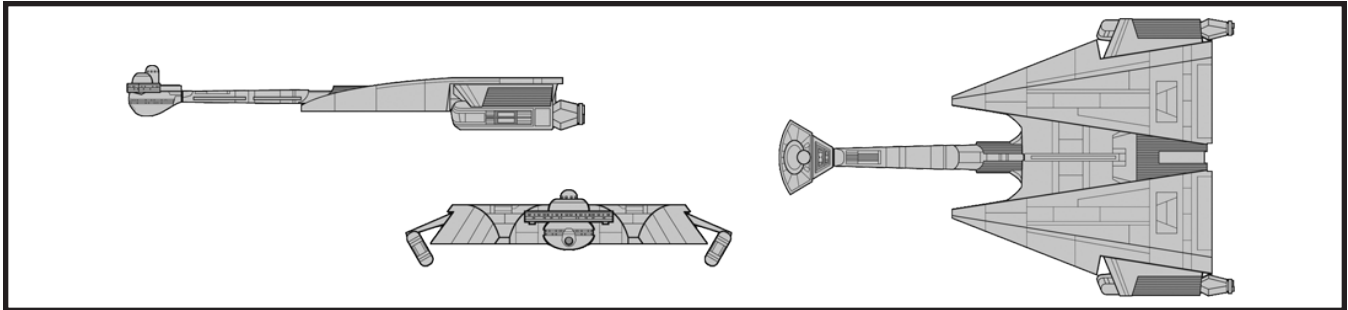




D-101 (Worldraider) Class X Heavy Cruiser



Construction Data:				
<i>Model Numbers</i> —	Variant-1	Variant-2	Variant-3	Variant-4
<i>Ship Class</i> —	X	X	X	X
<i>Date Entering Service</i> —	2305-2321	2322-2347	2347-2366	2366-2378
<i>Number Constructed</i> —	1	Refit	Refit	Refit
Hull Data:				
<i>Superstructure Points</i> —	32	32	32	32
<i>Damage Chart</i> —	C	C	C	C
<i>Size:</i>				
Length —	264.0 m	264.0 m	264.0 m	264.0 m
Width —	157.0 m	157.0 m	157.0 m	157.0 m
Height —	30.0 m	30.0 m	30.0 m	30.0 m
Displacement —	158,420 mt	157,845 mt	159,720 mt	159,920 mt
<i>Cargo:</i>				
Cargo Units —	405 SCU	405 SCU	405 SCU	405 SCU
Cargo Capacity —	20,250 mt	20,250 mt	20,250 mt	20,250 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
<i>Control Computer Type</i> —	ZD-9	ZD-9	ZI-4	ZI-4
<i>Transporters:</i>				
standard 6-person —	4	4	4	4
emergency 22-person —	4	4	4	4
cargo —	2	2	2	2
<i>Cloaking Device Type:</i>	KCD	KCD	KCD	KCD
<i>Power Requirements</i> —	48	48	48	48
Other Data:				
<i>Crew</i> —	397	297	297	297
<i>Passengers</i> —	35	35	35	35
<i>Shuttlecraft</i> —	12	12	12	12
Engines And Power Data:				
<i>Total Power Units Available</i> —	63	63	63	63
<i>Movement Point Ratio</i> —	4/1	4/1	4/1	4/1
<i>Warp Engine Type</i> —				
Number —	2	2	2	2
Power Units Available —	20 ea.	20 ea.	20 ea.	20 ea.
Stress Chart —	J/M	J/M	J/M	J/M
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
<i>Impulse Engine Type</i> —				
Number —	KIF-2	KIF-2	KIF-2	KIF-2
Power Units Available —	23	23	23	23
Weapons And Firing Data:				
<i>Beam Weapon Type</i> —				
Number —	KD-13	KD-17	KD-17	KD-17
Firing Arcs —	10	10	10	10
Firing Chart —	2 f/p, 2 f, 2 f/s, 4 a	2 f/p, 2 f, 2 f/s, 4 a	2 f/p, 2 f, 2 f/s, 4 a	2 f/p, 2 f, 2 f/s, 4 a
Maximum Power —	X	X	X	X
Damage Modifiers —	5	9	9	9
+3	(1-7)	(1-12)	(1-12)	(1-12)
+2	(8-15)	(13-17)	(13-17)	(13-17)
+1	(16-22)	(18-22)	(18-22)	(18-22)
<i>Missile Weapon Type</i> —				
Number —	KP-6	KP-8	KP-16	KP-22
Firing Arcs —	2	2	2	2
Firing Chart —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Power To Arm —	R	S	Q	R
Damage —	2	2	2	2
	20	24	36	40
Shield Data:				
<i>Deflector Shield Type</i> —				
Shield Point Ratio —	KSP	KSS	KSX	KSX
Maximum Shield Power —	1/3	1/3	1/4	1/4
	15	26	32	32
Combat Efficiency:				
<i>D</i> —	132.8	149.3	179.8	179.8
<i>WDF</i> —	78.6	120.0	129.4	137.6