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THE ROLE PLAYING GAME

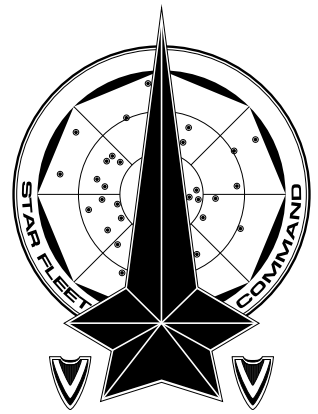
2331 - XIII

# IMPERIAL KLINGON STATES

# 13

SHIP RECOGNITION MANUAL  
VOLUME 13





### INTELLIGENCE DATA RELIABILITY RATINGS

**Class A**

Hard data gathered from physical examination.

**Class B**

Intelligence projections based on repeated scans/encounters over protracted periods. Class A plans available.

**Class C**

Intelligence projections based on repeated scans and encounters. Class B plans available.

**Class D**

Intelligence projections based on five or fewer scans and encounters. Class C plans available.

**Class E**

Speculative projections based on hearsay/transmissions from official or semi-official sources.

**Class F**

Speculative projections based on hearsay/transmissions from unofficial sources.

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Assistant Chief of Staff  
Klingon Sector Intelligence  
Williams Port, Titan 01.714

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# IKS SHIP RECOGNITION MANUAL XIII

<b>INTRODUCTION</b> .....	4
<b>COMBAT VESSELS</b>	
<b>Assault Ships</b>	
<i>T-8F (Paingiver)</i> .....	5
<b>Battleships</b>	
<i>L-39B (Subverser)</i> .....	6
<b>Cruisers</b>	
<i>I-13 (Guardian of Reprisal)</i> .....	7
<i>D-5F (Justice)</i> .....	8
<i>D-5G (Annihilation)</i> .....	9
<i>D-7A (Vindictive)</i> .....	10
<i>D-7C (Taunter)</i> .....	11
<i>D-10K (Annoyer)</i> .....	12
<i>D-12E (Impounder)</i> .....	13
<i>D-20F (Admonisher)</i> .....	14
<i>D-21E (Beheader)</i> .....	15
<i>D-23A (Omnipotent)</i> .....	16
<i>D-31D (Subverter)</i> .....	17
<i>D-40B (Terrorizer)</i> .....	18
<i>D-60A (Unmerciless)</i> .....	19
<i>D-116A (Trueblade of Vengeance)</i> .....	20
<i>D-147B (Supremacy of Vengeance)</i> .....	21
<i>V-1 (Talons of Retaliation)</i> .....	22
<i>V-16 (Wings Of Bloodshed)</i> .....	23
<b>Destroyers</b>	
<i>X-6 (Revolutionist)</i> .....	24
<i>D-14E (Spinecrusher)</i> .....	25
<i>D-26B (Prowler)</i> .....	26
<i>D-47B (Patriot)</i> .....	27
<i>D-67D (Agony)</i> .....	28
<b>Escorts</b>	
<i>K-24B (Silverwing)</i> .....	29
<b>Frigates</b>	
<i>L-9B (Executer)</i> .....	30
<i>L-42D (Bloodletter)</i> .....	31
<i>L-66B (Flame of Revenge)</i> .....	32
<b>Gunboats</b>	
<i>K-4A (Howling)</i> .....	33
<i>K-5B (Outcry)</i> .....	34
<i>K-6D (Illegal)</i> .....	35
<i>Ripper (Wings of Fate)</i> .....	36
<b>Scouts</b>	
<i>K-7B (Beheader's Blade)</i> .....	37
<i>K-7B (Dictator)</i> .....	38
<i>K-22E (Bloodreaver)</i> .....	39
<i>K-22E (Deathstalker)</i> .....	40
<i>K-31E (Immolating)</i> .....	41
<b>Monitors</b>	
<i>K-32A (Irate)</i> .....	42
<i>Darkstar (Swiftclaw's Dominion)</i> .....	43
<b>SUPPORT VESSELS</b>	
<b>Freighters</b>	
<i>G-1E (Resonate)</i> .....	44
<i>G-1E (Soulseeker)</i> .....	45
<i>G-5D (Inertia)</i> .....	46
<i>G-11B (Indispensable)</i> .....	47



## CREDITS

### Original Design

Forest G. Brown

### Illustrations & Designs

Aridas Sofia  
 Atolm  
 Brad R. Torgersen  
 Christopher Cornelius  
 Dana Knutson  
 David Carson  
 Eric "Soundwave"  
 Falcon01  
 Forest G. Brown  
 Josh Spencer  
 Kenneth G.R. Minick  
 Kleeve  
 Marc E. Shamma'a  
 Michael Morrissette  
 Morgan Donovan  
 Nilo Rodis  
 P.T. Riley  
 Rat on Pier  
 Ron Swearingen  
 Terry D. Shannon  
 Todd Guenther  
 Tourangeau  
 Travis J. Offenberger

### Art Patron

Art Braune

# INTRODUCTION

## THE IKS NAVY

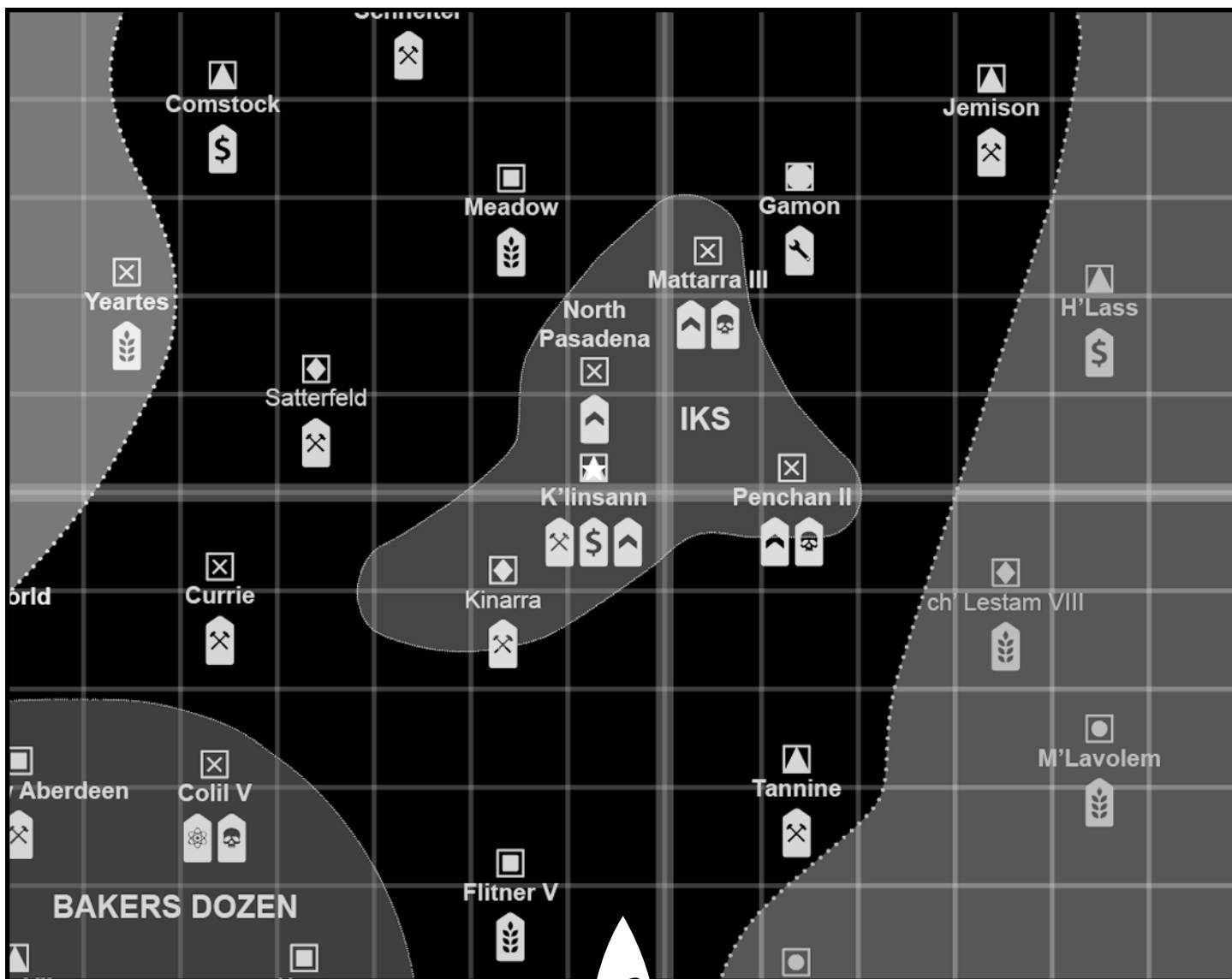
The Imperial Klingon States, born from the failed attempt to take control of the Klingon Empire during the Four-Years War, maintained an active and dangerous deep space fleet of repaired native vessels and newly designed vessels that continued to plague the space lanes from 2260 until the reincorporation of the IKS into the home Empire in 2378 following the Dominion War. These vessels patrolled the IKS and surrounding space, lead an unprecedented number of raids against targets in the Triangle, Federation, Klingon Empire and Romulan Star Empire. Even after the creation of the Federation/Klingon Alliance, the IKS continued to trade with a significant number of entities in the Triangle, unscrupulous Federation members and even Klingon throughout the home Empire, only to later raid these very same worlds.

Over its 100+ years of operation, the IKS leadership continued to try and balance expansion, conquest and trade with the ever increasing need to acquire resources for a final push against the home-world. With much of it's focus on the Federation and the Klingon Empire, the IKS continued to be a significant danger to the Alliance and much of the Triangle.

## SCOPE OF THIS MANUAL

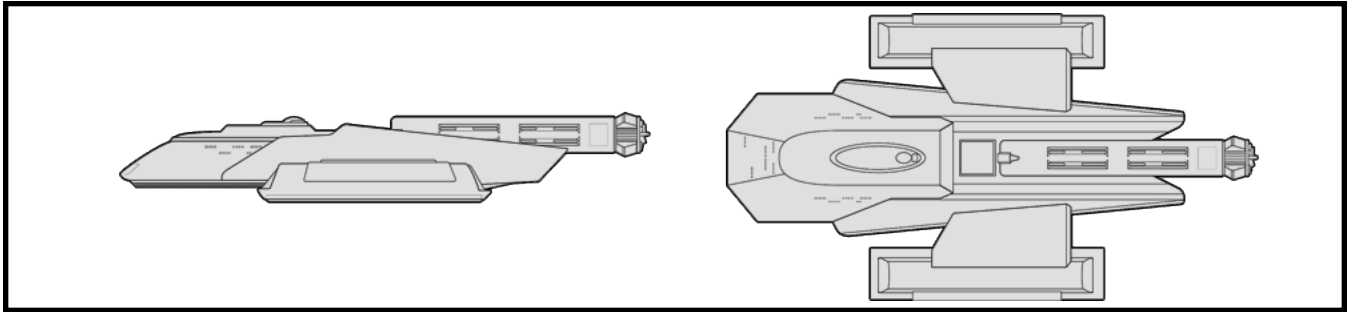
This manual describes the major ships of the Imperial Klingon States' Navy on a classified bases, providing an overview to authorized Star Fleet Operation personnel and line officers concerned with the IKS Navy. An effort has been made to provide a comprehensive and objective presentation despite the limitation of space. It is designed for general reading and quick reference.

A historical background for vessels that defected from the Klingon Empire as well as unique designs associated with the IKS from it's founding to it's eventual absorption into the Klingon Empire is provided. The overall reliability of the data available for each vessel is noted, as well as the primary information source, the records of which may be consulted if a more detailed briefing is necessary.





# T-8F (PAINGIVER) CLASS VI ASSAULT SHIP



<b>Construction Data:</b>				
Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	VI	VI	VI	VI
Date Entering Service —	2284-2300	2302-2327	2329-2351	2350-2378
Number Constructed —	1	Refit	Refit	Refit
<b>Hull Data:</b>				
Superstructure Points —	16	16	16	16
Damage Chart —	C	C	C	C
Size:				
Length —	145.0 m	145.0 m	145.0 m	145.0 m
Width —	132.0 m	132.0 m	132.0 m	132.0 m
Height —	42.0 m	42.0 m	42.0 m	42.0 m
Displacement —	77,015 mt	79,365 mt	79,765 mt	77,229 mt
Cargo:				
Cargo Units —	638 SCU	638 SCU	638 SCU	638 SCU
Cargo Capacity —	31,900 mt	31,900 mt	31,900 mt	31,900 mt
Landing Capacity —	None	None	None	None
<b>Equipment Data:</b>				
Control Computer Type —	ZD-4	ZD-5	ZD-5	ZI-1
Transporters:				
standard 6-person —	2	2	2	2
combat 22-person —	5	5	5	5
cargo —	2	2	2	2
Cloaking Device Type:	-	KCC	KCC	KCC
Power Requirements —	-	32	32	32
<b>Other Data:</b>				
Crew —	148	148	148	148
Troops —	400	400	400	400
Passengers —	26	26	26	26
Shuttlecraft —	18	18	18	18
<b>Engines And Power Data:</b>				
Total Power Units Available —	26	38	38	38
Movement Point Ratio —	3/1	3/1	3/1	3/1
Warp Engine Type —				
Number —	KWE-3	KWE-3	KWE-3	KWE-3
Power Units Available —	1	1	1	1
Stress Chart —	20	20	20	20
Maximum Safe Cruising Speed —	J/M	J/M	J/M	J/M
Emergency Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Impulse Engine Type —	Warp 8	Warp 8	Warp 8	Warp 8
Power Units Available —	KIE-3	KIE-3	KIE-3	KIE-3
Number —	6	18	18	18
<b>Weapons And Firing Data:</b>				
Beam Weapon Type —				
Number —	KD-8	KD-17	KD-17	KD-30
Firing Arcs —	2	2	2	2
Firing Chart —	2 f	2 f	2 f	2 f
Maximum Power —	U	X	X	Y
Damage Modifiers —	7	9	9	10
+3	(1-7)	(1-12)	(1-12)	(1-9)
+2	(8-15)	(13-17)	(13-17)	(10-18)
+1	(16-20)	(18-22)	(18-22)	(19-24)
Beam Weapon Type —				
Number —	KD-12	KD-6	KD-8	KD-17
Firing Arcs —	2	2	2	3
Firing Chart —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s, 1 a
Maximum Power —	H	T	U	X
Damage Modifiers —	9	6	7	9
+3	(1-3)	(-)	(1-7)	(1-12)
+2	(4-8)	(1-18)	(8-15)	(13-17)
+1	(9-10)	(-)	(16-20)	(18-22)
<b>Shield Data:</b>				
Deflector Shield Type —	KSN	KSK	KSK	KST
Shield Point Ratio —	2/3	1/2	1/2	1/3
Maximum Shield Power —	15	13	13	32
<b>Combat Efficiency:</b>				
D —	62.6	75.9	75.9	120.4
WDF —	19.6	28.2	30.2	48.4



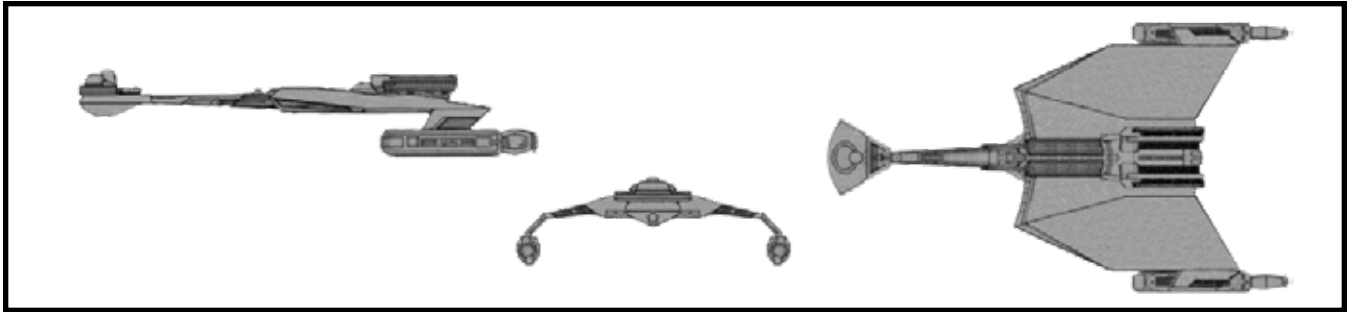
# L-39B (SUBVERSER) CLASS XI DREADNOUGHT



<b>Construction Data:</b>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers</i> —	2301-2336	2338-2349	2350-2364	2366-2378
<i>Ship Class</i> —	XI	XI	XI	XI
<i>Date Entering Service</i> —	1	Refit	Refit	Refit
<i>Number Constructed</i> —	1	Refit	Refit	Refit
<b>Hull Data:</b>				
<i>Superstructure Points</i> —	36	36	36	36
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	230.0 m	230.0 m	230.0 m	230.0 m
Width —	173.0 m	173.0 m	173.0 m	173.0 m
Height —	52.0 m	52.0 m	52.0 m	52.0 m
Displacement —	179,190 mt	179,340 mt	176,800 mt	177,940 mt
<i>Cargo:</i>				
Cargo Units —	452 SCU	452 SCU	452 SCU	452 SCU
Cargo Capacity —	22,600 mt	22,600 mt	22,600 mt	22,600 mt
Landing Capacity —	None	None	None	None
<b>Equipment Data:</b>				
<i>Control Computer Type</i> —	ZD-8	ZD-8	ZI-3	ZI-4
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
combat 22-person —	3	3	3	3
emergency 22-person —	3	3	3	3
cargo —	4	4	4	4
<i>Cloaking Device Type:</i>	-	KCD	KCD	KCD
Power Requirements —	-	48	48	48
<b>Other Data:</b>				
<i>Crew</i> —	491	491	491	491
<i>Troops</i> —	70	70	70	70
<i>Passengers</i> —	20	20	20	20
<i>Shuttlecraft</i> —	6	6	6	6
<b>Engines And Power Data:</b>				
<i>Total Power Units Available</i> —	122	136	136	136
<i>Movement Point Ratio</i> —	6/1	6/1	6/1	6/1
<i>Warp Engine Type</i> —	KWC-2	KWC-2	KWC-2	KWC-2
Number —	4	4	4	4
Power Units Available —	19 ea.	19 ea.	19 ea.	19 ea.
Stress Chart —	N/Q	N/Q	N/Q	N/Q
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIF-2 (x2)	KIK-2 (x2)	KIK-2 (x2)	KIK-2 (x2)
Power Units Available —	23 ea.	30 ea.	30 ea.	30 ea.
<b>Weapons And Firing Data:</b>				
<i>Beam Weapon Type</i> —	KD-17	KD-17	KD-17	KD-17
Number —	6	6	6	12
Firing Arcs —	2 p/f/s, 1 f/p, 2 f, 1 f/s	2 p/f/s, 1 f/p, 2 f, 1 f/s	2 p/f/s, 1 f/p, 2 f, 1 f/s	2 p/f/s, 1 f/p, 2 f, 1 f/s, 2 f/p/a, 2 f/s/a, 2 p/a/s
Firing Chart —	X	X	X	X
Maximum Power —	9	9	9	9
Damage Modifiers —				
+3	(1-12)	(1-12)	(1-12)	(1-12)
+2	(13-17)	(13-17)	(13-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)	(18-22)
<i>Beam Weapon Type</i> —	KD-18	KD-18	KD-18	-
Number —	6	6	6	-
Firing Arcs —	2 f/p/a, 2 f/s/a, 2 p/a/s	2 f/p/a, 2 f/s/a, 2 p/a/s	2 f/p/a, 2 f/s/a, 2 p/a/s	-
Firing Chart —	U	U	U	-
Maximum Power —	11	11	11	-
Damage Modifiers —				
+3	(1-7)	(1-7)	(1-7)	-
+2	(8-15)	(8-15)	(8-15)	-
+1	(16-20)	(16-20)	(16-20)	-
<i>Missile Weapon Type</i> —	KP-6	KP-6	KP-8	KP-16
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	R	S	Q
Power To Arm —	2	2	2	2
Damage —	20	20	24	36
<b>Shield Data:</b>				
<i>Deflector Shield Type</i> —	KSQ	KSX	KSX	KNSH
Shield Point Ratio —	1/3	1/4	1/4	1/4
Maximum Shield Power —	20	31	31	50
<b>Combat Efficiency:</b>				
<i>D</i> —	165.5	223.5	223.5	251.5
<i>WDF</i> —	130.4	130.4	136.8	147.4



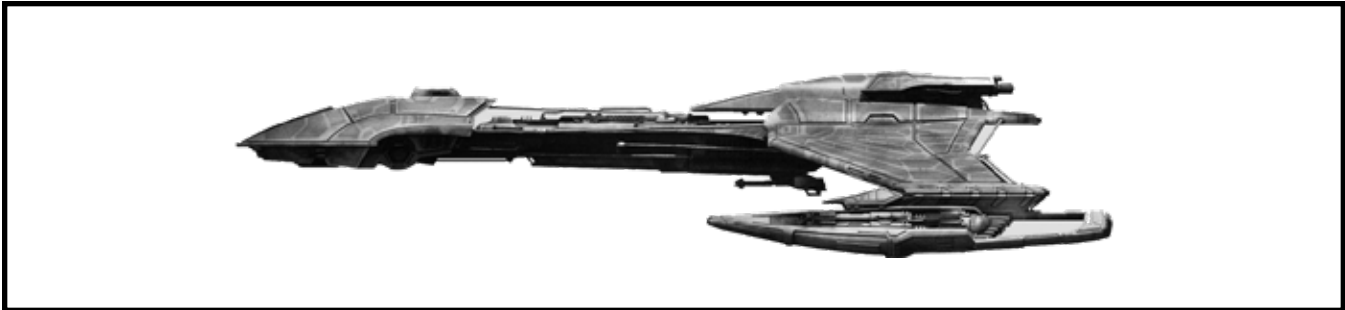
# I-13 (GUARDIAN OF REPRISAL) CLASS X CRUISER



<b>Construction Data:</b>		
<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	X	X
<i>Date Entering Service</i> —	2288-2317	2318-2378
<i>Number Constructed</i> —	45	Refit
<b>Hull Data:</b>		
<i>Superstructure Points</i> —	32	32
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	238.0 m	238.0 m
Width —	139.3 m	139.3 m
Height —	45.4 m	45.4 m
Displacement —	159,560 mt	159,875 mt
<i>Cargo:</i>		
Cargo Units —	328 SCU	328 SCU
Cargo Capacity —	16,400 mt	16,400 mt
<i>Landing Capacity</i> —	None	None
<b>Equipment Data:</b>		
<i>Control Computer Type</i> —	ZD-7	ZD-9
<i>Transporters:</i>		
standard 6-person —	3	3
combat 22-person —	1	1
emergency 22-person —	2	2
cargo —	2	2
<i>Cloaking Device Type:</i>	-	KCD
<i>Power Requirements</i> —	-	48
<b>Other Data:</b>		
<i>Crew</i> —	296	296
<i>Troops</i> —	20	20
<i>Passengers</i> —	20	20
<i>Shuttlecraft</i> —	5	5
<b>Engines And Power Data:</b>		
<i>Total Power Units Available</i> —	52	63
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —		
Number —	KWE-3	KWE-3
Power Units Available —	2	2
Stress Chart —	20 ea.	20 ea.
Maximum Safe Cruising Speed —	J/M	J/M
Emergency Speed —	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	Warp 9	Warp 9
Power Units Available —	KIE-2	KIF-2
	12	23
<b>Weapons And Firing Data:</b>		
<i>Beam Weapon Type</i> —		
Number —	KD-8	KD-18
Firing Arcs —	10	10
Firing Chart —	1 f/p, 1 ff/s, 3 p, 3 a, 1 p/a, 1 s/a	1 f/p, 1 ff/s, 3 p, 3 a, 1 p/a, 1 s/a
Maximum Power —	U	U
Damage Modifiers —	7	11
+3	(1-7)	(1-7)
+2	(8-15)	(8-15)
+1	(16-20)	(16-20)
<i>Missile Weapon Type</i> —		
Number —	KP-6	KP-8
Firing Arcs —	1	1
Firing Chart —	1 f	1 f
Power To Arm —	R	S
Damage —	2	2
	20	24
<b>Shield Data:</b>		
<i>Deflector Shield Type</i> —		
Shield Point Ratio —	KSP	KSS
Maximum Shield Power —	1/3	1/3
	15	26
<b>Combat Efficiency:</b>		
<i>D</i> —	140.3	173.3
<i>WDF</i> —	72.8	103.0



