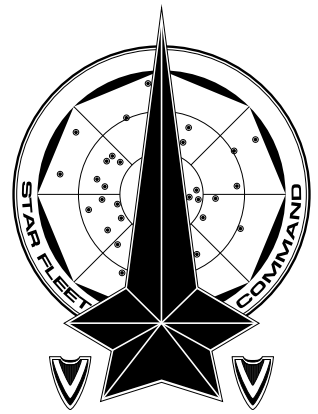


IMPERIAL KLINGON STATES

10

SHIP RECOGNITION MANUAL
VOLUME 10





INTELLIGENCE DATA RELIABILITY RATINGS

Class A

Hard data gathered from physical examination.

Class B

Intelligence projections based on repeated scans/encounters over protracted periods. Class A plans available.

Class C

Intelligence projections based on repeated scans and encounters. Class B plans available.

Class D

Intelligence projections based on five or fewer scans and encounters. Class C plans available.

Class E

Speculative projections based on hearsay/transmissions from official or semi-official sources.

Class F

Speculative projections based on hearsay/transmissions from unofficial sources.

CHANGES TO THIS MANUAL

Users of this manual are required to submit changes in the information in this publication pursuant to SFOPS. MAN. 307/A45T. Such changes or other comments regarding this publication must be keyed to the specific page, paragraph, and line of text in which the change is recommended. Reasons should be provided for each comment to insure understanding and complete evaluation.

Comments should be prepared using SFRD form 2028 (*Recommended Changes to Publication*) and forwarded directly to:

STAR FLEET INTELLIGENCE COMMAND
Assistant Chief of Staff
Klingon Sector Intelligence
Williams Port, Titan 01.714

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Classified Document Directive 998.21C

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INTRODUCTION

THE IKS NAVY

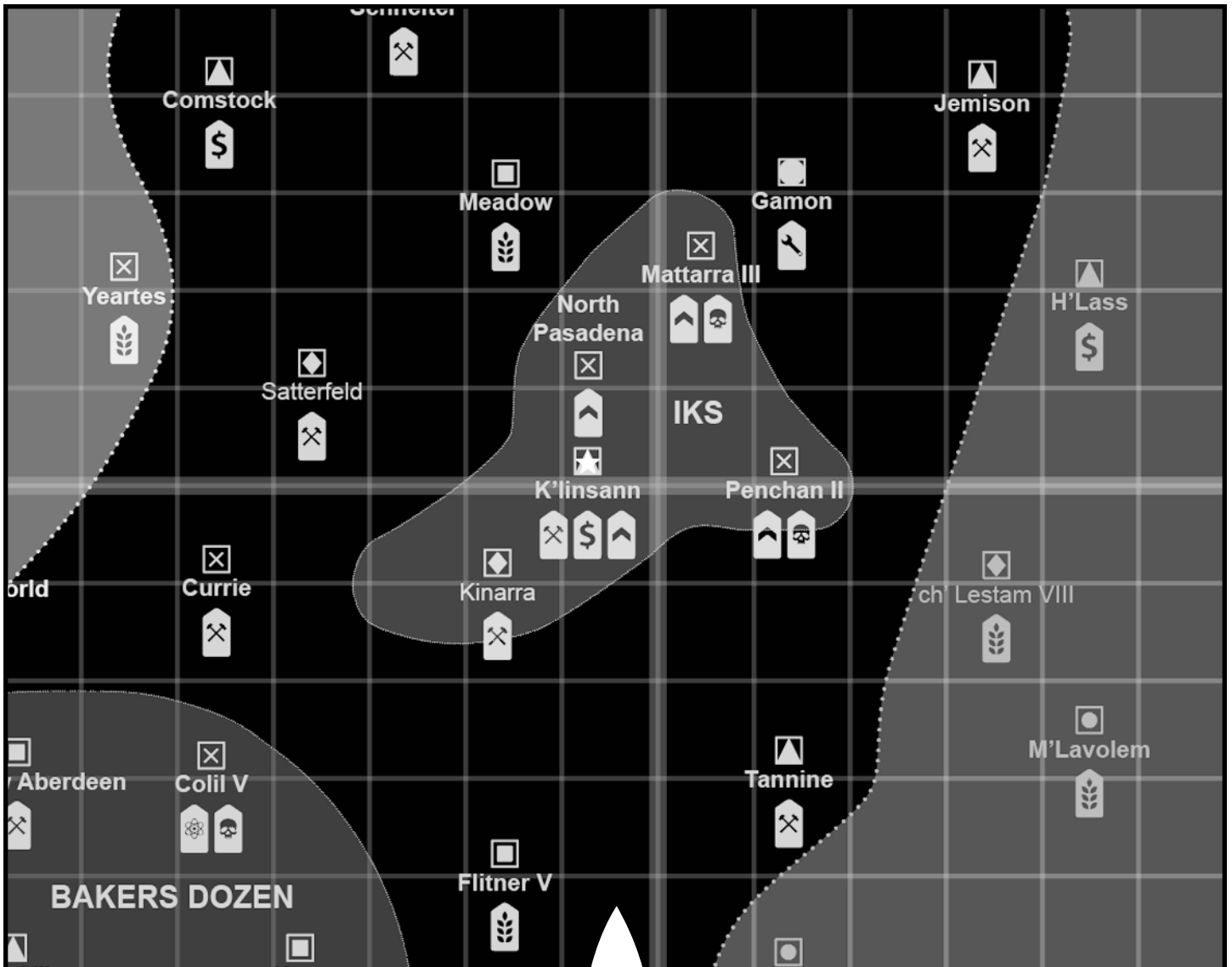
The Imperial Klingon States, born from the failed attempt to take control of the Klingon Empire during the Four-Years War, maintained an active and dangerous deep space fleet of repaired native vessels and newly designed vessels that continued to plague the space lanes from 2260 until the reincorporation of the IKS into the home Empire in 2378 following the Dominion War. These vessels patrolled the IKS and surrounding space, lead an unprecedented number of raids against targets in the Triangle, Federation, Klingon Empire and Romulan Star Empire. Even after the creation of the Federation/Klingon Alliance, the IKS continued to trade with a significant number of entities in the Triangle, unscrupulous Federation members and even Klingon throughout the home Empire, only to later raid these very same worlds.

Over its 100+ years of operation, the IKS leadership continued to try and balance expansion, conquest and trade with the ever increasing need to acquire resources for a final push against the home-world. With much of it's focus on the Federation and the Klingon Empire, the IKS continued to be a significant danger to the Alliance and much of the Triangle.

SCOPE OF THIS MANUAL

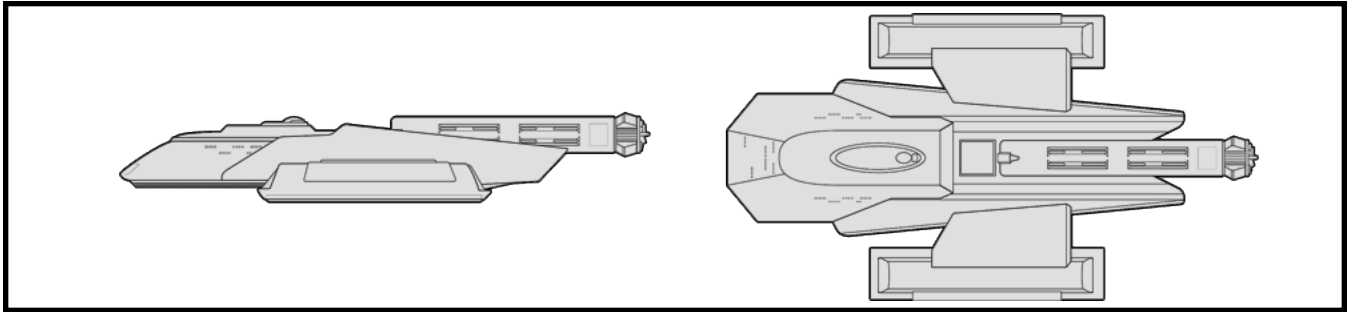
This manual describes the major ships of the Imperial Klingon States' Navy on a classified bases, providing an overview to authorized Star Fleet Operation personnel and line officers concerned with the IKS Navy. An effort has been made to provide a comprehensive and objective presentation despite the limitation of space. It is designed for general reading and quick reference.

A historical background for vessels that defected from the Klingon Empire as well as unique designs associated with the IKS from it's founding to it's eventual absorption into the Klingon Empire is provided. The overall reliability of the data available for each vessel is noted, as well as the primary information source, the records of which may be consulted if a more detailed briefing is necessary.





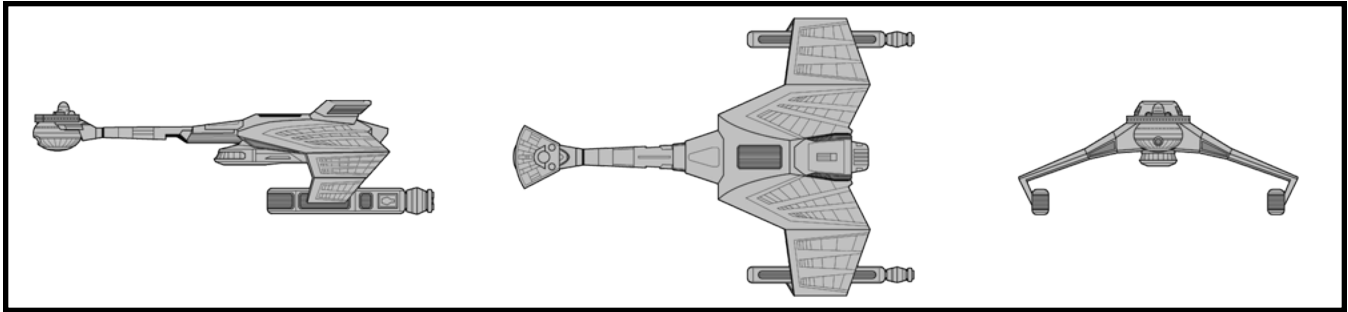
T-8A (RAGEHUNTER) CLASS V ASSAULT SHIP



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	V	V	V
<i>Date Entering Service</i> —	2266-2304	2305-2349	2351-2378
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	10	14	16
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	145.0 m	145.0 m	145.0 m
Width —	132.0 m	132.0 m	132.0 m
Height —	42.0 m	42.0 m	42.0 m
Displacement —	56,530 mt	52,630 mt	56,378 mt
<i>Cargo:</i>			
Cargo Units —	140 SCU	140 SCU	140 SCU
Cargo Capacity —	7,000 mt	7,000 mt	7,000 mt
Landing Capacity —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>			
standard 6-person —	2	2	2
combat 22-person —	5	5	5
cargo —	2	2	2
<i>Cloaking Device Type:</i>	-	KCB	KCB
<i>Power Requirements</i> —	-	22	22
Other Data:			
<i>Crew</i> —	105	105	105
<i>Troops</i> —	440	440	440
<i>Shuttlecraft</i> —	24	24	24
Engines And Power Data:			
<i>Total Power Units Available</i> —	21	28	28
<i>Movement Point Ratio</i> —	3/1	2/1	2/1
<i>Warp Engine Type</i> —			
Number —	KWF-1	KWC-3	KWC-3
Power Units Available —	1	1	1
Stress Chart —	15	22	22
Maximum Safe Cruising Speed —	H/I	L/M	L/M
Emergency Speed —	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type</i> —	Warp 8	Warp 8	Warp 8
Power Units Available —	KID-1	KID-1	KID-1
	6	6	6
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —			
Number —	KD-8	KD-19	KD-34
Firing Arcs —	2	2	2
Firing Chart —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Maximum Power —	U	X	Y
Damage Modifiers —	7	12	15
+3	(1-7)	(1-14)	(1-8)
+2	(8-15)	(15-18)	(9-14)
+1	(16-20)	(19-22)	(15-22)
Shield Data:			
<i>Deflector Shield Type</i> —	OSI	OSI	KST
Shield Point Ratio —	1/3	1/3	1/3
Maximum Shield Power —	7	7	32
Combat Efficiency:			
<i>D</i> —	54.8	89.0	126.4
<i>WDF</i> —	12.2	23.0	29.8



L-20B (BATTLEMASTER) CLASS X FAST BATTLESHIP



Construction Data:

Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	X	X	X	X
Date Entering Service —	2290-2318	2319-2343	2344-2366	2367-2378
Number Constructed —	1	Refit	Refit	Refit

Hull Data:

Superstructure Points —	31	31	31	31
Damage Chart —	C	C	C	C
Size:				
Length —	260.0 m	260.0 m	260.0 m	260.0 m
Width —	181.0 m	181.0 m	181.0 m	181.0 m
Height —	70.0 m	70.0 m	70.0 m	70.0 m
Displacement —	157,920 mt	157,795 mt	158,040 mt	158,845 mt
Cargo:				
Cargo Units —	565 SCU	565 SCU	565 SCU	565 SCU
Cargo Capacity —	28,250 mt	28,250 mt	28,250 mt	28,250 mt
Landing Capacity —	None	None	None	None

Equipment Data:

Control Computer Type —	ZD-9	ZD-9	ZI-3	ZI-4
Transporters:				
standard 6-person —	3	3	3	3
combat 22-person —	4	4	4	4
emergency 22-person —	4	4	4	4
cargo —	5	5	5	5
Cloaking Device Type:	KCD	KCD	KCD	KCD
Power Requirements —	48	48	48	48

Other Data:

Crew —	393	393	393	393
Troops —	150	150	150	150
Passengers —	30	30	30	30
Shuttlecraft —	6	6	6	6

Engines And Power Data:

Total Power Units Available —	63	63	66	66
Movement Point Ratio —	4/1	4/1	4/1	4/1
Warp Engine Type —	KWE-3	KWE-3	KWE-3	KWE-3
Number —	2	2	2	2
Power Units Available —	20 ea.	20 ea.	20 ea.	20 ea.
Stress Chart —	J/M	J/M	J/M	J/M
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	KIF-2	KIF-2	KIK-1	KIK-1
Power Units Available —	23	23	26	26

Weapons And Firing Data:

Beam Weapon Type —	KD-8	KD-17	KD-17	KD-17
Number —	4	4	4	4
Firing Arcs —	2 f, 2 a	2 f, 2 a	2 f, 2 a	2 f, 2 a
Firing Chart —	U	X	X	X
Maximum Power —	7	9	9	9
Damage Modifiers —				
+3	(1-7)	(1-12)	(1-12)	(1-12)
+2	(8-15)	(13-17)	(13-17)	(13-17)
+1	(16-20)	(18-22)	(18-22)	(18-22)
Beam Weapon Type —	KD-6	KD-8	KD-8	KD-17
Number —	4	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	T	U	U	X
Maximum Power —	6	7	7	9
Damage Modifiers —				
+3	(-)	(1-7)	(1-7)	(1-12)
+2	(1-18)	(8-15)	(8-15)	(13-17)
+1	(-)	(16-20)	(16-20)	(18-22)
Missile Weapon Type —	KP-6	KP-8	KP-16	KP-16
Number —	3	3	3	3
Firing Arcs —	2 f, 1 a	2 f, 1 a	2 f, 1 a	2 f, 1 a
Firing Chart —	R	S	Q	Q
Power To Arm —	2	2	2	2
Damage —	20	24	36	36

Shield Data:

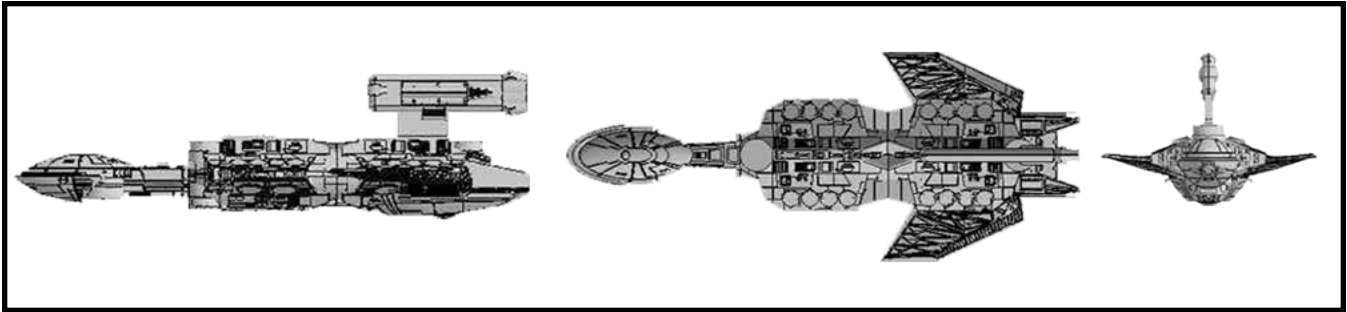
Deflector Shield Type —	KSP	KSS	KST	KSZ
Shield Point Ratio —	1/3	1/3	1/3	1/3
Maximum Shield Power —	15	26	32	50

Combat Efficiency:

D —	131.3	147.8	158.3	185.3
WDF —	80.2	105.4	119.5	131.1



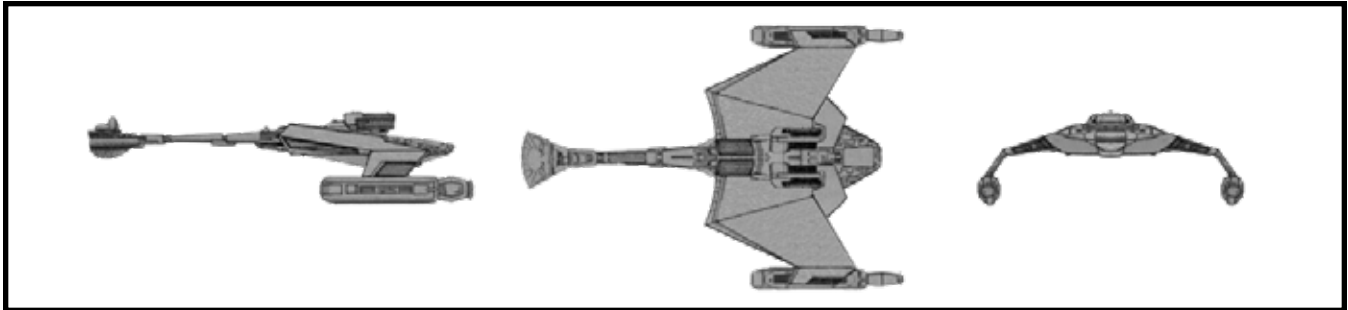
K-33C (INDECISIVE) CLASS VI COURIER



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VI	VI	VI
<i>Date Entering Service</i> —	2295-2333	2335-2364	2366-2378
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	22	22	22
<i>Damage Chart</i> —	B	B	B
Size:			
Length —	177.4 m	177.4 m	177.4 m
Width —	72.2 m	72.2 m	72.2 m
Height —	52.2 m	52.2 m	52.2 m
Displacement —	79,150 mt	79,450 mt	76,910 mt
Cargo:			
Cargo Units —	285 SCU	285 SCU	285 SCU
Cargo Capacity —	14,250 mt	14,250 mt	14,250 mt
Landing Capacity —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZD-5	ZD-5	ZI-1
Transporters:			
standard 6-person —	3	3	3
emergency 22-person —	1	1	1
cargo —	2	2	2
Other Data:			
Crew —	138	138	138
Passengers —	40	40	40
Shuttlecraft —	5	5	5
Engines And Power Data:			
<i>Total Power Units Available</i> —	23	35	35
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
Warp Engine Type —			
Number —	KWF-2	KWF-2	KWF-2
Power Units Available —	1	1	1
Stress Chart —	17	17	17
Maximum Safe Cruising Speed —	H/I	H/I	H/I
Emergency Speed —	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	Warp 9	Warp 9	Warp 9
Power Units Available —	KIE-3	KIE-3	KIE-3
	6	18	18
Weapons And Firing Data:			
Beam Weapon Type —			
Number —	KD-5	KD-13	KD-17
Firing Arcs —	3	3	3
Firing Chart —	1 f/p, 1 f/s, 1 a	1 f/p, 1 f/s, 1 a	1 f/p, 1 f/s, 1 a
Maximum Power —	P	X	X
Damage Modifiers —	4	5	9
+3	(-)	(1-7)	(1-12)
+2	(1-10)	(8-15)	(13-17)
+1	(11-18)	(16-22)	(18-22)
Beam Weapon Type —			
Number —	KD-7	KD-7	KD-7
Firing Arcs —	2	2	2
Firing Chart —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Maximum Power —	L	L	L
Damage Modifiers —	7	7	7
+3	(-)	(-)	(-)
+2	(1-6)	(1-6)	(1-6)
+1	(7-12)	(7-12)	(7-12)
Missile Weapon Type —			
Number —	KP-6	KP-8	KP-16
Firing Arcs —	1	1	1
Firing Chart —	1 f	1 f	1 f
Power To Arm —	R	S	Q
Damage —	2	2	2
	20	24	36
Shield Data:			
<i>Deflector Shield Type</i> —	KSG	KSV	KSW
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	11	20	32
Combat Efficiency:			
<i>D</i> —	69.5	92.5	110.5
<i>WDF</i> —	28.4	39.1	54.3



I-10 (BOLD ADVENTURER) CLASS IX LIGHT CRUISER



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	IX	IX	IX	IX
<i>Date Entering Service —</i>	2282-2315	2308-2352	2348-2363	2359-2378
<i>Number Constructed —</i>	37	32	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	36	36	36	42
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	221.9 m	221.9 m	221.9 m	221.9 m
Width —	158.3 m	158.3 m	158.3 m	158.3 m
Height —	63.2 m	63.2 m	63.2 m	63.2 m
Displacement —	122,660 mt	127,760 mt	126,921 mt	136,531 mt
<i>Cargo:</i>				
Cargo Units —	346 SCU	346 SCU	346 SCU	346 SCU
Cargo Capacity —	17,300 mt	17,300 mt	17,300 mt	17,300 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-7	ZD-9	ZD-9	ZI-3
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
emergency 22-person —	1	1	1	1
cargo —	2	2	2	2
<i>Cloaking Device Type:</i>	-	KCC	KCC	KCC
<i>Power Requirements —</i>	-	32	32	32

Other Data:

<i>Crew —</i>	253	253	253	253
<i>Passengers —</i>	10	10	10	10
<i>Shuttlecraft —</i>	6	6	6	6

Engines And Power Data:

<i>Total Power Units Available —</i>	59	59	62	62
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWC-2	KWC-2	KWC-2	KWC-2
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIF-2	KIF-2	KIK-1	KIK-1
Power Units Available —	23	23	26	26

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-9	KD-19	KD-25	KD-25
Number —	4	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	W	X	Y	Y
Maximum Power —	5	12	12	12
Damage Modifiers —				
+3	(1-7)	(1-14)	(1-7)	(1-7)
+2	(8-15)	(15-18)	(8-14)	(8-14)
+1	(16-20)	(19-22)	(15-20)	(15-20)
<i>Beam Weapon Type —</i>	KD-7	KD-8	KD-8	KD-8
Number —	6	6	6	6
Firing Arcs —	2 p, 2 s, 2 a	2 p, 2 s, 2 a	2 p, 2 s, 2 a	2 p, 2 s, 2 a
Firing Chart —	L	U	U	U
Maximum Power —	7	7	7	7
Damage Modifiers —				
+3	(-)	(1-7)	(1-7)	(1-7)
+2	(1-6)	(8-15)	(8-15)	(8-15)
+1	(7-12)	(16-20)	(16-20)	(16-20)
<i>Missile Weapon Type —</i>	KP-6	KP-8	KP-11	KP-17
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	S	R	R
Power To Arm —	2	2	1	2
Damage —	20	24	26	38

Shield Data:

