



Xerd Construction Station



Construction Data:

Model Numbers —	Type-1
Ship Class —	Station
Date Entering Service —	2300
Number Constructed —	135

Hull Data:

Superstructure Points —	80
Damage Chart —	A
Size:	
Length —	1,258.7 m
Width —	1,258.7 m
Height —	369.4 m
Displacement —	216,790 mt

Cargo:

Cargo Units —	61,000 SCU
Cargo Capacity —	3,050,000 mt
Landing Capacity —	None

Equipment Data:

Control Computer Type —	CO-6 (x3)
Transporters:	
standard 3-person —	15
cargo/emergency —	30

Other Data:

Crew —	2,398
Troops —	180
Passengers —	320
Shuttlecraft —	40

Engines And Power Data:

Total Power Units Available —	180
Movement Point Ratio —	15/1
Warp Engine Type —	CSMA-2
Number —	1
Power Units Available —	90
Impulse Engine Type —	CIFG-2 (x3)
Power Units Available —	30 ea.

Weapons And Firing Data:

Beam Weapon Type —	CD-4
Number —	18
Firing Arcs —	6 per arc
Firing Chart —	N
Maximum Power —	6
Damage Modifiers —	

+3	(-)
+2	(1-5)
+1	(6-13)

Beam Weapon Type —	CSD-3
Number —	6
Firing Arcs —	2 per arc
Firing Chart —	J
Maximum Power —	13
Damage Modifiers —	

+3	(-)
+2	(-)
+1	(1-10)

Missile Weapon Type —	CP-5
Number —	9
Firing Arcs —	3 per arc
Firing Chart —	P
Power To Arm —	1
Damage —	16

Shield Data:

Deflector Shield Type —	CSG
Shield Point Ratio —	1/1
Maximum Shield Power —	8

Combat Efficiency:

D —	142.9
WDF —	176.7

NOTES:

Known Sphere Of Operation: Union interior

Data Reliability: B

Major Data Source: Cardassian Sector Intelligence

An update to the older *Eknes* class of construction station, the *Xerd* provides dry dock facilities and component manufacturing in a single location. *Xerd* stations are often found orbiting planets rich in mineral resources or in star systems that are along trade routes or centralized near mining operations.

Of the 135 built, 111 remain in active service. 13 have been destroyed, a majority of them during the Dominion War. 9 have been scrapped after damage from hostile actions, 1 was abandoned after a major manufacturing accident and 1 was abandoned after a massive solar storm damaged all internal computer components. Both abandoned stations were stripped of the majority of useful components. Several stations are scheduled to be sold off to help Cardassia continue reparations as well as further fleet development which remains limited following the war.