

WEAPON DISPLAY



Beam Type <u> KD-9 </u> Firing Chart <u> W </u> Maximum Power <u> 5 </u> Damage Modifiers +3(<u>1</u> - <u>7</u>) +2(<u>8</u> - <u>15</u>) +1(<u>16</u> - <u>20</u>)	Missile Type <u> KP-1 </u> Firing Chart <u> F </u> Power to Arm <u> 1 </u> Damage <u> 6 </u>
Beam Type <u> KD-11 </u> Firing Chart <u> F </u> Maximum Power <u> 5 </u> Damage Modifiers +3(<u>0</u> - <u>0</u>) +2(<u>1</u> - <u>4</u>) +1(<u>5</u> - <u>8</u>)	Missile Type <u> </u> Firing Chart <u> </u> Power to Arm <u> </u> Damage <u> </u>

IMPULSE ENGINE POWER TRACK

PORT ENGINE POWER TRACK

STARBOARD ENGINE POWER TRACK

[illegible]

STRESS CHARTS

[illegible][illegible]

SHIELD TYPE	KSJ	SHIELD POINT RATIO	2/3	MAXIMUM SHIELD POWER	13
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[illegible]

TURN #1										TURN #2										TURN #3									
FORWARD					AFT					FORWARD					AFT					FORWARD					AFT				
1					1					1					1					1									
2					2					2					2					2									
3					3					3					3					3									
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5					5					5					5					5									
6					6					6					6					6									
7					7					7					7					7									
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20					20					20					20					20									

TURN #4										TURN #5										TURN #6									
FORWARD					AFT					FORWARD					AFT					FORWARD					AFT				
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DAMAGE CHART A B ©

DAMAGE POINT RECORD		
TURN #1	TURN #5	TURN #9
#2 _____	#6 _____	#10 _____
#3 _____	#7 _____	#11 _____
#4 _____	#8 _____	#12 _____

SHIELD DIAGRAM

SYSTEM REPAIR STATUS

	1ST HIT	2ND HIT	3RD HIT	4TH HIT	5TH HIT
SENSORS	☐	☐	☐	☐	☐
	1-8	1-6	1-4	1-2	out
SHIELD #1	☐	☐	☐	☐	☐
	1-8	1-6	1-4	1-2	out
#2	☐	☐	☐	☐	☐
	1-8	1-6	1-4	1-2	out
#3	☐	☐	☐	☐	☐
	1-8	1-6	1-4	1-2	out
#4	☐	☐	☐	☐	☐
	1-8	1-6	1-4	1-2	out
#5	☐	☐	☐	☐	☐
	1-8	1-6	1-4	1-2	out
#6	☐	☐	☐	☐	☐
	1-8	1-6	1-4	1-2	out
ENGINEERING GRIDS					
SHIELDS	☐	☐	☐	☐	☐
	1-8	1-6	1-4	1-2	out
WEAPONS	☐	☐	☐	☐	☐
	1-8	1-6	1-4	1-2	out
MANEUVER	☐	☐	☐	☐	☐
	1-8	1-6	1-4	1-2	out

SUPERSTRUCTURE DAMAGE TRACK																			
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60

CASUALTY MODIFIER TRACK						
CREW	<u>225</u>	0-19% 0	20-39% -1 -10%	40-59% -2 -20%	60-69% -5 -50%	70%+ NO FIRING

PERCENT CASUALTIES TRACK																			
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100