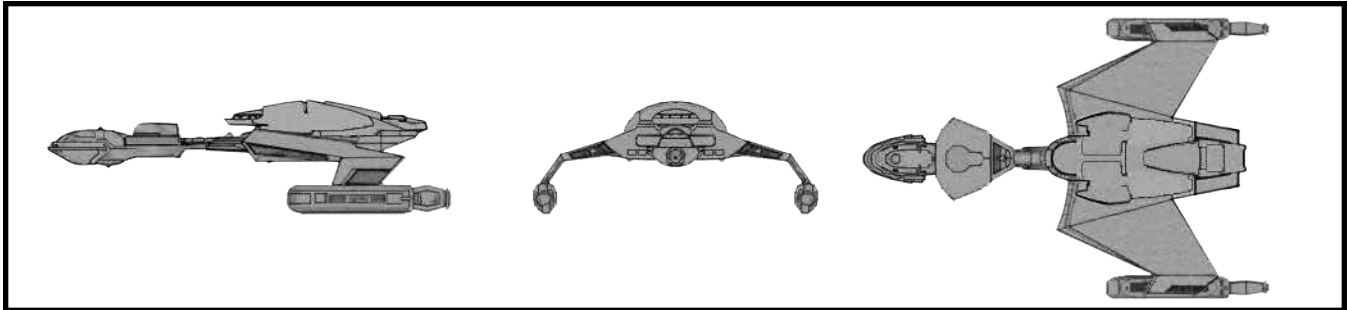
<i>Deflector Shield Type —</i>	KSL	KSP	KSU	KNSH
Shield Point Ratio —	1/3	1/3	1/4	1/4
Maximum Shield Power —	14	15	31	50

Combat Efficiency:

<i>D —</i>	155.0	156.5	213.5	250.1
<i>WDF —</i>	68.4	112.6	115.8	130.2



I-29 (THROATCUTTER) CLASS IX CRUISER



Construction Data:	
Model Numbers —	Variant-1
Ship Class —	IX
Date Entering Service —	2295-2378
Number Constructed —	12
Hull Data:	
Superstructure Points —	23
Damage Chart —	B
Size:	
Length —	187.1 m
Width —	130.2 m
Height —	54.1 m
Displacement —	139,970 mt
Cargo:	
Cargo Units —	306 SCU
Cargo Capacity —	15,300 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	ZD-6
Transporters:	
standard 6-person —	3
combat 22-person —	2
emergency 22-person —	1
cargo —	3
Cloaking Device Type:	KCC
Power Requirements —	32
Other Data:	
Crew —	291
Troops —	110
Passengers —	5
Shuttlecraft —	3
Engines And Power Data:	
Total Power Units Available —	52
Movement Point Ratio —	3/1
Warp Engine Type —	
Number —	KWE-3
Power Units Available —	2
Stress Chart —	20 ea.
Maximum Safe Cruising Speed —	J/M
Emergency Speed —	Warp 8
Impulse Engine Type —	Warp 9
Power Units Available —	KIE-2
	12
Weapons And Firing Data:	
Beam Weapon Type —	
Number —	KD-5
Firing Arcs —	6
Firing Chart —	2 f/p, 2 f/s, 2 a
Maximum Power —	P
Damage Modifiers —	4
+3	(-)
+2	(1-10)
+1	(11-18)
Missile Weapon Type —	
Number —	KP-5
Firing Arcs —	3
Firing Chart —	2 f, 1 a
Power To Arm —	Q
Damage —	1
	10
Shield Data:	
Deflector Shield Type —	KSO
Shield Point Ratio —	1/2
Maximum Shield Power —	15
Combat Efficiency:	
D —	103.9
WDF —	34.5

NOTES:

Known Sphere Of Operation: Triangle; Federation and Romulan borders

Data Reliability: D

Major Data Source: Triangle Sector Intelligence

Fielded shortly after the signing of the first Khitomer Accords, the IKS's attempted to take advantage of the sudden mothballing and sell-off of much of the Klingon fleet after the destruction of Praxis. With a massive influx of Klingons disillusioned with the peace treaty came an incredible boon of ships and components that the IKS still desperately needed. Intermediaries quickly took advantage of the situations, selling and obtaining even more components from within the Empire. Clandestine raids and black-market purchases allowed the IKS to improve its inventory and once again field new vessels for its ever increasing navy.

One such vessel was the I-29, a typical raiding vessel based on the D-7. The I-29 had an excellent power plant coupled to the KWE-3 warp drive. Designers collaborated with shipwrights from New New Aberdeen to ensure that their KWE-3 could maintain its maximum speed far longer than typical Klingon ships. The IKS was also able to obtain and install the KCC cloaking device aboard the I-29, making it difficult to spot in crowded space lanes.

The I-29 was fielded with a standard crew of 291 with only a handful of redundant positions. This left sufficient space to include 110 ground troops who did not require hypothermia capsules, making the I-29 popular with Marine personnel.

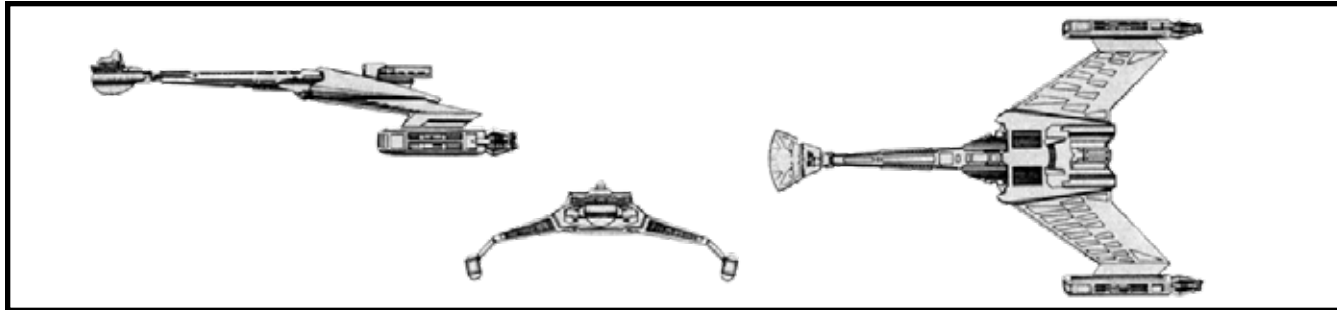
While the I-29 was popular, it shared a significant number of components with other vessels being built by the IKS. By 2302, production of the I-29 had ended in favor of other designs. None the less, the I-29 remained in service until the repatriation of the IKS.

Of the 12 vessels launched, 1 was destroyed, 2 are listed as missing (both believed to have fled the IKS when the repatriation took place), 8 were given to ranking families in the empire and 1 was sold to New New Aberdeen where it was upgraded and is still in service.

The class derives its name from the Klingon saying: "a thousand throats my be cut in one night by a running man..."



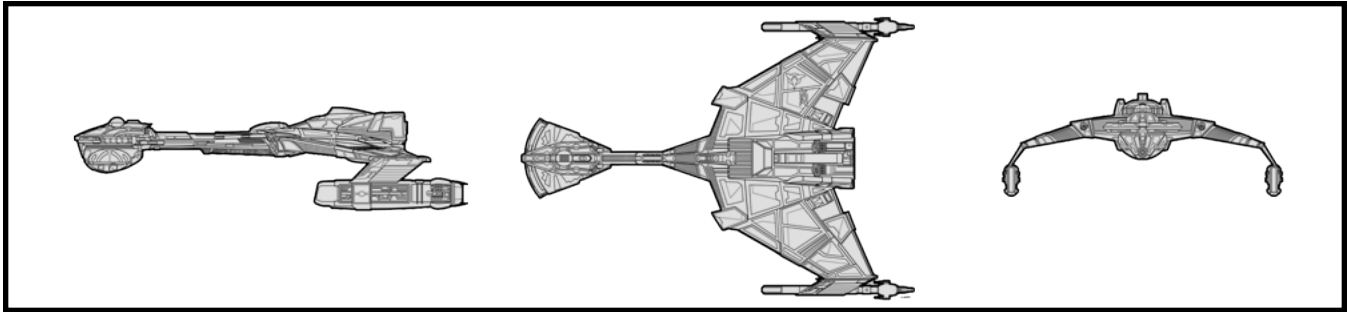
D-4E (OBLITERATION) CLASS VII CRUISER



Construction Data:	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	VII	VII	VII	VII
<i>Date Entering Service —</i>	2262-2279	2291-2291	2291-2342	2342-2362
<i>Number Constructed —</i>	1	Refit	Refit	Refit
Hull Data:				
<i>Superstructure Points —</i>	20	23	23	23
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	205.0 m	205.0 m	205.0 m	205.0 m
Width —	130.0 m	130.0 m	130.0 m	130.0 m
Height —	45.0 m	45.0 m	45.0 m	45.0 m
Displacement —	89,378 mt	93,853 mt	97,628 mt	98,945 mt
<i>Cargo:</i>				
Cargo Units —	80 SCU	80 SCU	80 SCU	80 SCU
Cargo Capacity —	4,000 mt	4,000 mt	4,000 mt	4,000 mt
<i>Landing Capacity —</i>	None	None	None	None
Equipment Data:				
<i>Control Computer Type —</i>	ZD-5	ZD-5	ZD-6	ZD-6
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
emergency 22-person —	1	1	1	1
cargo —	4	4	4	4
Other Data:				
<i>Crew —</i>	157	157	157	157
<i>Passengers —</i>	10	10	10	10
<i>Shuttlecraft —</i>	4	4	4	4
Engines And Power Data:				
<i>Total Power Units Available —</i>	34	34	46	46
<i>Movement Point Ratio —</i>	4/1	4/1	4/1	4/1
<i>Warp Engine Type —</i>	KWC-1	KWC-1	KWC-1	KWC-1
Number —	2	2	2	2
Power Units Available —	14 ea.	14 ea.	14 ea.	14 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KID-1	KID-1	KIE-3	KIE-3
Power Units Available —	6	6	18	18
Weapons And Firing Data:				
<i>Beam Weapon Type —</i>	OD-4	OD-4	OD-11	KD-23
Number —	5	5	5	5
Firing Arcs —	2 f/p, 2 f/s, 1 a	2 f/p, 2 f/s, 1 a	2 f/p, 2 f/s, 1 a	2 f/p, 2 f/s, 1 a
Firing Chart —	T	T	U	U
Maximum Power —	6	6	8	10
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-12)
+2	(1-18)	(1-18)	(1-20)	(13-18)
+1	(-)	(-)	(-)	(19-20)
<i>Missile Weapon Type —</i>	KP-1	OP-1	OP-8	KP-6
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	F	L	K	R
Power To Arm —	1	1	2	2
Damage —	6	10	16	20
Shield Data:				
<i>Deflector Shield Type —</i>	FRDS	FRDS	FRDS	KSV
Shield Point Ratio —	1/2	1/2	1/2	1/2
Maximum Shield Power —	14	14	14	20
Combat Efficiency:				
<i>D —</i>	72.6	76.9	85.9	93.9
<i>WDF —</i>	27.0	29.9	39.7	53.8



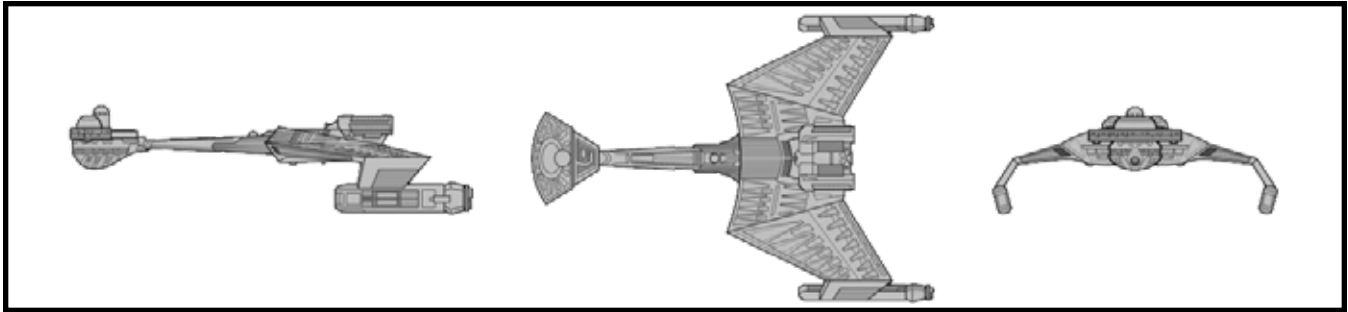
D-6C (STEELFIST) CLASS VII CRUISER



Construction Data:				
Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	VII	VII	VII	VII
Date Entering Service —	2263-2297	2299-2328	2329-2350	2352-2378
Number Constructed —	1	Refit	Refit	Refit
Hull Data:				
Superstructure Points —	16	16	16	18
Damage Chart —	C	C	C	C
Size:				
Length —	206 m	206 m	206 m	206 m
Width —	135 m	135 m	135 m	135 m
Height —	45 m	45 m	45 m	45 m
Displacement —	95,410 mt	98,710 mt	98,165 mt	98,770 mt
Cargo:				
Cargo Units —	235 SCU	235 SCU	235 SCU	235 SCU
Cargo Capacity —	11,750 mt	11,750 mt	11,750 mt	11,750 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
Control Computer Type —	ZD-5	ZD-6	ZD-6	ZI-2
Transporters:				
standard 6-person —	3	3	3	3
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
Cloaking Device Type:	-	KCC	KCC	KCC
Power Requirements —	-	32	32	32
Other Data:				
Crew —	183	183	183	183
Troops —	40	40	40	40
Passengers —	20	20	20	20
Shuttlecraft —	6	6	6	6
Engines And Power Data:				
Total Power Units Available —	54	54	54	54
Movement Point Ratio —	4/1	4/1	4/1	4/1
Warp Engine Type —	KWD-1	KWD-1	KWD-1	KWD-1
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	L/N	L/N	L/N	L/N
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18	18
Weapons And Firing Data:				
Beam Weapon Type —	KD-6	KD-6	KD-17	KD-17
Number —	4	4	4	4
Firing Arcs —	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
Firing Chart —	T	T	X	X
Maximum Power —	6	6	9	9
Damage Modifiers —				
+3	(-)	(-)	(1-12)	(1-12)
+2	(1-18)	(1-18)	(13-17)	(13-17)
+1	(-)	(-)	(18-22)	(18-22)
Missile Weapon Type —	KP-2	KP-3	KP-3	KP-18
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	H	R	R	S
Power To Arm —	1	2	2	1
Damage —	10	15	15	25
Shield Data:				
Deflector Shield Type —	KSG	KSP	KST	KSU
Shield Point Ratio —	1/2	1/3	1/3	1/4
Maximum Shield Power —	10	15	32	32
Combat Efficiency:				
D —	75.9	102.4	126.4	149.7
WDF —	26.8	38.4	54.0	67.2



D-7M (WARMASTER) CLASS IX BATTLECRUISER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class</i> —	IX	IX	IX	IX	IX
<i>Date Entering Service</i> —	2273-2282	2275-2291	2291-2309	2309-2332	2332-2360
<i>Number Constructed</i> —	1	Refit	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	23	23	23	23	23
<i>Damage Chart</i> —	C	C	C	C	C
<i>Size:</i>					
Length —	221.0 m	221.0 m	221.0 m	221.0 m	221.0 m
Width —	156.0 m	156.0 m	156.0 m	156.0 m	156.0 m
Height —	62.0 m	62.0 m	62.0 m	62.0 m	62.0 m
Displacement —	139,227 mt	138,830 mt	138,587 mt	138,547 mt	139,085 mt

Cargo:

<i>Cargo Units</i> —	190 SCU	190 SCU	190 SCU	190 SCU	190 SCU
<i>Cargo Capacity</i> —	9,500 mt	9,500 mt	9,500 mt	9,500 mt	9,500 mt
<i>Landing Capacity</i> —	None	None	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-6	ZD-6	ZD-6	ZD-6	ZD-6
<i>Transporters:</i>					
standard 6-person —	3	3	3	3	3
combat 22-person —	2	2	2	2	2
emergency 22-person —	1	1	1	1	1
cargo —	2	2	2	2	2

Other Data:

<i>Crew</i> —	226	226	226	263	263
<i>Troops</i> —	40	40	40	40	40
<i>Shuttlecraft</i> —	5	5	5	5	5

Engines And Power Data:

<i>Total Power Units Available</i> —	52	52	52	52	63
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWE-3	KWE-3	KWE-3	KWE-3	KWE-3
Number —	2	2	2	2	2
Power Units Available —	20 ea.	20 ea.	20 ea.	20 ea.	20 ea.
Stress Chart —	J/M	J/M	J/M	J/M	J/M
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	NID-1	NID-1	NID-1	NID-1	KIF-2
Power Units Available —	12	12	12	12	23

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-8	KD-8	KD-8	KD-16	KD-16
Number —	2	2	2	6	6
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	2 f/p, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f/s, 1 p/a, 1 s/a
Firing Chart —	U	U	U	Y	Y
Maximum Power —	7	7	7	6	6
Damage Modifiers —					
+3	(1-7)	(1-7)	(1-7)	(1-9)	(1-9)
+2	(8-15)	(8-15)	(8-15)	(10-17)	(10-17)
+1	(16-20)	(16-20)	(16-20)	(18-22)	(18-22)
<i>Beam Weapon Type</i> —	OD-13	OD-4	OD-4	-	-
Number —	4	4	4	-	-
Firing Arcs —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	-	-
Firing Chart —	L	T	T	-	-
Maximum Power —	7	6	6	-	-
Damage Modifiers —					
+3	(-)	(-)	(-)	-	-
+2	(1-6)	(1-18)	(1-18)	-	-
+1	(7-12)	(-)	(-)	-	-
<i>Missile Weapon Type</i> —	-	NPT-3	NPT-4	NPT-4	KP-12
Number —	-	1	1	1	1
Firing Arcs —	-	1 f	1 f	1 f	1 f
Firing Chart —	-	P	P	P	P
Power To Arm —	-	2	2	2	2
Damage —	-	15	20	20	28

Shield Data:

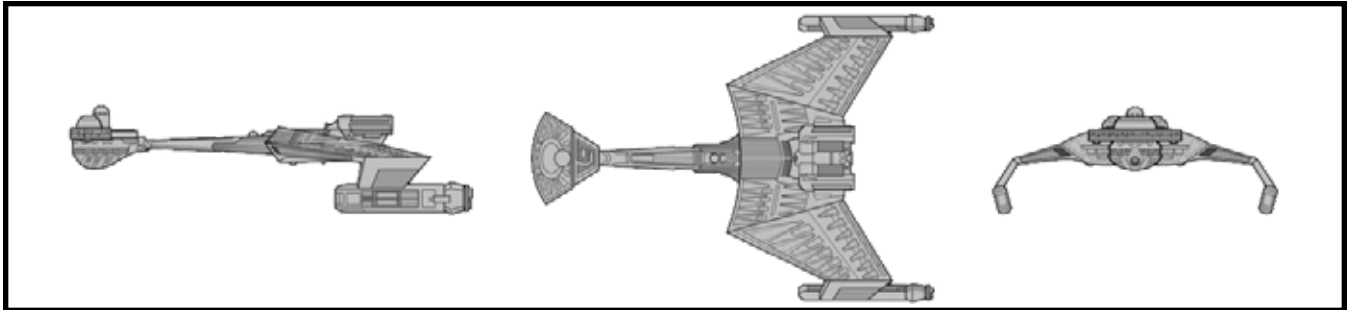
<i>Deflector Shield Type</i> —	OSQ	OSQ	KSH	KSK	KST
<i>Shield Point Ratio</i> —	1/3	1/3	1/3	1/3	1/3
<i>Maximum Shield Power</i> —	11	11	11	12	32

Combat Efficiency:

<i>D</i> —	121.4	121.4	121.4	98.9	167.9
<i>WDF</i> —	27.4	40.8	43.5	53.5	57.9



D-7W (BUTCHER) CLASS IX BATTLECRUISER



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	IX	IX	IX	IX
<i>Date Entering Service —</i>	2304-2327	2328-2340	2341-2363	2364-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	35	36	40	44
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	228.0 m	228.0 m	228.0 m	228.0 m
Width —	171.0 m	171.0 m	171.0 m	171.0 m
Height —	63.0 m	63.0 m	63.0 m	63.0 m
Displacement —	121,420 mt	122,855 mt	129,655 mt	137,552 mt
<i>Cargo:</i>				
Cargo Units —	334 SCU	334 SCU	334 SCU	334 SCU
Cargo Capacity —	16,700 mt	16,700 mt	16,700 mt	16,700 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-9	ZD-9	ZD-9	ZI-3
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
combat 22-person —	2	2	2	2
emergency 22-person —	1	1	1	1
cargo —	2	2	2	2
<i>Cloaking Device Type:</i>	KCC	KCC	KCC	KCC
<i>Power Requirements —</i>	32	32	32	32

Other Data:

<i>Crew —</i>	265	265	265	265
<i>Troops —</i>	60	60	60	60
<i>Passengers —</i>	20	20	20	20
<i>Shuttlecraft —</i>	5	5	5	5

Engines And Power Data:

<i>Total Power Units Available —</i>	59	59	59	61
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWC-2	KWC-2	KWC-2	KWC-2
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIF-2	KIF-2	KIF-2	KIM-3
Power Units Available —	23	23	23	25

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-17	KD-17	KD-17	KD-25
Number —	8	8	8	8
Firing Arcs —	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a
Firing Chart —	X	X	X	Y
Maximum Power —	9	9	9	12
Damage Modifiers —				
+3	(1-12)	(1-12)	(1-12)	(1-7)
+2	(13-17)	(13-17)	(13-17)	(8-14)
+1	(18-22)	(18-22)	(18-22)	(15-20)
<i>Missile Weapon Type —</i>	KP-8	KP-11	KP-16	KP-22
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	S	R	Q	R
Power To Arm —	2	1	2	2
Damage —	24	26	36	40

Shield Data:

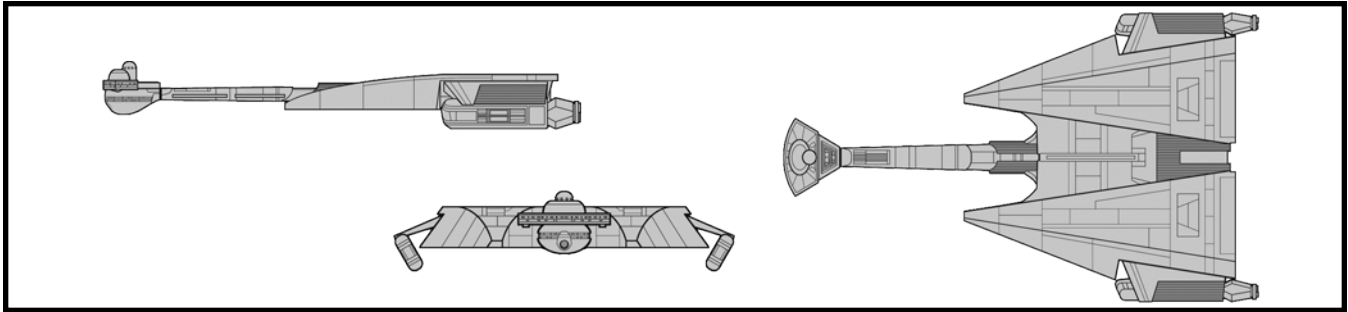
<i>Deflector Shield Type —</i>	KSP	KST	KST	KNSC
Shield Point Ratio —	1/3	1/3	1/3	1/3
Maximum Shield Power —	15	32	32	52

Combat Efficiency:

<i>D —</i>	155.1	180.5	186.2	224.9
<i>WDF —</i>	102.0	102.8	111.4	144.4



D-101 (WARMAULER) CLASS X HEAVY CRUISER



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2
<i>Ship Class —</i>	X	X
<i>Date Entering Service —</i>	2294-2336	2338-2351
<i>Number Constructed —</i>	1	Refit

