/2	1/2	1/2
Maximum Shield Power —	10	13	13	13	20

Combat Efficiency:

<i>D —</i>	54.7	87.7	90.6	97.6	107.6
<i>WDF —</i>	9.1	21.0	35.7	38.5	38.5



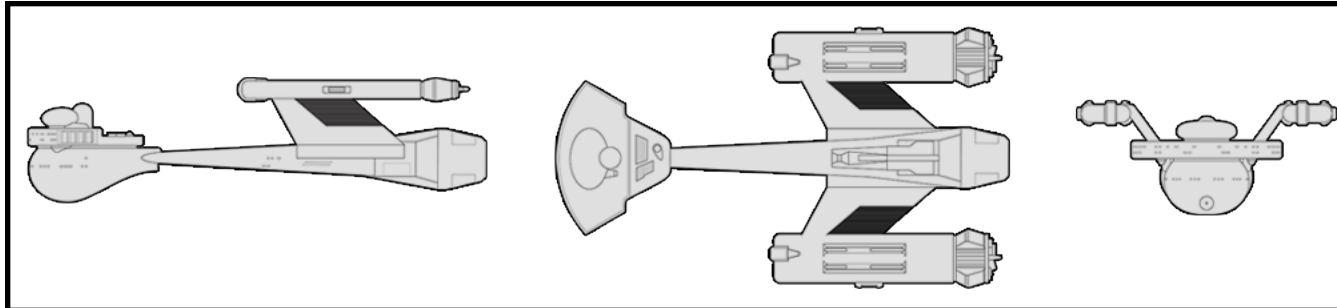
D-26C (RAGESTEALER) CLASS VI DESTROYER



Construction Data:				
Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	VI	VI	VI	VI
Date Entering Service —	2282-2313	2315-2343	2344-2357	2359-2378
Number Constructed —	1	Refit	Refit	Refit
Hull Data:				
Superstructure Points —	25	28	28	30
Damage Chart —	C	C	C	C
Size:				
Length —	199.0 m	199.0 m	199.0 m	199.0 m
Width —	53.7 m	53.7 m	53.7 m	53.7 m
Height —	31.9 m	31.9 m	31.9 m	31.9 m
Displacement —	69,440 mt	74,815 mt	75,155 mt	75,235 mt
Cargo:				
Cargo Units —	80 SCU	80 SCU	80 SCU	80 SCU
Cargo Capacity —	4,000 mt	4,000 mt	4,000 mt	4,000 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
Control Computer Type —	ZD-5	ZD-5	ZD-5	ZI-1
Transporters:				
standard 6-person —	2	2	2	2
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
Cloaking Device Type:	-	KCC	KCC	KCC
Power Requirements —	-	32	32	32
Other Data:				
Crew —	119	119	119	119
Passengers —	8	8	8	8
Shuttlecraft —	3	3	3	3
Engines And Power Data:				
Total Power Units Available —	44	44	44	44
Movement Point Ratio —	3/1	3/1	3/1	3/1
Warp Engine Type —				
Number —	KWB-3	KWB-3	KWB-3	KWB-3
Power Units Available —	2	2	2	2
Stress Chart —	13 ea.	13 ea.	13 ea.	13 ea.
Maximum Safe Cruising Speed —	Q/Q	Q/Q	Q/Q	Q/Q
Emergency Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Impulse Engine Type —	Warp 8	Warp 8	Warp 8	Warp 8
Power Units Available —	KIE-3	KIE-3	KIE-3	KIE-3
	18	18	18	18
Weapons And Firing Data:				
Beam Weapon Type —				
Number —	KD-4	KD-5	KD-5	KD-13
Firing Arcs —	7	7	7	7
Firing Chart —	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s
Maximum Power —	J	P	P	X
Damage Modifiers —	4	4	4	5
+3	(-)	(-)	(-)	(1-7)
+2	(-)	(1-10)	(1-10)	(8-15)
+1	(1-10)	(11-18)	(11-18)	(16-22)
Missile Weapon Type —				
Number —	KP-6	KP-6	KP-18	KP-18
Firing Arcs —	1	1	1	1
Firing Chart —	1 f	1 f	1 f	1 f
Power To Arm —	R	R	S	S
Damage —	2	2	1	1
	20	20	25	25
Shield Data:				
Deflector Shield Type —				
Shield Point Ratio —	KSD	KSD	KSV	KST
Maximum Shield Power —	1/2	1/2	1/2	1/2
	10	10	20	32
Combat Efficiency:				
D —	91.8	96.0	110.0	150.9
WDF —	25.8	32.8	36.6	54.1



D-67D (ASHBRINGER) CLASS V DESTROYER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class</i> —	V	V	V	V	V
<i>Date Entering Service</i> —	2265-2281	2282-2303	2306-2340	2342-2359	2361-2378
<i>Number Constructed</i> —	1	Refit	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	14	14	20	20	20
<i>Damage Chart</i> —	C	C	C	C	C
<i>Size:</i>					
Length —	150.5 m	150.5 m	150.5 m	150.5 m	150.5 m
Width —	85.5 m	85.5 m	85.5 m	85.5 m	85.5 m
Height —	40.6 m	40.6 m	40.6 m	40.6 m	40.6 m
Displacement —	48,715 mt	48,780 mt	56,880 mt	59,905 mt	58,385 mt
<i>Cargo:</i>					
Cargo Units —	40 SCU	40 SCU	40 SCU	40 SCU	40 SCU
Cargo Capacity —	2,000 mt	2,000 mt	2,000 mt	2,000 mt	2,000 mt
Landing Capacity —	None	None	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-4	ZD-4	ZD-4	ZI-1	ZI-1
<i>Transporters:</i>					
standard 6-person —	2	2	2	2	2
cargo —	2	2	2	2	2
<i>Cloaking Device Type:</i>	-	-	KCB	KCB	KCB
<i>Power Requirements</i> —	-	-	22	22	22

Other Data:

<i>Crew</i> —	111	111	111	111	111
<i>Passengers</i> —	10	10	10	10	10
<i>Shuttlecraft</i> —	1	1	1	1	1

Engines And Power Data:

<i>Total Power Units Available</i> —	32	32	32	36	36
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWB-3	KWB-3	KWB-3	KWB-3	KWB-3
Number —	2	2	2	2	2
Power Units Available —	13 ea.	13 ea.	13 ea.	13 ea.	13 ea.
Stress Chart —	Q/Q	Q/Q	Q/Q	Q/Q	Q/Q
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KID-1	KID-1	KID-1	OII-1	OII-1
Power Units Available —	6	6	6	10	10

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-5	KD-5	KD-7	KD-8	KD-17
Number —	4	4	4	4	4
Firing Arcs —	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
Firing Chart —	P	P	L	U	X
Maximum Power —	4	4	7	7	9
Damage Modifiers —					
+3	(-)	(-)	(-)	(1-7)	(1-12)
+2	(1-10)	(1-10)	(1-6)	(8-15)	(13-17)
+1	(11-18)	(11-18)	(7-12)	(16-20)	(18-22)
<i>Missile Weapon Type</i> —	KP-3	KP-4	KP-4	KP-8	KP-8
Number —	1	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f	1 f
Firing Chart —	R	Q	Q	S	S
Power To Arm —	2	2	2	2	2
Damage —	15	18	18	24	24

Shield Data:

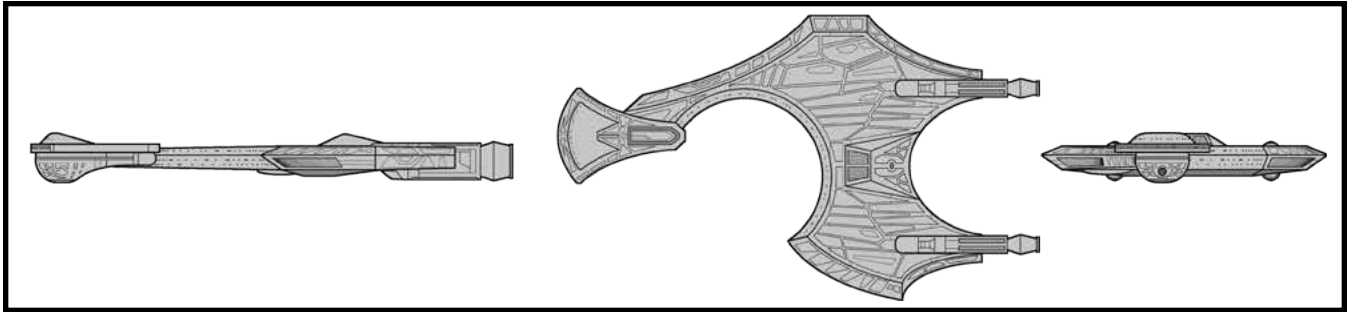
<i>Deflector Shield Type</i> —	KSF	KSD	KSD	KST	KST
Shield Point Ratio —	2/3	1/2	1/2	1/3	1/3
Maximum Shield Power —	11	11	11	32	32

Combat Efficiency:

<i>D</i> —	59.0	67.0	75.6	126.1	126.1
<i>WDF</i> —	21.0	21.8	25.0	39.4	51.0



D-111D (BRAVEWING) CLASS X DESTROYER-FRIGATE



Construction Data:

Model Numbers —	Variant-1
Ship Class —	X
Date Entering Service —	2364-2371
Number Constructed —	1

Hull Data:

Superstructure Points —	35
Damage Chart —	C
Size:	
Length —	296.3 m
Width —	175.1 m
Height —	31.1 m
Displacement —	158,685 mt

Cargo:

Cargo Units —	250 SCU
Cargo Capacity —	12,500 mt
Landing Capacity —	None

Equipment Data:

Control Computer Type —	ZI-3
Transporters:	
standard 6-person —	4
combat 22-person —	4
emergency 22-person —	3
cargo —	2
Cloaking Device Type:	KCD
Power Requirements —	48

Other Data:

Crew —	264
Troops —	250
Shuttlecraft —	8

Engines And Power Data:

Total Power Units Available —	96
Movement Point Ratio —	5/1
Warp Engine Type —	KWL-1
Number —	2
Power Units Available —	35 ea.
Stress Chart —	H/I
Maximum Safe Cruising Speed —	Warp 7
Emergency Speed —	Warp 9
Impulse Engine Type —	KIK-1
Power Units Available —	26

Weapons And Firing Data:

Beam Weapon Type —	KD-19
Number —	4
Firing Arcs —	2 f/p, 2 s/a
Firing Chart —	X
Maximum Power —	12
Damage Modifiers —	
+3	(1-14)
+2	(15-18)
+1	(19-22)
Beam Weapon Type —	KD-26
Number —	2
Firing Arcs —	1 p/a, 1 s/a
Firing Chart —	Y
Maximum Power —	13
Damage Modifiers —	
+3	(1-7)
+2	(8-10)
+1	(11-24)
Missile Weapon Type —	KP-16
Number —	2
Firing Arcs —	1 f, 1 a
Firing Chart —	Q
Power To Arm —	2
Damage —	36

Shield Data:

Deflector Shield Type —	KNSD
Shield Point Ratio —	1/4
Maximum Shield Power —	36

Combat Efficiency:

D —	212.1
WDF —	111.4

NOTES:

Known Sphere Of Operation: Triangle
Data Reliability: B
Major Data Source: Triangle Sector Intelligence

The *Bravewing* arrived in the IKS with a seriously damaged shield system in early 2364. Due to the damage, the decision was made to a KNSD shield system, rather than attempt to replace the original KNSE. While the KNSD was not as powerful, it was more efficient, giving the *Bravewing* additional power for weapons and other secondary systems.

