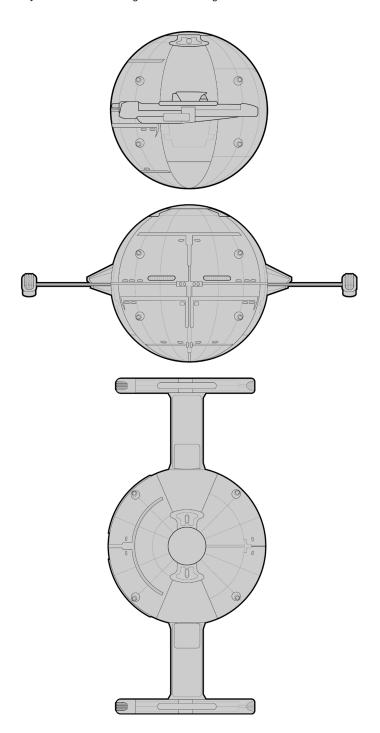
C-2 (DEMON SPHERE) CLASS VII BATTLECRUISER

Construction Data:		
Model Numbers —	Version 1	Version 2
Ship Class —	VII	VII
Date Entering Service —	2242	2249
Number Constructed —	387	219
Hull Data:		
Superstructure Points —	20	20
Damage Chart —	В	В
Size:		
Length —	89.7 m	89.7 m
Width —	193.0 m	193.0 m
Height —	89.7 m	89.7 m
Weight —	95,117 mt	96,637 mt
Cargo:	200 CCLI	220 8611
Cargo Units —	300 SCU	320 SCU
Cargo Capacity — Landing Capacity —	15,000 mt None	16,000 mt None
	None	None
Equipment Data:	IZN 4. F	IZM 5
Control Computer Type —	KM-5	KM-5
Transporters: standard 6-person —	6	6
cargo —	3	3
<u> </u>	3	3
Other Data:	150	161
Crew — Shuttlecraft —	158 4	161 4
	4	4
Engines And Power Data:	20	42
Total Power Units Available —	39 4/1	42 4/1
Movement Point Ratio —	4/1 KMWE-1	4/1 KMWE-1
Warp Engine Type — Number —	2	2
Power Units Available —	2 18 ea.	2 18 ea.
Stress Chart —	C/D	C/D
Maximum Safe Cruising Speed —	Warp 5	Warp 5
Emergency Speed —	Warp 6	Warp 6
Impulse Engine Type —	KMIB-1	KMIB-2
Power Units Available —	3	6
Weapons And Firing Data:	-	-
Beam Weapon Type —	KL-1	KL-2
Number —	8	8
Firing Arcs —	2 f/p, 2 f/s,	2 f/p, 2 f/s,
3	2 p/a, 2 s/a	2 p/a, 2 s/a
Firing Chart —	1	L
Maximum Power —	3	5
Damage Modifiers —		
+3	(-)	(-)
+2	(1-6)	(-)
+1	(7-12)	(1-10)
Shield Data:		
Deflector Shield Type —	KMSA	KMSA
Shield Point Ratio —	1/1	1/1
Maximum Shield Power —	12	12
Combat Efficiency:		
D —	59.6	60.6
WDF —	12.8	20.0

Notes:

Known sphere Of Operation: Kinshaya held territory Data Reliability: E for Version 1, F for Version 2 Major Data Source: Klingon Sector Intelligence



Out of the But					
Construction Data:					
Model Numbers —	Version-1	Version-2	Version-3	Version-4	Version-5
Ship Class —	VIII	VIII	VIII	VIII	VIII
Date Entering Service —	2243	2249	2256	2259	2262
Number Constructed —	498	421	403	265	385
Hull Data:					
Superstructure Points —	30	30	30	30	30
Damage Chart —	С	С	С	С	С
Size:					
Length —	89.7 m				
Width —	193.0 m				
Height —	89.7 m				
Weight —	111,637 mt	112,389 mt	113,173 mt	114,855 mt	114,855 mt
Cargo:					
Cargo Units —	350 SCU	350 SCU	360 SCU	360 SCU	360 SCU
Cargo Capacity —	17,500 mt	17,500 mt	18,000 mt	18,000 mt	18,000 mt
Landing Capacity —	None	None	None	None	None
Equipment Data:					
Control Computer Type —	KM-5	KM-5	KM-5	KM-5	KM-5
Transporters:					
standard 6-person —	2	2	2	2	2
cargo —	3	3	3	3	3
Other Data:					
Crew —	380	380	400	400	400
Shuttlecraft —	8	8	8	8	8
Engines And Power Data:					
Total Power Units Available —	39	39	39	42	42
Movement Point Ratio —	3/1	3/1	3/1	3/1	3/1
Warp Engine Type —	KMWE-1	KMWE-1	KMWE-1	KMWE-1	KMWE-1
Number —	2	2	2	2	2
Power Units Available —	18 ea.				
Stress Chart —	C/D	C/D	C/D	C/D	C/D
Maximum Safe Cruising Speed —	Warp 5				
Emergency Speed —	Warp 6				
Impulse Engine Type —	KMIB-1	KMIB-1	KMIB-1	KMIB-2	KMIB-2
Power Units Available —	3	3	3	6	6
Weapons And Firing Data:	-	-	•	•	•
Beam Weapon Type —	KL-2	KL-3	KL-4	KB-5	KB-5
Number —	8	8	8	8	8
Firing Arcs —	2 f/p, 2 f/s,				
1 milg / 1100	2 p/a, 2 s/a				
Firing Chart —	L L	P	R	Υ Υ	Υ Υ
Maximum Power —	5	6	7	5	5
Damage Modifiers —	· ·	· ·	•	· ·	· ·
+3	(-)	(1-4)	(-)	(1-4)	(1-4)
+2	(-)	(5-9)	(-)	(5-13)	(5-13)
+1	(1-10)	(10-16)	(1-12)	(14-20)	(14-20)
Shield Data:	()	(10 10)	(· · - /	(=0)	(20)
Deflector Shield Type —	KMSA	KMSA	KMSA	KMSB	KMSB
Shield Point Ratio —	1/1	1/1	1/1	1/1	1/1
Maximum Shield Power —	12	12	12	13	13
	14	14	14	10	10
Combat Efficiency:	78.4	78.4	78.4	81.4	81.4
WDF —	76.4 20.0	76.4 34.4	76.4 36.8	46.4	46.4
VVDI —	20.0	34.4	30.0	40.4	40.4

