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STAR TREK®
THE ROLE PLAYING GAME

ROMULAN

2313

SHIP RECOGNITION MANUAL II

fasa

INTELLIGENCE DATA RELIABILITY RATINGS

Class A

Hard data gathered from physical examination.

Class B

Intelligence projections based on repeated scans/encounters over protracted periods. Class A plans available.

Class C

Intelligence projections based on repeated scans and encounters. Class B plans available.

Class D

Intelligence projections based on five or fewer scans and encounters. Class C plans available.

Class E

Speculative projections based on hearsay/transmissions from official or semi-official sources.

Class F

Speculative projections based on hearsay/transmissions from unofficial sources.

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STAR FLEET INTELLIGENCE COMMAND
Assistant Chief of Staff
Romulan Sector Intelligence
Olympica, Mars 01.4

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Introduction

THE ROLE OF THE STAR NAVY

The Romulan Star Empire maintains an active navy about three-fourths the size of Star Fleet. This large and modern navy is considered to be of major importance in attaining The Road To The Stars, as the Romulans designate their national goals, and in maintaining the security of the Star Empire. The Star Navy has personnel numbering millions and supports extensive production facilities that have been responsible for outputting large quantities of modern, high-firepower weapons during the past few years.

The goals of the Star Empire are being achieved by direct use of military power and by more subtle means as well. In his address to the UFP Intelligence Community Symposium On Romulans, Stardate 7673.9, these latter were described by Adm. Talitha of Andor as follows:

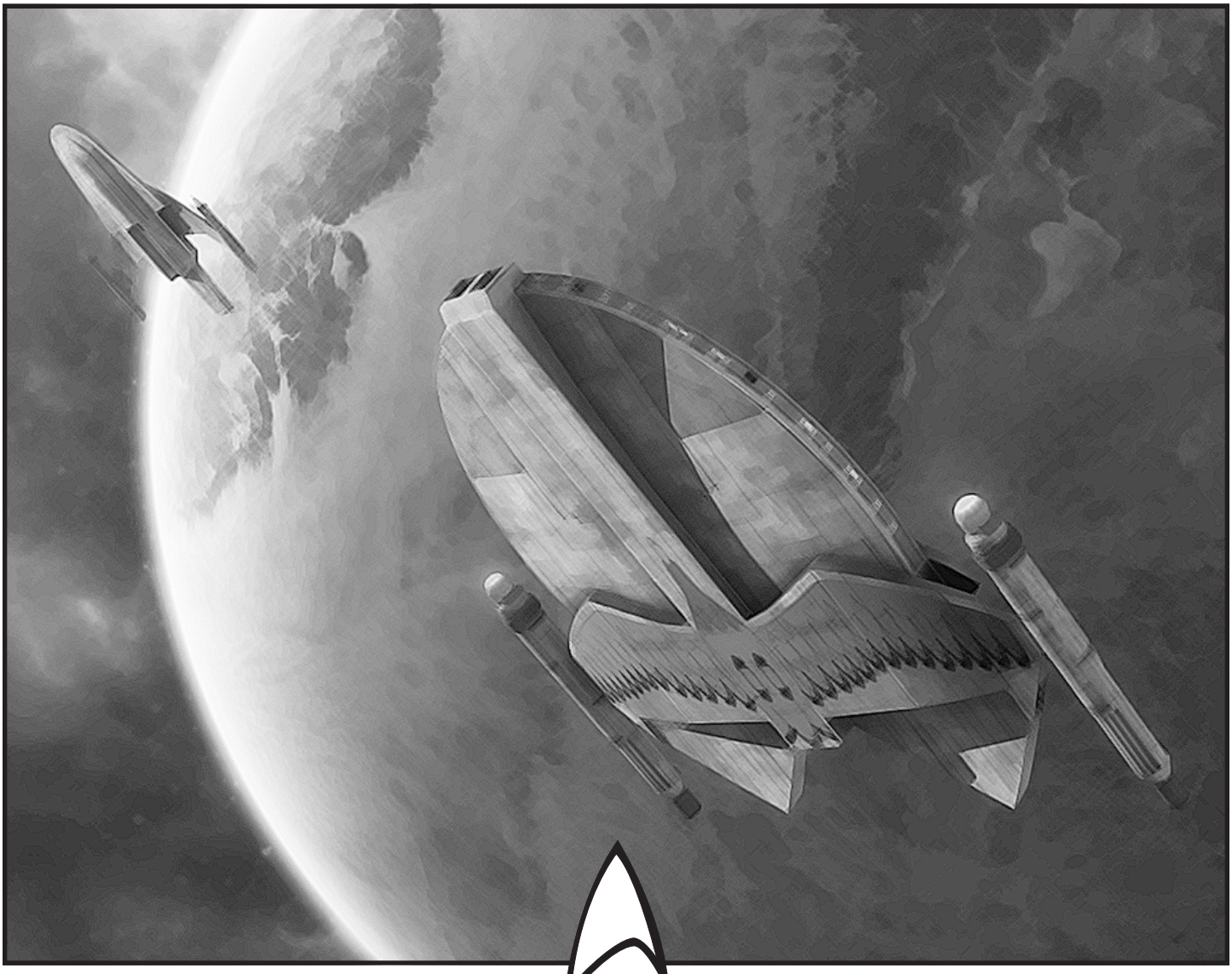
The most prevalent Romulan threats have not been massive military invasions, but a more subtle mix of military, psychological and political pressures. In light of recent events, is is likely that the Romualns are preparing to come out in the open.

In this context, and in consideration of superpower competition, it is to be assumed that Romulan national goals are hostile to those of the United Federation of Planets.

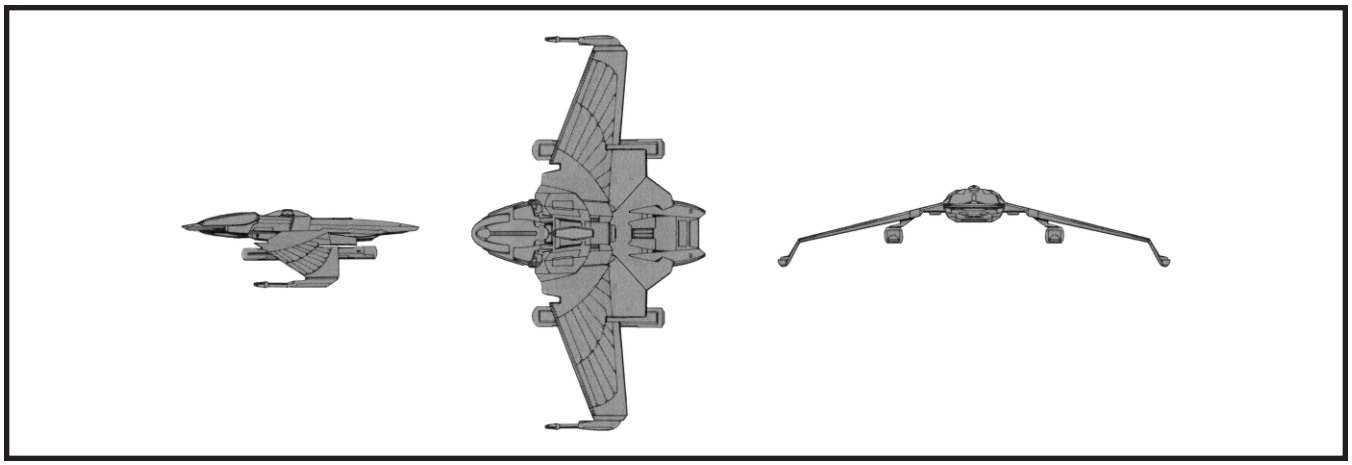
SCOPE OF THIS MANUAL

This manual describes major ships of the Star Navy on which enough information exists to give an overview to authorized Star Fleet Intelligence personnel and line officers on a need-to-know basis. An effort has been made to provide comprehensive and objective presentations, despite the limitations of space. It is designed for general reading and quick reference.

This manual furnishes an historical background of Romulan Starships from 2245 to 2287, along with discussions of each ships, including its weaknesses and strengths, its know sphere of operation, and such combat data as is available. The overall reliability of the data available for each vessel is noted, as well as the primary information source, the records of which may be consulted if a more detailed briefing is necessary.



M-12 (Starwind) Class X Escort Frigate



M-12 (Starwind) CLASS X ESCORT FRIGATE

Construction Data:		
Model Number —	Type 1	Type 2
Ship Class —	X	X
Date Entering Service —	2276	2279
Number Constructed —	25	20
Hull Data:		
Superstructure Points —	30	30
Damage Chart —	B	B
Size:		
Length —	175.3 m	175.3 m
Width —	300.1 m	300.1 m
Height —	60.2 m	60.2 m
Displacement —	158,470 mt	157,670 mt
Cargo:		
Total SCU —	340 SCU	340 SCU
Cargo Capacity —	17,000 mt	17,000 mt
Landing Capacity —	None	None
Equipment Data:		
Control Computer Type —	R-5m	R-5m
Transporters —		
Standard 9-person —	4	4
Combat 20-person —	2	2
Emergency 20-person —	3	3
Cargo —	2	2
Cloaking Device Type —	RCC	RCC
Power Requirement —	15	15
Other Data:		
Crew —	317	322
Troops —	80	80
Passengers —	10	10
Shuttlecraft —	8	8
Engines and Power Data:		
Total Power Available —	52	52
Movement Point Ratio:	3/1	3/1
Warp Engine Type —	RWF-2	RWF-2
Number —	2	2
Power —	20 ea.	20 ea.
Stress Chart —	G/M	G/M
Max Safe Cruising:	Warp 7	Warp 7
Emergency Speed:	Warp 9	Warp 9
Impulse Engine Type —	RID-3	RID-3
Power Units —	12	12
Weapons and Firing Data:		
Beam Weapon Type —	RB-5	RB-6
Number —	8	8
Firing Arcs —	4 f, 1 p, 1 s, 1 p/a, 1 s,a	4 f, 1 p, 1 s, 1 p/a, 1 s,a
Firing Chart —	V	T
Maximum Power —	5	6
Damage Modifiers:		
+3	(1-10)	(-)
+2	(11-16)	(1-18)
+1	(17-21)	(-)
Torpedo Weapon Type —	RP-2	RP-2
Number —	6	6
Firing Arcs —	2 f, 1 p, 1 s, 2 a	3 f, 3 a
Firing Chart —	H	H
Power to Arm —	1	1
Damage —	8	8
Shield Data:		
Deflector Shield Type —	RSN	RSN
Shield Point Ratio —	1/2	1/2
Maximum Shield Power —	15	15
Combat Efficiency:		
D:	113.9	113.9
WDF —	55.2	55.2

NOTES:
Known Sphere Of Operation: Klingon & Triangle border
Data Reliability: C
Major Data Source: Romulan Sector Intelligence

By rights, the *M-12* should probably be classified as a cruiser, rather than a frigate or escort. However, the *M-12* has never been seen operating in any capacity other than an escort, often assigned to the *Z-1* or *V-30* classes. Based on an enlarged *V-7*, the *Starwind* is fast, maneuverable, powerful and well-armed. The enlarged hull allows for the inclusion of a complement of Romulan troops, as well as improved cargo handling and an enlarged flight deck for small craft.

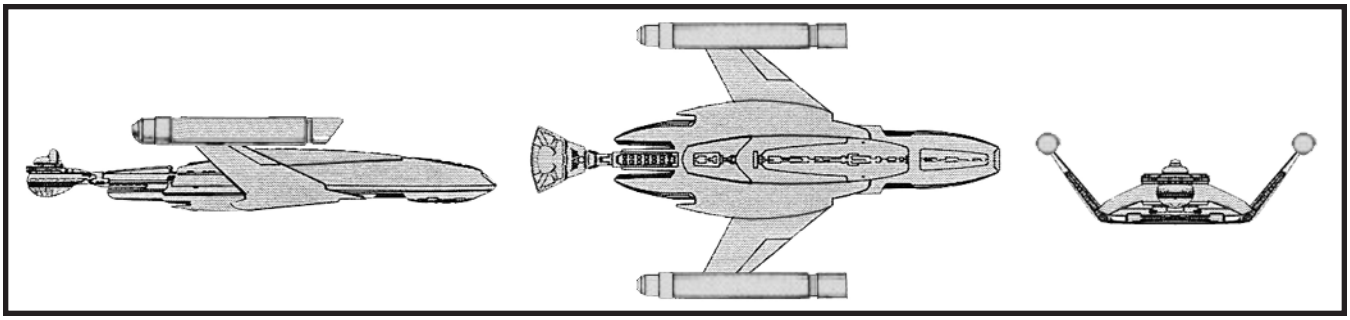
Unlike many designs that are assigned to escort duties, however, the weapon systems of the *M-12* are primarily oriented fore and aft, with minimal coverage of the vessels flanks. Star Fleet Intelligence believes that this more aggressive layout, along with the class' Warp 9 emergency speed indicates that the *Starwind* is intended to actively chase down and destroy or capture pirate vessels and raiders, rather than simply fend them off during its escort mission.

The Type-1, launched in 2276, uses the RB-5 beam weapon while the Type-2, launched three years later used the more powerful but shorter ranged RB-6. Both variants used the RP-2 torpedo, which are considered light weight for a vessel of this size. However, the extensive number of launchers makes the *Starwind* class very dangerous.

The most notable feature of the class is the advanced sensor arrays (both active and passive) located in the massive "head" of the ship. Though unconfirmed, it is thought that these systems are some of the most sophisticated in the Romulan fleet and well-suited for detecting hidden raiders and cloaked Klingon vessels.

Current estimated indicate that 25 Type-1s and up to 20 Type-2s are currently in service, with none known to be lost. A production rate of 5 of each class had alarmed Star Fleet. The class is named for the Romulan *v'Stelam*.

M-39 (Illuminator) Class IX Assault Ship



M-39 (Illuminator) CLASS IX ASSAULT SHIP

Construction Data:		
Model Number —	Type 1	Type 2
Ship Class —	IX	IX
Date Entering Service —	2268	2270
Number Constructed —	20	20
Hull Data:		
Superstructure Points —	24	24
Damage Chart —	B	B
Size:		
Length —	343.4 m	343.4 m
Width —	199.8 m	199.8 m
Height —	73 m	73 m
Displacement —	126,736 mt	127,163 mt
Cargo:		
Total SCU —	2,000 SCU	2,000 SCU
Cargo Capacity —	100,000 mt	100,000 mt
Landing Capacity —	None	None
Equipment Data:		
Control Computer Type —	R-4m	R-4m
Transporters —		
Standard 9-person —	4	4
Combat 20-person —	12	12
Cargo —	6	6
Cloaking Device Type —	RCC	RCC
Power Requirement —	15	15
Other Data:		
Crew —	192	192
Troops —	620	620
Passengers —	60	60
Shuttlecraft —	35	35
Engines and Power Data:		
Total Power Available —	36	41
Movement Point Ratio:	4/1	4/1
Warp Engine Type —	RWE-1	RWE-1
Number —	2	2
Power —	13 ea.	13 ea.
Stress Chart —	I/L	I/L
Max Safe Cruising:	Warp 6	Warp 6
Emergency Speed:	Warp 7	Warp 7
Impulse Engine Type —	RIE-1	RIE-2
Power Units —	10	15
Weapons and Firing Data:		
Beam Weapon Type —	RB-6	RB-5
Number —	4	4
Firing Arcs —	1 f/p, 1 f, 1 f/s, 1 p/a/s	1 f/p, 1 f, 1 f/s, 1 p/a/s
Firing Chart —	T	V
Maximum Power —	6	5
Damage Modifiers:		
+3	-	(1-10)
+2	(1-18)	(11-16)
+1	-	(17-21)
Beam Weapon Type —	RB-8	RB-8
Number —	6	6
Firing Arcs —	3 p, 3 s	3 p, 3 s
Firing Chart —	N	N
Maximum Power —	6	6
Damage Modifiers:		
+3	(1-4)	(1-4)
+2	(5-9)	(5-9)
+1	(10-13)	(10-13)
Torpedo Weapon Type —	RP-3	RP-3
Number —	1	1
Firing Arcs —	1 f	1 f
Firing Chart —	Q	Q
Power to Arm —	10	10
Damage —		
Shield Data:		
Deflector Shield Type —	RSK	RSK
Shield Point Ratio —	1/2	1/2
Maximum Shield Power —	13	13
Combat Efficiency:		
D:	77.3	80.3
WDF —	49.9	49.9

NOTES:
Known Sphere Of Operation: Conflict zones
Data Reliability: D
Major Data Source: Project Grey Ghost; Romulan Sector Intelligence

Another in a long list of necessary ships purchased from the Klingons, the *Illuminator* is as unpopular as any other appropriated vessel. However, the *M-39's* ruggedness and capabilities have been proven to be a needed addition to the Romulan fleet.

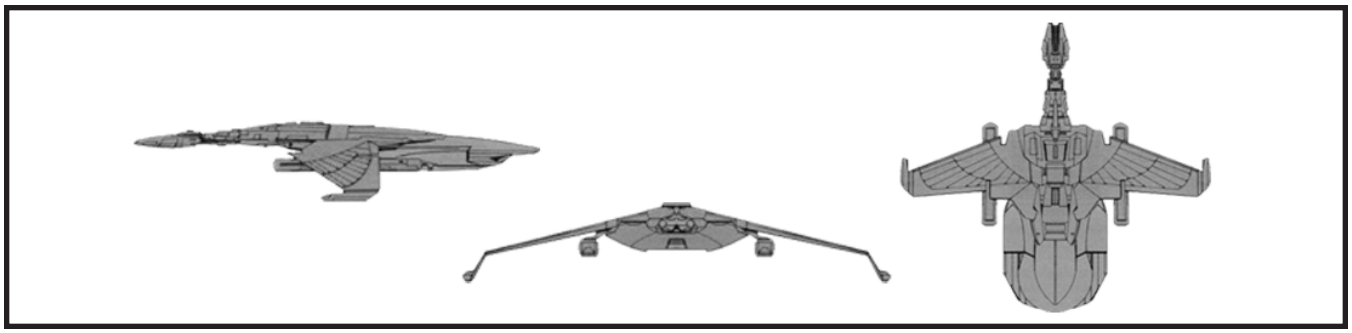
Twenty *M-39s* were originally purchased in 2268, with all quickly converted and prepared for operations both inside and outside the Romulan sphere of influence. The Type-1 retained is weapon mounting points, allowing for the installation of a combined RB-6 and RB-8 weapon arsenal. An RP-3 gave the *M-39* more firepower to help defend it during combat operations.

In late 2269, an additional 20 hulls were delivered which became the Type-2. With a larger impulse drive, the Type-2 was better equipped for independent combat operations and required fewer escorts while fielded.

The *M-39* was still considered cramped and was unpopular with crew and troops alike. Both variants struggled to maintain their cruising speed when fully loaded. Although ground troops could be quickly beamed to the battlefield, their equipment and support vehicles often required the use of both cargo transporters and the large fleet of onboard shuttles to be effective. On more than one occasion, this slowed efforts to follow up on fast-moving combat operations.

Because of the unpopularity and moderate effectiveness of the *M-39*, it is believed that the vessel will be retired from service in the near future. To date, none are known to have been lost, although several are believed to have been damaged and are not longer in service.

Z-13 (Sharp Talon) Class XII Battleship



Z-13 (Sharp Talon) CLASS XII BATTLESHIP

Construction Data:		
Model Number —	Type 1	Type 2
Ship Class —	XII	XII
Date Entering Service —	2268	2269
Number Constructed —	2	6
Hull Data:		
Superstructure Points —	42	42
Damage Chart —	B	B
Size:		
Length —	375 m	375 m
Width —	339 m	339 m
Height —	75 m	75 m
Displacement —	181,053 mt	182,835 mt
Cargo:		
Total SCU —	560 SCU	560 SCU
Cargo Capacity —	28,000 mt	28,000 mt
Landing Capacity —	None	None
Equipment Data:		
Control Computer Type —	R-6m-1	R-6m-1
Transporters —		
Standard 9-person —	3	3
Emergency 20-person —	5	5
Cargo —	5	5
Other Data:		
Crew —	639	641
Passengers —	15	15
Shuttlecraft —	5	5
Engines and Power Data:		
Total Power Available —	60	60
Movement Point Ratio —	5/1	4/1
Warp Engine Type —	RWF-2	RWF-2
Number —	2	2
Power —	20 ea.	20 ea.
Stress Chart —	G/M	G/M
Max Safe Cruising —	Warp 6	Warp 7
Emergency Speed —	Warp 7	Warp 8
Impulse Engine Type —	RIE-3	RIE-3
Power Units —	20	20
Weapons and Firing Data:		
Beam Weapon Type —	RB-11	RB-11
Number —	10	10
Firing Arcs —	3 f, 2 p, 2 s, 3 a	3 f, 2 p, 2 s, 3 a
Firing Chart —	V	V
Maximum Power —	9	9
Damage Modifiers:		
+3	(1-10)	(1-10)
+2	(11-16)	(11-16)
+1	(17-21)	(17-21)
Torpedo Weapon Type —	RPL-3	RPL-3
Number —	3	2
Firing Arcs —	2 f, 1 a	1 f, 1 a
Firing Chart —	T	T
Power to Arm —	8	8
Damage —	RL-3	RL-3
Torpedo Weapon Type —	-	RP-3
Number —	-	2
Firing Arcs —	-	2 f
Firing Chart —	-	Q
Power to Arm —	-	1
Damage —	-	10
Shield Data:		
Deflector Shield Type —	RSO	RSO
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	15	15
Combat Efficiency:		
D —	132.1	144.1
WDF —	120.1	117.4

NOTES:
Known Sphere Of Operation: Border Areas
Data Reliability: C
Major Data Source: Project Grey Ghost; Romulan Sector Intelligence

In the design tank, the *Umhi'tagor* class looked good. The class was the Romulan's first serious attempt to modernize their battleship classes. Designed to be fast, well-armed and armored, the *Z-13* seemed to meet all the programs design objectives.

The prototype was equipped with the RB-11 long range disruptors, giving the *Z-13* "teeth", especially in the forward and aft firing arcs. Three RPL-3 plasma weapons were also installed allowing the *Sharp Talon* to quickly maul any opponent that came within their reach. Significant armor and the efficient RSO shield system provided good protection.

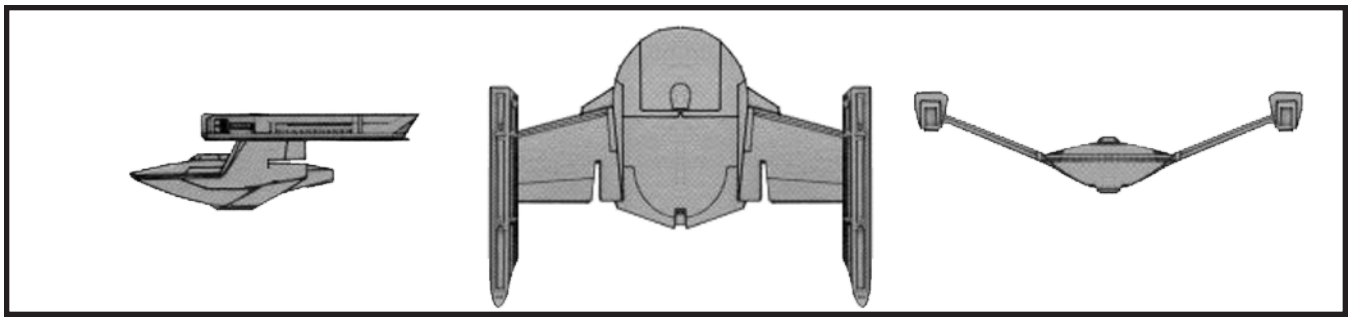
However, once the two prototypes entered service in 2268, it quickly became apparent that the design had serious issues. The RWF-2 warp drive was considered under powered and slow with a top speed of only Warp 6. The vessel's RIE-3 impulse drive, while powerful, still did not supplement the main power source sufficiently for more than a small percentage of the main weapons to be armed during combat drills.

Almost immediately, both prototypes were recalled for analysis. After six months, many long nights and the forced suicide of several designers, the warp nacelles were re-tuned to improve maneuverability. One of the forward firing plasma torpedoes was also removed, replaced with two RP-3 torpedo launchers giving field commanders greater flexibility in their weapon choices. The overall changes boosted the Type-2's combat efficiency but did not address the power problem that plagued the design. The decision was made to terminate the program with the completion of the five remaining prototypes.

Of the 2 Type-1s produced, one was scrapped for analysis and the other converted to a Type-2. The 6 Type-2s remained in service until the introduction of the *Z-1 Nova* class of battleship.

The *Z-13* was produced at the Remus shipyards.

CS-5 (Small Wing) Class V Courier/Scout



CS-5 (Small Wing) CLASS V SCOUT/COURIER

Construction Data:		
Model Number —	Type 1	Type 2
Ship Class —	V	V
Date Entering Service —	2271	2271
Number Constructed —	40	16
Hull Data:		
Superstructure Points —	9	9
Damage Chart —	B	B
Size:		
Length —	60 m	60 m
Width —	80.1 m	80.1 m
Height —	20 m	20 m
Displacement —	58,550 mt	58,775 mt
Cargo:		
Total SCU —	40 SCU	40 SCU
Cargo Capacity —	2,000 mt	2,000 mt
Landing Capacity —	Yes	Yes
Equipment Data:		
Control Computer Type —	R-4m	R-4m
Transporters —		
Standard 9-person —	2	2
Emergency 20-person —	1	2
Combat 20-person —	-	1
Cargo —	1	2
Cloaking Device Type —	-	RCB
Power Requirement —	-	10
Other Data:		
Crew —	33	36
Passengers —	10	5
Troops —	-	20
Engines and Power Data:		
Total Power Available —	42	42
Movement Point Ratio —	2/1	2/1
Warp Engine Type —	RWC-2	RWC-2
Number —	2	2
Power —	15 ea.	15 ea.
Stress Chart —	N/Q	N/Q
Max Safe Cruising —	Warp 6	Warp 6
Emergency Speed —	Warp 8	Warp 8
Impulse Engine Type —	RID-3	RID-3
Power Units —	12	12
Weapons and Firing Data:		
Beam Weapon Type —	RB-2a	RB-2a
Number —	2	2
Firing Arcs —	2 p/f/s	2 p/f/s
Firing Chart —	K	K
Maximum Power —	3	3
Damage Modifiers:		
+3	(1-4)	(1-4)
+2	(5-9)	(5-9)
+1	(10-14)	(10-14)
Torpedo Weapon Type —	-	RP-3
Number —	-	1
Firing Arcs —	-	1 f
Firing Chart —	-	Q
Power to Arm —	-	1
Damage —	-	10
Shield Data:		
Deflector Shield Type —	RSK	RSK
Shield Point Ratio —	1/2	1/2
Maximum Shield Power —	14	14
Combat Efficiency:		
D —	92.9	92.9
WDF —	4.2	9.7

NOTES:
Known Sphere Of Operation: Empire-wide use
Data Reliability: C for Type-1, D for Type-2
Major Data Source: Project Grey Ghost; Triangle Sector Intelligence; Gorn Sector Intelligence

The *CS-5* is configured for use as a scout and/or light duty courier, unlike it's larger and older cousin, the *V-1*. The *Lacendt'Aen*, or "*Small Wing*" shares a number of features with it's longer-winged predecessor, but is far more comfortable and roomy. The Type-1 had ten large staterooms for visitors and dignitaries, with many stating that these guest quarters were some of the most comfortable in the Empire.

