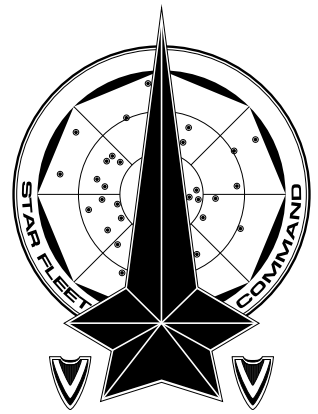


# IMPERIAL KLINGON STATES

# 12

SHIP RECOGNITION MANUAL  
VOLUME 12





## INTELLIGENCE DATA RELIABILITY RATINGS

### Class A

Hard data gathered from physical examination.

### Class B

Intelligence projections based on repeated scans/encounters over protracted periods. Class A plans available.

### Class C

Intelligence projections based on repeated scans and encounters. Class B plans available.

### Class D

Intelligence projections based on five or fewer scans and encounters. Class C plans available.

### Class E

Speculative projections based on hearsay/transmissions from official or semi-official sources.

### Class F

Speculative projections based on hearsay/transmissions from unofficial sources.

## CHANGES TO THIS MANUAL

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Comments should be prepared using SFRD form 2028 (*Recommended Changes to Publication*) and forwarded directly to:

### STAR FLEET INTELLIGENCE COMMAND

Assistant Chief of Staff  
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# INTRODUCTION

## THE IKS NAVY

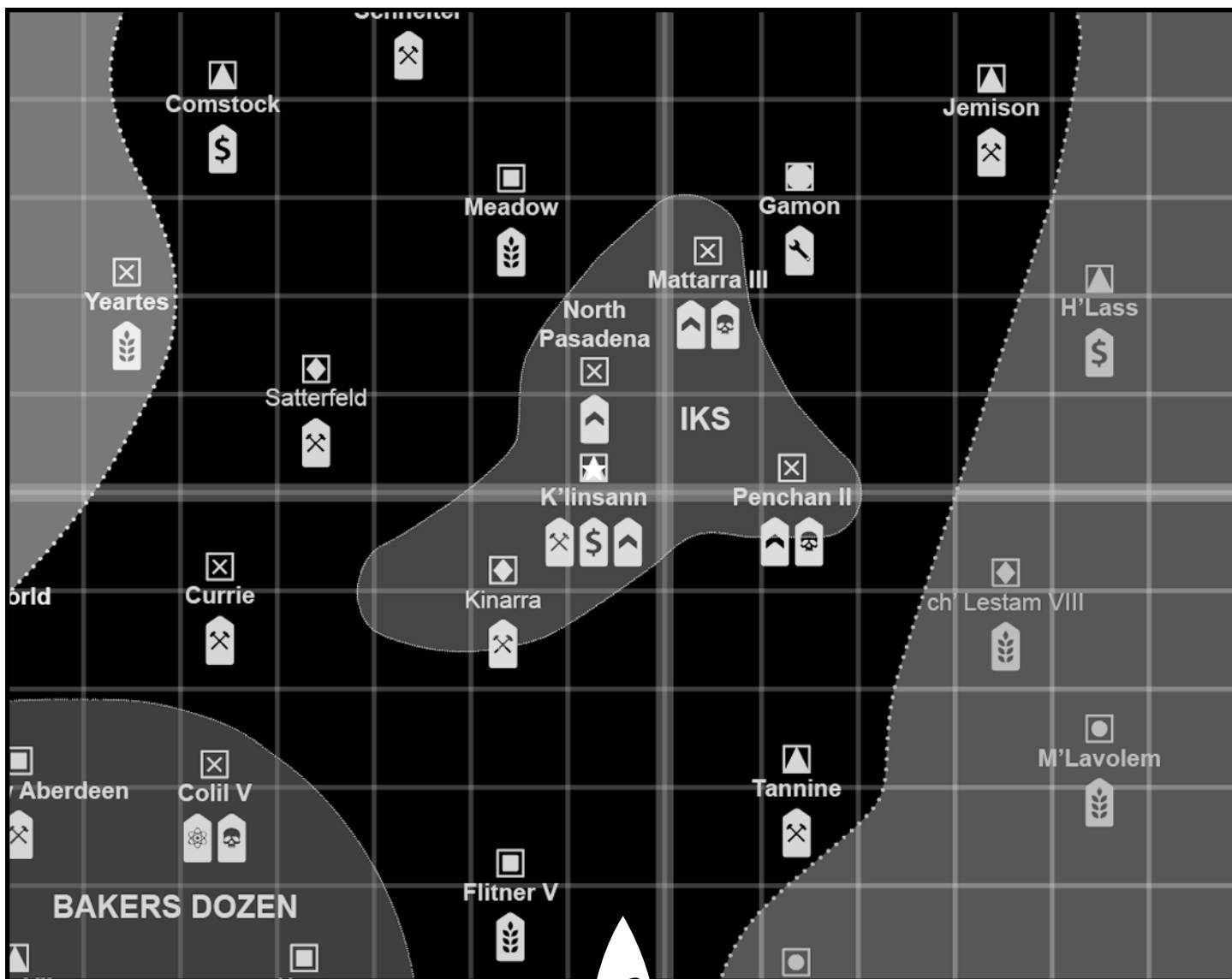
The Imperial Klingon States, born from the failed attempt to take control of the Klingon Empire during the Four-Years War, maintained an active and dangerous deep space fleet of repaired native vessels and newly designed vessels that continued to plague the space lanes from 2260 until the reincorporation of the IKS into the home Empire in 2378 following the Dominion War. These vessels patrolled the IKS and surrounding space, lead an unprecedented number of raids against targets in the Triangle, Federation, Klingon Empire and Romulan Star Empire. Even after the creation of the Federation/Klingon Alliance, the IKS continued to trade with a significant number of entities in the Triangle, unscrupulous Federation members and even Klingon throughout the home Empire, only to later raid these very same worlds.

Over its 100+ years of operation, the IKS leadership continued to try and balance expansion, conquest and trade with the ever increasing need to acquire resources for a final push against the home-world. With much of it's focus on the Federation and the Klingon Empire, the IKS continued to be a significant danger to the Alliance and much of the Triangle.

## SCOPE OF THIS MANUAL

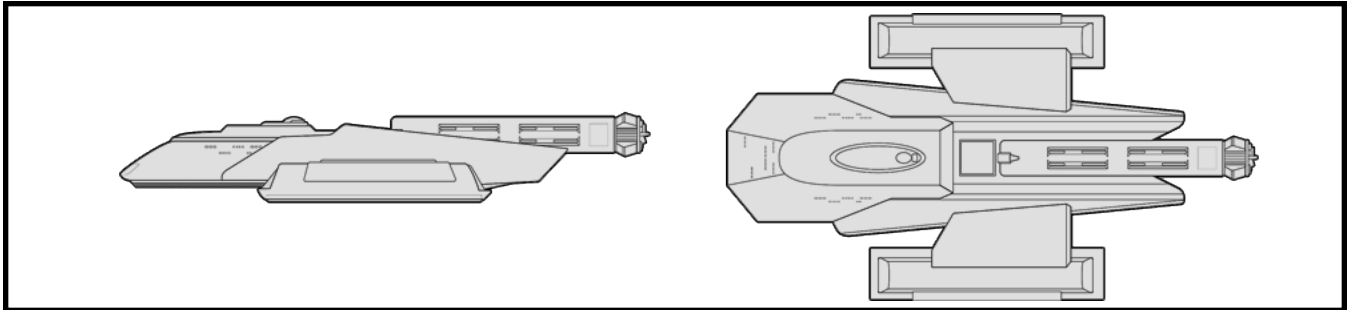
This manual describes the major ships of the Imperial Klingon States' Navy on a classified bases, providing an overview to authorized Star Fleet Operation personnel and line officers concerned with the IKS Navy. An effort has been made to provide a comprehensive and objective presentation despite the limitation of space. It is designed for general reading and quick reference.

A historical background for vessels that defected from the Klingon Empire as well as unique designs associated with the IKS from it's founding to it's eventual absorption into the Klingon Empire is provided. The overall reliability of the data available for each vessel is noted, as well as the primary information source, the records of which may be consulted if a more detailed briefing is necessary.





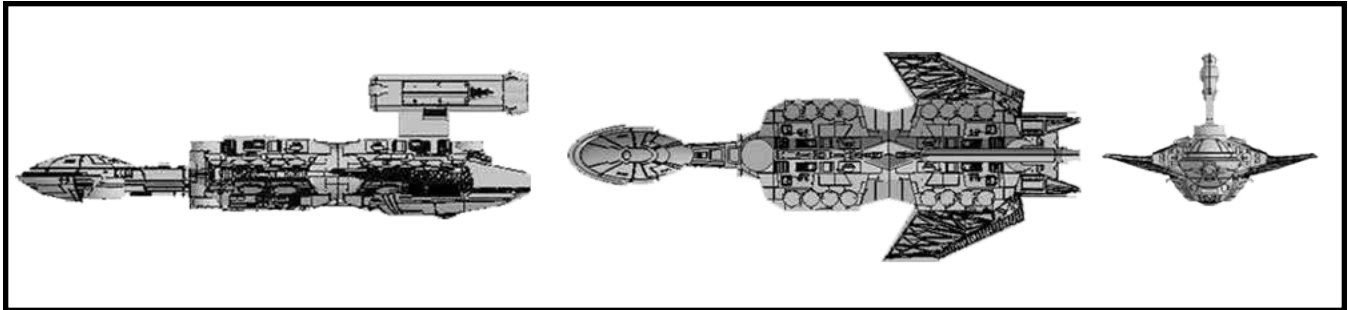
# T-8F (OVERPOWERER) CLASS VI ASSAULT SHIP



<b>Construction Data:</b>	Variant-1	Variant-2	Variant-3
<i>Model Numbers —</i>	VI	VI	VI
<i>Ship Class —</i>	VI	VI	VI
<i>Date Entering Service —</i>	2272-2309	2310-2344	2346-2378
<i>Number Constructed —</i>	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points —</i>	26	26	26
<i>Damage Chart —</i>	C	C	C
<i>Size:</i>			
Length —	145.0 m	145.0 m	145.0 m
Width —	132.0 m	132.0 m	132.0 m
Height —	42.0 m	42.0 m	42.0 m
Displacement —	71,740 mt	75,325 mt	74,565 mt
<i>Cargo:</i>			
Cargo Units —	140 SCU	140 SCU	140 SCU
Cargo Capacity —	7,000 mt	7,000 mt	7,000 mt
<i>Landing Capacity —</i>	None	None	None
<b>Equipment Data:</b>			
<i>Control Computer Type —</i>	ZD-4	ZD-5	ZD-5
<i>Transporters:</i>			
standard 6-person —	2	2	2
combat 22-person —	5	5	5
cargo —	2	2	2
<b>Other Data:</b>			
<i>Crew —</i>	175	175	175
<i>Troops —</i>	800	800	800
<i>Passengers —</i>	0	0	0
<i>Shuttlecraft —</i>	24	24	24
<b>Engines And Power Data:</b>			
<i>Total Power Units Available —</i>	40	40	40
<i>Movement Point Ratio —</i>	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWC-3	KWC-3	KWC-3
Number —	1	1	1
Power Units Available —	22	22	22
Stress Chart —	L/M	L/M	L/M
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type —</i>	KD-8	KD-18	KD-18
Number —	2	2	2
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	U	U	U
Maximum Power —	7	11	11
Damage Modifiers —			
+3	(1-7)	(1-7)	(1-7)
+2	(8-15)	(8-15)	(8-15)
+1	(16-20)	(16-20)	(16-20)
<i>Beam Weapon Type —</i>	KD-6	KD-8	KD-17
Number —	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	T	U	X
Maximum Power —	6	7	9
Damage Modifiers —			
+3	(-)	(1-7)	(1-12)
+2	(1-18)	(8-15)	(13-17)
+1	(-)	(16-20)	(18-22)
<b>Shield Data:</b>			
<i>Deflector Shield Type —</i>	KSD	KSK	KSK
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	10	13	13
<b>Combat Efficiency:</b>			
<i>D —</i>	88.2	92.2	92.2
<i>WDF —</i>	22.4	29.8	35.6



# K-33G (ASPHYXIATED) CLASS VI DIPLOMATIC COURIER



### Construction Data:

Model Numbers —	Variant-1	Variant-2
Ship Class —	VI	VI
Date Entering Service —	2349-2368	2369-2370
Number Constructed —	1	Refit

### Hull Data:

Superstructure Points —	18	18
Damage Chart —	B	B
Size:		
Length —	177.4 m	177.4 m
Width —	72.2 m	72.2 m
Height —	52.2 m	52.2 m
Displacement —	62,015 mt	78,645 mt
Cargo:		
Cargo Units —	285 SCU	285 SCU
Cargo Capacity —	14,250 mt	14,250 mt
Landing Capacity —	None	None

### Equipment Data:

Control Computer Type —	ZD-5	ZI-1
Transporters:		
standard 6-person —	3	3
emergency 22-person —	1	1
cargo —	2	2
Cloaking Device Type:	-	KCC
Power Requirements —	-	32

### Other Data:

Crew —	115	146
Passengers —	152	152
Shuttlecraft —	40	40
	5	5

### Engines And Power Data:

Total Power Units Available —	28	56
Movement Point Ratio —	4/1	4/1
Warp Engine Type —	KWC-3	KWL-2
Number —	1	1
Power Units Available —	22	38
Stress Chart —	L/M	H/J
Maximum Safe Cruising Speed —	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7
Impulse Engine Type —	KID-1	KIE-3
Power Units Available —	6	18

### Weapons And Firing Data:

Beam Weapon Type —	KD-24	KD-19
Number —	3	3
Firing Arcs —	1 f/p, 1 f/s, 1 a	1 f/p, 1 f/s, 1 a
Firing Chart —	T	X
Maximum Power —	9	12
Damage Modifiers —		
+3	(1-14)	(1-14)
+2	(15-16)	(15-18)
+1	(17-18)	(19-22)
Missile Weapon Type —	KP-13	KP-15
Number —	1	1
Firing Arcs —	1 f	1 f
Firing Chart —	T	T
Power To Arm —	1	1
Damage —	9	16

### Shield Data:

Deflector Shield Type —	KSV	KST
Shield Point Ratio —	1/2	1/3
Maximum Shield Power —	20	32

### Combat Efficiency:

D —	73.7	130.7
WDF —	28.8	44.6

### NOTES:

*Known Sphere Of Operation:* Triangle; Federation, Klingon and Romulan Border

*Data Reliability:* D

*Major Data Source:* Triangle Sector Intelligence

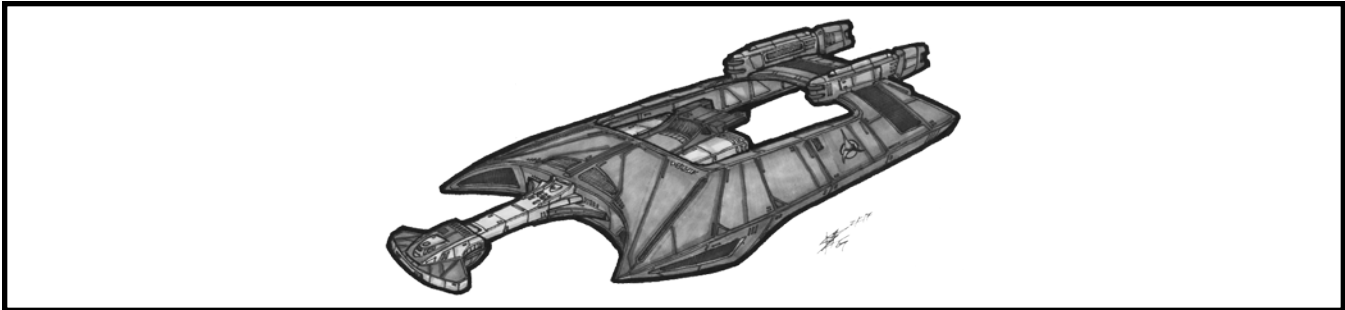
The *Asphyxiated* arrived in the IKS in mid-2349 after a lengthy but uneventful career with the Klingon Empire. Serving with the diplomatic corps for over 70 years, the *Asphyxiated* had one of the shortest battle records of any vessel in the Empire. When the captain and crew discovered that the ship would be scrapped in 2350, many realized that they would end their careers with little glory and no chance at advancement. The decision was made to leave the Klingon Empire and join the IKS.

The *Asphyxiated* did not leave the Empire unscathed. Fighting a running battle, the *Asphyxiated* finally arrived in early 2349 and was placed in rotation for repairs. With her primary shields significantly damaged, the decision was made to install the KSV rather than refurbishing the armor and other systems.

In 2369, the *Asphyxiated* was refit with the KWL drive systems, vastly increasing power and giving the courier the ability to properly attack enemy vessels; however, the *Asphyxiated* was still used as a negotiation platform. The vessel was eventually destroyed enroute to a trade meeting with Orions near the Klingon border.



# L-27L (SUBVERSIVE) CLASS XI DREADNOUGHT



## Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	XI	XI
<i>Date Entering Service</i> —	2353-2363	2364-2378
<i>Number Constructed</i> —	1	Refit

## Hull Data:

<i>Superstructure Points</i> —	42	43
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	320.0 m	320.0 m
Width —	149.5 m	149.5 m
Height —	109.8 m	109.8 m
Displacement —	172,530 mt	179,055 mt
<i>Cargo:</i>		
Cargo Units —	280 SCU	280 SCU
Cargo Capacity —	14,000 mt	14,000 mt
Landing Capacity —	None	None

## Equipment Data:

<i>Control Computer Type</i> —	ZI-4	ZI-5
<i>Transporters:</i>		
standard 6-person —	4	4
combat 22-person —	2	2
emergency 22-person —	3	3
cargo —	3	3
<i>Cloaking Device Type:</i>	KCD	KCD
<i>Power Requirements</i> —	48	48

## Other Data:

<i>Crew</i> —	553	553
<i>Troops</i> —	70	70
<i>Passengers</i> —	10	10
<i>Shuttlecraft</i> —	9	9

## Engines And Power Data:

<i>Total Power Units Available</i> —	100	100
<i>Movement Point Ratio</i> —	5/1	5/1
<i>Warp Engine Type</i> —	KWL-1	KWL-1
Number —	2	2
Power Units Available —	35 ea.	35 ea.
Stress Chart —	H/I	H/I
Maximum Safe Cruising Speed —	Warp 7	Warp 7
Emergency Speed —	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIK-2	KIK-2
Power Units Available —	30	30

## Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-18	KD-18
Number —	8	8
Firing Arcs —	2 f/p, 2 f, 2 f/s, 2 a	2 f/p, 2 f, 2 f/s, 2 a
Firing Chart —	U	U
Maximum Power —	11	11
Damage Modifiers —		
+3	(1-7)	(1-7)
+2	(8-15)	(8-15)
+1	(16-20)	(16-20)
<i>Beam Weapon Type</i> —	KD-16	KD-17
Number —	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	Y	X
Maximum Power —	6	9
Damage Modifiers —		
+3	(1-9)	(1-12)
+2	(10-17)	(13-17)
+1	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	KP-12	KP-17
Number —	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a
Firing Chart —	P	R
Power To Arm —	2	2
Damage —	28	38

## Shield Data:

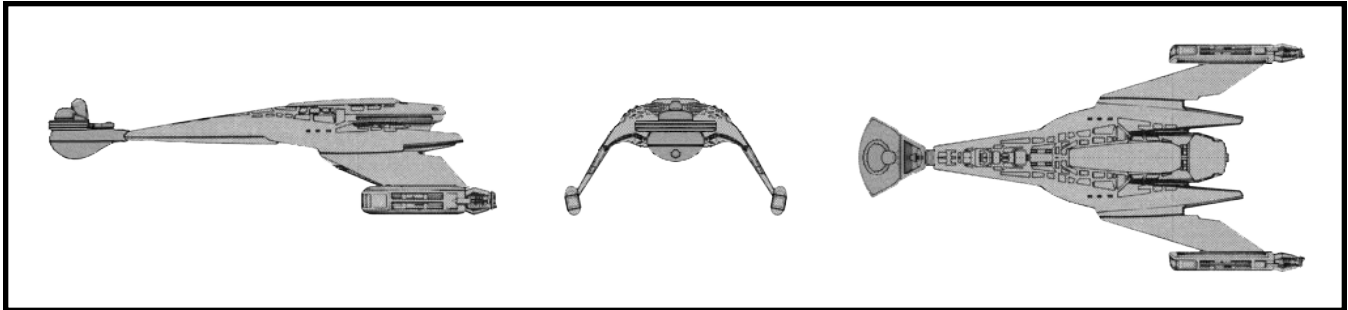
<i>Deflector Shield Type</i> —	KSS	KNSJ
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	26	59

## Combat Efficiency:

<i>D</i> —	183.1	231.0
<i>WDF</i> —	129.4	151.6



# I-12 (BEARER OF REVOLUTION) CLASS XI LIGHT CRUISER



### Construction Data:

Model Numbers —	Variant-1
Ship Class —	XI
Date Entering Service —	2286-2378
Number Constructed —	10

### Hull Data:

Superstructure Points —	38
Damage Chart —	C
Size:	
Length —	274.9 m
Width —	139.8 m
Height —	73.1 m
Displacement —	173,360 mt

### Cargo:

Cargo Units —	488 SCU
Cargo Capacity —	24,400 mt
Landing Capacity —	None

### Equipment Data:

Control Computer Type —	ZD-8
Transporters:	
standard 6-person —	3
combat 22-person —	2
emergency 22-person —	2
cargo —	2

### Other Data:

Crew —	322
Troops —	60
Passengers —	20
Shuttlecraft —	4

### Engines And Power Data:

Total Power Units Available —	63
Movement Point Ratio —	4/1
Warp Engine Type —	KWE-3
Number —	2
Power Units Available —	20 ea.
Stress Chart —	J/M
Maximum Safe Cruising Speed —	Warp 7
Emergency Speed —	Warp 8
Impulse Engine Type —	KIF-2
Power Units Available —	23

### Weapons And Firing Data:

Beam Weapon Type —	KD-15
Number —	6
Firing Arcs —	1 f/p, 2 f, 1 f/s, 2 p/a/s
Firing Chart —	T
Maximum Power —	10
Damage Modifiers —	
+3	(-)
+2	(1-18)
+1	(-)
Beam Weapon Type —	KD-8
Number —	4
Firing Arcs —	1 f/p, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	U
Maximum Power —	7
Damage Modifiers —	
+3	(1-7)
+2	(8-15)
+1	(16-20)
Missile Weapon Type —	KP-6
Number —	2
Firing Arcs —	1 f, 1 a
Firing Chart —	R
Power To Arm —	2
Damage —	20

### Shield Data:

Deflector Shield Type —	KSP
Shield Point Ratio —	1/3
Maximum Shield Power —	15

### Combat Efficiency:

D —	141.3
WDF —	94.2

### NOTES:

*Known Sphere Of Operation:* Triangle; Federation border, Klingon Border

*Data Reliability:* D

*Major Data Source:* Triangle Sector Intelligence

The I-12 was another attempt to build a superior combat cruiser to counter the increasing capabilities of the Federation and Klingon Empire. Designed to engage the heavier cruisers that were increasing being seen in the Triangle, the I-12 included a large impulse drive and trinary shield system to better protect the ship.

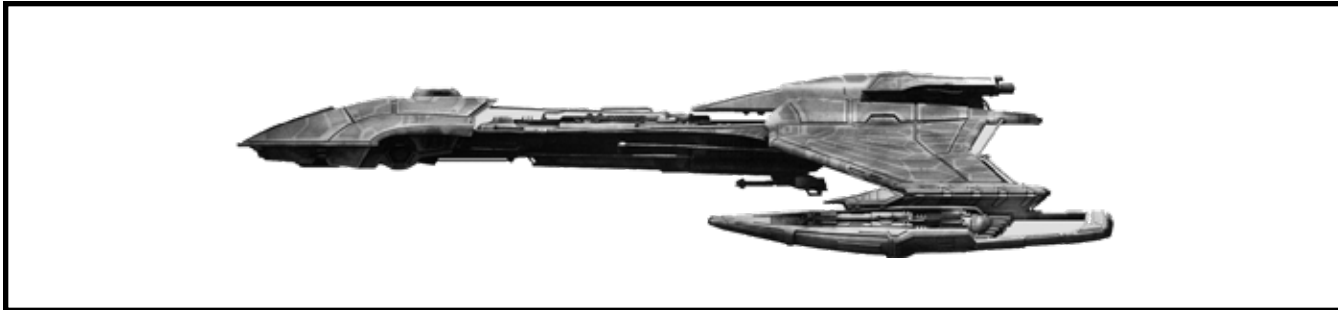
During it's first few years of operation, the I-12 did indeed outperform many vessels that frequented the Triangle area. However, production was frustratingly slow, and by 2296, only 10 ships had been completed.