Construction Data:					
Model Numbers —	Version-6	Version-7	Version-8	Version-9	Version-10
Ship Class —	VIII	VIII	VIII	VIII	VIII
Date Entering Service —	2266	2267	2272	2273	2276
Number Constructed —	167	186	380	114	531
Hull Data:					
Superstructure Points —	30	30	30	30	30
Damage Chart —	C	C	C	C	C
Size:					•
Length —	89.7 m				
Width —	193.0 m				
Height —	89.7 m				
Weight —	116,077 mt	116,293 mt	114,159 mt	116.745 mt	116,755 mt
Cargo:					
Cargo Units —	370 SCU	370 SCU	370 SCU	390 SCU	390 SCU
Cargo Capacity —	18,500 mt	18,500 mt	18,500 mt	19,500 mt	19,500 mt
Landing Capacity —	None	None	None	None	None
Equipment Data:					
Control Computer Type —	KM-6	KM-6	KM-7	KM-7	KM-7
Transporters:					
standard 6-person —	2	2	2	2	2
cargo —	3	3	3	4	4
Other Data:					
Crew —	410	410	410	430	430
Shuttlecraft —	8	8	8	8	8
Engines And Power Data:					
Total Power Units Available —	42	42	46	46	46
Movement Point Ratio —	3/1	3/1	3/1	3/1	3/1
Warp Engine Type —	KMWE-1	KMWE-1	KMWE-2	KMWE-2	KMWE-2
Number —	2	2	2	2	2
Power Units Available —	18 ea.	18 ea.	20 ea.	20 ea.	20 ea.
Stress Chart —	C/D	C/D	C/D	C/D	C/D
Maximum Safe Cruising Speed —	Warp 5				
Emergency Speed —	Warp 6				
Impulse Engine Type —	KMIB-2	KMIB-2	KMIB-2	KMIB-2	KMIB-2
Power Units Available —	6	6	6	6	6
Weapons And Firing Data:					
Beam Weapon Type —	KB-5	KB-5	KH-5	KH-4	KB-7
Number —	8	8	8	8	8
Firing Arcs —	2 f/p, 2 f/s,				
	2 p/a, 2 s/a				
Firing Chart —	Υ	Υ	V	W	T
Maximum Power —	5	5	5	6	8
Damage Modifiers —					
+3	(1-4)	(1-4)	(1-5)	(-)	(1-6)
+2	(5-13)	(5-13)	(6-8)	(1-10)	(7-12)
+1	(14-20)	(14-20)	(9-18)	(11-18)	(13-18)
Missile Weapon Type —	-	KPB-1	KT-1	KT-2	-
Number —	-	1	2	2	-
Firing Arcs —	-	1 f	1 f, 1 a	1 f, 1 a	-
Firing Chart —	-	F	F	H	-
Power To Arm —	-	8	2	1	-
Damage —	-	18	8	12	-
Shield Data:	1/11/00	1/1/100	1/11/00	14100	141400
Deflector Shield Type —	KMSC	KMSC	KMSG	KMSG	KMSG
Shield Point Ratio —	1/1	1/1	1/2	1/2	1/2
Maximum Shield Power —	14	14	15	15	15
Combat Efficiency:	00.0	00.0	400.0	400.0	400.0
D —	82.9	82.9	108.9	108.9	108.9
WDF —	46.4	50.9	40.0	52.6	52.8

Construction Data:					
Model Numbers —	Version-11	Version-12	Version-14	Version-13	Version-15
Ship Class —	VIII	IX	IX	IX	IX
Date Entering Service —	2278	2279	2281	2282	2284
Number Constructed —	550	585	479	511	574
Hull Data:					
Superstructure Points —	30	34	34	34	38
Damage Chart —	C	C	C	C	C
Size:		· ·			•
Length —	89.7 m				
Width —	193.0 m				
Height —	89.7 m				
Weight —	118,235 mt	122,382 mt	126,604 mt	126,908 mt	129,294 mt
Cargo:	-,	,	-,	-,	-, -
Cargo Units —	390 SCU	410 SCU	430 SCU	430 SCU	420 SCU
Cargo Capacity —	19,500 mt	20,500 mt	21,500 mt	21,500 mt	21,000 mt
Landing Capacity —	None	None	None	None	None
Equipment Data:					
Control Computer Type —	KM-7	KM-7	KM-8	KM-8	KM-8
Transporters:					
standard 6-person —	2	2	2	2	2
cargo —	4	4	4	4	4
Other Data:					
Crew —	430	450	470	470	460
Shuttlecraft —	8	8	8	8	8
Engines And Power Data:					
Total Power Units Available —	46	50	50	50	54
Movement Point Ratio —	3/1	3/1	3/1	3/1	3/1
Warp Engine Type —	KMWE-2	KMWE-2	KMWE-2	KMWE-2	KMWE-2
Number —	2	2	2	2	2
Power Units Available —	20 ea.				
Stress Chart —	C/D	C/D	C/D	C/D	C/D
Maximum Safe Cruising Speed —	Warp 5				
Emergency Speed —	Warp 6				
Impulse Engine Type —	KMIB-2	KMIC-1	KMIC-1	KMIC-1	KMIC-2
Power Units Available —	6	10	10	10	14
Weapons And Firing Data:					
Beam Weapon Type —	KB-8	KH-6	KB-8	KB-8	KH-6
Number —	8	8	8	8	8
Firing Arcs —	2 f/p, 2 f/s,				
9	2 p/a, 2 s/a				
Firing Chart —	U	R	U	U	R
Maximum Power —	10	8	10	10	8
Damage Modifiers —					
+3	(-)	(1-12)	(-)	(-)	(1-12)
+2	(1-8)	(13-14)	(1-8)	(1-8)	(13-14)
+1	(9-18)	(15-16)	(9-18)	(9-18)	(15-16)
Missile Weapon Type —	-	KT-2	KPB-3	KT-1	KT-4
Number —	-	4	1	4	2
Firing Arcs —	-	2 f, 2 a	1 f	2 f, 2 a	1 f, 1 a
Firing Chart —	-	Н	L	F	Р
Power To Arm —	-	1	14	2	3
Damage —	-	12	28	8	20
Shield Data:					
Deflector Shield Type —	KMSG	KMSG	KMSG	KMSG	KMSG
Shield Point Ratio —	1/2	1/2	1/2	1/2	1/2
Maximum Shield Power —	15	15	15	15	15
Combat Efficiency:					
D —	108.9	118.6	118.6	118.6	127.3
WDF —	60.0	67.6	72.3	68	73.8

Construction Data:					
Model Numbers —	Version-16	Version-17	Version-18	Version-19	Version-20
Ship Class —	IX	Χ	Χ	Χ	Χ
Date Entering Service —	2286	2293	2295	2308	2310
Number Constructed —	Refit	Refit	Refit	Refit	Refit
Hull Data:					
Superstructure Points —	40	42	48	48	48
Damage Chart —	С	С	C	C	C
Size:					
Length —	89.7 m				
Width —	193.0 m				
Height —	89.7 m				
Weight —	135,718 mt	147,434 mt	157,119 mt	155,615 mt	155,284 mt
Cargo:					
Cargo Units —	440 SCU	440 SCU	440 SCU	450 SCU	440 SCU
Cargo Capacity —	22,000 mt	22,000 mt	22,000 mt	22,500 mt	22,000 mt
Landing Capacity —	None	None	None	None	None
Equipment Data:					
Control Computer Type —	KM-8	KM-14	KM-14	KM-14	KM-14
Transporters:					
standard 6-person —	2	2	2	2	2
cargo —	4	4	4	4	4
Other Data:					
Crew —	480	480	480	490	480
Shuttlecraft —	8	8	8	8	8
Engines And Power Data:	· ·	· ·	•	· ·	· ·
Total Power Units Available —	64	66	66	70	70
Movement Point Ratio —	4/1	4/1	4/1	4/1	4/1
Warp Engine Type —	KMWE-3	KMWE-3	KMWE-3	KMWE-3	KMWE-3
Number —	2	2	2	2	2
Power Units Available —	25 ea.				
Stress Chart —	C/D	C/D	C/D	C/D	C/D
Maximum Safe Cruising Speed —	Warp 6				
Emergency Speed —	Warp 7				
Impulse Engine Type —	KMIC-2	KMIC-3	KMIC-3	KMIC-4	KMIC-4
Power Units Available —	14	16	16	20	20
Weapons And Firing Data:					
Beam Weapon Type —	KB-9	KB-10	KB-10	KH-10	KH-10
Number —	8	8	8	8	8
Firing Arcs —	2 f/p, 2 f/s,				
1 1111974103	2 p/a, 2 s/a				
Firing Chart —	U Dra, 2 Gra	V V	V V	W 974, 2 674	W W
Maximum Power —	12	14	14	12	12
Damage Modifiers —					
+3	(1-5)	(1-6)	(1-6)	(-)	(-)
+2	(6-10)	(7-10)	(7-10)	(1-10)	(1-10)
+1	(11-16)	(11-14)	(11-14)	(11-20)	(11-20)
Missile Weapon Type —	-	KT-3	KT-4	KT-4	KT-5
Number —	-	4	4	4	2
Firing Arcs —	-	2 f, 2 a	2 f, 2 a	2 f, 2 a	2 f
Firing Chart —	-	J	Р	Р	R
Power To Arm —	-	2	3	3	3
Damage —	-	15	20	20	30
Shield Data:					
Deflector Shield Type —	KMSH	KMSH	KMSM	KMSM	KMSP
Shield Point Ratio —	1/3	1/3	1/3	1/3	1/3
Maximum Shield Power —	13	13	16	16	23
Combat Efficiency:					
D —	144.2	148.6	161.6	166.1	176.6
WDF —	73.6	110.8	130.8	126.0	118.0
				:==:=	