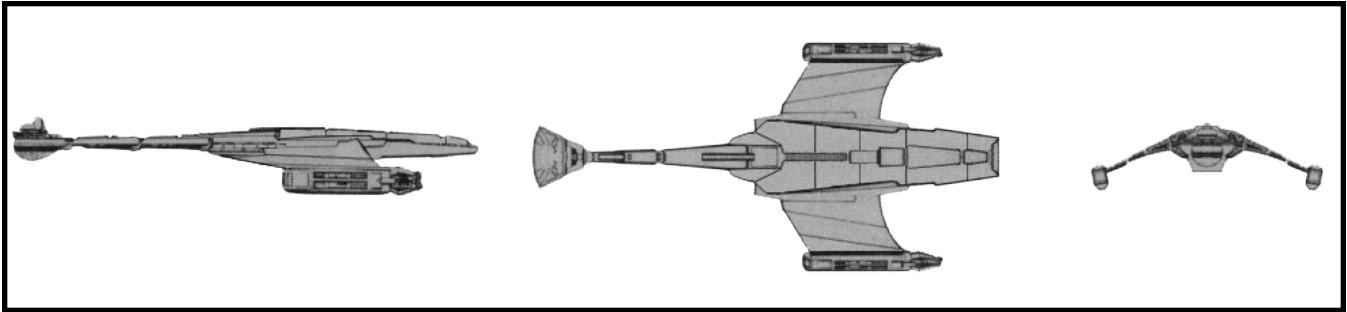
The *Bravewing* became one of the primary long-range patrol vessels, conducting combat operations far from IKS territory throughout the Triangle. It was estimated that the *Bravewing* captured over 50 freighters and other transports, with a reputation for accuracy and efficiency.

The *Bravewing* was eventually destroyed in 2371.





D-135C (SENTINEL OF VENGEANCE) CLASS VI DESTROYER



Construction Data:

Model Numbers —	Variant-1
Ship Class —	VI
Date Entering Service —	2360-2378
Number Constructed —	1

Hull Data:

Superstructure Points —	20
Damage Chart —	C
Size:	
Length —	172.3 m
Width —	85.8 m
Height —	32.1 m
Displacement —	76,000 mt

Cargo:

Cargo Units —	61 SCU
Cargo Capacity —	3,050 mt
Landing Capacity —	None

Equipment Data:

Control Computer Type —	ZI-1
Transporters:	
standard 6-person —	2
combat 22-person —	1
emergency 22-person —	1
cargo —	2
Cloaking Device Type:	KCC
Power Requirements —	32

Other Data:

Crew —	144
Troops —	22
Passengers —	5
Shuttlecraft —	2

Engines And Power Data:

Total Power Units Available —	54
Movement Point Ratio —	3/1
Warp Engine Type —	KWH-2
Number —	2
Power Units Available —	18 ea.
Stress Chart —	K/L
Maximum Safe Cruising Speed —	Warp 8
Emergency Speed —	Warp 9
Impulse Engine Type —	KIE-3
Power Units Available —	18

Weapons And Firing Data:

Beam Weapon Type —	KD-9
Number —	6
Firing Arcs —	2 f/p, 2 f/s, 2 a
Firing Chart —	W
Maximum Power —	5
Damage Modifiers —	
+3	(1-7)
+2	(8-15)
+1	(16-20)
Missile Weapon Type —	KP-13
Number —	3
Firing Arcs —	2 f, 1 a
Firing Chart —	T
Power To Arm —	1
Damage —	9

Shield Data:

Deflector Shield Type —	KSV
Shield Point Ratio —	1/2
Maximum Shield Power —	20

Combat Efficiency:

D —	107.6
WDF —	50.1

NOTES:

Known Sphere Of Operation: Triangle; Klingon and Romulan Border

Data Reliability: C

Major Data Source: Triangle Sector Intelligence

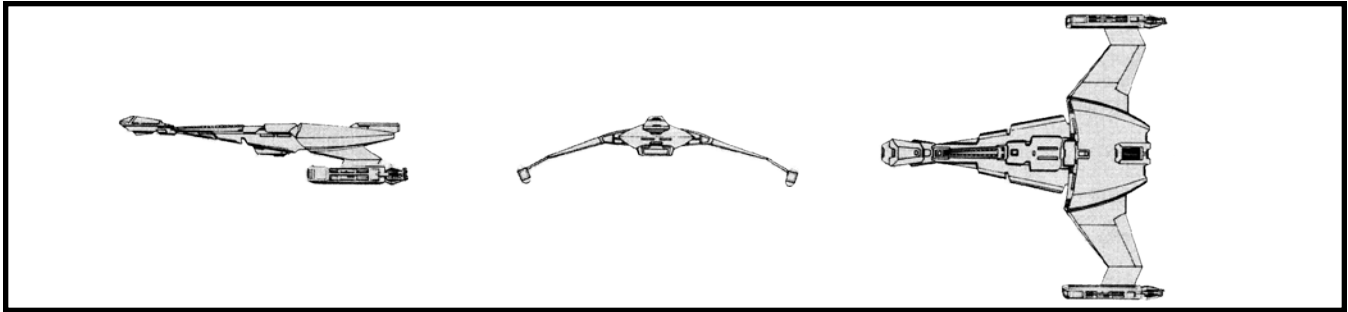
The *Sentinel of Vengeance* was another of the many vessels that left the Klingon Defense Force due to relative inactivity and a lack of combat assignments. Although the *Sentinel* had a moderately successful patrol career, the actual battle record was frustratingly short for many aboard. By 2359, the decision was made to defect, with the entire crew unanimously agreeing to leave.

The *Sentinel* would go on to serve in the IKS for nearly 20 years, conduction operation throughout the Triangle and even into the Romulan Star Empire. The *Sentinel* returned to service in the Klingon Defense Force in later 2378 following the absorption of the IKS into the Klingon Empire.





K-24C (INCONCEIVABLE) CLASS VII ESCORT



Construction Data:	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers —</i>	VII	VII	VII	VII
<i>Ship Class —</i>	VII	VII	VII	VII
<i>Date Entering Service —</i>	2297-2327	2328-2349	2351-2361	2362-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit
Hull Data:				
<i>Superstructure Points —</i>	22	22	24	24
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	98.0 m	98.0 m	98.0 m	98.0 m
Width —	100.0 m	100.0 m	100.0 m	100.0 m
Height —	24.0 m	24.0 m	24.0 m	24.0 m
Displacement —	99,215 mt	99,025 mt	97,755 mt	98,490 mt
<i>Cargo:</i>				
Cargo Units —	55 SCU	55 SCU	55 SCU	55 SCU
Cargo Capacity —	2,750 mt	2,750 mt	2,750 mt	2,750 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
<i>Control Computer Type —</i>	ZD-6	ZD-6	ZI-2	ZI-2
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	KCC	KCC	KCC	KCC
<i>Power Requirements —</i>	32	32	32	32
Other Data:				
<i>Crew —</i>	165	165	165	165
<i>Passengers —</i>	20	20	20	20
<i>Shuttlecraft —</i>	4	4	4	4
Engines And Power Data:				
<i>Total Power Units Available —</i>	54	54	54	54
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWC-2	KWC-2	KWC-2	KWC-2
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18	18
Weapons And Firing Data:				
<i>Beam Weapon Type —</i>	KD-15	KD-15	KD-17	KD-17
Number —	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	T	T	X	X
Maximum Power —	10	10	9	9
Damage Modifiers —				
+3	(-)	(-)	(1-12)	(1-12)
+2	(1-18)	(1-18)	(13-17)	(13-17)
+1	(-)	(-)	(18-22)	(18-22)
<i>Missile Weapon Type —</i>	KP-4	KP-10	KP-18	KP-16
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	Q	Q	S	S
Power To Arm —	2	1	1	2
Damage —	18	22	25	36
Shield Data:				
<i>Deflector Shield Type —</i>	KSH	KST	KST	KSX
Shield Point Ratio —	1/3	1/3	1/3	1/4
Maximum Shield Power —	13	32	32	32
Combat Efficiency:				
<i>D —</i>	126.0	153.0	155.8	182.3
<i>WDF —</i>	50.4	54.8	67.2	75.4



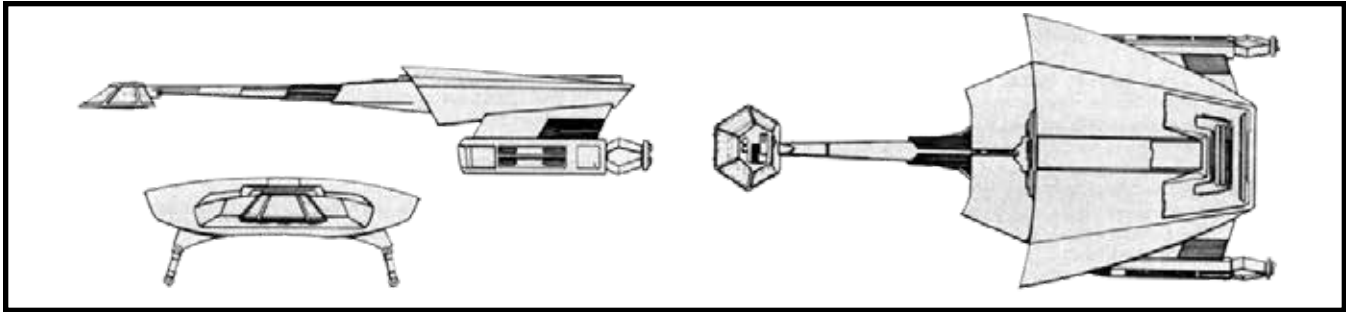
K-29C (OUTSPOKEN) CLASS VII HEAVY ESCORT