The I-12 would go on to serve actively for 40 years before they were eventually removed from active duty in favor of more traditional designs. Of the 10 built, 1 was destroyed, 2 are listed as missing, 1 was scrapped, 2 were traded to entities favorable to the IKS, 2 were sold private interests in the Triangle, and the remaining 2 were eventually sold to prominent Imperial families.





# D-5E (DESTRUCTION) CLASS VI BATTLECRUISER



## Construction Data:

Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
Ship Class —	VI	VI	VI	VI	VI
Date Entering Service —	2260-2279	2280-2308	2309-2336	2337-2356	2356-2364
Number Constructed —	1	Refit	Refit	Refit	Refit

## Hull Data:

Superstructure Points —	22	21	21	21	21
Damage Chart —	C	C	C	C	C
Size:					
Length —	210.0 m	210.0 m	210.0 m	210.0 m	210.0 m
Width —	157.0 m	157.0 m	157.0 m	157.0 m	157.0 m
Height —	44.0 m	44.0 m	44.0 m	44.0 m	44.0 m
Displacement —	60,085 mt	63,735 mt	78,835 mt	78,995 mt	77,460 mt
Cargo:					
Cargo Units —	219 SCU	219 SCU	219 SCU	219 SCU	219 SCU
Cargo Capacity —	10,950 mt	10,950 mt	10,950 mt	10,950 mt	10,950 mt
Landing Capacity —	None	None	None	None	None

## Equipment Data:

Control Computer Type —	ZD-4	ZD-5	ZD-5	ZD-5	ZI-1
Transporters:					
standard 6-person —	3	3	3	3	3
combat 22-person —	4	4	4	4	4
emergency 22-person —	1	1	1	1	1
cargo —	2	2	2	2	2
Cloaking Device Type:	-	KCC	KCC	KCC	KCC
Power Requirements —	-	32	32	32	32

## Other Data:

Crew —	147	147	147	147	147
Troops —	60	60	60	60	60
Passengers —	15	15	15	15	15
Shuttlecraft —	5	5	5	5	5

## Engines And Power Data:

Total Power Units Available —	28	28	30	30	38
Movement Point Ratio —	3/1	3/1	3/1	3/1	3/1
Warp Engine Type —	KWB-3	KWB-3	KWH-1	KWH-1	KWH-2
Number —	2	2	2	2	2
Power Units Available —	13 ea.	13 ea.	14 ea.	14 ea.	18 ea.
Stress Chart —	Q/Q	Q/Q	K/L	K/L	K/L
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	KIB-2	KIB-2	KIB-2	KIB-2	KIB-2
Power Units Available —	2	2	2	2	2

## Weapons And Firing Data:

Beam Weapon Type —	KD-6	KD-8	KD-8	KD-8	KD-8
Number —	2	2	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	T	U	U	U	U
Maximum Power —	6	7	7	7	7
Damage Modifiers —					
+3	(-)	(1-7)	(1-7)	(1-7)	(1-7)
+2	(1-18)	(8-15)	(8-15)	(8-15)	(8-15)
+1	(-)	(16-20)	(16-20)	(16-20)	(16-20)
Beam Weapon Type —	KD-2	KD-5	KD-7	KD-7	KD-6
Number —	4	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a
Firing Chart —	G	P	L	L	T
Maximum Power —	4	4	7	7	6
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(-)
+2	(-)	(1-10)	(1-6)	(1-6)	(1-18)
+1	(1-10)	(11-18)	(7-12)	(7-12)	(-)
Missile Weapon Type —	KP-2	KP-5	KP-5	KP-5	KP-5
Number —	2	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	H	Q	Q	Q	Q
Power To Arm —	1	1	1	1	1
Damage —	10	10	10	10	10

## Shield Data:

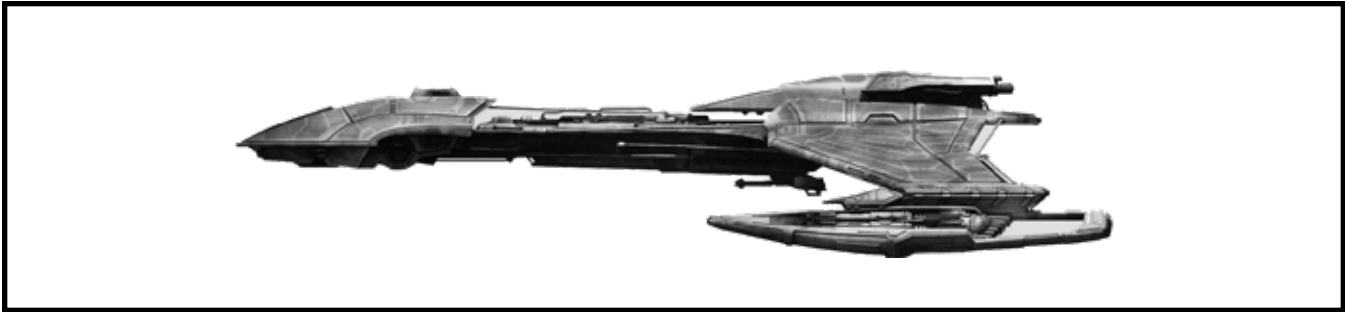
Deflector Shield Type —	KSD	KSG	KSG	KSV	KST
Shield Point Ratio —	1/2	1/2	1/2	1/3	1/3
Maximum Shield Power —	10	11	11	20	32

## Combat Efficiency:

D —	72.5	73.0	75.0	87.0	129.0
WDF —	21.8	35.2	38.4	38.4	43.6



# D-5F (GALLANT) CLASS VI BATTLECRUISER



## Construction Data:

Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
Ship Class —	VI	VI	VI	VI	VI
Date Entering Service —	2269-2304	2305-2334	2335-2350	2351-2368	2367-2374
Number Constructed —	1	Refit	Refit	Refit	Refit

## Hull Data:

Superstructure Points —	23	23	23	23	23
Damage Chart —	C	C	C	C	C
Size:					
Length —	210.0 m	210.0 m	210.0 m	210.0 m	210.0 m
Width —	157.0 m	157.0 m	157.0 m	157.0 m	157.0 m
Height —	44.0 m	44.0 m	44.0 m	44.0 m	44.0 m
Displacement —	61,448 mt	65,183 mt	65,778 mt	78,983 mt	78,983 mt
Cargo:					
Cargo Units —	219 SCU	219 SCU	219 SCU	219 SCU	219 SCU
Cargo Capacity —	10,950 mt	10,950 mt	10,950 mt	10,950 mt	10,950 mt
Landing Capacity —	None	None	None	None	None

## Equipment Data:

Control Computer Type —	ZD-4	ZD-5	ZD-5	ZI-1	ZI-1
Transporters:					
standard 6-person —	3	3	3	3	3
combat 22-person —	4	4	4	4	4
emergency 22-person —	1	1	1	1	1
cargo —	2	2	2	2	2
Cloaking Device Type:	-	KCC	KCC	KCC	KCC
Power Requirements —	-	32	32	32	32

## Other Data:

Crew —	147	147	147	147	147
Troops —	60	60	60	60	60
Passengers —	15	15	15	15	15
Shuttlecraft —	5	5	5	5	5

## Engines And Power Data:

Total Power Units Available —	30	30	30	40	40
Movement Point Ratio —	3/1	3/1	3/1	3/1	3/1
Warp Engine Type —	KWB-3	KWB-3	KWB-3	KWH-2	KWH-2
Number —	2	2	2	2	2
Power Units Available —	13 ea.	13 ea.	13 ea.	18 ea.	18 ea.
Stress Chart —	Q/Q	Q/Q	Q/Q	K/L	K/L
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	KIC-2	KIC-2	KIC-2	KIC-2	KIC-2
Power Units Available —	4	4	4	4	4

## Weapons And Firing Data:

Beam Weapon Type —	KD-7	KD-7	KD-6	KD-17	KD-17
Number —	2	2	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	L	L	T	X	X
Maximum Power —	7	7	6	9	9
Damage Modifiers —					
+3	(-)	(-)	(-)	(1-12)	(1-12)
+2	(1-6)	(1-6)	(1-18)	(13-17)	(13-17)
+1	(7-12)	(7-12)	(-)	(18-22)	(18-22)
Beam Weapon Type —	KD-3	KD-3	KD-3	KD-3	KD-3
Number —	4	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a	1 f/p, 1 f/s, 2 p/f/s/a
Firing Chart —	I	I	I	I	I
Maximum Power —	5	5	5	5	5
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(-)
+2	(-)	(-)	(-)	(-)	(-)
+1	(1-12)	(1-12)	(1-12)	(1-12)	(1-12)
Missile Weapon Type —	KP-2	KP-3	KP-3	KP-6	KP-10
Number —	2	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	H	R	R	Q	Q
Power To Arm —	1	2	2	2	1
Damage —	10	15	15	20	22

## Shield Data:

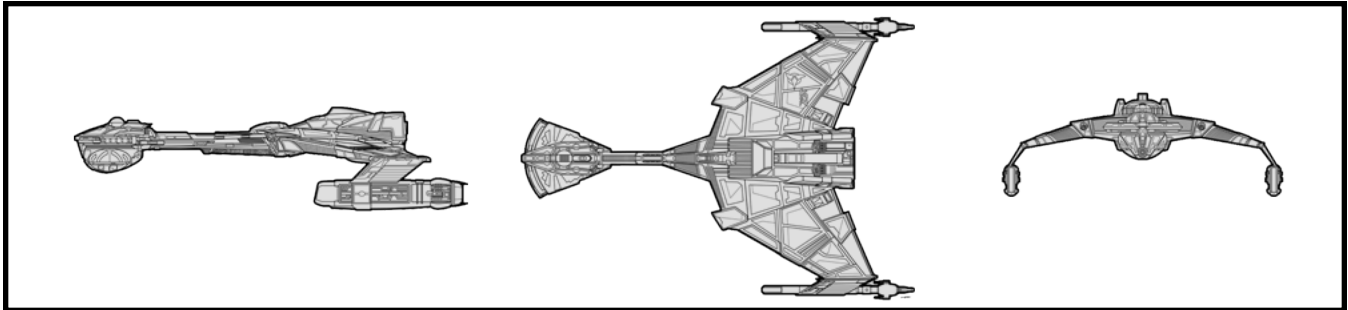
Deflector Shield Type —	KSD	KSK	KSV	KST	KST
Shield Point Ratio —	1/2	1/2	1/3	1/3	1/3
Maximum Shield Power —	10	13	20	32	32

## Combat Efficiency:

D —	75.9	79.9	89.9	134.9	134.9
WDF —	22.8	34.4	37.0	50.4	50.8



# D-6E (WARLORD) CLASS VII CRUISER



## Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class —</i>	VII	VII	VII	VII	VII
<i>Date Entering Service —</i>	2280-2304	2305-2327	2328-2342	2343-2362	2362-2368
<i>Number Constructed —</i>	1	Refit	Refit	Refit	Refit

## Hull Data:

<i>Superstructure Points —</i>	22	22	22	22	22
<i>Damage Chart —</i>	C	C	C	C	C

## Size:

<i>Length —</i>	206 m	206 m	206 m	206 m	206 m
<i>Width —</i>	135 m	135 m	135 m	135 m	135 m
<i>Height —</i>	45 m	45 m	45 m	45 m	45 m
<i>Displacement —</i>	97,505 mt	97,355 mt	98,005 mt	95,450 mt	95,720 mt

## Cargo:

<i>Cargo Units —</i>	294 SCU	294 SCU	294 SCU	294 SCU	294 SCU
<i>Cargo Capacity —</i>	14,700 mt	14,700 mt	14,700 mt	14,700 mt	14,700 mt
<i>Landing Capacity —</i>	None	None	None	None	None

## Equipment Data:

<i>Control Computer Type —</i>	ZD-6	ZD-6	ZD-6	ZI-2	ZI-2
<i>Transporters:</i>					
<i>standard 6-person —</i>	3	3	3	3	3
<i>emergency 22-person —</i>	1	1	1	1	1
<i>cargo —</i>	1	1	1	1	1

## Other Data:

<i>Crew —</i>	188	188	188	188	188
<i>Troops —</i>	40	40	40	40	40
<i>Passengers —</i>	20	20	20	20	20
<i>Shuttlecraft —</i>	6	6	6	6	6

## Engines And Power Data:

<i>Total Power Units Available —</i>	42	42	54	54	54
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWC-2	KWC-2	KWC-2	KWC-2	KWC-2
<i>Number —</i>	2	2	2	2	2
<i>Power Units Available —</i>	18 ea.	18 ea.	18 ea.	18 ea.	18 ea.
<i>Stress Chart —</i>	L/O	L/O	L/O	L/O	L/O
<i>Maximum Safe Cruising Speed —</i>	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
<i>Emergency Speed —</i>	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KID-1	KID-1	KIE-3	KIE-3	KIE-3
<i>Power Units Available —</i>	6	6	18	18	18

## Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-13	KD-13	KD-13	KD-17	KD-17
<i>Number —</i>	4	4	4	4	4
<i>Firing Arcs —</i>	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
<i>Firing Chart —</i>	X	X	X	X	X
<i>Maximum Power —</i>	5	5	5	9	9
<i>Damage Modifiers —</i>					
+3	(1-7)	(1-7)	(1-7)	(1-12)	(1-12)
+2	(8-15)	(8-15)	(8-15)	(13-17)	(13-17)
+1	(16-22)	(16-22)	(16-22)	(18-22)	(18-22)
<i>Missile Weapon Type —</i>	KP-4	KP-6	KP-8	KP-16	KP-17
<i>Number —</i>	2	2	2	2	2
<i>Firing Arcs —</i>	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
<i>Firing Chart —</i>	Q	R	S	Q	R
<i>Power To Arm —</i>	2	2	2	2	2
<i>Damage —</i>	18	20	24	36	38

## Shield Data:

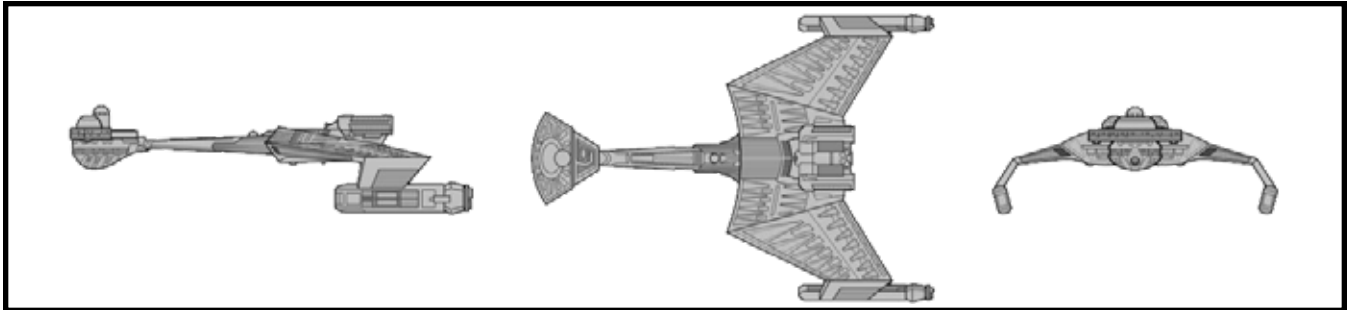
<i>Deflector Shield Type —</i>	KSP	KSP	KST	KSU	KNSB
<i>Shield Point Ratio —</i>	1/3	1/3	1/3	1/4	1/4
<i>Maximum Shield Power —</i>	15	15	32	32	38

## Combat Efficiency:

<i>D —</i>	112.5	112.5	153.0	179.5	187.5
<i>WDF —</i>	41.6	45.6	52.0	75.4	81.2



# D-7T (BLOODMASTER) CLASS IX BATTLECRUISER



### Construction Data:

Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
Ship Class —	IX	IX	IX	IX	IX
Date Entering Service —	2295-2313	2313-2327	2327-2348	2349-2360	2362-2378
Number Constructed —	1	Refit	Refit	Refit	Refit

### Hull Data:

Superstructure Points —	34	36	36	36	39
Damage Chart —	C	C	C	C	C
Size:					
Length —	223.0 m	223.0 m	223.0 m	223.0 m	223.0 m
Width —	160.0 m	160.0 m	160.0 m	160.0 m	160.0 m
Height —	65.0 m	65.0 m	65.0 m	65.0 m	65.0 m
Displacement —	121,560 mt	122,810 mt	122,655 mt	126,620 mt	131,510 mt
Cargo:					
Cargo Units —	349 SCU	349 SCU	349 SCU	349 SCU	349 SCU
Cargo Capacity —	17,450 mt	17,450 mt	17,450 mt	17,450 mt	17,450 mt
Landing Capacity —	None	None	None	None	None

### Equipment Data:

Control Computer Type —	ZD-7	ZD-9	ZD-9	ZI-3	ZI-3
Transporters:					
standard 6-person —	3	3	3	3	3
combat 22-person —	5	5	5	5	5
emergency 22-person —	1	1	1	1	1
cargo —	2	2	2	2	2
Cloaking Device Type:	KCC	KCC	KCC	KCC	KCC
Power Requirements —	32	32	32	32	32

### Other Data:

Crew —	264	264	264	264	264
Troops —	66	66	66	66	66
Passengers —	30	30	30	30	30
Shuttlecraft —	5	5	5	5	5

### Engines And Power Data:

Total Power Units Available —	48	48	48	61	61
Movement Point Ratio —	3/1	3/1	3/1	3/1	3/1
Warp Engine Type —	KWC-2	KWC-2	KWC-2	KWC-2	KWC-2
Number —	2	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	L/O	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	KIE-2	KIE-2	KIE-2	KIM-3	KIM-3
Power Units Available —	12	12	12	25	25

### Weapons And Firing Data:

Beam Weapon Type —	KD-8	KD-17	KD-17	KD-19	KD-19
Number —	8	8	8	8	8
Firing Arcs —	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a
Firing Chart —	U	X	X	X	X
Maximum Power —	7	9	9	12	12
Damage Modifiers —					
+3	(1-7)	(1-12)	(1-12)	(1-14)	(1-14)
+2	(8-15)	(13-17)	(13-17)	(15-18)	(15-18)
+1	(16-20)	(18-22)	(18-22)	(19-22)	(19-22)
Missile Weapon Type —	KP-6	KP-8	KP-11	KP-17	KP-17
Number —	2	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	S	R	R	R
Power To Arm —	2	2	1	2	2
Damage —	20	24	26	38	38

### Shield Data:

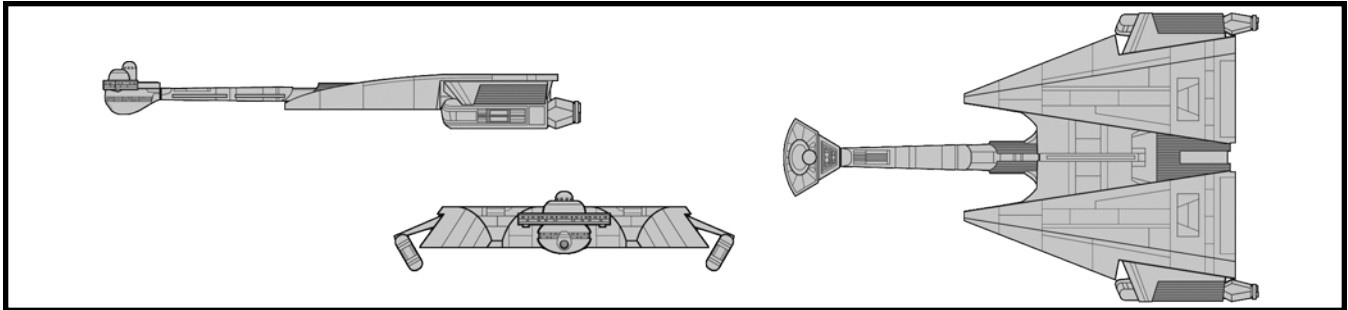
Deflector Shield Type —	KSP	KSP	KSS	KSX	KNSH
Shield Point Ratio —	1/3	1/3	1/3	1/4	1/4
Maximum Shield Power —	15	15	26	32	50

### Combat Efficiency:

D —	137.1	140.0	156.5	213.5	243.8
WDF —	72.4	102.0	102.8	137.2	137.2



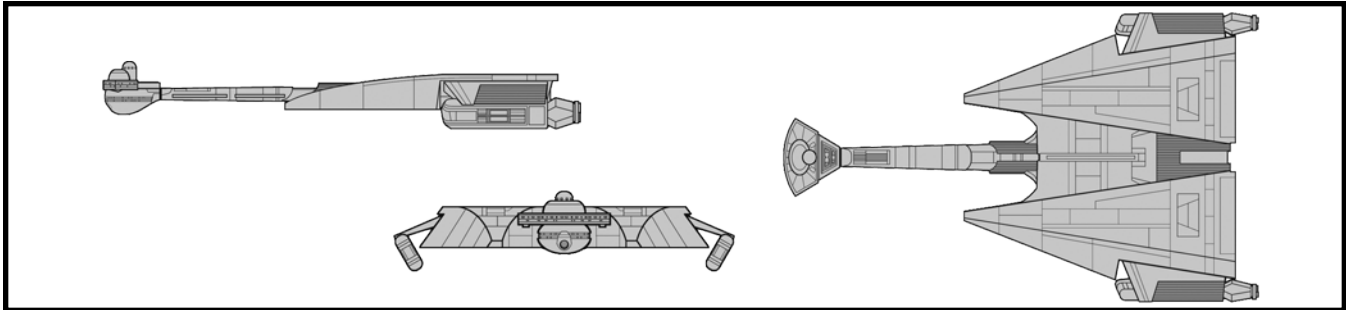
# D-101 (WORLDRIDER) CLASS X HEAVY CRUISER



<b>Construction Data:</b>				
Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	X	X	X	X
Date Entering Service —	2305-2321	2322-2347	2347-2366	2366-2378
Number Constructed —	1	Refit	Refit	Refit
<b>Hull Data:</b>				
Superstructure Points —	32	32	32	32
Damage Chart —	C	C	C	C
Size:				
Length —	264.0 m	264.0 m	264.0 m	264.0 m
Width —	157.0 m	157.0 m	157.0 m	157.0 m
Height —	30.0 m	30.0 m	30.0 m	30.0 m
Displacement —	158,420 mt	157,845 mt	159,720 mt	159,920 mt
Cargo:				
Cargo Units —	405 SCU	405 SCU	405 SCU	405 SCU
Cargo Capacity —	20,250 mt	20,250 mt	20,250 mt	20,250 mt
Landing Capacity —	None	None	None	None
<b>Equipment Data:</b>				
Control Computer Type —	ZD-9	ZD-9	ZI-4	ZI-4
Transporters:				
standard 6-person —	4	4	4	4
emergency 22-person —	4	4	4	4
cargo —	2	2	2	2
Cloaking Device Type:	KCD	KCD	KCD	KCD
Power Requirements —	48	48	48	48
<b>Other Data:</b>				
Crew —	397	297	297	297
Passengers —	35	35	35	35
Shuttlecraft —	12	12	12	12
<b>Engines And Power Data:</b>				
Total Power Units Available —	63	63	63	63
Movement Point Ratio —	4/1	4/1	4/1	4/1
Warp Engine Type —	KWE-3	KWE-3	KWE-3	KWE-3
Number —	2	2	2	2
Power Units Available —	20 ea.	20 ea.	20 ea.	20 ea.
Stress Chart —	J/M	J/M	J/M	J/M
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	KIF-2	KIF-2	KIF-2	KIF-2
Power Units Available —	23	23	23	23
<b>Weapons And Firing Data:</b>				
Beam Weapon Type —	KD-13	KD-17	KD-17	KD-17
Number —	10	10	10	10
Firing Arcs —	2 f/p, 2 f, 2 f/s, 4 a	2 f/p, 2 f, 2 f/s, 4 a	2 f/p, 2 f, 2 f/s, 4 a	2 f/p, 2 f, 2 f/s, 4 a
Firing Chart —	X	X	X	X
Maximum Power —	5	9	9	9
Damage Modifiers —				
+3	(1-7)	(1-12)	(1-12)	(1-12)
+2	(8-15)	(13-17)	(13-17)	(13-17)
+1	(16-22)	(18-22)	(18-22)	(18-22)
Missile Weapon Type —	KP-6	KP-8	KP-16	KP-22
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	S	Q	R
Power To Arm —	2	2	2	2
Damage —	20	24	36	40
<b>Shield Data:</b>				
Deflector Shield Type —	KSP	KSS	KSX	KSX
Shield Point Ratio —	1/3	1/3	1/4	1/4
Maximum Shield Power —	15	26	32	32
<b>Combat Efficiency:</b>				
D —	132.8	149.3	179.8	179.8
WDF —	78.6	120.0	129.4	137.6