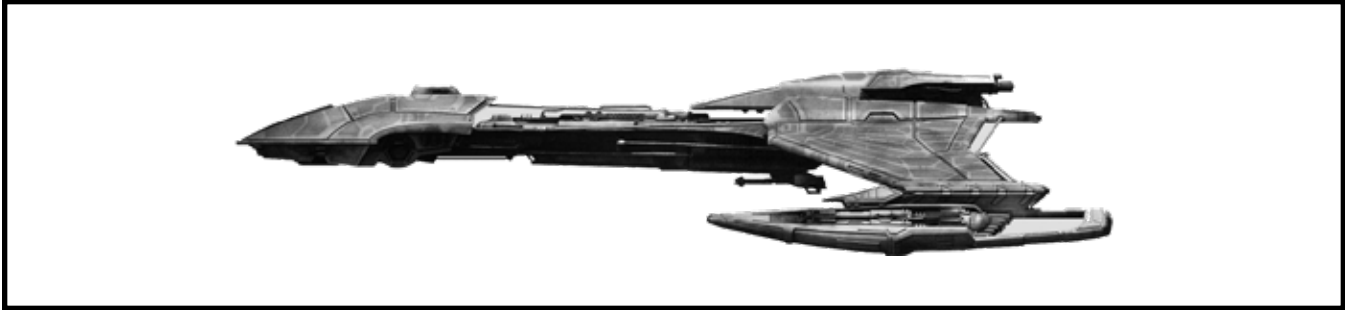
# D-5F (JUSTICE) CLASS VI BATTLECRUISER



<b>Construction Data:</b>				
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class</i> —	VI	VI	VI	VI
<i>Date Entering Service</i> —	2271-2310	2311-2334	2335-2349	2350-2357
<i>Number Constructed</i> —	1	Refit	Refit	Refit
<b>Hull Data:</b>				
<i>Superstructure Points</i> —	22	20	20	20
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	210.0 m	210.0 m	210.0 m	210.0 m
Width —	157.0 m	157.0 m	157.0 m	157.0 m
Height —	44.0 m	44.0 m	44.0 m	44.0 m
Displacement —	60,148 mt	77,583 mt	77,678 mt	75,243 mt
<i>Cargo:</i>				
Cargo Units —	219 SCU	219 SCU	219 SCU	219 SCU
Cargo Capacity —	10,950 mt	10,950 mt	10,950 mt	10,950 mt
Landing Capacity —	None	None	None	None
<b>Equipment Data:</b>				
<i>Control Computer Type</i> —	ZD-4	ZD-5	ZD-5	ZI-1
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
combat 22-person —	4	4	4	4
emergency 22-person —	1	1	1	1
cargo —	2	2	2	2
<i>Cloaking Device Type:</i>	-	KCC	KCC	KCC
<i>Power Requirements</i> —	-	32	32	32
<b>Other Data:</b>				
<i>Crew</i> —	147	147	147	147
<i>Troops</i> —	60	60	60	60
<i>Passengers</i> —	15	15	15	15
<i>Shuttlecraft</i> —	5	5	5	5
<b>Engines And Power Data:</b>				
<i>Total Power Units Available</i> —	30	40	40	40
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWB-3	KWH-2	KWH-2	KWH-2
Number —	2	2	2	2
Power Units Available —	13 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	Q/Q	K/L	K/L	K/L
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIC-2	KIC-2	KIC-2	KIC-2
Power Units Available —	4	4	4	4
<b>Weapons And Firing Data:</b>				
<i>Beam Weapon Type</i> —	KD-6	KD-8	KD-8	KD-8
Number —	2	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	T	U	U	U
Maximum Power —	6	7	7	7
Damage Modifiers —				
+3	(-)	(1-7)	(1-7)	(1-7)
+2	(1-18)	(8-15)	(8-15)	(8-15)
+1	(-)	(16-20)	(16-20)	(16-20)
<i>Beam Weapon Type</i> —	KD-3	KD-3	KD-3	KD-3
Number —	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a
Firing Chart —	I	I	I	I
Maximum Power —	5	5	5	5
Damage Modifiers —				
+3	(-)	(-)	(-)	(-)
+2	(-)	(-)	(-)	(-)
+1	(1-12)	(1-12)	(1-12)	(1-12)
<i>Missile Weapon Type</i> —	KP-1	KP-3	KP-3	KP-6
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	F	R	R	R
Power To Arm —	1	2	2	2
Damage —	6	15	15	20
<b>Shield Data:</b>				
<i>Deflector Shield Type</i> —	KSD	KSK	KSV	KST
Shield Point Ratio —	1/2	1/2	1/3	1/3
Maximum Shield Power —	10	13	20	32
<b>Combat Efficiency:</b>				
<i>D</i> —	74.5	84.6	94.6	130.6
<i>WDF</i> —	22.0	39.0	39.0	44.6



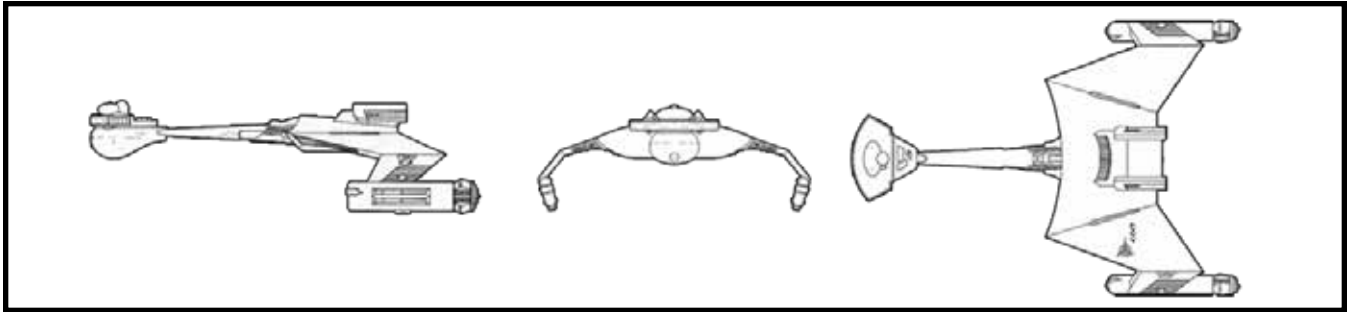
# D-5G (ANNIHILATION) CLASS VII BATTLECRUISER



<b>Construction Data:</b>				
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class</i> —	VII	VII	VII	VII
<i>Date Entering Service</i> —	2264-2281	2283-2306	2308-2337	2337-2348
<i>Number Constructed</i> —	1	Refit	Refit	Refit
<b>Hull Data:</b>				
<i>Superstructure Points</i> —	22	22	22	22
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	210.0 m	210.0 m	210.0 m	210.0 m
Width —	157.0 m	157.0 m	157.0 m	157.0 m
Height —	44.0 m	44.0 m	44.0 m	44.0 m
Displacement —	94,330 mt	98,810 mt	98,470 mt	99,065 mt
<i>Cargo:</i>				
Cargo Units —	257 SCU	257 SCU	257 SCU	257 SCU
Cargo Capacity —	12,850 mt	12,850 mt	12,850 mt	12,850 mt
Landing Capacity —	None	None	None	None
<b>Equipment Data:</b>				
<i>Control Computer Type</i> —	ZD-5	ZD-6	ZD-6	ZD-6
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
combat 22-person —	3	3	3	3
emergency 22-person —	2	2	2	2
cargo —	2	2	2	2
<i>Cloaking Device Type:</i>	-	-	KCC	KCC
<i>Power Requirements</i> —	-	-	32	32
<b>Other Data:</b>				
<i>Crew</i> —	188	188	188	188
<i>Troops</i> —	60	60	60	60
<i>Passengers</i> —	15	15	15	15
<i>Shuttlecraft</i> —	5	5	5	5
<b>Engines And Power Data:</b>				
<i>Total Power Units Available</i> —	34	46	54	54
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-1	KWC-1	KWC-2	KWC-2
Number —	2	2	2	2
Power Units Available —	14 ea.	14 ea.	18 ea.	18 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 8	Warp 8
Emergency Speed —	Warp 8	Warp 8	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KID-1	KIE-3	KIE-3	KIE-3
Power Units Available —	6	18	18	18
<b>Weapons And Firing Data:</b>				
<i>Beam Weapon Type</i> —	KD-6	KD-6	KD-16	KD-17
Number —	2	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	T	T	Y	X
Maximum Power —	6	6	6	9
Damage Modifiers —				
+3	(-)	(-)	(1-9)	(1-12)
+2	(1-18)	(1-18)	(10-17)	(13-17)
+1	(-)	(-)	(18-22)	(18-22)
<i>Beam Weapon Type</i> —	KD-3	KD-5	KD-5	KD-5
Number —	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a
Firing Chart —	I	P	P	P
Maximum Power —	5	4	4	4
Damage Modifiers —				
+3	(-)	(-)	(-)	(-)
+2	(-)	(1-10)	(1-10)	(1-10)
+1	(1-12)	(11-18)	(11-18)	(11-18)
<i>Missile Weapon Type</i> —	KP-3	KP-3	KP-6	KP-8
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	R	R	S
Power To Arm —	2	2	2	2
Damage —	15	15	20	24
<b>Shield Data:</b>				
<i>Deflector Shield Type</i> —	KSK	KSP	KSP	KST
Shield Point Ratio —	1/2	1/3	1/3	1/3
Maximum Shield Power —	13	15	15	32
<b>Combat Efficiency:</b>				
<i>D</i> —	82.5	118.5	129.0	153.0
<i>WDF</i> —	37.0	40.2	49.8	60.0



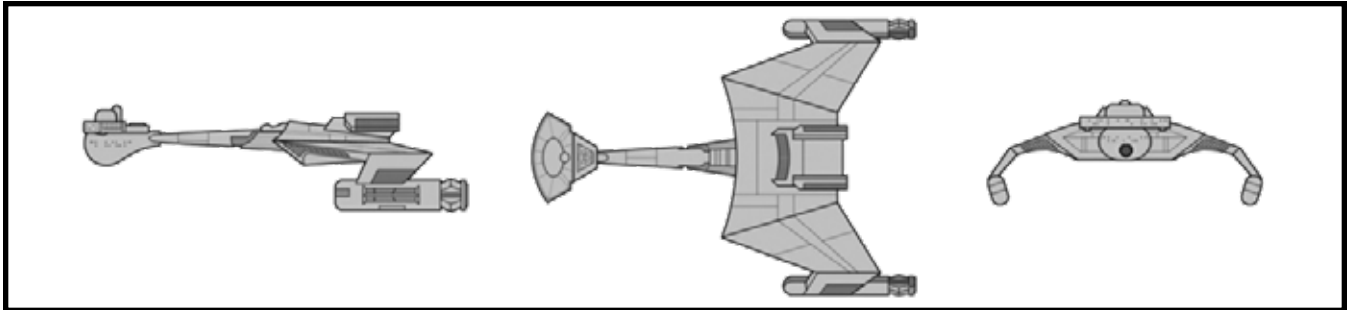
# D-7A (VINDICTIVE) CLASS VIII BATTLECRUISER



<b>Construction Data:</b>				
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	VIII	VIII	VIII	VIII
<i>Date Entering Service —</i>	2255-2275	2277-2292	2294-2344	2346-2357
<i>Number Constructed —</i>	1	Refit	Refit	Refit
<b>Hull Data:</b>				
<i>Superstructure Points —</i>	22	22	22	30
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	216.0 m	216.0 m	216.0 m	216.0 m
Width —	152.0 m	152.0 m	152.0 m	152.0 m
Height —	55.0 m	55.0 m	55.0 m	55.0 m
Displacement —	115,742 mt	116,652 mt	118,580 mt	107,900 mt
<i>Cargo:</i>				
Cargo Units —	150 SCU	150 SCU	150 SCU	150 SCU
Cargo Capacity —	7,500 mt	7,500 mt	7,500 mt	7,500 mt
Landing Capacity —	None	None	None	None
<b>Equipment Data:</b>				
<i>Control Computer Type —</i>	ZD-5	ZD-5	ZD-6	ZI-2
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
combat 22-person —	2	2	2	2
emergency 22-person —	1	1	1	1
cargo —	2	2	2	2
<b>Other Data:</b>				
Crew —	188	188	225	225
Troops —	40	40	40	40
Passengers —	5	5	5	5
Shuttlecraft —	5	5	5	5
<b>Engines And Power Data:</b>				
<i>Total Power Units Available —</i>	40	48	54	64
<i>Movement Point Ratio —</i>	4/1	4/1	4/1	4/1
<i>Warp Engine Type —</i>	NWC-1	NWC-1	NWC-2	KWC-3
Number —	2	2	2	2
Power Units Available —	15 ea.	15 ea.	18 ea.	23 ea.
Stress Chart —	G/I	G/I	G/I	L/O
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	NIC-1	KIE-3	KIE-3	KIE-3
Power Units Available —	10	18	18	18
<b>Weapons And Firing Data:</b>				
<i>Beam Weapon Type —</i>	KD-6	KD-9	KD-17	KD-19
Number —	2	2	2	2
Firing Arcs —	2 f/p	2 f/p	2 f/p	2 f/p
Firing Chart —	T	W	X	X
Maximum Power —	6	5	9	12
<i>Damage Modifiers —</i>				
+3	(-)	(1-7)	(1-12)	(1-14)
+2	(1-18)	(8-15)	(13-17)	(15-18)
+1	(-)	(16-20)	(18-22)	(19-22)
<i>Beam Weapon Type —</i>	NPD-7	KD-8	KD-16	KD-18
Number —	2	2	2	2
Firing Arcs —	2 f/s	2 f/s	2 f/s	2 f/s
Firing Chart —	Y	U	Y	U
Maximum Power —	4	7	6	11
<i>Damage Modifiers —</i>				
+3	(1-5)	(1-7)	(1-9)	(1-7)
+2	(6-10)	(8-15)	(10-17)	(8-15)
+1	(11-24)	(16-20)	(18-22)	(16-20)
<i>Missile Weapon Type —</i>	NAC-6	KP-6	KP-8	KP-17
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	J	R	S	R
Power To Arm —	6	2	2	2
Damage —	18	20	24	38
<b>Shield Data:</b>				
<i>Deflector Shield Type —</i>	NDC	NDC	KSP	KSX
Shield Point Ratio —	1/3	1/3	1/3	1/4
Maximum Shield Power —	11	11	15	32
<b>Combat Efficiency:</b>				
<i>D —</i>	90.0	99.0	111.0	180.9
<i>WDF —</i>	27.3	35.0	47.2	63.2



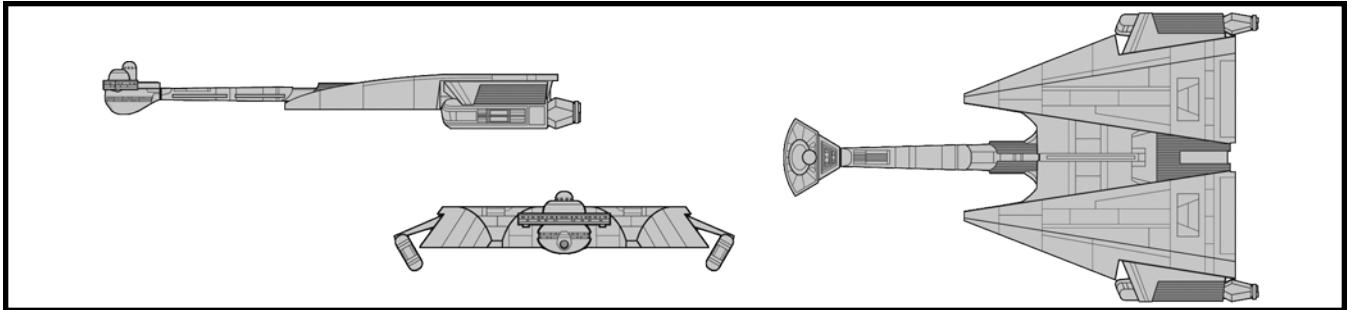
# D-7C (TAUNTER) CLASS VII BATTLECRUISER



<b>Construction Data:</b>			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VII	VII	VII
<i>Date Entering Service</i> —	2273-2308	2309-2341	2343-2361
<i>Number Constructed</i> —	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points</i> —	20	20	20
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	216.0 m	216.0 m	216.0 m
Width —	152.0 m	152.0 m	152.0 m
Height —	55.0 m	55.0 m	55.0 m
Displacement —	92,515 mt	96,280 mt	92,760 mt
<i>Cargo:</i>			
Cargo Units —	258 SCU	258 SCU	258 SCU
Cargo Capacity —	12,900 mt	12,900 mt	12,900 mt
<i>Landing Capacity</i> —	None	None	None
<b>Equipment Data:</b>			
<i>Control Computer Type</i> —	ZD-5	ZD-6	ZI-2
<i>Transporters:</i>			
standard 6-person —	3	3	3
combat 22-person —	4	4	4
emergency 22-person —	1	1	1
cargo —	2	2	2
<i>Cloaking Device Type:</i>			
<i>Power Requirements</i> —	-	KCC	KCC
		32	32
<b>Other Data:</b>			
<i>Crew</i> —	179	179	179
<i>Troops</i> —	60	60	60
<i>Passengers</i> —	25	25	25
<i>Shuttlecraft</i> —	5	5	5
<b>Engines And Power Data:</b>			
<i>Total Power Units Available</i> —	36	46	46
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —			
Number —	KWVC-1	KWVC-1	KWVC-1
Power Units Available —	2	2	2
Stress Chart —	14 ea.	14 ea.	14 ea.
Maximum Safe Cruising Speed —	L/O	L/O	L/O
Emergency Speed —	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type</i> —	Warp 8	Warp 8	Warp 8
Power Units Available —	OIE-2	OIH-4	OIH-4
	8	18	18
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type</i> —			
Number —	KD-6	KD-6	KD-17
Firing Arcs —	7	7	7
Firing Chart —	2 f/p, 1 f, 2 f/s, 2 a	2 f/p, 1 f, 2 f/s, 2 a	2 f/p, 1 f, 2 f/s, 2 a
Maximum Power —	T	T	X
Damage Modifiers —	6	6	9
+3	(-)	(-)	(1-12)
+2	(1-18)	(1-18)	(13-17)
+1	(-)	(-)	(18-22)
<i>Missile Weapon Type</i> —			
Number —	KP-1	KP-8	KP-16
Firing Arcs —	1	1	1
Firing Chart —	1 f	1 f	1 f
Power To Arm —	F	S	Q
Damage —	1	2	2
	6	24	36
<b>Shield Data:</b>			
<i>Deflector Shield Type</i> —			
Shield Point Ratio —	OSM	KSP	KSU
Maximum Shield Power —	1/3	1/3	1/4
	8	15	32
<b>Combat Efficiency:</b>			
<i>D</i> —	93.1	115.6	162.6
<i>WDF</i> —	37.2	50.7	82.7



# D-10K (ANNOYER) CLASS X HEAVY CRUISER



<b>Construction Data:</b>	
Model Numbers —	Variant-1
Ship Class —	X
Date Entering Service —	2348-2364
Number Constructed —	1
<b>Hull Data:</b>	
Superstructure Points —	32
Damage Chart —	C
Size:	
Length —	264.0 m
Width —	157.0 m
Height —	30.0 m
Displacement —	157,945 mt
Cargo:	
Cargo Units —	327 SCU
Cargo Capacity —	16,350 mt
Landing Capacity —	None
<b>Equipment Data:</b>	
Control Computer Type —	ZI-3
Transporters:	
standard 6-person —	4
emergency 22-person —	4
cargo —	2
Cloaking Device Type:	
Power Requirements —	KCD 48
<b>Other Data:</b>	
Crew —	293
Troops —	30
Passengers —	20
Shuttlecraft —	12
<b>Engines And Power Data:</b>	
Total Power Units Available —	66
Movement Point Ratio —	4/1
Warp Engine Type —	
Number —	2
Power Units Available —	20 ea.
Stress Chart —	J/M
Maximum Safe Cruising Speed —	Warp 7
Emergency Speed —	Warp 8
Impulse Engine Type —	
Power Units Available —	KIK-1 26
<b>Weapons And Firing Data:</b>	
Beam Weapon Type —	
Number —	KD-17 10
Firing Arcs —	2 f/p, 2 f, 2 f/s, 4 a
Firing Chart —	X
Maximum Power —	9
Damage Modifiers —	
+3	(1-12)
+2	(13-17)
+1	(18-22)
Missile Weapon Type —	
Number —	KP-17 2
Firing Arcs —	1 f, 1 a
Firing Chart —	R
Power To Arm —	2
Damage —	38
<b>Shield Data:</b>	
Deflector Shield Type —	
Shield Point Ratio —	KSX 1/4
Maximum Shield Power —	32
<b>Combat Efficiency:</b>	
D —	183.8
WDF —	135.2

## NOTES:

*Known Sphere Of Operation:* Triangle; Federation and Romulan Border

*Data Reliability:* B

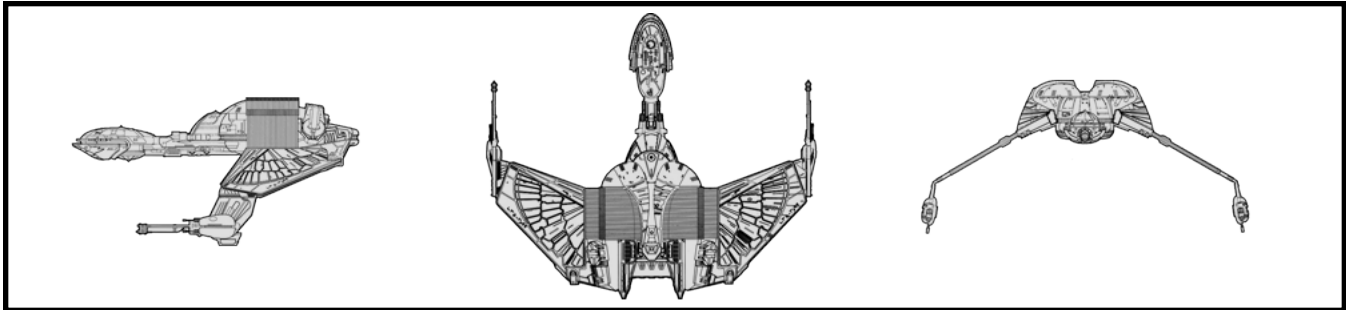
*Major Data Source:* Triangle Sector Intelligence

The *Annoyer* served for over 15 years as a patrol vessel and long range attack ship, raiding both Romulan and Federation targets. The *Annoyer* was part of a heavy attack squadron that crossed into Federation territory in late 2364. She was destroyed covering the retreat of the other vessels in her squadron.





# D-12E (IMPOUNDER) CLASS XII CRUISER



### Construction Data:

Model Numbers —	Variant-1
Ship Class —	XII
Date Entering Service —	2360-2378
Number Constructed —	1

### Hull Data:

Superstructure Points —	55
Damage Chart —	C
Size:	
Length —	230.0 m
Width —	262.0 m
Height —	122.7 m
Displacement —	193,922 mt
Cargo:	
Cargo Units —	125 SCU
Cargo Capacity —	6,250 mt
Landing Capacity —	None

### Equipment Data:

Control Computer Type —	ZI-4
Transporters:	
standard 6-person —	3
emergency 22-person —	3
cargo —	6
Cloaking Device Type:	KCE
Power Requirements —	72

### Other Data:

Crew —	720
Passengers —	10
Shuttlecraft —	6

### Engines And Power Data:

Total Power Units Available —	101
Movement Point Ratio —	6/1
Warp Engine Type —	KWL-1
Number —	2
Power Units Available —	35 ea.
Stress Chart —	H/I
Maximum Safe Cruising Speed —	Warp 7
Emergency Speed —	Warp 8
Impulse Engine Type —	KIM-1
Power Units Available —	31

### Weapons And Firing Data:

Beam Weapon Type —	KD-25
Number —	8
Firing Arcs —	3 f/p, 3 f/s, 2 a
Firing Chart —	Y
Maximum Power —	12
Damage Modifiers —	
+3	(1-7)
+2	(8-14)
+1	(15-20)
Beam Weapon Type —	KDC-16
Number —	1
Firing Arcs —	1 f
Firing Chart —	O
Maximum Power —	50
Damage Modifiers —	
+3	(-)
+2	(1-13)
+1	(-)

### Shield Data:

Deflector Shield Type —	KNSC
Shield Point Ratio —	1/3
Maximum Shield Power —	52

### Combat Efficiency:

D —	225.7
WDF —	123.9

### NOTES:

*Known Sphere Of Operation:* Triangle; Federation and Romulan Border

*Data Reliability:* B

*Major Data Source:* Triangle Sector Intelligence

The *Impounder* served for nearly 18 years as a squadron command vessel along the Federation/Romulan neutral zone, attacking targets of opportunity and conducting surveillance on both sides of the border. While the ship did attempt to use a Klingon banner, the deception was rarely successful.

