ALADARA CLASS IX DESTROYER

Construction Data:				
Model Numbers —	Type-1	Type-2	Type-3	Type-4
Ship Class —	IX	IX	IX	IX
Date Entering Service —	2277	2293	2326	2357
Number Constructed —	203	0	0	0
Hull Data:				
Superstructure Points —	26	28	28	28
Damage Chart —	A	A	A	A
Size:				
Length —	272.0 m	272.0 m	272.0 m	272.0 m
Width —	156.0 m	156.0 m	156.0 m	156.0 m
Height —	66.0 m	66.0 m	66.0 m	66.0 m
Weight —	135,516 mt	139,228 mt	139,817 mt	139,607 mt
Cargo:				
Cargo Units —	240 SCU	240 SCU	240 SCU	240 SCU
Cargo Capacity —	12,000 mt	12,000 mt	12,000 mt	12,000 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
Control Computer Type —	CO-6a	CO-6a	CO-6a	CO-6a
Transporters:				
standard 6-person —	4	4	4	4
cargo —	2	2	2	2
Other Data:	249	256	257	257
Crew —	263	263	263	263
Troops —	60	60	60	60
Passengers —	30	30	30	30
Shuttlecraft —	6	6	6	6
Engines And Power Data:				
Total Power Units Available —	46	49	52	58
Movement Point Ratio —	3/1	3/1	3/1	3/1
Warp Engine Type —	CWC-2	CWC-2	CWC-2	CWC-2
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	O/M	O/M	O/M	O/M
Max Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	CID-1	CID-2	CIE-1	CIF-1
Power Units Available —	10	13	16	22
Weapons And Firing Data:				
Beam Weapon Type —	CD-6	CD-6	CD-6	CD-13
Number —	4	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p/f/s, 1 p/a/s	1 f/p, 1 f/s, 1 p/f/s, 1 p/a/s	1 f/p, 1 f/s, 1 p/f/s, 1 p/a/s	1 f/p, 1 f/s, 1 p/f/s, 1 p/a/s
Firing Chart —	T	T	T	Y
Maximum Power —	8	8	8	8
Damage Modifiers —				
+3	(1-5)	(1-5)	(1-5)	(1-8)
+2	(6-10)	(6-10)	(6-10)	(9-19)
+1	(11-18)	(11-18)	(11-18)	(20-21)
Beam Weapon Type —	CSD-3	CSD-4	CSD-4	CSD-4
Number —	2	2	2	2
Firing Arcs —	2 f	2 f	2 f	2 f
Firing Chart —	J	N	N	N
Maximum Power —	13	20	20	20
Damage Modifiers —				
+3	(-)	(-)	(-)	(-)
+2	(-)	(1-5)	(1-5)	(1-5)
+1	(1-10)	(6-13)	(6-13)	(6-13)
Missile Weapon Type —	CP-5	CP-5	CP-10	CP-11
Number —	2	2	2	2
Firing Arcs —	2 f	2 f	2 f	2 f
Firing Chart —	P	P	R	R
Power To Arm —	1	1	1	1
Damage —	16	16	20	38
Shield Data:				
Deflector Shield Type —	CSI	CSI	CSP	CSP
Shield Point Ratio —	1/3	1/3	1/3	1/3
Maximum Shield Power —	12	12	30	30
Combat Efficiency:				
D —	119.7	125.5	155.5	163
WDF —	54.2	64.2	70.6	101.6

ALADARA CLASS IX DESTROYER

NOTES:
Known sphere Of Operation: Union-wide use
Data Reliability: C for Type-1, D for Type-2, B for Type-3 and Type-4
Major Data Source: Cardassian Sector Intelligence

The Aladara class was once one of the most revered combat platforms in the Cardassian fleet. Although production of the Aladara was long finished before direct hostilities with the Federation began, it is believed that the popular class would have bested most Federation destroyers of the period.

The design it self was typical of Cardassian ships, with a large forward hull housing the main warp coils. Two weapons pods were also fitted, leaving ample internal volume for crew support. The weapon pods also allowed quick refitting after prolonged combat. Coupled with the enlarged recreational facilities afforded to the main hull, the Aladar became a popular vessel among front line commander and crews alike.

The Type-1 was outfitted with the standard CWC-2 warp drive system, which allowed the vessel excellent power transfer to the maneuvering system and well balanced warp capability. The Aladar could maintain its standard warp speed for several days when needed and operate at emergency warp speed for over 20 hours before major warp coil degradation. The Type-1 also mounted a large impulse engine that gave the vessel excellent reserve power.

The Type-1 was most well known for it's two large forward disruptors. These two heavy weapons could easily push through the strongest shields of the period and cause significant damage to all but the largest enemy vessel. Coupled with the twin torpedo launchers, the Aladar was a formidable opponent at close range. However, the Type-1 did suffer from several drawback common to Cardassian vessels. Like many Cardassian naval vessels, the wing-like warp structure reduced the effectiveness of the notoriously underwhelming Cardassian sensors. The main sensors were eventually placed in an external sensor housing mounted on the rear of the craft. A smaller crew also meant maintenance was often more rigorous longer on-duty shifts were not uncommon. Yet the vessels extensive recreation facility and roomy quarters remained the Aladar's main draw for crew and officer alike.

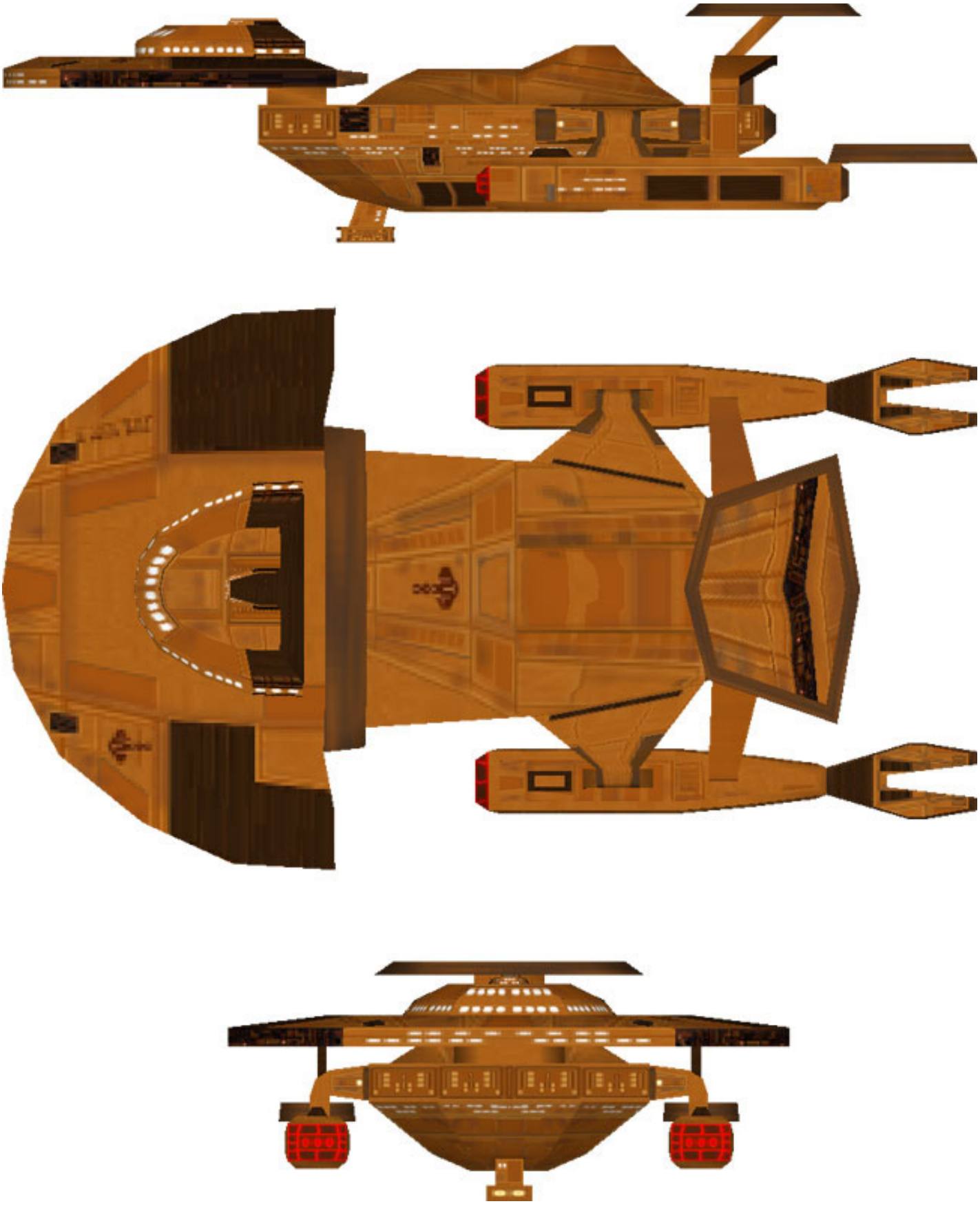
The Type-1 saw extensive interaction with the Tallarians, Breen and eventually was a major player in the first war with the Klingons. The Type-1 was produced at the Manora, Monac and Tevak shipyards. Production reached a peak of 15 vessels per year before mainline production was eventually halted in 2292. Of the 203 built, 2 are listed as missing, believed captured by the Klingons, 9 have been destroyed, 2 are listed as captured (1 by the Klingons and 1 by the Breen), 11 have been scrapped and 179 were converted to Type-2s.

The Type-2 was the first update of the Aladara and saw in improvement to heavy disruptor as well as an enlarged impulse drive. Although expensive, there improvements made the Aladara even more popular. Of the 179 fielded, 4 Type-2s were destroyed, 10 were placed in reserve fleets, and 3 were scrapped. the remaining 162 were converted to Type-3s.

The Type-3 once again saw an improvement in the weapons system increasing the torpedo firepower and the shield system improving the overall protection afforded the vessel. The Type-3 saw combat with the Klingons, and the Tallarians. Of the 162 fielded, 5 were destroyed, 1 is listed as missing and 4 were scrapped.

The Type-4, launched in 2357 would see more combat than any previous version. Nearly all 152 fielded would engage in combat with the Klingons, Federation, Breen and other combatants., eventually serving during the Dominion war. With an improved beam weapon system and torpedoes, the Type-4 was still considered lacking when compared to its contemporaries in other military services. With the lack of resources plaguing the Cardassian Union, many felt that the further updates to the Aladara should include increasing the overall size and weapon load. However, the Cardassian's entry into the Dominion shifted resources away from ship improvements during the early days of the conflict. None the less, the Type-4 continued to operate in conjunction with Dominion forces. In early 2375, a large number of Aladara class vessels were sent to the Monac shipyards with the intent of creating a more combat capable Type-5. However, the shipyard was destroyed before construction was started. Of the 152 Type-4s fielded, 4 were captured (2 by Federation forces, 1 by the Klingons and 1 by the Romulans), 88 were destroyed (67 were destroyed in the destruction of the Monac shipyards). 4 are listed as missing. 46 were scrapped (21 of which were severely damaged in the loss of Monac). There are currently 10 remaining ship in the reserve fleet.

ALADARA CLASS IX DESTROYER



BAKRUS CLASS XVII HEAVY BATTLECRUISER

Construction Data:
- *Model Numbers* — Type-1
- *Ship Class* — XVII
- *Date Entering Service* — 2370
- *Number Constructed* — 6

Hull Data:
- *Superstructure Points* — 130
- *Damage Chart* — A
- *Size:*
  - Length — 414.0 m
  - Width — 400.0 m
  - Height — 101.0 m
  - Weight — 419,010 mt
- *Cargo:*
  - Cargo Units — 820 SCU
  - Cargo Capacity — 41,000 mt
- *Landing Capacity* — None

Equipment Data:
- *Control Computer Type* — CI-7
- *Transporters:*
  - standard 6-person — 8
  - cargo — 8

Other Data: 769
- *Crew* — 911
- *Troops* — 160
- *Passengers* — 40
- *Shuttlecraft* — 25

Engines And Power Data:
- *Total Power Units Available* — 175
- *Movement Point Ratio* — 10/1
- *Warp Engine Type* — CWL-2
  - Number — 2
  - Power Units Available — 60 ea.
  - Stress Chart — H/J
  - Max Safe Cruising Speed — Warp 7
  - Emergency Speed — Warp 8
- *Impulse Engine Type* — CIJ-1
  - Power Units Available — 55

Weapons And Firing Data:
- *Beam Weapon Type* — CD-15
  - Number — 18
  - Firing Arcs — 3 f/p, 3 f/s, 2 f/p/a, 2 f/s/a, 2 p, 2 s, 2 p/a, 2 s/a
  - Firing Chart — U
  - Maximum Power — 20
  - Damage Modifiers —
    - +3 (1-5)
    - +2 (6-8)
    - +1 (9-18)
- *Beam Weapon Type* — CSD-10
  - Number — 2
  - Firing Arcs — 1 f, 1 a
  - Firing Chart — T
  - Maximum Power — 46
  - Damage Modifiers —
    - +3 (1-7)
    - +2 (8-11)
    - +1 (12-18)
- *Missile Weapon Type* — CP-14
  - Number — 2
  - Firing Arcs — 2 f
  - Firing Chart — T
  - Power To Arm — 1
  - Damage — 40

Shield Data:
- *Deflector Shield Type* — CSY
  - Shield Point Ratio — 1/4
  - Maximum Shield Power — 60

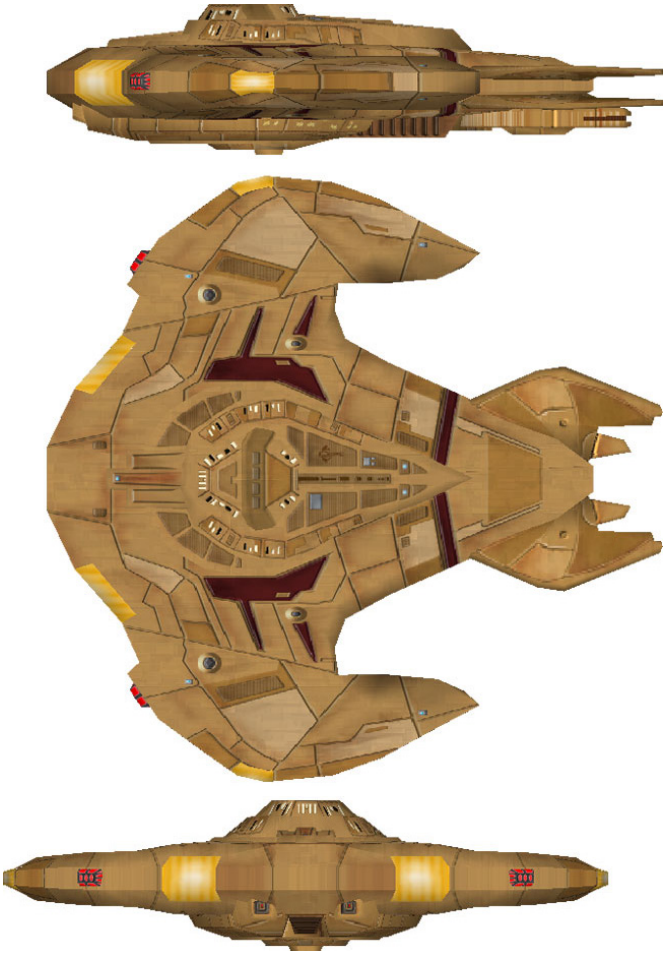
Combat Efficiency:
- D — 371.9
- WDF — 377.0

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C for all models
Major Data Source: Cardassian Sector Intelligence

The Bakrus was a design in development by the Cardassians for 3 years prior to their Alliance with the Dominion. Its development was beset by major problems however. For its size the Bakrus was the most powerful vessel the Cardassian engineers had ever attempted and its staggered progress showed their lack of experience with vessels of this scale. Finding systems capable of producing the required power that didn't stress the infrastructure of the ship was beyond them.

However Vorta technicians helped the Cardassians modify their warp core designs and within months a stable Bakrus prototype was ready. Outperforming the Galor on all fronts and a much better value than the Keldon it became increasingly common on the front lines. As with most Cardassians designs it does focus on the forward arc and is vulnerable to maneuverable vessels.

The end of the war and the massive destruction of the Cardassian home world brought production of the Bakrus class to a halt. 4 of the 6 launched hulls remain in active service, with 1 additional hull remaining in a partial state of completion.



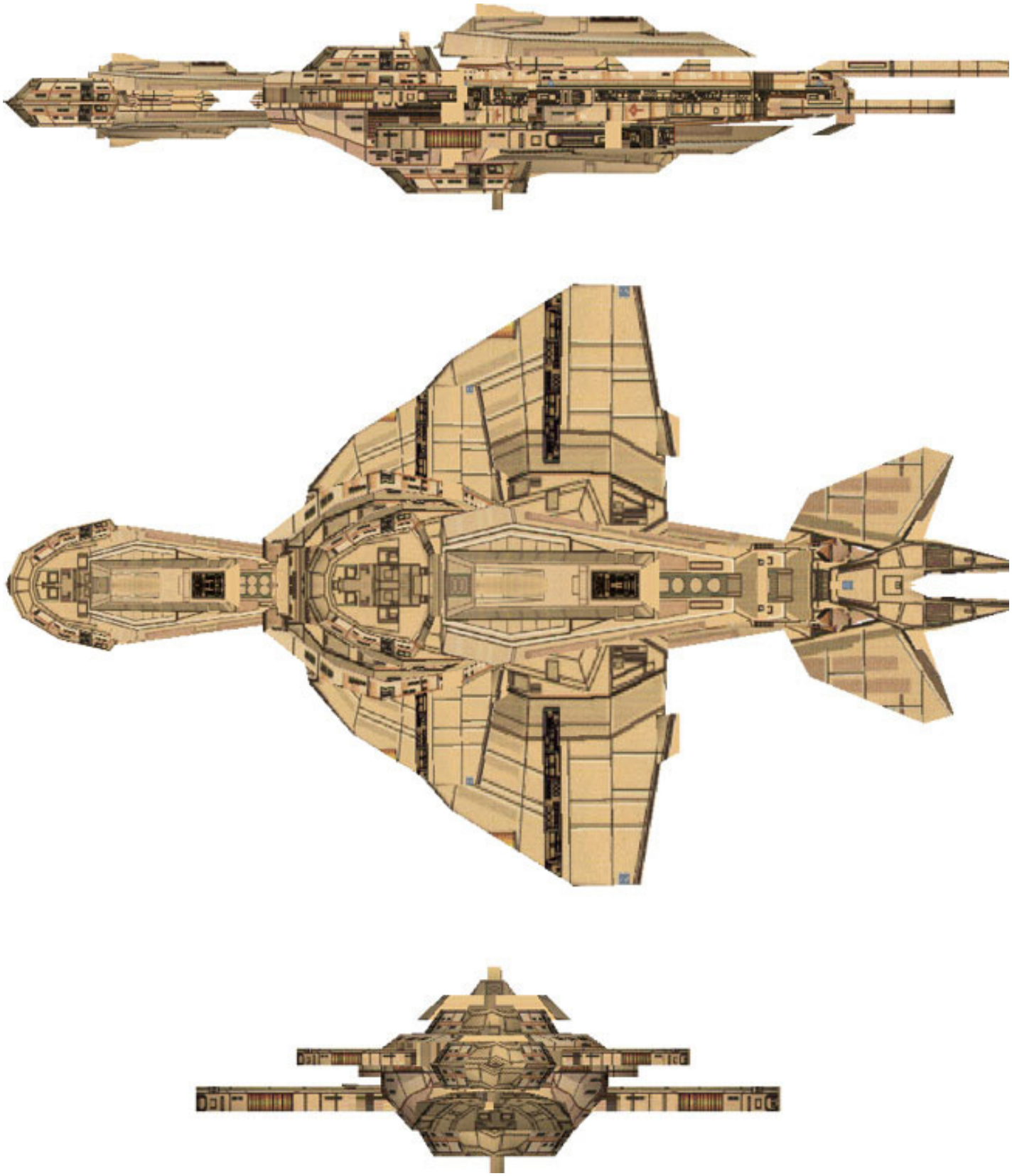
BORAK CLASS X HEAVY DESTROYER

Construction Data:			
Model Numbers —	Type-1	Type-2	Type-3
Ship Class —	X	X	X
Date Entering Service —	2279	2298	2338
Number Constructed —	151	Refit	Refit
Hull Data:			
Superstructure Points —	30	30	30
Damage Chart —	B	B	B
Size:			
Length —	312.0 m	312.0 m	312.0 m
Width —	190.0 m	190.0 m	190.0 m
Height —	63.0 m	63.0 m	63.0 m
Weight —	152,974 mt	157,468 mt	154,692 mt
Cargo:			
Cargo Units —	290 SCU	290 SCU	290 SCU
Cargo Capacity —	14,500 mt	14,500 mt	14,500 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	CO-6	CO-8	CI-3
Transporters:			
standard 6-person —	2	2	2
cargo —	5	5	5
Other Data:	281	289	284
Crew —	312	312	312
Troops —	0	0	0
Passengers —	25	25	25
Shuttlecraft —	14	14	14
Engines And Power Data:			
Total Power Units Available —	66	72	84
Movement Point Ratio —	4/1	4/1	4/1
Warp Engine Type —	CWD-4	CWD-4	CWD-4
Number —	2	2	2
Power Units Available —	20 ea.	20 ea.	20 ea.
Stress Chart —	M/O	M/O	M/O
Max Safe Cruising Speed —	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	CID-2 (x2)	CIE-1 (x2)	CIF-1 (x2)
Power Units Available —	13 ea.	16 ea.	22 ea.
Weapons And Firing Data:			
Beam Weapon Type —	CD-6	CD-6	CD-13
Number —	7	7	7
Firing Arcs —	3 f/p/a, 3 f/s/a, 1 p/a/s	3 f/p/a, 3 f/s/a, 1 p/a/s	3 f/p/a, 3 f/s/a, 1 p/a/s
Firing Chart —	T	T	Y
Maximum Power —	8	8	8
Damage Modifiers —			
+3	(1-5)	(1-5)	(1-8)
+2	(6-10)	(6-10)	(9-19)
+1	(11-18)	(11-18)	(20-21)
Missile Weapon Type —	CP-4	CP-6	CP-8
Number —	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	N	R	S
Power To Arm —	1	1	1
Damage —	12	26	28
Shield Data:			
Deflector Shield Type —	CSI	CSK	CSP
Shield Point Ratio —	1/3	1/3	1/3
Maximum Shield Power —	12	17	30
Combat Efficiency:			
D —	128.4	143.4	174.9
WDF —	56.4	75.6	96.6

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C for all models
Major Data Source: Cardassian Sector Intelligence

The Borak is slowly being pulled from frontline duty in favor of the few new designed being built by the Cardassians. 59 Type-3s remain in active service, with a further 30 in reserve fleets. 1 Type-1, 4 Type-2s and 7 Type-3s have been destroyed. 4 Type-4s have been captured. 2 Type-1s and 3 Type-3s are reported as missing. 5 Type-1s, 4 Type-2s and 22 Type-3s have been scrapped. (16 of those scrapped were decommissioned hulls.)