Notes

Known Sphere Of Operation: Kinshaya held territory

Data Reliability: E for all models

Major Data Source: Klingon Sector Intelligence

No other single race encountered by the Klingons has proved as frustrating and difficult to defeat as the Kinshya. First encountered in early 2239, the resulting all-out war which finally ended in 2244 gave Klingon commanders ample opportunities for Glory – most of it posthumously.

The most obvious extension of the "Demon" race is their uninspiring, if deadly, globe ships. For almost 100 years now, the Klingons have encountered numerous sizes and variations to the basic Kinshya combat craft design – and in all that time, no single vessel has ever been captured. Only recently have the Klingons been able to decipher the Kinshya language and discovered just how diversified their enemy is.

To date, Klingon Intelligence has discovered that the Kinshya have fielded over 20 variants to the basic Cruiser sized globe vessel. Designated the C-4, the simple design has proven as resilient as the Kinshya them selves. The oldest known model was the Version 1, first encountered by the Empire in early 2243. The Version 1 was often mistaken for the slightly smaller C-1 cruiser, and in fact differed little from it lighter cousin. But the C-4 mounted 8 weapons emplacements, giving the Kinshya vessels excellent firepower. Even the Klingons dreaded D-7 was no match for the more heavily armored Kinshya cruiser.

Several years after major hostilities ended, Klingon commanders began to encounter a more heavily armed version of the C-4 which had now taken the place of the C-1 and C-2 cruisers. The Version 2 increased overall firepower by nearly 40%, forcing field commanders to commit an entire wing of cruiser to deal with a single enemy vessel. This forced the Klingon to continue committing large numbers of combat craft to the disputed boarder.

In 2256, Klingon commanders again noticed an increase in firepower from Kinshya cruisers. Designated the Version 3, the new ship proved more than a match for the more powerful Klingon D-7c which was launched that same year. But in 2259, the Klingon Empire faced it's first real threat from the Kinshya boarder since their initial encounter. In late 2259, Klingon captains began reporting a C-4 who's weapons had far greater accuracy than the standard Klingon disruptor. This Version 4 became the bane of the Empire and the range superiority enjoyed by field commanders soon became a thin of the past. New Klingon vessels were quickly fielded to take advantage of the latest in technology, but could not counter the new Version 4's long range weapons and increased overall

Surprisingly, the Kinshya seemed to prefer the short ranged high-firepower weapons of previous designs, and in 2262, field commanders began encountering a more heavily armed, yet shorter ranged version. Only close in debris scans confirmed that the new version was indeed younger in design than the Version 4. This new Version 5 also seemed to be the variant that older vessels were being upgraded to. Even to this day, no one seems to know why the design was preferred over the Version 4. The Version 4's comeback seemed immediate in 2266, when nearly every Kinshya cruiser was pulled from the front lines. Within weeks, as Klingon commanders planned massive sweeping invasions of Kinshya worlds, a new variant was

detected. This Version 6 initially was credited with over a dozen kills after being first encountered. It would be nearly 20 years before the Empire discovered that the Version 6's only improvement was it's primary shielding system.

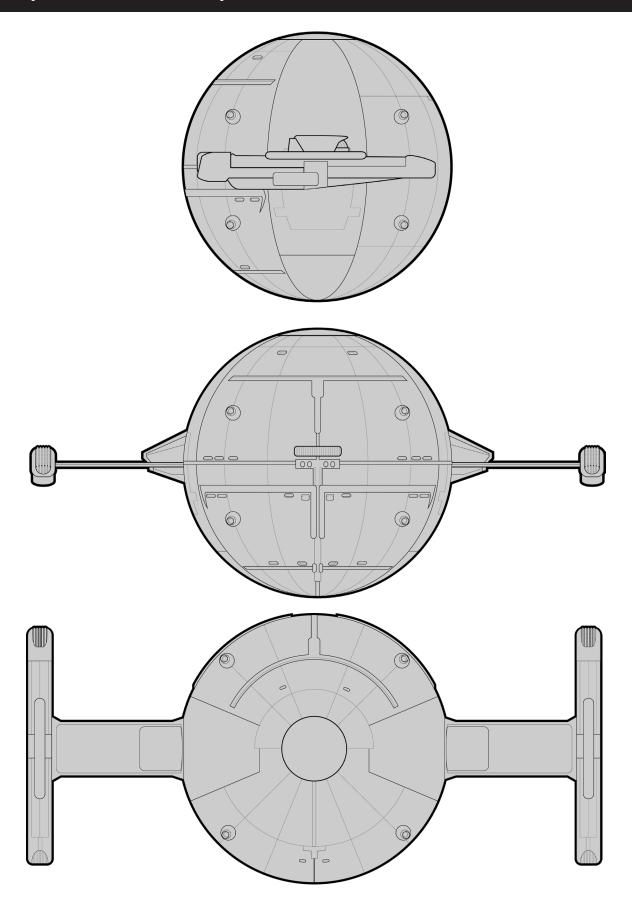
By 2267, the Kinshya seemed to be less of a threat. Attacks again known Kinshya targets elicited less successful counter attacks and defenses, and the introduction of a new C-4 did little to bolster the front line efforts. The Version 7 introduced a new primary weapon, a massively powerful plasma cannon. Klingon commanders that ventured too close quickly became aware of the new ships capabilities. But the weapons power curve was enormous, and the range was extremely short. By 8,000 km, the weapons power dropped to nearly zero making the weapons somewhat when countered with the Version 7's slow speed. The Version 8 fared only slightly better despite an apparent complete overhaul of the primary design. The Version 8 fielded longer ranged phasers, a significant change from earlier laser and disruptor weapon systems. The Version 8 also incorporated photon torpedo technology as well as an improved warp drive and more efficient shields. The version 8 was through to be more capable than the dreaded D-7m, and was soon seen in alarming numbers along the boarder. The Version 9, only rarely encountered, seemed to increase the torpedo capability at the cost of the main phasers.

The Version 10 and 11 both seemed to return to the simpler all-beam weapon design favored by the Kinshya. Version 12 and 13 vacillated between heavy beam weapons/ light torpedoes and the reverse. In 2283, the Kinshya fielded another Plasma armed variant that gave the Klingons pause. The Version 14 was sufficiently powerful enough to force the Empire to reconsider operation again the Romulans and Federation and did in fact curtail exploration efforts towards Cardassian space.

Like the famed D-7, the Kinshya seemed to have continued their development of the C-4, with Versions 15 through 20, all of which have proven dangerous to the front line commanders. Currently, the Type 18, the seemingly most well-balanced of the C-4's is also the most numerous, with many older variants being converted to this versions.