Construction Data:		
<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	VII	VII
<i>Date Entering Service</i> —	2315-2345	2346-2378
<i>Number Constructed</i> —	1	Refit
Hull Data:		
<i>Superstructure Points</i> —	22	24
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	160.0 m	160.0 m
Width —	96.0 m	96.0 m
Height —	55.0 m	55.0 m
Displacement —	97,825 mt	99,200 mt
<i>Cargo:</i>		
Cargo Units —	236 SCU	236 SCU
Cargo Capacity —	11,800 mt	11,800 mt
Landing Capacity —	None	None
Equipment Data:		
<i>Control Computer Type</i> —	ZD-6	ZI-2
<i>Transporters:</i>		
standard 6-person —	2	2
combat 22-person —	1	1
emergency 22-person —	2	2
cargo —	2	2
<i>Cloaking Device Type:</i>	KCC	KCC
<i>Power Requirements</i> —	32	32
Other Data:		
<i>Crew</i> —	184	184
<i>Troops</i> —	44	44
<i>Passengers</i> —	20	20
<i>Shuttlecraft</i> —	2	2
Engines And Power Data:		
<i>Total Power Units Available</i> —	64	64
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —		
Number —	KWC-3	KWC-3
Power Units Available —	2	2
Stress Chart —	23 ea.	23 ea.
Maximum Safe Cruising Speed —	L/O	L/O
Emergency Speed —	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	Warp 9	Warp 9
Power Units Available —	KIE-3	KIE-3
	18	18
Weapons And Firing Data:		
<i>Beam Weapon Type</i> —		
Number —	KD-19	KD-19
Firing Arcs —	4	4
Firing Chart —	1 f/p, 1 f, 1 f/s, 1 p/a/s	1 f/p, 1 f, 1 f/s, 1 p/a/s
Maximum Power —	X	X
Damage Modifiers —	12	12
+3	(1-14)	(1-14)
+2	(15-18)	(15-18)
+1	(19-22)	(19-22)
<i>Missile Weapon Type</i> —		
Number —	KP-10	KP-17
Firing Arcs —	1	1
Firing Chart —	1 f	1 f
Power To Arm —	Q	R
Damage —	1	2
	22	38
Shield Data:		
<i>Deflector Shield Type</i> —		
Shield Point Ratio —	KSH	KSX
Maximum Shield Power —	1/3	1/4
	13	32
Combat Efficiency:		
<i>D</i> —	139.5	200.3
<i>WDF</i> —	58.0	68.6



L-9E (VIPER) CLASS X FRIGATE



Construction Data:

Model Numbers —	Variant-1	Variant-2	Variant-3
Ship Class —	X	X	X
Date Entering Service —	2283-2316	2317-2345	2347-2357
Number Constructed —	1	Refit	Refit

Hull Data:

Superstructure Points —	32	40	43
Damage Chart —	C	C	C
Size:			
Length —	224.0 m	224.0 m	224.0 m
Width —	106.0 m	106.0 m	106.0 m
Height —	50.0 m	50.0 m	50.0 m
Displacement —	158,000 mt	149,845 mt	159,383 mt

Cargo:

Cargo Units —	160 SCU	160 SCU	160 SCU
Cargo Capacity —	8,000 mt	8,000 mt	8,000 mt
Landing Capacity —	None	None	None

Equipment Data:

Control Computer Type —	ZD-7	ZD-9	ZI-4
Transporters:			
standard 6-person —	3	3	3
combat 22-person —	6	6	6
emergency 22-person —	2	2	2
cargo —	2	2	2

Other Data:

Crew —	293	293	296
Troops —	140	140	140
Passengers —	10	10	10
Shuttlecraft —	5	5	5

Engines And Power Data:

Total Power Units Available —	48	59	62
Movement Point Ratio —	4/1	4/1	4/1
Warp Engine Type —	KWE-2	KWF-2	KWF-2
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.
Stress Chart —	J/M	H/J	H/J
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 9	Warp 9
Impulse Engine Type —	KIE-2	KIF-2	KIK-1
Power Units Available —	12	23	26

Weapons And Firing Data:

Beam Weapon Type —	KD-8	KD-17	KD-19
Number —	6	6	6
Firing Arcs —	1 f/p, 2 f, 1 f/s, 2 a	1 f/p, 2 f, 1 f/s, 2 a	1 f/p, 2 f, 1 f/s, 2 a
Firing Chart —	U	X	X
Maximum Power —	7	9	12
Damage Modifiers —			
+3	(1-7)	(1-12)	(1-14)
+2	(8-15)	(13-17)	(15-18)
+1	(16-20)	(18-22)	(19-22)
Beam Weapon Type —	KD-13	KD-15	KD-21
Number —	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	X	T	W
Maximum Power —	5	10	17
Damage Modifiers —			
+3	(1-7)	(-)	(-)
+2	(8-15)	(1-18)	(-)
+1	(16-22)	(-)	(1-18)
Missile Weapon Type —	KP-6	KP-11	KP-17
Number —	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	R	R
Power To Arm —	2	1	2
Damage —	20	26	38

Shield Data:

Deflector Shield Type —	KSP	KSS	KSR
Shield Point Ratio —	1/3	1/3	1/3
Maximum Shield Power —	15	26	45

Combat Efficiency:

D —	117.8	157.7	192.0
WDF —	71.2	100.2	141.4

NOTES:

Known Sphere Of Operation: Triangle; Federation and Klingon border

Data Reliability: D

Major Data Source: Triangle Sector Intelligence

The *Viper* arrived in the IKS after a lengthy patrol that resulted in no battles and little glory. Despite requests to transfer to a more active area, the Captain was denied any transfer, and much of the crew could not transfer off the ship.

The ship was relaunched in 2283 after additional hull plating was added and immediately began raiding throughout the Triangle, earning a well deserved reputation as an efficient combat vessel. The *Viper* would return in 2316 after protracted battle with a Federation frigate near Laffin.

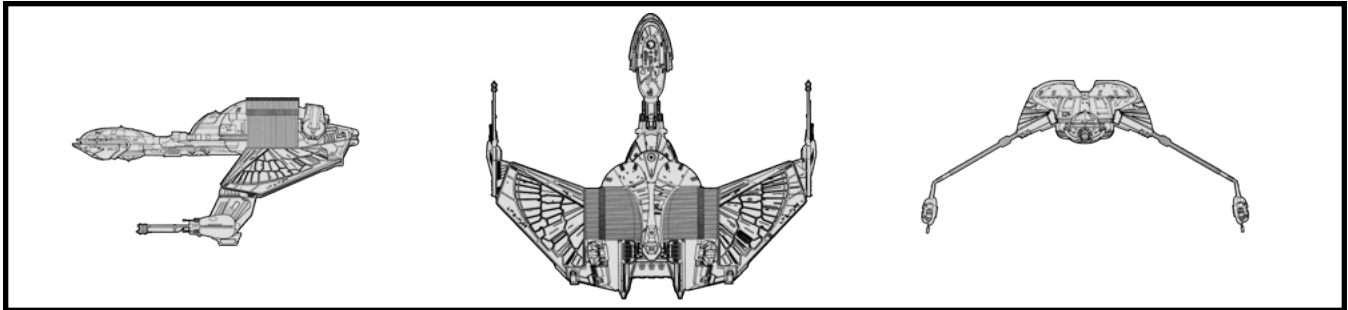
Nearly ever system was upgraded on the *Viper*, including the main computer and impulse drive. All of her primary and secondary weapons were also upgraded, as were her shields. Relaunched in 2317, the *Viper* continued her service until 2345.

Upgraded in 2345 took nearly two years to complete and the *Viper* did not return to active duty until 2347.

In 2357, the *Viper* was destroyed after a large Orion pirate group attempted to capture a freighter bound for the IKS.



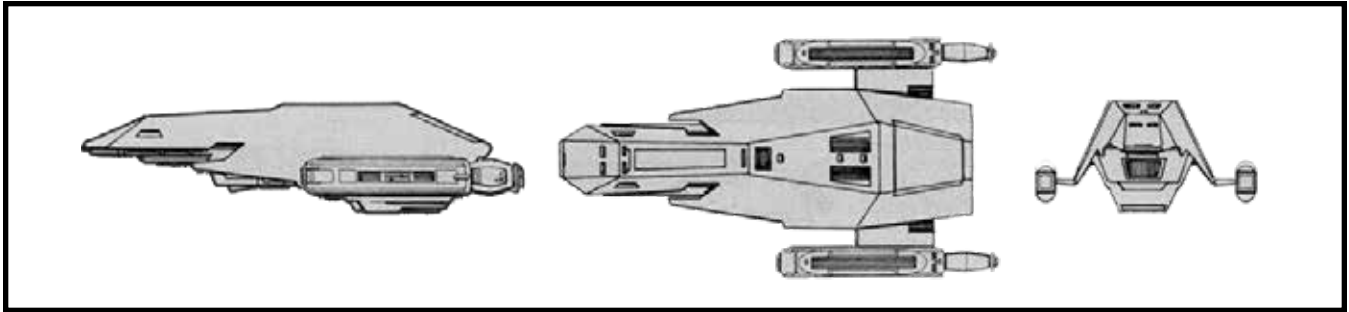
L-42H (HAILBRINGER) CLASS IX FRIGATE



Construction Data:		
<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	IX	IX
<i>Date Entering Service</i> —	2352-2362	2364-2378
<i>Number Constructed</i> —	1	Refit
Hull Data:		
<i>Superstructure Points</i> —	30	32
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	164.0 m	164.0 m
Width —	242.0 m	242.0 m
Height —	31.0 m	31.0 m
Displacement —	135,660 mt	138,990 mt
<i>Cargo:</i>		
Cargo Units —	60 SCU	60 SCU
Cargo Capacity —	3,000 mt	3,000 mt
<i>Landing Capacity</i> —	None	None
Equipment Data:		
<i>Control Computer Type</i> —	ZI-3	ZI-3
<i>Transporters:</i>		
standard 6-person —	3	3
emergency 22-person —	2	2
cargo —	1	1
<i>Cloaking Device Type:</i>	KCC	KCC
<i>Power Requirements</i> —	32	32
Other Data:		
<i>Crew</i> —	220	220
<i>Passengers</i> —	10	10
<i>Shuttlecraft</i> —	2	2
Engines And Power Data:		
<i>Total Power Units Available</i> —	61	61
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —		
Number —	KWF-2	KWF-2
Power Units Available —	2	2
Stress Chart —	18 ea.	18 ea.
Maximum Safe Cruising Speed —	H/J	H/J
Emergency Speed —	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	Warp 9	Warp 9
Power Units Available —	KIM-3	KIM-3
	25	25
Weapons And Firing Data:		
<i>Beam Weapon Type</i> —		
Number —	KD-19	KD-19
Firing Arcs —	6	6
Firing Chart —	3 f/p, 3 f/s	3 f/p, 3 f/s
Maximum Power —	X	X
Damage Modifiers —	12	12
+3	(1-14)	(1-14)
+2	(15-18)	(15-18)
+1	(19-22)	(19-22)
<i>Missile Weapon Type</i> —		
Number —	KP-19	KP-16
Firing Arcs —	2	2
Firing Chart —	1 f, 1 a	1 f, 1 a
Power To Arm —	Q	Q
Damage —	2	2
	32	36
Shield Data:		
<i>Deflector Shield Type</i> —		
Shield Point Ratio —	KSY	KNSB
Maximum Shield Power —	1/3	1/4
	36	38
Combat Efficiency:		
<i>D</i> —	180.9	215.8
<i>WDF</i> —	104.0	108.4