BORAK CLASS X HEAVY DESTROYER



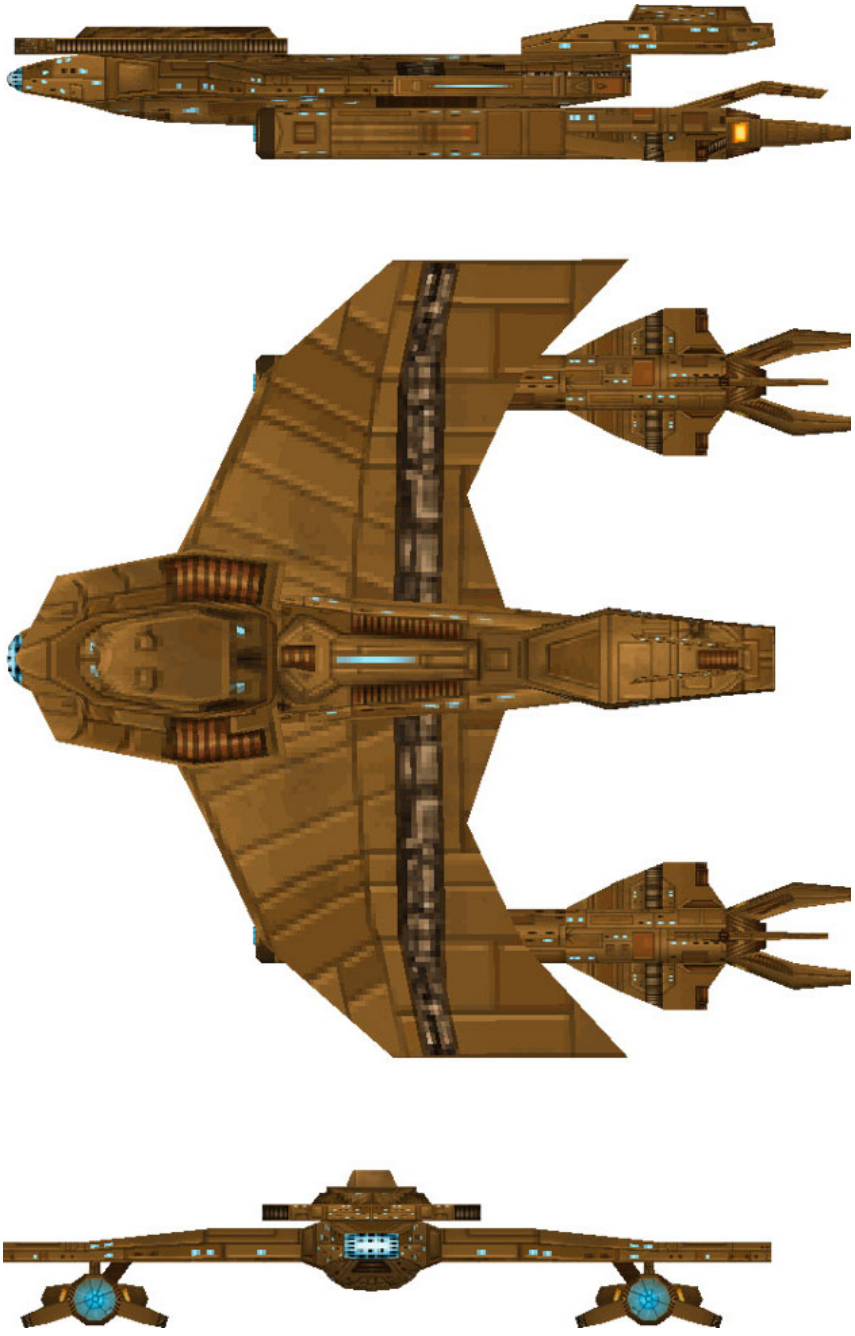
BRALEK CLASS XI LIGHT CRUISER

Construction Data:					
Model Numbers —	Type-1	Type-2	Type-3	Type-4	Type-5
Ship Class —	XI	XI	XI	XI	XI
Date Entering Service —	2281	2299	2336	2350	2366
Number Constructed —	305	0	0	0	0
Hull Data:					
Superstructure Points —	40	40	42	45	45
Damage Chart —	B	B	B	B	B
Size:					
Length —	256.0 m	256.0 m	256.0 m	256.0 m	256.0 m
Width —	240.0 m	240.0 m	240.0 m	240.0 m	240.0 m
Height —	47.0 m	47.0 m	47.0 m	47.0 m	47.0 m
Weight —	173,462 mt	174,976 mt	175,594 mt	176,758 mt	179,860 mt
Cargo:					
Cargo Units —	340 SCU	340 SCU	340 SCU	340 SCU	340 SCU
Cargo Capacity —	17,000 mt	17,000 mt	17,000 mt	17,000 mt	17,000 mt
Landing Capacity —	None	None	None	None	None
Equipment Data:					
Control Computer Type —	CO-7	CO-8	CO-9	CI-3	CI-4
Transporters:					
standard 6-person —	2	2	2	2	2
cargo —	2	2	2	2	2
Other Data:					
Crew —	376	376	376	376	376
Passengers —	45	45	45	45	45
Shuttlecraft —	8	8	8	8	8
Engines And Power Data:					
Total Power Units Available —	80	84	98	114	114
Movement Point Ratio —	5/1	5/1	5/1	5/1	5/1
Warp Engine Type —	CWD-4	CWD-4	CWK-1	CWK-2	CWK-2
Number —	2	2	2	2	2
Power Units Available —	20 ea.	20 ea.	27 ea.	29 ea.	29 ea.
Stress Chart —	M/O	M/O	H/I	H/I	H/I
Max Safe Cruising Speed —	Warp 6	Warp 6	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 7	Warp 7	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	CIE-2 (x2)	CIF-1 (x2)	CIF-1 (x2)	CIF-2 (x2)	CIF-2 (x2)
Power Units Available —	20 ea.	22 ea.	22 ea.	28 ea.	28 ea.
Weapons And Firing Data:					
Beam Weapon Type —	CD-6	CD-6	CD-11	CD-11	CD-11
Number —	10	10	10	10	10
Firing Arcs —	2 f/p/a, 2 f/s/a, 2 f/p, 2 f/s, 1 p/f/s, 1 p/a/s	2 f/p/a, 2 f/s/a, 2 f/p, 2 f/s, 1 p/f/s, 1 p/a/s	2 f/p/a, 2 f/s/a, 2 f/p, 2 f/s, 1 p/f/s, 1 p/a/s	2 f/p/a, 2 f/s/a, 2 f/p, 2 f/s, 1 p/f/s, 1 p/a/s	2 f/p/a, 2 f/s/a, 2 f/p, 2 f/s, 1 p/f/s, 1 p/a/s
Firing Chart —	T	T	Y	Y	Y
Maximum Power —	8	8	11	11	11
Damage Modifiers —					
+3	(1-5)	(1-5)	(1-2)	(1-2)	(1-2)
+2	(6-10)	(6-10)	(3-9)	(3-9)	(3-9)
+1	(11-18)	(11-18)	(10-16)	(10-16)	(10-16)
Beam Weapon Type —	CSD-5	CSD-5	CSD-5	CSD-5	CSD-5
Number —	1	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f	1 f
Firing Chart —	X	X	X	X	X
Maximum Power —	16	16	16	16	16
Damage Modifiers —					
+3	(1-8)	(1-8)	(1-8)	(1-8)	(1-8)
+2	(9-14)	(9-14)	(9-14)	(9-14)	(9-14)
+1	(15-22)	(15-22)	(15-22)	(15-22)	(15-22)
Shield Data:					
Deflector Shield Type —	CSK	CSK	CSO	CSS	CSV
Shield Point Ratio —	1/3	1/3	1/3	1/4	1/4
Maximum Shield Power —	17	17	36	30	47
Combat Efficiency:					
D —	150.2	153.2	195.1	238.4	262.4
WDF —	78.3	78.3	121.3	121.3	121.3

BRALEK CLASS XI LIGHT CRUISER

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C for all models
Major Data Source: Cardassian Sector Intelligence

The Bralek remain in active service with 47 Type-4s and 105 Type-5s currently operating along the edge of Cardassian space. 10 Type-5s are used as training vessels. 12 Type 1s, 1 Type-2, 9 Type-3s, 18 Type-4s and 22 Type-5s have been destroyed. 2 Type-1s, 1 Type-3, 3 Type-4s and 3 Type-5s have been captured. 1 Type-3, 4 Type-4s and 1 Type-4 are listed as missing. 8 Type-1s, 5 Type-3s, 12 Type-4s and 11 Type-5s have been scrapped. 30 Type-1s have been sold to civilian concerns. With some hulls retaining structural supports that are nearly 100 years old now, the Bralek is expected to be retired soon.



BRETNOK CLASS XVI HEAVY BATTLECRUISER

Construction Data:

Model Numbers —	Type-1
Ship Class —	XVI
Date Entering Service —	2372
Number Constructed —	4

Hull Data:

Superstructure Points —	140
Damage Chart —	B
Size:	
Length —	280.0 m
Width —	344.0 m
Height —	56.0 m
Weight —	364,174 mt
Cargo:	
Cargo Units —	720 SCU
Cargo Capacity —	36,000 mt
Landing Capacity —	None

Equipment Data:

Control Computer Type —	CI-7
Transporters:	
standard 6-person —	4
cargo —	6

Other Data:

Crew —	792
Troops —	80
Passengers —	30
Shuttlecraft —	10

Engines And Power Data:

Total Power Units Available —	132
Movement Point Ratio —	7/1
Warp Engine Type —	CWI-1
Number —	2
Power Units Available —	38 ea.
Stress Chart —	K/L
Max Safe Cruising Speed —	Warp 6
Emergency Speed —	Warp 8
Impulse Engine Type —	CIF-2 (x2)
Power Units Available —	28 ea.

Weapons And Firing Data:

Beam Weapon Type —	CD-11
Number —	20
Firing Arcs —	4 f/p/a, 4 f/s/a, 2 f/p, 2 f/s, 3 p/a, 3 s/a, 2 a
Firing Chart —	Y
Maximum Power —	11
Damage Modifiers —	
+3	(1-2)
+2	(3-9)
+1	(10-16)
Beam Weapon Type —	CSD-6
Number —	4
Firing Arcs —	2 f, 2 a
Firing Chart —	T
Maximum Power —	26
Damage Modifiers —	
+3	(1-5)
+2	(6-10)
+1	(11-18)
Missile Weapon Type —	CP-14
Number —	2
Firing Arcs —	1 f, 1 a
Firing Chart —	T
Power To Arm —	1
Damage —	40

Shield Data:

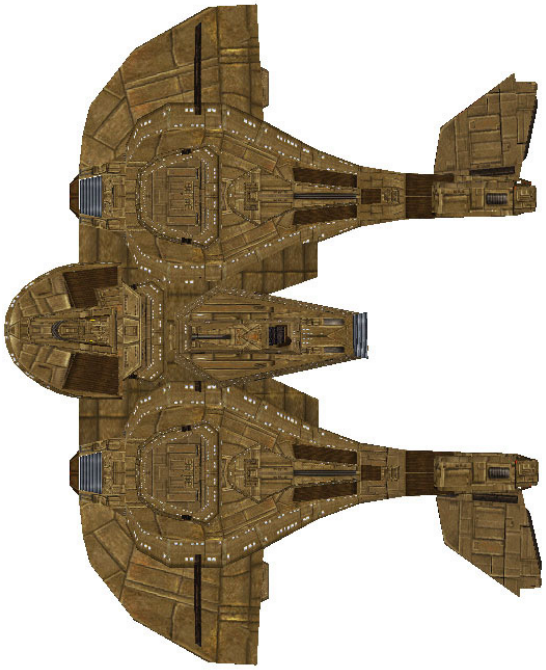
Deflector Shield Type —	CSY
Shield Point Ratio —	1/4
Maximum Shield Power —	60

Combat Efficiency:

D —	394.2
WDF —	338

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C
Major Data Source: Cardassian Sector Intelligence

All 4 Bretnok class vessels are still in service. Source within the Cardassian Union indicate that a Type-2 may be in development. There is no indication that production will resume on these vessels, however.



BRINOK CLASS XI MISSILE CRUISER

Construction Data:			
Model Numbers —	Type-1	Type-2	Type-3
Ship Class —	XI	XI	XI
Date Entering Service —	2350	2358	2361
Number Constructed —	111	Refit	Refit
Hull Data:			
Superstructure Points —	45	45	45
Damage Chart —	A	A	A
Size:			
Length —	234.0 m	234.0 m	234.0 m
Width —	217.0 m	217.0 m	217.0 m
Height —	38.0 m	38.0 m	38.0 m
Weight —	175,932 mt	177,999 mt	179,669 mt
Cargo:			
Cargo Units —	350 SCU	350 SCU	350 SCU
Cargo Capacity —	17,500 mt	17,500 mt	17,500 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	CI-4	CI-4	CI-4
Transporters:			
standard 6-person —	2	2	2
cargo —	5	5	5
Other Data:			
Crew —	386	386	386
Passengers —	25	25	25
Shuttlecraft —	7	7	7
Engines And Power Data:			
Total Power Units Available —	90	98	114
Movement Point Ratio —	5/1	5/1	5/1
Warp Engine Type —	CWK-2	CWK-2	CWK-2
Number —	2	2	2
Power Units Available —	29 ea.	29 ea.	29 ea.
Stress Chart —	H/I	H/I	H/I
Max Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	CIE-1 (x2)	CIE-2 (x2)	CIF-2 (x2)
Power Units Available —	16 ea.	20 ea.	28 ea.
Weapons And Firing Data:			
Beam Weapon Type —	CD-9	CD-18	CD-18
Number —	4	4	4
Firing Arcs —	2 f/p/a, 2 f/s/a	2 f/p/a, 2 f/s/a	2 f/p/a, 2 f/s/a
Firing Chart —	U	X	X
Maximum Power —	18	19	19
Damage Modifiers —			
+3	(1-6)	(1-18)	(1-18)
+2	(7-15)	(19-20)	(19-20)
+1	(18-20)	(21-22)	(21-22)
Beam Weapon Type —	CSD-4	CSD-6	CSD-6
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	N	T	T
Maximum Power —	20	26	26
Damage Modifiers —			
+3	(-)	(1-5)	(1-5)
+2	(1-5)	(6-10)	(6-10)
+1	(6-13)	(11-18)	(11-18)
Missile Weapon Type —	CP-10	CP-10	CP-10
Number —	6	6	6
Firing Arcs —	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a
Firing Chart —	R	R	R
Power To Arm —	1	1	1
Damage —	20	20	20
Shield Data:			
Deflector Shield Type —	CSS	CSS	CSX
Shield Point Ratio —	1/4	1/4	1/4
Maximum Shield Power —	30	30	49
Combat Efficiency:			
D —	210.4	220.4	264.4
WDF —	136.4	158.9	158.9

BRINOK CLASS XI MISSILE CRUISER

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C for all models
Major Data Source: Cardassian Sector Intelligence

Currently, 49 Type-3s are in active service. 13 are in reserve fleets. 3 Type-1s, 5 Type-2s and 11 Type-3s have been destroyed. 1 Type-2 and 2 Type-3s have been captured. 1 Type-1, 1 Type-2 and 4 Type-3s are listed as missing. 2 Type-1s, 3 Type-2s and 16 Type-3s have been scrapped.

EKOOR CLASS XII HEAVY CRUISER

Construction Data:
- *Model Numbers* — Type-1
- *Ship Class* — XII
- *Date Entering Service* — 2371
- *Number Constructed* — 11

Hull Data:
- *Superstructure Points* — 58
- *Damage Chart* — B
- *Size:*
  - Length — 377.0 m
  - Width — 243.0 m
  - Height — 63.0 m
  - Weight — 209,978 mt
- *Cargo:*
  - Cargo Units — 420 SCU
  - Cargo Capacity — 21,000 mt
- *Landing Capacity* — None

Equipment Data:
- *Control Computer Type* — CI-4 (x2)
- *Transporters:*
  - standard 6-person — 2
  - cargo — 3

Other Data:
- *Crew* — 457
- *Troops* — 40
- *Passengers* — 25
- *Shuttlecraft* — 8

Engines And Power Data:
- *Total Power Units Available* — 104
- *Movement Point Ratio* — 6/1
- *Warp Engine Type* — CWK-3
  - Number — 2
  - Power Units Available — 30 ea.
  - Stress Chart — H/I
  - Max Safe Cruising Speed — Warp 6
  - Emergency Speed — Warp 8
- *Impulse Engine Type* — CIF-1 (x2)
  - Power Units Available — 22 ea.

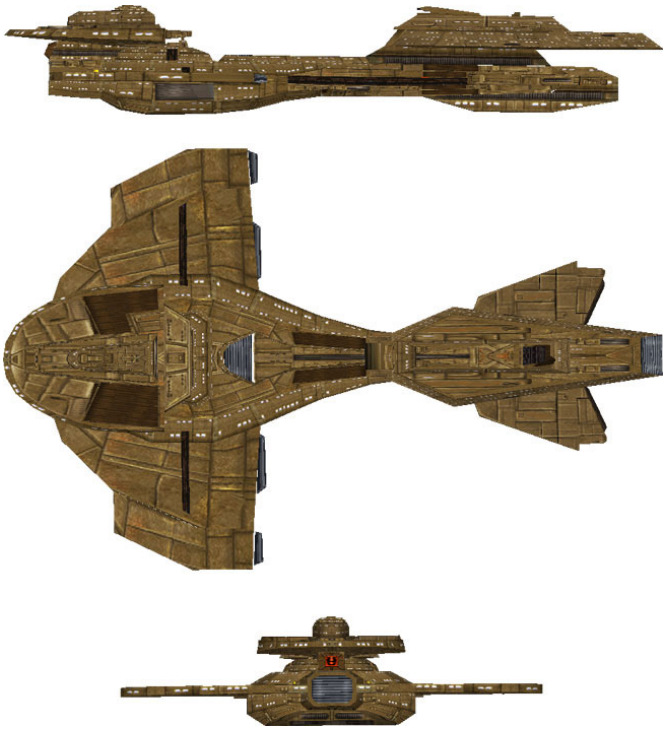
Weapons And Firing Data:
- *Beam Weapon Type* — CD-13
  - Number — 18
  - Firing Arcs — 3 f/p, 3 f/s, 3 f/p/a, 3 f/s/a, 2 p/a/s, 2 p/a, 2 s/a
  - Firing Chart — Y
  - Maximum Power — 8
  - Damage Modifiers —
    - +3 (1-8)
    - +2 (9-19)
    - +1 (20-21)
- *Beam Weapon Type* — CSD-4
  - Number — 1
  - Firing Arcs — 1 f
  - Firing Chart — N
  - Maximum Power — 20
  - Damage Modifiers —
    - +3 (-)
    - +2 (1-5)
    - +1 (6-13)
- *Missile Weapon Type* — CP-11
  - Number — 3
  - Firing Arcs — 2 f, 1 a
  - Firing Chart — R
  - Power To Arm — 1
  - Damage — 38

Shield Data:
- *Deflector Shield Type* — CSX
  - Shield Point Ratio — 1/4
  - Maximum Shield Power — 48

Combat Efficiency:
- D — 248.9
- WDF — 236.8

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C
Major Data Source: Cardassian Sector Intelligence

Expected to be a cheaper and more efficient replacement for the Galor class, the Ekoor remained in active production through the war, but was eventually cancelled as reconstruction continued. 11 Type-1s remain in active service with 5 now in reserve fleets. 1 was destroyed and 1 was scrapped.



GALOR CLASS XI CRUISER

Construction Data:					
Model Numbers —	Type-1	Type-2	Type-3	Type-4	Type-5
Ship Class —	XI	XI	XI	XI	XI
Date Entering Service —	2310	2337	2346	2358	2369
Number Constructed —	400	189	207	170	114
Hull Data:					
Superstructure Points —	42	42	45	45	45
Damage Chart —	B	B	B	B	B
Size:					
Length —	371.0 m	371.0 m	371.0 m	371.0 m	371.0 m
Width —	192.0 m	192.0 m	192.0 m	192.0 m	192.0 m
Height —	59.0 m	59.0 m	59.0 m	59.0 m	59.0 m
Weight —	179,978 mt	172,321 mt	178,802 mt	179,998 mt	179,998 mt
Cargo:					
Cargo Units —	350 SCU	350 SCU	350 SCU	360 SCU	360 SCU
Cargo Capacity —	17,500 mt	17,500 mt	17,500 mt	18,000 mt	18,000 mt
Landing Capacity —	None	None	None	None	None
Equipment Data:					
Control Computer Type —	CO-7	CI-3	CI-4	CI-4	CI-4
Transporters:					
standard 6-person —	3	3	3	3	3
cargo —	5	5	5	5	5
Other Data:					
Crew —	382	382	386	389	389
Passengers —	20	20	20	30	30
Shuttlecraft —	10	10	10	10	10
Engines And Power Data:					
Total Power Units Available —	66	86	86	98	100
Movement Point Ratio —	3/1	4/1	4/1	5/1	5/1
Warp Engine Type —	CWD-4	CWK-1	CWK-1	CWK-2	CWK-3
Number —	2	2	2	2	2
Power Units Available —	20 ea.	27 ea.	27 ea.	29 ea.	30 ea.
Stress Chart —	M/O	H/I	H/I	H/I	H/I
Max Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	CID-2 (x2)	CIE-1 (x2)	CIE-1 (x2)	CIE-2 (x2)	CIE-2 (x2)
Power Units Available —	13 ea.	16 ea.	16 ea.	20 ea.	20 ea.
Weapons And Firing Data:					
Beam Weapon Type —	CD-6	CD-13	CD-13	CD-13	CD-13
Number —	16	16	16	16	16
Firing Arcs —	2 f/p, 2 f/s, 3 f/p/a, 3 f/s/a, 2 p/a/s, 2 p/a, 2 s/a	22 f/p, 2 f/s, 3 f/p/a, 3 f/s/a, 2 p/a/s, 2 p/a, 2 s/a	2 f/p, 2 f/s, 3 f/p/a, 3 f/s/a, 2 p/a/s, 2 p/a, 2 s/a	2 f/p, 2 f/s, 3 f/p/a, 3 f/s/a, 2 p/a/s, 2 p/a, 2 s/a	2 f/p, 2 f/s, 3 f/p/a, 3 f/s/a, 2 p/a/s, 2 p/a, 2 s/a
Firing Chart —	T	Y	Y	Y	Y
Maximum Power —	8	8	8	8	8
Damage Modifiers —					
+3	(1-5)	(1-8)	(1-8)	(1-8)	(1-8)
+2	(6-10)	(9-19)	(9-19)	(9-19)	(9-19)
+1	(11-18)	(20-21)	(20-21)	(20-21)	(20-21)
Beam Weapon Type —	CSD-1	CSD-4	CSD-4	CSD-4	CSD-4
Number —	2	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	F	N	N	N	N
Maximum Power —	8	20	20	20	20
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(-)
+2	(-)	(1-5)	(1-5)	(1-5)	(1-5)
+1	(-)	(6-13)	(6-13)	(6-13)	(6-13)
Missile Weapon Type —	CP-4	CP-10	CP-6	CP-8	CP-8
Number —	2	2	2	2	2
Firing Arcs —	2 f	2 f	2 f	2 f	2 f
Firing Chart —	N	R	R	S	S
Power To Arm —	1	1	1	1	1
Damage —	12	20	26	28	28
Shield Data:					
Deflector Shield Type —	CSL	CSO	CST	CSW	CSW
Shield Point Ratio —	1/2	1/3	1/3	1/3	1/3
Maximum Shield Power —	18	36	39	50	50
Combat Efficiency:					
D —	149.1	202.6	211.4	220.4	221.9
WDF —	118	185.8	192.8	197	197

GALOR CLASS XI CRUISER

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C for all models
Major Data Source: Cardassian Sector Intelligence

The Galor class has become one of the most long-lived and well-loved designs found throughout the Cardassian Union. Sturdy, capable, inexpensive and easily mass-produced, the basic Galor design incorporates successful subsystems and design elements from previous vessels while also introducing new systems and construction philosophies that have made it the major backbone of the Cardassian fleet since it's introduction.