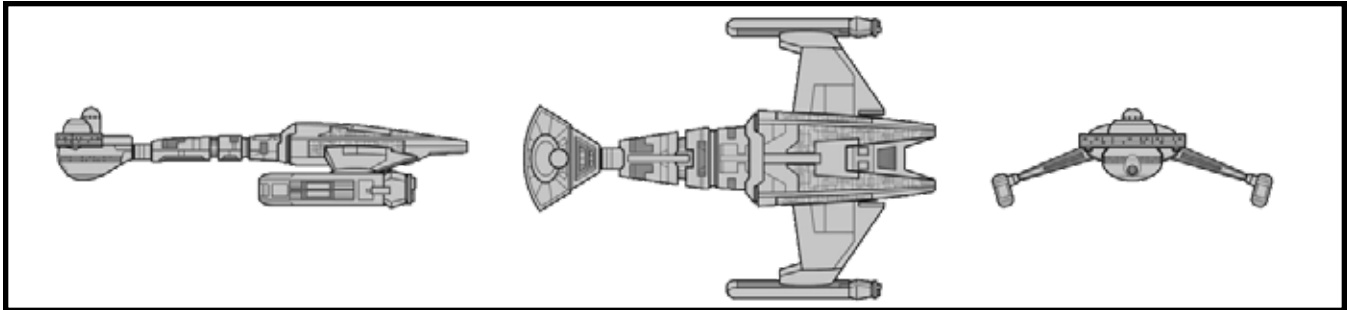
Once the Federation and Romulans reestablished communication in 2364, the *Impounder* found it self chased deeper and deeper into the Neutral Zone by Romulan forces. By the beginning of the Dominion War, Romulan forces were openly crossing into Federation territory, forcing the *Impounder* to return to the neutral Triangle area.

The *Impounder* conducted several more raids into Federation territory before the IKS joined the Empire. She returned to active duty with the KDF, but was sold less than a year later to a ranking Imperial family.





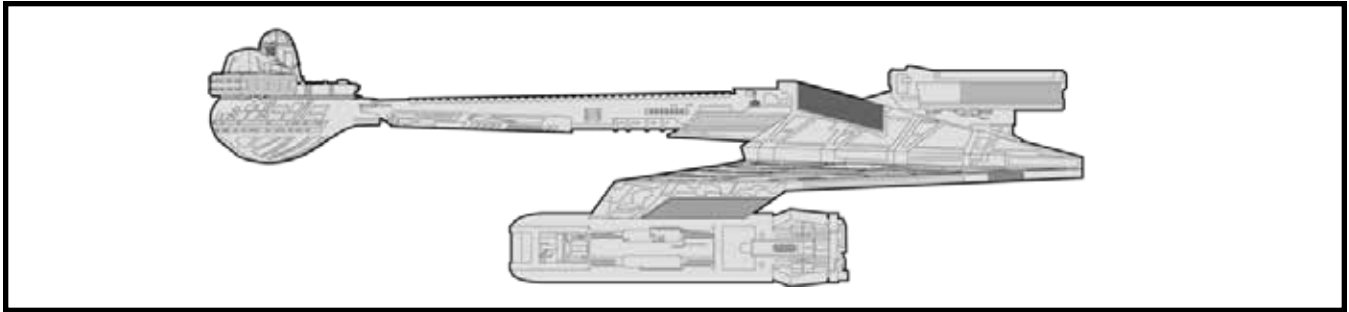
# D-20F (ADMONISHER) CLASS VII LIGHT CRUISER



<b>Construction Data:</b>				
Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	VII	VII	VII	VII
Date Entering Service —	2310-2327	2329-2345	2346-2359	2360-2378
Number Constructed —	1	Refit	Refit	Refit
<b>Hull Data:</b>				
Superstructure Points —	23	23	24	24
Damage Chart —	C	C	C	C
Size:				
Length —	160.0 m	160.0 m	160.0 m	160.0 m
Width —	110.0 m	110.0 m	110.0 m	110.0 m
Height —	24.0 m	24.0 m	24.0 m	24.0 m
Displacement —	98,255 mt	98,815 mt	97,880 mt	98,470 mt
Cargo:				
Cargo Units —	274 SCU	274 SCU	274 SCU	274 SCU
Cargo Capacity —	13,700 mt	13,700 mt	13,700 mt	13,700 mt
Landing Capacity —	None	None	None	None
<b>Equipment Data:</b>				
Control Computer Type —	ZD-6	ZD-6	ZI-2	ZI-2
Transporters:				
standard 6-person —	3	3	3	3
combat 22-person —	2	2	2	2
emergency 22-person —	2	2	2	2
cargo —	2	2	2	2
Cloaking Device Type:	KCC	KCC	KCC	KCC
Power Requirements —	32	32	32	32
<b>Other Data:</b>				
Crew —	182	182	182	182
Troops —	80	80	80	80
Passengers —	15	15	15	15
Shuttlecraft —	4	4	4	4
<b>Engines And Power Data:</b>				
Total Power Units Available —	52	64	64	64
Movement Point Ratio —	3/1	3/1	3/1	3/1
Warp Engine Type —	KWC-3	KWC-3	KWC-3	KWC-3
Number —	2	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	KID-1	KIE-3	KIE-3	KIE-3
Power Units Available —	6	18	18	18
<b>Weapons And Firing Data:</b>				
Beam Weapon Type —	KD-16	KD-16	KD-17	KD-17
Number —	6	6	6	6
Firing Arcs —	2 f/p, 1 f, 2 f/s, 1 a	2 f/p, 1 f, 2 f/s, 1 a	2 f/p, 1 f, 2 f/s, 1 a	2 f/p, 1 f, 2 f/s, 1 a
Firing Chart —	Y	Y	X	X
Maximum Power —	6	6	9	9
Damage Modifiers —				
+3	(1-9)	(1-9)	(1-12)	(1-12)
+2	(10-17)	(10-17)	(13-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)	(18-22)
Missile Weapon Type —	KP-10	KP-11	KP-11	KP-17
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	Q	R	R	R
Power To Arm —	1	1	1	2
Damage —	22	26	26	38
<b>Shield Data:</b>				
Deflector Shield Type —	KSP	KST	KSX	KNSB
Shield Point Ratio —	1/3	1/3	1/4	1/4
Maximum Shield Power —	15	32	32	38
<b>Combat Efficiency:</b>				
D —	127.4	167.9	200.3	208.3
WDF —	54.6	58.0	69.4	76.6



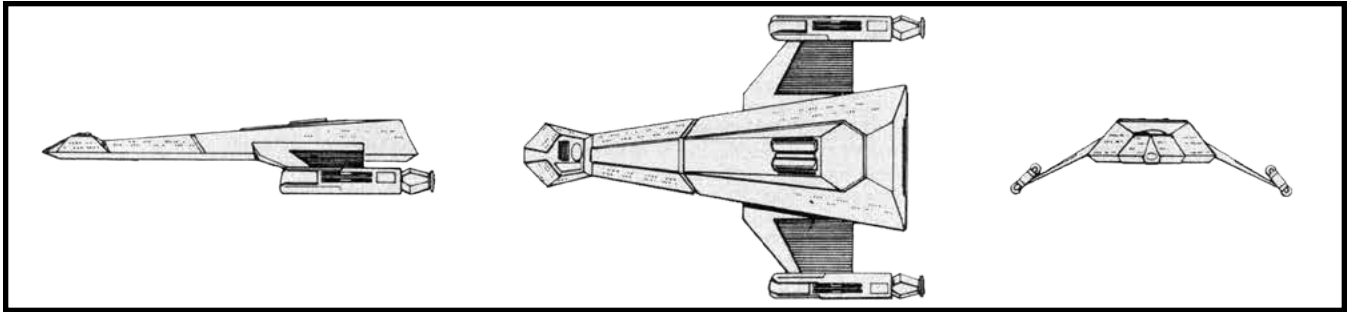
# D-21E (BEHEADER) CLASS IX ATTACK CRUISER



<b>Construction Data:</b>			
Model Numbers —	Variant-1	Variant-2	Variant-3
Ship Class —	IX	IX	IX
Date Entering Service —	2363-2368	2369-2374	2375-2377
Number Constructed —	1	Refit	Refit
<b>Hull Data:</b>			
Superstructure Points —	42	42	42
Damage Chart —	C	C	C
Size:			
Length —	200.0 m	200.0 m	200.0 m
Width —	130.0 m	130.0 m	130.0 m
Height —	45.0 m	45.0 m	45.0 m
Displacement —	136,175 mt	136,283 mt	137,013 mt
Cargo:			
Cargo Units —	430 SCU	430 SCU	430 SCU
Cargo Capacity —	21,500 mt	21,500 mt	21,500 mt
Landing Capacity —	None	None	None
<b>Equipment Data:</b>			
Control Computer Type —	ZI-3	ZI-3	ZI-3
Transporters:			
standard 6-person —	2	2	2
combat 22-person —	3	3	3
emergency 22-person —	3	3	3
cargo —	4	4	4
Cloaking Device Type:	KCC	KCC	KCC
Power Requirements —	32	32	32
<b>Other Data:</b>			
Crew —	254	254	254
Troops —	60	60	60
Passengers —	15	15	15
Shuttlecraft —	6	6	6
<b>Engines And Power Data:</b>			
Total Power Units Available —	62	62	62
Movement Point Ratio —	3/1	3/1	3/1
Warp Engine Type —	KWVC-2	KWVC-2	KWVC-2
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	KIK-1	KIK-1	KIK-1
Power Units Available —	26	26	26
<b>Weapons And Firing Data:</b>			
Beam Weapon Type —	KD-18	KD-18	KD-18
Number —	8	8	8
Firing Arcs —	2 f/p, 2 f/s, 2 p/a, 2 s/a	2 f/p, 2 f/s, 2 p/a, 2 s/a	2 f/p, 2 f/s, 2 p/a, 2 s/a
Firing Chart —	U	U	U
Maximum Power —	11	11	11
Damage Modifiers —			
+3	(1-7)	(1-7)	(1-7)
+2	(8-15)	(8-15)	(8-15)
+1	(16-20)	(16-20)	(16-20)
Beam Weapon Type —	KD-21	KD-34	KD-37
Number —	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	W	Y	U
Maximum Power —	17	15	21
Damage Modifiers —			
+3	(-)	(1-8)	(1-8)
+2	(-)	(9-14)	(9-10)
+1	(1-18)	(15-22)	(11-20)
Missile Weapon Type —	KP-20	KP-16	KP-17
Number —	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	Q	R
Power To Arm —	1	2	2
Damage —	30	36	38
<b>Shield Data:</b>			
Deflector Shield Type —	KNSH	KNSH	KNSH
Shield Point Ratio —	1/4	1/4	1/4
Maximum Shield Power —	50	50	50
<b>Combat Efficiency:</b>			
D —	250.1	250.1	250.1
WDF —	133.2	139.6	146.6



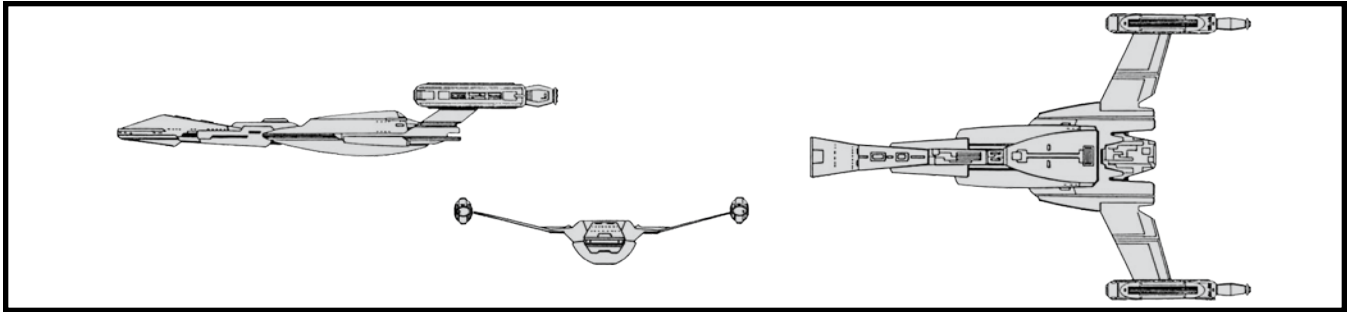
# D-23A (OMNIPOTENT) CLASS



<b>Construction Data:</b>			
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3
<i>Ship Class —</i>	VIII	VIII	VIII
<i>Date Entering Service —</i>	2279-2309	2311-2346	2348-2378
<i>Number Constructed —</i>	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points —</i>	24	27	30
<i>Damage Chart —</i>	C	C	C
<i>Size:</i>			
Length —	207.0 m	207.0 m	207.0 m
Width —	136.0 m	136.0 m	136.0 m
Height —	44.0 m	44.0 m	44.0 m
Displacement —	102,535 mt	106,820 mt	107,860 mt
<i>Cargo:</i>			
Cargo Units —	434 SCU	434 SCU	434 SCU
Cargo Capacity —	21,700 mt	21,700 mt	21,700 mt
Landing Capacity —	None	None	None
<b>Equipment Data:</b>			
<i>Control Computer Type —</i>	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>			
standard 6-person —	3	3	3
emergency 22-person —	3	3	3
cargo —	3	3	3
<i>Cloaking Device Type:</i>	-	KCC	KCC
<i>Power Requirements —</i>	-	32	32
<b>Other Data:</b>			
<i>Crew —</i>	225	225	225
<i>Passengers —</i>	25	25	25
<i>Shuttlecraft —</i>	10	10	10
<b>Engines And Power Data:</b>			
<i>Total Power Units Available —</i>	64	69	71
<i>Movement Point Ratio —</i>	4/1	4/1	4/1
<i>Warp Engine Type —</i>	KWC-3	KWC-3	KWC-3
Number —	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	OIH-4	KIF-2	KIM-3
Power Units Available —	18	23	25
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type —</i>	KD-8	KD-8	KD-17
Number —	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	U	U	X
Maximum Power —	7	7	9
Damage Modifiers —			
+3	(1-7)	(1-7)	(1-12)
+2	(8-15)	(8-15)	(13-17)
+1	(16-20)	(16-20)	(18-22)
<i>Missile Weapon Type —</i>	KP-4	KP-6	KP-8
Number —	3	3	3
Firing Arcs —	1 f, 2 a	1 f, 2 a	1 f, 2 a
Firing Chart —	Q	R	S
Power To Arm —	2	2	2
Damage —	18	20	24
<b>Shield Data:</b>			
<i>Deflector Shield Type —</i>	KSP	KSP	KSU
Shield Point Ratio —	1/3	1/3	1/4
Maximum Shield Power —	15	15	32
<b>Combat Efficiency:</b>			
<i>D —</i>	124.3	133.1	190.9
<i>WDF —</i>	53.8	59.8	81.0



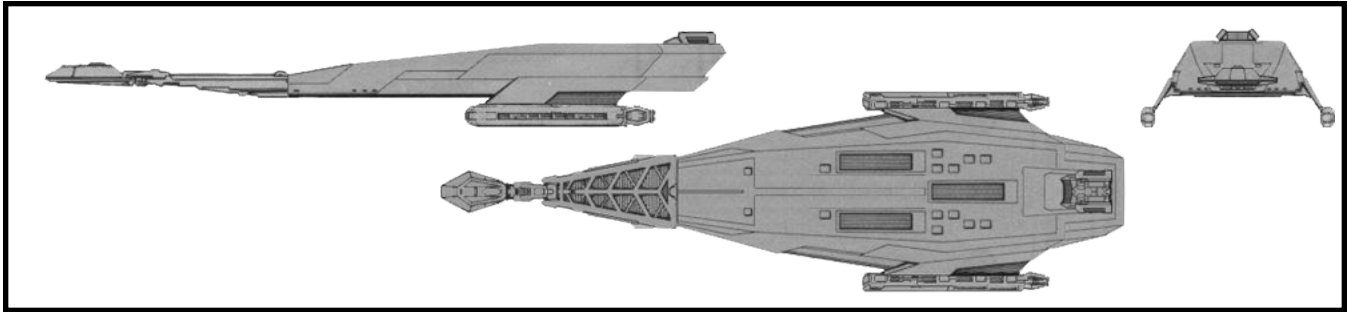
# D-310 (SUBVERTER) CLASS



<b>Construction Data:</b>			
Model Numbers —	Variant-1	Variant-2	Variant-3
Ship Class —	IX	IX	IX
Date Entering Service —	2311-2337	2338-2357	2359-2378
Number Constructed —	1	Refit	Refit
<b>Hull Data:</b>			
Superstructure Points —	32	32	32
Damage Chart —	C	C	C
Size:			
Length —	220.0 m	220.0 m	220.0 m
Width —	145.0 m	145.0 m	145.0 m
Height —	36.0 m	36.0 m	36.0 m
Displacement —	137,540 mt	138,710 mt	139,295 mt
Cargo:			
Cargo Units —	190 SCU	190 SCU	190 SCU
Cargo Capacity —	9,500 mt	9,500 mt	9,500 mt
Landing Capacity —	None	None	None
<b>Equipment Data:</b>			
Control Computer Type —	ZD-9	ZD-9	ZI-3
Transporters:			
standard 6-person —	2	2	2
combat 22-person —	2	2	2
emergency 22-person —	3	3	3
cargo —	4	4	4
Cloaking Device Type:	KCC	KCC	KCC
Power Requirements —	32	32	32
<b>Other Data:</b>			
Crew —	256	256	256
Troops —	70	70	70
Passengers —	40	40	40
Shuttlecraft —	10	10	10
<b>Engines And Power Data:</b>			
Total Power Units Available —	59	59	62
Movement Point Ratio —	3/1	3/1	3/1
Warp Engine Type —			
Number —	KWF-2	KWF-2	KWF-2
Power Units Available —	2	2	2
Stress Chart —	18 ea.	18 ea.	18 ea.
Maximum Safe Cruising Speed —	H/J	H/J	H/J
Emergency Speed —	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	Warp 9	Warp 9	Warp 9
Power Units Available —	KIF-2	KIF-2	KIK-1
	23	23	26
<b>Weapons And Firing Data:</b>			
Beam Weapon Type —			
Number —	KD-17	KD-17	KD-17
Firing Arcs —	4	4	4
Firing Chart —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Maximum Power —	X	X	X
Damage Modifiers —	9	9	9
+3	(1-12)	(1-12)	(1-12)
+2	(13-17)	(13-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)
Beam Weapon Type —			
Number —	KD-16	KD-19	KD-19
Firing Arcs —	2	2	2
Firing Chart —	2 a	2 a	2 a
Maximum Power —	Y	X	X
Damage Modifiers —	6	12	12
+3	(1-9)	(1-14)	(1-14)
+2	(10-17)	(15-18)	(15-18)
+1	(18-22)	(19-22)	(19-22)
Missile Weapon Type —			
Number —	KP-8	KP-8	KP-16
Firing Arcs —	4	4	4
Firing Chart —	2 f, 2 a	2 f, 2 a	2 f, 2 a
Power To Arm —	S	S	Q
Damage —	2	2	2
	24	24	36
<b>Shield Data:</b>			
Deflector Shield Type —			
Shield Point Ratio —	KSP	KSX	KNSB
Maximum Shield Power —	1/3	1/4	1/4
	15	32	38
<b>Combat Efficiency:</b>			
D —	150.8	203.8	217.8
WDF —	110.2	119.0	137.8



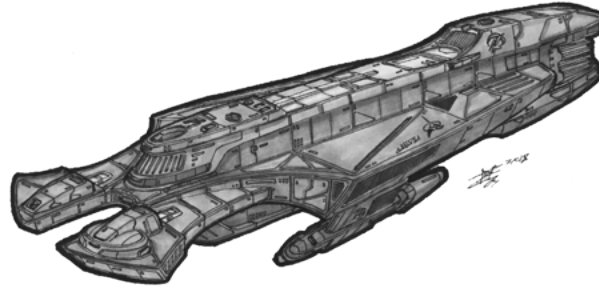
# D-40B (TERRORIZER) CLASS XIV BATTLECRUISER



<b>Construction Data:</b>				
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	XIV	XIV	XIV	XIV
<i>Date Entering Service —</i>	2350-2356	2357-2362	2363-2370	2371-2376
<i>Number Constructed —</i>	1	Refit	Refit	Refit
<b>Hull Data:</b>				
<i>Superstructure Points —</i>	88	96	96	96
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	460.0 m	460.0 m	460.0 m	460.0 m
Width —	136.0 m	136.0 m	136.0 m	136.0 m
Height —	64.0 m	64.0 m	64.0 m	64.0 m
Displacement —	297,470 mt	293,560 mt	297,530 mt	298,950 mt
<i>Cargo:</i>				
Cargo Units —	667 SCU	667 SCU	667 SCU	667 SCU
Cargo Capacity —	33,350 mt	33,350 mt	33,350 mt	33,350 mt
Landing Capacity —	None	None	None	None
<b>Equipment Data:</b>				
<i>Control Computer Type —</i>	ZD-13	ZD-13	ZD-14	ZD-14
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
combat 22-person —	6	6	6	6
emergency 22-person —	4	4	4	4
cargo —	5	5	5	5
<i>Cloaking Device Type:</i>	KCE	KCE	KCE	KCE
<i>Power Requirements —</i>	72	72	72	72
<b>Other Data:</b>				
<i>Crew —</i>	522	522	522	522
<i>Troops —</i>	150	150	150	150
<i>Passengers —</i>	10	10	10	10
<i>Shuttlecraft —</i>	10	10	10	10
<b>Engines And Power Data:</b>				
<i>Total Power Units Available —</i>	125	129	129	129
<i>Movement Point Ratio —</i>	6/1	6/1	6/1	6/1
<i>Warp Engine Type —</i>				
Number —	KWG-3	KWI-2	KWI-2	KWI-2
Power Units Available —	2	2	2	2
Stress Chart —	40 ea.	42 ea.	42 ea.	42 ea.
Maximum Safe Cruising Speed —	I/M	L/M	L/M	L/M
Emergency Speed —	Warp 7	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type —</i>	Warp 9	Warp 9	Warp 9	Warp 9
Power Units Available —	KIL-1	KIL-1	KIL-1	KIL-1
	45	45	45	45
<b>Weapons And Firing Data:</b>				
<i>Beam Weapon Type —</i>				
Number —	KD-29	KD-28	KD-28	KD-33
Firing Arcs —	10	10	10	10
Firing Chart —	3 f, 2 p, 2 s, 3 a	3 f, 2 p, 2 s, 3 a	3 f, 2 p, 2 s, 3 a	3 f, 2 p, 2 s, 3 a
Maximum Power —	W	U	U	W
Damage Modifiers —	18	25	25	28
+3	(-)	(1-10)	(1-10)	(1-6)
+2	(1-16)	(11-15)	(11-15)	(7-14)
+1	(17-20)	(16-20)	(16-20)	(15-20)
<i>Missile Weapon Type —</i>				
Number —	KP-14	KP-17	KP-17	KP-17
Firing Arcs —	3	3	3	3
Firing Chart —	2 f, 1 a	2 f, 1 a	2 f, 1 a	2 f, 1 a
Power To Arm —	L	R	R	R
Damage —	2	2	2	2
	34	38	38	38
<b>Shield Data:</b>				
<i>Deflector Shield Type —</i>				
Shield Point Ratio —	KSZ	KSZ	KSZ	KSZ
Maximum Shield Power —	1/3	1/3	1/3	1/3
	50	50	50	50
<b>Combat Efficiency:</b>				
<i>D —</i>	287.8	302.3	302.3	302.3
<i>WDF —</i>	196.7	252.8	252.8	302.8



# D-60A (UNMERCILESS) CLASS IX AUXILIARY CRUISER



## Construction Data:

Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	IX	IX	IX	IX
Date Entering Service —	2259-2296	2298-2337	2339-2364	2366-2378
Number Constructed —	1	Refit	Refit	Refit

## Hull Data:

Superstructure Points —	32	32	32	32
Damage Chart —	C	C	C	C
Size:				
Length —	241.0 m	241.0 m	241.0 m	241.0 m
Width —	66.0 m	66.0 m	66.0 m	66.0 m
Height —	47.0 m	47.0 m	47.0 m	47.0 m
Displacement —	133,488 mt	137,935 mt	138,140 mt	138,400 mt
Cargo:				
Cargo Units —	350 SCU	350 SCU	350 SCU	350 SCU
Cargo Capacity —	17,500 mt	17,500 mt	17,500 mt	17,500 mt
Landing Capacity —	None	None	None	None

## Equipment Data:

Control Computer Type —	ZD-6	ZD-7	ZD-9	ZI-3
Transporters:				
standard 6-person —	4	4	4	4
combat 22-person —	3	3	3	3
emergency 22-person —	2	2	2	2
cargo —	4	4	4	4
Cloaking Device Type:	-	-	-	KCC
Power Requirements —	-	-	-	32