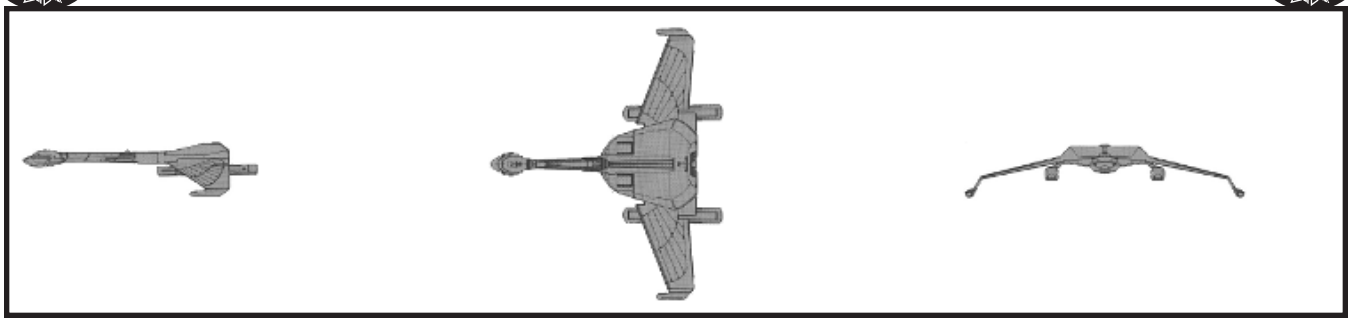
The *CS-5's* small crew of 33 and light weapons, consisting of a single bank of RB-3a disruptors, makes the light vessel unsuited for serious combat. However, the vessels significant power-plant consisting of the RWC-2 warp system and RID-3 impulse drive allows the ship to maintain it's cruising speed for extended periods. The significant power also allows the vessel to make good use of it's RSK shielding system in the event of an emergency.

Analysis of long-range sensors indicate that a second variant may be in use by the Tal'Shiar or other military division of the Star Navy. A squad of troops or special forces operators may be billeted aboard. A single forward torpedo supplements the main armament, with indications of a cloaking device also being installed.

Current estimates place 40 or more Type-1s in service at this time. Rumors of up to 15 Type-2s being in service can not be confirmed at this time.

The *CS-5* is believed to be produced at the Romulus shipyards, as well as the Southern Defense Complex.

CS-9 (Swift Word) Class V Courier



CS-9 (Swift Word) CLASS V COURIER

Construction Data:	
Model Number —	Type 1
Ship Class —	V
Date Entering Service —	2274
Number Constructed —	61
Hull Data:	
Superstructure Points —	9
Damage Chart —	C
Size:	
Length —	209.7 m
Width —	181.9 m
Height —	40.3 m
Displacement —	59,320 mt
Cargo:	
Total SCU —	100 SCU
Cargo Capacity —	5,000 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	R-4m
Transporters —	
Standard 9-person —	2
Emergency 20-person —	2
Cargo —	4
Cloaking Device Type —	RCB
Power Requirement —	10
Other Data:	
Crew —	89
Passengers —	50
Shuttlecraft —	6
Engines and Power Data:	
Total Power Available —	42
Movement Point Ratio —	2/1
Warp Engine Type —	RWC-2
Number —	2
Power —	15 ea.
Stress Chart —	N/Q
Max Safe Cruising —	Warp 6
Emergency Speed —	Warp 8
Impulse Engine Type —	RID-3
Power Units —	12
Weapons and Firing Data:	
Beam Weapon Type —	RB-5
Number —	2
Firing Arcs —	1 f/p, 1 f/s
Firing Chart —	V
Maximum Power —	5
Damage Modifiers:	
+3	(1-10)
+2	(11-16)
+1	(17-21)
Torpedo Weapon Type —	RP-1
Number —	1
Firing Arcs —	1 f
Firing Chart —	F
Power to Arm —	1
Damage —	6
Shield Data:	
Deflector Shield Type —	RSM
Shield Point Ratio —	1/1
Maximum Shield Power —	15
Combat Efficiency:	
D —	64.4
WDF —	11.7

NOTES:
Known Sphere Of Operation: Empire-wide use
Data Reliability: B
Major Data Source: Project Grey Ghost; Romulan Sector Intelligence

The *CS-9 Swift Word* fills a need for a high-speed, high-security light cargo and personnel transport in situations that require more than a warp-shuttle but do not justify diverting a warship or larger cruiser.

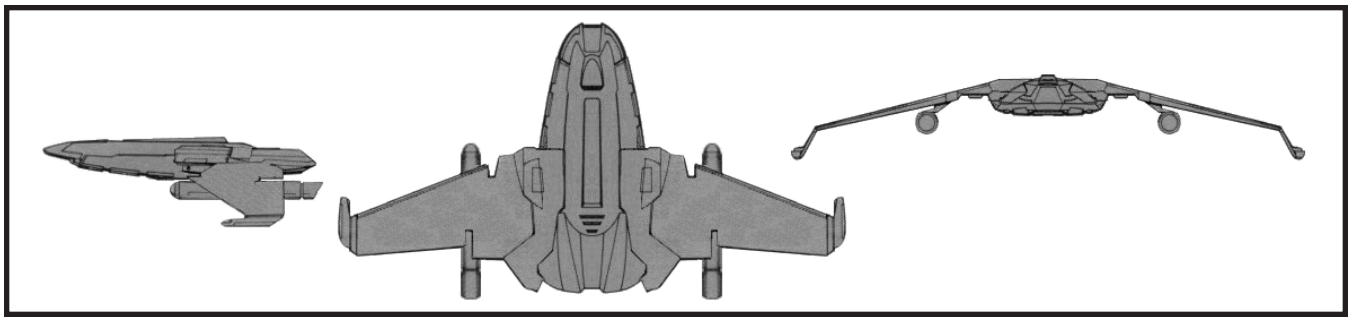
First introduced in 2274, the Type-1 could carry up to 50 passengers in surprising comfort. Extremely large for a vessel of it's class, facilities aboard the *CS-9* allowed senators, dignitaries and even Reman guards all to have separate guest quarters. Internally, the ship maintained 10 SCU of space dedicated to the crew, but could take on another 90 SCU of cargo if needed. The *CS-9* can maintain it's cruising speed of Warp 6 for extended periods, allowing the ship to easily support it's primary mission.

As a courier, the *CS-9* is not intended for combat, with only two main disruptors and a short-ranged torpedo system. It is also shielded by the powerful RSM deflector. While more efficient shields are available, the RSM is incredibly sturdy and easy to maintain. The RSB cloaking device allows to *CS-9* to operate in hostile territory when necessary, although most ship commanders prefer to cloak an retreat rather than engage in combat.

Because of it's large size, the *CS-9* has not been produced in significant numbers, with only about 60 known to be in service. Their well-known comfort and capabilities make them popular with dignitaries and crew alike. Current production may be as high as 5 new hulls per year, but this has not been confirmed at this time.

The *CS-9* is named for the Romulan phrase "*Dhelan Edaiht*" which translate to *Swift Words*.

V-43 (Skylord) Class VIII/IX Long Range Cruiser



V-43 (Skylord) CLASS VIII/IX CRUISER

Construction Data:			
Model Number —	Type 1	Type 2	Type 3
Ship Class —	VIII	VIII	IX
Date Entering Service —	2249	2269	2284
Number Constructed —	23	45	24
Hull Data:			
Superstructure Points —	20	20	22
Damage Chart —	C	C	C
Size:			
Length —	183.4 m	183.4 m	183.4 m
Width —	338.1 m	338.1 m	338.1 m
Height —	60.4 m	60.4 m	60.4 m
Displacement —	117,115 mt	119,940 mt	123,265 mt
Cargo:			
Total SCU —	120 SCU	120 SCU	120 SCU
Cargo Capacity —	6,000 mt	6,000 mt	6,000 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	R-4m	R-5m	R-5m
Transporters —			
Standard 9-person —	3	3	3
Emergency 20-person —	2	2	2
Cargo —	2	2	2
Cloaking Device Type —	-	RCC	RCC
Power Requirements —	-	15	15
Other Data:			
Crew —	266	273	274
Passengers —	40	40	40
Shuttlecraft —	4	4	4
Engines and Power Data:			
Total Power Available —	31	38	46
Movement Point Ratio —	3/1	3/1	3/1
Warp Engine Type —	RWE-1	RWE-1	RWE-2
Number —	2	2	2
Power —	13 ea.	13 ea.	17 ea.
Stress Chart —	I/L	I/L	I/L
Max Safe Cruising —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	RIC-3	RID-3	RID-3
Power Units —	5	12	12
Weapons and Firing Data:			
Beam Weapon Type —	RB-3a	RB-5	RB-9
Number —	4	4	4
Firing Arcs —	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a	1 f/p, 1 f/s, 1 p/a, 1 s/a
Firing Chart —	L	V	W
Maximum Power —	6	5	6
Damage Modifiers:			
+3	(1-3)	(1-10)	(1-8)
+2	(4-8)	(11-16)	(9-16)
+1	(9-12)	(17-21)	(17-20)
Torpedo Weapon Type —	RPL-1	RP-1	RP-3
Number —	1	4	4
Firing Arcs —	1 f	2 f, 2 a	2 f, 2 a
Firing Chart —	E	F	Q
Power to Arm —	10	1	1
Damage —	RL-1	6	10
Shield Data:			
Deflector Shield Type —	RSH	RSI	RSO
Shield Point Ratio —	1/2	1/3	1/3
Maximum Shield Power —	8	11	15
Combat Efficiency:			
D —	69.6	97.6	117.0
WDF —	18.3	26.4	47.6

NOTES:
Known Sphere Of Operation: Empire-wide use
Data Reliability: C
Major Data Source: Romulan Sector Intelligence

The *V-43* appears to fill a variety of roles within the Romulan Star Navy - general patrol, diplomatic, and exploration duties. It's relatively large non-crew passenger capacity makes it ideal as a "utility" cruiser, with on-board facilities able to serve the needs of either ambassadorial staff or science and exploration teams. The *V-43* is capable of transporting up to five Cohorts of Romulan ground troops if needed, though its fixed cargo capacity and lack of combat transporters make it ill-suited for that role.

The combat performance of the *V-43* is roughly in line with that of other Romulan cruisers. It has good maneuverability despite its apparent bulk (mostly a result of the class' enormous "wings"). Disruptor mounts are arranged to provide maximum fields of fire. However, the torpedo systems are considered modest at best, especially the plasma torpedo mounted on the Type 1.

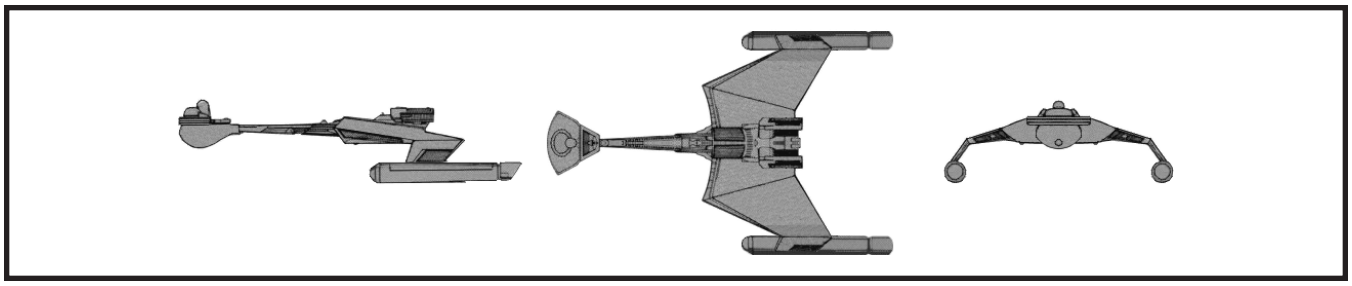
The Type-2, launched in 2269, increased many of the primary system, including the main computer, shields and weapon systems. The plasma torpedo was replaced with the newer conventional photon torpedo system. An enlarged impulse drive reduced some internal volume with one or more labs removed to make room for the system.

The Type-3, introduced shortly after the Genesis Incident, is considered the superior version of the class. Weapon systems were again upgraded as were the shield system.

The *V-43* is being built at Mandukaham at a rate of 5 vessels per year. Although the basic design is now considered old, there seem to be no immediate plans to end production.

The *V-43* is named for a massive condor like bird with a wingspan of over 20 feet. These birds spend weeks gliding on thermals near various mountain ranges and are so dangerous that they seem to have no other known predators.

V-45 (Stormseeker) Class VIII Cruiser



V-45 (Stormseeker) CLASS VIII CRUISER

Construction Data:
- *Model Number* — Type 1
- *Ship Class* — VIII
- *Date Entering Service* — 2267
- *Number Constructed* — 40

Hull Data:
- *Superstructure Points* — 22
- *Damage Chart* — C
- *Size:*
  - Length — 231.1 m
  - Width — 159.3 m
  - Height — 58.7 m
- *Displacement* — 101,915 mt
- *Cargo:*
  - Total SCU — 120 SCU
  - Cargo Capacity — 6,000 mt
- *Landing Capacity* — None

Equipment Data:
- *Control Computer Type* — R-5m
- *Transporters* —
  - Standard 9-person — 3
  - Combat 20-person — 3
  - Emergency 20-person — 2
  - Cargo — 2
- Cloaking Device Type — RCC
  - Power Requirements — 15

Other Data:
- *Crew* — 287
- *Troops* — 80
- *Passengers* — 20
- *Shuttlecraft* — 5

Engines and Power Data:
- *Total Power Available* — 44
- *Movement Point Ratio* — 4/1
- *Warp Engine Type* — RWD-2
  - Number — 2
  - Power — 20 ea.
  - Stress Chart — O/Q
  - Max Safe Cruising — Warp 6
  - Emergency Speed — Warp 7
- *Impulse Engine Type* — RIC-2
  - Power Units — 4

Weapons and Firing Data:
- *Beam Weapon Type* — RB-6
  - Number — 4
  - Firing Arcs — 2 f/p, 2 f/s
  - Firing Chart — T
  - Maximum Power — 6
  - Damage Modifiers:
    - +3 -
    - +2 (1-18)
    - +1 -
- *Torpedo Weapon Type* — RP-2
  - Number — 1
  - Firing Arcs — 1 f
  - Firing Chart — H
  - Power to Arm — 1
  - Damage — 8

Shield Data:
- *Deflector Shield Type* — RSK
  - Shield Point Ratio — 1/2
  - Maximum Shield Power — 13

Combat Efficiency:
- *D* — 80.5
- *WDF* — 22.8

NOTES:
Known Sphere Of Operation: Klingon border
Data Reliability: B
Major Data Source: Romulan Sector Intelligence

The *V-45* was the first (and only) direct attempt to emulate the production capabilities of the Klingons. Even as the first stripped-down Klingon hulls were being delivered, Romulan engineers had already begun the process of converting several shipyards to produce direct copies of Klingon vessels. The *V-45* was built at the same location where that the *V-11* was being updated. It was hoped that both designs could be launched in tandem, giving the Empire a numerical advantage.

However, the hoped-for design and construction improvements never materialized. Even as the first 10 hulls were launched, it was becoming readily apparent that other designs currently in the Romulan inventory could be built just as easily. The primary culprit was the main power transfer system. While standard “impulse” type power generation had proven sufficient for most Romulan vessels, it was clear that the Klingon and Federation power generation and transfer systems were superior. To make matters worse, the decision to directly copy the *D-7* made the *V-45* as unpopular as most Klingon purchased hulls. The *V-45* was indeed a capable warship, equal to many of the front-line Klingon vessels of the day. Unfortunately, agreements with the Klingons meant that most combat along their mutual border was reduced significantly, and only a handful of real skirmishes occurred during that time period.

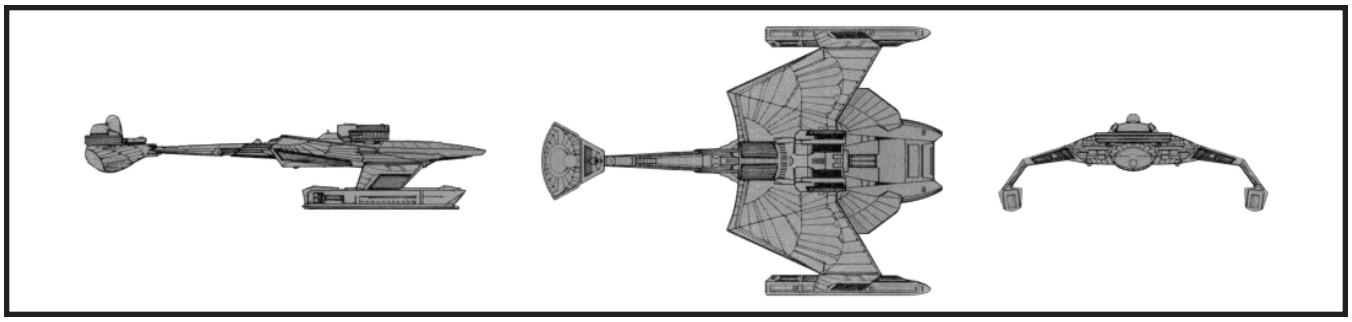
This meant that the *V-45* was deployed primarily along the Federation and Triangle where they saw little combat. This further increased their unpopularity and fleet planners canceled further construction after only four years.

The design was not without merit, though. Nearly a half dozen other designs would be based in some part on the basic hull design of the *D-7*, which may benefiting from the design practices of the *V-45*. Although only the Type-1 was fielded, after the collapse of the technological agreements between the Romulans and Klingons, the *V-45* was immediately transfered to their mutual border where is was soon engaged in heated combat with it’s older cousin.

Star Fleet Intelligence is well acquainted with the *V-45* despite initial misidentification of the class with the equally dangerous *V-11*. And intercepted report about the capabilities and load-out of the *V-45* was intercepted in late 2268, giving Star Fleet surprising detail about the vessel. Since that time, continued monitoring and reports had followed the *V-45*.

As of 2287, all known *V-45* have been removed from Romulan service. 1 was reported captured by the Klingons, 7 have been destroyed in combat, 9 have been scrapped, 10 were disarmed and sold to various element in the Triangle. 12 were traded as well, although to whom remain unknown. 1 hull is unaccounted for with a vague report that the ship disappeared.

V-48 (Storm Rider) Class VIII Patrol Cruiser



V-48 (Storm Rider) CLASS VII CRUISER

Construction Data:		
Model Number —	Type 1	Type 2
Ship Class —	X	X
Date Entering Service —	2273	2273
Number Constructed —	60	60
Hull Data:		
Superstructure Points —	24	24
Damage Chart —	C	C
Size:		
Length —	225 m	225 m
Width —	156 m	156 m
Height —	57.1 ,	57.1 m
Displacement —	107,438 nt	107,363 mt
Cargo:		
Total SCU —	385 SCU	385 SCU
Cargo Capacity —	19,250 mt	19,250 mt
Landing Capacity —	None	None
Equipment Data:		
Control Computer Type —	R-5m	R-5m
Transporters —		
Standard 9-person —	2	2
Emergency 20-person —	2	2
Cargo —	2	2
Cloaking Device Type —	RCC	RCC
Power Requirements —	15	15
Other Data:		
Crew —	178	181
Passengers —	20	20
Shuttlecraft —	6	6
Engines and Power Data:		
Total Power Available —	50	50
Movement Point Ratio —	4/1	4/1
Warp Engine Type —	RWD-2	RWD-2
Number —	2	2
Power —	20 ea.	20 ea.
Stress Chart —	O/Q	O/Q
Max Safe Cruising —	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7
Impulse Engine Type —	RIE-1	RIE-1
Power Units —	10	10
Weapons and Firing Data:		
Beam Weapon Type —	RB-5	RB-5
Number —	6	6
Firing Arcs —	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a
Firing Chart —	V	V
Maximum Power —	5	5
Damage Modifiers:		
+3	(1-10)	(1-10)
+2	(11-16)	(11-16)
+1	(12-21)	(17-21)
Torpedo Weapon Type —	RP-3	RPL-3
Number —	2	1
Firing Arcs —	1 f, 1 a	1 f
Firing Chart —	Q	T
Power to Arm —	1	8
Damage —	10	RL-3
Torpedo Weapon Type —	-	RP-3
Number —	-	1
Firing Arcs —	-	1 a
Firing Chart —	-	Q
Power to Arm —	-	1
Damage —	-	10
Shield Data:		
Deflector Shield Type —	RSI	RSI
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	11	11
Combat Efficiency:		
D —	101.8	101.8
WDF —	41.6	49.8

NOTES:
Known Sphere Of Operation: Empire-wide use
Data Reliability: C
Major Data Source: Romulan Sector Intelligence

The *V-48* is another attempt by the Romulans to capitalize on the technology exchange between the themselves and the Klingons. The *V-48* was designed to improve on the basic *D-7* that had been traded to the Empire in 2267 and incorporated a number of improvements, most notably the cramped conditions and reduced scientific capabilities associated with many Klingon designs.

To ensure ease of construction and eliminate significant design issues, very little was changed from the overall basic *D-7* layout. Improvements from the *V-11* and *V-45* were incorporated, as well as a significant automation system that reduced the overall crew requirement. Additional labs and improved sensor systems were incorporated into the enlarged secondary hull as well as additional shuttle storage facilities.

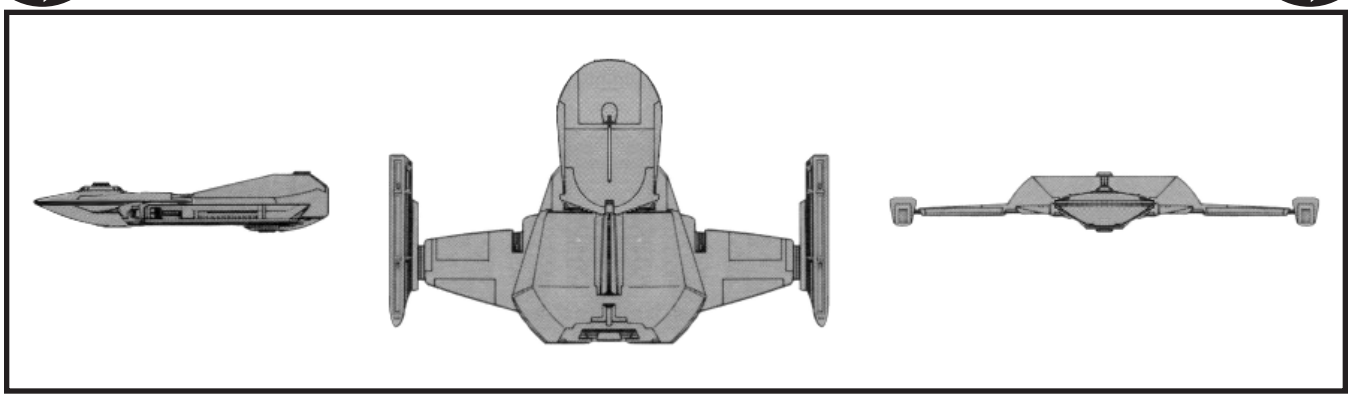
The overall design was more powerful than the *V-11*, but had reduced warp speed, limiting response times. Both the Type-1 and Type-2 were better armed than the *V-11*, making these ships slightly more popular than their cousins. Ease of design and construction meant that these ships could be fielded quickly and in numbers that helped slow the overall advance of the Klingons.

Both variants are equipped with the RWD-2 warp drive supplemented with the powerful RIE-1 impulse drive. Although powerful, the drive system is less maneuverable at high warp. Both variants are also armed with the long range RB-5 disruptors. The Type-1 is armed with two RP-3 torpedoes while the Type-2 is armed with a sign RPL-3 and an aft RP-3.

Scans indicate that the *V-48* is equipped with several large cargo holds, indicating that the vessel is expected to remain on station for longer periods than other Romulan vessels. This may also indicate that the *V-48* is intended to be a resupply or support vessel, although there have been no known instances of this to date.

A total of 120 of these ships have been produced. With the collapse of the technology exchange between the Klingons and Romulans, these ships have been used extensively again the Klingons. As many as 6 Type-1s and 4 Type-2s have been destroyed. 5 Type-1s and 6 Type-2s are believed to have been scrapped. Unconfirmed reports that 1 Type-1 is listed as missing. Production of these vessels seems to have been halted, although this has not been confirmed.