The basic Galor was in fact the product of a nearly 20-years long design project. The concept was first proposed in the late 2280's, with designers charged with balancing combat capability and resource management far in excess of any previous designs. A number of specialized subsystems were developed as well as new power transfer systems and computer controls. Lessons learned during the numerous conflicts with its neighbors lead the Cardassians to harden a number of onboard systems, giving the initial design significant robustness when in combat.

Officially adopted into the fleet in 2310, the Galor was already well into wide-scale production by the time the first ships were commissioned. The Type-1 used the CO-6a as it's main computer system. This allowed the installation of a staggering 16 separate beam-weapon emplacements, giving the Galor unsurpassed firepower. The forward and aft disruptor banks allowed the concentration of significant firepower during strafing runs. Only the primary shields were considered underpowered at the time of launch. However, the Galors rarely operated alone, giving commanders the ability to englobe and enemy, reducing their ability to concentrate their firepower.

The Galor also served as the Cardassian Unions prime research vessel. With eight onboard labs, the warship was able to explore and research well beyond the established worlds of the Union. Discovery of new resources was often the primary goal of missions assigned to the ever growing number of Galor class vessels. But the Galor class was not without it's faults. The Type-1 Galor, as with most Cardassian vessels, suffered from sensor difficulties with reduced range and accuracy a common problem. While combat sensors were accurate, other sensor systems proved less accurate and required the vessel to close with their intended targets to get truly accurate reading.

The Type-2 would see a significant gain in power with the introduction of the CWK-1 warp drive as the primary power system. The Type-2 saw the replacement of the duotronic style computer with the more mainstream isolinear system. This allowed the introduction of better weapon power transfer subsystems and the installation of the CSD-4 spiral wave disruptor. It would be the installation of the vastly superior CSO main shield system that would make the Type-2 the envy of frontline commanders. Unfortunately for the Union, the Type-2 was far more difficult to build, increasing construction times by nearly 8 months. Even with conscripted labor, the additional delays and constant material shortages meant that the production run of the Type-2 was far reduced when compared to the original Type-1.

The Type-3 would be introduced in 2346 and is still considered the best version of the Galor to date. The Type-3 saw the introduction of several streamlining procedures that allowed the unprecedented decision to retrofit older Type-1s to the new Type-3 configuration. Cardassian naval procurement held that most vessels were not refit but were allowed to serve their term and then were placed in reserve fleet. The popularity and need of the Galor saw a large scale upgrade program initiated the following year.

The Type-3 incorporated the improved CI-4 as well as the more powerful CP-6 torpedo. The Type-3 would not be the most powerful, but was considered the most efficient and balanced version. Cheep enough to mass produce yet capable enough to remain the primary combat vessel of the Union, the Type-3 served will into the Dominion War and remain in active service despite it's age.

The Type-4 was the first of two attempts to produce a more powerful version of the Galor to counter the increased technological superiority of the Federation. The Type-4 saw the inclusion of the CWK-2 warp coils installed in the wings as well as the significantly more powerful CSW shielding system. But the new design saw only a minor improvement over the Type-3. Production was scheduled to be reduced, but was secretly maintained by the Obsidian Order who contracted for 100 of the more powerful variants. A number of these were later lost in a disastrous attack on the Founder home-world some 20 years later.

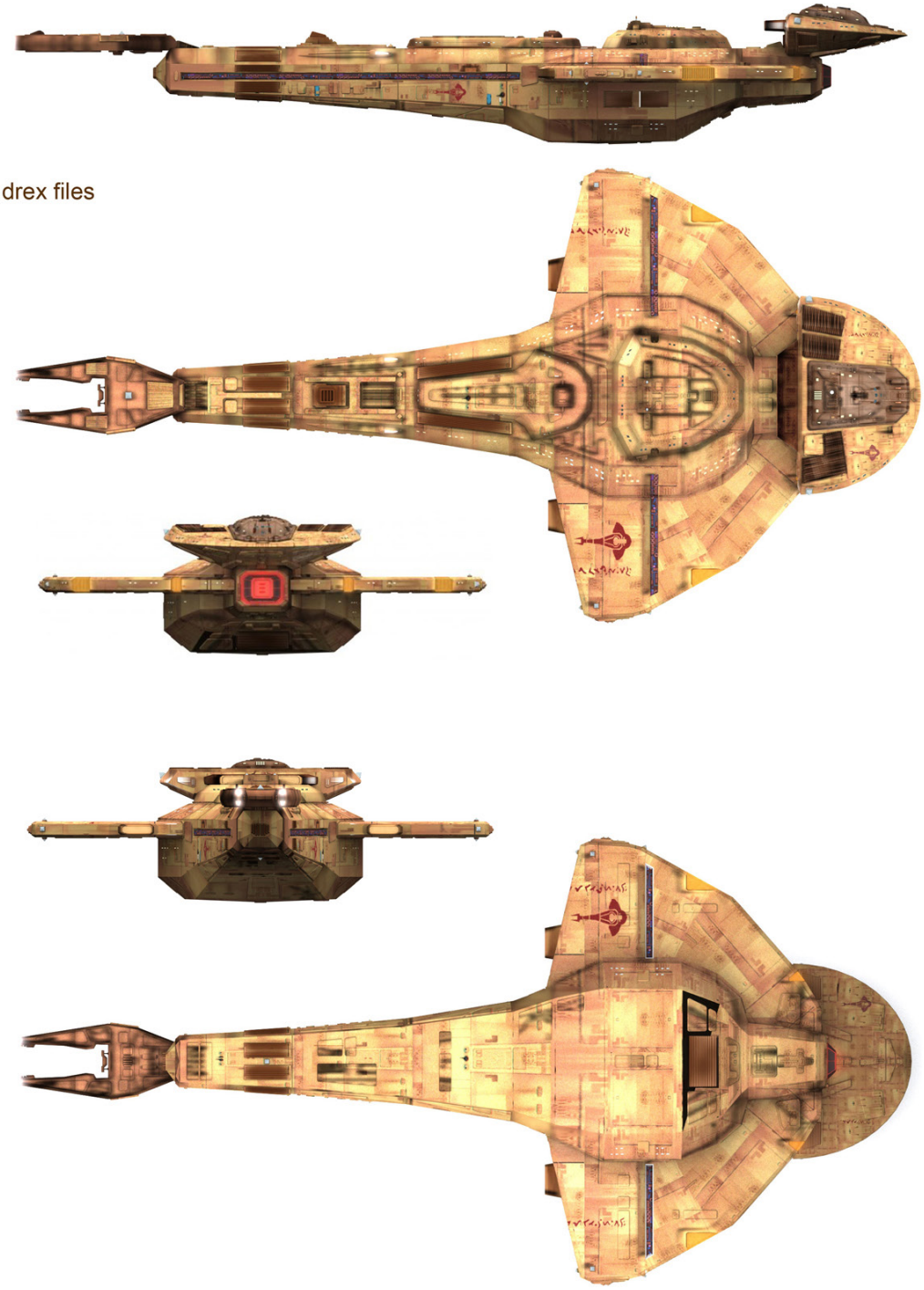
The Type-5 was launched shortly after the CWK-3 was brought into the Cardassian inventory. More powerful that it's predecessors, the Type-5 again brought to bear the significant problems with the Cardassian production schedule. The Type-5 took nearly a year longer than the Type-3, whose production schedule had finally ended in favor of upgrades.

The heavy losses of the Dominion War and the destruction of several major shipyard before the end of hostilities has reduced production of the Galor to less than 5 vessels per year. With nearly 80% of all available resources going to rebuild the staggering losses of the war, little if left for the military budget. Fortunately for the Cardassians, none of their immediate neighbors have significant fleets to pose a threat.

Unfortunately for the Cardassians, the popularity of the Galor has also lead to an attrition rate that even the Klingons would find difficult to accept. 28 Type-3s, 306 Type-4s and 58 Type-5s remain in active service. 100 Type-1s and 150 Type-2s are in reserve fleets. There does not appear to be any plans to update or reactivate these vessels however. 10 each of the Type-2, Type-3 and Type-4 are used as training vessels. 41 Type-1s, 39 Type-2s, 21 Type-3s, 42 Type-4s and 33 Type-5s have been destroyed. 7 Type-1s, 6 Type-2s, 3 Type-3s, 2 Type-4s and 4 Type-5s have been captured over the years. 3 Type-1s, 2 Type-2s, 2 Type-3s, 7 Type-4s and 1 Type-5 are reported as missing. 17 Type-1s, 24 Type-2s, 11 Type-3s, 31 Type-4s and 18 Type-5s have been scrapped. 40 Type-1s and 50 Type-2s have been sold.

Until the Monac, Tevak and Toros shipyards are rebuilt, production of the Galor is expected to remain low.

GALOR CLASS XI CRUISER



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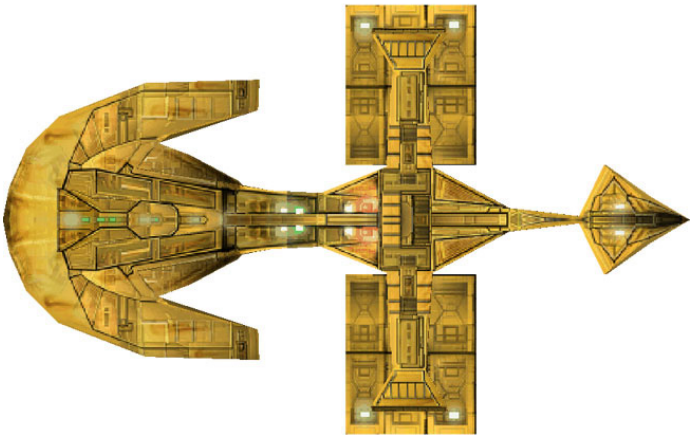
GOLTAK CLASS XII LOGISTICS CRUISER

Construction Data:		
Model Numbers —	Type-1	Type-2
Ship Class —	XII	XII
Date Entering Service —	2343	2377
Number Constructed —	63	Refit
Hull Data:		
Superstructure Points —	60	60
Damage Chart —	A	A
Size:		
Length —	281.0 m	281.0 m
Width —	175.0 m	175.0 m
Height —	52.0 m	52.0 m
Weight —	205,136 mt	209,799 mt
Cargo:		
Cargo Units —	410 SCU	410 SCU
Cargo Capacity —	20,500 mt	20,500 mt
Landing Capacity —	None	None
Equipment Data:		
Control Computer Type —	CI-5	CI-5
Transporters:		
standard 6-person —	3	3
combat 22-person —	4	4
cargo —	3	3
Other Data:		
Crew —	453	453
Troops —	160	160
Passengers —	60	60
Shuttlecraft —	10	10
Engines And Power Data:		
Total Power Units Available —	86	106
Movement Point Ratio —	5/1	5/1
Warp Engine Type —	CWK-1	CWK-2
Number —	2	2
Power Units Available —	27 ea.	29 ea.
Stress Chart —	H/I	H/I
Max Safe Cruising Speed —	Warp 7	Warp 6
Emergency Speed —	Warp 8	Warp 8
Impulse Engine Type —	CIE-1 (x2)	CIE-3 (x2)
Power Units Available —	16 ea.	24 ea.
Weapons And Firing Data:		
Beam Weapon Type —	CD-12	CD-18
Number —	10	10
Firing Arcs —	2 f/p, 2 f/s, 1 f/p/a, 1 f/s/a, 2 p/a, 2 s/a	2 f/p, 2 f/s, 1 f/p/a, 1 f/s/a, 2 p/a, 2 s/a
Firing Chart —	X	X
Maximum Power —	15	19
Damage Modifiers —		
+3	(-)	(1-18)
+2	(-)	(19-20)
+1	(1-10)	(21-22)
Missile Weapon Type —	CP-10	CP-8
Number —	4	4
Firing Arcs —	4 f	4 f
Firing Chart —	R	S
Power To Arm —	1	1
Damage —	20	28
Shield Data:		
Deflector Shield Type —	CSS	CSW
Shield Point Ratio —	1/4	1/3
Maximum Shield Power —	30	50
Combat Efficiency:		
D —	227.8	249.3
WDF —	166.6	243

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C
Major Data Source: Cardassian Sector Intelligence

While all Type-1s have been converted to Type-2s, only 12 Type-2s remain in active service. 27 are in reserve fleets. 12 Type-1s were destroyed, 1 was captured, 2 were reported missing and 9 have been scrapped.



GROUMALL CLASS XII HEAVY FRIGATE

Construction Data:
- *Model Numbers* — Type-1
- *Ship Class* — XII
- *Date Entering Service* — 2360
- *Number Constructed* — 43

Hull Data:
- *Superstructure Points* — 50
- *Damage Chart* — B
- *Size:*
  - Length — 264.0 m
  - Width — 150.0 m
  - Height — 44.0 m
  - Weight — 209,202 mt
- *Cargo:*
  - Cargo Units — 290 SCU
  - Cargo Capacity — 14,500 mt
- *Landing Capacity* — None

Equipment Data:
- *Control Computer Type* — CI-5
- *Transporters:*
  - standard 6-person — 2
  - combat 22-person — 3
  - cargo — 5

Other Data:
- *Crew* — 318
- *Troops* — 120
- *Passengers* — 40
- *Shuttlecraft* — 10

Engines And Power Data:
- *Total Power Units Available* — 110
- *Movement Point Ratio* — 6/1
- *Warp Engine Type* — CWI-1
  - Number — 2
  - Power Units Available — 38 ea.
  - Stress Chart — K/L
  - Max Safe Cruising Speed — Warp 7
  - Emergency Speed — Warp 8
- *Impulse Engine Type* — CIG-1
  - Power Units Available — 34

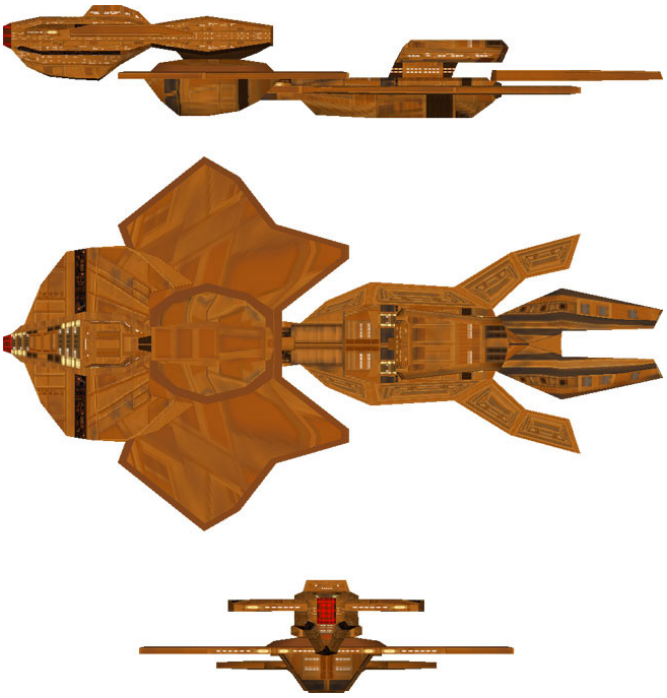
Weapons And Firing Data:
- *Beam Weapon Type* — CD-13
  - Number — 14
  - Firing Arcs — 3 f/p/a, 3 f/s/a, 2 f/p, 2 f/s, 2 p/a, 2 s/a
  - Firing Chart — Y
  - Maximum Power — 8
  - Damage Modifiers —
    - +3 (1-8)
    - +2 (9-19)
    - +1 (20-21)
- *Beam Weapon Type* — CSD-5
  - Number — 2
  - Firing Arcs — 2 f
  - Firing Chart — X
  - Maximum Power — 16
  - Damage Modifiers —
    - +3 (1-8)
    - +2 (9-14)
    - +1 (15-22)
- *Missile Weapon Type* — CP-13
  - Number — 1
  - Firing Arcs — 1 f
  - Firing Chart — S
  - Power To Arm — 1
  - Damage — 30

Shield Data:
- *Deflector Shield Type* — CSW
  - Shield Point Ratio — 1/3
  - Maximum Shield Power — 50

Combat Efficiency:
- D — 221.5
- WDF — 170.5

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C
Major Data Source: Cardassian Sector Intelligence

32 Type-1s are still in active service. 1 is in the reserve fleet. 8 have been destroyed and 2 have been scrapped.



GUL VYSTAL CLASS X DESTROYER

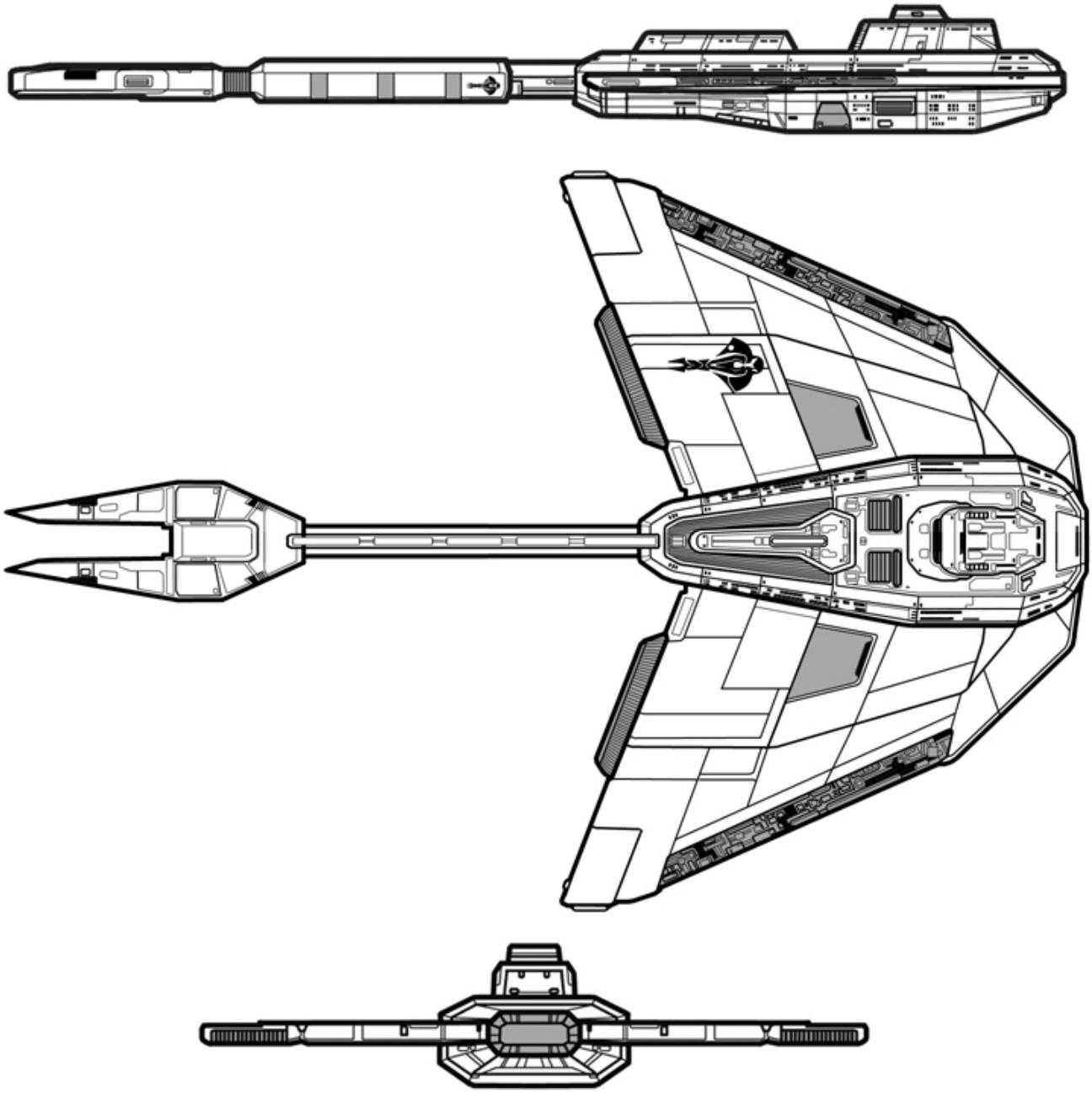
Construction Data:					
Model Numbers —	Type-1	Type-2	Type-3	Type-4	Type-5
Ship Class —	X	X	X	X	X
Date Entering Service —	2276	2286	2340	2353	2377
Number Constructed —	196	222	138	Refit	Refit
Hull Data:					
Superstructure Points —	31	31	31	31	31
Damage Chart —	A	A	A	A	A
Size:					
Length —	299.0 m	299.0 m	299.0 m	299.0 m	299.0 m
Width —	204.0 m	204.0 m	204.0 m	204.0 m	204.0 m
Height —	35.0 m	35.0 m	35.0 m	35.0 m	35.0 m
Weight —	155,555 mt	157,729 mt	155,878 mt	158,630 mt	158,978 mt
Cargo:					
Cargo Units —	280 SCU	280 SCU	280 SCU	290 SCU	290 SCU
Cargo Capacity —	14,000 mt	14,000 mt	14,000 mt	14,500 mt	14,500 mt
Landing Capacity —	None	None	None	None	None
Equipment Data:					
Control Computer Type —	CO-6	CO-6a	CI-2b	CI-3	CI-3
Transporters:					
standard 6-person —	2	2	2	2	2
combat 22-person —	2	2	2	2	2
cargo —	5	5	5	5	5
Other Data:					
Crew —	306	310	306	312	312
Troops —	60	60	60	60	60
Passengers —	40	40	40	40	40
Shuttlecraft —	4	4	4	4	4
Engines And Power Data:					
Total Power Units Available —	49	52	56	62	62
Movement Point Ratio —	4/1	4/1	4/1	4/1	4/1
Warp Engine Type —	CWD-3	CWD-3	CWD-4	CWD-4	CWD-4
Number —	2	2	2	2	2
Power Units Available —	18 ea.	18 ea.	20 ea.	20 ea.	20 ea.
Stress Chart —	M/O	M/O	M/O	M/O	M/O
Max Safe Cruising Speed —	Warp 6	Warp 6	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	CID-2	CIE-1	CIE-1	CIF-1	CIF-1
Power Units Available —	13	16	16	22	22
Weapons And Firing Data:					
Beam Weapon Type —	CD-6	CD-6	CD-6	CD-13	CD-13
Number —	6	6	6	6	6
Firing Arcs —	4 p/f/s, 2 p/a/s	4 p/f/s, 2 p/a/s	4 p/f/s, 2 p/a/s	4 p/f/s, 2 p/a/s	4 p/f/s, 2 p/a/s
Firing Chart —	T	T	T	Y	Y
Maximum Power —	8	8	8	8	8
Damage Modifiers —					
+3	(1-5)	(1-5)	(1-5)	(1-8)	(1-8)
+2	(6-10)	(6-10)	(6-10)	(9-19)	(9-19)
+1	(11-18)	(11-18)	(11-18)	(20-21)	(20-21)
Beam Weapon Type —	CD-2b	CD-4	CD-4	CD-4	CD-6
Number —	4	4	4	4	4
Firing Arcs —	2 p/a, 2 s/a	2 p/a, 2 s/a	2 p/a, 2 s/a	2 p/a, 2 s/a	2 p/a, 2 s/a
Firing Chart —	G	N	N	N	T
Maximum Power —	4	6	6	6	8
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(1-5)
+2	(-)	(1-5)	(1-5)	(1-5)	(6-10)
+1	(1-10)	(6-13)	(6-13)	(6-13)	(11-18)
Beam Weapon Type —	CSD-3	CSD-3	CSD-4	CSD-4	CSD-4
Number —	2	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	J	J	N	N	N
Maximum Power —	13	13	20	20	20
Damage Modifiers —					
+3	(-)	(-)	(-)	(-)	(-)
+2	(-)	(-)	(1-5)	(1-5)	(1-5)
+1	(1-10)	(1-10)	(6-13)	(6-13)	(6-13)
Shield Data:					
Deflector Shield Type —	CSH	CSL	CSM	CSP	CSP
Shield Point Ratio —	1/2	1/2	1/2	1/3	1/3
Maximum Shield Power —	16	18	26	30	30
Combat Efficiency:					
D —	102.3	107.3	120.3	152.3	152.3
WDF —	54.8	64	74	88.4	99.6