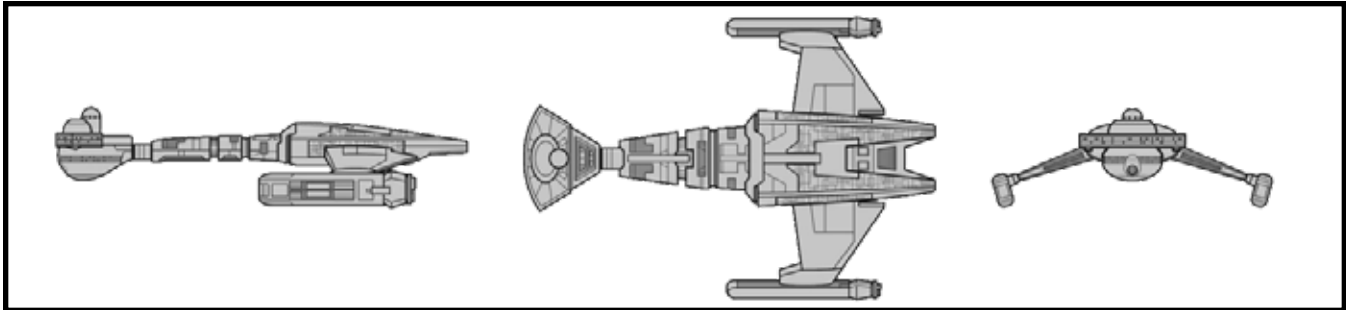
# D-10J (MINDSLAYER) CLASS X HEAVY CRUISER



<b>Construction Data:</b>		
<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	X	X
<i>Date Entering Service</i> —	2315-2344	2345-2378
<i>Number Constructed</i> —	1	Refit
<b>Hull Data:</b>		
<i>Superstructure Points</i> —	32	32
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	264.0 m	264.0 m
Width —	157.0 m	157.0 m
Height —	30.0 m	30.0 m
Displacement —	157,845 mt	159,760 mt
<i>Cargo:</i>		
Cargo Units —	396 SCU	396 SCU
Cargo Capacity —	19,800 mt	19,800 mt
Landing Capacity —	None	None
<b>Equipment Data:</b>		
<i>Control Computer Type</i> —	ZD-9	ZI-4
<i>Transporters:</i>		
standard 6-person —	4	4
emergency 22-person —	4	4
cargo —	2	2
<i>Cloaking Device Type:</i>	KCD	KCD
<i>Power Requirements</i> —	48	48
<b>Other Data:</b>		
<i>Crew</i> —	296	296
<i>Passengers</i> —	30	30
<i>Shuttlecraft</i> —	12	12
<b>Engines And Power Data:</b>		
<i>Total Power Units Available</i> —	63	63
<i>Movement Point Ratio</i> —	4/1	4/1
<i>Warp Engine Type</i> —		
Number —	KWE-3	KWE-3
Power Units Available —	2	2
Stress Chart —	20 ea.	20 ea.
Maximum Safe Cruising Speed —	J/M	J/M
Emergency Speed —	Warp 7	Warp 7
<i>Impulse Engine Type</i> —	Warp 8	Warp 8
Power Units Available —	KIF-2	KIF-2
	23	23
<b>Weapons And Firing Data:</b>		
<i>Beam Weapon Type</i> —		
Number —	KD-17	KD-17
Firing Arcs —	10	10
Firing Chart —	2 f/p, 2 f, 2 f/s, 4 a	2 f/p, 2 f, 2 f/s, 4 a
Maximum Power —	X	X
Damage Modifiers —	9	9
+3	(1-12)	(1-12)
+2	(13-17)	(13-17)
+1	(18-22)	(18-22)
<i>Missile Weapon Type</i> —		
Number —	KP-8	KP-17
Firing Arcs —	2	2
Firing Chart —	1 f, 1 a	1 f, 1 a
Power To Arm —	S	R
Damage —	2	2
	24	38
<b>Shield Data:</b>		
<i>Deflector Shield Type</i> —	KSS	KSU
Shield Point Ratio —	1/3	1/4
Maximum Shield Power —	26	31
<b>Combat Efficiency:</b>		
<i>D</i> —	149.3	177.8
<i>WDF</i> —	120.0	135.2



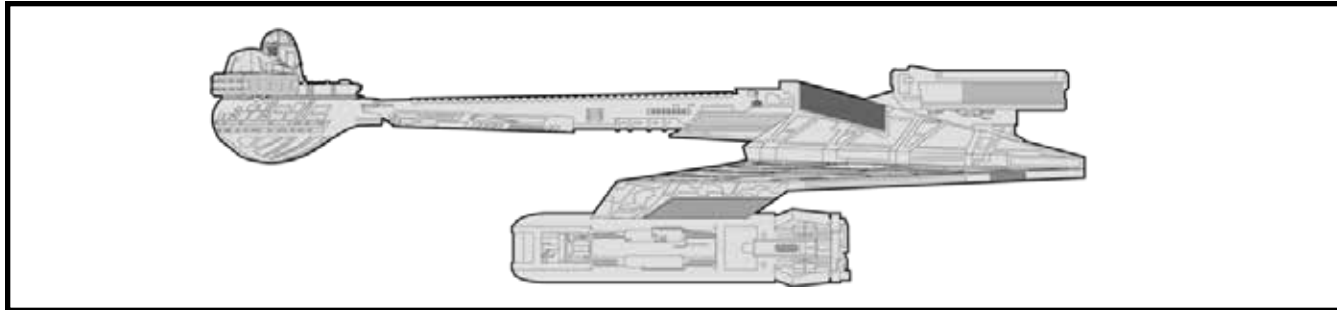
# D-20E (WINNER) CLASS VII LIGHT CRUISER



<b>Construction Data:</b>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class</i> —	VII	VII	VII	VII
<i>Date Entering Service</i> —	2290-2325	2327-2350	2349-2362	2364-2378
<i>Number Constructed</i> —	1	Refit	Refit	Refit
<b>Hull Data:</b>				
<i>Superstructure Points</i> —	22	22	22	22
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	160.0 m	160.0 m	160.0 m	160.0 m
Width —	110.0 m	110.0 m	110.0 m	110.0 m
Height —	24.0 m	24.0 m	24.0 m	24.0 m
Displacement —	99,143 mt	97,153 mt	97,315 mt	95,340 mt
<i>Cargo:</i>				
Cargo Units —	273 SCU	273 SCU	273 SCU	273 SCU
Cargo Capacity —	13,650 mt	13,650 mt	13,650 mt	13,650 mt
Landing Capacity —	None	None	None	None
<b>Equipment Data:</b>				
<i>Control Computer Type</i> —	ZD-6	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
combat 22-person —	4	4	4	4
emergency 22-person —	1	1	1	1
cargo —	2	2	2	2
<i>Cloaking Device Type:</i>	KCC	KCC	KCC	KCC
<i>Power Requirements</i> —	32	32	32	32
<b>Other Data:</b>				
<i>Crew</i> —	186	186	186	186
<i>Troops</i> —	80	80	80	80
<i>Passengers</i> —	10	10	10	10
<i>Shuttlecraft</i> —	4	4	4	4
<b>Engines And Power Data:</b>				
<i>Total Power Units Available</i> —	40	50	64	64
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-2	KWC-3	KWC-3	KWC-3
Number —	2	2	2	2
Power Units Available —	18 ea.	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIC-2	KIC-2	KIE-3	KIE-3
Power Units Available —	4	4	18	18
<b>Weapons And Firing Data:</b>				
<i>Beam Weapon Type</i> —	KD-8	KD-16	KD-16	KD-17
Number —	6	6	6	6
Firing Arcs —	2 f/p, 1 f, 2 f/s, 1 a	2 f/p, 1 f, 2 f/s, 1 a	2 f/p, 1 f, 2 f/s, 1 a	2 f/p, 1 f, 2 f/s, 1 a
Firing Chart —	U	Y	Y	X
Maximum Power —	7	6	6	9
Damage Modifiers —				
+3	(1-7)	(1-9)	(1-9)	(1-12)
+2	(8-15)	(10-17)	(10-17)	(13-17)
+1	(16-20)	(18-22)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	KP-6	KP-8	KP-11	KP-22
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	R	S	R	R
Power To Arm —	2	2	1	2
Damage —	20	24	26	40
<b>Shield Data:</b>				
<i>Deflector Shield Type</i> —	KSH	KST	KST	KSU
Shield Point Ratio —	1/3	1/3	1/3	1/4
Maximum Shield Power —	13	32	32	32
<b>Combat Efficiency:</b>				
<i>D</i> —	106.5	147.0	166.5	197.5
<i>WDF</i> —	48.4	57.6	58.0	77.8



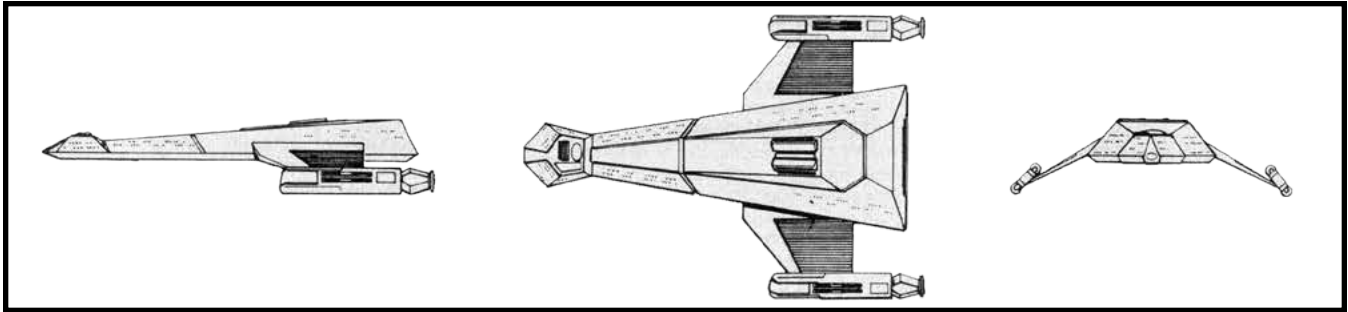
# D-21C (INSTIGATOR) CLASS IX ATTACK CRUISER



<b>Construction Data:</b>			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	IX	IX	IX
<i>Date Entering Service</i> —	2326-2346	2348-2361	2363-2378
<i>Number Constructed</i> —	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points</i> —	35	40	42
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	200.0 m	200.0 m	200.0 m
Width —	130.0 m	130.0 m	130.0 m
Height —	45.0 m	45.0 m	45.0 m
Displacement —	122,585 mt	130,885 mt	134,195 mt
<i>Cargo:</i>			
Cargo Units —	430 SCU	430 SCU	430 SCU
Cargo Capacity —	21,500 mt	21,500 mt	21,500 mt
Landing Capacity —	None	None	None
<b>Equipment Data:</b>			
<i>Control Computer Type</i> —	ZD-9	ZD-9	ZI-3
<i>Transporters:</i>			
standard 6-person —	2	2	2
combat 22-person —	3	3	3
emergency 22-person —	3	3	3
cargo —	4	4	4
<i>Cloaking Device Type:</i>			
<i>Power Requirements</i> —	KCC	KCC	KCC
	32	32	32
<b>Other Data:</b>			
<i>Crew</i> —	259	259	259
<i>Troops</i> —	70	70	70
<i>Passengers</i> —	15	15	15
<i>Shuttlecraft</i> —	6	6	6
<b>Engines And Power Data:</b>			
<i>Total Power Units Available</i> —	59	72	72
<i>Movement Point Ratio</i> —	3/1	4/1	4/1
<i>Warp Engine Type</i> —			
Number —	KWC-2	KWC-3	KWC-3
Power Units Available —	2	2	2
Stress Chart —	18 ea.	23 ea.	23 ea.
Maximum Safe Cruising Speed —	L/O	L/O	L/O
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	Warp 9	Warp 9	Warp 9
Power Units Available —	KIF-2	KIK-1	KIK-1
	23	26	26
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type</i> —			
Number —	KD-16	KD-16	KD-17
Firing Arcs —	8	8	8
Firing Chart —	2 f/p, 2 f/s, 2 p/a, 2 s/a	2 f/p, 2 f/s, 2 p/a, 2 s/a	2 f/p, 2 f/s, 2 p/a, 2 s/a
Maximum Power —	Y	Y	X
Damage Modifiers —	6	6	9
+3	(1-9)	(1-9)	(1-12)
+2	(10-17)	(10-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)
<i>Beam Weapon Type</i> —			
Number —	KD-18	KD-18	KD-19
Firing Arcs —	2	2	2
Firing Chart —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Maximum Power —	U	U	X
Damage Modifiers —	11	11	12
+3	(1-7)	(1-7)	(1-14)
+2	(8-15)	(8-15)	(15-18)
+1	(16-20)	(16-20)	(19-22)
<i>Missile Weapon Type</i> —			
Number —	KP-8	KP-17	KP-17
Firing Arcs —	2	2	2
Firing Chart —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Power To Arm —	S	R	R
Damage —	2	2	2
	24	38	38
<b>Shield Data:</b>			
<i>Deflector Shield Type</i> —			
Shield Point Ratio —	KSS	KSX	KNSH
Maximum Shield Power —	1/3	1/4	1/4
	26	32	50
<b>Combat Efficiency:</b>			
<i>D</i> —	171.6	205.2	234.1
<i>WDF</i> —	104.4	119.6	140.2



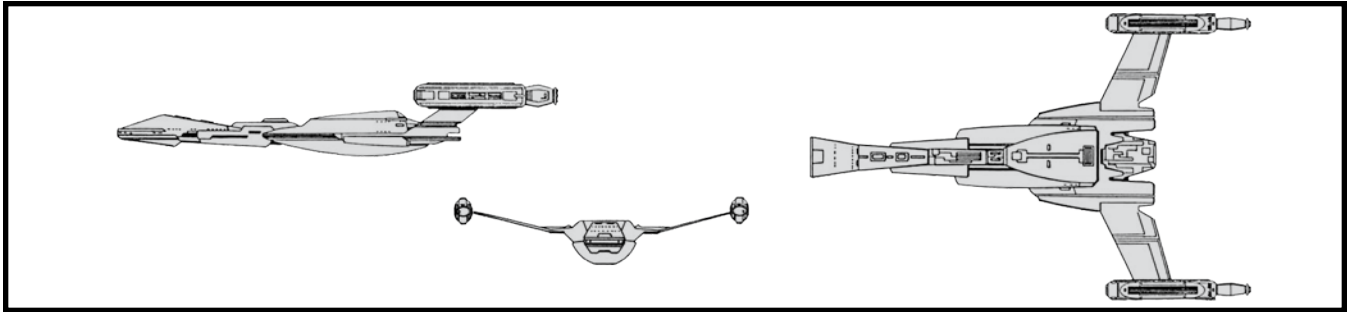
# D-23A (EXTRICATION) CLASS VIII COMMAND CRUISER



<b>Construction Data:</b>	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Model Numbers —</i>	VIII	VIII	VIII	VIII	VIII
<i>Ship Class —</i>	VIII	VIII	VIII	VIII	VIII
<i>Date Entering Service —</i>	2279-2291	2293-2309	2311-2340	2341-2358	2359-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit	Refit
<b>Hull Data:</b>					
<i>Superstructure Points —</i>	30	30	30	30	30
<i>Damage Chart —</i>	C	C	C	C	C
<i>Size:</i>					
Length —	207.0 m	207.0 m	207.0 m	207.0 m	207.0 m
Width —	136.0 m	136.0 m	136.0 m	136.0 m	136.0 m
Height —	44.0 m	44.0 m	44.0 m	44.0 m	44.0 m
Displacement —	116,968 mt	117,435 mt	115,755 mt	113,245 mt	113,690 mt
<i>Cargo:</i>					
Cargo Units —	300 SCU	300 SCU	300 SCU	300 SCU	300 SCU
Cargo Capacity —	15,000 mt	15,000 mt	15,000 mt	15,000 mt	15,000 mt
Landing Capacity —	None	None	None	None	None
<b>Equipment Data:</b>					
<i>Control Computer Type —</i>	ZD-6	ZD-6	ZD-6	ZI-2	ZI-2
<i>Transporters:</i>					
standard 6-person —	2	2	2	2	2
combat 22-person —	2	2	2	2	2
emergency 22-person —	2	2	2	2	2
cargo —	3	3	3	3	3
<i>Cloaking Device Type:</i>	-	-	-	KCC	KCC
<i>Power Requirements —</i>	-	-	-	32	32
<b>Other Data:</b>					
<i>Crew —</i>	225	225	225	225	225
<i>Troops —</i>	75	75	75	75	75
<i>Passengers —</i>	10	10	10	10	10
<i>Shuttlecraft —</i>	10	10	10	10	10
<b>Engines And Power Data:</b>					
<i>Total Power Units Available —</i>	50	58	64	69	71
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	OWI-3	OWI-3	OWI-3	OWI-3	OWI-3
Number —	2	2	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.	23 ea.	23 ea.
Stress Chart —	M/O	M/O	M/O	M/O	M/O
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIC-2	KIE-2	KIE-3	KIF-2	KIM-3
Power Units Available —	4	12	18	23	25
<b>Weapons And Firing Data:</b>					
<i>Beam Weapon Type —</i>	KD-8	KD-8	KD-16	KD-17	KD-17
Number —	4	4	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	U	U	Y	X	X
Maximum Power —	7	7	6	9	9
Damage Modifiers —					
+3	(1-7)	(1-7)	(1-9)	(1-12)	(1-12)
+2	(8-15)	(8-15)	(10-17)	(13-17)	(13-17)
+1	(16-20)	(16-20)	(18-22)	(18-22)	(18-22)
<i>Missile Weapon Type —</i>	KP-4	KP-4	KP-4	KP-6	KP-11
Number —	3	3	3	3	3
Firing Arcs —	1 f, 2 a	1 f, 2 a	1 f, 2 a	1 f, 2 a	1 f, 2 a
Firing Chart —	Q	Q	Q	R	R
Power To Arm —	2	2	2	2	1
Damage —	18	18	18	20	26
<b>Shield Data:</b>					
<i>Deflector Shield Type —</i>	KSH	KSP	KSP	KST	KNSB
Shield Point Ratio —	1/3	1/3	1/3	1/3	1/4
Maximum Shield Power —	12	15	15	32	38
<b>Combat Efficiency:</b>					
<i>D —</i>	129.9	144.9	153.9	185.4	230.9
<i>WDF —</i>	53.8	53.8	57.8	71.4	82.2



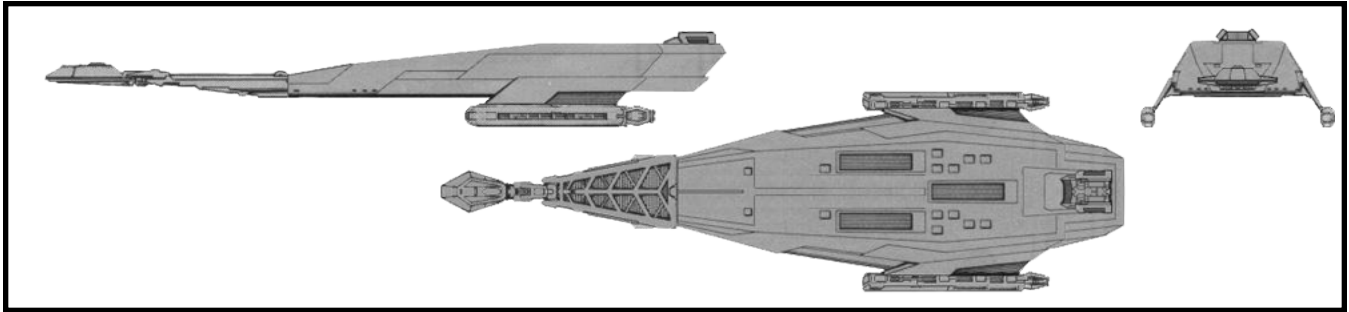
# D-31B (INCARCERATE) CLASS



<b>Construction Data:</b>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers —</i>	IX	IX	IX	IX
<i>Ship Class —</i>	2293-2331	2333-2346	2348-2362	2365-2378
<i>Date Entering Service —</i>	1	Refit	Refit	Refit
<i>Number Constructed —</i>				
<b>Hull Data:</b>				
<i>Superstructure Points —</i>	40	40	42	42
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	220.0 m	220.0 m	220.0 m	220.0 m
Width —	145.0 m	145.0 m	145.0 m	145.0 m
Height —	36.0 m	36.0 m	36.0 m	36.0 m
Displacement —	127,510 mt	129,380 mt	134,475 mt	135,001 mt
<i>Cargo:</i>				
Cargo Units —	190 SCU	190 SCU	190 SCU	190 SCU
Cargo Capacity —	9,500 mt	9,500 mt	9,500 mt	9,500 mt
<i>Landing Capacity —</i>	None	None	None	None
<b>Equipment Data:</b>				
<i>Control Computer Type —</i>	ZD-7	ZD-7	ZD-9	ZI-3
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
combat 22-person —	6	6	6	6
emergency 22-person —	3	3	3	3
cargo —	4	4	4	4
<i>Cloaking Device Type:</i>	KCC	KCC	KCC	KCC
<i>Power Requirements —</i>	32	32	32	32
<b>Other Data:</b>				
<i>Crew —</i>	251	251	251	251
<i>Troops —</i>	70	70	70	70
<i>Passengers —</i>	30	30	30	30
<i>Shuttlecraft —</i>	10	10	10	10
<b>Engines And Power Data:</b>				
<i>Total Power Units Available —</i>	48	59	59	62
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWC-2	KWC-2	KWC-2	KWC-2
<i>Number —</i>	2	2	2	2
<i>Power Units Available —</i>	18 ea.	18 ea.	18 ea.	18 ea.
<i>Stress Chart —</i>	L/O	L/O	L/O	L/O
<i>Maximum Safe Cruising Speed —</i>	Warp 8	Warp 8	Warp 8	Warp 8
<i>Emergency Speed —</i>	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIE-2	KIF-2	KIF-2	KIK-1
<i>Power Units Available —</i>	12	23	23	26
<b>Weapons And Firing Data:</b>				
<i>Beam Weapon Type —</i>	KD-13	KD-8	KD-19	KD-29
<i>Number —</i>	6	6	6	6
<i>Firing Arcs —</i>	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a
<i>Firing Chart —</i>	X	U	X	W
<i>Maximum Power —</i>	5	7	12	18
<i>Damage Modifiers —</i>				
+3	(1-7)	(1-7)	(1-14)	(-)
+2	(8-15)	(8-15)	(15-18)	(1-16)
+1	(16-22)	(16-20)	(19-22)	(17-20)
<i>Missile Weapon Type —</i>	KP-8	KP-12	KP-17	KP-17
<i>Number —</i>	2	2	2	2
<i>Firing Arcs —</i>	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
<i>Firing Chart —</i>	S	P	R	R
<i>Power To Arm —</i>	2	2	2	2
<i>Damage —</i>	24	28	38	38
<b>Shield Data:</b>				
<i>Deflector Shield Type —</i>	KSL	KSL	KST	KSZ
<i>Shield Point Ratio —</i>	1/3	1/3	1/3	1/3
<i>Maximum Shield Power —</i>	14	14	32	50
<b>Combat Efficiency:</b>				
<i>D —</i>	144.2	160.7	189.1	220.6
<i>WDF —</i>	63.0	67.2	114.2	136.4