V-69 (Bird of Wisdom) Class VII Intelligence Cruiser



***V-69 (Bird of Wisdom)* CLASS VII CRUISER**

Construction Data:	
Model Number —	Type 1
Ship Class —	VII
Date Entering Service —	2273
Number Constructed —	13
Hull Data:	
Superstructure Points —	18
Damage Chart —	C
Size:	
Length —	121.7 m
Width —	161.3 m
Height —	21.4 m
Displacement —	98,668 mt
Cargo:	
Total SCU —	190 SCU
Cargo Capacity —	9,500 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	R-5m
Transporters —	
Standard 9-person —	2
Emergency 20-person —	1
Cargo —	1
Cloaking Device Type —	RCC
Power Requirements —	15
Other Data:	
Crew —	128
Passengers —	40
Shuttlecraft —	3
Engines and Power Data:	
Total Power Available —	50
Movement Point Ratio —	4/1
Warp Engine Type —	RWD-2
Number —	2
Power —	20 ea.
Stress Chart —	O/Q
Max Safe Cruising —	Warp 6
Emergency Speed —	Warp 7
Impulse Engine Type —	RIE-1
Power Units —	10
Weapons and Firing Data:	
Beam Weapon Type —	RB-9
Number —	5
Firing Arcs —	2 f/p, 2 f/s, 1 p/a/s
Firing Chart —	W
Maximum Power —	6
Damage Modifiers:	
+3	(1-8)
+2	(9-16)
+1	(17-20)
Torpedo Weapon Type —	RP-3
Number —	2
Firing Arcs —	1 f, 1 a
Firing Chart —	Q
Power to Arm —	1
Damage —	10
Shield Data:	
Deflector Shield Type —	RSN
Shield Point Ratio —	1/2
Maximum Shield Power —	15
Combat Efficiency:	
D —	82.7
WDF —	43.0

NOTES:
Known Sphere Of Operation: Klingon & Federation borders, Triangle
Data Reliability: D
Major Data Source: Romulan Sector Intelligence

Very little is known definitively about this class of vessel. Reports indicate that these ships are operated exclusively by the mysterious and lethal Tal'Shiar.

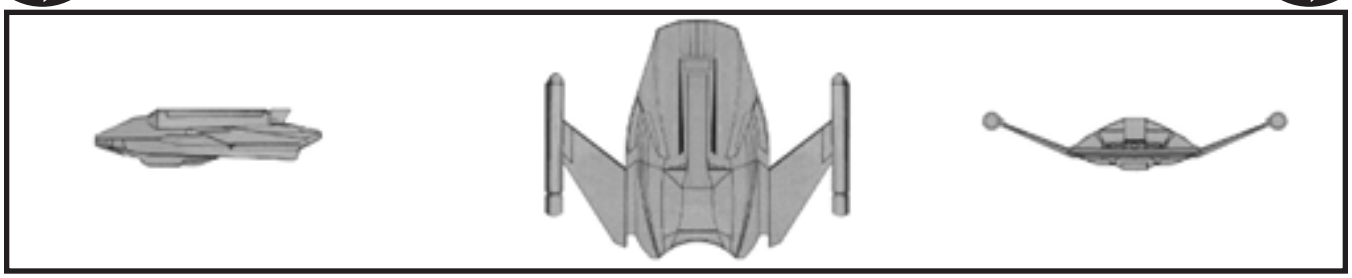
The first known long-range scans of this ship were logged in the mid-2270's near the Triangle. Since that time, the *V-69* has been encountered only on rare occasions, and never at close range.

Technical analysis indicate similarities with the *V-20* class of light cruiser. This may indicate the use of "off the shelf" hull components or a deliberate attempt at misdirection as the differences only become apparent at close range or with visual examination.

The *V-69's* combat capability is also thought to be on-par with the *V-20*. Only a handful of after-action reports are available concerning these ships. Analysis shows that commanders of these ships seem reluctant to enter direct combat, preferring to cloak and disengage rather than fight a prolonged battle. This may be due to the under-sized crew complement or the inclusion of delicate or specialized equipment found throughout the ship.

To date, only 9 of these cruisers have been positively confirmed, with 4 more having been scanned at extreme range. It is unknown if this is the extent of the class or if more vessels are in service but have not been scanned at this time. The location of the construction facility for these ships has not been positively identified, although it is believed that the ships are being built at Romulus or Remus.

V-74 (Strong Shield) Class VI Battlecruiser



V-74 (Strong Shield) CLASS VI CRUISER

Construction Data:			
Model Number —	Type 1	Type 2	Type 3
Ship Class —	VI	VI	VI
Date Entering Service —	2259	2268	2269
Number Constructed —	40	30	20
Hull Data:			
Superstructure Points —	20	20	20
Damage Chart —	B	B	B
Size:			
Length —	156.1 m	156.1 m	156.1 m
Width —	199 m	199 m	199 m
Height —	39.3 m	39.3 m	39.3 m
Displacement —	76,908 mt	77,463 mt	77,988 mt
Cargo:			
Total SCU —	68 SCU	72 SCU	72 SCU
Cargo Capacity —	3,400 mt	3,600 mt	3,600 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	R-4m	R-4m	R-4m
Transporters —			
Standard 9-person —	1	1	1
Emergency 20-person —	1	1	1
Cargo —	1	1	1
Cloaking Device Type —	-	RCC	RCC
Power Requirements —	-	15	15
Other Data:			
Crew —	174	176	176
Passengers —	6	6	6
Shuttlecraft —	1	1	1
Engines and Power Data:			
Total Power Available —	35	35	40
Movement Point Ratio —	3/1	3/1	3/1
Warp Engine Type —	RWC-2	RWC-2	RWC-2
Number —	2	2	2
Power —	15 ea.	15 ea.	15 ea.
Stress Chart —	N/Q	N/Q	N/Q
Max Safe Cruising —	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7	Warp 7
Impulse Engine Type —	RIB-3	RIB-3	RIE-1
Power Units —	5	5	10
Weapons and Firing Data:			
Beam Weapon Type —	RB-3a	RB-9	RB-9
Number —	4	4	4
Firing Arcs —	2 p/f/s, 1 p/a, 1 s/a	2 p/f/s, 1 p/a, 1 s/a	2 p/f/s, 1 p/a, 1 s/a
Firing Chart —	L	W	W
Maximum Power —	6	6	6
Damage Modifiers:			
+3	(1-3)	(1-8)	(1-8)
+2	(4-8)	(9-16)	(9-16)
+1	(9-12)	(17-20)	(17-20)
Torpedo Weapon Type —	RPL-1	RPL-2	RP-3
Number —	2	1	4
Firing Arcs —	1 f, 1 a	1 f	2 f, 2 a
Firing Chart —	E	M	Q
Power to Arm —	10	15	1
Damage —	RL-1	RL-2	10
Torpedo Weapon Type —	-	RP-2	-
Number —	-	4	-
Firing Arcs —	-	2 f, 2 a	-
Firing Chart —	-	H	-
Power to Arm —	-	1	-
Damage —	-	8	-
Shield Data:			
Deflector Shield Type —	RSE	RSF	RSF
Shield Point Ratio —	1/2	1/3	1/3
Maximum Shield Power —	8	8	8
Combat Efficiency:			
D —	73.6	90.1	97.6
WDF —	22.2	46.3	47.6

NOTES:
Known Sphere Of Operation: Klingon & Federation borders, Triangle
Data Reliability: C
Major Data Source: Project Grey Ghost; Romulan Sector Intelligence

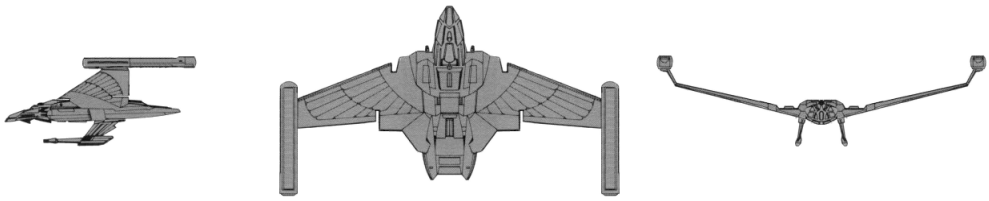
The *V-74* was intended to be a heavy combat version of the *V-8*, which was launched a year earlier. With limited scientific capabilities and reduced exploration facilities, the *V-74* had sufficient room to include two RPL-1 plasma torpedo systems. Additional weapons and a more efficient shield system mad the *V-74* a popular class along the Klingon border. The shortcomings of the class were notable, though. The small cargo hold and large crew forced the *V-74* to operate near a home base to ensure it was sufficiently able to fulfill it's mission parameters. Patrols longer than six months became uncomfortable and difficult for crews and officers alike.

The destruction of the Praetorian Flagship in 2266 by Federation forces in the Neutral Zone signaled a significant lack of capability within the Romulan fleet. The *V-74*, along with dozens of other classes of starship were immediately scheduled for updates. The Type-2, lunched in 2268 saw the inclusion of the RCC cloaking device. However, the Type-2 was fitted with a single plasma torpedo forward and, in an unusual move, four RP-2 torpedoes. With improved shield efficiency, the Type 2 became a capable warship that proved deadly against the Klingons.

Designers would follow up with the Type-3, removing the forward plasma torpedo and installing the heavier RP-3 torpedo. The additional space from the removal of the plasma torpedo allowed designers to enlarge crew quarters and include a second large lab, giving the Type-3 a more traditional cruiser capability. However, the class' weak shields reduced the overall combat survivability. Production is believed to have been ended sometime in 2280, with only 20 Type-3s produced.

Initial reports indicate that 10 Type-1s have been sold to civilian concerns, including five that are in use in the Triangle. It is also believed that at least 1 is fully armed. Of the remaining 80 or so hulls built, 7 are known to have been destroyed and 3 are believed to have been scrapped.

V-76 (Wind Angel) Class X Cruiser



V-76 (Wind Angel) CLASS X CRUISER

Construction Data:		
Model Number —	Type 1	Type 2
Ship Class —	X	X
Date Entering Service —	2275	2284
Number Constructed —	65	20
Hull Data:		
Superstructure Points —	26	26
Damage Chart —	C	C
Size:		
Length —	157 m	157 m
Width —	290.3 m	290.3 m
Height —	81.6 m	81.6 m
Displacement —	150,520 mt	153,215 mt
Cargo:		
Total SCU —	155 SCU	155 SCU
Cargo Capacity —	7,750 mt	7,750 mt
Landing Capacity —	None	None
Equipment Data:		
Control Computer Type —	R-5m	R-6m
Transporters —		
Standard 9-person —	5	5
Emergency 20-person —	3	3
Cargo —	2	2
Cloaking Device Type —	RCD	RCD
Power Requirement —	22	22
Other Data:		
Crew —	291	296
Passengers —	10	10
Shuttlecraft —	4	4
Engines and Power Data:		
Total Power Available —	48	52
Movement Point Ratio —	3/1	3/1
Warp Engine Type —	RWF-2	RWF-2
Number —	2	2
Power —	20 ea.	20 ea.
Stress Chart —	G/M	G/M
Max Safe Cruising —	Warp 7	Warp 7
Emergency Speed —	Warp 9	Warp 9
Impulse Engine Type —	RID-2	RID-3
Power Units —	8	12
Weapons and Firing Data:		
Beam Weapon Type —	RB-5	RB-9
Number —	6	6
Firing Arcs —	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a
Firing Chart —	V	W
Maximum Power —	5	6
Damage Modifiers:		
+3	(1-10)	(1-8)
+2	(11-16)	(9-16)
+1	(17-21)	(17-20)
Torpedo Weapon Type —	RPL-2	RPL-3
Number —	1	1
Firing Arcs —	1 f	1 f
Firing Chart —	M	T
Power to Arm —	15	8
Damage —	RL-2	RL-3
Torpedo Weapon Type —	RP-3	RP-3
Number —	2	2
Firing Arcs —	2 a	2 a
Firing Chart —	Q	Q
Power to Arm —	1	1
Damage —	10	10
Shield Data:		
Deflector Shield Type —	RSN	RSO
Shield Point Ratio —	1/2	1/3
Maximum Shield Power —	15	15
Combat Efficiency:		
D —	105.2	131.7
WDF —	52.7	63.1

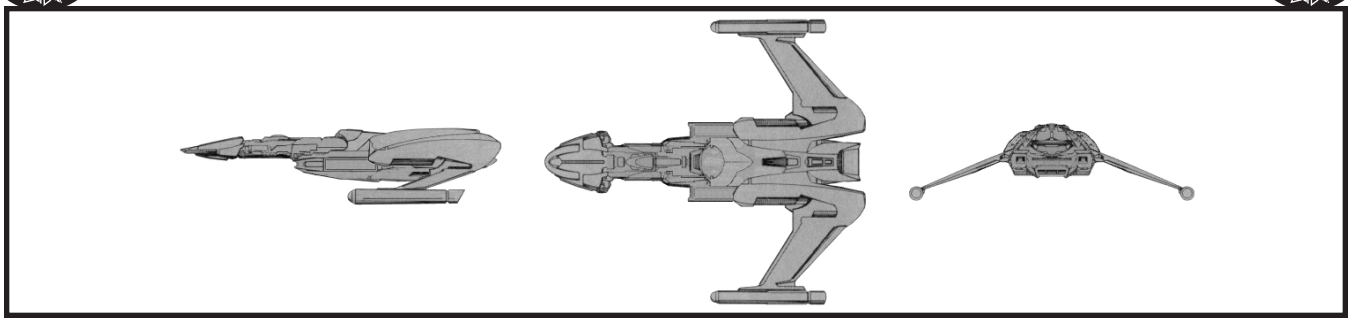
NOTES:
Known Sphere Of Operation: Empire-wide use
Data Reliability: D
Major Data Source: Project Grey Ghost; Romulan Sector Intelligence

When the *V-76* entered production, it was intended to be a mid-range compromise between the performance capabilities of the *V-7* and the *V-30* classes. Six medium power RB-5 disruptors and a forward firing plasma torpedo as well as aft firing photon torpedoes made up the Type-1's offensive package. The RSN shield generator gave the Type-1 excellent defensive capability. After action reports indicate that in combat against the Klingons, the *V-76* was victorious in nearly every engagement.

Long range scans indicate that a more powerful Type-2 variant was launched in the early 2280's. The Type-2 seems to be equipped with the devastating RPL-3 plasma torpedo as well as the extremely efficient RSO shield system.

To date, 65 Type-1s and an estimate 20 or more Type-2s are believed to be in service. Production of these ships is believe to be at the Romulus and Corill shipyards. There have been no indications of the *V-76* operating along the Gorn/Romulan border; this may change as that conflict intensifies. The class name *Mosaram Jhu* - *Wind Angel* - in reference to a particular species of soaring bird found on Romulus.

V-81 (Firestar) Class VII/VIII Cruiser



V-81 (Firestar) CLASS VII/VIII CRUISER

Construction Data:		
Model Number —	Type 1	Type 2
Ship Class —	VII	VIII
Date Entering Service —	2245	2261
Number Constructed —	30	Refit
Hull Data:		
Superstructure Points —	18	22
Damage Chart —	C	C
Size:		
Length —	262.7 m	262.7 m
Width —	233.1 m	233.1 m
Height —	62.4 m	62.4 m
Displacement —	95,745 mt	104,005 mt
Cargo:		
Total SCU —	100 SCU	100 SCU
Cargo Capacity —	5,000 mt	5,000 mt
Landing Capacity —	None	None
Equipment Data:		
Control Computer Type —	R-4m	R-5m
Transporters —		
Standard 9-person —	3	3
Emergency 20-person —	2	2
Cargo —	2	2
Other Data:		
Crew —	218	232
Passengers —	15	10
Shuttlecraft —	3	3
Engines and Power Data:		
Total Power Available —	36	45
Movement Point Ratio —	3/1	4/1
Warp Engine Type —	RWD-1	RWD-2
Number —	2	2
Power —	16 ea.	20 ea.
Stress Chart —	O/O	O/Q
Max Safe Cruising —	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7
Impulse Engine Type —	RIC-2	RIC-3
Power Units —	4	5
Weapons and Firing Data:		
Beam Weapon Type —	RB-3a	RB-5
Number —	6	6
Firing Arcs —	2 f/p, 2 f/s, 2 a	2 f/p, 2 f/s, 2 a
Firing Chart —	L	V
Maximum Power —	6	5
Damage Modifiers:		
+3	(1-3)	(1-10)
+2	(4-8)	(11-16)
+1	(9-12)	(17-21)
Torpedo Weapon Type —	RPL-1	RPL-3
Number —	2	2
Firing Arcs —	1 f, 1 a	1 f, 1 a
Firing Chart —	E	T
Power to Arm —	10	8
Damage —	RL-1	RL-3
Shield Data:		
Deflector Shield Type —	RSF	RSI
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	7	11
Combat Efficiency:		
D —	87.2	94.5
WDF —	29.4	58.0

NOTES:
Known Sphere Of Operation: Empire-wide use
Data Reliability: D
Major Data Source: Project Grey Ghost; Romulan Sector Intelligence

The *V-81* was a design that was hoped to provide the Romulans with a larger science cruiser. With few science ships in it's inventory, designers studied the initial reports of the *V-1* and *S-3* and began designing a longer-ranged heavier platform. The *V-81* was one of the most powerful combat vessels in the Romulan inventory and saw significant combat along the Klingon border.

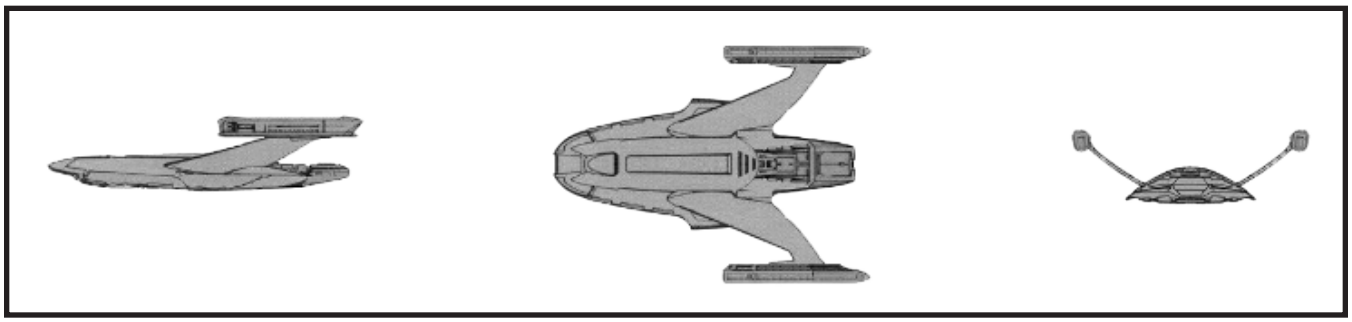
The Type-1, launched in 2245, was equipped with the devastating RPL-1 plasma torpedo. In field operation reports indicated that the ship was moderately underpowered for it's combat role, but had sufficient firepower to counter many Klingon designs of the time.

The Type-1's primary sensors also proved effective as did it's science and exploratory capabilities. The *V-81* continued to be a favorite among front line commanders, even as newer and more diverse designs came on-line.

The first major improvement to the *V-81* was the Type-2, launched in late 2261. With vessels like the *V-2* and *V-5* drawing directly on the abilities of the *V-81*, designers quickly realized that the Firestar was slowly lagging in it's design. Improvements in weapons systems, sensors and transporter technology were all installed into the Type-2, which was relaunched in 2261. However, fleet planners were clearly aware that the *V-81* was an extremely expensive vessel to field. Production had ended in 2258 with a total of 30 hulls built. While the Type-2 was a significant improvement over the Type-1, production was not reinstated. 28 of the original 30 built were refit and are still on active duty.

One Type-1 has been destroyed and one is believed to have been sold. Several Type-2s are currently unaccounted for, possibly indicating that a Type-3 is under construction.

V-87 (Phantom) Class IV Light Cruiser



V-87 (Phantom) CLASS IV CRUISER

Construction Data:
- *Model Number* — Type 1
- *Ship Class* — IV
- *Date Entering Service* — 2284
- *Number Constructed* — 8

Hull Data:
- *Superstructure Points* — 11
- *Damage Chart* — C
- *Size:*
  - Length — 131.4 m
  - Width — 99 m
  - Height — 41.1 m
- *Displacement* — 39,548 mt
- *Cargo:*
  - Total SCU — 30 SCU
  - Cargo Capacity — 1,500 mt
- *Landing Capacity* — Yes

Equipment Data:
- *Control Computer Type* — R-4m
- *Transporters* —
  - Standard 9-person — 2
  - Emergency 20-person — 1
  - Cargo — 1
- *Cloaking Device Type* — RCB
  - Power Requirement — 10

Other Data:
- *Crew* — 22
- *Troops* — 8
- *Shuttlecraft* — 1

Engines and Power Data:
- *Total Power Available* — 25
- *Movement Point Ratio* — 1/1
- *Warp Engine Type* — RWB-2
  - Number — 2
  - Power — 11 ea.
  - Stress Chart — N/P
  - Max Safe Cruising — Warp 7
  - Emergency Speed — Warp 8
- *Impulse Engine Type* — RIA-3
  - Power Units — 3

Weapons and Firing Data:
- *Beam Weapon Type* — RB-6
  - Number — 4
  - Firing Arcs — 1 f/p, 1 f/s, 2 a
  - Firing Chart — T
  - Maximum Power — 6
  - Damage Modifiers:
    - +3 -
    - +2 (1-18)
    - +1 -
- *Torpedo Weapon Type* — RP-2
  - Number — 2
  - Firing Arcs — 2 f
  - Firing Chart — H
  - Power to Arm — 1
  - Damage — 8

Shield Data:
- *Deflector Shield Type* — RSF
  - Shield Point Ratio — 1/3
  - Maximum Shield Power — 10

Combat Efficiency:
- *D* — 137.2
- *WDF* — 25.2

NOTES:
Known Sphere Of Operation: Klingon & Triangle Borders
Data Reliability: E
Major Data Source: Romulan & Triangle Sector Intelligence

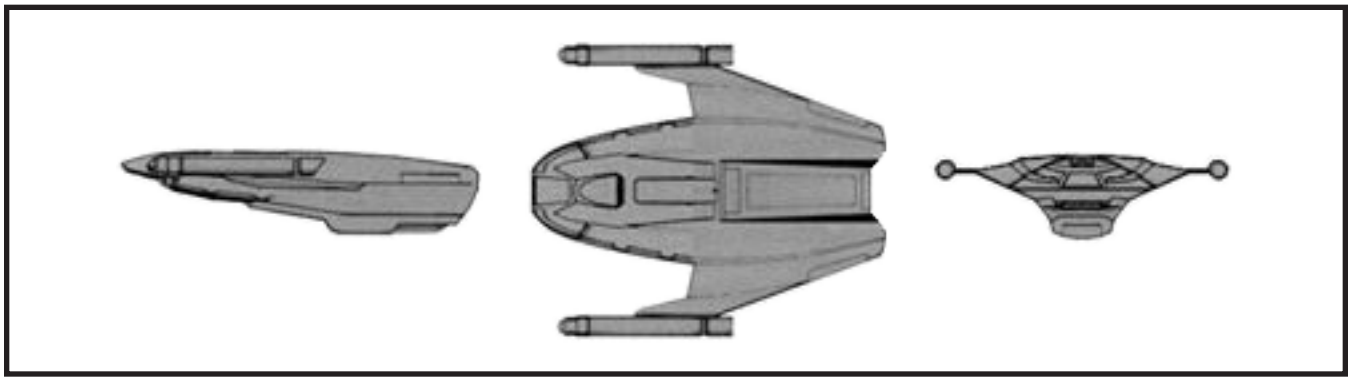
Very little is known about the raiding vessel that was dubbed the “Phantom Cruiser” by an Intelligence analyst after an obscure Terran historical reference. Despite the name, the ship does not display the characteristics of a typical Romulan cruiser design, though the hull platform does bear some similarities to a scaled-down version of the *V-2 Hunter* class.

Many of the details about the P*hantom* are cobbled together from scattered encounter reports and Triangle “spacer gossip” and is considered tentative at best. What is known about the ship is that it is small, fast, and astonishingly maneuverable. It is also heavily armed for a ship its size with four RB-6 disruptors and at least two RP-2 photon torpedo tube.

When first encountered, the *V-87* was thought to be one of the armada of Orion-built one-offs or small-run ship classes. Further analysis suggests however, that the ship is of purely Romulan construction, with everything from hull materials to power distribution patterns consistent with military-grade Romulan components. The tactics employed by the crew of the *V-87* also seem to bear this out.

The *Phantom* has been reported operating along the entire length of the Romulan/Klingon border, as well as scattered reports of the vessel being spotted in the Triangle. So far, there are no confirmed sightings of this ship along the Federation border or within the Orion Colonies. Only one *Phantom* has been positively identified. The wide ranging distance between encounters indicate that as few as five or as many as ten may be in service. Star Fleet Intelligence is greatly interested in this mysterious ship, and all Federation citizens are hereby requested to forward any information they may have or obtain about it in the future.