GUL VYSTAL CLASS X DESTROYER

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C for all models
Major Data Source: Cardassian Sector Intelligence

The Gul Vystal is one of the most common Cardassian vessels encountered along the borders. While no longer in production, 3 to 5 older models are updated to the Type-5 variant every year. Rumors of a Type-6 could indicate a powershift within the Union.

Currently, 50 Type-3s, 120 Type-4s and 38 Type-5s are in active service. 50 Type-1s and 30 Type-2s are in reserve fleets, although it is unknown if these vessels we be refurbished and relaunched. 5 Type-2s are used as cadet training platforms. 24 Type-1s, 37 Type-2s, 12 Type-3s, 9 Type-4s and 1 Type-5 have been destroyed. 3 Type-1s, 4 Type-2s, 2 Type-3s and 1 Type-4 have been captured. 3 Type-1s, 2 Type-2s and 4 Type-3s are listed as missing. 8 Type-1s, 11 Type-2s, 9 Type-3s and 5 Type-4s have been scrapped. 20 Type-1s and 20 Type-2s have been sold.



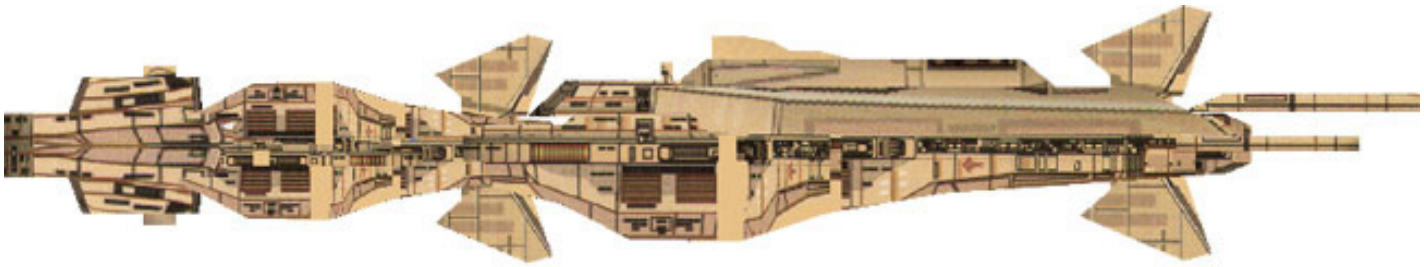
HAKALORA CLASS XIII HEAVY CRUISER

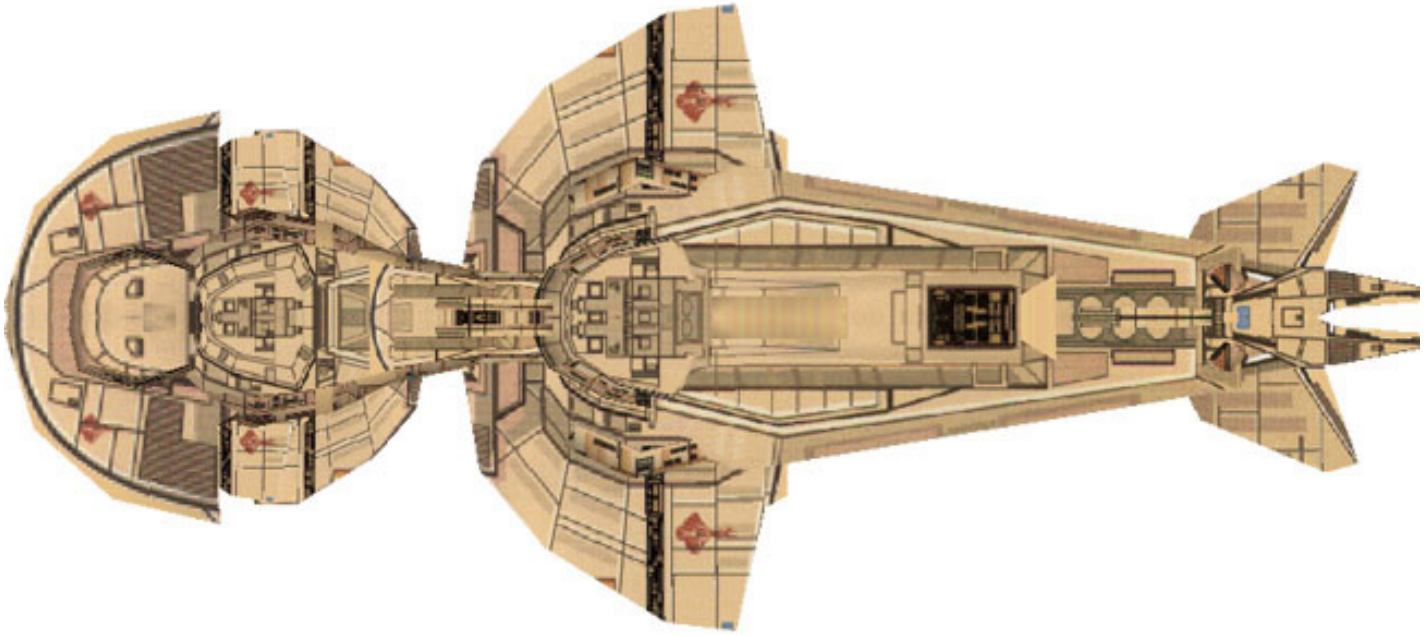
Construction Data:				
Model Numbers —	Type-1	Type-2	Type-3	Type-4
Ship Class —	XIII	XIII	XIII	XIII
Date Entering Service —	2299	2336	2352	2371
Number Constructed —	105	0	0	0
Hull Data:				
Superstructure Points —	62	76	76	78
Damage Chart —	B	B	B	B
Size:				
Length —	469.0 m	469.0 m	469.0 m	469.0 m
Width —	208.0 m	208.0 m	208.0 m	208.0 m
Height —	85.0 m	85.0 m	85.0 m	85.0 m
Weight —	237,095 mt	233,240 mt	239,276 mt	237,685 mt
Cargo:				
Cargo Units —	470 SCU	470 SCU	470 SCU	470 SCU
Cargo Capacity —	23,500 mt	23,500 mt	23,500 mt	23,500 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
Control Computer Type —	CO-10	CO-10a	CO-11	CI-6
Transporters:				
standard 6-person —	3	3	3	3
cargo —	3	3	3	3
Other Data:				
Crew —	516	516	516	516
Passengers —	30	30	30	30
Shuttlecraft —	15	15	15	15
Engines And Power Data:				
Total Power Units Available —	108	110	126	126
Movement Point Ratio —	5/1	5/1	5/1	5/1
Warp Engine Type —	CWG-1	CWK-1	CWK-2	CWK-2
Number —	2	2	2	2
Power Units Available —	26 ea.	27 ea.	29 ea.	29 ea.
Stress Chart —	E/F	H/I	H/I	H/I
Max Safe Cruising Speed —	Warp 7	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	CIF-2 (x2)	CIF-2 (x2)	CIG-1 (x2)	CIG-1 (x2)
Power Units Available —	28 ea.	28 ea.	34 ea.	34 ea.
Weapons And Firing Data:				
Beam Weapon Type —	CD-5	CD-5	CD-13	CD-13
Number —	20	20	20	20
Firing Arcs —	4 f/p/a, 4 f/s/a, 4 f/p, 4 f/s, 1 p/a, 1 s/a, 2 p/a/s	4 f/p/a, 4 f/s/a, 4 f/p, 4 f/s, 1 p/a, 1 s/a, 2 p/a/s	4 f/p/a, 4 f/s/a, 4 f/p, 4 f/s, 1 p/a, 1 s/a, 2 p/a/s	4 f/p/a, 4 f/s/a, 4 f/p, 4 f/s, 1 p/a, 1 s/a, 2 p/a/s
Firing Chart —	X	X	Y	Y
Maximum Power —	5	5	8	8
Damage Modifiers —				
+3	(1-8)	(1-8)	(1-8)	(1-8)
+2	(9-14)	(9-14)	(9-19)	(9-19)
+1	(15-22)	(15-22)	(20-21)	(20-21)
Beam Weapon Type —	CSD-6	CSD-8	CSD-8	CSD-12
Number —	1	1	1	1
Firing Arcs —	1 a	1 a	1 a	1 a
Firing Chart —	T	S	S	Q
Maximum Power —	26	30	30	52
Damage Modifiers —				
+3	(1-5)	(1-10)	(1-10)	(-)
+2	(6-10)	(11-14)	(11-14)	(1-8)
+1	(11-18)	(15-16)	(15-16)	(9-10)
Missile Weapon Type —	CP-7	CP-7	CP-7	CP-11
Number —	3	3	3	3
Firing Arcs —	2 f, 1 a	2 f, 1 a	2 f, 1 a	2 f, 1 a
Firing Chart —	Q	Q	Q	R
Power To Arm —	1	1	1	1
Damage —	35	35	35	38
Shield Data:				
Deflector Shield Type —	CSK	CSP	CSS	CSY
Shield Point Ratio —	1/3	1/3	1/4	1/4
Maximum Shield Power —	17	29	30	60
Combat Efficiency:				
D —	205.7	245.2	296.7	341.5
WDF —	185.6	188.3	254.3	273.5

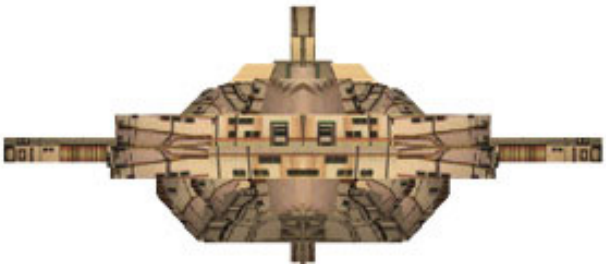
HAKALORA CLASS XIII HEAVY CRUISER

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C for all models
Major Data Source: Cardassian Sector Intelligence

The Cardassians continue to field 39 Hakalora Type-4s with 10 in reserve fleets. 2 Type-1s, 1 Type-2, 3 Type-3s and 11 Type-4s have been destroyed. 1 Type-1 and 2 Type-4s have been captured. 1 each of the Type-1, Type-3 and Type-4 are listed as missing. 3 Type-1s, 1 Type-2, 2 Type-3s and 7 Type-4s have been scrapped. 20 Type-1s have been disarmed and sold to civilian concerns.







HIDEKI CLASS V SCOUT

Construction Data:			
Model Numbers —	Type-1	Type-2	Type-3
Ship Class —	V	V	V
Date Entering Service —	2348	2359	2363
Number Constructed —	570	352	304
Hull Data:			
Superstructure Points —	18	18	18
Damage Chart —	A	A	A
Size:			
Length —	85.7 m	85.7 m	85.7 m
Width —	60.1 m	60.1 m	60.1 m
Height —	12.4 m	12.4 m	12.4 m
Weight —	58,174 mt	58,637 mt	57,820 mt
Cargo:			
Cargo Units —	125 SCU	125 SCU	125 SCU
Cargo Capacity —	6,250 mt	6,250 mt	6,250 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	CO-4	CO-4	CO-4
Transporters:			
standard 6-person —	1	1	1
Other Data:			
Crew —	30	30	30
Passengers —	5	5	5
Shuttlecraft —	None	None	None
Engines And Power Data:			
Total Power Units Available —	38	38	38
Movement Point Ratio —	3/1	3/1	3/1
Warp Engine Type —	CWB-3	CWB-3	CWB-3
Number —	2	2	2
Power Units Available —	14 ea.	14 ea.	14 ea.
Stress Chart —	M/N	M/N	M/N
Max Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 9	Warp 9
Impulse Engine Type —	CID-1	CID-1	CID-1
Power Units Available —	10	10	10
Weapons And Firing Data:			
Beam Weapon Type —	CD-6	CD-6	CD-13
Number —	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 f/p/a, 1 f/s/a	1 f/p, 1 f/s, 1 f/p/a, 1 f/s/a	1 f/p, 1 f/s, 1 f/p/a, 1 f/s/a
Firing Chart —	T	T	Y
Maximum Power —	8	8	8
Damage Modifiers —			
+3	(1-5)	(1-5)	(1-8)
+2	(6-10)	(6-10)	(9-19)
+1	(11-18)	(11-18)	(20-21)
Beam Weapon Type —	CSD-3	CSD-4	CSD-4
Number —	1	1	1
Firing Arcs —	1 a	1 a	1 a
Firing Chart —	J	N	N
Maximum Power —	13	20	20
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(-)	(1-5)	(1-5)
+1	(1-10)	(6-13)	(6-13)
Missile Weapon Type —	CP-9	CP-9	CP-10
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	T	T	R
Power To Arm —	1	1	1
Damage —	18	18	20
Shield Data:			
Deflector Shield Type —	CSL	CSM	CSQ
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	18	26	38
Combat Efficiency:			
D —	88.7	99.7	116.7
WDF —	42.6	47.6	57.7

HIDEKI CLASS V SCOUT

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C for all models
Major Data Source: Cardassian Sector Intelligence

The Cardassians continue to field 39 Hakalora Type-4s with 10 in reserve fleets. 2 Type-1s, 1 Type-2, 3 Type-3s and 11 Type-4s have been destroyed. 1 Type-1 and 2 Type-4s have been captured. 1 each of the Type-1, Type-3 and Type-4 are listed as missing. 3 Type-1s, 1 Type-2, 2 Type-3s and 7 Type-4s have been scrapped. 20 Type-1s have been disarmed and sold to civilian concerns.

HUTES CLASS XIV BATTLESHIP

Construction Data:
- *Model Numbers* — Type-1
- *Ship Class* — XIV
- *Date Entering Service* — 2299
- *Number Constructed* — 17

Hull Data:
- *Superstructure Points* — 90
- *Damage Chart* — A
- *Size:*
  - Length — 918.0 m
  - Width — 672.0 m
  - Height — 166.0 m
  - Weight — 277,505 mt
- *Cargo:*
  - Cargo Units — 1,050 SCU
  - Cargo Capacity — 52,500 mt
- *Landing Capacity* — None

Equipment Data:
- *Control Computer Type* — CO-10
- *Transporters:*
  - standard 6-person — 5
  - combat 22-person — 8
  - cargo — 10

Other Data:
- *Crew* — 1,157
- *Troops* — 130
- *Passengers* — 30
- *Shuttlecraft* — 30

Engines And Power Data:
- *Total Power Units Available* — 130
- *Movement Point Ratio* — 7/1
- *Warp Engine Type* — CWG-2
  - Number — 2
  - Power Units Available — 41 ea.
  - Stress Chart — E/F
  - Max Safe Cruising Speed — Warp 6
  - Emergency Speed — Warp 7
- *Impulse Engine Type* — CIE-3 (x2)
  - Power Units Available — 24 ea.

Weapons And Firing Data:
- *Beam Weapon Type* — CD-6b
  - Number — 15
  - Firing Arcs — 2 f/p, 2 f, 2 f/s, 3 f/p/a, 3 f/s/a, 1 p/a/s, 1 p/a, 1 s/a
  - Firing Chart — U
  - Maximum Power — 9
  - Damage Modifiers —
    - +3 (1-6)
    - +2 (7-15)
    - +1 (18-20)
- *Beam Weapon Type* — CSD-5
  - Number — 2
  - Firing Arcs — 1 f, 1 a
  - Firing Chart — X
  - Maximum Power — 16
  - Damage Modifiers —
    - +3 (1-8)
    - +2 (9-14)
    - +1 (15-22)
- *Missile Weapon Type* — CP-6
  - Number — 4
  - Firing Arcs — 2 f, 2 a
  - Firing Chart — R
  - Power To Arm — 1
  - Damage — 26

Shield Data:
- *Deflector Shield Type* — CSK
  - Shield Point Ratio — 1/3
  - Maximum Shield Power — 17

Combat Efficiency:
- D — 233.7
- WDF — 202.7

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: D
Major Data Source: Cardassian Sector Intelligence

A total of 17 of these massive warship were built by the Cardassians before production was finally halted in 2316. The vessels remained in active service until 2350 when they were finally phased out of front line use. of the 17 Type-1s built, 1 was destroyed in action against the Klingons.

HUTET CLASS XV BATTLESHIP

Construction Data:

Model Numbers —	Type-1
Ship Class —	XV
Date Entering Service —	2365
Number Constructed —	22

Hull Data:

Superstructure Points —	106
Damage Chart —	A
Size:	
Length —	864.0 m
Width —	734.0 m
Height —	302.0 m
Weight —	348,042 mt
Cargo:	
Cargo Units —	690 SCU
Cargo Capacity —	34,500 mt
Landing Capacity —	None

Equipment Data:

Control Computer Type —	CI-7
Transporters:	
standard 6-person —	4
combat 22-person —	2
cargo —	8

Other Data:

Crew —	757
Troops —	80
Passengers —	20
Shuttlecraft —	16

Engines And Power Data:

Total Power Units Available —	146
Movement Point Ratio —	8/1
Warp Engine Type —	CWJ-2
Number —	2
Power Units Available —	51 ea.
Stress Chart —	I/K
Max Safe Cruising Speed —	Warp 6
Emergency Speed —	Warp 8
Impulse Engine Type —	CIF-1 (x2)
Power Units Available —	22 ea.

Weapons And Firing Data:

Beam Weapon Type —	CD-12
Number —	12
Firing Arcs —	2 f/p, 2 f/s, 2 f/p/a, 2 f/s/a, 2 p/a, 2 s/a
Firing Chart —	X
Maximum Power —	15
Damage Modifiers —	
+3	(-)
+2	(-)
+1	(1-10)
Beam Weapon Type —	CSD-8
Number —	5
Firing Arcs —	2 f, 1 f/p, 1 f/s, 1 a
Firing Chart —	S
Maximum Power —	30
Damage Modifiers —	
+3	(1-10)
+2	(11-14)
+1	(15-16)
Missile Weapon Type —	CP-11
Number —	2
Firing Arcs —	2 f
Firing Chart —	R
Power To Arm —	1
Damage —	38

Shield Data:

Deflector Shield Type —	CSX
Shield Point Ratio —	1/4
Maximum Shield Power —	47

Combat Efficiency:

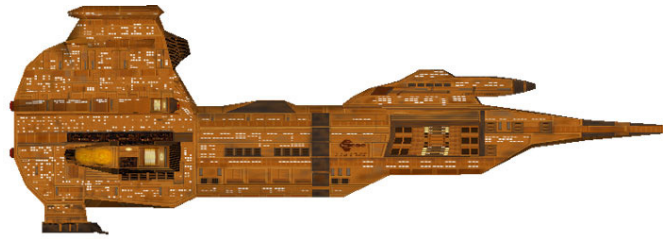
D —	323.6
WDF —	293.0

NOTES:

Known Sphere Of Operation: Union-wide use
Data Reliability: D
Major Data Source: Cardassian Sector Intelligence

As relations with the Federation and other Alpha Quadrant governments continued to deteriorate, the Hutet was launched as a way of deterring the Klingon and others who were encroaching on the expanding Cardassian borders. The Hutet would go on to be a major player in the Dominion War and remains in active service to this day.