## Other Data:

Crew —	257	257	257	257
Troops —	70	70	70	70
Passengers —	30	30	30	30
Shuttlecraft —	4	4	4	4

## Engines And Power Data:

Total Power Units Available —	36	44	59	61
Movement Point Ratio —	3/1	3/1	3/1	3/1
Warp Engine Type —	KWF-1	KWF-1	KWF-2	KWF-2
Number —	2	2	2	2
Power Units Available —	16 ea.	16 ea.	18 ea.	18 ea.
Stress Chart —	H/J	H/J	H/J	H/J
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	KIC-2	KIE-2	KIF-2	KIM-3
Power Units Available —	4	12	23	25

## Weapons And Firing Data:

Beam Weapon Type —	KD-5	KD-8	KD-17	KD-17
Number —	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	P	U	X	X
Maximum Power —	4	7	9	9
Damage Modifiers —				
+3	(-)	(1-7)	(1-12)	(1-12)
+2	(1-10)	(8-15)	(13-17)	(13-17)
+1	(11-18)	(16-20)	(18-22)	(18-22)
Beam Weapon Type —	KD-7	KD-7	KD-16	KD-16
Number —	5	5	5	5
Firing Arcs —	2 f/p, 2 f/s, 1 a	2 f/p, 2 f/s, 1 a	2 f/p, 2 f/s, 1 a	2 f/p, 2 f/s, 1 a
Firing Chart —	L	L	Y	Y
Maximum Power —	7	7	6	6
Damage Modifiers —				
+3	(-)	(-)	(1-9)	(1-9)
+2	(1-6)	(1-6)	(10-17)	(10-17)
+1	(7-12)	(7-12)	(18-22)	(18-22)
Missile Weapon Type —	OP-1	KP-4	KP-8	KP-19
Number —	3	3	3	3
Firing Arcs —	2 f, 1 a	2 f, 1 a	2 f, 1 a	2 f, 1 a
Firing Chart —	L	Q	S	Q
Power To Arm —	1	2	2	2
Damage —	10	18	24	32

## Shield Data:

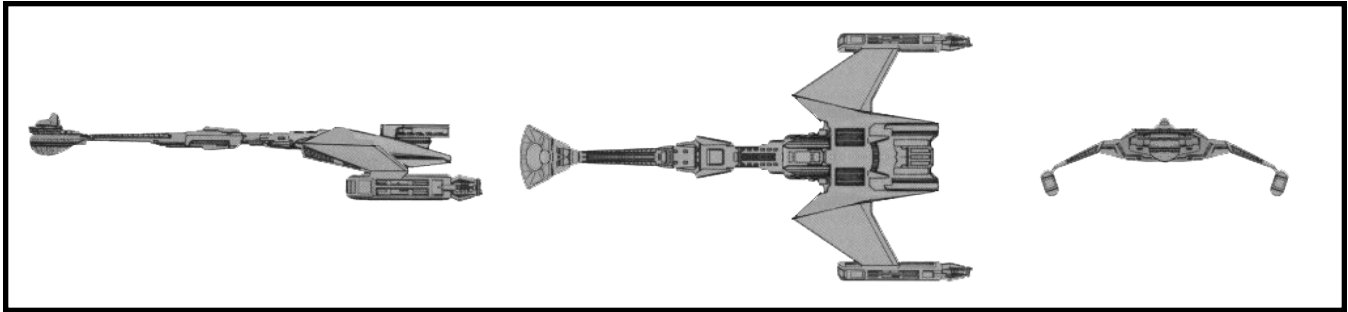
Deflector Shield Type —	KSO	KSP	KSX	KNSH
Shield Point Ratio —	1/2	1/3	1/4	1/4
Maximum Shield Power —	15	15	32	50

## Combat Efficiency:

D —	101.8	128.3	203.8	233.8
WDF —	44.2	72.8	116.5	124.0



# D-116A (TRUEBLADE OF VENGEANCE) CLASS VI LIGHT CRUISER



## Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class —</i>	VI	VI	VI	VI	VI
<i>Date Entering Service —</i>	2289-2312	2313-2333	2335-2351	2353-2364	2366-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit	Refit

## Hull Data:

<i>Superstructure Points —</i>	20	20	20	20	20
<i>Damage Chart —</i>	C	C	C	C	C
<i>Size:</i>					
Length —	196.1 m	196.1 m	196.1 m	196.1 m	196.1 m
Width —	102.3 m	102.3 m	102.3 m	102.3 m	102.3 m
Height —	29.1 m	29.1 m	29.1 m	29.1 m	29.1 m
Displacement —	62,460 mt	78,705 mt	78,800 mt	76,020 mt	74,685 mt
<i>Cargo:</i>					
Cargo Units —	141 SCU	141 SCU	141 SCU	141 SCU	141 SCU
Cargo Capacity —	7,050 mt	7,050 mt	7,050 mt	7,050 mt	7,050 mt
Landing Capacity —	None	None	None	None	None

## Equipment Data:

<i>Control Computer Type —</i>	ZD-5	ZD-5	ZD-5	ZI-1	ZI-1
<i>Transporters:</i>					
standard 6-person —	2	2	2	2	2
emergency 22-person —	1	1	1	1	1
cargo —	1	1	1	1	1
<i>Cloaking Device Type:</i>	KCC	KCC	KCC	KCC	KCC
<i>Power Requirements —</i>	32	32	32	32	32

## Other Data:

<i>Crew —</i>	146	146	146	146	146
<i>Passengers —</i>	15	15	15	15	15
<i>Shuttlecraft —</i>	3	3	3	3	3

## Engines And Power Data:

<i>Total Power Units Available —</i>	44	46	54	54	54
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWB-3	KWH-1	KWH-2	KWH-2	KWH-2
Number —	2	2	2	2	2
Power Units Available —	13 ea.	14 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	Q/Q	K/L	K/L	K/L	K/L
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 8	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIE-3	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18	18	18

## Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-5	KD-6	KD-9	KD-9	KD-16
Number —	6	6	6	6	6
Firing Arcs —	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a
Firing Chart —	P	T	W	W	Y
Maximum Power —	4	6	5	5	6
<i>Damage Modifiers —</i>					
+3	(-)	(-)	(1-7)	(1-7)	(1-9)
+2	(1-10)	(1-18)	(8-15)	(8-15)	(10-17)
+1	(11-18)	(-)	(16-20)	(16-20)	(18-22)
<i>Missile Weapon Type —</i>	KP-2	KP-9	KP-9	KP-13	KP-13
Number —	2	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	L	L	L	T	T
Power To Arm —	1	1	1	1	1
Damage —	10	8	8	9	9

## Shield Data:

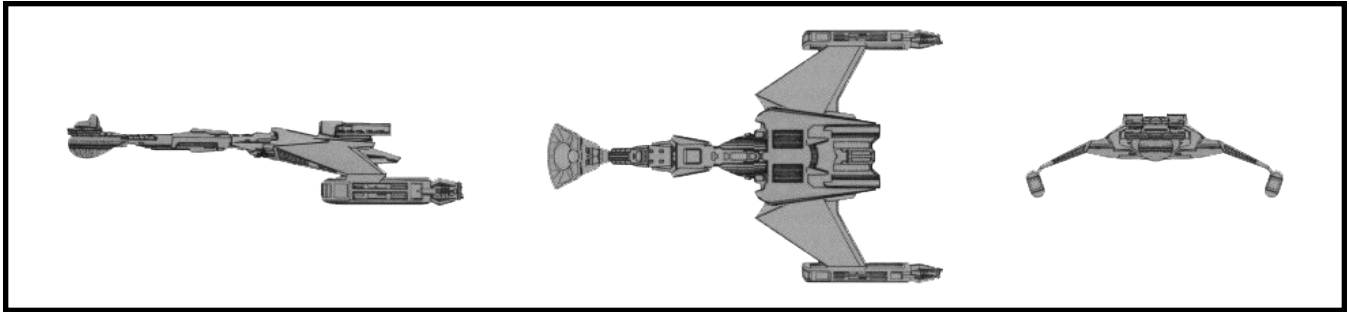
<i>Deflector Shield Type —</i>	KSG	KSK	KSV	KSW	KST
Shield Point Ratio —	1/2	1/2	1/2	1/2	1/3
Maximum Shield Power —	11	13	20	32	32

## Combat Efficiency:

<i>D —</i>	86.6	90.6	107.6	125.6	150.1
<i>WDF —</i>	24.4	37.6	40.0	44.4	54.0



# D-147B (SUPREMACY OF VENGEANCE) CLASS VI LIGHT CRUISER



<b>Construction Data:</b>	
Model Numbers —	Variant-1
Ship Class —	VI
Date Entering Service —	2305-2378
Number Constructed —	1
<b>Hull Data:</b>	
Superstructure Points —	15
Damage Chart —	C
Size:	
Length —	175.3 m
Width —	122.1 m
Height —	40.0 m
Displacement —	69,760 mt
Cargo:	
Cargo Units —	98 SCU
Cargo Capacity —	4,900 mt
Landing Capacity —	None
<b>Equipment Data:</b>	
Control Computer Type —	ZD-5
Transporters:	
standard 6-person —	2
combat 22-person —	2
emergency 22-person —	1
cargo —	2
Cloaking Device Type:	KCC
Power Requirements —	32
<b>Other Data:</b>	
Crew —	173
Troops —	70
Passengers —	5
Shuttlecraft —	3
<b>Engines And Power Data:</b>	
Total Power Units Available —	46
Movement Point Ratio —	2/1
Warp Engine Type —	
Number —	KWH-1
Power Units Available —	2
Stress Chart —	14 ea.
Maximum Safe Cruising Speed —	K/L
Emergency Speed —	Warp 8
Impulse Engine Type —	Warp 9
Power Units Available —	KIE-3
<b>Weapons And Firing Data:</b>	
Beam Weapon Type —	
Number —	KD-6
Firing Arcs —	4
Firing Chart —	2 f, 1 p/a, 1 s/a
Maximum Power —	T
Damage Modifiers —	6
+3	(-)
+2	(1-18)
+1	(-)
Missile Weapon Type —	
Number —	KP-5
Firing Arcs —	2
Firing Chart —	1 f, 1 a
Power To Arm —	Q
Damage —	1
<b>Shield Data:</b>	
Deflector Shield Type —	KSG
Shield Point Ratio —	1/2
Maximum Shield Power —	11
<b>Combat Efficiency:</b>	
D —	103.5
WDF —	31.4

## NOTES:

*Known Sphere Of Operation:* Triangle; Federation and Klingon\ Border

*Data Reliability:* D

*Major Data Source:* Klingon Sector Intelligence

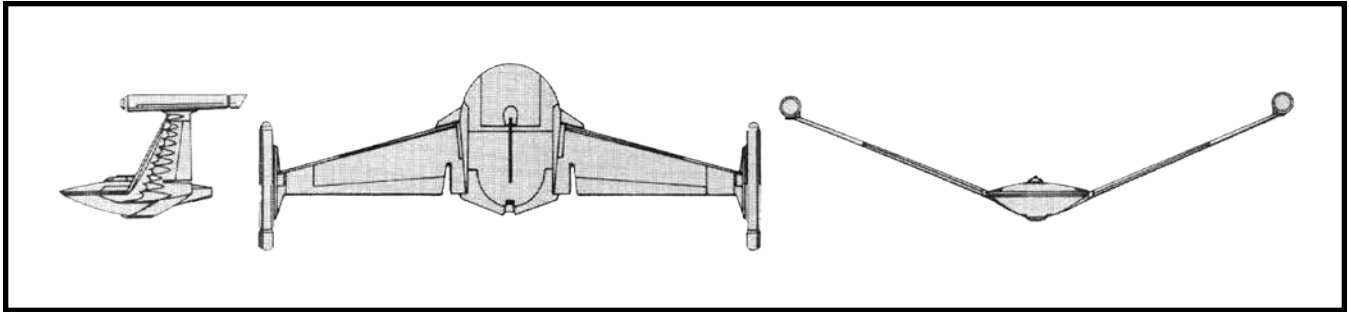
The *Supremacy of Vengeance* is another in a long list of vessels that continued to operate well past their prime. Fielded by the IKS in 2305, the vessel spend a significant amount of time operating near the Turnstile, raiding both Klingon and Federation targets in the region. Although never confirmed, it was believed that the *Supremacy* operated out of a possible secret Klingon outpost in the Lanroche system. However, the sheer number of bounty hunters in-system makes this claim seem dubious.

As the vessel continued to age, it was forced to operate less and less as an attack vessel and more as a support vessel and eventually as little better than a long-range scout. Once the IKS became part of the Empire, the *Supremacy* was sold to a ranking family within the Empire. Records indicate that the ship was sold less than two years after. It's final disposition is now unknown.





# V-1 (TALONS OF RETALIATION) CLASS V LIGHT CRUISER



### Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	V	V	V	V
<i>Date Entering Service —</i>	2268-2290	2292-2320	2323-2340	2341-2359
<i>Number Constructed —</i>	1	Refit	Refit	Refit

### Hull Data:

<i>Superstructure Points —</i>	20	20	20	20
<i>Damage Chart —</i>	B	B	B	B
<i>Size:</i>				
Length —	60.0 m	60.0 m	60.0 m	60.0 m
Width —	162.0 m	162.0 m	162.0 m	162.0 m
Height —	40.0 m	40.0 m	40.0 m	40.0 m
Displacement —	49,653 mt	54,138 mt	54,345 mt	58,210 mt
<i>Cargo:</i>				
Cargo Units —	120 SCU	120 SCU	120 SCU	120 SCU
Cargo Capacity —	6,000 mt	6,000 mt	6,000 mt	6,000 mt
Landing Capacity —	Yes	Yes	Yes	Yes

### Equipment Data:

<i>Control Computer Type —</i>	R-3M	R-3M	R-3M	ZI-1
<i>Transporters:</i>				
standard 6-person —	1	1	1	1
emergency 22-person —	1	1	1	1
cargo —	2	2	2	2
<i>Cloaking Device Type:</i>	-	KCB	KCB	KCB
<i>Power Requirements —</i>	-	22	22	22

### Other Data:

<i>Crew —</i>	108	108	108	108
<i>Passengers —</i>	16	16	16	16

### Engines And Power Data:

<i>Total Power Units Available —</i>	22	30	32	32
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	RWB-1	KWB-3	KWB-3	KWB-3
Number —	2	2	2	2
Power Units Available —	10 ea.	13 ea.	13 ea.	13 ea.
Stress Chart —	M/P	Q/Q	Q/Q	Q/Q
Maximum Safe Cruising Speed —	Warp 6	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 7	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	RIB-1	KIC-2	KID-1	KID-1
Power Units Available —	2	4	6	6

### Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-2	KD-3	KD-3	KD-16
Number —	6	6	6	6
Firing Arcs —	4 f, 1 p/a, 1 s/a	4 f, 1 p/a, 1 s/a	4 f, 1 p/a, 1 s/a	4 f, 1 p/a, 1 s/a
Firing Chart —	G	I	I	Y
Maximum Power —	4	5	5	6
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-9)
+2	(-)	(-)	(-)	(10-17)
+1	(1-10)	(1-12)	(1-12)	(18-22)
<i>Missile Weapon Type —</i>	KPL-1	KPL-1	KPL-2	KPL-2
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	E	E	M	M
Power To Arm —	10	10	15	15
Damage —	RL-1	RL-1	RL-2	RL-2

### Shield Data:

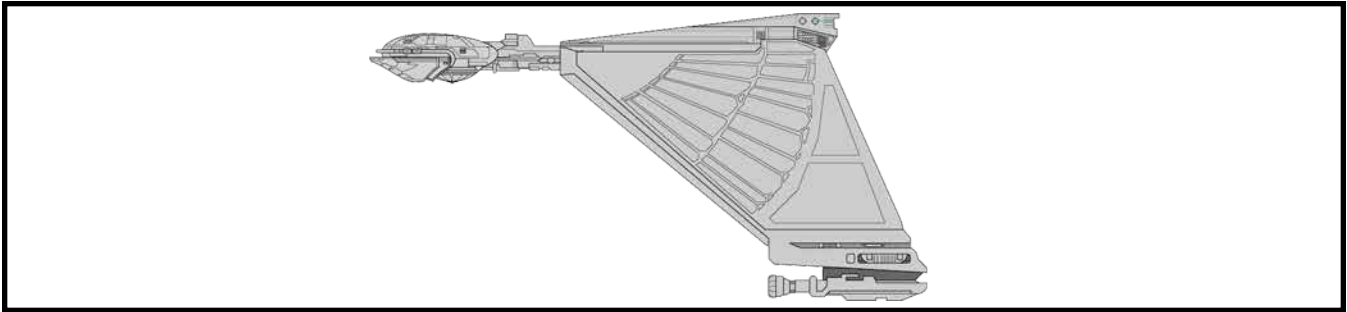
<i>Deflector Shield Type —</i>	KSD	KSD	KSD	KST
Shield Point Ratio —	1/2	1/2	1/2	1/3
Maximum Shield Power —	11	11	11	32

### Combat Efficiency:

<i>D —</i>	64.6	73.6	75.6	120.1
<i>WDF —</i>	11.7	17.1	24.3	53.7



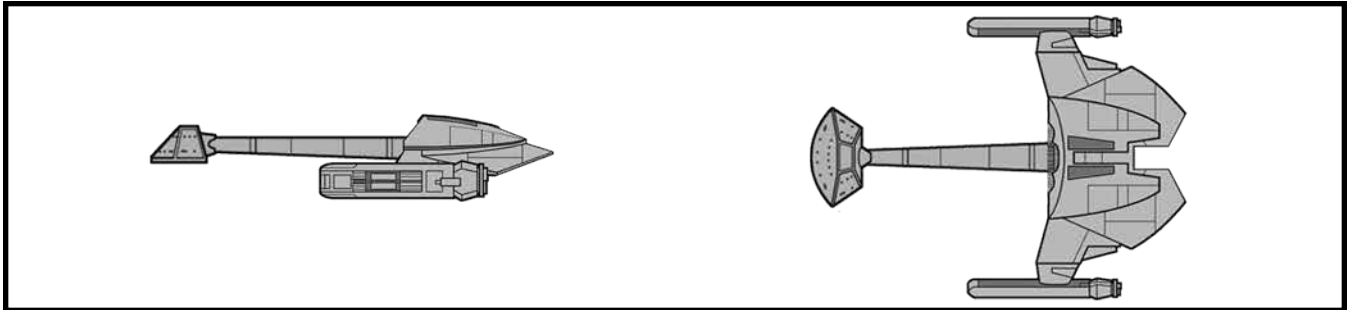
# V-16 (WINGS OF BLOODSHED) CLASS VIII CRUISER



<b>Construction Data:</b>			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VIII	VIII	VIII
<i>Date Entering Service</i> —	2310-2324	2336-2350	2351-2357
<i>Number Constructed</i> —	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points</i> —	23	28	22
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	114.0 m	114.0 m	114.0 m
Width —	195.0 m	195.0 m	195.0 m
Height —	60.0 m	60.0 m	60.0 m
Displacement —	117,160 mt	108,240 mt	100,825 mt
<i>Cargo:</i>			
Cargo Units —	260 SCU	260 SCU	260 SCU
Cargo Capacity —	13,000 mt	13,000 mt	13,000 mt
<i>Landing Capacity</i> —	None	None	None
<b>Equipment Data:</b>			
<i>Control Computer Type</i> —	R-5M	R-5M	ZI-2
<i>Transporters:</i>			
standard 6-person —	2	2	2
combat 22-person —	1	1	1
emergency 22-person —	2	2	2
cargo —	3	3	3
<i>Cloaking Device Type:</i>	KCC	KCC	KCC
<i>Power Requirements</i> —	32	32	32
<b>Other Data:</b>			
<i>Crew</i> —	217	217	217
<i>Troops</i> —	60	60	60
<i>Passengers</i> —	5	5	5
<i>Shuttlecraft</i> —	4	4	4
<b>Engines And Power Data:</b>			
<i>Total Power Units Available</i> —	54	64	65
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —			
Number —	RWG-2	KWI-1	KWI-2
Power Units Available —	1	1	1
Stress Chart —	36	41	42
Maximum Safe Cruising Speed —	D/G	K/L	K/L
Emergency Speed —	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type</i> —	Warp 9	Warp 8	Warp 8
Power Units Available —	KIE-3	KIF-2	KIF-2
	18	23	23
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type</i> —			
Number —	KD-8	KD-23	KD-17
Firing Arcs —	6	6	6
Firing Chart —	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a
Maximum Power —	U	U	X
Damage Modifiers —	7	10	9
+3	(1-7)	(1-12)	(1-12)
+2	(8-15)	(13-18)	(13-17)
+1	(16-20)	(19-20)	(18-22)
<i>Missile Weapon Type</i> —			
Number —	KP-6	KP-6	KP-8
Firing Arcs —	2	2	2
Firing Chart —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Power To Arm —	R	R	S
Damage —	2	2	2
	20	20	24
<b>Shield Data:</b>			
<i>Deflector Shield Type</i> —	KSP	KSP	KST
Shield Point Ratio —	1/3	1/3	1/3
Maximum Shield Power —	15	15	32
<b>Combat Efficiency:</b>			
<i>D</i> —	130.4	152.5	169.5
<i>WDF</i> —	60.2	74.0	84.0



# X-6 (REVOLUTIONIST) CLASS VII DESTROYER



### Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	VII	VII
<i>Date Entering Service</i> —	2310-2352	2351-2378
<i>Number Constructed</i> —	53	Refit

### Hull Data:

<i>Superstructure Points</i> —	21	24
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	174.6 m	174.6 m
Width —	130.9 m	130.9 m
Height —	38.7 m	38.7 m
Displacement —	97,575 mt	98,978 mt

### Cargo:

<i>Cargo Units</i> —	202 SCU	202 SCU
<i>Cargo Capacity</i> —	10,100 mt	10,100 mt
<i>Landing Capacity</i> —	None	None

### Equipment Data:

<i>Control Computer Type</i> —	ZD-6	ZI-2
<i>Transporters:</i>		
standard 6-person —	2	2
combat 22-person —	1	1
emergency 22-person —	1	1
cargo —	1	1
<i>Cloaking Device Type:</i>	KCC	KCC
<i>Power Requirements</i> —	32	32

### Other Data:

<i>Crew</i> —	184	184
<i>Troops</i> —	22	22
<i>Passengers</i> —	6	6
<i>Shuttlecraft</i> —	3	3

### Engines And Power Data:

<i>Total Power Units Available</i> —	52	64
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —	KWVC-3	KWVC-3
Number —	2	2
Power Units Available —	23 ea.	23 ea.
Stress Chart —	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KID-1	KIE-3
Power Units Available —	6	18

### Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-8	KD-30
Number —	4	4
Firing Arcs —	1 f/p, 1 f, 1 f/s, 1 p/a/s	1 f/p, 1 f, 1 f/s, 1 p/a/s
Firing Chart —	U	Y
Maximum Power —	7	10
Damage Modifiers —		
+3	(1-7)	(1-9)
+2	(8-15)	(10-18)
+1	(16-20)	(19-24)
<i>Missile Weapon Type</i> —	KP-6	KP-11
Number —	3	3
Firing Arcs —	2 f, 1 a	2 f, 1 a
Firing Chart —	R	R
Power To Arm —	2	1
Damage —	20	26

### Shield Data:

<i>Deflector Shield Type</i> —	KSP	KNSB
Shield Point Ratio —	1/3	1/4
Maximum Shield Power —	15	38

### Combat Efficiency:

<i>D</i> —	124.5	208.3
<i>WDF</i> —	59.8	89.0

### NOTES:

*Known Sphere Of Operation:* Triangle; Federation and Klingon borders

*Data Reliability:* D

*Major Data Source:* Triangle Sector Intelligence

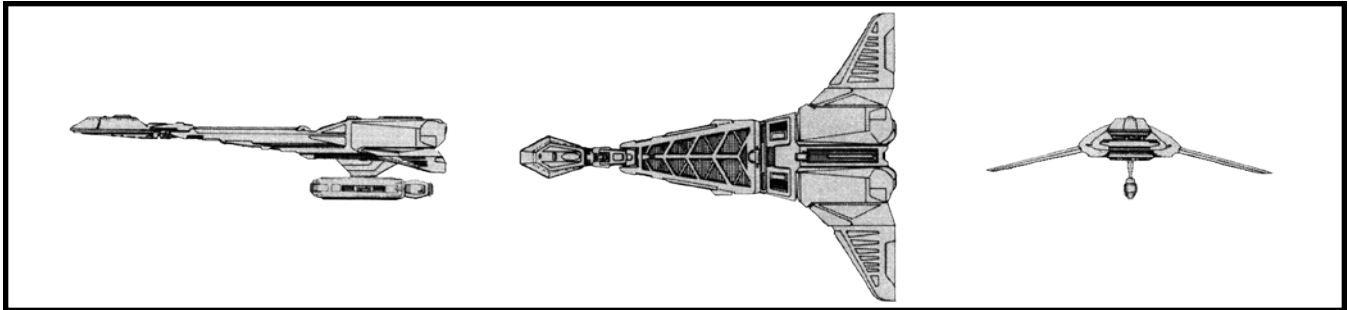
The X-6 was one of the few IKS designs to be produced in squadron level numbers and proved to be both effective and inexpensive enough to be a thorn in the Klingon Empire's side.