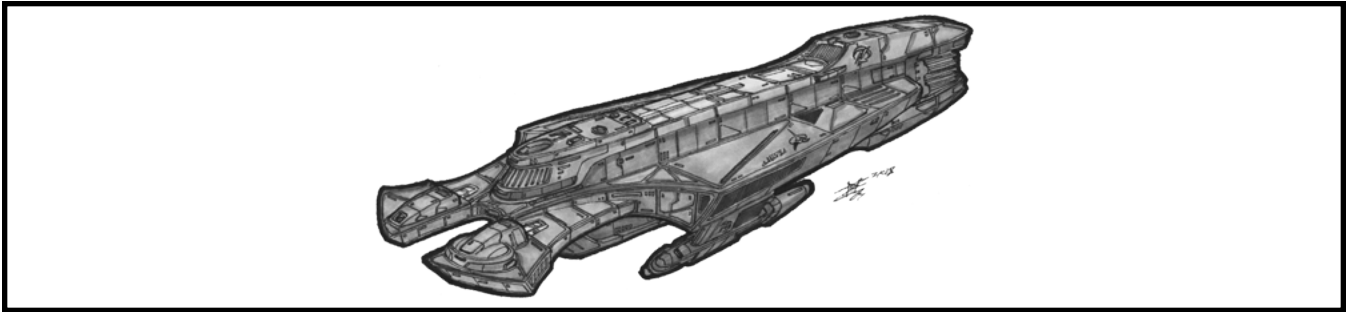
# D-40B (LETHALITY) CLASS XIV BATTLECRUISER



<b>Construction Data:</b>				
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	XIV	XIV	XIV	XIV
<i>Date Entering Service —</i>	2353-2359	2361-2365	2366-2371	2372-2377
<i>Number Constructed —</i>	1	Refit	Refit	Refit
<b>Hull Data:</b>				
<i>Superstructure Points —</i>	86	86	86	86
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	460.0 m	460.0 m	460.0 m	460.0 m
Width —	136.0 m	136.0 m	136.0 m	136.0 m
Height —	64.0 m	64.0 m	64.0 m	64.0 m
Displacement —	295,010 mt	294,650 mt	294,950 mt	298,930 mt
<i>Cargo:</i>				
Cargo Units —	667 SCU	667 SCU	667 SCU	667 SCU
Cargo Capacity —	33,350 mt	33,350 mt	33,350 mt	33,350 mt
Landing Capacity —	None	None	None	None
<b>Equipment Data:</b>				
<i>Control Computer Type —</i>	ZD-11	ZD-13	ZD-13	ZD-13
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
combat 22-person —	6	6	6	6
emergency 22-person —	4	4	4	4
cargo —	5	5	5	5
<i>Cloaking Device Type:</i>	KCE	KCE	KCE	KCE
<i>Power Requirements —</i>	72	72	72	72
<b>Other Data:</b>				
<i>Crew —</i>	522	522	522	522
<i>Troops —</i>	150	150	150	150
<i>Passengers —</i>	10	10	10	10
<i>Shuttlecraft —</i>	10	10	10	10
<b>Engines And Power Data:</b>				
<i>Total Power Units Available —</i>	125	125	125	125
<i>Movement Point Ratio —</i>	6/1	6/1	6/1	6/1
<i>Warp Engine Type —</i>				
Number —	KWG-3	KWG-3	KWG-3	KWG-3
Power Units Available —	2	2	2	2
Stress Chart —	40 ea.	40 ea.	40 ea.	40 ea.
Maximum Safe Cruising Speed —	I/M	I/M	I/M	I/M
Emergency Speed —	Warp 7	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type —</i>	Warp 9	Warp 9	Warp 9	Warp 9
Power Units Available —	KIL-1	KIL-1	KIL-1	KIL-1
	45	45	45	45
<b>Weapons And Firing Data:</b>				
<i>Beam Weapon Type —</i>				
Number —	KD-20	KD-29	KD-29	KD-28
Firing Arcs —	10	10	10	10
Firing Chart —	3 f, 2 p, 2 s, 3 a	3 f, 2 p, 2 s, 3 a	3 f, 2 p, 2 s, 3 a	3 f, 2 p, 2 s, 3 a
Maximum Power —	X	W	W	U
Damage Modifiers —	15	18	18	25
+3	(1-7)	(-)	(-)	(1-10)
+2	(8-15)	(1-16)	(1-16)	(11-15)
+1	(16-22)	(17-20)	(17-20)	(16-20)
<i>Missile Weapon Type —</i>				
Number —	KP-14	KP-16	KP-22	KP-22
Firing Arcs —	3	3	3	3
Firing Chart —	2 f, 1 a	2 f, 1 a	2 f, 1 a	2 f, 1 a
Power To Arm —	L	Q	R	R
Damage —	2	2	2	2
	34	36	40	40
<b>Shield Data:</b>				
<i>Deflector Shield Type —</i>				
Shield Point Ratio —	KSZ	KSZ	KSZ	KNSJ
Maximum Shield Power —	1/3	1/3	1/3	1/3
	50	50	50	59
<b>Combat Efficiency:</b>				
<i>D —</i>	285.0	285.0	285.0	297.0
<i>WDF —</i>	179.7	211.1	223.4	256.4



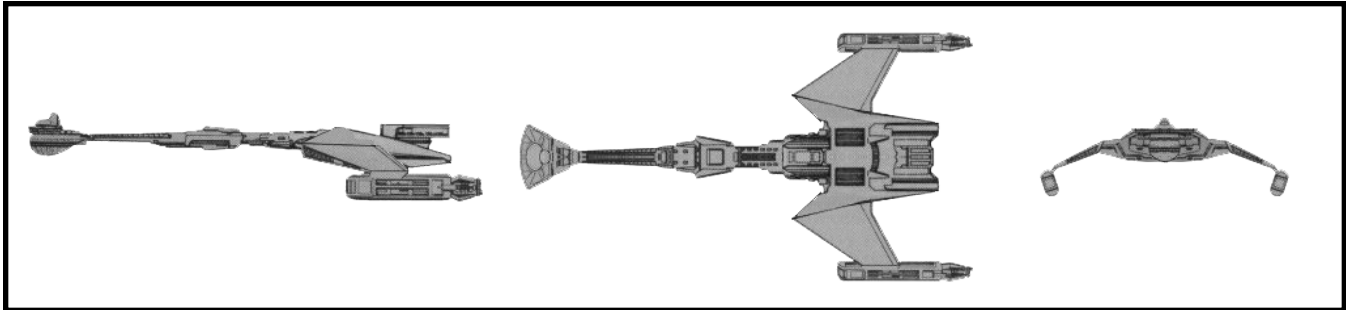
# D-60A (CRUELHAND) CLASS IX AUXILARY CRUISER



<b>Construction Data:</b>	Variant-1	Variant-2	Variant-3
<i>Model Numbers</i> —	IX	IX	IX
<i>Ship Class</i> —	IX	IX	IX
<i>Date Entering Service</i> —	2260-2298	2301-2339	2342-2378
<i>Number Constructed</i> —	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points</i> —	33	33	33
<i>Damage Chart</i> —	C	C	C
<b>Size:</b>			
<i>Length</i> —	241.0 m	241.0 m	241.0 m
<i>Width</i> —	66.0 m	66.0 m	66.0 m
<i>Height</i> —	47.0 m	47.0 m	47.0 m
<i>Displacement</i> —	131,850 mt	139,560 mt	139,715 mt
<b>Cargo:</b>			
<i>Cargo Units</i> —	350 SCU	350 SCU	350 SCU
<i>Cargo Capacity</i> —	17,500 mt	17,500 mt	17,500 mt
<i>Landing Capacity</i> —	None	None	None
<b>Equipment Data:</b>			
<i>Control Computer Type</i> —	ZD-5	ZD-7	ZD-9
<b>Transporters:</b>			
<i>standard 6-person</i> —	4	4	4
<i>combat 22-person</i> —	3	3	3
<i>emergency 22-person</i> —	2	2	2
<i>cargo</i> —	4	4	4
<i>Cloaking Device Type:</i>	-	-	KCC
<i>Power Requirements</i> —	-	-	32
<b>Other Data:</b>			
<i>Crew</i> —	259	259	259
<i>Troops</i> —	66	66	66
<i>Passengers</i> —	30	30	30
<i>Shuttlecraft</i> —	4	4	4
<b>Engines And Power Data:</b>			
<i>Total Power Units Available</i> —	44	59	62
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWF-1	KWF-2	KWF-2
<i>Number</i> —	2	2	2
<i>Power Units Available</i> —	16 ea.	18 ea.	18 ea.
<i>Stress Chart</i> —	H/J	H/J	H/J
<i>Maximum Safe Cruising Speed</i> —	Warp 8	Warp 8	Warp 8
<i>Emergency Speed</i> —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-2	KIF-2	KIK-1
<i>Power Units Available</i> —	12	23	26
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type</i> —	KD-5	KD-5	KD-17
<i>Number</i> —	4	4	4
<i>Firing Arcs</i> —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
<i>Firing Chart</i> —	P	P	X
<i>Maximum Power</i> —	4	4	9
<i>Damage Modifiers</i> —			
+3	(-)	(-)	(1-12)
+2	(1-10)	(1-10)	(13-17)
+1	(11-18)	(11-18)	(18-22)
<i>Beam Weapon Type</i> —	KD-3	KD-6	KD-16
<i>Number</i> —	5	5	5
<i>Firing Arcs</i> —	2 f/p, 2 f/s, 1 a	2 f/p, 2 f/s, 1 a	2 f/p, 2 f/s, 1 a
<i>Firing Chart</i> —	I	T	Y
<i>Maximum Power</i> —	5	6	6
<i>Damage Modifiers</i> —			
+3	(-)	(-)	(1-9)
+2	(-)	(1-18)	(10-17)
+1	(1-12)	(-)	(18-22)
<i>Missile Weapon Type</i> —	OP-5	KP-6	KP-8
<i>Number</i> —	3	3	3
<i>Firing Arcs</i> —	2 f, 1 a	2 f, 1 a	2 f, 1 a
<i>Firing Chart</i> —	Q	R	S
<i>Power To Arm</i> —	1	2	2
<i>Damage</i> —	10	20	24
<b>Shield Data:</b>			
<i>Deflector Shield Type</i> —	KSK	KSL	KSY
<i>Shield Point Ratio</i> —	1/2	1/3	1/3
<i>Maximum Shield Power</i> —	12	14	36
<b>Combat Efficiency:</b>			
<i>D</i> —	105.2	150.7	186.7
<i>WDF</i> —	39.5	72.9	116.5



# D-116A (RETALIATION OF VENGEANCE) CLASS VI LIGHT CRUISER



### Construction Data:

<i>Model Numbers</i> —	Variant-1
<i>Ship Class</i> —	VI
<i>Date Entering Service</i> —	2287-2315
<i>Number Constructed</i> —	1

### Hull Data:

<i>Superstructure Points</i> —	12
<i>Damage Chart</i> —	C
<i>Size:</i>	
Length —	196.1 m
Width —	102.3 m
Height —	29.1 m
Displacement —	78,680 mt

### Cargo:

<i>Cargo Units</i> —	155 SCU
<i>Cargo Capacity</i> —	7,750 mt
<i>Landing Capacity</i> —	None

### Equipment Data:

<i>Control Computer Type</i> —	ZD-5
<i>Transporters:</i>	
standard 6-person —	2
emergency 22-person —	1
cargo —	1
<i>Cloaking Device Type:</i>	KCC
<i>Power Requirements</i> —	32

### Other Data:

<i>Crew</i> —	156
<i>Passengers</i> —	10
<i>Shuttlecraft</i> —	3

### Engines And Power Data:

<i>Total Power Units Available</i> —	46
<i>Movement Point Ratio</i> —	3/1
<i>Warp Engine Type</i> —	KWC-1
Number —	2
Power Units Available —	14 ea.
Stress Chart —	L/O
Maximum Safe Cruising Speed —	Warp 7
Emergency Speed —	Warp 8
<i>Impulse Engine Type</i> —	KIE-3
Power Units Available —	18

### Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-6
Number —	2
Firing Arcs —	1 f/p, 1 f/s
Firing Chart —	T
Maximum Power —	6
Damage Modifiers —	
+3	(-)
+2	(1-18)
+1	(-)
<i>Beam Weapon Type</i> —	OD-1
Number —	2
Firing Arcs —	1 f/p, 1 f/s
Firing Chart —	E
Maximum Power —	3
Damage Modifiers —	
+3	(-)
+2	(-)
+1	(-)
<i>Missile Weapon Type</i> —	KP-3
Number —	2
Firing Arcs —	1 f, 1 a
Firing Chart —	R
Power To Arm —	2
Damage —	15

### Shield Data:

<i>Deflector Shield Type</i> —	KSG
Shield Point Ratio —	1/2
Maximum Shield Power —	11

### Combat Efficiency:

<i>D</i> —	77.2
<i>WDF</i> —	29.4

### NOTES:

*Known Sphere Of Operation:* Triangle; Federation and Klingon Border

*Data Reliability:* B

*Major Data Source:* Klingon Sector Intelligence

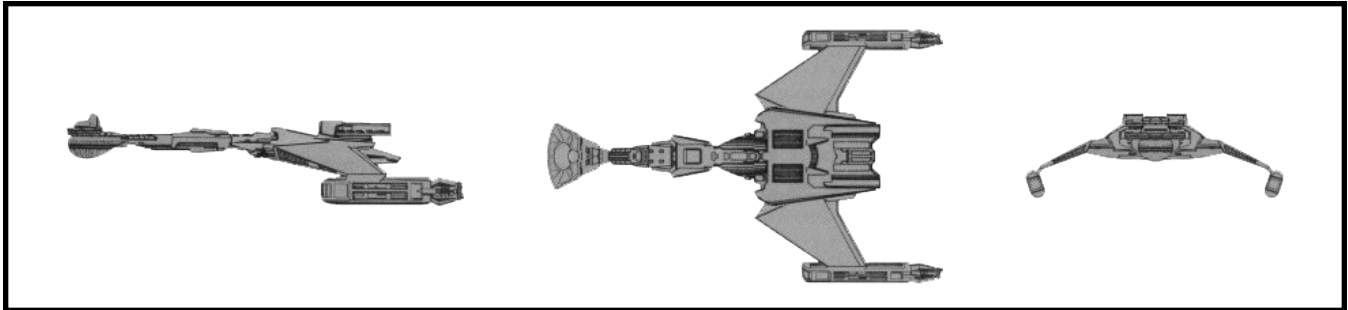
The *Retaliation of Vengeance* arrived in the IKS with several critical systems damaged, including much of her primary weapon systems. However, the ships captain arrived with significant political clout and much needed cash reserved, quickly placing the *Retaliation* in line to be repaired and upgraded. The finale result, relaunched in 2287, what a surprisingly effective light cruiser.

The *Retaliation* was soon detailed to independent operations along the Klingon/Federation border where she quickly gained a reputation for disrupting operations on both sides of the border. However, the destruction of Praxis and subsequent peace accord reduced the *Retaliation* ability to hide cross-border following a raid.

In 2313, the ships was severely damaged by Federation forces near Precipice. The *Retaliation* would spend the next two years limping back to IKS territory. Once home, it was determined that the ship would be too resource intensive to repair, and the decision was made to scrap her.



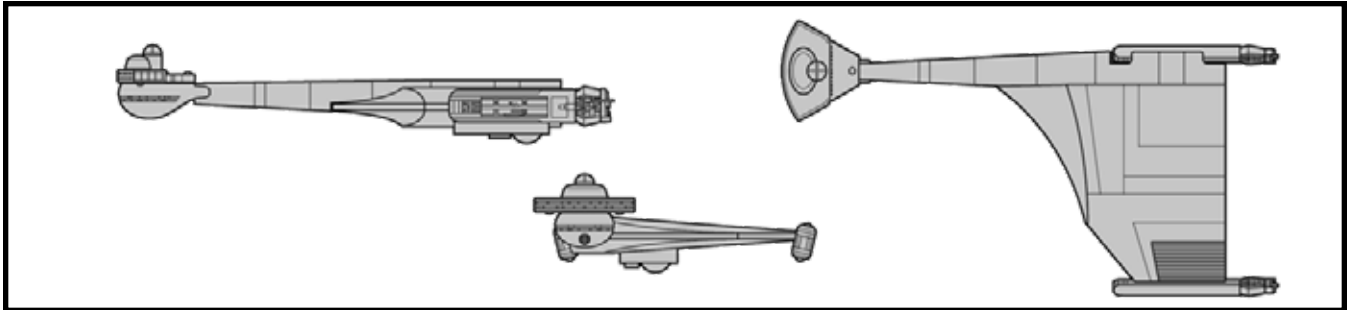
# D-147B (CONQUEST OF REVENGE) CLASS VI LIGHT CRUISER



<b>Construction Data:</b>			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VI	VI	VI
<i>Date Entering Service</i> —	2324-2339	2341-2360	2362-2378
<i>Number Constructed</i> —	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points</i> —	20	20	22
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	175.3 m	175.3 m	175.3 m
Width —	122.1 m	122.1 m	122.1 m
Height —	40.0 m	40.0 m	40.0 m
Displacement —	77,260 mt	76,020 mt	77,220 mt
<i>Cargo:</i>			
Cargo Units —	216 SCU	216 SCU	216 SCU
Cargo Capacity —	10,800 mt	10,800 mt	10,800 mt
<i>Landing Capacity</i> —	None	None	None
<b>Equipment Data:</b>			
<i>Control Computer Type</i> —	ZD-5	ZI-1	ZI-1
<i>Transporters:</i>			
standard 6-person —	2	2	2
combat 22-person —	2	2	2
emergency 22-person —	1	1	1
cargo —	2	2	2
<i>Cloaking Device Type:</i>	KCC	KCC	KCC
<i>Power Requirements</i> —	32	32	32
<b>Other Data:</b>			
<i>Crew</i> —	173	173	173
<i>Troops</i> —	44	44	44
<i>Passengers</i> —	5	5	5
<i>Shuttlecraft</i> —	1	1	1
<b>Engines And Power Data:</b>			
<i>Total Power Units Available</i> —	46	54	46
<i>Movement Point Ratio</i> —	2/1	2/1	2/1
<i>Warp Engine Type</i> —	KWH-1	KWH-2	KWH-1
Number —	2	2	2
Power Units Available —	14 ea.	18 ea.	14 ea.
Stress Chart —	K/L	K/L	K/L
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type</i> —	KD-6	KD-8	KD-16
Number —	4	4	4
Firing Arcs —	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a
Firing Chart —	T	U	Y
Maximum Power —	6	7	6
Damage Modifiers —			
+3	(-)	(1-7)	(1-9)
+2	(1-18)	(8-15)	(10-17)
+1	(-)	(16-20)	(18-22)
<i>Missile Weapon Type</i> —	KP-5	KP-6	KP-10
Number —	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	Q	R	Q
Power To Arm —	1	2	1
Damage —	10	20	22
<b>Shield Data:</b>			
<i>Deflector Shield Type</i> —	KSG	KSV	KSW
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	11	20	32
<b>Combat Efficiency:</b>			
<i>D</i> —	110.6	134.6	143.5
<i>WDF</i> —	31.4	48.0	52.4



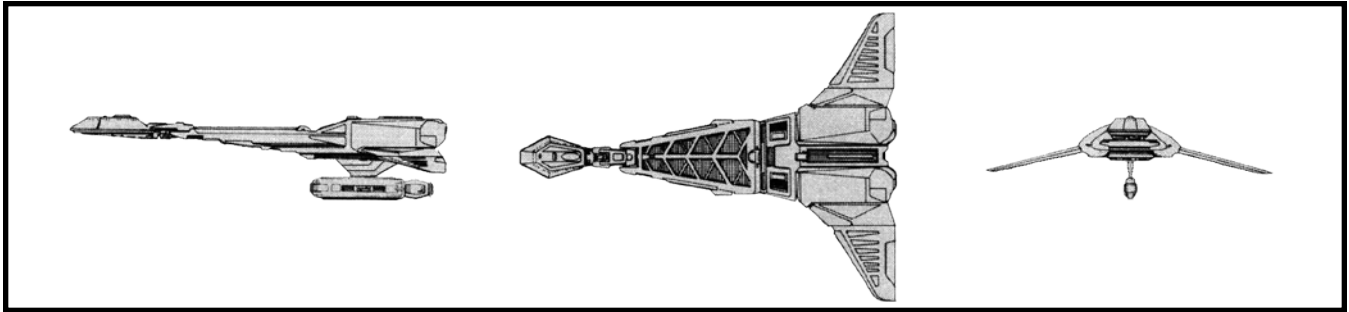
# D-11G (BONESMASHER) CLASS VII DESTROYER FRIGATE



<b>Construction Data:</b>			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VII	VII	VII
<i>Date Entering Service</i> —	2297-2320	2323-2344	2345-2357
<i>Number Constructed</i> —	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points</i> —	23	23	23
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	234.0 m	234.0 m	234.0 m
Width —	128.0 m	128.0 m	128.0 m
Height —	45.0 m	45.0 m	45.0 m
Displacement —	98,950 mt	98,840 mt	98,170 mt
<i>Cargo:</i>			
Cargo Units —	458 SCU	458 SCU	458 SCU
Cargo Capacity —	22,900 mt	22,900 mt	22,900 mt
Landing Capacity —	None	None	None
<b>Equipment Data:</b>			
<i>Control Computer Type</i> —	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>			
standard 6-person —	2	2	2
emergency 22-person —	2	2	2
cargo —	3	3	3
<i>Cloaking Device Type:</i>	KCC	KCC	KCC
<i>Power Requirements</i> —	32	32	32
<b>Other Data:</b>			
Crew —	184	184	184
Troops —	30	30	30
Passengers —	15	15	15
Shuttlecraft —	3	3	3
<b>Engines And Power Data:</b>			
<i>Total Power Units Available</i> —	54	54	64
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWVC-2	KWVC-2	KWVC-3
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type</i> —	KD-17	KD-17	KD-19
Number —	4	4	4
Firing Arcs —	2 f/p, 2 s/a	2 f/p, 2 s/a	2 f/p, 2 s/a
Firing Chart —	X	X	X
Maximum Power —	9	9	12
Damage Modifiers —			
+3	(1-12)	(1-12)	(1-14)
+2	(13-17)	(13-17)	(15-18)
+1	(18-22)	(18-22)	(19-22)
<i>Beam Weapon Type</i> —	KD-15	KD-19	KD-19
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	T	X	X
Maximum Power —	10	12	12
Damage Modifiers —			
+3	(-)	(1-14)	(1-14)
+2	(1-18)	(15-18)	(15-18)
+1	(-)	(19-22)	(19-22)
<i>Missile Weapon Type</i> —	KP-6	KP-6	KP-18
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	R	R	S
Power To Arm —	2	2	1
Damage —	20	20	25
<b>Shield Data:</b>			
<i>Deflector Shield Type</i> —	KSP	KSP	KSX
Shield Point Ratio —	1/3	1/3	1/4
Maximum Shield Power —	15	15	32
<b>Combat Efficiency:</b>			
<i>D</i> —	130.4	130.4	198.9
<i>WDF</i> —	55.5	59.3	73.1



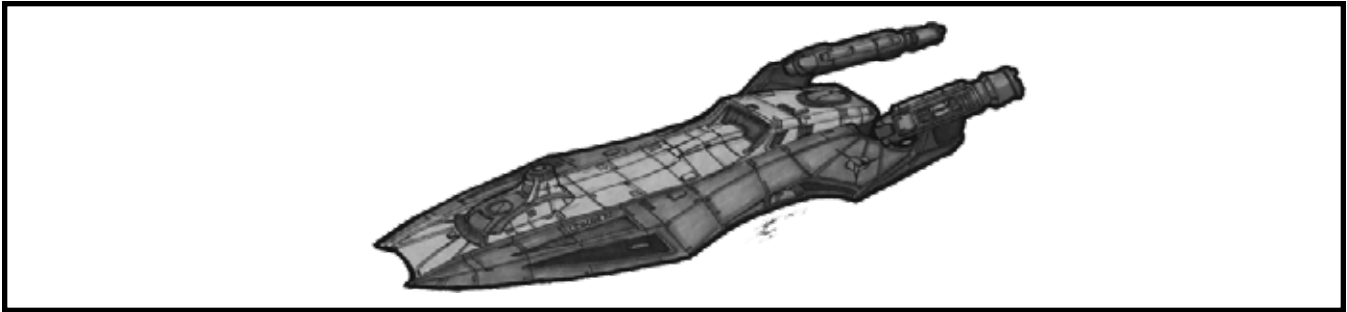
# D-14D (FARSTRIDER) CLASS VI DESTROYER



<b>Construction Data:</b>		
<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	VI	VI
<i>Date Entering Service</i> —	2328-2340	2342-2360
<i>Number Constructed</i> —	1	Refit
<b>Hull Data:</b>		
<i>Superstructure Points</i> —	28	28
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	220.0 m	220.0 m
Width —	170.0 m	170.0 m
Height —	42.0 m	42.0 m
Displacement —	79,075 mt	77,035 mt
<i>Cargo:</i>		
Cargo Units —	165 SCU	165 SCU
Cargo Capacity —	8,250 mt	8,250 mt
<i>Landing Capacity</i> —	None	None
<b>Equipment Data:</b>		
<i>Control Computer Type</i> —	ZD-5	ZI-1
<i>Transporters:</i>		
standard 6-person —	3	3
emergency 22-person —	2	2
cargo —	1	1
<i>Cloaking Device Type:</i>		
<i>Power Requirements</i> —	KCC	KCC
	32	32
<b>Other Data:</b>		
<i>Crew</i> —	147	147
<i>Passengers</i> —	30	30
<i>Shuttlecraft</i> —	2	2
<b>Engines And Power Data:</b>		
<i>Total Power Units Available</i> —	40	40
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —		
Number —	KWC-3	KWC-3
Power Units Available —	1	1
Stress Chart —	22	22
Maximum Safe Cruising Speed —	L/M	L/M
Emergency Speed —	Warp 6	Warp 6
<i>Impulse Engine Type</i> —	Warp 7	Warp 7
Power Units Available —	KIE-3	KIE-3
	18	18
<b>Weapons And Firing Data:</b>		
<i>Beam Weapon Type</i> —		
Number —	KD-6	KD-18
Firing Arcs —	4	4
Firing Chart —	2 p/f/s, 1 p/a, 1 s/a	2 p/f/s, 1 p/a, 1 s/a
Maximum Power —	T	U
Damage Modifiers —	6	11
+3	(-)	(1-7)
+2	(1-18)	(8-15)
+1	(-)	(16-20)
<i>Missile Weapon Type</i> —		
Number —	KP-4	KP-4
Firing Arcs —	2	2
Firing Chart —	1 f, 1 a	1 f, 1 a
Power To Arm —	Q	Q
Damage —	2	2
	18	18
<b>Shield Data:</b>		
<i>Deflector Shield Type</i> —		
Shield Point Ratio —	KSK	KST
Maximum Shield Power —	1/2	1/3
	13	32
<b>Combat Efficiency:</b>		
<i>D</i> —	95.0	140.5
<i>WDF</i> —	40.0	54.8