A total of 22 Type-1s were built before war time losses prevented further vessels from being completed. While these ships were mothballed following the war due to the Cardassian Union's need to rebuild following the war, 4 Type-1s have since returned to duty. 10 remain in reserve fleets. 4 were destroyed and 4 more were scrapped.



JANISSARY CLASS XVI DREADNOUGHT

Construction Data:
- *Model Numbers* — Type-1
- *Ship Class* — XVI
- *Date Entering Service* — 2367
- *Number Constructed* — 12

Hull Data:
- *Superstructure Points* — 120
- *Damage Chart* — A
- *Size:*
  - Length — 350.0 m
  - Width — 241.0 m
  - Height — 61.0 m
  - Weight — 386,267 mt
- *Cargo:*
  - Cargo Units — 1,450 SCU
  - Cargo Capacity — 72,500 mt
- *Landing Capacity* — None

Equipment Data:
- *Control Computer Type* — CI-6
- *Transporters:*
  - standard 6-person — 3
  - cargo — 6

Other Data:
- *Crew* — 1,610
- *Troops* — 130
- *Passengers* — 20
- *Shuttlecraft* — 8

Engines And Power Data:
- *Total Power Units Available* — 180
- *Movement Point Ratio* — 9/1
- *Warp Engine Type* — CWL-2
  - Number — 2
  - Power Units Available — 60 ea.
  - Stress Chart — H/J
  - Max Safe Cruising Speed — Warp 6
  - Emergency Speed — Warp 7
- *Impulse Engine Type* — CIH-1 (x2)
  - Power Units Available — 30 ea.

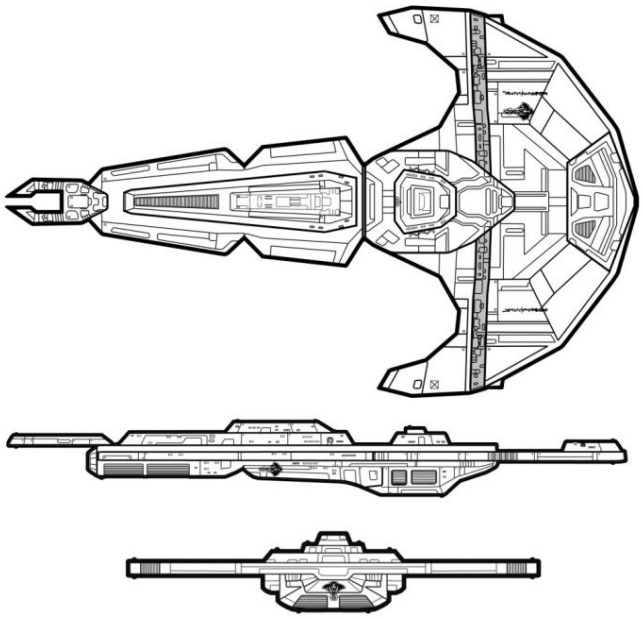
Weapons And Firing Data:
- *Beam Weapon Type* — CD-11
  - Number — 14
  - Firing Arcs — 2 f/p, 2 f/s, 3 f/p/a, 3 f/s/a, 1, p/f/s/a, 1 p/a/s, 1 p/a, 1 s/a
  - Firing Chart — Y
  - Maximum Power — 11
  - Damage Modifiers —
    - +3 (1-2)
    - +2 (3-9)
    - +1 (10-16)
- *Beam Weapon Type* — CSD-9
  - Number — 2
  - Firing Arcs — 1 f, 1 a
  - Firing Chart — T
  - Maximum Power — 42
  - Damage Modifiers —
    - +3 (1-7)
    - +2 (8-11)
    - +1 (12-18)
- *Missile Weapon Type* — CP-12
  - Number — 3
  - Firing Arcs — 3 f
  - Firing Chart — U
  - Power To Arm — 1
  - Damage — 25

Shield Data:
- *Deflector Shield Type* — CSV
  - Shield Point Ratio — 1/4
  - Maximum Shield Power — 47

Combat Efficiency:
- D — 353.6
- WDF — 256.7

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: D
Major Data Source: Cardassian Sector Intelligence

Although designed shortly before the Dominion War, the Janissary was not fielded in large numbers. Non the less, their design proved effective during the conflict. All of these vessels saw battle during the war, with 1 Type-1 being destroyed. The remining 11 Type-1s are on active duty, although most now scheduled for much needed maintenance.



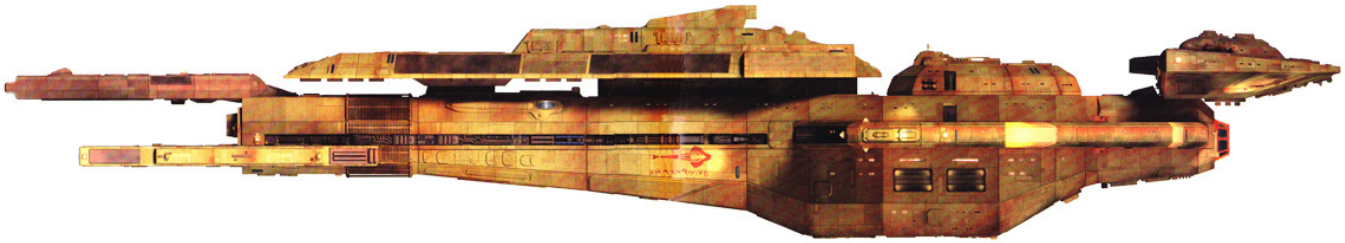
KELDON CLASS XIII BATTLECRUISER

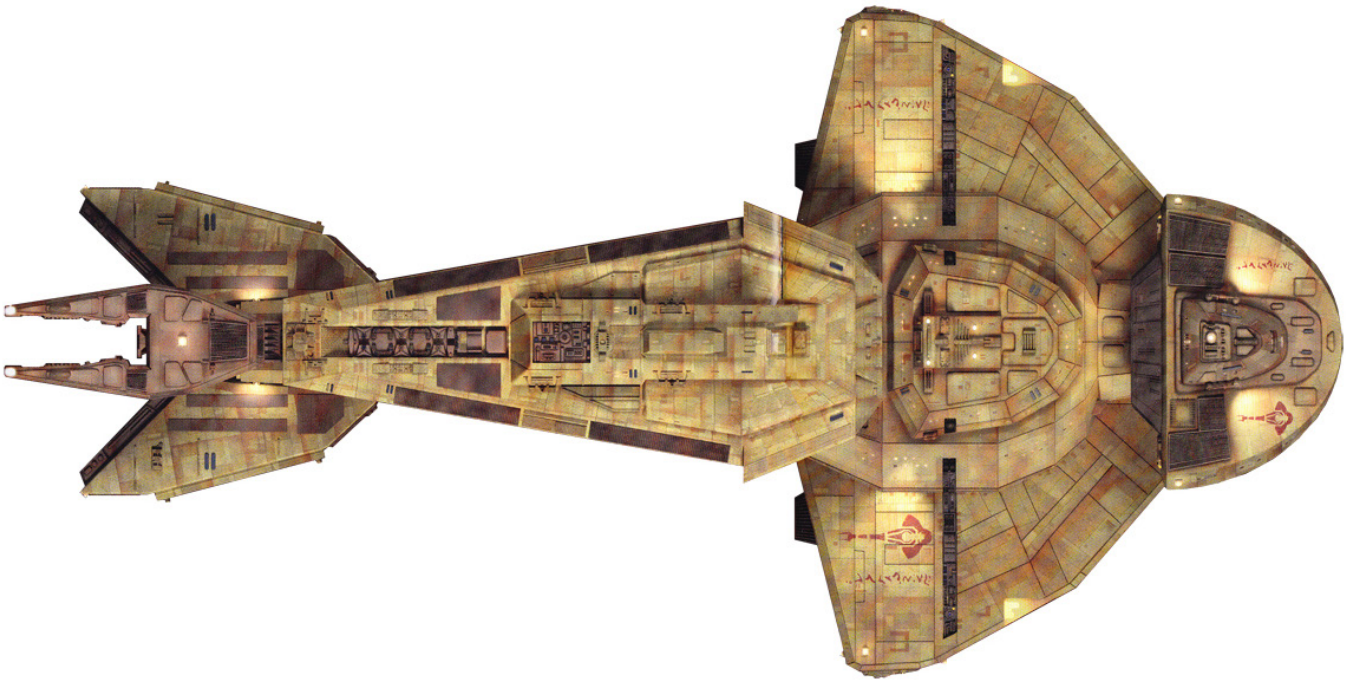
Construction Data:					
Model Numbers —	Type-1	Type-2	Type-3	Type-4	Type-5
Ship Class —	XIII	XIII	XIII	XIV	XIV
Date Entering Service —	2371	2373	2374	2375	2377
Number Constructed —	40	20	20	15	15
Hull Data:					
Superstructure Points —	80	80	80	90	90
Damage Chart —	A	A	A	A	A
Size:					
Length —	371.0 m	371.0 m	371.0 m	371.0 m	371.0 m
Width —	192.0 m	192.0 m	192.0 m	192.0 m	192.0 m
Height —	70.0 m	70.0 m	70.0 m	70.0 m	70.0 m
Weight —	238,321 mt	233,121 mt	236,067 mt	259,748 mt	260,202 mt
Cargo:					
Cargo Units —	470 SCU	460 SCU	470 SCU	510 SCU	510 SCU
Cargo Capacity —	23,500 mt	23,000 mt	23,500 mt	25,500 mt	25,500 mt
Landing Capacity —	None	None	None	None	None
Equipment Data:					
Control Computer Type —	CI-5	CI-5	CI-6	CI-6	CI-6
Transporters:					
standard 6-person —	5	5	5	5	5
cargo —	5	5	5	5	5
Other Data:					
Crew —	519	507	514	565	566
Troops —	320	320	320	320	320
Passengers —	60	60	60	60	60
Shuttlecraft —	15	15	15	15	15
Engines And Power Data:					
Total Power Units Available —	100	100	100	100	100
Movement Point Ratio —	6/1	6/1	6/1	6/1	6/1
Warp Engine Type —	CWK-3	CWK-3	CWK-3	CWK-3	CWK-3
Number —	2	2	2	2	2
Power Units Available —	30 ea.	30 ea.	30 ea.	30 ea.	30 ea.
Stress Chart —	H/I	H/I	H/I	H/I	H/I
Max Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	CIE-2 (x2)	CIE-2 (x2)	CIE-2 (x2)	CIE-2 (x2)	CIE-2 (x2)
Power Units Available —	20 ea.	20 ea.	20 ea.	20 ea.	20 ea.
Weapons And Firing Data:					
Beam Weapon Type —	CD-6b	CD-13	CD-13	CD-21	CD-21
Number —	16	16	16	16	16
Firing Arcs —	2 f/p, 2 f/s, 3 f/p/a, 3 f/s/a, 2 p/a/s, 2 p/a, 2 s/a	2 f/p, 2 f/s, 3 f/p/a, 3 f/s/a, 2 p/a/s, 2 p/a, 2 s/a	2 f/p, 2 f/s, 3 f/p/a, 3 f/s/a, 2 p/a/s, 2 p/a, 2 s/a	2 f/p, 2 f/s, 3 f/p/a, 3 f/s/a, 2 p/a/s, 2 p/a, 2 s/a	2 f/p, 2 f/s, 3 f/p/a, 3 f/s/a, 2 p/a/s, 2 p/a, 2 s/a
Firing Chart —	U	Y	Y	Y	Y
Maximum Power —	9	8	8	12	12
Damage Modifiers —					
+3	(1-6)	(1-8)	(1-8)	(1-6)	(1-6)
+2	(7-15)	(9-19)	(9-19)	(7-11)	(7-11)
+1	(18-20)	(20-21)	(20-21)	(12-18)	(12-18)
Beam Weapon Type —	CSD-4	CSD-4	CSD-5	CSD-6	CSD-6
Number —	2	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	N	N	X	T	T
Maximum Power —	20	20	16	26	26
Damage Modifiers —					
+3	(-)	(-)	(1-8)	(1-5)	(1-5)
+2	(1-5)	(1-5)	(9-14)	(6-10)	(6-10)
+1	(6-13)	(6-13)	(15-22)	(11-18)	(11-18)
Missile Weapon Type —	CP-13	CP-13	CP-13	CP-13	CP-14
Number —	2	2	2	2	2
Firing Arcs —	2 f	2 f	2 f	2 f	2 f
Firing Chart —	S	S	S	S	T
Power To Arm —	1	1	1	1	1
Damage —	30	30	30	30	40
Shield Data:					
Deflector Shield Type —	CSU	CSU	CSU	CSV	CSX
Shield Point Ratio —	1/4	1/4	1/4	1/4	1/4
Maximum Shield Power —	43	43	43	47	48
Combat Efficiency:					
D —	270.4	270.4	270.4	290.7	290.7
WDF —	178.6	199.4	206.8	264.4	277.8

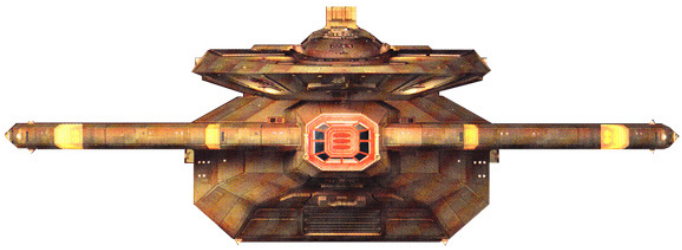
KELDON CLASS XIII BATTLECRUISER

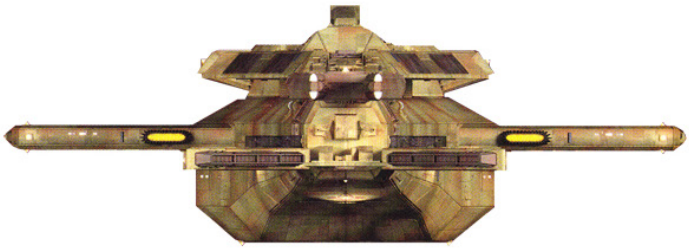
NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: B for all models
Major Data Source: Cardassian Sector Intelligence

All variants of the Keldon remain in active service. 3 Type-1s were converted to Type-2s. 7 Type-1s, 3 Type-2s, 2 Type-3s, 1 Type-4, 2 Type-5s and 2 Type-6s have been destroyed. 1 Type-1 and 1 Type-4 have been captured. 2 Type-1s and 1 Type-4 are listed as missing. 6 Type-1s, 1 Type-2, 2 Type-3s, 2 Type-4s and 1 Type-6 have been scrapped.







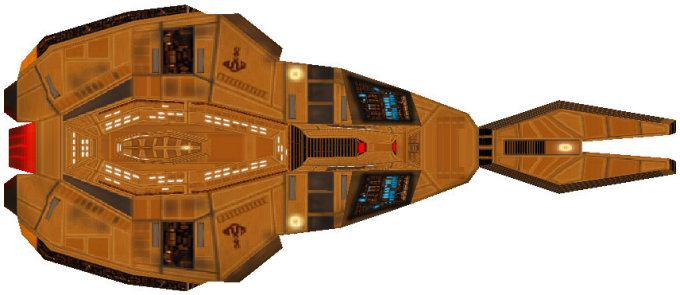


KIMAL CLASS X LIGHT CRUISER

Construction Data:		
Model Numbers —	Type-1	Type-2
Ship Class —	X	X
Date Entering Service —	2372	2383
Number Constructed —	12	12
Hull Data:		
Superstructure Points —	35	35
Damage Chart —	A	A
Size:		
Length —	197.0 m	197.0 m
Width —	84.0 m	84.0 m
Height —	26.0 m	26.0 m
Weight —	157,760 mt	158,311 mt
Cargo:		
Cargo Units —	310 SCU	320 SCU
Cargo Capacity —	15,500 mt	16,000 mt
Landing Capacity —	None	None
Equipment Data:		
Control Computer Type —	CI-3	CI-3
Transporters:		
standard 6-person —	2	2
cargo —	5	5
Other Data:		
Crew —	344	346
Passengers —	10	10
Shuttlecraft —	6	6
Engines And Power Data:		
Total Power Units Available —	90	92
Movement Point Ratio —	5/1	5/1
Warp Engine Type —	CWK-2	CWK-3
Number —	2	2
Power Units Available —	29 ea.	30 ea.
Stress Chart —	H/I	H/I
Max Safe Cruising Speed —	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8
Impulse Engine Type —	CIE-1 (x2)	CIE-1 (x2)
Power Units Available —	16 ea.	16 ea.
Weapons And Firing Data:		
Beam Weapon Type —	CD-13	CD-13
Number —	7	7
Firing Arcs —	2 f/p, 2 f/s, 1 f/p/a, 1 f/s/a, 1 p/a/s	2 f/p, 2 f/s, 1 f/p/a, 1 f/s/a, 1 p/a/s
Firing Chart —	Y	Y
Maximum Power —	8	8
Damage Modifiers —		
+3	(1-8)	(1-8)
+2	(9-19)	(9-19)
+1	(20-21)	(20-21)
Beam Weapon Type —	CSD-4	CSD-4
Number —	1	1
Firing Arcs —	1 f	1 f
Firing Chart —	N	N
Maximum Power —	20	20
Damage Modifiers —		
+3	(-)	(-)
+2	(1-5)	(1-5)
+1	(6-13)	(6-13)
Missile Weapon Type —	CP-6	CP-8
Number —	2	2
Firing Arcs —	2 f	2 f
Firing Chart —	R	S
Power To Arm —	1	1
Damage —	26	28
Shield Data:		
Deflector Shield Type —	CSU	CSV
Shield Point Ratio —	1/4	1/4
Maximum Shield Power —	43	48
Combat Efficiency:		
D —	214.1	222.1
WDF —	103	107.2

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: D for Type-1, E for Type-2
Major Data Source: Cardassian Sector Intelligence

Information about these vessels is limited as only a handful participated in the Dominion War. 9 Type-1s and an estimated 10-12 Type-2s are believed to be in active service. 1 Type-1 was destroyed when the Monac shipyards were destroyed. 2 Type-1s were scrapped after combat with Klingon forces.

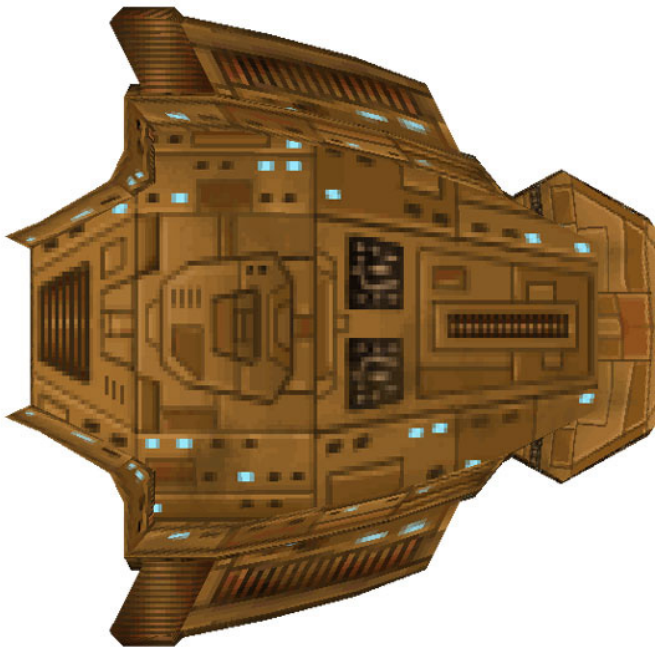


KRAXON CLASS VIII SCOUT

Construction Data:			
Model Numbers —	Type-1	Type-2	Type-3
Ship Class —	VIII	VIII	VIII
Date Entering Service —	2267	2286	2337
Number Constructed —	437	Refit	Refit
Hull Data:			
Superstructure Points —	17	17	18
Damage Chart —	B	B	B
Size:			
Length —	129.0 m	129.0 m	129.0 m
Width —	121.0 m	121.0 m	121.0 m
Height —	29.0 m	29.0 m	29.0 m
Weight —	118,386 mt	118,770 mt	119,847 mt
Cargo:			
Cargo Units —	90 SCU	90 SCU	90 SCU
Cargo Capacity —	4,500 mt	4,500 mt	4,500 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	CO-4	CO-4	CO-4
Transporters:			
standard 6-person —	1	1	1
cargo —	1	1	1
Other Data:			
Crew —	96	96	96
Passengers —	5	5	5
Shuttlecraft —	1	1	1
Engines And Power Data:			
Total Power Units Available —	44	56	56
Movement Point Ratio —	2/1	2/1	2/1
Warp Engine Type —	CWC-1	CWC-1	CWC-1
Number —	2	2	2
Power Units Available —	15 ea.	15 ea.	15 ea.
Stress Chart —	O/M	O/M	O/M
Max Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	CIC-2 (x2)	CID-2 (x2)	CID-2 (x2)
Power Units Available —	7 ea.	13 ea.	13 ea.
Weapons And Firing Data:			
Beam Weapon Type —	CD-4	CD-4	CD-13
Number —	3	3	3
Firing Arcs —	1 f/p/a, 1 f/s/a, 1 p/a/s	1 f/p/a, 1 f/s/a, 1 p/a/s	1 f/p/a, 1 f/s/a, 1 p/a/s
Firing Chart —	N	N	Y
Maximum Power —	6	6	8
Damage Modifiers —			
+3	(-)	(-)	(1-8)
+2	(1-5)	(1-5)	(9-19)
+1	(6-13)	(6-13)	(20-21)
Beam Weapon Type —	CSD-3	CSD-3	CSD-3
Number —	2	2	2
Firing Arcs —	2 f	2 f	2 f
Firing Chart —	J	J	J
Maximum Power —	13	13	13
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(-)	(-)	(-)
+1	(1-10)	(1-10)	(1-10)
Shield Data:			
Deflector Shield Type —	CSH	CSL	CSL
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	16	18	18
Combat Efficiency:			
D —	110.3	130.3	131.7
WDF —	22	22	37.6

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C for all models
Major Data Source: Cardassian Sector Intelligence

103 Type-3s are in active service. 48 Type-1s, 10 Type-2s and 133 Type-3s are in reserve fleets. 12 Type-1s, 8 Type-2s and 21 Type-3s have been destroyed. 6 Type-1s and 4 Type-3s have been captured. 3 Type-1s, 1 Type-2 and 7 Type-3s are reported as missing. 7 Type-1s, 5 Type-2s and 19 Type-3s have been scrapped. 20 Type-1s have been traded. 20 Type-1s and 10 Type-2s have been sold.