Hull Data:

<i>Superstructure Points —</i>	25	32
<i>Damage Chart —</i>	C	C
Size:		
Length —	264.0 m	264.0 m
Width —	157.0 m	157.0 m
Height —	30.0 m	30.0 m
Displacement —	146,920 mt	158,390 mt

Cargo:

Cargo Units —	313 SCU	313 SCU
Cargo Capacity —	15,650 mt	15,650 mt
Landing Capacity —	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-9	ZD-9
Transporters:		
standard 6-person —	4	4
emergency 22-person —	4	4
cargo —	2	2
<i>Cloaking Device Type:</i>	KCD	KCD
<i>Power Requirements —</i>	48	48

Other Data:

<i>Crew —</i>	294	294
<i>Troops —</i>	0	0
<i>Passengers —</i>	40	40
<i>Shuttlecraft —</i>	12	12

Engines And Power Data:

<i>Total Power Units Available —</i>	63	63
<i>Movement Point Ratio —</i>	4/1	4/1
<i>Warp Engine Type —</i>	KWE-3	KWE-3
Number —	2	2
Power Units Available —	20 ea.	20 ea.
Stress Chart —	J/M	J/M
Maximum Safe Cruising Speed —	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIF-2	KIF-2
Power Units Available —	23	23

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-17	KD-17
Number —	10	10
Firing Arcs —	2 f/p, 2 f, 2 f/s, 4 a	2 f/p, 2 f, 2 f/s, 4 a
Firing Chart —	X	X
Maximum Power —	9	9
Damage Modifiers —		
+3	(1-12)	(1-12)
+2	(13-17)	(13-17)
+1	(18-22)	(18-22)
<i>Missile Weapon Type —</i>	KP-6	KP-14
Number —	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a
Firing Chart —	R	L
Power To Arm —	2	2
Damage —	20	34

Shield Data:

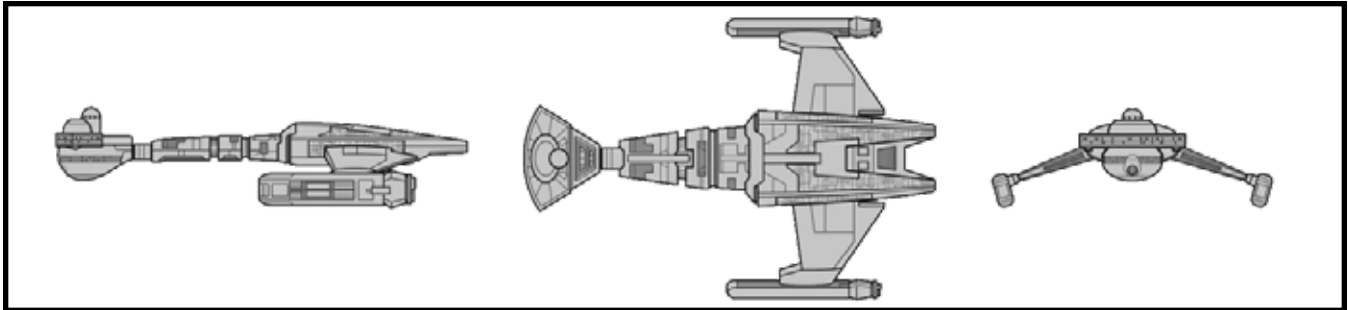
<i>Deflector Shield Type —</i>	KSP	KSU
Shield Point Ratio —	1/3	1/4
Maximum Shield Power —	15	31

Combat Efficiency:

<i>D —</i>	122.8	177.8
<i>WDF —</i>	113.6	119.8



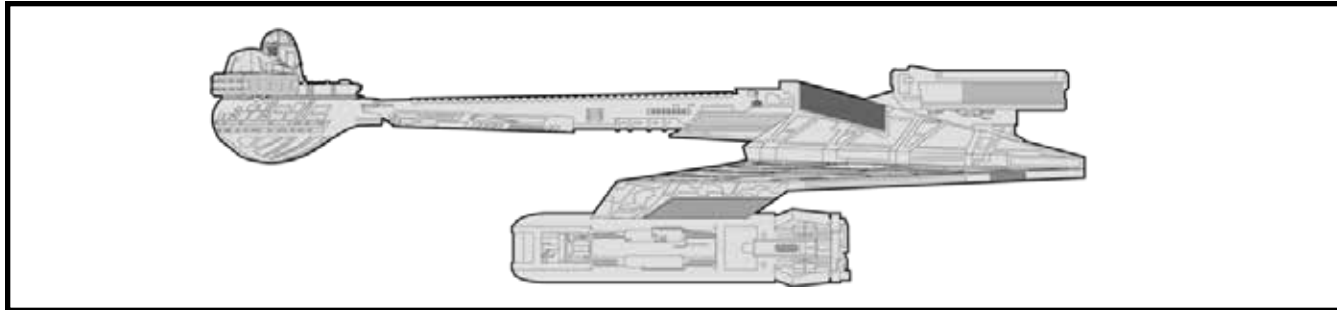
D-200 (OFFENSOR) CLASS VII LIGHT CRUISER



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VII	VII	VII
<i>Date Entering Service</i> —	2282-2302	2304-2321	2323-2378
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	21	18	19
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	160.0 m	160.0 m	160.0 m
Width —	110.0 m	110.0 m	110.0 m
Height —	24.0 m	24.0 m	24.0 m
Displacement —	98,095 mt	90,800 mt	92,550 mt
<i>Cargo:</i>			
Cargo Units —	200 SCU	200 SCU	200 SCU
Cargo Capacity —	10,000 mt	10,000 mt	10,000 mt
Landing Capacity —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZD-6	ZD-6	ZD-6
<i>Transporters:</i>			
standard 6-person —	3	3	3
combat 22-person —	4	4	4
emergency 22-person —	1	1	1
cargo —	2	2	2
<i>Cloaking Device Type:</i>	-	-	KCC
<i>Power Requirements</i> —	-	-	32
Other Data:			
Crew —	182	185	185
Troops —	220	220	220
Shuttlecraft —	4	4	4
Engines And Power Data:			
<i>Total Power Units Available</i> —	54	54	64
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-2	KWC-2	KWC-3
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —	KD-8	KD-16	KD-16
Number —	6	6	6
Firing Arcs —	2 f/p, 1 f, 2 f/s, 1 a	2 f/p, 1 f, 2 f/s, 1 a	2 f/p, 1 f, 2 f/s, 1 a
Firing Chart —	U	Y	Y
Maximum Power —	7	6	6
Damage Modifiers —			
+3	(1-7)	(1-9)	(1-9)
+2	(8-15)	(10-17)	(10-17)
+1	(16-20)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	KP-4	KP-10	KP-11
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	Q	Q	R
Power To Arm —	2	1	1
Damage —	18	22	26
Shield Data:			
<i>Deflector Shield Type</i> —	KSO	KSO	KSO
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	15	15	15
Combat Efficiency:			
<i>D</i> —	103.0	98.7	109.2
<i>WDF</i> —	46.4	54.6	58.0



D-21A (OPPOSER) CLASS IX ATTACK CRUISER



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	IX	IX	IX	IX
<i>Date Entering Service —</i>	2294-2326	2327-2340	2342-2358	2359-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	30	32	32	32
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	200.0 m	200.0 m	200.0 m	200.0 m
Width —	130.0 m	130.0 m	130.0 m	130.0 m
Height —	45.0 m	45.0 m	45.0 m	45.0 m
Displacement —	134,590 mt	137,925 mt	138,275 mt	137,345 mt
<i>Cargo:</i>				
Cargo Units —	420 SCU	420 SCU	420 SCU	420 SCU
Cargo Capacity —	21,000 mt	21,000 mt	21,000 mt	21,000 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-7	ZD-7	ZD-9	ZI-3
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
combat 22-person —	3	3	3	3
emergency 22-person —	3	3	3	3
cargo —	4	4	4	4
<i>Cloaking Device Type:</i>	-	-	KCC	KCC
<i>Power Requirements —</i>	-	-	32	32

Other Data:

<i>Crew —</i>	268	268	268	268
<i>Troops —</i>	70	70	70	70
<i>Passengers —</i>	15	15	15	15
<i>Shuttlecraft —</i>	6	6	6	6

Engines And Power Data:

<i>Total Power Units Available —</i>	55	55	62	62
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWF-1	KWF-1	KWF-2	KWF-2
Number —	2	2	2	2
Power Units Available —	16 ea.	16 ea.	18 ea.	18 ea.
Stress Chart —	H/J	H/J	H/J	H/J
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIF-2	KIF-2	KIK-1	KIK-1
Power Units Available —	23	23	26	26

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-13	KD-13	KD-17	KD-17
Number —	8	8	8	8
Firing Arcs —	2 f/p, 2 f/s, 2 p/a, 2 s/a	2 f/p, 2 f/s, 2 p/a, 2 s/a	2 f/p, 2 f/s, 2 p/a, 2 s/a	2 f/p, 2 f/s, 2 p/a, 2 s/a
Firing Chart —	X	X	X	X
Maximum Power —	5	5	9	9
Damage Modifiers —				
+3	(1-7)	(1-7)	(1-12)	(1-12)
+2	(8-15)	(8-15)	(13-17)	(13-17)
+1	(16-22)	(16-22)	(18-22)	(18-22)
<i>Beam Weapon Type —</i>	KD-15	KD-15	KD-15	KD-39
Number —	2	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	T	T	T	U
Maximum Power —	10	10	10	13
Damage Modifiers —				
+3	(-)	(-)	(-)	(1-12)
+2	(1-18)	(1-18)	(1-18)	(13-18)
+1	(-)	(-)	(-)	(19-20)
<i>Missile Weapon Type —</i>	KP-3	KP-6	KP-8	KP-16
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	R	R	S	Q
Power To Arm —	2	2	2	2
Damage —	15	20	24	36

Shield Data:

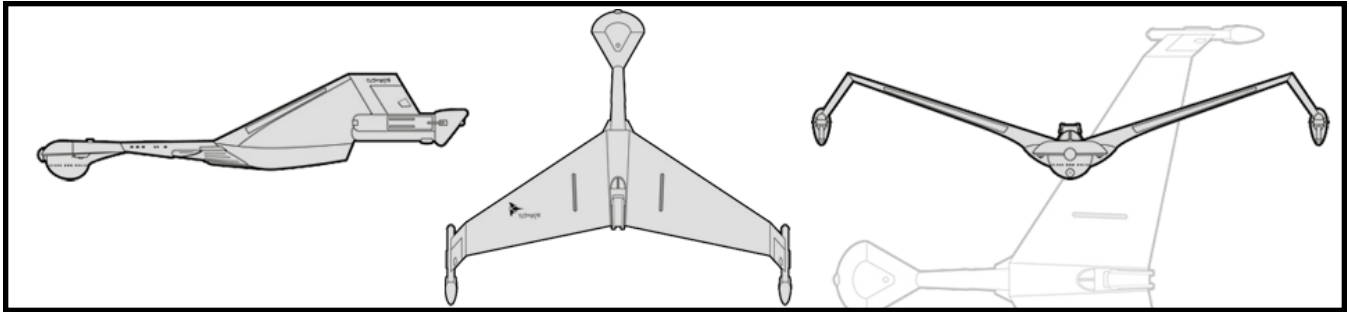
<i>Deflector Shield Type —</i>	KSL	KST	KSU	KSU
Shield Point Ratio —	1/3	1/3	1/4	1/4
Maximum Shield Power —	14	32	31	31

Combat Efficiency:

<i>D —</i>	140.4	168.8	207.8	207.8
<i>WDF —</i>	68.4	71.2	102.4	112.7



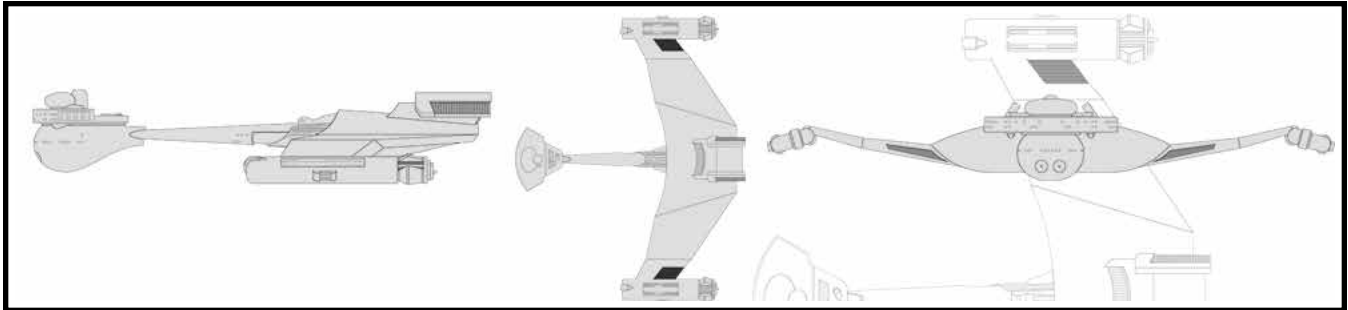
D-22A (PHANTASM) CLASS VII ATTACK CRUISER



Construction Data:				
Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	VII	VII	VII	VII
Date Entering Service —	2259-2279	2280-2327	2328-2346	2348-2378
Number Constructed —	1	Refit	Refit	Refit
Hull Data:				
Superstructure Points —	22	22	22	25
Damage Chart —	C	C	C	C
Size:				
Length —	200.0 m	200.0 m	200.0 m	200.0 m
Width —	236.0 m	236.0 m	236.0 m	236.0 m
Height —	48.0 m	48.0 m	48.0 m	48.0 m
Displacement —	91,615 mt	97,080 mt	98,100 mt	99,388 mt
Cargo:				
Cargo Units —	25 SCU	25 SCU	25 SCU	25 SCU
Cargo Capacity —	1,250 mt	1,250 mt	1,250 mt	1,250 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
Control Computer Type —	ZD-5	ZD-6	ZD-6	ZI-2
Transporters:				
standard 6-person —	2	2	2	2
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
Cloaking Device Type:	-	-	KCC	KCC
Power Requirements —	-	-	32	32
Other Data:				
Crew —	118	118	118	118
Passengers —	5	5	5	5
Shuttlecraft —	1	1	1	1
Engines And Power Data:				
Total Power Units Available —	30	34	42	64
Movement Point Ratio —	3/1	3/1	3/1	3/1
Warp Engine Type —				
Number —	KWC-1	KWC-1	KWC-2	KWC-3
Power Units Available —	2	2	2	2
Stress Chart —	14 ea.	14 ea.	18 ea.	23 ea.
Maximum Safe Cruising Speed —	L/O	L/O	L/O	L/O
Emergency Speed —	Warp 7	Warp 7	Warp 8	Warp 8
Impulse Engine Type —	Warp 8	Warp 8	Warp 9	Warp 9
Power Units Available —	KIB-2	KID-1	KID-1	KIE-3
	2	6	6	18
Weapons And Firing Data:				
Beam Weapon Type —				
Number —	OD-3	KD-6	KD-8	KD-30
Firing Arcs —	4	4	4	4
Firing Chart —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Maximum Power —	R	T	U	Y
Damage Modifiers —	4	6	7	10
+3	(-)	(-)	(1-7)	(1-9)
+2	(-)	(1-18)	(8-15)	(10-18)
+1	(1-16)	(-)	(16-20)	(19-24)
Missile Weapon Type —				
Number —	OP-5	OP-8	KP-11	KP-16
Firing Arcs —	1	1	1	1
Firing Chart —	1 f	1 f	1 f	1 f
Power To Arm —	Q	K	R	Q
Damage —	1	2	1	2
	10	16	26	36
Shield Data:				
Deflector Shield Type —				
Shield Point Ratio —	OSI	KSH	KST	KSU
Maximum Shield Power —	1/3	1/3	1/3	1/4
	6	13	32	32
Combat Efficiency:				
D —	84.0	99.0	136.5	201.8
WDF —	17.1	27.1	39.8	62.5



D-28C (INFINITY) CLASS BATTLECRUISER



Construction Data:

Model Numbers —	Variant-1	Variant-2	Variant-3	Variant-4
Ship Class —	VIII	VIII	VIII	VIII
Date Entering Service —	2270-2299	2300-2331	2333-2354	2355-2378
Number Constructed —	1	Refit	Refit	Refit

Hull Data:

Superstructure Points —	32	32	32	34
Damage Chart —	C	C	C	C
Size:				
Length —	184.2 m	184.2 m	184.2 m	184.2 m
Width —	227.8 m	227.8 m	227.8 m	227.8 m
Height —	38.6 m	38.6 m	38.6 m	38.6 m
Displacement —	115,135 mt	114,910 mt	114,790 mt	117,535 mt
Cargo:				
Cargo Units —	60 SCU	60 SCU	60 SCU	60 SCU
Cargo Capacity —	3,000 mt	3,000 mt	3,000 mt	3,000 mt
Landing Capacity —	None	None	None	None

Equipment Data:

Control Computer Type —	ZD-6	ZD-6	ZD-6	ZI-2
Transporters:				
standard 6-person —	3	3	3	3
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1

Other Data:

Crew —	201	201	201	201
Shuttlecraft —	4	4	4	4

Engines And Power Data:

Total Power Units Available —	54	54	64	69
Movement Point Ratio —	3/1	3/1	3/1	3/1
Warp Engine Type —	KWC-2	KWC-2	KWC-3	KWC-3
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	KIE-3	KIE-3	KIE-3	KIF-2
Power Units Available —	18	18	18	23

Weapons And Firing Data:

Beam Weapon Type —	KD-6	KD-6	KD-6	KD-6
Number —	8	8	8	8
Firing Arcs —	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f, 2 f/s, 1 p/a, 1 s/a
Firing Chart —	T	T	T	T
Maximum Power —	6	6	6	6
Damage Modifiers —				
+3	(-)	(-)	(-)	(-)
+2	(1-18)	(1-18)	(1-18)	(1-18)
(-)	(-)	(-)	(-)	(-)
+1	(-)	(-)	(-)	(-)
Missile Weapon Type —	KP-2	KP-5	KP-13	KP-14
Number —	3	3	3	3
Firing Arcs —	2 f, 1 a	2 f, 1 a	2 f, 1 a	2 f, 1 a
Firing Chart —	H	Q	T	L
Power To Arm —	1	1	1	2
Damage —	10	10	9	34

Shield Data:

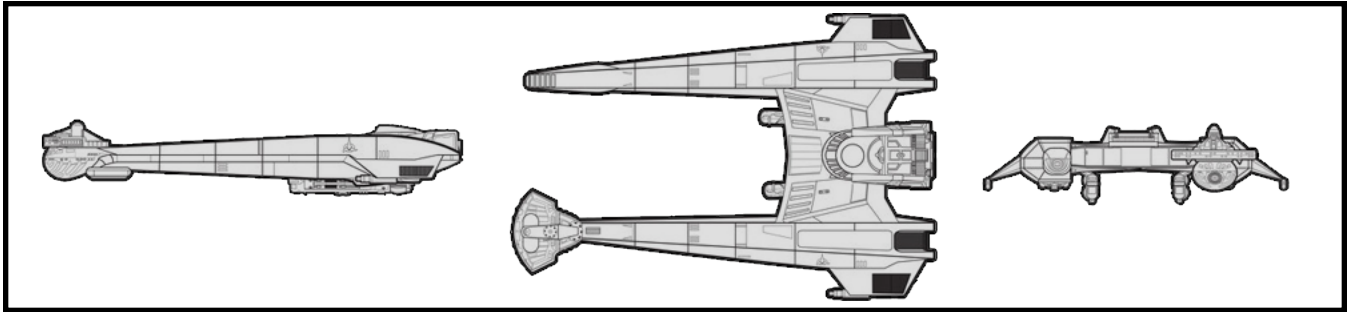
Deflector Shield Type —	KSP	KSP	KSP	KST
Shield Point Ratio —	1/3	1/3	1/3	1/3
Maximum Shield Power —	15	15	15	32

Combat Efficiency:

D —	143.3	143.3	156.8	191.1
WDF —	50.4	57.3	57.9	85.5



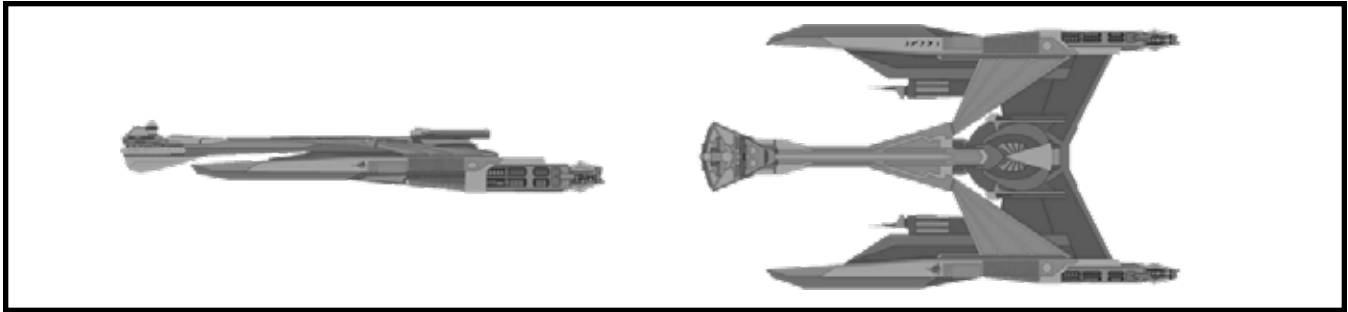
D-36A (INFLEXIBLE) CLASS VIII ATTACK CRUISER



Construction Data:	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers —</i>	VIII	VIII	VIII	VIII
<i>Ship Class —</i>	2273-2308	2311-2342	2343-2363	2364-2369
<i>Date Entering Service —</i>	1	Refit	Refit	Refit
<i>Number Constructed —</i>				
Hull Data:				
<i>Superstructure Points —</i>	28	28	30	32
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	203.0 m	203.0 m	203.0 m	203.0 m
Width —	136.0 m	136.0 m	136.0 m	136.0 m
Height —	34.0 m	34.0 m	34.0 m	34.0 m
Displacement —	107,560 mt	108,225 mt	110,955 mt	112,690 mt
<i>Cargo:</i>				
Cargo Units —	333 SCU	333 SCU	333 SCU	333 SCU
Cargo Capacity —	16,650 mt	16,650 mt	16,650 mt	16,650 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
<i>Control Computer Type —</i>	ZD-6	ZD-6	ZI-2	ZI-2
<i>Transporters:</i>				
standard 6-person —	5	5	5	5
combat 22-person —	3	3	3	3
emergency 22-person —	4	4	4	4
cargo —	3	3	3	3
<i>Cloaking Device Type:</i>	-	KCC	KCC	KCC
<i>Power Requirements —</i>	-	32	32	32
Other Data:				
<i>Crew —</i>	209	209	209	209
<i>Troops —</i>	110	110	110	110
<i>Passengers —</i>	15	15	15	15
<i>Shuttlecraft —</i>	5	5	5	5
Engines And Power Data:				
<i>Total Power Units Available —</i>	58	64	64	64
<i>Movement Point Ratio —</i>	4/1	4/1	4/1	4/1
<i>Warp Engine Type —</i>	KWC-3	KWC-3	KWC-3	KWC-3
Number —	2	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIE-2	KIE-3	KIE-3	KIE-3
Power Units Available —	12	18	18	18
Weapons And Firing Data:				
<i>Beam Weapon Type —</i>	KD-5	KD-6	KD-8	KD-17
Number —	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p, 1 s	1 f/p, 1 f/s, 1 p, 1 s	1 f/p, 1 f/s, 1 p, 1 s	1 f/p, 1 f/s, 1 p, 1 s
Firing Chart —	P	T	U	X
Maximum Power —	4	6	7	9
Damage Modifiers —				
+3	(-)	(-)	(1-7)	(1-12)
+2	(1-10)	(1-18)	(8-15)	(13-17)
+1	(11-18)	(-)	(16-20)	(18-22)
<i>Beam Weapon Type —</i>	KD-3	KD-3	KD-6	KD-6
Number —	4	4	4	4
Firing Arcs —	2 p/a, 2 s/a	2 p/a, 2 s/a	2 p/a, 2 s/a	2 p/a, 2 s/a
Firing Chart —	I	I	T	T
Maximum Power —	5	5	6	6
Damage Modifiers —				
+3	(-)	(-)	(-)	(-)
+2	(-)	(-)	(1-18)	(1-18)
+1	(1-12)	(1-12)	(-)	(-)
<i>Missile Weapon Type —</i>	KP-3	KP-4	KP-6	KP-10
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	R	Q	R	Q
Power To Arm —	2	2	2	1
Damage —	15	18	20	22
<i>Missile Weapon Type —</i>	KP-2	KP-3	KP-3	KP-4
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	H	R	R	Q
Power To Arm —	1	2	2	2
Damage —	10	15	15	18
Shield Data:				
<i>Deflector Shield Type —</i>	KSO	KSP	KST	KNSB
Shield Point Ratio —	1/2	1/3	1/3	1/4
Maximum Shield Power —	15	15	32	38
Combat Efficiency:				
<i>D —</i>	103.0	130.0	156.9	191.8
<i>WDF —</i>	36.2	57.0	74.6	88.0