V-88 (Bloodwing) Class VIII Battlecruiser



V-88 (Bloodwing) CLASS VIII CRUISER

Construction Data:	
Model Number —	Type 1
Ship Class —	VIII
Date Entering Service —	2268
Number Constructed —	19
Hull Data:	
Superstructure Points —	22
Damage Chart —	A
Size:	
Length —	232.1 m
Width —	180.3 m
Height —	50.4 m
Displacement —	100,425 mt
Cargo:	
Total SCU —	500 SCU
Cargo Capacity —	25,000 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	R-4m
Transporters —	
Standard 9-person —	6
Emergency 20-person —	3
Cargo —	3
Cloaking Device Type —	RCC
Power Requirement —	15
Other Data:	
Crew —	228
Troops —	160
Passengers —	5
Shuttlecraft —	6
Engines and Power Data:	
Total Power Available —	44
Movement Point Ratio —	3/1
Warp Engine Type —	RWD-1
Number —	2
Power —	16 ea.
Stress Chart —	O/O
Max Safe Cruising —	Warp 6
Emergency Speed —	Warp 7
Impulse Engine Type —	RID-3
Power Units —	12
Weapons and Firing Data:	
Beam Weapon Type —	RB-9
Number —	4
Firing Arcs —	2 p/f/s, 2 a
Firing Chart —	W
Maximum Power —	6
Damage Modifiers:	
+3	(1-8)
+2	(9-16)
+1	(17-20)
Torpedo Weapon Type —	RPL-3
Number —	1
Firing Arcs —	1 f
Firing Chart —	T
Power to Arm —	8
Damage —	RL-3
Torpedo Weapon Type —	RP-3
Number —	1
Firing Arcs —	1 a
Firing Chart —	Q
Power to Arm —	1
Damage —	10
Shield Data:	
Deflector Shield Type —	RSK
Shield Point Ratio —	1/2
Maximum Shield Power —	13
Combat Efficiency:	
D —	90.5
WDF —	44.8

NOTES:
Known Sphere Of Operation: Klingon & Triangle Borders
Data Reliability: C
Major Data Source: Romulan & Triangle Sector Intelligence

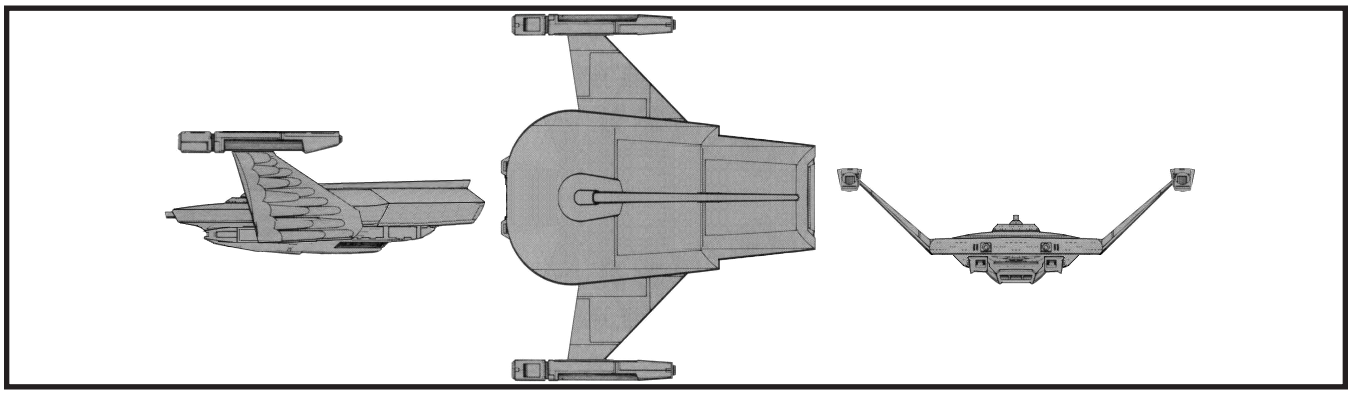
The destruction of the Preator's own flagship both shocked and galvanized the Romulan Star Empire. Even as the final report arrived on Romulus, designers and planners imeediately set about designing a battlecruiser that would far outclass anything before it. Attempting to balance and improve the performance of the *V-8*, engineers created what would be known as the *Bloodwing* class of cruiser. Nearly two thirds again the overall mass of the *V-8*, the *Bloodwing* was more heavily armed and incorporated stronger shields. Designers also allocated sufficient space to include up to 160 ground troops and their equipment.

Seeming set to become the next significant class of Romulan starship, production was paused on the *Bloodwing* after only nine ships were comissioned. It appears that the *V-88's* focus on being a pure warship quickly proved it's downfall. The design was cramped, even for a Romulan vessel, and service aboard proved unpopular at best. Even though the *V-88* was a powerful combat platform, the rush to field the ship meant that corners were cut. Backup and support systems were run through habitable areas and a number of secondary systems were not included. Sensors were also considered less than ideal although adaquate for combat.

Even as production restarted and more hulls neared completion, the *V-88's* speed and extensive support needs reduced the ship to a secondary roll in the Romulan Fleet. Reports indicate that the class was originally intended to have 100 or more hulls; however, production was ended after only 19 hulls were completed.

Most *V-88's* detected seem to have few if any ground troops aboard, with many vessels patrolling near starbases and deep space outposts. Only one has been confirmed destroyed in combat. One had been seen in the Triangle, but it is unknown if it is operating under the Romulan flag or was sold.

V-103 (Mauler) Class VIII Cruiser



V-103 (MAULER) CLASS VIII CRUISER

Construction Data:		
Model Number —	Type 1	Type 2
Ship Class —	VIII	VIII
Date Entering Service —	2273	2284
Number Constructed —	47	52
Hull Data:		
Superstructure Points —	19	19
Damage Chart —	B	B
Size:		
Length —	188 m	188 m
Width —	220 m	220 m
Height —	73 m	73 m
Displacement —	117,900 mt	118,340 mt
Cargo:		
Total SCU —	180 SCU	180 SCU
Cargo Capacity —	9,000 mt	9,000 mt
Landing Capacity —	None	None
Equipment Data:		
Control Computer Type —	R-5m	R-5m
Transporters —		
Standard 9-person —	3	3
Emergency 20-person —	2	2
Cargo —	2	2
Cloaking Device Type —	RCC	RCC
Power Requirement —	15	15
Other Data:		
Crew —	272	276
Troops —	4	4
Engines and Power Data:		
Total Power Available —	38	46
Movement Point Ratio —	3/1	3/1
Warp Engine Type —	RWE-2	RWE-3
Number —	2	2
Power —	13 ea.	13 ea.
Stress Chart —	I/L	I/L
Max Safe Cruising —	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8
Impulse Engine Type —	RID-3	RID-3
Power Units —	12	12
Weapons and Firing Data:		
Beam Weapon Type —	RB-7a	RB-6
Number —	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	M	T
Maximum Power —	4	6
Damage Modifiers:		
+3	(1-3)	(-)
+2	(4-9)	(1-18)
+1	(10-14)	(-)
Torpedo Weapon Type —	RPL-3	RP-3
Number —	2	3
Firing Arcs —	2 f	3 f
Firing Chart —	T	Q
Power to Arm —	8	1
Damage —	RL-3	10
Shield Data:		
Deflector Shield Type —	RSI	RSO
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	11	15
Combat Efficiency:		
D —	96.2	112.7
WDF —	39.4	36.9

NOTES:
Known Sphere Of Operation: Empire-wide use
Data Reliability: D
Major Data Source: Project Grey Ghost; Romulan Sector Intelligence

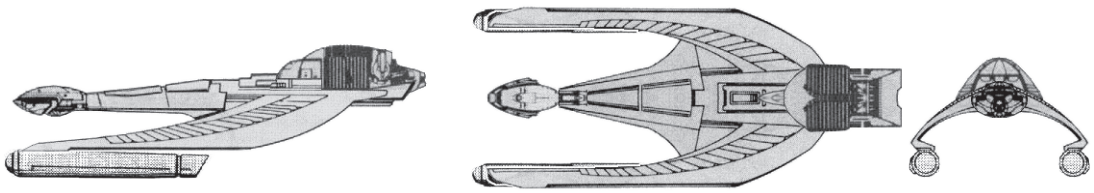
The *V-103* was a design created by shipwright at the Southern Defense Complex intended to provide a powerful first strike cruiser that could supplement the popular *V-9* class. Like the *V-9*, the *V-103* uses a dual forward plasma torpedo system that ensure a devastating attack at close range. Coupled with the RCC cloaking device, the *V-103* remained a dangerous and successful strike cruiser against the Klingons and other enemies of the Empire.

The Type-1, launched in early 2273, was more powerful than its cousin. Designers used the reliable - although less powerful - RB-7a disruptors, well aware that most commanders would opt to use the dual plasma torpedoes, rather than disruptors. The Type-1 was also known for being significantly roomier than other Romulan vessels. With additional deck space and several main-line support systems moved into the wings, the *V-103* had a far larger crew than the *V-9*. This allowed for a more efficient maintenance schedule and better damage control response during combat. Yet the *V-103* came at a significant cost - nearly twice that of the *V-9* and other lighter ships.

In late 2282, the decision was made to upgrade the *V-103*, with the Type-2 launched two years later. Despite the popularity of the dual plasma torpedo, the decision to enlarge the warp drive force the removal of the plasma torpedoes in favor of the now standard RP-3 photon torpedo system. The RP-3 took up far less room than the RPL-3, which allowed for the installation of a large plasma convergence chamber as well as reinforced plasma conduits. An improved shield system as well as upgrades to the primary beam weapons and secondary sensor array rounded out the Type-2's improvements.

Of the estimated 100 *V-103's* built, 4 Type-1s and 2 Type-2s have been destroyed. 1 Type-2 is listed as missing. Intelligence indicates that 5 Type-1s were sold to Bolian interests.

P-38 (Nightfall) Class III Cutter



P-38 (Nightfall) CLASS III CUTTER

Construction Data:			
Model Number —	Type 1	Type 2	Type 4
Ship Class —	III	III	III
Date Entering Service —	2268	2271	2280
Number Constructed —	80	120	80
Hull Data:			
Superstructure Points —	8	8	8
Damage Chart —	A	A	A
Size:			
Length —	91.6 m	91.6 m	91.6 m
Width —	39.3 m	39.3 m	39.3 m
Height —	28.1 m	28.1 m	28.1 m
Displacement —	22,853 mt	22,928 mt	22,973 mt
Cargo:			
Total SCU —	5 SCU	5 SCU	5 SCU
Cargo Capacity —	250 mt	250 mt	250 mt
Landing Capacity —	Yes	Yes	Yes
Equipment Data:			
Control Computer Type —	R-3m	R-3m	R-3m
Transporters —			
Standard 9-person —	2	2	2
Cloaking Device Type —	RCA	RCA	RCA
Power Requirement —	8	8	8
Other Data:			
Crew —	11	13	15
Troops —	9	9	9
Engines and Power Data:			
Total Power Available —	20	20	21
Movement Point Ratio —	1/1	1/1	1/1
Warp Engine Type —	RWA-2	RWA-2	RWA-2
Number —	2	2	2
Power —	9 ea.	9 ea.	9 ea.
Stress Chart —	J/M	J/M	J/M
Max Safe Cruising —	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7	Warp 7
Impulse Engine Type —	RIB-1	RIB-1	RIB-2
Power Units —	2	2	3
Weapons and Firing Data:			
Beam Weapon Type —	RB-7a	RB-7a	RB-7a
Number —	4	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	M	M	M
Maximum Power —	4	4	4
Damage Modifiers:			
+3	(1-3)	(1-3)	(1-3)
+2	(4-9)	(4-9)	(4-9)
+1	(10-14)	(10-14)	(10-14)
Torpedo Weapon Type —	RP-1	RP-2	RP-3
Number —	1	1	1
Firing Arcs —	1 f	1 f	1 f
Firing Chart —	F	H	Q
Power to Arm —	1	1	1
Damage —	6	8	10
Shield Data:			
Deflector Shield Type —	RSC	RSE	RSE
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	8	12	12
Combat Efficiency:			
D —	81.4	86.4	88.4
WDF —	12.7	13.6	16.7

NOTES:
Known Sphere Of Operation: Empire-wide use
Data Reliability: C
Major Data Source: Project Grey Ghost; Romulan Sector Intelligence

One of the largest cutters in use by the Romulan Navy, the *P-38* is nearly as powerful as many destroyers or even light cruisers currently in use. The vessels operating mission parameters are clearly that of a cutter, though, with most seemingly posted at established ports of call and trading posts.

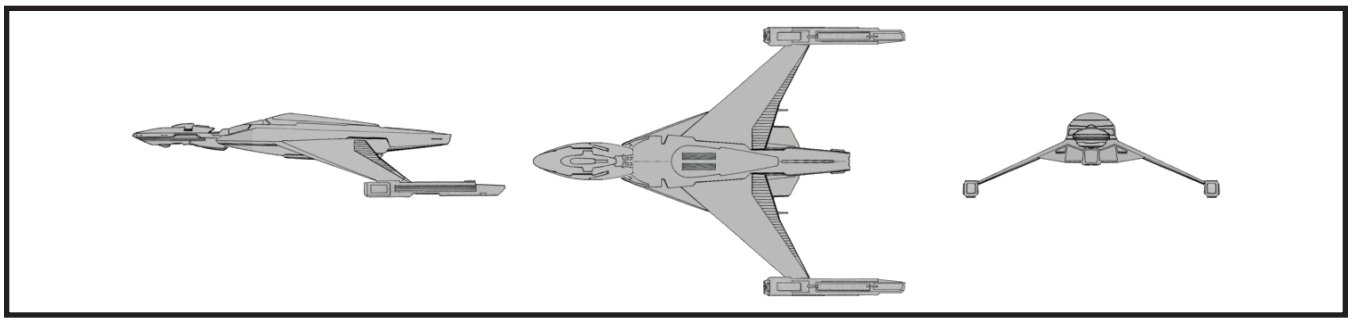
The *P-38* is used in squadrons of three rather than the more traditional five unit formations used with other cutters. The *P-38* can easily intercept and inspect multiple cargo vessels while maintaining its vigilance just outside their assigned home port.

The Type-1 and Type-2 are equipped with the RIB-1 impulse drive, while the Type-4 is equipped with the larger RIB-2. The Type-1 was equipped with the RP-1, the Type-2 using the RP-2. The Type-3 is believed to have been mounted with a plasma torpedo. However, indications are that the internal configuration was so ineffective that only two prototypes were ever built. The Type-4 returned to a traditional torpedo by installing the RP-3. The Type-2 increased the shielding power and replaced several sensor systems found on the vessels large sweeping wings.

Production of the Type-1 and Type-2 has ended. Production of the Type-4 is estimated at 10 new hulls per year. Although the *P-38* does not have the capabilities of other ships it's size, it's heavier firepower and excellent military capability ensure that it will be in use for many years.

Of the nearly 300 built, 4 Type-1s, 6 Type-2s and 3 Type-3s are known to have been destroyed. 1 Type-3 is listed as missing. 10 Type-1s have been sold to the IKS. 3 of unknown model have been spotted operating independently in the Triangle. Star Fleet does not yet know if these ships were sold or are operating under the Romulan flag.

P-81 (Nightcrest) Class III Cutter



P-81 (Nightcrest) CLASS III CUTTER

Construction Data:		
Model Number —	Type 1	Type 2
Ship Class —	III	III
Date Entering Service —	2277	2281
Number Constructed —	65	45
Hull Data:		
Superstructure Points —	9	9
Damage Chart —	C	C
Size:		
Length —	45.5	45.5
Width —	32.8 m	32.8 m
Height —	10.7 m	10.7 m
Displacement —	24,098 mt	23,813 mt
Cargo:		
Total SCU —	8 SCU	8 SCU
Cargo Capacity —	400 mt	400 mt
Landing Capacity —	Yes	Yes
Equipment Data:		
Control Computer Type —	R-3m	R-3m
Transporters —		
Standard 9-person —	1	1
Cloaking Device Type —	RCA	RCA
Power Requirement —	8	8
Other Data:		
Crew —	9	9
Passengers —	3	3
Engines and Power Data:		
Total Power Available —	21	21
Movement Point Ratio —	1/1	1/1
Warp Engine Type —	RWA-2	RWA-2
Number —	2	2
Power —	9 ea.	9 ea.
Stress Chart —	J/M	J/M
Max Safe Cruising —	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7
Impulse Engine Type —	RIA-3	RIA-3
Power Units —	3	3
Weapons and Firing Data:		
Beam Weapon Type —	RB-3a	RB-8
Number —	3	3
Firing Arcs —	1 f/p, 1 f/s, 1 p/a/s	1 f/p, 1 f/s, 1 p/a/s
Firing Chart —	L	N
Maximum Power —	6	6
Damage Modifiers:		
+3	(1-3)	(1-4)
+2	(4-8)	(5-9)
+1	(9-12)	(10-13)
Torpedo Weapon Type —	RP-1	RP-2
Number —	3	3
Firing Arcs —	2 f, 1 a	2 f, 1 a
Firing Chart —	F	H
Power to Arm —	1	1
Damage —	6	8
Shield Data:		
Deflector Shield Type —	RSC	RSE
Shield Point Ratio —	1/2	1/2
Maximum Shield Power —	8	12
Combat Efficiency:		
D —	84.9	89.9
WDF —	15.3	19.2

NOTES:
Known Sphere Of Operation: Empire-wide use
Data Reliability: C for Type-1, D for Type-2
Major Data Source: Project Grey Ghost; Romulan Sector Intelligence

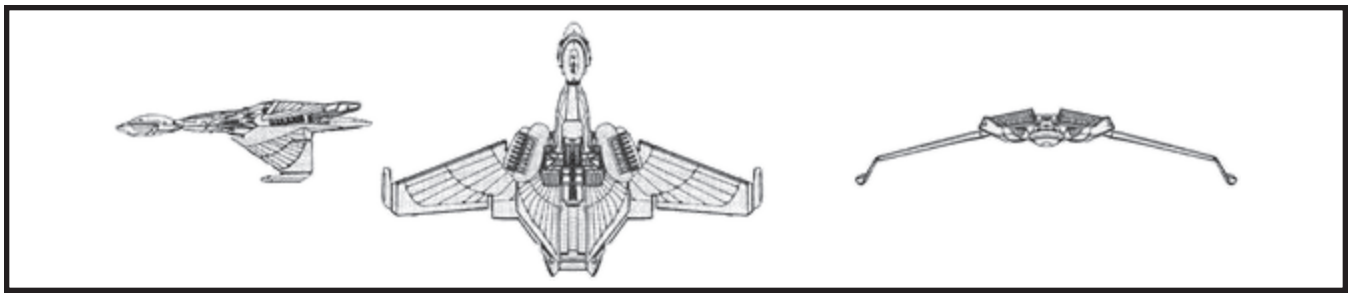
The *P-81* was one of several designs put forward in an attempt to create a small, fast and dangerous patrol vessel that could be produced in significant numbers to deter agression from a number of sources. The *P-81* was one of the more successful light combat platforms, and became a favorite among border security units along the Triangle and Klingon boundry.

The Type-1, launched in 2277, relied heavily on it's twin forward torpedo launchers to supplement it's main disruptors. It's excelent manueverability and acceleration meant the *P-81* could quickly close with an enemy en-mass and overwhelm thier defenses. After-action reports showed that groups of 5 or more *P-81* easily engaged enemy cruisers, inflicting significant damage on their targets.

Some time in late 2281, a more powerful Type-2 was believed to have been fielded. This variant has the more powerful RP-2 torpedo, giving the P-81 even greater firepower. Reports also indicate that the main disruptors may have been upgraded as well.

The production facility for the *P-81* is not known, although Gorwah and Kalabestasz are suspected. The vessel is named for a Reman night bird that uses infra-red vision to hunt for insects on the dark side of the planet. The avian has a 98% success rate while hunting.

T-11 (Dragonfire) Class VI Destroyer



T-11 (Dragonfire) CLASS VI DESTROYER

Construction Data:

Model Number —	Type 1
Ship Class —	VI
Date Entering Service —	2280
Number Constructed —	8

Hull Data:

Superstructure Points —	16
Damage Chart —	C
Size:	
Length —	200.7 m
Width —	296 m
Height —	66.8 m
Displacement —	61,000 mt
Cargo:	
Total SCU —	100 SCU
Cargo Capacity —	5,000 mt
Landing Capacity —	None

Equipment Data:

Control Computer Type —	R-4m
Transporters —	
Standard 9-person —	2
Emergency 20-person —	1
Cargo —	1
Cloaking Device Type —	RCC
Power Requirements —	15

Other Data:

Crew —	139
Passengers —	20
Shuttlecraft —	2

Engines and Power Data:

Total Power Available —	30
Movement Point Ratio —	2/1
Warp Engine Type —	RWD-2
Number —	1
Power —	18
Stress Chart —	O/Q
Max Safe Cruising —	Warp 7
Emergency Speed —	Warp 8
Impulse Engine Type —	RID-3
Power Units —	12

Weapons and Firing Data:

Beam Weapon Type —	RB-6
Number —	4
Firing Arcs —	2 f, 1 f/p/a, 1 f/s/a
Firing Chart —	T
Maximum Power —	6
Damage Modifiers:	
+3	-
+2	(1-18)
+1	-
Torpedo Weapon Type —	RPL-3
Number —	1
Firing Arcs —	1 f
Firing Chart —	T
Power to Arm —	8
Damage —	RL-3

Shield Data:

Deflector Shield Type —	RSK
Shield Point Ratio —	1/2
Maximum Shield Power —	14

Combat Efficiency:

D —	85.9
WDF —	34.1

NOTES:
Known Sphere Of Operation: Empire-wide Use
Data Reliability: B
Major Data Source: Project Grey Ghost; Romulan Sector Intelligence

A recent addition to the Romulan Navy, the *T-11* has become a significant worry for Star Fleet due to it's combat capabilities. Armed with powerful RB-6s and the dangerous RPL-3 plasma torpedo, the *T-11* is as powerful as some Romulan and Klingon cruisers.

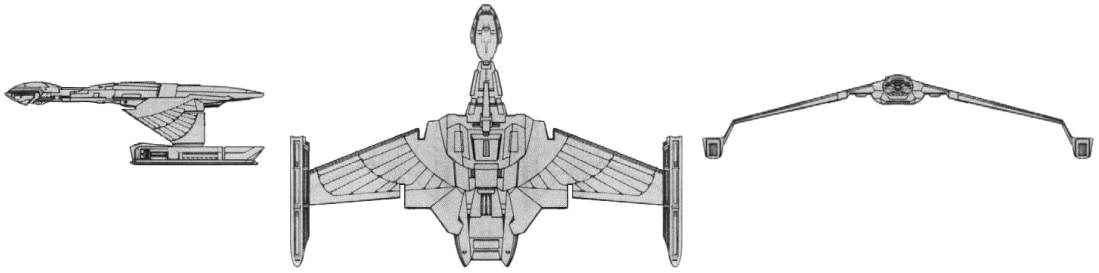
The *T-11* uses the same hull design as the S-14 scout, making exact identification of the two classes difficult at best. The use of a single inboard warp coil and effectiveness of the RCC cloaking device make the *T-11* difficult to detect and track.

The vessels large internal volume and smaller crew makes service aboard these ships comfortable and popular. Most operate in squadrons of two along the Klingon and Gorn borders. One squadron is known to operate along the Federation Neutral Zone and is often seen operating very close to the Romulan size of the zone.

Surprisingly, only about a half dozen of these ships are known to be in service. It is uncertain if there is a design flaw or other reason for the low numbers of ships built, but indications are that *T-11* production may increase to counter continued Klingon aggression along the Triangle. Although there is no indication that the Romulans truly understand the scope of their Gorn opponents, *T-11* production may increase due to the threat from that border.

The production facility for the *T-11* is unknown although two squadrons were observed departing Romulus, indicating that the home-world is the location of the shipyards for the Dragonfire. Although the Romulans do not have a dragon per-say in their mythology, they do have a large fire breathing serpent that was thought to prey on those who exhibited psionic capabilities. The legend says that those who used such abilities would attract the beast which would use a blast of psychic fire to burn the ability from the would-be users mind.

T-13 (Ready Wing) Class VIII Heavy Destroyer



T-13 (Ready Wing) CLASS VIII DESTROYER

Construction Data:	
Model Number —	Type 1
Ship Class —	VIII
Date Entering Service —	2281
Number Constructed —	30
Hull Data:	
Superstructure Points —	22
Damage Chart —	C
Size:	
Length —	255 m
Width —	354.1 m
Height —	77 m
Displacement —	102,463 mt
Cargo:	
Total SCU —	90 SCU
Cargo Capacity —	4.500 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	R-5m
Transporters —	
Standard 9-person —	3
Emergency 20-person —	2
Cargo —	2
Cloaking Device Type —	RCC
Power Requirements —	15
Other Data:	
Crew —	206
Troops —	25
Passengers —	30
Shuttlecraft —	4
Engines and Power Data:	
Total Power Available —	50
Movement Point Ratio —	4/1
Warp Engine Type —	RWD-2
Number —	2
Power —	20 ea.
Stress Chart —	O/Q
Max Safe Cruising —	Warp 6
Emergency Speed —	Warp 7
Impulse Engine Type —	RIE-1
Power Units —	10
Weapons and Firing Data:	
Beam Weapon Type —	RB-6
Number —	4
Firing Arcs —	1 f, 1 f/p, 1 f/s, 1 a
Firing Chart —	T
Maximum Power —	6
Damage Modifiers:	
+3	-
+2	(1-18)
+1	-
Torpedo Weapon Type —	RPL-3
Number —	1
Firing Arcs —	1 f
Firing Chart —	T
Power to Arm —	8
Damage —	RL-3
Torpedo Weapon Type —	RP-3
Number —	1
Firing Arcs —	1 a
Firing Chart —	Q
Power to Arm —	1
Damage —	10
Shield Data:	
Deflector Shield Type —	RSI
Shield Point Ratio —	1/3
Maximum Shield Power —	11
Combat Efficiency:	
D —	99.0
WDF —	39.6

NOTES:
Known Sphere Of Operation: Empire-wide Use
Data Reliability: D
Major Data Source: Romulan Sector Intelligence

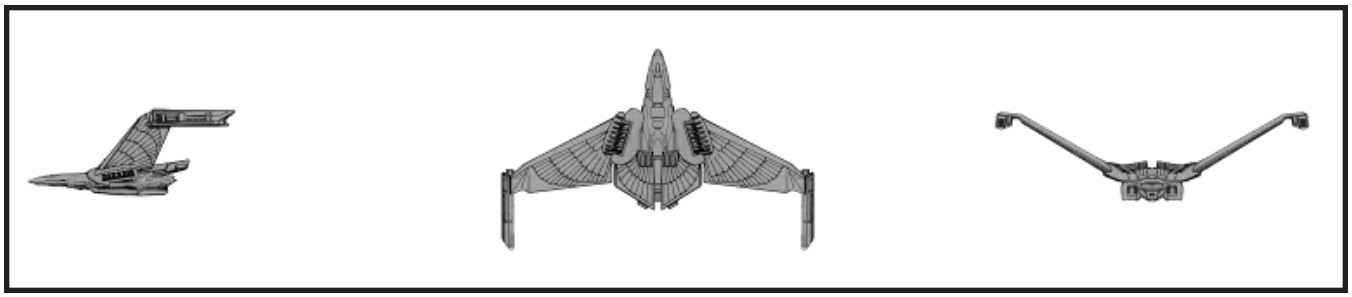
With another clash between the Federation and the Klingon Empire becoming more inevitable, the Romulans began making plans to exploit any possibilities. Ship upgrades were implemented fleet wide and new design classes were green-lighted at an alarming rate. One of these new designs was intended to be a front-line battlecruiser designed to quickly bolster the squadrons stationed along the border areas.