The Kinshya seem to have no other real main line cruiser designs, and the estimated 8,000 C-4's constructed over the years attest to the uninspired and simple design philosophy. Klingon intelligence can confirm the known destruction of over 3,987 C-4's over the years – many at the cost of heavy Klingon causalities. Despite the tremendous length of the conflict, the Kinshya have not changed their tactics or military operations in nearly 100 years of conflict. The Klingons continue to progress and make small in roads into Kinshyan territory, and the recent peace accords with the Federation may allow more powerful pushes into the void area.

To date, no production facilities for the C-4 – or any other Kinshya vessel – have been located. Production rates are estimated at 10 various designs per year, but the guess is believed by many to be much lower than actual production rates. The Klingons have not classified Kinshyan vessels with "names" and recent translations of the language and data bases has indicated that the Kinshya do not use proper names for either their vessels or ship classes. The Klingons have also never captured a Kinshyan vessel in tact, although 1 C-4 Version 9 was captured nearly so.



C-7 (DEMON'S HAND) CLASS IX BATTLECRUISER

Construction Data:						
Model Numbers —	Version-1	Version-2	Version-3	Version-4	Version-5	Version-6
Ship Class —	IX	IX	IX	IX	IX	IX
Date Entering Service —	2268	2271	2273	2275	2278	2279
Number Constructed —	305	103	171	199	263	229
Hull Data:						
Superstructure Points —	40	40	40	40	40	40
Damage Chart —	В	В	В	В	В	В
Size:						
Length —	226.0 m					
Width —	276.0 m					
Height —	149.0 m					
Weight —	131,057 mt	131,755 mt	133,235 mt	132,439 mt	134,139 mt	135,005 mt
Cargo:	131,037 1111	131,7331111	133,233 1111	132,439 1111	134, 139 1111	133,003 111
Cargo Units —	390 SCU	390 SCU	390 SCU	410 SCU	430 SCU	430 SCU
•						21.500 mt
Cargo Capacity —	19,500 mt	19,500 mt	19,500 mt	20,500 mt	21,500 mt	,
Landing Capacity —	None	None	None	None	None	None
Equipment Data:						
Control Computer Type —	KM-7	KM-7	KM-7	KM-7	KM-7	KM-8
Transporters:						
standard 6-person —	6	6	6	6	6	6
cargo —	4	4	4	4	4	4
Other Data:						
Crew —	200	200	200	200	210	210
Shuttlecraft —	5	5	5	5	5	5
Engines And Power Data:	-	•	•	-	-	•
_	46	46	46	48	48	48
Total Power Units Available —		46				
Movement Point Ratio —	3/1	3/1	3/1	3/1	3/1	3/1
Warp Engine Type —	KMWE-2	KMWE-2	KMWE-2	KMWE-2	KMWE-2	KMWE-2
Number —	2	2	2	2	2	2
Power Units Available —	20 ea.					
Stress Chart —	C/D	C/D	C/D	C/D	C/D	C/D
Maximum Safe Cruising Speed —	Warp 7					
Emergency Speed —	Warp 5	Warp 8				
Impulse Engine Type —	KMIB-2	KMIB-2	KMIB-2	KMIB-3	KMIB-3	KMIB-3
Power Units Available —	6	6	6	8	8	8
Weapons And Firing Data:						
Beam Weapon Type —	KH-3	KB-7	KB-8	KH-4	KB-8	KB-8
Number —	8	8	8	8	8	8
Firing Arcs —	2 f/p, 2 f/s, 2 p/a,					
ŭ	2 s/a					
Firing Chart —	V	T	U	W	U	U
Maximum Power —	4	8	10	6	10	10
Damage Modifiers —			-		-	-
+3	(1-9)	(1-6)	(-)	(-)	(-)	(-)
+2	(10-17)	(7-12)	(1-8)	(1-10)	(1-8)	(1-8)
+1	(18-20)	(13-18)	(9-18)	(11-18)	(9-18)	(9-18)
Missile Weapon Type —	KT-2	(10-10)	(3-10)	KT-2	KT-1	KPB-3
Number —	2	_	_	4	4	1
Firing Arcs —	1 f, 1 a	-	-	2 f, 2 a	2 f, 2 a	1 1 f
Firing Chart —	н Н	-	-	21, 2 a H	z 1, z a F	L
Power To Arm —		-	-			
	1	-	-	1	2	14
Damage —	12	-	-	12	8	28
Shield Data:						
Deflector Shield Type —	KMSG	KMSG	KMSG	KMSG	KMSG	KMSG
Shield Point Ratio —	1/2	1/2	1/2	1/2	1/2	1/2
Maximum Shield Power —	15	15	15	15	15	15
Combat Efficiency:						
D —	123.2	123.2	123.2	125.2	125.2	125.2
WDF —	42.2	52.8	60.0	60.4	68.0	72.3

C-7 (DEMON'S HAND) CLASS IX BATTLECRUISER

Construction Data:						
Model Numbers —	Version-7	Version-8	Version-9	Version-10	Version-11	Version-12
Ship Class —	IX	IX	X	X	X	X
Date Entering Service —	2281	2283	2293	2295	2296	2304
Number Constructed —	112	124	176	171	171	294
Hull Data:						
Superstructure Points —	40	40	40	40	40	40
Damage Chart —	В	В	В	В	В	В
Size:	Ь	Ь	Ь	Ь	Ь	Ь
	000 0	000 0	000 0	000 0	000 0	000 0
Length —	226.0 m					
Width —	276.0 m					
Height —	149.0 m					
Weight —	131,695 mt	135,119 mt	141,394 mt	142,079 mt	142,079 mt	142,599 mt
Cargo:						
Cargo Units —	420 SCU	440 SCU	440 SCU	440 SCU	450 SCU	440 SCU
Cargo Capacity —	21,000 mt	22,000 mt	22,000 mt	22,000 mt	22,500 mt	22,000 mt
Landing Capacity —	None	None	None	None	None	None
Equipment Data:						
Control Computer Type —	KM-8	KM-8	KM-14	KM-14	KM-14	KM-14
Transporters:	TUVI-O	TAIWI-O	TOWN-1-T	TXIVI- 1-T	TXIVI- 1-T	TXIVI-14
·	6	6	6	6	6	6
standard 6-person —						
cargo —	4	4	4	4	4	4
Other Data:						
Crew —	210	220	220	220	220	220
Shuttlecraft —	5	5	5	5	5	5
Engines And Power Data:						
Total Power Units Available —	48	48	50	54	54	60
Movement Point Ratio —	3/1	3/1	3/1	3/1	3/1	3/1
Warp Engine Type —	KMWE-2	KMWE-2	KMWE-2	KMWE-2	KMWE-2	KMWE-2
Number —	2	2	2	2	2	2
Power Units Available —	20 ea.					
Stress Chart —	C/D	C/D	C/D	C/D	C/D	C/D
Maximum Safe Cruising Speed —	Warp 7					
Emergency Speed —	Warp 8					
Impulse Engine Type —	KMIB-3	KMIB-3	KMIC-1	KMIC-2	KMIC-2	KMIC-4
Power Units Available —	8	8	10	14	14	20
Weapons And Firing Data:						
Beam Weapon Type —	KH-6	KB-9	KH-8	KH-8	KH-8	KH-8
Number —	8	8	8	8	8	8
Firing Arcs —	2 f/p, 2 f/s, 2 p/a,					
Tilling Alos —	2 s/a					
Firing Chart	R	2 s/a U	V S/a	W W	V S/a	V W
Firing Chart —						
Maximum Power —	8	12	9	9	9	9
Damage Modifiers —	(1.10)	(1 E)	(1.10)	(1.10)	(1.10)	(1.10)
+3	(1-12)	(1-5)	(1-10)	(1-10)	(1-10)	(1-10)
+2	(13-14)	(6-10)	(11-16)	(11-16)	(11-16)	(11-16)
+1	(15-16)	(11-16)	(17-18)	(17-18)	(17-18)	(17-18)
Missile Weapon Type —	KT-4	-	KT-3	KT-4	KT-4	KT-5
Number —	2	-	4	4	4	3
Firing Arcs —	1 f, 1 a	-	2 f, 2 a	2 f, 2 a	2 f, 2 a	2 f, 1 a
Firing Chart —	Р	-	J	Р	Р	R
Power To Arm —	3	-	2	3	3	3
Damage —	20	-	15	20	20	30
Shield Data:	-		-	-	-	-
	KMSC	KWCH	KWCH	KWCM	KWCM	KWCD
Deflector Shield Type —	KMSG	KMSH	KMSH	KMSM	KMSM	KMSP
Shield Point Ratio —	1/2	1/3	1/3	1/3	1/3	1/3
Maximum Shield Power —	15	13	13	16	16	23
Combat Efficiency:						
D —	125.2	144.2	147.2	156.2	156.2	174.2
WDF —	73.8	73.6	93.2	113.2	113.2	123.0