D-55J (OVERWATCH) CLASS XI CRUISER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	XI	XI	XI
<i>Date Entering Service</i> —	2337-2354	2356-2367	2368-2378
<i>Number Constructed</i> —	1	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	38	41	43
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	338.1 m	338.1 m	338.1 m
Width —	185.5 m	185.5 m	185.5 m
Height —	51.3 m	51.3 m	51.3 m
Displacement —	171,380 mt	175,775 mt	179,285 mt
<i>Cargo:</i>			
Cargo Units —	403 SCU	403 SCU	403 SCU
Cargo Capacity —	20,150 mt	20,150 mt	20,150 mt
Landing Capacity —	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-8	ZI-4	ZI-4
<i>Transporters:</i>			
standard 6-person —	4	4	4
combat 22-person —	3	3	3
emergency 22-person —	2	2	2
cargo —	3	3	3
<i>Cloaking Device Type:</i>	KCD	KCD	KCD
<i>Power Requirements</i> —	48	48	48

Other Data:

<i>Crew</i> —	326	326	326
<i>Troops</i> —	70	70	70
<i>Passengers</i> —	20	20	20
<i>Shuttlecraft</i> —	5	5	5

Engines And Power Data:

<i>Total Power Units Available</i> —	66	70	70
<i>Movement Point Ratio</i> —	4/1	4/1	4/1
<i>Warp Engine Type</i> —	KWE-3	KWE-3	KWE-3
Number —	2	2	2
Power Units Available —	20 ea.	20 ea.	20 ea.
Stress Chart —	J/M	J/M	J/M
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIK-1	KIK-2	KIK-2
Power Units Available —	26	30	30

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-19	KD-19	KD-19
Number —	6	6	6
Firing Arcs —	1 f/p, 2 f, 1 f/s, 1 p, 1 s	1 f/p, 2 f, 1 f/s, 1 p, 1 s	1 f/p, 2 f, 1 f/s, 1 p, 1 s
Firing Chart —	X	X	X
Maximum Power —	12	12	12
Damage Modifiers —			
+3	(1-14)	(1-14)	(1-14)
+2	(15-18)	(15-18)	(15-18)
+1	(19-22)	(19-22)	(19-22)
<i>Beam Weapon Type</i> —	KD-17	KD-17	KD-17
Number —	4	4	4
Firing Arcs —	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a
Firing Chart —	X	X	X
Maximum Power —	9	9	9
Damage Modifiers —			
+3	(1-12)	(1-12)	(1-12)
+2	(13-17)	(13-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	KP-11	KP-19	KP-17
Number —	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	Q	R
Power To Arm —	1	2	2
Damage —	26	32	38

Shield Data:

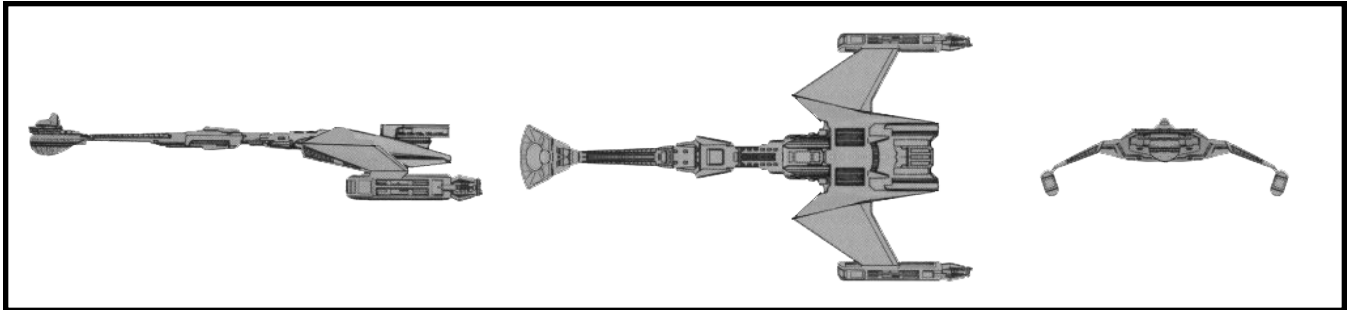
<i>Deflector Shield Type</i> —	KSS	KNSD	KNSH
Shield Point Ratio —	1/3	1/4	1/4
Maximum Shield Power —	26	36	50

Combat Efficiency:

<i>D</i> —	160.8	210.6	233.5
<i>WDF</i> —	135.8	140.0	150.2



D-116A (DAGGER OF REVENGE) CLASS VI LIGHT CRUISER



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	VI	VI	VI	VI
<i>Date Entering Service —</i>	2283-2309	2311-2339	2342-2360	2361-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	13	22	26	30
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	196.1 m	196.1 m	196.1 m	196.1 m
Width —	102.3 m	102.3 m	102.3 m	102.3 m
Height —	29.1 m	29.1 m	29.1 m	29.1 m
Displacement —	79,200 mt	60,060 mt	63,355 mt	68,925 mt
<i>Cargo:</i>				
Cargo Units —	186 SCU	186 SCU	186 SCU	186 SCU
Cargo Capacity —	9,300 mt	9,300 mt	9,300 mt	9,300 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-5	ZD-5	ZI-1	ZI-1
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	KCC	KCC	KCC	KCC
<i>Power Requirements —</i>	32	32	32	32

Other Data:

<i>Crew —</i>	158	158	158	158
<i>Troops —</i>	30	30	30	30
<i>Passengers —</i>	5	5	5	5
<i>Shuttlecraft —</i>	3	3	3	3

Engines And Power Data:

<i>Total Power Units Available —</i>	46	42	42	42
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWC-1	KWB-2	KWB-2	KWB-2
Number —	2	2	2	2
Power Units Available —	14 ea.	12 ea.	12 ea.	12 ea.
Stress Chart —	L/O	P/Q	P/Q	P/Q
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18	18

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-3	KD-5	KD-13	KD-13
Number —	6	6	6	6
Firing Arcs —	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a
Firing Chart —	I	P	X	X
Maximum Power —	5	4	5	5
Damage Modifiers —				
+3	(-)	(-)	(1-7)	(1-7)
+2	(-)	(1-10)	(8-15)	(8-15)
+1	(1-12)	(11-18)	(16-22)	(16-22)
<i>Missile Weapon Type —</i>	FRP-2	KP-4	KP-4	KP-15
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	L	Q	Q	T
Power To Arm —	2	2	2	1
Damage —	6	18	18	16

Shield Data:

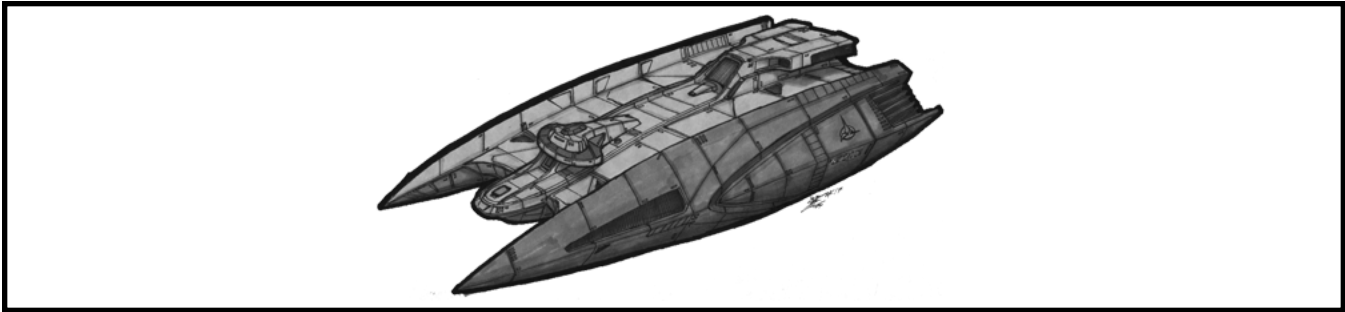
<i>Deflector Shield Type —</i>	KSG	KSG	KST	KST
Shield Point Ratio —	1/2	1/2	1/3	1/3
Maximum Shield Power —	11	11	32	32

Combat Efficiency:

<i>D —</i>	78.6	87.5	142.2	147.9
<i>WDF —</i>	18.4	37.6	52.6	53.2



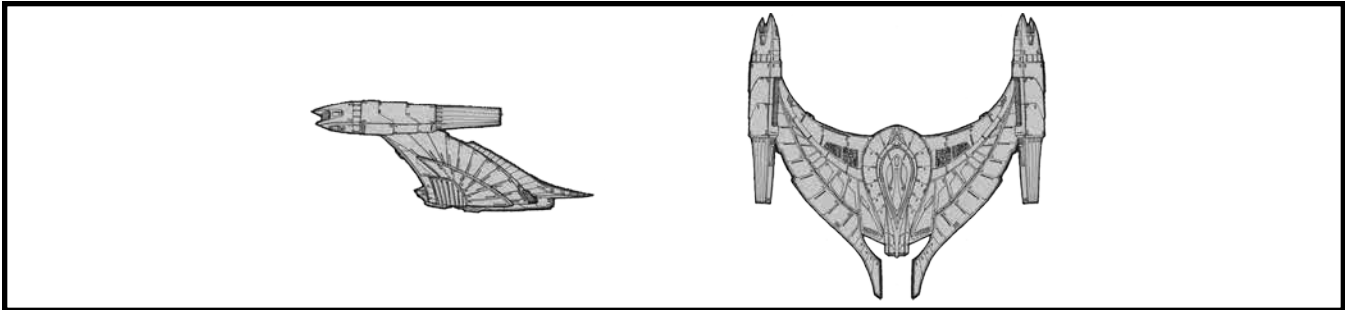
D-125E (CRUSADER) CLASS IX TROOP CRUISER



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	IX	IX	IX
<i>Date Entering Service</i> —	2313-2329	2330-2344	2345-2378
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	22	28	32
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	227.0 m	227.0 m	227.0 m
Width —	91.0 m	91.0 m	91.0 m
Height —	68.0 m	68.0 m	68.0 m
Displacement —	123,410 mt	132,395 mt	138,005 mt
<i>Cargo:</i>			
Cargo Units —	550 SCU	550 SCU	550 SCU
Cargo Capacity —	27,500 mt	27,500 mt	27,500 mt
Landing Capacity —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZD-9	ZD-9	ZI-3
<i>Transporters:</i>			
standard 6-person —	6	6	6
combat 22-person —	6	6	6
emergency 22-person —	3	3	3
cargo —	4	4	4
<i>Cloaking Device Type:</i>	KCC	KCC	KCC
<i>Power Requirements</i> —	32	32	32
Other Data:			
<i>Crew</i> —	256	256	256
<i>Troops</i> —	220	220	220
<i>Passengers</i> —	30	30	30
<i>Shuttlecraft</i> —	16	16	16
Engines And Power Data:			
<i>Total Power Units Available</i> —	48	59	62
<i>Movement Point Ratio</i> —	4/1	4/1	4/1
<i>Warp Engine Type</i> —			
Number —	KWF-2	KWF-2	KWF-2
Power Units Available —	2	2	2
Stress Chart —	18 ea.	18 ea.	18 ea.
Maximum Safe Cruising Speed —	H/J	H/J	H/J
Emergency Speed —	Warp 7	Warp 7	Warp 7
Impulse Engine Type —	Warp 9	Warp 9	Warp 9
Power Units Available —	KIE-2	KIF-2	KIK-1
	12	23	26
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —			
Number —	KD-6	KD-17	KD-17
Firing Arcs —	6	6	6
Firing Chart —	2 f/p, 2 f/s, 1 f, 1 a	2 f/p, 2 f/s, 1 f, 1 a	2 f/p, 2 f/s, 1 f, 1 a
Maximum Power —	T	X	X
Damage Modifiers —	6	9	9
+3	(-)	(1-12)	(1-12)
+2	(1-18)	(13-17)	(13-17)
+1	(-)	(18-22)	(18-22)
<i>Beam Weapon Type</i> —			
Number —	KD-6	KD-15	KD-18
Firing Arcs —	3	3	3
Firing Chart —	1 p, 1 s, 1 a	1 p, 1 s, 1 a	1 p, 1 s, 1 a
Maximum Power —	T	U	U
Damage Modifiers —	6	10	11
+3	(-)	(-)	(1-7)
+2	(1-18)	(1-18)	(8-15)
+1	(-)	(-)	(16-20)
<i>Missile Weapon Type</i> —			
Number —	KP-3	KP-10	KP-18
Firing Arcs —	2	2	2
Firing Chart —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Power To Arm —	R	Q	S
Damage —	2	1	1
	15	22	25
Shield Data:			
<i>Deflector Shield Type</i> —			
Shield Point Ratio —	KSP	KST	KSZ
Maximum Shield Power —	1/3	1/3	1/3
	15	32	50
Combat Efficiency:			
<i>D</i> —	103.5	148.0	183.8
<i>WDF</i> —	63.9	101.1	111.6



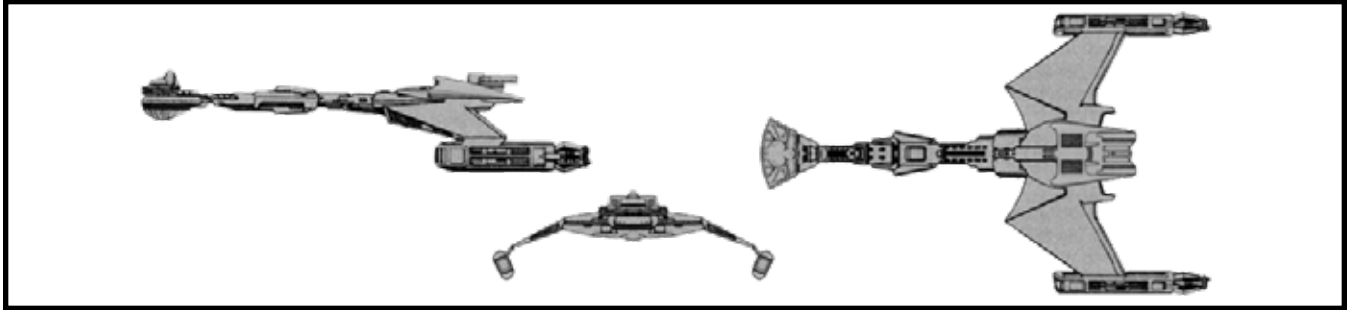
V-80 (TALONS OF OBLITERATION) CLASS VI LIGHT CRUISER



Construction Data:		
<i>Model Numbers —</i>	Variant-1	Variant-1
<i>Ship Class —</i>	VI	VI
<i>Date Entering Service —</i>	2359-2370	2371-2378
<i>Number Constructed —</i>	33	Refit
Hull Data:		
<i>Superstructure Points —</i>	20	20
<i>Damage Chart —</i>	B	B
<i>Size:</i>		
Length —	136.2 m	136.2 m
Width —	153.4 m	153.4 m
Height —	144.6 m	144.6 m
Displacement —	74,577 mt	77,415 mt
<i>Cargo:</i>		
Cargo Units —	125 SCU	125 SCU
Cargo Capacity —	6,250 mt	6,250 mt
Landing Capacity —	None	None
Equipment Data:		
<i>Control Computer Type —</i>	R-5M	R-5M
<i>Transporters:</i>		
standard 6-person —	2	2
emergency 22-person —	1	1
cargo —	1	1
<i>Cloaking Device Type:</i>	KCC	KCC
<i>Power Requirements —</i>	32	32
Other Data:		
<i>Crew —</i>	144	144
<i>Shuttlecraft —</i>	1	1
Engines And Power Data:		
<i>Total Power Units Available —</i>	58	64
<i>Movement Point Ratio —</i>	2/1	2/1
<i>Warp Engine Type —</i>		
Number —	RWI-1	KWH-1
Power Units Available —	2	2
Stress Chart —	11 ea.	14 ea.
Maximum Safe Cruising Speed —	L/M	K/L
Emergency Speed —	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	Warp 9	Warp 9
Power Units Available —	KIE-3 (x2)	KIE-3 (x2)
	18 ea.	18 ea.
Weapons And Firing Data:		
<i>Beam Weapon Type —</i>		
Number —	KD-18	KD-17
Firing Arcs —	4	4
Firing Chart —	2 f/p, 2 f/s	2 f/p, 2 f/s
Maximum Power —	U	X
Damage Modifiers —	11	9
+3	(1-7)	(1-12)
+2	(8-15)	(13-17)
+1	(16-20)	(18-22)
<i>Beam Weapon Type —</i>		
Number —	KD-6	KD-16
Firing Arcs —	2	2
Firing Chart —	2 p/f/s	2 p/f/s
Maximum Power —	T	Y
Damage Modifiers —	6	6
+3	(-)	(1-9)
+2	(1-18)	(10-17)
+1	(-)	(18-22)
<i>Missile Weapon Type —</i>		
Number —	KP-21	KP-21
Firing Arcs —	3	3
Firing Chart —	3 f	3 f
Power To Arm —	Q	Q
Damage —	1	1
	15	15
Shield Data:		
<i>Deflector Shield Type —</i>	RSY	KST
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	28	32
Combat Efficiency:		
<i>D —</i>	193.6	211.6
<i>WDF —</i>	70.0	74.8



X-4 (CONQUERING BLOODSHEDER) CLASS V LIGHT DESTROYER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	V	V
<i>Date Entering Service</i> —	2280-2346	2345-2379
<i>Number Constructed</i> —	27	Refit

Hull Data:

<i>Superstructure Points</i> —	20	20
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	211.0 m	211.0 m
Width —	132.1 m	132.1 m
Height —	48.0 m	48.0 m
Displacement —	57,005 mt	58,100 mt
<i>Cargo:</i>		
Cargo Units —	115 SCU	115 SCU
Cargo Capacity —	5,750 mt	5,750 mt
Landing Capacity —	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-4	ZI-1
<i>Transporters:</i>		
standard 6-person —	2	2
emergency 22-person —	1	1
cargo —	1	1
<i>Cloaking Device Type:</i>	-	KCB
<i>Power Requirements</i> —	-	22

Other Data:

<i>Crew</i> —	108	108
<i>Passengers</i> —	11	11
<i>Shuttlecraft</i> —	2	2

Engines And Power Data:

<i>Total Power Units Available</i> —	32	32
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —	KWB-3	KWB-3
Number —	2	2
Power Units Available —	13 ea.	13 ea.
Stress Chart —	Q/Q	Q/Q
Maximum Safe Cruising Speed —	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KID-1	KID-1
Power Units Available —	6	6

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-8	KD-19
Number —	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	U	X
Maximum Power —	7	12
Damage Modifiers —		
+3	(1-7)	(1-14)
+2	(8-15)	(15-18)
+1	(16-20)	(19-22)
<i>Missile Weapon Type</i> —	KP-6	KP-11
Number —	1	1
Firing Arcs —	1 f	1 f
Firing Chart —	R	R
Power To Arm —	2	1
Damage —	20	26

Shield Data:

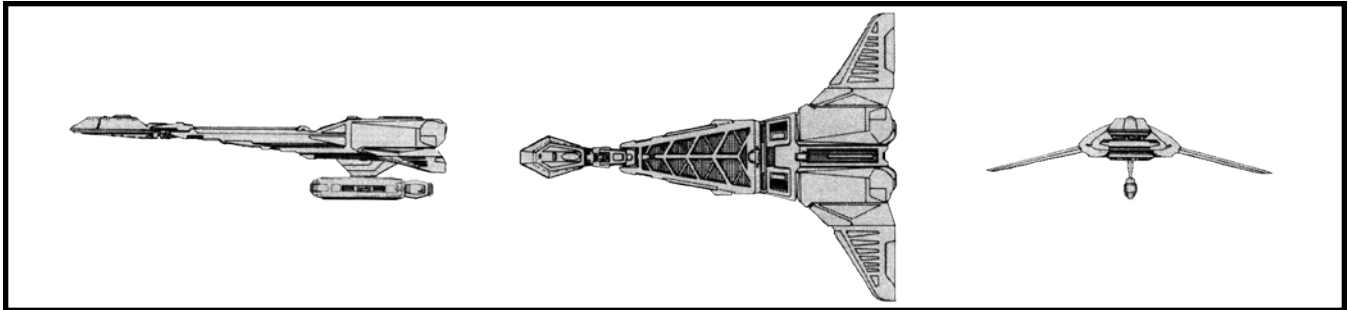
<i>Deflector Shield Type</i> —	KSD	KST
Shield Point Ratio —	1/2	1/3
Maximum Shield Power —	11	32

Combat Efficiency:

