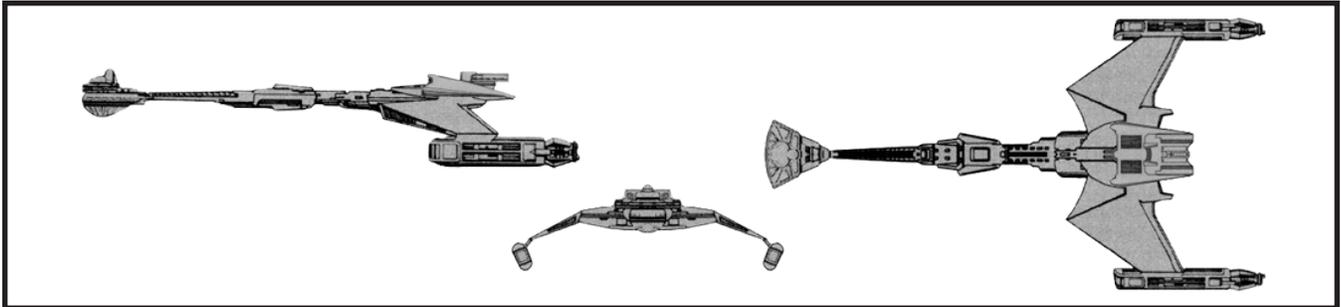




X-1 (Winds of Truth) Class VI Destroyer



Construction Data:

<i>Model Numbers —</i>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class —</i>	VI	VI	VI	VI
<i>Date Entering Service —</i>	2274-2300	2282-2345	2339-2355	2352-2379
<i>Number Constructed —</i>	13	25	Refit	Refit

Hull Data:

<i>Superstructure Points —</i>	24	24	28	28
<i>Damage Chart —</i>	C	C	C	C
<i>Size:</i>				
Length —	190.3 m	190.3 m	190.3 m	190.3 m
Width —	100.5 m	100.5 m	100.5 m	100.5 m
Height —	38.8 m	38.8 m	38.8 m	38.8 m
Displacement —	65,753 mt	67,265 mt	74,270 mt	70,230 mt
<i>Cargo:</i>				
Cargo Units —	138 SCU	138 SCU	138 SCU	138 SCU
Cargo Capacity —	6,900 mt	6,900 mt	6,900 mt	6,900 mt
Landing Capacity —	None	None	None	None

Equipment Data:

<i>Control Computer Type —</i>	ZD-5	ZD-5	ZD-5	ZI-1
<i>Transporters:</i>				
standard 6-person —	2	2	2	2
emergency 22-person —	1	1	1	1
cargo —	1	1	1	1
<i>Cloaking Device Type:</i>	-	-	KCC	KCB
<i>Power Requirements —</i>	-	-	32	22

Other Data:

<i>Crew —</i>	138	138	138	138
<i>Passengers —</i>	10	10	10	10
<i>Shuttlecraft —</i>	1	1	1	1

Engines And Power Data:

<i>Total Power Units Available —</i>	30	32	44	44
<i>Movement Point Ratio —</i>	3/1	3/1	3/1	3/1
<i>Warp Engine Type —</i>	KWB-3	KWB-3	KWB-3	KWB-3
Number —	2	2	2	2
Power Units Available —	13 ea.	13 ea.	13 ea.	13 ea.
Stress Chart —	Q/Q	Q/Q	Q/Q	Q/Q
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type —</i>	KIC-2	KID-1	KIE-3	KIE-3
Power Units Available —	4	6	18	18

Weapons And Firing Data:

<i>Beam Weapon Type —</i>	KD-7	KD-6	KD-8	KD-16
Number —	4	4	4	4
Firing Arcs —	3 pff/s, 1 a			
Firing Chart —	L	T	U	Y
Maximum Power —	7	6	7	6
Damage Modifiers —				
+3	(-)	(-)	(1-7)	(1-9)
+2	(1-6)	(1-18)	(8-15)	(10-17)
+1	(7-12)	(-)	(16-20)	(18-22)
<i>Missile Weapon Type —</i>	KP-2	KP-4	KP-11	KP-17
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	H	Q	R	R
Power To Arm —	1	2	1	2
Damage —	10	18	26	38

Shield Data:

<i>Deflector Shield Type —</i>	KSG	KSK	KSV	KSV
Shield Point Ratio —	1/2	1/2	1/2	1/2
Maximum Shield Power —	11	13	20	20

Combat Efficiency:

<i>D —</i>	79.3	83.3	110.0	110.0
<i>WDF —</i>	18.4	30.2	39.8	51.0