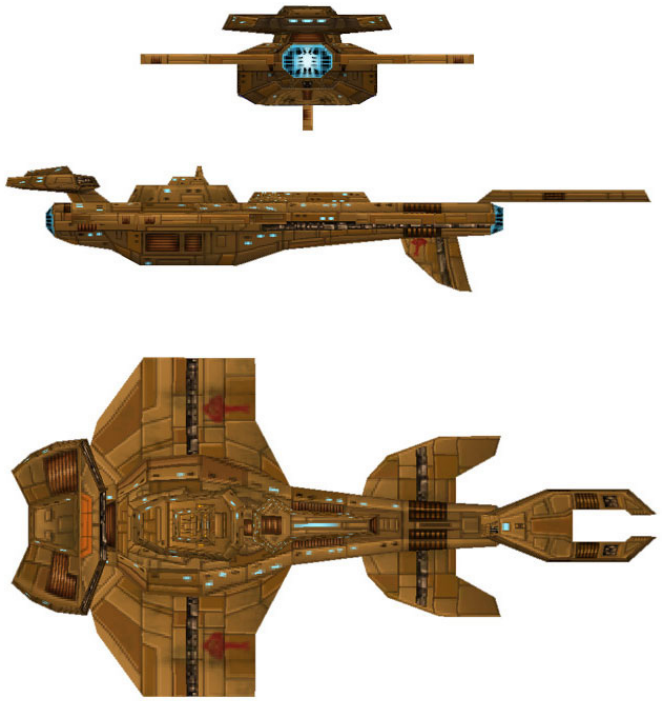


KULINOR CLASS IX LIGHT CRUISER

Construction Data:			
Model Numbers —	Type-1	Type-2	Type-3
Ship Class —	IX	IX	IX
Date Entering Service —	2273	2295	2339
Number Constructed —	304	Refit	Refit
Hull Data:			
Superstructure Points —	27	27	27
Damage Chart —	A	A	A
Size:			
Length —	266.0 m	266.0 m	266.0 m
Width —	140.0 m	140.0 m	140.0 m
Height —	51.0 m	51.0 m	51.0 m
Weight —	139,731 mt	139,857 mt	137,406 mt
Cargo:			
Cargo Units —	280 SCU	280 SCU	280 SCU
Cargo Capacity —	14,000 mt	14,000 mt	14,000 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	CO-6a	CO-6a	CI-2b
Transporters:			
standard 6-person —	2	2	2
combat 22-person —	2	2	2
cargo —	5	5	5
Other Data:			
Crew —	304	304	304
Troops —	80	80	80
Passengers —	20	20	20
Shuttlecraft —	8	8	8
Engines And Power Data:			
Total Power Units Available —	46	58	58
Movement Point Ratio —	3/1	3/1	4/1
Warp Engine Type —	CWC-2	CWC-2	CWC-2
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.
Stress Chart —	O/M	O/M	O/M
Max Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 9
Impulse Engine Type —	CID-1	CIF-1	CIF-1
Power Units Available —	10	22	22
Weapons And Firing Data:			
Beam Weapon Type —	CD-5	CD-5	CD-13
Number —	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	X	X	Y
Maximum Power —	5	5	8
Damage Modifiers —			
+3	(1-8)	(1-8)	(1-8)
+2	(9-14)	(9-14)	(9-19)
+1	(15-22)	(15-22)	(20-21)
Beam Weapon Type —	CD-4	CD-4	CD-5
Number —	6	6	6
Firing Arcs —	2 f/p/a, 2 f/s/a, 1 p/a, 1 s/a	2 f/p/a, 2 f/s/a, 1 p/a, 1 s/a	2 f/p/a, 2 f/s/a, 1 p/a, 1 s/a
Firing Chart —	N	N	X
Maximum Power —	6	6	5
Damage Modifiers —			
+3	(-)	(-)	(1-8)
+2	(1-5)	(1-5)	(9-14)
+1	(6-13)	(6-13)	(15-22)
Beam Weapon Type —	CSD-4	CSD-4	CSD-4
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	N	N	N
Maximum Power —	20	20	20
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(1-5)	(1-5)	(1-5)
+1	(6-13)	(6-13)	(6-13)
Missile Weapon Type —	CP-2	CP-3	CP-10
Number —	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	L	T	R
Power To Arm —	1	1	1
Damage —	10	8	20
Shield Data:			
Deflector Shield Type —	CSI	CSI	CSP
Shield Point Ratio —	1/3	1/3	1/3
Maximum Shield Power —	12	12	30
Combat Efficiency:			
D —	121.1	136.1	143.6
WDF —	63	64.2	102.6

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C for Type-1 and Type-2, D for Type-3
Major Data Source: Cardassian Sector Intelligence

Currently, the Cardassians are able to maintain a fleet of 110 Type-3s. 20 Type-2s and 84 Type-3s are in reserve fleets. 16 Type-1s, 7 Type-2s and 17 Type-3s have been destroyed. 1 Type-1 and 3 Type-3s have been captured. 2 Type-1s, 1 Type-2 and 1 Type-3 are listed as missing. 9 Type-1s, 3 Type-2s, and 10 Type-3s have been destroyed. 20 Type-1s have been sold.



LAKAT CLASS XI LIGHT CRUISER

Construction Data:

Model Numbers —	Type-1
Ship Class —	XI
Date Entering Service —	2359
Number Constructed —	92

Hull Data:

Superstructure Points —	48
Damage Chart —	A
Size:	
Length —	203.0 m
Width —	122.0 m
Height —	28.0 m
Weight —	177,510 mt
Cargo:	
Cargo Units —	350 SCU
Cargo Capacity —	17,500 mt
Landing Capacity —	None

Equipment Data:

Control Computer Type —	CI-2b
Transporters:	
standard 6-person —	3
combat 22-person —	1
cargo —	4

Other Data:

Crew —	387
Troops —	40
Passengers —	35
Shuttlecraft —	6

Engines And Power Data:

Total Power Units Available —	86
Movement Point Ratio —	5/1
Warp Engine Type —	CWK-1
Number —	2
Power Units Available —	27 ea.
Stress Chart —	H/I
Max Safe Cruising Speed —	Warp 7
Emergency Speed —	Warp 8
Impulse Engine Type —	CIE-1 (x2)
Power Units Available —	16 ea.

Weapons And Firing Data:

Beam Weapon Type —	CD-6b
Number —	5
Firing Arcs —	2 f/p/a, 2 f/s/a, 1 p/a/s
Firing Chart —	U
Maximum Power —	9
Damage Modifiers —	
+3	(1-6)
+2	(7-15)
+1	(18-20)
Beam Weapon Type —	CSD-3
Number —	6
Firing Arcs —	3 f/p, 3 f/s
Firing Chart —	J
Maximum Power —	13
Damage Modifiers —	
+3	(-)
+2	(-)
+1	(1-10)
+1	-
Missile Weapon Type —	CP-8
Number —	2
Firing Arcs —	1 f, 1 a
Firing Chart —	S
Power To Arm —	1
Damage —	28

Shield Data:

Deflector Shield Type —	CSS
Shield Point Ratio —	1/4
Maximum Shield Power —	30

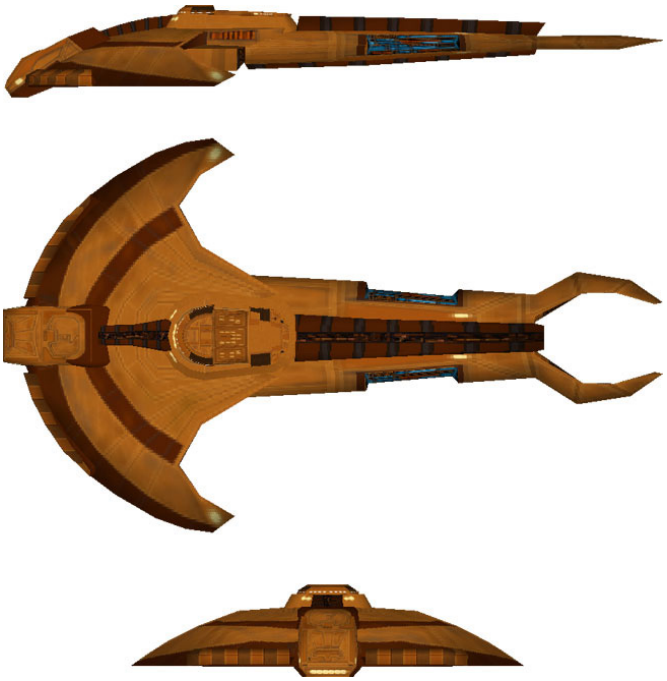
Combat Efficiency:

D —	210.6
WDF —	106.1

NOTES:

Known Sphere Of Operation: Union-wide use
Data Reliability: C
Major Data Source: Cardassian Sector Intelligence

51 Lakat Type-1s are still in service. 5 are used in the Cardassian Training Command, 17 have been destroyed, 4 have been captured, 2 are lsited as missing, 11 have been scrapped and2 were traded. Indications are that the Lakat may return to general production with a new Type-2 model, but this has not been confirmed.

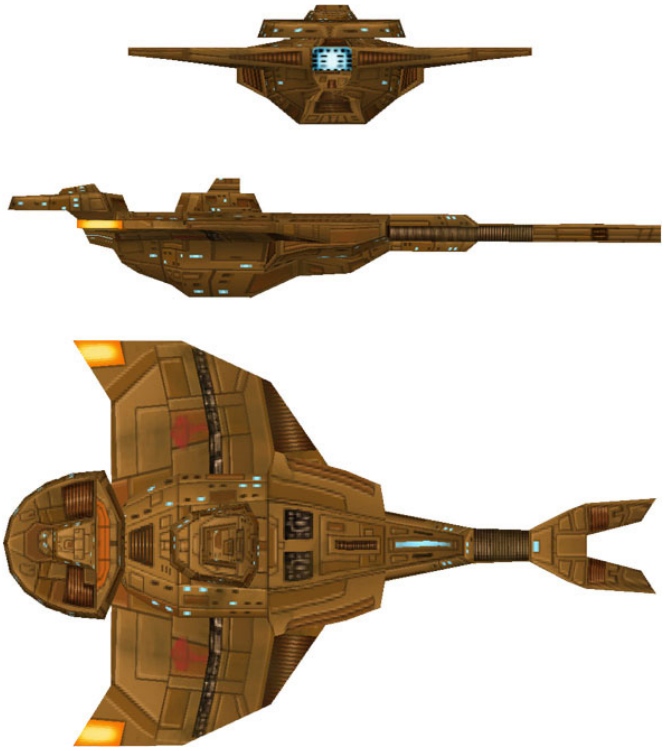


LEGATE CLASS VIII DESTROYER

Construction Data:			
Model Numbers —	Type-1	Type-2	Type-3
Ship Class —	VIII	VIII	VIII
Date Entering Service —	2274	2286	2337
Number Constructed —	226	Refit	Refit
Hull Data:			
Superstructure Points —	17	17	18
Damage Chart —	A	A	A
Size:			
Length —	234.0 m	234.0 m	234.0 m
Width —	145.0 m	145.0 m	145.0 m
Height —	42.0 m	42.0 m	42.0 m
Weight —	118,050 mt	118,733 mt	117,987 mt
Cargo:			
Cargo Units —	210 SCU	210 SCU	210 SCU
Cargo Capacity —	10,500 mt	10,500 mt	10,500 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	CO-3	CO-3	CI-2
Transporters:			
standard 6-person —	2	2	2
cargo —	3	3	3
Other Data:			
Crew —	233	233	233
Passengers —	40	40	40
Shuttlecraft —	5	5	5
Engines And Power Data:			
Total Power Units Available —	37	40	43
Movement Point Ratio —	2/1	2/1	2/1
Warp Engine Type —	CWC-1	CWC-1	CWC-1
Number —	2	2	2
Power Units Available —	15 ea.	15 ea.	15 ea.
Stress Chart —	O/M	O/M	O/M
Max Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	CIC-2	CID-1	CID-2
Power Units Available —	7	10	13
Weapons And Firing Data:			
Beam Weapon Type —	CD-4	CD-4	CD-13
Number —	6	6	6
Firing Arcs —	2 f/p/a, 2 f/s/a, 1 p/a, 1 s/a,	2 f/p/a, 2 f/s/a, 1 p/a, 1 s/a,	2 f/p/a, 2 f/s/a, 1 p/a, 1 s/a,
Firing Chart —	N	N	Y
Maximum Power —	6	6	8
Damage Modifiers —			
+3	(-)	(-)	(1-8)
+2	(1-5)	(1-5)	(9-19)
+1	(6-13)	(6-13)	(20-21)
Beam Weapon Type —	CSD-2	CSD-4	CSD-4
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	G	N	N
Maximum Power —	12	20	20
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(-)	(1-5)	(1-5)
+1	(1-10)	(6-13)	(6-13)
Shield Data:			
Deflector Shield Type —	CSF	CSF	CSH
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	11	11	16
Combat Efficiency:			
D —	93.3	97.3	109.7
WDF —	25.1	32.2	63.4

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C for all models
Major Data Source: Cardassian Sector Intelligence

The Legate class continue to serve along the Cardassian border, but like many other ship classes , is being slowly retired in favor of newer models. 38 Type-3s are in active service, with 100 in reserve fleets. 15 Type-1s, 4 Type-2s and 26 Type-3s have been destroyed. 2 Type-1s and 7 Type-3s have been captured. 6 Type-1s, 1 Type-2 and 2 Type-3s have been listed as missing. 3 Type-1s, 7 Type-2s and 15 Type-3s have been scrapped.



NETEL CLASS XI HEAVY CRUISER

Construction Data:				
Model Numbers —	Type-1	Type-2	Type-3	Type-4
Ship Class —	XI	XI	XI	XI
Date Entering Service —	2329	2340	2352	2373
Number Constructed —	87	28	43	0
Hull Data:				
Superstructure Points —	42	42	48	48
Damage Chart —	A	A	A	A
Size:				
Length —	303.0 m	303.0 m	303.0 m	303.0 m
Width —	130.0 m	130.0 m	130.0 m	130.0 m
Height —	25.0 m	25.0 m	25.0 m	25.0 m
Weight —	176,880 mt	167,928 mt	178,140 mt	179,656 mt
Cargo:				
Cargo Units —	360 SCU	360 SCU	360 SCU	360 SCU
Cargo Capacity —	18,000 mt	18,000 mt	18,000 mt	18,000 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
Control Computer Type —	CO-6a	CO-8	CI-3	CI-3
Transporters:				
standard 6-person —	2	2	2	2
combat 22-person —	2	2	2	2
cargo —	5	5	5	5
Other Data:				
Crew —	389	389	389	389
Troops —	80	80	80	80
Passengers —	30	30	30	30
Shuttlecraft —	10	10	10	10
Engines And Power Data:				
Total Power Units Available —	76	76	80	80
Movement Point Ratio —	4/1	4/1	4/1	4/1
Warp Engine Type —	CWD-3	CWC-2	CWC-2	CWC-2
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	M/O	O/M	O/M	O/M
Max Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	CIE-2 (x2)	CIE-2 (x2)	CIF-1 (x2)	CIF-1 (x2)
Power Units Available —	20 ea.	20 ea.	22 ea.	22 ea.
Weapons And Firing Data:				
Beam Weapon Type —	CD-6b	CD-11	CD-14	CD-18
Number —	5	5	5	5
Firing Arcs —	1 f/p, 1 f, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	U	Y	W	X
Maximum Power —	9	11	17	19
Damage Modifiers —				
+3	(1-6)	(1-2)	(1-14)	(1-18)
+2	(7-15)	(3-9)	(15-18)	(19-20)
+1	(18-20)	(10-16)	(19-20)	(21-22)
Beam Weapon Type —	CSD-4	CSD-4	CSD-4	CSD-4
Number —	4	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	N	N	N	N
Maximum Power —	20	20	20	20
Damage Modifiers —				
+3	(-)	(-)	(-)	(-)
+2	(1-5)	(1-5)	(1-5)	(1-5)
+1	(6-13)	(6-13)	(6-13)	(6-13)
Missile Weapon Type —	CP-8	CP-8	CP-11	CP-14
Number —	2	2	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a	1 f, 1 a	1 f, 1 a
Firing Chart —	S	S	R	T
Power To Arm —	1	1	1	1
Damage —	28	28	38	40
Shield Data:				
Deflector Shield Type —	CSP	CSR	CSS	CSU
Shield Point Ratio —	1/3	1/4	1/4	1/4
Maximum Shield Power —	30	21	30	43
Combat Efficiency:				
D —	183.1	198.1	228.6	246.6
WDF —	114.9	130.9	164.1	179.7

NOR CLASS STATION MINING STATION

Construction Data:

Model Numbers —	Type-1
Ship Class —	Station
Date Entering Service —	2350
Number Constructed —	30

Hull Data:

Superstructure Points —	100
Damage Chart —	Station
Size:	
Length —	1451.0 m
Width —	1451.0 m
Height —	969.0 m
Weight —	1,690,637 mt
Cargo:	
Cargo Units —	9,340 SCU
Cargo Capacity —	467,000 mt
Landing Capacity —	None

Equipment Data:

Control Computer Type —	CI-6 - Station (x2)
Transporters:	
standard 6-person —	10
cargo —	15

Other Data:

Crew —	376
Troops —	80
Passengers —	500
Shuttlecraft —	25

Engines And Power Data:

Total Power Units Available —	435
Movement Point Ratio —	10/1
Matter/Anti-Matter Generator Type —	CSMA-4
Number —	3
Power Units Available —	120 ea.
Impulse Generator Type —	CIFG-1 (x3)
Power Units Available —	25 ea.

Weapons And Firing Data:

Beam Weapon Type —	CD-10
Number —	6
Firing Arcs —	2 per arc
Firing Chart —	V
Maximum Power —	14
Damage Modifiers —	
+3	(1-17)
+2	(18-19)
+1	(20-21)

Shield Data:

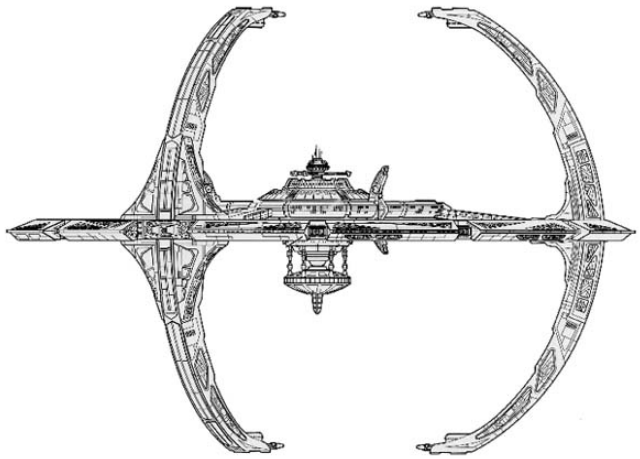
Deflector Shield Type —	CST
Shield Point Ratio —	1/3
Maximum Shield Power —	39

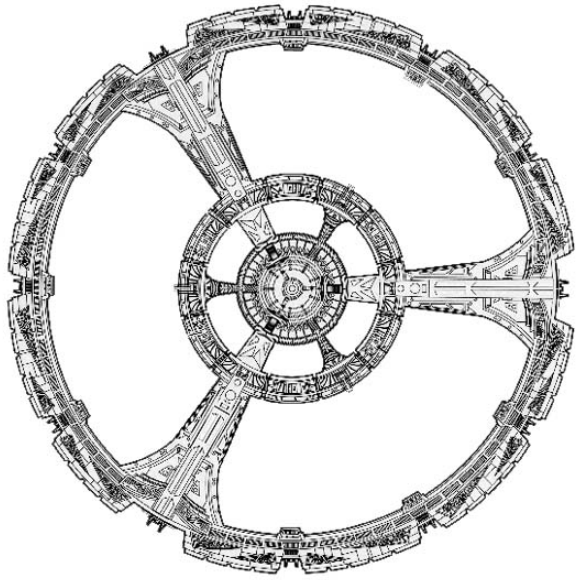
Combat Efficiency:

D —	386
WDF —	70.8

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: A
Major Data Source: Cardassian Sector Intelligence

26 of these stations remain in active service. 2 have been destroyed, 1 is considered 'captured' by the Federation and 1 has been abandoned.



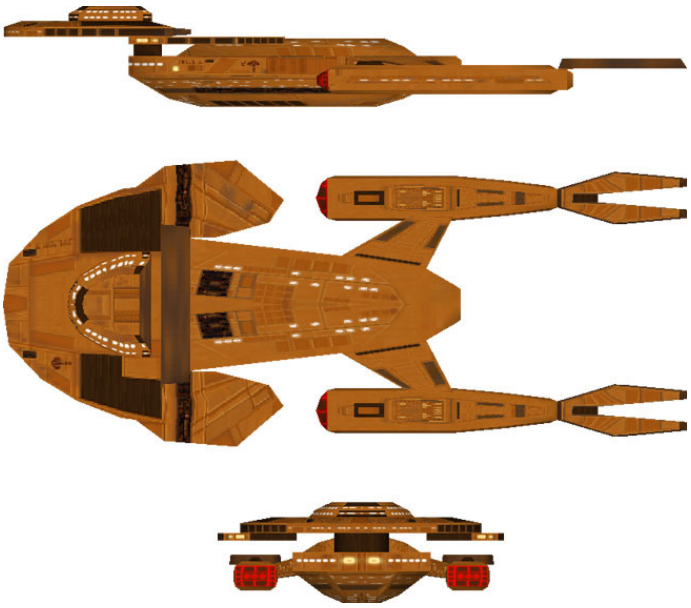


PRAKESH CLASS IX DESTROYER

Construction Data:			
Model Numbers —	Type-1	Type-2	Type-3
Ship Class —	IX	IX	IX
Date Entering Service —	2270	2290	2340
Number Constructed —	113	Refit	Refit
Hull Data:			
Superstructure Points —	20	25	26
Damage Chart —	A	A	A
Size:			
Length —	266.0 m	266.0 m	266.0 m
Width —	112.0 m	112.0 m	112.0 m
Height —	39.0 m	39.0 m	39.0 m
Weight —	125,771 mt	134,346 mt	138,724 mt
Cargo:			
Cargo Units —	230 SCU	230 SCU	230 SCU
Cargo Capacity —	11,500 mt	11,500 mt	11,500 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	CO-6	CO-6	CI-2b
Transporters:			
standard 6-person —	3	3	3
cargo —	2	2	2
Other Data:			
Crew —	247	247	247
Passengers —	10	10	10
Shuttlecraft —	4	4	4
Engines And Power Data:			
Total Power Units Available —	49	52	76
Movement Point Ratio —	3/1	3/1	4/1
Warp Engine Type —	CWC-2	CWC-2	CWK-1
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	27 ea.
Stress Chart —	O/M	O/M	H/I
Max Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 9
Impulse Engine Type —	CID-2	CIE-1	CIF-1
Power Units Available —	13	16	22
Weapons And Firing Data:			
Beam Weapon Type —	CD-4	CD-6	CD-13
Number —	8	8	8
Firing Arcs —	2 f/p, 2 f/s, 2 p/a, 2 s/a	2 f/p, 2 f/s, 2 p/a, 2 s/a	2 f/p, 2 f/s, 2 p/a, 2 s/a
Firing Chart —	N	T	Y
Maximum Power —	6	8	8
Damage Modifiers —			
+3	(-)	(1-5)	(1-8)
+2	(1-5)	(6-10)	(9-19)
+1	(6-13)	(11-18)	(20-21)
Beam Weapon Type —	CSD-3	CSD-3	CSD-3
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	J	J	J
Maximum Power —	13	13	13
Damage Modifiers —			
+3	(-)	(-)	(-)
+2	(-)	(-)	(-)
+1	(1-10)	(1-10)	(1-10)
Missile Weapon Type —	CP-3	CP-5	CP-9
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	T	P	T
Power To Arm —	1	1	1
Damage —	8	16	18
Shield Data:			
Deflector Shield Type —	CSF	CSM	CSQ
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	11	26	38
Combat Efficiency:			
D —	90.6	121.8	145.2
WDF —	39.4	65.5	87.4

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C for all models
Major Data Source: Cardassian Sector Intelligence

18 Type-3s are in active service. 30 are currently in reserve fleets. 1 Type-1, 3 Type-2s and 17 Type-3s have been destroyed. 1 Type-2 and 3 Type-3s have been captured. 1 Type-1s and 2 Type-3s are listed as missing. 2 Type-1s, 3 Type-2s and 12 Type-3s have been scrapped.