C-7 (DEMON'S HAND) CLASS IX BATTLECRUISER

Notes

Known Sphere Of Operation: Kinshaya held territory

Data Reliability: D for all models

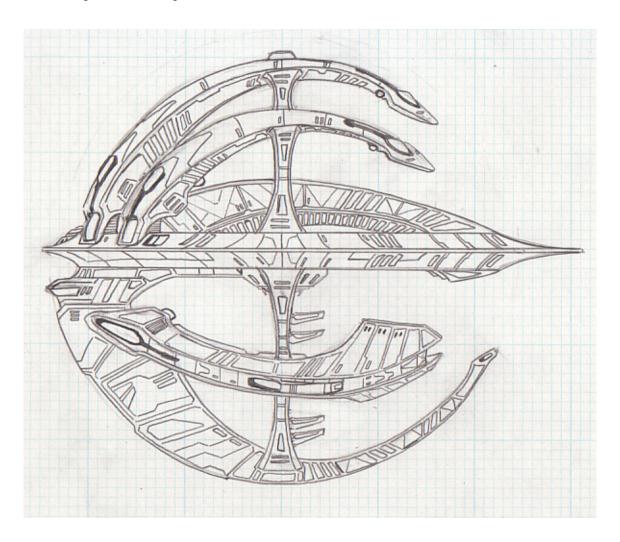


C-15 (VOID SPHERE) CLASS XIII HEAVY CRUISER

Construction Data: Model Numbers —	Version-1	Version-2	Version-3	Version-4	Version-5	Version-6
Ship Class —	XIII	XIII	XIII	XIII	XIII	XIII
Date Entering Service —	2290	2300	2318	2329	2343	2356
Number Constructed —	76	121	81	107	79	69
Hull Data:						
Superstructure Points —	74	74	74	74	74	74
Damage Chart —	В	В	В	В	В	В
Size:						
Length —	398.3 m					
Width —	317.4 m					
Height —	317.2 m					
Weight —	230,161 mt	230,381 mt	234,379 mt	233,533 mt	229,061 mt	229,477 mt
Cargo: Cargo Units —	581 SCU					
Cargo Capacity —	29,050 mt					
Landing Capacity —	None	None	None	None	None	None
Equipment Data:						
Control Computer Type —	KM-12	KM-12	KM-12	KM-12	KM-20	KM-20
Transporters:						20
standard 6-person —	6	6	6	6	6	6
cargo —	4	4	4	4	4	4
Other Data:						
Crew —	691	691	691	695	695	697
Shuttlecraft —	6	6	6	6	6	6
Engines And Power Data:						
Total Power Units Available —	86	86	86	90	92	92
Movement Point Ratio —	5/1	5/1	5/1	5/1	5/1	5/1
Warp Engine Type —	KMWF-4	KMWF-4	KMWF-4	KMWF-4	KMWF-4	KMWF-4
Number —	2	2	2	2	2	2
Power Units Available — Stress Chart —	31 ea. B/C					
Maximum Safe Cruising Speed —	Warp 6					
Emergency Speed —	Warp 8					
Impulse Engine Type —	KMID-2	KMID-2	KMID-2	KMIE-2	KMIE-3	KMIE-3
Power Units Available —	24	24	24	28	30	30
Weapons And Firing Data:						
Beam Weapon Type —	KB-9	KB-9	KB-10	KB-10	KB-10	KH-10
Number —	8	8	8	8	8	8
Firing Arcs —	2 f/p, 2 f/s,					
-	2 p/a, 2 s/a					
Firing Chart —	U	U	V	V	V	W
Maximum Power — Damage Modifiers —	12	12	14	14	14	12
+3	(1-5)	(1-5)	(1-6)	(1-6)	(1-6)	(-)
+2	(6-10)	(6-10)	(7-10)	(7-10)	(7-10)	(1-10)
+1	(11-16)	(11-16)	(11-14)	(11-14)	(11-14)	(11-20)
Beam Weapon Type —	KL-9	KH-4	KB-8	KH-4	KL-9	KB-10
Number —	4	4	4	4	4	4
Firing Arcs —	2 f, 2 a					
Firing Chart —	S	W	U	W	S	V
Maximum Power —	10	6	10	6	10	14
Damage Modifiers —	()	()	()	()	()	(1.6)
+3 +2	(-) (1-6)	(-) (1-10)	(-) (1-8)	(-) (1-10)	(-) (1-6)	(1-6) (7-10)
+1	(7-14)	(11-18)	(9-18)	(11-18)	(7-14)	(11-14)
Missile Weapon Type —	KT-3	KT-4	KT-5	KT-5	KT-5	KT-5
Number —	4	4	4	4	4	4
Firing Arcs —	3 f, 1 a					
Firing Chart —	J	Р	R	R	R	R
Power To Arm —	2	3	3	3	3	3
Damage —	15	20	30	30	30	30
Shield Data:						
Deflector Shield Type —	KSMQ	KSMQ	KSMT	KSMT	KSMU	KSMU
Shield Point Ratio —	1/3	1/3	1/4	1/4	1/4	1/4
Maximum Shield Power —	38	38	45	45	47	47
Combat Efficiency:	224.0	224 0	260.9	272 0	270.9	270.9
D — WDF —	234.8 125.6	234.8 139.6	269.8 188.4	273.8 180.8	279.8 186.8	279.8 197.2
1101	120.0	100.0	100.4	100.0	100.0	107.2

C-15 (VOID SPHERE) CLASS XIII HEAVY CRUISER

Known Sphere Of Operation: Kinshaya held territory Data Reliability: D for all models