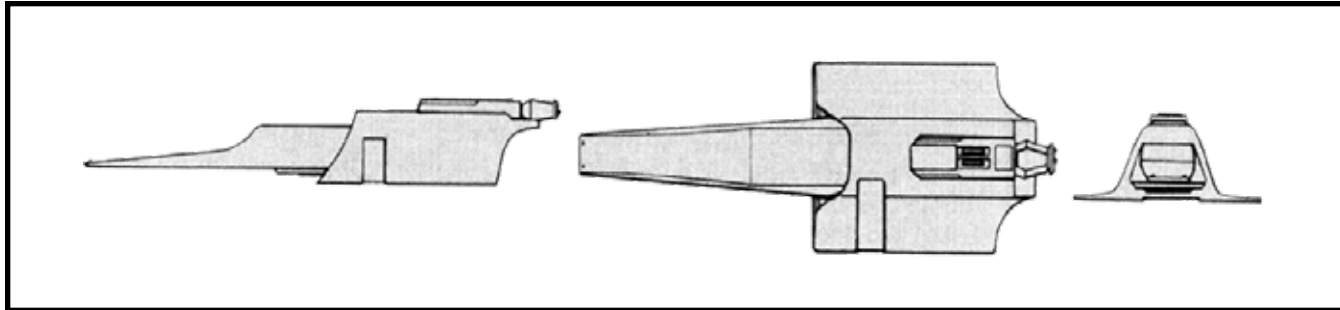
K-4B (LACERATION) CLASS II GUNBOAT



Construction Data:			
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3
<i>Ship Class —</i>	II	II	II
<i>Date Entering Service —</i>	2275-2290	2290-2315	2315-2320
<i>Number Constructed —</i>	1	Refit	Refit
Hull Data:			
<i>Superstructure Points —</i>	5	5	5
<i>Damage Chart —</i>	C	C	C
<i>Size:</i>			
Length —	56.0 m	56.0 m	56.0 m
Width —	28.0 m	28.0 m	28.0 m
Height —	14.0 m	14.0 m	14.0 m
Displacement —	12,333 mt	13,793 mt	14,168 mt
<i>Cargo:</i>			
Cargo Units —	3 SCU	3 SCU	3 SCU
Cargo Capacity —	150 mt	150 mt	150 mt
Landing Capacity —	Yes	Yes	Yes
Equipment Data:			
<i>Control Computer Type —</i>	Mark Ia	Mark III	Mark III
<i>Transporters:</i>			
standard 6-person —	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCA
<i>Power Requirements —</i>	-	-	12
Other Data:			
<i>Crew —</i>	12	12	12
Engines And Power Data:			
<i>Total Power Units Available —</i>	12	13	13
<i>Movement Point Ratio —</i>	1/2	1/2	1/2
<i>Warp Engine Type —</i>	KWA-1	KWA-1	KWA-1
Number —	2	2	2
Power Units Available —	5 ea.	5 ea.	5 ea.
Stress Chart —	O/P	O/P	O/P
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIA-2	KIA-3	KIA-3
Power Units Available —	2	3	3
Weapons And Firing Data:			
<i>Beam Weapon Type —</i>	KD-3	KD-6	KD-8
Number —	1	1	1
Firing Arcs —	1 p/f/s	1 p/f/s	1 p/f/s
Firing Chart —	I	T	U
Maximum Power —	5	6	7
Damage Modifiers —			
+3	(-)	(-)	(1-7)
+2	(-)	(1-18)	(8-15)
+1	(1-12)	(-)	(16-20)
<i>Beam Weapon Type —</i>	KD-2	KD-2	KD-2
Number —	1	1	1
Firing Arcs —	1 p/a/s	1 p/a/s	1 p/a/s
Firing Chart —	G	G	G
Maximum Power —	4	4	4
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(-)	(-)	(-)
+1	(1-10)	(1-10)	(1-10)
<i>Missile Weapon Type —</i>	OP-1	KP-3	KP-4
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	L	R	Q
Power To Arm —	1	2	2
Damage —	10	15	18
Shield Data:			
<i>Deflector Shield Type —</i>	KSE	OSL	OSP
Shield Point Ratio —	1/1	1/2	1/2
Maximum Shield Power —	12	8	10
Combat Efficiency:			
<i>D —</i>	58.2	93.2	95.2
<i>WDF —</i>	7.9	15.4	17.2



K-5B (PROHIBITER) CLASS II GUNBOAT



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	II
Date Entering Service —	2268-2305
Number Constructed —	1
Hull Data:	
Superstructure Points —	4
Damage Chart —	C
Size:	
Length —	94.0 m
Width —	38.0 m
Height —	18.0 m
Displacement —	14,348 mt
Cargo:	
Cargo Units —	15 SCU
Cargo Capacity —	750 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	ZD-2
Transporters:	
standard 6-person —	1
Other Data:	
Crew —	18
Passengers —	6
Engines And Power Data:	
Total Power Units Available —	14
Movement Point Ratio —	1/1
Warp Engine Type —	KWB-2
Number —	1
Power Units Available —	12
Stress Chart —	O/P
Maximum Safe Cruising Speed —	Warp 6
Emergency Speed —	Warp 7
Impulse Engine Type —	KIA-2
Power Units Available —	2
Weapons And Firing Data:	
Beam Weapon Type —	OD-3
Number —	2
Firing Arcs —	2 f
Firing Chart —	R
Maximum Power —	4
Damage Modifiers —	
+3	(-)
+2	(-)
+1	(1-16)
Shield Data:	
Deflector Shield Type —	KSE
Shield Point Ratio —	1/1
Maximum Shield Power —	12
Combat Efficiency:	
D —	42.7
WDF —	5.8

NOTES:

Known Sphere Of Operation: Triangle

Data Reliability: C

Major Data Source: Triangle Sector Intelligence

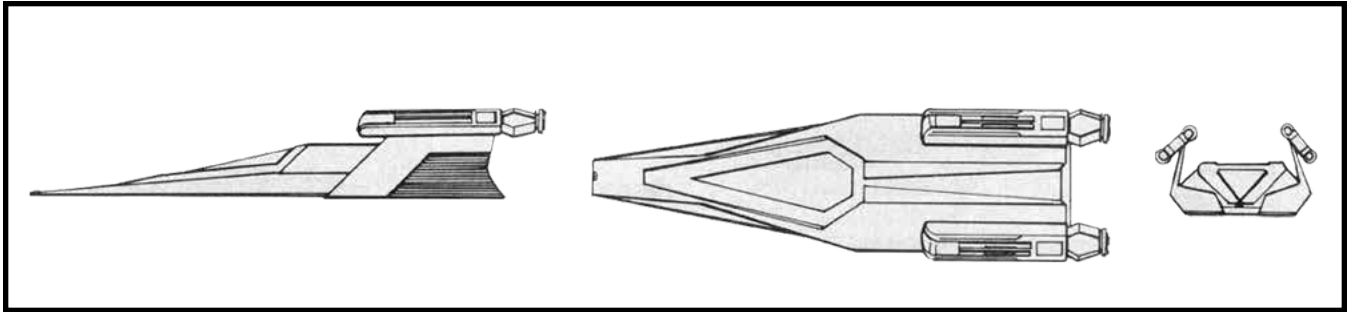
The Prohibiter was one of a number of gunboats that required only minor repairs once it arrived in the IKS. The original Klingon KD-3s had been damaged during the ships escape, Engineers in the IKS found it easier to purchase two Orion OD-3s, which were quickly installed and tied into the ships computer. This allowed the ship to install additional armor. However, the mixed system did prove problematic and required constant adjustments to maintain optimal operations.

The ship would continue to serve until 2305 when she was made to sell the vessel,





