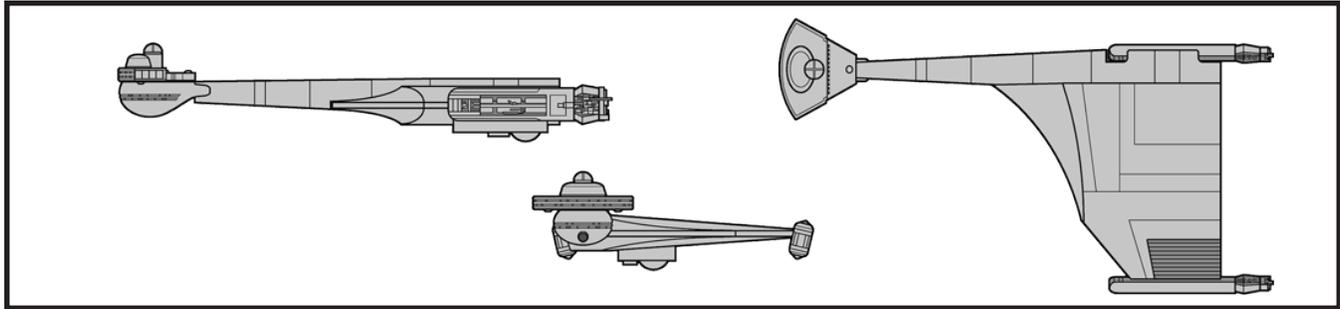




D-11B (Ragecrusher) Class VI Destroyer Frigate



Construction Data:

Model Numbers —	Variant-1	Variant-2	Variant-3
Ship Class —	VI	VI	VI
Date Entering Service —	2266-2294	2299-2335	2336-2367
Number Constructed —	1	Refit	Refit

Hull Data:

Superstructure Points —	22	24	25
Damage Chart —	C	C	C
Size:			
Length —	234.0 m	234.0 m	234.0 m
Width —	128.0 m	128.0 m	128.0 m
Height —	34.0 m	34.0 m	34.0 m
Displacement —	67,018 mt	76,810 mt	79,720 mt

Cargo:

Cargo Units —	185 SCU	185 SCU	185 SCU
Cargo Capacity —	9,250 mt	9,250 mt	9,250 mt
Landing Capacity —	None	None	None

Equipment Data:

Control Computer Type —	ZD-5	ZD-5	ZD-5
Transporters:			
standard 6-person —	2	2	2
combat 22-person —	2	2	2
emergency 22-person —	2	2	2
cargo —	1	1	1

Other Data:

Crew —	148	148	148
Troops —	65	65	65
Passengers —	10	10	10
Shuttlecraft —	3	3	3

Engines And Power Data:

Total Power Units Available —	36	46	58
Movement Point Ratio —	3/1	3/1	3/1
Warp Engine Type —	OWD-2	OWD-3	OWD-3
Number —	2	2	2
Power Units Available —	16 ea.	20 ea.	20 ea.
Stress Chart —	K/M	G/F	G/F
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	KIC-2	KID-1	KIE-3
Power Units Available —	4	6	18

Weapons And Firing Data:

Beam Weapon Type —	OD-3	KD-7	KD-8
Number —	2	2	2
Firing Arcs —	1 f/p, 1 s/a	1 f/p, 1 s/a	1 f/p, 1 s/a
Firing Chart —	R	L	U
Maximum Power —	4	7	7
Damage Modifiers —			
+3	(-)	(-)	(1-7)
+2	(-)	(1-6)	(8-15)
+1	(1-16)	(7-12)	(16-20)
Beam Weapon Type —	KD-8	KD-15	KD-20
Number —	2	2	2
Firing Arcs —	2 f	2 f	2 f
Firing Chart —	U	T	X
Maximum Power —	7	10	15
Damage Modifiers —			
+3	(1-7)	(-)	(1-7)
+2	(8-15)	(1-18)	(8-15)
+1	(16-20)	(-)	(16-22)

Shield Data:

Deflector Shield Type —	KSN	KSK	KSV
Shield Point Ratio —	2/3	1/2	1/2
Maximum Shield Power —	15	13	20

Combat Efficiency:

D —	78.7	96.3	118.8
WDF —	18.0	23.0	39.2

NOTES:

Known Sphere Of Operation: Triangle
Data Reliability: D

Major Data Source: Triangle Sector Intelligence

The *Ragecrusher* was one of several *D-11* destroyers that defected from the Klingon Empire mostly out of frustration. Having participated in several battles over the years with almost no repairs or resupply, the Captain and crew unanimously decided to leave the Empire.

Upon arrival in the IKS, it was determined that the *Ragecrusher's* warp drive and main weapons were too badly damaged to easily be replaced. Salvaging the damaged equipment allowed the IKS to trade with Orion arms merchants and purchase a replacement warp drive and beam weapons.

The *Ragecrusher* continued operations until 2294 when she was placed on reserve status pending upgrades. However, it would take nearly five years for the IKS to produce sufficient equipment to properly refurbish the ship.

In 2335, the *Ragecrusher* was again damaged and required repairs. Nearly all of the primary systems were replaced and upgraded, and the vessel would once again be sent into the Triangle.

In 2367, the *Ragecrusher* was scrapped after an attack on an Orion convoy.