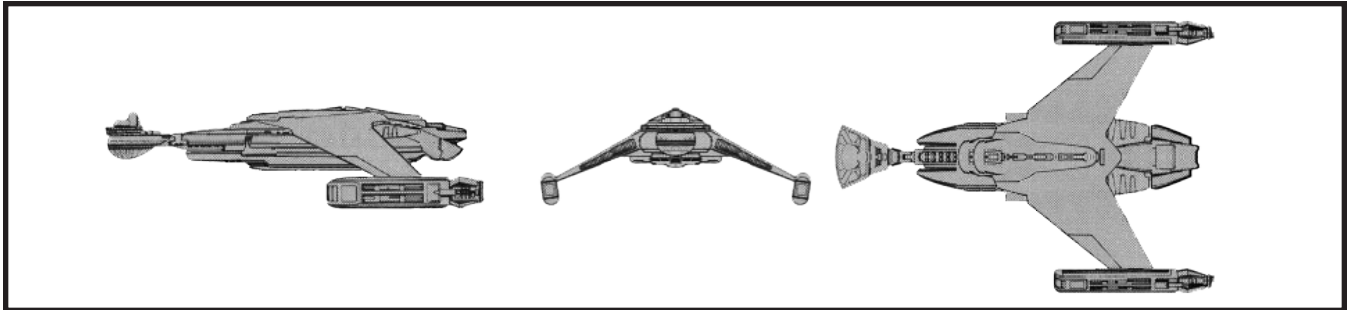




I-3 (Rightful Heir) Class VII Battlecruiser



Construction Data:	Variant-1	Variant-2	Variant-3	Variant-4	Variant-5
<i>Model Numbers</i> —	VII	VII	VII	VII	VII
<i>Ship Class</i> —	2277-2302	2294-2325	2312-2350	2344-2360	2353-2378
<i>Date Entering Service</i> —	21	14	Refit	Refit	Refit
<i>Number Constructed</i> —					
Hull Data:					
<i>Superstructure Points</i> —	22	22	22	22	22
<i>Damage Chart</i> —	C	C	C	C	C
<i>Size:</i>					
Length —	176.1 m	176.1 m	176.1 m	176.1 m	176.1 m
Width —	126.0 m	126.0 m	126.0 m	126.0 m	126.0 m
Height —	48.2 m	48.2 m	48.2 m	48.2 m	48.2 m
Displacement —	94,040 mt	99,425 mt	97,310 mt	95,295 mt	96,060 mt
<i>Cargo:</i>					
Cargo Units —	181 SCU	181 SCU	181 SCU	181 SCU	181 SCU
Cargo Capacity —	9,050 mt	9,050 mt	9,050 mt	9,050 mt	9,050 mt
Landing Capacity —	None	None	None	None	None
Equipment Data:					
<i>Control Computer Type</i> —	ZD-5	ZD-6	ZD-6	ZI-2	ZI-2
<i>Transporters:</i>					
standard 6-person —	2	2	2	2	2
emergency 22-person —	2	2	2	2	2
cargo —	2	2	2	2	2
<i>Cloaking Device Type:</i>	-	KCC	KCC	KCC	KCC
<i>Power Requirements</i> —	-	32	32	32	32
Other Data:					
<i>Crew</i> —	178	178	178	178	178
<i>Passengers</i> —	15	15	15	15	15
<i>Shuttlecraft</i> —	3	3	3	3	3
Engines And Power Data:					
<i>Total Power Units Available</i> —	42	42	54	54	64
<i>Movement Point Ratio</i> —	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> —	KWC-2	KWC-2	KWC-2	KWC-2	KWC-3
Number —	2	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.	23 ea.
Stress Chart —	L/O	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 7	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 8	Warp 9	Warp 9	Warp 9	Warp 9
<i>Impulse Engine Type</i> —	KID-1	KID-1	KIE-3	KIE-3	KIE-3
Power Units Available —	6	6	18	18	18
Weapons And Firing Data:					
<i>Beam Weapon Type</i> —	KD-7	KD-8	KD-16	KD-17	KD-17
Number —	5	5	5	5	5
Firing Arcs —	1 f/p, 1 f/s, 1 p/f/s,	1 f/p, 1 f/s, 1 p/f/s,	1 f/p, 1 f/s, 1 p/f/s,	1 f/p, 1 f/s, 1 p/f/s,	1 f/p, 1 f/s, 1 p/f/s,
Firing Chart —	1 p/a, 1 s/a	1 p/a, 1 s/a	1 p/a, 1 s/a	1 p/a, 1 s/a	1 p/a, 1 s/a
Maximum Power —	L	U	Y	X	X
Damage Modifiers —	7	7	6	9	9
+3	(-)	(1-7)	(1-9)	(1-12)	(1-12)
+2	(1-6)	(8-15)	(10-17)	(13-17)	(13-17)
+1	(7-12)	(16-20)	(18-22)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —	KP-3	KP-4	KP-6	KP-8	KP-16
Number —	2	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	R	Q	R	S	Q
Power To Arm —	2	2	2	2	2
Damage —	15	18	20	24	36
Shield Data:					
<i>Deflector Shield Type</i> —	KSK	KSP	KSP	KST	KNSB
Shield Point Ratio —	1/2	1/3	1/3	1/3	1/4
Maximum Shield Power —	13	15	15	32	38
Combat Efficiency:					
<i>D</i> —	89.5	112.5	129.0	153.0	205.5
<i>WDF</i> —	37.0	50.1	59.1	75.0	84.4