# D-26B (MANIPULATOR) CLASS VI DESTROYER



## Construction Data:

	Variant-1	Variant-2	Variant-3
<i>Model Numbers</i> —	VI	VI	VI
<i>Ship Class</i> —	2275-2313	2315-2350	2352-2378
<i>Date Entering Service</i> —	1	Refit	Refit
<i>Number Constructed</i> —			

## Hull Data:

<i>Superstructure Points</i> —	12	13	14
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	199.0 m	199.0 m	199.0 m
Width —	53.7 m	53.7 m	53.7 m
Height —	31.9 m	31.9 m	31.9 m
Displacement —	78,558 mt	79,748 mt	79,113 mt

## Cargo:

<i>Cargo Units</i> —	80 SCU	80 SCU	80 SCU
<i>Cargo Capacity</i> —	4,000 mt	4,000 mt	4,000 mt
<i>Landing Capacity</i> —	None	None	None

## Equipment Data:

<i>Control Computer Type</i> —	ZD-5	ZD-5	ZI-1
<i>Transporters:</i>			
standard 6-person —	2	2	2
emergency 22-person —	1	1	1
cargo —	1	1	1
<i>Cloaking Device Type:</i>	-	KCC	KCC
<i>Power Requirements</i> —	-	32	32

## Other Data:

<i>Crew</i> —	119	119	119
<i>Passengers</i> —	8	8	8
<i>Shuttlecraft</i> —	3	3	3

## Engines And Power Data:

<i>Total Power Units Available</i> —	32	32	32
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-1	KWC-1	KWC-1
Number —	2	2	2
Power Units Available —	14 ea.	14 ea.	14 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIC-2	KIC-2	KIC-2
Power Units Available —	4	4	4

## Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-6	KD-17	KD-17
Number —	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	T	X	X
Maximum Power —	6	9	9
Damage Modifiers —			
+3	(-)	(1-12)	(1-12)
+2	(1-18)	(13-17)	(13-17)
+1	(-)	(18-22)	(18-22)
<i>Beam Weapon Type</i> —	KD-2	KD-2	KD-2
Number —	5	5	5
Firing Arcs —	1 f/p, 1 f, 1 f/s, 2 p/a/s	1 f/p, 1 f, 1 f/s, 2 p/a/s	1 f/p, 1 f, 1 f/s, 2 p/a/s
Firing Chart —	G	G	G
Maximum Power —	4	4	4
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(-)	(-)	(-)
+1	(1-10)	(1-10)	(1-10)
<i>Missile Weapon Type</i> —	KP-3	KP-6	KP-8
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	R	R	S
Power To Arm —	2	2	2
Damage —	15	20	24

## Shield Data:

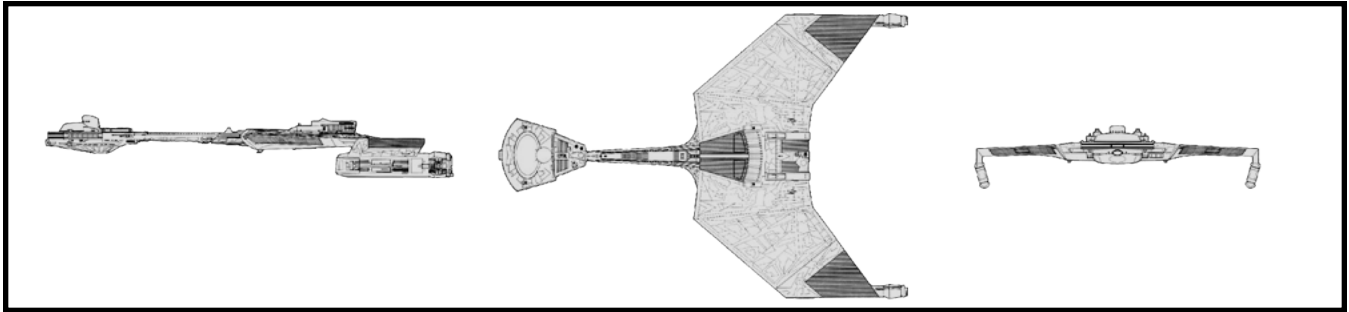
<i>Deflector Shield Type</i> —	KSD	KSD	KST
Shield Point Ratio —	1/2	1/2	1/3
Maximum Shield Power —	10	10	32

## Combat Efficiency:

<i>D</i> —	62.2	63.6	111.5
<i>WDF</i> —	25.7	36.3	39.5



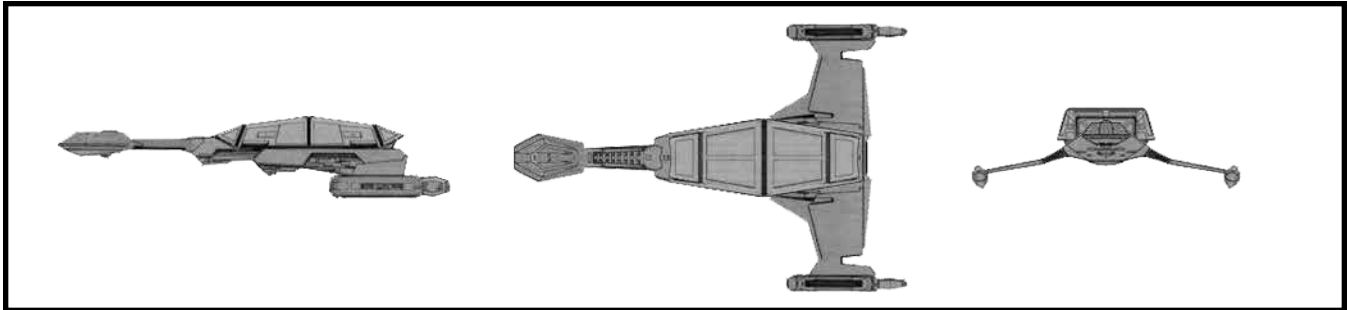
# D-30F (THRASHER) CLASS IX DESTROYER



<b>Construction Data:</b>		
<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	IX	IX
<i>Date Entering Service</i> —	2356-2367	2369-2378
<i>Number Constructed</i> —	1	Refit
<b>Hull Data:</b>		
<i>Superstructure Points</i> —	30	32
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	251.0 m	251.0 m
Width —	174.0 m	174.0 m
Height —	39.0 m	39.0 m
Displacement —	134,445 mt	138,545 mt
<i>Cargo:</i>		
Cargo Units —	410 SCU	410 SCU
Cargo Capacity —	20,500 mt	20,500 mt
Landing Capacity —	None	None
<b>Equipment Data:</b>		
<i>Control Computer Type</i> —	ZI-3	ZI-3
<i>Transporters:</i>		
standard 6-person —	2	2
emergency 22-person —	2	2
cargo —	4	4
<i>Cloaking Device Type:</i>		
<i>Power Requirements</i> —	KCC	KCC
	32	32
<b>Other Data:</b>		
<i>Crew</i> —	257	257
<i>Troops</i> —	70	70
<i>Passengers</i> —	20	20
<i>Shuttlecraft</i> —	8	8
<b>Engines And Power Data:</b>		
<i>Total Power Units Available</i> —	58	62
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —		
Number —	KWF-1	KWF-2
Power Units Available —	2	2
Stress Chart —	16 ea.	18 ea.
Maximum Safe Cruising Speed —	H/J	H/J
Emergency Speed —	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	Warp 9	Warp 9
Power Units Available —	KIK-1	KIK-1
	26	26
<b>Weapons And Firing Data:</b>		
<i>Beam Weapon Type</i> —		
Number —	KD-17	KD-17
Firing Arcs —	8	6
Firing Chart —	2 f/p, 2 f/s, 1 f/p/a, 1 f/s/a, 1 p/a, 1 s/a	2 f/p, 2 f/s, 1 p/a, 1 s/a
Maximum Power —	X	X
Damage Modifiers —	9	9
+3	(1-12)	(1-12)
+2	(13-17)	(13-17)
+1	(18-22)	(18-22)
<i>Beam Weapon Type</i> —		
Number —	-	KD-21
Firing Arcs —	-	2
Firing Chart —	-	1 f/p/a, 1 f/s/a
Maximum Power —	-	W
Damage Modifiers —	-	17
+3	-	(-)
+2	-	(-)
+1	-	(1-18)
<i>Missile Weapon Type</i> —		
Number —	KP-16	KP-17
Firing Arcs —	2	2
Firing Chart —	1 f, 1 a	1 f, 1 a
Power To Arm —	Q	R
Damage —	2	2
	36	38
<b>Shield Data:</b>		
<i>Deflector Shield Type</i> —	KNSC	KNSC
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	52	52
<b>Combat Efficiency:</b>		
<i>D</i> —	200.4	209.3
<i>WDF</i> —	111.4	126.4



# D-47B (INFERNAL) CLASS VII DESTROYER



## Construction Data:

	Variant-1	Variant-2	Variant-3
<i>Model Numbers —</i>	VII	VII	VII
<i>Ship Class —</i>	2344-2354	2355-2368	2369-2378
<i>Date Entering Service —</i>	1	Refit	Refit
<i>Number Constructed —</i>			

## Hull Data:

	Variant-1	Variant-2	Variant-3
<i>Superstructure Points —</i>	24	22	24
<i>Damage Chart —</i>	C	C	C
<i>Size:</i>			
Length —	205.0 m	205.0 m	205.0 m
Width —	135.0 m	135.0 m	135.0 m
Height —	43.0 m	43.0 m	43.0 m
Displacement —	98,337 mt	95,517 mt	99,087 mt

## Cargo:

	Variant-1	Variant-2	Variant-3
<i>Cargo Units —</i>	203 SCU	203 SCU	203 SCU
<i>Cargo Capacity —</i>	10,150 mt	10,150 mt	10,150 mt
<i>Landing Capacity —</i>	None	None	None

## Equipment Data:

	Variant-1	Variant-2	Variant-3
<i>Control Computer Type —</i>	ZI-2	ZI-2	ZI-2
<i>Transporters:</i>			
standard 6-person —	2	2	2
combat 22-person —	1	1	1
emergency 22-person —	2	2	2
cargo —	1	1	1
<i>Cloaking Device Type:</i>	-	KCC	KCC
<i>Power Requirements —</i>	-	32	32

## Other Data:

	Variant-1	Variant-2	Variant-3
<i>Crew —</i>	188	188	188
<i>Troops —</i>	20	20	20
<i>Passengers —</i>	5	5	5
<i>Shuttlecraft —</i>	2	2	2

## Engines And Power Data:

	Variant-1	Variant-2	Variant-3
<i>Total Power Units Available —</i>	64	64	64
<i>Movement Point Ratio —</i>	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWC-3	KWC-3	KWC-3
Number —	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18

## Weapons And Firing Data:

	Variant-1	Variant-2	Variant-3
<i>Beam Weapon Type —</i>	KD-25	KD-25	KD-43
Number —	3	3	3
Firing Arcs —	1 f/p, 1 f/s, 1 a	1 f/p, 1 f/s, 1 a	1 f/p, 1 f/s, 1 a
Firing Chart —	Y	Y	Y
Maximum Power —	12	12	14
Damage Modifiers —			
+3	(1-7)	(1-7)	(1-12)
+2	(8-14)	(8-14)	(13-15)
+1	(15-20)	(15-20)	(16-18)
<i>Missile Weapon Type —</i>	KP-12	KP-19	KP-16
Number —	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	P	Q	Q
Power To Arm —	2	2	2
Damage —	28	32	36

## Shield Data:

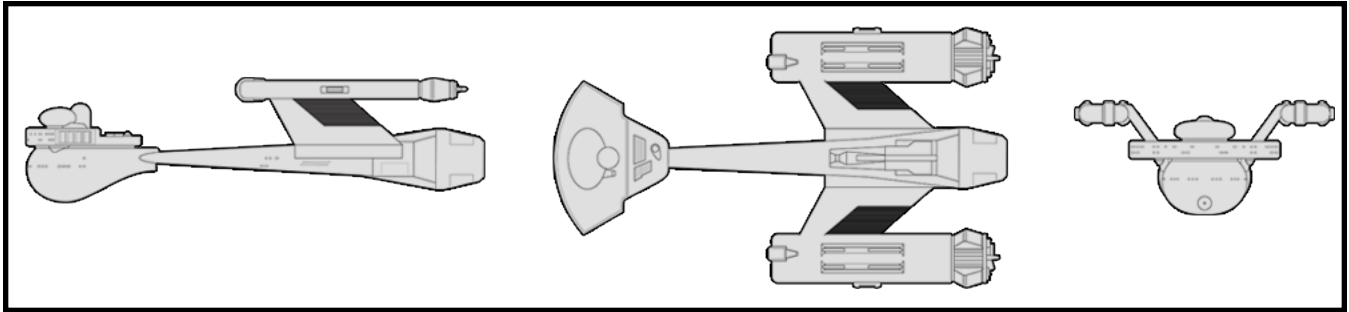
	Variant-1	Variant-2	Variant-3
<i>Deflector Shield Type —</i>	KSY	KSX	KSX
Shield Point Ratio —	1/3	1/4	1/4
Maximum Shield Power —	36	32	32

## Combat Efficiency:

	Variant-1	Variant-2	Variant-3
<i>D —</i>	175.3	197.5	200.3
<i>WDF —</i>	66.9	71.3	81.7



# D-67B (MERCILESS) CLASS V DESTROYER



## Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3
<i>Ship Class —</i>	V	V	V
<i>Date Entering Service —</i>	2277-2303	2305-2341	2345-2378
<i>Number Constructed —</i>	1	Refit	Refit

## Hull Data:

<i>Superstructure Points —</i>	20	20	20
<i>Damage Chart —</i>	C	C	C
<i>Size:</i>			
Length —	150.5 m	150.5 m	150.5 m
Width —	85.5 m	85.5 m	85.5 m
Height —	40.6 m	40.6 m	40.6 m
Displacement —	57,205 mt	57,505 mt	58,360 mt

## Cargo:

<i>Cargo Units —</i>	111 SCU	111 SCU	111 SCU
<i>Cargo Capacity —</i>	5,550 mt	5,550 mt	5,550 mt
<i>Landing Capacity —</i>	None	None	None

## Equipment Data:

<i>Control Computer Type —</i>	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>			
standard 6-person —	2	2	2
cargo —	2	2	2
<i>Cloaking Device Type:</i>	-	KCB	KCB
<i>Power Requirements —</i>	-	22	22

## Other Data:

<i>Crew —</i>	109	109	109
<i>Passengers —</i>	10	10	10
<i>Shuttlecraft —</i>	1	1	1

## Engines And Power Data:

<i>Total Power Units Available —</i>	32	32	32
<i>Movement Point Ratio —</i>	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWB-3	KWB-3	KWB-3
Number —	2	2	2
Power Units Available —	13 ea.	13 ea.	13 ea.
Stress Chart —	Q/Q	Q/Q	Q/Q
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KID-1	KID-1	KID-1
Power Units Available —	6	6	6

## Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-4	KD-5	KD-16
Number —	4	4	4
Firing Arcs —	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
Firing Chart —	J	P	Y
Maximum Power —	4	4	6
Damage Modifiers —			
+3	(-)	(-)	(1-9)
+2	(-)	(1-10)	(10-17)
+1	(1-10)	(11-18)	(18-22)
<i>Missile Weapon Type —</i>	KP-6	KP-10	KP-17
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	R	Q	R
Power To Arm —	2	1	2
Damage —	20	22	38

## Shield Data:

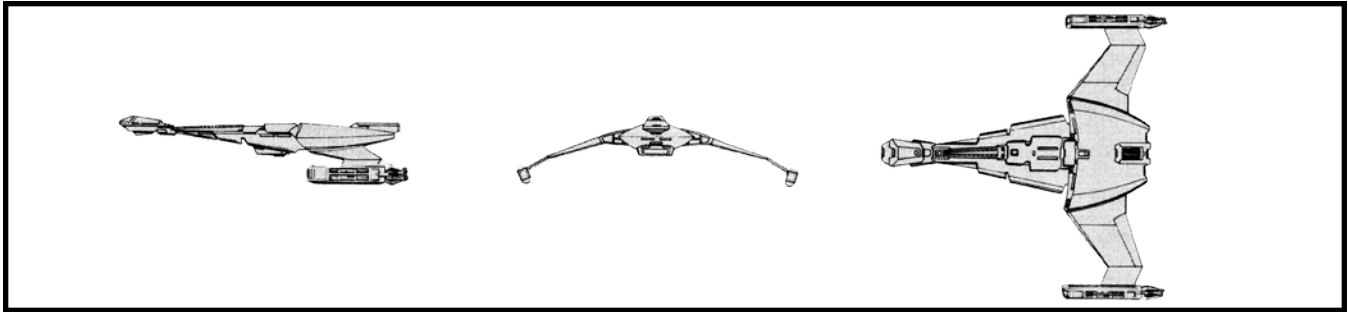
<i>Deflector Shield Type —</i>	KSD	KSD	KST
Shield Point Ratio —	1/2	1/2	1/3
Maximum Shield Power —	11	11	32

## Combat Efficiency:

<i>D —</i>	75.6	75.6	120.1
<i>WDF —</i>	19.8	24.0	51.0



# K-24A (OSCILLATOR) CLASS VII ESCORT



<b>Construction Data:</b>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers —</i>	VII	VII	VII	VII
<i>Ship Class —</i>	2273-2335	2335-2349	2351-2361	2363-2378
<i>Date Entering Service —</i>	1	Refit	Refit	Refit
<i>Number Constructed —</i>				
<b>Hull Data:</b>				
<i>Superstructure Points —</i>	22	22	22	22
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	98.0 m	98.0 m	98.0 m	98.0 m
Width —	100.0 m	100.0 m	100.0 m	100.0 m
Height —	24.0 m	24.0 m	24.0 m	24.0 m
Displacement —	97,490 mt	98,150 mt	97,445 mt	95,515 mt
<i>Cargo:</i>				
Cargo Units —	55 SCU	55 SCU	55 SCU	55 SCU
Cargo Capacity —	2,750 mt	2,750 mt	2,750 mt	2,750 mt
Landing Capacity —	None	None	None	None
<b>Equipment Data:</b>				
<i>Control Computer Type —</i>	ZD-6	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
<b>Other Data:</b>				
<i>Crew —</i>	160	160	160	160
<i>Passengers —</i>	20	20	20	20
<i>Shuttlecraft —</i>	4	4	4	4
<b>Engines And Power Data:</b>				
<i>Total Power Units Available —</i>	42	54	54	54
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWC-2	KWC-2	KWC-2	KWC-2
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KID-1	KIE-3	KIE-3	KIE-3
Power Units Available —	6	18	18	18
<b>Weapons And Firing Data:</b>				
<i>Beam Weapon Type —</i>	KD-6	KD-6	KD-16	KD-17
Number —	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	T	T	Y	X
Maximum Power —	6	6	6	9
Damage Modifiers —				
+3	(-)	(-)	(1-9)	(1-12)
+2	(1-18)	(1-18)	(10-17)	(13-17)
+1	(-)	(-)	(18-22)	(18-22)
<i>Missile Weapon Type —</i>	KP-6	KP-8	KP-8	KP-17
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	S	S	R
Power To Arm —	2	2	2	2
Damage —	20	24	24	38
<b>Shield Data:</b>				
<i>Deflector Shield Type —</i>	KSH	KSP	KST	KST
Shield Point Ratio —	1/3	1/3	1/3	1/3
Maximum Shield Power —	13	15	32	32
<b>Combat Efficiency:</b>				
<i>D —</i>	109.5	129.0	153.0	153.0
<i>WDF —</i>	44.0	50.4	58.4	81.2



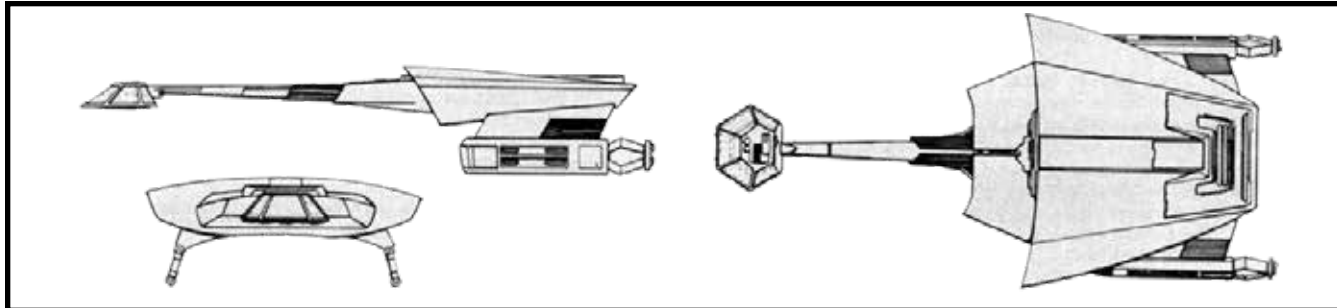
# K-29B (SMITE) CLASS VII HEAVY ESCORT



<b>Construction Data:</b>			
Model Numbers —	Variant-1	Variant-2	Variant-3
Ship Class —	VII	VII	VII
Date Entering Service —	2308-2330	2332-2363	2365-2378
Number Constructed —	1	Refit	Refit
<b>Hull Data:</b>			
Superstructure Points —	22	22	24
Damage Chart —	C	C	C
Size:			
Length —	160.0 m	160.0 m	160.0 m
Width —	96.0 m	96.0 m	96.0 m
Height —	55.0 m	55.0 m	55.0 m
Displacement —	97,485 mt	97,695 mt	99,755 mt
Cargo:			
Cargo Units —	237 SCU	237 SCU	237 SCU
Cargo Capacity —	11,850 mt	11,850 mt	11,850 mt
Landing Capacity —	None	None	None
<b>Equipment Data:</b>			
Control Computer Type —	ZD-6	ZD-6	ZI-2
Transporters:			
standard 6-person —	1	1	1
combat 22-person —	1	1	1
emergency 22-person —	2	2	2
cargo —	2	2	2
Cloaking Device Type:			
Power Requirements —	KCC	KCC	KCC
	32	32	32
<b>Other Data:</b>			
Crew —	185	185	185
Troops —	44	44	44
Passengers —	20	20	20
Shuttlecraft —	2	2	2
<b>Engines And Power Data:</b>			
Total Power Units Available —	54	54	54
Movement Point Ratio —	3/1	3/1	3/1
Warp Engine Type —	KWVC-2	KWVC-2	KWVC-2
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18
<b>Weapons And Firing Data:</b>			
Beam Weapon Type —	KD-17	KD-17	KD-19
Number —	3	3	3
Firing Arcs —	1 f/p, 1 f, 1 f/s	1 f/p, 1 f, 1 f/s	1 f/p, 1 f, 1 f/s
Firing Chart —	X	X	X
Maximum Power —	9	9	12
Damage Modifiers —			
+3	(1-12)	(1-12)	(1-14)
+2	(13-17)	(13-17)	(15-18)
+1	(18-22)	(18-22)	(19-22)
Beam Weapon Type —	KD-8	KD-18	KD-18
Number —	2	2	2
Firing Arcs —	1 p/a, 1 s/a	1 p/a, 1 s/a	1 p/a, 1 s/a
Firing Chart —	U	U	U
Maximum Power —	7	11	11
Damage Modifiers —			
+3	(1-7)	(1-7)	(1-7)
+2	(8-15)	(8-15)	(8-15)
+1	(16-20)	(16-20)	(16-20)
Missile Weapon Type —	KP-6	KP-11	KP-22
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	R	R	R
Power To Arm —	2	1	2
Damage —	20	26	40
<b>Shield Data:</b>			
Deflector Shield Type —	KSH	KST	KST
Shield Point Ratio —	1/3	1/3	1/3
Maximum Shield Power —	13	32	32
<b>Combat Efficiency:</b>			
D —	126.0	153.0	155.8
WDF —	51.0	60.0	75.9



# L-9B (DEMONSLAYER) CLASS X FRIGATE



### Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	X	X
<i>Date Entering Service</i> —	2287-2334	2339-2378
<i>Number Constructed</i> —	1	Refit