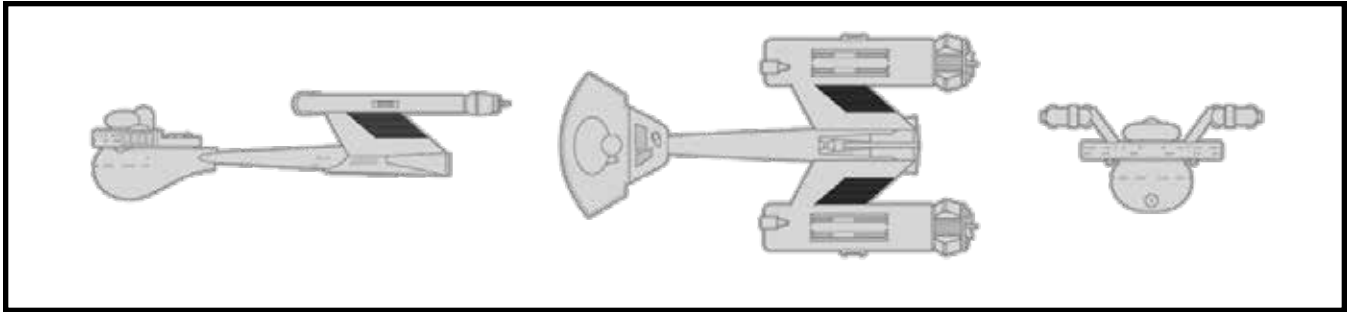
K-66 (DISABLER) CLASS IV GUNBOAT



Construction Data:				
Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	IV	IV	IV	IV
Date Entering Service —	2347-2356	2357-2363	2364-2373	2374-2378
Number Constructed —	1	Refit	Refit	Refit
Hull Data:				
Superstructure Points —	12	12	12	13
Damage Chart —	C	C	C	C
Size:				
Length —	55.0 m	55.0 m	55.0 m	55.0 m
Width —	23.0 m	23.0 m	23.0 m	23.0 m
Height —	10.0 m	10.0 m	10.0 m	10.0 m
Displacement —	37,713 mt	37,863 mt	38,223 mt	39,883 mt
Cargo:				
Cargo Units —	13 SCU	13 SCU	13 SCU	13 SCU
Cargo Capacity —	650 mt	650 mt	650 mt	650 mt
Landing Capacity —	Yes	Yes	Yes	Yes
Equipment Data:				
Control Computer Type —	ZI-1	ZI-1	ZI-1	ZI-1
Transporters:				
standard 6-person —	1	1	1	1
Other Data:				
Crew —	9	9	9	9
Passengers —	4	4	4	4
Engines And Power Data:				
Total Power Units Available —	20	20	20	20
Movement Point Ratio —	1/1	1/1	1/1	1/1
Warp Engine Type —				
Number —	KWB-1	KWB-1	KWB-1	KWB-1
Power Units Available —	2	2	2	2
Stress Chart —	9 ea.	9 ea.	9 ea.	9 ea.
Maximum Safe Cruising Speed —	O/Q	O/Q	O/Q	O/Q
Emergency Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Impulse Engine Type —	Warp 8	Warp 8	Warp 8	Warp 8
Power Units Available —	KIC-1	KIC-1	KIC-1	KIC-1
Number —	2	2	2	2
Weapons And Firing Data:				
Beam Weapon Type —				
Number —	KD-16	KD-16	KD-17	KD-17
Firing Arcs —	2	2	2	2
Firing Chart —	2 p/f/s	2 p/f/s	2 p/f/s	2 p/f/s
Maximum Power —	Y	Y	X	X
Damage Modifiers —	6	6	9	9
+3	(1-9)	(1-9)	(1-12)	(1-12)
+2	(10-17)	(10-17)	(13-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)	(18-22)
Beam Weapon Type —				
Number —	KD-18	KD-19	KD-19	KD-19
Firing Arcs —	1	1	1	1
Firing Chart —	1 a	1 a	1 a	1 a
Maximum Power —	U	X	X	X
Damage Modifiers —	11	12	12	12
+3	(1-7)	(1-14)	(1-14)	(1-14)
+2	(8-15)	(15-18)	(15-18)	(15-18)
+1	(16-20)	(19-22)	(19-22)	(19-22)
Missile Weapon Type —				
Number —	KP-11	KP-11	KP-19	KP-17
Firing Arcs —	1	1	1	1
Firing Chart —	1 f	1 f	1 f	1 f
Power To Arm —	R	R	Q	R
Damage —	1	1	2	2
	26	26	32	38
Shield Data:				
Deflector Shield Type —				
Shield Point Ratio —	KST	KST	KST	KST
Maximum Shield Power —	1/3	1/3	1/3	1/3
	32	32	32	32
Combat Efficiency:				
D —	149.2	149.2	149.2	150.6
WDF —	38.4	41.1	47.0	52.1



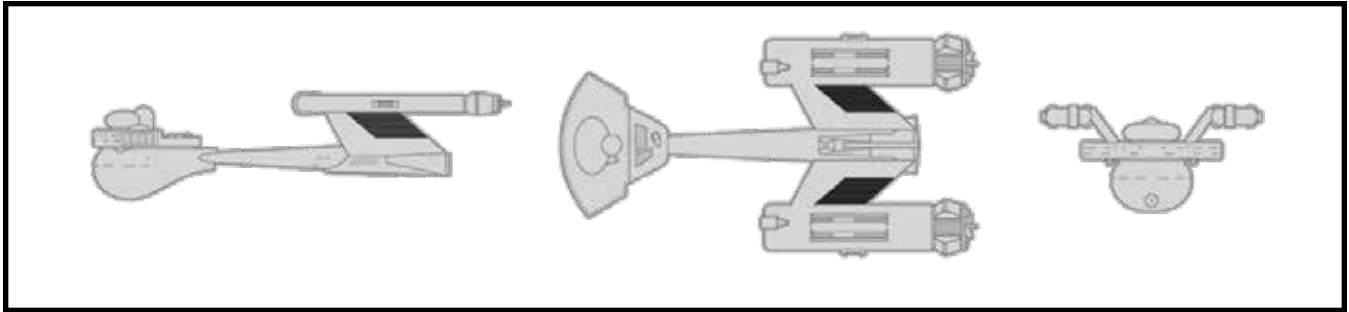
K-7B (REFUTER) CLASS IV SCOUT



Construction Data:				
Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	IV	IV	IV	IV
Date Entering Service —	2271-2290	2291-2313	2315-2342	2345-2358
Number Constructed —	1	Refit	Refit	Refit
Hull Data:				
Superstructure Points —	12	12	12	12
Damage Chart —	C	C	C	C
Size:				
Length —	146.5 m	146.5 m	146.5 m	146.5 m
Width —	77.0 m	77.0 m	77.0 m	77.0 m
Height —	37.1 m	37.1 m	37.1 m	37.1 m
Displacement —	37,585 mt	38,165 mt	38,665 mt	39,475 mt
Cargo:				
Cargo Units —	25 SCU	25 SCU	25 SCU	25 SCU
Cargo Capacity —	1,250 mt	1,250 mt	1,250 mt	1,250 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
Control Computer Type —	ZD-4	ZD-4	ZD-4	ZI-1
Transporters:				
standard 6-person —	3	3	3	3
cargo —	1	1	1	1
Cloaking Device Type:	-	KCB	KCB	KCB
Power Requirements —	-	22	22	22
Other Data:				
Crew —	124	124	124	124
Troops —	0	0	0	0
Passengers —	15	15	15	15
Shuttlecraft —	1	1	1	1
Engines And Power Data:				
Total Power Units Available —	27	27	27	27
Movement Point Ratio —	2/1	2/1	2/1	2/1
Warp Engine Type —	KWB-2	KWB-2	KWB-2	KWB-2
Number —	2	2	2	2
Power Units Available —	12 ea.	12 ea.	12 ea.	12 ea.
Stress Chart —	P/Q	P/Q	P/Q	P/Q
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	KIB-1	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3	3
Weapons And Firing Data:				
Beam Weapon Type —	KD-3	KD-5	KD-5	KD-17
Number —	2	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	I	P	P	X
Maximum Power —	5	4	4	9
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-12)
+2	(-)	(1-10)	(1-10)	(13-17)
+1	(1-12)	(1-18)	(1-18)	(18-22)
Missile Weapon Type —	KP-2	KP-5	KP-3	KP-8
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	H	Q	S	S
Power To Arm —	1	1	2	2
Damage —	10	10	15	24
Shield Data:				
Deflector Shield Type —	KSD	KSD	KSD	KSV
Shield Point Ratio —	1/2	1/2	1/2	1/2
Maximum Shield Power —	11	11	11	20
Combat Efficiency:				
D —	71.2	71.2	71.2	83.2
WDF —	10.8	17.0	24.0	48.0



K-7B (REPRIMANDER) CLASS IV SCOUT



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	IV	IV	IV	IV
<i>Date Entering Service —</i>	2267-2279	2280-2315	2316-2345	2346-2355
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	11	11	11	11
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	146.5 m	146.5 m	146.5 m	146.5 m
Width —	77.0 m	77.0 m	77.0 m	77.0 m
Height —	37.1 m	37.1 m	37.1 m	37.1 m
Displacement —	35,875 mt	37,395 mt	37,815 mt	38,765 mt

Cargo:

Cargo Units —	25 SCU	25 SCU	25 SCU	25 SCU
Cargo Capacity —	1,250 mt	1,250 mt	1,250 mt	1,250 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-4	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCB	KCB
<i>Power Requirements —</i>	-	-	22	22

Other Data:

<i>Crew —</i>	124	124	124	124
<i>Passengers —</i>	15	15	15	15
<i>Shuttlecraft —</i>	1	1	1	1

Engines And Power Data:

<i>Total Power Units Available —</i>	27	27	27	27
<i>Movement Point Ratio —</i>	2/1	2/1	2/1	2/1
<i>Warp Engine Type —</i>	KWB-2	KWB-2	KWB-2	KWB-2
Number —	2	2	2	2
Power Units Available —	12 ea.	12 ea.	12 ea.	12 ea.
Stress Chart —	P/Q	P/Q	P/Q	P/Q
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIB-1	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3	3

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-3	KD-5	KD-5	KD-6
Number —	4	4	4	4
Firing Arcs —	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
Firing Chart —	I	P	P	T
Maximum Power —	5	4	4	6
Damage Modifiers —				
+3	(-)	(-)	(-)	(-)
+2	(-)	(1-10)	(1-10)	(1-18)
+1	(1-12)	(11-18)	(11-18)	(-)
<i>Missile Weapon Type —</i>	KPL-1	KPL-2	KP-6	KP-8
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	E	M	R	S
Power To Arm —	10	15	2	2
Damage —	RL-1	RL-2	20	24

Shield Data:

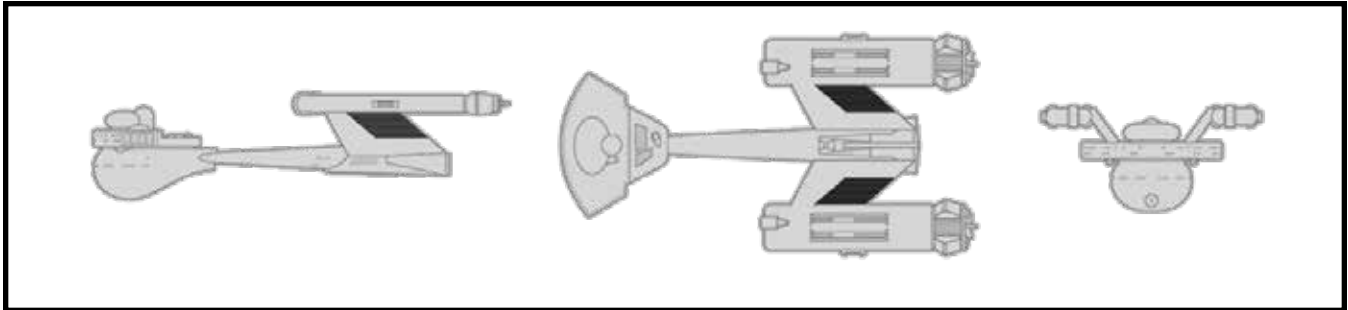
<i>Deflector Shield Type —</i>	KSD	KSD	KSD	KSV
Shield Point Ratio —	1/2	1/2	1/2	1/2
Maximum Shield Power —	11	11	11	20

Combat Efficiency:

<i>D —</i>	69.7	69.7	69.7	81.7
<i>WDF —</i>	12.7	23.1	23.8	35.4



K-7B (REVOCATOR) CLASS IV SCOUT



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class</i> —	IV	IV	IV	IV	IV
<i>Date Entering Service</i> —	2256-2282	2284-2311	2313-2339	2341-2353	2354-2378
<i>Number Constructed</i> —	1	Refit	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	11	11	11	11	11
<i>Damage Chart</i> —	C	C	C	C	C
<i>Size:</i>					
Length —	146.5 m	146.5 m	146.5 m	146.5 m	146.5 m
Width —	77.0 m	77.0 m	77.0 m	77.0 m	77.0 m
Height —	37.1 m	37.1 m	37.1 m	37.1 m	37.1 m
Displacement —	35,555 mt	35,890 mt	37,690 mt	38,595 mt	38,045 mt
<i>Cargo:</i>					
Cargo Units —	25 SCU	25 SCU	25 SCU	25 SCU	25 SCU
Cargo Capacity —	1,250 mt	1,250 mt	1,250 mt	1,250 mt	1,250 mt
Landing Capacity —	None	None	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-4	ZD-4	ZD-4	ZI-1	ZI-1
<i>Transporters:</i>					
standard 6-person —	3	3	3	3	3
cargo —	1	1	1	1	1
<i>Cloaking Device Type:</i>	-	KCB	KCB	KCB	KCB
<i>Power Requirements</i> —	-	22	22	22	22

