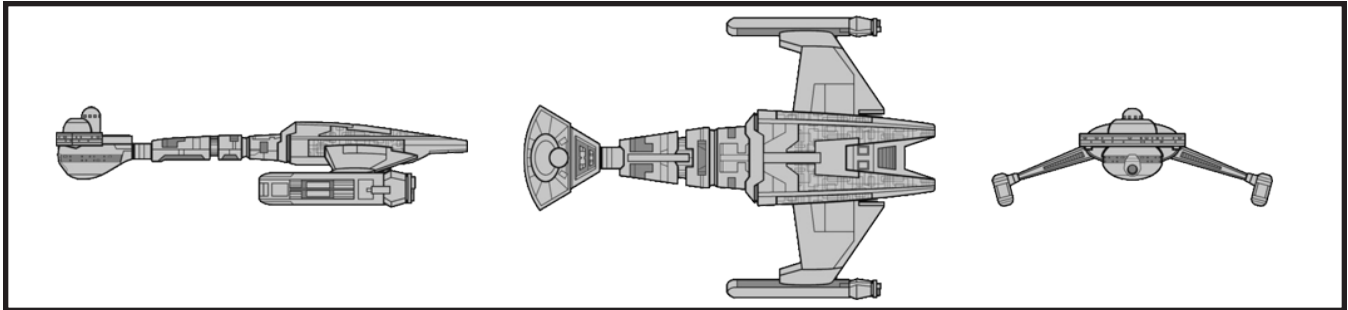




# D-20A (Agonizer) Class VII Light Cruiser



<b>Construction Data:</b>	Variant-1	Variant-2	Variant-3	Variant-4
<i>Model Numbers</i> —	VII	VII	VII	VII
<i>Ship Class</i> —	2272-2280	2280-2300	2300-2315	2315-2332
<i>Date Entering Service</i> —	1	Refit	Refit	Refit
<i>Number Constructed</i> —				
<b>Hull Data:</b>				
<i>Superstructure Points</i> —	22	22	24	24
<i>Damage Chart</i> —	C	C	C	C
<b>Size:</b>				
<i>Length</i> —	160.0 m	160.0 m	160.0 m	160.0 m
<i>Width</i> —	110.0 m	110.0 m	110.0 m	110.0 m
<i>Height</i> —	22.0 m	22.0 m	22.0 m	22.0 m
<i>Displacement</i> —	93,458 mt	93,578 mt	96,763 mt	97,328 mt
<b>Cargo:</b>				
<i>Cargo Units</i> —	200 SCU	200 SCU	200 SCU	200 SCU
<i>Cargo Capacity</i> —	10,000 mt	10,000 mt	10,000 mt	10,000 mt
<i>Landing Capacity</i> —	None	None	None	None
<b>Equipment Data:</b>				
<i>Control Computer Type</i> —	ZD-5	ZD-5	ZD-5	ZD-5
<b>Transporters:</b>				
<i>standard 6-person</i> —	3	3	3	3
<i>combat 22-person</i> —	1	1	1	1
<i>emergency 22-person</i> —	1	1	1	1
<i>cargo</i> —	2	2	2	2
<b>Other Data:</b>				
<i>Crew</i> —	156	156	156	156
<i>Passengers</i> —	30	30	30	30
<i>Shuttlecraft</i> —	4	4	4	4
<b>Engines And Power Data:</b>				
<i>Total Power Units Available</i> —	46	46	46	46
<i>Movement Point Ratio</i> —	4/1	4/1	4/1	4/1
<b>Warp Engine Type</b> —	KWC-1	KWC-1	KWC-1	KWC-1
<i>Number</i> —	2	2	2	2
<i>Power Units Available</i> —	14 ea.	14 ea.	14 ea.	14 ea.
<i>Stress Chart</i> —	L/O	L/O	L/O	L/O
<i>Maximum Safe Cruising Speed</i> —	Warp 7	Warp 7	Warp 7	Warp 7
<i>Emergency Speed</i> —	Warp 8	Warp 8	Warp 8	Warp 8
<b>Impulse Engine Type</b> —	KIE-3	KIE-3	KIE-3	KIE-3
<i>Power Units Available</i> —	18	18	18	18
<b>Weapons And Firing Data:</b>				
<b>Beam Weapon Type</b> —	OD-8	OD-10	OD-11	OD-11
<i>Number</i> —	4	4	4	4
<i>Firing Arcs</i> —	1 f/p, 1 f, 1 f/s, 1 a	1 f/p, 1 f, 1 f/s, 1 a	1 f/p, 1 f, 1 f/s, 1 a	1 f/p, 1 f, 1 f/s, 1 a
<i>Firing Chart</i> —	L	O	U	U
<i>Maximum Power</i> —	6	7	8	8
<i>Damage Modifiers</i> —				
<i>+3</i>	(-)	(-)	(-)	(-)
<i>+2</i>	(-)	(1-7)	(1-20)	(1-20)
<i>+1</i>	(1-12)	(8-14)	(-)	(-)
<b>Beam Weapon Type</b> —	KD-5	KD-5	KD-5	KD-5
<i>Number</i> —	2	2	2	2
<i>Firing Arcs</i> —	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s	1 f/p, 1 f/s
<i>Firing Chart</i> —	P	P	P	P
<i>Maximum Power</i> —	4	4	4	4
<i>Damage Modifiers</i> —				
<i>+3</i>	(-)	(-)	(-)	(-)
<i>+2</i>	(1-10)	(1-10)	(1-10)	(1-10)
<i>+1</i>	(11-18)	(11-18)	(11-18)	(11-18)
<b>Missile Weapon Type</b> —	OP-1	OP-1	OP-5	OP-8
<i>Number</i> —	1	1	1	1
<i>Firing Arcs</i> —	1 f	1 f	1 f	1 f
<i>Firing Chart</i> —	L	L	Q	K
<i>Power To Arm</i> —	1	1	1	2
<i>Damage</i> —	10	10	10	16
<b>Shield Data:</b>				
<i>Deflector Shield Type</i> —	FRDS	FRDS	FRDS	FRDS
<i>Shield Point Ratio</i> —	1/2	1/2	1/2	1/2
<i>Maximum Shield Power</i> —	14	14	14	14
<b>Combat Efficiency:</b>				
<i>D</i> —	84.5	84.5	87.3	87.3
<i>WDF</i> —	22.8	28.0	37.9	39.1