### Hull Data:

<i>Superstructure Points</i> —	36	36
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	222.0 m	222.0 m
Width —	106.0 m	106.0 m
Height —	42.0 m	42.0 m
Displacement —	140,870 mt	146,765 mt
<i>Cargo:</i>		
Cargo Units —	506 SCU	506 SCU
Cargo Capacity —	25,300 mt	25,300 mt
Landing Capacity —	None	None

### Equipment Data:

<i>Control Computer Type</i> —	ZD-7	ZD-9
<i>Transporters:</i>		
standard 6-person —	3	3
combat 22-person —	6	6
emergency 22-person —	2	2
cargo —	2	2
<i>Cloaking Device Type:</i>	-	KCD
<i>Power Requirements</i> —	-	48

### Other Data:

<i>Crew</i> —	272	272
<i>Troops</i> —	132	132
<i>Passengers</i> —	10	10
<i>Shuttlecraft</i> —	6	6

### Engines And Power Data:

<i>Total Power Units Available</i> —	59	62
<i>Movement Point Ratio</i> —	4/1	4/1
<i>Warp Engine Type</i> —	KWF-2	KWF-2
Number —	2	2
Power Units Available —	18 ea.	18 ea.
Stress Chart —	H/J	H/J
Maximum Safe Cruising Speed —	Warp 7	Warp 7
Emergency Speed —	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIF-2	KIK-1
Power Units Available —	23	26

### Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-16	KD-19
Number —	10	10
Firing Arcs —	3 f/p, 2 f, 3 f/s, 2 a	3 f/p, 2 f, 3 f/s, 2 a
Firing Chart —	Y	X
Maximum Power —	6	12
Damage Modifiers —		
+3	(1-9)	(1-14)
+2	(10-17)	(15-18)
+1	(18-22)	(19-22)

### Shield Data:

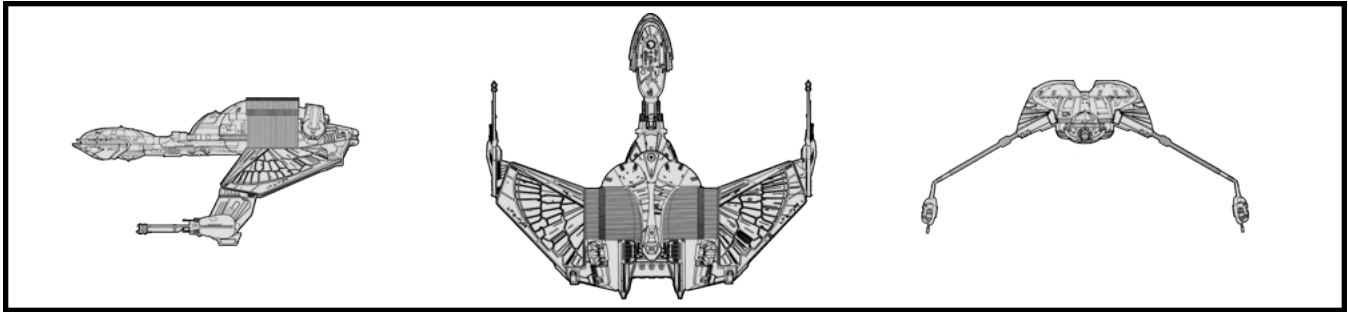
<i>Deflector Shield Type</i> —	KSP	KSX
Shield Point Ratio —	1/3	1/4
Maximum Shield Power —	15	32

### Combat Efficiency:

<i>D</i> —	135.5	185.5
<i>WDF</i> —	71.0	115.0



# L-42A (FURYSMAKER) CLASS IX FRIGATE



### Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	IX	IX	IX	IX
<i>Date Entering Service —</i>	2285-2304	2305-2337	2339-2363	2365-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

### Hull Data:

<i>Superstructure Points —</i>	33	33	33	33
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	164.0 m	164.0 m	164.0 m	164.0 m
Width —	242.0 m	242.0 m	242.0 m	242.0 m
Height —	31.0 m	31.0 m	31.0 m	31.0 m
Displacement —	134,540 mt	135,860 mt	139,845 mt	138,599 mt
<i>Cargo:</i>				
Cargo Units —	60 SCU	60 SCU	60 SCU	60 SCU
Cargo Capacity —	3,000 mt	3,000 mt	3,000 mt	3,000 mt
Landing Capacity —	None	None	None	None

### Equipment Data:

<i>Control Computer Type —</i>	ZD-6	ZD-7	ZD-9	ZI-3
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
emergency 22-person —	2	2	2	2
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	KCC	KCC	KCC	KCC
<i>Power Requirements —</i>	32	32	32	32

### Other Data:

<i>Crew —</i>	220	220	220	220
<i>Passengers —</i>	10	10	10	10
<i>Shuttlecraft —</i>	2	2	2	2

### Engines And Power Data:

<i>Total Power Units Available —</i>	55	55	59	62
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWF-1	KWF-1	KWF-2	KWF-2
Number —	2	2	2	2
Power Units Available —	16 ea.	16 ea.	18 ea.	18 ea.
Stress Chart —	H/J	H/J	H/J	H/J
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIF-2	KIF-2	KIF-2	KIK-1
Power Units Available —	23	23	23	26

### Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-13	KD-17	KD-19	KD-25
Number —	6	6	6	6
Firing Arcs —	3 f/p, 3 f/s	3 f/p, 3 f/s	3 f/p, 3 f/s	3 f/p, 3 f/s
Firing Chart —	X	X	X	Y
Maximum Power —	5	9	12	12
Damage Modifiers —				
+3	(1-7)	(1-12)	(1-14)	(1-7)
+2	(8-15)	(13-17)	(15-18)	(8-14)
+1	(16-22)	(18-22)	(19-22)	(15-20)
<i>Missile Weapon Type —</i>	KP-6	KP-8	KP-16	KP-22
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	R	S	Q	R
Power To Arm —	2	2	2	2
Damage —	20	24	36	40

### Shield Data:

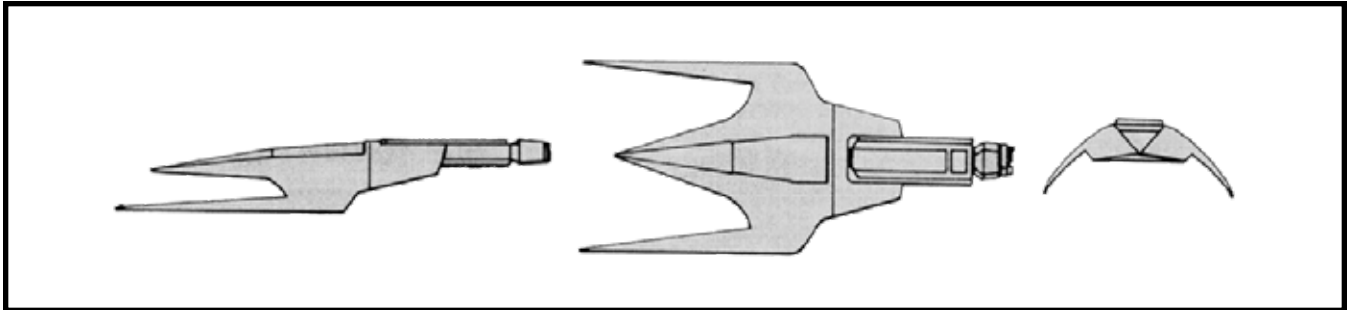
<i>Deflector Shield Type —</i>	KSP	KSP	KST	KNSE
Shield Point Ratio —	1/3	1/3	1/3	1/3
Maximum Shield Power —	15	15	32	54

### Combat Efficiency:

<i>D —</i>	146.2	146.2	176.2	213.7
<i>WDF —</i>	44.8	69.0	88.7	96.4



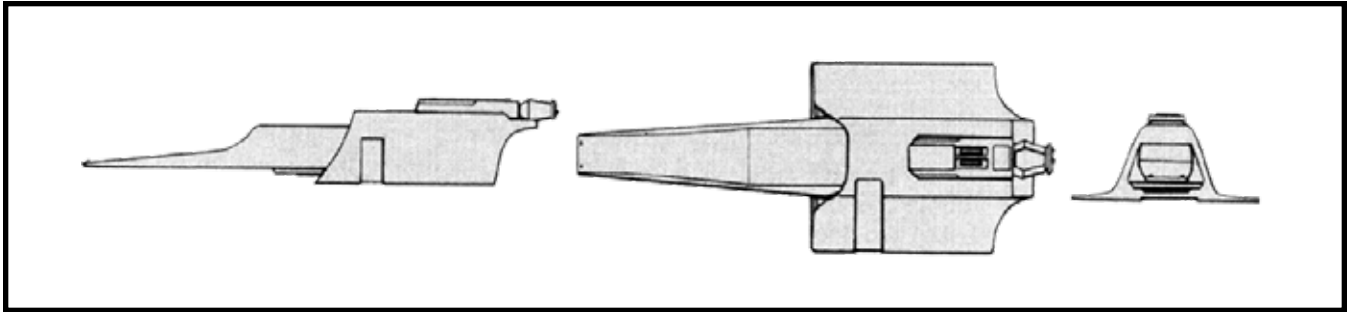
# K-3E (BATTLEWING) CLASS II GUNBOAT



<b>Construction Data:</b>				
Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	II	II	II	II
Date Entering Service —	2306-2325	2326-2343	2344-2363	2363-2370
Number Constructed —	1	Refit	Refit	Refit
<b>Hull Data:</b>				
Superstructure Points —	4	4	4	4
Damage Chart —	C	C	C	C
Size:				
Length —	53.0 m	53.0 m	53.0 m	53.0 m
Width —	23.0 m	23.0 m	23.0 m	23.0 m
Height —	9.0 m	9.0 m	9.0 m	9.0 m
Displacement —	14,895 mt	14,490 mt	14,415 mt	14,120 mt
Cargo:				
Cargo Units —	2 SCU	2 SCU	2 SCU	2 SCU
Cargo Capacity —	100 mt	100 mt	100 mt	100 mt
Landing Capacity —	Yes	Yes	Yes	Yes
<b>Equipment Data:</b>				
Control Computer Type —	ZD-2	Mark Ia	Mark Ia	Mark III
Transporters:				
standard 6-person —	1	1	1	1
combat 22-person —	0	0	0	0
emergency 22-person —	0	0	0	0
cargo —	0	0	0	0
Cloaking Device Type:		KCA	KCA	KCA
Power Requirements —	-	12	12	12
<b>Other Data:</b>				
Crew —	10	10	10	10
<b>Engines And Power Data:</b>				
Total Power Units Available —	15	15	15	18
Movement Point Ratio —	1/1	1/1	1/1	1/1
Warp Engine Type —	KWB-2	KWB-2	KWB-2	OWA-1
Number —	1	1	1	1
Power Units Available —	12	12	12	15
Stress Chart —	O/P	O/P	O/P	E/D
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 8
Emergency Speed —	Warp 7	Warp 7	Warp 7	Warp 10
Impulse Engine Type —	KIB-1	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3	3
<b>Weapons And Firing Data:</b>				
Beam Weapon Type —	KD-2	KD-2	KD-2	KD-2
Number —	2	2	2	2
Firing Arcs —	2 f	2 f	2 f	2 f
Firing Chart —	G	G	G	G
Maximum Power —	4	4	4	4
Damage Modifiers —				
+3	(-)	(-)	(-)	(-)
+2	(-)	(-)	(-)	(-)
+1	(1-10)	(1-10)	(1-10)	(1-10)
Missile Weapon Type —	KP-2	KP-2	KP-5	KP-5
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	H	H	Q	Q
Power To Arm —	1	1	1	1
Damage —	10	10	10	10
<b>Shield Data:</b>				
Deflector Shield Type —	KSE	KSE	KSE	KSI
Shield Point Ratio —	1/1	1/1	1/1	1/1
Maximum Shield Power —	12	12	12	15
<b>Combat Efficiency:</b>				
D —	43.7	43.7	43.7	52.7
WDF —	5.8	5.8	8.1	8.1



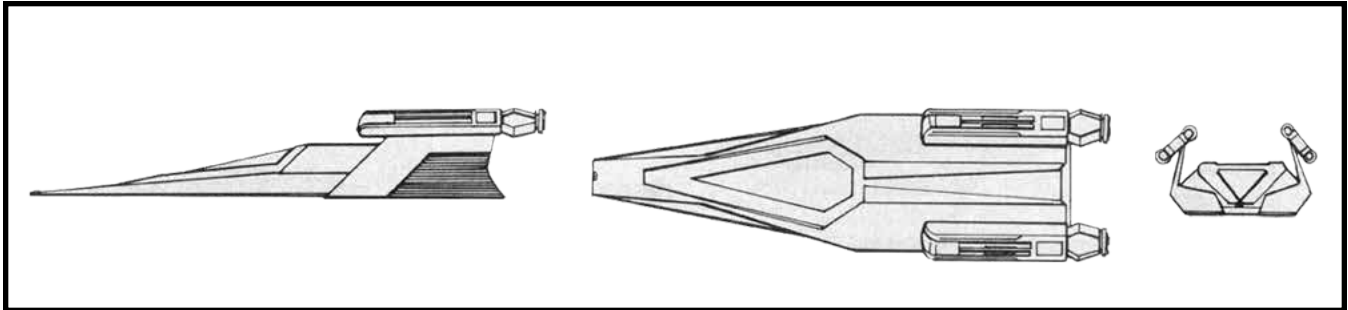
# K-5B (MURDEROUS) CLASS II GUNBOAT



<b>Construction Data:</b>			
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3
<i>Ship Class —</i>	II	II	II
<i>Date Entering Service —</i>	2273-2292	2293-2315	2316-2341
<i>Number Constructed —</i>	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points —</i>	4	4	4
<i>Damage Chart —</i>	C	C	C
<i>Size:</i>			
Length —	94.0 m	94.0 m	94.0 m
Width —	38.0 m	38.0 m	38.0 m
Height —	18.0 m	18.0 m	18.0 m
Displacement —	14,498 mt	14,293 mt	14,393 mt
<i>Cargo:</i>			
Cargo Units —	15 SCU	15 SCU	15 SCU
Cargo Capacity —	750 mt	750 mt	750 mt
Landing Capacity —	Yes	Yes	Yes
<b>Equipment Data:</b>			
<i>Control Computer Type —</i>	ZD-2	Mark Ia	Mark Ia
<i>Transporters:</i>			
standard 6-person —	1	1	1
<b>Other Data:</b>			
<i>Crew —</i>	18	18	18
<i>Passengers —</i>	6	6	6
<b>Engines And Power Data:</b>			
<i>Total Power Units Available —</i>	14	14	14
<i>Movement Point Ratio —</i>	1/1	1/1	1/1
<i>Warp Engine Type —</i>	KWVB-2	KWVB-2	KWVB-2
Number —	1	1	1
Power Units Available —	12	12	12
Stress Chart —	O/P	O/P	O/P
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type —</i>	KIA-2	KIA-2	KIA-2
Power Units Available —	2	2	2
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type —</i>	KD-1	KD-1	KD-1
Number —	3	3	3
Firing Arcs —	2 f, 1 p/f/s	2 f, 1 p/f/s	2 f, 1 p/f/s
Firing Chart —	B	B	B
Maximum Power —	4	4	4
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(-)	(-)	(-)
+1	(-)	(-)	(-)
<i>Missile Weapon Type —</i>	-	OP-1	KP-5
Number —	-	1	1
Firing Arcs —	-	1 f	1 f
Firing Chart —	-	L	Q
Power To Arm —	-	1	1
Damage —	-	10	10
<b>Shield Data:</b>			
<i>Deflector Shield Type —</i>	KSE	KSE	KSE
Shield Point Ratio —	1/1	1/1	1/1
Maximum Shield Power —	12	12	12
<b>Combat Efficiency:</b>			
<i>D —</i>	42.7	42.7	42.7
<i>WDF —</i>	2.1	6.5	7.6



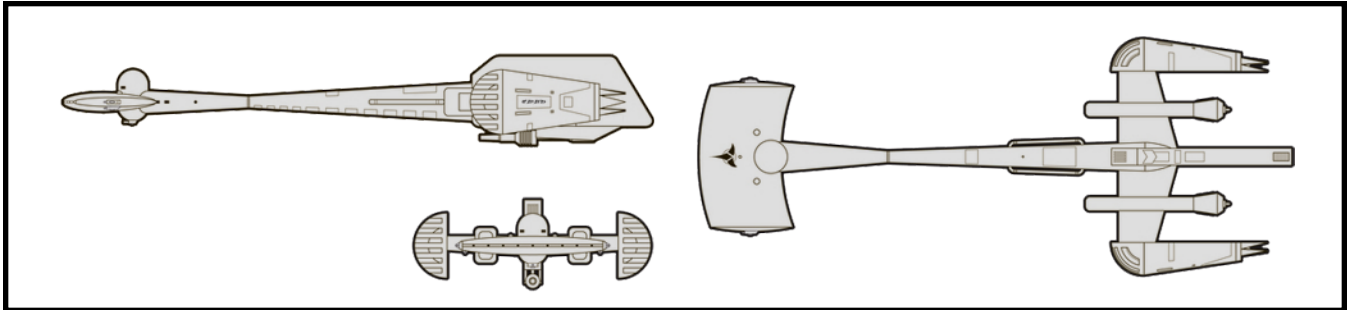
# K-6C (NIMBLE) CLASS IV GUNBOAT



<b>Construction Data:</b>				
Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	IV	IV	IV	IV
Date Entering Service —	2275-2302	2303-2330	2331-2359	2360-2378
Number Constructed —	1	Refit	Refit	Refit
<b>Hull Data:</b>				
Superstructure Points —	12	12	12	12
Damage Chart —	C	C	C	C
Size:				
Length —	55.0 m	55.0 m	55.0 m	55.0 m
Width —	23.0 m	23.0 m	23.0 m	23.0 m
Height —	10.0 m	10.0 m	10.0 m	10.0 m
Displacement —	37,715 mt	38,615 mt	38,715 mt	39,017 mt
Cargo:				
Cargo Units —	13 SCU	13 SCU	13 SCU	13 SCU
Cargo Capacity —	650 mt	650 mt	650 mt	650 mt
Landing Capacity —	Yes	Yes	Yes	Yes
<b>Equipment Data:</b>				
Control Computer Type —	ZD-4	ZD-4	ZD-4	ZI-1
Transporters:				
standard 6-person —	1	1	1	1
Cloaking Device Type:	-	KCB	KCB	KCB
Power Requirements —	-	22	22	22
<b>Other Data:</b>				
Crew —	9	9	9	9
Passengers —	4	4	4	4
<b>Engines And Power Data:</b>				
Total Power Units Available —	27	27	27	27
Movement Point Ratio —	2/1	2/1	2/1	2/1
Warp Engine Type —				
Number —	KWB-2	KWB-2	KWB-2	KWB-2
Power Units Available —	2	2	2	2
Stress Chart —	12 ea.	12 ea.	12 ea.	12 ea.
Maximum Safe Cruising Speed —	P/Q	P/Q	P/Q	P/Q
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	Warp 9	Warp 9	Warp 9	Warp 9
Power Units Available —	KIB-1	KIB-1	KIB-1	KIB-1
	3	3	3	3
<b>Weapons And Firing Data:</b>				
Beam Weapon Type —				
Number —	KD-7	KD-8	KD-8	KD-17
Firing Arcs —	2	2	2	2
Firing Chart —	2 p/f/s	2 p/f/s	2 p/f/s	2 p/f/s
Maximum Power —	L	U	U	X
Damage Modifiers —	7	7	7	9
+3	(-)	(1-7)	(1-7)	(1-12)
+2	(1-6)	(8-15)	(8-15)	(13-17)
+1	(7-12)	(16-20)	(16-20)	(18-22)
Beam Weapon Type —				
Number —	KD-6	KD-9	KD-18	KD-38
Firing Arcs —	1	1	1	1
Firing Chart —	1 a	1 a	1 a	1 a
Maximum Power —	T	W	U	V
Damage Modifiers —	6	5	11	15
+3	(-)	(1-7)	(1-7)	(-)
+2	(1-18)	(8-15)	(8-15)	(-)
+1	(-)	(16-20)	(16-20)	(1-17)
<b>Shield Data:</b>				
Deflector Shield Type —				
Shield Point Ratio —	KSD	KSD	KSD	KST
Maximum Shield Power —	1/2	1/2	1/2	1/3
	11	11	11	32
<b>Combat Efficiency:</b>				
D —	71.2	71.2	71.2	119.2
WDF —	12.7	17.7	21.0	28.8



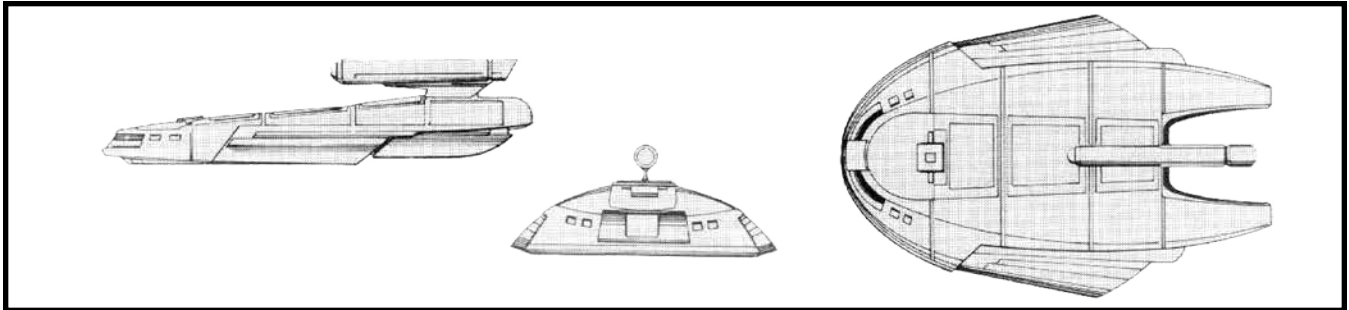
# K-9E (NEMESIS) CLASS V HUNTER-KILLER



<b>Construction Data:</b>			
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3
<i>Ship Class —</i>	V	V	V
<i>Date Entering Service —</i>	2276-2307	2309-2340	2342-2378
<i>Number Constructed —</i>	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points —</i>	18	18	18
<i>Damage Chart —</i>	C	C	C
<i>Size:</i>			
Length —	184.5 m	184.5 m	184.5 m
Width —	73.6 m	73.6 m	73.6 m
Height —	27.5 m	27.5 m	27.5 m
Displacement —	59,715 mt	59,875 mt	59,705 mt
<i>Cargo:</i>			
Cargo Units —	5 SCU	5 SCU	5 SCU
Cargo Capacity —	250 mt	250 mt	250 mt
Landing Capacity —	None	None	None
<b>Equipment Data:</b>			
<i>Control Computer Type —</i>	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>			
standard 6-person —	1	1	1
cargo —	1	1	1
<i>Cloaking Device Type:</i>	-	KCB	KCB
<i>Power Requirements —</i>	-	22	22
<b>Other Data:</b>			
<i>Crew —</i>	28	28	28
<b>Engines And Power Data:</b>			
<i>Total Power Units Available —</i>	38	38	38
<i>Movement Point Ratio —</i>	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWB-1	KWB-1	KWB-1
Number —	4	4	4
Power Units Available —	8 ea.	8 ea.	8 ea.
Stress Chart —	Q/R	Q/R	Q/R
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type —</i>	KID-1	KID-1	KID-1
Power Units Available —	6	6	6
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type —</i>	KD-5	KD-5	KD-17
Number —	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	P	P	X
Maximum Power —	4	4	9
Damage Modifiers —			
+3	(-)	(-)	(1-12)
+2	(1-10)	(1-10)	(13-17)
+1	(11-18)	(11-18)	(18-22)
<i>Beam Weapon Type —</i>	KD-6	KD-6	KD-6
Number —	1	1	1
Firing Arcs —	1 p/f/s	1 p/f/s	1 p/f/s
Firing Chart —	T	T	T
Maximum Power —	6	6	6
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(1-18)	(1-18)	(1-18)
+1	(-)	(-)	(-)
<i>Beam Weapon Type —</i>	KD-8	KD-15	KD-15
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	U	T	T
Maximum Power —	7	10	10
Damage Modifiers —			
+3	(1-7)	(-)	(-)
+2	(8-15)	(1-18)	(1-18)
+1	(16-20)	(-)	(-)
<b>Shield Data:</b>			
<i>Deflector Shield Type —</i>	KSN	KSN	KSN
Shield Point Ratio —	2/3	2/3	2/3
Maximum Shield Power —	15	15	15
<b>Combat Efficiency:</b>			
<i>D —</i>	74.5	74.5	74.5
<i>WDF —</i>	23.2	24.8	48.8