<i>D</i> —	75.6	120.1
<i>WDF</i> —	24.0	38.4



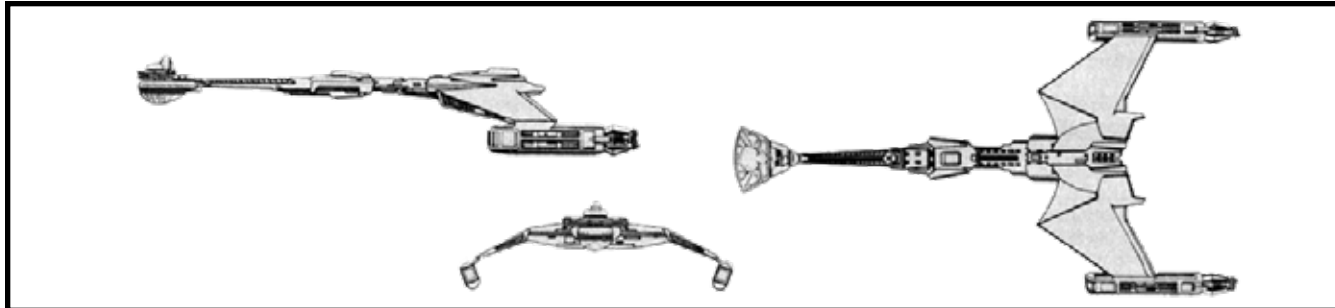
D-14B (STORMPROWLER) CLASS VI DESTROYER



Construction Data:			
Model Numbers —	Variant-1	Variant-2	Variant-3
Ship Class —	VI	VI	VI
Date Entering Service —	2282-2303	2304-2338	2340-2352
Number Constructed —	1	Refit	Refit
Hull Data:			
Superstructure Points —	28	28	28
Damage Chart —	C	C	C
Size:			
Length —	220.0 m	220.0 m	220.0 m
Width —	170.0 m	170.0 m	170.0 m
Height —	42.0 m	42.0 m	42.0 m
Displacement —	78,760 mt	79,075 mt	77,925 mt
Cargo:			
Cargo Units —	165 SCU	165 SCU	165 SCU
Cargo Capacity —	8,250 mt	8,250 mt	8,250 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	ZD-5	ZD-5	ZI-1
Transporters:			
standard 6-person —	3	3	3
emergency 22-person —	2	2	2
cargo —	1	1	1
Cloaking Device Type:			
Power Requirements —	KCC	KCC	KCC
	32	32	32
Other Data:			
Crew —	146	146	146
Passengers —	30	30	30
Shuttlecraft —	2	2	2
Engines And Power Data:			
Total Power Units Available —	40	40	40
Movement Point Ratio —	3/1	3/1	3/1
Warp Engine Type —	KWVC-3	KWVC-3	KWVC-3
Number —	1	1	1
Power Units Available —	22	22	22
Stress Chart —	L/M	L/M	L/M
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7	Warp 7
Impulse Engine Type —	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18
Weapons And Firing Data:			
Beam Weapon Type —	KD-6	KD-6	KD-15
Number —	4	4	4
Firing Arcs —	2 p/f/s, 1 p/a, 1 s/a	2 p/f/s, 1 p/a, 1 s/a	2 p/f/s, 1 p/a, 1 s/a
Firing Chart —	T	T	T
Maximum Power —	6	6	10
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(1-18)	(1-18)	(1-18)
+1	(-)	(-)	(-)
Missile Weapon Type —	KP-3	KP-4	KP-6
Number —	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	R	R
Power To Arm —	2	2	2
Damage —	15	18	20
Shield Data:			
Deflector Shield Type —	KSG	KSK	KST
Shield Point Ratio —	1/2	1/2	1/3
Maximum Shield Power —	11	13	32
Combat Efficiency:			
D —	93.0	95.0	140.5
WDF —	38.4	40.0	54.4



D-16A (VALOR S FIST) CLASS VI DESTROYER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	VI	VI
<i>Date Entering Service</i> —	2258-2269	2269-2289
<i>Number Constructed</i> —	1	Refit

Hull Data:

<i>Superstructure Points</i> —	13	13
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	190.0 m	190.0 m
Width —	100.0 m	100.0 m
Height —	28.0 m	28.0 m
Displacement —	77,830 mt	78,735 mt

Cargo:

Cargo Units —	30 SCU	30 SCU
Cargo Capacity —	1,500 mt	1,500 mt
Landing Capacity —	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-5	ZD-5
<i>Transporters:</i>		
standard 6-person —	2	2
emergency 22-person —	1	1
cargo —	1	1

Other Data:

<i>Crew</i> —	113	113
<i>Passengers</i> —	10	10
<i>Shuttlecraft</i> —	1	1

Engines And Power Data:

<i>Total Power Units Available</i> —	33	46
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —	KWC-1	KWC-1
Number —	2	2
Power Units Available —	14 ea.	14 ea.
Stress Chart —	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	OID-1	KIE-3
Power Units Available —	5	18

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	OD-4	OD-4
Number —	4	4
Firing Arcs —	3 p/f/s, 1 a	3 p/f/s, 1 a
Firing Chart —	T	T
Maximum Power —	6	6
Damage Modifiers —		
+3	(-)	(-)
+2	(1-18)	(1-18)
+1	(-)	(-)
<i>Missile Weapon Type</i> —	OP-1	OP-5
Number —	1	1
Firing Arcs —	1 f	1 f
Firing Chart —	L	Q
Power To Arm —	1	1
Damage —	10	10

Shield Data:

<i>Deflector Shield Type</i> —	KSC	OSP
Shield Point Ratio —	1/1	1/2
Maximum Shield Power —	9	6

Combat Efficiency:

<i>D</i> —	47.6	70.6
<i>WDF</i> —	24.8	25.9

NOTES:

Known Sphere Of Operation: Triangle

Data Reliability: C

Major Data Source: Triangle Sector Intelligence

One of the original supporters of Komato, the crew of the *Valor's Fist* did not immediately follow Komato's forces to the Triangle, instead being chased by loyal Imperial forces for nearly three years. Forced to work with Orion pirates along the Klingon border and within the Triangle, the crew eventually decided to take the *Valor's Fist* to the IKS after ship board damaged proved too much to repair.

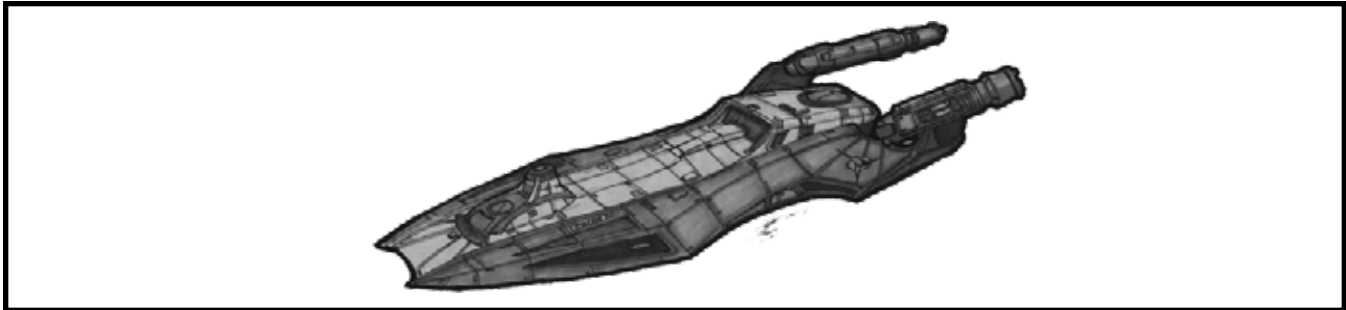
Once at K'linsann, the *Valor's Fist* was refit using purchased Orion equipment. Relunched in 2258, the Variant-1 was an incredibly dangerous vessel for it's size and crew and immediately became a scourge throughout the Triangle.

In early 2269, the *Valor's Fist* was recalled to have it's impulse drive enlarged. An improved Orion torpedo was also added. However, the decision was made to replace the non-functional KSC with an Orion OSP shield system. Although more efficient than some Klingon designs, the OSP was underpowered when compared to traditional Klingon systems.

This underwhelming nature would prove true when *Valor's Fist* was destroyed in 2289 during one of the many fleet engagements between the IKS and loyal Klingon forces.



D-26B (HATESEEKER) CLASS VI DESTROYER



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	VI	VI	VI	VI
<i>Date Entering Service —</i>	2274-2299	2305-2342	2345-2366	2367-2378
<i>Number Constructed —</i>	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	26	26	26	26
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	199.0 m	199.0 m	199.0 m	199.0 m
Width —	53.7 m	53.7 m	53.7 m	53.7 m
Height —	31.9 m	31.9 m	31.9 m	31.9 m
Displacement —	71,725 mt	71,900 mt	71,915 mt	69,515 mt
<i>Cargo:</i>				
Cargo Units —	80 SCU	80 SCU	80 SCU	80 SCU
Cargo Capacity —	4,000 mt	4,000 mt	4,000 mt	4,000 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-5	ZD-5	ZD-5	ZI-1
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCC	KCC
<i>Power Requirements —</i>	-	-	32	32

Other Data:

<i>Crew —</i>	119	119	119	119
<i>Passengers —</i>	8	8	8	8
<i>Shuttlecraft —</i>	3	3	3	3

Engines And Power Data:

<i>Total Power Units Available —</i>	44	44	44	44
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWB-3	KWB-3	KWB-3	KWB-3
Number —	2	2	2	2
Power Units Available —	13 ea.	13 ea.	13 ea.	13 ea.
Stress Chart —	Q/Q	Q/Q	Q/Q	Q/Q
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18	18

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-5	KD-6	KD-6	KD-13
Number —	7	7	7	7
Firing Arcs —	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s	2 f/p, 1 f, 2 f/s, 2 p/a/s
Firing Chart —	P	T	T	X
Maximum Power —	4	6	6	5
<i>Damage Modifiers —</i>				
+3	(-)	(-)	(-)	(1-7)
+2	(1-10)	(1-18)	(1-18)	(8-15)
+1	(11-18)	(-)	(-)	(16-22)
<i>Missile Weapon Type —</i>	KP-2	KP-2	KP-9	KP-14
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	H	H	L	L
Power To Arm —	1	1	1	2
Damage —	10	10	8	34

Shield Data:

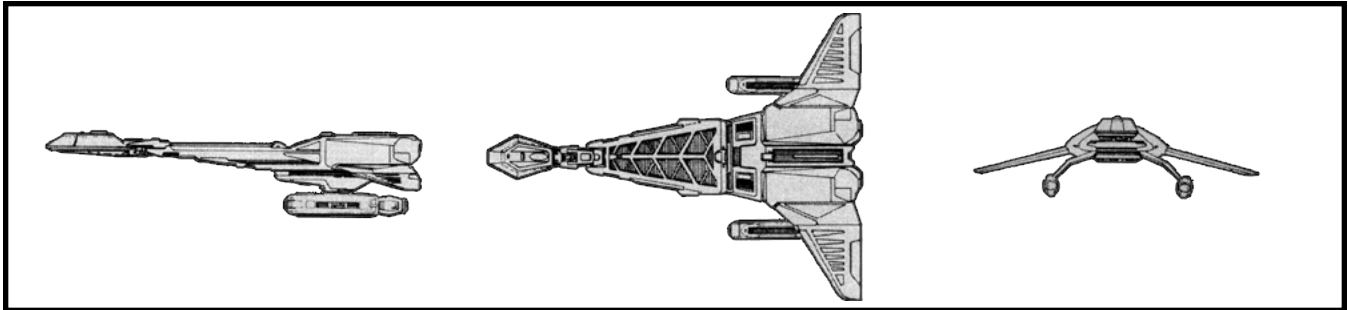
<i>Deflector Shield Type —</i>	KSK	KSK	KSK	KST
Shield Point Ratio —	1/2	1/2	1/2	1/3
Maximum Shield Power —	13	13	13	32

Combat Efficiency:

<i>D —</i>	97.2	97.2	97.2	145.2
<i>WDF —</i>	24.2	38.9	39.2	53.4



D-41E (AGGRESSION) CLASS VI DESTROYER



Construction Data:

Model Numbers —	Variant-1	Variant-2
Ship Class —	VI	VI
Date Entering Service —	2348-2359	2360-2378
Number Constructed —	1	Refit

Hull Data:

Superstructure Points —	20	20
Damage Chart —	C	C
Size:		
Length —	220.0 m	220.0 m
Width —	170.0 m	170.0 m
Height —	42.0 m	42.0 m
Displacement —	74,605 mt	76,525 mt
Cargo:		
Cargo Units —	80 SCU	80 SCU
Cargo Capacity —	4,000 mt	4,000 mt
Landing Capacity —	None	None

Equipment Data:

Control Computer Type —	ZI-1	ZI-1
Transporters:		
standard 6-person —	3	3
emergency 22-person —	2	2
cargo —	1	1
Cloaking Device Type:	KCB	KCB
Power Requirements —	22	22

Other Data:

Crew —	129	129
Passengers —	15	15
Shuttlecraft —	2	2

Engines And Power Data:

Total Power Units Available —	54	54
Movement Point Ratio —	3/1	3/1
Warp Engine Type —	KWH-2	KWH-2
Number —	2	2
Power Units Available —	18 ea.	18 ea.
Stress Chart —	K/L	K/L
Maximum Safe Cruising Speed —	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9
Impulse Engine Type —	KIE-3	KIE-3
Power Units Available —	18	18

Weapons And Firing Data:

Beam Weapon Type —	KD-16	KD-15
Number —	4	4
Firing Arcs —	2 p/f/s, 1 p/a, 1 s/a	2 p/f/s, 1 p/a, 1 s/a
Firing Chart —	Y	T
Maximum Power —	6	10
Damage Modifiers —		
+3	(1-9)	(-)
+2	(10-17)	(1-18)
+1	(18-22)	(-)
Missile Weapon Type —	KP-6	KP-10
Number —	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a
Firing Chart —	R	Q
Power To Arm —	2	1
Damage —	20	22

Shield Data:

Deflector Shield Type —	KST	KST
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	32	32

Combat Efficiency:

D —	150.1	150.1
WDF —	52.0	54.8

NOTES:

Known Sphere Of Operation: Triangle; Federation and Romulan border

Data Reliability: B

Major Data Source: Triangle Sector Intelligence

The *Aggression* arrived in the IKS unscathed in 2348 after a spate of uneventful mission in the Empire. With some crew reluctant to join the IKS, the captain of the *Aggression* asked to be assigned to Triangle raids. Fearing that even this assignment would not provide sufficient activity for the ship and crew, the *Aggression* was instead assigned to the Romulan border where she became a major player.

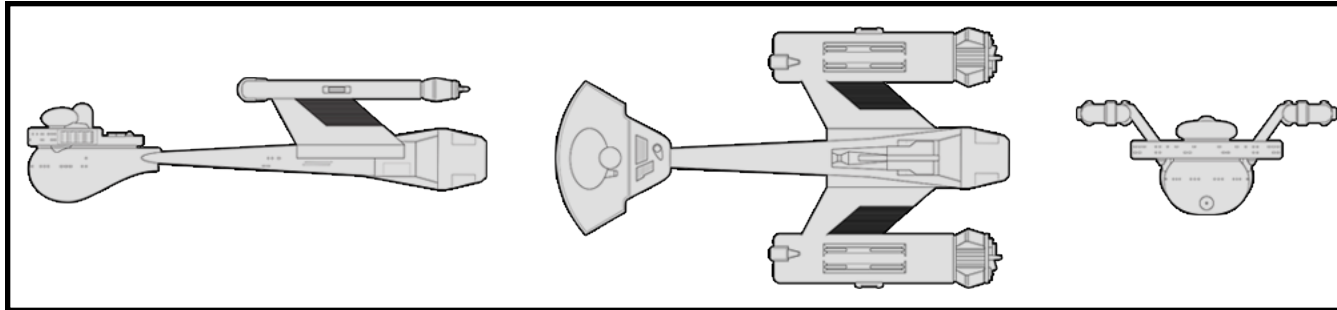
The *Aggression* often operated behind enemy lines, tracking patrols and conducting intelligence missions. Many a time, the *Aggression* was chased out of Romulan and Federation space, escaping with only a few scratches. The cat-and-mouse game became a favorite with the crew and continued through her first refit in 2360 when a slightly more powerful torpedo was installed.

The *Aggression* was repatriated in 2378 and sold to a ranking Imperial family.





D-67B (DESPOILER) CLASS V DESTROYER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class</i> —	V	V	V	V
<i>Date Entering Service</i> —	2264-2298	2301-2339	2341-2360	2363-2378
<i>Number Constructed</i> —	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	20	20	20	20
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	150.5 m	150.5 m	150.5 m	150.5 m
Width —	85.5 m	85.5 m	85.5 m	85.5 m
Height —	40.6 m	40.6 m	40.6 m	40.6 m
Displacement —	57,205 mt	58,005 mt	57,070 mt	59,150 mt
<i>Cargo:</i>				
Cargo Units —	112 SCU	112 SCU	112 SCU	112 SCU
Cargo Capacity —	5,600 mt	5,600 mt	5,600 mt	5,600 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-4	ZD-4	ZI-1	ZI-1
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
cargo —	2	2	2	2
<i>Cloaking Device Type:</i>	-	KCB	KCB	KCB
<i>Power Requirements</i> —	-	22	22	22

Other Data:

<i>Crew</i> —	110	110	110	110
<i>Passengers</i> —	10	10	10	10
<i>Shuttlecraft</i> —	1	1	1	1

Engines And Power Data:

<i>Total Power Units Available</i> —	32	32	32	32
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWB-3	KWB-3	KWB-3	KWB-3
Number —	2	2	2	2
Power Units Available —	13 ea.	13 ea.	13 ea.	13 ea.
Stress Chart —	Q/Q	Q/Q	Q/Q	Q/Q
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KID-1	KID-1	KID-1	KID-1
Power Units Available —	6	6	6	6

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-6	KD-8	KD-17	KD-19
Number —	4	4	4	4
Firing Arcs —	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
Firing Chart —	T	U	X	X
Maximum Power —	6	7	9	12
Damage Modifiers —				
+3	(-)	(1-7)	(1-12)	(1-14)
+2	(1-18)	(8-15)	(13-17)	(15-18)
+1	(-)	(16-20)	(18-22)	(19-22)

Shield Data:

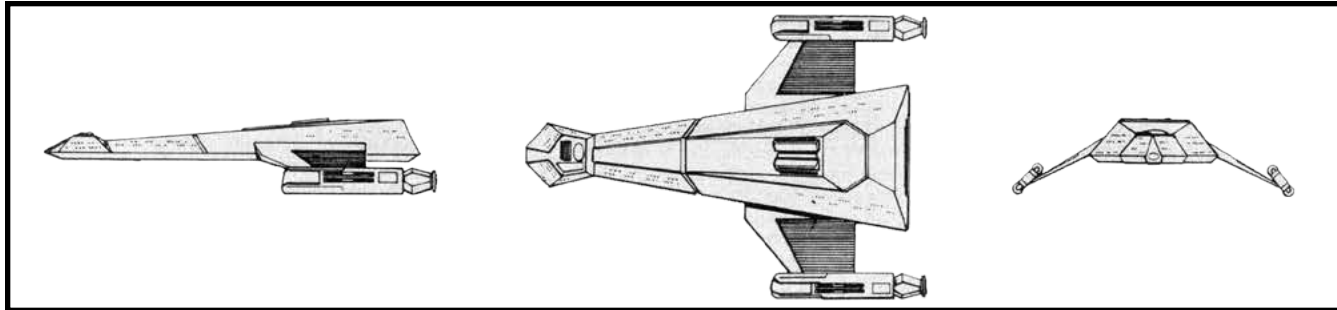
<i>Deflector Shield Type</i> —	KSD	KSD	KSK	KST
Shield Point Ratio —	1/2	1/2	1/3	1/3
Maximum Shield Power —	11	11	14	32

Combat Efficiency:

<i>D</i> —	75.6	75.6	79.6	120.1
<i>WDF</i> —	20.4	24.4	36.0	46.0



K-231 (BACKLASH) CLASS VII ESCORT



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class</i> —	VII	VII	VII	VII	VII
<i>Date Entering Service</i> —	2320-2340	2341-2350	2351-2359	2360-2369	2370-2378
<i>Number Constructed</i> —	1	Refit	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	23	23	23	23	23
<i>Damage Chart</i> —	C	C	C	C	C
<i>Size:</i>					
Length —	194.0 m	194.0 m	194.0 m	194.0 m	194.0 m
Width —	138.0 m	138.0 m	138.0 m	138.0 m	138.0 m
Height —	38.0 m	38.0 m	38.0 m	38.0 m	38.0 m
Displacement —	99,825 mt	96,350 mt	96,640 mt	98,560 mt	98,500 mt
<i>Cargo:</i>					
Cargo Units —	45 SCU	45 SCU	45 SCU	45 SCU	45 SCU
Cargo Capacity —	2,250 mt	2,250 mt	2,250 mt	2,250 mt	2,250 mt
Landing Capacity —	None	None	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-6	ZI-2	ZI-2	ZI-2	ZI-2
<i>Transporters:</i>					
standard 6-person —	2	2	2	2	2
emergency 22-person —	1	1	1	1	1
cargo —	1	1	1	1	1
<i>Cloaking Device Type:</i>	KCC	KCC	KCC	KCC	KCC
<i>Power Requirements</i> —	32	32	32	32	32

Other Data:

<i>Crew</i> —	175	175	175	175	175
<i>Passengers</i> —	15	15	15	15	15
<i>Shuttlecraft</i> —	2	2	2	2	2

Engines And Power Data:

<i>Total Power Units Available</i> —	42	54	54	54	54
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-2	KWC-2	KWC-2	KWC-2	KWC-2
Number —	2	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	L/O	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KID-1	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	6	18	18	18	18

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-9	KD-16	KD-16	KD-18	KD-18
Number —	6	6	6	6	6
Firing Arcs —	2 pffs, 2 f, 2 a	2 pffs, 2 f, 2 a	2 pffs, 2 f, 2 a	2 pffs, 2 f, 2 a	2 pffs, 2 f, 2 a
Firing Chart —	W	Y	Y	U	U
Maximum Power —	5	6	6	11	11
Damage Modifiers —					
+3	(1-7)	(1-9)	(1-9)	(1-7)	(1-7)
+2	(8-15)	(10-17)	(10-17)	(8-15)	(8-15)
+1	(16-20)	(18-22)	(18-22)	(16-20)	(16-20)
<i>Missile Weapon Type</i> —	KP-11	KP-17	KP-17	KP-17	KP-17
Number —	1	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f	1 f
Firing Chart —	R	R	R	R	R
Power To Arm —	1	2	2	2	2
Damage —	26	38	38	38	38

Shield Data:

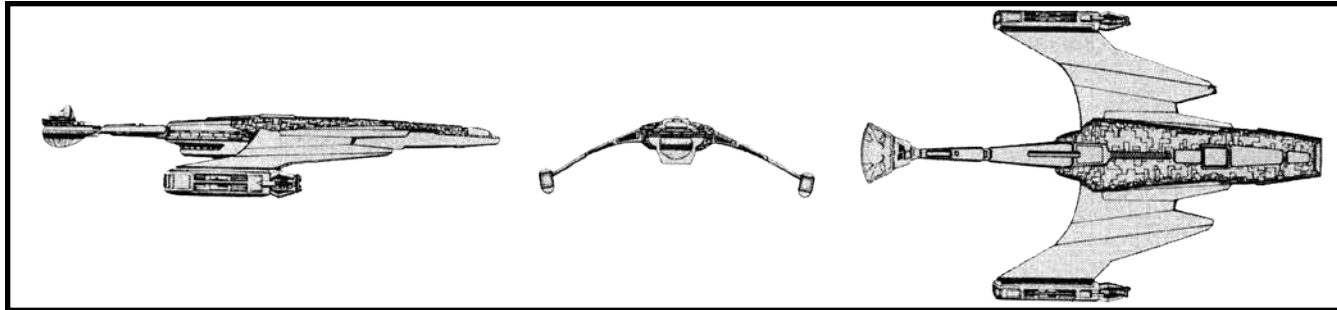
<i>Deflector Shield Type</i> —	KSP	KSP	KSY	KSY	KSX
Shield Point Ratio —	1/3	1/3	1/3	1/3	1/4
Maximum Shield Power —	15	15	36	36	32

Combat Efficiency:

<i>D</i> —	113.9	130.4	160.4	160.4	180.9
<i>WDF</i> —	48.4	65.2	65.2	75.4	75.4



L-6M (BEGRUDGER) CLASS IX FRIGATE



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Ship Class —</i>	IX	IX	IX	IX	IX
<i>Date Entering Service —</i>	2355-2359	2360-2364	2365-2369	2370-2374	2375-2377
<i>Number Constructed —</i>	1	Refit	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	32	32	32	32	32
<i>Damage Chart —</i>	C	C	C	C	C
<i>Size:</i>					
Length —	200.0 m	200.0 m	200.0 m	200.0 m	200.0 m
Width —	120.0 m	120.0 m	120.0 m	120.0 m	120.0 m
Height —	30.0 m	30.0 m	30.0 m	30.0 m	30.0 m
Displacement —	138,765 mt	139,325 mt	137,425 mt	137,415 mt	137,495 mt
<i>Cargo:</i>					
Cargo Units —	336 SCU	336 SCU	336 SCU	336 SCU	336 SCU
Cargo Capacity —	16,800 mt	16,800 mt	16,800 mt	16,800 mt	16,800 mt
Landing Capacity —	None	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZI-3	ZI-3	ZI-3	ZI-3	ZI-3
<i>Transporters:</i>					
standard 6-person —	4	4	4	4	4
combat 22-person —	3	3	3	3	3
emergency 22-person —	2	2	2	2	2
cargo —	2	2	2	2	2
<i>Cloaking Device Type:</i>	KCC	KCC	KCC	KCC	KCC
<i>Power Requirements —</i>	32	32	32	32	32

