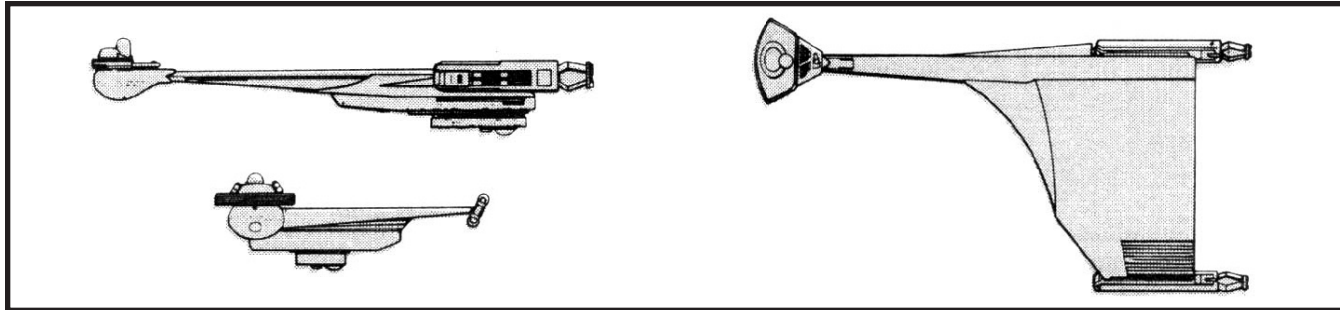




# D-11d (Unbeaten Retribution) Class VII Destroyer-Frigate



### Construction Data:

Model Numbers —	Type 1	Type 2	Type 3	Type 4	Type 5
Ship Class —	VII	VII	VII	VII	VII
Date Entering Service —	2283 – 2293	2295 – 2318	2319 – 2332	2334 – 2348	2374 – 2387
Number Constructed —	1	Refit	Refit	Refit	Refit

### Hull Data:

Superstructure Points —	24	24	24	24	24
Damage Chart —	C	C	C	C	C
Size:					
Length —	234 m	234 m	234 m	234 m	234 m
Width —	128 m	128 m	128 m	128 m	128 m
Height —	45 m	45 m	45 m	45 m	45 m
Displacement —	95,253 mt	96,213 mt	96,873 mt	97,373 mt	98,625 mt

### Cargo:

Cargo Units —	240 SCU	240 SCU	240 SCU	240 SCU	240 SCU
Cargo Capacity —	12,000 mt	12,000 mt	12,000 mt	12,000 mt	12,000 mt
Landing Capacity —	None	None	None	None	None

### Equipment Data:

Control Computer Type —	R-5m	R-5M-1	R-5M-1	R-5M-1	R-5M-1
Transporters:					
standard 6-person —	4	4	4	4	4
combat 22-person —	2	2	2	2	2
emergency 18-person —	4	4	4	4	4
cargo —	1	1	1	1	1
Cloaking Device Type —	RCC	RCC	RCC	RCC	RCC
Power Requirements —	15	15	15	15	15

### Other Data:

Crew —	209	209	209	209	209
Troops —	80	80	80	80	80
Shuttlecraft —	5	5	5	5	5

### Engines And Power Data:

Total Power Units Available —	46	46	46	46	46
Movement Point Ratio —	3/1	3/1	3/1	3/1	3/1
Warp Engine Type —	KWC-2	KWC-2	KWC-2	KWC-2	KWC-2
Number —	2	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	L/O	L/O	L/O	L/O	L/O
Maximum Safe Cruising Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	RIE-1	RIE-1	RIE-1	RIE-1	RIE-1
Power Units Available —	10	10	10	10	10

### Weapons And Firing Data:

Beam Weapon Type —	RB-11	RB-13	RB-15	RB-15	RB-15
Number —	2	2	2	2	3
Firing Arcs —	1 f/p, 1 s/a	1 f/p, 1 s/a	1 f/p, 1 s/a	1 f/p, 1 s/a	1 f/p, 1 f, 1 s/a
Firing Chart —	V	V	U	U	U
Maximum Power —	9	11	15	15	15
Damage Modifiers —					
+3	(1-10)	(1-10)	(1-8)	(1-8)	(1-8)
+2	(11-16)	(11-16)	(9-16)	(9-16)	(9-16)
+1	(17-21)	(17-21)	(17-20)	(17-20)	(17-20)
Beam Weapon Type —	RB-10	RB-11	RB-12	RB-12	-
Number —	1	1	1	1	-
Firing Arcs —	1 f	1 f	1 f	1 f	-
Firing Chart —	U	V	W	W	-
Maximum Power —	8	9	9	9	-
Damage Modifiers —					
+3	(1-8)	(1-10)	(1-10)	(1-10)	-
+2	(9-16)	(11-16)	(11-15)	(11-15)	-
+1	(17-20)	(17-21)	(16-20)	(16-20)	-
Missile Weapon Type —	RPL-3	RPL-4	RPL-4	RP-8	RP-20
Number —	1	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f	1 f
Firing Chart —	T	T	T	S	S
Power To Arm —	8	12	12	1	1
Damage —	RL-3	RL-4	RL-4	30	38

### Shield Data:

Deflector Shield Type —	RSO	RSP	RSP	RSU	RSY
Shield Point Ratio —	1/3	1/3	1/3	1/3	1/3
Maximum Shield Power —	15	18	18	25	28

### Combat Efficiency:

D —	121.3	125.8	125.8	136.3	140.8
WDF —	36.4	45.3	50.8	50.7	58.5