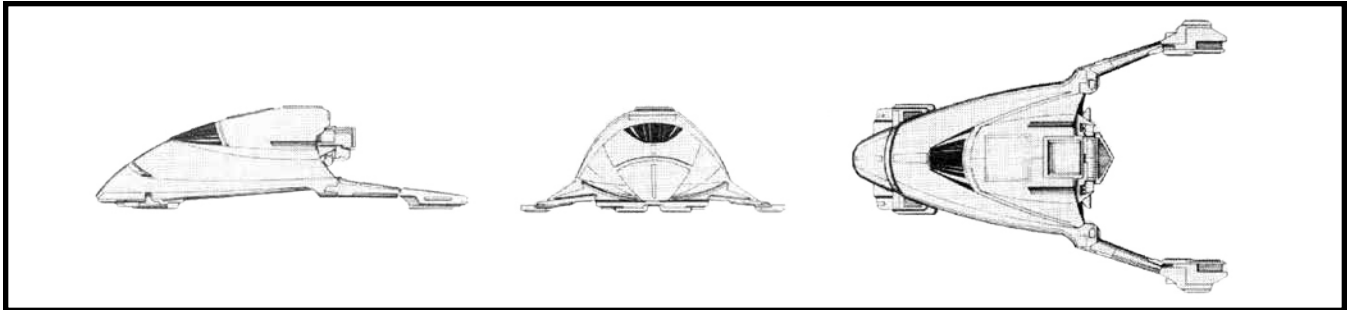
# P-2 (WARBLADE OF TRIUMPH) CLASS II CUTTER



<b>Construction Data:</b>			
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3
<i>Ship Class —</i>	II	II	II
<i>Date Entering Service —</i>	2301-2320	2321-2339	2340-2359
<i>Number Constructed —</i>	158	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points —</i>	5	5	5
<i>Damage Chart —</i>	C	C	C
<b>Size:</b>			
<i>Length —</i>	47.0 m	47.0 m	47.0 m
<i>Width —</i>	30.0 m	30.0 m	30.0 m
<i>Height —</i>	12.0 m	12.0 m	12.0 m
<i>Displacement —</i>	13,648 mt	13,773 mt	13,498 mt
<b>Cargo:</b>			
<i>Cargo Units —</i>	10 SCU	10 SCU	10 SCU
<i>Cargo Capacity —</i>	500 mt	500 mt	500 mt
<i>Landing Capacity —</i>	Yes	Yes	Yes
<b>Equipment Data:</b>			
<i>Control Computer Type —</i>	R-3M	R-3M	R-3M
<i>Cloaking Device Type:</i>	RCA	RCA	RCA
<i>Power Requirements —</i>	8	8	8
<b>Other Data:</b>			
<i>Crew —</i>	16	16	16
<b>Engines And Power Data:</b>			
<i>Total Power Units Available —</i>	11	11	11
<i>Movement Point Ratio —</i>	1/1	1/1	1/1
<i>Warp Engine Type —</i>	RWA-2	RWA-2	RWA-2
<i>Number —</i>	1	1	1
<i>Power Units Available —</i>	8	8	8
<i>Stress Chart —</i>	J/L	J/L	J/L
<i>Maximum Safe Cruising Speed —</i>	Warp 7	Warp 7	Warp 7
<i>Emergency Speed —</i>	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	RIA-3	RIA-3	RIA-3
<i>Power Units Available —</i>	3	3	3
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type —</i>			
<i>Number —</i>	KD-3	KD-3	KD-3
<i>Firing Arcs —</i>	2	2	2
<i>Firing Chart —</i>	1 f/p/a, 1 f/s/a	1 f/p/a, 1 f/s/a	1 f/p/a, 1 f/s/a
<i>Maximum Power —</i>	1	1	1
<i>Damage Modifiers —</i>	5	5	5
<i>+3</i>	(-)	(-)	(-)
<i>+2</i>	(-)	(-)	(-)
<i>+1</i>	(1-12)	(1-12)	(1-12)
<i>Missile Weapon Type —</i>			
<i>Number —</i>	KP-3	KP-4	KP-10
<i>Firing Arcs —</i>	1	1	1
<i>Firing Chart —</i>	1 f	1 f	1 f
<i>Power To Arm —</i>	R	Q	Q
<i>Damage —</i>	2	2	1
	15	18	22
<b>Shield Data:</b>			
<i>Deflector Shield Type —</i>	KSD	KSD	KSD
<i>Shield Point Ratio —</i>	1/2	1/2	1/2
<i>Maximum Shield Power —</i>	13	13	13
<b>Combat Efficiency:</b>			
<i>D —</i>	56.2	56.2	56.2
<i>WDF —</i>	13.4	14.2	16.4



# P-3 (WINGED TRAILBLAZER) CLASS II CUTTER



### Construction Data:

	Variant-1	Variant-2	Variant-3
<i>Model Numbers</i> —	II	II	II
<i>Ship Class</i> —	II	II	II
<i>Date Entering Service</i> —	2268-2306	2307-2348	2349-2378
<i>Number Constructed</i> —	25	Refit	Refit

### Hull Data:

	Variant-1	Variant-2	Variant-3
<i>Superstructure Points</i> —	5	5	5
<i>Damage Chart</i> —	B	B	B
<i>Size:</i>			
Length —	45.0 m	45.0 m	45.0 m
Width —	32.0 m	32.0 m	32.0 m
Height —	12.0 m	12.0 m	12.0 m
Displacement —	9,983 mt	11,153 mt	11,403 mt
<i>Cargo:</i>			
Cargo Units —	10 SCU	10 SCU	10 SCU
Cargo Capacity —	500 mt	500 mt	500 mt
Landing Capacity —	Yes	Yes	Yes

### Equipment Data:

	Variant-1	Variant-2	Variant-3
<i>Control Computer Type</i> —	R-1M	ZD-2	ZD-2

### Other Data:

	Variant-1	Variant-2	Variant-3
<i>Crew</i> —	12	12	12

### Engines And Power Data:

	Variant-1	Variant-2	Variant-3
<i>Total Power Units Available</i> —	10	12	12
<i>Movement Point Ratio</i> —	1/2	1/2	1/2
<i>Warp Engine Type</i> —	RSLA	RSLA	RSLA
Number —	1	1	1
Power Units Available —	9	9	9
Stress Chart —	-/-	-/-	-/-
Maximum Safe Cruising Speed —	Warp 0	Warp 0	Warp 0
Emergency Speed —	Warp 0	Warp 0	Warp 0
<i>Impulse Engine Type</i> —	RIA-1	KIA-3	KIA-3
Power Units Available —	1	3	3

### Weapons And Firing Data:

	Variant-1	Variant-2	Variant-3
<i>Beam Weapon Type</i> —	KD-1	KD-4	KD-5
Number —	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	B	J	P
Maximum Power —	4	4	4
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(-)	(-)	(1-10)
+1	(-)	(1-10)	(11-18)

### Shield Data:

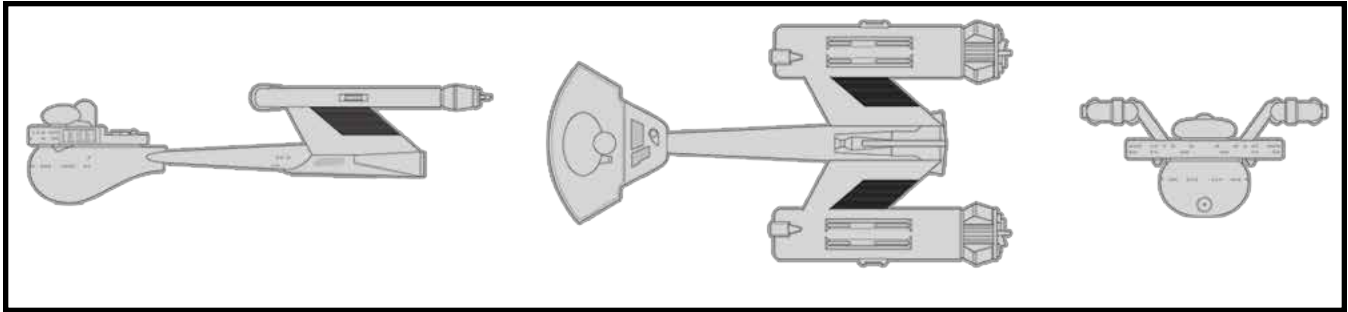
	Variant-1	Variant-2	Variant-3
<i>Deflector Shield Type</i> —	KSA	KSA	KSA
Shield Point Ratio —	1/1	1/1	1/1
Maximum Shield Power —	9	9	9

### Combat Efficiency:

	Variant-1	Variant-2	Variant-3
<i>D</i> —	49.2	54.7	54.7
<i>WDF</i> —	1.4	4.0	6.0



# K-7A (THRONEKEEPER) CLASS IV SCOUT



<b>Construction Data:</b>	
Model Numbers —	Variant-1
Ship Class —	IV
Date Entering Service —	2268-2279
Number Constructed —	1
<b>Hull Data:</b>	
Superstructure Points —	10
Damage Chart —	C
Size:	
Length —	146.5 m
Width —	77.0 m
Height —	37.1 m
Displacement —	29,940 mt
Cargo:	
Cargo Units —	25 SCU
Cargo Capacity —	1,250 mt
Landing Capacity —	None
<b>Equipment Data:</b>	
Control Computer Type —	ZD-3
Transporters:	
standard 6-person —	3
cargo —	1
<b>Other Data:</b>	
Crew —	124
Passengers —	15
Shuttlecraft —	1
<b>Engines And Power Data:</b>	
Total Power Units Available —	21
Movement Point Ratio —	2/1
Warp Engine Type —	
Number —	2
Power Units Available —	9 ea.
Stress Chart —	O/Q
Maximum Safe Cruising Speed —	Warp 6
Emergency Speed —	Warp 7
Impulse Engine Type —	
Power Units Available —	3
<b>Weapons And Firing Data:</b>	
Beam Weapon Type —	
Number —	KD-1
Firing Arcs —	4
Firing Chart —	1 f/p, 2 f, 1 f/s
Maximum Power —	B
Damage Modifiers —	4
+3	(-)
+2	(-)
+1	(-)
<b>Shield Data:</b>	
Deflector Shield Type —	
Shield Point Ratio —	KSA
Maximum Shield Power —	1/1
	5
<b>Combat Efficiency:</b>	
D —	36.3
WDF —	2.8

## NOTES:

*Known Sphere Of Operation:* Triangle

*Data Reliability:* B

*Major Data Source:* Triangle Sector Intelligence

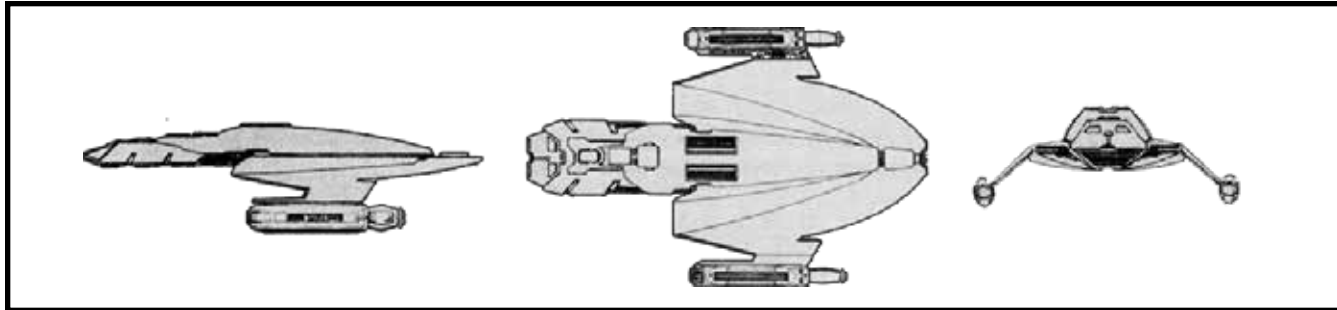
The *Thronekeeper's* time in the IKS fleet was both violent and short. When the first officer assumed command of the ship in 2267, it quickly became apparent that the original captain's family line would not let the matter settle. With nearly the entire crew supporting the new captain, the decision was made to leave the Empire.

Spending nearly 8 months in the Triangle, the crew of the *Thronekeeper* quickly found that other dissident groups in the region did not have the support that the ship needed. Eventually the *Thronekeeper* joined the IKS and found the needed resources.

Officially commissioned in 2268, the *Thronekeeper* quickly made a reputation for it's self, attacking shipping throughout the Triangle. However, by 2278, after 10 years of operations, it had become apparent to IKS leadership that the ship and crew were far more interested in 'glorious battle' than in gathering much needed resource. In 2279, the decision was secretly made to allow the *Thoneseecker* to be capture or destroyed. During an attack on a Romulan convoy headed to Newlin III, the other ships in the *Throneseecker's* squadron broke from the attack and left the ship to her own devices. The Romulan commander quickly took advantage of the situation and destroyed the *Thoneseecker*.



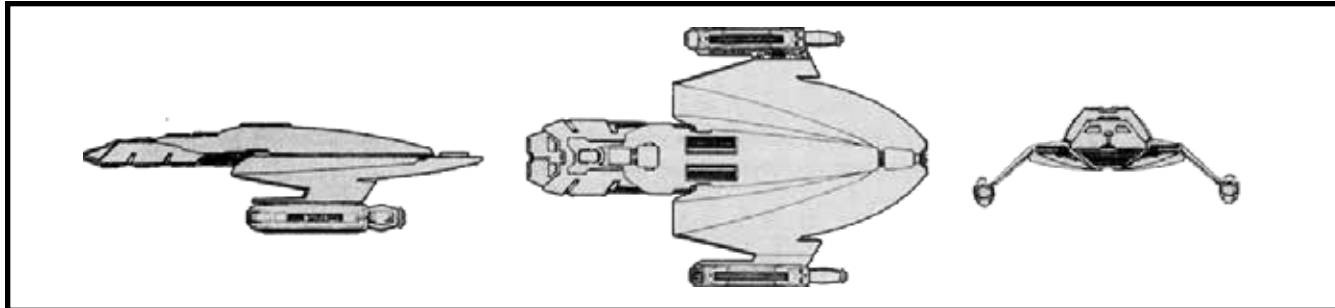
# K-14G (WARFORGER) CLASS IV SCOUT



<b>Construction Data:</b>			
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3
<i>Ship Class —</i>	IV	IV	IV
<i>Date Entering Service —</i>	2288-2309	2310-2338	2340-2378
<i>Number Constructed —</i>	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points —</i>	10	12	12
<i>Damage Chart —</i>	C	C	C
<i>Size:</i>			
Length —	145.0 m	145.0 m	145.0 m
Width —	100.0 m	100.0 m	100.0 m
Height —	35.0 m	35.0 m	35.0 m
Displacement —	34,765 mt	38,015 mt	39,060 mt
<i>Cargo:</i>			
Cargo Units —	12 SCU	12 SCU	12 SCU
Cargo Capacity —	600 mt	600 mt	600 mt
Landing Capacity —	Yes	Yes	Yes
<b>Equipment Data:</b>			
<i>Control Computer Type —</i>	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>			
standard 6-person —	1	1	1
<b>Other Data:</b>			
<i>Crew —</i>	17	17	17
<i>Shuttlecraft —</i>	1	1	1
<b>Engines And Power Data:</b>			
<i>Total Power Units Available —</i>	27	27	27
<i>Movement Point Ratio —</i>	2/1	2/1	2/1
<i>Warp Engine Type —</i>	KWB-2	KWB-2	KWB-2
Number —	2	2	2
Power Units Available —	12 ea.	12 ea.	12 ea.
Stress Chart —	P/Q	P/Q	P/Q
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type —</i>	KD-7	KD-7	KD-7
Number —	3	3	3
Firing Arcs —	2 pff/s, 1 a	2 pff/s, 1 a	2 pff/s, 1 a
Firing Chart —	L	L	L
Maximum Power —	7	7	7
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(1-6)	(1-6)	(1-6)
+1	(7-12)	(7-12)	(7-12)
<i>Missile Weapon Type —</i>	KP-5	KP-3	KP-11
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	Q	R	R
Power To Arm —	1	2	1
Damage —	10	15	26
<b>Shield Data:</b>			
<i>Deflector Shield Type —</i>	KSD	KSD	KST
Shield Point Ratio —	1/2	1/2	1/3
Maximum Shield Power —	11	11	32
<b>Combat Efficiency:</b>			
<i>D —</i>	68.3	71.2	119.2
<i>WDF —</i>	16.9	20.4	26.8



# K-141 (BATTLECRY) CLASS IV SCOUT



### Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class</i> —	IV	IV	IV	IV
<i>Date Entering Service</i> —	2293-2307	2309-2340	2342-2364	2366-2378
<i>Number Constructed</i> —	1	Refit	Refit	Refit

### Hull Data:

<i>Superstructure Points</i> —	11	11	11	11
<i>Damage Chart</i> —	C	C	C	C

### Size:

<i>Length</i> —	145.0 m	145.0 m	145.0 m	145.0 m
<i>Width</i> —	100.0 m	100.0 m	100.0 m	100.0 m
<i>Height</i> —	35.0 m	35.0 m	35.0 m	35.0 m
<i>Displacement</i> —	36,865 mt	36,990 mt	39,030 mt	38,250 mt

### Cargo:

<i>Cargo Units</i> —	12 SCU	12 SCU	12 SCU	12 SCU
<i>Cargo Capacity</i> —	600 mt	600 mt	600 mt	600 mt
<i>Landing Capacity</i> —	Yes	Yes	Yes	Yes

### Equipment Data:

<i>Control Computer Type</i> —	ZD-4	ZD-4	ZI-1	ZI-1
<i>Transporters:</i>				
<i>standard 6-person</i> —	1	1	1	1
<i>Cloaking Device Type:</i>	KCB	KCB	KCB	KCB
<i>Power Requirements</i> —	22	22	22	22

### Other Data:

<i>Crew</i> —	18	18	18	18
<i>Shuttlecraft</i> —	1	1	1	1

### Engines And Power Data:

<i>Total Power Units Available</i> —	27	27	27	27
<i>Movement Point Ratio</i> —	2/1	2/1	2/1	2/1
<i>Warp Engine Type</i> —	KWB-2	KWB-2	KWB-2	KWB-2
<i>Number</i> —	2	2	2	2
<i>Power Units Available</i> —	12 ea.	12 ea.	12 ea.	12 ea.
<i>Stress Chart</i> —	P/Q	P/Q	P/Q	P/Q
<i>Maximum Safe Cruising Speed</i> —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Emergency Speed</i> —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIB-1	KIB-1	KIB-1	KIB-1
<i>Power Units Available</i> —	3	3	3	3

### Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-7	KD-7	KD-6	KD-17
<i>Number</i> —	4	4	4	4
<i>Firing Arcs</i> —	2 p/f/s, 1 f, 1 a	2 p/f/s, 1 f, 1 a	2 p/f/s, 1 f, 1 a	2 p/f/s, 1 f, 1 a
<i>Firing Chart</i> —	L	L	T	X
<i>Maximum Power</i> —	7	7	6	9
<i>Damage Modifiers</i> —				
+3	(-)	(-)	(-)	(1-12)
+2	(1-6)	(1-6)	(1-18)	(13-17)
+1	(7-12)	(7-12)	(-)	(18-22)
<i>Missile Weapon Type</i> —	KP-3	KP-4	KP-8	KP-18
<i>Number</i> —	1	1	1	1
<i>Firing Arcs</i> —	1 f	1 f	1 f	1 f
<i>Firing Chart</i> —	R	Q	S	S
<i>Power To Arm</i> —	2	2	2	1
<i>Damage</i> —	15	18	24	25

### Shield Data:

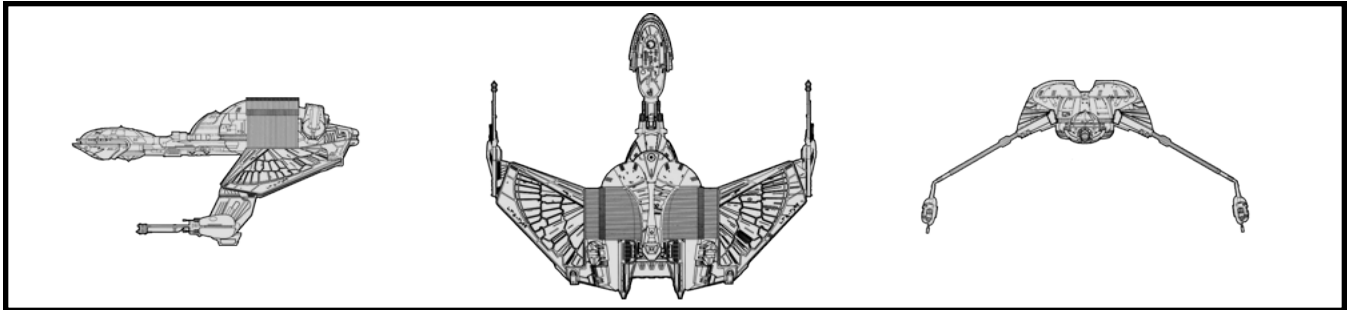
<i>Deflector Shield Type</i> —	KSD	KSD	KST	KST
<i>Shield Point Ratio</i> —	1/2	1/2	1/3	1/3
<i>Maximum Shield Power</i> —	11	11	32	32

### Combat Efficiency:

<i>D</i> —	69.7	69.7	117.7	117.7
<i>WDF</i> —	24.2	25.0	35.4	51.6



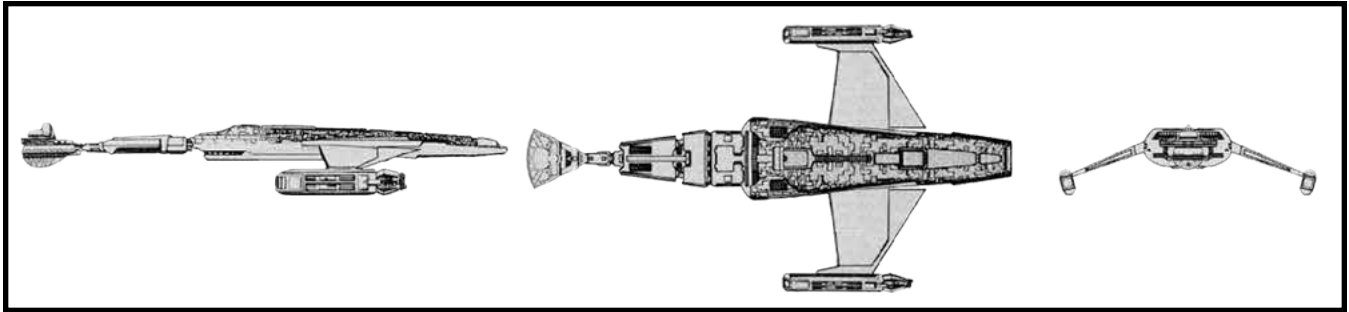
# K-22E (ASPHYXIATOR) CLASS V SCOUT



<b>Construction Data:</b>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers —</i>	V	V	V	V
<i>Ship Class —</i>	2321-2341	2342-2355	2356-2365	2366-2377
<i>Date Entering Service —</i>	1	Refit	Refit	Refit
<i>Number Constructed —</i>				
<b>Hull Data:</b>				
<i>Superstructure Points —</i>	10	10	10	10
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	109.7 m	109.7 m	109.7 m	109.7 m
Width —	126.8 m	126.8 m	126.8 m	126.8 m
Height —	57.5 m	57.5 m	57.5 m	57.5 m
Displacement —	58,855 mt	58,845 mt	59,235 mt	59,295 mt
<i>Cargo:</i>				
Cargo Units —	8 SCU	8 SCU	8 SCU	8 SCU
Cargo Capacity —	400 mt	400 mt	400 mt	400 mt
Landing Capacity —	Yes	Yes	Yes	Yes
<b>Equipment Data:</b>				
<i>Control Computer Type —</i>	ZD-4	ZI-1	ZI-1	ZI-1
<i>Transporters:</i>				
standard 6-person —	1	1	1	1
<i>Cloaking Device Type:</i>	KCB	KCB	KCB	KCB
<i>Power Requirements —</i>	22	22	22	22
<b>Other Data:</b>				
<i>Crew —</i>	16	16	16	16
<b>Engines And Power Data:</b>				
<i>Total Power Units Available —</i>	34	34	34	34
<i>Movement Point Ratio —</i>	2/1	2/1	2/1	2/1
<i>Warp Engine Type —</i>	KWH-1	KWH-1	KWH-1	KWH-1
Number —	2	2	2	2
Power Units Available —	14 ea.	14 ea.	14 ea.	14 ea.
<i>Stress Chart —</i>	K/L	K/L	K/L	K/L
<i>Maximum Safe Cruising Speed —</i>	Warp 8	Warp 8	Warp 8	Warp 8
<i>Emergency Speed —</i>	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KID-1	KID-1	KID-1	KID-1
Power Units Available —	6	6	6	6
<b>Weapons And Firing Data:</b>				
<i>Beam Weapon Type —</i>	KD-8	KD-17	KD-17	KD-17
Number —	2	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	U	X	X	X
Maximum Power —	7	9	9	9
Damage Modifiers —				
+3	(1-7)	(1-12)	(1-12)	(1-12)
+2	(8-15)	(13-17)	(13-17)	(13-17)
+1	(16-20)	(18-22)	(18-22)	(18-22)
<i>Beam Weapon Type —</i>	KD-5	KD-5	KD-5	KD-5
Number —	2	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	P	P	P	P
Maximum Power —	4	4	4	4
Damage Modifiers —				
+3	(-)	(-)	(-)	(-)
+2	(1-10)	(1-10)	(1-10)	(1-10)
+1	(11-18)	(11-18)	(11-18)	(11-18)
<i>Missile Weapon Type —</i>	KP-5	KP-6	KP-14	KP-16
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	Q	R	L	Q
Power To Arm —	1	2	2	2
Damage —	10	20	34	36
<b>Shield Data:</b>				
<i>Deflector Shield Type —</i>	KSD	KSD	KSD	KSD
Shield Point Ratio —	1/2	1/2	1/2	1/2
Maximum Shield Power —	11	11	11	11
<b>Combat Efficiency:</b>				
<i>D —</i>	78.3	78.3	78.3	78.3
<i>WDF —</i>	23.7	35.8	38.9	43.7