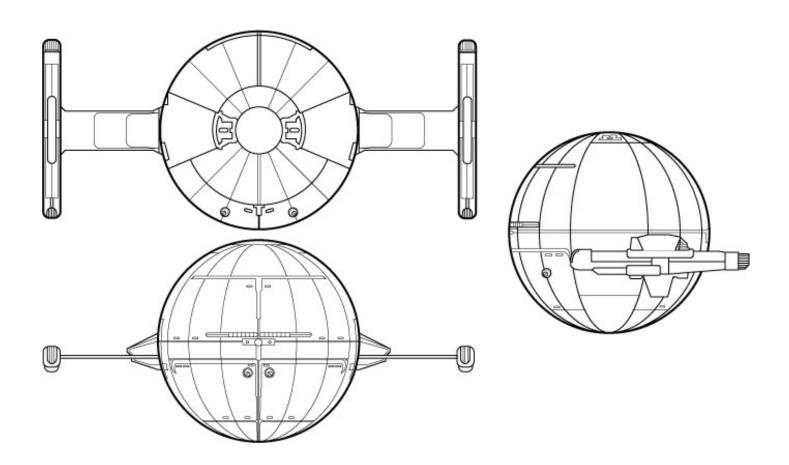


D-1 (DEMON CLAW) CLASS V-VI DESTROYER

Construction Data:	Varaian 1	Varaian 2	Varaian 2	Varaian 1	Varaian E	Varsian 6	Version 7
Model Numbers —	Version-1 V	Version-2 V	Version-3 V	Version-4 V	Version-5 VI	Version-6 VI	Version-7 VI
Ship Class —	v 2241	v 2245	-	v 2263	2265	VI 2267	VI 2269
Date Entering Service — Number Constructed —	426	2245 344	2260 312	265 265	157	169	103
	420	344	312	200	157	109	103
Hull Data:	00	00	00	00	00	00	00
Superstructure Points —	20	20	20	20	30	30	30
Damage Chart —	В	В	В	В	В	В	В
Size:	407.0	407.0	107.0	407.0	107.0	107.0	407.0
Length —	107.0 m	107.0 m	107.0 m	107.0 m	107.0 m	107.0 m	107.0 m
Width —	225.0 m	225.0 m	225.0 m	225.0 m	225.0 m	225.0 m	225.0 m
Height —	107.0 m	107.0 m	107.0 m	107.0 m	107.0 m	107.0 m	107.0 m
Weight —	45,567 mt	45,959 mt	46,019 mt	45,507 mt	61,733 mt	63,509 mt	63,630 mt
Cargo:	400 0011	400 0011	400 0011	440.0011	470.0011	400.0011	400 0011
Cargo Units —	120 SCU	120 SCU	130 SCU	140 SCU	170 SCU	180 SCU	180 SCU
Cargo Capacity —	6,000 mt	6,000 mt	6,500 mt	7,000 mt	8,500 mt	9,000 mt	9,000 mt
Landing Capacity —	None	None	None	None	None	None	None
Equipment Data:							
Control Computer Type —	KM-4	KM-4	KM-4	KM-4	KM-4	KM-5	KM-5
Transporters:	_	_	_	_	_	_	_
standard 6-person —	3	3	3	3	3	3	3
cargo —	1	1	1	1	1	1	1
Other Data:							
Crew —	70	70	80	80	100	110	110
Shuttlecraft —	2	2	2	2	3	3	3
Engines And Power Data:							
Total Power Units Available —	33	33	36	36	36	36	36
Movement Point Ratio —	2/1	2/1	2/1	2/1	2/1	2/1	2/1
Warp Engine Type —	KMWC-1	KMWC-1	KMWC-1	KMWC-1	KMWC-1	KMWC-1	KMWC-1
Number —	2	2	2	2	2	2	2
Power Units Available —	15 ea.	15 ea.	15 ea.	15 ea.	15 ea.	15 ea.	15 ea.
Stress Chart —	B/B	B/B	B/B	B/B	B/B	B/B	B/B
Maximum Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 6	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7
Impulse Engine Type —	KMIB-1	KMIB-1	KMIB-2	KMIB-2	KMIB-2	KMIB-2	KMIB-2
Power Units Available —	3	3	6	6	6	6	6
Weapons And Firing Data:							
Beam Weapon Type —	KL-3	KL-4	KH-3	KL-7	KB-7	KB-7	KB-7
Number —	4	4	4	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s,	1 f/p, 1 f/s,	1 f/p, 1 f/s,	1 f/p, 1 f/s,	1 f/p, 1 f/s,	1 f/p, 1 f/s,	1 f/p, 1 f/s,
	1 p/a, 1 s/a	1 p/a, 1 s/a	1 p/a, 1 s/a	1 p/a, 1 s/a	1 p/a, 1 s/a	1 p/a, 1 s/a	1 p/a, 1 s/a
Firing Chart —	Р	R	V	Р	T	T	T
ŭ .							
Maximum Power —	6	7	4	8	8	8	8
Maximum Power — Damage Modifiers —		7	4	8	8		8
Maximum Power — Damage Modifiers — +3	(1-4)	7 (-)	4 (1-9)	8 (-)	8 (1-6)	(1-6)	8 (1-6)
Maximum Power — Damage Modifiers — +3 +2	(1-4) (5-9)	7 (-) (-)	4 (1-9) (10-17)	8 (-) (1-9)	8 (1-6) (7-12)	(1-6) (7-12)	8 (1-6) (7-12)
Maximum Power — Damage Modifiers — +3 +2 +1	(1-4)	7 (-)	4 (1-9)	8 (-)	8 (1-6)	(1-6) (7-12) (13-18)	8 (1-6) (7-12) (13-18)
Maximum Power — Damage Modifiers — +3 +2 +1 Missile Weapon Type —	(1-4) (5-9)	7 (-) (-)	4 (1-9) (10-17)	8 (-) (1-9)	8 (1-6) (7-12)	(1-6) (7-12) (13-18) KT-1	8 (1-6) (7-12) (13-18) KT-2
Maximum Power — Damage Modifiers — +3 +2 +1 Missile Weapon Type — Number —	(1-4) (5-9)	7 (-) (-)	4 (1-9) (10-17)	8 (-) (1-9)	8 (1-6) (7-12)	(1-6) (7-12) (13-18) KT-1	8 (1-6) (7-12) (13-18) KT-2
Maximum Power — Damage Modifiers — +3 +2 +1 Missile Weapon Type — Number — Firing Arcs —	(1-4) (5-9)	7 (-) (-)	4 (1-9) (10-17)	8 (-) (1-9)	8 (1-6) (7-12)	(1-6) (7-12) (13-18) KT-1 1	8 (1-6) (7-12) (13-18) KT-2 1
Maximum Power — Damage Modifiers — +3 +2 +1 Missile Weapon Type — Number — Firing Arcs — Firing Chart —	(1-4) (5-9)	7 (-) (-)	4 (1-9) (10-17)	8 (-) (1-9)	8 (1-6) (7-12)	(1-6) (7-12) (13-18) KT-1 1 f	8 (1-6) (7-12) (13-18) KT-2 1 1 f
Maximum Power — Damage Modifiers — +3 +2 +1 Missile Weapon Type — Number — Firing Arcs — Firing Chart — Power To Arm —	(1-4) (5-9)	7 (-) (-)	4 (1-9) (10-17)	8 (-) (1-9)	8 (1-6) (7-12)	(1-6) (7-12) (13-18) KT-1 1 f F	8 (1-6) (7-12) (13-18) KT-2 1 1 f H
Maximum Power — Damage Modifiers — +3 +2 +1 Missile Weapon Type — Number — Firing Arcs — Firing Chart — Power To Arm — Damage —	(1-4) (5-9)	7 (-) (-)	4 (1-9) (10-17)	8 (-) (1-9)	8 (1-6) (7-12)	(1-6) (7-12) (13-18) KT-1 1 f	8 (1-6) (7-12) (13-18) KT-2 1 1 f
Maximum Power — Damage Modifiers — +3 +2 +1 Missile Weapon Type — Number — Firing Arcs — Firing Chart — Power To Arm — Damage — Shield Data:	(1-4) (5-9) (10-16) - - - -	7 (-) (-) (1-12) - - - -	4 (1-9) (10-17) (18-20) - - - -	8 (-) (1-9) (10-18) - - - -	8 (1-6) (7-12) (13-18) - - - -	(1-6) (7-12) (13-18) KT-1 1 f F 2	8 (1-6) (7-12) (13-18) KT-2 1 1 f H 1
Maximum Power — Damage Modifiers — +3 +2 +1 Missile Weapon Type — Number — Firing Arcs — Firing Chart — Power To Arm — Damage — Shield Data: Deflector Shield Type —	(1-4) (5-9) (10-16) - - - - - - -	7 (-) (-) (1-12) - - - - - - - -	4 (1-9) (10-17) (18-20) - - - - - - -	8 (-) (1-9) (10-18) - - - - - - -	8 (1-6) (7-12) (13-18) - - - - - - -	(1-6) (7-12) (13-18) KT-1 1 1 f F 2 8	8 (1-6) (7-12) (13-18) KT-2 1 1 f H 1
Maximum Power — Damage Modifiers — +3 +2 +1 Missile Weapon Type — Number — Firing Arcs — Firing Chart — Power To Arm — Damage — Shield Data: Deflector Shield Type — Shield Point Ratio —	(1-4) (5-9) (10-16) - - - - - - - - - - -	7 (-) (-) (1-12) - - - - - - - - - - 1/1	4 (1-9) (10-17) (18-20) - - - - - - - - - - - -	8 (-) (1-9) (10-18) - - - - - - - - - - -	8 (1-6) (7-12) (13-18) - - - - - - - - - - -	(1-6) (7-12) (13-18) KT-1 1 1 f F 2 8	8 (1-6) (7-12) (13-18) KT-2 1 1 f H 1 12 KMSB 1/1
Maximum Power — Damage Modifiers — +3 +2 +1 Missile Weapon Type — Number — Firing Arcs — Firing Chart — Power To Arm — Damage — Shield Data: Deflector Shield Type —	(1-4) (5-9) (10-16) - - - - - - -	7 (-) (-) (1-12) - - - - - - - -	4 (1-9) (10-17) (18-20) - - - - - - -	8 (-) (1-9) (10-18) - - - - - - -	8 (1-6) (7-12) (13-18) - - - - - - -	(1-6) (7-12) (13-18) KT-1 1 1 f F 2 8	8 (1-6) (7-12) (13-18) KT-2 1 1 f H 1
Maximum Power — Damage Modifiers — +3 +2 +1 Missile Weapon Type — Number — Firing Arcs — Firing Chart — Power To Arm — Damage — Shield Data: Deflector Shield Type — Shield Point Ratio —	(1-4) (5-9) (10-16) - - - - - - - - - - -	7 (-) (-) (1-12) - - - - - - - - - - 1/1	4 (1-9) (10-17) (18-20) - - - - - - - - - - - - 1/1 12	8 (-) (1-9) (10-18) - - - - - - - - - - - 1/1 12	8 (1-6) (7-12) (13-18) - - - - - - - - - - -	(1-6) (7-12) (13-18) KT-1 1 1 f F 2 8 KMSB 1/1	8 (1-6) (7-12) (13-18) KT-2 1 1 f H 1 12 KMSB 1/1
Maximum Power — Damage Modifiers — +3 +2 +1 Missile Weapon Type — Number — Firing Arcs — Firing Chart — Power To Arm — Damage — Shield Data: Deflector Shield Type — Shield Point Ratio — Maximum Shield Power — Combat Efficiency: D —	(1-4) (5-9) (10-16) - - - - - - - - - - - - - - - - - - -	7 (-) (-) (1-12) - - - - - - - - - - - - - - - - - - -	4 (1-9) (10-17) (18-20) - - - - - - - - - - - - - - - - - - -	8 (-) (1-9) (10-18) - - - - - - - - - - - - - - - - - - -	8 (1-6) (7-12) (13-18) - - - - - - - - - - - - - - - - - - -	(1-6) (7-12) (13-18) KT-1 1 1 f F 2 8 KMSB 1/1 13	8 (1-6) (7-12) (13-18) KT-2 1 1 f H 1 12 KMSB 1/1 13
Maximum Power — Damage Modifiers — +3 +2 +1 Missile Weapon Type — Number — Firing Arcs — Firing Chart — Power To Arm — Damage — Shield Data: Deflector Shield Type — Shield Point Ratio — Maximum Shield Power — Combat Efficiency:	(1-4) (5-9) (10-16) - - - - - - - - - - - - 1/1	7 (-) (-) (1-12) - - - - - - - - - - - 1/1 12	4 (1-9) (10-17) (18-20) - - - - - - - - - - - - 1/1 12	8 (-) (1-9) (10-18) - - - - - - - - - - - 1/1 12	8 (1-6) (7-12) (13-18) - - - - - - - - - - - 1 - 1/1	(1-6) (7-12) (13-18) KT-1 1 1 f F 2 8 KMSB 1/1	8 (1-6) (7-12) (13-18) KT-2 1 1 f H 1 12 KMSB 1/1 13

