

MASTER CONTROL PANEL

WEAPON DISPLAY



Race: **Klingon**

Vessel Class: **D-111 a**

Vessel Name: _____ Captain's Name: _____

D: **195.6** Captain's Skill Rating:

WDF: **96** Crew Skill Rating:

ENGINEERING DISPLAY

IMPULSE ENGINE POWER TRACK

Type	KIE-2	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
		21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40

PORT ENGINE POWER TRACK

Type	KWL-1	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
		21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40

STARBOARD ENGINE POWER TRACK

Type	KWL-1	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
		21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40

[illegible][illegible][illegible][illegible][illegible]

HELM DISPLAY

STRESS CHARTS

ENGINE: H SUPERSTRUCTURE: I WARP SPEED:

[illegible][illegible][illegible]

Beam Type	KD-19
Firing Chart	X
Maximum Power	12
Damage Modifiers	+3(1-14)+2(15-18)+1(19-22)

Beam Type	KD-26
Firing Chart	Y
Maximum Power	13
Damage Modifiers	+3(1 - 7) +2(8 -10) +1(11-24)

Missile Type	KP-10
Firing Chart	Q
Power to Arm	1
Damage	22

Missile Type	_____
Firing Chart	_____
Power to Arm	_____
Damage	_____

				TURN	#1	#2	#3	#4	#5	#6	#7	#8	#9	#10	#11	#12
Type _____	KD-19	Firing Arc														
☐ OPER	☐ DMGD	☐ REPD	☐ INOP													
Type _____	KD-19	Firing Arc														
☐ OPER	☐ DMGD	☐ REPD	☐ INOP													
Type _____	KD-19	Firing Arc														
☐ OPER	☐ DMGD	☐ REPD	☐ INOP													
Type _____	KD-19	Firing Arc														
☐ OPER	☐ DMGD	☐ REPD	☐ INOP													
Type _____	KD-26	Firing Arc														
☐ OPER	☐ DMGD	☐ REPD	☐ INOP													
Type _____	KD-26	Firing Arc														
☐ OPER	☐ DMGD	☐ REPD	☐ INOP													
Type _____		Firing Arc														
☐ OPER	☐ DMGD	☐ REPD	☐ INOP													
Type _____	KP-10	Firing Arc														
☐ OPER	☐ DMGD	☐ REPD	☐ INOP													
Type _____	KP-10	Firing Arc														
☐ OPER	☐ DMGD	☐ REPD	☐ INOP													
Type _____		Firing Arc														
☐ OPER	☐ DMGD	☐ REPD	☐ INOP													
Type _____		Firing Arc														
☐ OPER	☐ DMGD	☐ REPD	☐ INOP													
Type _____		Firing Arc														
☐ OPER	☐ DMGD	☐ REPD	☐ INOP													
Type _____		Firing Arc														
☐ OPER	☐ DMGD	☐ REPD	☐ INOP													
Type _____		Firing Arc														
☐ OPER	☐ DMGD	☐ REPD	☐ INOP													
Type _____		Firing Arc														
☐ OPER	☐ DMGD	☐ REPD	☐ INOP													
Type _____		Firing Arc														

SHIELDS

SHIELD TYPE KNSC SHIELD POINT RATIO 1/3 MAXIMUM SHIELD POWER 52

SHIELD POINTS AVAILABLE

TURN	#1	#2	#3	#4	#5	#6	#7	#8	#9	#10	#11	#12

TURN #1

SHIELD ARC	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1	52			
Shield 2	52			
Shield 3	52			
Shield 4	52			
Shield 5	52			
Shield 6	52			

TURN #2

SHIELD ARC	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1	52			
Shield 2	52			
Shield 3	52			
Shield 4	52			
Shield 5	52			
Shield 6	52			

TURN #3

SHIELD ARC	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1	52			
Shield 2	52			
Shield 3	52			
Shield 4	52			
Shield 5	52			
Shield 6	52			

TURN #4

SHIELD ARC	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1	52			
Shield 2	52			
Shield 3	52			
Shield 4	52			
Shield 5	52			
Shield 6	52			

TURN #5

SHIELD ARC	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1	52			
Shield 2	52			
Shield 3	52			
Shield 4	52			
Shield 5	52			
Shield 6	52			

TURN #6

SHIELD ARC	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1	52			
Shield 2	52			
Shield 3	52			
Shield 4	52			
Shield 5	52			
Shield 6	52			

TURN #7

SHIELD ARC	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1	52			
Shield 2	52			
Shield 3	52			
Shield 4	52			
Shield 5	52			
Shield 6	52			

TURN #8

SHIELD ARC	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1	52			
Shield 2	52			
Shield 3	52			
Shield 4	52			
Shield 5	52			
Shield 6	52			

TURN #9

SHIELD ARC	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1	52			
Shield 2	52			
Shield 3	52			
Shield 4	52			
Shield 5	52			
Shield 6	52			

TURN #10

SHIELD ARC	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1				
Shield 2				
Shield 3				
Shield 4				
Shield 5				
Shield 6				

TURN #11

SHIELD ARC	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1				
Shield 2				
Shield 3				
Shield 4				
Shield 5				
Shield 6				

TURN #12

SHIELD ARC	MAX POWER	Phase 1	Phase 2	Phase 3
Shield 1				
Shield 2				
Shield 3				
Shield 4				
Shield 5				
Shield 6				

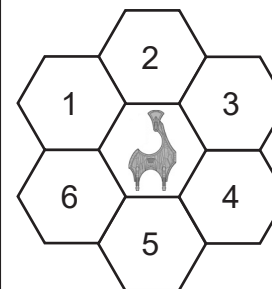
DAMAGE CONTROL DISPLAY

DAMAGE CHART A B ©

DAMAGE POINT RECORD

TURN #1	TURN #5	TURN #9
#2	#6	#10
#3	#7	#11
#4	#8	#12

SHIELD DIAGRAM



SYSTEM REPAIR STATUS

	1ST HIT	2ND HIT	3RD HIT	4TH HIT	5TH HIT
SENSORS	☐	☐	☐	☐	☐
SHIELD #1	☐	☐	☐	☐	☐
#2	☐	☐	☐	☐	☐
#3	☐	☐	☐	☐	☐
#4	☐	☐	☐	☐	☐
#5	☐	☐	☐	☐	☐
#6	☐	☐	☐	☐	☐

ENGINEERING GRIDS

SHIELDS	☐	☐	☐	☐	☐
WEAPONS	☐	☐	☐	☐	☐
MANEUVER	☐	☐	☐	☐	☐

SUPERSTRUCTURE DAMAGE TRACK

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60

CASUALTY MODIFIER TRACK

CREW 310

0-19% 0	20-39% -1 -10%	40-59% -2 -20%	60-69% -5 -50%	70%+ NO FIRING
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PERCENT CASUALTIES TRACK

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100