Other Data:

<i>Crew —</i>	255	255	255	255	255
<i>Troops —</i>	80	80	80	80	80
<i>Passengers —</i>	40	40	40	40	40
<i>Shuttlecraft —</i>	4	4	4	4	4

Engines And Power Data:

<i>Total Power Units Available —</i>	62	62	62	62	62
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWF-2	KWF-2	KWF-2	KWF-2	KWF-2
<i>Number —</i>	2	2	2	2	2
<i>Power Units Available —</i>	18 ea.	18 ea.	18 ea.	18 ea.	18 ea.
<i>Stress Chart —</i>	H/J	H/J	H/J	H/J	H/J
<i>Maximum Safe Cruising Speed —</i>	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
<i>Emergency Speed —</i>	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type —</i>	KIK-1	KIK-1	KIK-1	KIK-1	KIK-1
<i>Power Units Available —</i>	26	26	26	26	26

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-18	KD-18	KD-17	KD-17	KD-17
<i>Number —</i>	8	8	8	8	8
<i>Firing Arcs —</i>	1 f/p, 4 f, 1 f/s, 2 a	1 f/p, 4 f, 1 f/s, 2 a	1 f/p, 4 f, 1 f/s, 2 a	1 f/p, 4 f, 1 f/s, 2 a	1 f/p, 4 f, 1 f/s, 2 a
<i>Firing Chart —</i>	U	U	X	X	X
<i>Maximum Power —</i>	11	11	9	9	9
<i>Damage Modifiers —</i>					
+3	(1-7)	(1-7)	(1-12)	(1-12)	(1-12)
+2	(8-15)	(8-15)	(13-17)	(13-17)	(13-17)
+1	(16-20)	(16-20)	(18-22)	(18-22)	(18-22)
<i>Missile Weapon Type —</i>	KP-8	KP-16	KP-16	KP-16	KP-17
<i>Number —</i>	2	2	2	2	2
<i>Firing Arcs —</i>	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
<i>Firing Chart —</i>	S	Q	Q	Q	R
<i>Power To Arm —</i>	2	2	2	2	2
<i>Damage —</i>	24	36	36	36	38

Shield Data:

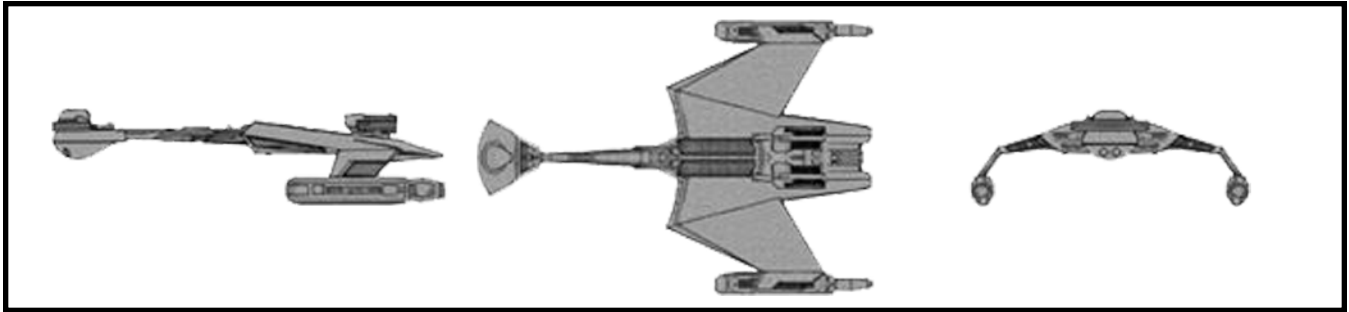
<i>Deflector Shield Type —</i>	KSY	KSY	KSZ	KNSH	KNSH
<i>Shield Point Ratio —</i>	1/3	1/3	1/3	1/4	1/4
<i>Maximum Shield Power —</i>	36	36	50	50	50

Combat Efficiency:

<i>D —</i>	185.3	185.3	206.3	235.8	235.8
<i>WDF —</i>	100.4	109.8	111.4	111.4	117.2



L-346 (INVALIDATOR) CLASS X STRATEGIC FRIGATE



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	X	X
<i>Date Entering Service</i> —	2355-2366	2367-2376
<i>Number Constructed</i> —	1	Refit

Hull Data:

<i>Superstructure Points</i> —	42	42
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	226.0 m	226.0 m
Width —	156.0 m	156.0 m
Height —	60.0 m	60.0 m
Displacement —	152,341 mt	158,785 mt
<i>Cargo:</i>		
Cargo Units —	245 SCU	245 SCU
Cargo Capacity —	12,250 mt	12,250 mt
<i>Landing Capacity</i> —	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZI-3	ZI-4
<i>Transporters:</i>		
standard 6-person —	2	2
combat 22-person —	2	2
emergency 22-person —	2	2
cargo —	2	2
<i>Cloaking Device Type:</i>	KCD	KCD
<i>Power Requirements</i> —	48	48

Other Data:

<i>Crew</i> —	299	299
<i>Troops</i> —	44	44
<i>Passengers</i> —	6	6
<i>Shuttlecraft</i> —	6	6

Engines And Power Data:

<i>Total Power Units Available</i> —	62	62
<i>Movement Point Ratio</i> —	4/1	4/1
<i>Warp Engine Type</i> —	KWF-2	KWF-2
Number —	2	2
Power Units Available —	18 ea.	18 ea.
Stress Chart —	H/J	H/J
Maximum Safe Cruising Speed —	Warp 7	Warp 7
Emergency Speed —	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIK-1	KIK-1
Power Units Available —	26	26

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-30	KD-19
Number —	8	8
Firing Arcs —	2 f, 2 p, 2 s, 2 a	2 f, 2 p, 2 s, 2 a
Firing Chart —	Y	X
Maximum Power —	10	12
Damage Modifiers —		
+3	(1-9)	(1-14)
+2	(10-18)	(15-18)
+1	(19-24)	(19-22)
<i>Missile Weapon Type</i> —	KP-15	KP-16
Number —	3	3
Firing Arcs —	2 f, 1 a	2 f, 1 a
Firing Chart —	T	Q
Power To Arm —	1	2
Damage —	16	36

Shield Data:

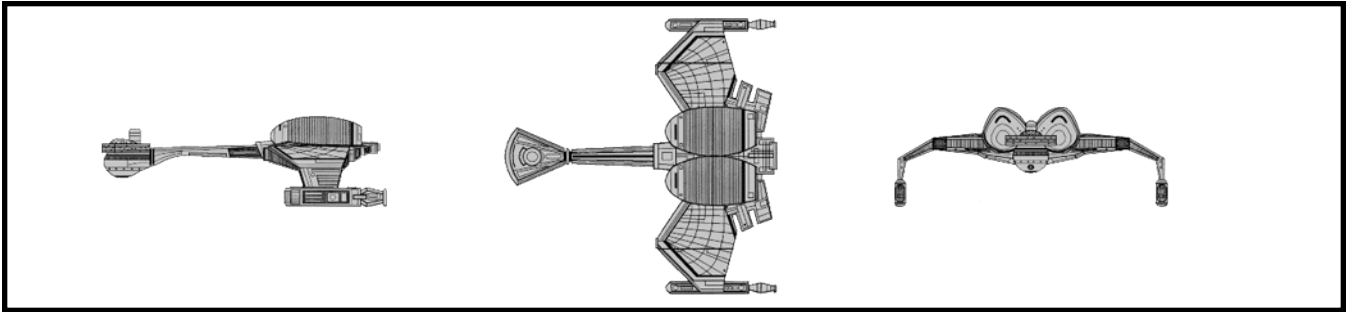
<i>Deflector Shield Type</i> —	KSY	KSZ
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	35	50

Combat Efficiency:

<i>D</i> —	175.6	198.1
<i>WDF</i> —	115.9	151.1



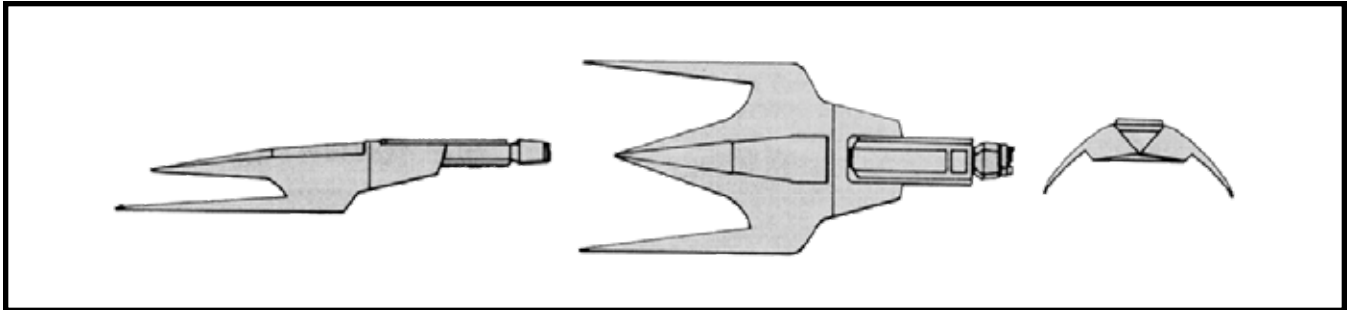
L-50D (INTOLERABLE) CLASS XII FRIGATE



Construction Data:	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers</i> —	XII	XII	XII	XII
<i>Ship Class</i> —	2348-2354	2355-2361	2362-2368	2369-2377
<i>Date Entering Service</i> —	1	Refit	Refit	Refit
<i>Number Constructed</i> —				
Hull Data:				
<i>Superstructure Points</i> —	48	48	48	48
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	290.0 m	290.0 m	290.0 m	290.0 m
Width —	270.0 m	270.0 m	270.0 m	270.0 m
Height —	98.0 m	98.0 m	98.0 m	98.0 m
Displacement —	203,476 mt	203,916 mt	209,480 mt	209,540 mt
<i>Cargo:</i>				
Cargo Units —	513 SCU	513 SCU	513 SCU	513 SCU
Cargo Capacity —	25,650 mt	25,650 mt	25,650 mt	25,650 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
<i>Control Computer Type</i> —	ZD-8	ZD-8	ZD-10	ZD-10
<i>Transporters:</i>				
standard 6-person —	5	5	5	5
combat 22-person —	2	2	2	2
emergency 22-person —	6	6	6	6
cargo —	2	2	2	2
<i>Cloaking Device Type:</i>	KCE	KCE	KCE	KCE
<i>Power Requirements</i> —	72	72	72	72
Other Data:				
<i>Crew</i> —	389	389	389	389
<i>Troops</i> —	120	120	120	120
<i>Passengers</i> —	15	15	15	15
<i>Shuttlecraft</i> —	4	4	4	4
Engines And Power Data:				
<i>Total Power Units Available</i> —	105	105	105	105
<i>Movement Point Ratio</i> —	6/1	6/1	6/1	6/1
<i>Warp Engine Type</i> —	KWI-1	KWI-1	KWI-1	KWI-1
Number —	2	2	2	2
Power Units Available —	41 ea.	41 ea.	41 ea.	41 ea.
Stress Chart —	L/M	L/M	L/M	L/M
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIF-2	KIF-2	KIF-2	KIF-2
Power Units Available —	23	23	23	23
Weapons And Firing Data:				
<i>Beam Weapon Type</i> —	KD-25	KD-25	KD-26	KD-26
Number —	4	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	Y	Y	Y	Y
Maximum Power —	12	12	13	13
Damage Modifiers —				
+3	(1-7)	(1-7)	(1-7)	(1-7)
+2	(8-14)	(8-14)	(8-10)	(8-10)
+1	(15-20)	(15-20)	(11-24)	(11-24)
<i>Missile Weapon Type</i> —	KP-15	KP-15	KP-16	KP-16
Number —	4	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	T	T	Q	Q
Power To Arm —	1	1	2	2
Damage —	16	16	36	36
<i>Missile Weapon Type</i> —	KP-11	KP-17	KP-17	KP-22
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	R	R	R	R
Power To Arm —	1	2	2	2
Damage —	26	38	38	40
Shield Data:				
<i>Deflector Shield Type</i> —	KSU	KSU	KSU	KSU
Shield Point Ratio —	1/4	1/4	1/4	1/4
Maximum Shield Power —	30	30	30	30
Combat Efficiency:				
<i>D</i> —	212.6	212.6	212.6	212.6
<i>WDF</i> —	104.2	111.4	153.4	154.6



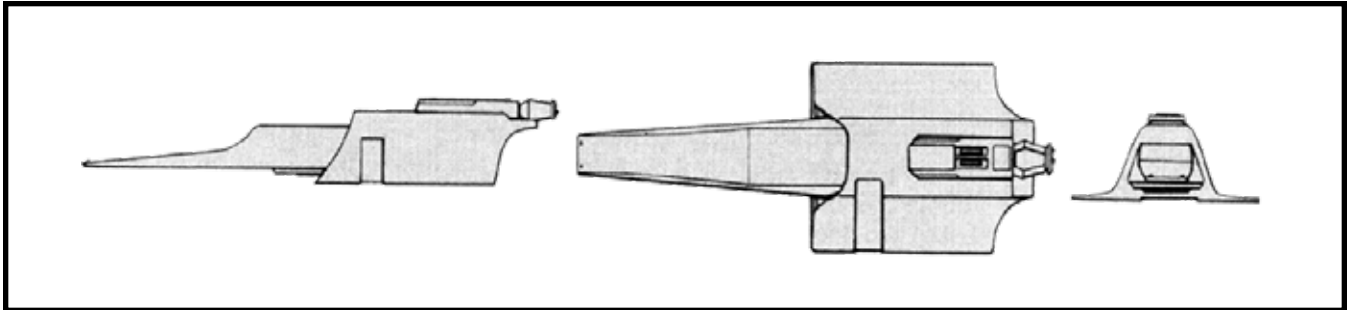
K-3C (LOYALTY) CLASS II GUNBOAT



Construction Data:	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers —</i>	II	II	II	II
<i>Ship Class —</i>	2293-2309	2309-2329	2330-2351	2351-2359
<i>Date Entering Service —</i>	1	Refit	Refit	Refit
<i>Number Constructed —</i>				
Hull Data:				
<i>Superstructure Points —</i>	6	6	6	6
<i>Damage Chart —</i>	C	C	C	C
Size:				
<i>Length —</i>	53.0 m	53.0 m	53.0 m	53.0 m
<i>Width —</i>	23.0 m	23.0 m	23.0 m	23.0 m
<i>Height —</i>	9.0 m	9.0 m	9.0 m	9.0 m
<i>Displacement —</i>	13,535 mt	14,378 mt	14,553 mt	14,648 mt
Cargo:				
<i>Cargo Units —</i>	2 SCU	2 SCU	2 SCU	2 SCU
<i>Cargo Capacity —</i>	100 mt	100 mt	100 mt	100 mt
<i>Landing Capacity —</i>	Yes	Yes	Yes	Yes
Equipment Data:				
<i>Control Computer Type —</i>	Mark III	Mark III	Mark III	Mark III
Transporters:				
<i>standard 6-person —</i>	1	1	1	1
<i>cargo —</i>	0	0	0	0
<i>Cloaking Device Type:</i>	-	-	-	KCA
<i>Power Requirements —</i>	-	-	-	12
Other Data:				
<i>Crew —</i>	10	10	10	10
Engines And Power Data:				
<i>Total Power Units Available —</i>	13	13	13	13
<i>Movement Point Ratio —</i>	1/1	1/1	1/1	1/1
Warp Engine Type —	KWA-2	KWA-2	KWA-2	KWA-2
<i>Number —</i>	1	1	1	1
<i>Power Units Available —</i>	10	10	10	10
<i>Stress Chart —</i>	P/Q	P/Q	P/Q	P/Q
<i>Maximum Safe Cruising Speed —</i>	Warp 6	Warp 6	Warp 6	Warp 6
<i>Emergency Speed —</i>	Warp 7	Warp 7	Warp 7	Warp 7
Impulse Engine Type —	KIB-1	KIA-3	KIA-3	KIA-3
<i>Power Units Available —</i>	3	3	3	3
Weapons And Firing Data:				
Beam Weapon Type —	KD-2	KD-4	KD-5	KD-5
<i>Number —</i>	2	2	2	2
<i>Firing Arcs —</i>	2 f	2 f	2 f	2 f
<i>Firing Chart —</i>	G	J	P	P
<i>Maximum Power —</i>	4	4	4	4
<i>Damage Modifiers —</i>				
<i>+3</i>	(-)	(-)	(-)	(-)
<i>+2</i>	(-)	(-)	(1-10)	(1-10)
<i>+1</i>	(1-10)	(1-10)	(11-18)	(11-18)
Missile Weapon Type —	KP-5	KP-4	KP-6	KP-11
<i>Number —</i>	1	1	1	1
<i>Firing Arcs —</i>	1 f	1 f	1 f	1 f
<i>Firing Chart —</i>	Q	Q	R	R
<i>Power To Arm —</i>	1	2	2	1
<i>Damage —</i>	10	18	20	26
Shield Data:				
<i>Deflector Shield Type —</i>	KSC	KSE	KSE	KSI
<i>Shield Point Ratio —</i>	1/1	1/1	1/1	1/1
<i>Maximum Shield Power —</i>	11	12	12	15
Combat Efficiency:				
<i>D —</i>	42.6	43.6	43.6	48.1
<i>WDF —</i>	8.1	13.8	17.8	21.4



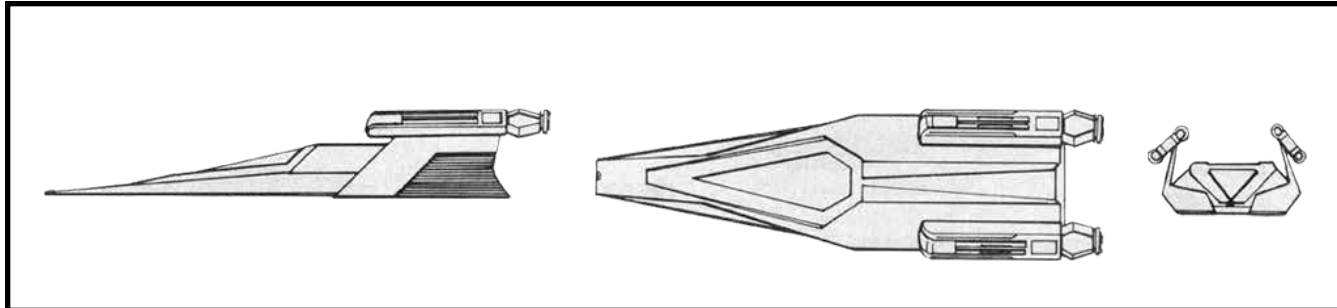
K-5B (GROWLER) CLASS II GUNBOAT



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	II	II	II
<i>Date Entering Service</i> —	2268-2288	2289-2304	2305-2337
<i>Number Constructed</i> —	1	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	3	4	4
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	94.0 m	94.0 m	94.0 m
Width —	38.0 m	38.0 m	38.0 m
Height —	18.0 m	18.0 m	18.0 m
Displacement —	12,913 mt	14,638 mt	14,788 mt
<i>Cargo:</i>			
Cargo Units —	15 SCU	15 SCU	15 SCU
Cargo Capacity —	750 mt	750 mt	750 mt
Landing Capacity —	Yes	Yes	Yes
Equipment Data:			
<i>Control Computer Type</i> —	ZD-2	ZD-2	ZD-2
<i>Transporters:</i>			
standard 6-person —	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCA
<i>Power Requirements</i> —	-	-	12
Other Data:			
<i>Crew</i> —	18	18	18
<i>Passengers</i> —	6	6	6
Engines And Power Data:			
<i>Total Power Units Available</i> —	14	14	14
<i>Movement Point Ratio</i> —	1/1	1/1	1/1
<i>Warp Engine Type</i> —	KWB-2	KWB-2	KWB-2
Number —	1	1	1
Power Units Available —	12	12	12
Stress Chart —	O/P	O/P	O/P
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type</i> —	KIA-2	KIA-2	KIA-2
Power Units Available —	2	2	2
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —	KD-3	KD-3	KD-3
Number —	2	2	2
Firing Arcs —	2 f	2 f	2 f
Firing Chart —	1	1	1
Maximum Power —	5	5	5
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(-)	(-)	(-)
+1	(1-12)	(1-12)	(1-12)
<i>Beam Weapon Type</i> —	-	-	KD-1
Number —	-	-	1
Firing Arcs —	-	-	1 a
Firing Chart —	-	-	B
Maximum Power —	-	-	4
Damage Modifiers —			
+3	-	-	(-)
+2	-	-	(-)
+1	-	-	(-)
<i>Missile Weapon Type</i> —	-	KP-1	KP-1
Number —	-	1	1
Firing Arcs —	-	1 f	1 f
Firing Chart —	-	F	F
Power To Arm —	-	1	1
Damage —	-	6	6
Shield Data:			
<i>Deflector Shield Type</i> —	OSNA	OSNA	OSNA
Shield Point Ratio —	1/1	1/1	1/1
Maximum Shield Power —	10	10	10
Combat Efficiency:			
<i>D</i> —	38.3	39.7	39.7
<i>WDF</i> —	4.4	5.9	6.6



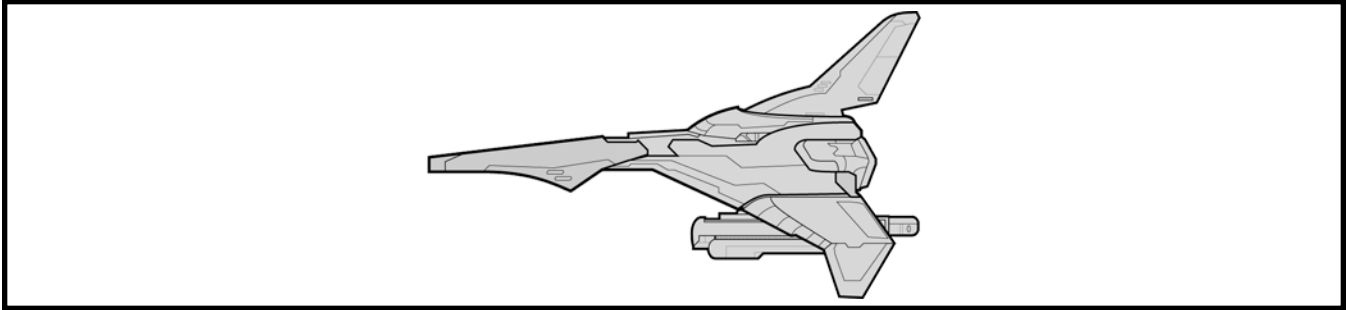
K-6A (DIFFICULT) CLASS IV GUNBOAT



Construction Data:			
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3
<i>Ship Class —</i>	III	III	III
<i>Date Entering Service —</i>	2270-2307	2308-2346	2347-2378
<i>Number Constructed —</i>	1	Refit	Refit
Hull Data:			
<i>Superstructure Points —</i>	8	8	8
<i>Damage Chart —</i>	C	C	C
<i>Size:</i>			
Length —	54.0 m	54.0 m	54.0 m
Width —	23.0 m	23.0 m	23.0 m
Height —	10.0 m	10.0 m	10.0 m
Displacement —	22,203 mt	22,503 mt	22,833 mt
<i>Cargo:</i>			
Cargo Units —	16 SCU	16 SCU	16 SCU
Cargo Capacity —	800 mt	800 mt	800 mt
Landing Capacity —	Yes	Yes	Yes
Equipment Data:			
<i>Control Computer Type —</i>	ZD-4	ZD-4	ZD-4
<i>Transporters:</i>			
standard 6-person —	1	1	1
Other Data:			
<i>Crew —</i>	8	8	8
<i>Passengers —</i>	4	4	4
Engines And Power Data:			
<i>Total Power Units Available —</i>	23	23	23
<i>Movement Point Ratio —</i>	2/1	2/1	2/1
<i>Warp Engine Type —</i>	KWA-2	KWA-2	KWA-2
Number —	2	2	2
Power Units Available —	10 ea.	10 ea.	10 ea.
Stress Chart —	Q/R	Q/R	Q/R
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIA-3	KIA-3	KIA-3
Power Units Available —	3	3	3
Weapons And Firing Data:			
<i>Beam Weapon Type —</i>	KD-7	KD-6	KD-9
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	L	T	W
Maximum Power —	7	6	5
Damage Modifiers —			
+3	(-)	(-)	(1-7)
+2	(1-6)	(1-18)	(8-15)
+1	(7-12)	(-)	(16-20)
<i>Missile Weapon Type —</i>	KP-3	KP-6	KP-19
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	R	R	Q
Power To Arm —	2	2	2
Damage —	15	20	32
Shield Data:			
<i>Deflector Shield Type —</i>	KSD	KSD	KSD
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	12	12	12
Combat Efficiency:			
<i>D —</i>	60.4	60.4	60.4
<i>WDF —</i>	12.8	16.9	23.0