RABOL CLASS VIII DESTROYER

Construction Data:				
Model Numbers —	Type-1	Type-2	Type-3	Type-4
Ship Class —	VIII	VIII	VIII	VIII
Date Entering Service —	2276	2286	2337	2350
Number Constructed —	121	0	0	0
Hull Data:				
Superstructure Points —	17	17	18	18
Damage Chart —	A	A	A	A
Size:				
Length —	196.0 m	196.0 m	196.0 m	196.0 m
Width —	148.0 m	148.0 m	148.0 m	148.0 m
Height —	36.0 m	36.0 m	36.0 m	36.0 m
Weight —	118,724 mt	118,881 mt	119,676 mt	119,062 mt
Cargo:				
Cargo Units —	210 SCU	210 SCU	210 SCU	210 SCU
Cargo Capacity —	10,500 mt	10,500 mt	10,500 mt	10,500 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
Control Computer Type —	CO-5	CO-5	CO-5	CI-2b
Transporters:				
standard 6-person —	1	1	1	1
cargo —	3	3	3	3
Other Data:				
Crew —	233	233	233	233
Passengers —	15	15	15	15
Shuttlecraft —	6	6	6	6
Engines And Power Data:				
Total Power Units Available —	46	46	49	49
Movement Point Ratio —	3/1	3/1	3/1	3/1
Warp Engine Type —	CWC-2	CWC-2	CWC-2	CWC-2
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	O/M	O/M	O/M	O/M
Max Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	CID-1	CID-1	CID-2	CID-2
Power Units Available —	10	10	13	13
Weapons And Firing Data:				
Beam Weapon Type —	CD-4	CD-4	CD-13	CD-13
Number —	5	5	5	5
Firing Arcs —	2 f/p/a, 2 f/s/a, 1 p/a/s	2 f/p/a, 2 f/s/a, 1 p/a/s	2 f/p/a, 2 f/s/a, 1 p/a/s	2 f/p/a, 2 f/s/a, 1 p/a/s
Firing Chart —	N	N	Y	Y
Maximum Power —	6	6	8	8
Damage Modifiers —				
+3	(-)	(-)	(1-8)	(1-8)
+2	(1-5)	(1-5)	(9-19)	(9-19)
+1	(6-13)	(6-13)	(20-21)	(20-21)
Beam Weapon Type —	CSD-2	CSD-3	CSD-3	CSD-3
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	G	J	J	J
Maximum Power —	12	13	13	13
Damage Modifiers —				
+3	(-)	(-)	(-)	(-)
+2	(-)	(-)	(-)	(-)
+1	(1-10)	(1-10)	(1-10)	(1-10)
Missile Weapon Type —	CP-1	CP-3	CP-3	CP-10
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	H	T	T	R
Power To Arm —	1	1	1	1
Damage —	6	8	8	20
Shield Data:				
Deflector Shield Type —	CSF	CSF	CSF	CSF
Shield Point Ratio —	1/2	1/2	1/2	1/2
Maximum Shield Power —	11	11	11	11
Combat Efficiency:				
D —	84.3	84.3	87.7	87.7
WDF —	23.4	28.6	54.6	61.5

RABOL CLASS VIII DESTROYER

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C for all models
Major Data Source: Cardassian Sector Intelligence

Currently, only 4 Rabol Type-4s are in active service. 3 more are in reserve fleets. 2 Type-1s, 3 Type-2s, 5 Type-3s and 26 Type-4 have been destroyed. 5 Type-4s were captured. 2 Type-1s and 1 Type-3 are listed as missing. 1 Type-1, 2 Type-2s, 1 Type-3 and 66 Type-4s have been scrapped. (37 of those scrapped were decommissioned vessels.)

RASALIK CLASS X LIGHT CRUISER

Construction Data:				
Model Numbers —	Type-1	Type-2	Type-3	Type-4
Ship Class —	X	X	X	X
Date Entering Service —	2278	2299	2340	2358
Number Constructed —	105	Refit	Refit	Refit
Hull Data:				
Superstructure Points —	30	32	34	34
Damage Chart —	A	A	A	A
Size:				
Length —	231.0 m	231.0 m	231.0 m	231.0 m
Width —	173.0 m	173.0 m	173.0 m	173.0 m
Height —	60.0 m	60.0 m	60.0 m	60.0 m
Weight —	145,606 mt	149,020 mt	150,440 mt	152,399 mt
Cargo:				
Cargo Units —	290 SCU	290 SCU	290 SCU	290 SCU
Cargo Capacity —	14,500 mt	14,500 mt	14,500 mt	14,500 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
Control Computer Type —	CO-7	CO-7	CO-7	CO-7
Transporters:				
standard 6-person —	3	3	3	3
combat 22-person —	1	1	1	1
cargo —	3	3	3	3
Other Data:				
Crew —	317	317	317	317
Troops —	30	30	30	30
Passengers —	30	30	30	30
Shuttlecraft —	4	4	4	4
Engines And Power Data:				
Total Power Units Available —	62	68	68	80
Movement Point Ratio —	4/1	4/1	4/1	4/1
Warp Engine Type —	CWC-2	CWC-2	CWC-2	CWC-2
Number —	2	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.	18 ea.
Stress Chart —	O/M	O/M	O/M	O/M
Max Safe Cruising Speed —	Warp 6	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	CID-2 (x2)	CIE-1 (x2)	CIE-1 (x2)	CIF-1 (x2)
Power Units Available —	13 ea.	16 ea.	16 ea.	22 ea.
Weapons And Firing Data:				
Beam Weapon Type —	CD-6	CD-6	CD-13	CD-13
Number —	8	8	8	8
Firing Arcs —	3 f/p/a, 3 f/s/a, 1 p/a, 1 s/a	3 f/p/a, 3 f/s/a, 1 p/a, 1 s/a	3 f/p/a, 3 f/s/a, 1 p/a, 1 s/a	3 f/p/a, 3 f/s/a, 1 p/a, 1 s/a
Firing Chart —	T	T	Y	Y
Maximum Power —	8	8	8	8
Damage Modifiers —				
+3	(1-5)	(1-5)	(1-8)	(1-8)
+2	(6-10)	(6-10)	(9-19)	(9-19)
+1	(11-18)	(11-18)	(20-21)	(20-21)
Beam Weapon Type —	CSD-4	CSD-4	CSD-4	CSD-4
Number —	1	1	1	1
Firing Arcs —	1 a	1 a	1 a	1 a
Firing Chart —	N	N	N	N
Maximum Power —	20	20	20	20
Damage Modifiers —				
+3	(-)	(-)	(-)	(-)
+2	(1-5)	(1-5)	(1-5)	(1-5)
+1	(6-13)	(6-13)	(6-13)	(6-13)
Missile Weapon Type —	CP-5	CP-6	CP-8	CP-13
Number —	2	2	2	2
Firing Arcs —	2 f	2 f	2 f	2 f
Firing Chart —	P	R	S	S
Power To Arm —	1	1	1	1
Damage —	16	26	28	30
Shield Data:				
Deflector Shield Type —	CSI	CSK	CSR	CSV
Shield Point Ratio —	1/3	1/3	1/4	1/4
Maximum Shield Power —	12	17	21	48
Combat Efficiency:				
D —	125.4	143.3	176.6	232.6
WDF —	79.2	92.6	116	118.4

RASALIK CLASS X LIGHT CRUISER

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C for all models
Major Data Source: Cardassian Sector Intelligence

While the Rasilak is rapidly aging out of general use within the Cardassian Union, 10 Type-4s still remain in active service. 20 Type-3s and 6 Type-4s are in reserve fleets. 2 Type-1s, 1 Type-2, 1 Type-3 and 28 Type-4s have been destroyed. 1 Type-3 and 3 Type-4s have been captured. 4 Type-4s are listed as missing. 2 Type-1s, 1 Type-2 and 26 Type-4s have been scrapped.

RAVINOK CLASS XI HEAVY FRIGATE

Construction Data:			
Model Numbers —	Type-1	Type-2	Type-3
Ship Class —	XI	XI	XI
Date Entering Service —	2276	2296	2366
Number Constructed —	103	58	Refit
Hull Data:			
Superstructure Points —	40	40	40
Damage Chart —	B	B	B
Size:			
Length —	339.0 m	339.0 m	339.0 m
Width —	261.0 m	261.0 m	261.0 m
Height —	52.0 m	52.0 m	52.0 m
Weight —	175,046 mt	177,339 mt	178,229 mt
Cargo:			
Cargo Units —	240 SCU	240 SCU	240 SCU
Cargo Capacity —	12,000 mt	12,000 mt	12,000 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	CO-6a	CO-7	CI-3
Transporters:			
standard 6-person —	6	6	6
combat 22-person —	6	6	6
cargo —	8	8	8
Other Data:			
Crew —	256	256	256
Troops —	1,500	1,500	1,500
Passengers —	20	20	20
Shuttlecraft —	18	18	18
Engines And Power Data:			
Total Power Units Available —	70	76	76
Movement Point Ratio —	4/1	4/1	4/1
Warp Engine Type —	CWF-2	CWF-2	CWF-2
Number —	2	2	2
Power Units Available —	24 ea.	24 ea.	24 ea.
Stress Chart —	G/J	G/J	G/J
Max Safe Cruising Speed —	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	CIF-1	CIF-2	CIF-2
Power Units Available —	22	28	28
Weapons And Firing Data:			
Beam Weapon Type —	CD-5	CD-6	CD-11
Number —	7	7	7
Firing Arcs —	2 f/p, 2 f/s, 1 f/p/a, 1 f/s/a, 1 p/a/s	2 f/p, 2 f/s, 1 f/p/a, 1 f/s/a, 1 p/a/s	2 f/p, 2 f/s, 1 f/p/a, 1 f/s/a, 1 p/a/s
Firing Chart —	X	T	Y
Maximum Power —	5	8	11
Damage Modifiers —			
+3	(1-8)	(1-5)	(1-2)
+2	(9-14)	(6-10)	(3-9)
+1	(15-22)	(11-18)	(10-16)
Missile Weapon Type —	CP-5	CP-7	CP-14
Number —	2	2	2
Firing Arcs —	2 f	2 f	2 f
Firing Chart —	P	Q	T
Power To Arm —	1	1	1
Damage —	16	35	40
Shield Data:			
Deflector Shield Type —	CSI	CSK	CSP
Shield Point Ratio —	1/3	1/3	1/3
Maximum Shield Power —	10	17	30
Combat Efficiency:			
D —	147.2	162.2	180.2
WDF —	55.9	83	125.7

RAVINOK CLASS XI HEAVY FRIGATE

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C for all models
Major Data Source: Cardassian Sector Intelligence

48 Type-3s are in active service and 40 are in reserve fleets. 8 Type-1s, 7 Type-2s and 19 Type-3s have been destroyed. 1 Type-2 and 6 Type-3s have been captured. 1 Type-1, 1 Type-2 and 2 Type-3s are listed as missing. 2 Type-1s, 5 Type-2s and 21 Type-3s have been scrapped.

SARTAN CLASS IX FRIGATE

Construction Data:
- *Model Numbers* — Type-1
- *Ship Class* — IX
- *Date Entering Service* — 2289
- *Number Constructed* — 163

Hull Data:
- *Superstructure Points* — 28
- *Damage Chart* — A
- *Size:*
  - Length — 289.0 m
  - Width — 191.0 m
  - Height — 68.0 m
  - Weight — 137,411 mt
- *Cargo:*
  - Cargo Units — 200 SCU
  - Cargo Capacity — 10,000 mt
- *Landing Capacity* — None

Equipment Data:
- *Control Computer Type* — CO-5
- *Transporters:*
  - standard 6-person — 1
  - combat 22-person — 2
  - cargo — 1

Other Data:
- *Crew* — 214
- *Troops* — 80
- *Passengers* — 10
- *Shuttlecraft* — 6

Engines And Power Data:
- *Total Power Units Available* — 49
- *Movement Point Ratio* — 3/1
- *Warp Engine Type* — CWC-2
  - Number — 2
  - Power Units Available — 18 ea.
  - Stress Chart — O/M
  - Max Safe Cruising Speed — Warp 7
  - Emergency Speed — Warp 8
- *Impulse Engine Type* — CID-2
  - Power Units Available — 13

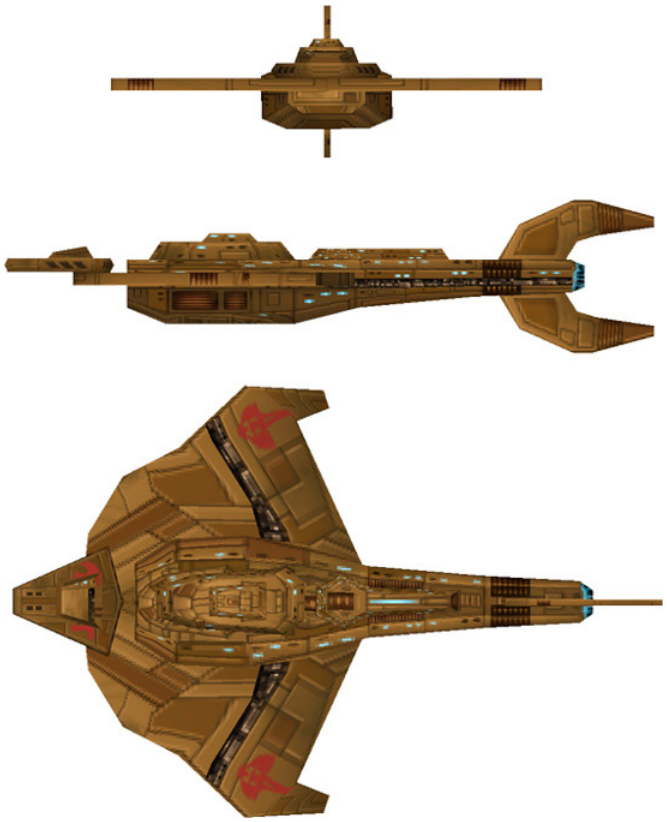
Weapons And Firing Data:
- *Beam Weapon Type* — CD-6b
  - Number — 4
  - Firing Arcs — 2 f/p/a, 2 f/s/a
  - Firing Chart — U
  - Maximum Power — 9
  - Damage Modifiers —
    - +3 (1-6)
    - +2 (7-15)
    - +1 (18-20)
- *Beam Weapon Type* — CD-3
  - Number — 4
  - Firing Arcs — 1 f/p, 1 f/s, 1 p/a, 1 s/a
  - Firing Chart — J
  - Maximum Power — 3
  - Damage Modifiers —
    - +3 (-)
    - +2 (-)
    - +1 (1-10)
- *Beam Weapon Type* — CSD-4
  - Number — 1
  - Firing Arcs — 1 a
  - Firing Chart — N
  - Maximum Power — 20
  - Damage Modifiers —
    - +3 (-)
    - +2 (1-5)
    - +1 (6-13)
- *Missile Weapon Type* — CP-5
  - Number — 1
  - Firing Arcs — 1 f
  - Firing Chart — P
  - Power To Arm — 1
  - Damage — 16

Shield Data:
- *Deflector Shield Type* — CSL
  - Shield Point Ratio — 1/2
  - Maximum Shield Power — 18

Combat Efficiency:
- D — 112
- WDF — 55.7

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: D
Major Data Source: Cardassian Sector Intelligence

97 of these ships are in reserve fleets. 33 have been destroyed, 5 have been captured, 1 is listed as missing and 17 have been scrapped. 10 were traded to various other governments.



SHADOW CLASS XVII BATTLESHIP

Construction Data:
- *Model Numbers* — Type-1
- *Ship Class* — XVII
- *Date Entering Service* — 2372
- *Number Constructed* — 1

Hull Data:
- *Superstructure Points* — 125
- *Damage Chart* — B
- *Size:*
  - Length — 378.0 m
  - Width — 206.0 m
  - Height — 206.0 m
  - Weight — 447,618 mt
- *Cargo:*
  - Cargo Units — 1,680 SCU
  - Cargo Capacity — 84,000 mt
- *Landing Capacity* — None

Equipment Data:
- *Control Computer Type* — CI-7a
- *Transporters:*
  - standard 6-person — 8
  - combat 22-person — 7
  - cargo — 14

Other Data:
- *Crew* — 1,866
- *Troops* — 260
- *Passengers* — 30
- *Shuttlecraft* — 52

Engines And Power Data:
- *Total Power Units Available* — 206
- *Movement Point Ratio* — 10/1
- *Warp Engine Type* — CWO-1
  - Number — 2
  - Power Units Available — 69 ea.
  - Stress Chart — L/L
  - Max Safe Cruising Speed — Warp 7
  - Emergency Speed — Warp 8
- *Impulse Engine Type* — CIG-1 (x2)
  - Power Units Available — 34 ea.

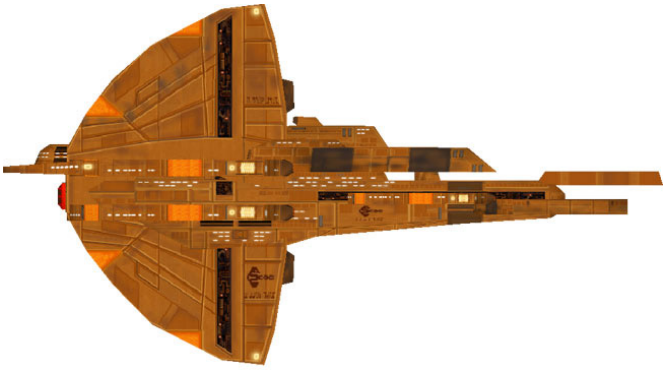
Weapons And Firing Data:
- *Beam Weapon Type* — CD-18
  - Number — 17
  - Firing Arcs — 3 f/p, 3 f/s, 3 f/p/a, 3 f/s/a, 1 p/a/s, 2 p/a, 2 s/a
  - Firing Chart — X
  - Maximum Power — 19
  - Damage Modifiers —
    - +3 (1-18)
    - +2 (19-20)
    - +1 (21-22)
- *Beam Weapon Type* — CSD-11
  - Number — 2
  - Firing Arcs — 1 f, 1 a
  - Firing Chart — V
  - Maximum Power — 35
  - Damage Modifiers —
    - +3 (1-17)
    - +2 (18-19)
    - +1 (20-21)
- *Missile Weapon Type* — CP-14
  - Number — 6
  - Firing Arcs — 4 f, 2 a
  - Firing Chart — T
  - Power To Arm — 1
  - Damage — 40

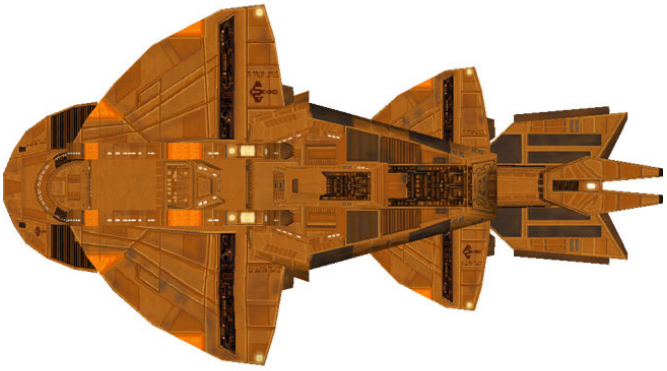
Shield Data:
- *Deflector Shield Type* — CSY
  - Shield Point Ratio — 1/4
  - Maximum Shield Power — 60

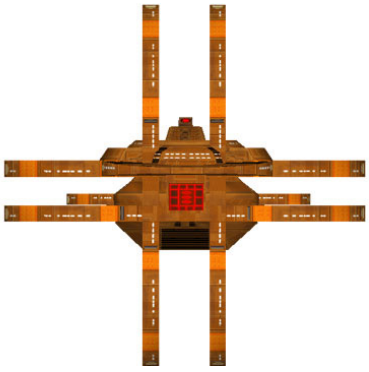
Combat Efficiency:
- D — 384.8
- WDF — 499.9

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C
Major Data Source: Cardassian Sector Intelligence

The Shadow class was one of the largest battleships ever fielded by the Cardassians and was intended to be an entire fleet when first envisioned. However, as the war progressed, the production of this class was halted in favor of smaller and lighter vessels. As the Dominion took more control of Cardassian facilities, a second Shadow was cancelled and eventually scrapped before ever being completed. During the conflict, the Shadow proved as dangerous as any front line ships and in fact survived the war despite significant attempts by the allies to destroy it. While the Shadow is still in service, it's large size and significant crew have proven a burden to the Cardassians. Unsubstantiated reports indicate that the Cardassians may be planning on a Type-2 version in the near future.