It wasn't until well into production that is was discovered that the chosen power system was ineffective for the desired maneuverability. Other cruisers were more maneuverable and more effective as multi-role platforms. The *T-13* is considered extremely heavy for a Romulan destroyer, but is also known to be one of the most popular vessels along the frontier.

The *T-13* is extremely powerful, and is easily able to fulfill it's primary mission. While not as maneuverable as other destroyers, the *T-13's* massive size and multi-system weapons load give field commanders a wide range of options during combat.

Production of the *T-13* is more limited than other Romulan destroyers due to the vessels larger size. It is believed that 4 or more are produced each year at both the Southern Defense Complex and Mandukam. Of the 30 believed to have been fielded, 1 is know to have been destroyed in an engagement with Klingon forces, and a second is thought to have been scrapped after being towed from the Triangle. Due to the potential for increased combat capability, Star Fleet has placed significant emphasis on tracking these ships. Unconfirmed rumors indicate that these ships are slated to have a number of new systems installed over the coming years.

T-21 (Deathsong) Class VI Plasma Destroyer



T-21 (Deathsong) CLASS VI DESTROYER

Construction Data:		
Model Number —	Type 1	Type 2
Ship Class —	VI	VI
Date Entering Service —	2277	2285
Number Constructed —	25	10
Hull Data:		
Superstructure Points —	14	14
Damage Chart —	C	C
Size:		
Length —	233.5 m	233.5 m
Width —	262.4 m	262.4 m
Height —	100.1 m	100.1 m
Displacement —	67,603 mt	69,940 mt
Cargo:		
Total SCU —	75 SCU	75 SCU
Cargo Capacity —	3,750 mt	3,750 mt
Landing Capacity —	None	None
Equipment Data:		
Control Computer Type —	R-4m	R-5m
Transporters —		
Standard 9-person —	2	2
Emergency 20-person —	2	2
Cargo —	1	1
Cloaking Device Type —	RCC	RCC
Power Requirements —	15	15
Other Data:		
Crew —	126	137
Passengers —	10	10
Shuttlecraft —	2	2
Engines and Power Data:		
Total Power Available —	35	42
Movement Point Ratio —	2/1	2/1
Warp Engine Type —	RWC-2	RWC-2
Number —	2	2
Power —	15 ea.	15 ea.
Stress Chart —	N/Q	N/Q
Max Safe Cruising —	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7
Impulse Engine Type —	RIB-3	RID-3
Power Units —	5	12
Weapons and Firing Data:		
Beam Weapon Type —	RB-7a	RB-8
Number —	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	M	N
Maximum Power —	4	6
Damage Modifiers:		
+3	(1-3)	(1-4)
+2	(4-9)	(5-9)
+1	(10-14)	(10-13)
Torpedo Weapon Type —	RPL-3	RPL-3
Number —	1	1
Firing Arcs —	1 f	1 f
Firing Chart —	T	T
Power to Arm —	8	8
Damage —	RL-3	RL-3
Shield Data:		
Deflector Shield Type —	RSH	RSN
Shield Point Ratio —	1/2	1/2
Maximum Shield Power —	11	15
Combat Efficiency:		
D —	86.0	102.0
WDF —	24.9	29.7

NOTES:
Known Sphere Of Operation: Klingon & Triangle Border
Data Reliability: B
Major Data Source: Romulan Sector Intelligence

The *T-21*, introduced in mid-2277, was intended to be a “middle-ground” design between the *T-5* and *T-10* class destroyers. The *T-21* was similar to the *T-10* in that it had both beam and missile weapons. Unlike the *T-10*, though, the *T-21*’s primary missile weapon was the powerful RPL-3 plasma torpedo rather than the emerging photon torpedo systems found on the *T-10*.

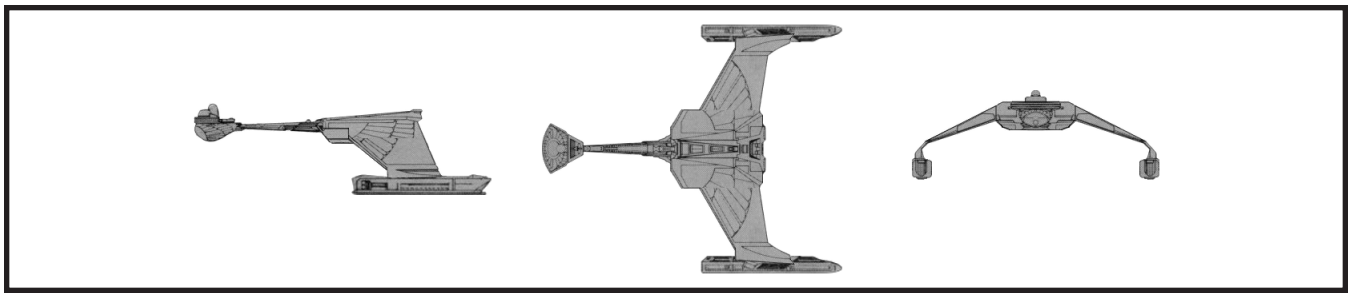
The end result was a combat platform that had less overall firepower than the *T-5* yet technically more than the *T-10*. Defensively, the *T-21* was superior to it’s counterparts.

Supporters of the *T-21* within the Romulan Star Command were considered some of the more aggressive members of the Romulan military. Line commanders assigned to the *T-21* soon developed a reputation for being extremely vicious in combat, using the massive firepower of the RPL-3 at point blank ranges to devastate enemy vessels. This tactic and led *T-21* commanders to adopt the moniker of “Hhnoiykar-ait”, which was also a reference to the class name taken from a sub-species of hhoiyakar - or Romulan weasel. These rodents were known for a distinct vocalization before attacking their prey; they were also known for being bad tempered.

The Type-2, introduced in 2285, upgraded the primary impulse engines, main computer, weapons and shield system. The additional power from the enlarged impulse drive made the Type-2 even more dangerous.

Both the Type-1 and Type-2 are believed to still be in production. Corril and Romulus seem to be the most likely production centers. Of the 35 vessels believed to be fielded, only one is known to have been destroyed.

T-27 (Wings of Reprisal) Class VII Destroyer



T-27 (Wings of Reprisal) CLASS VII DESTROYER

Construction Data:		
Model Number —	Type 1	Type 2
Ship Class —	VII	VII
Date Entering Service —	2270	2279
Number Constructed —	50	40
Hull Data:		
Superstructure Points —	18	18
Damage Chart —	C	C
Size:		
Length —	237.1 m	237.1 m
Width —	198.7 m	198.7 m
Height —	74.4 m	74.4 m
Displacement —	95,733 mt	96,363 mt
Cargo:		
Total SCU —	115 SCU	115 SCU
Cargo Capacity —	5,750 mt	5,750 mt
Landing Capacity —	None	None
Equipment Data:		
Control Computer Type —	R-4m	R-4m
Transporters —		
Standard 9-person —	2	2
Emergency 20-person —	2	2
Cargo —	1	1
Cloaking Device Type —	RCC	RCC
Power Requirements —	15	15
Other Data:		
Crew —	183	191
Passengers —	10	10
Shuttlecraft —	3	3
Engines and Power Data:		
Total Power Available —	37	42
Movement Point Ratio —	3/1	3/1
Warp Engine Type —	RWD-1	RWD-1
Number —	2	2
Power —	16 ea.	16 ea.
Stress Chart —	O/O	O/O
Max Safe Cruising —	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7
Impulse Engine Type —	RIB-3	RIE-1
Power Units —	5	10
Weapons and Firing Data:		
Beam Weapon Type —	RB-8	RB-8
Number —	8	8
Firing Arcs —	1 f/p, 1 f/s, 2 f, 2 p/a, 2 s/a	1 f/p, 1 f/s, 2 f, 2 p/a, 2 s/a
Firing Chart —	N	N
Maximum Power —	6	6
Damage Modifiers:		
+3	(1-4)	(1-4)
+2	(5-9)	(5-9)
+1	(10-13)	(10-13)
Torpedo Weapon Type —	RP-2	RP-3
Number —	1	1
Firing Arcs —	1 f	1 f
Firing Chart —	H	Q
Power to Arm —	1	1
Damage —	8	10
Shield Data:		
Deflector Shield Type —	RSH	RSK
Shield Point Ratio —	1/2	1/2
Maximum Shield Power —	10	14
Combat Efficiency:		
D —	74.7	85.7
WDF —	34.4	37.5

NOTES:
Known Sphere Of Operation: Klingon & Triangle Border
Data Reliability: C
Major Data Source: Romulan & Klingon Sector Intelligence

The *T-27* is a capable medium destroyer that appears to have been fielded to directly engage Klingon raiders in the Triangle. The vessels have also been deployed in squadrons of three along the Klingon border in an attempt to offset the Klingon numerical advantage.

The Type-1 is heavily armed with eight disruptor, making the *T-27* a formidable opponent. The inclusion of a Klingon-style forward command boom has allowed for a large cargo hold and more spaceous crew quarters. This has also allowed for a large torpedo magazine, reducing resupply needs after combat.

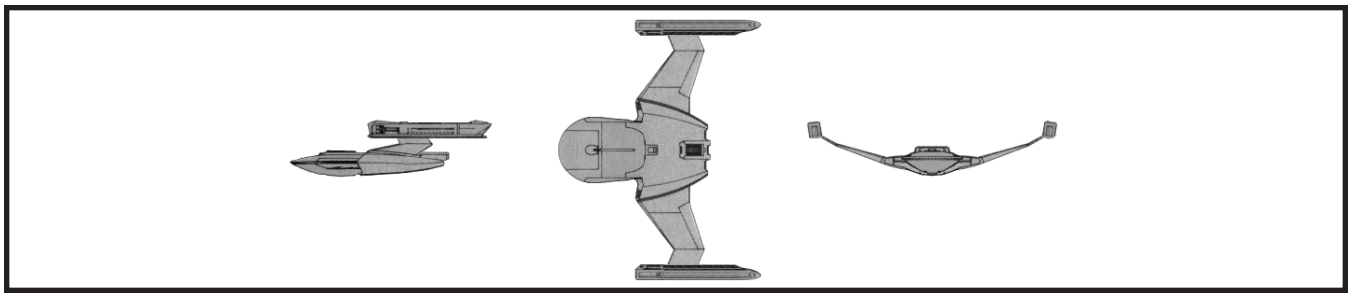
Many front line commanders and crew still see these ships as overly influenced by Klingon design philosophy. Despite their comfortable accomodation and effective combat capability, the *T-27* is not an overly popular vessel. Despite this fact, the Type-2 was fielded some time in mid-2279.

The Type-2 has an enlarged impulse drive and improved shields and is believed to use the more powerful RP-3 torpedo system. This variant now seems to be the standard production model.

Reports from the Klingon-Romulan border indicate that a Type-3 may be in service, armed with a plasma torpedo. This remains unconfirmed, but is alarming if true. With nearly 100 of these vessels in service, this trend may indicate the Romulans are planning on increasing their expansion.

Of the approximately 100 ships built, 3 Type-1s have been confirmed destroyed, 1 Type-2 has also been destroyed. 1 Type-1 is believed to have been badly damaged and scrapped. The disposition of the remaining vessels is unknown. The majority of Type-1s are believed to have been converted to Type-2s.

R-5 (Ll'hianna) Class VII Escort/Scout



***R-5 (Ll'hianna)* CLASS VII ESCORT/SCOUT**

Construction Data:	
Model Number —	Type 1
Ship Class —	VII
Date Entering Service —	2275
Number Constructed —	22
Hull Data:	
Superstructure Points —	20
Damage Chart —	C
Size:	
Length —	82.4 m
Width —	105.3 m
Height —	23.8 m
Displacement —	98,583 mt
Cargo:	
Total SCU —	85 SCU
Cargo Capacity —	4,250 mt
Landing Capacity —	None
Equipment Data:	
Control Computer Type —	R-4m
Transporters —	
Standard 9-person —	2
Combat 20-person —	1
Emergency 20-person —	1
Cargo —	1
Cloaking Device Type —	RCC
Power Requirements —	15
Other Data:	
Crew —	181
Passengers —	10
Troops —	16
Shuttlecraft —	2
Engines and Power Data:	
Total Power Available —	37
Movement Point Ratio —	3/1
Warp Engine Type —	RWD-1
Number —	2
Power —	16 ea.
Stress Chart —	O/O
Max Safe Cruising —	Warp 6
Emergency Speed —	Warp 7
Impulse Engine Type —	RIB-3
Power Units —	5
Weapons and Firing Data:	
Beam Weapon Type —	RB-5
Number —	6
Firing Arcs —	2 f/p, 2 f/s, 2 a
Firing Chart —	V
Maximum Power —	5
Damage Modifiers:	
+3	(1-10)
+2	(11-16)
+1	(17-21)
Torpedo Weapon Type —	RP-3
Number —	1
Firing Arcs —	1 f
Firing Chart —	Q
Power to Arm —	1
Damage —	10
Shield Data:	
Deflector Shield Type —	RSK
Shield Point Ratio —	1/2
Maximum Shield Power —	14
Combat Efficiency:	
D —	83.6
WDF —	36.1

NOTES:
Known Sphere Of Operation: Klingon & Triangle Border
Data Reliability: D
Major Data Source: Project Grey Ghost; Romulan Sector Intelligence

The *R-5* Ll'hianna is best described as a "scrappy" class VII light warbird. The Star Empire seems to be deploying the *R-5* primarily as an escort vessel; however, a number of these ships have also been observed in service as heavy scouts.

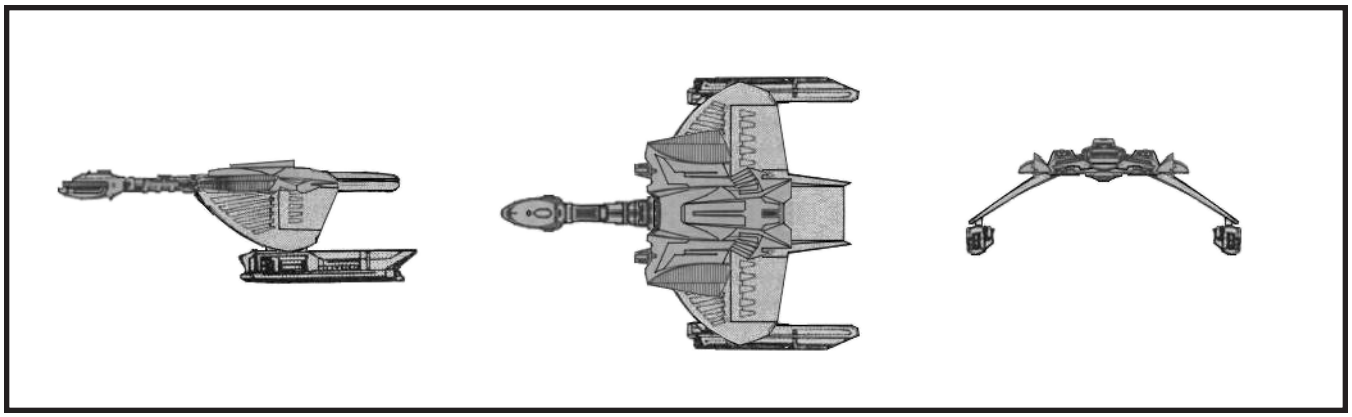
The *R-5* is considered more than capable of dealing with the increase in raiding parties in the Triangle, where it is most often seen. Six long range RB-5 distruptors and an RP-3 torpedo are considered sufficient to send most pirate vessels packing. The high-powered RSK shield generator and reasonably well-armored hull give the *R-5* sufficient combat capability to engage larger ships when called for.

The *R-5* does have drawbacks, however. It appears to suffer from the same problems faced by many current Romulan designs in it's lack of speed. While it's cruising speed of warp six is sufficient for it's escort duties, it is somewhat underwhelming in it's scouting duties. Scans indicate that it's cargo hold is also smaller than would be normally found on a vessel with either the mission profile or crew size. This had made the *R-5* somewhat unpopular with their crews.

Despite these issues, the *R-5* does represent an improvement over the older *R-4 Mularr*, it's immediate predecessor. Star Fleet Intelligence believes that the *R-5* will remain in service for a number of years and most likely will be improved as technology progresses.

To date, 22 *R-5*s have been produced at the Naval Construction Yard 7 and the Nivla'shak Industries yards at Mandukaham.

R-7 (Harrier's Wing) Class VII Destroyer-Escort



***R-7(Harrier's Wing)* CLASS VII ESCORT**

Construction Data:

Model Number —	Type 1
Ship Class —	VII
Date Entering Service —	2277
Number Constructed —	66

Hull Data:

Superstructure Points —	18
Damage Chart —	C
Size:	
Length —	127.1 m
Width —	96.3 m
Height —	44.2 m
Displacement —	95,288 mt
Cargo:	
Total SCU —	180 SCU
Cargo Capacity —	9,000 mt
Landing Capacity —	None

Equipment Data:

Control Computer Type —	R-4m
Transporters —	
Standard 9-person —	2
Combat 20-person —	1
Emergency 20-person —	2
Cargo —	2
Cloaking Device Type —	RCC
Power Requirements —	15

Other Data:

Crew —	182
Passengers —	10
Troops —	25
Shuttlecraft —	1

Engines and Power Data:

Total Power Available —	42
Movement Point Ratio —	3/1
Warp Engine Type —	RWD-1
Number —	2
Power —	16 ea.
Stress Chart —	O/O
Max Safe Cruising —	Warp 6
Emergency Speed —	Warp 7
Impulse Engine Type —	RIE-1
Power Units —	10

Weapons and Firing Data:

Beam Weapon Type —	RB-9
Number —	5
Firing Arcs —	2 f/p, 2 f/s, 1 a
Firing Chart —	W
Maximum Power —	6
Damage Modifiers:	
+3	(1-8)
+2	(9-16)
+1	(17-20)
Torpedo Weapon Type —	RP-3
Number —	2
Firing Arcs —	1 f, 1 a
Firing Chart —	Q
Power to Arm —	1
Damage —	10

Shield Data:

Deflector Shield Type —	RSK
Shield Point Ratio —	1/2
Maximum Shield Power —	14

Combat Efficiency:

D —	85.7
WDF —	43.0

NOTES:
Known Sphere Of Operation: Empire-wide Use
Data Reliability: D
Major Data Source: Project Grey Ghost; Romulan Sector Intelligence

The Romulan *R-7* was originally designed as a much smaller vessel. However, the design was significantly scaled up in early 2276 to respond to the increased number of Klingon warships fighting along the shared Romulan-Klingon border.

Designers reoriented the *R-7* from a simple convoy escort to a far more dangerous heavy Destroyer-Escort. The design would go on to become on of the most powerful and dangerous Class VII ships in the Romulan inventory.

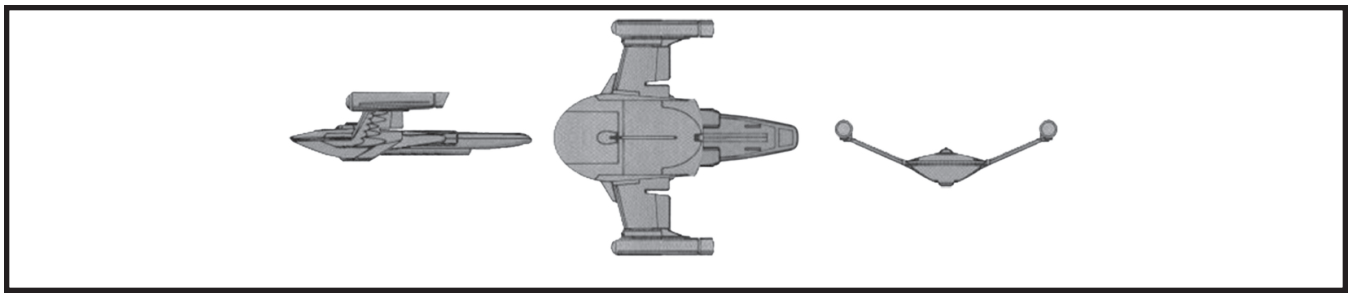
The Type-1 incorporated a number of well established components and was armed with the powerful RB-9 disruptors as well as a two torpedo launcher. The Type-1 was maneuverable and well loved by their crews.

Long range scans indicate that this vessel is used along all known Romulan trade routes. It has also been seen escorting convoys along the Triangle and Gorn borders.

Production of the Type-1 is believed to be at 5 or more hulls per year. Although this number is considered low for an escort, the *R-7's* significant firepower and larger size may account for this reduced production number. Over 60 have been fielded; one is known to have been destroyed in an engagement with Klingon forces. A second is reported destroyed after a battle with Orion pirates in the Triangle.

Rumors indicate that a Type-2 is under construction. Details and capabilities of this variant are currently unknown, however - with several new technologies on the verge of being incorporated into the Romulan fleet, Federation officials are worried that the new version may become far more dangerous than the current mode.

R-8 (Death Swarm) Class V Escort



R-8 (Death Swarm) CLASS V ESCORT

Construction Data:		
Model Number —	Type 1	Type 2
Ship Class —	V	V
Date Entering Service —	2257	2267
Number Constructed —	40	60
Hull Data:		
Superstructure Points —	9	9
Damage Chart —	B	B
Size:		
Length —	103.7 m	103.7 m
Width —	108.1 m	108.1 m
Height —	27.5 m	27.5 m
Displacement —	58,633 mt	59,070 mt
Cargo:		
Total SCU —	50 SCU	50 SCU
Cargo Capacity —	2,500 mt	2,500 mt
Landing Capacity —	Yes	Yes
Equipment Data:		
Control Computer Type —	R-4m	R-4m
Transporters —		
Standard 9-person —	1	1
Emergency 20-person —	1	1
Cargo —	1	1
Cloaking Device Type —	-	RCB
Power Requirements —	-	10
Other Data:		
Crew —	107	107
Passengers —	6	6
Shuttlecraft —	1	1
Engines and Power Data:		
Total Power Available —	29	42
Movement Point Ratio —	2/1	2/1
Warp Engine Type —	RWC-1	RWC-2
Number —	2	2
Power —	12 ea.	15 ea.
Stress Chart —	M/P	N/Q
Max Safe Cruising —	Warp 5	Warp 6
Emergency Speed —	Warp 7	Warp 8
Impulse Engine Type —	RIB-3	RID-3
Power Units —	5	12
Weapons and Firing Data:		
Beam Weapon Type —	RB-8	RB-8
Number —	2	2
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	N	N
Maximum Power —	6	6
Damage Modifiers:		
+3	(1-4)	(1-4)
+2	(5-9)	(5-9)
+1	(10-13)	(10-13)
Torpedo Weapon Type —	RP-2	RP-2
Number —	1	1
Firing Arcs —	1 f	1 f
Firing Chart —	H	H
Power to Arm —	1	1
Damage —	8	8
Shield Data:		
Deflector Shield Type —	RSH	RSH
Shield Point Ratio —	1/2	1/2
Maximum Shield Power —	11	11
Combat Efficiency:		
D —	69.9	88.9
WDF —	10.4	10.9

NOTES:
Known Sphere Of Operation: Klingon & Triangle Border
Data Reliability: B
Major Data Source: Project Grey Ghost; Romulan Sector Intelligence

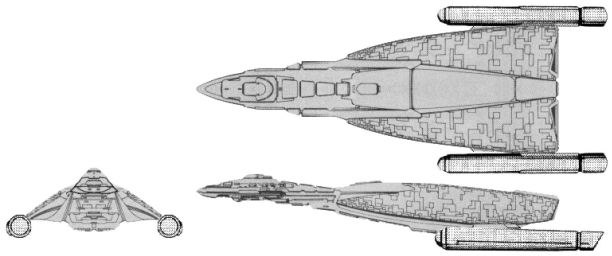
The *Death Swarm* is believed to have first entered service in approximately 2257. At the time of it's launch, it was extremely agile, and reasonably powerful, though its limited interior hull volume leads to a limited tactical systems package. Its RB-8 disruptors were powerful, but were short-ranged, and was backed by a single RP-2 forward torpedo. It is always deployed in groups of three to five vessels in order to overwhelm opposing forces with numbers, forcing attackers to split their defensive fire in multiple directions and maintain full combat shields in all arcs.

The primary virtue of the *Death Swarm* is simplicity of construction and ease of maintenance. When first introduced, the Type-1 was being produced D'Ravasasz at a healthy rate of five hulls per year. Almost as soon as the RCB cloaking device entered service, the class received it as an upgrade, along with a more powerful impulse engine to help support its power requirements. Conversion of most of the then-extant units was rapid, and new production of this Type-2 continues.

Of the approximate 100 *R-8*'s built so far, reports indicate that roughly 10 have been destroyerd or scrapped. 4 have been traded to Freeman's Port although Star Fleet has not been able to access these ships at this time.

The class in named for another native insect of Korma'ahve. Roughly the size of a Terran sparrow but resembling a wasp, the death swarm hunts in packs of 10 individuals, employing sophisticated strategies to take down prey. It is still unknown how the insect developed this mammalian hunting strategy.

