MASTER CONTROL PANEL

Race: **Klingon**
Vessel Class: **D-12 *d***
Vessel Name: _____ Captain's Name: _____
D: **178.7** Captain's Skill Rating: _____
WDF: **113** Crew Skill Rating: _____

WEAPON DISPLAY

Beam Type	KD-18	Missile Type	
Firing Chart	U	Firing Chart	
Maximum Power	11	Power to Arm	
Damage Modifiers	+3(1 – 7) +2(8 –15) +1(16–20)	Damage	
Beam Type	KDC-4	Missile Type	
Firing Chart	S	Firing Chart	
Maximum Power	20	Power to Arm	
Damage Modifiers	+3(1 – 6) +2(7 –11) +1(12–16)	Damage	

ENGINEERING DISPLAY

IMPULSE ENGINE POWER TRACK

Type **KIF-2**

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40

PORT ENGINE POWER TRACK

Type **KWC-2**

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40

STARBOARD ENGINE POWER TRACK

Type **KWC-2**

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40

TURN	#1	#2	#3	#4	#5	#6	#7	#8	#9	#10	#11	#12
Total Power Units Available	59											
Power to Movement (Movement Point Ratio 3/1)												
Power to Shields (Shield Point Ratio 1/3)												
Power to Weapons												
Power to Cloak (Points to Power 32)												

HELM DISPLAY

STRESS CHARTS
ENGINE: **L** SUPERSTRUCTURE: **O** WARP SPEED: _____

TURN	#1	#2	#3	#4	#5	#6	#7	#8	#9	#10	#11	#12
MOVEMENT POINTS												
SENSOR STATUS	D O L	D O L	D O L	D O L	D O L	D O L	D O L	D O L	D O L	D O L	D O L	D O L
CLOAK STATUS	ON OFF	ON OFF	ON OFF	ON OFF	ON OFF	ON OFF	ON OFF	ON OFF	ON OFF	ON OFF	ON OFF	ON OFF

	TURN	#1	#2	#3	#4	#5	#6	#7	#8	#9	#10	#11	#12
Type KD-18 ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc (F) P S A												
Type KD-18 ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc (F) P S A												
Type KD-18 ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc (F) P S A												
Type KD-18 ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc (F) P S A												
Type KD-18 ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc (F) P S A												
Type KD-18 ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc (F) P S A												
Type KD-18 ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc P F S (A)												
Type KD-18 ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc P F S (A)												
Type _____ ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc P F S A												
Type KDC-4 ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc (F) P S A												
Type KDC-4 ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc (F) P S A												
Type KDC-4 ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc P F S (A)												
Type _____ ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc P F S A												
Type _____ ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc P F S A												
Type _____ ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc P F S A												
Type _____ ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc P F S A												
Type _____ ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc P F S A												
Type _____ ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc P F S A												
Type _____ ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc P F S A												
Type _____ ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc P F S A												
Type _____ ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc P F S A												
Type _____ ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc P F S A												
Type _____ ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc P F S A												
Type _____ ☐OPER ☐DMGD ☐REPD ☐INOP	Firing Arc P F S A												

DAMAGE CONTROL DISPLAY

SHIELDS

SHIELD TYPE **KSS** SHIELD POINT RATIO **1/3** MAXIMUM SHIELD POWER **26**

TURN	#1	#2	#3	#4	#5	#6	#7	#8	#9	#10	#11	#12
SHIELD POINTS AVAILABLE												

TURN #1	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1	26			
Shield 2	26			
Shield 3	26			
Shield 4	26			
Shield 5	26			
Shield 6	26			

TURN #2	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1	26			
Shield 2	26			
Shield 3	26			
Shield 4	26			
Shield 5	26			
Shield 6	26			

TURN #3	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1	26			
Shield 2	26			
Shield 3	26			
Shield 4	26			
Shield 5	26			
Shield 6	26			

TURN #4	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1	26			
Shield 2	26			
Shield 3	26			
Shield 4	26			
Shield 5	26			
Shield 6	26			

TURN #5	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1	26			
Shield 2	26			
Shield 3	26			
Shield 4	26			
Shield 5	26			
Shield 6	26			

TURN #6	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1	26			
Shield 2	26			
Shield 3	26			
Shield 4	26			
Shield 5	26			
Shield 6	26			

TURN #7	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1	26			
Shield 2	26			
Shield 3	26			
Shield 4	26			
Shield 5	26			
Shield 6	26			

TURN #8	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1	26			
Shield 2	26			
Shield 3	26			
Shield 4	26			
Shield 5	26			
Shield 6	26			

TURN #9	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1	26			
Shield 2	26			
Shield 3	26			
Shield 4	26			
Shield 5	26			
Shield 6	26			

TURN #10	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1				
Shield 2				
Shield 3				
Shield 4				
Shield 5				
Shield 6				

TURN #11	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1				
Shield 2				
Shield 3				
Shield 4				
Shield 5				
Shield 6				

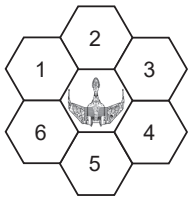
TURN #12	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1				
Shield 2				
Shield 3				
Shield 4				
Shield 5				
Shield 6				

DAMAGE CHART A B (C)

DAMAGE POINT RECORD

TURN #1		TURN #5		TURN #9	
#2		#6		#10	
#3		#7		#11	
#4		#8		#12	

SHIELD DIAGRAM



SYSTEM REPAIR STATUS

	1ST HIT	2ND HIT	3RD HIT	4TH HIT	5TH HIT
SENSORS	1-8	1-6	1-4	1-2	out
SHIELD #1	1-8	1-6	1-4	1-2	out
#2	1-8	1-6	1-4	1-2	out
#3	1-8	1-6	1-4	1-2	out
#4	1-8	1-6	1-4	1-2	out
#5	1-8	1-6	1-4	1-2	out
#6	1-8	1-6	1-4	1-2	out
ENGINEERING GRIDS					
SHIELDS	1-8	1-6	1-4	1-2	out
WEAPONS	1-8	1-6	1-4	1-2	out
MANEUVER	1-8	1-6	1-4	1-2	out

SUPERSTRUCTURE DAMAGE TRACK

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60

CASUALTY MODIFIER TRACK

CREW **440**

0-19%	20-39%	40-59%	60-69%	70%+
0	-1 -10%	-2 -20%	-5 -50%	NO FIRING

PERCENT CASUALTIES TRACK

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100