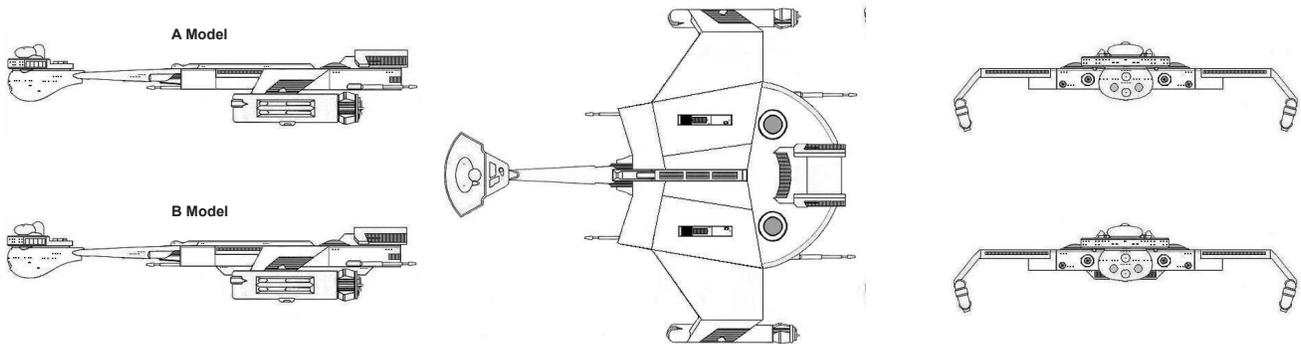


# DR-9 (Quest) Class X Heavy Research Cruiser



## Construction Data:

Model Numbers —	A	B
Ship Class —	X	X
Date Entering Service —	2272	2287
Number Constructed —	3	2

## Hull Data:

Superstructure Points —	27	30
Damage Chart —	C	C
Size:		
Length —	280 m	280 m
Width —	220 m	220 m
Height —	35 m	35 m
Weight —	150,850 mt	157,020 mt
Cargo:		
Cargo Units —	2,000	2,500
Cargo Capacity —	100,000 mt	125,000 mt
Landing Capacity —	None	None

## Equipment Data:

Control Computer Type —	ZD-7	ZD-9
Transporters:		
standard 6-person —	8	8
combat 22-person —	8	8
emergency 18-person —	4	4
cargo —	12	16
Cloaking Device Type —	KCD	KCD
Power Requirements —	48	48

## Other Data:

Crew —	550	700
Troops —	440	440
Shuttlecraft —	35	56

## Engines And Power Data:

Total Power Units Available —	52	63
Movement Point Ratio —	3/1	3/1
Warp Engine Type —	KWE-3	KWE-3
Number —	2	2
Power Units Available —	20 ea.	20 ea.
Stress Chart —	J/M	J/M
Maximum Safe Cruising Speed —	Warp 8	Warp 8
Emergency Speed —	Warp 9	Warp 9
Impulse Engine Type —	KIE-2	KIF-2
Power Units Available —	12	23

## Weapons And Firing Data:

Beam Weapon Type —	KD-8	KD-8
Number —	6	7
Firing Arcs —	2 f/p, 2 f, 2 f/s	3 f/p, 3 f/s, 1 p/a/s
Firing Chart —	U	U
Maximum Power —	7	7
Damage Modifiers —		
+3	(1-7)	(1-7)
+2	(8-15)	(8-15)
+1	(16-20)	(16-20)
Missile Weapon Type —		
Number —	FP-4	FP-6
Firing Arcs —	4	4
Firing Chart —	2 f, 2 a	2 f, 2 a
Power To Arm —	2	2
Damage —	18	20

## Shield Data:

Deflector Shield Type —	KSL	KSP
Shield Point Ratio —	1/3	1/3
Maximum Shield Power —	14	15

## Combat Efficiency:

D / WDF —	131.6/75.8	153.9/90.7
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## Notes:

*Known Sphere Of Operation:* Special Operations

*Data Reliability:* C for DR-9A; D for DR-9B

*Major Date Source:* Klingon Sector Intelligence, Triangle Sector Intelligence

The DR-9 was developed largely in response to the Klingon's 'battle' with V'Ger in 2271. The raw power and unknown nature of V'Ger finally convinced a number of skeptics within the power circles of the Empire that more capable research vessels were necessary to investigate such phenomenon and other powerful sentient entities when sheer brute force were obviously useless in protecting or expanding the Empire's interests. Given the encounter with the Organians along with reports from Federation space concerning incidents with highly dangerous constructs like the 'Doomsday Machine' and space-borne life forms like the 'Space Amoeba', it became clear that the Empire needed to develop starships capable of countering such threats from a research and investigation angle when firepower could not solve the problem.