Q-3 (Winged Justification) Class V Monitor



Q-3 (Winged Justification) CLASS V MONITOR

Construction Data:		
Model Number —	Type 1	Type 2
Ship Class —	IV	IV
Date Entering Service —	2261	2268
Number Constructed —	75	105
Hull Data:		
Superstructure Points —	10	10
Damage Chart —	C	C
Size:		
Length —	172.1 m	172.1 m
Width —	70.2 m	70.2 m
Height —	29.7 m	29.7 m
Displacement —	37,988 mt	39,518 mt
Cargo:		
Total SCU —	14 SCU	14 SCU
Cargo Capacity —	700 mt	700 mt
Landing Capacity —	Yes	Yes
Equipment Data:		
Control Computer Type —	R-3m	R-4m
Transporters —		
Standard 9-person —	3	3
Emergency 20-person —	2	2
Cargo —	2	2
Cloaking Device Type —	RCB	RCB
Power Requirements —	10	10
Other Data:		
Crew —	26	28
Passengers —	5	5
Troops —	50	50
Engines and Power Data:		
Total Power Available —	23	25
Movement Point Ratio —	1/1	1/1
Warp Engine Type —	RWB-1	RWB-2
Number —	2	2
Power —	10 ea.	11 ea.
Stress Chart —	M/P	N/P
Max Safe Cruising —	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8
Impulse Engine Type —	RIA-3	RIA-3
Power Units —	3	3
Weapons and Firing Data:		
Beam Weapon Type —	RB-7	RB-7
Number —	8	8
Firing Arcs —	2 f/p/a, 2 f/s/a, 2 f, 2 a	2 f/p/a, 2 f/s/a, 2 f, 2 a
Firing Chart —	J	J
Maximum Power —	4	4
Damage Modifiers:		
+3	-	-
+2	(1-6)	(1-6)
+1	(7-10)	(7-10)
Torpedo Weapon Type —	RP-1	RP-3
Number —	4	2
Firing Arcs —	2 f, 2 a	1 f, 1 a
Firing Chart —	F	Q
Power to Arm —	1	1
Damage —	6	10
Shield Data:		
Deflector Shield Type —	RSE	RSE
Shield Point Ratio —	1/2	1/2
Maximum Shield Power —	10	10
Combat Efficiency:		
D —	60.3	63.3
WDF —	23.6	28.6

NOTES:
Known Sphere Of Operation: Klingon & Triangle Border
Data Reliability: C
Major Data Source: Project Grey Ghost; Romulan Sector Intelligence

The *Q-3* has the destrinction of being one of the very few Romulan vessels produced outside the Romulan Empire. The class was part of a long-term contract with Freeman's Port to produce vessels that could be sold or eaily refit for Romulan use. Freeman Shipbuilding and Orinco both competed for the contract, with Orinco eventually winning the design bid. However Freeman won the contract to build the hulls and deliver them as quickly as possible.

The basic hull it self is clearly an Orion copy of a Klingon design. However, external appearance seem to be the only real Klingon influence on the design. Inernally, the *Q-3* is ideal for quick installation of the required Romulan sub-systems making comissioning and fielding of this class quick and efficient.

The Type-1 and 2 are both fitted with eight beam weapon mounting points, with the Type-1 fitted with a larger torpedo bay. The Type-1 has four RP-1's while the Type-2 would install two RP-3's. The *Q-3* does have room for up to 50 interdiction troops, most are observed with far fewer aboard. The *Q-3* is also distinctive in it's high warp capability, allowing it to intercept possible dangers well outside it's assigned system.

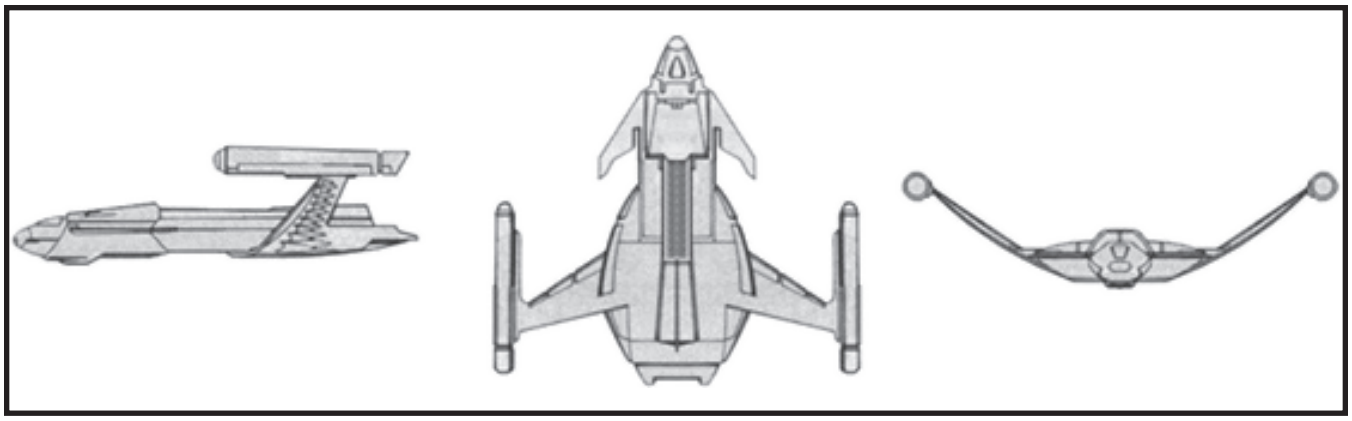
However, the *Q-3* does have several shortcomings. The shielding system was not originally designed to incorporate a cloaking device. Although the wave-guides could have been replaced, it is believed that this would have negated the cost-savings of sub-comtracting production. Star Fleet Intelligence believes that the Romulans were most likely dubious about sharing the necessary technical specs for thier improved cloaking device.

The *Q-3* is also a shorter ranged vessel when compared to other warp capable ships. It is clear that the *Q-3* is intended to remain in or near their assigned systems rather than conduct deep-space patrols.

Star Fleet has learned that the *Q-3* is not longer being produced at Freeman's Port. A total of 180 were completed and transfered to the Romulans. It is believed that each hull was fitted with it's internal components in less that 10 days, making the *Q-3* one of the fastest ships comissioned in known space.

Of the 180 built, 13 are believed to have been destroyed, 2 Type-2s were captured by the Klingons and 5 have been sold to elements in the Triangle. The remaining 160 are still in service throught the Star Empire.

S-2 (Rehhean) Class IV Scout



S-2 (Rehhean) CLASS IVSCOUT

Construction Data:						
Model Number —	Type 1	Type 1 - Main	Type 1 - Lander	Type 2	Type 2 - Main Hull	Type 2 - Lander
Ship Class —	IV	IV	I	IV	IV	I
Date Entering Service —	2258	2258	2258	2264	2264	2264
Number Constructed —	32	-	-	56	-	-
Hull Data:						
Superstructure Points —	7	5	2	7	6	2
Damage Chart —	C	C	C	C	C	C
Size:						
Length —	160.1 m	-	-	160.1 m	-	-
Width —	142 m	-	-	142 m	-	-
Height —	36.3 m	-	-	36.3 m	-	-
Displacement —	30,706 mt	27,133 mt	3,573 mt	32,376 mt	30,303 mt	3,573 mt
Cargo:						
Total SCU —	16 SCU	14 SCU	2 SCU	16 SCU	14 SCU	2 SCU
Cargo Capacity —	800 mt	700 mt	100 mt	800 mt	700 mt	100 mt
Landing Capacity —	None	None	Yes	None	None	Yes
Equipment Data:						
Control Computer Type —	R-3m	R-3m	R-1m	R-4m	R-4m	R-1m
Transporters —						
Standard 9-person —	1	1	-	1	1	-
Cargo —	1	1	-	1	1	-
Other Data:						
Crew —	36	28	8	38	30	8
Engines and Power Data:						
Total Power Available —	26	23	3	28	25	3
Movement Point Ratio —	1/1	1/1	1/2	1/1	1/1	1/2
Warp Engine Type —	RWB-1	RWB-1	-	RWB-2	RWB-2	-
Number —	2	2	-	2	2	-
Power —	10 ea.	10 ea.	-	11 ea.	11 ea.	-
Stress Chart —	M/P	M/P	-	N/P	N/P	-
Max Safe Cruising —	Warp 7	Warp 7	-	Warp 7	Warp 7	-
Emergency Speed —	Warp 8	Warp 8	-	Warp 8	Warp 8	-
Impulse Engine Type —	RIA-3 (x2)	RIA-3	RIA-3	RIA-3 (x2)	RIA-3	RIA-3
Power Units —	3 ea.	3	3	3 ea.	3	3
Weapons and Firing Data:						
Beam Weapon Type —	RB-7a	RB-7a	-	RB-9	RB-9	-
Number —	2	2	-	2	2	-
Firing Arcs —	1 f/p, 1 f/s	1 f/p, 1 f/s	-	1 f/p, 1 f/s	1 f/p, 1 f/s	-
Firing Chart —	M	M	-	W	W	-
Maximum Power —	4	4	-	6	6	-
Damage Modifiers:						
+3	(1-3)	(1-3)	-	(1-8)	(1-8)	-
+2	(4-9)	(4-9)	-	(9-16)	(9-16)	-
+1	(10-14)	(10-14)	-	(17-20)	(17-20)	-
Torpedo Weapon Type —	RP-2	-	RP-2	RP-2	-	RP-2
Number —	1	-	1	1	-	1
Firing Arcs —	1 f	-	1 f	1 f	-	1 f
Firing Chart —	H	-	H	H	-	H
Power to Arm —	1	-	1	1	-	1
Damage —	8	-	8	8	-	8
Shield Data:						
Deflector Shield Type —	RSB	RSB	RSB	RSB	RSB	RSB
Shield Point Ratio —	1/1	1/1	1/1	1/1	1/1	1/1
Maximum Shield Power —	7	7	9	7	7	9
Combat Efficiency:						
D —	57.0	49.7	24.4	60.0	54.1	24.4
WDF —	8.0	5.6	2.4	15.2	12.8	2.4

NOTES:
Known Sphere Of Operation: Exploration areas
Data Reliability: D
Major Data Source: Project Grey Ghost; Romulan Sector Intelligence

The *S-2* is a design oddity in the Romulan Star Navy. It is the only known Romulan vessel to feature a detachable independent ship as part of it's overall design. The forward section not only can separate, but can maneuver on it's own using a fully functional impulse drive, allowing the ship to make planet-fall, conduct scouting missions and return to space. It contains the majority of the ships research facilities and short range sensors. The forward section also appears to house a medium torpedo, giving the lander a significant combat capability when needed.

The design is not without it's drawbacks. Long-range scans indicate that the *S-2* is seen being serviced by tenders and at repair stations far more often than other designs. This may indicate that the docking system is vulnerable to repeated use, or that there are other problems with the design. Because the *S-2* often operates far from Federation space, most information about the class comes from third party sources and Project Grey Ghost.

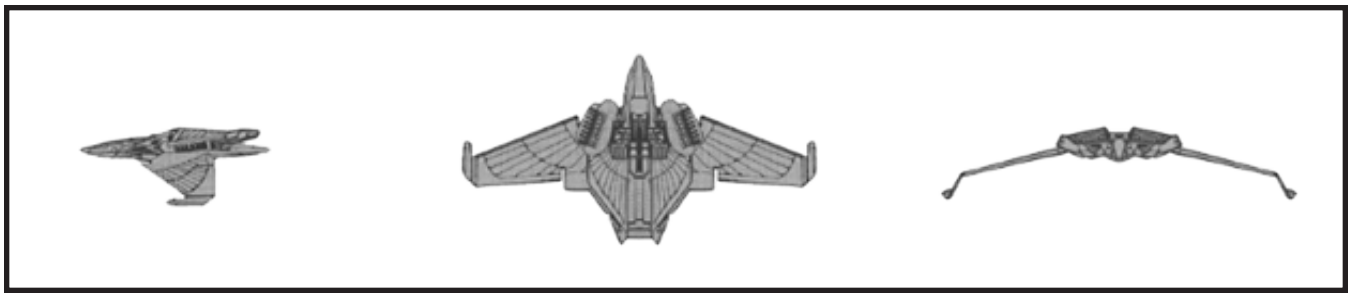
The Type-1's aft section is equipped with the RWB-1 power-plant, which gave the design excellent speed and maneuverability. Two independent weapon hard points give the vessel moderate disruptor coverage when needed and allowed the Type-1 to act as an escort when needed. The addition of the torpedo gave the design above-average firepower for a scout ship. Both sections of the vessel are equipped with their own shields, although the lander is thought to be significantly underpowered and unable to fully activate it's shields. One reported encounter indicated that the main vessel was able to transfer power to the lander, allowing it to fully activate it's shields. However, this has not been confirmed, and many speculate that the detected shielding system is designed to allow the swap out of the deflector system should it be damaged on the main hull. Star Fleet is continuing to gather data on the validity of both there concepts.

The Type-2 is armed with the heavier RB-9 disruptors as well as the moderately more powerful RWB-2 warp drive. This gives the *S-2* a significant advantage over other scouts and may indicate that the design flaws of the Type-1 have been overcome.

Intelligence indicates that a Type-3 may soon be in service. The Romulans seem to be on the verge of launching a number of new ships with more powerful photon torpedo systems, a fact that has created concert for both the Federation and Klingons.

To date, the exact number of *S-2*'s produced remain unknown, but is believed to be in excess of 80. It is unknown if older vessels have been updated to the Type-2, although a general recall may be in effect as multiple ships of this class have been seen returning to various shipyards throughout the empire. This may indicate that the class has been retired or that the rumored Type-3 is indeed in production and older ships may soon be upgraded.

S-10 (Windwing) Class V Scout



S-10 (Windwing) CLASS V SCOUT

Construction Data:		
Model Number —	Type 1	Type 2
Ship Class —	V	V
Date Entering Service —	2271	2274
Number Constructed —	42	31
Hull Data:		
Superstructure Points —	8	8
Damage Chart —	C	C
Size:		
Length —	60.9 m	60.9 m
Width —	113.3 m	113.3 m
Height —	25.9 m	25.9 m
Displacement —	46,745 mt	46,790 mt
Cargo:		
Total SCU —	13 SCU	13 SCU
Cargo Capacity —	650 mt	650 mt
Landing Capacity —	Yes	Yes
Equipment Data:		
Control Computer Type —	R-3m	R-3m
Transporters —		
Standard 9-person —	1	1
Emergency 20-person —	1	1
Cargo —	1	1
Cloaking Device Type —	RCB	RCB
Power Requirements —	10	10
Other Data:		
Crew —	17	17
Passengers —	5	5
Engines and Power Data:		
Total Power Available —	30	30
Movement Point Ratio —	2/1	2/1
Warp Engine Type —	RWD-2	RWD-2
Number —	1	1
Power —	18	18
Stress Chart —	O/Q	O/Q
Max Safe Cruising —	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8
Impulse Engine Type —	RID-3	RID-3
Power Units —	12	12
Weapons and Firing Data:		
Beam Weapon Type —	RB-2a	RB-2a
Number —	4	4
Firing Arcs —	2 f/p, 2 f/s	2 f/p, 2 f/s
Firing Chart —	K	K
Maximum Power —	3	3
Damage Modifiers:		
+3	(1-4)	(1-4)
+2	(5-9)	(5-9)
+1	(10-14)	(10-14)
Torpedo Weapon Type —	RP-2	RP-3
Number —	1	1
Firing Arcs —	1 f	1 f
Firing Chart —	H	Q
Power to Arm —	1	1
Damage —	8	10
Shield Data:		
Deflector Shield Type —	RSM	RSM
Shield Point Ratio —	1/1	1/1
Maximum Shield Power —	15	15
Combat Efficiency:		
D —	54.4	54.4
WDF —	5.9	7.6

NOTES:
Known Sphere Of Operation: Empire-wide Use
Data Reliability: C
Major Data Source: Romulan Sector Intelligence

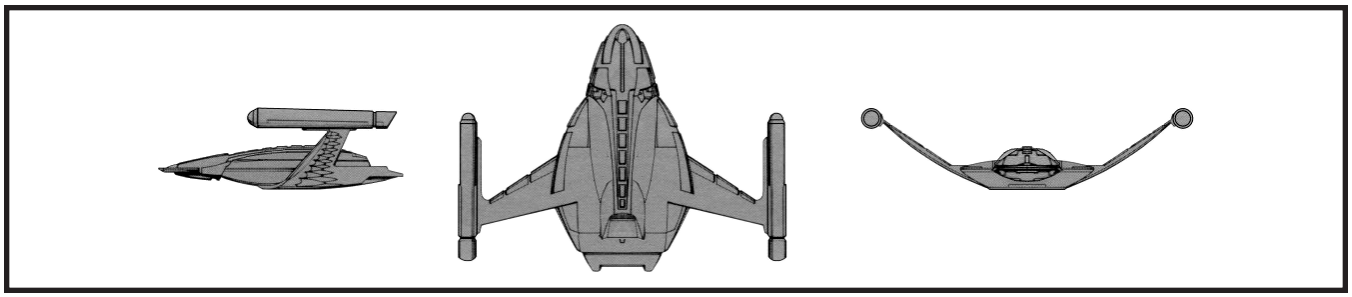
The *S-10* is believed to be the testbed for many of the design concepts that would go on to be incorporated into ships such as the *S-11* and *V-30*. It is considered an improvement over the *S-9* in terms of combat performance and is much simpler to operate.

The Type-1 was used along the Gorn and Triangle borders when not used to test equipment and design concepts. Lightly armed and moderately shielded, the *S-10* was rarely used in it's military role, instead being used in it's exploration and scouting duties.

The Type-2 was launched sometime in 2274 and is believed to be a more combat oriented variant. The Type-2 was first seen in the Triangle where it was known for out maneuvering and outrunning both Klingons and Orion pirates throughout the region.

General production of the *S-10* was halted sometime in the 2280's in favor of the more popular *S-11* scout. Reports indicate that 5 or more of these ships are in private hands while the remaining vessels are still in service. The class is named for the "*Khaiell'aen*", a beautiful soaring seabird that inhabits the coastal regions of Romulus.

S-15 (Rr'ni'hassalle) Class IV Scout



S-15 (Rr'ni'hassalle) CLASS IV SCOUT

Construction Data:			
Model Number —	Type 1	Type 2	Type 4
Ship Class —	IV	IV	IV
Date Entering Service —	2259	2268	2271
Number Constructed —	40	20	25
Hull Data:			
Superstructure Points —	11	11	11
Damage Chart —	C	C	C
Size:			
Length —	100.3 m	100.3 m	100.3 m
Width —	132.1 m	132.1 m	132.1 m
Height —	30.5 m	30.5 m	30.5 m
Displacement —	35,773 mt	38,313 mt	39,863 mt
Cargo:			
Total SCU —	15 SCU	15 SCU	15 SCU
Cargo Capacity —	750 mt	750 mt	750 mt
Landing Capacity —	Yes	Yes	Yes
Equipment Data:			
Control Computer Type —	R-3m	R-4m	R-4m
Transporters —			
Standard 9-person —	1	1	1
Cargo —	1	1	1
Cloaking Device Type —	-	RCB	RCB
Power Requirements —	-	10	10
Other Data:			
Crew —	17	19	21
Passengers —	5	5	5
Engines and Power Data:			
Total Power Available —	23	25	25
Movement Point Ratio —	1/1	1/1	1/1
Warp Engine Type —	RWB-1	RWB-2	RWB-2
Number —	2	2	2
Power —	10 ea.	11 ea.	11 ea.
Stress Chart —	M/P	N/P	N/P
Max Safe Cruising —	Warp 7	Warp 7	Warp 7
Emergency Speed —	Warp 8	Warp 8	Warp 8
Impulse Engine Type —	RIA-3	RIA-3	RIA-3
Power Units —	3	3	3
Weapons and Firing Data:			
Beam Weapon Type —	RB-2	RB-2a	RB-5
Number —	4	4	4
Firing Arcs —	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a	2 f, 1 p/a, 1 s/a
Firing Chart —	K	K	V
Maximum Power —	2	3	5
Damage Modifiers:			
+3	-	(1-4)	(1-10)
+2	-	(5-9)	(11-16)
+1	-	(10-14)	(17-21)
Torpedo Weapon Type —	-	RP-1	RP-3
Number —	-	1	1
Firing Arcs —	-	1 f	1 f
Firing Chart —	-	F	Q
Power to Arm —	-	1	1
Damage —	-	6	10
Shield Data:			
Deflector Shield Type —	RSE	RSH	RSK
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	10	13	15
Combat Efficiency:			
D —	94.7	104.7	108.7
WDF —	3.2	9.9	25.9

NOTES:
Known Sphere Of Operation: Empire-wide use
Data Reliability: D
Major Data Source: Romulan Sector Intelligence

The *S-15* represented a major push in exploration by the Romulan Star Navy. The class appears to be a modification of the *S-3* class. Using the *S-3* as a basis of the design seems to have been a cost-saving measure. The Type-1 was launched in 2259 and was far more heavily armed than it's predecessor. It is estimated that up to 40 of these ships were produced.

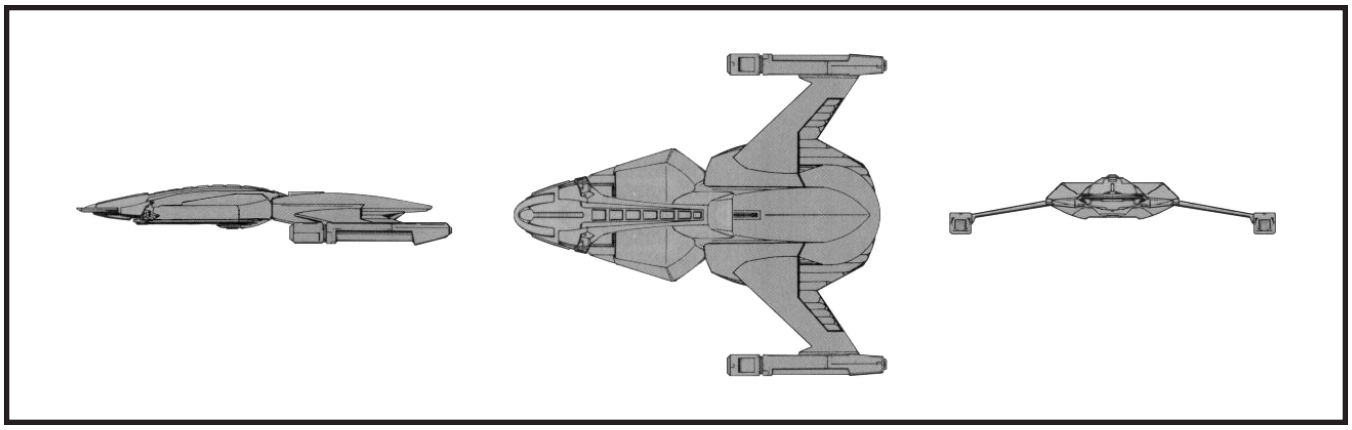
The Type-2 was the first improvement to the design in early 2268. An enlarged computer allowed for the use of a RCB cloaking device and the increase in the main armament. Although heavier beam weapons were available at the time, the decision to include a light torpedo gave the vessel excellent combat capability when needed during it's light duties. Only 20 Type-2s are know to have been built, but most Type-1s are thought to have been converted before the launch of the Type-3.

The Type-3, launched in 2269, did not fare well. The removal of the aft weapons and including of the RPL-1 plasma torpedo did not prove effective. Only three were built and all three were later rebuilt as the Type-4

The Type-4 was the first real increase in firepower, with the long-range RB-5 and heavier RP-3 torpedo used in the offensive package. The *S-15* would remain in production until late 2279 when production officially ended. However, as the *S-15* retains the positive attributes that characterized it's parent class, namely good speed and maneuverability, the class is expected to remain in service for some time.

Some 75 *S-15*s are known to be in service. Reports indicate that 2 Type -1s and 1 Type-2 have been destroyed in engagements with the Klingons. 2 Type-2s are reported to be operating in the Triangle as independent traders. The class is named for a crustaceans found in the warmer waters of ch-Rihan. The animal is known for it's strong shell and razor sharp claws.

S-71 (Black Star) Class VI Scout



***S-71 (Black Star)* CLASS VI SCOUT**

Construction Data:			
Model Number —	Type 1	Type 2	Type 3
Ship Class —	VI	VI	VI
Date Entering Service —	2278	2280	2283
Number Constructed —	30	40	25
Hull Data:			
Superstructure Points —	19	19	19
Damage Chart —	C	C	C
Size:			
Length —	198.1 m	198.1 m	198.1 m
Width —	80 m	80 m	80 m
Height —	34.1 m	34.1 m	34.1 m
Displacement —	77,790 mt	79,030 mt	79,705 mt
Cargo:			
Total SCU —	140 SCU	140 SCU	140 SCU
Cargo Capacity —	7,000 mt	7,000 mt	7,000 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	R-4m	R-5m	R-5m
Transporters —			
Standard 9-person —	2	2	2
Emergency 20-person —	1	1	1
Cargo —	2	2	2
Cloaking Device Type —	RCC	RCC	RCC
Power Requirements —	15	15	15
Other Data:			
Crew —	168	173	179
Passengers —	30	30	30
Shuttlecraft —	4	4	4
Engines and Power Data:			
Total Power Available —	42	42	42
Movement Point Ratio —	3/1	3/1	3/1
Warp Engine Type —	RWC-2	RWC-2	RWC-2
Number —	2	2	2
Power —	15 ea.	15 ea.	15 ea.
Stress Chart —	N/Q	N/Q	N/Q
Max Safe Cruising —	Warp 6	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7	Warp 7
Impulse Engine Type —	RID-3	RID-3	RID-3
Power Units —	12	12	12
Weapons and Firing Data:			
Beam Weapon Type —	RB-5	RB-6	RB-9
Number —	6	6	6
Firing Arcs —	1 f/p, 2 f, 1 f/s, 2 p/a/s	1 f/p, 2 f, 1 f/s, 2 p/a/s	1 f/p, 2 f, 1 f/s, 2 p/a/s
Firing Chart —	V	T	W
Maximum Power —	5	6	6
Damage Modifiers:			
+3	(1-10)	-	(1-8)
+2	(11-16)	(1-18)	(9-16)
+1	(17-21)	-	(17-20)
Torpedo Weapon Type —	RP-2	RPL-3	RP-3
Number —	3	2	3
Firing Arcs —	2 f, 1 a	1 f, 1 a	2 f, 1 a
Firing Chart —	H	T	Q
Power to Arm —	1	8	1
Damage —	8	RL-3	10
Shield Data:			
Deflector Shield Type —	RSK	RSK	RSK
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	14	14	14
Combat Efficiency:			
D —	86.2	86.2	86.2
WDF —	37.8	58.0	54.9

NOTES:
Known Sphere Of Operation: Romulan-Gorn border
Data Reliability: D
Major Data Source: Romulan Sector Intelligence; Gorn Sector Intelligence

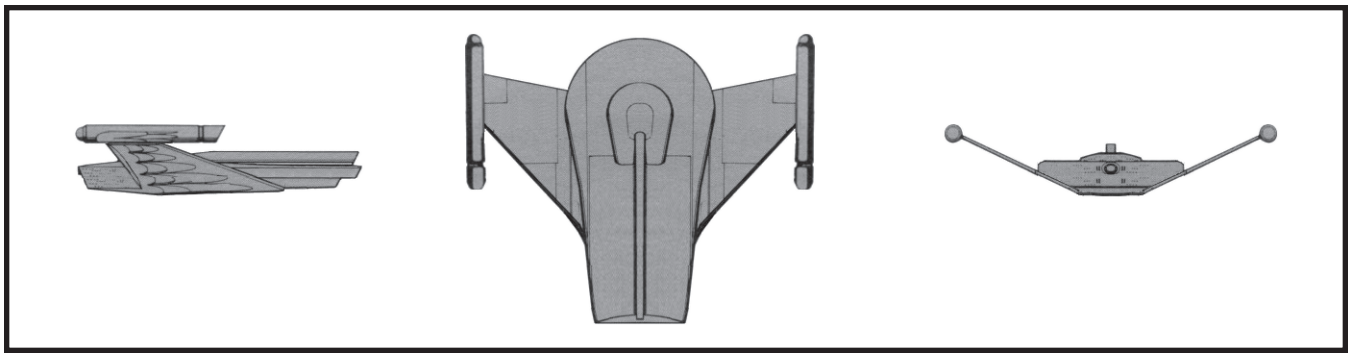
The *S-71* is a recent addition to the Romulan fleet and appears to be used primarily along the Gorn border. Limited interaction with the *Black Star* indicates an extremely powerful and dangerous vessel that has become a significant focus for Star Fleet Intelligence.