Designed to be easily manufactured and repaired, the X-6 used a number of direct copied native components while still being built in fairly quick succession. The design utilized a dual torpedo system that gave the X-6 a significant first strike capability. However, like many IKS vessels, the X-6 had limited access to torpedo casings and the needed anti-matter warheads. This meant that X-6s could not engage in prolonged combat without risking the expenditure of her ordinance, which often could not easily be replaced.

None the less, the X-6 proved dangerous to both Federation and Klingons forces throughout the region. Of the 53 ships built, 6 Variant-1s and 2 Variant-2s have been destroyed. 2 Variant-1s have been captured (1 by Federation and 1 by Romulan forces). 3 Variant-1s and 2 Variant-2s are reported missing. 1 each have been scrapped. 5 Variant-1s were sold and 31 Variant-2s were repatriated and sold to Ranking Imperial families.



# D-14E (SPINECRUSHER) CLASS VI DESTROYER



<b>Construction Data:</b>	
Model Numbers —	Variant-1
Ship Class —	VI
Date Entering Service —	2347-2356
Number Constructed —	1
<b>Hull Data:</b>	
Superstructure Points —	18
Damage Chart —	C
Size:	
Length —	220.0 m
Width —	170.0 m
Height —	42.0 m
Displacement —	78,245 mt
Cargo:	
Cargo Units —	80 SCU
Cargo Capacity —	4,000 mt
Landing Capacity —	None
<b>Equipment Data:</b>	
Control Computer Type —	ZI-1
Transporters:	
standard 6-person —	3
emergency 22-person —	2
cargo —	1
Cloaking Device Type:	KCC
Power Requirements —	32
<b>Other Data:</b>	
Crew —	113
Troops —	22
Passengers —	30
Shuttlecraft —	2
<b>Engines And Power Data:</b>	
Total Power Units Available —	53
Movement Point Ratio —	3/1
Warp Engine Type —	KWL-1
Number —	1
Power Units Available —	35
Stress Chart —	H/J
Maximum Safe Cruising Speed —	Warp 7
Emergency Speed —	Warp 9
Impulse Engine Type —	KIE-3
Power Units Available —	18
<b>Weapons And Firing Data:</b>	
Beam Weapon Type —	KD-16
Number —	4
Firing Arcs —	2 p/f/s, 1 p/a, 1 s/a
Firing Chart —	Y
Maximum Power —	6
Damage Modifiers —	
+3	(1-9)
+2	(10-17)
+1	(18-22)
Missile Weapon Type —	KP-17
Number —	1
Firing Arcs —	1 f, 1 a
Firing Chart —	R
Power To Arm —	2
Damage —	38
<b>Shield Data:</b>	
Deflector Shield Type —	KST
Shield Point Ratio —	1/3
Maximum Shield Power —	32
<b>Combat Efficiency:</b>	
D —	145.7
WDF —	51.0

## NOTES:

*Known Sphere Of Operation:* Triangle  
*Data Reliability:* D

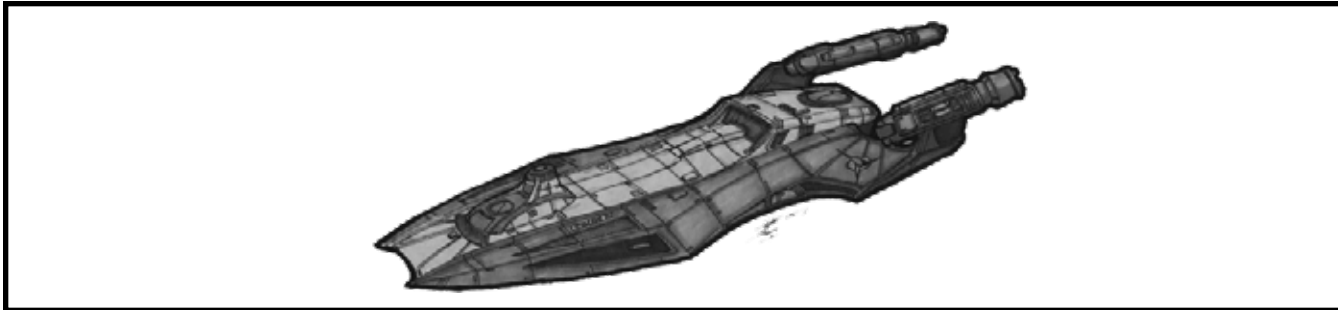
*Major Data Source:* Triangle Sector Intelligence

The *Spinecrusher* entered service in 2347 and immediately began operating within the Triangle, attacking shipping and various Federation patrols. The ship continued both independent operations and squadron assignments until 2356 when the ship was destroyed during a confrontation with AOFW vessels.





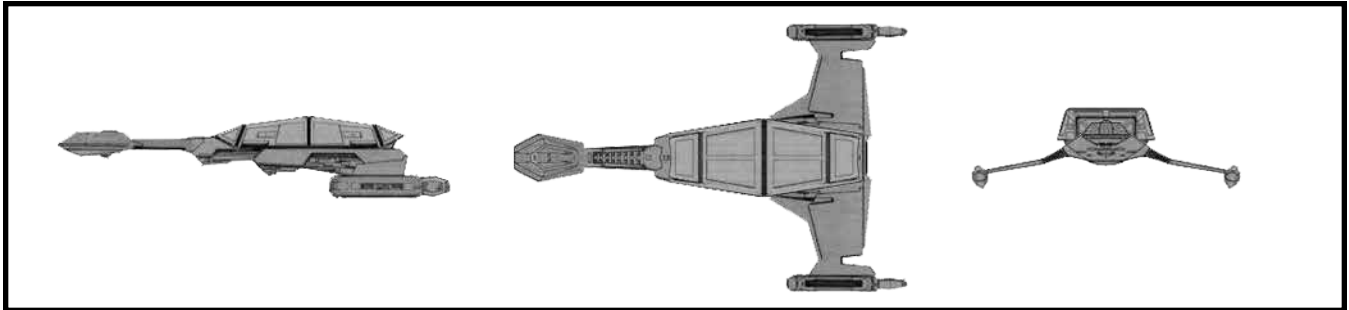
# D-26B (PROWLER) CLASS VI DESTROYER



<b>Construction Data:</b>				
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	VI	VI	VI	VI
<i>Date Entering Service —</i>	2266-2289	2292-2319	2320-2350	2351-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit
<b>Hull Data:</b>				
<i>Superstructure Points —</i>	24	26	26	28
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	199.0 m	199.0 m	199.0 m	199.0 m
Width —	53.7 m	53.7 m	53.7 m	53.7 m
Height —	31.9 m	31.9 m	31.9 m	31.9 m
Displacement —	73,040 mt	76,580 mt	76,715 mt	77,380 mt
<i>Cargo:</i>				
Cargo Units —	80 SCU	80 SCU	80 SCU	80 SCU
Cargo Capacity —	4,000 mt	4,000 mt	4,000 mt	4,000 mt
<i>Landing Capacity —</i>	None	None	None	None
<b>Equipment Data:</b>				
<i>Control Computer Type —</i>	ZD-5	ZD-5	ZD-5	ZI-1
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>				
Power Requirements —	-	KCC	KCC	KCC
		32	32	32
<b>Other Data:</b>				
<i>Crew —</i>	119	119	119	119
<i>Passengers —</i>	8	8	8	8
<i>Shuttlecraft —</i>	3	3	3	3
<b>Engines And Power Data:</b>				
<i>Total Power Units Available —</i>	38	38	50	50
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>				
Number —	OWD-2	OWD-2	OWD-2	OWD-2
Power Units Available —	2	2	2	2
Stress Chart —	16 ea.	16 ea.	16 ea.	16 ea.
Maximum Safe Cruising Speed —	K/M	K/M	K/M	K/M
Emergency Speed —	Warp 6	Warp 6	Warp 6	Warp 6
<i>Impulse Engine Type —</i>	Warp 8	Warp 8	Warp 8	Warp 8
Power Units Available —	KID-1	KID-1	KIE-3	KIE-3
	6	6	18	18
<b>Weapons And Firing Data:</b>				
<i>Beam Weapon Type —</i>				
Number —	KD-5	KD-5	KD-5	KD-6
Firing Arcs —	7	7	7	7
Firing Chart —	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s
Maximum Power —	P	P	P	T
Damage Modifiers —	4	4	4	6
+3	(-)	(-)	(-)	(-)
+2	(1-10)	(1-10)	(1-10)	(1-18)
+1	(11-18)	(11-18)	(11-18)	(-)
<i>Missile Weapon Type —</i>				
Number —	KP-1	KP-2	KP-2	KP-9
Firing Arcs —	4	4	4	4
Firing Chart —	2 f, 2 a	2 f, 2 a	2 f, 2 a	2 f, 2 a
Power To Arm —	F	H	L	L
Damage —	1	1	1	1
	6	10	10	8
<b>Shield Data:</b>				
<i>Deflector Shield Type —</i>				
Shield Point Ratio —	KSF	KSD	KSD	KSV
Maximum Shield Power —	2/3	1/2	1/2	1/2
	10	10	10	20
<b>Combat Efficiency:</b>				
<i>D —</i>	75.6	87.2	98.2	115.0
<i>WDF —</i>	27.0	33.8	33.8	49.7



# D-47B (PATRIOT) CLASS VII DESTROYER



## Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	VII	VII
<i>Date Entering Service</i> —	2348-2359	2361-2378
<i>Number Constructed</i> —	1	Refit

## Hull Data:

<i>Superstructure Points</i> —	24	24
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	205.0 m	205.0 m
Width —	135.0 m	135.0 m
Height —	43.0 m	43.0 m
Displacement —	98,337 mt	98,340 mt
<i>Cargo:</i>		
Cargo Units —	226 SCU	226 SCU
Cargo Capacity —	11,300 mt	11,300 mt
<i>Landing Capacity</i> —	None	None

## Equipment Data:

<i>Control Computer Type</i> —	ZI-2	ZI-2
<i>Transporters:</i>		
standard 6-person —	2	2
combat 22-person —	1	1
emergency 22-person —	2	2
cargo —	1	1
<i>Cloaking Device Type:</i>	-	KCC
<i>Power Requirements</i> —	-	32

## Other Data:

<i>Crew</i> —	188	188
<i>Troops</i> —	20	20
<i>Passengers</i> —	5	5
<i>Shuttlecraft</i> —	2	2

## Engines And Power Data:

<i>Total Power Units Available</i> —	64	64
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —	KWC-3	KWC-3
Number —	2	2
Power Units Available —	23 ea.	23 ea.
Stress Chart —	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-3	KIE-3
Power Units Available —	18	18

## Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-25	KD-26
Number —	3	3
Firing Arcs —	1 f/p, 1 f/s, 1 a	1 f/p, 1 f/s, 1 a
Firing Chart —	Y	Y
Maximum Power —	12	13
Damage Modifiers —		
+3	(1-7)	(1-7)
+2	(8-14)	(8-10)
+1	(15-20)	(11-24)
<i>Missile Weapon Type</i> —	KP-12	KP-11
Number —	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a
Firing Chart —	P	R
Power To Arm —	2	1
Damage —	28	26

## Shield Data:

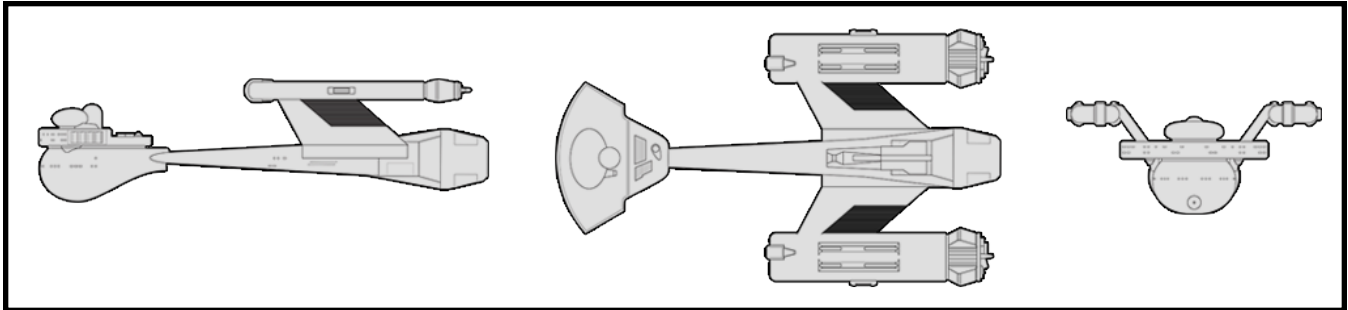
<i>Deflector Shield Type</i> —	KSY	KNSD
Shield Point Ratio —	1/3	1/4
Maximum Shield Power —	36	38

## Combat Efficiency:

<i>D</i> —	175.3	208.3
<i>WDF</i> —	66.9	69.8



# D-67D (AGONY) CLASS V DESTROYER



### Construction Data:

	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Model Numbers —</i>	V	V	V	V	V
<i>Ship Class —</i>	2259-2278	2278-2299	2301-2321	2323-2343	2344-2359
<i>Date Entering Service —</i>	1	Refit	Refit	Refit	Refit
<i>Number Constructed —</i>					

### Hull Data:

<i>Superstructure Points —</i>	20	20	20	20	20
<i>Damage Chart —</i>	C	C	C	C	C

### Size:

<i>Length —</i>	150.5 m	150.5 m	150.5 m	150.5 m	150.5 m
<i>Width —</i>	85.5 m	85.5 m	85.5 m	85.5 m	85.5 m
<i>Height —</i>	40.6 m	40.6 m	40.6 m	40.6 m	40.6 m
<i>Displacement —</i>	57,345 mt	57,655 mt	56,755 mt	56,880 mt	58,650 mt

### Cargo:

<i>Cargo Units —</i>	111 SCU	111 SCU	111 SCU	111 SCU	111 SCU
<i>Cargo Capacity —</i>	5,550 mt	5,550 mt	5,550 mt	5,550 mt	5,550 mt
<i>Landing Capacity —</i>	None	None	None	None	None

### Equipment Data:

<i>Control Computer Type —</i>	ZD-4	ZD-4	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>					
<i>standard 6-person —</i>	2	2	2	2	2
<i>cargo —</i>	2	2	2	2	2
<i>Cloaking Device Type:</i>	-	-	KCB	KCB	KCB
<i>Power Requirements —</i>	-	-	22	22	22

### Other Data:

<i>Crew —</i>	109	109	109	109	109
<i>Passengers —</i>	10	10	10	10	10
<i>Shuttlecraft —</i>	1	1	1	1	1

### Engines And Power Data:

<i>Total Power Units Available —</i>	32	32	32	32	32
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWB-3	KWB-3	KWB-3	KWB-3	KWB-3
<i>Number —</i>	2	2	2	2	2
<i>Power Units Available —</i>	13 ea.	13 ea.	13 ea.	13 ea.	13 ea.
<i>Stress Chart —</i>	Q/Q	Q/Q	Q/Q	Q/Q	Q/Q
<i>Maximum Safe Cruising Speed —</i>	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7
<i>Emergency Speed —</i>	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KID-1	KID-1	KID-1	KID-1	KID-1
<i>Power Units Available —</i>	6	6	6	6	6

### Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-5	KD-5	KD-7	KD-7	KD-5
<i>Number —</i>	4	4	4	4	4
<i>Firing Arcs —</i>	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
<i>Firing Chart —</i>	P	P	L	L	P
<i>Maximum Power —</i>	4	4	7	7	4
<i>Damage Modifiers —</i>					
+3	(-)	(-)	(-)	(-)	(-)
+2	(1-10)	(1-10)	(1-6)	(1-6)	(1-10)
+1	(11-18)	(11-18)	(7-12)	(7-12)	(11-18)
<i>Missile Weapon Type —</i>	OP-5	KP-3	KP-3	KP-4	KP-6
<i>Number —</i>	1	1	1	1	1
<i>Firing Arcs —</i>	1 f	1 f	1 f	1 f	1 f
<i>Firing Chart —</i>	Q	R	R	Q	R
<i>Power To Arm —</i>	1	2	2	2	2
<i>Damage —</i>	10	15	15	18	20

### Shield Data:

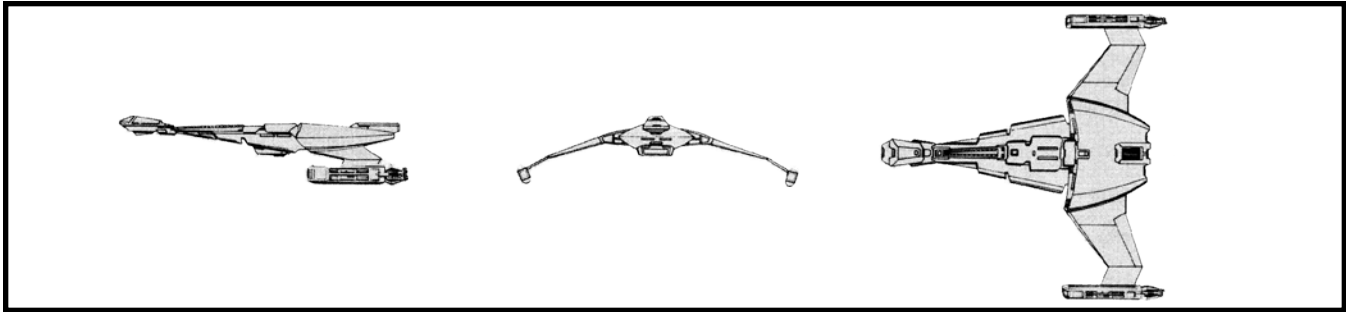
<i>Deflector Shield Type —</i>	OSH	KSD	KSD	KSD	KST
<i>Shield Point Ratio —</i>	1/2	1/2	1/2	1/2	1/3
<i>Maximum Shield Power —</i>	6	11	11	11	32

### Combat Efficiency:

<i>D —</i>	67.6	75.6	75.6	75.6	120.1
<i>WDF —</i>	17.5	21.0	24.2	25.0	23.8



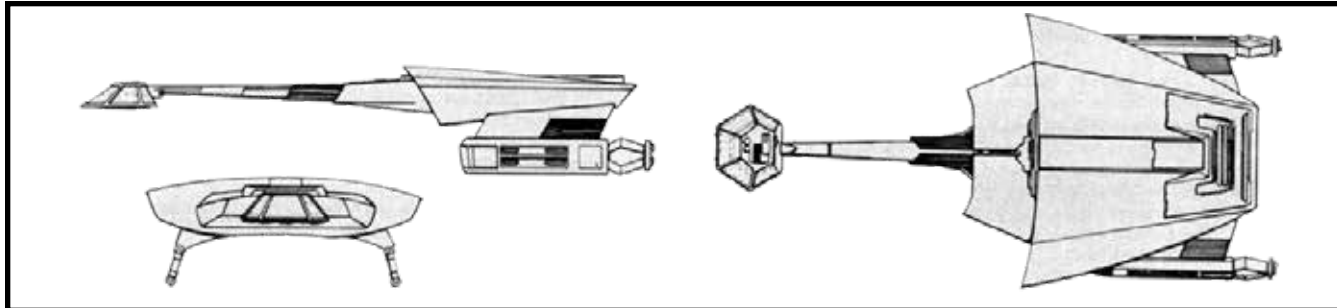
# K-24B (SILVERWING) CLASS VII ESCORT



<b>Construction Data:</b>			
Model Numbers —	Variant-1	Variant-2	Variant-3
Ship Class —	VII	VII	VII
Date Entering Service —	2287-2318	2320-2348	2350-2378
Number Constructed —	1	Refit	Refit
<b>Hull Data:</b>			
Superstructure Points —	22	24	24
Damage Chart —	C	C	C
Size:			
Length —	98.0 m	98.0 m	98.0 m
Width —	100.0 m	100.0 m	100.0 m
Height —	24.0 m	24.0 m	24.0 m
Displacement —	98,330 mt	99,405 mt	98,525 mt
Cargo:			
Cargo Units —	55 SCU	55 SCU	55 SCU
Cargo Capacity —	2,750 mt	2,750 mt	2,750 mt
Landing Capacity —	None	None	None
<b>Equipment Data:</b>			
Control Computer Type —	ZD-6	ZD-6	ZI-2
Transporters:			
standard 6-person —	2	2	2
emergency 22-person —	1	1	1
cargo —	1	1	1
Cloaking Device Type:	KCC	KCC	KCC
Power Requirements —	32	32	32
<b>Other Data:</b>			
Crew —	165	165	165
Passengers —	20	20	20
Shuttlecraft —	4	4	4
<b>Engines And Power Data:</b>			
Total Power Units Available —	52	52	52
Movement Point Ratio —	3/1	3/1	3/1
Warp Engine Type —	KWVC-3	KWVC-3	KWVC-3
Number —	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	KID-1	KID-1	KID-1
Power Units Available —	6	6	6
<b>Weapons And Firing Data:</b>			
Beam Weapon Type —	KD-15	KD-17	KD-26
Number —	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	T	X	Y
Maximum Power —	10	9	13
Damage Modifiers —			
+3	(-)	(1-12)	(1-7)
+2	(1-18)	(13-17)	(8-10)
+1	(-)	(18-22)	(11-24)
Missile Weapon Type —	KP-6	KP-11	KP-16
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	R	R	Q
Power To Arm —	2	1	2
Damage —	20	26	36
<b>Shield Data:</b>			
Deflector Shield Type —	KSK	KSP	KSY
Shield Point Ratio —	1/2	1/3	1/3
Maximum Shield Power —	13	15	36
<b>Combat Efficiency:</b>			
D —	98.5	128.8	158.8
WDF —	42.6	51.4	71.7



# L-9B (EXECUTER) CLASS X FRIGATE



## Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3
<i>Ship Class —</i>	X	X	X
<i>Date Entering Service —</i>	2282-2319	2319-2351	2351-2361
<i>Number Constructed —</i>	1	Refit	Refit

## Hull Data:

<i>Superstructure Points —</i>	32	32	32
<i>Damage Chart —</i>	C	C	C
<i>Size:</i>			
Length —	222.0 m	222.0 m	222.0 m
Width —	106.0 m	106.0 m	106.0 m
Height —	42.0 m	42.0 m	42.0 m
Displacement —	148,850 mt	151,860 mt	159,230 mt
<i>Cargo:</i>			
Cargo Units —	180 SCU	180 SCU	180 SCU
Cargo Capacity —	9,000 mt	9,000 mt	9,000 mt
Landing Capacity —	None	None	None

## Equipment Data:

<i>Control Computer Type —</i>	Mark VIII	Mark VIII	ZI-3
<i>Transporters:</i>			
standard 6-person —	3	3	3
combat 22-person —	6	6	6
emergency 22-person —	2	2	2
cargo —	2	2	2

## Other Data:

<i>Crew —</i>	420	420	420
<i>Troops —</i>	300	300	300
<i>Shuttlecraft —</i>	6	6	6

## Engines And Power Data:

<i>Total Power Units Available —</i>	49	59	61
<i>Movement Point Ratio —</i>	4/1	4/1	4/1
<i>Warp Engine Type —</i>	KWE-2	KWE-2	KWE-2
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.
Stress Chart —	J/M	J/M	J/M
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	OIF-2	KIF-2	KIM-3
Power Units Available —	13	23	25

## Weapons And Firing Data:

<i>Beam Weapon Type —</i>	OD-5	KD-18	KD-18
Number —	6	6	6
Firing Arcs —	1 f/p, 2 f, 1 f/s, 2 a	1 f/p, 2 f, 1 f/s, 2 a	1 f/p, 2 f, 1 f/s, 2 a
Firing Chart —	U	U	U
Maximum Power —	7	11	11
Damage Modifiers —			
+3	(-)	(1-7)	(1-7)
+2	(1-10)	(8-15)	(8-15)
+1	(11-20)	(16-20)	(16-20)
<i>Beam Weapon Type —</i>	KD-13	KD-13	KD-19
Number —	2	2	2
Firing Arcs —	2 f	2 f	2 f
Firing Chart —	X	X	X
Maximum Power —	5	5	12
Damage Modifiers —			
+3	(1-7)	(1-7)	(1-14)
+2	(8-15)	(8-15)	(15-18)
+1	(16-22)	(16-22)	(19-22)
<i>Beam Weapon Type —</i>	OD-11	KD-8	KD-15
Number —	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	U	U	T
Maximum Power —	8	7	10
Damage Modifiers —			
+3	(-)	(1-7)	(-)
+2	(1-20)	(8-15)	(1-18)
+1	(-)	(16-20)	(-)