# K-31E (HATESTRIKE) CLASS VII SCOUT CRUISER



<b>Construction Data:</b>	
Model Numbers —	Variant-1
Ship Class —	VII
Date Entering Service —	2356-2378
Number Constructed —	1
<b>Hull Data:</b>	
Superstructure Points —	24
Damage Chart —	B
Size:	
Length —	242.0 m
Width —	134.0 m
Height —	37.0 m
Displacement —	98,600 mt
Cargo:	
Cargo Units —	210 SCU
Cargo Capacity —	10,500 mt
Landing Capacity —	None
<b>Equipment Data:</b>	
Control Computer Type —	ZI-2
Transporters:	
standard 6-person —	1
combat 22-person —	4
emergency 22-person —	2
cargo —	2
Cloaking Device Type:	KCC
Power Requirements —	32
<b>Other Data:</b>	
Crew —	210
Troops —	70
Passengers —	5
Shuttlecraft —	3
<b>Engines And Power Data:</b>	
Total Power Units Available —	64
Movement Point Ratio —	3/1
Warp Engine Type —	
Number —	KWC-3
Power Units Available —	2
Stress Chart —	23 ea.
Maximum Safe Cruising Speed —	L/O
Emergency Speed —	Warp 8
Impulse Engine Type —	Warp 9
Power Units Available —	KIE-3
	18
<b>Weapons And Firing Data:</b>	
Beam Weapon Type —	
Number —	KD-26
Firing Arcs —	4
Firing Chart —	1 f/p, 1 f/s, 1 p/a, 1 s/a
Maximum Power —	Y
Damage Modifiers —	13
+3	(1-7)
+2	(8-10)
+1	(11-24)
Missile Weapon Type —	
Number —	KP-16
Firing Arcs —	1
Firing Chart —	1 f
Power To Arm —	Q
Damage —	2
	36
<b>Shield Data:</b>	
Deflector Shield Type —	
Shield Point Ratio —	KSX
Maximum Shield Power —	1/4
	32
<b>Combat Efficiency:</b>	
D —	200.3
WDF —	71.7

## NOTES:

*Known Sphere Of Operation:* Triangle  
*Data Reliability:* B

*Major Data Source:* Triangle Sector Intelligence

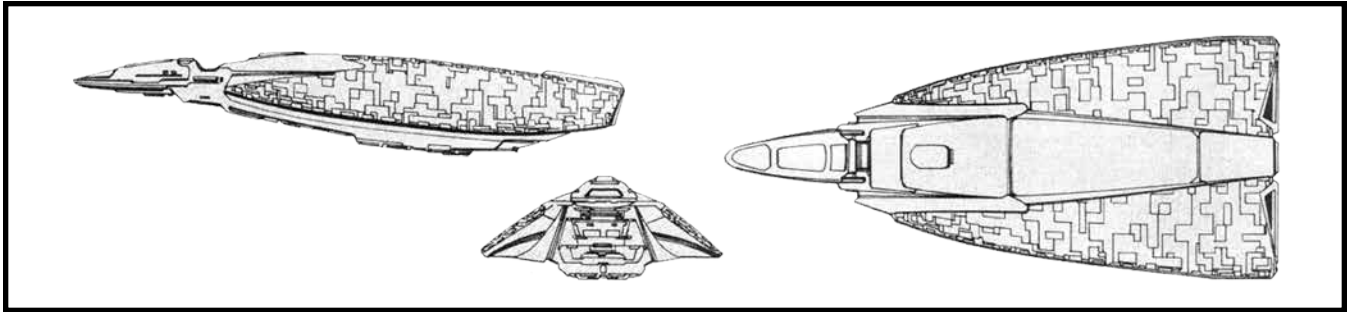
Upon being relaunched in 2356, the *Hatestrike* ranged throughout the Triangle conducting intelligence gathering and initiating significant contact with various pirate organizations and governments amenable to the IKS. The vessels was also know to be a backup for other raiding parties, often providing reinforcements when other IKS vessels were forced to retreat.

The *Hatestrike* returned to Klingon space following the integration of the IKS into the Empire. She was eventually sold to a ranking family.





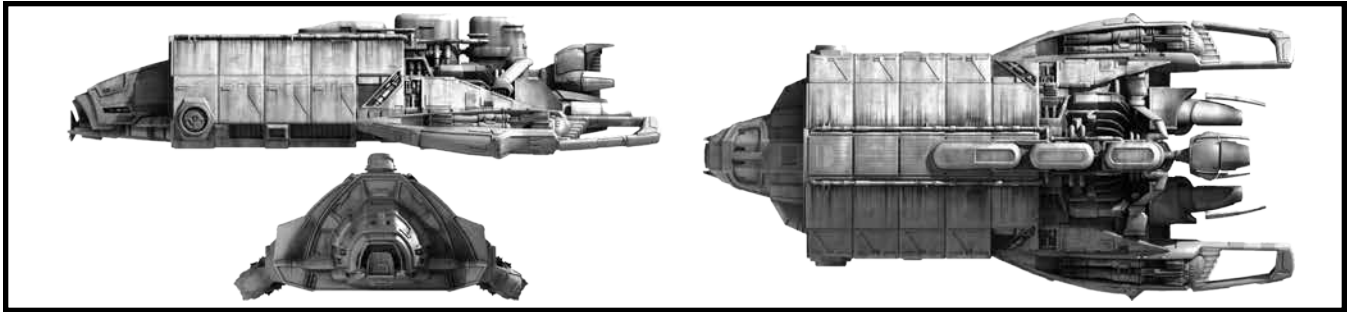
# K-30E (SILVERSWORD) CLASS IV MONITOR



<b>Construction Data:</b>			
Model Numbers —	Variant-1	Variant-2	Variant-3
Ship Class —	IV	IV	IV
Date Entering Service —	2270-2301	2302-2341	2343-2378
Number Constructed —	1	Refit	Refit
<b>Hull Data:</b>			
Superstructure Points —	12	12	12
Damage Chart —	C	C	C
Size:			
Length —	106.0 m	106.0 m	106.0 m
Width —	46.0 m	46.0 m	46.0 m
Height —	20.0 m	20.0 m	20.0 m
Displacement —	38,605 mt	38,455 mt	39,465 mt
Cargo:			
Cargo Units —	20 SCU	20 SCU	20 SCU
Cargo Capacity —	1,000 mt	1,000 mt	1,000 mt
Landing Capacity —	Yes	Yes	Yes
<b>Equipment Data:</b>			
Control Computer Type —	ZD-4	ZD-4	ZI-1
Transporters:			
standard 6-person —	2	2	2
Cloaking Device Type:	-	KCB	KCB
Power Requirements —	-	22	22
<b>Other Data:</b>			
Crew —	30	30	30
Troops —	7	7	7
Passengers —	2	2	2
Shuttlecraft —	1	1	1
<b>Engines And Power Data:</b>			
Total Power Units Available —	27	27	27
Movement Point Ratio —	2/1	2/1	2/1
Warp Engine Type —			
Number —	2	2	2
Power Units Available —	12 ea.	12 ea.	12 ea.
Stress Chart —	N/A	N/A	N/A
Maximum Safe Cruising Speed —	Warp 0	Warp 0	Warp 0
Emergency Speed —	Warp 0	Warp 0	Warp 0
Impulse Engine Type —			
Number —	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3
<b>Weapons And Firing Data:</b>			
Beam Weapon Type —			
Number —	KD-3	KD-3	KD-3
Firing Arcs —	6	6	6
Firing Chart —	2 f/p, 2 f, 2 f/s	2 f/p, 2 f, 2 f/s	2 f/p, 2 f, 2 f/s
Maximum Power —	I	I	I
Damage Modifiers —	5	5	5
+3 —	(-)	(-)	(-)
+2 —	(-)	(-)	(-)
+1 —	(1-12)	(1-12)	(1-12)
Beam Weapon Type —			
Number —	KD-2	-	KD-17
Firing Arcs —	1	-	1
Firing Chart —	1 a	-	1 a
Maximum Power —	G	-	X
Damage Modifiers —	4	-	9
+3 —	(-)	-	(1-12)
+2 —	(-)	-	(13-17)
+1 —	(1-10)	-	(18-22)
Missile Weapon Type —			
Number —	KP-2	KP-9	KP-15
Firing Arcs —	2	2	2
Firing Chart —	2 f	2 f	2 f
Power To Arm —	H	L	T
Damage —	1	1	1
	10	8	16
<b>Shield Data:</b>			
Deflector Shield Type —	KSD	KSD	KSD
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	11	11	11
<b>Combat Efficiency:</b>			
D —	71.2	71.2	71.2
WDF —	20.9	20.2	42.4



# G-1E (OUTRIDER) CLASS IV LIGHT FREIGHTER



## Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	IV	IV	IV
<i>Date Entering Service</i> —	2277-2308	2309-2341	2342-2378
<i>Number Constructed</i> —	1	Refit	Refit

## Hull Data:

<i>Superstructure Points</i> —	12	12	12
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	55.0 m	55.0 m	55.0 m
Width —	13.6 m	13.6 m	13.6 m
Height —	27.1 m	27.1 m	27.1 m
Displacement —	33,585 mt	38,015 mt	39,060 mt
<i>Cargo:</i>			
Cargo Units —	50 SCU	50 SCU	50 SCU
Cargo Capacity —	2,500 mt	2,500 mt	2,500 mt
<i>Landing Capacity</i> —	Yes	Yes	Yes

## Equipment Data:

<i>Control Computer Type</i> —	ZD-3	ZD-4	ZI-1
<i>Transporters:</i>			
standard 6-person —	1	1	1
emergency 22-person —	1	1	1
cargo —	1	1	1

## Other Data:

<i>Crew</i> —	12	12	12
<i>Passengers</i> —	25	25	25

## Engines And Power Data:

<i>Total Power Units Available</i> —	21	27	27
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWB-1	KWB-2	KWB-2
Number —	2	2	2
Power Units Available —	9 ea.	12 ea.	12 ea.
Stress Chart —	O/Q	P/Q	P/Q
Maximum Safe Cruising Speed —	Warp 5	Warp 7	Warp 7
Emergency Speed —	Warp 6	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3

## Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-6	KD-8	KD-19
Number —	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	T	U	X
Maximum Power —	6	7	12
Damage Modifiers —			
+3	(-)	(1-7)	(1-14)
+2	(1-18)	(8-15)	(15-18)
+1	(-)	(16-20)	(19-22)

## Shield Data:

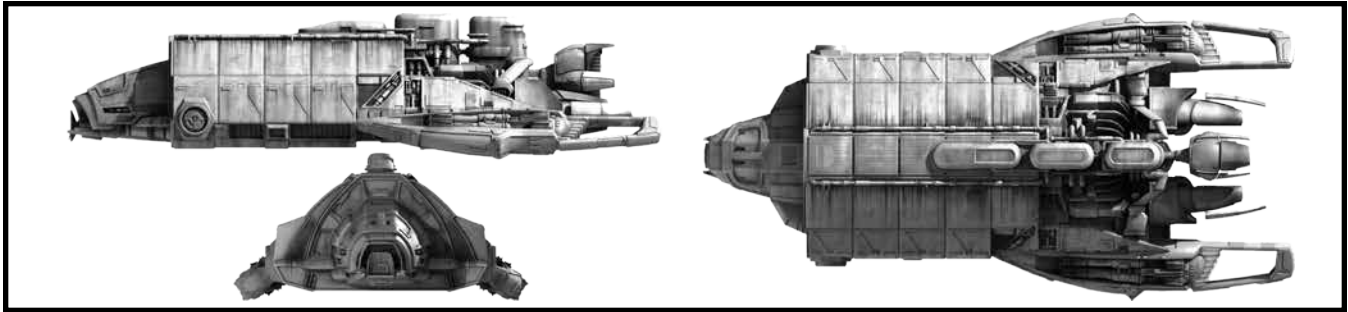
<i>Deflector Shield Type</i> —	KSB	KSD	KST
Shield Point Ratio —	1/1	1/2	1/3
Maximum Shield Power —	8	11	32

## Combat Efficiency:

<i>D</i> —	38.7	59.2	101.2
<i>WDF</i> —	10.2	12.2	23.0



# G-1E (REGENERATOR) CLASS IV LIGHT FREIGHTER



## Construction Data:

Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	IV	IV	IV	IV
Date Entering Service —	2258-2293	2295-2330	2331-2366	2366-2378
Number Constructed —	1	Refit	Refit	Refit

## Hull Data:

Superstructure Points —	13	13	13	13
Damage Chart —	C	C	C	C

### Size:

Length —	55.0 m	55.0 m	55.0 m	55.0 m
Width —	13.6 m	13.6 m	13.6 m	13.6 m
Height —	27.1 m	27.1 m	27.1 m	27.1 m
Displacement —	33,425 mt	34,375 mt	37,165 mt	38,345 mt

### Cargo:

Cargo Units —	50 SCU	50 SCU	50 SCU	50 SCU
Cargo Capacity —	2,500 mt	2,500 mt	2,500 mt	2,500 mt
Landing Capacity —	Yes	Yes	Yes	Yes

## Equipment Data:

Control Computer Type —	Mark III	Mark III	ZD-4	ZI-1
Transporters:				
standard 6-person —	1	1	1	1
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1

## Other Data:

Crew —	12	12	12	12
Passengers —	30	30	30	30

## Engines And Power Data:

Total Power Units Available —	24	24	24	24
Movement Point Ratio —	3/1	3/1	3/1	3/1
Warp Engine Type —	KWB-1	KWB-1	KWB-1	KWB-1
Number —	2	2	2	2
Power Units Available —	9 ea.	9 ea.	9 ea.	9 ea.
Stress Chart —	O/Q	O/Q	O/Q	O/Q
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	OIC-3	OIC-3	OIC-3	OIC-3
Power Units Available —	6	6	6	6

## Weapons And Firing Data:

Beam Weapon Type —	KD-1	KD-5	KD-7	KD-17
Number —	2	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	B	P	L	X
Maximum Power —	4	4	7	9
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-12)
+2	(-)	(1-10)	(1-6)	(13-17)
+1	(-)	(11-18)	(7-12)	(18-22)
Missile Weapon Type —	OP-1	KP-5	KP-3	KP-8
Number —	1	1	1	1
Firing Arcs —				
Firing Chart —	L	Q	R	S
Power To Arm —	1	1	2	2
Damage —	10	10	15	24

## Shield Data:

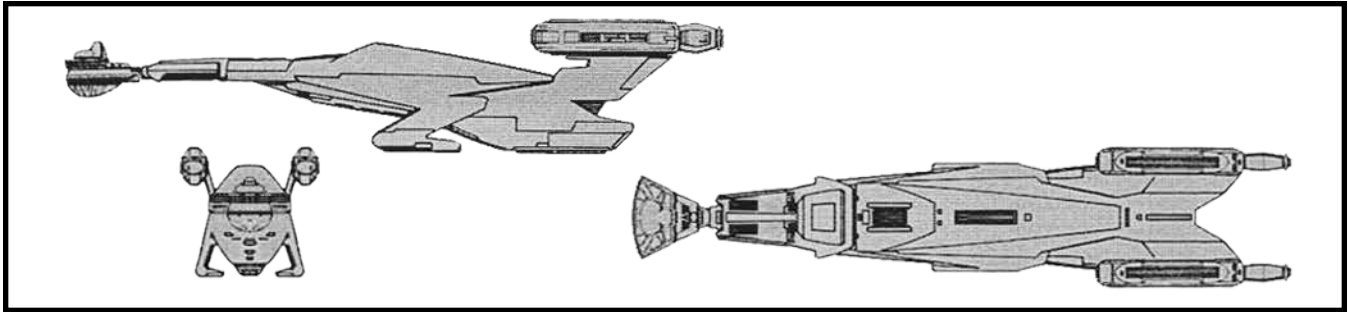
Deflector Shield Type —	OSI	OSI	OSI	KST
Shield Point Ratio —	1/3	1/3	1/3	1/3
Maximum Shield Power —	8	8	8	32

## Combat Efficiency:

D —	65.1	65.1	65.1	98.1
WDF —	5.8	11.5	16.6	33.0



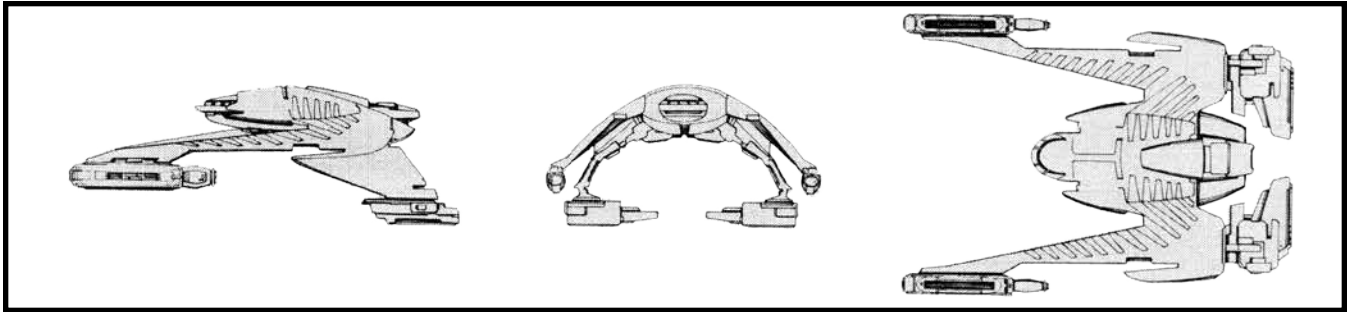
# G-11B (INCRIMINATOR) CLASS VII ARMED TRANSPORT



<b>Construction Data:</b>			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VII	VII	VII
<i>Date Entering Service</i> —	2273-2320	2321-2358	2360-2378
<i>Number Constructed</i> —	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points</i> —	20	20	20
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	244.0 m	244.0 m	244.0 m
Width —	53.0 m	53.0 m	53.0 m
Height —	51.0 m	51.0 m	51.0 m
Displacement —	94,100 mt	94,025 mt	92,105 mt
<i>Cargo:</i>			
Cargo Units —	673 SCU	673 SCU	673 SCU
Cargo Capacity —	33,650 mt	33,650 mt	33,650 mt
<i>Landing Capacity</i> —	None	None	None
<b>Equipment Data:</b>			
<i>Control Computer Type</i> —	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>			
standard 6-person —	1	1	1
emergency 22-person —	1	1	1
cargo —	5	5	5
<b>Other Data:</b>			
<i>Crew</i> —	49	49	49
<i>Passengers</i> —	15	15	15
<i>Shuttlecraft</i> —	2	2	2
<b>Engines And Power Data:</b>			
<i>Total Power Units Available</i> —	64	64	64
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-3	KWC-3	KWC-3
Number —	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type</i> —	KD-8	KD-8	KD-8
Number —	3	3	3
Firing Arcs —	1 f/p, 1 f/s, 1 a	1 f/p, 1 f/s, 1 a	1 f/p, 1 f/s, 1 a
Firing Chart —	U	U	U
Maximum Power —	7	7	7
Damage Modifiers —			
+3	(1-7)	(1-7)	(1-7)
+2	(8-15)	(8-15)	(8-15)
+1	(16-20)	(16-20)	(16-20)
<i>Missile Weapon Type</i> —	KP-4	KP-6	KP-16
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	Q	R	Q
Power To Arm —	2	2	2
Damage —	18	20	36
<b>Shield Data:</b>			
<i>Deflector Shield Type</i> —	KSH	KSH	KST
Shield Point Ratio —	1/3	1/3	1/3
Maximum Shield Power —	13	13	32
<b>Combat Efficiency:</b>			
<i>D</i> —	136.6	136.6	163.6
<i>WDF</i> —	28.1	30.1	38.0



# G-5D (ENDOWED) CLASS VIII TRANSPORT



<b>Construction Data:</b>			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VIII	VIII	VIII
<i>Date Entering Service</i> —	2346-2353	2355-2367	2368-2378
<i>Number Constructed</i> —	1	Refit	Refit
<b>Hull Data:</b>			
<i>Superstructure Points</i> —	20	20	20
<i>Damage Chart</i> —	A	A	A
<i>Size:</i>			
Length —	110.0 m	110.0 m	110.0 m
Width —	80.0 m	80.0 m	80.0 m
Height —	40.0 m	40.0 m	40.0 m
Displacement —	111,885 mt	112,055 mt	112,255 mt
<i>Cargo:</i>			
Cargo Units —	4,735 SCU	4,735 SCU	4,735 SCU
Cargo Capacity —	236,750 mt	236,750 mt	236,750 mt
Landing Capacity —	None	None	None
<b>Equipment Data:</b>			
<i>Control Computer Type</i> —	ZI-2	ZI-2	ZI-2
<i>Transporters:</i>			
standard 6-person —	2	2	2
<b>Other Data:</b>			
<i>Crew</i> —	48	48	48
<i>Passengers</i> —	2	2	2
<i>Shuttlecraft</i> —	2	2	2
<b>Engines And Power Data:</b>			
<i>Total Power Units Available</i> —	55	55	57
<i>Movement Point Ratio:</i>			
unloaded —	3/1	3/1	3/1
loaded —	7/1	7/1	7/1
<i>Warp Engine Type</i> —			
Number —	KWF-1	KWF-1	KWF-1
Power Units Available —	2	2	2
Stress Chart —	16 ea.	16 ea.	16 ea.
Stress Chart —	H/J	H/J	H/J
<i>Maximum Safe Cruising Speed:</i>			
unloaded —	Warp 8	Warp 8	Warp 8
loaded —	Warp 4	Warp 4	Warp 4
<i>Emergency Speed:</i>			
unloaded —	Warp 9	Warp 9	Warp 9
loaded —	Warp 5	Warp 5	Warp 5
<i>Impulse Engine Type</i> —			
Number —	KIF-2	KIF-2	KIM-3
Power Units Available —	23	23	25
<b>Weapons And Firing Data:</b>			
<i>Beam Weapon Type</i> —			
Number —	KD-17	KD-17	KD-17
Firing Arcs —	6	6	6
Firing Chart —	2 f/p, 2 f/s, 2 p/a/s	2 f/p, 2 f/s, 2 p/a/s	2 f/p, 2 f/s, 2 p/a/s
Firing Chart —	X	X	X
Maximum Power —	9	9	9
<i>Damage Modifiers</i> —			
+3	(1-12)	(1-12)	(1-12)
+2	(13-17)	(13-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —			
Number —	KP-6	KP-8	KP-20
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	R	S	R
Power To Arm —	2	2	1
Damage —	20	24	30
<b>Shield Data:</b>			
<i>Deflector Shield Type</i> —	KST	KST	KST
<i>Shield Point Ratio</i> —	1/3	1/3	1/3
<i>Maximum Shield Power</i> —	32	32	32
<b>Combat Efficiency:</b>			
<i>D</i> —			
unloaded —	151.6	151.6	154.6
loaded —	106.6	106.6	108.1
<i>WDF</i> —	65.8	69.0	71.8

# CLASSIFIED AUTHORIZED PERSONNEL ONLY

The Imperial **Klingon States Ship Recognition Manual XII** is intended for Star Fleet personnel with a “need to know” concerning information on the IKS Navy. This comprehensive study discloses known combat, visual, and historical data on different IKS and modified Klingon ships used by the IKS and their variants. This manual is a must for all *Star Trek* enthusiasts.

*This manual includes both native designs and modified Imperial vessels whos crews have defected to the IKS.*



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