The *S-71* is as powerful as most destroyer and even medium cruisers, and the class was originally identified as a destroyer for several years. The class' heavy disruptors and reliance on multiple torpedoes furthered the belief that this vessel may be a full combat ship. However, all observations of the class reveal that it (so far) operates alone and in a scouting role, rather than a patrol or exploration role. It's extensive firepower and over-powered nature may indicate that the Romulans as uncertain of the capabilities of their new enemy to their northern borders. Star Fleet remain concerned that this high-firepower trend may continue in the near future.

All three known variants utilize the same power systems as well as the same shield systems. However, each is uniquely armed. The Type-1, which is now believed to be out of production, is equipped with the long-range RB-5 and the RP-2 torpedo. They Type-2, which is by far the most dangerous, is one of only a few Romulan vessels to have a forward and aft plasma torpedo. The Type-3, which now appears to be the preferred production model, returned to the twin forward torpedo configuration.

The class appears to be named for one of several Romulan words used to designate a quantum singularity.

I-2 (Chula) Class VII Armed Freighter



I-2 (Chula) CLASS VII FREIGHTER

Construction Data:				
Model Number —	Type 1	Type 3	Type 4	Type 6
Ship Class —	VII	VII	VII	VII
Date Entering Service —	2258	2261	2265	2267
Number Constructed —	100	145	210	200
Hull Data:				
Superstructure Points —	12	12	12	12
Damage Chart —	B	B	B	B
Size:				
Length —	173.9 m	173.9 m	173.9 m	173.9 m
Width —	195.9 m	195.9 m	195.9 m	195.9 m
Height —	45.3 m	45.3 m	45.3 m	45.3 m
Displacement —	82,725 mt	83,660 mt	83,510 mt	83,670 mt
Cargo:				
Total SCU —	3,000 SCU	3,000 SCU	3,000 SCU	3,000 SCU
Cargo Capacity —	150,000 mt	150,000 mt	150,000 mt	150,000 mt
Landing Capacity —	None	None	None	None
Equipment Data:				
Control Computer Type —	R-4m	R-4m	R-4m	R-4m
Transporters —				
Standard 9-person —	2	2	2	2
Emergency 20-person —	2	2	2	2
Cargo —	8	8	8	8
Other Data:				
Crew —	33	38	44	48
Passengers —	40	40	40	40
Shuttlecraft —	6	6	6	6
Engines and Power Data:				
Total Power Available —	36	36	36	36
Movement Point Ratio —				
Unloaded —	3/1	3/1	3/1	3/1
Loaded —	5/1	5/1	5/1	5/1
Warp Engine Type —	RWD-1	RWD-1	RWD-1	RWD-1
Number —	2	2	2	2
Power —	16 ea.	16 ea.	16 ea.	16 ea.
Stress Chart —	O/O	O/O	O/O	O/O
Max Safe Cruising —				
Unloaded —	Warp 6	Warp 6	Warp 6	Warp 6
Loaded —	Warp 4	Warp 4	Warp 4	Warp 4
Emergency Speed —				
Unloaded —	Warp 7	Warp 7	Warp 7	Warp 7
Loaded —	Warp 5	Warp 5	Warp 5	Warp 5
Impulse Engine Type —	RID-1	RID-1	RID-1	RID-1
Power Units —	4	4	4	4
Weapons and Firing Data:				
Beam Weapon Type —	RB-7	RB-7a	RB-8	RB-6
Number —	1	2	2	2
Firing Arcs —	1 p/f/s	2 p/f/s	2 p/f/s	2 p/f/s
Firing Chart —	J	M	N	T
Maximum Power —	4	4	6	6
Damage Modifiers:				
+3	-	(1-3)	(1-4)	-
+2	(1-6)	(4-9)	(5-9)	(1-18)
+1	(7-10)	(10-14)	(10-13)	-
Torpedo Weapon Type —	RPL-1	RPL-1	RPL-1	RPL-1
Number —	1	1	1	1
Firing Arcs —	1 f	1 f	1 f	1 f
Firing Chart —	E	E	E	E
Power to Arm —	10	10	10	10
Damage —	RL-1	RL-1	RL-1	RL-1
Shield Data:				
Deflector Shield Type —	RSE	RSH	RSH	RSK
Shield Point Ratio —	1/2	1/2	1/2	1/2
Maximum Shield Power —	7	10	10	14
Combat Efficiency:				
D —				
Unloaded —	61.2	65.2	65.2	71.2
Loaded —	47.2	51.2	51.2	57.2
WDF —	37.8	58.0	54.9	54.9

NOTES:
Known Sphere Of Operation: Romulan-Gorn border
Data Reliability: B
Major Data Source: Project Grey Ghost; Romulan Sector Intelligence

Well liked for it's ruggedness and similarities to the popular *V-8* cruiser, the *I-2* has been in production and continuous service for nearly 30 years, and remains one of the most well-liked support service postings in the Romulan Empire.

The basic hull design is based on the V-8 cruiser, with and extended hull to allow for a massive amount of internal cargo. Six separate large cargo bays can each hold up to 500 SCU apiece with it's own environmental supports and dedicate cargo transporter. This allows for quick loading and unloading of various types of cargoes.

Incredibly, the *I-2* is equipped with a plasma torpedo system, with Romulan designers somehow able to incorporate the massive weapon into the freighters hull without interfering with the ships primary mission. When unloaded or in larger groups, the *I-2* can be a significant danger to would-be attackers. When fully loaded, though, the ships become unmanueverable and have reduced overall speed.

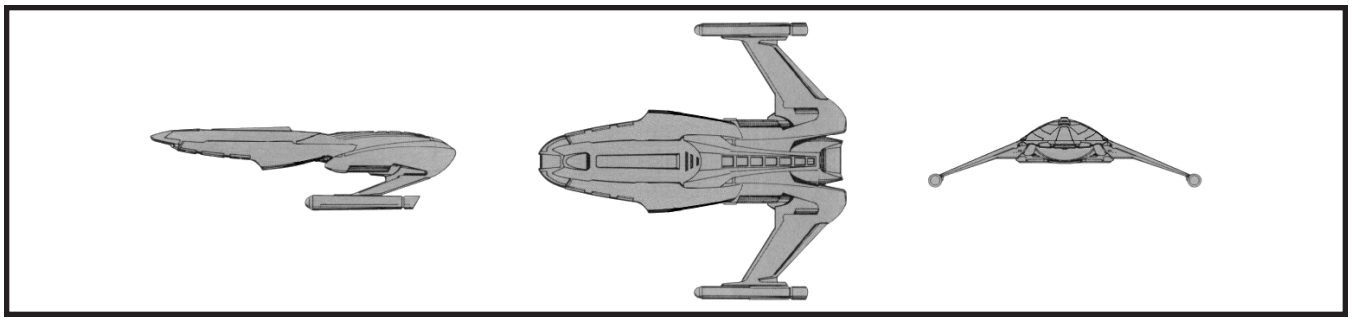
The Type-1, all of which have been upgraded, was equipped with a single RB-7. The Type-2 was an unarmed version sold exclusively to civilian concerns. The Type-3 and Type-4 both saw incremental increases to the primary weapon system. The Type-5 is an unarmed version of the Type-4 and is still in production. The Type-5 is sold to a wide range of clients both within and outside Romulan territory.

The Type-6, which is still in production, is equipped with the RB-6. Reports indicate that the ship's defensive system may also have been upgraded.

Over 650 *I-2s* have been built for the Romulan Star Navy, with nearly 600 still in active service. All Type-1s were converted to either Type-3s or Type-4s. There are no report of Type-3s or Type-4s being refit. It is estimated that as many as 10 Type-6s are produced per year. Civilian production of the Type-5 is estimated at 10 new hulls per year as well.

The class is name for the famed Valley of Chula on Romulus.

I-18 (Gliding Talon) Class VII Combat Freighter



I-18 (Gliding Talon) CLASS VII FREIGHTER

Construction Data:			
Model Number —	Type 1	Type 2	Type 3
Ship Class —	VII	VII	VII
Date Entering Service —	2270	2270	2270
Number Constructed —	90	90	90
Hull Data:			
Superstructure Points —	20	20	20
Damage Chart —	C	C	C
Size:			
Length —	175.9 m	175.9 m	175.9 m
Width —	156.6 m	156.6 m	156.6 m
Height —	51.8 m	51.8 m	51.8 m
Displacement —	99,198 mt	98,813 mt	98,763 mt
Cargo:			
Total SCU —	1,400 SCU	1,400 SCU	1,400 SCU
Cargo Capacity —	70,000 mt	70,000 mt	70,000 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	R-4m	R-4m	R-4m
Transporters —			
Standard 9-person —	2	2	2
Emergency 20-person —	1	1	1
Cargo —	7	7	7
Cloaking Device Type —	RCC	RCC	RCC
Power Requirements —	15	15	15
Other Data:			
Crew —	76	81	83
Passengers —	25	25	25
Shuttlecraft —	6	6	6
Engines and Power Data:			
Total Power Available —	42	42	42
Movement Point Ratio:			
Unloaded —	3/1	3/1	3/1
Loaded —	4/1	4/1	4/1
Warp Engine Type —	RWD-1	RWD-1	RWD-1
Number —	2	2	2
Power —	16 ea.	16 ea.	16 ea.
Stress Chart —	O/O	O/O	O/O
Max Safe Cruising:			
Unloaded —	Warp 6	Warp 6	Warp 6
Loaded —	Warp 5	Warp 5	Warp 5
Emergency Speed:			
Unloaded —	Warp 7	Warp 7	Warp 7
Loaded —	Warp 6	Warp 6	Warp 6
Impulse Engine Type —	RIE-1	RIE-1	RIE-1
Power Units —	10	10	10
Weapons and Firing Data:			
Beam Weapon Type —	RB-10	RB-11	RB-9
Number —	6	5	6
Firing Arcs —	2 f/p, 2 f, 2 f/s	1 f/p, 1 f, 1 f/s, 2 a	2 f/p, 2 f/s, 2 a
Firing Chart —	U	V	W
Maximum Power —	8	9	6
Damage Modifiers:			
+3	(1-8)	(1-10)	(1-8)
+2	(9-16)	(11-16)	(9-16)
+1	(17-20)	(17-21)	(17-20)
Torpedo Weapon Type —	RP-2	RP-3	RP-3
Number —	2	1	1
Firing Arcs —	1 f, 1 a	1 f	1 f
Firing Chart —	H	Q	Q
Power to Arm —	1	1	1
Damage —	8	10	10
Shield Data:			
Deflector Shield Type —	RSK	RSK	RSK
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	14	14	14
Combat Efficiency:			
D:			
Unloaded —	88.6	88.6	88.6
Loaded —	78.6	78.6	78.6
WDF —	36.4	39.9	38.9

NOTES:
Known Sphere Of Operation: Empire-wide use
Data Reliability: D
Major Data Source: Romulan Sector Intelligence

No other vessel in the Romulan arsenal is quite as unusual at the *Gliding Talon*. The *I-18* seems to be part combat vessel, part explorer and part freighter. The *Talon* has been observed operating in frontier areas and near large-scale research projects, possibly indicating that it is a front line support vessel. However, the hand full of short-range scans indicate that the ship is not equipped with the traditional support equipment found on other tenders and supply vessels.

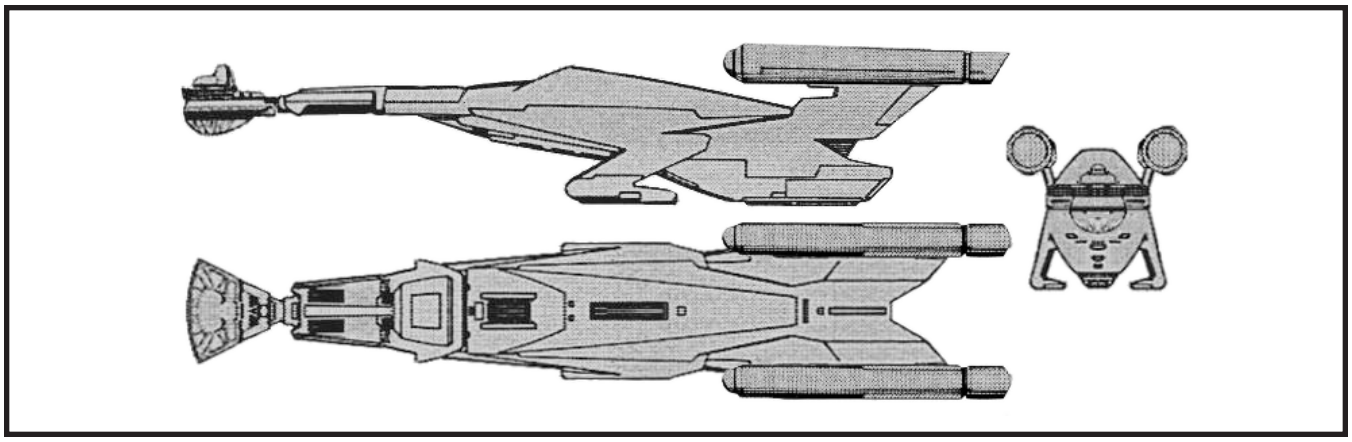
The *I-18*'s large cargo hold and multiple cargo transporters indicate the ship is designed to upload and offload cargo quickly, possibly during combat operations. All three current variants are also extremely well armed for a transport vessel. Crew size would be considered skeleton at best for a warship of this size, though. The vessel seems to be equipped with sensitive sensor emplacements as well as an effective cloaking device.

Because the *I-18* is observed in both military convoys and operating independently, Star Fleet may never truly know what the mission objectives for this ship are. However, it's combat potential and production rate of 15 ships per year does have Federation planners worried.

All three models are identical except for their weapon emplacements. The Type-1 has six heavy disruptors and two medium torpedoes, one for and on aft. The Type-2 have heavier weapons but only a single forward torpedo. Limited scans of the Type-3 indicate it have medium disruptors and a single forward torpedo as well. It is unknown why all three variants are so similar yet so uniquely armed.

The vessel is name for a Corrillian raptor that hunts with it's talons extended at all times, unlike other birds of prey.

I-31 (Comet's Tail) Class VII Armed Freighter



I-31 (Comet's Tail) CLASS VII FREIGHTER

Construction Data:	
Model Number —	Type 1
Ship Class —	VII
Date Entering Service —	2267
Number Constructed —	35
Hull Data:	
Superstructure Points —	16
Damage Chart —	C
Size:	
Length —	244 m
Width —	53.1 m
Height —	51.4 m
Displacement —	93,255 mt
Cargo:	
Total SCU —	673 SCU
Cargo Capacity —	33,650 mt
Landing Capacity —	Yes
Equipment Data:	
Control Computer Type —	R-5m
Transporters —	
Standard 9-person —	2
Cargo —	5
Other Data:	
Crew —	53
Passengers —	15
Shuttlecraft —	2
Engines and Power Data:	
Total Power Available —	58
Movement Point Ratio —	4/1
Warp Engine Type —	RWD-2
Number —	2
Power —	20 ea.
Stress Chart —	O/Q
Max Safe Cruising —	Warp 6
Emergency Speed —	Warp 7
Impulse Engine Type —	KIE-3
Power Units —	18
Weapons and Firing Data:	
Beam Weapon Type —	RB-11
Number —	3
Firing Arcs —	1 f/p, 1 f/s, 1 p/a/s
Firing Chart —	V
Maximum Power —	9
Damage Modifiers:	
+3	(1-10)
+2	(11-16)
+1	(17-21)
Torpedo Weapon Type —	RP-3
Number —	1
Firing Arcs —	1 f
Firing Chart —	Q
Power to Arm —	1
Damage —	10
Shield Data:	
Deflector Shield Type —	RSK
Shield Point Ratio —	1/2
Maximum Shield Power —	14
Combat Efficiency:	
D —	83.9
WDF —	29.2

NOTES:
Known Sphere Of Operation: Empire-wide use
Data Reliability: C
Major Data Source: Romulan Sector Intelligence

The *I-31* is as unpopular with officer and crew alike as nearly all other Klingon ships purchased during the technology exchanges, and yet is undeniably one of the more capable vessels fielded.

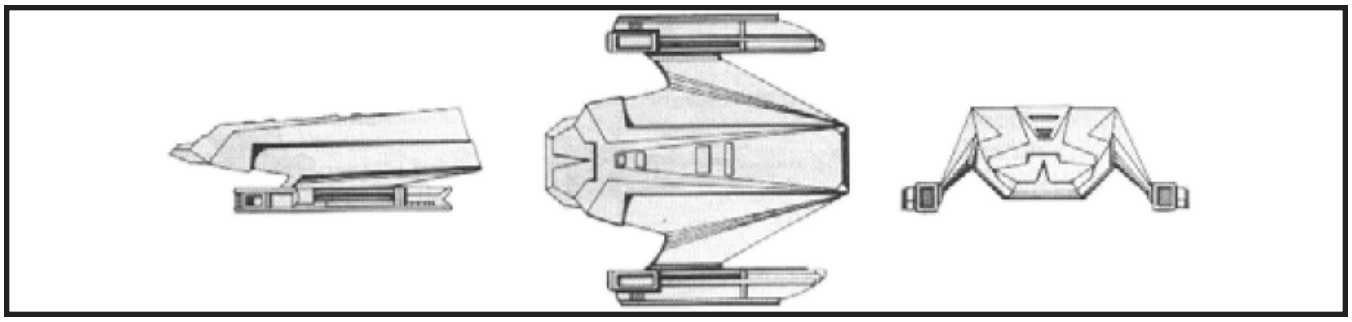
Unlike most Romulan freighters, the *I-31* is heavily armed and easily able to defend it self during combat. Its smaller cargo capacity belies it's sustainable speed and long range capability. The *I-31* also has some of the heaviest weapons available to the Empire. When first scanned, it was believed that the *I-31* was possibly a Romulan "Q" ship, but no other variant has been detected. It is known that the Romulan requested that the KIE impulse drive be included.

Because of it's heavy firepower, the *I-31* is often used as a support freighter during major combat operations. When not part of fleet deployment, the *I-31* is only observed in the company of other *I-31*s and heavy escort ships. This may indicate that the *I-31* is used primarily to transport high-value cargoes.

Intelligence reports that only 35 of these ships were traded and refit. It is unknown if the Romulans requested more Klingon *G-11*s, but the unpopularity of that vessel may indicate that the Klingons traded more hulls before the technological exchange fell apart.

This *I-31* is named for a large bird that has a massive long flight tail that resembles a comets tail in flight.

H-9 (Billed One) Class II Heavy Shuttle



***H-9 (Billed One)* CLASS II SHUTTLE**

Construction Data:		
Model Number —	Type 1	Type 2
Ship Class —	II	II
Date Entering Service —	2271	2279
Number Constructed —	500	180
Hull Data:		
Superstructure Points —	2	3
Damage Chart —	B	B
Size:		
Length —	27.8 m	27.8 m
Width —	26.7 m	26.7 m
Height —	2.1 m	2.1 m
Displacement —	10,023 mt	13,023 mt
Cargo:		
Total SCU —	10 SCU	10 SCU
Cargo Capacity —	500 mt	500 mt
Landing Capacity —	Yes	Yes
Equipment Data:		
Control Computer Type —	R-2m	R-2m
Transporters —		
Standard 3-person —	1	1
Cargo —	1	1
Other Data:		
Crew —	2	2
Passengers —	12	12
Engines and Power Data:		
Total Power Available —	14	15
Movement Point Ratio —	1/1	1/1
Warp Engine Type —	RWA-1	RWA-1
Number —	2	2
Power —	6 ea.	6 ea.
Stress Chart —	M/O	M/O
Max Safe Cruising —	Warp 6	Warp 6
Emergency Speed —	Warp 7	Warp 7
Impulse Engine Type —	RIA-2	RIA-3
Power Units —	2	3
Weapons and Firing Data:		
Beam Weapon Type —	-	RB-3a
Number —	-	2
Firing Arcs —	-	2 p/f/s
Firing Chart —	-	L
Maximum Power —	-	6
Damage Modifiers:		
+3	-	(1-3)
+2	-	(4-8)
+1	-	(9-12)
Shield Data:		
Deflector Shield Type —	RSB	RSB
Shield Point Ratio —	1/1	1/1
Maximum Shield Power —	8	8
Combat Efficiency:		
D —	34.4	36.8
WDF —	0.0	7.2

NOTES:
Known Sphere Of Operation: Empire-wide use
Data Reliability: B
Major Data Source: Romulan Sector Intelligence

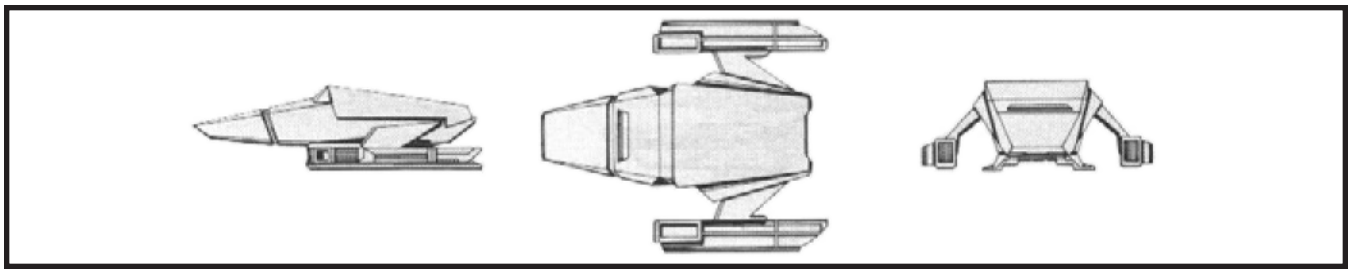
The *Billed One* heavy-duty shuttlecraft, with room for pilot, copilot, and 12 passengers, is carried only aboard vessels of cruiser size and larger. It is quite rugged, famous for getting in and out of difficult situations and for surviving rough landings. It can be refit easily in about 30 minutes for mass carrier duty, carrying up to 20 passengers or for heavy cargo use.

The Type-1 is not armed, as such, but are equipped with very powerful auxilary jets as emergency landing thrusters. More than once, these have been brought to bear on unsuspecting ground targets to devastating effect, but only during landing or take off. They are not accurate enough to use in a strafing run, and these ships must hover for a full 10 seconds to bring the thrusters to bear. However, this tactic has been effective against targets up to 20 meters below the ship.

They Type-2 is armed and can in fact be dangerous to unshielded starships. Although the Type-2 retains its 12 passenger capability, emergency capacity is only at 16 with the addition of the weapon emplacement. Due to its power and surprising combat capability, the Type-2 is popular along the frontier where they are used to support combat stations and ground installations that are vulnerable to attack. Although not a deep-space vessel, the Type-2 can be utalized as a corvette or gunboat when needed.

Both types are being produced at this time, with the Type-1 known for being sold commercially. A number of these have been sold throughout the Triangle and Orion colonies where their legendary ruggedness makes them popular. Estimates are that as many as 20 of each type are produced each year with an additional 30 Type-1s produced and sold commercially.

H-11 (Songbird) Class I Shuttlecraft



H-11 (Songbird) CLASS I SHUTTLECRAFT

Construction Data:			
Model Number —	Type 1	Type 2	Type 3
Ship Class —	I	I	I
Date Entering Service —	2252	2264	2271
Number Constructed —	1120	450	330
Hull Data:			
Superstructure Points —	1	2	2
Damage Chart —	C	C	C
Size:			
Length —	11.7 m	11.7 m	11.7 m
Width —	9.2 m	9.2 m	9.2 m
Height —	3.4 m	3.4 m	3.4 m
Displacement —	2,041 mt	3,941 mt	3,941 mt
Cargo:			
Total SCU —	12 SCU	12 SCU	12 SCU
Cargo Capacity —	600 mt	600 mt	600 mt
Landing Capacity —	Yes	Yes	Yes
Equipment Data:			
Control Computer Type —	R-1m	R-1m	R-1m
Transporters —			
Standard 3-person —	1	1	1
Other Data:			
Crew —	1	1	1
Passengers —	7	7	7
Engines and Power Data:			
Total Power Available —	2	4	4
Movement Point Ratio —	1/3	1/3	1/3
Impulse Engine Type —	RIA-1 (x2)	RIA-2 (x2)	RIA-2 (x2)
Power Units —	1 ea.	2 ea.	2 ea.
Weapons and Firing Data:			
Beam Weapon Type —	-	RB-1	RB-2
Number —	-	2	2
Firing Arcs —	-	1 f/p, 1 f/s	1 f/p, 1 f/s
Firing Chart —	-	G	K
Maximum Power —	-	2	2
Damage Modifiers:			
+3	-	-	-
+2	-	-	-
+1	-	-	-
Shield Data:			
Deflector Shield Type —	RSA	RSA	RSA
Shield Point Ratio —	1/1	1/1	1/1
Maximum Shield Power —	5	5	5
Combat Efficiency:			
D —	16.9	26.9	26.9
WDF —	0.0	1.0	1.6

NOTES:
Known Sphere Of Operation: Empire-wide use
Data Reliability: B
Major Data Source: Romulan Sector Intelligence

This shuttlecraft is carried by many Romulan vessels, especially those not capable of atmospheric landing. It is quite versatile, able to be refit within about 30 minutes from its usual capacity of 1 pilot and 7 passengers to an emergency landing craft carrying up to 12 passengers or cargo craft with the passenger seats removed.