D-1 (DEMON CLAW) CLASS V-VI DESTROYER

Known Sphere Of Operation: Kinshaya held territory Data Reliability: D for all models



D-2 (DEMON FIST) CLASS VI DESTROYER

Construction Date:						
Construction Data: Model Numbers —	Version-1	Version-2	Version-3	Version-4	Version-5	Version-6
Ship Class —	Version-1	Version-2 VI	Version-3 VI	Version-4 VI	Version-3 VI	Version-0 VI
Date Entering Service —	2274	2276	2278	2281	2283	2284
Number Constructed —	213	209	186	140	100	80
Hull Data:						
Superstructure Points —	28	28	25	26	28	27
Damage Chart —	В	В	В	В	В	В
Size:	_	_	_	_	_	_
Length —	167.0 m					
Width —	165.0 m					
Height —	129.0 m					
Weight —	66,590 mt	66,330 mt	63,668 mt	64,797 mt	68,046 mt	68,178 mt
Cargo:						
Cargo Units —	180 SCU	180 SCU	180 SCU	180 SCU	190 SCU	190 SCU
Cargo Capacity —	9,000 mt	9,000 mt	9,000 mt	9,000 mt	9,500 mt	9,500 mt
Landing Capacity —	None	None	None	None	None	None
Equipment Data:						
Control Computer Type —	KM-6	KM-6	KM-6	KM-6	KM-6	KM-13
Transporters:						
standard 6-person —	3	3	3	3	3	3
cargo —	2	2	2	2	2	2
Other Data:	440	440	440	440	440	400
Crew —	110	110	110	110	110	120
Shuttlecraft —	3	3	3	3	3	3
Engines And Power Data:	4.4	4.4	4.4	4.4	40	40
Total Power Units Available —	44	44	44	44	48	48
Movement Point Ratio —	3/1	3/1	3/1	3/1	3/1	3/1
<i>Warp Engine Type</i> — Number —	KMWD-1 2	KMWD-1 2	KMWD-1 2	KMWD-1 2	KMWD-1 2	KMWD-1 2
Power Units Available —	2 17 ea.	∠ 17 ea.	∠ 17 ea.	∠ 17 ea.	2 17 ea.	2 17 ea.
Stress Chart —	C/C	C/C	C/C	C/C	C/C	C/C
Maximum Safe Cruising Speed —		Warp 5				
Emergency Speed —	Warp 6					
Impulse Engine Type —	KMIC-1	KMIC-1	KMIC-1	KMIC-1	KMIC-2	KMIC-2
Power Units Available —	10	10	10	10	14	14
Weapons And Firing Data:						
Beam Weapon Type —	KH-4	KH-4	KH-7	KB-9	KH-7	KH-7
Number —	4	4	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 1					
3	p/a, 1 s/a					
Firing Chart —	W	W	X	Ü	X	X
Maximum Power —	6	6	10	12	10	10
Damage Modifiers —						
+3	(-)	(-)	(1-8)	(1-5)	(1-8)	(1-8)
+2	(1-10)	(1-10)	(9-14)	(6-10)	(9-14)	(9-14)
+1	(11-18)	(11-18)	(15-20)	(11-16)	(15-20)	(15-20)
Missile Weapon Type —	KT-3	KPB-3	KT-3	KT-4	KPB-5	KT-4
Number —	2	1	2	1	1	2
Firing Arcs —	2 f	1 f	2 f	1 f P	1 f G	2 f
Firing Chart —	J	L 14	J			P
Power To Arm — Damage —	2 15	28	2 15	3 20	16 32	3 20
_	13	۷۵	10	20	JZ	20
Shield Data: Deflector Shield Type —	KMSB	KMSB	KMSC	KMSD	KMSD	KMSG
Shield Point Ratio —	1/1	1/1	1/1	1/2	1/2	1/2
Maximum Shield Power —	13	13	1/1	1/2	1/2	1/2
Combat Efficiency:	.0	.0	17	17	13	10
Compat Efficiency.						
D —	79 5	79 5	76.8	99.2	105	105.6
D — WDF —	79.5 34.2	79.5 34.7	76.8 49.4	99.2 47.7	105 46.3	105.6 59.4