## Shield Data:

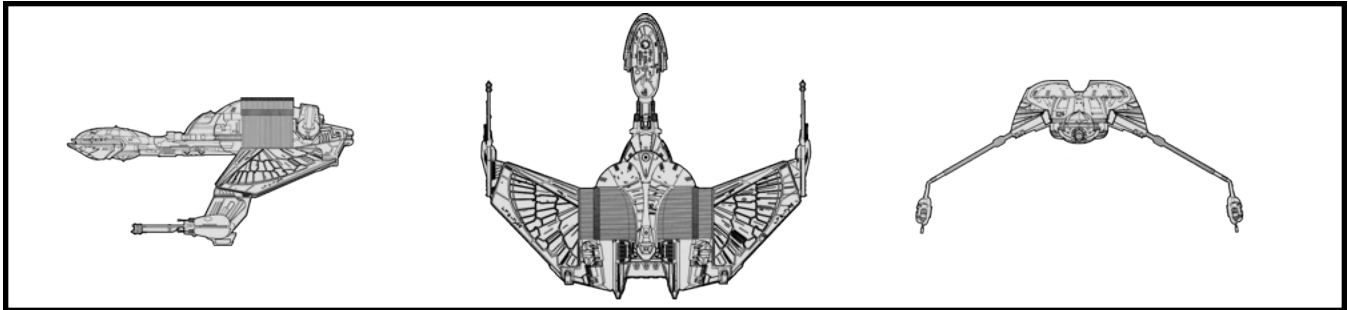
<i>Deflector Shield Type —</i>	KSP	KSP	KSP
Shield Point Ratio —	1/3	1/3	1/3
Maximum Shield Power —	15	15	15

## Combat Efficiency:

<i>D/WDF —</i>	119.3/57.8	129.8/76.0	132.8/91.2
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# L-42D (BLOODLETTER) CLASS X FRIGATE



### Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class —</i>	X	X	X	X	X
<i>Date Entering Service —</i>	2294-2318	2319-2340	2342-2351	2352-2362	2363-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit	Refit

### Hull Data:

<i>Superstructure Points —</i>	32	32	32	32	32
<i>Damage Chart —</i>	C	C	C	C	C
<i>Size:</i>					
Length —	164.0 m	164.0 m	164.0 m	164.0 m	164.0 m
Width —	242.0 m	242.0 m	242.0 m	242.0 m	242.0 m
Height —	31.0 m	31.0 m	31.0 m	31.0 m	31.0 m
Displacement —	157,240 mt	157,025 mt	157,670 mt	158,345 mt	158,855 mt
<i>Cargo:</i>					
Cargo Units —	60 SCU	60 SCU	60 SCU	60 SCU	60 SCU
Cargo Capacity —	3,000 mt	3,000 mt	3,000 mt	3,000 mt	3,000 mt
Landing Capacity —	None	None	None	None	None

### Equipment Data:

<i>Control Computer Type —</i>	ZD-9	ZD-9	ZD-9	ZI-3	ZI-3
<i>Transporters:</i>					
standard 6-person —	3	3	3	3	3
emergency 22-person —	2	2	2	2	2
cargo —	1	1	1	1	1
<i>Cloaking Device Type:</i>	KCD	KCD	KCD	KCD	KCD
<i>Power Requirements —</i>	48	48	48	48	48

### Other Data:

<i>Crew —</i>	240	240	240	240	240
<i>Passengers —</i>	10	10	10	10	10
<i>Shuttlecraft —</i>	2	2	2	2	2

### Engines And Power Data:

<i>Total Power Units Available —</i>	63	63	63	66	66
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWE-3	KWE-3	KWE-3	KWE-3	KWE-3
Number —	2	2	2	2	2
Power Units Available —	20 ea.	20 ea.	20 ea.	20 ea.	20 ea.
Stress Chart —	J/M	J/M	J/M	J/M	J/M
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIF-2	KIF-2	KIF-2	KIK-1	KIK-1
Power Units Available —	23	23	23	26	26

### Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-17	KD-17	KD-17	KD-17	KD-17
Number —	6	6	6	6	6
Firing Arcs —	3 f/p, 3 f/s	3 f/p, 3 f/s	3 f/p, 3 f/s	3 f/p, 3 f/s	3 f/p, 3 f/s
Firing Chart —	X	X	X	X	X
Maximum Power —	9	9	9	9	9
Damage Modifiers —					
+3	(1-12)	(1-12)	(1-12)	(1-12)	(1-12)
+2	(13-17)	(13-17)	(13-17)	(13-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)	(18-22)	(18-22)
<i>Missile Weapon Type —</i>	KP-4	KP-6	KP-18	KP-16	KP-16
Number —	4	4	4	4	4
Firing Arcs —	2 f, 2 a	2 f, 2 a	2 f, 2 a	2 f, 2 a	2 f, 2 a
Firing Chart —	Q	Q	Q	Q	Q
Power To Arm —	2	2	1	2	2
Damage —	18	20	25	36	36

### Shield Data:

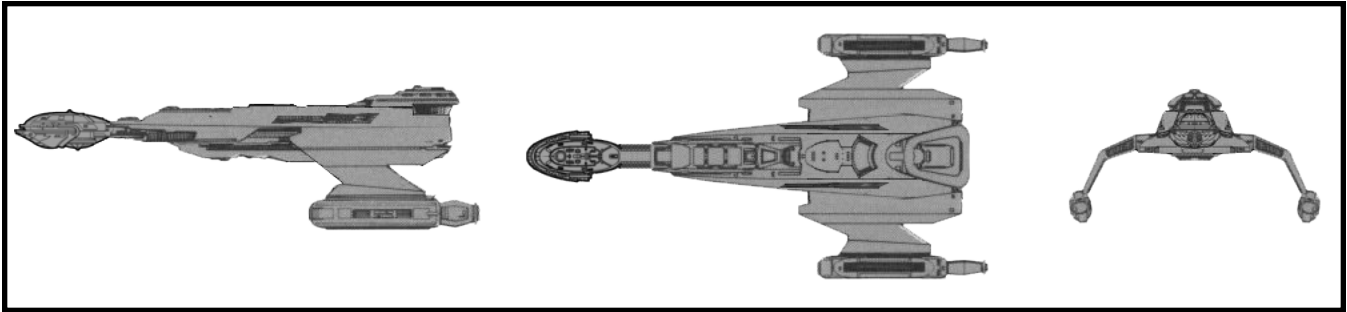
<i>Deflector Shield Type —</i>	KSP	KSS	KSY	KSY	KNSI
Shield Point Ratio —	1/3	1/3	1/3	1/3	1/3
Maximum Shield Power —	15	26	35	35	57

### Combat Efficiency:

<i>D —</i>	156.8	173.3	185.3	189.8	221.3
<i>WDF —</i>	93.2	101.2	116.4	132.8	132.8



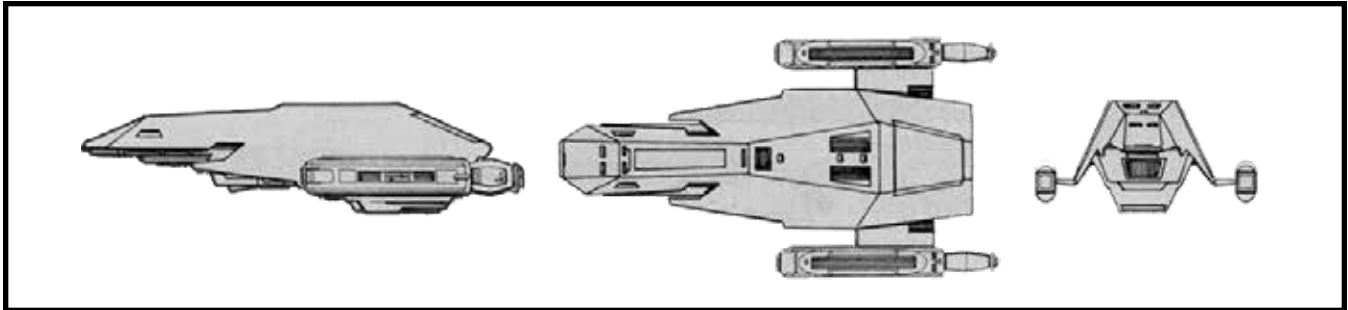
# L-66B (FLAME OF REVENGE) CLASS X FRIGATE



Construction Data:	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Model Numbers</i> —	X	X	X	X	X
<i>Ship Class</i> —	2321-2330	2332-2342	2343-2353	2354-2365	2366-2378
<i>Date Entering Service</i> —	1	Refit	Refit	Refit	Refit
<i>Number Constructed</i> —					
<b>Hull Data:</b>					
<i>Superstructure Points</i> —	38	38	38	38	38
<i>Damage Chart</i> —	C	C	C	C	C
<i>Size:</i>					
Length —	261.3 m	261.3 m	261.3 m	261.3 m	261.3 m
Width —	140.7 m	140.7 m	140.7 m	140.7 m	140.7 m
Height —	80.2 m	80.2 m	80.2 m	80.2 m	80.2 m
Displacement —	145,445 mt	146,880 mt	147,020 mt	149,330 mt	149,450 mt
<i>Cargo:</i>					
Cargo Units —	445 SCU	445 SCU	445 SCU	445 SCU	445 SCU
Cargo Capacity —	22,250 mt	22,250 mt	22,250 mt	22,250 mt	22,250 mt
<i>Landing Capacity</i> —	None	None	None	None	None
<b>Equipment Data:</b>					
<i>Control Computer Type</i> —	ZD-9	ZD-9	ZI-3	ZI-4	ZI-4
<i>Transporters:</i>					
standard 6-person —	4	4	4	4	4
combat 22-person —	3	3	3	3	3
emergency 22-person —	2	2	2	2	2
cargo —	5	5	5	5	5
<i>Cloaking Device Type:</i>	KCD	KCD	KCD	KCD	KCD
<i>Power Requirements</i> —	48	48	48	48	48
<b>Other Data:</b>					
<i>Crew</i> —	277	277	277	277	277
<i>Troops</i> —	180	180	180	180	180
<i>Passengers</i> —	5	5	5	5	5
<i>Shuttlecraft</i> —	12	12	12	12	12
<b>Engines And Power Data:</b>					
<i>Total Power Units Available</i> —	59	59	59	59	59
<i>Movement Point Ratio</i> —	4/1	4/1	4/1	4/1	4/1
<i>Warp Engine Type</i> —	KWF-2	KWF-2	KWF-2	KWF-2	KWF-2
Number —	2	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	H/J	H/J	H/J	H/J	H/J
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIF-2	KIF-2	KIF-2	KIF-2	KIF-2
Power Units Available —	23	23	23	23	23
<b>Weapons And Firing Data:</b>					
<i>Beam Weapon Type</i> —	KD-17	KD-17	KD-17	KD-17	KD-17
Number —	8	8	8	8	8
Firing Arcs —	3 f/p, 3 f/s, 2 a	3 f/p, 3 f/s, 2 a	3 f/p, 3 f/s, 2 a	3 f/p, 3 f/s, 2 a	3 f/p, 3 f/s, 2 a
Firing Chart —	X	X	X	X	X
Maximum Power —	9	9	9	9	9
Damage Modifiers —					
+3	(1-12)	(1-12)	(1-12)	(1-12)	(1-12)
+2	(13-17)	(13-17)	(13-17)	(13-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	KPL-2	KP-8	KP-16	KP-16	KP-17
Number —	1	3	3	3	3
Firing Arcs —	1 f	1 f, 2 a	1 f, 2 a	1 f, 2 a	1 f, 2 a
Firing Chart —	M	S	Q	Q	R
Power To Arm —	15	2	2	2	2
Damage —	RL-2	24	36	36	38
<i>Missile Weapon Type</i> —	KP-10	-	-	-	-
Number —	2	-	-	-	-
Firing Arcs —	2 a	-	-	-	-
Firing Chart —	Q	-	-	-	-
Power To Arm —	1	-	-	-	-
Damage —	22	-	-	-	-
<b>Shield Data:</b>					
<i>Deflector Shield Type</i> —	KSS	KSU	KSU	KSZ	KSZ
Shield Point Ratio —	1/3	1/4	1/4	1/3	1/3
Maximum Shield Power —	26	31	31	50	50
<b>Combat Efficiency:</b>					
<i>D</i> —	154.8	182.3	182.3	189.3	189.3
<i>WDF</i> —	107.1	117	131.1	131.1	139.8



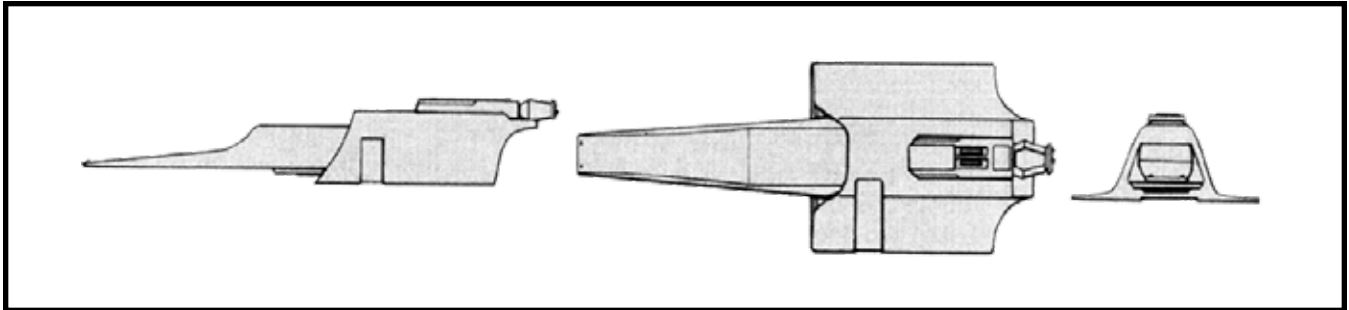
# K-4A (HOWLING) CLASS II GUNBOAT



<b>Construction Data:</b>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers —</i>	II	II	II	II
<i>Ship Class —</i>	II	II	II	II
<i>Date Entering Service —</i>	2274-2290	2291-2310	2310-2331	2332-2352
<i>Number Constructed —</i>	1	Refit	Refit	Refit
<b>Hull Data:</b>				
<i>Superstructure Points —</i>	5	5	5	6
<i>Damage Chart —</i>	C	C	C	C
<b>Size:</b>				
Length —	56.0 m	56.0 m	56.0 m	56.0 m
Width —	28.0 m	28.0 m	28.0 m	28.0 m
Height —	14.0 m	14.0 m	14.0 m	14.0 m
Displacement —	12,598 mt	12,688 mt	14,023 mt	14,938 mt
<b>Cargo:</b>				
Cargo Units —	4 SCU	4 SCU	4 SCU	4 SCU
Cargo Capacity —	200 mt	200 mt	200 mt	200 mt
Landing Capacity —	Yes	Yes	Yes	Yes
<b>Equipment Data:</b>				
<i>Control Computer Type —</i>	ZD-2	ZD-2	Mark III	Mark III
<b>Transporters:</b>				
standard 6-person —	1	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCA	KCA
<i>Power Requirements —</i>	-	-	12	12
<b>Other Data:</b>				
<i>Crew —</i>	12	12	12	12
<b>Engines And Power Data:</b>				
<i>Total Power Units Available —</i>	12	13	13	13
<i>Movement Point Ratio —</i>	1/2	1/2	1/2	1/2
<b>Warp Engine Type —</b>	KWA-1	KWA-1	KWA-1	KWA-1
Number —	2	2	2	2
Power Units Available —	5 ea.	5 ea.	5 ea.	5 ea.
Stress Chart —	O/P	O/P	O/P	O/P
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIA-2	KIA-3	KIA-3	KIA-3
Power Units Available —	2	3	3	3
<b>Weapons And Firing Data:</b>				
<b>Beam Weapon Type —</b>	KD-2	KD-3	KD-5	KD-16
Number —	3	3	3	3
Firing Arcs —	2 p/f/s, 1 p/a/s	2 p/f/s, 1 p/a/s	2 p/f/s, 1 p/a/s	2 p/f/s, 1 p/a/s
Firing Chart —	G	I	P	Y
Maximum Power —	4	5	4	6
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-9)
+2	(-)	(-)	(1-10)	(10-17)
+1	(1-10)	(1-12)	(11-18)	(18-22)
<b>Shield Data:</b>				
<i>Deflector Shield Type —</i>	OSE	OSE	OSC	OSC
Shield Point Ratio —	1/2	1/2	1/3	1/3
Maximum Shield Power —	7	7	7	7
<b>Combat Efficiency:</b>				
<i>D —</i>	85.2	91.2	128.7	130.1
<i>WDF —</i>	3.9	6.6	9.0	21.3



# K-5B (OUTCRY) CLASS II GUNBOAT



<b>Construction Data:</b>	
Model Numbers —	Variant-1
Ship Class —	II
Date Entering Service —	2270-2301
Number Constructed —	1
<b>Hull Data:</b>	
Superstructure Points —	3
Damage Chart —	C
Size:	
Length —	94.0 m
Width —	38.0 m
Height —	18.0 m
Displacement —	12,968 mt
Cargo:	
Cargo Units —	15 SCU
Cargo Capacity —	750 mt
Landing Capacity —	None
<b>Equipment Data:</b>	
Control Computer Type —	ZD-2
Transporters:	
standard 6-person —	1
<b>Other Data:</b>	
Crew —	18
Passengers —	6
<b>Engines And Power Data:</b>	
Total Power Units Available —	14
Movement Point Ratio —	1/1
Warp Engine Type —	KWB-2
Number —	1
Power Units Available —	12
Stress Chart —	O/P
Maximum Safe Cruising Speed —	Warp 6
Emergency Speed —	Warp 7
Impulse Engine Type —	KIA-2
Power Units Available —	2
<b>Weapons And Firing Data:</b>	
Beam Weapon Type —	KD-3
Number —	2
Firing Arcs —	2 f
Firing Chart —	I
Maximum Power —	5
Damage Modifiers —	
+3	(-)
+2	(-)
+1	(1-12)
<b>Shield Data:</b>	
Deflector Shield Type —	KSE
Shield Point Ratio —	1/1
Maximum Shield Power —	12
<b>Combat Efficiency:</b>	
D —	41.3
WDF —	4.4

## NOTES:

*Known Sphere Of Operation:* Triangle; Federation and Romulan Border

*Data Reliability:* C

*Major Data Source:* Triangle Sector Intelligence

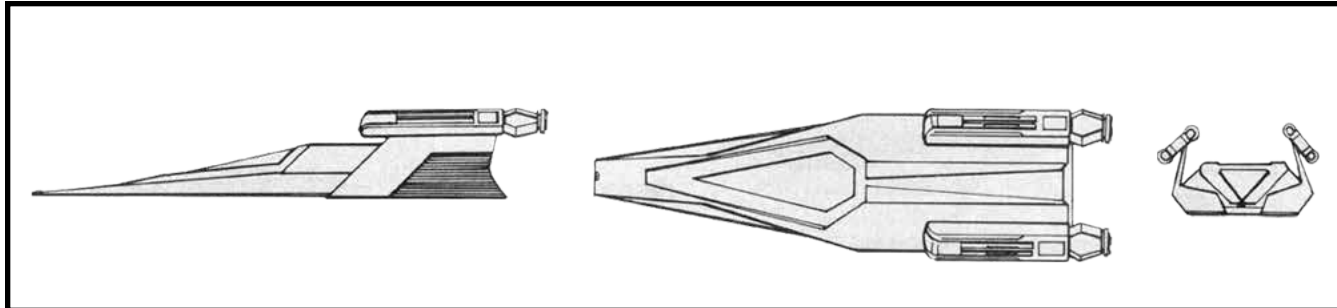
The *Outcry* is considered to have one of the most exciting tenures in the IKS, After departing the Klingon Empire due to political issues, the *Outcry* was quickly cleared for operation and assigned to a gunboat squadron. The *Outcry* would go on to log over 40 battle stars, including both offensive and defensive operations.

In 2301, wear and tare took its toll. Although smaller than most other combat platforms, it was determined that overhauling the *Outcry* would be too expensive for the IKS's current ability. Later that year the ship was sold to private interest in the Triangle.





# K-6D (ILLEGAL) CLASS IV GUNBOAT



### Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class —</i>	IV	IV	IV	IV	IV
<i>Date Entering Service —</i>	2299-2315	2316-2329	2330-2342	2343-2359	2360-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit	Refit

### Hull Data:

<i>Superstructure Points —</i>	12	13	12	12	12
<i>Damage Chart —</i>	C	C	C	C	C
<i>Size:</i>					
Length —	55.0 m	55.0 m	55.0 m	55.0 m	55.0 m
Width —	23.0 m	23.0 m	23.0 m	23.0 m	23.0 m
Height —	10.0 m	10.0 m	10.0 m	10.0 m	10.0 m
Displacement —	37,058 mt	38,758 mt	37,288 mt	38,738 mt	38,623 mt
<i>Cargo:</i>					
Cargo Units —	13 SCU	13 SCU	13 SCU	13 SCU	13 SCU
Cargo Capacity —	650 mt	650 mt	650 mt	650 mt	650 mt
Landing Capacity —	Yes	Yes	Yes	Yes	Yes

### Equipment Data:

<i>Control Computer Type —</i>	ZD-4	ZD-4	ZD-4	ZI-1	ZI-1
<i>Transporters:</i>					
standard 6-person —	1	1	1	1	1

### Other Data:

<i>Crew —</i>	9	9	9	9	9
<i>Passengers —</i>	4	4	4	4	4

### Engines And Power Data:

<i>Total Power Units Available —</i>	20	20	20	20	20
<i>Movement Point Ratio —</i>	1/1	1/1	1/1	1/1	1/1
<i>Warp Engine Type —</i>	KWB-1	KWB-1	KWB-1	KWB-1	KWB-1
Number —	2	2	2	2	2
Power Units Available —	9 ea.	9 ea.	9 ea.	9 ea.	9 ea.
Stress Chart —	O/Q	O/Q	O/Q	O/Q	O/Q
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIC-1	KIC-1	KIC-1	KIC-1	KIC-1
Power Units Available —	2	2	2	2	2

### Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-7	KD-7	KD-7	KD-6	KD-6
Number —	3	3	3	3	3
Firing Arcs —	2 pff/s, 1 a	2 pff/s, 1 a	2 pff/s, 1 a	2 pff/s, 1 a	2 pff/s, 1 a
Firing Chart —	L	L	L	T	T
Maximum Power —	7	7	7	6	6
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(-)
+2	(1-6)	(1-6)	(1-6)	(1-18)	(1-18)
+1	(7-12)	(7-12)	(7-12)	(-)	(-)
<i>Beam Weapon Type —</i>	KD-6	KD-8	KD-8	KD-8	KD-17
Number —	1	1	1	1	1
Firing Arcs —	1 a	1 a	1 a	1 a	1 a
Firing Chart —	T	U	U	U	X
Maximum Power —	6	7	7	7	9
Damage Modifiers —					
+3	(-)	(1-7)	(1-7)	(1-7)	(1-12)
+2	(1-18)	(8-15)	(8-15)	(8-15)	(13-17)
+1	(-)	(16-20)	(16-20)	(16-20)	(18-22)
<i>Missile Weapon Type —</i>	KP-2	KP-2	KP-9	KP-13	KP-10
Number —	2	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	H	H	L	T	Q
Power To Arm —	1	1	1	1	1
Damage —	10	10	8	9	22

### Shield Data:

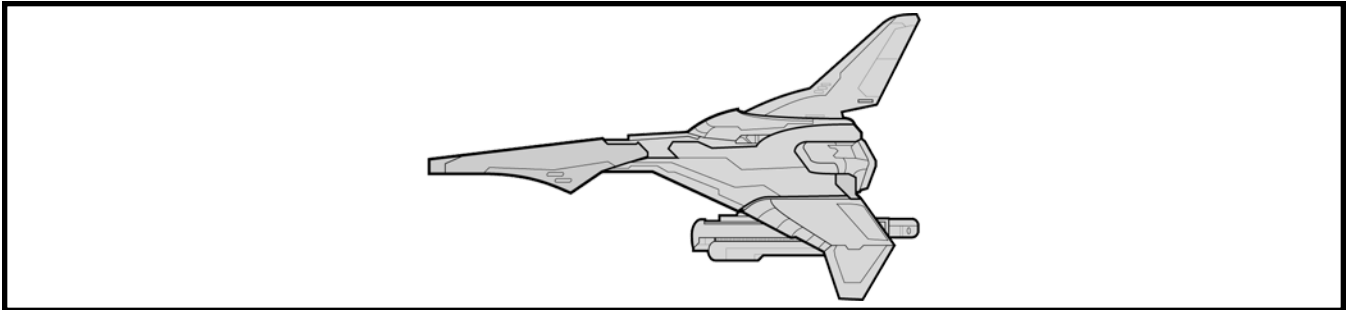
<i>Deflector Shield Type —</i>	KSD	KSD	KSD	KSW	KST
Shield Point Ratio —	1/2	1/2	1/2	1/3	1/3
Maximum Shield Power —	11	11	11	32	32