Still, High Command was loath to divert time and resources to the development of a new vessel for such purposes. Instead, the R-9A Heavy Assault Cruiser IKV Emperor's Honor was selected for conversion for this role. The Emperor's Honor was heavily damaged in action against the Kinshaya shortly after the V'Ger incident in 2271. When it arrived at Mustaka for repair and refit, proposals for scientific and research applications from the original B-9 prototype of the R-9 were reviewed and revised to convert the Emperor's Honor into the first DR-9.

Designated as 'Quest' Class Heavy Research Cruisers, the small number of DR-9s fielded by the

Klingons have had a storied history. Some of the best minds in the Klingon Empire, whether citizen or warrior, servitor or mercenary, have sought to serve aboard these vessels. These unique and powerful Klingon warships have been sent on a number of missions to investigate dangerous, unpredictable phenomenon and to deal with perplexing, complicated alien cultures. The class has proven highly useful in this capacity due largely to the fact that the Klingon High Command has given a broader leivty to the commanders of such vessels and their rather eclectic crews in dealing with such broad challenges to the Empire's interests. DR-9s are known to have dealt successfully with crucial intelligence gathering missions, survey missions where they have served as command ships in the discovery and exploitation of a broad range of resources vital to the Empire and as first-contact vessels in establishing useful relationships with potentially powerful alien cultures.

DR-9s retain all of the starship combat and spaceflight performance capabilities of R-9 Class warships. This was deemed necessary given the unpredictable and dangerous nature of the missions assigned to the class. All DR-9s are conversions of existing R-9s that were due for refit or were heavily damaged in battle. The main difference in the R-9 and DR-9 lies in the rearrangement of interior space from the original R-9's troop accommodations. The modular interior design of the main hulls of R-9s are well suited for refit into science labs and installation of sensor and scientific equipment. DR-9s still carry 2 full platoons of Imperial Marines and their combat equipment and vehicles. This has proven to be a vital asset for the success of a number of missions assigned to DR-9s.

Externally, individual DR-9s are distinctive from standard R-9s. The modular nature of the main hull also allows for the addition of a number of exterior modifications. Sensor booms, dishes and other scientific equipment are routinely mounted on the exterior surfaces of DR-9s depending on a given ship's mission parameters. Like the R-9, The DR-9 is also capable of deploying a large number of shuttlecraft. The compliment of shuttles aboard DR-9s has been changed to reflect the mission parameters of the class by adding M-series shuttles in place of some of the PAV and J-series shuttles which are normally assigned to R-9s. Numerous science and intelligence probes have also replaced shuttles in the shuttle bays for use in encounters (and to counter) threats routinely dealt with by this class of vessel.

3 R-9As have been refit to DR-9As and 2 R-9Bs have been refit to DR-9Bs. All refits were conducted at Mustaka. All 5 remain in active service.

The class name is from the Klingon Qu' which translates to 'quest', an obvious reference to the missions assigned to these vessels.

#### **Shuttles & Probes**

<i>Model Numbers —</i>	A	B
<i>light assault PAV-1</i>	1	1
<i>med. assault PAV-2</i>	6	6
<i>hvy. assault PAV-3</i>	1	1
<i>J-1 courier</i>	1	2
<i>J-2 administrative</i>	2	3
<i>J-3 transport</i>	4	6
<i>J-4 aquatic</i>	2	2
<i>J-5 cargo</i>	4	8
<i>J-6 heavy cargo</i>	2	4
<i>M-1 transport</i>	2	4
<i>M-2 cargo</i>	4	8
<i>M-3 heavy cargo</i>	2	4
<i>M-5 survey/prospecting</i>	4	8
<i>science probe drones</i>	12	24
<i>intelligence probe drones</i>	12	24

*The DR-9 is a variant of the D=9 'Devil' from the TOS Star Trek RPG Core Game Book by Last Unicorn Games. Modified for use in the FASA SCTS by Terry D. Shannon. Stats, graphics & description by Terry D. Shannon. Compiled by Terry D. Shannon*