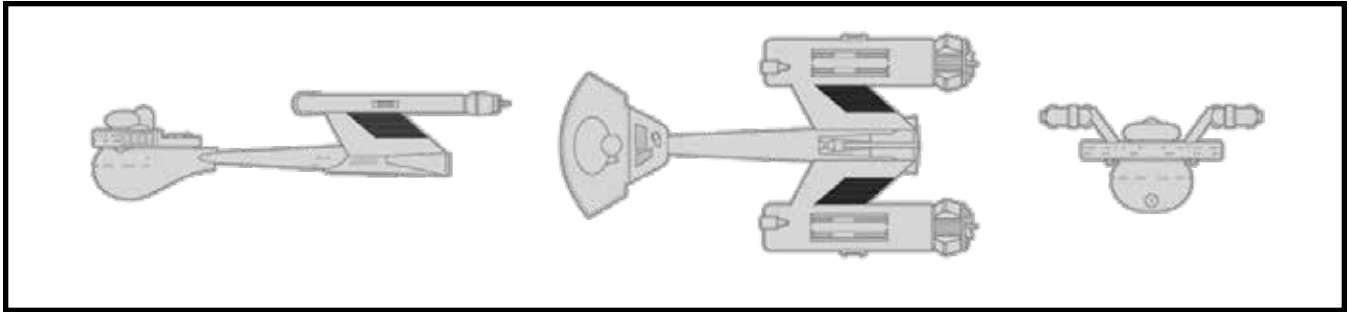
RIPPER (GRACEFUL CHAMPION) CLASS II BLOCKADE RUNNER



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	II	II	II
<i>Date Entering Service</i> —	2273-2294	2296-2333	2335-2378
<i>Number Constructed</i> —	6	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	5	6	6
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	34.0 m	34.0 m	34.0 m
Width —	19.0 m	19.0 m	19.0 m
Height —	20.0 m	20.0 m	20.0 m
Displacement —	14,958 mt	14,548 mt	14,848 mt
<i>Cargo:</i>			
Cargo Units —	5 SCU	5 SCU	5 SCU
Cargo Capacity —	250 mt	250 mt	250 mt
<i>Landing Capacity</i> —	Yes	Yes	Yes
Equipment Data:			
<i>Control Computer Type</i> —	Mark III	Mark III	Mark III
<i>Transporters:</i>			
standard 6-person —	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCA
<i>Power Requirements</i> —	-	-	12
Other Data:			
<i>Crew</i> —	8	8	8
Engines And Power Data:			
<i>Total Power Units Available</i> —	14	13	13
<i>Movement Point Ratio</i> —	1/1	1/2	1/2
<i>Warp Engine Type</i> —			
Number —	OWC-1	KWA-1	KWA-1
Power Units Available —	2	2	2
Stress Chart —	6 ea.	5 ea.	5 ea.
Maximum Safe Cruising Speed —	E/F	O/P	O/P
Emergency Speed —	Warp 7	Warp 7	Warp 7
<i>Impulse Engine Type</i> —	Warp 8	Warp 8	Warp 8
Power Units Available —	OIA-2	KIA-3	KIA-3
	2	3	3
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —			
Number —	OD-3	OD-3	OD-3
Firing Arcs —	3	3	3
Firing Chart —	1 f/p, 1 f, 1 f/s	1 f/p, 1 f, 1 f/s	1 f/p, 1 f, 1 f/s
Maximum Power —	R	R	R
Damage Modifiers —	4	4	4
+3	(-)	(-)	(-)
+2	(-)	(-)	(-)
+1	(1-16)	(1-16)	(1-16)
<i>Missile Weapon Type</i> —			
Number —	-	KP-5	KP-6
Firing Arcs —	*	1	1
Firing Chart —	-	1 f	1 f
Power To Arm —	-	Q	R
Damage —	-	1	2
	-	10	20
Shield Data:			
<i>Deflector Shield Type</i> —			
Shield Point Ratio —	OSC	OSC	OSC
Maximum Shield Power —	1/3	1/3	1/3
	7	7	7
Combat Efficiency:			
<i>D</i> —	77.7	130.1	130.1
<i>WDF</i> —	8.7	14.2	20.5



K-7A (REPELLER) CLASS IV SCOUT



Construction Data:

	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers</i> —	IV	IV	IV	IV
<i>Ship Class</i> —	2256-2280	2282-2330	2332-2358	2360-2370
<i>Date Entering Service</i> —	1	Refit	Refit	Refit
<i>Number Constructed</i> —				

Hull Data:

<i>Superstructure Points</i> —	11	11	11	11
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	146.5 m	146.5 m	146.5 m	146.5 m
Width —	77.0 m	77.0 m	77.0 m	77.0 m
Height —	37.1 m	37.1 m	37.1 m	37.1 m
Displacement —	33,140 mt	37,815 mt	37,735 mt	38,795 mt

Cargo:

Cargo Units —	25 SCU	25 SCU	25 SCU	25 SCU
Cargo Capacity —	1,250 mt	1,250 mt	1,250 mt	1,250 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-3	ZD-4	ZD-4	ZI-1
<i>Transporters:</i>				
standard 6-person —	3	3	3	3
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	-	KCB	KCB	KCB
Power Requirements —	-	22	22	22

Other Data:

<i>Crew</i> —	124	124	124	124
<i>Passengers</i> —	15	15	15	15
<i>Shuttlecraft</i> —	1	1	1	1

Engines And Power Data:

<i>Total Power Units Available</i> —	21	27	27	27
<i>Movement Point Ratio</i> —	2/1	2/1	2/1	2/1
<i>Warp Engine Type</i> —	KWB-1	KWB-2	KWB-2	KWB-2
Number —	2	2	2	2
Power Units Available —	9 ea.	12 ea.	12 ea.	12 ea.
Stress Chart —	O/Q	P/Q	P/Q	P/Q
Maximum Safe Cruising Speed —	Warp 6	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 7	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIB-1	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3	3

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-5	KD-5	KD-5	KD-6
Number —	4	4	4	4
Firing Arcs —	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s	1 f/p, 2 f, 1 f/s
Firing Chart —	P	P	P	T
Maximum Power —	4	4	4	6
Damage Modifiers —				
+3	(-)	(-)	(-)	(-)
+2	(1-10)	(1-10)	(1-10)	(1-18)
+1	(11-18)	(11-18)	(11-18)	(-)
<i>Missile Weapon Type</i> —	-	KP-5	KP-13	KP-10
Number —	-	2	2	2
Firing Arcs —	-	2 f	2 f	2 f
Firing Chart —	-	Q	T	Q
Power To Arm —	-	1	1	1
Damage —	-	10	9	22

Shield Data:

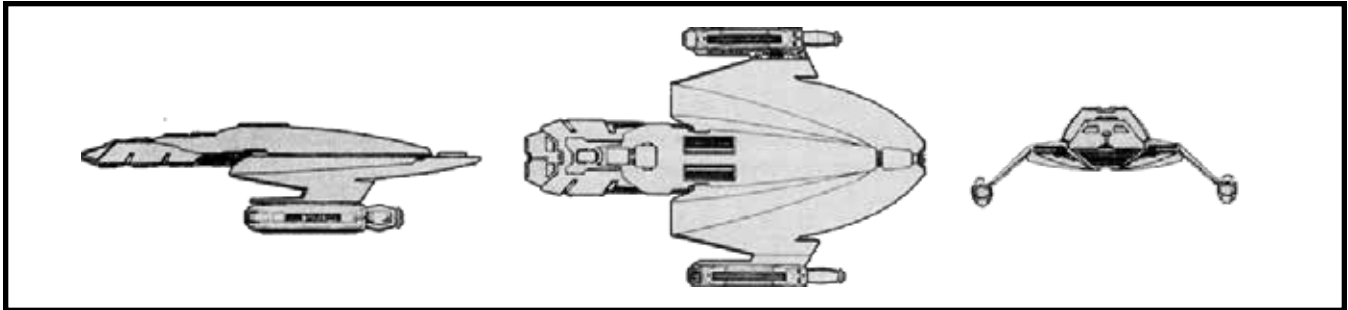
<i>Deflector Shield Type</i> —	KSA	KSD	KSD	KSV
Shield Point Ratio —	1/1	1/2	1/2	1/2
Maximum Shield Power —	5	11	11	20

Combat Efficiency:

<i>D</i> —	37.7	69.7	69.7	81.7
<i>WDF</i> —	12.0	23.0	23.4	44.4



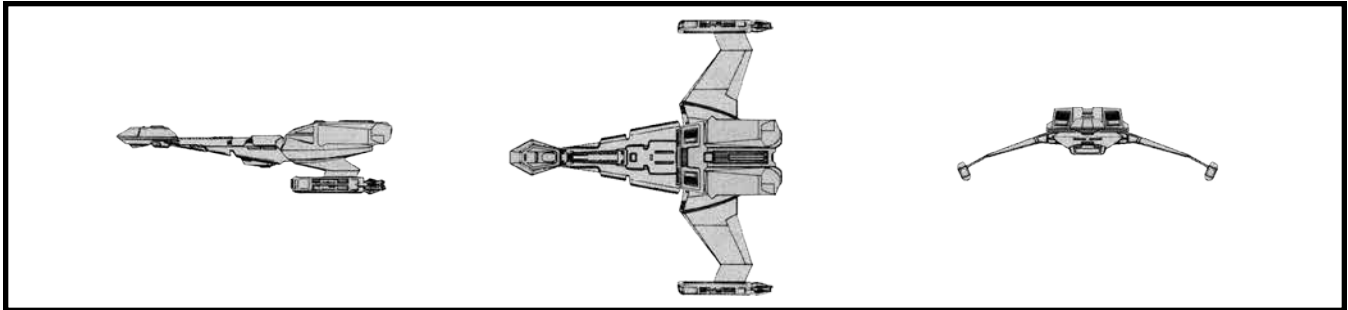
K-14G (FLAMEBRINGER) CLASS IV SCOUT



Construction Data:			
Model Numbers —	Variant-1	Variant-2	Variant-3
Ship Class —	IV	IV	IV
Date Entering Service —	2272-2308	2310-2346	2347-2378
Number Constructed —	1	1	1
Hull Data:			
Superstructure Points —	12	12	12
Damage Chart —	C	C	C
Size:			
Length —	145.0 m	145.0 m	145.0 m
Width —	100.0 m	100.0 m	100.0 m
Height —	35.0 m	35.0 m	35.0 m
Displacement —	38,440 mt	39,040 mt	39,520 mt
Cargo:			
Cargo Units —	12 SCU	12 SCU	12 SCU
Cargo Capacity —	600 mt	600 mt	600 mt
Landing Capacity —	Yes	Yes	Yes
Equipment Data:			
Control Computer Type —	ZD-4	ZD-4	ZD-4
Transporters:			
standard 6-person —	1	1	1
Cloaking Device Type:	-	KCB	KCB
Power Requirements —	-	22	22
Other Data:			
Crew —	16	16	16
Shuttlecraft —	1	1	1
Engines And Power Data:			
Total Power Units Available —	27	27	27
Movement Point Ratio —	2/1	2/1	2/1
Warp Engine Type —	KWB-2	KWB-2	KWB-2
Number —	2	2	2
Power Units Available —	12 ea.	12 ea.	12 ea.
Stress Chart —	P/Q	P/Q	P/Q
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3
Weapons And Firing Data:			
Beam Weapon Type —	KD-6	KD-8	KD-15
Number —	3	3	3
Firing Arcs —	2 p/f/s, 1 a	2 p/f/s, 1 a	2 p/f/s, 1 a
Firing Chart —	T	U	T
Maximum Power —	6	7	10
Damage Modifiers —			
+3	(-)	(1-7)	(-)
+2	(1-18)	(8-15)	(1-18)
+1	(-)	(16-20)	(-)
Missile Weapon Type —	KP-1	KP-1	KP-1
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	F	F	F
Power To Arm —	1	1	1
Damage —	6	6	6
Shield Data:			
Deflector Shield Type —	KSD	KSD	KSD
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	11	11	11
Combat Efficiency:			
D —	71.2	71.2	71.2
WDF —	16.8	19.8	24.6



K-20B (DUBIOUS) CLASS VII HEAVY SCOUT



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class</i> —	VII	VII	VII	VII
<i>Date Entering Service</i> —	2311-2322	2323-2335	2336-2347	2348-2358
<i>Number Constructed</i> —	1	Refit	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	22	22	22	24
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	189.0 m	189.0 m	189.0 m	189.0 m
Width —	189.0 m	189.0 m	189.0 m	189.0 m
Height —	52.0 m	52.0 m	52.0 m	52.0 m
Displacement —	96,625 mt	98,275 mt	96,955 mt	99,012 mt
<i>Cargo:</i>				
Cargo Units —	40 SCU	40 SCU	40 SCU	40 SCU
Cargo Capacity —	2,000 mt	2,000 mt	2,000 mt	2,000 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZD-6	ZD-6	ZD-6	ZI-2
<i>Transporters:</i>				
standard 6-person —	1	1	1	1
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	KCC	KCC	KCC	KCC
<i>Power Requirements</i> —	32	32	32	32

Other Data:

<i>Crew</i> —	63	63	63	63
<i>Shuttlecraft</i> —	1	1	1	1

Engines And Power Data:

<i>Total Power Units Available</i> —	64	64	64	64
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-3	KWC-3	KWC-3	KWC-3
Number —	2	2	2	2
Power Units Available —	23 ea.	23 ea.	23 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KIE-3	KIE-3	KIE-3	KIE-3
Power Units Available —	18	18	18	18

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KPD-5	KD-9	KD-16	KD-30
Number —	6	6	6	6
Firing Arcs —	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a
Firing Chart —	O	W	Y	Y
Maximum Power —	7	5	6	10
Damage Modifiers —				
+3	(-)	(1-7)	(1-9)	(1-9)
+2	(1-7)	(8-15)	(10-17)	(10-18)
+1	(8-14)	(16-20)	(18-22)	(19-24)
<i>Missile Weapon Type</i> —	KP-8	KP-11	KP-11	KP-16
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	S	R	R	Q
Power To Arm —	2	1	1	2
Damage —	24	26	26	36

Shield Data:

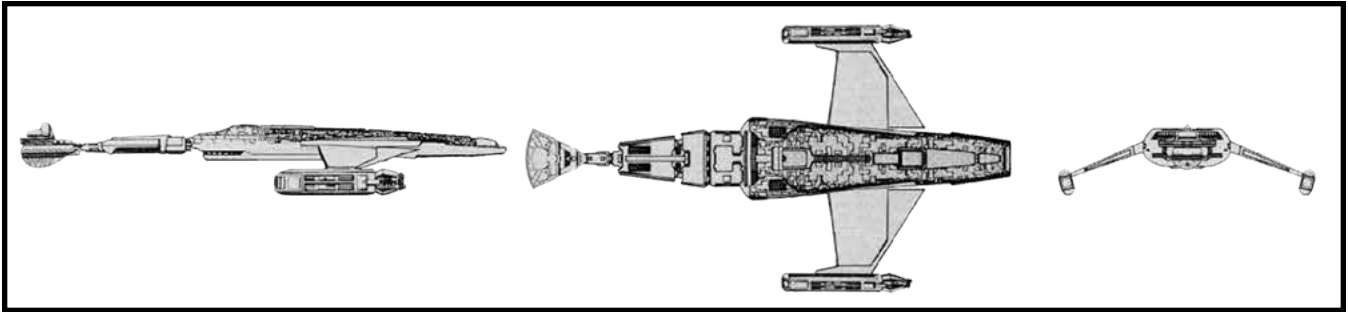
<i>Deflector Shield Type</i> —	KSM	KSH	KSH	KSX
Shield Point Ratio —	1/1	1/3	1/3	1/4
Maximum Shield Power —	14	13	13	32

Combat Efficiency:

<i>D</i> —	81.5	139.5	139.5	200.3
<i>WDF</i> —	41.4	48.4	58.0	83.9



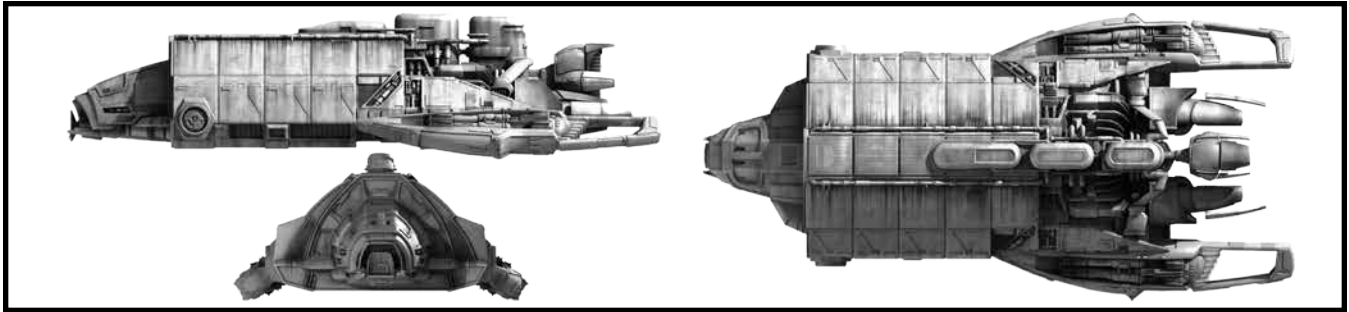
K-31D (OUTBURST) CLASS VII SCOUT CRUISER



Construction Data:			
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3
<i>Ship Class —</i>	VII	VII	VII
<i>Date Entering Service —</i>	2347-2354	2355-2363	2365-2378
<i>Number Constructed —</i>	1	Refit	Refit
Hull Data:			
<i>Superstructure Points —</i>	22	24	24
<i>Damage Chart —</i>	B	B	B
Size:			
<i>Length —</i>	242.0 m	242.0 m	242.0 m
<i>Width —</i>	134.0 m	134.0 m	134.0 m
<i>Height —</i>	37.0 m	37.0 m	37.0 m
<i>Displacement —</i>	98,185 mt	98,296 mt	98,456 mt
Cargo:			
<i>Cargo Units —</i>	210 SCU	210 SCU	210 SCU
<i>Cargo Capacity —</i>	10,500 mt	10,500 mt	10,500 mt
<i>Landing Capacity —</i>	None	None	None
Equipment Data:			
<i>Control Computer Type —</i>	ZD-6	ZI-2	ZI-2
Transporters:			
<i>standard 6-person —</i>	2	2	2
<i>combat 22-person —</i>	3	3	3
<i>emergency 22-person —</i>	2	2	2
<i>cargo —</i>	2	2	2
<i>Cloaking Device Type:</i>	KCC	KCC	KCC
<i>Power Requirements —</i>	32	32	32
Other Data:			
<i>Crew —</i>	209	209	209
<i>Troops —</i>	70	70	70
<i>Passengers —</i>	5	5	5
<i>Shuttlecraft —</i>	3	3	3
Engines And Power Data:			
<i>Total Power Units Available —</i>	64	64	64
<i>Movement Point Ratio —</i>	3/1	3/1	3/1
Warp Engine Type —			
<i>Number —</i>	KWVC-3	KWVC-3	KWVC-3
<i>Power Units Available —</i>	2	2	2
<i>Stress Chart —</i>	23 ea.	23 ea.	23 ea.
<i>L/O —</i>	L/O	L/O	L/O
<i>Maximum Safe Cruising Speed —</i>	Warp 8	Warp 8	Warp 8
<i>Emergency Speed —</i>	Warp 9	Warp 9	Warp 9
Impulse Engine Type —			
<i>Number —</i>	KIE-3	KIE-3	KIE-3
<i>Power Units Available —</i>	18	18	18
Weapons And Firing Data:			
Beam Weapon Type —			
<i>Number —</i>	KD-19	KD-25	KD-25
<i>Firing Arcs —</i>	4	4	4
<i>Firing Chart —</i>	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
<i>Maximum Power —</i>	X	Y	Y
<i>Damage Modifiers —</i>	12	12	12
<i>+3</i>	(1-14)	(1-7)	(1-7)
<i>+2</i>	(15-18)	(8-14)	(8-14)
<i>+1</i>	(19-22)	(15-20)	(15-20)
Missile Weapon Type —			
<i>Number —</i>	KP-10	KP-14	KP-22
<i>Firing Arcs —</i>	1	1	1
<i>Firing Chart —</i>	1 f	1 f	1 f
<i>Power To Arm —</i>	Q	L	R
<i>Damage —</i>	1	2	2
	22	34	40
Shield Data:			
<i>Deflector Shield Type —</i>	KST	KSX	KSX
<i>Shield Point Ratio —</i>	1/3	1/4	1/4
<i>Maximum Shield Power —</i>	32	32	32
Combat Efficiency:			
<i>D —</i>	166.5	200.3	200.3
<i>WDF —</i>	58.0	63.3	72.2



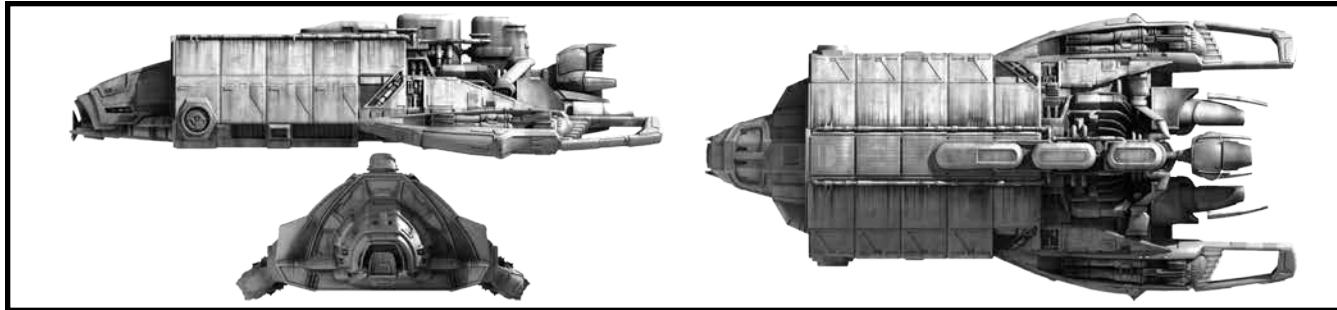
G-1E (MOMENTUM) CLASS IV LIGHT FREIGHTER