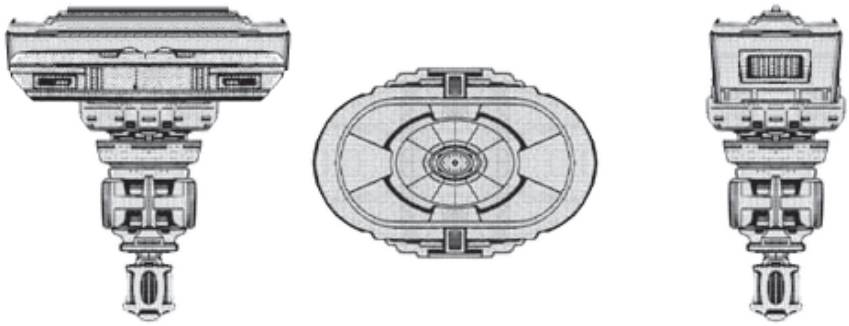
The *Songbird* travels as a maximum of .82 light-speed and is not capable of warp speed. Some models, usually those aboard combat vessels, are mounted with twin disruptors. These are mounted under the nose and have a 180° field of fire; they are considered useless against larger space born targets like starships, but are effective against many ground targets. However in larger groups, the Type-2 and Type-3 can discourage enemy ships.

The most dramatic example of this was in 2273 when a Klingon *D-20* attempted to attack a small Romulan station along the mutual border. The Klingon commander waited until the stations patrol support was at it's farthest distance and launched his attack. With it's nearest help several minutes away, the base commander launched his entire complement of *H-11*s. Individually, the shuttles were ineffective against the cruiser, but did force the Klingon vessel into a global defense pattern, reducing the *D-20*'s combat effectiveness. In the end, the Klingon commander was only able to fire several shots before being forced to withdraw by the return of the stations support cruisers. Only one shuttle was lost in the battle, a testament to the maneuverability and capability of these small craft.

The unarmed Type-1 and Type-3 remain in production, with 10 Type-1s and 60 Type-3s produced each year. Commercial production of the Type-1 is estimated at 40 or more per year. The Type-1 is a common sight throughout the Triangle.

The ships is named for the distinctive high-pitched whine of the armed versions disruptors, lending the craft its unusual name.

X-5 (Vigilance) Border Outpost



X-5 (Vigilance) BORDER OUTPOST

Construction Data:			
Model Number —	Type 1	Type 2	Type 3
Ship Class —	Station	Station	Station
Date Entering Service —	2246	2259	2268
Number Constructed —	104	80	152
Hull Data:			
Superstructure Points —	30	50	57
Damage Chart —	Station	Station	Station
Size:			
Length —	265.8 m	265.8 m	265.8 m
Width —	393.8 m	393.8 m	393.8 m
Height —	433.2 m	433.2 m	433.2 m
Displacement —	162,915 mt	199,770 mt	214,221 mt
Cargo:			
Total SCU —	1,150 SCU	1,150 SCU	1,150 SCU
Cargo Capacity —	57,500 mt	57,500 mt	57,500 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	R-4m (x2)	R-5m (x2)	R-6m-1 (x2)
Transporters —			
Standard 9-person —	5	5	5
Emergency 20-person —	2	2	2
Cargo —	4	4	4
Other Data:			
Crew —	228	231	243
Troops —	80	80	80
Passengers —	75	75	75
Shuttlecraft —	20	20	20
Engines and Power Data:			
Total Power Available —	64	64	72
Movement Point Ratio —	15/1	15/1	15/1
M/AM Power Generator Type —	RMAPG-1	RMAPG-1	RMAPG-1
Number —	1	1	1
Power —	48	48	48
Impulse Generator Type —	RIPG-1	RIPG-1	RIPG-2
Power Units —	16	16	24
Weapons and Firing Data:			
Beam Weapon Type —	RB-2	RB-2a	RB-6
Number —	12	12	12
Firing Arcs —	4 per arc	4 per arc	4 per arc
Firing Chart —	K	K	T
Maximum Power —	2	3	6
Damage Modifiers:			
+3	-	(1-4)	-
+2	-	(5-9)	(1-18)
+1	-	(10-14)	-
Beam Weapon Type —	RB-4	RB-6	RB-9
Number —	3	3	6
Firing Arcs —	1 per arc	1 per arc	2 per arc
Firing Chart —	J	T	W
Maximum Power —	6	6	6
Damage Modifiers:			
+3	(1-2)	-	(1-8)
+2	(3-6)	(1-18)	(9-16)
+1	(7-10)	-	(1-20)
Torpedo Weapon Type —	RPL-1	RPL-2	RP-3
Number —	6	6	6
Firing Arcs —	2 per arc	2 per arc	2 per arc
Firing Chart —	E	M	Q
Power to Arm —	10	15	1
Damage —	RL-1	RL-2	10
Shield Data:			
Deflector Shield Type —	RSC	RSN	RSN
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	12	15	15
Combat Efficiency:			
D —	86.2	119.8	120.8
WDF —	42.6	107.1	132.6

NOTES:
Known Sphere Of Operation: Klingon Border
Data Reliability: B
Major Data Source: Romulan Sector Intelligence

Built less than ten years after the introduction of the *X-3*, the *X-5* was an attempt to quickly bolster border defenses against the ever increasing incursions of the Klingon Empire. Many also felt that a number of these stations positioned along probably lines of incursion from the growing Federation would help should Star Fleet begin military action against the Empire.

Unlike it's smaller cousin, the *X-5* does not have the extensive recreation facilities, science stations or repair facilities. Nearly all the *X-5's* facilities were dedicated to combat and resupply. Like other deep space stations, the *X-5* does support powerful and sensitive sensor emplacements that link to a long line of sensor probes that extended light years in every direction from the stations anchor point.

Many *X-5s* are fielded in groups of 3 of more stations, each within weapons range of the other. This makes assaulting any single *X-5* difficult at best.

The Type-1 was known for it's heavy firepower, including multiple plasma torpedoes. Many Klingon vessels were damaged or destroyed while trying to assault these focal points.

The Type-2 would continue this trend with the installation of the heavier RPL-2 plasma torpedoes. The Type-2 was also fielded with special *X-9* stations well within its weapon firing ranges. The small *X-9* supplemented the *X-5*'s firepower so well that the Klingons would only assault these stations with a full battle fleet.

The most recent variant, the Type-3, is far more dangerous, but is beginning to show it's are. With all Type-1's and most Type-2s converted to this configuration, the Type-3 continues to anchor a number of deep-space routes throughout the border regions. Rumors abound that a Type-4 may soon come on line. However the exact specifications are unknown at this time.

Of the over 330 stations known to be fielded, 11 have been destroyed and 1 was scrapped, all after significant expenditure of Klingon forces. One station is used by Freeman's Port as a customs station to supplement the construction facilities located there.

X-9 (Watchman) Observation Outpost

***X-9 (Watchman)* OBSERVATION OUTPOST**

Construction Data:			
Model Number —	Type 1	Type 3	Type 4
Ship Class —	Station	Station	Station
Date Entering Service —	2247	2259	2271
Number Constructed —	300	300	285
Hull Data:			
Superstructure Points —	30	30	30
Damage Chart —	Station	Station	Station
Size:			
Length —	112.5 m	112.5 m	112.5 m
Width —	79.1 m	79.1 m	79.1 m
Height —	79.1 m	79.1 m	79.1 m
Displacement —	51,946 mt	58,510 mt	64,295 mt
Cargo:			
Total SCU —	150 SCU	150 SCU	150 SCU
Cargo Capacity —	7,500 mt	7,500 mt	7,500 mt
Landing Capacity —	None	None	None
Equipment Data:			
Control Computer Type —	R-3m	R-5m	R-6m
Transporters —			
Standard 9-person —	1	1	1
Cargo —	1	1	1
Other Data:			
Crew —	9	11	13
Passengers —	5	5	5
Shuttlecraft —	2	2	2
Engines and Power Data:			
Total Power Available —	24	26	35
Movement Point Ratio —	15/1	15/1	15/1
Impulse Generator Type —	RIPG-2	RIPG-4	RIPG-6
Power Units —	24	26	35
Weapons and Firing Data:			
Beam Weapon Type —	RB-2a	RB-3a	RB-10
Number —	6	6	6
Firing Arcs —	2 per arc	2 per arc	2 per arc
Firing Chart —	K	L	U
Maximum Power —	3	6	8
Damage Modifiers:			
+3	(1-4)	(1-3)	(1-8)
+2	(5-9)	(4-8)	(9-16)
+1	(10-14)	(9-12)	(17-20
Torpedo Weapon Type —	RPL-1	RPL-3	RP-3
Number —	3	3	9
Firing Arcs —	1 per arc	1 per arc	3 per arc
Firing Chart —	E	T	Q
Power to Arm —	10	8	1
Damage —	RL-1	RL-3	10
Shield Data:			
Deflector Shield Type —	RSC	RSC	RSC
Shield Point Ratio —	1/2	1/2	1/2
Maximum Shield Power —	12	12	12
Combat Efficiency:			
D —	63.9	94.9	66.9
WDF —	24.3	62.7	90.9

NOTES:
Known Sphere Of Operation: Empire-wide use
Data Reliability: B
Major Data Source: Romulan Sector Intelligence

One of the smallest and most basic stations ever fielded by the Star Empire, the *X-9* is often considered little more than a manned combat satellite, yet is found through out the Empire and along nearly every border and in most inhabited systems. The *X-9* is little more than a trip-wire station designed to detect movement and fleet deployment while serving as additional firepower support for larger stations.

X-9s are rarely deployed alone, instead being deployed in support of *X-3s, X-5* and *F-2* stations. One year service is compulsory for all Star Navy personnel who wish to advance in rank. Fortunately for most naval personnel, service aboard these small stations rarely lasts longer than a single year.

The capabilities of the *X-9* are underwhelming to say the least. The stations have very limited self repair capability, often having to rely on support vessels should a major system malfunction. Crew quarters are spartan, with no recreation facility to speak of nor any medical facilities on board. Many crew take turns resting on-board shuttles to ensure some privacy. The main operation center is also cramped in comparison to other stations, with many of the large screens displaying surrounding space to reduce the feeling of claustrophobia.

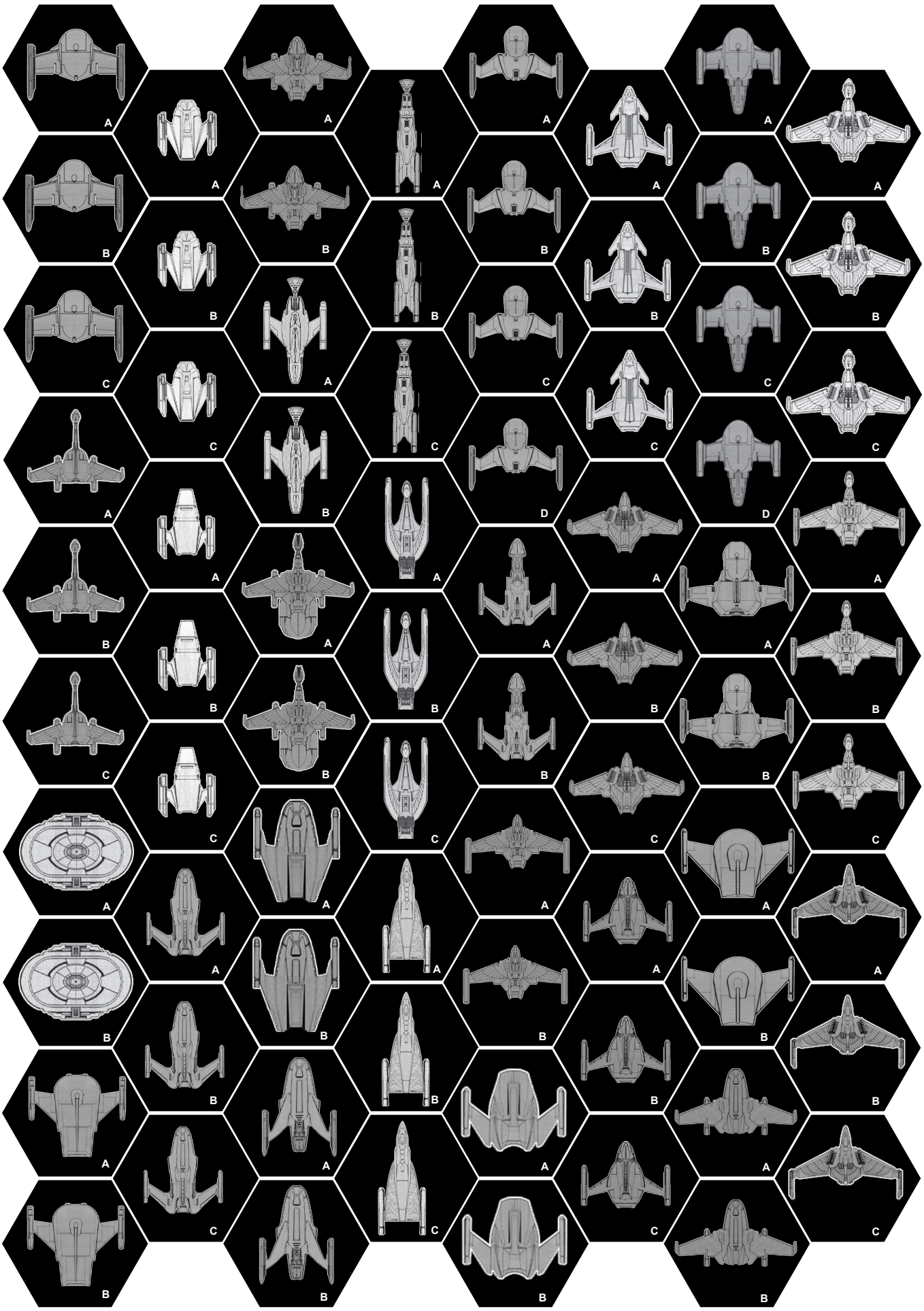
As an observation post, though, the *X-9* is extensively equipped with multiple highly sensitive sensors and excellent communication equipment. The *X-9* is also tied into long-range sensor satellites and probes throughout the region.

The *X-9* is capable of a vigorous defense against a light to medium opponent, but can not defend itself against a large opponent. Many *X-9s* are part of a large defense installation with multiple other *X-9s* and larger outposts able to help defend an individual outpost. Those that are not part of a large chain must rely on in-system craft or near-by patrols for defense. Most deep-space *X-9s* have a cruiser specifically assigned to their area which can respond within two hours to a significant threat. With the *X-9's* sensors, this if believed to be sufficient for the majority of situations.

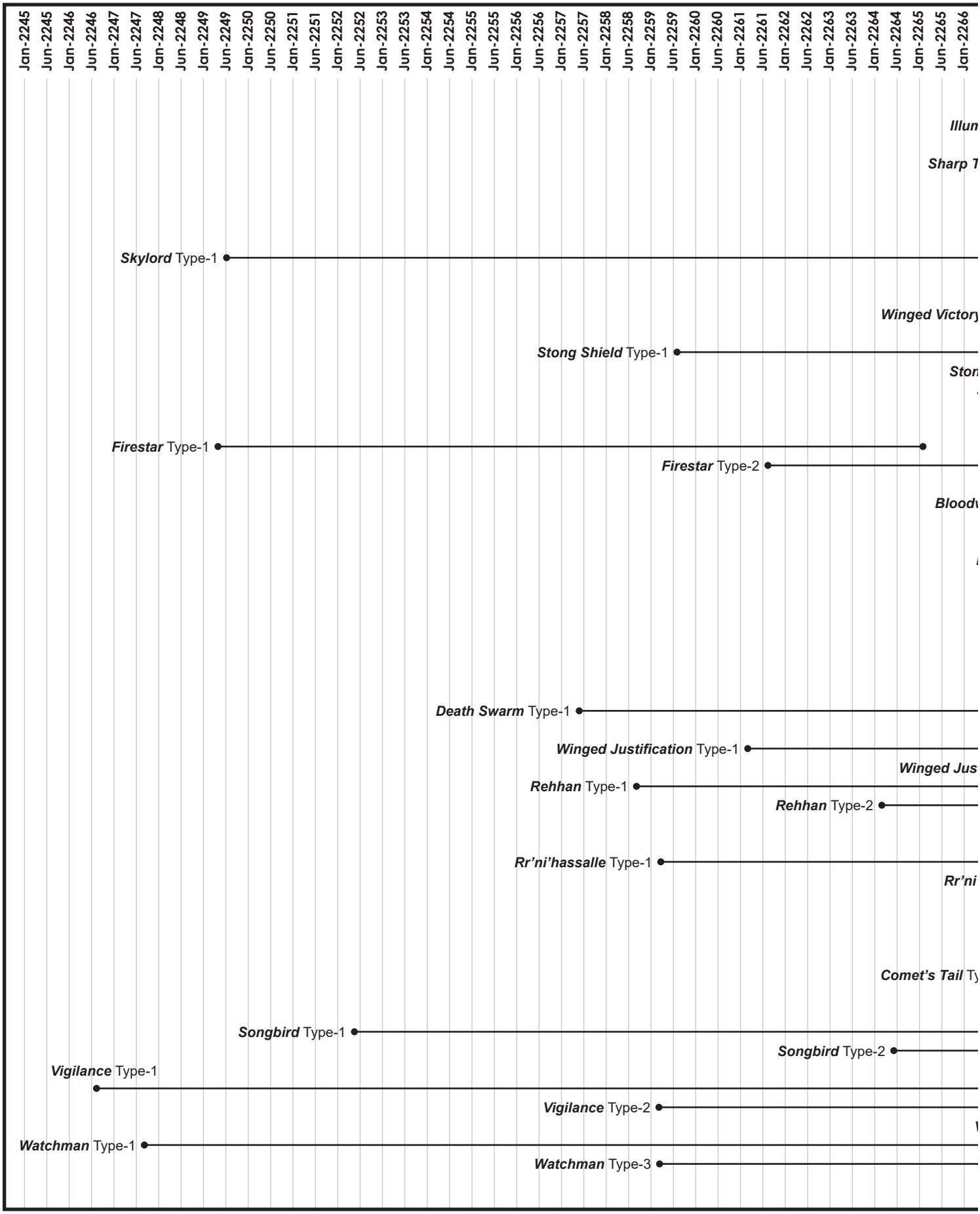
Currently, some 800 *X-9s* remain in active service, with nearly all Type-1s and Type-3s being converted to the Type-4 configuration. It is estimated that 30 to 50 have been sold to various entities in the Triangle to help entrench the Romulans in that region. One report indicated that 5 of these stations are in service with the IKS, although this has yet to be confirmed.

Further unsubstantiated rumors indicate that a cloaked version of these stations may be in operation. Because they do not generate a warp field or anti-matter signature, such a base could theoretically be towed under cloak and remain undetected for long periods of time.

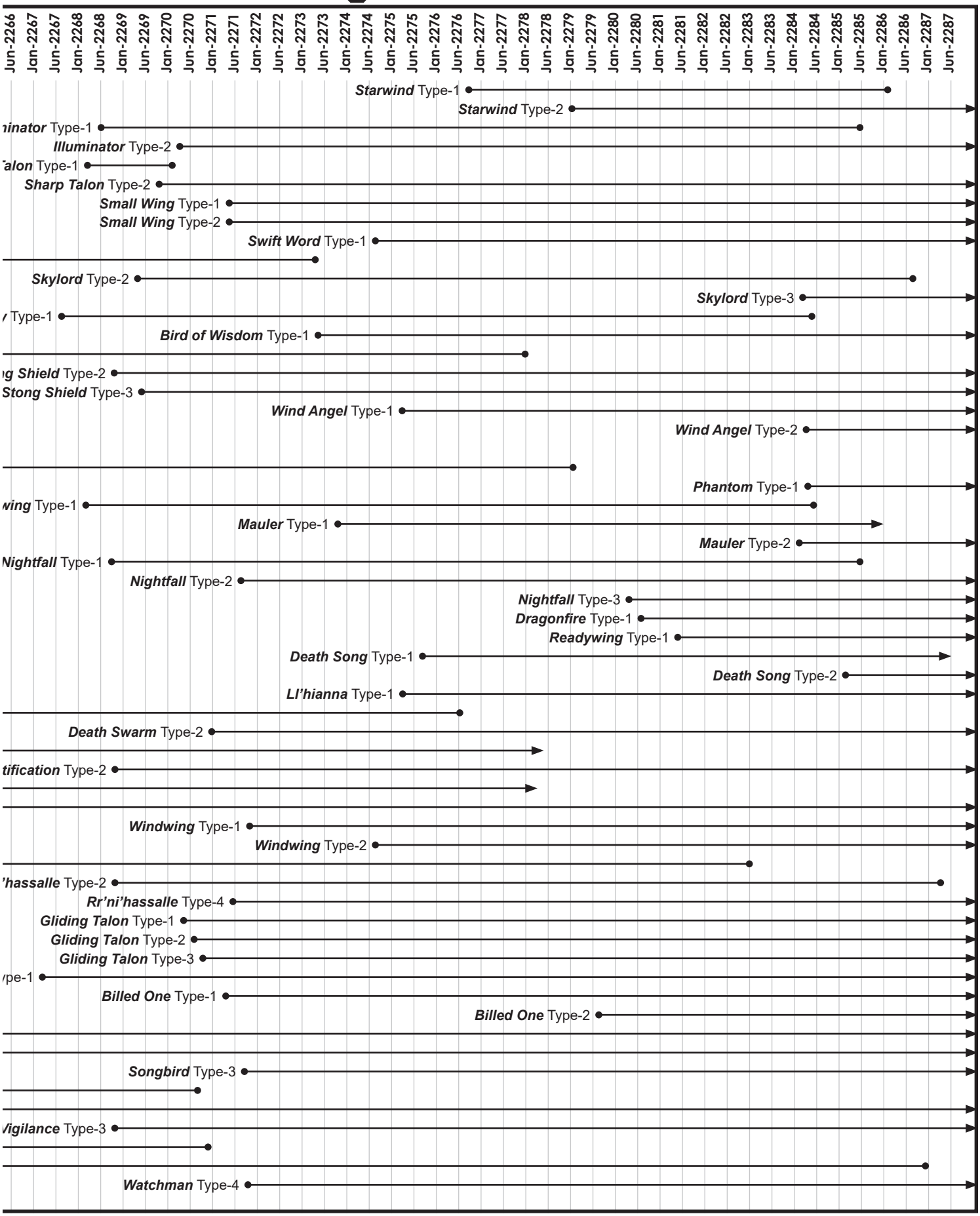
Production of the *X-9* has slowed significantly, possible due to the stations reduced capability. However, the *X-9* is produced at every major Romulan shipyard at an estimated combined rate of 15 per year. The stations name is believed to be in reference to the stations primary mission.



Time Line of Act



ive Service Duty



Romulan Recogr

I-18 (Gliding Talon)
CLASS VII FREIGHTER

R-5 (Ll'hianna)
CLASS VII ESCORT

M-39 (Illuminator)
CLASS IX ASSAULT SHIP

Q-3 (Winged Justification)
CLASS IV MONITOR

P-38 (Nightfall)
CLASS III CUTTER

M-12 (Starwind)
CLASS X ESCORT FRIGATE

S-10 (Windwing)
CLASS V SCOUT

H-9 (Billed One)
CLASS II
HEAVY SHUTTLECRAFT

T-21 (Deathsong)
CLASS VI DESTROYER

V-81 (Firestar)
CLASS VII CRUISER

CS-9 (Swift Word)
CLASS V COURIER

V-69 (Bird of Wisdom)
CLASS VII INTELLIGENCE CRUISER

X-5 (Vigilance)
DEFENSE OUTPOST

V-88 (Bloodwing)
CLASS VIII CRUISER

CS-5 (Little Wlng)
CLASS V COURIER

ıition Silhouettes

R-8 (Death Swarm)
CLASS V ESCORT

T-11 (Dragonfire)
CLASS VI DESTROYER

Z-13 (Sharp Talon)
CLASS XII BATTLESHIP

S-15 (Rr'ni'hassalle)
CLASS IV SCOUT

T-13 (Ready Wing)
CLASS VIII DESTROYER

S-2 (Rehhaen)
CLASS IV SCOUT

V-103 (Mauler)
CLASS VIII CRUISER

V-87 (Phantom)
CLASS IV LIGHT CRUISER

V-76 (Wind Angel)
CLASS X CRUISER

V-74 (Strong Shield)
CLASS VI BATTLECRUISER

V-49 (Winged Victory)
CLASS VII BATTLECRUISER

V-43 (Skylord)
CLASS VIII-IX CRUISER

CLASSIFIED
AUTHORIZED PERSONNEL ONLY

The Romulan Ship Recognition Manual II is intended for Star Fleet Personel with a "need to know" concerning information on the Romulan Star Navy. This comprehensive study discloses, for the first time, all know combat, visual, and historical data on 37 different Romulan ships and their variants. Also included is a chronology of service and silhouette recgonition chart. This manual is a must for all Star Trek enthusiasts.