### Combat Efficiency:

<i>D —</i>	91.2	92.6	91.2	121.2	149.2
<i>WDF —</i>	22.9	23.9	24.5	32.8	48.3



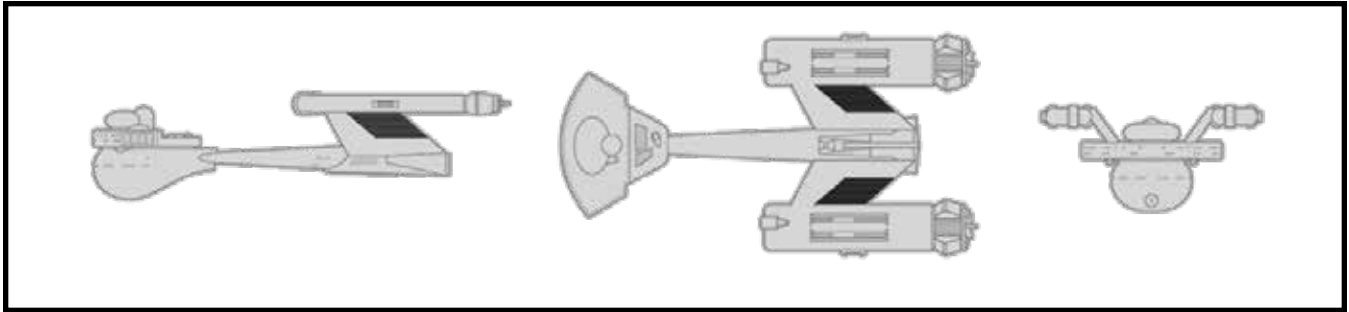
# RIPPER (WINGS OF FATE) CLASS II GUNBOAT



<b>Construction Data:</b>			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	II	II	II
<i>Date Entering Service</i> —	2273-2294	2296-2333	2335-2378
<i>Number Constructed</i> —	6	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points</i> —	5	6	6
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	34.0 m	34.0 m	34.0 m
Width —	19.0 m	19.0 m	19.0 m
Height —	20.0 m	20.0 m	20.0 m
Displacement —	14,958 mt	14,548 mt	14,848 mt
<i>Cargo:</i>			
Cargo Units —	5 SCU	5 SCU	5 SCU
Cargo Capacity —	250 mt	250 mt	250 mt
Landing Capacity —	Yes	Yes	Yes
<b>Equipment Data:</b>			
<i>Control Computer Type</i> —	Mark III	Mark III	Mark III
<i>Transporters:</i>			
standard 6-person —	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCA
<i>Power Requirements</i> —	-	-	12
<b>Other Data:</b>			
<i>Crew</i> —	8	8	8
<b>Engines And Power Data:</b>			
<i>Total Power Units Available</i> —	14	13	13
<i>Movement Point Ratio</i> —	1/1	1/2	1/2
<i>Warp Engine Type</i> —	OWC-1	KWA-1	KWA-1
Number —	2	2	2
Power Units Available —	6 ea.	5 ea.	5 ea.
Stress Chart —	E/F	O/P	O/P
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	OIA-2	KIA-3	KIA-3
Power Units Available —	2	3	3
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type</i> —	OD-3	OD-3	OD-3
Number —	3	3	3
Firing Arcs —	1 f/p, 1 f, 1 f/s	1 f/p, 1 f, 1 f/s	1 f/p, 1 f, 1 f/s
Firing Chart —	R	R	R
Maximum Power —	4	4	4
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(-)	(-)	(-)
+1	(1-16)	(1-16)	(1-16)
<i>Missile Weapon Type</i> —	-	KP-5	KP-6
Number —	-	1	1
Firing Arcs —	-	1 f	1 f
Firing Chart —	-	Q	R
Power To Arm —	-	1	2
Damage —	-	10	20
<b>Shield Data:</b>			
<i>Deflector Shield Type</i> —	OSC	OSC	OSC
Shield Point Ratio —	1/3	1/3	1/3
Maximum Shield Power —	7	7	7
<b>Combat Efficiency:</b>			
<i>D</i> —	77.7	130.1	130.1
<i>WDF</i> —	8.7	14.2	20.5



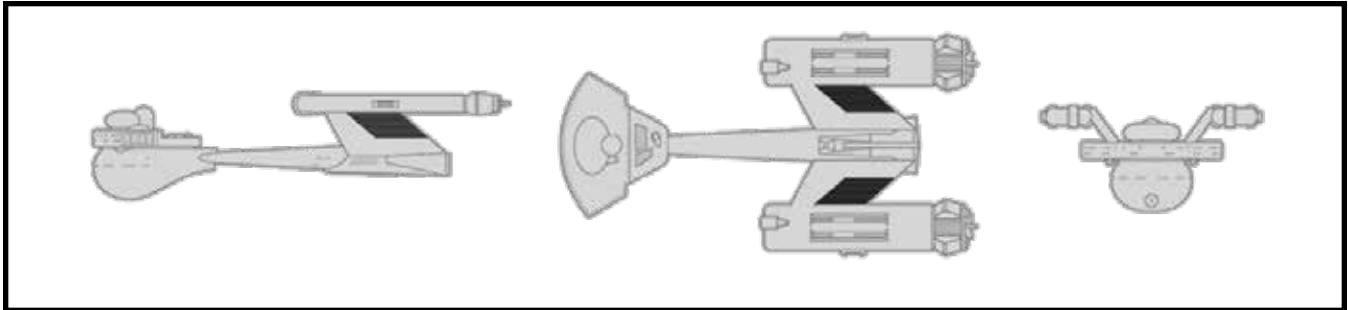
# K-7B (BEHEADER S BLADE) CLASS IV SCOUT



<b>Construction Data:</b>				
Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	IV	IV	IV	IV
Date Entering Service —	2266-2285	2287-2312	2314-2340	2342-2362
Number Constructed —	1	Refit	Refit	Refit
<b>Hull Data:</b>				
Superstructure Points —	12	12	12	12
Damage Chart —	C	C	C	C
Size:				
Length —	146.5 m	146.5 m	146.5 m	146.5 m
Width —	77.0 m	77.0 m	77.0 m	77.0 m
Height —	37.1 m	37.1 m	37.1 m	37.1 m
Displacement —	38,665 mt	38,815 mt	39,615 mt	39,040 mt
Cargo:				
Cargo Units —	25 SCU	25 SCU	25 SCU	25 SCU
Cargo Capacity —	1,250 mt	1,250 mt	1,250 mt	1,250 mt
Landing Capacity —	None	None	None	None
<b>Equipment Data:</b>				
Control Computer Type —	ZD-4	ZD-4	ZD-4	ZI-1
Transporters:				
standard 6-person —	3	3	3	3
cargo —	1	1	1	1
Cloaking Device Type:	-	KCB	KCB	KCB
Power Requirements —	-	22	22	22
<b>Other Data:</b>				
Crew —	124	124	124	124
Troops —	0	0	0	0
Passengers —	15	15	15	15
Shuttlecraft —	1	1	1	1
<b>Engines And Power Data:</b>				
Total Power Units Available —	27	27	27	27
Movement Point Ratio —	2/1	2/1	2/1	2/1
Warp Engine Type —	KWB-2	KWB-2	KWB-2	KWB-2
Number —	2	2	2	2
Power Units Available —	12 ea.	12 ea.	12 ea.	12 ea.
Stress Chart —	P/Q	P/Q	P/Q	P/Q
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	KIB-1	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3	3
<b>Weapons And Firing Data:</b>				
Beam Weapon Type —	KD-5	KD-6	KD-8	KD-17
Number —	4	4	4	4
Firing Arcs —	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
Firing Chart —	P	T	U	X
Maximum Power —	4	6	7	9
Damage Modifiers —				
+3	(-)	(-)	(1-7)	(1-12)
+2	(1-10)	(1-18)	(8-15)	(13-17)
+1	(11-18)	(-)	(16-20)	(18-22)
<b>Shield Data:</b>				
Deflector Shield Type —	KSC	KSD	KSD	KST
Shield Point Ratio —	1/1	1/2	1/2	1/2
Maximum Shield Power —	11	11	11	32
<b>Combat Efficiency:</b>				
D —	52.2	71.2	71.2	119.2
WDF —	12.0	20.4	24.4	36.0



# K-7B (DICTATOR) CLASS IV SCOUT



### Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class —</i>	IV	IV	IV	IV	IV
<i>Date Entering Service —</i>	2275-2289	2291-2318	2321-2341	2342-2361	2363-2369
<i>Number Constructed —</i>	1	Refit	Refit	Refit	Refit

### Hull Data:

<i>Superstructure Points —</i>	11	11	11	11	12
<i>Damage Chart —</i>	C	C	C	C	C
<i>Size:</i>					
Length —	146.5 m	146.5 m	146.5 m	146.5 m	146.5 m
Width —	77.0 m	77.0 m	77.0 m	77.0 m	77.0 m
Height —	37.1 m	37.1 m	37.1 m	37.1 m	37.1 m
Displacement —	35,980 mt	37,540 mt	37,705 mt	38,765 mt	39,865 mt
<i>Cargo:</i>					
Cargo Units —	25 SCU	25 SCU	25 SCU	25 SCU	25 SCU
Cargo Capacity —	1,250 mt	1,250 mt	1,250 mt	1,250 mt	1,250 mt
Landing Capacity —	None	None	None	None	None

### Equipment Data:

<i>Control Computer Type —</i>	ZD-4	ZD-4	ZD-4	ZI-1	ZI-1
<i>Transporters:</i>					
standard 6-person —	3	3	3	3	3
cargo —	1	1	1	1	1
<i>Cloaking Device Type:</i>	-	KCB	KCB	KCB	KCB
<i>Power Requirements —</i>	-	22	22	22	22

### Other Data:

<i>Crew —</i>	124	124	124	124	124
<i>Passengers —</i>	15	15	15	15	15
<i>Shuttlecraft —</i>	1	1	1	1	1

### Engines And Power Data:

<i>Total Power Units Available —</i>	27	27	27	27	27
<i>Movement Point Ratio —</i>	2/1	2/1	2/1	2/1	2/1
<i>Warp Engine Type —</i>	KWB-2	KWB-2	KWB-2	KWB-2	KWB-2
Number —	2	2	2	2	2
Power Units Available —	12 ea.	12 ea.	12 ea.	12 ea.	12 ea.
Stress Chart —	P/Q	P/Q	P/Q	P/Q	P/Q
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIB-1	KIB-1	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3	3	3

### Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-3	KD-6	KD-6	KD-6	KD-17
Number —	4	4	4	4	4
Firing Arcs —	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
Firing Chart —	I	T	T	T	X
Maximum Power —	5	6	6	6	9
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(1-12)
+2	(-)	(1-18)	(1-18)	(1-18)	(13-17)
+1	(1-12)	(-)	(-)	(-)	(18-22)
<i>Missile Weapon Type —</i>	KP-1	KP-1	KP-9	KP-8	KP-12
Number —	1	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f	1 f
Firing Chart —	F	F	L	S	P
Power To Arm —	1	1	1	2	2
Damage —	6	6	8	24	28

### Shield Data:

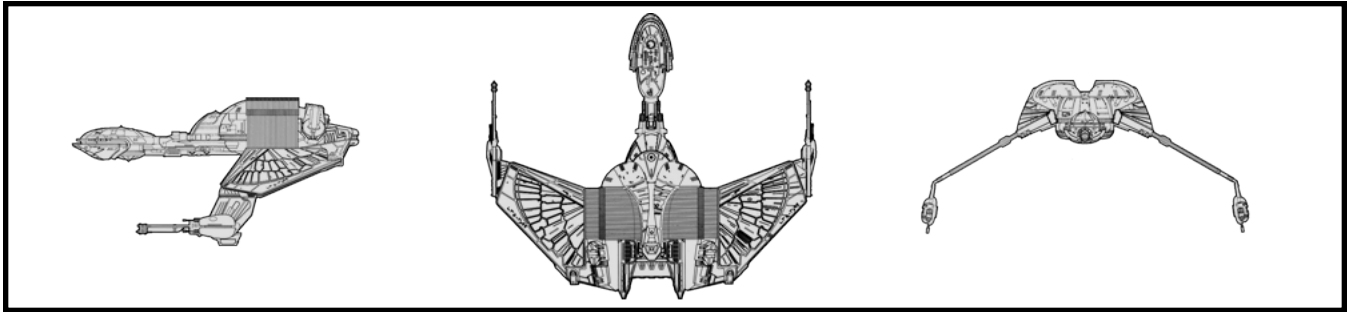
<i>Deflector Shield Type —</i>	KSD	KSD	KSD	KSV	KSW
Shield Point Ratio —	1/2	1/2	1/2	1/2	1/2
Maximum Shield Power —	11	11	11	20	32

### Combat Efficiency:

<i>D —</i>	69.7	69.7	69.7	81.7	101.2
<i>WDF —</i>	10.3	21.9	23.9	35.4	51.3



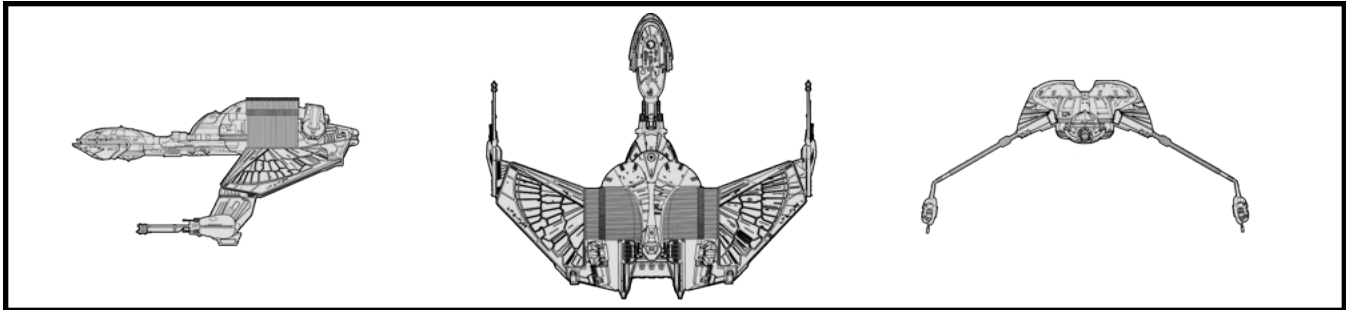
# K-22E (BLOODREAPER) CLASS V SCOUT



<b>Construction Data:</b>		
<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	V	V
<i>Date Entering Service</i> —	2332-2359	2360-2378
<i>Number Constructed</i> —	1	Refit
<b>Hull Data:</b>		
<i>Superstructure Points</i> —	10	10
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	109.7 m	109.7 m
Width —	126.8 m	126.8 m
Height —	57.5 m	57.5 m
Displacement —	58,855 mt	58,565 mt
<i>Cargo:</i>		
Cargo Units —	8 SCU	8 SCU
Cargo Capacity —	400 mt	400 mt
Landing Capacity —	Yes	Yes
<b>Equipment Data:</b>		
<i>Control Computer Type</i> —	ZD-4	ZI-1
<i>Transporters:</i>		
standard 6-person —	1	1
<i>Cloaking Device Type:</i>	KCB	KCB
<i>Power Requirements</i> —	22	22
<b>Other Data:</b>		
<i>Crew</i> —	16	16
<b>Engines And Power Data:</b>		
<i>Total Power Units Available</i> —	34	34
<i>Movement Point Ratio</i> —	2/1	2/1
<i>Warp Engine Type</i> —	KWH-1	KWH-1
Number —	2	2
Power Units Available —	14 ea.	14 ea.
Stress Chart —	K/L	K/L
Maximum Safe Cruising Speed —	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KID-1	KID-1
Power Units Available —	6	6
<b>Weapons And Firing Data:</b>		
<i>Beam Weapon Type</i> —	KD-8	KD-17
Number —	2	4
Firing Arcs —	1 f/p, 1 f/s	2 f/p, 2 f/s
Firing Chart —	U	X
Maximum Power —	7	9
Damage Modifiers —		
+3	(1-7)	(1-12)
+2	(8-15)	(13-17)
+1	(16-20)	(18-22)
<i>Beam Weapon Type</i> —	KD-5	-
Number —	2	-
Firing Arcs —	1 f/p, 1 f/s	-
Firing Chart —	P	-
Maximum Power —	4	-
Damage Modifiers —		
+3	(-)	-
+2	(1-10)	-
+1	(11-18)	-
<i>Missile Weapon Type</i> —	KP-5	KP-10
Number —	1	1
Firing Arcs —	1 f	1 f
Firing Chart —	Q	Q
Power To Arm —	1	1
Damage —	10	22
<b>Shield Data:</b>		
<i>Deflector Shield Type</i> —	KSD	KSV
Shield Point Ratio —	1/2	1/2
Maximum Shield Power —	11	20
<b>Combat Efficiency:</b>		
<i>D</i> —	78.3	90.3
<i>WDF</i> —	23.7	48.0



# K-22E (DEATHSTALKER) CLASS V SCOUT



<b>Construction Data:</b>	
Model Numbers —	Variant-1
Ship Class —	V
Date Entering Service —	2341-2378
Number Constructed —	1
<b>Hull Data:</b>	
Superstructure Points —	10
Damage Chart —	C
Size:	
Length —	109.7 m
Width —	126.8 m
Height —	57.5 m
Displacement —	58,855 mt
Cargo:	
Cargo Units —	8 SCU
Cargo Capacity —	400 mt
Landing Capacity —	Yes
<b>Equipment Data:</b>	
Control Computer Type —	ZD-4
Transporters:	
standard 6-person —	1
Cloaking Device Type:	KCB
Power Requirements —	22
<b>Other Data:</b>	
Crew —	16
<b>Engines And Power Data:</b>	
Total Power Units Available —	34
Movement Point Ratio —	2/1
Warp Engine Type —	KWH-1
Number —	2
Power Units Available —	14 ea.
Stress Chart —	K/L
Maximum Safe Cruising Speed —	Warp 8
Emergency Speed —	Warp 9
Impulse Engine Type —	KID-1
Power Units Available —	6
<b>Weapons And Firing Data:</b>	
<b>Beam Weapon Type —</b>	
Number —	KD-8
Firing Arcs —	2
Firing Chart —	1 f/p, 1 f/s
Maximum Power —	U
Damage Modifiers —	7
+3	(1-7)
+2	(8-15)
+1	(16-20)
<b>Beam Weapon Type —</b>	
Number —	KD-5
Firing Arcs —	2
Firing Chart —	1 f/p, 1 f/s
Maximum Power —	P
Damage Modifiers —	4
+3	(-)
+2	(1-10)
+1	(11-18)
<b>Missile Weapon Type —</b>	
Number —	KP-5
Firing Arcs —	1
Firing Chart —	1 f
Power To Arm —	Q
Damage —	1
	10
<b>Shield Data:</b>	
Deflector Shield Type —	KSD
Shield Point Ratio —	1/2
Maximum Shield Power —	11
<b>Combat Efficiency:</b>	
D —	78.3
WDF —	23.7

## NOTES:

*Known Sphere Of Operation:* Triangle; Federation and Romulan Border

*Data Reliability:* B

*Major Data Source:* Triangle Sector Intelligence

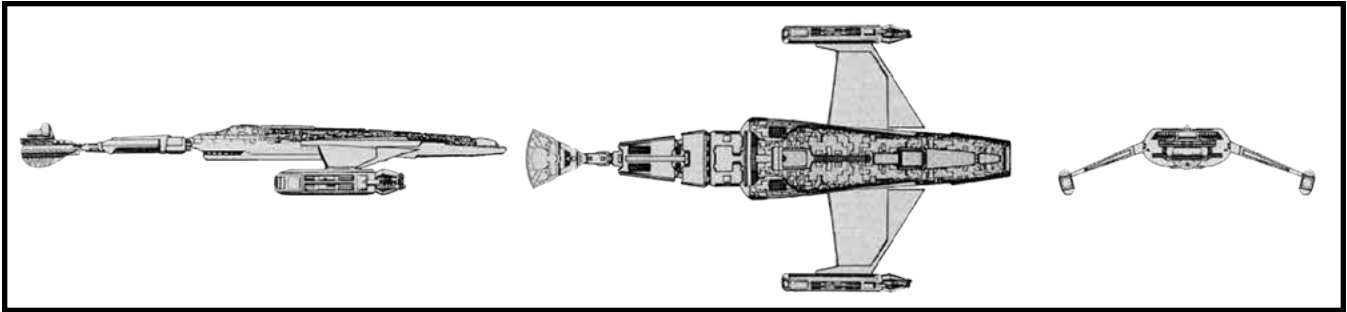
The *Deathstalker* was one of several vessels that defected to the IKS bringing the politics and brutality of the Empire with it. Unlike many vessels that left the Klingon Empire, the *Deathstalker* maintained much of the intrigue and political maneuvering that most other IKS ships and crew sought to avoid. This proved advantageous to IKS leadership as the ships high crew turnover allowed them to transfer more aggressive personnel, as the normal politics and crew advancements of the Empire were counterproductive to the IKS.

Surprisingly, despite the usual manipulation and oneupmanship associated with the home Empire, the *Deathstalker* remained an effective raider throughout it's 37 years of operation. The final crew aboard when the IKS joined the Empire easily returned to the KDF, although all were assigned to new vessels. The *Deathstalker* was sold to a ranking family in the Empire.