Construction Data:		
<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	IV	IV
<i>Date Entering Service</i> —	2273-2323	2324-2378
<i>Number Constructed</i> —	1	Refit
Hull Data:		
<i>Superstructure Points</i> —	13	13
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	55.0 m	55.0 m
Width —	13.6 m	13.6 m
Height —	27.1 m	27.1 m
Displacement —	35,000 mt	38,115 mt
<i>Cargo:</i>		
Cargo Units —	38 SCU	38 SCU
Cargo Capacity —	1,900 mt	1,900 mt
Landing Capacity —	Yes	Yes
Equipment Data:		
<i>Control Computer Type</i> —	ZD-3	ZD-4
<i>Transporters:</i>		
standard 6-person —	1	1
emergency 22-person —	1	1
cargo —	1	1
Other Data:		
<i>Crew</i> —	14	14
<i>Passengers</i> —	15	15
Engines And Power Data:		
<i>Total Power Units Available</i> —	21	21
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —		
Number —	KWB-1	KWB-1
Power Units Available —	2	2
Stress Chart —	9 ea.	9 ea.
Maximum Safe Cruising Speed —	O/Q	O/Q
Emergency Speed —	Warp 5	Warp 5
<i>Impulse Engine Type</i> —	Warp 6	Warp 6
Power Units Available —	KIB-1	KIB-1
	3	3
Weapons And Firing Data:		
<i>Beam Weapon Type</i> —		
Number —	KD-7	KD-8
Firing Arcs —	2	2
Firing Chart —	1 f/p, 1 f/s	1 f/p, 1 f/s
Maximum Power —	L	U
Damage Modifiers —	7	7
+3	(-)	(1-7)
+2	(1-6)	(8-15)
+1	(7-12)	(16-20)
<i>Missile Weapon Type</i> —		
Number —	KP-5	KP-6
Firing Arcs —	1	1
Firing Chart —	1 f	1 f
Power To Arm —	Q	R
Damage —	1	2
	10	20
Shield Data:		
<i>Deflector Shield Type</i> —		
Shield Point Ratio —	KSI	KSD
Maximum Shield Power —	1/1	1/2
	14	11
Combat Efficiency:		
<i>D</i> —	48.6	54.6
<i>WDF</i> —	13.1	24.0



G-1E (SOULSTALKER) CLASS IV LIGHT FREIGHTER



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	IV	IV	IV
<i>Date Entering Service</i> —	2265-2304	2305-2341	2343-2378
<i>Number Constructed</i> —	1	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	14	14	14
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	55.0 m	55.0 m	55.0 m
Width —	13.6 m	13.6 m	13.6 m
Height —	27.1 m	27.1 m	27.1 m
Displacement —	36,535 mt	37,515 mt	39,200 mt
<i>Cargo:</i>			
Cargo Units —	50 SCU	50 SCU	50 SCU
Cargo Capacity —	2,500 mt	2,500 mt	2,500 mt
<i>Landing Capacity</i> —	Yes	Yes	Yes

Equipment Data:

<i>Control Computer Type</i> —	Mark IV	Mark IV	ZI-1
<i>Transporters:</i>			
standard 6-person —	1	1	1
emergency 22-person —	1	1	1
cargo —	1	1	1

Other Data:

<i>Crew</i> —	68	70	73
<i>Passengers</i> —	12	12	12
	25	25	25

Engines And Power Data:

<i>Total Power Units Available</i> —	33	33	33
<i>Movement Point Ratio</i> —	3/1	3/1	3/1
<i>Warp Engine Type</i> —	OWA-1	OWA-1	OWA-1
Number —	2	2	2
Power Units Available —	15 ea.	15 ea.	15 ea.
Stress Chart —	G/F	G/F	G/F
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	KIB-1	KIB-1	KIB-1
Power Units Available —	3	3	3

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-1	KD-6	KD-17
Number —	2	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	B	T	X
Maximum Power —	4	6	9
Damage Modifiers —			
+3	(-)	(-)	(1-12)
+2	(-)	(1-18)	(13-17)
+1	(-)	(-)	(18-22)

Shield Data:

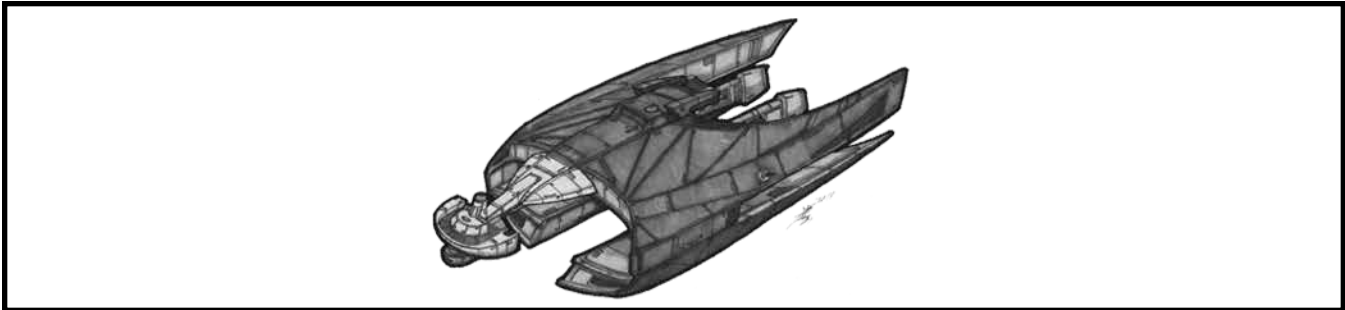
<i>Deflector Shield Type</i> —	KSB	KSD	KST
Shield Point Ratio —	1/1	1/2	1/3
Maximum Shield Power —	8	11	32

Combat Efficiency:

<i>D</i> —	47.0	67.0	111.5
<i>WDF</i> —	1.4	10.2	18.0



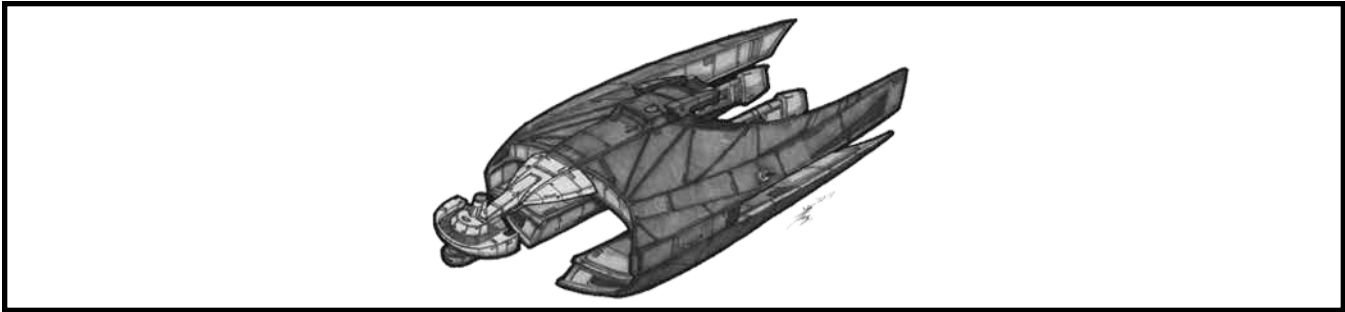
G-7B (PATHFINDER) CLASS VII FREIGHTER



Construction Data:			
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VII	VII	VII
<i>Date Entering Service</i> —	2266-2301	2306-2340	2341-2378
<i>Number Constructed</i> —	Refit	Refit	Refit
Hull Data:			
<i>Superstructure Points</i> —	17	18	17
<i>Damage Chart</i> —	C	C	C
<i>Size:</i>			
Length —	208.0 m	208.0 m	208.0 m
Width —	96.0 m	96.0 m	96.0 m
Height —	85.0 m	85.0 m	85.0 m
Displacement —	96,718 mt	99,295 mt	99,615 mt
<i>Cargo:</i>			
Cargo Units —	4,000 SCU	4,000 SCU	4,000 SCU
Cargo Capacity —	200,000 mt	200,000 mt	200,000 mt
Landing Capacity —	None	None	None
Equipment Data:			
<i>Control Computer Type</i> —	ZD-5	ZD-5	ZD-6
<i>Transporters:</i>			
standard 6-person —	2	2	2
emergency 22-person —	1	1	1
cargo —	8	8	8
Other Data:			
<i>Crew</i> —	46	46	46
<i>Passengers</i> —	30	30	30
<i>Shuttlecraft</i> —	6	6	6
Engines And Power Data:			
<i>Total Power Units Available</i> —	40	54	54
<i>Movement Point Ratio:</i>			
unloaded —	4/1	4/1	4/1
loaded —	6/1	6/1	6/1
<i>Warp Engine Type</i> —			
Number —	KWD-1	KWD-1	KWD-1
Power Units Available —	2	2	2
Stress Chart —	18 ea.	18 ea.	18 ea.
Maximum Safe Cruising Speed:	L/N	L/N	L/N
unloaded —	Warp 6	Warp 6	Warp 6
loaded —	Warp 4	Warp 4	Warp 4
<i>Emergency Speed:</i>			
unloaded —	Warp 8	Warp 8	Warp 8
loaded —	Warp 5	Warp 5	Warp 5
<i>Impulse Engine Type</i> —			
Power Units Available —	KIC-2	KIE-3	KIE-3
	4	18	18
Weapons And Firing Data:			
<i>Beam Weapon Type</i> —			
Number —	KD-12	KD-8	KD-17
Firing Arcs —	4	4	4
Firing Chart —	1 f/p, 1 f/s, 2 a	1 f/p, 1 f/s, 2 a	1 f/p, 1 f/s, 2 a
Maximum Power —	H	U	X
Damage Modifiers —	9	7	9
+3	(1-3)	(1-7)	(1-12)
+2	(4-8)	(8-15)	(13-17)
+1	(9-10)	(16-20)	(18-22)
<i>Missile Weapon Type</i> —			
Number —	KP-2	KP-8	KP-16
Firing Arcs —	1	1	1
Firing Chart —	1 f	1 f	1 f
Power To Arm —	H	S	Q
Damage —	1	2	2
	10	24	36
Shield Data:			
<i>Deflector Shield Type</i> —	KSK	KSK	KST
Shield Point Ratio —	1/2	1/2	1/3
Maximum Shield Power —	13	13	32
Combat Efficiency:			
<i>D</i> —			
unloaded —	71.3	82.7	127.8
loaded —	61.3	68.7	106.8
<i>WDF</i> —	18.0	39.4	55.7



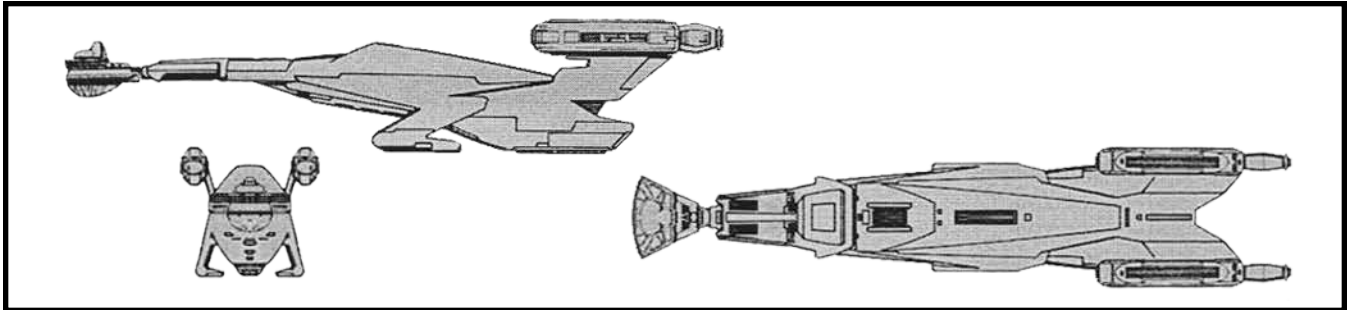
G-7C (ARMORER) CLASS VII FREIGHTER



Construction Data:				
<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	VII	VII	VII	VII
<i>Date Entering Service —</i>	2287-2310	2311-2341	2342-2359	2360-2378
<i>Number Constructed —</i>	Refit	Refit	Refit	Refit
Hull Data:				
<i>Superstructure Points —</i>	17	17	18	18
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	208.0 m	208.0 m	208.0 m	208.0 m
Width —	96.0 m	96.0 m	96.0 m	96.0 m
Height —	85.0 m	85.0 m	85.0 m	85.0 m
Displacement —	99,525 mt	98,845 mt	97,990 mt	98,960 mt
<i>Cargo:</i>				
Cargo Units —	4,000 SCU	4,000 SCU	4,000 SCU	4,000 SCU
Cargo Capacity —	200,000 mt	200,000 mt	200,000 mt	200,000 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
<i>Control Computer Type —</i>	ZD-6	ZD-6	ZI-2	ZI-2
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
emergency 22-person —	1	1	1	1
cargo —	8	8	8	8
Other Data:				
<i>Crew —</i>	49	49	49	49
<i>Passengers —</i>	30	30	30	30
<i>Shuttlecraft —</i>	6	6	6	6
Engines And Power Data:				
<i>Total Power Units Available —</i>	54	54	54	54
<i>Movement Point Ratio:</i>				
unloaded —	4/1	4/1	4/1	4/1
loaded —	6/1	6/1	6/1	6/1
<i>Warp Engine Type —</i>				
Number —	KWD-1	KWD-1	KWD-1	KWD-1
Power Units Available —	2	2	2	2
Stress Chart —	18 ea.	18 ea.	18 ea.	18 ea.
Maximum Safe Cruising Speed:	L/N	L/N	L/N	L/N
unloaded —	Warp 6	Warp 6	Warp 6	Warp 6
loaded —	Warp 4	Warp 4	Warp 4	Warp 4
<i>Emergency Speed:</i>				
unloaded —	Warp 8	Warp 8	Warp 8	Warp 8
loaded —	Warp 5	Warp 5	Warp 5	Warp 5
<i>Impulse Engine Type —</i>				
Power Units Available —	KIE-3	KIE-3	KIE-3	KIE-3
	18	18	18	18
Weapons And Firing Data:				
<i>Beam Weapon Type —</i>				
Number —	KD-6	KD-16	KD-16	KD-17
Firing Arcs —	4	4	4	4
Firing Chart —	1 f/p, 1 f/s, 2 a	1 f/p, 1 f/s, 2 a	1 f/p, 1 f/s, 2 a	1 f/p, 1 f/s, 2 a
Maximum Power —	T	Y	Y	X
Damage Modifiers —	6	6	6	9
+3	(-)	(1-9)	(1-9)	(1-12)
+2	(1-18)	(10-17)	(10-17)	(13-17)
+1	(-)	(18-22)	(18-22)	(18-22)
<i>Missile Weapon Type —</i>				
Number —	KP-5	KP-10	KP-10	KP-18
Firing Arcs —	2	2	2	2
Firing Chart —	2 f	2 f	2 f	2 f
Power To Arm —	Q	Q	Q	S
Damage —	1	1	1	1
	10	22	22	25
Shield Data:				
<i>Deflector Shield Type —</i>				
Shield Point Ratio —	KSH	KSH	KSU	KNSB
Maximum Shield Power —	1/3	1/3	1/4	1/4
	13	13	32	38
Combat Efficiency:				
<i>D —</i>				
unloaded —	100.8	100.8	149.7	157.7
loaded —	79.8	79.8	121.7	129.7
WDF —	31.4	52.4	52.4	67.2



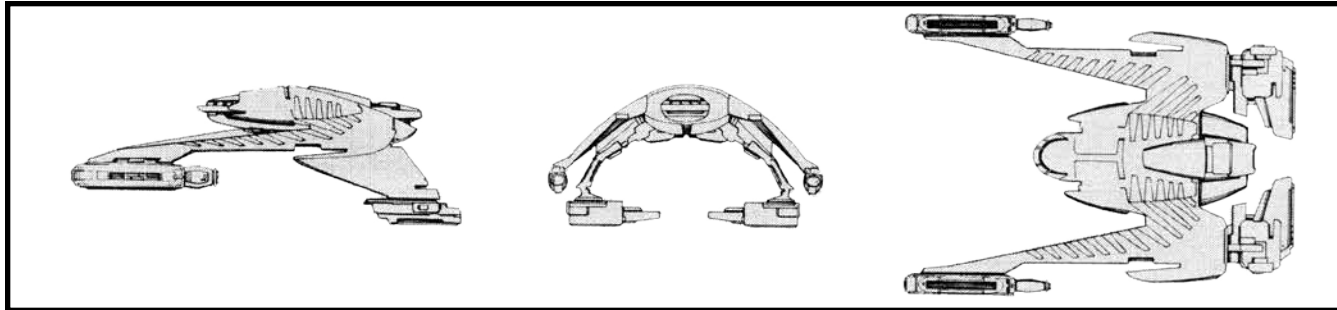
G-11C (FORBEARER) CLASS VII ARMED TRANSPORT



Construction Data:		
<i>Model Numbers</i> —	Variant-1	Variant-2
<i>Ship Class</i> —	VII	VII
<i>Date Entering Service</i> —	2278-2329	2341-2378
<i>Number Constructed</i> —	1	Refit
Hull Data:		
<i>Superstructure Points</i> —	22	22
<i>Damage Chart</i> —	C	C
<i>Size:</i>		
Length —	244.0 m	244.0 m
Width —	53.0 m	53.0 m
Height —	51.0 m	51.0 m
Displacement —	98,300 mt	94,825 mt
<i>Cargo:</i>		
Cargo Units —	612 SCU	612 SCU
Cargo Capacity —	30,600 mt	30,600 mt
<i>Landing Capacity</i> —	None	None
Equipment Data:		
<i>Control Computer Type</i> —	ZD-6	ZI-2
<i>Transporters:</i>		
standard 6-person —	1	1
combat 22-person —	1	1
emergency 22-person —	1	1
cargo —	5	5
Other Data:		
<i>Crew</i> —	86	86
<i>Troops</i> —	22	22
<i>Passengers</i> —	15	15
<i>Shuttlecraft</i> —	2	2
Engines And Power Data:		
<i>Total Power Units Available</i> —	64	64
<i>Movement Point Ratio</i> —	3/1	3/1
<i>Warp Engine Type</i> —		
Number —	KWC-3	KWC-3
Power Units Available —	2	2
Stress Chart —	23 ea.	23 ea.
Maximum Safe Cruising Speed —	L/O	L/O
Emergency Speed —	Warp 8	Warp 8
<i>Impulse Engine Type</i> —	Warp 9	Warp 9
Power Units Available —	KIE-3	KIE-3
	18	18
Weapons And Firing Data:		
<i>Beam Weapon Type</i> —		
Number —	KD-6	KD-17
Firing Arcs —	6	6
Firing Chart —	2 f/p, 1 p/f/s, 2 f/s, 1 a	2 f/p, 1 p/f/s, 2 f/s, 1 a
Maximum Power —	T	X
Damage Modifiers —	6	9
+3	(-)	(1-12)
+2	(1-18)	(13-17)
+1	(-)	(18-22)
<i>Missile Weapon Type</i> —		
Number —	KP-4	KP-11
Firing Arcs —	1	1
Firing Chart —	1 f	1 f
Power To Arm —	Q	R
Damage —	2	1
	18	26
Shield Data:		
<i>Deflector Shield Type</i> —		
Shield Point Ratio —	KSH	KST
Maximum Shield Power —	1/3	1/3
	13	32
Combat Efficiency:		
<i>D</i> —	139.5	166.5
<i>WDF</i> —	40.4	69.4



G-5D (BLADESMITH) CLASS VIII TRANSPORT



Construction Data:

<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3
<i>Ship Class</i> —	VIII	VIII	VIII
<i>Date Entering Service</i> —	2348-2357	2358-2366	2367-2378
<i>Number Constructed</i> —	1	Refit	Refit

Hull Data:

<i>Superstructure Points</i> —	24	24	24
<i>Damage Chart</i> —	A	A	A
<i>Size:</i>			
Length —	110.0 m	110.0 m	110.0 m
Width —	80.0 m	80.0 m	80.0 m
Height —	40.0 m	40.0 m	40.0 m
Displacement —	119,685 mt	119,365 mt	118,860 mt
<i>Cargo:</i>			
Cargo Units —	4,550 SCU	4,550 SCU	4,550 SCU
Cargo Capacity —	227,500 mt	227,500 mt	227,500 mt
<i>Landing Capacity</i> —	None	None	None

Equipment Data:

<i>Control Computer Type</i> —	ZI-2	ZI-2	ZI-2
<i>Transporters:</i>			
standard 6-person —	1	1	1
emergency 22-person —	1	1	1

Other Data:

<i>Crew</i> —	58	58	58
<i>Passengers</i> —	2	2	2
<i>Shuttlecraft</i> —	2	2	2

Engines And Power Data:

<i>Total Power Units Available</i> —	59	59	59
<i>Movement Point Ratio:</i>			
unloaded —	3/1	3/1	3/1
loaded —	7/1	7/1	7/1
<i>Warp Engine Type</i> —	KWF-2	KWF-2	KWF-2
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.
Stress Chart —	H/J	H/J	H/J
Maximum Safe Cruising Speed:			
unloaded —	Warp 8	Warp 8	Warp 8
loaded —	Warp 4	Warp 4	Warp 4
Emergency Speed:			
unloaded —	Warp 9	Warp 9	Warp 9
loaded —	Warp 6	Warp 6	Warp 6
<i>Impulse Engine Type</i> —	KIF-2	KIF-2	KIF-2
Power Units Available —	23	23	23

Weapons And Firing Data:

<i>Beam Weapon Type</i> —	KD-17	KD-17	KD-17
Number —	6	6	6
Firing Arcs —	2 f/p, 2 f/s, 2 p/a/s	2 f/p, 2 f/s, 2 p/a/s	2 f/p, 2 f/s, 2 p/a/s
Firing Chart —	X	X	X
Maximum Power —	9	9	9
Damage Modifiers —			
+3	(1-12)	(1-12)	(1-12)
+2	(13-17)	(13-17)	(13-17)
+1	(18-22)	(18-22)	(18-22)
<i>Beam Weapon Type</i> —	KD-6	KD-13	KD-16
Number —	4	4	4
Firing Arcs —	2 p, 2 s	2 p, 2 s	2 p, 2 s
Firing Chart —	T	X	Y
Maximum Power —	6	5	6
Damage Modifiers —			
+3	(-)	(1-7)	(1-9)
+2	(1-18)	(8-15)	(10-17)
+1	(-)	(16-22)	(18-22)

Shield Data:

<i>Deflector Shield Type</i> —	KST	KST	KSX
Shield Point Ratio —	1/3	1/3	1/4
Maximum Shield Power —	32	32	32

Combat Efficiency:

<i>D</i> —			
unloaded —	163.3	163.3	192.3
loaded —	115.3	115.3	128.3
<i>WDF</i> —	74.4	76.0	82.4

CLASSIFIED AUTHORIZED PERSONNEL ONLY

The Imperial **Klingon States Ship Recognition Manual X** is intended for Star Fleet personnel with a “need to know” concerning information on the IKS Navy. This comprehensive study discloses known combat, visual, and historical data on different IKS and modified Klingon ships used by the IKS and their variants. This manual is a must for all *Star Trek* enthusiasts.

This manual includes both native designs and modified Imperial vessels whos crews have defected to the IKS.



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