Other Data:

<i>Crew</i> —	124	124	124	124	124
<i>Passengers</i> —	15	15	15	15	15
<i>Shuttlecraft</i> —	1	1	1	1	1

Engines And Power Data:

<i>Total Power Units Available</i> —	27	27	27	27	27
<i>Movement Point Ratio</i> —	2/1	2/1	2/1	2/1	2/1
<i>Warp Engine Type</i> —	KWB-2	KWB-2	KWB-2	KWB-2	KWB-2
Number —	2	2	2	2	2
Power Units Available —	12 ea.	12 ea.	12 ea.	12 ea.	12 ea.
Stress Chart —	P/Q	P/Q	P/Q	P/Q	P/Q
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIB-1	KIB-1	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3	3	3

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	OD-3	OD-3	KD-6	KD-6	KD-17
Number —	4	4	4	4	4
Firing Arcs —	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
Firing Chart —	R	R	T	T	X
Maximum Power —	4	4	6	6	9
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(1-12)
+2	(-)	(-)	(1-18)	(1-18)	(13-17)
+1	(1-16)	(1-16)	(-)	(-)	(18-22)
<i>Missile Weapon Type</i> —	FRP-2	KP-2	KP-2	KP-6	KP-8
Number —	1	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f	1 f
Firing Chart —	L	H	H	R	S
Power To Arm —	2	1	1	2	2
Damage —	6	10	10	20	24

Shield Data:

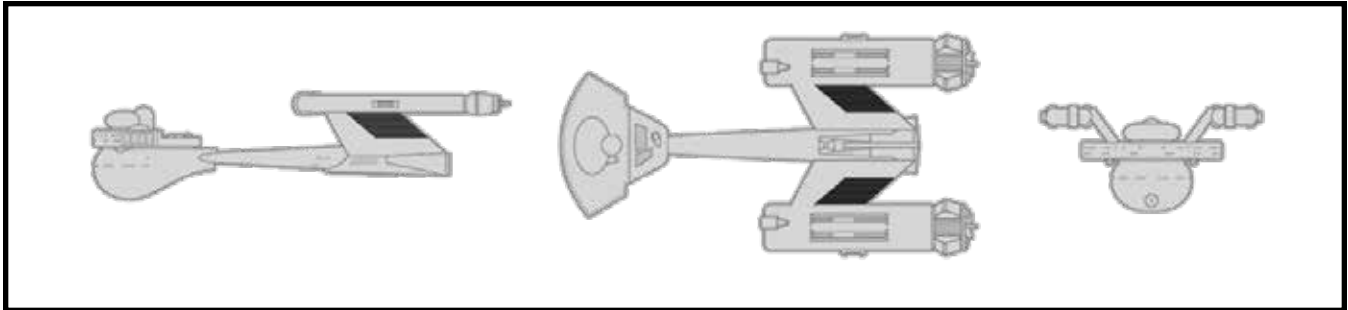
<i>Deflector Shield Type</i> —	KSC	KSD	KSD	KSV	KSV
Shield Point Ratio —	1/1	1/2	1/2	1/2	1/2
Maximum Shield Power —	11	11	11	20	20

Combat Efficiency:

<i>D</i> —	50.7	69.7	69.7	81.7	81.7
<i>WDF</i> —	14.2	14.8	23.6	32.2	51.0



K-7B (WARMAKER) CLASS IV SCOUT



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class</i> —	IV	IV	IV	IV
<i>Date Entering Service</i> —	2263-2284	2286-2312	2313-2340	2342-2370
<i>Number Constructed</i> —	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	12	12	12	12
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	146.5 m	146.5 m	146.5 m	146.5 m
Width —	77.0 m	77.0 m	77.0 m	77.0 m
Height —	37.1 m	37.1 m	37.1 m	37.1 m
Displacement —	38,515 mt	38,515 mt	38,765 mt	39,710 mt

Cargo:

Cargo Units —	25 SCU	25 SCU	25 SCU	25 SCU
Cargo Capacity —	1,250 mt	1,250 mt	1,250 mt	1,250 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-4	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCB	KCB
<i>Power Requirements</i> —	-	-	22	22

Other Data:

<i>Crew</i> —	124	124	124	124
<i>Passengers</i> —	15	15	15	15
<i>Shuttlecraft</i> —	1	1	1	1

Engines And Power Data:

<i>Total Power Units Available</i> —	27	27	27	27
<i>Movement Point Ratio</i> —	2/1	2/1	2/1	2/1
<i>Warp Engine Type</i> —	KWB-2	KWB-2	KWB-2	KWB-2
Number —	2	2	2	2
Power Units Available —	12 ea.	12 ea.	12 ea.	12 ea.
Stress Chart —	P/Q	P/Q	P/Q	P/Q
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIB-1	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3	3

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-5	KD-6	KD-6	KD-17
Number —	3	3	3	3
Firing Arcs —	1 f/p, 1 f, 1 f/s	1 f/p, 1 f, 1 f/s	1 f/p, 1 f, 1 f/s	1 f/p, 1 f, 1 f/s
Firing Chart —	P	T	T	X
Maximum Power —	4	6	6	9
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-12)
+2	(1-10)	(1-18)	(1-18)	(13-17)
+1	(11-18)	(-)	(-)	(18-22)
<i>Missile Weapon Type</i> —	KP-2	KP-5	KP-3	KP-17
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	H	Q	R	R
Power To Arm —	1	1	2	2
Damage —	10	10	15	38

Shield Data:

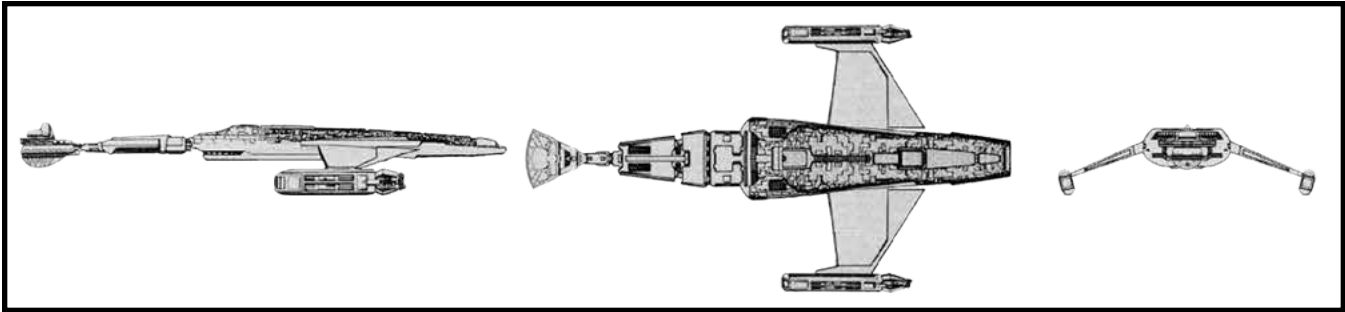
<i>Deflector Shield Type</i> —	KSD	KSD	KSD	KST
Shield Point Ratio —	1/2	1/2	1/2	1/3
Maximum Shield Power —	11	11	11	32

Combat Efficiency:

<i>D</i> —	71.2	71.2	71.2	119.2
<i>WDF</i> —	12.2	20.8	24.3	49.6



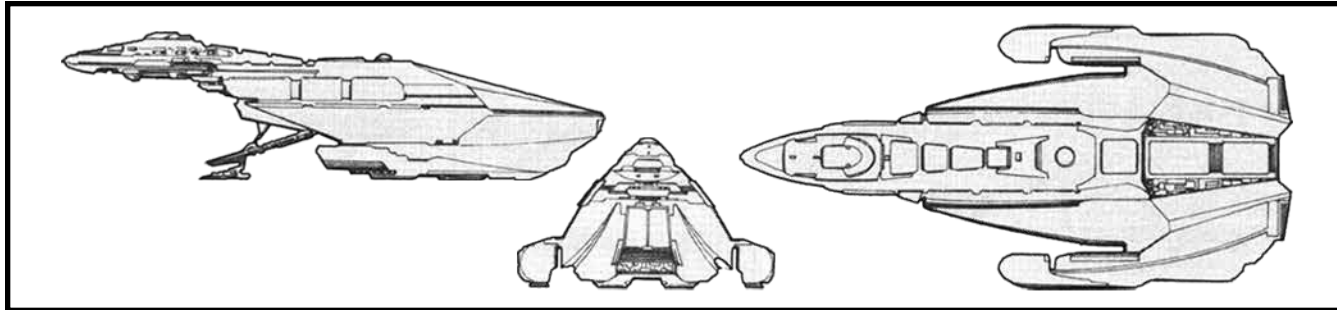
K-31E (MONOPOLIZER) CLASS VII SCOUT CRUISER



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VII	VII	VII
<i>Date Entering Service</i> —	2357-2366	2368-2374	2375-2378
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	24	24	24
<i>Damage Chart</i> —	B	B	B
<i>Size:</i>			
Length —	242.0 m	242.0 m	242.0 m
Width —	134.0 m	134.0 m	134.0 m
Height —	37.0 m	37.0 m	37.0 m
Displacement —	98,545 mt	98,295 mt	98,546 mt
<i>Cargo:</i>			
Cargo Units —	255 SCU	255 SCU	255 SCU
Cargo Capacity —	12,750 mt	12,750 mt	12,750 mt
<i>Landing Capacity</i> —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZI-2	ZI-2	ZI-2
<i>Transporters:</i>			
standard 6-person —	2	2	2
combat 22-person —	2	2	2
emergency 22-person —	2	2	2
cargo —	2	2	2
<i>Cloaking Device Type:</i>			
<i>Power Requirements</i> —	KCC	KCC	KCC
	32	32	32
Other Data:			
<i>Crew</i> —	183	183	183
<i>Troops</i> —	70	70	70
<i>Passengers</i> —	5	5	5
<i>Shuttlecraft</i> —	3	3	3
Engines And Power Data:			
<i>Total Power Units Available</i> —	64	64	64
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —			
Number —	KWC-3	KWC-3	KWC-3
Power Units Available —	2	2	2
Stress Chart —	23 ea.	23 ea.	23 ea.
Maximum Safe Cruising Speed —	L/O	L/O	L/O
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	Warp 9	Warp 9	Warp 9
Power Units Available —	KIE-3	KIE-3	KIE-3
	18	18	18
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —			
Number —	KD-26	KD-26	KD-43
Firing Arcs —	4	4	4
Firing Chart —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Maximum Power —	Y	Y	Y
Damage Modifiers —	13	13	14
+3	(1-7)	(1-7)	(1-12)
+2	(8-10)	(8-10)	(13-15)
+1	(11-24)	(11-24)	(16-18)
<i>Missile Weapon Type</i> —			
Number —	KP-16	KP-10	KP-10
Firing Arcs —	1	2	2
Firing Chart —	1 f	1 f, 1 a	1 f, 1 a
Power To Arm —	Q	Q	Q
Damage —	2	1	1
	36	22	22
Shield Data:			
<i>Deflector Shield Type</i> —			
Shield Point Ratio —	KST	KST	KSX
Maximum Shield Power —	1/3	1/3	1/4
	32	32	32
Combat Efficiency:			
<i>D</i> —	169.3	169.3	200.3
<i>WDF</i> —	71.7	76.0	80.4