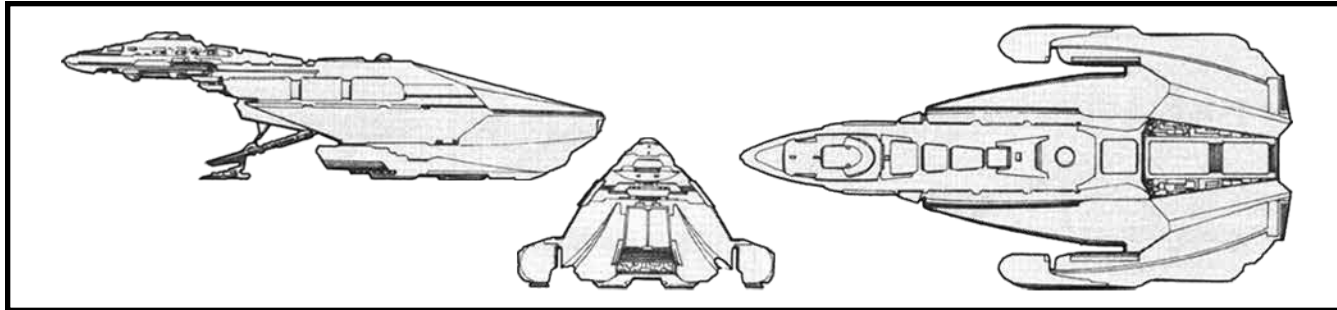
# K-31E (IMMOLATING) CLASS VII SCOUT CRUISER



<b>Construction Data:</b>		
<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	VII	VII
<i>Date Entering Service</i> —	2355-2363	2365-2378
<i>Number Constructed</i> —	1	Refit
<b>Hull Data:</b>		
<i>Superstructure Points</i> —	25	25
<i>Damage Chart</i> —	B	B
<i>Size:</i>		
Length —	242.0 m	242.0 m
Width —	134.0 m	134.0 m
Height —	37.0 m	37.0 m
Displacement —	99,841 mt	99,901 mt
<i>Cargo:</i>		
Cargo Units —	210 SCU	210 SCU
Cargo Capacity —	10,500 mt	10,500 mt
Landing Capacity —	None	None
<b>Equipment Data:</b>		
<i>Control Computer Type</i> —	ZI-2	ZI-2
<i>Transporters:</i>		
standard 6-person —	1	1
combat 22-person —	4	4
emergency 22-person —	2	2
cargo —	2	2
<i>Cloaking Device Type:</i>	KCC	KCC
<i>Power Requirements</i> —	32	32
<b>Other Data:</b>		
<i>Crew</i> —	210	210
<i>Troops</i> —	70	70
<i>Passengers</i> —	5	5
<i>Shuttlecraft</i> —	3	3
<b>Engines And Power Data:</b>		
<i>Total Power Units Available</i> —	64	64
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —		
Number —	KWC-3	KWC-3
Power Units Available —	2	2
Stress Chart —	23 ea.	23 ea.
Maximum Safe Cruising Speed —	L/O	L/O
Emergency Speed —	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	Warp 9	Warp 9
Power Units Available —	KIE-3	KIE-3
	18	18
<b>Weapons And Firing Data:</b>		
<i>Beam Weapon Type</i> —		
Number —	KD-25	KD-25
Firing Arcs —	4	4
Firing Chart —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Maximum Power —	Y	Y
Damage Modifiers —	12	12
+3	(1-7)	(1-7)
+2	(8-14)	(8-14)
+1	(15-20)	(15-20)
<i>Missile Weapon Type</i> —		
Number —	KP-17	KP-22
Firing Arcs —	1	1
Firing Chart —	1 f	1 f
Power To Arm —	R	R
Damage —	2	2
	38	40
<b>Shield Data:</b>		
<i>Deflector Shield Type</i> —		
Shield Point Ratio —	KST	KST
Maximum Shield Power —	1/3	1/3
	32	32
<b>Combat Efficiency:</b>		
<i>D</i> —	170.8	170.8
<i>WDF</i> —	71.0	72.2



# K-32A (IRATE) CLASS IV MONITOR



### Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	IV	IV	IV	IV
<i>Date Entering Service —</i>	2261-2298	2299-2328	2329-2353	2354-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

### Hull Data:

<i>Superstructure Points —</i>	11	11	11	11
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	110.0 m	110.0 m	110.0 m	110.0 m
Width —	52.0 m	52.0 m	52.0 m	52.0 m
Height —	30.0 m	30.0 m	30.0 m	30.0 m
Displacement —	36,900 mt	37,025 mt	37,050 mt	37,065 mt
<i>Cargo:</i>				
Cargo Units —	42 SCU	42 SCU	42 SCU	42 SCU
Cargo Capacity —	2,100 mt	2,100 mt	2,100 mt	2,100 mt
Landing Capacity —	Yes	Yes	Yes	Yes

### Equipment Data:

<i>Control Computer Type —</i>	ZD-4	ZD-4	ZD-4	ZD-4
<i>Transporters:</i>				
standard 6-person —	1	1	1	1

### Other Data:

<i>Crew —</i>	32	32	32	32
<i>Passengers —</i>	10	10	10	10
<i>Shuttlecraft —</i>	1	1	1	1

### Engines And Power Data:

<i>Total Power Units Available —</i>	27	27	27	27
<i>Movement Point Ratio —</i>	2/1	2/1	2/1	2/1
<i>Warp Engine Type —</i>	KSLB	KSLB	KSLB	KSLB
Number —	2	2	2	2
Power Units Available —	12 ea.	12 ea.	12 ea.	12 ea.
Stress Chart —	N/A	N/A	N/A	N/A
Maximum Safe Cruising Speed —	Warp 0	Warp 0	Warp 0	Warp 0
Emergency Speed —	Warp 0	Warp 0	Warp 0	Warp 0
<i>Impulse Engine Type —</i>	KIB-1	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3	3

### Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-7	KD-7	KD-7	KD-7
Number —	4	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	L	L	L	L
Maximum Power —	7	7	7	7
Damage Modifiers —				
+3	(-)	(-)	(-)	(-)
+2	(1-6)	(1-6)	(1-6)	(1-6)
+1	(7-12)	(7-12)	(7-12)	(7-12)
<i>Beam Weapon Type —</i>	KD-2	KD-2	KD-2	KD-2
Number —	2	2	2	2
Firing Arcs —	1 p/a, 1 s/a	1 p/a, 1 s/a	1 p/a, 1 s/a	1 p/a, 1 s/a
Firing Chart —	G	G	G	G
Maximum Power —	4	4	4	4
Damage Modifiers —				
+3	(-)	(-)	(-)	(-)
+2	(-)	(-)	(-)	(-)
+1	(1-10)	(1-10)	(1-10)	(1-10)
<i>Missile Weapon Type —</i>	KP-1	KP-7	KP-2	KP-9
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	F	H	H	L
Power To Arm —	1	1	1	1
Damage —	6	6	10	8

### Shield Data:

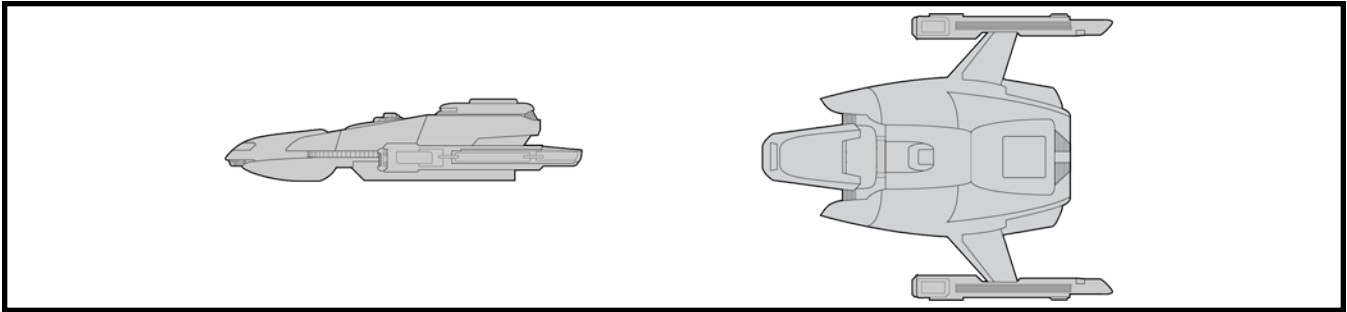
<i>Deflector Shield Type —</i>	KSD	KSD	KSD	KSD
Shield Point Ratio —	1/2	1/2	1/2	1/2
Maximum Shield Power —	11	11	11	11

### Combat Efficiency:

<i>D —</i>	69.7	69.7	69.7	69.7
<i>WDF —</i>	19.3	19.8	21.0	21.3



# DARKSTAR (SWIFTCLAW'S DOMINION) CLASS III PATROL SHIP



## Construction Data:

	Variant-1	Variant-2	Variant-3
<i>Model Numbers</i> —	III	III	III
<i>Ship Class</i> —	III	III	III
<i>Date Entering Service</i> —	2277-2309	2310-2340	2341-2378
<i>Number Constructed</i> —	5	Refit	Refit

## Hull Data:

	Variant-1	Variant-2	Variant-3
<i>Superstructure Points</i> —	9	8	8
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	90.0 m	90.0 m	90.0 m
Width —	70.0 m	70.0 m	70.0 m
Height —	19.0 m	19.0 m	19.0 m
Displacement —	21,488 mt	23,338 mt	23,588 mt
<i>Cargo:</i>			
Cargo Units —	20 SCU	20 SCU	20 SCU
Cargo Capacity —	1,000 mt	1,000 mt	1,000 mt
Landing Capacity —	None	None	None

## Equipment Data:

	Variant-1	Variant-2	Variant-3
<i>Control Computer Type</i> —	Mark III	ZD-4	ZD-4
<i>Transporters:</i>			
standard 6-person —	1	1	1

## Other Data:

	Variant-1	Variant-2	Variant-3
<i>Crew</i> —	6	6	6
<i>Passengers</i> —	2	2	2

## Engines And Power Data:

	Variant-1	Variant-2	Variant-3
<i>Total Power Units Available</i> —	24	24	24
<i>Movement Point Ratio</i> —	2/1	2/1	2/1
<i>Warp Engine Type</i> —	OVC-2	KWA-2	KWA-2
Number —	2	2	2
Power Units Available —	10 ea.	10 ea.	10 ea.
Stress Chart —	E/F	Q/R	Q/R
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	OIA-4	OIA-4	OIA-4
Power Units Available —	4	4	4

## Weapons And Firing Data:

	Variant-1	Variant-2	Variant-3
<i>Beam Weapon Type</i> —	OD-4	KD-6	KD-6
Number —	3	3	3
Firing Arcs —	1 f/p/a, 1 f/s/a, 1 p/f/s	1 f/p/a, 1 f/s/a, 1 p/f/s	1 f/p/a, 1 f/s/a, 1 p/f/s
Firing Chart —	T	T	T
Maximum Power —	6	6	6
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(1-18)	(1-18)	(1-18)
+1	(-)	(-)	(-)
<i>Missile Weapon Type</i> —	OP-1	KP-5	KP-3
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	L	Q	R
Power To Arm —	1	1	2
Damage —	10	10	15

## Shield Data:

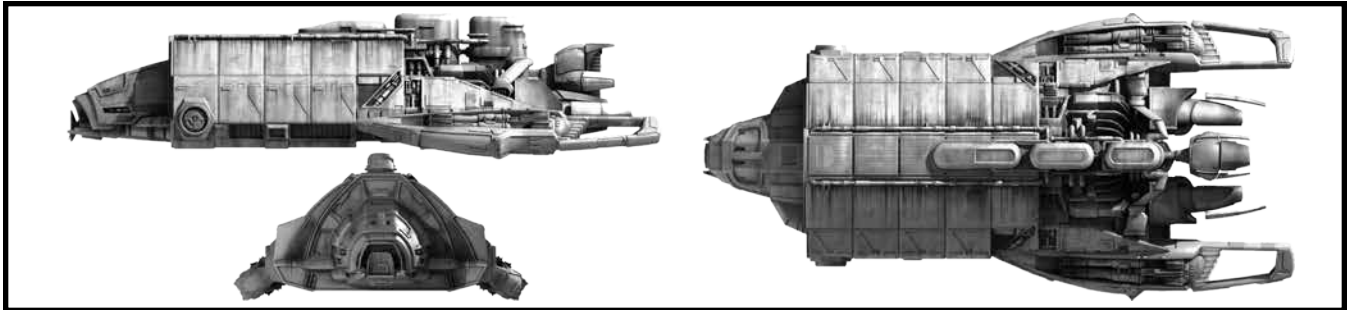
	Variant-1	Variant-2	Variant-3
<i>Deflector Shield Type</i> —	OSI	OSI	OSI
Shield Point Ratio —	1/3	1/3	1/3
Maximum Shield Power —	9	9	9

## Combat Efficiency:

	Variant-1	Variant-2	Variant-3
<i>D</i> —	77.4	75.9	75.9
<i>WDF</i> —	19.7	20.8	24.3



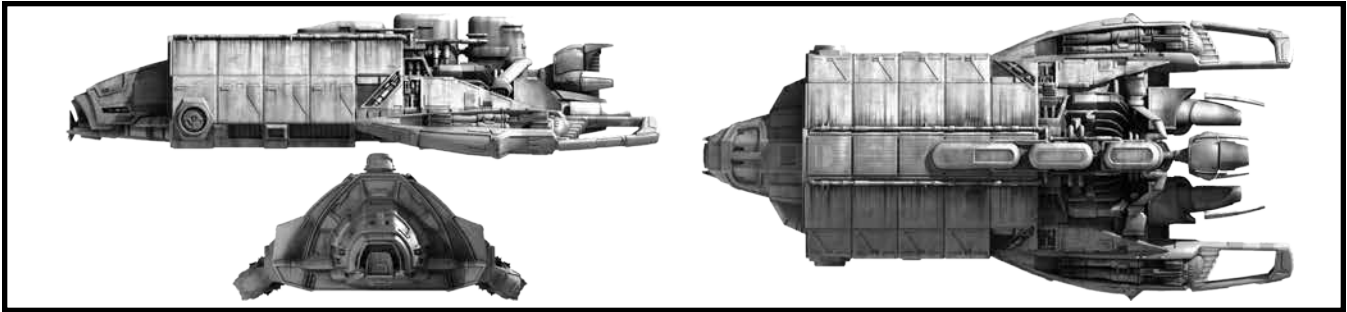
# G-1E (RESONATE) CLASS IV LIGHT FREIGHTER



<b>Construction Data:</b>			
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3
<i>Ship Class —</i>	IV	IV	IV
<i>Date Entering Service —</i>	2255-2293	2295-2340	2342-2378
<i>Number Constructed —</i>	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points —</i>	12	12	12
<i>Damage Chart —</i>	C	C	C
<i>Size:</i>			
Length —	55.0 m	55.0 m	55.0 m
Width —	13.6 m	13.6 m	13.6 m
Height —	27.1 m	27.1 m	27.1 m
Displacement —	32,780 mt	37,115 mt	38,565 mt
<i>Cargo:</i>			
Cargo Units —	75 SCU	75 SCU	75 SCU
Cargo Capacity —	3,750 mt	3,750 mt	3,750 mt
Landing Capacity —	Yes	Yes	Yes
<b>Equipment Data:</b>			
<i>Control Computer Type —</i>	ZD-3	ZD-4	ZI-1
<i>Transporters:</i>			
standard 6-person —	1	1	1
emergency 22-person —	1	1	1
cargo —	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCB
<i>Power Requirements —</i>	-	-	22
<b>Other Data:</b>			
<i>Crew —</i>	12	12	12
<i>Passengers —</i>	5	5	5
<b>Engines And Power Data:</b>			
<i>Total Power Units Available —</i>	21	27	27
<i>Movement Point Ratio —</i>	3/1	3/1	3/1
<i>Warp Engine Type —</i>			
Number —	KWB-1	KWB-2	KWB-2
Power Units Available —	2	2	2
Stress Chart —	9 ea.	12 ea.	12 ea.
Maximum Safe Cruising Speed —	O/Q	P/Q	P/Q
Emergency Speed —	Warp 5	Warp 7	Warp 7
<i>Impulse Engine Type —</i>	Warp 6	Warp 8	Warp 8
Power Units Available —	KIB-1	KIB-1	KIB-1
	3	3	3
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type —</i>			
Number —	KD-1	KD-7	KD-19
Firing Arcs —	2	2	2
Firing Chart —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Maximum Power —	B	L	X
Damage Modifiers —	4	7	12
+3	(-)	(-)	(1-14)
+2	(-)	(1-6)	(15-18)
+1	(-)	(7-12)	(19-22)
<b>Shield Data:</b>			
<i>Deflector Shield Type —</i>			
Shield Point Ratio —	OSH	KSD	KSD
Maximum Shield Power —	1/2	1/2	1/2
	7	11	11
<b>Combat Efficiency:</b>			
<i>D —</i>	47.2	59.2	59.2
<i>WDF —</i>	1.4	7.6	23.0



# G-1E (SOULSEEKER) CLASS IV LIGHT FREIGHTER



### Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	IV	IV	IV
<i>Date Entering Service</i> —	2265-2304	2305-2341	2343-2378
<i>Number Constructed</i> —	1	Refit	Refit

### Hull Data:

<i>Superstructure Points</i> —	14	14	14
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	55.0 m	55.0 m	55.0 m
Width —	13.6 m	13.6 m	13.6 m
Height —	27.1 m	27.1 m	27.1 m
Displacement —	36,535 mt	37,515 mt	39,200 mt
<i>Cargo:</i>			
Cargo Units —	50 SCU	50 SCU	50 SCU
Cargo Capacity —	2,500 mt	2,500 mt	2,500 mt
<i>Landing Capacity</i> —	Yes	Yes	Yes

### Equipment Data:

<i>Control Computer Type</i> —	Mark IV	Mark IV	ZI-1
<i>Transporters:</i>			
standard 6-person —	1	1	1
emergency 22-person —	1	1	1
cargo —	1	1	1

### Other Data:

<i>Crew</i> —	12	12	12
<i>Passengers</i> —	25	25	25

### Engines And Power Data:

<i>Total Power Units Available</i> —	33	33	33
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	OWA-1	OWA-1	OWA-1
Number —	2	2	2
Power Units Available —	15 ea.	15 ea.	15 ea.
Stress Chart —	G/F	G/F	G/F
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3

### Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-1	KD-6	KD-17
Number —	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	B	T	X
Maximum Power —	4	6	9
Damage Modifiers —			
+3	(-)	(-)	(1-12)
+2	(-)	(1-18)	(13-17)
+1	(-)	(-)	(18-22)

### Shield Data:

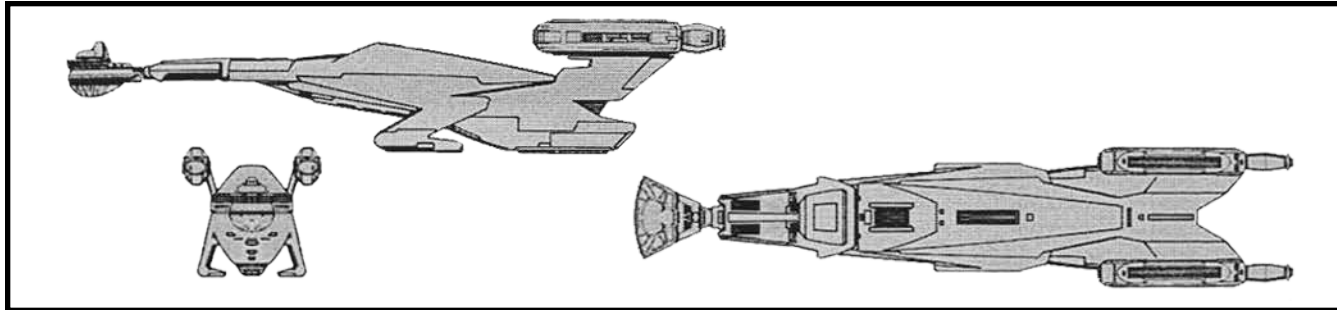
<i>Deflector Shield Type</i> —	KSB	KSD	KST
Shield Point Ratio —	1/1	1/2	1/3
Maximum Shield Power —	8	11	32

### Combat Efficiency:

<i>D</i> —	47.0	67.0	111.5
<i>WDF</i> —	1.4	10.2	18.0



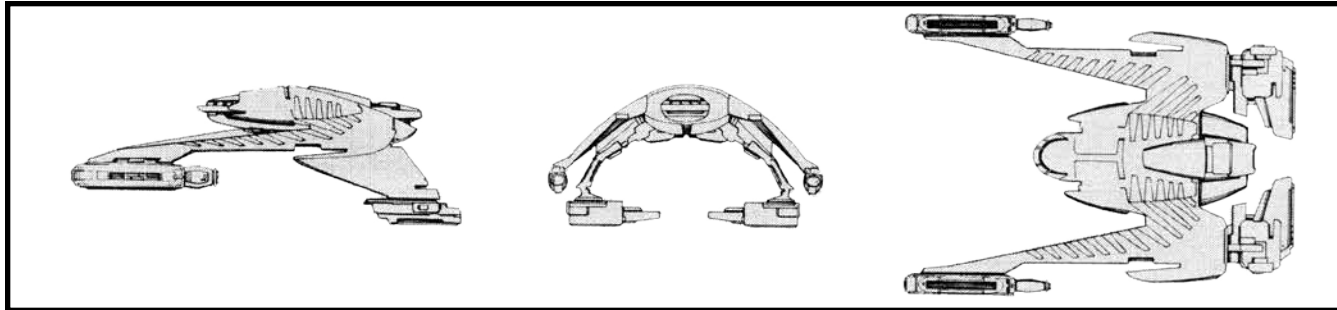
# G-11B (INDISPENSABLE) CLASS VII ARMED FREIGHTER



<b>Construction Data:</b>			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VII	VII	VII
<i>Date Entering Service</i> —	2290-2328	2329-2349	2350-2378
<i>Number Constructed</i> —	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points</i> —	22	22	22
<i>Damage Chart</i> —	C	C	C
<b>Size:</b>			
Length —	244.0 m	244.0 m	244.0 m
Width —	53.0 m	53.0 m	53.0 m
Height —	51.0 m	51.0 m	51.0 m
Displacement —	95,770 mt	97,335 mt	94,867 mt
<b>Cargo:</b>			
Cargo Units —	673 SCU	673 SCU	673 SCU
Cargo Capacity —	33,650 mt	33,650 mt	33,650 mt
<i>Landing Capacity</i> —	None	None	None
<b>Equipment Data:</b>			
<i>Control Computer Type</i> —	ZD-6	ZD-6	ZI-2
<b>Transporters:</b>			
standard 6-person —	1	1	1
emergency 22-person —	1	1	1
cargo —	5	5	5
<b>Other Data:</b>			
<i>Crew</i> —	49	49	49
<i>Passengers</i> —	15	15	15
<i>Shuttlecraft</i> —	2	2	2
<b>Engines And Power Data:</b>			
<i>Total Power Units Available</i> —	64	64	64
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-3	KWC-3	KWC-3
Number —	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18
<b>Weapons And Firing Data:</b>			
<b>Beam Weapon Type</b>			
<i>Beam Weapon Type</i> —	KD-17	KD-19	KD-43
Number —	3	3	3
Firing Arcs —	1 f/p, 1 f/s, 1 a	1 f/p, 1 f/s, 1 a	1 f/p, 1 f/s, 1 a
Firing Chart —	X	X	Y
Maximum Power —	9	12	14
Damage Modifiers —			
+3	(1-12)	(1-14)	(1-12)
+2	(13-17)	(15-18)	(13-15)
+1	(18-22)	(19-22)	(16-18)
<b>Missile Weapon Type</b>			
<i>Missile Weapon Type</i> —	KP-5	KP-10	KP-20
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	Q	Q	R
Power To Arm —	1	1	1
Damage —	10	22	30
<b>Shield Data:</b>			
<i>Deflector Shield Type</i> —	KSP	KST	KSX
Shield Point Ratio —	1/3	1/3	1/4
Maximum Shield Power —	15	32	32
<b>Combat Efficiency:</b>			
<i>D</i> —	142.5	166.5	197.5
<i>WDF</i> —	32.5	46.5	60.1



# G-5D (INERTIA) CLASS VIII TRANSPORT



<b>Construction Data:</b>		
<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	VIII	VIII
<i>Date Entering Service</i> —	2343-2362	2363-2378
<i>Number Constructed</i> —	Refit	Refit
<b>Hull Data:</b>		
<i>Superstructure Points</i> —	21	18
<i>Damage Chart</i> —	A	A
<i>Size:</i>		
Length —	110.0 m	110.0 m
Width —	80.0 m	80.0 m
Height —	40.0 m	40.0 m
Displacement —	112,785 mt	109,270 mt
<i>Cargo:</i>		
Cargo Units —	4,740 SCU	4,740 SCU
Cargo Capacity —	237,000 mt	237,000 mt
<i>Landing Capacity</i> —	None	None
<b>Equipment Data:</b>		
<i>Control Computer Type</i> —	ZI-2	ZI-2
<i>Transporters:</i>		
standard 6-person —	2	2
<b>Other Data:</b>		
<i>Crew</i> —	58	58
<i>Passengers</i> —	2	2
<i>Shuttlecraft</i> —	2	2
<b>Engines And Power Data:</b>		
<i>Total Power Units Available</i> —	55	57
<i>Movement Point Ratio</i> —		
unloaded —	3/1	3/1
loaded —	7/1	7/1
<i>Warp Engine Type</i> —		
Number —	KWF-1	KWF-1
Power Units Available —	2	2
Stress Chart —	16 ea.	16 ea.
	H/J	H/J
<i>Maximum Safe Cruising Speed</i> —		
unloaded —	Warp 8	Warp 8
loaded —	Warp 4	Warp 4
<i>Emergency Speed</i> —		
unloaded —	Warp 9	Warp 9
loaded —	Warp 5	Warp 5
<i>Impulse Engine Type</i> —		
Power Units Available —	KIF-2	KIM-3
	23	25
<b>Weapons And Firing Data:</b>		
<i>Beam Weapon Type</i> —		
Number —	KD-17	KD-17
Firing Arcs —	6	8
Firing Chart —	2 f/p, 2 f/s, 2 p/a/s	3 f/p, 3 f/s, 2 p/a/s
Maximum Power —	X	X
Damage Modifiers —	9	9
+3	(1-12)	(1-12)
+2	(13-17)	(13-17)
+1	(18-22)	(18-22)
<b>Shield Data:</b>		
<i>Deflector Shield Type</i> —	KST	KSX
Shield Point Ratio —	1/3	1/4
Maximum Shield Power —	32	32
<b>Combat Efficiency:</b>		
<i>D</i> —		
unloaded —	153.0	179.7
loaded —	108.0	117.7
<i>WDF</i> —	54.0	72.0

# CLASSIFIED AUTHORIZED PERSONNEL ONLY

The Imperial **Klingon States Ship Recognition Manual XIII** is intended for Star Fleet personnel with a “need to know” concerning information on the IKS Navy. This comprehensive study discloses known combat, visual, and historical data on different IKS and modified Klingon ships used by the IKS and their variants. This manual is a must for all *Star Trek* enthusiasts.

*This manual includes both native designs and modified Imperial vessels whos crews have defected to the IKS.*



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