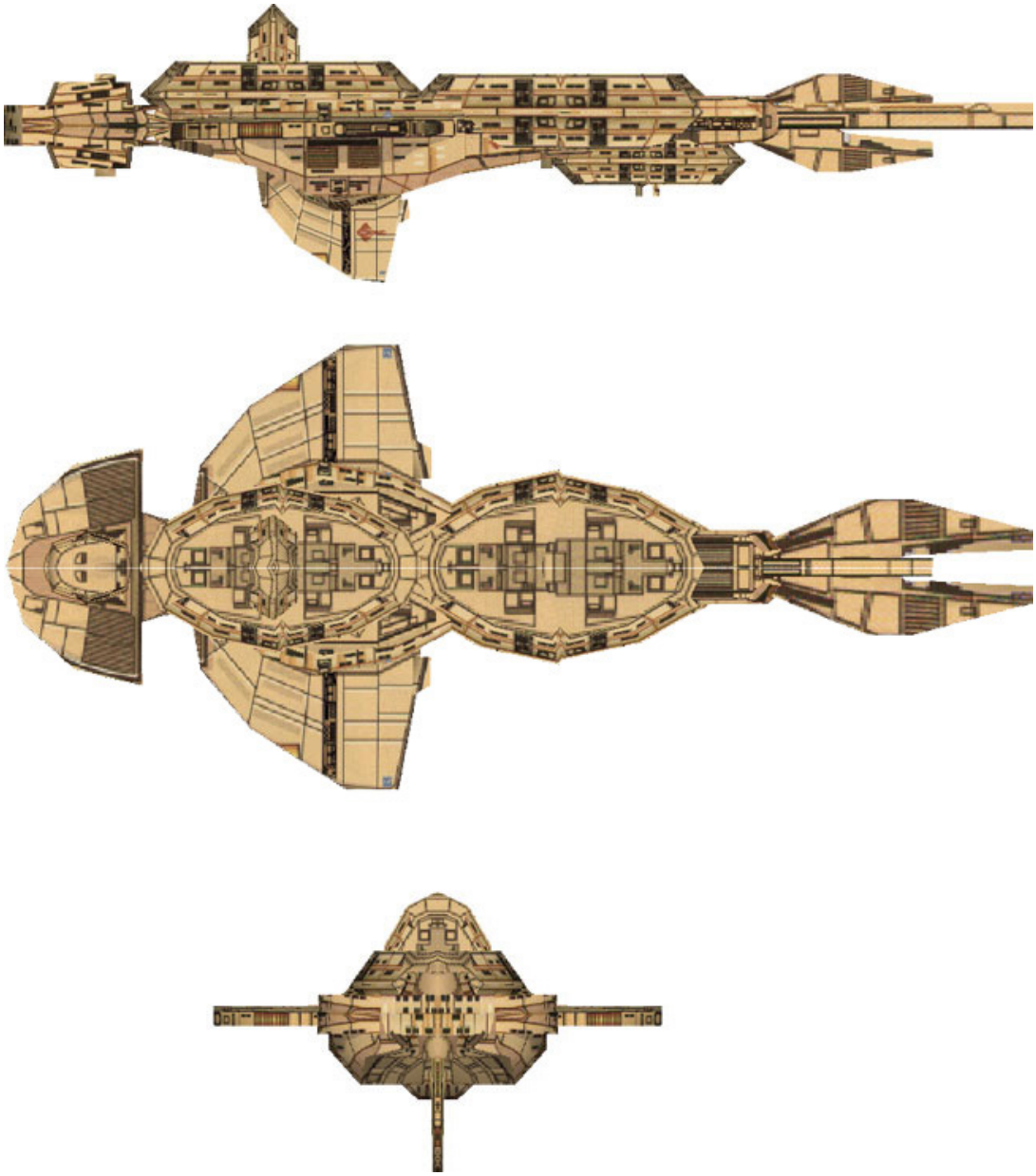
TALOR CLASS XV HEAVY BATTLECRUISER

Construction Data:				
Model Numbers —	Type-1	Type-2	Type-3	Type-4
Ship Class —	XV	XV	XV	XV
Date Entering Service —	2307	2337	2342	2361
Number Constructed —	99	Refit	Refit	Refit
Hull Data:				
Superstructure Points —	96	96	96	96
Damage Chart —	A	A	A	A
Size:				
Length —	438.0 m	438.0 m	438.0 m	438.0 m
Width —	190.0 m	190.0 m	190.0 m	190.0 m
Height —	119.0 m	119.0 m	119.0 m	119.0 m
Weight —	334,463 mt	329,456 mt	343,928 mt	349,140 mt
Cargo:				
Cargo Units —	650 SCU	650 SCU	650 SCU	650 SCU
Cargo Capacity —	32,500 mt	32,500 mt	32,500 mt	32,500 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
Control Computer Type —	CO-10 (x2)	CO-10 (x2)	CO-10a (x2)	CI-5 (x2)
Transporters:				
standard 6-person —	3	3	3	3
combat 22-person —	1	1	1	1
cargo —	8	8	8	8
Other Data:				
Crew —	715	715	715	715
Troops —	40	40	40	40
Passengers —	25	25	25	25
Shuttlecraft —	28	28	28	28
Engines And Power Data:				
Total Power Units Available —	138	138	142	146
Movement Point Ratio —	6/1	6/1	6/1	6/1
Warp Engine Type —	CWH-1	CWH-1	CWH-1	CWH-1
Number —	2	2	2	2
Power Units Available —	35 ea.	35 ea.	35 ea.	35 ea.
Stress Chart —	G/I	G/I	G/I	G/I
Max Safe Cruising Speed —	Warp 7	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 9	Warp 9	Warp 9	Warp 9
Impulse Engine Type —	CIG-1 (x2)	CIG-1 (x2)	CIH-2 (x2)	CIH-3 (x2)
Power Units Available —	34 ea.	34 ea.	36 ea.	38 ea.
Weapons And Firing Data:				
Beam Weapon Type —	CD-6b	CD-13	CD-12	CD-18
Number —	20	20	20	20
Firing Arcs —	3 f/p, 2 f, 3 f/s, 3 f/p/a, 3 f/s/a, 2 p/a/s, 2 p/a, 2 s/a	3 f/p, 2 f, 3 f/s, 3 f/p/a, 3 f/s/a, 2 p/a/s, 2 p/a, 2 s/a	3 f/p, 2 f, 3 f/s, 3 f/p/a, 3 f/s/a, 2 p/a/s, 2 p/a, 2 s/a	3 f/p, 2 f, 3 f/s, 3 f/p/a, 3 f/s/a, 2 p/a/s, 2 p/a, 2 s/a
Firing Chart —	U	Y	X	X
Maximum Power —	9	8	15	19
Damage Modifiers —				
+3	(1-6)	(1-8)	(-)	(1-18)
+2	(7-15)	(9-19)	(-)	(19-20)
+1	(18-20)	(20-21)	(1-10)	(21-22)
Missile Weapon Type —	CP-6	CP-8	CP-8	CP-12
Number —	6	6	6	6
Firing Arcs —	4 f, 2 a	4 f, 2 a	4 f, 2 a	4 f, 2 a
Firing Chart —	R	S	S	U
Power To Arm —	1	1	1	1
Damage —	26	28	28	25
Shield Data:				
Deflector Shield Type —	CSK	CSO	CSP	CSX
Shield Point Ratio —	1/3	1/3	1/3	1/4
Maximum Shield Power —	17	36	29	47
Combat Efficiency:				
D —	258.8	285.8	279.8	343.3
WDF —	242.4	281	343	443.8

TALOR CLASS XV HEAVY BATTLECRUISER

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C for all models
Major Data Source: Cardassian Sector Intelligence

Still one of the most powerful warship built by the Cardassian Union, the Talor was also one of the most difficult for the Union to keep in service. None the less, 7 Type-4s remain in active service, with 30 in reserve fleets. 4 Type-1s, 2 Type-2s, 1 Type-3 and 16 Type-4s have been destroyed. 3 Type-1s and 2 Type-4s have been captured. 1 Type-2 and 3 Type-4s are listed as missing. 3 Type-1s, 3 Type-2s, 4 Type-3s and 21 Type-4s have been scrapped.



TELOK CLASS IX ESCORT CRUISER

Construction Data:
- *Model Numbers* — Type-1
- *Ship Class* — IX
- *Date Entering Service* — 2344
- *Number Constructed* — 59

Hull Data:
- *Superstructure Points* — 26
- *Damage Chart* — A
- *Size:*
  - Length — 279.0 m
  - Width — 161.0 m
  - Height — 32.0 m
  - Weight — 137,805 mt
- *Cargo:*
  - Cargo Units — 270 SCU
  - Cargo Capacity — 13,500 mt
- *Landing Capacity* — None

Equipment Data:
- *Control Computer Type* — CI-2a
- *Transporters:*
  - standard 6-person — 3
  - combat 22-person — 1
  - cargo — 2

Other Data:
- *Crew* — 300
- *Troops* — 20
- *Passengers* — 50
- *Shuttlecraft* — 12

Engines And Power Data:
- *Total Power Units Available* — 67
- *Movement Point Ratio* — 4/1
- *Warp Engine Type* — CWK-1
  - Number — 2
  - Power Units Available — 27 ea.
  - Stress Chart — H/I
  - Max Safe Cruising Speed — Warp 7
  - Emergency Speed — Warp 9
- *Impulse Engine Type* — CID-2
  - Power Units Available — 13

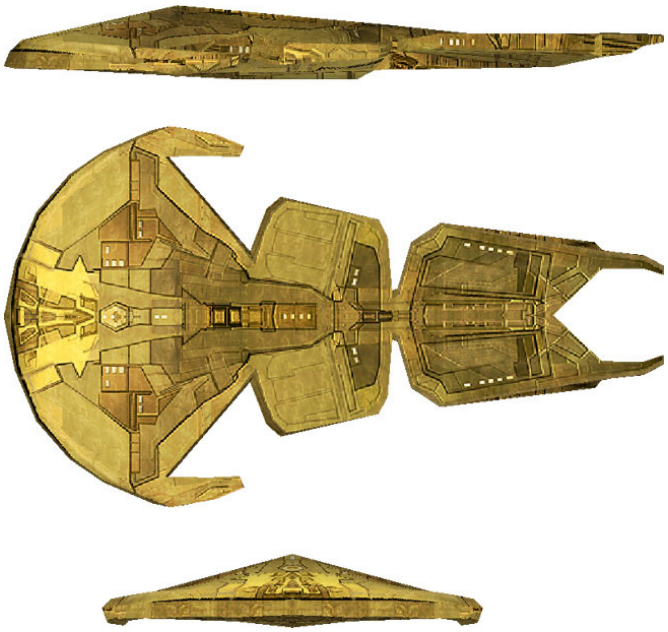
Weapons And Firing Data:
- *Beam Weapon Type* — CD-13
  - Number — 8
  - Firing Arcs — 2 f/p, 2 f/s, 1 f/p/a, 1 f/s/a, 1 p/a, 1 s/a
  - Firing Chart — Y
  - Maximum Power — 8
  - Damage Modifiers —
    - +3 (1-8)
    - +2 (9-19)
    - +1 (20-21)
- *Beam Weapon Type* — CSD-3
  - Number — 1
  - Firing Arcs — 1 f
  - Firing Chart — J
  - Maximum Power — 13
  - Damage Modifiers —
    - +3 (-)
    - +2 (-)
    - +1 (1-10)

Shield Data:
- *Deflector Shield Type* — CSS
  - Shield Point Ratio — 1/4
  - Maximum Shield Power — 31

Combat Efficiency:
- D — 175.2
- WDF — 76

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: D
Major Data Source: Cardassian Sector Intelligence

Currently, 8 Teloks remain in active service with 20 in reserve fleets. 16 have been destroyed, 2 have been captured, 1 is listed as missing and 12 have been scrapped.



TORNEN CLASS XIV CARRIER

Construction Data:
- *Model Numbers* — Type-1
- *Ship Class* — XIV
- *Date Entering Service* — 2349
- *Number Constructed* — 6

Hull Data:
- *Superstructure Points* — 80
- *Damage Chart* — A
- *Size:*
  - Length — 716.0 m
  - Width — 232.0 m
  - Height — 82.0 m
  - Weight — 264,953 mt
- *Cargo:*
  - Cargo Units — 1,040 SCU
  - Cargo Capacity — 52,000 mt
- *Landing Capacity* — None

Equipment Data:
- *Control Computer Type* — CI-5
- *Transporters:*
  - standard 6-person — 5
  - combat 22-person — 2
  - cargo — 6

Other Data:
- *Crew* — 1152
- *Troops* — 80
- *Passengers* — 60
- *Shuttlecraft* — 60

Engines And Power Data:
- *Total Power Units Available* — 74
- *Movement Point Ratio* — 5/1
- *Warp Engine Type* — CWG-1
  - Number — 2
  - Power Units Available — 26 ea.
  - Stress Chart — E/F
  - Max Safe Cruising Speed — Warp 7
  - Emergency Speed — Warp 8
- *Impulse Engine Type* — CIF-1
  - Power Units Available — 22

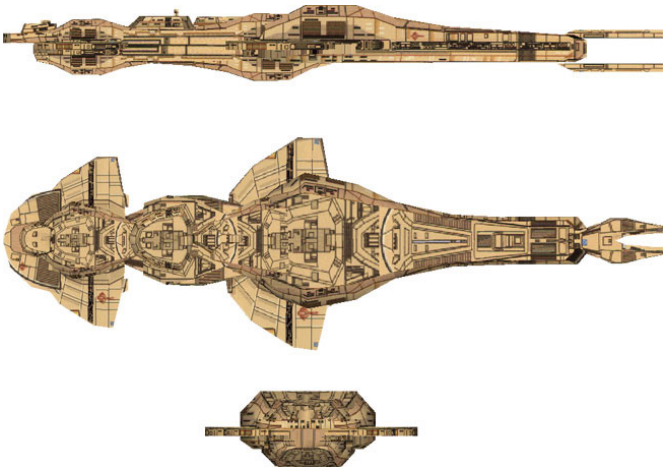
Weapons And Firing Data:
- *Beam Weapon Type* — CD-11
  - Number — 19
  - Firing Arcs — 5 f/p/a, 5 f/s/a, 3 p/a, 3 s/a, 3 p/a/s
  - Firing Chart — Y
  - Maximum Power — 11
  - Damage Modifiers —
    - +3 (1-2)
    - +2 (3-9)
    - +1 (10-16)
- *Beam Weapon Type* — CD-13
  - Number — 2
  - Firing Arcs — 2 a
  - Firing Chart — Y
  - Maximum Power — 8
  - Damage Modifiers —
    - +3 (1-8)
    - +2 (9-19)
    - +1 (20-21)

Shield Data:
- *Deflector Shield Type* — CST
  - Shield Point Ratio — 1/3
  - Maximum Shield Power — 38

Combat Efficiency:
- D — 231.4
- WDF — 220.9

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C
Major Data Source: Cardassian Sector Intelligence

Of the 6 Tornen fielded, 2 are in active service, 1 is in reserve fleets, 2 have been destroyed and 1 has been scrapped.



TRAGER CLASS XIV LIGHT DREADNOUGHT

Construction Data:
- *Model Numbers* — Type-1
- *Ship Class* — XIV
- *Date Entering Service* — 2375
- *Number Constructed* — 7

Hull Data:
- *Superstructure Points* — 90
- *Damage Chart* — A
- *Size:*
  - Length — 332.0 m
  - Width — 204.0 m
  - Height — 65.0 m
  - Weight — 286,090 mt
- *Cargo:*
  - Cargo Units — 1,000 SCU
  - Cargo Capacity — 50,000 mt
- *Landing Capacity* — None

Equipment Data:
- *Control Computer Type* — CI-7
- *Transporters:*
  - standard 6-person — 5
  - combat 22-person — 4
  - emergency 18-person — 0
  - cargo — 12
- *Cloaking Device Type* — None
  - Power Requirements — 0

Other Data:
- *Crew* — 1,101
- *Troops* — 130
- *Passengers* — 20
- *Shuttlecraft* — 22

Engines And Power Data:
- *Total Power Units Available* — 118
- *Movement Point Ratio* — 8/1
- *Warp Engine Type* — CWI-2
  - Number — 2
  - Power Units Available — 42 ea.
  - Stress Chart — K/L
  - Max Safe Cruising Speed — Warp 8
  - Emergency Speed — Warp 9
- *Impulse Engine Type* — CIG-1
  - Power Units Available — 34

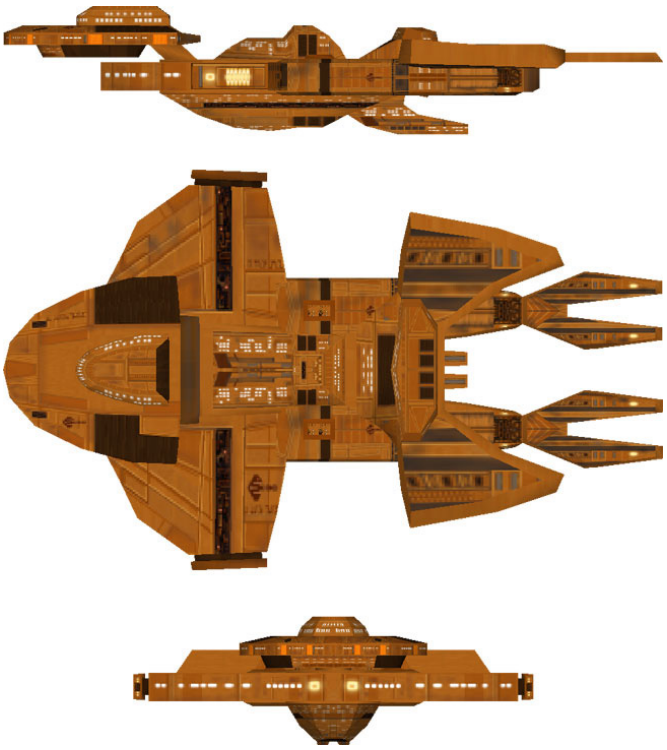
Weapons And Firing Data:
- *Beam Weapon Type* — CD-15
  - Number — 8
  - Firing Arcs — 2 f/p, 2 f/s, 1 f/p/a, 1 f/s/a, 1 p/a, 1 s/a
  - Firing Chart — U
  - Maximum Power — 20
  - Damage Modifiers —
    - +3 (1-5)
    - +2 (6-8)
    - +1 (9-18)
- *Beam Weapon Type* — CD-21
  - Number — 8
  - Firing Arcs — 2 f/p, 2 f/s , 1 p, 1 s, 2 a
  - Firing Chart — Y
  - Maximum Power — 12
  - Damage Modifiers —
    - +3 (1-6)
    - +2 (7-11)
    - +1 (12-18)
- *Missile Weapon Type* — CP-14
  - Number — 2
  - Firing Arcs — 2 f
  - Firing Chart — T
  - Power To Arm — 1
  - Damage — 40

Shield Data:
- *Deflector Shield Type* — CSY
  - Shield Point Ratio — 1/4
  - Maximum Shield Power — 60

Combat Efficiency:
- D — 298.7
- WDF — 262.8

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C
Major Data Source: Cardassian Sector Intelligence

Another purpose built warship, the Trager was hoped to be a perfect balance of firepower and support, but soon fell out of favor as other ships were built in large numbers. Currently, 3 Type-1s are in active service, although all are schedule to be retired soon. 2 were destroyed and 2 were scrapped.



VASAD CLASS IX DESTROYER

Construction Data:			
Model Numbers —	Type-1	Type-2	Type-3
Ship Class —	IX	IX	IX
Date Entering Service —	2283	2311	2351
Number Constructed —	78	Refit	Refit
Hull Data:			
Superstructure Points —	29	29	29
Damage Chart —	A	A	A
Size:			
Length —	360.0 m	360.0 m	360.0 m
Width —	149.0 m	149.0 m	149.0 m
Height —	43.0 m	43.0 m	43.0 m
Weight —	139,080 mt	139,487 mt	138,515 mt
Cargo:			
Cargo Units —	250 SCU	250 SCU	250 SCU
Cargo Capacity —	12,500 mt	12,500 mt	12,500 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	CO-5	CO-5	CI-2b
Transporters:			
standard 6-person —	2	2	2
cargo —	2	2	2
Other Data:			
Crew —	274	274	274
Passengers —	35	35	35
Shuttlecraft —	2	2	2
Engines And Power Data:			
Total Power Units Available —	49	52	58
Movement Point Ratio —	3/1	3/1	3/1
Warp Engine Type —	CWC-2	CWC-2	CWC-2
Number —	2	2	2
Power Units Available —	18 ea.	18 ea.	18 ea.
Stress Chart —	O/M	O/M	O/M
Max Safe Cruising Speed —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	CID-2	CIE-1	CIF-1
Power Units Available —	13	16	22
Weapons And Firing Data:			
Beam Weapon Type —	CD-6	CD-6	CD-13
Number —	4	4	4
Firing Arcs —	2 f/p/a, 2 f/s/a	2 f/p/a, 2 f/s/a	2 f/p/a, 2 f/s/a
Firing Chart —	T	T	Y
Maximum Power —	8	8	8
Damage Modifiers —			
+3	(1-5)	(1-5)	(1-8)
+2	(6-10)	(6-10)	(9-19)
+1	(11-18)	(11-18)	(20-21)
Beam Weapon Type —	CD-5	CD-6	CD-6
Number —	3	3	3
Firing Arcs —	1 f/p/a, 1 f/s/a, 1 p/a/s	1 f/p/a, 1 f/s/a, 1 p/a/s	1 f/p/a, 1 f/s/a, 1 p/a/s
Firing Chart —	X	T	T
Maximum Power —	5	8	8
Damage Modifiers —			
+3	(1-8)	(1-5)	(1-5)
+2	(9-14)	(6-10)	(6-10)
+1	(15-22)	(11-18)	(11-18)
Beam Weapon Type —	CSD-6	CSD-6	CSD-6
Number —	1	1	1
Firing Arcs —	1 a	1 a	1 a
Firing Chart —	T	T	T
Maximum Power —	26	26	26
Damage Modifiers —			
+3	(1-5)	(1-5)	(1-5)
+2	(6-10)	(6-10)	(6-10)
+1	(11-18)	(11-18)	(11-18)
Missile Weapon Type —	CP-4	CP-6	CP-12
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	N	R	U
Power To Arm —	1	1	1
Damage —	12	26	25
Shield Data:			
Deflector Shield Type —	CSH	CSN	CSP
Shield Point Ratio —	1/2	1/2	1/3
Maximum Shield Power —	16	30	30
Combat Efficiency:			
D —	110.5	133.5	164.5
WDF —	66.2	78.5	89

NOTES:
Known Sphere Of Operation: Union-wide use
Data Reliability: C for all models
Major Data Source: Cardassian Sector Intelligence

19 Type-3s are currently in service with 20 more in reserve fleets. 7 Type-1s, 2 Type-2s and 11 Type-3s have been destroyed. 1 Type-3 has been captured. 3 Type-1s are listed as missing. 5 Type-1s, 2 Type-2s and 8 Type-3s have been scrapped.