K-32B (PATHCUTTER) CLASS IV MONITOR



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class —</i>	IV	IV	IV	IV	IV
<i>Date Entering Service —</i>	2274-2289	2290-2312	2313-2335	2336-2358	2359-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	12	12	12	12	12
<i>Damage Chart —</i>	C	C	C	C	C
<i>Size:</i>					
Length —	110.0 m	110.0 m	110.0 m	110.0 m	110.0 m
Width —	52.0 m	52.0 m	52.0 m	52.0 m	52.0 m
Height —	30.0 m	30.0 m	30.0 m	30.0 m	30.0 m
Displacement —	38,875 mt	39,950 mt	39,745 mt	39,840 mt	39,255 mt

Cargo:

Cargo Units —	42 SCU	42 SCU	42 SCU	42 SCU	42 SCU
Cargo Capacity —	2,100 mt	2,100 mt	2,100 mt	2,100 mt	2,100 mt
Landing Capacity —	Yes	Yes	Yes	Yes	Yes

Equipment Data:

<i>Control Computer Type —</i>	Mark IV	Mark IV	Mark IV	Mark IV	Mark IV
<i>Transporters:</i>					
standard 6-person —	1	1	1	1	1
Cloaking Device Type:	-	-	KCB	KCB	KCB
Power Requirements —	-	-	22	22	22

Other Data:

<i>Crew —</i>	34	34	34	34	34
<i>Troops —</i>	14	14	14	14	14
<i>Passengers —</i>	5	5	5	5	5
<i>Shuttlecraft —</i>	1	1	1	1	1

Engines And Power Data:

<i>Total Power Units Available —</i>	27	27	29	29	29
<i>Movement Point Ratio —</i>	2/1	2/1	2/1	2/1	2/1
<i>Warp Engine Type —</i>	KSLB	KSLB	KSLB	KSLB	KSLB
Number —	2	2	2	2	2
Power Units Available —	12 ea.	12 ea.	12 ea.	12 ea.	12 ea.
Stress Chart —	N/A	N/A	N/A	N/A	N/A
Maximum Safe Cruising Speed —	Warp 0	Warp 0	Warp 0	Warp 0	Warp 0
Emergency Speed —	Warp 0	Warp 0	Warp 0	Warp 0	Warp 0
<i>Impulse Engine Type —</i>	KIB-1	KIB-1	OID-1	OID-1	OID-1
Power Units Available —	3	3	5	5	5

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-7	KD-6	KD-6	KD-6	KD-6
Number —	4	4	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	L	T	T	T	T
Maximum Power —	7	6	6	6	6
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(-)
+2	(1-6)	(1-18)	(1-18)	(1-18)	(1-18)
+1	(7-12)	(-)	(-)	(-)	(-)
<i>Beam Weapon Type —</i>	KD-4	KD-4	KD-4	KD-4	KD-3
Number —	4	4	4	4	4
Firing Arcs —	2 p/a, 2 s/a	2 p/a, 2 s/a	2 p/a, 2 s/a	2 p/a, 2 s/a	2 p/a, 2 s/a
Firing Chart —	J	J	J	J	I
Maximum Power —	4	4	4	4	5
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(-)
+2	(-)	(-)	(-)	(-)	(-)
+1	(1-10)	(1-10)	(1-10)	(1-10)	(1-12)
<i>Missile Weapon Type —</i>	KP-1	KP-5	KP-5	KP-5	KP-4
Number —	1	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f	1 f
Firing Chart —	F	Q	Q	Q	Q
Power To Arm —	1	1	1	1	2
Damage —	6	10	10	10	18

Shield Data:

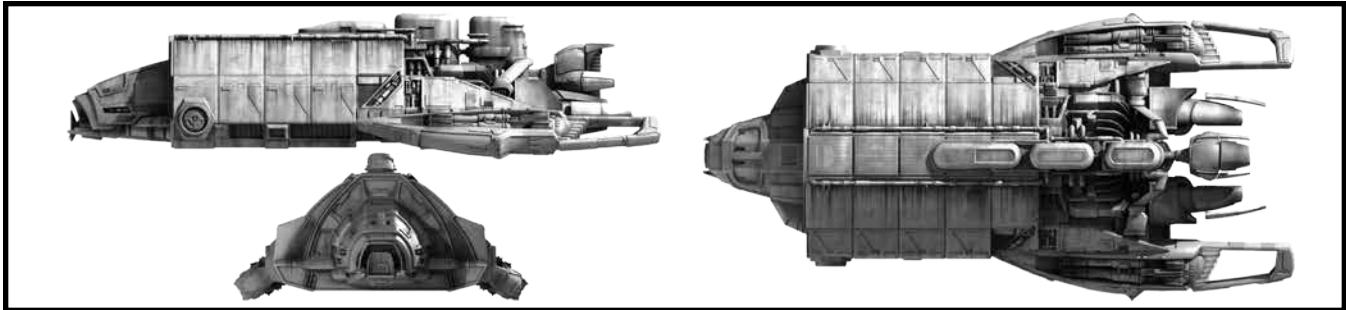
<i>Deflector Shield Type —</i>	KSK	KSK	KSK	KSV	KSV
Shield Point Ratio —	1/2	1/2	1/2	1/2	1/2
Maximum Shield Power —	15	15	15	20	20

Combat Efficiency:

<i>D —</i>	77.2	77.2	80.2	86.2	86.2
<i>WDF —</i>	24.7	33.9	33.9	33.9	39.0



G-1E (STORMSTALKER) CLASS IV LIGHT FREIGHTER



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	IV	IV	IV	IV
<i>Date Entering Service —</i>	2264-2298	2300-2328	2330-2357	2359-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	12	12	12	12
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	55.0 m	55.0 m	55.0 m	55.0 m
Width —	13.6 m	13.6 m	13.6 m	13.6 m
Height —	27.1 m	27.1 m	27.1 m	27.1 m
Displacement —	33,050 mt	35,015 mt	37,865 mt	37,385 mt
<i>Cargo:</i>				
Cargo Units —	46 SCU	46 SCU	46 SCU	46 SCU
Cargo Capacity —	2,300 mt	2,300 mt	2,300 mt	2,300 mt
Landing Capacity —	Yes	Yes	Yes	Yes

Equipment Data:

<i>Control Computer Type —</i>	ZD-3	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>				
standard 6-person —	1	1	1	1
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1

Other Data:

<i>Crew —</i>	26	26	26	26
<i>Passengers —</i>	8	8	8	8

Engines And Power Data:

<i>Total Power Units Available —</i>	21	21	21	21
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWB-1	KWB-1	KWB-1	KWB-1
Number —	2	2	2	2
Power Units Available —	9 ea.	9 ea.	9 ea.	9 ea.
Stress Chart —	O/Q	O/Q	O/Q	O/Q
Maximum Safe Cruising Speed —	Warp 5	Warp 5	Warp 5	Warp 5
Emergency Speed —	Warp 6	Warp 6	Warp 6	Warp 6
<i>Impulse Engine Type —</i>	KIB-1	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3	3

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	OD-2	OD-9	KD-5	KD-17
Number —	6	6	6	6
Firing Arcs —	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a
Firing Chart —	J	N	P	X
Maximum Power —	3	5	4	9
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-12)
+2	(1-5)	(-)	(1-10)	(13-17)
+1	(6-10)	(1-13)	(11-18)	(18-22)

Shield Data:

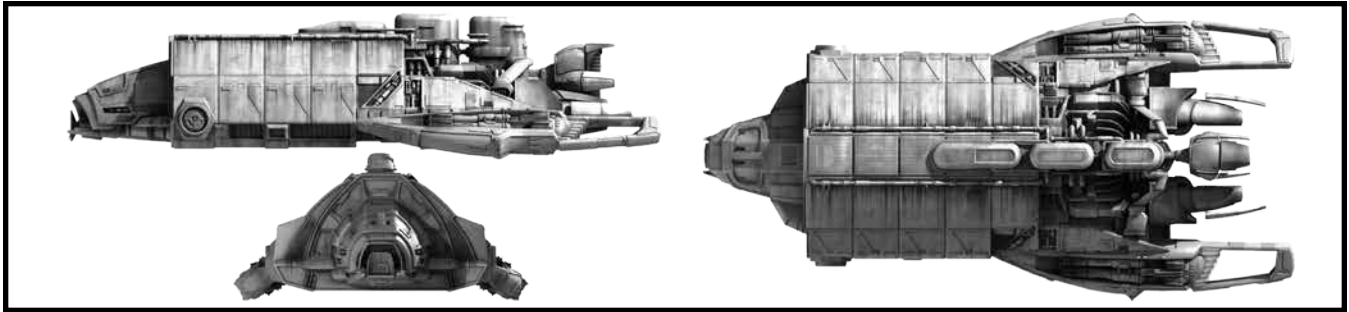
<i>Deflector Shield Type —</i>	KSM	KSD	KSD	KSD
Shield Point Ratio —	1/1	1/2	1/2	1/2
Maximum Shield Power —	15	11	11	11

Combat Efficiency:

<i>D —</i>	48.7	53.2	53.2	53.2
<i>WDF —</i>	10.8	17.4	18.0	54.0



G-1E (WINDRAGER) CLASS IV LIGHT FREIGHTER



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	IV	IV	IV	IV
<i>Date Entering Service —</i>	2266-2287	2289-2322	2324-2357	2357-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	9	9	9	9
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	55.0 m	55.0 m	55.0 m	55.0 m
Width —	13.6 m	13.6 m	13.6 m	13.6 m
Height —	27.1 m	27.1 m	27.1 m	27.1 m
Displacement —	38,615 mt	39,115 mt	39,515 mt	39,315 mt
<i>Cargo:</i>				
Cargo Units —	50 SCU	50 SCU	50 SCU	50 SCU
Cargo Capacity —	2,500 mt	2,500 mt	2,500 mt	2,500 mt
Landing Capacity —	Yes	Yes	Yes	Yes