D-2 (DEMON FIST) CLASS VI DESTROYER

Known Sphere Of Operation: Kinshaya held territory Data Reliability: D for all models



E-5 (DEMON'S MIND) CLASS VIII COMBAT TUG

Construction Data:				
Model Numbers —	Version-1	Version-2	Version-3	Version-4
Ship Class —	VIII	VIII	VIII	VIII
Date Entering Service —	2269	2272	2276	2283
Number Constructed —	60	320	240	100
Hull Data:				
Superstructure Points —	24	24	23	24
Damage Chart —	В	В	В	В
Size:				
Length —	140.0 m	140.0 m	140.0 m	140.0 m
Width —	116.0 m	116.0 m	116.0 m	116.0 m
Height —	91.0 m	91.0 m	91.0 m	91.0 m
Weight —	103,943 mt	106,559 mt	104,916 mt	108,125 mt
Cargo:	400 0011	100 0011	100 0011	100 0011
Cargo Units —	180 SCU	190 SCU	190 SCU	190 SCU
Cargo Capacity —	9,000 mt	9,500 mt	9,500 mt	9,500 mt
Landing Capacity —	None	None	None	None
Equipment Data:	141.0	148.4.7	148.4.7	1/14 7
Control Computer Type —	KM-6	KM-7	KM-7	KM-7
Transporters:	0	0	0	0
standard 6-person —	3	3	3	3
cargo —	2	2	2	2
Other Data:	450	100	100	400
Crew —	150	160	160	160
Shuttlecraft —	4	4	4	4
Engines And Power Data:				
Total Power Units Available —	39	46	46	54
Movement Point Ratio —	3/1	3/1	3/1	3/1
Warp Engine Type —	KMWE-1	KMWE-2	KMWE-2	KMWE-2
Number —	2	2	2	2
Power Units Available —	18 ea.	20 ea.	20 ea.	20 ea.
Stress Chart —	C/D	C/D	C/D	C/D
Maximum Safe Cruising Speed —		Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	KMIB-1	KMIB-2	KMIB-2	KMIC-2
Power Units Available —	3	6	6	14
Weapons And Firing Data:				
Beam Weapon Type —	KL-3	KB-5	KB-7	KB-8
Number —	6	6	6	6
Firing Arcs —	2 f/p, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f/s, 1 p/a, 1 s/a	2 f/p, 2 f/s, 1 p/a, 1 s/a
Firing Chart —	P	Y	T	U
Maximum Power —	6	5	8	10
Damage Modifiers —	(4.4)	(4.4)	(4.0)	()
+3	(1-4)	(1-4)	(1-6)	(-)
+2 +1	(5-9) (10-16)	(5-13)	(7-12)	(1-8)
	(10-10)	(14-20)	(13-18)	(9-18)
Shield Data:	KMCC	KMCC	KNACK	KMCK
Deflector Shield Type —	KMSG	KMSG	KMSK	KMSK
Shield Point Ratio —	1/2	1/2	1/3	1/3
Maximum Shield Power —	15	15	14	14
Combat Efficiency:	00.0	400.0	440.4	400.0
D —	93.3	100.3	118.4	130.3
WDF —	25.8	34.8	39.6	45.0

E-5 (DEMON'S MIND) CLASS VIII COMBAT TUG

Known Sphere Of Operation: Kinshaya held territory Data Reliability: D for all models





S-3 (DEMON'S EYE) CLASS V SCOUT

Construction Data:				
Model Numbers —	Version-1	Version-2	Version-3	Version-4
Ship Class —	V	VC131011-2 V	VC131011-0 V	VC131011-4 V
Date Entering Service —	2263	2267	2271	2280
Number Constructed —	200	271	234	160
Hull Data:	200	271	204	100
Superstructure Points —	18	18	16	16
•		В	В	В
Damage Chart —	В	В	Ь	Ь
Size:	136.0 m	126.0 m	126.0 m	136.0 m
Length —		136.0 m	136.0 m	
Width —	136.0 m 91.0 m	136.0 m 91.0 m	136.0 m	136.0 m
Height —	**		91.0 m	91.0 m
Weight —	49,598 mt	49,262 mt	47,470 mt	48,210 mt
Cargo: Unito	30 8011	20 CCII	30 5011	20 CCII
Cargo Units —	30 SCU	30 SCU	30 SCU	30 SCU
Cargo Capacity —	1,500 mt	1,500 mt	1,500 mt	1,500 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
Control Computer Type —	KM-6	KM-6	KM-6	KM-6
Transporters:		_		_
standard 6-person —	3	3	3	3
cargo —	1	1	1	1
Other Data:				
Crew —	70	70	70	80
Shuttlecraft —	2	2	2	2
Engines And Power Data:				
Total Power Units Available —	37	38	38	38
Movement Point Ratio —	2/1	2/1	2/1	2/1
Warp Engine Type —	KMWD-1	KMWD-1	KMWD-1	KMWD-1
Number —	2	2	2	2
Power Units Available —	17 ea.	17 ea.	17 ea.	17 ea.
Stress Chart —	C/C	C/C	C/C	C/C
Maximum Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	KMIA-2	KMIA-3	KMIA-3	KMIA-3
Power Units Available —	3	4	4	4
Weapons And Firing Data:				
Beam Weapon Type —	KL-2	KL-7	KB-7	KB-8
Number —	4	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	L	P	Т	U
Maximum Power —	5	8	8	10
Damage Modifiers —				
+3	(-)	(-)	(1-6)	(-)
+2	(-)	(1-9)	(7-12)	(1-8)
+1	(1-10)	(10-18)	(13-18)	(9-18)
Missile Weapon Type —	KT-2	-	-	-
Number —	2	-	-	-
Firing Arcs —	1 f, 1 a	-	-	-
Firing Chart —	Н	-	-	-
Power To Arm —	1	-	-	-
Damage —	12	-	-	-
Shield Data:				
Deflector Shield Type —	KMSD	KMSG	KMSG	KMSG
Shield Point Ratio —	1/2	1/2	1/2	1/2
Maximum Shield Power —	14	16	16	16
Combat Efficiency:				
D—	97.7	102.7	99.9	99.9
WDF —	17.8	20.8	26.4	30.0

S-3 (DEMON'S EYE) CLASS V SCOUT

Known Sphere Of Operation: Kinshaya held territory Data Reliability: D for all models