Equipment Data:

<i>Control Computer Type —</i>	ZD-4	ZD-4	ZD-4	ZD-4
<i>Transporters:</i>				
standard 6-person —	1	1	1	1
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1

Other Data:

<i>Crew —</i>	12	12	12	12
<i>Passengers —</i>	17	17	17	17

Engines And Power Data:

<i>Total Power Units Available —</i>	29	29	29	29
<i>Movement Point Ratio —</i>	2/1	2/1	2/1	2/1
<i>Warp Engine Type —</i>	KWB-3	KWB-3	KWB-3	KWB-3
Number —	2	2	2	2
Power Units Available —	13 ea.	13 ea.	13 ea.	13 ea.
Stress Chart —	Q/Q	Q/Q	Q/Q	Q/Q
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIB-1	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3	3

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-7	KD-6	KD-8	KD-18
Number —	2	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	L	T	U	U
Maximum Power —	7	6	7	11
Damage Modifiers —				
+3	(-)	(-)	(1-7)	(1-7)
+2	(1-6)	(1-18)	(8-15)	(8-15)
+1	(7-12)	(-)	(16-20)	(16-20)

Shield Data:

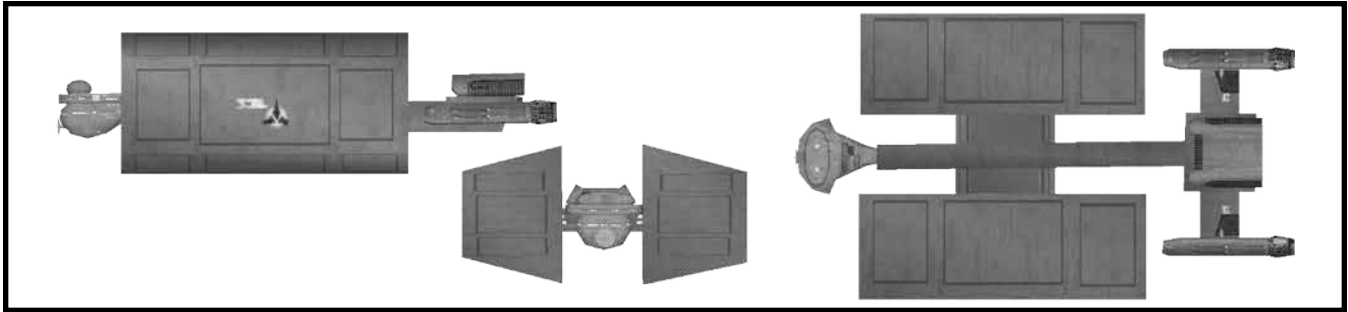
<i>Deflector Shield Type —</i>	KSD	KSD	KSD	KSD
Shield Point Ratio —	1/2	1/2	1/2	1/2
Maximum Shield Power —	11	11	11	11

Combat Efficiency:

<i>D —</i>	69.9	69.9	69.9	69.9
<i>WDF —</i>	7.6	10.2	12.2	17.6



G-2A (INVOCATION) CLASS IV FREIGHTER



Construction Data:

Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	IV	IV	IV	IV
Date Entering Service —	2262-2288	2289-2309	2311-2347	2349-2378
Number Constructed —	1	Refit	Refit	Refit

Hull Data:

Superstructure Points —	8	8	8	8
Damage Chart —	C	C	C	C
Size:				
Length —	374.0 m	374.0 m	374.0 m	374.0 m
Width —	200.0 m	200.0 m	200.0 m	200.0 m
Height —	100.0 m	100.0 m	100.0 m	100.0 m
Displacement —	31,893 mt	37,498 mt	38,715 mt	38,545 mt
Cargo:				
Cargo Units —	1,900 SCU	1,900 SCU	1,900 SCU	1,900 SCU
Cargo Capacity —	95,000 mt	95,000 mt	95,000 mt	95,000 mt
Landing Capacity —	None	None	None	None

Equipment Data:

Control Computer Type —	ZD-4	ZD-4	ZD-4	ZI-1
Transporters:				
standard 6-person —	2	2	2	2
emergency 22-person —	1	1	1	1
cargo —	6	6	6	6

Other Data:

Crew —	37	37	37	37
Passengers —	30	30	30	30
Shuttlecraft —	8	8	8	8

Engines And Power Data:

Total Power Units Available —	26	28	29	29
Movement Point Ratio —				
unloaded —	3/1	3/1	3/1	3/1
loaded —	4/1	4/1	4/1	4/1
Warp Engine Type —	KWB-2	KWB-3	KWB-3	KWB-3
Number —	2	2	2	2
Power Units Available —	12 ea.	13 ea.	13 ea.	13 ea.
Stress Chart —	P/Q	Q/Q	Q/Q	Q/Q
Maximum Safe Cruising Speed —				
unloaded —	Warp 7	Warp 7	Warp 7	Warp 7
loaded —	Warp 6	Warp 6	Warp 6	Warp 6
Emergency Speed —				
unloaded —	Warp 8	Warp 8	Warp 8	Warp 8
loaded —	Warp 7	Warp 7	Warp 7	Warp 7
Impulse Engine Type —	KIC-1	KIC-1	KIB-1	KIB-1
Power Units Available —	2	2	3	3

Weapons And Firing Data:

Beam Weapon Type —	KD-11	KD-3	KD-5	KD-17
Number —	4	4	4	4
Firing Arcs —	2 p/f/s, 1 f/p, 1 f/s	2 p/f/s, 1 f/p, 1 f/s	2 p/f/s, 1 f/p, 1 f/s	2 p/f/s, 1 f/p, 1 f/s
Firing Chart —	F	I	X	X
Maximum Power —	5	5	4	9
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-12)
+2	(1-4)	(-)	(1-10)	(13-17)
+1	(5-8)	(1-12)	(11-18)	(18-22)

Shield Data:

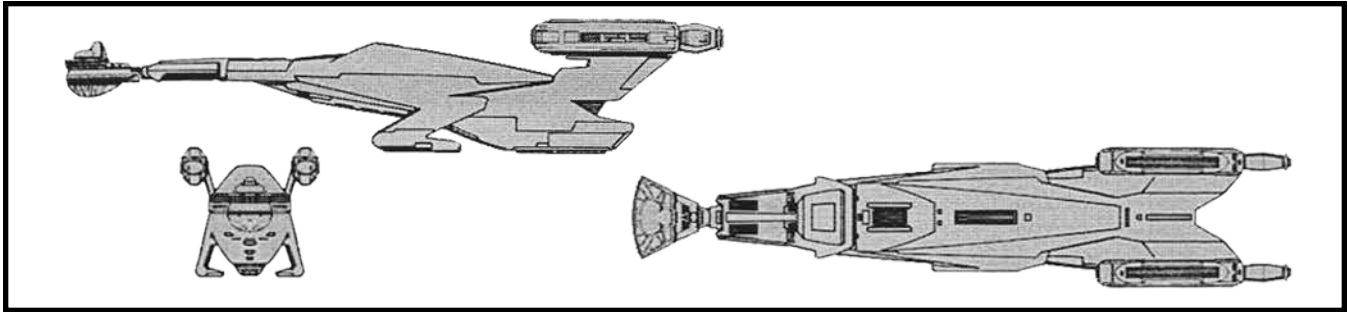
Deflector Shield Type —	KSA	KSD	KSD	KSD
Shield Point Ratio —	1/1	1/2	1/2	1/2
Maximum Shield Power —	5	11	11	11

Combat Efficiency:

D —				
unloaded —	30.9	54.4	55.4	55.4
loaded —	27.4	46.4	47.4	47.4
WDF —	6.8	8.8	12.0	36.0



G-11B (LACERATE) CLASS VIII ARMED FREIGHTER



Construction Data:	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers</i> —	VII	VII	VII	VII
<i>Ship Class</i> —	2282-2299	2300-2329	2330-2342	2360-2378
<i>Date Entering Service</i> —	1	Refit	Refit	Refit
<i>Number Constructed</i> —				
Hull Data:				
<i>Superstructure Points</i> —	20	20	20	20
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	244.0 m	244.0 m	244.0 m	244.0 m
Width —	53.0 m	53.0 m	53.0 m	53.0 m
Height —	51.0 m	51.0 m	51.0 m	51.0 m
Displacement —	94,160 mt	92,950 mt	94,085 mt	92,310 mt
<i>Cargo:</i>				
Cargo Units —	673 SCU	673 SCU	673 SCU	673 SCU
Cargo Capacity —	33,650 mt	33,650 mt	33,650 mt	33,650 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
<i>Control Computer Type</i> —	ZD-6	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>				
standard 6-person —	1	1	1	1
emergency 22-person —	1	1	1	1
cargo —	5	5	5	5
Other Data:				
<i>Crew</i> —	49	49	49	49
<i>Passengers</i> —	15	15	15	15
<i>Shuttlecraft</i> —	2	2	2	2
Engines And Power Data:				
<i>Total Power Units Available</i> —	64	64	64	64
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-3	KWC-3	KWC-3	KWC-3
Number —	2	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18	18
Weapons And Firing Data:				
<i>Beam Weapon Type</i> —	KD-8	KD-16	KD-18	KD-19
Number —	3	3	3	3
Firing Arcs —	1 f/p, 1 f/s, 1 a	1 f/p, 1 f/s, 1 a	1 f/p, 1 f/s, 1 a	1 f/p, 1 f/s, 1 a
Firing Chart —	U	Y	X	X
Maximum Power —	7	6	11	12
Damage Modifiers —				
+3	(1-7)	(1-9)	(1-7)	(1-14)
+2	(8-15)	(10-17)	(8-15)	(15-18)
+1	(16-20)	(18-22)	(16-20)	(19-22)
<i>Missile Weapon Type</i> —	KP-3	KP-6	KP-6	KP-16
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	R	R	R	Q
Power To Arm —	2	2	2	2
Damage —	15	20	20	36
Shield Data:				
<i>Deflector Shield Type</i> —	KSP	KSP	KST	KSX
Shield Point Ratio —	1/3	1/3	1/3	1/4
Maximum Shield Power —	15	15	32	32
Combat Efficiency:				
<i>D</i> —	139.6	139.6	163.6	194.6
<i>WDF</i> —	27.3	33.1	38.2	54.2

CLASSIFIED AUTHORIZED PERSONNEL ONLY

The Imperial **Klingon States Ship Recognition Manual XIV** is intended for Star Fleet personnel with a “need to know” concerning information on the IKS Navy. This comprehensive study discloses known combat, visual, and historical data on different IKS and modified Klingon ships used by the IKS and their variants. This manual is a must for all *Star Trek* enthusiasts.

This manual includes both native designs and modified Imperial vessels whos crews have defected to the IKS.



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